

- a. Roadkill (Vehicle)
- b. Shadow (Vehicle)
- c. Mr. Grimm (Vehicle)
- d. Sweet Tooth (Vehicle)
- e. Thumper (Vehicle)
- f. Spectre (Vehicle)
- g. Twister (Vehicle)
- h. Outlaw (Vehicle)
- i. Grasshopper (Vehicle)
- j. Warthog (Vehicle)
- k. Axel (Vehicle)
- l. Mr. Slam (Vehicle)
- m. Crimson Fury (Vehicle)
- n. HammerHead (Vehicle)
- o. Cousin Eddy (Vehicle)
- p. ATV (Vehicle)
- q. Dark Tooth (Vehicle)
- r. Tower Tooth (Only in Single Player Challenge Mode)

7.) Weapons

8.) Vehicle Upgrades

9.) Energy Attacks

10.) Relics

11.) Locations

12.) Wishes *Major Spoilers*

- a. Roadkill (Wish)
- b. Shadow (Wish)
- c. Mr. Grimm (Wish)
- d. Sweet Tooth (Wish)
- e. Thumper (Wish)
- f. Spectre (Wish)
- g. Twister (Wish)
- h. Outlaw (Wish)
- i. Grasshopper (Wish)
- j. Warthog (Wish)
- k. Axel (Wish)
- l. Mr. Slam (Wish)
- m. Crimson Fury (Wish)
- n. HammerHead (Wish)
- o. Cousin Eddy (Wish)
- p. ATV (Wish)
- q. Dark Tooth (Wish)

13.) Mini-Games

14.) Unlockables

15.) Cheats

16.) Acknowledgments

0.) About Me and Introduction

Hey. JagDogger2525 here. This is my first FAQ. I have been gaming for years now and I own a few systems with a few games (hence my Contributor Data), and I want to share this FAQ for the game Twisted Metal: Head-On. So enough about me let's get to it. This FAQ is for all those who are stuck on this game.

To find something you are stuck on, you can just press Ctrl and F simultaneously to bring up the "Find" box. There you can type the Section.

Twisted Metal: Head-On is the PSP version of the famous Playstation car combat game Twisted Metal (TM for short). This time, you can save your games and, once

in a while, choose which place you want to go next.

To win in Twisted Metal: Head-On is like the other Twisted Metal games:
Defeat all the enemy vehicles in the current battleground/stage/arena/level to
move on to the next battleground/stage/arena/level and eventually defeating the
Boss at the last stage of the game.

1.) Version History

1.0 - xx/xx/08 - Completed guide

1.0b - xx/xx/xx - Added Sites

1.1 - 04/20/09 - Updated the Section contents and added the following Sections:

- Version History
- Twisted Metal History
- Controls
- Difficulty Levels
- Modes
- Relics

1.11 - 06/21/09 - Added Fancy Title

2.) Twisted Metal History

Twisted Metal - PSX - 1995-97

Twisted Metal 2 - PSX - 1996-97

Twisted Metal 2 - PC - 1997

Twisted Metal III - PSX - 1998-99

Twisted Metal 4 - PSX - 1999-2000

Twisted Metal: Small Brawl - PSX - 2001

Twisted Metal: Black - PS2 - 2001-02

Twisted Metal: Black Online - PS2 - 2002-03

Twisted Metal: Head-On - PSP - 2005-06

Twisted Metal: Head-On: Extra Twisted Edition - PS2 - 2008

3.) Controls

a. Classic (Default)

Button Configurations

D-Pad/Analog: Control vehicle:

Up: Accelerate

Left/Right: Turn left/right

Down: Reverse

[] Button: Accelerate

Double Tap: Turbo (continues while button is held down)

O Button: Brake

/\ Button: Switch Weapon

X Button: Tight Turn

Double Tap: Jump

R Button: Machine Gun

L Button: Fire Weapon

Start: Pause, Pause Menu

Select: Useless

Button Combinations

[] + /\: Drop Relic

Select + Down: Camera Change

Select + Right: Weapon Display Change

/\ + Up/Down: Rapid Weapon Switch

Online Button Combinations

Select + Left: Current Score: Comprehensive(Full)/Abbreviated(Short)/Off

Select + Up: Game Summary: On/Off

b. Run-n-Gun

Button Configurations

D-Pad/Analog: Control vehicle:

