

Steambot Chronicles: Battle Tournament FAQ/Walkthrough Final

by Damage_dealer

Updated on Jul 4, 2009

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BATTLE TOURNAMENT

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|                                         |
|           for PLAYSTATION PORTABLE     |
|                                         |
|           Region: NTSC                 |
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|           FAQ/Walkthrough              |
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FAQ/Walkthrough made by Damage_dealer (Igor Sheludko)

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Version: Final

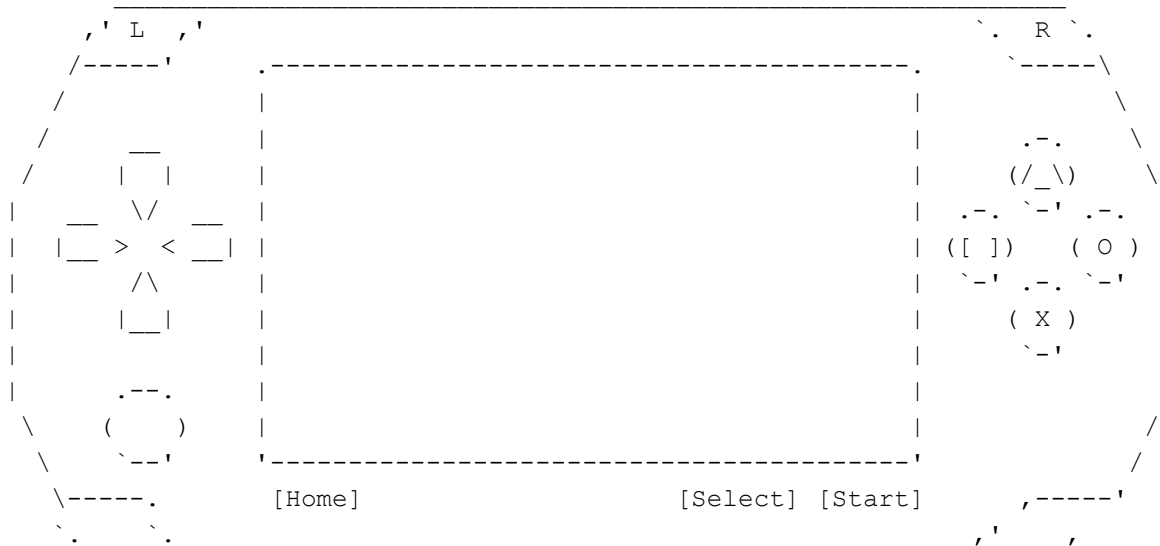
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I. INTRODUCTION
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First of all, let me tell you that this game is nothing like the original Steambot Chronicles game for PS2. The Battle Tournament game is a mission-based action game with RPG elements. Your main place of action will be the Orion City, where you mainly do two things: accept and complete various requests, brought to you by the Agency and participate in the Battle Tournament on your Trotmobile. You can buy parts for your Trot, sell them and customize them. This is one of the most important aspects of the game. You can't change your character's clothes and you can't play various musical instruments like you could in the original game for PS2. This is a major letdown, but oh well. I'm here to guide you through the game and help you out in understanding its numerous features. As I have said, it's mostly mission-based and linear, so there's not too much to learn.

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II. CONTROLS
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BUTTON	FUNCTION
L and R	Change camera view
L+R	Guard (in battle)
Analog Stick	Move
<- and -> on D-Pad	Lock on targets
V on D-Pad	Lift/Throw Objects
X	Dash (in battle)
Hold X	Move faster
Circle	Jump
Triangle/Square	Right/Left Arm Hit
Triangle+Square	Super Attack
START	Menu

III. BASICS AND TIPS

In Orion City:

1. Press START to open your menu. Press L and R to watch your Vehicle Data, Items you have, Mission Data, Records, Map of the region and options.

Vehicle Data: Here you can watch what parts your vehicle has, their capacity and defense/attack/jumping statistics, etc.

You can equip your Trot with:

- Body Part
- Left/Right Arm Part
- Leg Part
- Windshield Part
- Grille Part
- Back Part

Items: You can watch the list of items you have

Mission Data: Info on your current/completed missions. The green ones are "completed", the white ones are "in progress".

