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I choose these sites because they do not take advantage of anyone's FAQs (I've checked them before.), and because they are recommended by other GameFAQs Users.

Note 5: The most recent update of any FAQs I have are always at GameFAQs.

Note 6: Whenever I have a word in all caps I'm not yelling, I'm just stating something important.

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.....  
| 3. Introduction |  
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(Taken from the instruction manual.)

NOTE: Credit goes to Climax, and Acclaim for making this game.

Fast and furious four-wheeling ATV (all terrain vehicle) action is now right at your fingertips, so get ready for bouncing and bumping like you won't believe! Take on a Single Race, crazed Time Attack or a full schedule of Championship ATV racing. Get a buddy to join you for Two Player split-screen fun! Top riders compete at Amateur or Pro skill levels in forest, desert or snow tracks on a variety of hot quads. Throttle up to the starting line and see if you've got what it takes to wrestle the wild ride all the way to the finish line!

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| 4. Main Menu |  
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There are six things to choose from on this main menu. They are:

-----  
Single Race  
-----

Here you can race on any track you've unlocked, with any quad you've unlocked, against computer opponents.

How to Unlock: Available at the start of the game.

-----  
Time Attack  
-----

In this mode you race against the clock, trying to get the best lap and race time. The only way you can exit this mode is if you pause and quit.

How to Unlock: Available at the start of the game.

-----  
Two Player  
-----

You can race against a friend in a one-on-one challenge or try to beat their best time.

How to Unlock: Available at the start of the game.

-----  
Trophies  
-----

Here you can view any trophies you've won and the times you won them in the championship.

How to Unlock: Available at the start of the game.

-----  
Options  
-----

You can change different things in the game here. They are:

Load

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You can load options and game progress here.

Save

====

Save your options and game progress here.

Auto Load/Save

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If you want your game to be loaded or save automatically go here.

Environment

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You can change the weather and time of day during a race to suit your needs. For now I recommend keeping it at random.

Credits

=====

View who made this game here.

Hardware

=====

Here you can change the volume of the game, vibration, the game's screen position, and the controller configuration.

How to Unlock: Available at the start of the game.

Championship

-----

This is the main mode of the game, where you race all tracks and bikes, trying to become the champion.

How to Unlock: Available at the start of the game.

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| 5. Controls |
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Menu Controls

Button	Action
Directional Buttons	Choose Option
X Button	Confirm
Triangle Button	Cancel

Game Controls

Button	Action
--------	--------

NOTE: To change Steering between the Left Analog Stick and the Directional Buttons press the Analog Button.

Start Button	Pause
Up Directional Button	Lean Forward
Down Directional Button	Lean Back
Left Directional Button	Turn Left
Right Directional Button	Turn Right

#### Controller Layout 1

X Button	Accelerate
Square Button	Brake
Circle Button	Gear Down
Triangle Button	Gear Up
R1 Button	Extreme Lean Right
R2 Button	Change View
L1 Button	Extreme Lean Left
L2 Button	Look Behind
Right Analog Stick	Accelerate/Brake
Left Analog Stick	Left/Right, Lean Forward/Back

#### Controller Layout 2

X Button	Accelerate
Square Button	Look Behind
Circle Button	Brake
Triangle Button	Change View
R1 Button	Extreme Lean Right
R2 Button	Gear Up
L1 Button	Extreme Lean Left
L2 Button	Gear Down
Right Analog Stick	Accelerate/Brake
Left Analog Stick	Left/Right, Lean Forward/Back

#### Controller Layout 3

X Button	Extreme Lean Right
Square Button	Extreme Lean Left
Circle Button	Look Behind
Triangle Button	Change View
R1 Button	Accelerate
R2 Button	Brake
L1 Button	Gear Up
L2 Button	Gear Down
Right Analog Stick	Left/Right, Lean Forward/Back
Left Analog Stick	Accelerate/Brake

NOTE: Controller Layout 1 Controls is what I'll be using here.

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| 6. The Game Screen |
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Directional Arrow

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This is at the top, in the middle. This arrow points to the way you have to go.

Position

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Your position out of the six racers is at the Top-Right corner of the screen.

Camera Icon

-----  
Whenever you change the camera view the type you choose will be shown in the Top-Right corner.

Speedometer

-----  
In the Bottom-Right corner is the speedometer, which tells you what speed your going in MPH.

Gear

-----  
What gear you're in is shown on the Bottom-Right corner of the screen.

Laps

-----  
The current lap your in as well as the amount of laps in the race are on the Top-Left corner of the screen.