Up: Accelerate

Left/Right: Turn left/right

Down: Reverse

[] Button: Tight Turn

Double Tap: Jump

O Button: Brake

/\ Button: Switch Weapon

X Button: Accelerate

Double Tap: Turbo (continues while button is held down)

R Button: Machine Gun

L Button: Fire Weapon

Start: Pause, Pause Menu

Select: Useless

Button Combinations

[] + /\: Drop Relic

Select + Down: Camera Change

Select + Right: Weapon Display Change

/\ + Up/Down: Rapid Weapon Switch

Online Button Combinations

Select + Left: Current Score: Comprehensive(Full)/Abbreviated(Short)/Off

Select + Up: Game Summary: On/Off

c. Hit-n-Run

Button Configurations

D-Pad/Analog: Control vehicle:

Up: Accelerate

Left/Right: Turn left/right

Down: Reverse

[] Button: Tight Turn

Double Tap: Jump

O Button: Brake

/\ Button: Switch Weapon

X Button: Accelerate

Double Tap: Turbo (continues while button is held down)

R Button: Fire Weapon

L Button: Machine Gun

Start: Pause, Pause Menu

Select: Useless

Button Combinations

[] + /\: Drop Relic

Select + Down: Camera Change

Select + Right: Weapon Display Change

/\ + Up/Down: Rapid Weapon Switch

Online Button Combinations

Select + Left: Current Score: Comprehensive(Full)/Abbreviated(Short)/Off

Select + Up: Game Summary: On/Off

d. Head-On

Button Configurations

D-Pad/Analog: Control vehicle:

Up: Accelerate

Left/Right: Turn left/right

Down: Reverse

[] Button: Accelerate

Double Tap: Turbo (continues while button is held down)

O Button: Brake

/\ Button: Fire Weapon

X Button: Tight Turn

Double Tap: Jump

R Button: Machine Gun

L Button: Switch Weapon

Start: Pause, Pause Menu

Select: Useless

Button Combinations

[] + /\: Drop Relic

Select + Down: Camera Change

Select + Right: Weapon Display Change

/\ + Up/Down: Rapid Weapon Switch

Online Button Combinations

Select + Left: Current Score: Comprehensive(Full)/Abbreviated(Short)/Off

Select + Up: Game Summary: On/Off

4.) Difficulty Levels

Super Easy - This difficulty is for those who just got the game and are not familiar with this game or any game in the Twisted Metal series.

Easy - This difficulty is for those who know Twisted Metal and played around one (1) to two (2) (maybe more) versus games of the game for the console.

Medium - This difficulty is for those who own a few or all of the Twisted Metal

games for the consoles (excluding the PC version of TM2 and TMBO for PS2) and have played them more than ten (10) times but less than fifty (50).

Hard - This difficulty is for those who do the following:

- a. Own all the Twisted Metal games (in/excluding* the PC version of TM2 and TMBO for PS2)
- b. Own all of the Strategy Guides (if available)
- c. Play between one and all of them at least once a day

* I put in/excluding because the PC version and TMBO are both hard to get unless bought on a site where you buy stuff.

5.) Modes

a. Single Player

Story - This mode is where you fight your enemies on each level. Each level has one (1), and ONLY one (1), mini-game (See Mini-Games Section for more details). By completing this mode once, you automatically unlock every level that was COMPLETED, not up to. Example: If you die in Paris, the only levels that are unlocked are Big Blue Stadium and Los Angeles. All levels unlocked can be played either in Challenge or Endurance in Single Player or Online in Multiplayer.

Challenge - In this mode, you select your vehicle, your enemies, and the level. You have to defeat all the enemies that were chosen without dying.

Endurance - In this mode, you select your vehicle, and the level. You have to defeat as many enemies as you can without dying.

b. Multiplayer

Ad Hoc - This is where you can connect with other players IN THE SAME ROOM. I put that in caps because it is the most important part of this multiplayer mode.

Infrastructure - You can play online in this mode but a wireless router is needed. You play with others in your country. You may need to make a name and password in the process.

Infrastructure LAN - You can play online in this mode but a wireless router is needed. You play with others IN YOUR LOCAL AREA NETWORK (a.k.a. LAN). I put that in caps because it is the most important part of this online mode.

