



~ Normal Choices [noch]  
~ Increasing Affection [inaf]  
~ Either/Any Choices [eich]  
~ Get mad/Restrain myself [GMRM]

-- Explosive Insight [exin]

-- Characters

~ Ending [baen]  
~ Subaru Shidou [sush]  
~ Towa Wakasa [twak]  
~ Kouta Meoshi [kome]  
~ Ayumu Shirabe [aysh]  
~ Kimimaro Urabe [kiur]  
~ Ryusei Mitarashi [rymi]  
~ Makoto Mikami [mami]

-- New Game + [NG+]

-- Notes [noes]

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----- Introduction ----- [inon]

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This is the first walkthrough I've made, so I ask that you bear with me as it might contain minor errors or unusual formatting compared to most guide. I don't use notepad much or spacing stuff out to make designs, so this will probably be a very straightforward and simple design for a walkthrough. However, I do have the routes laid out correctly (or should) so no worries there.

If you notice any errors or inconsistencies, feel free to email me about this and I'll be sure to fix the guide up as soon as I can.

Goals:

- Unlock all images
- Unlock all music
- Unlock all movies (endings)

+ This will be done automatically just by going through every route and basically following this guide.

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----- Version Differences ----- [inon]

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No changes made as of yet.

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----- Style ----- [inon]

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I used a simple style that seems to be used often among visual novel games.

Basically the routes are split up first by the character then by stages (or chapters). From there the choices needed to be selected are listed.

----- Normal Choices -----[noch]

There are also times where I just have a list of choices that don't seem to "do" anything special. The reason for these changes depending on the route you're taking.

- \* Sometimes the choice is listed because the alternative choice will lead to an affection increase with a different guy.
- \* Other times it's because that choice will show you extra side dialog with the chosen route guy.
- \* There are times when the other option(s) will lead to a GAME OVER.
- \* Last reason would be because it'll lead to an image "cut scene" only if you choose that option.

EXAMPLE:

-- Think about it some more.  
-- No, I'm fine.  
-- Examine the sliding doors with Mitarashi (and Wakasa)  
-- Are you okay?

----- Increasing Affection -----[inaf]

If the choice/selection will lead to an increase in affection with a certain guy, on the following line and bulleted under that option it'll say "Guy +1".

EXAMPLE:

-- I think it was the tail.  
    ~ Shirabe +1

----- Either / Any Choices -----[eich]

If the choice doesn't matter, it'll say "Either" or "Any one" with list of the all the choices that don't affect the game.

EXAMPLE:

-- Either:  
    >> Examine panels with Shidou, Wakasa, and Meoshi.  
    >> Examine statue with Shirabe, Mitarashi, and Urabe  
-- Either:  
    >> You were late, so I went to find you.  
    >> What were you just doing?

----- Get Mad / Restrain Myself (GMRM) -----[gmrM]

The options to "get mad" and "restrain myself" appear very often, sometimes even three times in a row. Never consider one GMRM the same as another!

Sometimes neither GM or RM will lead to anything. Other times they'll cause an increase in affection. Because of this, the GMRM is treated as a normal option with a notice of increasing affection where needed and an "either" choice where it doesn't matter.

Sometimes the route will tell you to pick a certain one, but doesn't give affection. This reasoning is the same as normal choices:

"Sometimes the choice is listed because the alternative choice will lead to an affection increase with a different guy.

Other times it's because that choice will show you extra side dialog with the chosen route guy."

To help differentiate the GMRMs since they can happen one after another, I've put who the target of anger is at. The examples show how this is done.

#### EXAMPLES:

```
-- Get mad (@ Shidou)
   ~ Shidou +1
-- Restrain myself (@ Shirabe)
-- Either (@ Hogstein):
   >> Get mad
   >> Restrain myself
```

-----  
----- Explosive Insight -----[exin]  
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The manual explains the basics of Explosive Insight moments:

#### ~ Select Keywords

Suspicious keywords will be highlighted in the dialogue. Move the cursor using the up/down directional buttons, and switch pages using the right/left directional buttons.

