

DarkStalkers Chronicle: The Chaos Tower Tower FAQ

by jygting

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Vampire Chronicle: The Chaos Tower
Tower FAQ
Version 2.0
September 6, 2006

Created by: jygting
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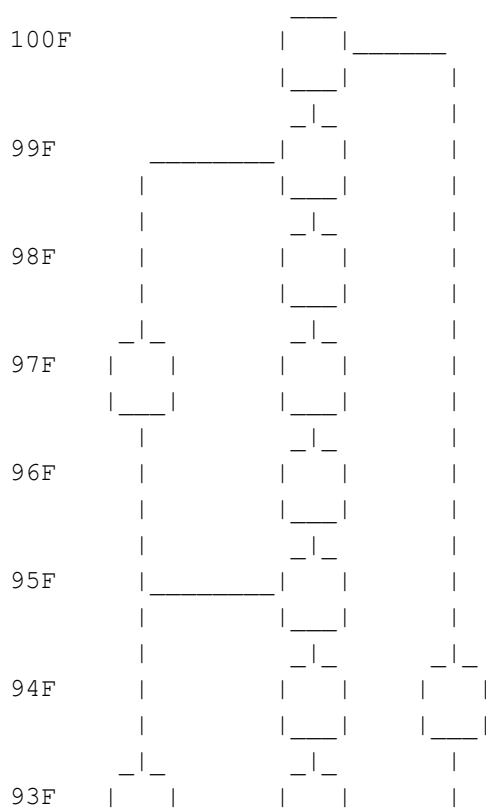
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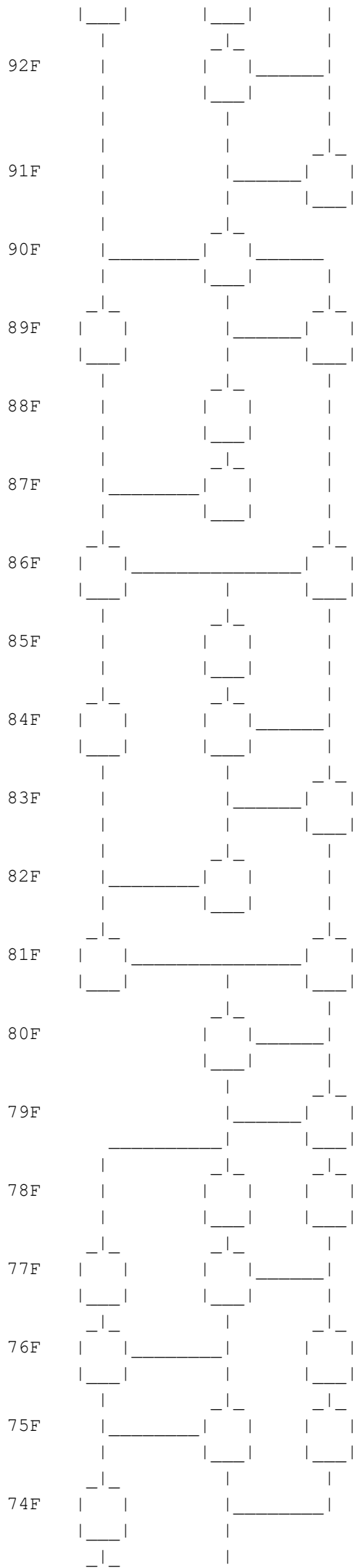
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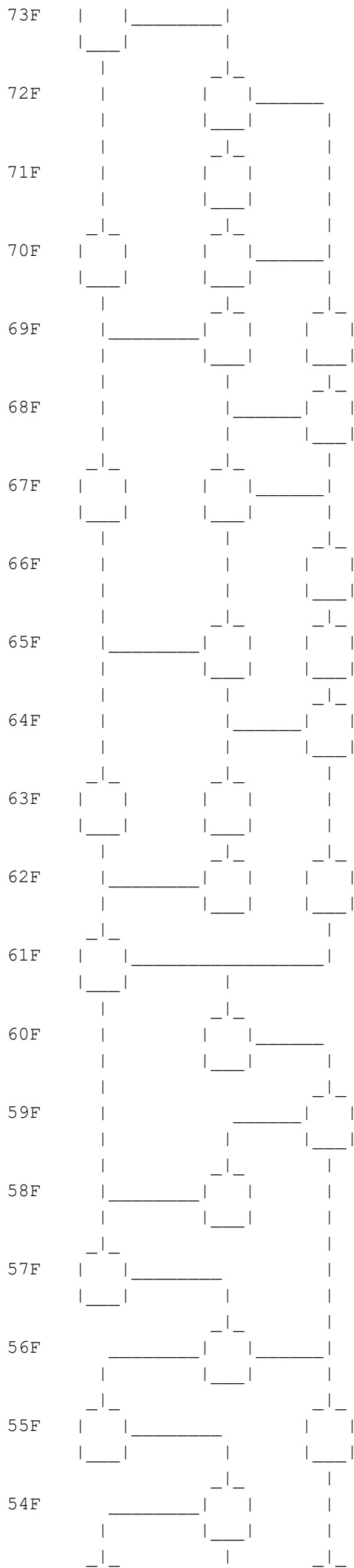
1. Author's Note

