# Tales of the World: Radiant Mythology FAQ/Walkthrough

by ZeroHiei Updated to v2.2 on Jul 16, 2007

Tales of the World: Radiant Mythology FAQ====================================
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Don't be an idiot.

# FAQ History:

16/7/07 - Started (really) working on Enhance Factors @ 0:04AM
Hopefully I'll make it in time for 17/7? Whatever. \*high\*
DONE! DONE! DONE!! Enhance Factors DONE @ 2:22AM GOD DAMN THAT WAS
LOOOOOOOOOOOO. Off to sleep. Oyasumi ~.~zzz

Started work on the side quests. So... tired...

I'm submitting this for now > > Side Qs can wait.

15/7/07 - Completely carpet sweeped the entire game again to check for missing stuff. Got the rest of the Gilgy gear and Kusanagi. When I look at my L160 character, it gets... sad. Oh well.

Oh my Lord, the Ys Origins Super Arrange Soundtrack is so dead sexy and beautiful to the ears. I can't get enough of it. <3 \*adds to Sora no Kiseki 3 OST playlist\*

Yeah this is actually more like a blog than a FAQ now. Teehee.

<3 ZARD

Finished Main Quests and Walkthrough? XD

Finished Shields

Finished Glove/Gaunts

Finished Accessories

Finished Radiants/Quests

14/7/07 - Finally got back to working on the FAQ > >

## (Break)

8/7/07 - Finished Beastiary @ 0:30AM

Started Main Quest

Finished Weapon List

Finished Rare Drop List

Started work on Main Quests/Ailily/Doplund/Gavada

Started work on Attack/Skill List

Started work on Tech Trees

Finished Armor and Helm lists

Finished Cooking, Smithing, Tailoring, Item Making

7/7/07 - Opened the file with Wordpad by mistake, screwed up formatting...

```
Started work on Beastiary...
        Finished VS Tales Characters.
        Started work on Items/Weapons/Ore/Food list...
        Started work on Armor/Helm/Shield/Gauntlet/Acc list...
        Started work on Radiant/Rare lists.
        Started work on Enhance factor chart...
5/7/07 - Finished Hard/Mania drops list. Lawl that was fast.
4/7/07 - Got Eternal Sword and Excalibur...
        My Gilgy set is STILL 3 pieces away... Started FAQ, too.
______
_____
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```

Finished Recipes.

-Jewellery Making

-Gem Refining -Gem Enhance Armor List [RM14] Helm List [RM15] Shield List [RM16] Glove/Gauntlet List [RM17] Accessory List [RM18] Radiants/Quests [RM19] Enhance Introduction [RM20] -Enhance Factor Chart [RMEF] [RM21] (Unfinished) Ailily Side Quests Doplund Side Quests [RM22] (Unfinished) Gavada Side Quests [RM23] (Unfinished) [RM24] (Unfinished) Attack/Skill List -Warrior -Thief -Monk -Mage -Bishop -Fighter -Hunter -Fencer -Ninja -Magic Knight Item Production Tech Trees [RM25] (Unfinished) FAO [RMFQ] Credits [RMED]

Foreword: [RM01]

HAVE YOU READ THE LEGAL DISCLAIMER? IF YOU HAVEN'T, GO BACK AND READ IT!

Uh, I guess I gotta apologize - I didn't make good on my promise to make a
Phantasia PSP FAQ -\_-;

Sorry.

After playing through ToP on the PSP, it occured to me that the changes weren't significant enough to warrant a new FAQ, especially one that would be a carbon copy of the 20 FAQs that already exist. So I just stopped writing the FAQ. (If you've got a problem, you can shove it.)

So as compensation, I decided to make one for TotW instead. After browsing a bit on FAQs, it was clear that the English version would soon make its debut.

So why not? Actually, I can think why NOT, but anyway - welcome to literally, my biggest FAQ yet. I started out just listing rare drops and triggers, then I said to myself "Screw it. Let's make this big."

Don't:

E-mail me questions composed of "how do I beat - named character-?" "why aren't your char names right it's -stupid translation name-, blah" "which characteris better" "why isnt -someone- in this" "i liek luke > stan" Do: Tell me which armor/item names have been changed in the US version for corrections and editing. Oh, and you CAN mine for fish. \_\_\_\_\_\_ \_\_\_\_\_ Titles: [RM02] Titles -How to get Effect \_\_\_\_\_\_ [Descender] Story ディセンダー \_\_\_\_\_\_ [Apprentice Ad libitum] Story None 見習いアドリビトム [Ad libitum] Story None アドリビトム \_\_\_\_\_\_ [Street Savior] Story OverLimit Gauge 街の救世主 increases as you walk \_\_\_\_\_\_ [World Savior] Clear the story Higher EXP gains 世界の救世主 \_\_\_\_\_\_ Obtain all Radiant parts OverLimit Gauge increases [Berserk] ベルセルク for Senshi/Warrior as you walk \_\_\_\_\_\_ Obtain all Radiant parts Higher chance of getting [Master Thief] マスターシーフ for Thief/Thief item from chests \_\_\_\_\_ [Magic User] Obtain all Radiant parts Higher spell damage マジックユーザー for Majutsushi/Mage \_\_\_\_\_\_ [Head Monk] Obtain all Radiant parts Shorter cast time 大僧正 for Monk Obtain all Radiant parts Recover HP as you walk [Royal Guard] ロイヤルガード for Fencer/Kenshi \_\_\_\_\_\_ [Grappler] Obtain all Radiant parts Higher physical damage グラップラー for Fight/Kakutouka \_\_\_\_\_\_ [Famous Hunter] Obtain all Radiant parts Higher critical rate

名猟師 	for Hunter	
[Shinobi] BHINOBI	Obtain all Radiant parts for Ninja/Ninja	Recover status ailments as you walk
[Paladin] パラディン	Obtain all Radiant parts for Mahou Kenshi/M.Knight	Negates stun when hit for the first time
 [Master of Lore] 去の番人	Obtain all Radiant parts for Bishop	Less TP usage
[Grand Chef] グランドシェフ	Clear all baking quests in Gavada	Higher rate of success when cooking
[Blacksmith] ブラックスミス	Clear all mining/smithing quests in Doplund	Higher rate of success when smithing
[Fashion Designer] <b>服飾</b> デザイナー	Clear all clothes quests	Higher rate of success when tailoring
 [Craft Master] クラフトマスター	Clear all item making quests in Gavada	Higher rate of success when making items
[Failed Adventurer] へっぽこ <b>冒険者</b>	Fail/Terminate a MAIN quest in Doplund, then talk with Woodrow	Higher monster spawn rate
[Spreader of Love] 愛の伝道師	Clear Ailily wedding quests	Able to shuffle quests after exiting list
[Rare Hunter] レアハンター	Clear all treasure hunting quests	Higher rate of success when digging
[Herb Professor] 薬草博士	<del>-</del>	Higher rate of success when harvesting
	Defeat all named characters	_
モンスター博士	Obtain all monster entries *Spectacles or Inspect Mag	ic
Rumored:	Obtain all Treasures (財宝)	
Bonus: [Perverts] すけべ <b>最低男</b>	From Kannono/Arche/Refill For Chester & Lloyd Only	No, you can't keep it
	From Arche	Not this one either.

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Unique Item Drops: [RM03]

Note: Some of these can only be obtained on Hard/Mania.

Drop Requirement: On that difficulty level, an enemy that drops the same type of weapon. Example: Rafflesian drops Rapiers, so on Mania, it will drop a Kusanagi because its level is higher than L144. Check the beastiary if you want to know what drops what.

Side: Tales Characters also drop Uniques. Check the beastiary for a list.

Weapons:	
Excalibur	(N/Lv 40)
Eternal Sword	(H/Lv 89)
Kusanagi no Tsurugi	(M/Lv 144)
Bahamut Tear	(N/Lv 40)
Gaia Cleaver	(H/Lv 89)
Mjolnir	(M/Lv 144)
Nagafune	(N/Lv 40)
Kotetsu	(H/Lv 89)
Shiden	(M/Lv 144)
Venom	(N/Lv 40)
FPMP	(H/Lv 89)
Fod Weapon	(M/Lv 144)
Hama no Yumi	(N/Lv 40)
Wind Force	(H/Lv 89)
Eden's Fire	(M/Lv 144)
Gale Staff	(N/Lv 40)
Uroboros	(H/Lv 89)
Hanuman Shaft	(M/Lv 144)
	lms/Hats/Hands/Feet/Shields:
Gold Armor	(N/Lv 40)
Mumbane	(H/Lv 89)
Heavenly Garb	(M/Lv 144)
Behrostel	(N/Lv 40)
Reedial	(H/Lv 89)
Valmega	(M/Lv 144)
Charmil	(N/Lv 40)
Excal	(H/Lv 89)

\_\_\_\_\_\_

(M/Lv 144)

(N/Lv 40)

(H/Lv 89)

(M/Lv 144)

Amelia's Love

Golden Helm

Envisage

Desperado

Angel Ring	/Lv 40)	
Aifreet Hat	/Lv 89)	
Pyrex	/Lv 144)	
Hyper Gauntlet	/Lv 40)	
Tamagushi no Kagote	/Lv 89)	
Jack Frost	/Lv 144)	
Tab Dasha	/т 40)	
	/Lv 40)	
Persian Boots		
Mikagura no Ashibukuro	/LV 144) 	
Red Line Shield	/Lv 40)	
Blue Line Shield		
Storm Shield	/Lv 144)	
	· 	
		=======================================

Main Quests [RM04]

Main Quest Flow

Name	Listed Difficulty	<del>-</del>	
Evidence of People (Ailily)	**	30	500 Gald 50 Fame
Find Lloyd (Ailily)	*** VS Lloyd	110	1000 Gald 100 Fame Fencer Letter Fighter Letter Ad libitum
Rescue Prisoners (Ailily)	**** VS 2x Gargoyle 2x Pedestal	240	2000 Gald 100 Fame
Escort Stahn (Ailily)	***	400	1000 Gald 50 Fame
Demon Corridor Appears (Ailily)	***** VS Ganser	500	2000 Gald 100 Fame Street Savior
Investigation of Tremor Source (Doplund)	***** VS Rockworm	700	2000 Gald 100 Fame
Investigation of Magma Valley (Doplund)	**	1000	1000 Gald 50 Fame

Investigation of Magma Valley Hole (Doplund)		1300	3000 Gald 200 Fame
Rescue Leon & Kill Gilgalim (Doplund)	***** VS Behemoth	1650	3000 Gald 200 Fame
Eliminate Monster Blocking the Way (Doplund)	VS Grelhorn	1950	2000 Gald 100 Fame
Find Harold (Gavada)	***	2050	1000 Gald 100 Fame
Get Fluorite (Gavada)	**** VS 4x Ice Spirit	2300	1000 Gald 100 Fame
	***	2500	1000 Gald 50 Fame
Destroy Mana Laboratory (Gavada)	***** VS Tyrant Totus	2800	3000 Gald 200 Fame
Chase After The Disappearing Mana (Doplund)	***	3300	1000 Gald 50 Fame
The Wandering Girl in the Forest (Doplund)	**** VS Kanonno	3600	2000 Gald 200 Fame
Withering World Tree (Ailily)		3800	3000 Gald 200 Fame
Infiltrating Gilgalim		4000	World Savior
Main Walkthough [RMWF]			
Ailily			
Evidence (Shrine): [Solo]			
Your first main quest. You'll find a plushie			

Find Lloyd (Shrine):
[Solo]

to Kratos.

Keep moving to the left side of the first floor until you find Lloyd, who attacks you no matter what. Bash his skull in if you can. Win or lose, event still takes place.

VS Lloyd - For the physical classes, this really shouldn't pose a problem. Bashing Through -> Counterattack/Crit Def -> Counterattack
For casters... good luck. Most of his skills are limited to Tokugi, so the recovery will also be short. Try to get a Fireball off on him when you can, otherwise just run. Monks... PIKO HAMMER!

Rescue Prisoners (Shrine):

Move to the second floor, then start with the lower left part. Rescue the man behind the door, then the little girl and old man towards the middle right, then head left and up to rescue Stahn. Before opening Stahn's door, get ready for a fight with 2x Pedestal and 2x Gargoyle.

\_\_\_\_\_\_

Escort Stahn (Shrine):

Escort Stahn all the way to the north western corner of the third floor. Beware of 3rd floor spawns. Quest end.

\_\_\_\_\_

Demon Corridor Appears (D.Corridor):

To get to the 3rd floor - RIGHT, LEFT -> 2nd Floor, RIGHT, LEFT, STRAIGHT, RIGHT -> 3rd floor.

If you want to get the treasures, do so before or after you've finished the quest. Even if you get lost, just press start to exit the dungeon.

VS Ganser - Take out his minions first, then beat on Ganser. He will cast Eruption, so use your Magic Guard and normal Guard against his Status attacks. I don't think there's anything to add...

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-> Doplund

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Investigation 1 (Mine):

Work you way through the mine (take the right route) until you reach 5/F.

VS Rockworm - As the RW is alone, you can take two or three mages with you, if you need them. Distract the Rockworm with skills like Chirisazame/Akisazame until the mages cast their spells, or just block. Either way, make sure your health doesn't fall below 1.5k too often, as a few clean hits from the RW can waste you.

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Investigation 2 (Magma Valley):

Head towards the right side (3/F) and work your way to the end. A cutscene will ensue.

-----

Investigation 3 (Magma Valley):

Head left this time (2/F) and make your way to the end of the left side. A cutscene will ensue and the way previously blocked by lava will now be cleared. Keep heading forward on the path and you'll fight Drake. Note that after this mission, you're free to come back to this spot and mine Septanite and Ruby Ore. You may need Gold/Silver Mattocks to get a good haul.

VS Drake - One of the more annoying fights for me, as Drake has a tendency to increase his altitude, making it hard for Fencer skills to hit. If anyone has Embrace End (you probably don't have it yet), make them cast it. If Drake is flying high, it will be hit over ten times by the spell, making the battle far shorter.

\_\_\_\_\_\_

Rescue Leon & Kill Gilgalim (Forest):

Work you way to 3/F until you see Leon, who joins you after an auto-cutscene. Keep moving towards 4/F until you hit the Gilgalim.

VS Behemoth - This fight is actually pretty pathetic. Get someone, anyone, to use Chirisazame/Akisazame on Behemoth, then race in yourself. Keep repeating the chain until Behemoth is dead. If you're good, you can get up to several hundred hits here (remember to keep the TP levels high). For those who prefer using mages, keep Behemoth distracted with Piko Hammers until the bigger spells go off. Wind spells work great to keep it in the air.

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Eliminate Monster (Mine):

Make your way back to 4/F then take the upper route to 5/F (stop by to mine some Mithril/Platinum ore if you haven't already).

VS Grelhorn - This overgrown moose needs to be slaughtered. Kill it with light. Again, keep bashing it with continuous Akisazame/Chirisazame series of techs to keep it occupied. It might be a good idea to get someone to hit it from the front while you go round the back to hit it from there. Not a difficult fight.

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### -> Gavada

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Find Harold (Ancient Forest):

Get to 2/F and the center of the map. You'll find Harold's scepter.

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Get Fluorite (Ice Cavern):

Head to the end of 3/F for a boss fight. Watch out for the Ice Spirits - they are dangerous in large numbers.

VS Ice Spirits x4 - Like any random encounter, use large area fire spells. Cast Eruption -> Ancient Nova if anyone has it, or if you're using a close combat squad, get your team to take on one at a time.

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Search & Rescue Harold (Ancient Forest):

Go back to the same spot in 2/F to find Harold.

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Destroy Mana Laboratory (Ancient Forest):

You can now access 3/F and above, so do that. You won't lose your way in here, unless you're REALLY bad with things like coping with two directions.

VS Tyrant Totus - It's slow, but it packs a huge punch. Don't let it get too close, or it'll KO you with its floor pound. Another thing to beware of is that it has a tendency to charge forward within "walking" distance, so always skip back if you feel its too close for comfort. Keep distracting it with whoever you're controlling and let the mages let loose wind spells before rushing in yourself. Approaching it, even in Over Limit mode, can be dangerous

so make sure you've got enough health to break out a full combo, ending with your Hi-Ougi.

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### ->Doplund

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Chase After Disappearing Mana (Forest):

Keep moving to the 4/F. Auto-cutscene.

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The Wandering Girl (Forest):

Keep moving to 4/F, where the Gilgalim was.