NOTE: By pressing the /\_\  
you can see the heroine's thoughts on that word.

#### ~ Select Keyword

Keywords selected with the X button will have a bomb set on them, and will appear on the right side of the screen. Press START to ignite the "Epiphany Fuse".

NOTE: Up to three bombs can be set.

#### ~ Epiphany Success/Failure

If a bomb is set on the correct keyword, it will detonate, giving the heroine the epiphany she needs to successfully solve the problem at hand and progress through the story. When it fails to detonate, the heroine will be unable to find a solution to the problem and may at times lead to a game over.

#### Major Considerations:

- \* 1. Although it says "may" lead to a GAME OVER. This happens MOST of the time, especially in later game-play.
- \* 2. You CANNOT save during an Explosive Insight moment. I'd suggest

saving at least once per chapter in case of failure.

- \* 3. Each of my walkthroughs for the different characters has Explosive Insight added. You can use this as a check before selecting (if you'd like to try to solve these first for yourself).

EXAMPLE:

Explosive Insight  
>> different

- \* 4. There is only ONE correct answer out of all the choices.

-----  
-----  
----- [ C H A R A C T E R W A L K T H R O U G H S ] -----  
-----  
-----

-----  
E N D I N G [baen]  
-----

----- Prologue -----

(SECOND TIME THRU)  
-- You know who he is?

----- Stage 1 -----

-- Either:  
>> Examine panels with Shidou, Wakasa, and Meoshi.  
>> Examine statue with Sirabe, Mitarashi, and Urabe  
-- I think it was the stomach.

Explosive Insight  
>> awaken to your destiny

-- Stop Mitarashi!  
-- Think about it some more.  
-- No, I'm fine.

-- Either:  
>> Examine the statue with Shidou and Urabe  
>> Examine the floor with Shirabe and Meoshi  
>> Examine the sliding doors with Mitarashi (and Wakasa)  
-- Are you okay?

Explosive Insight  
>> different

-- Restrain myself

-- Either (@ Hogstein):  
    >> Get mad  
    >> Restrain myself  
-- Go with Mitarashi to the office.  
    >> M-My dream is to become a wife!

Break Time

>> Choose Shirabe  
    ~ Shirabe +1

----- Stage 2 -----

-- Any one:  
    >> Rock (Shidou)  
        -- But then we'll lose.  
    >> Scissors (Meoshi)  
        -- Won't that be dangerous?  
    >> Paper (Shirabe)  
        -- Did he think I'd mess it up again?  
-- Stop it, you two!  
-- Either:  
    >> The ceiling's going to crush us!  
    >> Hurry up and solve the puzzle!  
-- Tell him the answer.

Explosive Insight

>> queen of hearts

-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Either:  
    >> You were late, so I went to find you.  
    >> What were you just doing?  
-- Were you on the phone?

Break Time

>> Choose Shirabe  
    ~ Shirabe +1

----- Stage 3 -----

-- Go with Shirabe and Wakasa.  
-- Come on, this way!  
    ~ Wakasa +1  
    ~ ("Behind you!" = GAME OVER)  
-- Restrain myself (@ Shirabe)  
-- Either:  
    >> Do you have to go to the bathroom?  
    >> Is there something you want to tell us?

Explosive Insight

>> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight

>> all these sins

-- Think about it more.  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself

Break Time

>> Auto Shirabe

----- Stage 4 -----

-- Should I go with him?  
-- She is your daughter, right?  
-- You should pay more attention to her.  
-- Either (@ Hogstein):  
    >> Get mad  
    >> Restrain myself  
-- Either:  
    >> Circle around.  
    >> Punch.

----- Stage 5 -----

-- Thanks

Explosive Insight

>> touch

-- Well, maybe a little bit...  
-- Don't get mad at her.