Race Time

-----  
The time of the race you're doing is on the Top-Left, right under the Laps.

Race Map

-----  
The race map is on the Bottom-Left corner of the screen, as well as the racers, which are colored dots.

- Blue = Samuel Stone.
- Green = Wes Holms.
- Purple = Steve Youngren.
- Red = Heather Gold.
- White = Karl Sven.
- Yellow = Mitzi Chen.

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.....  
| 7. The Riders |  
.....  
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Name: Samuel Stone.  
Number: 1.  
Age: 25.  
Height: 5'10'.  
Weight: 170 Pounds.  
Color: Blue.

Name: Heather Gold.  
Number: 2.  
Age: 22.  
Height: 5'5'.  
Weight: 115 Pounds.  
Color: Red.

Name: Karl Sven.  
Number: 3.  
Age: 27.  
Height: 6'2'.  
Weight: 190 Pounds.  
Color: White.

Name: Wes Holms.  
Number: 4.  
Age: 26.  
Height: 6'0'.  
Weight: 180 Pounds.  
Color: Green.

Name: Mitzi Chen.  
Number: 5.  
Age: 22.  
Height: 4'9'.  
Weight: 92 Pounds.  
Color: Yellow

Name: Steve Youngren.  
Number: 6.  
Age: 24.  
Height: 5'9'.  
Weight: 190 Pounds.  
Color: Purple.

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| 8. The Areas |  
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(Taken from the instruction manual.)  
NOTE: Credit goes to Climax and Acclaim for making this game.

Foxworthy Hills (forest) - Racing through forest trails requires good general skills. Forest quads offer good all-around performance.

White Sands (desert) - The desert is the place for all-out high speed racing on quads built to move!

Snowcross Ridge (snow) - Caution is the word on slippery snow trails. Snow quads are slower, giving you better traction for the handling you need on snow.

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| 9. The Tracks |  
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Foxworthy Hills (forest)  
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Amateur Skill Level  
=====

Forest 1  
-----

Best Lap Time: 2:43.00.

Best Race Time: 8:28.00.

Difficulty: 1/10.

How to Unlock: Available at the start of the game.

Comments: An easy course to start the forest tracks. There are only a few sharp turns, but they're not too difficult.

Best Route: Follow the course and you should soon see a path to the right blocked off by cones. Drive into the blocked off route to take a shortcut. There are a couple of sharp turns as well as some large jumps, so slow down a bit before attempting these. You should soon come to another split in the path. One telling you to go left and the other going right.

Take the right path and after going under the bridge you soon see another path blocked by cones. Take the blocked path, cut across the hill up ahead, and you should soon be in an area made mainly up of trees with red soil. Follow this path, ignoring any blocked off ones, and you'll soon reach the finish line. Repeat for the next two laps.

Forest 2

-----

Best Lap Time: 3:04.00.

Best Race Time: 9:24.00.

Difficulty: 2/10.

How to Unlock: Win on this track in the Amateur Forest Championship.

Comments: A little bit more difficult, mainly because of all the split paths you can take.

Best Route: Follow the path and when you get to another area made up of trees and red soil, take the blocked off path to the right. But, as soon as you can, go back left when you see cones where the fence should be. Follow this path and when you get to a narrower path be careful on the right or you could crash into the fence. Take the area blocked by cones on the right when you see it and after an S-turn you should see a very small path on the right. Take that small path if you can and cut across the small mountain to the right of the path.

You should eventually see a red soil/tree area on the left along this narrow path. It really doesn't matter what path you take, as they both take about the same time to get to where they meet up. When you get to the end of the narrow path brake before going left or you'll crash. When you get to the next set of S-Turns cut across the hills to get to the finish line quicker. Once again repeat for the next two laps.

Forest 3

-----

Best Lap Time: 3:00.00.

Best Race Time: 9:10.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Amateur Forest Championship.



Comments: Because of the many narrow paths, hairpin turns, and large jumps, this track is slightly more difficult.

Best Route: Drive along the path and after jumping down a large hill take the blocked off path you should soon see to your left. When you start driving on a white colored path, pay attention to the left. You should soon see a small part of the fence having bricks and cones where it should be. Slow down and go left onto the small path, which is a highly recommended shortcut. When you get near the windmill, slow down so you can stay on the path while turning.

After crossing a bridge, a few hairpin turns, and a large jump, you should see another split. One pointing to the right and another headed left. Take the left path and after a couple hairpin turns you'll reach another red soil/tree area. Ignore the shortcut near the water tower and take the shortcut on the left when you exit the red soil/tree area. Cross the finish line and repeat.