VS Kannono - Technically, she's no different from any of the Tales characters, except she's really, REALLY hard to stun. Don't bother trying to keep your party alive, unless you plan to use a whole lot of healing items. Use long range skills until she starts casting, then mob rush her. Hopefully you'll break her casting and start racking up combos. After her HP is drained enough, she'll start shifting towards complete casting, so use the opportunity to shell out an Hi-Ougi or two. Remember Hi-Ougi and Unison will interrupt everyone's casting and spells, so if you can't manage to stun her quick enough, use HO/UA to cancel her Meteor Swarm. If you're lucky, you can get a Red Line Shield.

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### -> Ailily

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The Withering World Tree (World Tree):

Make you way to 4/F.

VS Aurora - If you're not confident about dodging projectiles, equip a Stone Check before entering this one. Aurora has an extremely annoying tendency to keep sending out her petrification butterflies. The pink butterfly explodes ala Flare Tornado, except it's more of a Flare Pillar, and it HURTS (1.6k~). Aside from status ailments, Aurora will also teleport around. If you don't keep her attention, your team members will get pounded instead. Very hard to keep members alive after one goes down.

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Infiltrating Gilgalim (Gilgalim):

Note: You beat the game after this, so make sure you finished whatever quests you have remaining, such as bread making, or you'll have to do it ALL OVER AGAIN from no.1 of the series!

Not much to say about this dungeon. You can mine (note: mattocks) for ANYTHING here, from wheat remains to pure septanite. You can also get a Moon Crystal from the chests, which is the most awesome piece of accesory for anyone, especially Mages, Fencers and Ninjas.

VS Widdershin (1) - This guy is no joke for anyone without long range skills. Your party might be slaughtered immediately, so don't bother healing them unless you're in need of a weak meat shield (aka mage suckers). Use skills like Majinken Souga/Rengazan (Fencers/Magic Knights), Bomb Rain (Thieves), Shinzu Mekkyaku (Ninjas) to keep Widdershin away (in Ninja cases, to prevent being raped). If he teleports, he'll always attack with a kick that launches the victim into the air and rapes him/her with his swords. If you get hit by the kick, chances are, you're getting raped. Other attacks include charging up for a large sword swing (easily avoidable) and four chain slashes (if you get hit by the first, you're getting hit by all of them).

Before you get his HP down to 50%, HEAL UP. Once you do...

VS Widdershin (2) - Widdles stops time and summons... Eternal Finality. For those who don't know what that is, it's Nereid's (Eternia) ultra cheap multi hit GIANT SWORD FROM THE SKY attack. Unfortunately for you, Reid's Gekkouheki (Aurora Wall) isn't available (and if it were, it wouldn't work)... Eternal Finality will hit for at least 2.5k damage, maybe even 4k on the mages. Make sure Widdles' attention is on you, or your party will face a very quick death. Not only that, Widdles also gains new and much harsher attacks. Fortunately, most of them can be avoided, but when he sends his swords out at you, be sure to guard. Note that Critical Guard can be penetrated by Widdles, so don't use it. He will also start summoning very frequent Meteor Swarms, and at extremely high pace too. The chances of your party surviving is so low I wouldn't bother reviving them until he has only 200 HP left. Just keep going at it...

Hard & Mania Widdershin - Other than Eternal Finality, there's nothing different about it. Do NOT engage him without at least 6K HP/1200 Def//9K HP/1600 Def respectively. Note also that in H/M, normal mercenaries won't stand a speck of a chance, so you're soloing Widdles. Tales characters won't help much unless they're L160, so if you're crazy enough to do it, go ahead and level them that much. Unlike Normal, EF will hit for insane damage, from 5k to even 8k if your defense isn't high enough.

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=========	:========		=========	=========	========
=========	:========	=========	========	=========	:========

Recipes: [RM05]

All weapon/clothing recipes are from training with a named character. So DO IT!

Food Recipes	From
Pasta Cooking パスタ料理	(Quest) Harvesting Potatoes (Ailily)
上級パスタ料理	Finish Gavada's Lodge owner quests (Gavada)
Bread Baking パン料理	(Quest) Harvesting Wheat (Ailily)
Delicious Bread Baking 美味しいパン料理	Finishing half of the bread quests (Gavada)
Meat Mincing 肉のさばき <b>方</b>	Default
Fish Mincing 魚のさばき <b>方</b>	Finish Gavada's Lodge owner quests (Gavada)

Home Cooking 家庭料理 	Finish Ailily's Lodge owner quests (Ailily)
 Gourmet Cooking グルメ料理	Finish Nanaly's quest
Deluxe Cooking 極上料理	Finishing Nanaly's 5 Grapes quest
Desserts デザート	Finish Ailily's Lodge owner quests (Ailily)
Smithing Recipes	From
Refine ore <b>鉱石精錬</b>	Default
Sword Enhance	Lloyd
剣強化	ロイド
Short Sword/Dagger Enhance	Rutee
短剣強化	ルーティ
Knuckle Enhance	Senel
<b>拳強化</b>	セネル
Axe Enhance	Eugene
斧強化	ユージーン
Armor Enhance	Stahn
鎧強化	スタン
Tailoring Recipes	From
Refine Gem Ores 原石研磨	Default
宝石加工	(Quest) Bring Opals (Doplund)
Shield Enhance	Kratos
<b>盾強化</b>	クラトス
Robe Enhance	Arche
ローブ強化	アーチェ
Glove Enhance	Reid
<b>篭手強化</b>	リッド
Boot Enhance	Luke
靴強化	ルーク
Hat Enhance	Tear
帽子強化	ティア
Helmet Enhance	Leon

兜強化 	リオン 	
Item Recipes	From	
Medicines (Basic) 薬品調合・基礎	(Quest) Collect Herbs ser	
	(Quest) Harold's Research	series (Gavada)
Making Gummies グミ <b>作成</b>	Refill (Training) レフィル	
Making Items <b>道具作成</b>	Default	
Wand Enhance 杖強化	Genius ジーニアス	
Bow Enhance <b>弓強化</b>	Chester チェスター	
	M06] Obtained:	GP Needed for Job
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) -	M06]	GP Needed for Joh
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) –	M06] Obtained: Start out	GP Needed for Joh (OGP)
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) – Mage/Majutsushi (魔術師) –	M06] Obtained: Start out Start out Start out	GP Needed for John (OGP)
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) - Mage/Majutsushi (魔術師) - Monk (僧呂) - Thief/Touzoku (盗賊) -	M06] Obtained: Start out Start out Start out	GP Needed for Jol (OGP)  (OGP)  (OGP)
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) - Mage/Majutsushi (魔術師) - Monk (僧呂) - Thief/Touzoku (盗賊) - Fighter/Kakutouka (格闘家) -	M06] Obtained: Start out Start out Start out Start out	GP Needed for John (OGP)  (OGP)  (OGP)  (OGP)
Job Introduction Letters: [R Job: Warrior/Senshi (戦士) - Mage/Majutsushi (魔術師) - Monk (僧呂) - Chief/Touzoku (盗賊) - Crighter/Kakutouka (格闘家) -	Obtained: Start out Start out Start out Start out Start out	GP Needed for Joi (OGP)  (OGP)  (OGP)  (100GP)
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Ninja (忍者) - 	Defeat Senel as Fighter	
Magic Knight/Mahou Kenshi (魔法剣士)		
		=======================================
Beastiary: [RM07]		
OH MY LAWD THIS TAKES SO LONG		
Addendum: Who the hell eats yogh		
001 Puchi Puri		
Drops		
Rice		
Onion Wheat		
Puchi Puri Wings		
Apple Gummy		
Steal		
Salt		
002 Mand Roten		
Drops		
Onion		
Apple		
Sage		
Wheat Apple Gummy		
Steal		
Apple		
003 Cynossus		
Drops		
Iron Ore		
Pork		
Apple		
Wheat		
Rice		
Steal		
Potato		
004 Axe Beak		

Drops
Egg
Wheat
Rice
Chicken
Berserker Mail
Steal
Egg
005 Chun Chun
Drops
Egg
Rice
Pepper
Chicken
Bad Chicken
Steal
Egg
006 Liney Nail
Drops
Salt
Pasta
Rock
Tentacles
Breast Plate
Steal
Iron Ore
007 Mandragora
Drops
Emerald Ore
Wheat
Silver Leggings
Cross Helm
Onion
OHIOH
Steal
Savory
008 Wood Golem
Drops
Mushroom
Cora Nuts
Salt
Salt Grape
Grape
Grape Log
Grape Log Steal
Grape Log Steal Mushroom
Grape Log Steal

Drops
Ghoul Wand
Emerald Ore
Olive Oil
Spirit Fragment Yoghurt
10ghul C
Steal
Cabbage
010 Wolf
Drops
Butter
Pork
Opal Ore
Beef (WTF?)
Wolf Fangs
Steal
Minced Meat
011 Thief
D
Drops Iron Ore
Rock
Copper Mattock
Bronze Key
Minced Meat
Steal
Rubbish
012 Bat
Drops
Leather Mitton
Iron Ore
Tomato
Bat Blood Apple Cumpu
Apple Gummy
013 Ganser Lower Class Soldier
Drops
Bread
Cabbage
Milk
Minced Meat
Leather Glove
Steal
Wheat
014 Garuda
Drops
Apple

Egg	
Wheat	
Chicken	
Bad Chicken	
Steal	
Egg	
015 Basilisk	
Drops	
Basilisk Scales	
Spice	
Olive Oil	
Opal Ore	
Flare Bottle	
Steal	
Rock	
016 Gargoyle	
Drops	
Rock	
Iron Ore	
Bronze Ore Silver Ore	
Gold Ore	
Opal Ore	
opar ore	
Steal	
Rock	
017 Pedestal	
Drops Mutsuki	
Rock	
Iron Ore	
Bronze Ore	
Silver Ore	
bliver ore	
Steal	
Steal Refiner018 Thief Soldier	
Steal Refiner 018 Thief Soldier	
Steal Refiner 018 Thief Soldier Drops	
Steal Refiner 018 Thief Soldier	
Steal Refiner 018 Thief Soldier Drops Bronze Ore	
Steal Refiner 018 Thief Soldier Drops Bronze Ore Rock	
Steal Refiner 018 Thief Soldier Drops Bronze Ore Rock Copper Mattock	
Steal Refiner  Ol8 Thief Soldier  Drops Bronze Ore Rock Copper Mattock Copper Key Minced Meat	
Steal Refiner  Ola Thief Soldier  Drops Bronze Ore Rock Copper Mattock Copper Key Minced Meat  Steal	
Steal Refiner  Ol8 Thief Soldier  Drops Bronze Ore Rock Copper Mattock Copper Key Minced Meat	
Steal Refiner	

Apple
Orange Tomato
Pepper
Killer Bee Sting
Steal
Iron Ore
020 Zombie
Drops
Rock Than One
Iron Ore Yoghurt
Bad Cooking
Bronze Key
Steal
Silver Mattock
021 Poltergeist
Drops
White Robe Spice
Fresh Cream
Apple Gummy
Spectacles
Steal
Gummy Base
Gummy Base
022 Craps
022 Craps Drops
O22 Craps Drops White Garb Minced Fish Tofu
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy
O22 Craps Drops White Garb Minced Fish Tofu
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot  O23 Rap On
O22 Craps  Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot  O23 Rap On  Drops Round Shield
Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot
O22 Craps
Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot
O22 Craps
O22 Craps
O22 Craps
Drops White Garb Minced Fish Tofu Anchovy Crab Claws  Steal Carrot

Drops
Garnet Ore
Pine
White Garb
Weak Bottle
Lemon
Steal
Dirk
DIFK
025 Ganser Upper Class Soldier
Drops
Toast
Lettuce
Milk
Minced Meat
Panache Bottle
Steal
Wheat
026 Hatchet Beak
Drops
Egg
Wheat
Cabbage
Chicken
White Cloak
Steal
Egg
027 Poison Bat
Drong
Drops
Orange
Bronze Ore
Onion
Bat Blood
Emerald Ore
Steal
Onion
028 Death Bee
Drops
Apple
Minced Meat
Iron Ore
Pepper
Killer Bee Sting
Steal
Apple
029 Death Bee Knight

Drops
Pine
Minched Meat
Bronze Ore
Spice
Killer Bee Sting
Killer bee String
Steal
Pine
030 Skeleton
Drops
Plate Greave
Iron Ore
Cheese
Bad Cooking
Bronze Key
Steal
Gold Mattock
031 Rockle
Drops
Round Shield
Leather Brace
Rockle Tentacles
Iron Ore
Silver Ore
Steal
Bronze Ore
032 Stone Golem
Drops
Beam Saber
Salt
Cheese
Iron Ore
Rock
Steal
Refiner
033 Ghoul
Drops
Main Gauche
Iron Ore
Yoghurt
Bad Cooking
Bronze Key
Steal
Silver Mattock
034 Armored Boar

Drops
Bronze Ore
Carrot
Iron Mail
Pork
Rice
Steal
Mushroom
035 Rockworm
Drops
Hood
Mythril Ore
Platinum Ore
Worm Tooth
Emerald Ore
Steal
Wheat
wiledt
036 Ota Ota (Blue Tadpole)
Drops
Leather Band
Tofu
Lettuce
Gummy Base
Rock
NOCK
Ohaal
Steal
Gummy Base
037 Geko Geko (Blue Frog)
Drops
Salt
Olive Oil
Gummy Base
Tofu Onion
Onion
Steal
Gummy Base
038 Green Roper
Drops
Lettuce
Cucumber
Elven Bow
Tentacles
Bread
Steal
Gummy Base
<u>-</u>
039 Kopan (Small Bread XD)

Drops
Grape
Cora Nuts
Log
Fur
Iron Leggins
Steal
Berries
040 Chupan (Medium Bread!)
Drops
Shin Guard (Keiate/脛当て)
Carrot
Opal Ore
Pork
Log
<del></del>
C+ool
Steal
Onion
041 Dekapan (BIG BREAD!!! XD)
Drops
Bronze Ore
Berries
Wood Shield
Log
Feather Robe
Steal
Mushroom
042 Trent
Drops
Composite Bow
Grape
Lemon
Trent Branch
Log
Steal
Mushroom
043 Dread Crab
Drops
Grape
Cotton Robe
Sapphire Ore
Potato
Crab Claws
*Amelia's Love (Rare Drop) (Unique) (Mania)
Steal
Cora Nuts

044 Behemoth BOSS
Drops
Bone Plate
Bone Gauntlet
Long Sword Stiletto
Bone Shield
Zone Shield
Steal
Gold Ore
045 Otaredo (Red Tadpole)
Drops
Cream Puff
Tofu
Carrot
Gummy Base
Bronze Ore
Steal
Gummy Base
0.46 Dederate (Ded Ener)
046 Redogeko (Red Frog)
Drops
Spice
Tomato
Gummy Base
Tofu
Salt
Steal Gummy Base
047 Bobo
Drops
Egg
Iron Sandal
Berries Chicken
Bad Chicken
Zud Gillehen
Steal
Egg
048 Red Roper
Drops
Carrot
Spice
Amethyst Ore
Tentacles
Bread
Steal
Gummy Base

049 Flame Bat
Drops Feather Cloak Silver Ore Pepper Bat Blood Amethyst Ore
Steal Spice
050 Garmwolf
Drops Butter Amethyst Ore Minced Meat Spice Garmwolf Teeth
Steal Pine
051 Drake BOSS
Drops Opal Ore Amethyst Ore Garnet Ore Ruby Ore Sapphire Ore
Steal Platinum Ore
052 Gerugeko (More Frog!)
Drops Salad Lettuce Gummy Base Tofu Pepper
Steal Gummy Base
053 Uont
Drops Cotton Cloak Sanma Tofu Maguro Salt
Steal Anchovy

054 Hilaris
Drops
Beret
Leather Arm Guard
Lettuce
Warlock Boots
Bone Leggings
Steal
Pepper
055 Uriboar (Small Bear)
Drops
Butter
Cora Nuts
Fur
Fur
Pork
Steal
Mushroom
056 Booboar (Medium Bear)
Drops
Mushroom
Berries
Carrot
Fur
Pork
Steal
Onion
057 Roboar (Big Bear - Goldilocks?)
Drong
Drops Chain Arms
Carrot
Amethyst Ore
Pork
Log
Steal
Carrot
0.50. 7.1
058 Elenossus
Drops
Silver Ore
Onion
Staff
Pork
Rice
Steal
Mushroom
PIGOTI OOM

059 Woodruda
Drang
Drops Grape
Egg
Cora Nuts
Woodruda Branch
Emerald Ore
Steal
Egg
060 Breeze Spirit
D
Drops Iron Arms
Aquamarine Ore
Grape
Spirit Fragment
Mushroom
Steal
Ice Ball
061 Tyrant Totus BOSS
Drops There One
Iron Ore Bronze Ore
Silver Ore
Rock
Shell
Steal
Aquamarine Ore
062 Ice Lizard
Drops
Feather Garb
Aquamarine Ore
Maguro Ice Scales
Ice Ball
*Charmil (Rare Drop) (Unique) (Normal)
( 210F) (
Steal
Sanma
063 Nekonto
Drops
Shake (fish)
Maguro
Tofu Iwashi
Salt
outc
Steal
Anchovy

064 Otaburu
Drops
Axe
Tofu
Cucumber
Gummy Base
Ice Ball
ice ball
Steal
Gummy Base
065 Ice Bat
Drops
Crown
Silver Ore
Cucumber
Bat Blood
Aquamarine Ore
Steal
Salt
066 Ice Wolf
Drops
Butter
Aquamarine Ore
Ice Ball
Salt
Anchovy
Steal
Sanma
067 Aurora Lower Class Researcher
Drops
Hamburg
Salt
Milk
Bashnet
Pepper
Steal
Grape
068 Ice Spirit
Drops
Ice Ball
Aquamarine Ore
Emerald Ore
Sapphire Ore
Spirit Fragment
Steal
Ice Ball

069 Aurora Upper Class Researcher
Drops
Steak
Butter
Milk
Beret
Pepper
Steal
Cora Nuts
070 Grelhorn BOSS
P
Drops
Gothic Plate
Full Plate
Body Plate
Silver Armor
Bone Plate
Steal
Cheese cake
071 Geopsitis BOSS
Drong
Drops Muthoril One
Mythril Ore
Platinum Ore
Spetanite Ore
Fluorite Ore
Sapphire Ore
Steal
Aquamarine Ore
Aquamarine Ore
072 Jabberwock
Drops
Beef
Mythril Ore
Grape
Mushroom
Minced Meat
Fillieca Feat
Steal
Cora Nuts
073 Night Raid
Drops
Skull Mask
Bone Leggings
Cinquedia
Gradius
Hammer
11dhunC1
Steal
Gold Key
<u> -</u>

074 Musushipura
Drops Warlock Rod
Mythril Arms
Crystal Arms
Battle Bow
Crane Quin
Steal
Spice
075 Rafflesian
Drops
Tower Shield
Gothic Shield
Wood Blade
Rapier
Beam Saber
*Storm Shield (Rare Drop) (Unique) (Mania)
Steal
Rice
076 Miragoyle
Drops
Duel Pick
Crescent Axe
Great Axe
Silver Arms
Gold Arms
Steal
Silver Ore
077 Dress Table
Drops
Warlock Shoes
Warlock Boots
Bone Leggings
Star Leggings
Wood Shield
Steal
Refiner
078 Charge Totus
Drops
Crown
Beret
Hood
Head Band
Shell
Steal

Mythril Ore 079 Fossil \_\_\_\_\_\_ Drops Iron Brace Kagote Full Plate Gauntlet Silver Gauntlet Silver Brace Steal Iron Ore 080 Medusa Roper \_\_\_\_\_\_ Drops Cabbage Minced Meat Ruby Ore Tentacles Bread Steal Gummy Base \_\_\_\_\_\_ 081 Hetero Dokusa \_\_\_\_\_\_ Drops Iron Leggings Iron Greave Full Plate Leggings Apprentice Boots Silver Leggings Steal Spice 082 Cactus \_\_\_\_\_\_ Drops Mythril Arms Crystal Arms Diamond Arms Iron Staff Shaman Wand Steal Shell Bottle \_\_\_\_\_\_ 083 Sandworm \_\_\_\_\_\_ Drops Feather Cloak Feather Garb Cotton Robe Cotton Coak Cotton Garb \*Amelia's Love (Rare Drop) (Unique) (Mania)

