

# Breath of Fire IV Fishing FAQ

by AlaskaFox

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## BREATH OF FIRE IV FISHING FAQ

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Breath of Fire IV Fishing FAQ  
For Playstation  
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Created: August 22, 2001  
Date last Updated: August 29, 2001  
Version 1.1  
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### EMAIL NOTICE

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If you wish to send me an email asking any questions, pointing out mistakes or whatever: Make sure you put the words "Breath of Fire 4" or "BOF IV" or something that lets me know which game your email is about. I have many FAQs and if you don't do this your email may be ignored.

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UPDATES/REVISIONS  
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Current Progress:  
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Guide: 90% complete

File Size:  
15.4K

Version 1.1 (Started: August 29, 2001)  
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- Fish List Added
- Fishing Spots Completed
- File Size: 15.4k

Version 1.0 (Started: August 22, 2001)  
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- Fishing Spots, Fishing Guide Added
- Disclaimer, Email Notice Added
- Outro, Credits Added
- File Size: 8.11k

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FISHING GUIDE  
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BASICS  
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Why fishing? Is it for me?

-Fishing is a great source of money, well in BOF it is anyway. Also, it's  
-easy to perform, so it should be no trouble to you.

Money, I hear money...

-Yeah, you can trade fish at some shops.

OK, you've got me hooked(no pun intended, coz that would not be funny). How  
do I start fishing then?

-You'll need a rod, some bait, and somewhere to fish.

Where can I get those?

-You can buy a wooden rod and some bait in Sarai Town

What about a fishing location?

-You'll have to find them yourself, or check below in my guide.

I'm there, teach me!

-Read the next section

-----  
CASTING  
-----

Luke Skywalker.....Mark Hamill  
Han Solo.....Harrison Ford  
Ben Kenobi.....Alec Guinness  
R2D2.....Me

No, seriously, this section tells you how to cast your fishing line.

First, choose the direction you want to cast in(with the D-Pad)

Next, press X

When you get the power to where you want it, press X again, and you're done.

----  
LURE  
----

When your line is in the water, you can move around your lure.

X reels in your lure

Left moves the Lure left

Right, Right

Down, Up

Up, Down

You see a Tech 0, sign, right?

That's how attractive your lure is to fish, the higher the better. You should watch the tutorial to improve your lure, because it's hard to put it on paper, i.e. here. You want around Tech 4 or 5 to catch most fish.

-----  
CATCH  
-----

When you see some tension appear on your line, quickly press X to "hook" the poor fish, what did it ever do to you? Once you've hooked it, you have to...

-----  
REELING IT IN  
-----

This bit is on the tough side, you can't sit back and relax here. You want the tension bar to be inside the box. Hold X to give it more strain, and release for less. Use the colour chart below as a strain indicator.

Red - too much

Blue - Not Enough

Green - Just right

That should do you....

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POWERSTATION GUIDE TO FISHING  
-----

Thanks to PowerStation Magazine for this next bit, go out and buy it, if you live in Europe!

When approaching the lake, stand with your feet towards the water and press X to cast. Take note of the power bar and press X again to release the lure into the water by pressing the D-Pad, then wait for a fish to take the bait. As soon as a hit occurs, press X again to hook the fish and then keep it held to start reeling the line in. Once the fish is hooked, try to keep the line in the middle of the central area and watch for the fish trying to escape. If the fish tries to run, let go of X briefly or tap Up to let out some more line, then start to reel it back in again as quickly as possible. Each time you catch a fish you'll be awarded with points, increasing your fishing skill level.

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FISHING SPOTS  
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Spot: River One  
Location: East of the canyon east of Sarai  
Fish: Jellyfish, Sweetfish, Trout, Rainbow Trout

Spot: Lake One  
Location: Between Synesta and the wharf  
Fish: Jellyfish, Pirahna, Bas, Blue Gill, Martian Squad

Spot: Ocean One  
Location: Between Shyde and Ludia  
Fish: Man-o'-war, Flying Fish, Blowfish, Sea Bream

Spot: River Two  
Location: To the north of Kaq Woods  
Fish: Jellyfish, Browntail, Trout, RainbowTrout, Salmon

Spot: Lake Two  
Location: South of Lyp Village  
Fish: Pirahna, Bass, Blue Gill, Black Bass, Martian Squid, Dorado