Forest 4

-----

Best Lap Time: 5:12.00.

Best Race Time: 15:34.00.

Difficulty: 4/10.

How to Unlock: Win on this track in the Amateur Forest Championship.

Comments: A difficult course, mainly because there are fences on both sides of the course.

Best Route: Stay on the path and cut across the grass when you see cones up ahead. Once you see cones again cut across the grass and cross the bridge. After going through a river and getting back to the gated area, be careful. Slow down at jumps so you do not crash. But especially slow down at the right turn before the finish line.

Pro Skill Level

=====

Forest 1

-----

Best Lap Time: 2:43.00.

Best Race Time: 8:28.00.

Difficulty: 2/10.

How to Unlock: Win the Amateur Forest Championship.

Comments: Now looking at the map, you might think it's the same course. Well, in a way it is, but the arrow gates that blocked some paths have been moved, which makes it a little bit harder.

Best Route: Go forward, climb the hill, and when you reach the bottom head straight. At the next split go straight and follow the path. Slow down at the hairpin turn and follow the dirt path. When you get to the next arrow changed path slow down before approaching it and climb the hill. Navigate through these S-Turns and go straight at the next split.

After going under a bridge and clearing a few jumps in the path you'll approach another split. Go left at the split and you'll reach another split. Head left once again and climb the hill. Carefully navigate through this area and drive off to the finish line. Then repeat once again.

#### Forest 2

-----

Best Lap Time: 3:04.00.

Best Race Time: 9:24.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Pro Forest Championship.

Comments: This one is slightly more difficult due to the game making you take some unnecessary paths.

Best Route: Cross the two bridges and when you reach the red soil/tree the game tells you to go right. Do so and ignore the cones where the fence is, as you would've had to come here anyway. Follow the path and pay attention to the left. As soon as you see a blocked cone/sign path head that way. When you return back to the main trail, slow down when you have to take a new path so you don't crash.

Follow this winding path and when you see cones where the fence should be ignore. Cross the next bridge and while following this path ignore any cones where the fence should be. Follow the gray path and when you see another split again it doesn't matter which one you take. Brake when you reach the end of the gray road and follow the dirt path. Now head along the S-Turns, cutting across the hills if you can until you reach the finish line.

Rinse and repeat for the next two laps.

#### Forest 3

-----

Best Lap Time: 3:00.00.

Best Race Time: 9:10.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Pro Forest Championship.

Comments: Although some changes have been made to the course, it still has the same difficulty.

Best Route: Follow this path and ignore ANY other paths you see (most of the time the other riders will wreck) until you reach the windmill. Slow down before turning that curve and cross the bridge. Get through the S-Turns and since the arrow gates have blocked the right path head left and navigate through the two hairpin turns. When you reach the red soil/tree area carefully go through these many S-Turns and if you can, take the shortcut near the water tower. Either way take the path to the left after that to get to the finish line.

Use this strategy for the next two laps.

#### Forest 4

-----

Best Lap Time: 5:12.00.

Best Race Time: 15:34.00.

Difficulty: 5/10.

How to Unlock: Win on this track in the Pro Forest Championship.

Comments: A very difficult course. Why? Because the new paths opened up are unfriendly.

Best Route: Head forward and cut across the grass as soon as you can. Stay on the trail and, when you see cones again, cut across the grass. After going over the bridge and through the river, you'll return to the gated area. This is where the track gets nasty. Carefully drive through the hairpin turn up ahead and continue forward until you reach a cave.

Brake before reaching the top and you'll enter the woods. Slowly navigate around and/or through the trees until you reach the exit, which is on the left side. Go up the hill and slow down before going through another hairpin turn. Eventually, you'll have to make two sharp right turns. Do so and then head to the finish line.

However, remember to brake before heading down the hill to it to repeat for the last two laps.

White Sands (desert)

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Amateur Skill Level

=====

Desert 1

-----

Best Lap Time: 2:57.00.

Best Race Time: 9:21.00.

Difficulty: 2/10.

How to Unlock: Available at the start of the game.

Comments: An easy course with a few sharp turns.

Best Route: This course is very straightforward. Follow these S-Turns and when you have to go left because of cones and an arrow-blocked off path do so. Slow down after passing under the second ATV: Quad Power Racing banner and after going under a bridge above you slow down as there is a sharp turn up ahead. A little bit up ahead you really have to slow down because there are two VERY sharp turns so be careful. Look at the map and you should see a sharp hairpin turn up ahead in which you should slow down.

Drive up to the finish line and repeat.

Desert 2

-----

Best Lap Time: 2:45.00.

Best Race Time: 8:33.00.