```
Steal
Gold Ore
______
084 Skeleton Warrior
______
Drops
Warlock Robe
Warlock Cloak
Warlock Garb
Rune Robe
Rune Cloak
*Amelia's Love (Rare Drop) (Unique) (Mania)
Steal
Gold Key
______
085 Stain Roper
______
Drops
Rune Garb
Ancient Robe
Ancient Garb
Bashnet
Armet
Steal
Gummy Base
086 Guri Rockle
______
Drops
Silver Band
Bone Gauntlet
Plate Greave
Iron Sandal
Shin Guard
Steal
Rockle Tentacles
______
087 Cianolantis
______
Drops
Mysti Jacket
White Robe
White Cloak
White Garb
Feather Robe
Steal
Curry Rice
______
088 Fire Spirit
Drops
Leather Brace
Leather Band
Leather Mitten
Iron Glove
Iron Gauntlet
```

Steal Bronze Ore
089 Lava Golem
Drops Cross Helm Pirate Helm Gothic Helm Grim Helm Skull Musk
Steal Spice
090 Salamander
Drops Head Gear Bicorne Mittel Tricorne Leather Arm Guard
Steal Spice
091 Gross Berva
Drops Iron Mail Breast Plate Field Plate Plate Mail Knight Plate *Mumbane (Rare Drop) (Unique) (Hard)  Steal Cream Puff
092 Coruntis
Drops Great Plate Mutsuki Protector Silver Jacket Misa
Steal Mapo Tofu
093 Night Owl
Drops Siege Bow Gothic Bow Spread

Grim Bow

Berserker Mail
Steal
Egg
094 Yeti
Drops
Fur
Bastard Sword
Duel Sword
Flamberge
Kris
Steal
Ice Ball
095 Snow Trent
Drops
Student Hat
Felt Hat
Beret
Falcon Crest
Tiara
Steal
Mushroom
096 Grassruda
090 Glassiuda
Drops
Warlock Rod
Grand Scepter
Giant Staff
Battle Bow Crane Quin
Clane gain
Steal
Egg
097 Ganser BOSS (Demon Corridor)
Drops
Silver Brace
Tricorne
Warlock Shoes
Ancient Robe
Giant Staff
Steal
Wheat
000 W
098 Kannonno BOSS
Drops
Flamberge
Full Plate Gauntlet
Full Plate Leggings
Full Plate

Gothic Shield Red Line Shield (Rare Drop) (Unique) (Normal)
Steal Egg
099 Aurora BOSS
Drops Tiara Fluorite Fluorite Ore Gold Ore Mythril Ore
Steal Elixir
100 Ganser BOSS (Gilgalim)
Drops Gold Platinum Mythril Septanite Sapphire
Steal Wheat Flour
101 Widdershin
Drops
Heal Bangle Mental Bangle Septanite Ore Septanite Elixir Steal Septanite
Mental Bangle Septanite Ore Septanite Elixir Steal
Mental Bangle Septanite Ore Septanite Elixir Steal Septanite
Mental Bangle Septanite Ore Septanite Elixir  Steal Septanite  Note: Radiant -Class- don't drop anything  102 R Warrior
Mental Bangle Septanite Ore Septanite Elixir  Steal Septanite  Note: Radiant -Class- don't drop anything
Mental Bangle Septanite Ore Septanite Elixir  Steal Septanite  Note: Radiant -Class- don't drop anything

10/ R Thief
108 R Paladin
109 R Grappler
110 R Sage
111 R Ninja
Unregistered Enemies
Gold Knight (Unique, GILGAMESH SET)
Drops
Excalibur (Unique)
Golden Helm (Unique)
Red Line Shield (Unique)
Hyper Gauntlet (Unique)
Jet Boots (Unique)
Steal
Gold
Chicken Adventurer
Drops
Piyoko A
Piyoko B
Piyoko C
Piyoko D
Piyoko E
Steal
Chicken
Erag Advanturar
Frog Adventurer
Drops
Frogsuit A
Frogsuit B
Frogsuit C
Frogsuit D
Frogsuit E
Steal
Rubbish
Bear Killer
Drops
Afro A
Afro B
Afro C

Afro D Afro E
Steal Bottle
Soldier (first battle)
Drops Woodblade Dagger One Hand Axe Wand Rice Ball
Steal Pork Chop Gummy
Lloyd (compulsory boss, Shrine)
Drops Long Sword Ramera Leather Leather Leggins Leather Arm Guard Life Bottle
Steal Treat
Arche
Drops Gale Staff (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes
Steal Treat
Chester
Drops Hama no Yumi (Unique) Mysti Jacket Head Band Silver Band Warlock Shoes
Steal Specific
Reid
Drops Bahamut Tear (Unique) Bone Plat Bone Leggins

Bone Shield Bone Gauntlet
Steal Specific
Kratos
Drops Red Line Shield (Unique) Great Plate Gothic Shield Silver Gauntlet Star Leggings
Steal Specific
Lloyd (VS Quest)
Drops Excalibur (Unique) Great Plate Gothic Shield Silver Gauntlet Star Leggings
Steal Treat
Genius
Drope
Drops Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes
Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes  Steal Specific
Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes  Steal Specific
Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes  Steal Specific
Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes  Steal Specific
Charmil (Unique) Ancient Robe Tricorne Silver Brace Warlock Shoes  Steal Specific

Silver Gauntlet
Star Leggings
Steal
Treat
Rutee (VS Quest and Treasure Quest)
Drops
Nagafune (Unique)
Mysti Jacket
Head Band
Silver Band Warlock Shoes
warlock Snoes
Steal
Specific
Leon
Drops
Excalibur (Unique)
Great Plate Gothic Shield
Silver Gauntlet
Star Leggings
Steal Treat
Senel
Drops
Venom (Unique)
Mysti Jacket
Head Band
Silver Band
Warlock Shoes
Steal
Treat
Eugene
Drops
Golden Helm (Unique)
Great Plate
Gothic Shield
Silver Gauntlet
Star Leggings
Steal
Specific
Luke (VS Quest and Treasure Quest)
Drops
Gold Armor (Unique)
Great Plate
Gothic Shield

Silver Gauntlet Star Leggings
Steal Specific
Tear
Drops Hyper Gauntlet (Unique) Ancient Robe Tricorne
Silver Brace Warlock Shoes
Steal Treat
VS Tales Characters [RM08]
Since so many people have problems
Best classes: Fencer/Kenshi (剣士), Ninja (忍者)
First off: let's get something straight - if you're going to try beating VS 3 with a caster, you're going to DIE. Even more so on Hard/Mania. Don't ask me for strategies with casters outside of 1 VS 1, because I don't have time nor enough in-game resources to attempt this foolishness.
Secondly: When talking about VS 2 battles, I'm assuming you already beat the VS 1 battles, and know enough to run when necessary. Don't even attempt VS 2/3 until you've managed to clear the VS 1 battles. This is especially true for low def people.
Third: LEARN YOUR HI-OUGI FIRST. This applies to all the VS 2/3 battles, and will make your life a hell lot easier. Also, buy every single healing item you can get: gummies, bottles, everything. Make Specifics and Treats if you have the recipes. Steal them from the 1 VS 1s if you dare.
1 VS 1
Comments: Almost everyone's the same. The dangerous ones can cast spells, but you can keep interrupting them with Majinken/long range skills. Run around and make them miss their attacks, then wail on them. If you can't do this much, don't bother going for the VS 2/3 battles.
1 VS 2

Couple Comedy (VS Arche and Chester) 夫婦漫才 (アーチェ & チェスター) Arche -> Chester TAKE OUT ARCHE. Getting hit by higher spells isn't funny at all. Chester is hardly a threat other than Toryuu, which interrupts you for a long enough time for Arche to get Indignation off. Just keep beating on Arche and following her wherever she runs, then finish off Chester as you like. Father & Son Hawks (VS Lloyd and Kratos) 親子鷹 (ロイド & クラトス) Kratos -> Lloyd Kratos is the main threat here, plus his heals aren't going to be easy to interrupt, given the short cast time. Get his HP down to 7k or so, then break out the Over Limit and Hi-Ougi his ass. Kill Lloyd after you take out Kratos. Hunters (VS Reid and Chester) 狩人 (リッド & チェスター) Chester -> Reid Wait until Reid uses something big and laggy, then rush Chester. His Toryuu is the only threat in this battle, so eliminate it if you don't want to spend too much time blocking. Reid can be easily smoked. Friendship (VS Genius and Lloyd) 友情 (ジーニアス & ロイド) Genius -> Lloyd Run around avoiding Lloyd, then wail on Genius the moment he starts casting. Genius does jack crap against you with his physicals, so punish him severely if he approaches you. The main threat is of course high lv spells, so Genius must die. Lloyd is a piece of cake after that. Blood Relation (VS Leon & Rutee) 血縁 (リオン & ルーティ) Leon -> Rutee While I would normally suggest taking out Rutee first because she has recovery, it is a better idea to kill Leon instead, as he can get annoying with Blackhole and frequent Graves. Overall, not hard at all. Watch for

Rutee casting First Aid and you should be fine.

Destiny (VS Stahn & Rutee) 運命 (スタン & ルーティ)
Same as above.
Rivals (VS Stahn & Leon) ライバル (スタン & リオン)
Both Magic Knights, but not a big deal. Take out whichever you dislike.
Abyss (VS Luke & Tear) 深淵(ルーク&ティア)
Tear -> Luke
Take out Tear in case she heals. Easy stuff. All Tear's spells can be outrun, so smack her whenever Luke misses.
Dragon & Tiger (VS Eugene and Senel) 龍虎 (ユージーン - セネル)
Senel -> Eugene
Senel is much faster than Eugene, and has a whole array of KO moves, so he's the obvious threat. Eugene has huge lag after activating an Ougi, so take the chance to kill off Senel ASAP.
1 VS 3
New Collaboration (VS Arche and Chester and Reid) 異色! 新コラボレーション(アーチェ&チェスター&リッド)
Arche -> Chester -> Reid
This is probably the 2nd hardest of them all. Arche must be taken out at all costs, and Fencer/Ninja are you best bets. Run until Reid and Chester miss their attacks, then rush Arche with Over Limit. Senkuureppa series is a good choice, followed by Mougourengekiha and Meikuuzanshouken. Once Arche is down, the fight becomes a hell lot easier. For ninjas, use Shinzu Mekkyaku -> Eishuuzan -> Genmaretsuzanei or Shinzu Mekkyaku -> Kienzan -> Kienrenkyaku -> Genmaretsuzanei for best effects. Impossible with spell casters unless all your equipment are stun-negate.

Outdoor Lesson of Hell (VS Refill and Lloyd and Genius) 地獄の課外授業(リフィル&ロイド&ジーニアス) Like the name suggests, this battle takes you to Hell.

For Fencer/Ninja, take out Refill ASAP with Majinrengazan and Shinzu Mekkyaku combos. If you see Genius casting, interrupt him ASAP. Don't bother killing either before Refill, because she can Raise Dead immediately. Once her HP is below 10k, Over Limit on and finish her off with your Hi-Ougi. Once that's done, finish Genius and Lloyd quickly.

For Fighter/Kakutouka, you may want to take out Genius first, as the problem of Raise Dead is NOWHERE near as serious as getting hit by one high lv spell. After taking out Genius, focus on Refill - she won't cast First Aid on herself anymore, as Raise Dead takes priority over FA. As long as you keep interrupting her, this should be a fast battle.

\_\_\_\_\_\_

\_\_\_\_\_

Rutee -> Stahn/Leon -> Leon/Stahn

Or

Stahn/Leon -> Rutee -> Leon/Stahn

Rutee can be extremely annoying with her area heal, but if you just kill Leon or Stahn first WITHOUT HURTING RUTEE, she won't cast the heal.