----- Stage 6 -----

-- Don't worry about it.

Explosive Insight

>> something beyond that

-- It's too dangerous!4  
-- Either (@ Shirabe):  
    >> Get Mad  
    >> Restrain myself  
-- I like that.

----- Stage 7 -----

-- Is this really the time for that?!  
-- Go find the others.  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself

\*~\*~\*~\*~\*~\* Normal / Bad Ending \*~\*~\*~\*~\*~\*

-----  
S U B A R U   S H I D O U  
-----

[sush]

----- Prologue -----

(New Game +)

-- You know who he is?

----- Stage 1 -----

-- Examine panels with Shidou, Wakasa, and Meoshi.

-- I think it was the stomach.

Explosive Insight

>> awaken to your destiny

-- Stop Mitarashi!

-- Think about it some more.

-- No, I'm fine.

-- Examine the statue with Shidou and Urabe

-- Are you okay?

Explosive Insight

>> different

-- Get Mad (@ Shidou)

~ Shidou +1

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

-- Go with Wakasa, Shidou, and Urabe.

>> Chinese with Shidou

-- Ask.

~ Shidou +1

Break Time

>> Choose Shidou

~ Shidou +1

----- Stage 2 -----

-- Rock (Shidou)

>> You're right.

~ Shidou +1

-- Stop it, you two!

-- Either:

>> The ceiling's going to crush us!

>> Hurry up and solve the puzzle!

-- Tell him the answer.

Explosive Insight

>> queen of hearts

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

-- Either:

>> You were late, so I went to find you.

>> What were you just doing?

-- Were you on the phone?

Break Time

>> Choose Shidou

~ Shidou +1

----- Stage 3 -----

-- Go with Shidou and Meoshi.

-- If you give up here, it's game over!

~ Meoshi +1

-- Restrain myself (@ Shirabe)

-- Either:

>> Do you have to go to the bathroom?

>> Is there something you want to tell us?

Explosive Insight

>> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight

>> all these sins

-- Think about it more.

-- Either (@ Hogstein)

>> Get Mad

>> Restrain myself

Break Time

>> Auto Shidou

----- Stage 4 -----

-- Go with Shidou.

~ Shidou +1

-- I'm curious about the 'PW.'

-- Urabe's not that kind of person.

~ Shidou +1

-- MOON

Explosive Insight

>> attacked at the same time

-- Yes! I trust you!

~ Shidou +1

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

----- Stage 5 -----

-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Yeah, I kinda do.  
    ~ Shidou +1  
-- Why don't we put them all on the tray?  
    ~ Shidou +1  
-- I think it's closer to 200 yen.  
    ~ Shidou +1

Explosive Insight  
    >> commerce

Explosive Insight  
    >> stuffed Hogstein

-- You sure you want to talk about this?  
    ~ Shidou +1  
-- Restrain myself (@ Urabe)

----- Stage 6 -----

-- See how the others play.  
    ~ Shidou +1  
-- You have to, or we can't beat this game.  
    ~ Shidou +1  
-- If only Mitarashi was feeling better!  
    ~ Shidou +1  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Don't say that.  
    ~ Shidou +1

----- Stage 7 -----

-- Either:  
    >> We have to trust him! (suggested)  
    >> Subaru should do it.  
-- Yeah, as long as I'm with you.  
    ~ Shidou +1

Explosive Insight  
    >> Ninja Step

-- Get Mad (@ Shidou)

\*~\*~\*~\*~\*~\* Shidou's Ending \*~\*~\*~\*~\*~\*

## ----- Prologue -----

(New Game +)

-- You know who he is?

## ----- Stage 1 -----

-- Examine panels with Shidou, Wakasa, and Meoshi

-- I think it was the stomach.

Explosive Insight

>> awaken to your destiny

-- Wakasa might know something.

~ Wakasa +1

-- Think about it some more.

-- No, I'm fine.