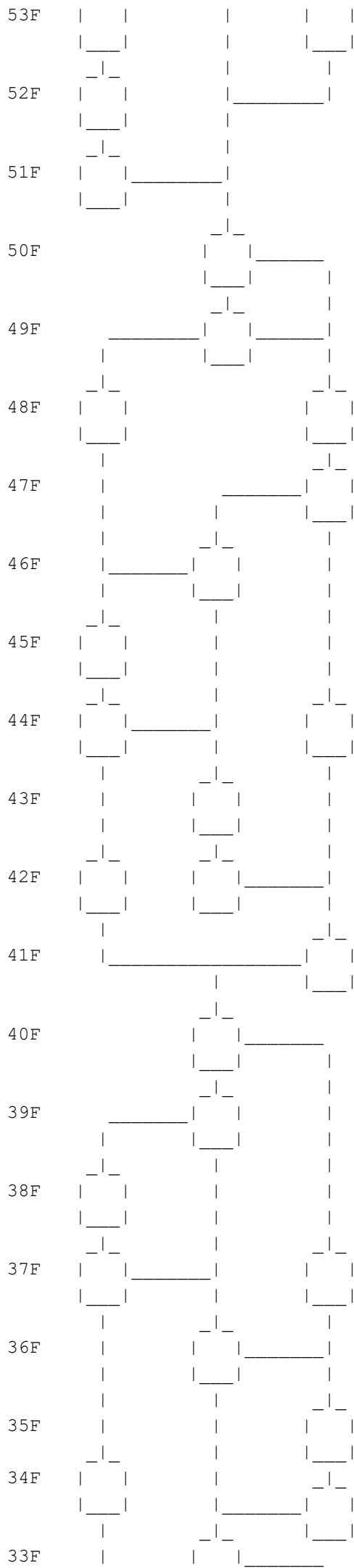
Heya!! Welcome to our Tower FAQ!! In this guide, we'll just show the full details of the Tower mode itself so then, let's get mosey!

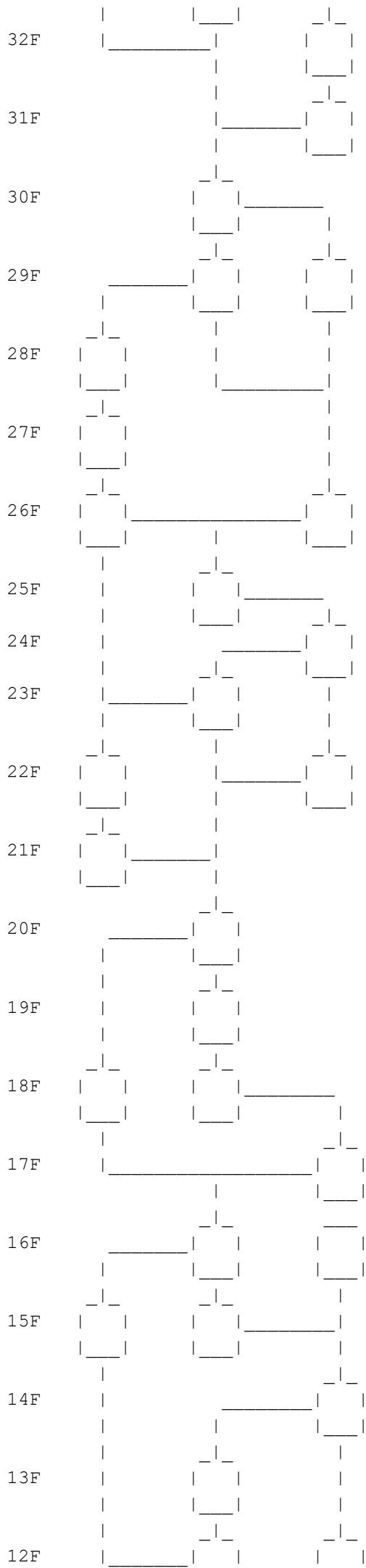
2. Chaos Tower Chart

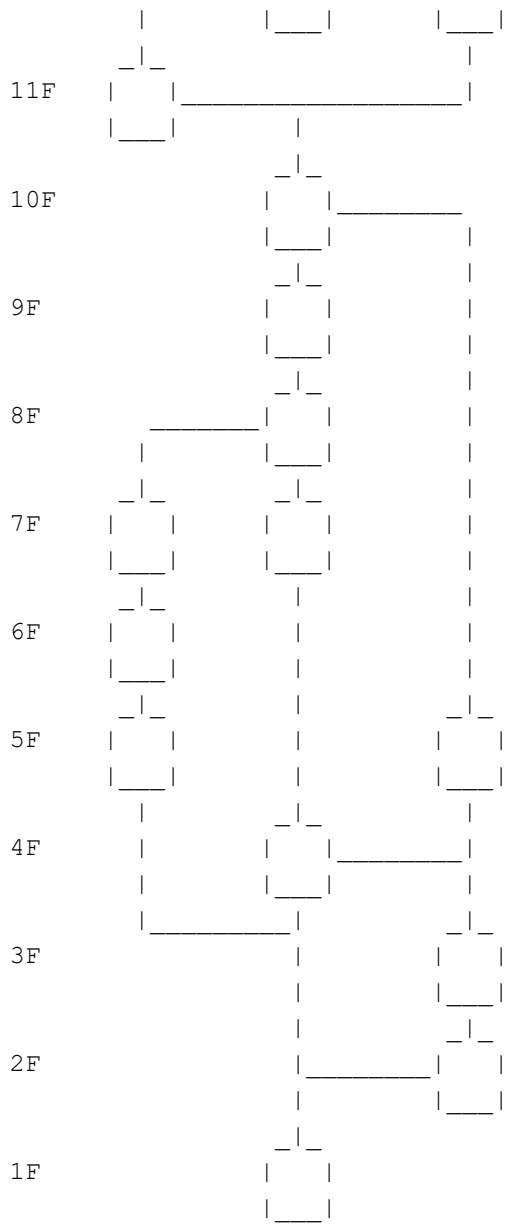












 3. The Tower Challenge!!

 1st Floor

Floor: 1F-2 (Starting Point)