6.) Vehicles

Car: Roadkill (Vehicle)
Driver: Marcus Kane
Age: 35 - Height: 5'11"
Weight: 255

Marcus Kane is a man plagued with nightmare of competing in past Twisted Metal competition. Each dream is very real, but he believes it's a fake. He doesn't know it, but he's got a split personality. His other identity is Needles Kane (the driver of Sweet Tooth). Lately these nightmares (which are actually memories that Calypso has tried to hide from Marcus) have gotten worse and worse. Eventually he wakes up one day and there's a Twisted Metal vehicle

waiting outside for him. Ready to put these nightmares to rest once and for all, he decides to compete in what he believes to be another nightmare; he doesn't realize this Twisted Metal is for real.

Handling: 5/10
Armor: 4/10
Sp. Weapon: 6/10
Speed: 6/10

Special Weapon: Boomerang

Car: Shadow (Vehicle)
Driver: Mortimer Scharf
Age: Long Dead
Height: 5'3" - Weight: 115

Mortimer, a former caretaker of wayward souls, has long since gone back to rest in his coffin. One night, some kids are goofing around near Mortimer's grave. One of them reads the "Gone but not forgotten" inscription on the tombstone and drunkenly decides to see if that's true. They dig up the grave and wake up Mortimer. This upsets Mortimer as he finds he can't go back to sleep. Exhausted and desperate to go back to his eternal slumber, Mortimer enters Twisted Metal hoping Calypso can put him back to sleep.

Handling: 5/10
Armor: 4/10
Sp. Weapon: 8/10
Speed: 6/10

Special Weapon: Soul Shadow

Car: Mr. Grimm (Vehicle)
Driver: Mr. Grimm
Age: 26 - Height: 5'10"
Weight: 180
(All stats are from when he was human)

Mr. Grimm is, in fact, the grim reaper himself. At some point during his centuries of work, he attempted to devour a soul himself instead taking it to its next destination. He became hooked; needing to devour more and more souls. He found himself absorbing more souls than he was delivering. This craving was driving Mr. Grimm to the point of insanity. He realizes he can't take it anymore and enters Twisted Metal hoping that Calypso can give someone else the job of being the Grim Reaper.

Handling: 10/10
Armor: 2/10
Sp. Weapon: 10/10
Speed: 8/10

Special Weapon: Screaming Soul

Car: Sweet Tooth (Vehicle)
Driver: Needles Kane
Age: Unknown
Height: 5'9" - Weight: 185

Needles is, by far, the most aggressive competitor Twisted Metal has ever known. He's competed in every Twisted Metal and has become known as the insane clown. He has become tired of this position as a simple competitor and with his wish

hopes to take over Twisted Metal altogether.

Handling: 2/10
Armor: 8/10
Sp. Weapon: 6/10
Speed: 2/10

Special Weapon: Napalm Cone

Car: Thumper (Vehicle)
Driver: Angel
Age: 25 - Height: 5'7"
Weight: 120

For years, Angel has wanted to compete with the big-boys and their lowriding, customized, bass pumping vehicles. Growing up she has watched her brothers and cousins build, modify and create incredible vehicles, while basking in all of the attention and notoriety that comes along with them. She has had to stand by the sidelines simply watching the car show competitions instead of competing herself. Twisted Metal was just the opportunity she was looking for. If she wins she will finally have the car that puts them all to shame.

Handling: 5/10
Armor: 4/10
Sp. Weapon: 8/10
Speed: 6/10

Special Weapon: Balls of Fire

Car: Spectre (Vehicle)
Driver: Chuckie Floop
Age: 19 - Height: 6'2"
Weight: 195

A popular radio station, receives a confusing giveaway prize from an anonymous source. The prize? A "special" vehicle to compete in a contest called Twisted Metal, and all you have to do to win is be the 7th caller. Of course the DJ's have no clue what they're giving away and the 7th caller, Chuckie Floop, is just happy to win something. Chuckie doesn't realize what he is in for and discovers from the mysterious contest creator that the winner will be granted any wish they desire. Not sure how this contest works or how anyone can grant wishes, Chuckie's mind focuses on the important "what will I wish for?".

