

Yu-Gi-Oh! 5D's Tag Force 4 FAQ/Walkthrough

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~Section 1.0 - Introduction~

Hello, I am Jeremy Kirkpatrick, and this is my guide to Yu-Gi-Oh 5d's Tag Force 4! I hope it helps you out, back in my day before GameFAQs was made we had to walk uphill both ways in the snow, barefoot, for miles just to get some help on a Yu-Gi-Oh. Sheesh. Anywho, this is only my 2nd FAQ, so it's not perfect, (if you have any suggestions or tips on how I can make it better, and not so... boring, please let me know [see contact section]) but I did try to make it easy for you kids and your fancy CTRL+F watchamawhodinky. I'm just kidding, I'm really not that old, but if you're looking for any specific character you should have too much trouble if you search for the name, I've included all the deck mods I made to the various characters, as well as the decks I personally used during the storyline, if you're looking for a specific deck theme, you can probably search for that, I did not use any abbreviations, so instead of GB's, you will have to type Gladiator Beasts. Um... I think I'm done here.

~Section 2.0 - Copyright Info / Legal Jargon~

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If you wish to host this FAQ, you may email me, though I must mention I wrote this FAQ with the intention of giving it out to GameFAQs.com, and noone else, though it's not impossible for me to change my mind.

The following sites have permission to post this FAQ:

www.GameFAQs.com

~ Also, I'd like to mention that I got the layout for the characters section (not the information, but I needed a way to organize the guide, and it just kinda turned into that, xD), and the info for unlocking the packs (while I was playing the game myself) from:
http://www.yugioh.wikia.com/wiki/Tag_Force_4

~Section 3.0 - Contact Information~

My email address and MSN is zenju3@Hotmail.com, I'd be glad to answer any questions you have, or consider any suggestions you can make, and etc. I will be adding my Friend Code to several various Nintendo games at a later date, and my XBL Gamertag is Zaeolus, feel free to add me! If you'd like to add me on any game, email me so I can add you as well. I'm also willing to try to take requests on FAQs/Guides, and um... if I don't have a FC listed for any certain game, email me, I may have it, and if I do, I'll send you the FC. I'd also like to get a mega uber group going for Pokemon HeartGold/SoulSilver, and maybe even one for Diamond/Pearl/Platinum, so if you'd like to join the uber GameFAQs group, email me, and we can hook up in the Wi-Fi Union Room so you can join the group.

Yugioh WC 2010 FC: 3524-4227-6527
AC:CF FC: Coming Soon!
Pokemon SoulSilver FC: 1076-2939-8696
XBL GT: Zaeolus
Pokemon Platinum FC: Coming Soon!
Pokemon Pearl FC: Coming Soon!

What I'd love to see: Emails about suggestion, questions, anything helpful.

What I don't want to see. 1337 Sp3@k, noob language in general, excessive slang, or aNy Of ThIs StUff

~Section 4.0 - Heart Increasing Strategies~

There are several different ways for you to improve the way your partner feels about you, and here's a list of them, along with my recommendation(s).

Note: In order to unlock an event, the character's heart MUST be pink. It will look full at a point in time while increasing, but it will be red. This is NOT accepted by the game as a full heart.

1. Talking - You can partake in 3 different mini-games with your partner, and every positive interaction will increase his/her heart meter.

1a. Talking about Cards: This is a test of your knowledge, you will be shown a picture of a card, (just the graphic, no other information) and be given 3 choices to the right of said card, with a question.
Ex: (Pic of Blue Eyes White Dragon, Q: What is the name of this card?
Options: Triangle - Dark Magician, Circle - Blue Eyes White Dragon, X - Red Eyes B. Dragon, you would hit the Circle button and you're partners heart meter would increase. As the level increases, the difficulty of the questions increase.

1b. Talking about Dueling: This is a weird form of Rock-Paper-Scissors, in which you are presented with a statement from your partner, and 3 emotions. Triangle is Angry/Rock, Circle is Cry/Paper, and X is Smile/Scissors, gradually the picture to the left of the screen will reveal itself, showing you the other persons 'play', you would select the winning hand. As the level increases, your opponents hand will start to reveal itself in sections, and in wider gaps. The more time you have left before correctly answering, (the little bar below the picture), the bigger increase you get. Note: If you 'tie' your partner, their heart level will still increase, but only by a little bit.

1c. Talking about Them: On this screen you see a 3x3 grid of text boxes with different 'levels of success' written in them. These range from Evil to Very Good, your goal here is to use Square and Circle to place 'ladders' for your bar to follow and connect to as many Very Good's (or Good's, less effect but still positive) as you can. You will now where your bar starts by watching the the boxes above your grid before your time starts counting down. As the level increases, you are presented with less time, and you also will start to get some ladders already present on the grid, making it slightly more difficult.

Notes: This is very effective depending on the situation. The outcome of these mini-games is highly dependant on your Partner's mood. Skull is the worst, and your actions will have little bearing on your opponent, this proceeds to the little Japanese Anime annoyed symbol, which is hard to describe, then to "...", then a little Music Note, and Finally a Heart. With your Partner's mood and interests maxed out, you can easily clear about half a heart with this method alone.

2. Gifts: You can buy items from the item machine, or recieve items otherwise, and give them to your partner. Depending on his/her likes/dislikes, his/her mood/heart meters will increase/decrease. (OMG! That is a lot of /'s.)

Notes: This is effective when used in conjunction with the previous method. Giving your chosen partner gifts will sometimes allow you to speak with them more, it can also raise their mood so the speaking has bigger effect. The combination of these two is what I mainly used.

3. Partnership: You can invite your partner to tag along with you for the day, and every positive interaction you have with any character will also get credited to your Partner's Heart.

Notes: This is a great way to level up your partner's 3rd heart, (assuming you partnered with him/her to get the right to a Deck Edit) and is very effective in that you don't risk having any negatives influence their heart meter. (Positives are credited while Negatives are ignored!) This is also good if you wish to save some DP on items, as you can talk to several different people, and get your partner credited for all of the conversations.

4. Other: This consists of the MC, and and Bolyston, both which have a chance of increasing your partner's heart meter.

Notes: Obviously not recommended, but if you happen to find either of them running around, no reason not to take a shot at it. (Especially the MC, who can also give you various other prizes.)

~Section 5.0 - Strategies for getting DP~

I'm not going to list all of them like I did in the previous section, but I am going to discuss a few different ways you can go about this. First and foremost, I'd like to mention the tournaments. They are all tag tournaments, but they give out pretty big prizes on top of the regular match DP. This would most definitely be my preferred method, the only downside being that you can only really do this once you have a good partner to work with, (preferably someone whose deck you can edit.) So you have to already have established a decent deck as well. I recommend trying to synch up with either Jack, Akiza, or Crow, and using the respective Suggested Deck Edits and Deck Strategies listed below. Otherwise, you can duel around randomly which also works fine, or you can try to find the MC or Blister, both of which have a chance of providing you with free DP.

Section 6.0 - Unlockables

I am not sure exactly how to unlock each individual duelist, I didn't keep track for the sake of getting some confused. (Thinking Y is unlocked by beating X's Storyline, but Y is really unlocked by beating Z number of storylines), but for your sake, here are the UMD recognition unlocks, as well as how to unlock the different packs. New ~ Added in a few character stories that I was able to confirm.

A. UMD Recognition

UMD Recognition with Tag Force 1 will award you with the following:

The Winged Dragon Of Ra
Philosopher's Stone - Sabatiel
Crystal Skull
Jinzo (Anniversary Edition)
Red-Eyes Black Dragon (Anniversary Edition)
Mina Simington ("Angry") Storyline

UMD Recognition with Tag Force 2 will award you with the following:

Slifer the Sky Dragon
Power Wall
Dark Magician (Anniversary Edition)
Dark Magician Girl (Anniversary Edition)
Ashoka Pillar
Akiza Izinski (Duel Academia) Storyline

UMD Recognition with Tag Force 3 will award you with the following:

Obelisk the Tormentor
Blue-Eyes White Dragon (Anniversary Edition)
Berserker Sou
Miracle Contact
Cabrera Stone
Kalin Kessler (Enforcer) Storyline

UMD Recognition with all previous Tag Force games unlocks

Triangle - 0 for use.

The yugioh Wikia says that in the U.S. UMD Recognition for the first two games will unlock all of the aforementioned cards/storylines.