Motors, the Coliseum and the Orion Station.

3. There are three exits out of town: to Maffei Forest (north exit), to Aquarius Valley (east exit), and to Kelvinheit Snowfield (west exit).
4. To move faster, hold the X button.
5. Some of the places are only enter-able without the Trot (Employment Agency, the Flavor Nebula restaurant, etc.), i.e. you have to get off your Trot first.
6. Some of the client NPCs are not situated in the Orion City, so look for them elsewhere.
7. Spend the money you have earned on upgrading your Trot, you'll need those upgrades.
8. In order to claim the reward from the Agency, you must first speak with the client.
9. Fame Points are needed for the Battle Tournament. The more of them you have, the higher rank you can participate in.
10. You can't cancel Urgent requests.

In battle:

1. Press X to dash, press Circle to jump, but be aware that this will cost you some of your fuel, of course.
2. Press L+R to guard, this helps A LOT in battles, it reduces the damage you take.
3. Don't be lazy to kill enemies here and there, as they drop UR (Eurocchi, this game's currency) and Gas for your fuel tank.
4. Remember that random enemies respawn once you leave the area and come back.
5. If you want to deal some extra damage, press Triangle+Square for a spinning attack. Note that this attack takes away some of your own HP.

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IV. THE WALKTHROUGH
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Choose "New game", and after naming your character/Trot (default names are Apollo/Milky Way respectively) watch a little introducing scene with the sailor. As I've noticed, the answers you give throughout the game don't really change anything, so answer as you like, sometimes choosing the most surprising ones for a quick laugh.

Approach you Trotmobile, get on it and go to the barrels and boxes for a scene with Venus and desperado. You'll read a small tutorial on how to fight, as well as participate in your first battle. It's very easy, just hit the bandit with your right and left hands to take him down.

To get to Venus' Shop, Pola Motors, open your map and find it marked there. When in the shop, you'll get a quick briefing on how to customize your Trot, blah blah blah. Let's go to the Employment Agency, to the south. Get off your Trot by the red parking cone and save. Enter the Agency to meet Galatea. You will get your first request - Lumber Request. Go talk to Zeus near the Jupiter Construction (green figure on the map). Afterwards, return to Pola Motors and purchase Flatbed Back Part and the Saw Arm Part. Exit the city via the north

exit to enter Maffei Forest.

The Peacock Trots are very weak, they die from like three hits, but watch out for their missiles. The Fine Wood is found in the E corner of the map (lock on it and press the button, corresponding your saw-arm). Once you have the wood, return to the Orion City and deliver it to Zeus. Go to the Agency to claim the reward - 300 UR and 10 Fame Points. New jobs will be available from now on.

Request #1. Interview a Popular Chef

Location: Orion City

Reward: 300 UR

Talk to Ceres at Orion Sun Times. Go to Flavor Nebula. Get out of your Trot, and enter the restaurant. Talk to Sol at the bar. Choose: "Chef Sol and the As to Zs". You will obtain Sol Notes. Report back to Ceres. Go to the Agency to claim the reward - 300 UR and 10 Fame Points.

Request #2. Wood Delivery

Location: Maffei Forest

Reward: 400 UR

To find Vega, go to Maffei Forest and proceed to the Lakeside area. He will give you Hard Wood. You can also repair your Trot here. Deliver the wood to Zeus at Jupiter Construction. Go to the Agency to claim your reward - 400 UR and 10 Fame Points.

Request #3. Tasty Spring Water

Location: Maffei Forest

Reward: 500 UR

Go talk to Sol at the restaurant. Equip a Tank as your Back Part. Go to Maffei Forest, talk to Vega at the lakeside area to obtain Tasty Spring Water. Bring it to Sol. Go to the Agency to claim your reward - 500 UR and 10 Fame Points.

Request #4. Another Wood Delivery

Location: Maffei Forest

Reward: 400 UR

Equip the Flatbed, go to Maffei Forest, talk to Vega. You'll obtain Hard Wood. Deliver it to Zeus. Go to the Agency to claim your reward - 400 UR and 10 Fame Points.