Versus: Bulleta

Type: Savior 2

Difficulty: 1/8

Proceed to:

-Floor 5F-1

Condition: Defeat opponent using EX Move

-Floor 4F-2

Condition: Defeat opponent using Special Move

-Floor 3F-3

Condition: Clear Battle

2nd Floor

Floor: 2F-3
Versus: Demitri
Type: Vampire
Difficulty: 1/8

Proceed to:
-Floor 3F-3
Condition: Clear Battle

3rd Floor

Floor: 3F-3
Versus: Gallon
Type: Hunter
Difficulty: 1/8

Proceed to:
-Floor 5F-3
Condition: Gain a Perfect Victory

-Floor 4F-2
Condition: Clear Battle

4th Floor

Floor: 4F-2
Versus: Victor
Type: Savior
Difficulty: 1/8

Proceed to:
-Floor 7F-2
Condition: Defeat opponent using EX Move

-Floor 5F-1
Condition: Clear Battle

>Additional Condition: Punches are disabled

You'll receive Illustration No. 60

5th Floor

Floor: 5F-1
Versus: Zabel
Type: Savior 2
Difficulty: 1/8

Procced to:
-Floor 6F-1
Condition: Clear Battle

Floor: 5F-3
Versus: Morrigan (50% Life Bar)
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 10F-2
Condition: Defeat opponent using Guard Cancel

-Floor 7F-2
Condition: Clear Battle

6th Floor

Floor: 6F-1
Versus: Felicia
Type: Vampire
Difficulty: 2/8

Proceed to:
-Floor 7F-1
Condition: Clear Battle

You'll recieve Illustration No. 13

7th Floor

Floor: 7F-1
Versus: Aulbath
Type: Hunter
Difficulty: 2/8

Proceed to:
-Floor 8F-2
Condition: Clear Battle

Floor: 7F-2
Versus: Anakaris
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 8F-2
Condition: Clear Battle

8th Floor

Floor: 8F-2

Versus: Lilith

Type: Savior 2

Difficulty: 3/8

Proceed to:

-Floor 9F-2

Condition: Clear Battle

>Additional Condition: Kicks are disabled

9th Floor

Floor: 9F-2

Versus: Bishamon

Type: Savior

Difficulty: 3/8

Proceed to:

-Floor 10F-2

Condition: Clear Battle

You'll receive Illustration No. 61

10th Floor

Floor: 10F-2

Versus: Victor

Type: Hunter

Difficulty: 6/8

Proceed to:

-Floor 12F-3

Condition: Defeat opponent in 10 seconds

-Floor 11F-1

Condition: Clear Battle

You'll receive Illustration No. 71

11th Floor

Floor: 11F-1

Versus: Sasquatch

Type: Vampire

Difficulty: 2/8

Proceed to:

-Floor 15F-1

Condition: Defeat opponent using Dark Force

-Floor 12F-2

Condition: Clear Battle

>Additional Condition: Punches are disabled

You'll receive Illustration No. 19

12th Floor

Floor: 12F-2

Versus: Phobos

Type: Hunter

Difficulty: 2/8

Proceed to:

-Floor 13F-2

Condition: Clear Battle

Floor: 12F-3

Versus: Lei-Lei (50% Life Bar)

Type: Hunter

Difficulty: 3/8

Proceed to:

-Floor 14F-3

Condition: Clear Battle

>Additional Condition: Jumping is disabled

13th Floor

Floor: 13F-2

Versus: Pyron

Type: Vampire

Difficulty: 2/8

Proceed to:

-Floor 14F-3

Condition: Clear Battle

>Additional Condition: Guarding is disabled

You'll receive Illustration No. 23

14th Floor

Floor: 14F-3

Versus: Donovan
Type: Hunter
Difficulty: 2/8

Proceed to:

-Floor 16F-3

Condition: Defeat opponent when the timer hits less than 10 seconds left

-Floor 15F-2

Condition: Clear Battle

You'll receive Illustration No. 45

15th Floor

Floor: 15F-1
Versus: Q-Bee
Type: Hunter
Difficulty: 3/8

Proceed to:

-Floor 16F-2

Condition: Clear Battle

Floor: 15F-2
Versus: Sasquatch
Type: Hunter
Difficulty: 3/8

Proceed to:

-Floor 16F-2

Condition: Clear Battle

You'll receive Illustration No. 47

16th Floor

Floor: 16F-2
Versus: Aulbath
Type: Savior
Difficulty: 3/8

Proceed to:

-Floor 18F-1

Condition: Defeat opponent using Special Move

-Floor 17F-3

Condition: Clear Battle

You'll receive Illustration No. 65

Floor: 16F-3

Versus: None
Type: None
Difficulty: 0/8

>Life Gauge Recovery+10% to all

17th Floor

Floor: 17F-3
Versus: Oboro Bishamon
Type: Savior 2
Difficulty: 2/8

Proceed to:
-Floor 18F-2
Condition: Clear Battle

18th Floor

Floor: 18F-1
Versus: Bulleta
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 20F-2
Condition: Clear Battle