B. Packs

Monsters 101 - Available from the Beginning

Spells 101 - Available from the Beginning

Traps 101 - Available from the Beginning

Applied Monsters - Collect at least 50% of Monsters 101

Applied Magic - Collect at least 50% of Spells 101

Applied Traps - Collect at least 50% of Traps 101

Master Monsters - Collect at least 50% of Applied Monsters

Master Magic - Collect at least 50% of Applied Magic

Master Traps - Collect at least 50% of Applied Traps

Afraid of Me - Enter the shop on a Monday

Where There's Smoke, There's Me - Enter the shop on a Tuesday

Me Under the Bridge - Enter the shop on a Wednesday

Run Like Me - Enter the shop on a Thursday

Me at the End of the Tunnel - Enter the shop on a Friday

Feeling Me Shake - Enter the shop on a Saturday

Duelin' All Week Long - Enter the shop on a Sunday

Ugly Duckling - Enter the shop with Rally or Yusei

Black Paint - Enter the shop with Jack, Crow, or Kalin

Mark of the Red Dragon - Enter the shop with Akiza, Yusei, Jack, Luna, or Leo

Symbol of Dark Revenge - Enter the shop with Roman, Kalin, or Devak

Fine and Dandy - Enter the shop with Dean, Trudge, Lioside, Wade, or Georg

Mon Ami, Mon Amour - Enter the shop with Misty, Mina, or Carly

Road of Light - Collect at least 60% of each pack in Rows 1 and 2

Brutal Battle - Enter the shop with Leo

Bound to the Mortal World - Enter the shop with Luna

Born to Steal - Enter the shop with Anca, Simon, or Misty

Joker's Full House - Enter the shop with Luna

Chain of Command - Enter the shop with Wade

Gateway to Happiness - Enter the shop with Mina or Wisteria

Youthful Memories - Enter the shop with Rayna

Habitual Ritual - Enter the shop with Wisteria or Celia

Gathering Stars - Enter the shop with Yusei

Tactical Instinct - Collect at least 50% of all cards

Crocodile Tears - Enter the shop with Andrea, Jack, or Misty

Bizarre Wizard - Enter the shop with Carly or Rio

Another Kind of Justice - Enter the shop with Kalin or Nadia

Cannons and Roses - Enter the shop with Aki, Anca, Trudge, or Yusei

Warrior's Dress Code - Enter the shop with Cherry or Leo

Angels and Animals - Enter the shop with Mina or Misty

Beast Kingdom '87 - Enter the shop with Cherry or Crow

Soul Flower Unit - Enter the shop with Akiza

Natural Born Critters - Enter the shop with Akiza or Olivia

Radial Instinct - Collect at least 50% of all cards

See You Next Time - Complete a Yu-Gi-Oh 5C's character

Note: The 5c's characters include Jumbo, Ryusei, King Jyaku, Dueluka, and Dueluna. The walkthrough for King Jyaku is included in this Guide. I do not know exactly how to unlock them. I think it's by beating the four Signer Storylines, but I'm not really sure. x_x

Lovey Dovey Deck - Get the Dark Magician Girl, White Magician Pikeru, Ebon Magician Curran, Card Ejector, and Cyber Tutu figurines and give them to the shop owner. He will ask for them as you bring them in, and as an added bonus, for every figure you give him, you will receive 10% of the max price of every pack in the store!

Generation Next - UMD Recognition with Tag Force 1 or 2

High Noon Constellation - At the Card Shop, press Right (x5), Square (x7), Select (x3)

Black Checkers - Collect at least 90% of all cards

C. Characters

Dark Signer Carly - Finish Jack's Story

Dark Signer Kalin - Finish Yusei's Story

Dark Singer Misty Tredwell - Finish Akiza's Story

~Section 7.0 - Character Storylines~

Below, you will find who you duel in each event, without giving out why you are dueling them, so no worries about spoilers. The card you earn (completion of each storyline results in various rewards).

My Suggested Strategy (S.S.), admittedly usually whatever I felt like using at the time, (Whatever the S.S says, it's referring to the pre-made decks that I have listed below, named the same thing.) and/or with that specific partner, and difficulty ratings out of 5.

The difficulty ratings are based on my experience with that event, you may have a hard time where I got insanely lucky, or vice-versa, obviously you're not going to end up with the same exact hand(s) I did.

I've also included brief comments on the actual duel, some are just tips, some rambling, but they are all advice nonetheless, it was hard to write any comments on the easier ones, but the ones I had more trouble with usually will tell you what gave me trouble, and ideas to counter it.

I'd also like to mention the fact that when you beat the storylines of all four signers, (Yusei Fudo, Jack Atlas, Akiza Izinski, and Luna, you are rewarded with the ability to add one forbidden card to your deck.

Yusei Fudo's (Signer) Story

Card: 3x Stardust Dragon

S.S.: Any Random Meta Really, doesn't matter too much.

(I used Gladiator Beasts, though it's not typically a good idea, because Yusei obviously doesn't have any Gladiators.

1. You and Yusei tag duel against Officer Trudge (Dark Signer) and a Security Officer.

Difficulty: 3/5

Not much trouble to be found here, Yusei is surprisingly capable of taking care of himself for the most part, just try to maintain field presence and card advantage.

2. You and Yusei tag duel against Akiza Izinski and Jack Atlas.

Difficulty: 3/5

This one's a little tricky, as both of your opponents are capable of summoning tough monsters rather early, and in the case of Akiza, repeatedly. If you start with a Lightning Vortex, Mirror Force, Torrential Tribute, etc., you're in good shape, just make sure to hold on to it for the most opportune moment, (hitting Akiza right after she swarms really hits her card advantage)

3. You and Yusei tag duel against Kalin Kesler (Dark Signer) and Officer Trudge (Dark Signer)

Difficulty: 3/5

Don't let Kalin get an empty hand at all, especially if he has Infernity Guardian or the means to summon Hundred Eyed Dragon, do your best to keep the Nightmare hands off the field, Kalin is the bigger threat here.

4. You and Yusei tag duel against Roman Goodwin and Devack

Difficulty: 3/5

Not much to concern yourself with here either, I just keep a Spell/Trap remover handy to take care of the fields in the event of an Earthbound Immortal.

Yusei Fudo's (Satellite) Story

Card: 3x Junk Warrior

S.S: Any Random Meta (I used Infernities, just because)

1. You and Yusei tag duel against Officer Trudge and a Security Officer

Difficulty: 3/5

Again, not much to worry about, Card Advantage, blah, blah, blah.

2. You and Yusei tag duel against two Satellite Adults.

Difficulty: 2/5

Very easy, you don't need advice for this one.

3. You and Yusei tag duel against Rally Dawson and a Child from Satellite

Difficulty: 2/5

I actually laughed when I saw this one. Just watch out for Rally's annoying cards like Turbo Booster, he can actually ruin your field presence rather easily.

4. You and Yusei tag duel against Jack Atlas and Officer Trudge

Difficulty: 3/5

These two just didn't work well together. Try to keep a Vortex or other mass effect card handy for some of Jack's tougher monsters. (Red Dragon Archfiend, Strong Wind Dragon, etc.) and you'll be fine.

Jack Atlas's Story

Card: Red Dragon Archfiend x3

S.S.: Red Eyes Darkness Metal Dragon

1. You and Jack tag duel against Carly Carmine and Mina Simington

Difficulty: 1/5

It's barely a fight, don't let up, it'll be over in minutes.

2. You and Jack tag duel against Rally Dawson and Carly Carmine

Difficulty: 3/5

Irritating amounts of stall, but once it runs out, (like it always does), it'll end pretty quickly. Just be patient.

3. You and Jack tag duel against Carly Carmine (Dark Signer) and Misty Tredwell (Dark Signer)

Difficulty: 2/5

Having had edited Jack's deck, this wasn't much of a challenge at all, you should have no problem with this.

4. You and Jack tag duel against Yusei Fudo and Crow Hogan

Difficulty: 4/5

You finally get a proper challenge! Crow swarms like crazy, and synchros just as much, using his powerful early game to stall for Jaden, who sets up his graveyard for a powerful mid-game, so this may be a pain... Luckily, if you're running the Red Eyes Darkness bit, you can throw out some powerful monsters early too, and/or setup for a complete lockdown. Use your powerhouses to knock out Crow's early game, and finish them off before Yusei can do anything relevant.

Akiza Izinski's Story

Card: Black Rose Dragon x3

S.S.: Plants

1. You and Akiza tag duel against Misty Tredwell (Dark Signer) and

Carly Carmine (Dark Signer)

Difficulty: 2/5

Akiza can command the field relatively easily but you need to make sure the backfield doesn't get too out of control. This isn't much of an issue though.

2. You duel against Akiza Izinski.

Difficulty: 4/5

Have a lot of monster removal handy, or copy her strategy with your more efficient deck. Be careful with your bi play cards, as she can swarm insanely fast with huge monsters.

3. You and Akiza tag duel against two Security Officers

Difficulty: 4/5

I actually had some trouble with this one, but I think it was due to my first two attempts dealing me out some rather bad cards, so I can't comment much here, as when I finally got a good starter hand, I mopped the floor. So in summation... best of luck!

4. You and Akiza tag duel against Misty Tredwell (Dark Signer) and

Carly Carmine (Dark Signer)

Difficulty: 3/5

See #1. xD

Akiza Izinski's (Duel Academia) Story

Card: Gigaplant x3

S.S.: Plants

1. You and Akiza tag duel against Female Student and

Mina Simington

Difficulty: 3/5

Mediocre Duel here, not much to worry about, keep up on the usual.

2. You and Akiza tag duel against Female Student and Officer Trudge
Difficulty: 4/5

I had some slight troubles with this, just be careful with Trudge. He likes to drop a lot of strategy disrupters, seemed like it for me anyway.

3. You and Akiza tag duel against Female Student and Carly Carmine
Difficulty: 2/5

Very easy, minimal threat. Miracle Stone can be a hinderance, but it's not too hard to get rid of either it or the Fortune Ladies.

4. You and Akiza tag duel against Female Student and Yusei Fudo (Satellite)
Difficulty: 4/5

I'll admit, I had some really bad hands here. My suggestion is to watch Yusei's graveyard, and take him out before he gets a chance to set it up too much, or you'll be in for some trouble when he swarms with synchros.

Crow Hogan's Story

Card: Blackwing - Silverwind the Ascendant x3
S.S.: Blackwings

1. You and Crow tag duel against Female Student and a Satellite Adult
Difficulty: 1/5

I had no issue with this at all. Actually, by the time it was my turn, Crow had already swarmed them and stomped them into the ground. I had very little to do myself.

2. You and Crow tag duel against Officer Trudge and Sector Security Officer
Difficulty: 2/5

Same as #1. It was no effort at all.