Request #5. Urgent: Zeus Needs Wood

Location: Maffei Forest

Reward: 700 UR

Go to Maffei Forest. In the lakeside area, open the chest with 300 UR (south-east corner). Go to Zig Zag Hills area, open the chest with 300 UR. Proceed to the Deep Forest area, get 500 UR in the west corner of the map and cut some Magmaple near the sign. Go back to the previous area to be ambushed by the three Dark Scorpions. The battle is easy, treat them like the ordinary Peacock Trots, as they only shoot missiles at you. 5 hits for each one should be more than enough to win the fight. Deliver the Magmaple to Athena, Zeus' daughter. Go to the Agency to claim your reward - 700 UR and 20 Fame Points.

Now that you have done all the beginner quests, you have enough Fame Points to enter the D rank of the Battle Tournament. Enter the Coliseum and talk to Larissa, Galatea's sister. Once ready, begin participating in D rank battles. You can leave the Coliseum and save between them, which is very convenient.

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|D RANK| Fame Required: 30 Points

'=====' Entry Fee: 100 UR

Round 1: Thomas

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|          STATS          |          INFO          |
|Trot: The Unnamed      |                          |
|Stage: The Prison      | This battle is very easy, |
|R. Arm: Blade          | much like the previous ones|
|L. Arm: Standard      |          you've fought.    |
|Reward: 300 UR        |                          |
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Round 2: Rina

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|          STATS          |          INFO          |
|Trot: Cosmic Sniper   |                          |
|Stage: Wooded Battle  | Rina runs around the tree, |
|R. Arm: Pearshooter   | shoots from a distance, can|
|L. Arm: Rapier        | block and moves all the    |
|Reward: 300 UR        |          time.            |
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Round 3: Burton

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|          STATS          |          INFO          |
|Trot: Lumberjack      |                          |
|Stage: The Prison      | Similar to Thomas, only that|
|R. Arm: Caber         | Burton can lift cars and hit|
|L. Arm: Saw           |          you with them.    |
|Reward: 300 UR        |                          |
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Round 4: Mike

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|          STATS          |          INFO          |
|Trot: Old Iron Knight |                          |
|Stage: Wooded Battle  | Yet again, not a very strong|
|R. Arm: Hurler        | enemy. He just blocks a lot,|
|L. Arm: Tower         | and has pretty high HP.    |
|Reward: 300 UR        |                          |
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Round 5: Jackal

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|          STATS          |          INFO          |
|Trot: Giant Fist     |                          |
|Stage: Wooded Battle  | This can be a challenge to  |
|R. Arm: Mace          | those who have neglected   |
|L. Arm: Mace          | upgrading the Trot parts. He|
|Reward: 300 UR        | hits hard and can do three  |
|                          | or four hit combos.        |
|                          | He guards almost everything.|
|                          | Be careful when fighting   |
|                          | him and use a spinning     |
|                          | attack a few times.        |
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After winning all the battles in D Rank, you'll be promoted to C Rank. You'll also get the Lepus Emblem and some new jobs, as well as new Trot parts, will

be available to you.

Request #6. Newspaper Delivery

Location: Maffei Forest

Reward: 500 UR

Talk to Ceres at Orion Sun Times. You will obtain Orion Sun Times. Go to Maffei Forest and talk to Vega at the Lakeside area. Report back to Celes. Go to the Agency to claim the reward - 500 UR and 10 Fame Points.

Request #7. Newspaper Delivery

Location: Aquarius Valley

Reward: 550 UR

Talk to Ceres at Orion Sun Times. You will obtain Orion Sun Times. Go to Aquarius Valley (leave the city via east exit). There will be some new types of enemy Trots - the jumping green ones (they have spikes at the bottom), and tank-looking machines that throw time bombs all over the place. In the first area, jump over the rocks to get to the chest containing 500 UR. Proceed to the central area. Climb the curving path. Talk to Herculis. Report back to Celes. Go to the Agency to claim the reward - 550 UR and 10 Fame Points.