Difficulty: 2/10.

How to Unlock: Win on this track in the Amateur Desert Championship.

Comments: There are some sharp turns, as well as large jumps but they're not too difficult.

Best Route: Enter the cave and take the blocked path on the left. Follow this path out of the cave but slow down at most of the turns. After exiting the cave follow the S-Turns slowly, as some have a few jumps. Take the blocked path on the left when you see it and follow the next set of S-Turns. After passing a blue colored path blocked by an arrow gate and another arrow gate on the left, you should see a jump ahead on the left blocked by two arrow signs and two bricks.

Take that jump and follow this steep hill climb. When you see the finish line, repeat.

Desert 3

-----

Best Lap Time: 2:20.00.

Best Race Time: 7:07.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Amateur Desert Championship.

Comments: This is more difficult due to new obstacles and paths.

Best Route: Follow the S-Turns, cutting across any if you can, and after a sharp hairpin turn you'll have to go over a bridge. Don't go too fast exiting the bridge or you'll wreck. Follow the path as it goes around a castle but slow down after exiting that path as there are two hairpin turns here. Do not take any jumps now because there is a sharp right turn you have to make into a cave. After exiting the cave and falling down a hill you have to deal with a few S-Turns.

You'll soon see another bridge you have to cross but it's not too hard. Now just deal with any other S-Turns until you reach the finish line.

Desert 4

-----

Best Lap Time: 2:31.00.

Best Race Time: 8:03.00.

Difficulty: 5/10.

How to Unlock: Win on this track in the Amateur Desert Championship.

Comments: A very difficult course because it's long and has many places where you can crash.

Best Route: Enter the cave and take the path the arrow points to on the left. After exiting it you'll have to deal with some S-Turns in which I recommend braking at every one. Take the shortcut on the right but slow down before reaching the top so you don't crash. Follow the path and after jumping down a

hill the path gets a bit narrow. Be careful and eventually you'll reach an area where it gets a bit wider.

You'll soon see a blocked path to the right and an arrow pointing to the left. Follow the path the arrow is pointing to and you'll reach the finish line. Repeat this strategy for the next two laps.

Pro Skill Level  
=====

Desert 1  
-----

Best Lap Time: 2:57.00.

Best Race Time: 9:21.00.

Difficulty: 3/10.

How to Unlock: Win the Amateur Desert Championship.

Comments: It's a bit more difficult than the amateur track. This is because of sharp turns and a few more jumps.

Best Route: Navigate through the S-Turns until you get into the new area. Brake before the sharp turn right and go carefully through these series of turns. When you see a log up ahead slow down and drive to the left of it. Continue forward and after going through a narrow passage slow down as there is a sharp right turn. Pass the log and then go slowly through a sharp left turn.

As soon as you see cones on a large rock drive through them and pull a U-Turn to avoid going the wrong way. Head forward and when you see a fence brake to get through a sharp left turn. Go forward again, get through one last sharp right turn, and then cross the finish line. Repeat this process for the next two laps.

Desert 2  
-----

Best Lap Time: 2:45.00.

Best Race Time: 8:33.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Pro Desert Championship.

Comments: The new paths opened up can be a bit confusing, but the course hasn't changed THAT much.

Best Route: Go left at the split and slow down when getting near the top. Carefully navigate through the cave and when you exit go slowly through the next turn. Climb the large hill and get to the other end. You're forced to go left at the next split, so do so, trying not to crash along the way. Once you exit, brake before reaching the hairpin turn because there is a set of cones where you can get through it quicker.

Soon after that you'll have to deal with a sharp right and sharp left turn. When you reach the next split, go straight. Follow this path and soon you'll have to clear a huge jump, followed by a sharp right turn. After getting

through that, just follow this path, ignoring any other paths along the way.  
Pass the finish line and continue the process.

### Desert 3

-----

Best Lap Time: 2:20.00.

Best Race Time: 7:07.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Pro Desert Championship.

Comments: Half of the course is the same, although the few changes made can make this course very long.

Best Route: Go through the first hairpin turn up ahead, and after cutting through a few S-Turns, cut through the next hairpin intersection up ahead. Head across the bridge and take the newly opened path on the left. Carefully navigate through these S-Turns and when you reach the fence brake as there are a few sharp turns. After getting through the hairpin turn up ahead, cut across these S-Turns and eventually you'll enter a narrow area, which hides a sharp right turn. Exit the area, pass the fence with the blue road beside it, and you'll face more S-Turns.