-- Examine the sliding doors with Mitarashi (and Wakasa)

-- Are you okay?

Explosive Insight

>> different

-- Restrain myself (@ Shidou)

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

-- Go with Wakasa, Shidou, and Urabe.

>> Western with Wakasa

-- I don't think so.

~ Wakasa +1

Break Time

>> Choose Wakasa

~ Wakasa +1

## ----- Stage 2 -----

-- Any one:

>> Rock (Shidou)

-- But then we'll lose.

>> Scissors (Meoshi)

-- Won't that be dangerous?

>> Paper (Shirabe)

-- Did he think I'd mess it up again?

-- Stop it, you two!

-- Either:

>> The ceiling's going to crush us!

>> Hurry up and solve the puzzle!

-- Tell him to do his best.

~ Wakasa +1

Explosive Insight

>> queen of hearts

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

-- Either:

>> You were late, so I went to find you.

>> What were you just doing?

-- Were you on the phone?

Break Time

>> Choose Wakasa

~ Wakasa +1

----- Stage 3 -----

-- Go with Shirabe and Wakasa.

-- Come on, this way!

~ Wakasa +1

-- Restrain myself (@ Shirabe)

-- Either:

>> Do you have to go to the bathroom?

>> Is there something you want to tell us?

Explosive Insight

>> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight

>> all these sins

-- Think about it more.

-- Either (@ Hogstein):

>> Get Mad

>> Restrain myself

Break Time

>> Auto Wakasa

----- Stage 4 -----

-- You're an amazing singer!

~ Wakasa +1

-- I'm counting on you!

~ Wakasa +1

-- Let's decide together.

~ Wakasa +1

----- Stage 5 -----

Explosive Insight

>> restaurant

-- Yell.

-- He did it for me.

~ Wakasa +1  
-- You're so mature.  
~ Wakasa +1

----- Stage 6 -----

Explosive Insight  
>> one other

-- Hold on.  
~ Wakasa +1  
-- Get Mad (@ Hogstein)  
-- Just have fun!  
~ Wakasa +1

----- Stage 7 -----

-- I'm not scared with you here.  
~ Wakasa +1  
-- You're amazing.  
~ Wakasa +1  
-- Restrain myself (@ Hogstein)

\*~\*~\*~\*~\*~\*~\* Wakasa's Ending \*~\*~\*~\*~\*~\*~\*

-----  
K O U T A M E O S H I [kome]  
-----

----- Prologue -----

(New Game +)  
-- You know who he is?

----- Stage 1 -----

-- Examine panels with Shidou, Wakasa, Meoshi  
-- I think it was the stomach.

Explosive Insight  
>> awaken to your destiny

-- Stop Mitarashi!  
-- Let Meoshi try.  
~ Meoshi +1  
-- No, I'm fine.  
-- Examine the floor with Shirabe and Meoshi  
-- Are you okay?

Explosive Insight  
>> different

-- Restrain myself (@ Shidou)  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Go with Meoshi to the arcade.  
    >> I thought I might learn something about (yoU)  
    ~ Meoshi +1

Break Time  
    >> Choose Meoshi  
    ~ Meoshi +1

----- Stage 2 -----

-- Scissors (Meoshi)  
    >> Right!  
    ~ Meoshi +1  
-- Stop it, you two!  
-- Either:  
    >> The ceiling's going to crush us!  
    >> Hurry up and solve the puzzle!  
-- Tell him the answer.

Explosive Insight  
    >> queen of hearts

-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Either:  
    >> You were late, so I went to find you.  
    >> What were you just doing?  
-- Were you on the phone?

Break Time  
    >> Choose Meoshi  
    ~ Meoshi +1

----- Stage 3 -----

-- Go with Shidou and Meoshi.  
-- If you give up here, it's game over!  
    ~ Meoshi +1  
-- Restrain myself (@ Shirabe)  
-- Either:  
    >> Do you have to go to the bathroom?  
    >> Is there something you want to tell us?