Handling: 10/10
Armor: 2/10
Sp. Weapon: 8/10
Speed: 8/10

Special Weapon: Ghost Missile

Car: Twister (Vehicle)
Driver: Miranda Watts
Age: 25 - Height: 5'2"
Weight: 100

Miranda's twin sister Amanda competed in Twisted Metal a few years ago and has been missing ever since. Miranda's been on an exhaustive hunt for her sister, but hasn't had any luck finding her. She eventually follows Amanda's trail to Calypso who offers her a seat in the upcoming Twisted Metal. Miranda is no stranger to racing as she and Amanda used to be the top two female Indy car

racers in the world. She agrees and knows exactly what she'll wish for; her sister returned alive and well.

Handling: 10/10
Armor: 2/10
Sp. Weapon: 8/10
Speed: 10/10

Special Weapon: Tornado Twist

Car: Outlaw (Vehicle)
Driver: Capt. Jaime Roberts
Age: 27 - Height: 5'6"
Weight: 135
Driver: Sgt. Carl Roberts
Age: 31 - Height: 5'8"
Weight: 165

Jamie and her brother Carl were once decorated and respected police officers. Jamie's brother had competed in and won a previous Twisted Metal. Upon making his wish, Calypso tricked and imprisoned him. Jamie entered and won a subsequent Twisted Metal and was able to rescue her brother. Now they're competing together with the goal of bringing down Calypso and Twisted Metal once and for all. Jamie hopes to merely bring the contest to an end. She doesn't know that her brother plans to kill Calypso if he gets the chance.

Handling: 5/10
Armor: 4/10
Sp. Weapon: 6/10
Speed: 8/10

Special Weapon: Teaser

Car: Grasshopper (Vehicle)
Driver: Krista Sparks
Age: 15 - Height: 5'1"
Weight: 105
(When she was alive)

Krista Sparks is the long dead daughter of Calypso. Calypso, and his entire family were killed in a brutal car accident. Calypso escaped from death by stealing a demon's powers, but he was not able to bring his family with him. Calypso gets the idea to rescue his daughter from the afterlife. Upon attempting to do so, he will be able to summon her, it will only be temporary. In order for her to be truly living again she must win Twisted Metal and wish for this life herself.

Handling: 10/10
Armor: 2/10
Sp. Weapon: 4/10
Speed: 6/10

Special Weapon: Body Slam

Car: Warthog (Vehicle)
Driver: Colonel Hall
Age: 36 - Height: 6'4"
Weight: 255

Colonel Hall wanted to be a military man since he was a little kid. Right from

the start he excelled at all forms of combat, and tactics came naturally to him. The army has sent him to compete in Twisted Metal with the hope that he'll win and acquire an ultimate weapon. When he wins, Colonel Hall wishes for an ultimate weapon; something that will enable him to easily take out all the evil-doers of the world.

Handling: 2/10
Armor: 8/10
Sp. Weapon: 6/10
Speed: 4/10

Special Weapon: Patriot Missiles

Car: Axel (Vehicle)
Driver: Axel
Age: 38 - Height: 6'3"
Weight: 280 (60 pounds come from his metal arms)

More than a decade ago, Axel was imprisoned in a massive, two-wheeled contraption by his father. At the end of Twisted Metal 2, he confronted his father about this and he was told he'd have to spend another decade imprisoned. In a show of defiance, he tore his arms free from the contraption and disappeared. Even though he was now free, he found he couldn't handle living without the thing he'd been part of for so long. He felt like he'd lost a part of his body. Axel met a doctor who constructed cybernetic arms and feet that would allow him to drive the vehicle once again, on the condition that Axel would turn over his wish should he win Twisted Metal.

Handling: 5/10
Armor: 6/10
Sp. Weapon: 6/10
Speed: 4/10

Special Weapon: Supernova

Car: Mr. Slam (Vehicle)
Driver: Simon Whittlebone
Age: 33 - Height: 5'9"
Weight: 200
(When he was alive)

Simon Whittlebone was the mastermind behind Whittlebone Tower; a skyscraper that was to stretch taller than any building that had come before it. While the building was under construction, Simon climbed to the top of the tower and shouted to the universe that this creation made him a god. He lost his balance and fell to the ground. With the mastermind dead, the tower was never finished. Companies tried to tear the remains down, but strange and ghostly things always kept people at bay; Simon's spirit has been haunting the tower. His spirit possesses one of the construction vehicles and he enters Twisted Metal with the hopes of being reborn so he can finish his tower.