3. You and Crow tag duel against Carly Carmine and female duelist
Difficulty: 2/5

See #2

4. You and Crow tag duel against Yusei Fudo and Leo
Difficulty: 2/5

See #3

Luna's Story

Card: Ancient Fairy Dragon x3
S.S.: Light / Dark

1. You and Luna tag duel against Leo and Yusei Fudo
Difficulty: 5/5

With them both being able to swarm mid game, and keep field advantage,

(along with Luna being able to... well, do nothing) this was pretty frustrating for me. I actually ended up paying the 10,000 Dp for the right to edit Luna's deck early, (I suggest you do the same) because I could not get Simochi Burn to work with her supposed deck at all. I went with a Light/Dark combo deck, which you can see in the Partner Edit / Decks I used section. They are not by any means good, but they were fun to play, and they got me through the storyline just fine.

2. You and Luna tag duel against two female students
Difficulty: 1/5

I had no trouble with this after editing Luna's deck, if you did the same then you shouldn't have much trouble here either.

3. You and Luna tag duel against two Satellite duelists
Difficulty: 2/5

Same as #2. It's much easier now that Luna has cards that actually DO stuff.

4. You and Luna tag duel against Devack and a Child
Difficulty: 2/5

Devack is pretty terrible, and children are low on the ladder as well. Not much of a challenge to be found here. Stick to your guns.

Leo's Story

Card: Power Tool Dragon x3

S.S.: Morphtronics

1. You and Leo tag duel against Akiza Izinski and Luna
Difficulty: 2/5

Luna seems to slow Akiza down enough to where she isn't much of a fight so you shouldn't have much trouble here.

2. You and Leo tag duel against Crow Hogan and Satellite duelist
Difficulty: 3/5

I'm sure you know by now that Crow's the problem here. Easy access to Power Tool Dragon will help you out a lot here, but you still have to look out for the usual swarming, synchros, and Icarus Attacks.

3. You and Leo tag duel against Misty Tredwell (Dark Signer)
and Officer Trudge (Dark Signer)
Difficulty: 2/5

Nothing major here, you've just edited Leo's deck, and by now you know what you need to do to make your decks work together.

4. You and Leo tag duel against Jack Atlas and Crow Hogan
Difficulty: 3/5

Two crow fights in one story line? You've got to be joking. See #2.

Kalin Kesler (Dark Signer) Story
Card: Earthbound Immortal Ccapa Apu x3
S.S.: Infernities

1. You and Kalin tag duel against Crow Hogan and Rally Dawson
Difficulty: 3/5

First, a little backdrop. Infernities sacrifice card advantage by means of dumping their hands for potentially game changing effects, keep that in mind when dueling. Now, as for your opponent's, Rally can slow Crow down a lot, which is good for you, but he also has some pretty annoying cards to play. Try to keep a Vortex, Torrential, or Mirror Force handy for when Crow swarms, if you can manage to get past his first wave, (and sometimes 2nd) it really cuts down his resources, and leaves you open to attack.

2. You and Kalin tag duel against Jack Atlas and Luna
Difficulty: 2/5

The weakling slows down the stronger opponent, just like in your first match, this isn't much of a fight. Wait it out through Luna's stall, and you'll have no issues.

3. You and Kalin tag duel against Yusei Fudo and Akiza Izinski
Difficulty: 2/5

Akiza is all about a powerful mid/early game, and Yusei tries to set up his graveyard for a good strong Mid/End game, making these two a fairly powerful team. However, the obvious hole here is to wait until Akiza swarms, take her out with a Vortex/Mirror Force/etc., and then bulldoze through Yusei's weak defense and take them out before Yusei sets up his graveyard and before Akiza can recover.

4. You duel against Kalin Kesler
Difficulty: 2/5

I actually put Infernities vs. Infernites in this match and came out on top. Kalin can't seem to pull his deck together on his own, he often misplays his Dark Tuners, resulting in him never gaining access to his Dark Syncro, and he always seems to sit with a dead card or two in his hand, so he doesn't benefit from the effect of the Infernity monsters. Nevertheless, I'd be a good idea to watch out for both of those aforementioned aspects, and just try to take him out quickly.

Kalin Kesler's (Enforcers) Story
Card: Thought Ruler Archfiend x3
S.S.: Archfiends

1. You and Kalin tag duel against Crow Hogan and a Young Boy
Difficulty: 2/5

I had expected to have a lot of trouble with this, but I didn't at all if you happen to start with a Falling Down, save it for use on one of Crow's more annoying monsters, it really hurts him when uses all his resources to synchro or swarm and then you steal his biggest guy, it helps you out.

2. You and Kalin tag duel against two Sector Security Officers
Difficulty: 3/5

I'm not really sure if everyone gets the same Security Officers or not, so I don't really want to go on about strategy, what I will say is I won this duel on my first attempt, with mild resistance, so I imagine it being similar for others.

3. You and Kalin tag duel against two Sector Security Officers

Difficulty: 3/5

See #2

4. You and Kalin tag duel against Officer Trudge and Security Officer

Difficulty: 3/5

Trudge isn't very consistant, so he doesn't make much of an impact, and again, I'm unsure of the Security Officer, so I'm going to focus on your cards, watch your Life Points if you don't have Pandemonium on the field, and make sure you maintain some field prescence.

Carly Carmine's Story

Card: 3x of each of the Fortune Fairies, YOu'll recieve 2 of each between the first 3 events, and 1 of each after the fourth.

S.S.: Spellcasters

1. You and Carly tag duel against Leo and Luna

Difficulty: 3/5

Leo can swarm pretty good, which can lead to an early loss if you aren't careful, but Luna also has a tendency to slow him down, I didn't have much trouble as Spellcasters seem to have a lot of Spell/Trap removal to take care of Luna, and some high ATK monsters to fend off Leo.

2. You and Carly tag duel against Officer Trudge and Mina Simington

Difficulty: 3/5

Well, not much to comment on here. Mina is just bad, and the same can be said for Trudge. Just stick to the usual, they'll go down.

3. You and Carly tag duel against Yusei Fudo and Rally Dawson

Difficulty: 2/5

Best advice I can give here is to finish them off quickly, before Yusei gets a chance to be a threat, because Rally certainly isn't.

4. You and Carly tag duel against Jack Atlas and Mina Simington

Difficulty: 4/5

Basically, Mina was trying to hold me off so Jack could set up for a huge play. It actually worked surprisingly well. My advice is to try to chisel through Mina's defense/stall, and keep a game changer handy for when Jack makes his move.

Carly Carmine's (Dark Signer) Story

Card: Earthbound Immortal Aslla Piscu x3

S.S.: Fortune Ladies

1. You and Carly tag duel against Leo and Crow Hogan

Difficulty: 4/5

These two are a pretty good team, both with fairly decent swarming and synchroing capabilities. If you start with a mass effect card or two, you're in good shape. Carly's Future Visions are also very helpful in this duel, you may want to consider using a few yourself.

2. You and Carly tag duel against Luna and Officer Trudge

Difficulty: 2/5

Aside from the annoyance of Luna's stall, this isn't much of a fight, consider a Fairy Wind or two to speed up the duel.

3. You and Carly tag duel against Akiza Izinski and Mina Simington

Difficulty: 2/5

For me, Mina ended up slowing down Akiza to the point where I didn't have much to worry about, I imagine you'll have a similar result.

4. You and Carly tag duel against Jack Atlas and Yusei Fudo

Difficulty: 3/5

Both of these guys have fairly strong mid/end game, so try not to let it get that far. ;-)

Misty Tredwell's Story

Card: Evil Dragon Ananta x3

S.S.: Reptiles

1. You and Misty Tredwell tag duel against Carly Carmine and Officer Trudge

Difficulty: 3/5

Seeing as how they are both pretty fickle, and don't seem to be able to pull themselves together.

2. You and Misty Tredwell tag duel against Leo and Luna

Difficulty: 2/5

Your opponent's decks conflict like their personalities, Leo is quick and to the point, while Luna is patient and slow, so they don't really work well together at all. Reptiles seem to have a stronger Mid/End Game than anything, so I definitely recommend waiting it out, holding Leo off until you get to that point where you have a good opening.

3. You and Misty Tredwell tag duel against Jack Atlas and a Kid

Difficulty: 3/5

Unless you're doing this storyline first for some reason, you know Jack's game, and you know how to deal with him. The kid is not a threat at all.

4. You duel Misty Tredwell

Difficulty: 2/5

Feel free to use any deck you're comfortable with for this one. Either way, it shouldn't be a problem for you.

Misty Tredwell's (Dark Signer) Story

Card: Earthbound Immortal Ccarayhua x3

S.S.: Reptiles

1. You and Misty duel against Officer Trudge and a Security Officer

Difficulty: 3/5

Not too much to worry about, just stick to the usual, and don't let yourself get backed into a corner.

2. You and Misty duel against Jack Atlas and Mina Simington

Difficulty: 4/5

I said it once, and I'll say it again, these two are a shockingly good combo. Try to break through whatever stall/defense Mina has, while keeping a Vortex or other mass effect card handy in case Jack pulls out one of his huge monsters, but you should be able to finish them off before it gets to that point.

3. You and Misty tag duel against Kalin Kesler and female duelist

Difficulty: 4/5

I had some issues here. Mainly because of Misty making a lot of terrible terrible decision, other than that though, I didn't have much trouble so I suppose all I can say to you is: Hope Misty isn't completely stupid, and try to dump Reptiles early, (She kept throwing out Evil Dragon Ananta on turn 1 or 2.

4. You and Misty duel against Akiza Izinski and Leo

Difficulty: 5/5

That's right, hey at least it's Leo instead of Crow, right? Right?? Anyway, this is a pain in the butt. You have to fight your way through anywhere between 2-4 swarms of tons of monsters, some rather powerful very early in the game. If you manage to survive that insane onslaught, you're in good shape. See how they don't have any more cards because the overextended on those last few turns? Get 'em!

Officer Trudge's Story

Card: Goyo Guardian x3

S.S.: Warriors

1. You and Officer Trudge tag duel against Misty Tredwell and a Satellide Adult

Difficulty: 2/5

This was actually pretty easy, just do what you do best.