Explosive Insight  
    >> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight

>> all these sins

-- Think about it more.

-- Either (@ Hogstein)

>> Get Mad

>> Restrain myself

Break Time

>> Auto Meoshi

----- Stage 4 -----

-- Sorry, Wakasa.

~ Meoshi +1

-- Thank you so much.

~ Meoshi +1

-- Thanks.

~ Meoshi +1

----- Stage 5 -----

-- Why do you stay inside all the time?

~ Meoshi +1

-- ...Thanks.

~ Meoshi +1

Explosive Insight

>> right in front of us

-- I'm a little scared.

~ Meoshi +1

----- Stage 6 -----

-- Restrain myself (@ Hogstein)

-- Be careful.

~ Meoshi +1

----- Stage 7 -----

-- Either (@ Meoshi):

>> Get mad

>> Restrain myself

-- ...I'm glad you're here.

~ Meoshi +1

-- What was that?

~ Meoshi +1

Explosive Insight

>> written in blood

-- Yeah, let's do it!

~ Meoshi +1

\*~\*~\*~\*~\*~\*~\* Meoshi's Ending \*~\*~\*~\*~\*~\*~\*

-----  
A Y U M U    S H I R A B E  
-----

[aysh]

----- Prologue -----

(New Game +)

-- You know who he is?

----- Stage 1 -----

-- Examine statue with Sirabe, Mitarashi, and Urabe

-- I think it was the tail.

~ Shirabe +1

Explosive Insight

>> awaken to your destiny

-- Stop Mitarashi!

-- Think about it some more.

-- No, I'm fine.

-- Examine the floor with Shirabe and Meoshi

-- Are you okay?

Explosive Insight

>> different

-- Restrain myself (@ Shidou)

-- Get Mad

-- Go with Shirabe and explore the park.

>> Take a snack.

~ Shirabe +1

Break Time

>> Choose Shirabe

~ Shirabe +1

----- Stage 2 -----

-- Paper (Shirabe)

>> Did he think I felt bad about messing up?

~ Shirabe +1

-- Stop it, you two!

-- Either:

>> The ceiling's going to crush us!

>> Hurry up and solve the puzzle!

-- Tell him the answer.

Explosive Insight

>> queen of hearts

```
-- Either (@ Hogstein):
  >> Get Mad
  >> Restrain myself
-- Either:
  >> You were late, so I went to find you.
  >> What were you just doing?
-- Were you on the phone?
```

Break Time

```
>> Choose Shirabe
  ~ Shirabe +1
```

----- Stage 3 -----

```
-- Go with Shirabe and Wakasa.
-- Come on, this way!
  ~ Wakasa +1
  ~ ("Behind you!" = GAME OVER)
-- Get Mad (@ Shirabe)
  ~ Shirabe +1
-- Is there something you want to tell us?
```

Explosive Insight

```
>> seven deadly sins
```

```
-- Maybe we should all think about it...
```

Explosive Insight

```
>> all these sins
```

```
-- Think about it more.
```

```
-- Either (@ Hogstein):
```

```
>> Get Mad
>> Restrain myself
```

Break Time

```
>> Auto Shirabe
```

----- Stage 4 -----

```
-- I'll go with you.
  ~ Shirabe +1
-- You don't know much about her, do you?
  ~ Shirabe +1
-- You're family. You'll figure it out.
  ~ Shirabe +1
-- Either (@ Hogstein):
  >> Get Mad
  >> Restrain myself
-- Either:
  >> Circle Around
  >> Punch.
```

----- Stage 5 -----

-- A-Are you s-sure...?  
~ Shirabe +1

Explosive Insight  
>> touch

-- No, it was cool to learn about you.  
~ Shirabe +1  
-- Give her a hug.  
~ Shirabe +1