Spot: Ocean Two  
Location: In the north-east part of the map  
Fish: Man-o'-War, Sea Bass, Flatfish, Octopus, Bonito, Spearfish, Whale

Spot: River Three  
Location: South-west of the Tomb  
Fish: Sweetfish, Browntail, Trout, RainbowTrout, Bullcat, Salmon, Sturgeon

Spot: Lake Three  
Location: North of Chiqua  
Fish: Jellyfish, Black Bass, Angelfish, Martian Squid, Bullcat, Dorado, Barandy

Spot: Ocean Three  
Location: Between the Highway and Mountain Path  
Fish: Flying Fish, Sea Bass, Flatfish, Octopus, Bonito

Spot: Chamba  
Location: South-east of Chamba  
Fish: Jellyfish, Bullcat, Acheron

Spot: Saldine  
Location: North-east of the Flats  
Fish: Blowfish, Moorfish, Sea Bream, Black Porgy

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FISH LIST

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- #1: Jellyfish  
Item Usage: Restores 50 HP to one party member.  
Average Size: 22cm  
Biggest: 31cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Rivers 1,2, Lakes 1,3(Shallow)  
MP: 80 pts  
Worth: 4zenny
- #2: Piranha  
Item Usage: Restores 150 HP to one party member.  
Average Size: 30cm  
Biggest: 42cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Lakes 1, 2(Medium)  
MP: 150 pts  
Worth: 30zenny
- #3: Bass  
Item Usage: Restores 500 HP to one party member.  
Average Size: 45cm  
Biggest: 63cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Lakes 1,2(Medium)  
MP: 200 pts  
Worth: 70zenny
- #4: Blue Gill  
Item Usage: Deals water damage to one enemy.  
Average Size: 37cm  
Biggest: 50cm  
Lure: Spinner, Winder, Frog, Worm  
Found: Lakes 1,2(Medium)  
MP: 250 pts  
Worth: 150zenny
- #5: Sweetfish  
Item Usage: Restores 5 AP to one party member.  
Average Size: 18cm  
Biggest: 26cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Rivers 1, 3 (Shallow)  
MP: 150 pts  
Worth: 20zenny
- #6: Browntail  
Item Usage: Increased defense of an ally  
Average Size: 52cm  
Biggest: 70cm  
Lure: Spinner, Winder, Topper, Minnow  
Found: Rivers 2, 3(shallow)  
MP: 250 pts  
Worth: 200zenny

- #7: Black Bass  
Item Usage: Restores 1200HP to one party member.  
Average Size: 52cm  
Biggest: 72cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Lakes 2, 3(Medium)  
MP: 300 pts  
Worth: 250zenny
- #8: Angelfish  
Item Usage: Recovers a part member from KO  
Average Size: 22cm  
Biggest: 33cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: L3(Medium)  
MP: 250 pts  
Worth: 350zenny
- #9: Trout  
Item Usage: Restores 10 AP to one party member  
Average Size: 30cm  
Biggest: 41cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: All Rivers(Shallow)  
MP: 200pts  
Worth: 50zenny
- #10: Rainbow Trout  
Item Usage: Raises attack of one party member  
Average Size: 52cm  
Biggest: 70cm  
Lure: Spinner, Winder, Topper, Minnow  
Found: All Rivers(Shallow)  
MP: 350pts  
Worth: 300zenny
- #11: Bullcat  
Item Usage: Attacks for Fire/Earth damage  
Average Size: 60cm  
Biggest: 74cm  
Lure: Topper, Minnow, Frog, Worm  
Found: River 3(Shallow)  
MP: 380pts  
Worth: 600zenny
- #12: Martian Squid  
Item Usage: ???  
Average Size: 52cm  
Biggest: 75cm  
Lure: Winder, Minnow, Worm  
Found: Lakes 2,3(Medium)  
MP: 350pts  
Worth: 400zenny
- #13: Dorado  
Item Usage: Restores 800HP to all party members  
Average Size: 67cm  
Biggest: 90cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Lakes 2,3(Shallow)

MP: 400pts  
Worth: 800zenny

#14: Salmon

Item Usage: Restores 30 AP to all party members  
Average Size: 105cm  
Biggest: 142cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Rivers 2,3(Shallow)  
MP: 400pts  
Worth: 1000zenny