Request #8. Interview a Town Hero

Location: Orion City

Reward: 300 UR

Talk to Ceres at Orion Sun Times. Go to Flavor Nebula. Get out of your Trot, and enter the restaurant. Talk to Diphda in the corner. Choose: "The Code of the Trot Warrior". You will obtain Diphda Notes. Report back to Ceres. Go to the Agency to claim the reward - 300 UR and 10 Fame Points.

Request #9. Interview a Star

Location: Orion City

Reward: 300 UR

Talk to Ceres at Orion Sun Times. Go to the Hotel. Stay in your Trot, and talk to Connie, who is sitting on the window. Choose: "Connie's Vacation". You will obtain Connie Notes. Report back to Ceres. Go to the Agency to claim the reward - 300 UR and 10 Fame Points.

Request #10. Harvest a Local Specialty!

Location: Aquarius Valley

Reward: 600 UR

Equip a Flatbed Back Part. Go to the Aquarius Valley and talk to Herculis in the central area. Knock down all the trees that have purple berries on them. Talk to Herculis again and agree to give the letter to Ariel. Take the berries to Ariel at the Galaxy Products in Orion City. Give her Herculis' letter. You will get some Homemade Jam. Go to the Agency to claim the reward - 600 UR and 10 Fame Points.

Request #11. Harvest II: Harvest Harder

Location: Aquarius Valley

Reward: 600 UR

Equip a Flatbed Back Part. Go to the Aquarius Valley and talk to Herculis in the central area. Knock down all the trees that have purple berries on them. Talk to Herculis again. Take the berries to Ariel at the Galaxy Products in Orion City. Go to the Agency to claim the reward - 600 UR and 10 Fame Points.

Request #12. Super Secret Delivery

Location: Aquarius Valley

Reward: 650 UR

Talk to Miranda in the Supplies Shop. You will obtain H.Lover. Go to Aquarius valley, to the central area and speak with an old man there (southwestern part). Choose: "Your "Hotel Lovers" book. Sir." You might wanna defeat the big Trot here at the top of the rock formation to get to the chest with 2000 UR. Report back to Miranda. Go to the Agency to claim the reward - 650 UR and 15 Fame Points.

Request #13. Aquarius Wine Delivery

Location: Aquarius Valley

Reward: 600 UR

Equip a Tank Back Part. Go to the Aquarius Valley and talk to Herculis in the central area. You will obtain some Aquarius Wine. Report back to Mars near the Hotel in Orion City. Go to the Agency to claim the reward - 600 UR and 10 Fame Points. You will also get a Sake Emblem for your Trot.

Request #14. Clothing Delivery

Location: Maffei Forest

Reward: 800 UR

Talk to Titania inside the Rosette Boutique. You will obtain 3XL Dress, XL Bumps and Blonde Wig. Go to Zig Zag Hills area in Maffei Forest. A bandit will ambush you to steal his clothes without paying for them. Defeat him in battle to get Clothing Money. Report back to Titania. Go to the Agency to claim the reward - 800 UR and 15 Fame Points. You will also get the Dark Scorpion emblem for your Trot.

Request #15. Urgent: Zeus Demands Fine Wood

Location: Maffei Forest

Reward: 1000 UR

Equip a Flatbed Back Part. Talk to Zeus at the Jupiter Construction. Go to the Deep Forest area in Maffei Forest, open the chest with 300 UR in the alcove and defeat the big Trot here. Cut the Magmaple to get yourself some wood. When you'll attempt to leave the area, you'll be ambushed by the three bandits from the last time. Defeat them just like before, only now you will fight their mysterious comrade next. Keep doing combo hits to damage his Trot to 1/2 HP. This will trigger a scene. Half of your money will be stolen. Use the cart to quickly get back to the entrance. Once in Orion, your Trotmobile will collapse in the middle of the street. Go talk to Zeus. Go to the Agency to claim the reward - 1000 UR and 20 Fame Points.

Walk back to the repair shop and enter it from the side door for a scene. Go to Flavor Nebula, approach the bar to meet a mysterious person. Return to Pola Motors and talk to Venus. You get your Trotmobile back! Now's the time to conquer the C Rank in the Battle Tournament.

