

# Virtua Tennis World Tour Walkthrough

by ProcessedGamer

Updated on Nov 17, 2007

Virtua Tennis: World Tour Guide for PSP

Version 1.0

by: ProcessedGamer

Any Comments, Questions, Corrections and Additions can be sent  
ProcessedGamer@googlemail.com

Version History: - 1.0 (Completed Guide)

Search - If your using a supported browser hold ctrl and f to open up the find feature. Type in the code beside the section your looking for to help find it.

Contents:- Introduction

- Starting Off
- World Tour Mode
- Training Games - Stroke Training - Disc Shooter [GMEDSC]
  - Tank Attack [GMETNK]
- Volley Training - Bulls Eye [GMEBLL]
  - Alien Force [GMEALN]
- Footwork Training - Stomper [GMESTP]
  - Danger Flags [GMEDGR]
- Serve Training - Pin Crasher [GMEPIN]
  - Prize Sniper [GMEPRZ]
- Shops Listing [SHOPSS]
- World Tour Tournaments [TOURNY]
- Ball Games - Blockbuster [BLKBST]
  - Fruit Dash [FRTDSH]
  - Blocker [BLOKER]
  - Balloon Smash [BALOON]

Introduction

Hi everyone right this is going to be my second ever FAQ. Firstly would like to compliment this game as I personally believe it is a solid successful game that has been put together very well. Anyway enough talking let us get on with the game.

Starting Off

Right starting off at the main menu there are 8 options to choose from consisting of: Quick Match - Jump into a quick match against com  
Tournament - Try to win singles and doubles tournaments!  
Exhibition - Play an exhibition match against com  
World Tour - Train and compete to become world #1!  
Ball Games - Try to beat the high scores  
Options - Configure your game settings  
Records - View your high scores  
Multiplayer - Create or join a game with friends

The main portion of the game is in the World Tour mode however you can visit the options menu first to change various settings and to change the games difficulty.

Note: The game defaults at the "easy" difficulty setting so if you are just starting out there is no need to go into the options menu.

## World Tour Mode

Ok if your starting a new game on World Tour you will first arrive at your character setup screen. Rename your player to whatever you want and complete the rest of the options to continue. You have to create two players one male and one female to participate in the different events later on.

Note: You can buy new gear later on in the game so don't worry if there is nothing you like.

After this you can select where you want your home and strangely enough even the middle of the sea is possible.

Ok now i'm going to guide you through the "constant icons" that will appear on your map. The "constant icons" as you can guess are always present unlike some "temporary icons" like tournaments that dissapear once they are over.

## Constant Icons

Home: You will find your home where ever you decided to place it. Inside you can check your players skills under the "Status" option. Press R1 to alternate between your players. The "Gear" option lets you change between your present and bought apparel and racquets. The "Rest" option will recover your players stamina always a good idea before entering a tournament. Finally the "Exit" option will retur you to the world map.

Shops: You will encounter quite a few shops as you progress through the game here you can buy new apparel, raquets and also sign a contract with a partner of the same sex which is necessary for doubles matches.

## Training Games

### Stroke Training

===[GMEDSC]=====

Disc Shooter: Ok there is a 4x4 panel of circles in front of your some white some black and a ball dispenser. Right the objective is to turn all the discs white. Additionally any black discs in between two white ones will be converted however vice versa also applies so be careful. The circle shot is a nice controlled shot which is useful for this task. You will get 100 points for each disc turned white plus any combos will add 100 to the previous score. E.g. if you flip the first disc you get 100 points, then the combo starts you get 100 points for the first disc in the combo, then 200 for the second, then 300 for the third and so on.

===[GMETNK]=====

Tank Attack: Ok the second stroke training is easier than the first, but it still isn't a free ride. You have 30 seconds to kill both the tanks by sending the balls back at them. When starting hold X and the analogue stick forward to pretty much guarantee death to the green tank. Then it's a case of lining your shots up with the red tank's path which is always a set route of left to right or vice versa. Kill both tanks to recieve full exp.