After that, take out Rutee and then whoever is remaining. Once Over Limit is filled, just keep spamming Majinrenga and Shinzu Mekkyaku. As a ninja, you can probably take out Rutee first without hassle.

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Senel/Luke -> Luke/Senel -> Tear

Interestingly, Tear is the only one who doesn't heal her allies. Not only is her attack crap, her spells can all be outrun except for Nightmare. Magic def whenever you see her cast Nightmare, then wail on Luke/Senel and kill them first. It shouldn't be very hard, as they both have huge recovery lag. Senel is the general threat, so take him first.

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Items List [RM09]

\_\_\_\_\_\_

Gummies

Name Effect

Apple Gummy

Orange Gummy

TP Recov 30%

Lemon Gummy

HP Recov 60%

Pine Gummy

TP Recov 60%

Mix Gummy

HP/TP Recov 30%

HP/TP Recov 60%

Surprise Gummy HP/TP Recov 30%, Status Recov Pork Chop Gummy HP/TP Recov 60%, Status Recov

Specific All HP Recov 30% Treat All TP Recov 30%

Elixir HP/TP Recov 100%, Status Recov

\_\_\_\_\_\_

#### Bottles

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Poison Bottle Poison Recov Cure Bottle Status Recov

Panacea Bottle Status/Ailment Recov

Holy Bottle Monsters stop giving chase 1 minute
Dark Bottle Monsters lynch you for 1 minute
Life Bottle HP/TP Recov 30%/15%, Revive KO

Paralysis Bottle Paralyze Recov
Weak Bottle Weak Recov
Seal Bottle Seal Recov
Stone Bottle Petri Recov
Dinei Bottle Ailment Recov

Cocktail Bottle Ailment Prevent 1 minute

Shell Bottle Ailment Prevent 1 minute, -20% Atk Liquor Bottle Status Prevent 1 minute, -20% Atk

Flare Bottle +10% Atk 1 minute Hard Bottle +10% Def 1 minute

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### Harvest/Mining

\_\_\_\_\_\_

Bronze Key Open chest locks

Silver Key Open chest locks, item find +10% Gold Key Open chest locks, item find +20%

Copper Mattock Mine ore

Silver Mattock Mine ore, ore find +10% Gold Mattock Mine ore, ore find +20%

Bronze Scythe Harvest herbs

Silver Scythe Harvest herbs, herb find +10% Gold Scythe Harvest herbs, herb find +20%

\_\_\_\_\_\_

### Miscellaneous

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Spectacles Check enemy info

Bottle Bottle
Wheat Remains Rubbish
Just Rubbish Rubbish
Rubbish Rubbish

Letter (Event, Ailily)
Hard box (Event, Ailily)
Love Letter (Event, Doplund)

	(Sell for 10,000 Gald)	
Quest/Drops		
Ice Ball Bat Blood		
Basilisk Scales		
Killer Bee Sting		
Worm Tooth Shell		
Tentecles		
Fur Spirit Fragments		
Trent Branch		
Woodruda's Branch		
Garmwolf's Fangs		
Puchipuri's Wings		
Rockle's Tentacles		
Wolf Fangs		
Crab Claws Ice Scales		
Important/Event		
Trial Weapon		
Plushie		
Shrine Key		
Shrine Door Blueprints		
Strange Flower Septanite Block		
Staff (Harold's)		
Fluorite Cluster		
Altar Room Key		
Fencer Intro Letter		
Fighter Intro Letter		
Magic Knight Intro Lette	er	
Ninja Intro Letter		
Bishop Intro Letter Hunter Intro Letter		
Items Production List [R	RM9A]	
Medicines/Bottles		
Name	Ingredients	Skill
Flare Bottle	Bottle	20
	Lavender	
	Red Lavender	
Hard Bottle	Bottle	20
	Bellvenue	20

Red Bellvenue

Bottle

20

Shell Bottle

	Basil Red Basil	
Poison Bottle	Flare Bottle Red Savory	40
Paralysis Bottle	Hard Bottle Red Sage	40
Stone Bottle	Hard Bottle Red Savory	40
Seal Bottle	Shell Bottle Red Basil	40
Weak Bottle	Flare Bottle Red Sage	40
Cure Bottle	Bottle Basil Red Bellvenue Red Sage	60
Dinei Bottle	Bottle Bellvenue Red Basil Red Savory	60
Dark Bottle	Bottle Lavender Red Lavender	50
Holy Bottle	Bottle Bellvenue Red Bellvenue	50
Panache Bottle	Cure Bottle Dinei Bottle	50
Cocktail Bottle	Cure Bottle Red Basil Red Bellvenue	80
Liquor Bottle	Dinei Bottle Red Basil Red Bellvenue	80
Life Bottle	Bottle Specific Treat Mix Gummy	100
Elixir	Bottle Specific Treat Miracle Gummy	100

Name	Ingredients	Skill
Apple Gummy	Gummy Base Apple	20
Orange Gummy	Gummy Base Orange	20
Lemon Gummy	Gummy Base Lemon	40
Pine Gummy	Gummy Base Pine	40
Mix Gummy	Gummy Base Fruit Mix	60
Specific	Gummy Base Cora Nuts Spice	70
Treat	Gummy Base Grape Spice	70
Surprise Gummy	Gummy Base Potato Wheat FLour Egg	90
Miracle Gummy	Gummy Base Fruit Mix Minced Meat Minced Fish Vegetable Salad	100
Pork Chop Gummy	Gummy Base Pork Wheat Flour Egg	100
Item Making		
Name	Ingredients	Skill
Wood	Log	0
Refiner	Rock	0
Bronze Key	Iron Bronze	30
Silver Key	Iron Silver	50
Gold Key	Iron	70

Gold

Copper Mattock		Wood Bronze		20
Silver Mattock		Wood Silver		40
Gold Mattock		Wood Gold		60
Bronze Scythe		Wood Bronze		10
Silver Scythe		Wood Silver		30
Gold Scythe		Wood Gold		50
Enhance List (ALL)				
Gem		Skill		
Opal		10		
Amethyst		20		
Garnet		30		
Aquamarine		40		
Emerald		60		
Ruby		80		
Sapphire		100		
Fluorite		110		
		:=========		=========
	:=======	-========	========	=========
Weapons List	[RM10]			

Note: Each time a space is skipped, that means the weapon is only available for sale in a certain rank (Normal, Hard, Mania). Unique and Radiant drops are NOT FOR SALE.

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Name

Woodblade Rapier Beam Saber Saber Long Sword Bastard Sword Duel Sword Flamberge \_\_\_\_\_\_ Fuurin Kazan Rune Rapier Mirai Ninja Scimitar Broad Sword Claymore Battle Sword Colossus Blade \_\_\_\_\_\_ Seisha Hisshu Holy Rapier Laser Blade Cutlass Rune Sword Great Sword War Sword Dragon Buster Uniques: Excalibur Eternal Sword Kusanagi no Tsurugi Radiants: Fencer Sword Ninto Chizakura Paladin Sword Short Swords \_\_\_\_\_\_ Dagger Knife Main Gauche Dirk Kris Stiletto Cinquedia Gradius \_\_\_\_\_\_ Rune Dagger Battle Knife Short Knife Rune Dirk Bone Kris Tiger Fang Power Spike Salamander \_\_\_\_\_\_ Holy Dagger War Knife

Wakiza	
Holy Dirk	
Ghost Kris	
Dragon Fang	
Bone Spike	
Gradius +2	
Uniques:	
Nagafune	
Kotetsu	
Shiden	
Radiant:	
Thief Dagger	
Knuckles	(All Fighter Only)
Leather Arms	
Studded Arms	
Power Arms	
Chain Arms	
Iron Arms	
Needle Arms	
Bear Arms	
Silver Arms	
Gold Arms	
Mythril Arms	
Crystal Arms	
Diamond Arms	
Leather Knuckle	
Studded Knuckle	
Power Knuckle	
Chain Knuckle	
Iron Knuckle	
Needle Knuckle	
Bear Knuckle	
Silver Knuckle	
Gold Knuckle	
Mythril Knuckle	
Crystal Knuckle	
Diamond Knuckle	
Leather Shell	
Studded Shell	
Power Shell	
Chain Shell	
Iron Shell	
Needle Shell	
Bear Shell	
Silver Shell	
Gold Shell	
Mythril Shell	
Crystal Shell	
Diamond Shell	
Uniques:	
Venom	
FPMP	

God Weapon	
Radiant: Grappler Knuckle	
Bows	(All Hunter Only)
Bow	
Self Bow	
Composite Bow	
Elven Bow	
Rapid Bow	
Iron Bow	
Battle Bow	
Crane Quin	
Siege Bow	
Gothic Bow	
Spread	
Grim Bow	
Short Bow	
Mighty Bow	
Silver Bow	
Blade Bow	
Machine Gun	
Gold Bow	
War Bow Crusader Bow	
Long Siege Bow	
Dragon Bow	
Bone Spread Rune Bow	
Long Bow	
Sniper Bow	
Mythril Bow	
Edge Bow	
Vulcan Diamond Bow	
Long War Bow	
Berserk Arrow	
Soul Stealer	
Hydra Bow	
Ghost Spread	
Ancient Bow	
Uniques:	
Hama no Yumi	
Wind Force	
Eden's Fire	
Radiant:	
Hunter Bow (how m	nacing)
TIGHT DOW (HOW III	nacing)
Axes	(All Warrior Only)
One Hand Axe	
Tomahawk	

Francesca Hammer Duel Pick Crescent Axe Great Axe	
Broad Axe	
Small Crescent	
Gothic Axe	
Battle Hammer	
Battle Pick	
Cleaver	
Giant Axe	
War Axe	
Tabal	
Hatchet	
Heavy Axe	
Mole	
War Pick	
Ogre Axe Ancient Axe	
Uniques:	
Bahamut Tear	
Gaia Cleaver	
Mjolnir	
Radiant:	
Warrior Axe	
Wands	(All usable by Mages/Monks/Bishops)
Wand	
Wand Rod	
Rod Scepter Staff	
Rod Scepter Staff Ghoul Wand	
Rod Scepter Staff Ghoul Wand Iron Rod	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff Magic Wand Saint Rod	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff Magic Wand Saint Rod	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff Magic Wand Saint Rod Battle Scepter Battle Staff Phantom Wand	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff Magic Wand Saint Rod Battle Scepter Battle Staff Phantom Wand Silver Rod Silver Scepter Silver Staff Lord Wand	
Rod Scepter Staff Ghoul Wand Iron Rod Iron Scepter Iron Staff Shaman Wand Warlock Rod Grand Scepter Giant Staff	

Great Staff	
Miystic Wand RC Rod War Scepter War Staff Ghost Wand Mythril Rod Mythril Scepter Mythril Staff Grave Wand BC Rod Seraph Scepter Dragon Staff	
Radiants: Wizard Rod (Mage) Healer Staff (Monk) Sage Rod (Bishop)	
	Where
Smithing List [RM11]  Name  Iron Ore	Where Shrine 1/F, Mine 1/F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore  Gold Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F  Shrine 3/F, Mine 2/3/4F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore  Gold Ore  Mythril Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F  Shrine 3/F, Mine 2/3/4F  Mine 2/4F, Magma Valley 3/F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore  Gold Ore  Mythril Ore  Platinum Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F  Shrine 3/F, Mine 2/3/4F  Mine 2/4F, Magma Valley 3/F  Mine 4/F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore  Gold Ore  Mythril Ore  Platinum Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F  Shrine 3/F, Mine 2/3/4F  Mine 2/4F, Magma Valley 3/F
Smithing List [RM11]  Name  Iron Ore  Bronze Ore  Silver Ore  Gold Ore  Mythril Ore  Platinum Ore	Where  Shrine 1/F, Mine 1/F  Shrine 1/2F, Mine 1F  Shrine 2/3F, Mine 2/3F  Shrine 3/F, Mine 2/3/4F  Mine 2/4F, Magma Valley 3/F  Mine 4/F  Magma Valley 2/F all the way in the back, behind where Gilgalim was. Self-spawning mine

Iron	I	Tron Ore		0
Bronze		Bronze Ore		10
Steel	I E	ron Bronze		25
Silver		Gilver Ore		40
Gold		Gold Ore		50
Mithril	M	Mithril Ore		65
Platinum	M F	Mithril Platinum Ore		80
Septanite		Septanite Ore		95
Enhance List (ALL)				
Metal	S	Skill		
Iron	5	;		
Bronze	 1	 5		
Steel	3	30		
Silver		15		
Gold		55		
Mithril	7			
Platinum	g g	90		
Septanite	1	.05		
			========	=======
Cooking List [RM12]				
Pasta Type				