Floor: 18F-2
Versus: Gallon
Type: Vampire
Difficulty: 2/8

Procced to:
-Floor 19F-2
Condition: Clear Battle

You'll recieve Illustration No. 3

19th Floor

Floor: 19F-2
Versus: Zabel
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 20F-2
Condition: Clear Battle

You'll receive Illustration No. 7

20th Floor

Floor: 20F-2

Versus: Bulleta (2 Life Bars)

Type: Savior 2

Difficulty: 5/8

Proceed to:

-Floor 22F-3

Condition: Defeat opponent in 10 seconds

-Floor 23F-2

Condition: Defeat opponent using EX Move

-Floor 21F-1

Condition: Clear Battle

You'll receive Illustration No. 74

21st Floor

Floor: 21F-1

Versus: Morrigan (2 Life Bars)

Type: Vampire

Difficulty: 2/8

Proceed to:

-Floor 22F-1

Condition: Clear Battle

>Additional Condition: Special Moves are disabled

22nd Floor

Floor: 22F-1

Versus: Anakaris

Type: Hunter

Difficulty: 2/8

Proceed to:

-Floor 26F-1

Condition: Gain a Perfect Victory

-Floor 23F-2

Condition: Clear Battle

Floor: 22F-3

Versus: Lei-Lei

Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 24F-3
Condition: Clear Battle

23rd Floor

Floor: 23F-2
Versus: Pyron
Type: Hunter
Difficulty: 2/8

Proceed to:
-Floor 24F-3
Condition: Clear Battle

You'll receive Illustration No. 51

24th Floor

Floor: 24F-3
Versus: Phobos (2 Life Bars)
Type: Vampire
Difficulty: 2/8

Proceed to:
-Floor 26F-3
Condition: Defeat opponent without using Punches

-Floor 25F-2
Condition: Clear Battle

>Additional Condition: Throwing is disabled

You'll receive Illustration No. 21

25th Floor

Floor: 25F-2
Versus: Felicia
Type: Savior
Difficulty: 4/8

Proceed to:
-Floor 26F-3
Condition: Defeat opponent without using Kicks

-Floor 26F-1
Condition: Clear Battle

26th Floor

Floor: 26F-1
Versus: Bishamon
Type: Hunter
Difficulty: 3/8

Proceed to:
-Floor 27F-1
Condition: Clear Battle

Floor: 26F-3
Versus: Lilith (50% Life Bar)
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 29F-3
Condition: Defeat opponent when the timer hits less than 20 seconds left

-Floor 29F-2
Condition: Clear Battle

27th Floor

Floor: 27F-1
Versus: Jedah
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 28F-1
Condition: Clear Battle

28th Floor

Floor: 28F-1
Versus: Donovan
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 29F-2
Condition: Clear Battle

29th Floor

Floor: 29F-2
Versus: Demitri
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 30F-2
Condition: Clear Battle

You'll receive Illustration No. 25

Floor: 29F-3
Versus: None
Type: None
Difficulty: 0/8

>Life Gauge Recovery+30% to all

30th Floor

Floor: 30F-2
Versus: Lilith (2 Life Bars)
Type: Savior
Difficulty: 6/8

Proceed to:
-Floor 33F-2
Condition: Defeat opponent using ES Move

-Floor 34F-1
Condition: Gain a Perfect Victory

-Floor 31F-2
Condition: Clear Battle

You'll receive Illustration No. 75

31st Floor

Floor: 31F-3
Versus: Demitri
Type: Savior 2
Difficulty: 1/8

Proceed to:
-Floor 32F-3
Condition: Clear Battle

>Additional Condition: Jumping is disabled

32nd Floor

Floor: 32F-3

Versus: Lilith

Type: Hunter

Difficulty: 2/8

Proceed to:

-Floor 33F-2

Condition: Clear Battle

33rd Floor

Floor: 33F-2

Versus: Donovan

Type: Vampire

Difficulty: 2/8

Proceed to:

-Floor 36F-2

Condition: Defeat opponent using EX Move

-Floor 34F-3

Condition: Clear Battle

34th Floor

Floor: 34F-1

Versus: Phobos

Type: Hunter

Difficulty: 3/8

Proceed to:

-Floor 37F-1

Condition: Clear Battle

Floor: 34F-3

Versus: Pyron (2 Life Bars)

Type: Savior

Difficulty: 2/8

Proceed to:

-Floor 35F-3

Condition: Clear Battle

35th Floor

Floor: 35F-3

Versus: Oboro Bishamon

Type: Savior 2
Difficulty: 3/8

Proceed to:
-Floor 37F-3
Condition: Gain a Cheap Finish Victory

-Floor 36F-3
Condition: Clear Battle

36th Floor

Floor: 36F-2
Versus: Bulleta
Type: Savior
Difficulty: 4/8

Proceed to:
-Floor 39F-2
Condition: Gain a Perfect Victory

-Floor 37F-1
Condition: Clear Battle

You'll receive Illustration No. 53

37th Floor

Floor: 37F-1
Versus: Gallon
Type: Hunter
Difficulty: 3/8

Procced to:
-Floor 38F-1
Condition: Clear Battle

>Additional Condition: Dashing is disabled

Floor: 37F-3
Versus: Bishamon
Type: Vampire
Difficulty: 4/8

Proceed to:
-Floor 40F-2
Condition: Clear Battle

You'll receive Illustration No. 15

38th Floor

Floor: 38F-1
Versus: Zabel (2 Life Bars)
Type: Hunter
Difficulty: 3/8

Proceed to:
-Floor 39F-2
Condition: Clear Battle

You'll receive Illustration No. 33

39th Floor

Floor: 39F-2
Versus: Lei-Lei
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 40F-2
Condition: Clear Battle