### Volley Training

===[GMEBLL]=====

Bulls Eye: Ok theres a target in the middle and you have to score 4000 points in 30 seconds to pass this challenge. Once again the circle shot works well for this challenge and so does square.

Scoring: Bulls Eye/Center/X10 - 500 points  
2nd Inner Ring/X5 - 250 points  
1st Inner Ring/X3 - 150 points  
Outer Ring/X1 - 50 points

===[GMEALN]=====

Alien Force: Quite similar to Tank Attack you have to destroy the machines that are firing tennis balls at you. Destroy them all to pass the challenge. If time is running out avoid holding down the shot button as it prolongs the animation wasting time.

Footwork Training

===[GMESTP]=====

Stomper: Ok you have got 25 seconds to crush the required amount of cans noted in the top left. To do this however you have to keep the ball in play while crushing the cans. Plan your next route in advance and aim your shot over there to keep the ball under control. The square shot works very well on this as it is a high, slow shot allowing you time to crush nearby cans. Crushing all the cans nets you a significant experience boost and ends your mini game early.

===[GMEDGR]=====

Danger Flags: Quite basic this game you have three lives to get all of the flags without being hit by a ball. Quick changes of direction will keep the dispensers guessing. After losing a life the already captured flags will not respawn so your work is not wasted.

Serve Training

===[GMEPIN]=====

Pin Crasher: This is one of the more fun mini games along with the other serve training game. For this you have a set amount of frames to knock down the necessary amount of pins noted in the top right. Each pin knocked down is one point. Pressing square or circle instead of X to serve adds spin to the ball. This works in tournaments as well.

===[GMEPRZ]=====

Prize Sniper: There is a conveyor belt rotating various items around in front of you and you have a set amount of balls to achieve a set score. The value of the item hit determines the score you will receive. For instance an antique plate is worth more than a flag.

Note: Sometimes if you hit the correct items in the correct order chaos will ensue on the belt and your score will go through the roof. It is uncertain what causes this at the moment any help in identifying how to do this trick would be much appreciated and you will receive full credit. Please email: ProcessedGamer@googlemail.com



Ti-Power 127 \$84,000 Power: Excellent  
Angle: Good  
Control: Good

NW-265 Ti \$86,000 Power: Very Good  
Angle: Good  
Control: Excellent

Extreme Ti 1000 \$88,000 Power: Excellent  
Angle: Good  
Control: Good

St-98 Classic \$90,000 Power: Good  
Angle: Excellent  
Control: Average

Apparel: Polo + Vest \$27,500  
Polo + Vest \$30,000  
Polo-Slim \$43,000  
Polo-Slim \$45,000  
Polo-Slim \$49,500  
Polo-Slim \$50,000  
Shorts \$30,000  
Pants \$45,000  
Pants \$80,000

Etc: Wristband \$2,000  
Wristband \$3,000  
Shoes \$50,000  
Shoes \$50,000  
Shoes \$50,000  
Shoes \$50,000

Stage: Singapore \$100,000

Caribou

Racquets: St-WH \$1,000 Power: Poor  
Angle: Poor  
Control: Poor

St-BK \$1,000 Power: Poor  
Angle: Poor  
Control: Poor

St-SV \$1,000 Power: Poor  
Angle: Poor  
Control: Poor

St-BL \$1,000 Power: Poor  
Angle: Poor  
Control: Poor

St-RD \$1,000 Power: Poor  
Angle: Poor  
Control: Poor

St.Pro-110 \$5,000 Power: Poor  
Angle: Poor  
Control: Poor

Apparel: Polo \$500  
Polo \$500  
Polo \$500  
Polo \$500  
Polo \$500  
T-Shirt \$5,000  
Shorts \$500  
Shorts \$500  
Shorts \$500

Etc: Wristband \$500  
Shoes \$6,000

Stage: Gold Coast \$10,000  
Casablanca \$10,000  
Vancouver \$10,000  
Rio de Janeiro \$10,000

