Breath of Fire III Learnable Skills FAQ

by DragonGod LOrd

Updated to v0.1 on Jan 26, 2004

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                              Learnable Skills FAQ
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|Hello everyone, This is another Guide/FAQ of the Breath of Fire 3 and i don't live in an
|english speaking country, so please forgive my writing errors. Im going to explain about
|the skills adn their usage! Its going to be very detailed and with a lot of ideas strategies!
|My name is Agustin, I am 15 years old and i live in Argentina, my nick is
|"Zhadron DragonGod Lord" or just "Dragon Lord" and i love all 4 BoF`s.
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|This FAQ can be freely used as long as my name and email appear in the credit files. It
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|be moddified or sold or used for comercial porpouses.
lv.0.1 17/03/03
|Added some skills of the begginig of the game
|1) Contents: Title
            Credits
            Version
            Table of Contents
|2) Apendix 1: Skills
       1.1) Full List
       1.2) Best Characters
        1.3) Combos
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*APENDIX A:
                        THE SKILLS
************************************
1.1)
#########
#Legend:#
######################################
# (L) means learnable #
# (U) means not learnable
# (R) means reprisable
# * means master
# - means boss
# N-? means supposed
# (?) means not even supposed #
# P-? means property supposed #
###################################
   Name
           (?)
                    Usage
                                  | MP Cost| Property |
- |
|Snooze (L)|Heals some HP and MP +Sleep| 0 | Heal |EyeGoo,
      (L)|Fire Attack
                            | 1 | Flame | MageGoo, GooTitan,
Burn
                                         |LavaMan
|Unmotivate (L)|Enemy Looses Will of Fight | 0 | Neutral |Goblin
                            | 0 | Neutral |Boss Goblin
|Influence (L)|Baits Enemy
                                  | ?
|Giant Growth (U)|Grows and attacks all
                                         | Neutral
                                                     |Gonghead
|Blind (R)(L)|Makes Enemy Blind | 0 | Neutral |Ripper,Lizard,Tricker
|Chlorine (R)(U)|Induces Posion on single | 1 | Death |Curr, Nue
-, Slug, ToxicFly|
|Nue Stomp (R)(U)|Jumps 3 times over foe | 0? | Neutral
                                                     |Nue-
(U)|Weak Thunder attack all | 3 | Thunder |Nue-,Thunder
LJolt
(R) (L) | Decreases Defense | 0 | De-Assist | Pooch-, Scylla-
|Snap
         (R) (L) |Jumps into enemy (Rnd Dmg) | 0 | Neutral
                                                     |Rocky-,Roach
|Jump
           (U)|Turns Enemy into an Egg | ? | Neutral |Rocky-
|Ovum
(U) | Puts everone to sleep | 3 | Neutral | Torast-, Ghost, Gisshan-
|Sleep
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Cyclone		(U) Single	Wind Magic	I	3	I	Wind	Torast-,Ghost
 Charge (1 	R)	(L) Charge	s Enemy (Def=Power)	I	0	1	Neutral	Volt,ArmorBot,Fahl*
 Weaken 		(U) Weaken	s defence power	I	1	I	Death	Galtel-
 Blunt 		(U) Weaken	s attack power	I	1	I	Death	Galtel-
Slow		(U) Weaken	s speed power	I	1	I	Death	Galtel-
 Frost 		(L) Single	Ice Magic	I	2	I	Frost	Amalgam-,Mygas*
 Flare 		(U) Single	Fire Magic	I	2	I	Flame	Amalgam-,NutMage,
' -		1		I		1		LavaMan
 Meditate 		(L) Next A	ttack -> Intx2	I	0	I	Neutral	Mygas*
 Magic Ball 		(L) Attack	s with Magic Ball	I	2	I	Neutral	Mygas*
 Typhoon 		(L) Strong	est Wind attack All	I	7	I	Wind	Mygas*
י Astral Warp (ו י	R)	(U) Attack	Power x 2	I	8?	I	Holy?	Amalgam-
 Lightning 		(U) Strong	Thunder Attack All	I	7	I	Thunder	Balio-,Sunder-
 Double Blow (1 	R)	(L) Attack	s Twice	I	2	I	Neutral	NutTroop,LizardMn
ı Tar Baby 		(U) Random	Effect on Reducing	I	?	I	Death?	TarMan
ı Risky Blow (1 	R)	(L) Critic	al Strike if hit	I	0	I	Neutral	Bunyan*
 Focus 		(L) Next A	ttack -> Powx2	I	0	I	Neutral	Bunyan*
 Bone Dart 		(L) Attack	that Confuses Foe	I	1	I	Death	Ghoul,ZombieDr
 Feign Swing		(L) Useles	s Simulated Attack	I	0	I	Neutral	Durandal*
ı Backhand (1 	R)	(L) Non-Le	thal Attack	I	0	I	Neutral	Durandal*
Venom Breath		(U) Posion	on all	I	?	I	Death	Gonger,PoisonMan
 Last Resort 		(L) Def+At	k , then Def 0	I	0	I	Neutral	Orc
Ice Breath 		(U) Medium	Ice Attack vs all	I	3	I	Frost	IceToad,KingToad
Blitz		(L) Halves	HP Multiple atk all	I	0	I	Neutral	HyperBot
 Fire Breath 		(U) Medium	Flame attack vs all	I	3	I	Flame	FireSlug
 Air Raid (]	R)	(L) Attack	+ Intimidate	I	0	I	Neutral	Bomber
Rest		(L) Heals	little HP and MP	I	0	I	Neutral	EyeBulb
 Wind Strike (1 	R)	(L) Single	Wind atk (dmg = atk)	1	I	Wind	LizardMn
ı Syphoon 		(U) Drains	НР	I	?	I	Death?	BloodBat
 Flying Kick (R)	(L) Kicks	Enemy (Speed=Power)	I	0	I	Neutral	Tricker
 Intimidate 		(L) Makes	target loose a turn	I	0	I	Neutral	Dolphin-,D'Lonzo*
I								