After a sharp right and a few more S-Turns, you'll have to clear a hill up ahead. DO NOT take that jump at full speed or you'll crash. Take the jump a bit slow, angling left and when you land, you'll reach the bridge you drove over in the Amateur Championship. Cross it, cut across the hairpin turn, and you have one last batch of S-Turns. Get through the hairpin turn at the end, cross the finish line, and repeat.

### Desert 4

-----

Best Lap Time: 2:31.00.

Best Race Time: 8:03.00.

Difficulty: 4/10.

How to Unlock: Win on this track in the Pro Desert Championship.

Comments: Even with the new paths added it's still difficult.

Best Route: When you approach the cave there are three paths you can take: a left path blocked with cones, a middle path which is the one the game wants you to take, and a right path blocked with signs and cones. Take the middle path and stay on it until you exit, being careful of sharp corners. Deal with the S-Turns and take the shortcut on the right when you see it. Brake before getting to the top and head right when you get up there. Follow this simple path down a hill and through a narrow path until you see that both paths meet back up.

Continue following this path as it gets wider and when you see the split you should see that you're forced to go right. Navigate through the hairpin turn left and the hairpin turn right to get to the finish line. Continue this strategy for the next two laps.

Snowcross Ridge (snow)

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Amateur Skill Level

=====

Snow 1

-----

Best Lap Time: 2:55.00.

Best Race Time: 8:24.00.

Difficulty: 1/10.

How to Unlock: Available at the start of the game.

Comments: An easy course with very few sharp turns.

Best Route: Head forward and take the path the game points to on the right. Eventually, you'll see a jump up ahead. Slow down a bit before clearing it and keep following the path. The next part is long, but very straight forward. It's a long straight, followed by a right turn, then another long straight, then a left turn, and then the opposite. You shouldn't need to brake on any of these, unless you are in a very fast ATV.

When you start driving on a new type of path, take the right path when you see the split. After returning to the main path you'll eventually need to climb a large hill. Climb it and head to the finish line, repeating the above.

Snow 2

-----

Best Lap Time: 1:45.00.

Best Race Time: 5:36.00.

Difficulty: 2/10.

How to Unlock: Win on this track in the Amateur Snow Championship.

Comments: This course has many different paths you can take, making it a bit confusing at first.

Best Route: Head under the bridge and take the path the arrow points to on the right. Follow this road, slowing down at most short corners, and when you reach another split path go right. After exiting that path and going left, before you reach the right turn up ahead slow down so you don't crash into that mountain. When you reach your third split go right but, as soon as you can, head back left so you can reach the finish line quicker. Then repeat the process.

Snow 3

-----

Best Lap Time: 1:57.00.

Best Race Time: 5:48.00.

Difficulty: 3/10.

How to Unlock: Win on this track in the Amateur Snow Championship.

Comments: Did I say the last course had many different paths? I meant this course. About half of the paths are made just to slow you down. You'll especially see this when you race the Pro Snow Championship.

Best Route: Head forward and carefully go over the bridge. Try to stay on the upper path and take the cone-clocked path to the right. As soon as you can, go left off of the road, which should be jumping off a hill with cones in the way. Carefully navigate through these S-Turns and as soon as you go back on gray colored soil, slow down before you crash. Ignore any other paths and after a few ramp jumps, head to the finish line.

Repeat the process as instructed.

Snow 4

-----

Best Lap Time: 4:07.59.

Best Race Time: 12:55.30.

Difficulty: 4/10.

How to Unlock: Win on this track in the Amateur Snow Championship.

Comments: This is a very difficult course, because there are many sharp turns. This is even more difficult in the Pro Snow Championship, so right now you're getting off easy.

Best Route: After going down a hill at the start, you'll have to make a sharp right turn. Go through this area, and then brake before making another right turn off the black colored road. Follow this path before making another tight left and right turn. Navigate through the S-Turns and when you reach black colored road it gets a bit easier. Go through this path with it's winding turns and you'll eventually reach the finish line to repeat the process.

Pro Skill Level

=====

Snow 1

-----

Best Lap Time: 2:55.00.

Best Race Time: 8:24.00.

Difficulty: 1/10.

How to Unlock: Win the Amateur Snow Championship.

Comments: Hardly anything has changed in this course, so it's still very easy.

Best Route: Head forward and go left since the game forces you to go that way. Climb the hill after turning left and clear the giant jump up ahead. Slow down at the next jump because you have to make a sharp left and right turn. Once that is done, plow through these hills and navigate through the S-Turns. But, since you're in a faster quad, you're going to have to brake at the corners.

Once you reach the split head right and carefully navigate through the narrow passages, that is, after jumping two hills. When you get back to the main path, climb the hill and turn right to the finish line. Repeat this for the last few



laps.