Handling: 2/10
Armor: 8/10
Sp. Weapon: 10/10
Speed: 2/10

Special Weapon: Bucket Slam Shake

Car: Crimson Fury (Vehicle)
Driver: Agent Shepherd

Age: 34 - Height: 6'1"
Weight: 100

Agent Shepherd is a good and dedicated FBI agent who's entered Twisted Metal with the goal of bringing the FBI's most wanted, Calypso, to justice. He's a simple and straightforward man. If he wins Twisted Metal and with the help of the FBI, Shepherd hopes to capture Calypso.

Handling: 10/10
Armor: 2/10
Sp. Weapon: 8/10
Speed: 8/10

Special Weapon: Reticle Pulse Blast

Car: HammerHead (Vehicle)
Driver: Catfish
Age:47 - Height: 6'1"
Weight: 175

Catfish, a man who prides himself as the mighty hunter, decided to modify his favorite rig to compete in this year's Twisted Metal, because after all, it's just another form of hunting, vehicular style. Catfish's illustrious and often illegal hunting obsession has resulted in the head of every type of big game creature to hang proudly in his favorite trophy room. Now, Catfish's ultimate dream is to hunt the most intelligent species in the animal kingdom, the Human, in an all-out, man vs. man survival of the fittest in the raw wilderness.

Handling: 2/10
Armor: 6/10
Sp. Weapon: 6/10
Speed: 2/10

Special Weapon: Ram Attack

Car: Cousin Eddy (Vehicle)
Driver: Cousin Eddy
Age: 29 - Height: 6'0"
Weight: 300

Cousin Eddy was born in a backwater Ozarks pigsty called Sour Creek. You won't find it on any map. A textbook case of what can go wrong when cousins marry cousins, Eddy was the strongest man in town by the time he was ten, though his malformed, inbred brain had stopped developing at age three. Eddy only had two loves: "smashin' things" and collecting "shiny things". By age thirteen he owned all of the shiny things in Sour Creek. After he'd finish his smashing the place was kind of lonely, so he wandered off in search of more shiny things and more things to smash. When he stumbled across the Twisted Metal competition he thought he'd found paradise. Eddy had gathered a band of drifters - "cousins" he called them - who he coerced by brute strength into helping him transform a trash RV into a nightmare killing machine. Now he could blast his way into Twisted Metal. So much to smash. So many shiny things...

Handling: 5/10
Armor: 10/10
Sp. Weapon: 10/10
Speed: 8/10

Special Weapon: Ram

Car: ATV (Vehicle)
Driver: Gene Ruttish
Age: 22 - Height: 5'9"
Weight: 185

Gene Ruttish had always fancied himself a ladies' man... unfortunately noone ever told the ladies. All his life he'd tried one crazy ATV stunt after another in the vain attempt to gain their favor. For years he's been living by the credo, "Bones heal. Chicks dig scars. Glory lasts forever." Years of trying crazy stunts have made him quite the skilled driver and willing risk-taker. Joining Cousin Eddy's caravan has given him a place to show off his skills and Twisted Metal is his latest attempt to "wow" the women. Gene knows exactly what he wants from Twisted Metal. When he wins, he will ask Calypso to make him the most desired man on the planet.

Handling: 10/10
Armor: 1/10
Sp. Weapon: 4/10
Speed: 8/10

Special Weapon: Shotgun/Dynamite

Car: Dark Tooth (Vehicle)
Driver: Marcus Kane
Age: 35 - Height: 5'11"
Weight: 255
Driver: Needles Kane
Age: Unknown
Height: 5'9" - Weight: 185

Terrible things can happen when a man comes to grips with his dark side. Marcus has spent his life running from his nightmares. Needles has devoted his life to making his nightmares come true. When Marcus surrenders to Needles the whole is greater than the sum of the parts. Marcus' rational mind and Needles' fevered insanity descend into a vortex of sinister chaos. The only possible outcome is the total annihilation of anything that stands in their path.

Handling: 10/10
Armor: 10/10
Sp. Weapon: 10/10
Speed: 10/10

Special Weapon: Chomp

Car: Tower Tooth (Only in Single Player Challenge Mode)
Driver: Marcus Kane
Age: 35 - Height: 5'11"
Weight: 255
Driver: Needles Kane
Age: Unknown
Height: 5'9" - Weight: 185

Terrible things can happen when a man comes to grips with his dark side. Marcus has spent his life running from his nightmares. Needles has devoted his life to making his nightmares come true. When Marcus surrenders to Needles the whole is greater than the sum of the parts. Marcus' rational mind and Needles' fevered insanity descend into a vortex of sinister chaos. The only possible outcome is the total annihilation of anything that stands in their path.