Name	Ingredients	Effec	t	Skill
Wheat Flour	Wheat			0
Pasta	Wheat Flour	·		10

Egg

Olive Oil

Pepperocini	Pasta Olive Oil	HP/TP 10%	20
Gratan	Pasta Cheese Milk	НР/ТР 10%/15%	30
Bolognese	Pasta Olive Oil Tomato Cheese	HP/TP 15%	40
Vango Bianco	Pasta Olive Oil Minced Fish	НР/ТР 15%/20%	50
Pescatore	Pasta Olive Oil Tomato Minced Fish	HP/TP 20%	60
Jenovese	Pasta Olive Oil Basil Berries Cheese	HP/TP 20%/25%	70
Boscaiora	Pasta Olive Oil Mushroom Pork Cheese	HP/TP 25%	80
Putanesca	Pasta Olive Oil Tomato Anchovy Pepper	HP/TP 25%/30%	90
Carbonara	Pasta Olive Oil Pork Cheese Fresh Cream Pepper	HP/TP 30%	100
Bread Type			
Name	-	Effect	Skill
Wheat Flour	Wheat		0
Bread	Wheat Flour	НР 5%	0
Toast	Bread Butter	HP 10%	10
Sandwich	Bread	HP 15%	20

	Cheese Lettuce		
Egg Sandwich	Bread Egg	HP 20%	30
Tuna Sandwich	Bread Minced Fish	НР 25%	40
Fruit Sandwich	Bread Apple Orange Fresh Cream	HP 30%	50
Apple Pie	Wheat Flour Apple Butter	HP/TP 25%/10%	50
Donut	Wheat Flour Egg Butter	HP/TP 30%/10%	60
Hot Dog	Bread Minced Meat Cabbage Onion	нР/ТР 35%/10%	70
Hamburger	Bread Hamburg Lettuce Onion	HP/TP 15%	80
Croissant	Wheat Flour Butter Milk Egg	HP/TP 45%/10%	90
Curry Bread	Bread Carrot Onion Potato Beef Spice	HP/TP 50%/10%	100
Meat Mincing			
Name	Ingredients	Effect	Skill
Minced Meat	Beef		0
Minced Meat	Pork		0
Minced Meat	Chicken		0
Minced Meat			0
Minced Meat	Bad Pork		0

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Minced Meat	Bad Chicken		0
Fish Mincing			
Name	Ingredients	Effect	Skill
 Minced Fish	Shake		0
 Minced Fish	Iwashi		0
Minced Fish	Maguro		0
Minced Fish	Sanma		0
Minced Fish	Tako		0
Minced Fish	Ika		0
Home Cooking			
Name	Ingredients	Effect	Skill
Onigiri (Riceball)	Rice Salt	НР 5%	0
		HP/TP 5%	10
Potato Salad	Potato Cucumber Carrot Egg	HP/TP 10%/5%	20
Cream Stew	Chicken Potato Carrot Onion Milk	HP/TP 10%	30
Beef Stew	Beef Potato Carrot Onion Tomato	HP/TP 15%/10%	40
Hamburg		HP/TP 20%/30%	50

Gourmet Cooking

Name	Ingredients	Effect	Skill
Sushi	Rice Minced Fish	HP/TP 20%/15%	50
Mapo Tofu	Tofu Minced Meat Spice	HP/TP 20%	60
Roll Cabbage	Cabbage Carrot Onion Minced Meat	HP/TP 25%/20%	70
Risotto	Rice Olive Oil Onion Pepper	HP/TP 25%	80
Steak	Beef Butter Carrot Potato Pepper	HP/TP 30%/25%	90
Curry Rice	Rice Carrot Onion Potato Beef Spice	HP/TP 30%	100
Minestrone	Chicken Onion Tomato Carrot Potato Olive Oil	HP/TP 30%	100
Deluxe Cooking			
Name	Ingredients	Effect	Skill
Mabo Curry	Curry Rice Mapo Tofu	HP/TP 50%/40% Status Recov	100
Mabo Curry Bread	Curry Bread Mapo Tofu	HP/TP 40%/50%	100
Mabo Curry	Rice Tofu Minced Meat Potato Carrot Spice	HP/TP 50%/40% Status Recov	110
Mabo Curry Bread	Bread Tofu Minced Meat	HP/TP 40%/50% Status Recov	110

Potato Carrot Spice

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## Dessert

<del>-</del>		ct	Skill
Milk		_	0
Milk		-	0
Milk Salt		-	10
Milk Salt		_	10
Apple Orange Pine Grape			35
Fruit Mix Yoghurt		0%	50
		5%	60
Wheat Flour Butter Egg Fresh Cream	HP/TP 5	*/35*	70
Cheese Egg Milk Yoghurt	HP/TP 5	%/40%	80
Wheat Flour Butter Egg Fresh Cream Fruit Mix	HP/TP 1	0%/45%	90
Fruit Mix Milk	HP/TP 1	0%/50%	100
	Milk  Milk  Milk  Salt  Milk  Salt  Apple  Orange  Pine  Grape  Fruit Mix  Yoghurt  Wheat Flour  Butter  Egg  Milk  Wheat Flour  Butter  Egg  Fresh Cream  Cheese  Egg  Milk  Yoghurt  Wheat Flour  Butter  Egg  Fresh Cream  Cheese  Egg  Milk  Yoghurt  Wheat Flour  Butter  Egg  Fresh Cream  Cheese  Egg  Milk  Yoghurt  Wheat Flour  Butter  Egg  Fresh Cream  Fruit Mix	Milk  Milk  Salt  Milk  Salt  Milk  Salt  Apple TP 1  Orange Pine Grape  Fruit Mix TP 2  Yoghurt  Wheat Flour TP 2  Butter Egg Milk  Wheat Flour HP/TP 5  Butter Egg Fresh Cream  Cheese HP/TP 5  Egg Milk  Yoghurt  Wheat Flour HP/TP 1  Butter Egg Fresh Cream  Fruit Mix HP/TP 1	Milk  Milk  Milk  Salt  Milk  Salt  Milk  Salt  Apple TP 10%  Orange Pine Grape  Fruit Mix TP 20%  Yoghurt  Wheat Flour TP 25%  Butter Egg Milk  Wheat Flour HP/TP 5%/35%  Butter Egg Fresh Cream  Cheese HP/TP 5%/40% Egg Milk  Yoghurt  Wheat Flour HP/TP 10%/45%  Butter Egg Fresh Cream  Fresh Cream  Fruit Mix HP/TP 10%/50%

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# Tailoring List [RM13]

Jewellery	/ Making
OCWCTTCT	V LIGIZITIO

Opal

oonorrory manning		
Name	Gem	Skill
Opal Broach	Opal	5
Amethyst Broach	Amethyst	15
Garnet Broach	Garnet	25
Aquamarine Broach	Aquamarine	40
Emerald Broach	Emerald	60
Ruby Broach	Ruby	80
Sapphire Broach	Sapphire	95
Fluorite Broach	Fluorite	105
Gem Refining		
Name	Ore	Skill
Opal	Opal Ore Refiner	0
Amethyst	Amethyst Ore Refiner	10
Garnet	Garnet Ore Refiner	20
Aquamarine	Aquamarine Ore Refiner	30
Emerald	Emerald Ore Refiner	50
Ruby	Ruby Ore Refiner	70
Sapphire	Sapphire Ore Refiner	90
Fluorite	Fluorite Ore Refiner	105
Clothing Enhance (ALL)		
Gem	Skill	

10

Amethyst	20
Garnet	30
Aquamarine	40
Emerald	60
Ruby	80
Sapphire	100
Fluorite	110

## Armor List [RM14]

Note: Each time a space is skipped, that means the weapon is only available for sale in a certain rank (Normal, Hard, Mania). Unique and Radiant drops are NOT FOR SALE.

Armor Type

### Name

\_\_\_\_\_\_

Leather Armor

Scale Mail

Ramera Leather

Berserker Mail

Iron Mail

Breast Plate

Field Plate

Plate Mail

Knight Plate

Gothic Plate

Silver Armor

Kabuto

Full Plate

Bone Plate

Great Plate

\_\_\_\_\_\_

Studded Leather

Silver Scale

Ramera

Wire Fleece

Silver Mail

Hard Breast

Gail Plate

Silver Plate

Baron Plate

Emboss Plate

Light Armor	
Benkei	
Shark Skin	
Grim Plate	
Giant Plate	
	· <b>-</b>
Hard Leather Armor	
Mithril Scale	
Heavy Ramera	
Gladiator	
Platinum Mail	
Rolica	
Dragon Skin	
Mithril Plate	
Duke Plate	
Ancient Plate	
Rune Armor	
Gikei	
Leviathan	
Ghost Plate	
Colossus Plate	
colossus Plate	
Uniques:	
Gold Armor	
Mumbane	
Heavenly Garb	
neavenry Garb	
Radiants:	
Warrior Rolica	
Fencer Plate	
Paladin Armor	
ratauth Atmot	
Clothing Type	
Name	
Guild Jacket	
Mutsuki	
Protector	
Silver Jacket	
弥生	
Mysti Jacket	
	-
Mesh Jacket	
Satsuki	
Iron Protector	
Moon Jacket	
文月	
Crystal Jacket	
-	
Feather Jacket	
Nagatsuki	
Heavy Protector	
Gold Jacket	
霜月	
Witch Jacket	
	· <b>-</b>
Uniques:	

Behrostel Reedial Valmega \_\_\_\_\_\_ Radiants: Thief Jacket Grappler Kiton Hunter Jacket Ninja Suit \_\_\_\_\_\_ Robes Name \_\_\_\_\_\_ Robe Cloak Garb White Robe White Cloak White Garb Feather Robe Feather Cloak Feather Garb Cotton Robe Cotton Cloak Cotton Garb Warlock Robe Warlock Cloak Warlock Garb Rune Robe Rune Cloak Rune Garb Ancient Robe Ancient Garb Mesh Robe Mesh Cloak Mesh Garb Silver Robe Silver Cloak Silver Garb Hawk Robe Hawk Cloak Hawk Garb Linen Robe Linen Cloak Linen Garb Druid Robe Druid Cloak Druid Robe Star Robe Star Cloak Star Garb Gemstone Robe Gemstone Garb \_\_\_\_\_\_ Leather Robe Leather Cloak

Leather Garb	
Platinum Robe	
Platinum Cloak	
Platinum Garb	
Eagle Robe	
Eagle Cloak	
Eagle Garb	
Silk Robe	
Silk Cloak	
Silk Garb	
Saint Robe	
Saint Cloak	
Saint Garb	
Moon Robe	
Moon Cloak	
Diamond Robe	
Diamond Garb	
Uniques:	
Charmil	
Excal	
Amelia's Love	
Radiants:	
Wizard Robe	
Healer Cloak	
Sage Robe	
Specials:	
Piyoko A	
Piyoko B	
Piyoko C Piyoko D	
Piyoko E	
Frog Suit A	
Frog Suit B	
Frog Suit C	
Frog Suit D	
Frog Suit E	
Helm List [RM15]	
Helmets	
Name	
Helm	
Cask	
Salet	
Bashnet	
Armet	

Cross Helm
Pirate Helm
Gothic Helm
Grim Helm
Skull Mask
Full Helm
Silver Cask
Silver Salet
Silver Bashnet
Silver Armet
Silver Cross
Viking Helm
Emboss Helm
Phantom Helm
Grave Helm
Great Helm
Mithril Cask
Mithril Salet
Mithril Bashnet
Mithril Armet
Gold Cross
Buccanear Helm
Moon Helm
Ghost Helm
Demon Skull
Uniques:
Golden Helm
Envisage
Desparado
Radiants:
Warrior Helm
Fencer Helm
Paladin Helm
Hats
Name
Ribbon
Circlet
Cotton Hat
Crown
Beret
Hood
Head Band
Student Hat
Felt Hat
Beret
Falcon Crest
Tiara
Head Gear
Bicorne
Silver Ribbon

Star Circlet Linen Hat Grand Crown Silver Beret Zukin (Head Wrap) White Head Band Professor Hat Tricorne Red Beret Hawk Crest Star Tiara Iron Head Gear Pirate Hat Sage Mittel \* Aristocrat Hat \_\_\_\_\_\_ Prism Ribbon Moon Circlet Silk Hat Royal Crown Mithril Beret Silk Hood Silk Head Band Learner Hat Shako Green Beret Eagle Crest Moon Tiara Silver Head GEar Captain Hat Saint Mittel Emperor Hat \_\_\_\_\_\_ Uniques: Angel Ring Aifreet Hat Pyrex \_\_\_\_\_\_ Radiants: Thief Mino Wizard Hat Healer Cap Grappler Band Hunter Ribbon Ninja Zukin Sage Mittel \* \_\_\_\_\_\_ \* - The Sage Mittel for sale is Sage as in the herb. The Radiant's Sage refers to the personification of wisdom. Specials \_\_\_\_\_\_ Afro Hair A Afro Hair B Afro Hair C Afro Hair D Afro Hair E

Shields List [RM16]
Name
Small Shield
Large Shield
Wood Shield
Round Shield
Kite Shield
Pot Lid
Buckler
Bone Shield
Tower Shield
Gothic Shield
Silver Small
A.Shield
Oak Shield
Moon Shield
Knight Shield
Big Pot Lid
Great Buckler
Grim Shield
Full Tower Shield
Ancient Shield
Mithril Shield
Master Shield
Large Oak Shield
Rune Shield
Paladin Shield
Cauldron Lid
Heavy Shield
Ghost Shield
Fortress
Aegis
Uniques:
Red Line Shield
Blue Line Shield
Storm Shield
Radiants:
Warrior Buckler
Fencer Shield

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______
______
Glove/Hand List [RM17]
* - Kagote is a sort of arm wrap.
Name
Leather Glove
Leather Gauntlet
Leather Arm Guard
Leather Brace
Leather Mitten
Iron Glove
Iron Gauntlet
Iron Brace
Silver Band
Silver Brace
Silver Gauntlet
Kagote (籠手)
Full Plate Gauntlet
Bone Gauntlet
Hard Leather Glove
Hard Leather Gauntlet
Hard Leather Arm Guard
Hard Leather Brace
Hard Leather Band
Hard Leather Mitten
Great Glove
Great Gauntlet
Great Brace
Mithril Band
Mithril Brace
Mithril Gauntlet
Benkei no Kagote (弁慶の籠手)
Shark Skin Gauntlet
Grim Gauntlet
______
Beast Hide Glove
Beast Hide Gauntlet
Beast Hide Arm Guard
Beast Hide Brace
Beast Hide Band
Beast Hide Mitten
Heavy Glove
Heavy Gauntlet
Heavy Brace
Rune Band
Rune Brace
Rune Gauntlet
Gikei no Kagote (義経の籠手)
Leviathan Gauntlet
Ghost Gauntlet
______
```