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|C RANK| Fame Required: 70 Points

'===== ' Entry Fee: 200 UR

Round 1: MacLaine

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|          STATS          |          INFO          |  
|Trot: Centaur           |                          |  
|Stage: The Prison       | This battle is very easy, |
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|R. Arm: Bowgun          | much like the Rina battle |
|L. Arm: Spear           |          from D Rank.     |
|Reward: 500 UR         |                             |
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Round 2: Kaz

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|          STATS          |          INFO              |
|Trot: Owl Claw          |                             |
|Stage: Wooded Battle    | Kaz can lift and throw    |
|R. Arm: Blade           | objects at you, as well as |
|L. Arm: Boomerang       |          boomerangs.      |
|Reward: 500 UR         |                             |
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Pay a visit to Pola Motors for a scene.

Round 3: Madam Grace

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|          STATS          |          INFO              |
|Trot: Battle Cornelia   |                             |
|Stage: Freezing Fracas  | Your first battle on ice.  |
|R. Arm: Sniper          | Slide carefully, and watch |
|L. Arm: Plancon         | out for her quick hits.   |
|Reward: 500 UR         |                             |
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Round 4: Achilles

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|          STATS          |          INFO              |
|Trot: Flame Ogre        |                             |
|Stage: Cliff Rumble     | This battle is pure easy.  |
|R. Arm: Cudgel          | Jump and guard when needed,|
|L. Arm: Flame           | dodge the flames and kick  |
|Reward: 500 UR         | when you see a good       |
|                          | opportunity.              |
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After winning all the battles in C Rank, you'll be promoted to B Rank. You'll also get the Lupus Emblem and some new jobs, as well as new Trot parts, will be available to you. You'll also meet the chief of Pegasus, Oppenheimer, and the west part of Orion City will be unlocked.

Request #16. Newspaper Delivery
Location: Kelvinheit Snowfield
Reward: 600 UR

Talk to Ceres and obtain an Orion Sun Times newspaper. Go to Kelvinheit Snowfield via west exit. The enemies here are pretty weak - just peacocks, big green Trots with spiked balls and snowball throwers. Proceed to the Ice Bridge are, and then to the Freezing Lake. Talk to Planck here. Report back to Ceres. Go to the Agency to claim the reward - 600 UR and 10 Fame Points.

Request #17. Mystery Interview
Location: Orion City
Reward: 300 UR

Talk to Ceres. Go to the Apartments and talk to Hermes in the window. Choose "Mystery Tours" when prompted. You will get Hermes Notes. Report back to Ceres and visit the Agency to claim the reward - 300 UR and 10 Fame Points.

Request #18. Need Wood from Aquarius Valley

Location: Aquarius Valley

Reward: 500 UR

Equip the Flatbed Back part. Talk to Zeus. Go to Aquarius Valley and talk to Herculis in the central area. Cut down the trees without Fruit. You will get some Aquarius Wood. Talk to Herculis again and report back to Zeus. Go to the Agency to claim the reward - 500 UR and 10 Fame Points.

Request #19. I need a ride to the valley

Location: Aquarius Valley

Reward: 600 UR

Equip the Carriage Back part. Talk to Ariel. Go to the Aquarius Valley, to the central area and speak with Herculis. Go to the Agency to claim the reward - 600 UR and 20 Fame Points.

Request #20. Get Me an Ingredient

Location: Kelvinheit Snowfield

Reward: 600 UR

Equip the Flatbed Back part. Talk to Sol at the Flavor Nebula restaurant. Go to the Kelvinheit Snowfield, to the Small Icicle Canyon and smash the ice block there. Take the Pure Ice Block and deliver it to Sol. Go to the Agency to claim the reward - 600 UR and 10 Fame Points.

Request #21. Help: Lost Earrings

Location: Maffei Forest

Reward: 700 UR

Talk to Nereid in the Business Cluster. Go to Maffei Forest and find the lost earrings in the Zig Zag Hills area, near the fruit tree. The Hairy Bandit will ambush you. Give him hell and report back to Nereid. Go to the Agency to claim the reward - 700 UR and 15 Fame Points.