----- Stage 6 -----

-- I told you to stop doing that.  
~ Shirabe +1

Explosive Insight  
>> something beyond that

-- I'll come with you!  
~ Shirabe +1  
-- Either (@ Shirabe):  
>> Get Mad  
>> Restrain myself  
-- It doesn't matter.  
~ Shirabe +1

----- Stage 7 -----

-- It'll be a stretch...  
~ Shirabe +1  
-- Go confront Hogstein  
~ Shirabe +1  
-- Either (@ Hogstein):  
>> Get Mad  
>> Restrain myself

\*~\*~\*~\*~\*~\* Shirabe's Ending \*~\*~\*~\*~\*~\*

-----  
K I M I M A R O U R A B E [kiur]  
-----

----- Prologue -----

(New Game +)  
-- You know who he is?

----- Stage 1 -----

-- Examine statue with Shirabe, Mitarashi, and Urabe  
-- I think it was the stomach.

Explosive Insight

>> awaken to your destiny

-- Stop Mitarashi!  
-- Think about it some more.  
-- Take his hand.  
~ Urabe +1  
-- Examine the statue with Shidou and Urabe  
-- Are you okay?

Explosive Insight

>> different

-- Restrain myself (@ Shidou)  
-- Either (@ Hogstein)  
>> Get Mad  
>> Restrain myself  
-- Go with Wakasa, Shidou, and Urabe.  
>> Japanese with Urabe  
-- There's always next time.  
~ Urabe +1

Break Time

>> Choose Urabe  
~ Urabe +1

----- Stage 2 -----

-- Any one:  
>> Rock (Shidou)  
-- But then we'll lose.  
>> Scissors (Meoshi)  
-- Won't that be dangerous?  
>> Paper (Shirabe)  
-- Did he think I'd mess it up again?  
-- Urabe, are you all right?  
~ Urabe +1  
-- Either:  
>> The ceiling's going to crush us!  
>> Hurry up and solve the puzzle!  
-- Tell him the answer.

Explosive Insight

>> queen of hearts

-- Either (@ Hogstein):  
>> Get Mad  
>> Restrain myself  
-- Either:  
>> You were late, so I went to find you.  
>> What were you just doing?  
-- Were you on the phone?

Break Time

>> Choose Urabe

~ Urabe +1

----- Stage 3 -----

-- Go with Mitarashi and Urabe.  
-- Come on, Urabe!  
    ~ Mitarashi +1  
    ~ ("Mitarashi, wait!" = GAME OVER)  
-- Restrain myself (@ Shirabe)  
-- Either:  
    >> Do you have to go to the bathroom?  
    >> Is there something you want to tell us?

Explosive Insight  
    >> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight  
    >> all these sins

-- Trust Urabe.  
    ~ Urabe +1  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself

----- Stage 4 -----

-- Why do you hate him so much?  
    ~ Urabe +1  
-- You're not your father.  
    ~ Urabe +1  
-- And M2 was Hogstein?  
    ~ Urabe +1  
-- Thank you.  
    ~ Urabe +1  
-- I'm coming with you.  
    ~ Urabe +1  
-- Either (@ Urabe):  
    >> Get mad  
    >> Restrain myself

----- Stage 5 -----

-- Either:  
    >> Love (suggested)  
    >> Money  
    >> Career  
-- Aww, thank you!  
    ~ Urabe +1

Explosive Insight  
    >> safer

-- I'm touched, but...  
    ~ Urabe +1

----- Stage 6 -----

-- Either:

- >> Drop the tray.
  - Slowly walk to the door
  - OR
  - Hit him with the tray.
- >> Trip him.

----- Stage 7 -----

- Get mad (@ Urabe)
  - ~ Urabe +1
- Get mad (@ Urabe)
  - ~ Urabe +1
- Get mad (@ Urabe)
  - ~ Urabe +1

Explosive Insight  
>> full rotation

\*~\*~\*~\*~\*~\* Urabe's Ending \*~\*~\*~\*~\*~\*

-----  
R Y U S E I   M I T A R A S H I [rymi]  
-----

----- Prologue -----

(New Game +)  
-- You know who he is?