Nomad

Racquets: Maximum-G 111 \$20,000 Power: Average  
Angle: Average  
Control: Average

Ms.F-92 \$21,000 Power: Average  
Angle: Average  
Control: Good

Mb-124H \$22,000 Power: Good  
Angle: Poor  
Control: Good

HD.Pro-503 \$23,000 Power: Good  
Angle: Poor  
Control: Poor

VonT 268 \$24,000 Power: Poor  
Angle: Good  
Control: Poor

CW-305 \$25,000 Power: Good  
Angle: Good  
Control: Average

Apparel: T-Shirt \$4,000  
T-Shirt \$4,300  
T-Shirt \$4,800  
Polo \$5,000  
Polo \$5,300  
Polo \$5,300  
Shorts \$4,700  
Shorts \$5,000  
Shorts \$5,300

Etc: Wristband \$2,000  
Wristband \$3,000  
Shoes \$6,000

Stage: Barcelona \$30,000  
Stockholm \$30,000

Berlin \$30,000

Moscow \$30,000

I will now cover the tournaments encountered on the World Tour mode and explain prize money won, amount of games, rounds etc.

===[TOURNY]=====

Evian Cup

Type: Women's Doubles

Rounds: 2

Games To Win: 3

Prize Money: \$40,000

Level: 2

Challengers I

Type: Men's Singles

Rounds: 2

Games To Win: 2

Prize Money: \$20,000

Level: 1

Australia Challenge

Type: Men's Singles

Rounds: 1

Games To Win: 6

Prize Money: \$140,000

Level: 4

Australia Challenge

Type: Women's Doubles

Rounds: 1

Games To Win: 6

Prize Money: \$120,000

Level: 4

Challengers II

Type: Women's Singles

Rounds: 2

Games To Win: 2

Prize Money: \$20,000

Level: 1

BNP Paribas World Doubles

Type: Men's Doubles

Rounds: 2

Games To Win: 3

Prize Money: \$36,000

Level: 2

Fila International

Type: Men's Doubles

Rounds: 2

Games To Win: 3

Prize Money: \$80,000

Level: 3

Fila International

Type: Women's Singles

Rounds: 3

Games To Win: 3  
Prize Money: \$81,000  
Level: 3

Challengers III

Type: Men's Doubles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level: 1

NTT Communication Ladies

Type: Women's Singles  
Rounds: 3  
Games To Win: 2  
Prize Money: \$33,000  
Level: 2

Wilson Grand Prix

Type: Women's Doubles  
Rounds: 2  
Games To Win: 3  
Prize Money: \$64,000  
Level: 3

Wilson Grand Prix

Type: Men's Singles  
Rounds: 3  
Games To Win: 3  
Prize Money: \$66,000  
Level: 3

Lufthansa Tennis Classic

Type: Men's Singles  
Rounds: 3  
Games To Win: 2  
Prize Money: \$30,000  
Level: 2

French Cup

Type: Women's Singles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$180,000  
Level: 4

French Cup

Type: Men's Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$160,000  
Level: 4

Challengers IV

Type: Women's Doubles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level: 1



English Trophy  
Type: Women's Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$200,000  
Level: 4

Fossil Doubles Challenge  
Type: Men's Doubles  
Rounds: 2  
Games To Win: 3  
Prize Money: \$48,000  
Level: 2

English Trophy  
Type: Men's Singles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$220,000  
Level: 4

Challengers V  
Type: Men's Singles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level: 1

Lufthansa Challenge  
Type: Women's Doubles  
Rounds: 2  
Games To Win: 3  
Prize Money: \$72,000  
Level: 3

Lufthansa Challenge  
Type: Men's Doubles  
Rounds: 2  
Games To Win: 3  
Prize Money: \$70,000  
Level: 3

Honda Women's Hardcourt  
Type: Women's Singles  
Rounds: 3  
Games To Win: 2  
Prize Money: \$45,000  
Level: 2