Snow 2

-----

Best Lap Time: 1:45.00.

Best Race Time: 5:36.00.

Difficulty: 2/10.

How to Unlock: Win on this track in the Pro Snow Championship.

Comments: Not much has changed here. The game only forces you to take some long, but easy, paths.

Best Route: Head under the bridge and go straight at the split. Follow this path until you get to another split. Turn right here and you'll be driving on an icy road. Follow it until you reach a small bridge in which you need to brake to stop yourself from crashing. Brake at the next bridge and follow the white path as it goes left.

Now stay on the white path and once you turn right, go straight when you reach an intersection. Go right at the next split, switch back left as soon as you can, and head to the finish line. Only two laps left!

Snow 3

-----

Best Lap Time: 1:57.00.

Best Race Time: 5:48.00.

Difficulty: 4/10.

How to Unlock: Win on this track in the Pro Snow Championship.

Comments: A slight raise in difficulty is because of some ice driving and a few long paths. While they may be the same size as the course, they still are new to beginner players.

Best Route: Go forward and head right across the bridge. Follow the path and when you see the split you're forced to go right. Do so, climb the hill when you see it, and you should see another split. Go right and brake before going left so you don't fall off. Continue forward, head right and navigate through the many S-Turns up ahead.

Some have ice, some just have snow, but for all you should brake before starting to turn into each one. When you reach a large icy area, either drive to the far left or right of the large ice rock. Now follow the arrows back up to the black colored path but slow down before you get to the top. Head over to the finish line up ahead. Go through two more laps and you're done.

Snow 4

-----

Best Lap Time: 4:07.59.

Best Race Time: 12:55.30.

Difficulty: 5/10.

How to Unlock: Win on this track in the Pro Snow Championship.

Comments: The most difficult snow course out of all four. It's mainly made up of sharp turns, S-Turns, and hairpin turns.

Best Route: Go forward and make a sharp left turn. Follow the path and after going under a bridge navigate through a few S-Turns until you reach another sharp left turn. Go left and soon you'll have to make a sharp right. Head along this path and brake before turning left onto an icy path. Now drive through the S-Turns and when you start driving on a black colored path look up ahead.

Clear the ramp and get through the first hairpin turn. Before you reach the second one there is a shortcut on the left you should take. Make a sharp left when you get to it and drive through these S-Turns up the mountain. The rest of the course is the same as the last, but just remember to brake on some turns since you're in a faster quad. After reaching the finish line repeat this long process for the last two laps.

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| 10. The ATVs |  
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All Areas

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Ninja EX

=====

Color: Black and Red.

Handling: 10/10.

Acceleration: 10/10.

Max. Speed: 10/10.

Brakes: 10/10.

Comments: The best quad in the game. It has a perfect score for everything in the stats. It can cover all three terrains and is awesome.

How to Unlock: Win all Amateur and Pro Championship trophies.

Foxworthy Hills (forest)

-----

Dirt Demon

=====

Color: Yellow and Blue.

Handling: 7/10.

Acceleration: 5/10.

Max. Speed: 3/10.

Brakes: 5/10.

Comments: A good all-around quad for the races. It's a bit slow, but still

good.

How to Unlock: Available at the start of the game.

---

Hell Storm

=====

Color: Blue and Red.

Handling: 5/10.

Acceleration: 3/10.

Max. Speed: 5/10.

Brakes: 3/10.

Comments: A fast quad which handles good. However, getting to top speed is slow and the brakes are a bit bad.

How to Unlock: Available at the start of the game.

---

Rapture MX

=====

Color: Purple and Red.

Handling: 9/10.

Acceleration: 9/10.

Max. Speed: 7/10.

Brakes: 7/10.

Comments: A very fast quad which has good all-around performance.

How to Unlock: Win the Amateur Forest Championship.

---

Highlander S5

=====

Color: Green and Blue.

Handling: 7/10.

Acceleration: 7/10.

Max. Speed: 9/10.

Brakes: 9/10.

Comments: A speedy quad with opposite stats of the Rapture MX.

How to Unlock: Win the Amateur Forest Championship.

White Sands (desert)

-----  
Firestarter

=====

Color: Purple and Yellow.

Handling: 9/10.

Acceleration: 9/10.

Max. Speed: 7/10.

Brakes: 5/10.

Comments: Good starting quad in the championship. A bit bad in the brakes, but still o.k.

How to Unlock: Available at the start of the game.

-----  
Shock Wave

=====

Color: Green and Blue.

Handling: 10/10.