----- Stage 1 -----

-- Examine statue with Shirabe, Mitarashi, and Urabe  
-- I think it was the stomach.

Explosive Insight  
>> awaken to your destiny

- Stop Mitarashi!
- Think about it some more.
- No, I'm fine.
- Examine the sliding doors with Mitarashi
- What were you thinking?!
  - ~ Mitarashi +1

Explosive Insight

>> different

-- Restrain myself (@ Shidou)  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself  
-- Go with Mitarashi to the office.  
    >> Don't treat me like a kid.  
        ~ Mitarashi +1

Break Time

>> Choose Mitarashi  
    ~ Mitarashi +1

----- Stage 2 -----

-- Any one:  
    >> Rock (Shidou)  
        -- But then we'll lose.  
    >> Scissors (Meoshi)  
        -- Won't that be dangerous?  
    >> Paper (Shirabe)  
        -- Did he think I'd mess it up again?  
-- Stop it, you two!  
-- Either:  
    >> The ceiling's going to crush us!  
    >> Hurry up and solve the puzzle!  
-- Tell him the answer.

Explosive Insight

>> queen of hearts

-- Restrain myself (@ Hogstein)  
-- Either:  
    >> You were late, so I went to find you.  
    >> What were you just doing?  
-- How are you feeling?

Break Time

>> Choose Mitarashi  
    ~ Mitarashi +1

----- Stage 3 -----

-- Go with Mitarashi and Urabe.  
-- Come on, Urabe!  
    ~ Mitarashi +1  
-- Restrain myself (@ Shirabe)  
-- Do you have to go to the bathroom?

Explosive Insight

>> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight

>> all these sins

```
-- Think about it more.  
-- Either (@ Hogstein):  
    >> Get Mad  
    >> Restrain myself
```

Break Time

```
>> Auto Mitarashi
```

----- Stage 4 -----

```
-- Stay behind and take care of him.  
    ~ Mitarashi +1  
-- You said 'mom.'  
    ~ Mitarashi +1  
-- Mostly I'm just worried.  
    ~ Mitarashi +1
```

----- Stage 5 -----

```
-- Are you sure you're okay?  
    ~ Mitarashi +1  
-- Either @ Mitarashi:  
    >> Get Mad  
    >> Restrain myself  
-- Absolutely not.  
    ~ Mitarashi +1
```

Explosive Insight

```
>> help us out
```

```
-- Don't be so impatient!  
    ~ Mitarashi +1
```

Explosive Insight

```
>> yesterday
```

```
-- I'm a little scared.  
    ~ Mitarashi +1
```

----- Stage 6 -----

```
-- Don't be so reckless!  
    ~ Mitarashi +1  
-- Either:  
    >> Let's head for the exit.  
    >> I want to know what that 'E' is...  
        -- Head for the other E!
```

Explosive Insight

```
>> flies over
```

```
-- I know! It's so cool!  
    ~ Mitarashi +1  
-- Restrain myself @ Mitarashi
```

----- Stage 7 -----

-- Stop doing this!  
~ Mitarashi +1

Explosive Insight  
>> rescued

-- Either (@ Hogstein/Mitarashi):  
>> Get Mad  
>> Restrain myself

\*~\*~\*~\*~\*~\* Mitarashi's Ending \*~\*~\*~\*~\*~\*

-----  
M A K O T O M I K A M I

[mami]  
-----

----- Prologue -----

(New Game +)

-- It was a present.  
~ Mikami +1

----- Stage 1 -----

-- Either:  
>> Examine panels with Shidou, Wakasa, and Meoshi  
>> Examine statue with Shirabe, Mitarashi, and Urabe.  
-- I think it was the stomach.