You'll receive Illustration No. 32

40th Floor

Floor: 40F-2
Versus: Demitri (2 Life Bars)
Type: Savior 2
Difficulty: 6/8

Proceed to:
-Floor 42F-1
Condition: Gain a Perfect Victory

-Floor 41F-3
Condition: Clear Battle

You'll receive Illustration No. 76

41st Floor

Floor: 41F-3
Versus: Aulbath
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 44F-3

Condition: Defeat opponent using Special Move

-Floor 42F-2

Condition: Clear Battle

You'll receive Illustration No. 17

42nd Floor

Floor: 42F-1

Versus: Morrigan

Type: Hunter

Difficulty: 4/8

Proceed to:

-Floor 44F-1

Condition: Clear Battle

You'll receive Illustration No. 35

Floor: 42F-2

Versus: Anakaris

Type: Vampire

Difficulty: 3/8

Proceed to:

-Floor 43F-2

Condition: Clear Battle

You'll receive Illustration No. 11

43rd Floor

Floor: 43F-2

Versus: Felicia (2 Life Bars)

Type: Hunter

Difficulty: 2/8

Proceed to:

-Floor 46F-2

Condition: Defeat opponent without using Punches

-Floor 44F-1

Condition: Clear Battle

You'll receive Illustration No. 39

44th Floor

Floor: 44F-1

Versus: Aulbath
Type: Hunter
Difficulty: 4/8

Procced to:
-Floor 45F-1
Condition: Clear Battle

You'll receive Illustration No. 43

Floor: 44F-3
Versus: Sasquatch
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 47F-3
Condition: Clear Battle

You'll receive Illustration No. 67

45th Floor

Floor: 45F-1
Versus: Q-Bee (50% Life Bar)
Type: Vampire
Difficulty: 5/8

Proceed to:
-Floor 48F-1
Condition: Defeat opponent using Dark Force

-Floor 46F-2
Condition: Clear Battle

46th Floor

Floor: 46F-2
Versus: Jedah
Type: Hunter
Difficulty: 3/8

Proceed to:
-Floor 47F-3
Condition: Clear Battle

>Additional Condition: Special Moves are disabled

47th Floor

Floor: 47F-3
Versus: Victor
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 48F-3
Condition: Clear Battle

You'll receive Illustration No. 5

48th Floor

Floor: 48F-1
Versus: None
Type: None
Difficulty: 0/8

>Life Gauge Recovery+20% to all

Floor: 48F-3
Versus: Demitri
Type: Vampire
Difficulty: 2/8

Proceed to:
-Floor 50F-2
Condition: Defeat opponent using Guard Cancel

-Floor 49F-2
Condition: Clear Battle

>Additional Condition: Throwing is disabled

You'll receive Illustration No. 2

49th Floor

Floor: 49F-2
Versus: Donovan
Type: Savior 2
Difficulty: 5/8

Proceed to:
-Floor 50F-2
Condition: Clear Battle

50th Floor

Floor: 50F-2

Versus: Morrigan
Type: Savior 2
Difficulty: 7/8

Proceed to:

-Floor 54F-2

Condition: Defeat opponent in 5 seconds

-Floor 53F-3

Condition: Defeat opponent without using Punches

-Floor 51F-1

Condition: Clear Battle

You'll receive Illustration No. 72

51st Floor

Floor: 51F-1

Versus: Lilith

Type: Savior

Difficulty: 2/8

Proceed to:

-Floor 52F-1

Condition: Clear Battle

You'll receive Illustration No. 56

52nd Floor

Floor: 52F-1

Versus: Phobos

Type: Vampire

Difficulty: 2/8

Proceed to:

-Floor 53F-1

Condition: Clear Battle

You'll receive Illustration No. 22

53rd Floor

Floor: 53F-1

Versus: Q-Bee

Type: Savior

Difficulty: 3/8

Proceed to:

-Floor 54F-2

Condition: Clear Battle

You'll receive Illustration No. 54

Floor: 53F-3

Versus: Oboro Bishamon

Type: Savior 2

Difficulty: 2/8

Proceed to:

-Floor 55F-3

Condition: Clear Battle

54th Floor

Floor: 54F-2

Versus: Victor

Type: Hunter

Difficulty: 3/8

Proceed to:

-Floor 55F-1

Condition: Clear Battle

You'll receive Illustration No. 29

55th Floor

Floor: 55F-1

Versus: Gallon

Type: Vampire

Difficulty: 4/8

Proceed to:

-Floor 56F-2

Condition: Clear Battle

>Additional Condition: Punches are disabled

You'll receive Illustration No. 4

Floor: 55F-3

Versus: Donovan (2 Life Bars)

Type: Hunter

Difficulty: 2/8

Proceed to:

-Floor 57F-3

Condition: Defeat opponent using EX Move

-Floor 56F-2

Condition: Clear Battle

>Additional Condition: Kicks are disabled

You'll receive Illustration No. 46

56th Floor

Floor: 56F-2
Versus: Zabel
Type: Savior
Difficulty: 3/8

Proceed to:
-Floor 57F-1
Condition: Clear Battle

You'll receive Illustration No. 66

57th Floor

Floor: 57F-1
Versus: Demitri (50% Life Bar)
Type: Savior 2
Difficulty: 5/8

Proceed to:
-Floor 61F-1
Condition: Gain a Perfect Victory

-Floor 58F-2
Condition: Clear Battle

>Additional Condition: Guarding is disabled

You'll receive Illustration No. 58

Floor: 57F-3
Versus: None
Type: None
Difficulty: 0/8

>Life Gauge Recovery+50% to all

58th Floor

Floor: 58F-2
Versus: Bishamon
Type: Vampire
Difficulty: 4/8

Proceed to:
-Floor 59F-3
Condition: Clear Battle

You'll receive Illustration No. 16

59th Floor

Floor: 59F-3
Versus: Anakaris
Type: Savior
Difficulty: 4/8

Proceed to:
-Floor 60F-2
Condition: Clear Battle

You'll receive Illustration No. 59

60th Floor

Floor: 60F-2
Versus: Jedah (3 Life Bars...a little tough to beat)
Type: Savior
Difficulty: 5/8

Proceed to:
-Floor 62F-3
Condition: Defeat opponent using EX Move

-Floor 61F-1
Condition: Clear Battle

You'll receive Illustration No. 78

61st Floor

Floor: 61F-1
Versus: Felicia (2 Life Bars)
Type: Hunter
Difficulty: 2/8

Proceed to:
-Floor 63F-1
Condition: Defeat opponent using Special Move

-Floor 62F-2
Condition: Clear Battle

You'll receive Illustration No. 40

62nd Floor

Floor: 62F-2
Versus: Q-Bee
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 63F-2
Condition: Clear Battle

>Additional Condition: Throwing is disabled

Floor: 62F-3
Versus: Morrigan
Type: Vampire
Difficulty: 2/8

Proceed to:
-Floor 64F-3
Condition: Clear Battle

You'll receive Illustration No. 10

63rd Floor

Floor: 63F-1
Versus: Victor
Type: Vampire
Difficulty: 4/8

Proceed to:
-Floor 67F-1
Condition: Defeat opponent when the timer hits less than 5 seconds left

-Floor 65F-2
Condition: Clear Battle

You'll receive Illustration No. 6

Floor: 63F-2
Versus: Sasquatch
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 65F-2
Condition: Gain a Perfect Victory

-Floor 64F-3
Condition: Clear Battle

You'll receive Illustration No. 48

64th Floor

Floor: 64F-3
Versus: Zabel
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 65F-3
Condition: Clear Battle

You'll receive Illustration No. 34

65th Floor

Floor: 65F-2
Versus: Gallon (50% Life Bar)
Type: Savior
Difficulty: 5/8

Proceed to:
-Floor 67F-2
Condition: Clear Battle

You'll receive Illustration No. 64

Floor: 65F-3
Versus: Lei-Lei
Type: Savior
Difficulty: 4/8

Proceed to:
-Floor 66F-3
Condition: Clear Battle

You'll receive Illustration No. 63

66th Floor

Floor: 66F-3
Versus: Phobos
Type: Hunter
Difficulty: 5/8

Proceed to:
-Floor 67F-2
Condition: Clear Battle

You'll receive Illustration No. 50

67th Floor

Floor: 67F-1

Versus: Jedah

Type: Vampire

Difficulty: 4/8

Proceed to:

-Floor 70F-1

Condition: Gain a Perfect Victory

-Floor 69F-2

Condition: Clear Battle

Floor: 67F-2

Versus: Bulleta

Type: Vampire

Difficulty: 4/8

Proceed to:

-Floor 69F-2

Condition: Defeat opponent using ES Move

-Floor 68F-3

Condition: Clear Battle

68th Floor

Floor: 68F-3

Versus: Anakaris

Type: Vampire

Difficulty: 3/8

Proceed to:

-Floor 69F-3

Condition: Clear Battle

You'll receive Illustration No. 12

69th Floor

Floor: 69F-2

Versus: Pyron (50% Life Bar)

Type: Vampire

Difficulty: 4/8

Proceed to:

-Floor 70F-2

Condition: Clear Battle

You'll receive Illustration No. 24

Floor: 69F-3

Versus: Victor (2 Life Bars)

Type: Hunter

Difficulty: 4/8

Proceed to:

-Floor 72F-2

Condition: Gain a Perfect Victory

-Floor 70F-2

Condition: Clear Battle

You'll receive Illustration No. 29

70th Floor

Floor: 70F-1

Versus: Oboro Bishamon (1 1/2 Life Bar)

Type: Savior 2

Difficulty: 5/8

Proceed to:

-Floor 73F-1

Condition: Clear Battle

Floor: 70F-2

Versus: Lei-Lei (2 Life Bars)

Type: Savior 2

Difficulty: 6/8

Proceed to:

-Floor 71F-2

Condition: Clear Battle

You'll receive Illustration No. 80

71st Floor

Floor: 71F-2

Versus: None

Type: None

Difficulty: 0/8

>Life Gauge Recovery+30% to all

72nd Floor

Floor: 72F-2
Versus: Bulleta (2 Life Bars)
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 75F-2
Condition: Defeat opponent in 10 seconds