Depress	(U) Decreases MP to all	I	?	I	Death?	Spectre
Monopolize	(U) Steals all EXP	I	0	I	Neutral	D'Lonzo*
Steal	(U) Steals Item	I	0	I	Neutral	D'Lonzo*
Resist	(U) Makes user Invinsible	I	2	I	Neutral	Stallion-,Fahl*
Counter	(L) If attacked ->Reprisal 100	용	0	I	Neutral	Fahl*
Lavaburst	(L) Multiple Flame Attack	I	7	I	Flame	Vulcan
Watch Enemy	(U) Gets Detailed Info?	I	0?	I	Neutral?	Scylla-,Charbyd-,
	1	I		I		Thrasher
Wall of Fire	(L) Medium Flame Attack	I	4	I	Flame	Scylla-,Charbyd-
Howling	(U) Confuses All Targets	I	0	I	Neutral	Cerebus
Leech Power	(U) Drains MP	I	0	I	Neutral	Spectre
Mind Flay (R)(L) Atack that may decrease In	t	0	I	De-Assist	Slasher
Flame Strike(R)(L) Single Fire atk ($dmg = atk$)	1	I	Flame	Flyman
Pollen	(U) Induces Blind on all targe	tl	?	I	Death	BigBulb
Douse	(L) Creates susceptation to fi	r	1	I	Neutral	GntRoach
Thunder Clap	(L) Medium Thunder Attack	I	4	I	Thunder	Angler -
Frost Strike(R)(L) IceAttack + Sleep(dmg=atk)	I	2	I	Frost	Bolt
Corona	(U) Major Fire Damage to all	I	?	I	Flame	Gaist=
Hypnotize	(U) Confuses 1 target	I	?	I	Neutral	Sleepy
Disembowel	(L) Foe's HP to 1 (MaxHP -25%)	I	0	I	Neutral	Assasin
Target (R)(U) Raises to-hit %, 1/2 damag	e	0	I	Neutral	Assasin
Timed Blow	(L) User HP=damage to enemy	I	0	I	Neutral	Thrasher
Bad Back	(U) i Dont do anything?	I	0?	I	Neutral?	Codger
	1	I	0	I	Neutral	I
	1	I	0	I	Neutral	I
/						
ore to add Soo	n!!					
hats all!						

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