2. You and Officer Trudge tag duel against two Satellite Adults

Difficulty: 3/5

Oi. Not much to say here either. I blinked and missed the duel.

3. You and Officer Trudge tag duel against Rally and another Kid.

Difficulty: 2/5

Remember how easy the last two were? This one's easier.

4. You and Officer Trudge tag duel against Yusei Fudo and Crow.

Difficulty: 4/5

Good pair here, Crow has a strong early game, and Yusei sets up his graveyard for a decent end game. So Crow basically covers Yusei's weak points, and Yusei steps up for Crow when he's vulnerable. Best thing to do is take out Crow's cards early, and finish them off before Yusei preps his graveyard.

Officer Trudge (Dark Signer)'s Story

Card: Earthbound Immortal Chacu Challhua x3

S.S.: Insects/Deck Out

1. You and Trudge duel Luna and Devack

Difficulty: 3/5

I ran the Insect build, and took out the two Solidarity in favor of two Fairy Wind, to get rid of all of Luna's annoying stall, and it worked out fairly well after that.

2. You and Trudge duel Akiza and Dark Signer Misty

Difficulty: 4/5

I ran the insect build again, this time removing the two Solidarity for two Curse of Anubis, since Trudge runs plants anyway, it seemed pretty fitting. You also may want to take out the two Mother Spiders for the same reason, and by extension, the two Level Eaters, though they help Trudge with his Dark Synchrons, (which are surprisingly useful). I had a tough time with this, I barely pulled through on my second attempt, and I want to mention that I had fully intended to use the Infernity build had I needed to make a third attempt.

3. You and Trudge duel Jack and Dark Signer Carly

Difficulty: 3/5

sigh I gotta say, me and Dark Signer Trudge just don't mix well. I've actually included two different Deck Edits for this version of Trudge, simply because of how horrible he is. I used my edit listed below in this, thinking it'd be an open/shut case, but I didn't factor in the whole "CPU AI" thing, and it was only a lucky Destiny Draw -> Monster Reborn -> RDA that saved the day a few seconds before our death. If you're having trouble here, I recommend switching to a more offensive Insect build, instead of the deck out strategy, and using the Insect build with it.

4. You and Trudge duel Yusei and Dark Signer Kalin

Difficulty: 2/5

I used the Deck Out deck with Trudge's edit and it went beautifully for me, if you have any trouble, switch out strategies, and go with a more offensive Trudge deck paired with either Infernities or Insects

Mina Simington's Story

Card: Queen of Fate - Eternia x3

S.S.: Fairies

1. You and Mina duel against two Satellite Adults

Difficulty: 3/5

Mina will slow you down these first two duels. The trick I used is a good old fashioned OTK strategy, slightly altering the fairy deck. If you do this, what you need to get is Athena + Ultimate Offering + Honest, then you

win. ^^

2. You and Mina duel Leo and another Child

Difficulty: 3/5

See #1 pretty much the same deal, Mina slowed me down a bit, but I didn't have too much trouble.

3. You and Mina duel Misty Tredwell and a Child

Difficulty: 3/5

After you edit Mina's deck and get the ball rolling, this duel isn't that hard. It gave me some trouble due to a few bad plays, but I don't think that should be much of a problem for you, Just watch out what you set, the idiot AI doesn't get the concept of 'proper timing.'

4. You and Mina tag duel against Jack and Leo

Difficulty: 3/5

Good pair here, Leo has a strong end game, and Jack seems to have the better mid/end game. If Leo gets a Power Tool Dragon, take it out early so you don't have to worry about blowing through three equip cards first. Also, it's a good idea to keep a game changer handy for Jack.

Mina Simington's ("Angry") Story

Card: Dark Strike Figher x3

S.S.: Burn

1. You duel against Leo and another child

Difficulty: 2/5

I didn't have much trouble here actually, Mina's deck isn't exactly fluid, but with your help they actually go down rather quickly.

2. You duel against Misty and an Adult

Difficulty: 2/5

Again, not many issues here, they simply can't seem to break through your stall to get to your Life Points, so just quietly chip away at theirs.

3. You and Mina duel against Officer Trudge and a Security Officer

Difficulty: 3/5

Trudge uses tons of level fours and up, so this isn't much of a fight.

4. You duel against Carly and Jack.

Difficulty: 3/5

Carly can actually be a problem here, as can Jack's Masked Dragons, as they go right under Gravity Bind and Messenger of Peace, if this becomes too much of a problem, consider adding in a few Shield Wings, or other invincible monsters.

Rally Dawson's Story

Card: Turbo Cannon x3

S.S.: Reflect (So fun to play)

1. You and Rally Dawson tag duel against two Adults

Difficulty: 2/5

I had little trouble with this, the reflect is insanely fun to play, and surprisingly effective.

2. You and Rally Dawson tag duel against Crow and a satellite Adult
Difficulty: 4/5

I had a little more trouble with this one, mainly due to the presence of Crow. You should be ok if you wait for him to throw out Synchros then either disable them or remove them from play with Big Bang Shot, your opponent will rarely attack while equipped with Big Bang Shot, for fear of their Life Points, it's actually rather amusing.

3. You and Rally Dawson tag duel against Officer Trudge and a Security Officer
Difficulty: 4/5

The swarm really starts to hurt you. It's a bit hard to keep up with, keep a few mass effect cards handy. I hate warriors.

4. You and Rally Dawson tag duel against Yusei Fudo and Leo
Difficulty: 2/5

I actually got a really epic starting hand. Plus, Leo likes to swarm like crazy rather early and start swinging, which worked out great for me, he actually ended up chipping away most of their Life Points within the first few turns, also the lack of attacking from your end slows down Yusei. You shouldn't have much trouble.

Devack's Story

Card: Earthbound Immortal Cusillu x3

S.S.: About that, you don't actually need one. All of Devack's duels are him dueling solo. It's actually pretty annoying, because his deck is horrible. It's literally nothing but Level 5 and up monsters, so you HAVE to pay the 10,000 DP to edit his deck early. My edit is below, and Devack actually defeated each opponent with no problem, you may not be so lucky however, in which case, I suggest swapping some cards around until you're comfortable. Yea, the comment for all of these duels is as follows: "Close your eyes and pray."

1. Devack duels against Leo
2. Devack duels against Mina
3. Devack duels against Officer Trudge
4. Devack duels against Crow Hogan

Roman Goodwin's Story

Card: Earthbound Immortal Uru x3

S.S.: Whatever you're most comfortable with. All Solo Duels FTW!

1. You solo duel against Luna
Difficulty: 2/5

Main deck some Fairy Winds, and all the Spell/Trap removal you can, because she has a lot of annoying stall and Bad Reaction can really mess you up, I suggest Dust Tornadoes for this because when she plays something to heal you, you can chain the Tornado, and gain some LP back. That hurts her a lot.

2. You solo duel against Akiza
Difficulty: 4/5

Watch for the swarming, it can get kind of overbearing at times, but you know how she plays, and what she likes to do, so this shouldn't be too much of a problem for you.

3. You solo duel against Jack Atlas

Difficulty: 3/5

I'll confess, I was running Gladiator Beasts through this whole story, so this wasn't really a struggle for me, on the rare occasion Jack did get a good monster out, it got Murmillo'd the next turn.

4. You solo duel against Yusei Fudo

Difficulty: 3/5

Take him out early, or prepare to be slightly inconvenienced by his onslaught of irrelevant Synchrons. xD

King Jyaku

Card: None

S.S.: Red-Eyes

1. You and King Jyaku Duel Luna and Carly Carmine

Difficulty: 2/5

As you can probably guess, this isn't much of a problem. Just play your cards, or not. You probably don't have to pay much attention.

2. You and King Jyaku duel Misty Tredwell and Leo

Difficulty: 3/5

This one is slightly tougher because you haven't been able to edit Jyaku's deck yet, and these two make a mildly decent team, but it's still nothing to fret. Make sure Leo doesn't get an insanely pumped Power Tool Dragon. If he does Synchron it, take it out quickly.

3. You and King Jyaku duel Crow and Akiza

Difficulty: 3/5

They can both swarm rather effectively, but so can you, so there isn't too much to worry about. Just make sure that your swarms come out on top after the dust settles.

4. You and King Jyaku duel Jack Atlas and Yusei Fudo

Difficulty: 2/5

They make a pretty good team, both with moderate to powerful end games, but luckily you can swarm like crazy early on, so just take them out before they get a chance to setup any big moves, which should be fairly easy.

~ Section 7.1 - My Partner Deck Edits ~

Pretty self explanatory, you earn the right to edit your Partner's deck after his/her second heart event has been completed, (you also HAVE to partner up with the character to be able to edit his/her deck). Or you can pay Larry a rather hefty sum of 10,000 DP to be able to edit a character's deck early, no matter how you do it, here are the edits I made to each character's deck. Oh, I also won't be listing a deck for King Jyaku as you might notice, although he

was included in the walkthrough section for the 5C's character. There is a reason for this. You can't edit the 5C's decks. All their cards are favorited.

Yusei Fudo (Signer)

Note: I actually did not edit Yusei's deck, mainly due to the fact that it is all over the place, and I didn't want to bother trying to make it make sense. Also, as I did his storyline first, and never partnered with him for a day, I wasn't aware that I had the option. If anyone has a good deck edit for the Signer version of Yusei, I will look over it, and possibly add it to the guide if you email it to me in a proper format (see below).