Request #22. Wanted: Violin Maker

Location: Orion City

Reward: 400 UR

Talk to Halley near the Flavor Nebula, in the alley. Then find Connie in the hotel window and speak with her. You will obtain a Referral. Report back to Halley. Go to the Agency to claim the reward - 400 UR and 15 Fame Points. You will also get the Tunes Emblem.

Request #23. I need a new job!

Location: Everywhere

Reward: 500 UR

Talk to Harlock at the Orion Station. Then go to the Aquarius Valley and speak with Herculis in the central area. Report back to Harlock. Go to the Agency to claim the reward - 500 UR and 10 Fame Points.

Request #24. Milk Delivery

Location: Orion City

Reward: 500 UR

Talk to Ariel. You will get 5 bottles of milk. Give them to Halley, Miranda, Titania, Nereid and Kuiper (Kuiper is in the clinic). Report back to Ariel. Go to the Agency to claim the reward - 500 UR and 15 Fame Points. You will

also get the Milk Emblem.

Request #25. Dig Some Ores

Location: Aquarius Valley

Reward: 600 UR

Equip the Flatbed Back part. Talk to Eris at Hyperion Jewels. Go to Aquarius Valley, central area and proceed to the east part of it. Mine some ores and get a Red one. Deliver it to Eris. Go to the Agency to claim the reward - 600 UR and 10 Fame Points.

Request #26. The Legend of Farmost Ruins

Location: A hidden location

Reward: 2000 UR

Ok, this seems to be the most frustrating quest in the whole game. Before attempting it, make sure you have a properly equipped Trotmobile with good close range and long range weapons. I used shotgun for this mission. Talk to the archaeologist expert near the Orion Station. Choose "Yes" to be transported to the dungeon. A few words about the ruins:

- There are a total of 10 floors here.
- To get to the next floor, you have to defeat a certain enemy that drops the key AND find a legendary part.
- The parts are found in chests scattered around the floors. Some chests have Eurocchi in them, but some have traps.
- The door to the next floor is ALWAYS in the north.
- There are some new enemies every 2 floors or so. There are Peacocks on the first two levels, some bombers starting from third, snowball throwers start from the fourth, while the two most dangerous enemies - Flamethrowing Trots and cannonball shooters start from levels 6 and 8 respectively.

Alright, so you get the jist, right? You find a part, find a key and proceed to the next level. If you're having some trouble with the cannonball shooters, I recommend waiting until they fire a cannonball at you, jumping on them at the same time and hitting them with you close range weapon while still in mid air. And try to reduce the damage to the minimum possible on the lower floors, so that you'll save it fot the latter floors. Once you have collected all the ten parts, the archaeologist will combine them to make an Excalibur weapon. Now that's a nice reward! Go to the Agency to claim the reward - 2000 UR and 20 Fame Points.

Once you have finished all the quests here, go to the Arena and start fighting battles in Rank B.

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|B RANK| Fame Required: 120 Points

'===== ' Entry Fee: 500 UR

Round 1: Rob

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|          STATS          |          INFO          |  
|Trot: Stonecutter       |                          |  
|Stage: The Prison       | This battle is quite easy, |  
|R. Arm: Spike           | just keep hitting him until |  
|L. Arm: Miner           |          is defeated.      |  
|Reward: 1000 UR        |                          |  
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Round 2: Madoka

STATS	INFO
Trot: Duckling Wrath	
Stage: Freezing Fracas	Madoka is pretty hard for a
R. Arm: Bazooka	beginner. She tends to hit
L. Arm: War Hammer	you with her missiles that
Reward: 1000 UR	stun you and take away lots
	of HP. Keep her cornered
	and continue hitting her
	with your combos.

You'll get a Force Emblem for defeating Madoka.

Round 3: Clayton

STATS	INFO
Trot: The Perferator	
Stage: Wooded Battle	He doesn't have as much HP
R. Arm: Bowgun	as Madoka, but apply the
L. Arm: Rapier	same strategy here to make
Reward: 1000 UR	him die quickly.