Handling: 10/10

Armor: 10/10
Sp. Weapon: 10/10
Speed: 10/10

Special Weapon: Flamethrower

7.) Weapons

Machine Gun
Special Weapon
Fire Missile
Homing Missile
Napalm
Power Missile
Ricochet Disk
Environmental Weapon
Swarmer Missile
Remote Bomb
Health Recovery
Turbo

8.) Vehicle Upgrades

Upgrade 1: Turbo and Energy
Upgrade 2: Jump
Upgrade 3: Ram
Upgrade 4: Machine Gun
Upgrade 5: Armor
Upgrade 6: Special Weapon
Upgrade 7: Random

9.) Energy Attacks

Temporary shield: Right(2), Down(2)
Temporary invisibility: Left(2), Down(2)
Spawn a Mine: Right, Left, Down
Spawn a Freeze Missile: Up, Down, Up
Jump: X(2)
Napalm: Right, Left, Up(2), Fire Button
Flak: Up, Down, Left, Right
Rear-Fire: Left, Right, Down, Fire Button
Note: Execute During Gameplay

10.) Relics

Damage Relic - Doubles the damage you give

Shield Relic - Reduces damage by 42%

No Lock Relic - Limits the distance to lock to 150 ft.

Reflect Relic - Redirects the damage to the shooter (locks on to the shooter up

to 600 ft)

Relic Buster Relic - Forces enemy to let go of their current Relic (can always lock on to the enemy)

Fast Fire Relic - Doubles your rate of fire and how much you can pickup

Health Relic - Doubles health (Max and Current)

Mega Guns Relic - Increases machine gun damage and gives the bullets a homing ability

Life Sucker Relic - Transfers health from the enemy's health bar to your health bar

Deception Relic - Makes vehicle invisible

Special Regeneration Relic - The regeneration rate of both the Turbo and Energy are increased

Destruction Relic - Adds an area effect to any weapon excluding the machine gun

11.) Locations

Big Blue Stadium

Los Angeles

Los Angeles - Cousin Eddy

Paris

Paris Death Match

Egypt

Egypt Death Match

Roman Ruins

Rome Death Match

Rome - Tower Tooth Challenge (Choose Tower Tooth in Single Player Challenge Mode)

Russia

Greece

Greece Death Match

Monaco

Tokyo Streets

Tokyo Death Match

Tokyo Rooftops

Tokyo - Dark Tooth

Tokyo - Tower Tooth (Only in Story Mode)

12.) Wishes *Major Spoilers*

Roadkill (Wish)

Marcus wants to wake up.

Shadow (Wish)

Mortimer wants to go back to eternal rest.

Mr. Grimm (Wish)

Mr. Grimm wants to be human again but gets killed by a truck.

Sweet Tooth (Wish)

Needles wants to switch places with Calypso.

Thumper (Wish)

Angel wants her car to make the world shake causing her death of being crushed by a huge chunk of building.

Spectre (Wish)

Chuckie wants to have lots of money causing his death of being crushed by all the pressure of the money.

Twister (Wish)

Miranda wants her sister, Amanda from Twisted Metal 2, to come back to life.

Outlaw (Wish)

Carl made the mistake by wishing his sister to shut up.

Grasshopper (Wish)

Krista, Calypso's daughter, wants the accident to never happen.

Warthog (Wish)

Col. Hall wants a gun to kill all the evil-doers but actually gets killed by a bunch of kids.

Axel (Wish)

Axel wants peace but when he says, "I wish for pi~," the doctor that fixed him up shocked him so Axel said, "I wish for pi~ahhhh!" (pizza)

Mr. Slam (Wish)

Simon wants to be reborn but gets reborn as a baby.

Crimson Fury (Wish)

Agent Smith didn't wish for anything but arrests Calypso instead.

HammerHead (Wish)

Catfish wants to challenge Calypso one-on-one in the woods. Calypso sets up a trap and kills Catfish.

Cousin Eddy (Wish)

Cousin Eddy wants a new RV.