#15: Barandy

Item Usage: Restores one members HP to max  
Average Size: 150cm  
Biggest: 194cm  
Lure: Frog, Worm  
Found: Lake 3(Medium)  
MP: 700pts  
Worth: 1400zenny

#16: Sturgeon

Item Usage: Revives all party members to 25% of max HP  
Average Size: 165cm  
Biggest: 222cm  
Lure: Frog, Worm  
Found: River 3(Shallow)  
MP: 700pts  
Worth: 1800zenny

#17: Man-o'-War

Item Usage: Restores 50HP to one party member  
Average Size: 22cm  
Biggest: 31cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Oceans 1,2(Deep)  
MP: 80pts  
Worth: 4zenny

#18: Flying Fish

Item Usage: Restores 100HP to one party member  
Average Size: 26cm  
Biggest: 35cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Oceans 1,2(Deep)  
MP: 150pts  
Worth: 30zenny

#19: Blowfish

Item Usage: Cures Poison  
Average Size: 37cm  
Biggest: 53cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Ocean 1(Deep)  
MP: 200pts  
Worth: 80zenny

#20: Moorfish

Item Usage: Revives a party member.  
Average Size: 22cm

Biggest: 27cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Saldine(Deep)  
MP: 200pts  
Worth: 100zenny

#21: Sea Bass

Item Usage: Restores 400HP to one party member  
Average Size: 52cm  
Biggest: 66cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Oceans 2,3(Deep)  
MP: 280pts  
Worth: 30zenny

#22: Flatfish

Item Usage: Restores Status of one party member to normal.  
Average Size: 37cm  
Biggest: 55cm  
Lure: Spinner, Winder, Topper, Minnow  
Found: Oceans 2,3(Deep)  
MP: 280pts  
Worth: 300zenny

#23: Sea Bream

Item Usage: Restores 50AP of one party member  
Average Size: 52cm  
Biggest: 60cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Ocean 1, Saldine(Deep)  
MP: 250pts  
Worth: 350zenny

#24: Octopus

Item Usage: Causes Blind to an enemy  
Average Size: 60cm  
Biggest: 85cm  
Lure: Winder, Minnow, Worm  
Found: Oceans 2,3(Deep)  
MP: 350pts  
Worth: 400zenny

#25: Bonito

Item Usage: Recovers one party member's HP in full  
Average Size: 90cm  
Biggest: 121cm  
Lure: Topper, Minnow, Worm  
Found: Oceans 2,3(Deep)  
MP: 400pts  
Worth: 700zenny

#26: Black Porgy

Item Usage: Restores one party member's AP in full  
Average Size: 52cm  
Biggest: 70cm  
Lure: Minnow, Topper, Frog, Worm  
Found: Saldine(Deep)  
MP: 400pts  
Worth: 1000zenny



#27: Angler  
Item Usage: Attacks for Water/Earth damage  
Average Size: 105cm  
Biggest: 132cm  
Lure: Topper, Minnow, Frog, Worm  
Found: Ocean 3(Deep)  
MP: 400pts  
Worth: 1000zenny

#28: Spearfish  
Item Usage: Restores 1500HP to all party members  
Average Size: 142cm  
Biggest: 150cm  
Lure: Spinner, Winder, Topper, Minnow  
Found: Ocean 2(Deep)  
MP: 350pts  
Worth: 1500zenny

#29: Whale  
Item Usage: Restores HP of all party members  
Average Size: 187cm  
Biggest: 260cm  
Lure: Spinner, Winder, Topper, Minnow  
Found: Ocean 2(Deep)  
MP: 999pts  
Worth: 2000zenny

#30: Acheron  
Item Usage: Gives everyone poison(enemies and party)  
Average Size: 37cm  
Biggest: 40cm  
Lure: Spinner, Winder, Topper, Minnow, Frog, Worm  
Found: Chamba(Medium)  
MP: 300pts  
Worth: 250zenny

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OUTRO  
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More next update

Credits:

- "A" Tadeo for the Layout and Disclaimer
- CJayC for putting this FAQ on his site
- Capcom for this Game
- Microsoft for Windows and Notepad
- Packard Bell for my PC(If I put them here will I get a new one?)
- You for reading it

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