US Super Tennis  
Type: Men's Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$240,000  
Level: 4

US Super Tennis  
Type: Women's Singles  
Rounds: 1  
Games To Win: 6

Prize Money: \$260,000  
Level: 4

Challengers VI  
Type: Women's Singles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level:1

Wilson Cup  
Type: Women's Doubles  
Rounds: 2  
Games To Win: 3  
Prize Money: \$50,000  
Level: 2

Volvo Open  
Type: Men's Singles  
Rounds: 3  
Games To Win: 3  
Prize Money: \$78,000  
Level: 3

Volvo Open  
Type: Women's Singles  
Rounds: 3  
Games To Win: 3  
Prize Money: \$75,000  
Level: 3

Challengers VII  
Type: Men's Doubles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level: 1

Fossil Men's Indoor  
Type: Men's Singles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$42,000  
Level: 2

BNP Paribas Cup  
Type: Mixed Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$60,000  
Level: 2

Sega Cup  
Type: Mixed Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$90,000  
Level: 3

World Tour Final

Type: Mixed Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$260,000  
Level: 4

Challengers VIII  
Type: Women's Doubles  
Rounds: 2  
Games To Win: 2  
Prize Money: \$20,000  
Level: 1

Super Exhibition  
Type: Mixed Doubles  
Rounds: 1  
Games To Win: 6  
Prize Money: \$300,000  
Level: 5

After all of that Tournament mode is finally complete. I will now give a few tips and hints for the ball games and then that will be the missions so to speak of this game over.

#### Ball Games

===[BLKBST]=====

Blockbuster: The default high score for this game is 100,000 with 340 blocks "busted". All you have to do is serve towards the blocks. Hitting a block destroys it lowering the other blocks into reach. Try a weak serve to hit the lower blocks.

===[FRTDSH]=====

Fruit Dash: The high score is 100,000 with 250 pieces of fruit collected. If you have played World Tour this game is a lot like Danger Flags only you don't have lives just an energy bar that depeletes if your hit. So bascially collect all the fruit while avoiding balls and junk food. Your energy bar is depleting all the time collect fruit to top it up. Eating junk food will deplete the bar and being hit by a ball will deplete the bar and reset you back to the original starting position.

===[BLOKER]=====

Blocker: High score is 50,000. This game sees you at the opposite angle you usually are defending your blocks. Your blocks will start off green, then when hit will go to yellow, then red and then finally dissapear. The dispenser will flash when it's about to release a ball and hitting it with a ball will get you bonus points. Your points are constantly increasing depending on the amount of blocks you have and the quality they are in.

===[BALOON]=====

Balloon Smash: The starting high score is 100,000 with 110 balloons smashed. You start this game with 45 seconds on the clock. Balloons will fall as the game goes on. Smash all of one colour to get a needed time bonus.

Well thats the game complete then. You still have the exhibition mode to enjoy but that's just simple tennis as is quick game and tournament so you don't need

help with that. I hope you have enjoyed the game and I hope this guide has proved useful.

=====  
=====Thanks To=====

GameFAQs for accepting this guide.

You for reading this guide.

=====  
=====Contact Information=====

I would appreciate and comments, questions, suggestions, corrections and feedback in general.

If you wish to contact me please e-mail:

ProcessedGamer@googlemail.com

Please include "Virtua Tennis FAQ" or something similar in the subject or title field so the e-mail is not dismissed as spam.

=====  
=====Copyright Information=====

All trademarks and copyrights contained in this document are owned by their respective trademark and copyright holders.

This guide may not be reproduced under any circumstances except for personal, private use. It may not be placed on any website or otherwise distributed publicly without advance written permission. Use of this guide on any other website or as part of any public display is strictly prohibited, and a violation of copyright.

The following websites have permission to host or link to this FAQ:

<http://www.gamefaqs.com> and all of it's affiliates.

Copyright 2007 ProcessedGamer

This document is copyright ProcessedGamer and hosted by VGM with permission.