Yusei Fudo (Satellite)

Err... See above. x_X

Jack Atlas

Monsters:

Dark Resonator x2
Dark Tinker
Debris Dragon
Exploder Dragon x3
Masked Dragon x3
Plaguespreader Zombie
Red-Eyes Darkness Metal Dragon x3
Sangan
Sinister Sprocket
Strong Wind Dragon x2
Vice Dragon x2

Spells:

Allure of Darkness x2
Brain Control
Giant Trunade
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Smashing Ground
Swords of Revealing Light

Traps:

Dimensional Prison x3
Dust Tornado x2
Mirror Force
Prideful Roar x2
Torrential Tribute

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier

Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Exploder Dragonwing x2
Goyo Guardian
Magical Android
Mist Wurm
Red Dragon Archfiend x2
Stardust Dragon

Akiza Izinski (Signer)

Monsters:

Botanical Lion x3
Copy Plant x2
Dark Verger x2
Gigaplant x3
Ionefire Blossom x3
Lord Poison x2
Phoenixian Cluster Amaryllis
Twilight Rose Knight x2
Tytannial, Princess of Camellias

Spells:

Black Garden x2
Foolish Burial x2
Fragrance Storm x2
Giant Trunade
Monster Reborn
Mystical Space Typhoon
The World Tree x2

Traps:

Ivy Shackles x3
Mirror Force
Pollinosis x2
Torrential Tribute
Wall of Thorns x2

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon x2
Brionac, Dragon of the Ice Barrier
Colossal Fighter x2
Dark Strike Fighter
Goyo Guardian
Magical Android
Mist Wurm
Queen of Thorns x2
Stardust Dragon
Thought Ruler Archfiend

Akiza Izinski (Duel Academia)

Monsters:

Botanical Lion x3
Copy Plant x2
Dandylion
Gigaplant x3
Lonefire Blossom x3
Lord Poison x3
Naturia Cosmos Beet x2
Tytannial, Princess of Camellias x3

Spells:

Brain Control
Heavy Storm
Lightning Vortex x2
Mark of the Rose x2
Miracle Fertilizer x2
Monster Reborn
Mystical Space Typhoon

Traps:

Dust Tornado x2
Ivy Shackles x2
Mirror Force
Pollinosis x2
Torrential Tribute
Wall of Thorns x2

Leo

Monsters:

Morphtronic Boarden x3
Morphtronic Boomboxen x2
Morphtronic Cameran x2
Morphtronic Celfon x3
Morphtronic Radion x3
Morphtronic Remoten x2
Morphtronic Scopen x2
Morphtronic Videon x2

Spells:

Double Tool C&D
Heavy Storm
Limiter Removal
Machine Duplication x2
Mage Power x3
Monster Reborn
Morphtronic Accelerator x2
Morphtronic Map x2
Mystical Space Typhoon
Swords of Revealing Light
United We Stand

Traps:

Mirror Force

Morphtronic Forcefield x2
Torrential Tribute

Extra:

Power Tool Dragon x2

Luna

Monsters:

Breaker the Magical Warrior
Caius the Shadow Monarch x2
Chaos Sorcerer
Cyber Dragon
Gellenduo
Gorz the Emissary of Darkness
Honest x2
Kuribon
Marshmallon
Plaguespreader Zombie
Regulus
Sangan
Spirit Reaper
Sunlight Unicorn
Sunny Pixie x2
Thunder King Rai-Oh x2

Spells:

Allure of Darkness
Ancient Forest x2
Brain Control
Gold Sarcophagus x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Smashing Ground

Traps:

Dimensional Prison x3
Dust Tornado x3
Mirror Force
Torrential Tribute

Extra:

Ally of Justice Catastor
Ancient Fiary Dragon
Armory Arm
Avenging Knight Parshath
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Goyo Guardian
Light End Dragon

Magical Android
Mist Wurm
Psychic Lifetrancer
Stardust Dragon

Crow

Monsters:

Blackwing - Blizzard the Far North x3
Blackwing - Bora the Spear x3
Blackwing - Elphin the Raven x2
Blackwing - Gale the Whirlwind x3
Blackwing - Kalut the Moon Shadow x3
Blackwing - Shura the Blue Flame x2
Blackwing - Sirocco the Dawn x2
Blackwing - Vayu the Emblem of Honor x2

Spells:

Black Whirlwind x2
Burial From a Different Dimension x2
Dark Eruption
Foolish Burial x2
Heavy Storm
Monster Reborn
Mystical Space Typhoon
Solidarity x2

Traps:

Delta Crow - Anti Reverse x3
Icarus Attack x3
Mirror Force
Torrential Tribute

Extra:

Blackwing - Silverwind the Ascendant x2
Blackwing Armed Wing x2
Blackwing Armor Master x2

Carly Carmine (Reporter)

Monsters:

Fortune Fairy Ann x2
Fortune Fairy Chee x2
Fortune Fairy En x3
Fortune Fairy Hikari x3
Fortune Fairy Hu x3
Fortune Fairy Swee x3
Crystal Seer x3

Spells:

Enchanting Fitting Room x2
Giant Trunade
Heavy Storm
Lightning Vortex x2

Luck Loan
Miracle Stone x3
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light
Unacceptable Result x2

Traps:

Mirror Force
Threatening Roar x3
Waboku

Carly Carmine (Dark Signer)

Monsters:

Apprentice Magician x2
Catoblepas and the Witch of Fate x2
Earthbound Aslla Piscu x2
Fortune Lady Dark x2
Fortune Lady Earth x2
Fortune Lady Fire x2
Fortune Lady Light x3
Fortune Lady Water x2
Fortune Lady Wind x3

Spells:

Brain Control
Fortune's Future
Future Visions x2
Heavy Storm
Lightning Vortex x2
Magical Dimension
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light
Terraforming x2
Time Passage

Traps:

Inherited Fortune
Mirror Force
Return From the Different Dimension
Torrential Tribute

Misty Tredwell (Top Model)

Monsters:

Gagagigo x3
Giga Gagagigo x3
Gigobyte
Gogiga Gagagigo
Bitelon x2
Evil Dragon Ananta x2

Worm Cartaros x3
Worm Tentacles x3

Spells:

A Legendary Ocean x3
Brain Control
Giant Trunade
Heavy Storm
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light
Terraforming x3

Traps:

Bottomless Trap Hole x2
Mirror Force
Offering to the Snake Deity x2
Rivalry of Warlords x2
Torrential Tribute

Misty Tredwell (Dark Signer)

Monsters:

Alien Shocktrooper x2
Earthbound Immortal Ccarayhua x2
Interplanetary Inavder "A" x2
Reptilianne Gorgon x3
Reptilianne Medusa x3
Reptilianne Scylla x3
Reptilianne Viper x3

Spells:

Attack Pheromones
Brain Control
Burden of the Mighty x2
Heavy Storm
Molting Escape x3
Monster Reborn
Mystical Space Typhoon
Savage Colosseum x2
Solidarity x2

Trap:

Dimensional Prison x2
Mirror Force
Offering to the Snake Deity x2
Rivalry of Warlords x2
Torrential Tribute

Extra:

Reptilianne Hydra x3

Kalin Kessler (Dark Signer)

Monsters:

Dark Tuner Nightmare Hand x2
Earthbound Immortal Ccapac Apu x2
Gorz the Emissary of Darkness
Infernity Archfiend x2
Infernity Beast x2
Infernity Destroyer
Infernity Dwarf x2
Infernity Guardian x2
Infernity Necromancer x2
Mystic Tomato x3

Spells:

Allure of Darkness x2
Heavy Storm
Mausoleum of the Emperor x2
Monster Reborn
Mystical Space Typhoon
Terraforming x2

Traps:

Crush Card Virus
Depth Amulet
Escape From the Dark Dimension
Infernity Force
Limit Impulse
Limit Reverse x2
Mirror Force
Phoenix Wing Wind Blast x3
Torrential Tribute

Extra:

One Hundred-Eyed Dragon x2

Kalin Kessler (Enforcer)

Monsters:

Archfiend Soldier x2
Gene-Warped Warwolf
Vorse Raider
Archfiend General x3
Gorz the Emissary of Darkness
Inprisoned Queen Archfiend
Infernalqueen Archfiend x2
Plaguespreader Zombie
Sangan
Shadowknight Archfiend x2
Terroring Archfiend x3
Vilepawn Archfiend x2

Spells:

Brain Control

Falling Down x3
Giant Trunade
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Pandemonium x3
Swords of Revealing Light

Traps:

Crush Card Virus
Dust Tornado x2
Hate Buster
Mirror Force
Torrential Tribute

Extra:

Ally of Justice Catastor x2
Armory Arm
Black Rose Dragon x2
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Goyo Guardian
Magical Android
Mist Wurm
Red Dragon Archfiend x2
Stardust Dragon
Thought Ruler Archfiend x2

Devack

Monsters:

Berserk Gorilla x3
Earthbound Immortal Cusil
lu x3
Gallis the Star Beas
Giant Rat x3
Green Baboon, Defender of the Forest x2
Manticore of Darkness
Rescue Cat x2
Sea Koala x2
X-Saber Airbellum x3

Spells:

Brain Control
Closed Forest x3
Foolish Burial x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Terraforming

Traps:

Dimensional Prison x2

Dust Tornado x2
Mirror Force
Roaring Earth x3

Extra:

Ally of Justice Catastor
Ancient Fairy Dragon
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Goyo Guardian
Iron Chain Dragon
Magical Android
Mist Wurm
Psychic Lifetrancer
Stardust Dragon x2
Thought Ruler Archfiend

Tetsu Trudge (Security)

Monsters:

Command Knight x3
Jutte Fighter x2
Koa'ki Meiru Bergzak x2
Marauding Captain x3
Montage Dragon x2
Rose, Warrior of Revenge x3
Search Striker x2
Torapart x3

Spells:

Brain Control
Fissure
Giant Trunade
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Reinforcement of the Army
Smashing Ground
The Warrior Returning Alive

Traps:

Dimensional Prison x3
Discord Counter
Dust Tornado x2
Mirror Force
Torrential Tribute
Wiretap

