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|1) THE GAME:|  
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CAPTAIN TSUBASA J: GET IN THE TOMORROW is a strange soccer game!  
It is a soccer game.  
It has HP like RPG.  
It has special moves like fighting games.

Press START at title screen, and main menu appears:

- STORY MODE: the real game!  
    We can start a new adoventure (NEW) or load an old one (LOAD) from port 1 (CARD 1) or 2 (CARD 2). [See point 4]
- VS MODE: the classic vs mode:
  - a) against palyer
  - b) against CPU
  - c) only CPU plays    Then we can choose the stadium of the match
- LEAGUE MODE: we can play a tournament between 8 teams. At the start we choose how many teams we control during the tournament; team left are controlled by CPU.
- DATABASE : we can see the our team's statistics:

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| SAVE NAME | | |
| | | |  
| MATCHES | ??? (I don't know) | |  
| | | |  
| GOALS | YELLOW CARDS | |  
| | | |  
| GOALS AGAINST | RED CARDS | |  
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After that there are 2 words:  
.Statistics of the team captain  
.Statistics of other players

- And then:
- a) General Statistics
  - b) Goals
  - c) ??? (I don't know)
  - d) ??? (I don't know)

Every player has the following statistics:

- a) Matches played
- b) Role
- c) Goals - Goals against (only goalkeepers)
- d) Percentage between goals and shoots - Percentage between shoots stopped and shoots against (only goalkeepers)
- e) ??? (I don't know)
- f) Yellow Cards
- g) Red Cards

- OPTIONS: we can choose:
  - .if we have to use special shoots
  - .if we have to hear BGM (Back Ground Music)
  - .the time of the match

.the CPU level

After choosing all of them, tactics menu appears. The faces of the two captain are present on the background:

(If we use Japan or Japan Jr, we have to do the convocations)

- 1° SQUARE: we can make substitutions; holding "RIGHT" we can see the player's statistics; holding "LEFT" we can read his special shoots (if the players has them).

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|                SPECIAL SHOOT NAME                |  
|                                                    |  
|                                                    |  
|                HP needed to perform it            |  
|                                                    |  
|                Team mate to perform it            |  
|                                                    |  
|                BUTTON COMBINATION TO PERFORM IT   |  
|                                                    |  
|<-L1          ( To read other special shoots )    R1->|  
|                                                    |  
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#### HOW TO PERFORM SPECIAL SHOOT

Hold R1 button, and insert buttons combination. Then tap all of buttons to overcome the goalkeeper.

#### HOW TO STOP SPECIAL SHOOT

Hold R1 + L1 when opponent performs his special shoot. Then tap all of buttons to stop the shoot.

- 2° SQUARE: we can change the team's scheme. The first option is default scheme.
- 3° SQUARE: we can change the player's position, only inside their zone.
- 4° SQUARE: EXIT, end of all. We can't go back. Playing against CPU we can see its tactics, but we can't change them.

Then appears OPTION menu:

- a) if we have to use special shoots
- b) if we have to hear BGM (Back Ground Music)
- c) the time of the match
- d) the CPU level

After that...

kick off!!!

Buttons:

- SQUARE : Pass (Attack) / Contrast (Defense)
- X : Shoot (Attack) / Tackle (Defense)
- CIRCLE : Dash
- TRIANGLE: Jump / Dribbling
- L2 : Left spin
- R2 : Right spin

L1 + SQUARE: High pass

L1 + X : High shoot

R1 + Button combination: Special Shoot

R1 + L1 : Stop special shoot

Every time the play is stopped, we can go back to tactics menu pressing START. At the end of the match, we see the score and then the scorers.

After every match, following menu appears:

- LEVEL UP: we can see the player that have improved their level. If red words appear, nobody has improved own level
- DATABASE: similar to DATABASE of main menu.
- SAVE: we can save our adventure in STORY MODE, or we can save our team in VS MODE or LEAGUE MODE. To write the save name, we can use occidental characters pressing button at "A~Z". We can use these teams in VS MODE.
- EXIT: we can:
  - a) play an other match (CONTINUE),
  - re-match the previous one (TRY AGAIN),
  - go back to main menu (EXIT). [only VS MODE]
  - b) go back to league menu [only LEAGUE MODE]
  - c) go to next match [only STORY MODE]

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|2) HOW TO READ CAPTAIN TSUBASA J: GET IN THE TOMORROW GUIDE - 2,3:|
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Contents of CAPTAIN TSUBASA J: GET IN THE TOMORROW GUIDE - 2,3:

- all players on VS MODE ( Captain Tsubasa J Guide, doc 2 )
- all special shoots ( Captain Tsubasa J Guide, doc 3 )

On Document 2, I've written the statistics of all players on VS MODE. The first parameter is HP, I don't know what other parameters are, but I think they are related to speed, shoot power etc etc...(\*) means that the player can perform special shoots. I've written the players name how I have heard them. They couldn't be right!! The goalkeeper are never called. I've invented the less famous goalkeepers name.

IMPORTANT:

It's not easy to understand the players name.  
Forgive me, if it's wrong, please!

On Document 3, I've written all special shoots. First is team name, then player's one, role, number, button combination, team mate to perform it, and what player say. If a player improves his level, he could perform new special shoots. (\*) means "New Shoot". I've discovered only Japan and Real Japan 7 new shoots. I know nothing about other teams.

IMPORTANT:

It's not easy to understand what players say.  
Forgive me, if it's wrong, please!





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