You will get an Atlus Emblem for defeating Clayton.

After winning all the battles in B Rank, you'll be promoted to A Rank. You'll also get the Raptor Emblem, and some new jobs, as well as new Trot parts, will become available to you.

Request #27. Burn them all
 Location: Todorock Volcano
 Reward: 700 UR

Equip a War Hammer Arm part. Talk to Vesta near the Supplies shop. You'll get a Memory Box. The fastest way to reach the Todorock Volcano is to go to Zig Zag Hills area in Maffei Forest and smash the big rock there with your War Hammer weapon to open the path to the volcano. The enemies here are the same that were in the Farmost Ruins. From the south side, go to the central area and then to the volcanic vent. Toss the Memore Boxx from the ledge and report back to Vesta. Go to the Agency to claim the reward - 700 UR and 15 Fame Points.

Request #28. Dangerous Delivery
 Location: Aquarius Valley
 Reward: 850 UR

Talk to Eris at Hyperion Jewels. You will get a Diamond Ring. Go to Aquarius Valley. The desperado from the beginning of the game will ambush you. He's easy, just like before. Proceed to the central area and talk to Herculis. Report back to Eris. Go to the Agency to claim the reward - 850 UR and 20 Fame Points.

Request #29. Urgent! Life-Saving Delivery!
 Location: Maffei Forest
 Reward: 700 UR

Equip the Carriage Back part. Talk to Dr. Kuiper in the clinic. Go to Maffei Forest, Lakeside area and talk to Vega for a scene. Talk to Kuiper in the clinic to obtain Repair Voucher. Go to the Agency to claim the reward - 700 UR

and 25 Fame Points.

Request #30. Get Me Another Ingredient

Location: Todorock Volcano

Reward: 750 UR

Equip the Flatbed Back part. Talk to Sol in the Flavor Nebula restaurant. Go to Todorock Volcano, to the volcanic vent area and smash the northern rock to get a Burning Rock. Deliver it to Sol. You'll get a Beef Emblem. Go to the Agency to claim the reward - 750 UR and 10 Fame Points.

Request #31. Emergency! Lost Child!

Location: Todorock Volcano

Reward: 750 UR

Equip the Carriage Back part. Talk to Miranda. Go to Todorock Volcano. You can find Assam in the central area. Take him back to Miranda. You'll get a Kitty Emblem. Go to the Agency to claim the reward - 750 UR and 20 Fame Points.

Request #32. Take me to the Volcano

Location: Todorock Volcano

Reward: 600 UR

Equip the Carriage Back Part. Talk to Connie in the hotel window. Travel to Todorock Volcano and enter the volcanic vent area for a scene. You will get a Connie Emblem. Go to the Agency to claim the reward - 600 UR and 20 Fame Points.

Request #33. Ghost Hunting!

Location: Todorock Volcano

Reward: 1000 UR

Talk to Hermes in the apartments building window. Wait until night comes and go to Todorock Volcano. Enter the volcanic vent area to encounter Strawberry. Defeat it for a scene. Tell Razz that you were looking for a legendary Trot to get Legendary Shield item. Deliver it to Hermes. Go to the Agency to claim the reward - 1000 UR and 25 Fame Points.

Request #34. Volcano Treasure-Hunting

Location: Todorock Volcano

Reward: 100 UR

Talk to the three amigos near the Orion Station and go to Todorock Volcano. Go to the volcanic vent area and open the chest with Antique Doll. You'll be ambushed by three Dark Scorpions from the previous time. They're easy as hell, yet again. Report back to the amigos. Go to the Agency to claim the reward - 100 UR and 15 Fame Points.

Request #35. Hot Spring Water

Location: Todorock Volcano

Reward: 550 UR

Equip the Tank Back part. Talk to Mars, accept the offer and go to Todorock Volcano. Go to the east side area to collect Hot Spring Water in the south part of it. Deliver it to Mars. Go to the Agency to claim the reward - 550 UR and 10 Fame Points.