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon

Brionac, Dragon of the Ice Barrier
Colossal Fighter x2
Dark Strike Fighter
Gaia Knight, The Force of Earth
Goyo Guardian
Magical Anroid
Mist Wurm
Stardust Dragon
Thought Ruler Archfiend

Tetsu Trudge (Dark Signer)

Monsters:

Clear Phantom x2
Dark Tuner Chaos Rogue x2
Destiny Hero - Defender x3
Morphing Jar
Morphing Jar #2 x3
Needle Worm x3
Shield Worm x2
Warm Worm x2
X-Saber Airbellum x2

Spells:

Book of Eclipse x3
Book of Moon x3
Card Destruction
Heavy Storm
Levl Limit - Area B
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light
Worm Bait

Traps:

Gravity Bind
Mirror Force
Regretful Rebirth
Torrential Tribute
Waboku x2
Wall of Revealing Light

Rally Dawson

Monsters:

Arcana Force 0 - The Fool x3
Dark Resonator x3
Gorz the Emissary of Darkness
Marshmallon
Plaguespreader Zombie
Reflect Bounder x3
Sangan
Sonic Chick x2
Spirit Reaper
Turbo Booster x2

Turbo Rocket x2

Spells:

Brain Control

Giant Trunade

Heavy Storm

Lightning Vortex x2

Monster Reborn

Mystical Space Typhoon

Scapegoat

Swords of Revealing Light

Traps:

Ceasefire

Dimension Wall x3

Graceful Revival x2

Magic Cylinder

Mirror Force

Scrap-Iron Scarecrow x2

Torrential Tribute

Extra:

Ally of Justice Catastor x2

Armory Arm

Black Rose Dragon x2

Brionac, Dragon of the Ice Barrier

Dark End Dragon

Dark Strike Fighter

Goyo Guardian

Magical Android

Mist Wurm

Stardust Dragon

Thought Ruler Archfiend

Turbo Cannon x2

Mina Simington

Monsters:

Archlord Kristya x2

Athena

Gellenduo x3

Hanewata x2

Hecatrice x3

Honest x3

Marshmallon

Queen of Fate - Eternia

Splendid Venus x3

Tethys, Goddess of Light

Spells:

Brain Control

Foolish Burial

Giant Trunade

Heavy Storm

Lightning Vortex x2

Monster Reborn
Mystical Space Typhoon
Scapegoat
Swords of Revealing Light
Balhalla, Hall of the Fallen x3

Traps:

Dimensional Prison x2
Dust Tornado x2
Torrential Tribute
Wall of Revealing Light

Extra:

Ancient Sacred Wyvern x2
Avenging Knight Parshath x2
Brionac, Dragon of the Ice Barrier
Goyo Guardian
Magical Android x2

Mina Simington "Angry"

Monsters:

Arcana Force 0 - The Fool x3
Des Koala x3
Lava Golem x2
Marshmallon
Solar Flare Dragon x3
Spirit Reaper
Stealth Bird x3
Volcanic Slicer x3

Spells:

Giant Trunade
Heavy Storm
Level Limit Area - B
Messenger of Peace x3
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light
Wave-Motion Cannon

Traps:

Gravity Bind
Judgment of Anubis x2
Nightmare Wheel x2
Spiritual Fire Art - Kurenai x3
Wall of Revealing Light

~Section 7.2 - Character Likes/Dislikes (Incomplete)

This section is regarding the items that you can buy from the item machine, and how character's react to them. Some items may have a positive or negative effect on a character's heart meter, some may only effect their mood. I've listed all the items I used during my playtime basically, as they are not

exceedingly important or required by the game by any means, I did not take the time to write down every item, or spend a billion DP testing each item on each individual character. However, if you have any additional item information I'd be more than happy to have you email me, so I can try to get more into this section. Basically, what is here is what I used/offered during my play time for each storyline, so some sections are more bountiful at times than others. It all depends on how much I felt the need to use items to get hearts, which was probably less than half the time. But here's what I got:

Yusei (Signer)

Likes:

Banana

Gorgeous Card Holder

Junk

Dislikes:

Gambler of Legend Figure

Intro to Dueling Tricks

Dryad Figure

Yusei (Satellite)

Likes:

Pineapple

Steamed Bun

Cowboy Hat

Superhero Movie

Gold Coin

Stuffed Monkey

Animated Movie

Kebab

Junk

Dislikes:

No Information Available

Jack Atlas

Likes:

The Daily Duel

Tea

Beef Bowl

Kebab

Domino Set

Juice

Mist Valley Shaman Figure

Cola

Omelet and Rice

Stuffed Toy Horse

Stuffed Toy Dog

Dislikes:

Blue Card Protector

Soccer Ball

High Heels

Mei-Kou, Master of Barriers Figure

Comedy Movie

White Dice

Sneakers

Eye Patch

Freed the Matchless General Figure

Akiza (Signer)

Likes:

Bouquet

Green Tea

Banana

Boots

Romantic Movie

Soap

Hair Conditioner

Shampoo

Hair Gel

Gum

Dislikes:

Just about any Figures and Card Protectors

Akiza (Duel Academia)

Likes:

White Card Protector

Green Card Protector

Perfume

Dueling for Beginners

Banana

Shampoo

Dislikes:

Toilet Paper

Ebon Magician Curran Figure

Eye Drops

Wild Card Holder

Leo

Likes:

Water

Pineapple

Cookie

Red Dragon Archfiend Figure

Steamed Bun

Kid's Shoes

Dislikes:

Beige Card Protector

Clear Card Protector

Amplifier

Luna

Likes:

Orange Card Protector

Crystal Ball

Dueling for Beginners

Freed the Matchless General Figure

Cute Card Holder

Stuffed Toy Snake

Lunch Box

Dislikes:

High Quality Chip

Wax

Crow

Likes:

High Heels

Fried Rice

Gum

Duel Radar

Pineapple

Boxing Gloves

Takoyaki

Black Card Protector

Lucky Coin

Chip

Poker Cards

Apple

Steamed Bun

Cola

Dislikes:

Duel Calculator

Adv. Dueling

Letter Writing Set

Silk Hat

Daily Duel

Soap

Toothbrush

Beter

Amplifier

Carly Carmine (Reporter)

Likes:

Sci-Fi Movie

Crystal Ball

Romantic Movie

Steamed Bun

Orange Card Protector

Documentary

Rainbow Card Protector

Dislikes:

Khaki Card Protector

Carly Carmine (Dark Signer)

Likes:

Hair Conditioner

Ear Cleaner

Yellow Card Protector

Blue Card Protector

Curry and Rice

Sandwich

High Heels

Legendary Flame Lord Figure

Stylish Card Holder
Letter Writing Set

Dislikes:

Green Card Protector
Beige Card Protector
Advanced Dueling

Misty Tredwell (Top Model)

Likes:

Just about anything

Dislikes:

Junk

Misty Tredwell (Dark Signer)

Likes:

Just about anything

Dislikes:

Junk

Kalin Kessler (Dark Signer)

Likes:

Beanie
Mei-Kou Master of Barriers Figure
Red Card Protector
Kebab
Green Tea
Cute Card Holder
Elegant Card Holder
Vampire Lord Figure
Pineapple

Dislikes:

Junk
Stuffed Toy Cat
Gold Coin
Eye Patch

Kalin Kessler (Enforcer)

Likes:

No Information Available

Dislikes:

No Information Available

Devack

Likes:

Silk Hat
Juice
Classic Card Holder
Eye Patch
Hand Warmer
Lunch Box

Back Scratcher
Straw Hat

Dislikes:
Khaki Card Protector

Roman Goodwin

Likes:
Horror Movie
Dark Magician Girl Figure
Green Tea
Coffee
Introduction to Dueling Tricks

Dislikes:
Chip
Helmet

Tetsu Trudge (Security)

Likes:
Steamed Bun
Watermelon
Stylish Card Holder
Sandwich
Harpie Queen Figure
Stuffed Toy Dog
Brown Card Protector
Green Card Protector

Dislikes:
Beige Card Protector
Pink Card Protecotor
Documentary

Tetsu Trudge (Dark Signer)

Likes:
Energy Drink
Long Boots
Fortune Sticks
Steamed Bun
Cola
Lucky Pied Piper Figure
Crown
Rice Ball
Obnoxious Celtic Guard Figure
Ramen
Injection Fairy Lily Figure
Stuffed Toy Frog
Shadow Tamer Figure
Earplugs

Dislikes:
Gloves
Harpie Queen Figure
Anarchic Card Holder
Purple Card Protector
Green Card Protector

Yellow Card Protector

Rally Dawson

Likes:

Pudding
Beige Card Protector
Advanced Dueling
Cola
Yellow Card Protector
Blue Card Protector
Orange Card Protector
Takoyaki
Gray Card Protector
Cute Card Holder

Dislikes:

Junk
Injection Fairy Lily Figure
Thunder Nyan Nyan Figure
Dharc the Dark Charmer Figure
Izanagi Figure

Mina Simington

Likes:

High Heels
Banana
Sandwich
Bouquet
Ice Cream Sundae
Fountain Pen
Kebab
Energy Drink
Stuffed Toy Horse
Chocolate
Rice Ball

Dislikes:

No Information Available

Mina Simington ("Angry")

Likes:

No Information Available

King Jyaku

Likes:

Rainbow Card Protector
Chocolate
Musical Movie
Black Card Protector
Brown Card Protector
Silver Card Protector

Dislikes:

Hair Gel

~ Section 8.0 - Decks I Used~

Ok, Just to be clear on how I'm going about this, these are just the decks I used during the storyline, and these are the ones referenced in the S.S. section in the above Character Storylines. You'll notice I don't have any cards marked for Destiny Draw, there is a reason for this, I feel everyone ends up in different situations, and you know what you need for your Destiny Draw, for me I always keep Monster Reborn, Lightning Vortex, and Mirror Force marked. If you have no clue what to mark, I suggest you do the same for your decks. I also do not have any side decks listed, this is because the only time these are useful is if you select Match through free duel, and even then, none of the characters really put up enough of a fight for me to bother. Plus, this guide is centered around the storyline, not the Free Duel feature. These decks are all based on the default banlist, and at some point in the game (not exactly sure when) you are granted the ability to use one forbidden card in your deck, so I also included the "Suggested Forbidden Card" for each deck below the recipes, (No Forbidden Cards will be included in the deck forthright) Also, if I don't have a deck in here that you'd like a recipe for, email me! One more thing I just remembered I wanted to mention, these are my end of game recipes, at the time of me writing this, I had 100% card collection, so obviously you probably won't have all of these available to you (unless you used a save game from GameFAQs or cheated otherwise). My advice to anyone who is looking to get these decks without any of the previous options is to read my Strategies for Getting DP section, and taking your partner into the store and buying tons of their respective packs, (which is where you can get most of these), or using the password machine to get some of the harder to find cards.