Acceleration: 5/10.

Max. Speed: 9/10.

Brakes: 3/10.

Comments: Very good in handling and speed, but bad in brakes and acceleration.

How to Unlock: Available at the start of the game.

-----  
Spider 700

=====

Color: Orange and Blue.

Handling: 9/10.

Acceleration: 9/10.

Max. Speed: 9/10.

Brakes: 5/10.

Comments: A very good all-around quad. It is, however, bad with brakes.

How to Unlock: Win the Amateur Desert Championship.

-----  
Viper 650R

=====

Color: Purple and Blue.

Handling: 10/10.

Acceleration: 7/10.

Max. Speed: 10/10.

Brakes: 3/10.

Comments: Another good quad which is best in handling and max speed, but very bad in brakes.

How to Unlock: Win the Amateur Desert Championship.

Snowcross Ridge (snow)

-----

Side Winder

=====

Color: Gray and Blue.

Handling: 5/10.

Acceleration: 5/10.

Max. Speed: 1/10.

Brakes: 5/10.

Comments: Average-type quad which doesn't have a very high speed.

How to Unlock: Available at the start of the game.

-----

Hurricane

=====

Color: Teal and Blue.

Handling: 7/10.

Acceleration: 3/10.

Max. Speed: 3/10.

Brakes: 3/10.

Comments: A quad that's good in handling, but bad in everything else.

How to Unlock: Available at the start of the game.

-----

Freelander R1

=====

Color: Dark Green and Light Green.

Handling: 10/10.

Acceleration: 5/10.

Max. Speed: 9/10.

Brakes: 7/10.

Comments: A great snow quad, although it's a little slow to get to top speed.

How to Unlock: Win the Amateur Snow Championship.

-----  
Trail Blazer

=====

Color: Red and Black.

Handling: 9/10.

Acceleration: 7/10.

Max. Speed: 7/10.

Brakes: 9/10.

Comments: A very good ATV, above average in all categories.

How to Unlock: Win the Amateur Snow Championship.

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| 11. Hints And Tips |  
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Note: The first six tips were taken from the game manual. The rest were written by me. (Credit goes to Climax, and Acclaim for making this game.)

-----  
\* ATV vehicles are tippy; they're pretty easy to dump, so watch your speed on corners.

\* Poor weather affects the handling of your quad. Be prepared to make some adjustments.

\* When the on-screen direction arrow turns red, YOU'RE GOING THE WRONG WAY!

\* While airborne, use the extreme lean controls to tilt your quad.

\* Stay on the main trail for top speeds. Being a trail blazer will only slow you down.

\* Landing on your rear wheels gives you a speed boost, but landing while still holding DOWN on the Directional Buttons will cause the rider to fall off.

Timing is everything!

- \* You win a track after winning on it in Championship Mode.
- \* You win more quads after winning a trophy.
- \* Slow down on sharp turns, or you could crash and fall off your ATV.
- \* The fastest quad is not always the best. Pick one that has all-around good stats for each.
- \* If you have a track already unlocked, practice on it before racing on it. This way, you'll have a good idea and feel of the course.
- \* During a race, try to bump another racer from the side or try to get them to bump you from the front. You can get a speed boost this way. However, don't bump them from the back or you could fall off.
- \* Before you start a race, check the Weather and Time of Day. If it's something you don't want, just go back and then forward again. It should be changed.
- \* Sometimes, when clearing a metal ramp from the side with the opposite side (for example, clearing the right side of the ramp with the left side of the quad), you'll gain a tremendous speed boost. However, it's more difficult to drive during this.

Let's get started on Championship Mode.

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| 12. Championship Mode Walkthrough |
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In Championship Mode you have to win all races in an Amateur Area Championship to win those tracks, more vehicles, and the Pro Area Championship. Win all Pro Area Championships and you'll be the champion. There are three Amateur Area Championships as well as three Pro Area Championships. There are four tracks in each championship and when you win all four you'll get the trophy.

Start with the Amateur Forest Championship.

Amateur Forest Championship

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Recommended ATV for Forest 1: Hell Storm.

Recommended ATV for Forest 2: Hell Storm.

Recommended ATV for Forest 3: Dirt Demon.

Recommended ATV for Forest 4: Dirt Demon.

Tips

====

- Slow down on sharp turns on all four courses.
- There are gates mainly around Track 4's entire course. Be careful around them!
- Follow the best route written for all tracks to finish as quickly as possible.

- The Amateur Skill Level Championships are very easy, so you shouldn't lose any of them.

-----  
-----  
Amateur Desert Championship  
-----

Recommended ATV for Desert 1: Shock Wave.