ATV (Wish)

Gene wants to be popular with all the girls but when the wish is granted, Gene is overrun with girls.

Dark Tooth (Wish)

No Wish. Marcus and Needles climb up Tower Tooth and they start to drive it.

13.) Mini-Games

Big Blue Stadium Mini-Game

Name: Demolition Derby

Where: Go in the NE room (When the tail end of your car is facing the band and you are close to the band) then look for a room with two glass walls on one side and one on the other. The teleporter is in there.

What to do: Ram five taxicabs.

Which vehicle is suggested: High-handling vehicle such as Grasshopper

Los Angeles Mini-Game

Name: Freeway Slalom

Where: Near Studio #12

What to do: Survive the track by avoiding obstacles

Which vehicle is suggested: Mr. Grimm

Paris Mini-Game

Name: Chopper Shot

Where: Near the Eiffel Tower (Destroy a wall to enter)

What to do: Destroy all the choppers.

Which vehicle is suggested: Any vehicle

Egypt Mini-Game

Name: Balance Beam

Where: Behind the door between two big statues.

What to do: Finish the course

Which vehicle is suggested: High-handling vehicle such as Grasshopper

Roman Ruins Mini-Game

Name: Top Down Driver

Where: On the second layer of the arena

What to do: Survive the track by avoiding obstacles

Which vehicle is suggested: Mr. Grimm, Grasshopper, Twister

Russia Mini-Game

Name: Shooting Rink

Where: Inside the bell

What to do: Shoot tanks with your machine gun

Which vehicle is suggested: Mr. Grimm

Greece Mini-Game

Name: Jump Skill

Where: In the big hole of the ship. Drive straight and stop before the clearing of the elevator. It is on the right.

What to do: Finish the course

Which vehicle is suggested: Warthog

Monaco Mini-Game

Name: Death Race

Where: Near a Remote bomb pickup

What to do: Survive two laps while destroying 15 cars

Which vehicle is suggested: Mr. Grimm

Tokyo Streets Mini-Game

Name: Subway Gauntlet

Where: Across the Tokyo Tower

What to do: Destroy all the Sweet Tooth heads and collect the stars with a green border

Which vehicle is suggested: Any fast vehicle such as Twister

Tokyo Rooftops Mini-Game

Name: Sky Track

Where: Near the "TOKYO ltd." sign

What to do: Finish first

Which vehicle is suggested: Any fast vehicle such as Twister

14.) Unlockables

Big Blue Stadium - Weapons that you gathered

Los Angeles - Weapons that you gathered and Mr. Slam (under certain circumstances)

Paris - Weapons that you gathered and Paris Death Match (under certain circumstances)

Egypt - Weapons that you gathered and Egypt Death Match (under certain circumstances)

Roman Ruins - Weapons that you gathered and Rome Death Match (under certain circumstances)

Russia - Weapons that you gathered and Axel (under certain circumstances)

Greece - Weapons that you gathered and Greece Death Match (under certain circumstances)

Monaco - Weapons that you gathered and Crimson Fury (under certain circumstances)

Tokyo Streets - Weapons that you gathered and Tokyo Death Match (under certain circumstances)

Tokyo Rooftops - Weapons that you gathered and Hammerhead (under certain circumstances)

15.) Cheats

Killer Weapons: X(2), Up(2), L+R

Invincibility: Right, Left, Down, Up, L+R

Infinite Weapons: Triangle(2), Down(2), L+R

Mega Guns: X, Triangle, X, Triangle, L+R

Weapons for Health: Triangle, X, Square, Circle, L+R

Unlock primed*: Up, X, Up, X, L+R

Note: Execute During Gameplay

* Only effective in story mode when you have no weapons

16.) Acknowledgments

I want to thank the following:

The following for developing the different Twisted Metals:

SingleTrac

989 Studios

Incognito Inc.

Eat Sleep Play

The following for publishing the different Twisted Metals:

SCEA

SCEE

SCEI

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989 Studios

SCE Australia

gamewinners.com for the cheats

gamefaqs.com for the years of the Twisted Metal games

The sites below for posting this FAQ

You for reading this

I am always up for updates for any FAQs that I post, so if you want to have me update this, just email me* your GameFAQs name and the update at the address below.

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To reach me, just email me at jagdogger2525@yahoo.com.

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Hope you are successful with this game and as of now, see you later.