Uniques:

Tamagushi no Kagote (タマ Jack Frost	ツンツ竜于)	
 Radiants:		
Warrior Mitten		
Thief Glove		
Wizard Band		
Healer Mitten		
Fencer Gauntlet		
Hunter Glove		
Ninja Glove		
Paladin Gauntlet		
Sage Mitten 		
		:=============
Accessory List [RM18]		
Name	Effect	Where
Talisman	5% Def	Mine 4/F, Forest 2/
Blue Talisman	10% Def	Gilgalim 1/F
		Mine 1/F
Poison Check	Prevent Poison	Shrine 2/F
	Prevent Weakness	Gilgalim 1/F
Piyo Check (Faint Check)	Prevent KO	W.Tree 2/F
Seal Check		D.Corridor 2/F
Paralysis Check	Prevent Paralyze	Magma Valley 2/F
Stone Check	Prevent Petrification	A.Forest 1/F, 3/F
Aqua Mant	Less Dmg from Water Element	Ice Cavern 3/F
Earth Mant	Less Dmg from Earth Element	
Flare Mant	Less Dmg from Fire Element	Magma Valley 1/F
	Less Dmg from Fire Element	
Wind Mant		
	Less Dmg from Light Element	

Halve time to run away A.Forest 2/F

\_\_\_\_\_

Magic Mist

Black Onyx	30% HP	D.Corridor 2/F
Moon Crystal	30% TP	Gilgalim 1/F
Heal Bangle	10% HP per kill	Widdershin
Mental Bangle	10% TP per kill	Widdershin

Note - Heal/Mental Bangles are so rare, they're classified as rare drops with negative % of getting them. Don't bother trying to get one unless you like extreme sports farming...