Recipe 00 - Gladiator Beasts

Monsters:

Gladiator Beast Bestiari
Gladiator Beast Darius x2
Gladiator Beast Equeste
Gladiator Beast Hoplomus
Gladiator Beast Laquari x2
Gladiator Beast Murmillo
Gladiator Beast Retiari x2
Gladiator Beast Samnite x2
Gladiator Beast Secutor
Rescue Cat x2
Test Tiger x3
X-Saber Airbellum x2

Spells:

Brain Control
Cold Wave x2
Gladiator Proving Ground x2
Heavy Storm
Lightning Vortex x2
Mind Control x2
Monster Reborn
Mystical Space Typhoon

Traps:

Dust Tornado x2
Gladiator Beast War Chariot x2
Mirror Force
Waboku x3

Extra:

Gladiator Beast Gyzarus x3
Gladiator Beast Heraklinos x3
Ally of Justice Catastor
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Flamvell Uruquizas
Goyo Guardian
Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Harpie's Feather Duster

Recipe 01 - Koa'ki Meirus

Monsters:

Beast King Barbaros x2
Koa'ki Meiru Crusader x3
Koa'ki Meiru Drago x3
Koa'ki Meiru Guardian x3
Koa'ki Meiru Hydro Barrier x3
Koa'ki Meiru Powerhand x2
Morphing Jar
Neo-Spacian Grand Mole
Prime Material Dragon x2

Spells:

Core Compression x2
Heavy Storm
Iron Core Immediate Disposal x2
Iron Core of Koa'ki Meiru
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light

Traps:

Mirror Force
Reckoned Power x2
Royal Oppression x2
Torrential Tribute
Threatening Roar x3

Suggested Forbidden: Pot of Greed

Recipe 02 - Plants

Monsters:

Botanical Lion x3
Copy Plant x2
Dandylion
Gigaplant x3
Lonefire Blossom x3
Lord Poison x3
Natura Cosmos Beet x2
Tytannial, Princess of Camellias

Spells:

Brain Control
Fragrance Storm x2
Heavy Storm
Lightning Vortex x2
Mark of the Rose
Miracle Fertilizer x2
Monster Reborn
Mystical Space Typhoon
The World Tree x2
Ivy Shackles x2
Mirror Force
Pollinosis x2
Wall of Thorns x2

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon x2
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Goyo Guardian
Magical Android
Mist Wurm
Psychic Lifetrancer
Queen of Thorns x2
Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Harpies Feather Duster

Recipe 03 - Blackwings

Monsters:

Blackwing - Blizzard the Far North x3
Blackwing - Bora the Spear x3
Blackwing - Elphin the Raven x2
Blackwing - Gale the Whirlwind x3
Blackwing - Kalut the Moon Shadow x3
Blackwing - Shura the Blue Flame x2
Blackwing - Sirocco the Dawn x2
Blackwing - Vayu the Emblem of Honor

Spells:

Black Whirlwind x2
Brain Control
Burial from a Different Dimension x2
Foolish Burial x2
Heavy Storm
Monster Reborn
Mystical Space Typhoon

Traps:

Delta Crow - Anti Reverse x3
Icarus Attack x3
Mirror Force
Solemn Judgment x2
Torrential Tribute

Extra:

Ally of Justice Catastor
Blackwing - Silverwind the Ascendant x2
Blackwing Armed Wing x3
Blackwing Armor Master x3
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Goyo Guardian
Magical Android
Mist Wurm
Stardust Dragon

Suggested Forbidden: Graceful Charity

Recipe 04 - Reptiles

Monsters:

Evil Dragon Ananta x2
Reptilianne Gorgon x3
Reptilianne Medusa x3
Reptilianne Scylla x3
Reptilianne Viper x3
Worm Cartaros x2
Worm Tentacles x2

Spells:

Allure of Darkness x2
Attack Pheromones
Brain Control
Heavy Storm
Lightning Vortex x2
Molting Escape x2
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light

Traps:

Dust Tornado x2
Mirror Force
Offering to the Snake Deity x2
Threatening Roar x3

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Flamvell Uruquizas
Goyo Guardian
Iron Chain Dragon
Magical Android
Mist Wurm
Reptilianne Hydra
Stardust Dragon x2

Suggested Forbidden: Harpies Feather Duster

Recipe 05 - Simochi Burn

Arcana Force 0 - The Fool x3
Cyber Valley x3
Krebons x3
Kuribon x3
Marshmallon
Nurse Reficule the Fallen One x3
Shield Wing
Spirit Reaper

Spells:

Gold Sarcophagus x2
Level Limit Area - B
Messenger of Peace x2
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light
Upstart Goblin x3

Traps:

Bad Reaction to Simochi x3
Gift Card x3
Gravity Bind
Imperial Custom x2
Mirror Force
Wall of Revealing Light

Extra:

Ally of Justice Catastor
Ancient Fairy Dragon x2

Armory Arm
Avenging Knight Parshath
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Goyo Guardian
Light End Dragon
Magical Android
Mist Wurm
Psychic Lifetrancer
Stardust Dragon

Suggested Forbidden: Imperial Order

Recipe 06 - Light/Dark

Monsters:

Breaker the Magical Warrior
Caius the Shadow Monarch x2
Chaos Sorcerer
Cyber Dragon
D.D. Warrior Lady
Dark Armed Dragon
Gorz the Emissary of Darkness
Hyper Synchron x3
Marshmallon
Plaguespreader Zombie
Sangan
Spirit Reaper
Summoner Monk x2
Thunder King Rai-Oh x3

Spells:

Allure of Darkness x2
Brain Control
Giant Trunade
Heavy Storm
Lightning Vortex x2
Mind Control
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light

Traps:

Dimensional Prison x3
Dust Tornado x3
Mirror Force
Torrential Tribute

Extra:

Ally of Justice Catastor
Arcanite Magician
Armory Arm

Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Goyo Guardian
Light End Dragon
Magical Android
Mist Wurm
Stardust Dragon x2
Thought Ruler Archfiend

Suggested Forbidden: Harpies Feather Duster

Recipe 07 - Red Eyes

Monsters:

Breaker the Magical Warrior
Exploder Dragon x2
Horus the Black Flame Dragon Lv6 x3
Horus the Black Flame Dragon Lv8
Masked Dragon x3
Morphing Jar
Prime Material Dragon x3
Red-Eyes Darkness Metal Dragon x3
Red Eyes Wyvern x3

Spells:

Brain Control
Burial From a Different Dimension x2
Foolish Burial x2
Future Fusion
Giant Trunade
Gold Sarcophagus x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon

Traps:

Dust Tornado x2
Mirror Force
Royal Decree x3

Extra:

F.G.D. x2
Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Exploder Dragonwing
Goyo Guardian
Magical Android
Mist Wurm

Psychic Lifetrancer
Stardust Dragon
Trident Dragon

Suggested Forbidden: Painful Choice

Recipe 08 - Morphtronic

Monsters:

Morphtronic Boarden x3
Morphtronic Cameran x2
Morphtronic Celfon x3
Morphtronic Magnen x2
Morphtronic Radion x3
Morphtronic Remoten x3
Morphtronic Scopen x2
Morphtronic Videon x2

Spells:

Double Tool C&D x2
Heavy Storm
Lightning Vortex x2
Limiter Removal
Machine Duplication x2
Mage Power x2
Monster Reborn
Morphtronic Accelerator x2
Mystical Space Typhoon
United We Stand

Traps:

Mirror Force
Morphtronic Bind x2
Morphtronic Forcefield x2

Extra:

Ally of Justice Catastor
Armory Arm x2
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Goyo Guardian
Iron Chain Dragon
Light End Dragon
Magical Android
Mist Wurm
Power Tool Dragon x2
Stardust Dragon

Suggested Forbidden: Harpies Feather Duster

Recipe 09 - Insects

Monsters:

Chainsaw Insect x3
Cross-Sword Beetle x2
Ground Spider x2
Howling Insect x3
Level Eater x2
Mother Spider x2
Pinch Hopper x3
Relinquished Spider x2
Shield Worm

Spells:

Brain Control
Giant Trunade
Heavy Storm
Lightning Vortex
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light
Worm Bait

Traps:

Ceasefire
Dust Tornado x2
Mirror Force
No Entry!!x3
Spider Egg
Torrential Tribute

Suggested Forbidden: Harpies Feather Duster

Recipe 10 - Fortune Fairies

Monsters:

Fortune Fairy Ann x2
Fortune Fairy Chee x2
Fortune Fairy En x3
Fortune Fairy Hikari x3
Fortune Fairy Hu x3
Fortune Fairy Swee x3