Explosive Insight  
>> awaken to your destiny

-- Stop Mitarashi!  
-- Think about it some more.  
-- No, I'm fine.  
-- Any one:  
>> Examine the statue with Shidou and Urabe.  
>> Examine the floor with Shirabe and Meoshi.  
>> Examine the sliding doors with Mitarashi (and Wakasa)  
-- Are you okay?

Explosive Insight  
>> different

-- Restrain myself (@ Shidou)  
-- Either (@ Hogstein):  
>> Get mad  
>> Restrain myself  
-- I don't think that's a good idea.  
~ Mikami +1

Break Time  
>> Choose Any

~ Chosen +1

----- Stage 2 -----

-- Any one:  
 >> Rock (Shidou)  
 -- But then we'll lose.  
 >> Scissors (Meoshi)  
 -- Won't that be dangerous?  
 >> Paper (Shirabe)  
 -- Did he think I'd mess it up again?  
-- Stop it, you two!  
-- Either:  
 >> The ceiling's going to crush us!  
 >> Hurry up and solve the puzzle!  
-- Tell him the answer.

Explosive Insight  
 >> queen of hearts

-- Either (@ Hogstein):  
 >> Get Mad  
 >> Restrain myself  
-- Either:  
 >> You were late, so I went to find you.  
 >> What were you just doing?  
-- I wouldn't do it.  
 ~ Mikami +1  
-- Were you on the phone?

Break Time  
 >> Choose Any  
 ~ Choosen +1

----- Stage 3 -----

-- Go with Shirabe and Wakasa.  
-- Hold up.  
 ~ Mikami +1  
-- Come on, this way!  
 ~ Wakasa +1  
 ~ ("Behind you!" = GAME OVER)  
-- Restrain myself (@ Shirabe)  
-- Either:  
 >> Do you have to go to the bathroom?  
 >> Is there something you want to tell us?

Explosive Insight  
 >> seven deadly sins

-- Maybe we should all think about it...

Explosive Insight  
 >> all these sins

-- Think about it more.  
-- Either (@ Hogstein):  
 >> Get Mad

>> Restrain myself

----- Stage 4 -----

-- They'll be fine.  
~ Mikami +1  
-- I can't choose.

----- Stage 5 -----

-- Either:  
    >> Get mad  
    >> Restrain myself  
-- I can't do that.  
~ Mikami +1

----- Stage 6 -----

-- Yeah.  
~ Mikami +1  
-- I still don't think it's right.  
~ Mikami +1  
-- Get mad @ Mikami  
-- Stay

----- Stage 7 -----

Explosive Insight  
>> stop

\*~\*~\*~\*~\*~\* Mitarashi's Ending \*~\*~\*~\*~\*~\*

-----  
----- New Game + -----[NG+]  
-----

Second time thru - at the beginning of a new game prologue, you run into a boy, ???, and you're given two options "You know who he is?" and "It was a present." ALWAYS select the first, unless you're going down ???'s route. If that's the case, skip down to his section labeled under [mami].

Third time thru - for some reason that I haven't figure out just yet, you meet a new brown-haired guy named Dasoku. He hasn't reappeared or seemed to have any relevance at all...

-----

----- N O T E S -----[noes]

-----  
-- Ending: this is mostly the bad ending. You can get it going down any path if you don't get the guy's affection up high enough. For the purpose of this guide, I just used Shirabe just because I got him by accident the first time I was trying for the "bad" regular ending XD haha.

-- If there's anything that you think should be added, please feel free to contact me. Thanks for using my guide!

----- C R E D I T S -----[crts]

-----  
~ Riho88riho: made guide from scratch and gathered all gaming information directly from the game.

~ Notepad: program used to make guide

~ Excel: helped layout options and paths

~ Sweet Fuse: At Your Side Instructional manual: used for some explanations before adding my thoughts and warnings on a subject

Sweet Fuse: At Your Side - FAQ/Walkthrough by Riho88riho

Version: 1 | Last Updated: 9/16/2013 | View/Download File by GameFAQs

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