Recommended ATV for Desert 2: Firestarter.

Recommended ATV for Desert 3: Shock Wave.

Recommended ATV for Desert 4: Firestarter.

Tips

====

- Slow down on sharp turns on all four courses.
- Again, follow the best route written for all courses to win as soon as you can.
- These are also very easy, although the tracks are a bit difficult.
- There are many places in each course where you can crash, so be careful!

-----  
-----  
Amateur Snow Championship  
-----

Recommended ATV for Snow 1: Side Winder.

Recommended ATV for Snow 2: Hurricane.

Recommended ATV for Snow 3: Hurricane.

Recommended ATV for Snow 4: Hurricane.

Tips

====

- Follow any best route written out so you can win easily.
- These courses are, in difficulty, are a mix of the desert and forest courses.
- Be careful around sharp curves so you don't fall off.
- In some courses, there is ice, which can make the handling of your quad a bit difficult. Try to master ice driving as soon as possible.

-----  
-----  
Now that you've won all Amateur Championship Trophies, it's time to win those Pro Championship Trophies.  
-----

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-----  
Pro Forest Championship  
-----

Recommended ATV for Forest 1: Highlander S5.

Recommended ATV for Forest 2: Rapture MX.



Recommended ATV for Forest 3: Highlander S5.

Recommended ATV for Forest 4: Rapture MX.

#### Tips

====

- Brake at sharp corners to avoid crashing.
- In the Pro Championship, the computer A.I. is tougher, so you need to be careful while racing.
- The best routes for each course written above should easily make you win.
- Since the arrow blocked paths are now open, you're now in an unknown area. Sometimes this new area is easy, while other times it's extremely difficult. Be careful!

-----  
-----  

#### Pro Desert Championship

-----

Recommended ATV for Desert 1: Spider 700.

Recommended ATV for Desert 2: Spider 700.

Recommended ATV for Desert 3: Viper 650R.

Recommended ATV for Desert 4: Spider 700.

#### Tips

====

- There are more sharp corners in the Pro Desert Championship than the Forest one, which makes it more dangerous.
- The computer A.I. can be slightly annoying in this one. If you want, you can try to knock them off their quads.
- The best route will show you the quickest way possible to win, so use it.
- Most of the new paths are long so be prepared.

-----  
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#### Pro Snow Championship

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Recommended ATV for Snow 1: Freeland R1.

Recommended ATV for Snow 2: Freeland R1.

Recommended ATV for Snow 3: Trail Blazer.

Recommended ATV for Snow 4: Trail Blazer.

#### Tips

====

- The best route is needed, especially for the last race, as that one is utter madness.
- The computer A.I. will try to cheat and take what they think is the best

route. Ignore them and try to make them lose if they're close by.

- You may be forced to drive on ice at some point in a course. Be prepared for your quad to slide!

- The second and third snow courses have the most branching paths. This is really confusing if you're new to the game.

-----  
Now that you've won all trophies, and, the Ninja EX, you should be happy. Go back after getting the final trophy to watch the credits. If you want to know how to exit the credits, just press the X Button. Congratulations!!!  
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| 13. Copyright Information |  
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| 14. Version Information |  
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Version 0.26.4 (Friday, June 12, 2009) Wrote Game/Author Info, Copyright Information, Introduction, and The Game Screen.

Version 0.52.8 (Saturday, June 13, 2009) I wrote up The Riders, The Areas, Controls, and the Main Menu.

Version 0.72.6 (Sunday, June 14, 2009) Finished the Table of Contents, Thanks, and Hints and Tips.

Version 0.77 (Monday, June 15, 2009) I won and wrote up the Amateur Forest Championship.

Version 0.85.8 (Tuesday, June 16, 2009) Beat all Amateur Championships.

Version 0.90.2 (Wednesday, June 17, 2009) Won the Pro Forest Championship.

Version 1.00 (Thursday, June 18, 2009) Finished the FAQ.  
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| 15. Thanks |  
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I would like to thank the following:

Climax and Acclaim ~ For making this game.

Sony ~ For creating the Playstation One.

You ~ For reading this FAQ.

Me ~ For writing this FAQ.

My Grandma ~ For buying me my Playstation One, and this game.

CJayC ~ For creating GameFAQs.

SBAllen ~ For doing a great job running the site since CJayC left.

<http://www.network-science.de/ascii/> The ASCII Generator ~ For the ASCII

Thank You for using this FAQ. I hope you use any past written or future written  
FAQs I've made/will make.

\*\*\*\*\*

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~ Brian Hinkle

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