

# Alien Resurrection Weapon/Item/Enemy FAQ

by FFrulez

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This walkthrough was originally written for Alien Resurrection on the PSX, but the walkthrough is still applicable to the PC version of the game.

The nightmare returns.....

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Weapon/Item/Enemy - guide

by FFrulez

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## 1. Introduction

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Finally after years of development it's here. Alien resurrection. And man it looks good. The game is scarier then Resident Evil and I think that's quite good for an FPS-game. Aliens move fast and are irritating, so I thought let's write an FAQ about it.

## 2. Weapons

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The point-system for weapons works like this.

Fire rate - 1 to 5 stars

Power - 1 to 5 stars

Ammo stock - 1 to 5 stars

Precision - 1 to 5 stars

Overall - 1 to 5 stars

So here they are:

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Normal Gun \  
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-----  
Fire rate: \*\*  
Power: \*  
Ammo stock: \*\*\*\*\*  
Precision: \*\*\*\*  
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Overall: \*\*  
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Available for: Call, Ripley and Distephano  
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Discription: Looks like a quasi-futuristic handgun.  
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Usage: You start with this. It's fire rate is bad and so is it's power, but it has unlimited ammo. Use this to kill facehuggers and to blast open barrels. If you're low on ammo try killing aliens with it from a distance.  
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\\\\\\\\\\\\\\\\\\\\\\  
Shotgun \  
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Fire rate: \*  
Power: \*\*\*\*  
Ammo stock: \*\*  
Precision: \*\*  
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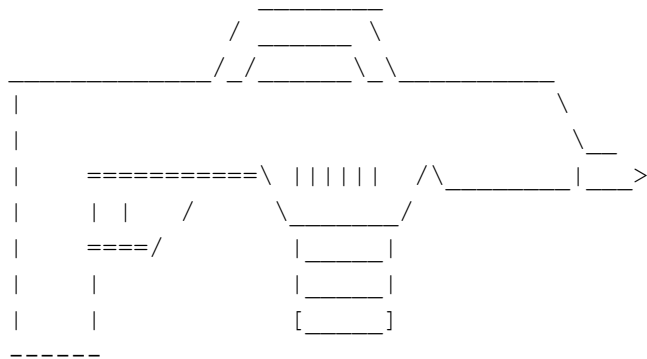
Overall: \*\*\*  
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Available for: Call, Ripley and Christie  
-----

Discription: a bubbelbarrel shotgun.

-----  
 Usage: whenever aliens get to close. BLAM!!, and they are history.  
 Use this weapon on aliens and reinforced barrels. Also when there  
 are lots of aliens, blast away and you'll easily kill them all. Don't  
 use this from a distance and if you only have two or one bullet when  
 there are no aliens around, reload.  
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\\\\\\\\\\  
 Laser \  
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 Fire rate: \*\*\*\*\*  
 Power: \*\*\*\*  
 Ammo stock: \*\*\*  
 Precision: \*\*\*\*\*  
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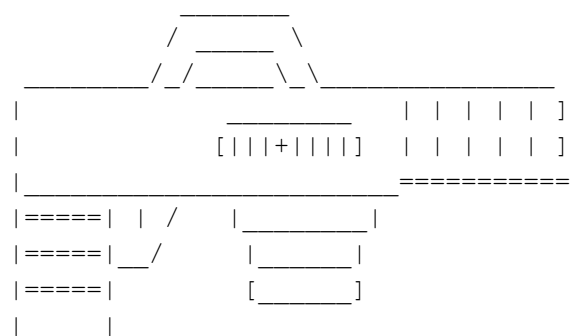
Overall: \*\*\*\*\*  
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Available for: Call  
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Description: a futuristic gun that fires a red laser  
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Usage: THE gun to use on the level with call. It's power is so  
 good that it will most likely result in an instant kill. It's  
 just so cool seeing how much pain the alien has when you fire it.  
 Then he'll drop down and die with a little smoke cloud coming from  
 his melted skin. Use it on aliens especially when you get cornered,  
 a very good weapon. The only problem is that it gobbles up ammo at  
 a very high rate. Fire once and you'll lose ten rounds!!!  
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\\\\\\\\\\\\\\\\\\\\\\  
 Pulse rifle \  
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Discription: fires a rocket wih a big blast radius.

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Usage: WOOOOOOOOOOOOO!!!!!! This weapon is great. If you see an alien come right at you BLAM!! and he's vaporised. You can easily wipe out an entire groups of enemy's with one bullit.

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Electric gun \  
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Fire rate: \*\*\*  
Power: \*\*\*\*\*  
Ammostock: \*\*\*\*  
Precision: \*\*\*\*

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Overall: \*\*\*\*\*  
-----

Available: Ripley

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Discription: shocks the enemy

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Usage: this weapon is fun. You can slowly torture an alien to death by eletryfying him. Charge the gun to maximum for the newborn and use medium charges to quikly dipose of alliens.

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### 3. Items

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F-aid kits: charge your health

Flashlight: lights up dark spot

Mobile extraction unit: extracts chestbursters

Security cards: opens locked doors.

### 4. Enemy's/bosses

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Chestburster: dispose of them with the handgun. Be fast or your in for a surprise

Aliens: Keep a distance and keep shooting they will die much faster with the shotgun or pulse rifle.

Blue aliens: royal guards. Finish them of very quikly, cause when they start jumping you'll be a fishfood.

Normal guards: one handgun shot in the head or chest and they're dead.

Pyroguards: keep distance from them and walk back while shooting. Pulse rifle recommended.

Pulse rifle guards: Strafe behind a corner and come out if they stop shooting. Hit them with a lot of bullits and then disappear behind the corner again. Repeat this until they're dead.

Bosses

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Officer

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Finish of his two pyro guards fast and sprint towards him. When your almost on his lip, fire two shotgun bullits and then duck behind a crate. When he fires his rocket launcher you'll be safe. When he changes weapons come out with the shotgun again. Repeat this and he's dead meat.

Newborn

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First of all YOU CAN NOT KILL THE NEWBORN. He can kill you easily. Try to stay at a distance and fire with the electric gun(full charge off course). Keep ducking and strafing and shooting to slow him down.

5. Credits

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I Thank

- Gamefaqs

- Me

- Fox interactive

Legal stuff:

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[www.cheatcc.com](http://www.cheatcc.com)

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