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|A RANK| Fame Required: 180 Points

'===== ' Entry Fee: 1000 UR

Round 1: Archimedes

STATS	INFO
Trot: Masked Ares	
Stage: Cliff Rumble	Archimedes fires missiles
R. Arm: Drill	at you from a distance, so
L. Arm: Missile	keep moving and get close
Reward: 2000 UR	to him to unleash your
	close range attacks on him.
	I recommend using Rapier
	for this battle.

Round 2: Vanilla

STATS	INFO
Trot: Duckling Wrath	
Stage: The Prison	Looks like it's Vanilla
R. Arm: Vickers	from the original game, and
L. Arm: Plancon	he's by far the toughest
Reward: 2000 UR	enemy you have met. Look
	out for his spiked ball
	attacks and dash past his
	Vickers fire. Rapier worked
	fine for me here. He guards
	a lot, but that shouldn't
	be a problem if you're
	attacking him constantly.

Congratulations! After winning all the battles in A Rank, you'll be finally promoted to S Rank. You'll also get the Leo Emblem, and the last job will be available to you.

The Final Request. Crush the Dark Scorpions

Location: Aquarius Valley

Reward: 10000 UR

Go to Aquarius Valley, mining ground area for a scene. You'll fight none other than Diphda. Be careful with his missiles, avoid them by jumping over them. After you deplete his HP to about 1/5, a scene will take place. After it, go to Orion City and talk to Diphda, who's standing in front of the Pegasus Trot-mobile company. Make sure you are fully prepared to meet the final enemy. Equip some good long range weapon such as Missile Launcher, for example. Enter the factory. After a long scene you'll fight your your first battle with Oppenheimer. He can be hard at times, so dash and hit him constantly. Another long scene follows. Now the time to strike!

Final Boss: Oppenheimer

This fight is rather challenging. Oppenheimer's Trot has two weak spots - on his belly and on the top. To destroy his belly weak spot, simply jump and hit it with your close range weapon. Be careful with his spikes, and dash when he jumps and lands on you. Move away from him and start firing missiles at his top weak spot. It should take about 5-6 hits to get destroyed. Then the last part of the battle comes - he starts throwing homing missiles at you, so avoid them by dashing and launching a missile counterattack at him. Be careful with your fuel tank, cause if you run out of fuel, you're pretty much screwed. If you can, guard when you see that the missile shot is unavoidable. You should

have enough HP to withstand a few shots. If you can't defeat him, retry a few times to get the hang of the battle, and I'm sure you'll defeat him soon enough.

With the Oppenheimer's defeat, congratulate yourself on beating this game. You may get one of the three endings, depending on your answers to Venus in the final dialogue. If you tell her that you don't care for her, she'll invite you to stay in town, and if you accept her offer, you'll get the true ending. At least that's what I think the true ending is.

I haven't seen the bad ending personally, but I heard it's achieved by losing the final battle in Arena (?), so that Venus dumps you for Diphda. Correct me if I'm wrong here.

Anyway, thanks for reading my guide, I hope it helped, and if you liked it, please recommend it to other GameFAQs users.

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V. FRQUENTLY ASKED QUESTIONS
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1. When was this game released?

- Japan: 07/10/2008
- US: 06/30/2009

2. Is it similar to the PS2 Steambot Chronicles?

- Well yeah, but IMO, Atlus did a mistake by removing all the juicy and nice features of the original from this game. I mean, no musical instruments, no character customization, no non-linearity? WTF? XD

3. How long is this game?

- 15 hours at most.

4. Any similar games?

- I think Tales of the World: Radiant Mythology is pretty similar.

5. Are there any anime cutscenes in this game?

- No.

6. Are there some cameos from the original game?

- Yeah, you will meet Connie, Vanilla (in the Arena), and also you'll hear about Dan the Lion (I guess you know who it is) and Dr. Nutmeg.

7. I just can't defeat the final boss! Help me...

- Use the strategy I mentioned above or if everything else fails, equip two missiles with fully upgraded ammo, so that they will last you for a far longer time.

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VI. CONTACT INFO/LEGALITY
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I am aware this guide is incomplete in terms of some content, but I will try to update it every now and then. Send any questions, corrections, suggestions or feedback to damagedealer@ukr.net

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