-Floor 75F-3
Condition: Defeat opponent using EX Move

-Floor 73F-1
Condition: Clear Battle

73rd Floor

Floor: 73F-1
Versus: Gallon
Type: Savior
Difficulty: 5/8

Proceed to:
-Floor 74F-1
Condition: Clear Battle

74th Floor

Floor: 74F-1
Versus: Phobos
Type: Savior
Difficulty: 4/8

Proceed to:
-Floor 75F-2
Condition: Clear Battle

You'll receive Illustration No. 69

75th Floor

Floor: 75F-2
Versus: Donovan
Type: Vampire
Difficulty: 4/8

Proceed to:
-Floor 77F-2
Condition: Defeat opponent in 10 seconds

-Floor 76F-1
Condition: Clear Battle

Floor: 75F-3
Versus: Zabel (2 Life Bars)
Type: Hunter
Difficulty: 6/8

Proceed to:
-Floor 76F-3
Condition: Clear Battle

>Additional Condition: Dashing is disabled

76th Floor

Floor: 76F-1
Versus: Morrigan
Type: Hunter
Difficulty: 5/8

Proceed to:
-Floor 77F-1
Condition: Clear Battle

You'll receive Illustration No. 36

Floor: 76F-3
Versus: Aulbath (50% Life Bar)
Type: Vampire
Difficulty: 5/8

Proceed to:
-Floor 78F-3
Condition: Defeat opponent using SP EX Move[1]

-Floor 77F-2
Condition: Clear Battle

You'll receive Illustration No. 18

[1] About the SP EX Move, you must perform the character's "original" EX Move(s). Here are the following EX Moves that you need to perform (tried and tested on some characters but some aren't tried and tested yet):

	Vampire	Hunter	Savior	Savior 2
Gallon	Beast Cannon	Dragon Cannon	Razor Slice	Razor Slice
Lilith	Luminous Illusion	Splendor Love	Gloomy Puppet Show	
Morrigan	<-----Darkness Illusion----->			

If you know some more, please e-mail us. Thanks!

77th Floor

Floor: 77F-1

Versus: Anakaris

Type: Hunter

Difficulty: 4/8

Proceed to:

-Floor 78F-2

Condition: Clear Battle

You'll receive Illustration No. 38

Floor: 77F-2

Versus: Felicia

Type: Vampire

Difficulty: 5/8

Proceed to:

-Floor 78F-2

Condition: Clear Battle

You'll receive Illustration No. 14

78th Floor

Floor: 78F-2

Versus: Bishamon (1 1/2 Life Bar)

Type: Vampire

Difficulty: 4/8

Proceed to:

-Floor 80F-2

Condition: Defeat opponent in 20 seconds

-Floor 79F-3

Condition: Clear Battle

Floor: 78F-3

Versus: None

Type: None

Difficulty: 0/8

>Life Gauge Recovery+100% to all

79th Floor

Floor: 79F-3

Versus: Demitri

Type: Hunter

Difficulty: 4/8

Proceed to:
-Floor 81F-3
Condition: Defeat opponent without using Punches

-Floor 80F-2
Condition: Clear Battle

You'll receive Illustration No. 26

80th Floor

Floor: 80F-2
Versus: Sasquatch (2 Life Bars)
Type: Savior 2
Difficulty: 7/8

Proceed to:
-Floor 81F-3
Condition: Defeat opponent using EX Move

-Floor 81F-1
Condition: Clear Battle

You'll receive Illustration No. 83

81st Floor

Floor: 81F-1
Versus: Zabel
Type: Vampire
Difficulty: 3/8

Proceed to:
-Floor 84F-1
Condition: Defeat opponent using ES Move

-Floor 82F-2
Condition: Clear Battle

You'll receive Illustration No. 8

Floor: 81F-3
Versus: Bulleta (1 1/2 Life Bar)
Type: Vampire
Difficulty: 4/8

Proceed to:
-Floor 83F-3
Condition: Clear Battle

82nd Floor

Floor: 82F-2

Versus: Aulbath

Type: Hunter

Difficulty: 5/8

Proceed to:

-Floor 84F-2

Condition: Defeat opponent using Special Move

-Floor 83F-3

Condition: Clear Battle

You'll receive Illustration No. 44

83rd Floor

Floor: 83F-3

Versus: Felicia (2 Life Bars)

Type: Savior 2

Difficulty: 4/8

Proceed to:

-Floor 86F-3

Condition: Defeat opponent using ES Move

-Floor 84F-2

Condition: Clear Battle

84th Floor

Floor: 84F-1

Versus: Lilith

Type: Hunter

Difficulty: 5/8

Proceed to:

-Floor 86F-1

Condition: Clear Battle

>Additional Condition: Kicks are disabled

Floor: 84F-2

Versus: Jedah

Type: Vampire

Difficulty: 5/8

Proceed to:

-Floor 85F-2

Condition: Clear Battle

>Additional Condition: Jumping is disabled

85th Floor

Floor: 85F-2

Versus: Morrigan (1 1/2 Life Bar)

Type: Vampire

Difficulty: 6/8

Proceed to:

-Floor 86F-3

Condition: Defeat opponent using ES Move

-Floor 86F-1

Condition: Clear Battle

86th Floor

Floor: 86F-1

Versus: Pyron (50% Life Bar)

Type: Hunter

Difficulty: 6/8

Proceed to:

-Floor 89F-1

Condition: Defeat opponent when the timer hits less than 5 seconds left

-Floor 87F-2

Condition: Clear Battle

You'll receive Illustration No. 52

Floor: 86F-3

Versus: Bishamon

Type: Hunter

Difficulty: 6/8

Proceed to:

-Floor 89F-3

Condition: Clear Battle

You'll receive Illustration No. 42

87th Floor

Floor: 87F-2

Versus: Sasquatch

Type: Vampire

Difficulty: 5/8

Proceed to:
-Floor 88F-2
Condition: Clear Battle

You'll receive Illustration No. 20

88th Floor

Floor: 88F-2
Versus: Gallon (2 Life Bars)
Type: Hunter
Difficulty: 4/8

Proceed to:
-Floor 90F-2
Condition: Defeat opponent using EX Move

-Floor 89F-3
Condition: Clear Battle

You'll receive Illustration No. 28

89th Floor

Floor: 89F-1
Versus: Morrigan
Type: Savior
Difficulty: 6/8

Proceed to:
-Floor 93F-1
Condition: Defeat opponent without using Kicks

-Floor 90F-2
Condition: Clear Battle

Floor: 89F-3
Versus: Gallon
Type: Savior
Difficulty: 5/8

Proceed to:
-Floor 90F-2
Condition: Clear Battle

90th Floor

Floor: 90F-2
Versus: Bishamon (2 Life Bars)
Type: Savior 2

Difficulty: 8/8 (Prepare for a tough fight)

Proceed to:

-Floor 92F-2

Condition: Defeat opponent using Guard Cancel

-Floor 91F-3

Condition: Clear Battle

You'll receive Illustration No. 87

91st Floor

Floor: 91F-3

Versus: Anakaris

Type: Vampire

Difficulty: 6/8

Proceed to:

-Floor 94F-3

Condition: Defeat opponent when the timer hits less than 5 seconds left

-Floor 92F-2

Condition: Clear Battle

You'll receive Illustration No. 77

92nd Floor

Floor: 92F-2

Versus: None

Type: None

Difficulty: 0/8

>Life Gauge Recovery+50% to all

93rd Floor

Floor: 93F-1

Versus: Demitri (2 Life Bars)

Type: Vampire

Difficulty: 7/8

Proceed to:

-Floor 97F-1

Condition: Defeat opponent without using Punches

-Floor 95F-2

Condition: Clear Battle

You'll receive Illustration No. 79

Floor: 93F-3
Versus: Jedah
Type: Savior
Difficulty: 6/8

Proceed to:
-Floor 94F-2
Condition: Clear Battle

94th Floor

Floor: 94F-2
Versus: Zabel (2 Life Bars)
Type: Savior
Difficulty: 7/8

Proceed to:
-Floor 95F-2
Condition: Clear Battle

You'll receive Illustration No. 81

Floor: 94F-3
Versus: Oboro Bishamon (2 Life Bars)
Type: Savior 2
Difficulty: 7/8

Proceed to:
-Floor 100F-2
Condition: Defeat opponent using Special Move

-Floor 96F-2
Condition: Clear Battle

95th Floor

Floor: 95F-2
Versus: Q-Bee (3 Life Bars)
Type: Savior
Difficulty: 5/8

Proceed to:
-Floor 96F-2
Condition: Clear Battle

You'll receive Illustration No. 82

96th Floor

Floor: 96F-2
Versus: Aulbath (2 Life Bars)
Type: Savior
Difficulty: 8/8 (Annoying to beat!)

Proceed to:
-Floor 97F-2
Condition: Clear Battle

You'll receive Illustration No. 86

97th Floor

Floor: 97F-1
Versus: Donovan
Type: Savior
Difficulty: 7/8

Proceed to:
-Floor 99F-2
Condition: Clear Battle

Floor: 97F-2
Versus: Felicia (2 Life Bars)
Type: Savior 2
Difficulty: 8/8

Proceed to:
-Floor 98F-2
Condition: Clear Battle

>Additional Condition: Special Moves are disabled

You'll receive Illustration No. 85

98th Floor

Floor: 98F-2
Versus: Gallon (2 1/2 Life Bar)
Type: Savior 2
Difficulty: 7/8

Proceed to:
-Floor 99F-2
Condition: Clear Battle

You'll receive Illustration No. 84

99th Floor

Floor: 99F-2
Versus: Phobos (3 Life Bars)
Type: Savior 2
Difficulty: 8/8

Proceed to:
-Floor 100F-2
Condition: Clear Battle

You'll receive Illustration No. 73

100th Floor

Floor: 100F-2 (End Point)
Versus: Pyron (4 Life Bars.....he means business!)
Type: Vampire
Difficulty: 8/8 (He really DOES mean it!!)

-Oh-kay, no conditions are set, just beat the crap outta him and you win.
Just go rough on him like hell. After beating him and the credit roll,
you'll receive Illustration No. 88 and a Secret Page.

4. Version History

Version 1.0 (June 23, 2006)
Started making the Guide. Stopped at 44F (Tower Map) and challenge at 50th
Floor.

Version 2.0 (August 18, 2006)
Tower Graph is complete but the challenge stopped at 84th Floor. EDIT:
Guide is complete!

5. Credits

I wish to thank the following:

<Capcom>
For making this game!!

<You (the reader)>
For reading the Guide. Thanks!

<Neoseeker>
For posting my guide.

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