Radiants/Quests [RM19]

Class	Who	Where
Warrior	Reid	
Mage	Genius	
Monk	Refill	
Thief	Rutee	
Hunter	Nanaly	
Fighter	Senel	
Bishop	Harold	Ancient Forest
Fencer	Stahn	
Ninja	Eugene	
Magic Knight	Woodrow	

### Radiant Enhance Effects:

Legend -

HP+ - Max HP+

TP+ - Max TP+

TP- - TP Cost-

Atk - Attack+

Def - Defense+

Crit - Critical %+

Mov - Movement on FIELD+

Luk - Luck+

Eva - Evasion+

MAtk - Magic Attack+ MDef - Magic Defense+ - Guard Break GP - Grade Point %+ OVL - Over Limit Gauge %+ Ele - Elemental Defense (specific) Rar - Rare Drop Rate %+ EXP - Experience+ Cast - Cast Time-Stun - Negate Stun (stackable) Skl - Skill+ (specific)

Effects

#### Physical Classes

Gald - Gald %+

Type \_\_\_\_\_\_ Weapon TP+/TP-/Atk/OVI/EXP Shield HP+/GB/GP/OVL/Ele \_\_\_\_\_\_ HP+/TP+/Def/OVL/Gald Helm \_\_\_\_\_\_ HP+/Def/Crit/GP/Mov \_\_\_\_\_\_ HP+/TP-/Def/Crit/Rar Hand Feet Def/Crit/Mov/Eva/Rar Magic Classes Type Effects HP+/TP-/GB/EXP/Cast Weapon HP+/Def/MDef/Luk/Mov Helm \_\_\_\_\_\_ HP+/TP+/MDef/Mov/Ele \_\_\_\_\_\_ Def/MAtk/MDef/OVL/Cast \_\_\_\_\_\_ Def/Crit/Eva/Mov/Rar Feet.

### Explanation and Notes:

- Around the time after freeing Ailily, Kratos will talk to you about Radiants.
- Kratos will offer the Test (試金石) to see if you're worthy (VS R.Warrior).
- The Test will NOT give a Radiant, even though you kill the R.Warrior.
- From this time point on, once your class level hits 25+, the Radiant quests will become available through the listed Tales characters (visit the guild in their respective towns and keep shuffling quests until you hit them).
- You MUST complete the Test again to gather Radiants again in a New Game+.
- All Radiants have a basic level requirement of L40.
- You can collect multiple Radiants from all classes. Radiants do not have to be thrown away to trigger a new Radiant (i.e. you can have more than one of any Radiant) in a New Game+.
- One series of Radiants MUST be finished before another series can appear.

- Radiant Class-specific Titles will be awarded automatically upon completion.
- All Radiants are highlighted in brown.
- Like all Rare drops, only the % are variables. Enhance types will never change.
- Currently observed maximum Atk+ is 128%
- Currently observed maximum Def+ is 64%
- You will be pitted solo against the same class as you are for Radiant battles
- The Test can be taken by 4 people in your party (mages rejoice)
- All Radiant enemies have the full skill set, except for the Hi-Ougi
- Well, I haven't ever seen them use it yet.

VS Radiant Classes

\_\_\_\_\_\_

Warrior - Guard -> Counterattack

Any decent Warrior will know what to do. Good skill choices include Rekkuuzan, Shishisenkou series and Majinken series. Keep your HP up in case an attack misses and you get wall raped.

\_\_\_\_\_\_

Mage - Wait for cast -> Attack

The enemy mage is REALLY fast, and the spells hit for insane damage. Don't engage in a cast contest unless you're sure you can get it off before it can. Instead, just stand a a medium distance, and wait for it to cast. Move in and whack it with your staff, then run away if it comes after you. Big spells are extremely hard to avoid, and you can die blocking. Low level spells and normal attacks are your best friends. (Fireball, Icicle, etc)

-----

Monk - HAMMER CONNECT!! HAMMER HELL!! HAMMER HEAVEN!! HIKARI NI NAREEEEEEEEE!!

Cast Piko/Piko Piko Hammer over and over again. That's it. Scream Shishiou Guy's catchline if you can.

\_\_\_\_\_\_

Thief - Ox3 -> Souhajin -> Bakutotsu Shuugeki -> Zanjin Rengatotsu

Bombs, Bomb Rain, combos all work. Do whatever you like, really. You can win this easily even with low levels. It's not because the thief class is particularly strong, it's because the thief class is particularly weak =P

\_\_\_\_\_\_

Hunter - Run, shoot, run, shoot, run...

Avoid Stargazer at all costs, and this should be easy enough.

-----

Fighter - Ox3 -> Shishisenkou series -> Throw techs

This should be easy enough with Crit Def.

\_\_\_\_\_\_

Bishop - See Mage

-----

Fencer - Majinken Souga/Majinrengazan, repeat.

Run if it starts getting too close. I love that bonnet. It's so cute. The armor is pretty cool looking too XD Unfortunately, the male helmet is incredibly eww. It's like a new gen Megaman EXE helmet, except UGLY.

\_\_\_\_\_\_

Magic Knight - Guard -> Counterattack, Akisazame against Casting

Another easy fight. Pound it when it gets close, then Akisazame when it starts

casting.					
	Kunaisen -> Eisouza		 	 	
Crit Def	whenever it gets t	oo close,		 	
Enhance	Introduction	[RM20]			

## !!!IMPORTANT!!!

ALL STATISTICS ARE BASED ON PERSONAL OBSERVATIONS OF ZEROHIEI + THE INTERNET, AND ARE THEREFORE SUBJECT TO ERROR!! DO NOT TREAT THIS AS AN OFFICIAL GUIDE!!

!!!IMPORTANT!!!

Weapon/Armor Effect Limits

Note - Effect Limit measures the limit of the sum of the enhanced effects.

Didn't get what that sentence meant? Don't worry, Diablo players will.

Ask them about it.

	From	Limit
Green W	Enemy Drop	
Green A	Enemy Drop	
Green W	Chests	
Green A	Chests	
Blue W	Enemy Drop	
Blue A	Enemy Drop	
Blue W	Transfer	
Blue A	Transfer	
Blue W	Smith	
Blue A	Smith/Tailor	

### Explanation and Notes:

- All Uniques (GREEN) are exactly that, UNIQUE. One only. You have to throw away the old one before you can get a new Unique of the same name.
- All Uniques can be smithed/tailored, gotten from drops and chests.
- All Uniques and Radiants, only enhanced %s are variables. All Enhances are FIXED.

#### !!IMPORTANT!!

- Atk/Def %+ are applied to the equipment, and then the player character.
- RIGHT: Helm (Def 100) (Def+25%) + Armor (Def 100) (Def+15%) on RAO (Def 200)
  - Helm Def = 100\*1.25, Armor Def = 100\*1.15
  - Total Def of RAO = 125 + 115 + 200 = 440
- WRONG: Helm (Def+25%) + Armor (Def+15%) on RAO (Def 200)
- Total Def = (200 + 100 + 100)\*1.25\*1.15 = 575
- For those of you who didn't understand that... don't bother reading further.
- ONLY Atk/Def are applied this way. The others affect the player character directly.
- Poison/Paralysis apply to PHYSICAL attacks only.

### Bugs:

- Bows can only get Atk+ from drops and never from crafting.

### Enhance List

Name	Explanation	Limit	Remarks
HP+	Max HP%+	38%	
TP+	Max TP%+	38%	
Atk+	Weapon Atk Rating+	489%	Applies to Equip
Def+	Armor Def Rating+	335%	Applies to Equip
MAtk+	Magic Attack Rating+	43%	
MDef+	Magic Defense Rating+	43%	
ElemA	Elemental Attack+	-	Uniques Only
ElemD	Elemental Defense+	-	Uniques Only
ElemW	Elemental Weakness+	-	YOU become weaker to *E*
Pois+	% Chance of infection	2%	Poison people!
Para+	% Chance of paralysis	2%	Paralyze people!
Crit+	+% of Critical	18%	MASSIVE DAMAGE
GB+	+X no. of hits until getting Guard Broken	3	WALLS OF STEEL

CT-	Cast Time-	10%	Gemu Giru Gan Go Gufo
ET-	Escape Time-	13%	See Spot Run
ST-	Stun Negate +1	-	Best effect ever
TP-	TP Cost-	17%	
Eva+	Evasion+	5	
Luk+	Luck+	50	
Mov+	Move speed on Field %+	13%	
EXP+	EXP gained %+	17%	Affects player only
GP+	Grade Point %+	13%	
OVL+	Over Limit Gauge %+	15%	HYPER MODE
Gald+	Gald %+	25%	
Gald+  Rare+	Gald %+	25%	
Gald+  Rare+	Gald %+ Rare %+	25%	
Gald+ Rare+ Treasure Hunt	Gald %+  Rare %+  Enemy Drops more freq.	25% 38%	
Gald+ Rare+ Treasure Hunt Cook+	Gald %+  Rare %+  Enemy Drops more freq.  Cooking+	25%	
Gald+ Rare+ Treasure Hunt Cook+ Craft+	Gald %+  Rare %+  Enemy Drops more freq.  Cooking+  Crafting+	25% 38% - 6	

 $<sup>\</sup>star$  - While only ONE Enhance factor of each can be added to a piece of equipment, their effects will stack.

Enhance Factor Chart [RMEF]