Spells:

Arcane Barrier
Enchanting Fitting Room x2
Giant Trunade
Gold Sarcophagus x2
Heavy Storm
Magicians Unite
Miracle Stone x3
Mystical Space Typhoon
Secret Village of the Spellcasters x3

Traps:

Black Magic Revival Casket x2
Magician's Circle x2
Threatening Roar x3
Waboku x2

Suggested Forbidden: Raigeki

Recipe 11 - Spellcasters

Monsters:

Dark Magician x2
Apprentice Magician x3
Breaker the Magical Warrior
Dark Magician Girl x2
Dark Red Enchanter x2
Endymion, the Master Magician
Magical Exemplar x3
Skilled Dark Magician x3

Spells:

Allure of Darkness x2
Heavy Storm
Magical Citadel of Endymion x3
Magical Dimension x2
Mega Ton Magical Cannon
Mystical Space Typhoon
Spell Power Grasp x3
Terraforming

Traps:

Black Magic Revival Casket x2
Magician's Circle x2
Mirror Force
Pitch-Black Power Stone x2

Extra:

Arcanite Magician x3
Tempest Magician x3

Suggested Forbidden: Harpies Feather Duster

Recipe 12 - Fairies

Monsters:

Arcana Force 0 - The Fool x2
Athena x3
Gellenduo x3
Hecatrice x3
Honest x3
Marshmallon
Splendid Venus x3
Tethys, Goddess of Light x2

Spells:

Brain Control
Foolish Burial x2
Giant Trunade
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Solidarity x22
Swords of Revealing Light
Valhalla, Hall of the Fallen x3

Traps:

Mirror Force
Royal Decree x3
Torrential Tribute

Suggested Forbidden: Imperial Order

Recipe 13 - Infernities

Monsters:

Breaker the Magical Warrior
Dark Armed Dragon
Dark Tuner Nightmare Hand x3
Gorz the Emissary of Darkness
Infernity Archfiend x3
Infernity Beast x2
Infernity Destroyer
Infernity Dwarf x2
Infernity Guardian x3
Infernity Necromancer x2
Plaguespreader Zombie

Spells:

Allure of Darkness x2
Brain Control
Foolish Burial x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mysticcal Space Typhoon

Traps:

Crush Card Virus
Limit Impulse x2
Limit Reverse x2
Mirror Force
Phoenix Wing Wind Blast x3
Torrential Tribute

Extra:

Ally of Justice Catastor

Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Goyo Guardian
Light End Dragon
Magical Android
Mist Wurm
Stardust Dragon
One Hundred-Eyed Dragon x3

Suggested Forbidden: Tribe-Infecting Virus

Recipe 14 - Warriors

Monsters:

Command Knight x3
D.D. Assailant x2
D.D. Warrior Lady
Field-Commander Rahz x2
Koa'ki Meiru Bergzak x2
Marauding Captain x3
Rose, Warrior of Revenge x3
Silent Swordsman Lv5
Torapart x3

Spells:

Brain Control
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Reinforcement of the Army
The A. Forces x2
The Warrior Returning Alive x3

Traps:

Dimensional Prison x2
Dust Tornado x2
Mirror Force
Solemn Judgment x2
Torrential Tribute

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter x3
Dark Strike Fighter
Goyo Guardian
Magical Android
Mist Wurm

Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Harpies Feather Duster

Recipe 15 - Reflect

Monsters:

Arcana Force 0 - The Fool x3
Breaker the Magical Warrior
Dandylion
Dark Resonator x3
Gorz the Emissary of Darkness
Marshmallon
Mist Valley Falcon x3
Plaguespreader Zombie
Reflect Bounder x3
Sangan
Shield Wing
Spirit Reaper

Spells:

Big Bang Shot x3
Brain Control
Giant Trunade
Heavy Storm
Hidden Armory x3
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon

Traps:

Dimension Wall x3
Magic Cylinder
Mirror Force
Torrential Tribute
Zoma the Spirit

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
Goyo Guardian
Magical Android
Mist Wurm
Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Chaos Emperor Dragon - Envoy of the End

Recipe 16 - Fortune Lady

Monsters:

Apprentice Magician x3
Catoblepas and the Witch of Fate x2
Fortune Lady Dark x2
Fortune Lady Earth x2
Fortune Lady Fire x3
Fortune Lady Light x3
Fortune Lady Water x2
Fortune Lady Wind x3

Spells:

Arcane Barrier x2
Brain Control
Heavy Storm
Lightning Vortex x2
Magical Dimension x2
Monster Reborn
Mystical Space Typhoon
Solidarity x2
Swords of Revealing Light
Time Passage x2

Traps:

Black Magic Revival Casket x2
Inherited Fortune x2
Mirror Force

Recipe 17 - Lightsworn

Monsters:

Celestia, Lightsworn Angel x2
Ehren, Lightsworn Monk x2
Honest x3
Judgment Dragon x2
Lumina, Lightsworn Summoner x2
Lyla, Lightsworn Sorceress x2
Necro Gardna x3
Plaguespreader Zombie
Ryko, Lightsworn Hunter x2
Wulf, Lightsworn Beast x3

Spells:

Brain Control
Card of Safe Return
Charge of the Light Brigade x2
Foolish Burial x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Monster Reincarnation x2
Mystical Space Typhoon
Solar Recharge x3

Traps:

Dimensional Prison x2
Mirror Force
Torrential Tribute

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Goyo Guardian
Light End Dragon
Magical Android
Mist Wurm
Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Sixth Sense

Recipe 18 - Deck Out

Monsters:

Clear Phantom x3
Destiny Hero - Defender x3
Marshmallon
Morphing Jar
Morphing Jar #2 x3
Needle Worm x3
Spear Cretin x3
Spirit Reaper
X-Saber Airbellum x2

Spells:

Book of Eclipse x3
Book of Moon x3
Brain Control
Card Destruction
Heavy Storm
Level Limit - Area B
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Swords of Revealing Light

Traps:

Gravity Bind
Mirror Force
Torrential Tribute
Threatening Roar x3
Wall of Revealing Light

Extra:

Ally of Justice Catastor

Black Rose Dragon x2
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark Strike Fighter
GOyo Guardian
Iron Chain Dragon x3
Mist Wurm
Stardust Dragon
Thought Ruler Archfiend

Suggested Forbidden: Cyber Jar

Recipe 19 - Archfiends

Monsters:

Archfiend General x3
Archfiend of Gilfer
Breaker the Magical Warrior
Dark Resonator x2
Gorz the Emissary of Darkness
Imprisoned Queen Archfiend
Infernal Queen Archfiend x2
Plaguespreader Zombie
Shadowknight Archfiend
Skull Archfiend of Lightning
Summoner Monk
Terroring Archfiend x2
Vilepaw Archfiend x3

Spells:

Allure of Darkness x2
Brain Control
Falling Down x2
Foolish Burial x2
Heavy Storm
Lightning Vortex x2
Monster Reborn
Mystical Space Typhoon
Pandemonium x3
Terraforming

Traps:

Dust Tornado x2
Mirror Force
Torrential Tribute

Extra:

Ally of Justice Catastor
Armory Arm
Black Rose Dragon
Brionac, Dragon of the Ice Barrier
Colossal Fighter
Dark End Dragon
Dark Strike Fighter
Goyo Guardian

Magical Android
Mist Wurm
Stardust Dragon
Thought Ruler Archfiend x3

Suggested Forbidden: Harpies Feather Duster

Recipe 20 - Burn

Monsters:

Arcana Force 0 - the Fool x3
Des Koala x3
Gorz the Emissary of Darkness
Marshmallon
Solar Flare Dragon x3
Spirit Reaper
Stealth Bird x3
Thestalos the Firestorm Monarch x2
Volcanic Slicer x3

Spells:

Chain Strike x2
Level Limit - Area B
Messenger of Peace x3
Poison of the Old Man x2
Wave-Motion Cannon x3

Traps:

Ceasefire
Gravity Bind
Judgment of Anubis x3
Magic Cylinder
Spiritual Fire Art - Kurenai x3
Wall of Revealing Light

Suggested Forbidden: Chaos Emperor Dragon - Envoy of the End

~ Section 9.0 - Non-Duelist Characters ~

Just a brief list of people in the game that aren't duelists, but help you out in other ways, and what they do.

Blister - You can pay him DP to show you the location and mood of everyone for an entire week. He can ALWAYS be found in the Back Alley

Blitz - Randomly gives you something. Can be a small amount of DP, or an item. You can find him somewhere in Satellite.

Boylston - He will tell you and your partner a story that has a chance of increasing his/her heart meter. (You must have a partner with you). You can find him wandering around Satellite as well.

Larry - You can pay him 10,000 DP to edit your partner's deck early, or he can reset a characters hearts so you can replay his/her storyline, or he

will switch your partner to his/her alternate form if he/she has one.
He is always found on the Shoreline in Satellite.

MC - He will give you one of several prizes, including: Cards, DP, Items, or increasing a character's heart meter. He can be in any area, and changes locations everytime the time in the game changes.

Tank - Tank will give you some junky cards he finds on the ground, usually a bunch of normal monsters that are completely useless. However, the cards Tank gives you can only be obtained through Tank. He can be found in Satellite.

Tenzen Yanagi - You can pay him 100 DP to play a game of Rock-Paper-Scissors, if you win, he gives you the alternate art for a card. You have to win, if you lose or draw, you don't get a card. He is usually found in the City somewhere.

~Section 10.0 - Frequently Asked Questions ~

It's like a Q&A session on teh interwebz!!11shift1 No really though, I did actually get a lot of questions just from my little Duel Puzzle Guide, I expect the same here, so if I get asked the same question several times, or if I just get asked a question that amused me, it goes here.

No Questions Yet! Email Me! >:-3

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