# Enhance Material

\_\_\_\_\_\_

### Material Legend:

I - Iron

B - Bronze

St - Steel

Si - Silver

G - Gold

M - Mithril

P - Platinum

Sp - Septanite

O - Opal

Am - Amethyst

G - Garnet

Aq - Aquamarine

E - Emerald

R - Ruby

Sa - Sapphire

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- Fluorite
Enhance Equipment
______
Equipment Legend:
Sw
 - Sword
 - Dagger
  - Axe
Α
Ρi
 - Fist
St - Staff
В
  - Bow
  - Armor
С
  - Clothing
 - Robe
R
He - Helm
Ha - Hat
Hn - Hand
 - Feet
Fe
Sh - Shield
Enhance Effectiveness
Rank Legend:
S - Best
A - V.Good
B - Good
C - Poor
D - V.Poor
E - It's there. You just can't see it.
F - Why do you bother?
O - Specific equipment only
______
Enhance Ranks
______
 Type | I | B | St | Si | G | M | P | Sp | O | Am | G | Aq | E | R | Sa | F |
| E | S | D | C | C | A | B | S | A | A | B | C | C | S | B | A |
______
   | E | D | D | A | D | B | A | S | B | A | A | S | C | C | B | A |
______
   | E | D | E | D | C | B | A | S | - | - | - | - | - | - | - |
______
   | F | D | E | D | C | B | A | S | F | C | F | B | F | A | D | B |
MAtk
   | E | E | E | B | E | S | A | S | A | S | S | C | D | B | B | A |
______
MDef
   | E | S | E | D | C | S | A | S | B | B | C | S | D | A | B | S |
______
   ______
   ______
   |-|-|0|0|0|0|0|-|-|-|-|-|-|-|-|
```

| - | S | B | B | B | S | S | S | S | A | A | B | A | B | S |

Crit

| B | B | S | S | S | S | A | A | B | A | B | - | S | B \_\_\_\_\_\_ | E | E | D | C | B | A | A | S | S | S | - | - | C | - | A | S | \_\_\_\_\_\_ | E | E | D | C | B | A | A | S | S | S | - | - | C | - | A | S | ET-\_\_\_\_\_ \_\_\_\_\_\_ | D | D | D | A | D | B | C | S | - | A | - | B | C | S | B | S | TP-\_\_\_\_\_\_ | - | - | - | C | B | A | A | S | S | B | B | B | C | B | C Eva \_\_\_\_\_\_ | E | E | B | A | S | E | E | E | D | E | E | C | A | B | S | E | \_\_\_\_\_\_ | C | C | C | B | B | A | A | S | S | - | A | - | B | - | A | B | Mov | F | - | B | A | S | - | - | - | D | F | E | D | B | C | S | F | GP+ | - | C | B | A | S | - | - | - | C | C | B | C | A | C | S | C | \_\_\_\_\_\_ | E | A | C | B | B | A | S | - | D | B | S | D | C | D | B OVI \_\_\_\_\_\_ | F | E | B | A | S | D | D | - | E | D | E | A | C | B | A | E | Gald \_\_\_\_\_\_ | - | - | B | A | S | - | - | - | A | S | A | S | C | S | C | S | Rare \_\_\_\_\_\_ |-|A|S|A|-|-|-|-|A|S|A|-|-|-| Cook \_\_\_\_\_\_ | A | - | - | - | S | A | - | A | - | - | - | S | A Craft \_\_\_\_\_ | - | - | S | - | - | A | A | - | - | - | S | - | - | A | A | -\_\_\_\_\_\_ Tailor | S | - | - | A | A | - | - | A | S | - | - | A | A | - | - | - |

#### Enhance Possible Equipment

\_\_\_\_\_\_ -----Equipment | Sw | D | A | Fi | St | B | A | C | R | He | Ha | Hn | Fe | Sh | HP+ \_\_\_\_\_\_ | X | X TP+ | X \_\_\_\_\_\_ A+k \_\_\_\_\_\_ MAt.k \_\_\_\_\_\_ MDef 1 0 \_\_\_\_\_\_ 1 0 ΙX | X | X \_\_\_\_\_\_ ElemD \_\_\_\_\_ ElemW 

Crit		0		0		0		0		0		0	 	X 		X		X		X	 	Х	 	0		0		Х	
GB	ı	0	I	0		0		0		0		0		0		0		0	I	0	I	0	l	0	I	0		0	l
CT-		Х	I	Х		Х		0		X		X	:   	X 		0		X		0	I	0	l	0	I	0		X	
ET-		0		Х		Х		Х		Х		X	   	X		Х		X	   	Х		Х		0		Х		Х	
Stun		X		Х		X		Х		0		0		0		0		0		0		0		0		0		X	
TP-		0		0		0		0		0		0		0		0		0		Х	 	0	 	X		0	 	X 	 
Eva		0		0		0		0		0		0		X 		Х		X 		0	 	0	 	0		0	 	Х	
Luk		0		0		0		0		0		0		0		0		0		0	 	0	 	0		0	 	0	 
Mov		0		0		0		0		0		0		0		0		0		0		0		X		0	 	Х	 
EXP		0		0		0		0		0		0		X 		Х		X 		Х	 	Х	 	0		0	 	Х	
GP+		0		0		0		0		0		0		X 		Х		X 		Х	 	Х	 	X		0	 	0	
OVL		0	 	0		0		0		0		0		X 		X		X 	 	Х		Х		X	 	Х	 	Х	
Gald		0		0		0		0		0		0		0		0		0		0		0		0		0	 	0	
Rare		0		0		0		0		0		0		0		0		0		0		0		0		0	 	0	 
T.Hunt		0		X		X		X		Х		Х	: I	X 		Х	 	X 		Х	 	Х	 	X		Х	 	X 	 
Cook		0		X		X		X		0		X 	 	X 		X	 	0		0		0		0		Х	 	Х	
Craft		X		X		X		0		X		X 	 	X 		X	 	0		0		0		0		Х	 	Х	
Smith		0		Х		0		X		Х		X 	: I	X 		Х	 	X 		0	 	0	 	0		0	 	Х	 
Tailor		Х	1	X		0		Χ		X		Х		X		Х		0		0		0	I	0		X		X	

## Notes:

- Just because an ore is worth more doesn't mean it enhances better. Be sure to use the older materials for the best effects you want.
- Try out different equipment. Just because it has the best def stat doesn't mean it has the best enhance slots.

=========	=========	=========	========	=========	-======

Ailily Side Quests [RM21]

Note: I'm sorting quests by SERIES. If it's filed in the same section, it's the

same series. Some quests (or rather, all of them) may have different names because I'm just translating from the JP version. Not happy? Deal with it.

# Legend:

- (M) Clear these Main Quests first
- (Q) Clear these Quests first
- (S) Listen to these skits first
- (R) Recipe
- (T) Titles

Wedding Road Series		Reward	Conditions
WR1 (Deliver "Letter")		Ruby Broach x3	(M) Find Lloyd (Q) Rice Ball Delivery (Q) Delivery Items (Q) Refiner Delivery
WR2 (Deliver "Letter")		Silver Key x5	
WR3 (Search)	Thomas	Silver Key x5	(M) Investigation 1 (Mine) (Q) Wedding Road 2
WR4 (Search and Rescue)		Mapo Tofu x3	(M) Rescue Leon (Forest) (Q) Wedding Road 3
(Delivery)		Mapo Tofu x2 (T) Spreader of Love	(M) Rescue Harold (A.F.)
Harvesting, Cooking Quests	Who	Reward	Conditions
Getting Potatoes		(R) Pasta Cooking	
Harvest Potatoes			(Q) Getting Potatoes
Harvest Wheat	Inn Owner		-
Wheat Flour Production			(Q) Harvest Wheat
Urgent Production (Sandwich)	Inn Owner	Roll Cabbage x3 (R) Desserts	
Urgent Production (Tentacles)	Inn Owner	Pepperocini x3 (R) Home Cooking	
Getting Savory	Amilkare	Bronze Scythe x2	
Getting Sage	Amilkare	Bronze Scythe x2	
Harvesting Basil	Inn Owner	Pepper x5	
Getting Lavender	Dalia	Bronze Scythe x2	
Getting Bellvenue			

		(R) Basic Medicines	
Urgent Harvest (Red Basil)	Inn Owner	Pepper x3	(Q) Getting Bellvenue
		Pepper x3 (T) Herb Professor	(Q) Urgent Harvest (RB)
Jewellery Series	Who	Reward	Conditions
Opal Ore	Item Store Owner	Copper Mattock x2	Fame > 30
Opal		Copper Mattock x2 (R) Jewellery Makind	
Training, Exterminate Series			
Tales Training	Who	Reward	Conditions
Training w/ Arche		Orange Gummi x3 (R) Robes	(M) D.Corridor Appears
Exterminate Rap On	Arche	Mix Gummi	(Q) Training w/ Arche Level > 20
Exterminate Rap On x8	Arche	Mix Gummi x2	(Q) Exterminate Rap On
Training w/ Chester		(R) Bows	
Exterminate Fossil	Chester	Mix Gummi	(Q) Training w/ Chester Level > 20
Exterminate Fossil x8	Chester		(Q) Exterminate Fossil
Training w/ Reid	Reid	Orange Gummi x3 (R) Gloves	(M) D.Corridor Appears
Exterminate Sting Roper	Reid	Mix Gummi	(Q) Training w/ Reid Level > 20
Exterminate Sting Roper x8	Reid	Mix Gummi x2	(Q) Exterminate Sting Roper
Training w/ Kratos	Kratos	Orange Gummi x3 (R) Shields	
Exterminate Night Raid	Kratos	Mix Gummi	(Q) Training w/ Kratos
Night Raid x8	Kratos	Mix Gummi x2	(Q) Exterminate Night R. Level > 20
			(M) D.Corridor Appears

( D )	~	1
(R)	Swo	ras

		(R) Swords	
Exterminate Miragoyle	Lloyd	Mix Gummi	(Q) Training w/ Lloyd Level > 20
Exterminate Miragoyle x8	Lloyd	Mix Gummi x2	(Q) Exterminate Miragoyle
Training w/ Refill	Refill	Orange Gummi x3 (R) Gummi Product	(M) D.Corridor Appears
Exterminate Rafflesian	Refill	Mix Gummi	(Q) Training w/ Refill Level > 20
Exterminate Rafflesian x8		Mix Gummi x2	(Q) Exterminate Rafflesia
	Refill	Mix Gummi	(Q) Training w/ Refill Level > 20
Exterminate Heterodokusa x8	Refill	Mix Gummi x2	(Q) Exterminate Hetero.D
Training w/ Genius		(R) Staffs	Fame > 50
Exterminate Musushipura		Mix Gummi	(Q) Training w/ Genius Level > 20
Exterminate Musushipura x8	Genius	Mix Gummi x2	(Q) Exterminate Musushipura
Tales Quests		Reward	Conditions
	Arche	Egg x3	(M) Rescue Prisoners

Frequently Asked Questions: [RMFQ]

\_\_\_\_\_\_

A: There are some monsters that drop them, but rarely. The ones I can recall are...

Ice Cavern: Ice Spirits (3rd level) Magma Cave: Geko Geko (1st level) World Tree: Elenossus (1st level) Mine: Armored Boar (4th level)

Other than that, you'll have to find them yourself... good luck.

\_\_\_\_\_\_

Q: How can I get EX Maps?

- Q: How can I unlock Hard/Mania?
- A: Beat the game once, create a CLEAR save, and start the New Game+.

\_\_\_\_\_\_

- Q: What else is unlocked with the clear save?
- A: Bonus Sound Test tracks and carrying over everything (Gald, skills, etc)

\_\_\_\_\_\_

- Q: What can I get from EX Maps?
- A: Other than awesome EXP, you can get named items from a set [random], examples include the Jet Boots from Gilgamesh set, Eternal Sword [ToP/ToS], etc.

\_\_\_\_\_\_

- Q: What's the best class/etc?
- A: There isn't a best one, per se. I prefer the Fencer/Kenshi class over everything else because it has Meikuuzanshouken > >

The less fanboy-ish reason would be that it has the fastest penetration attack (Majinrengazan), with good combo and is hard hitting. The Fencer can also act independently regardless of what's happening. The penetration aspect is important, as you NEED it to interrupt casters and enemies are in the way.

Comparatively speaking, Magic Knight/Mahou Kenshi lacks high class Ougi and spells can be easily interrupted by EX monsters without backup.

Thief has great hit-n-run, but the defense is so horridly low, you get slaughtered in Hard/Mania without some really high class equipment.

Bishop is a great support class, but it's no good without a human controlled tank as back up, and is easly interrupted.

Ninja deals decent damage, and is the only one on par with the Fencer. Hell, if it wasn't for Meikuuzanshouken, I would use Ninja a lot more.

Fighter/Kakutouka has great KO moves that incapacitate the opponent, but the range is much shorter than the Fencer. If a ranged enemy hits you first and you get stunned, you're screwed.

Hunter is good for mid range support, but is easily taken out by swarms, especially with high charge time shots like Taiga and Toryuu.

Warrior/Senshi is the other class that rivals the Fencer, but lacks a fast acting penetration attack.

Overall, I just prefer to rush right in and let others back me up. The good thing about a Fencer is that it can be both a close and mid range class without sacrificing defense and cast/attack time.

\_\_\_\_\_\_

- Q: How do I trigger the Radiant quests?
- A: Get all the way to Gavada, then back to Ailily and talk to Kratos until he mentions the Radiant equipment. He will offer a quest as a test VS Radiant Warrior (R Warrior).

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- Q: What's this about changing into a frog and chicken?
- A: On any given EX Map, there's a small chance you'll meet the Frog Warrior [カエル戦士], which drops the Frog Suit [カエルスーツ]. Though the LV Req and Def are 1, it turns you into a frog... Similarly, you can meet the Chicken Warrior [チキン戦士], and get the Chick Equipment [ピヨコ]... it's cute but useless... Lastly, you can also get an Afro from the Bear Killer [ベアーキラー]...

NB: All these items come in 5 colors [A~E], so collect them all! NB2: These can't be traded. \_\_\_\_\_\_ Q: How can I get the Gilgamesh set? A: Defeat the Gold Knight (金剣士) in the EX dungeons, or the Tales characters. Q: I want some chea-A: I will not provide cheat codes, patches, saves, hacks, or ANYTHING of similar nature, now or ever. If you can't play the the game like anyone else, don't. \_\_\_\_\_\_ Q: Can I at least download your mercenary? >.> A: ... Yes. But it's JP only =P Q: Hey! How come I don't see an attack/skill list in US names? A: Go read Kiko's FAQ instead! It's pretty useful. Besides, I'm a purist, and I HATE US names. Raging Demon Fang Beast Claw!! Sounds pretty clunky to me. \_\_\_\_\_\_ Q: How do I use a Hi-Ougi again? A: First, master all of your current class' skills (use them 50 times). Once you've accomplished that, you'll receive an in-battle message you learnt a new skill. To use it: Activate Over Limit (L+R), use an Ougi (e.g. Mougourengekiha), then press O (Circle). Some say you have to hold it, but I always activate Meikuu even if I just tap the button. \_\_\_\_\_\_ Q: Holy crap this FAQ is LONG! A: Sorry. \_\_\_\_\_\_ Credits: [RMED] Me >.> Thanks to Miyuki, Berserker - For spending hours talking to me XD Everyone on WZ - for telling me how to get the Cless items and titles RMWK - for missing list info. Bamco - for an awesome game... No thanks to Bamco - for leaving Cless out...

Yay

79 Characters	
ABCDEFGHIJKLMNOPQRTSUVWXYZCREATEDBYZEROHIEIRAOGAIGARABCDEFGHIJKLMNOPQRTSUVWXYZA	

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