

Crash Bash FAQ/Walkthrough

by alberto331

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Introduction

Hi everyone!!! This is my very first FAQ (still working on South Park Rally PSX) so please enjoy it and I hope that this will help. First of all, I'm Mexican, I made this FAQ in English because I can earn extra point in English with this (yay!) so if you find some or a lot of words spelled wrong I ask you to be patient. If you see a mistake FROM THE GAME NOT GRAMMAR I will be glad if you let me know.

The game

I am a big fan of Crash's non-adventure games, specially this one, this game is like Mario Party N64 or that new party game of Sonic for Dreamcast, in these games the most important thing is those fun creative mini-games, the fact is that these are very simple and easy to play and that all of them are multi player games.

The history is very simple, Aku Aku and Uka Uka are talking about all the fights that they had for the crystals and they agree that there's one way to solve this... a contest where there's only one winner and this will decide once for all who gets the crystals.

There is also a secret code to unlock a Spyro: Year of the Dragon demo. At the SCE screen, hold the R1+L1+[] buttons and press start. WARNING: This may cause your game to crash, get it?, crash (lol)

Options

When you press X in the Crash Bash screen you will see 4

options:

-Adventure: you'll have to beat this mode to unlock all the secret mini-games *1 or 2 players*.

-Battle: you can practice mini-games or play with someone else *1 to 4 players*.

-Tournament: you can play a tournament of a mini-game with 4 different arenas, the one who has the most number of trophies is the winner *1 to 4 players*.

-Options: you can change the options of the game, such as the vibration of the controller or the sound.

Characters

G O O D G U Y S

@Crash and Coco Bandicoot: our heroes. In crate crush they will be able to move while kicking crates but they will walk really slow while picking up a crate. Since they are small, they will be an easy target in polar push. In tank wars they will fire an orange thing that will move really slow, but it will bounce a lot before disappearing.

B A D G U Y S

@Cortex and Brio: in crate crush they will be able of walking fast while picking up a crate. In polar push they will be an easy target too and they will use all their power bar when they charge to other players. In tank wars they will fire a green thing that will go faster than the others.

@Tiny and Koala Kong (Kong): in crate crush they wont be able to move while kicking a crate but they will throw it stronger that the others. This guys will be really strong in polar push. In tank wars they will fire a spiked ball.

@Dingodile and Rilla Row: in crate crush they wont be able to move while kicking but they will spin. In polar push they will be strong too, In tank wars they will fire a yellow thing and they will be able of fire two of them!!!.

Mini-games

C R A T E C R U S H

JUNGLE BASH

In all the 4 levels of crate crush you must destroy your opponents or having the most health when time runs out. You have to throw crates to your opponents (specially TNT crates) until you eliminate them, easy, right???

- + move your character.
- 0 pick up the crates, press it again and you'll throw them.
- [] kick crates or kick your opponents.
- X jump

GRAY CRATES throw or kick to other players.
TNT CRATES counts down when touched, more powerful than gray
crates.
NITRO CRATES touch them and you will lose a lot of energy.
WUMPA FRUIT increase health a little.

SPACE BASH

In this level the explosive crates will destroy the floor, be careful.
Now you'll have more items.

SPEEDY BOOTS collect to move faster.
BIG Z avoid this or you'll move in slow motion.
AKU AKU MASK gives immunity against a hit.
WEIGHT pass on to another player.

SNOW BASH

In the center of the stage there will be a penguin, if you hit it, it
will start spinning all around the stage, watch out. Same items like the
ones in space bash.

DRAIN BASH

No items like the ones in space bash. A new type of crate with weapons
inside, no more nitro crates.

[] press to fire weapon

??? CRATES break open to release special weapons.

HOMONG ENERGY ORB -3 shots-
EIGHT WAY MISSILE -2 shots-
SONIC RING -1 shot-

P O L A R P U S H

POLAR PANIC

In the 4 levels of polar push the objective is to charge into other
players to knock them off the ice. You can collect power ups by entering
the beam and you win if you are the last player standing. In this arena
you'll have an ice cubes protection, once you hit an ice cube, it will
disappear.

+ move your character.
[] charge into other players.
[|||||] cannot charge if meter is empty.
When falling push to the arena and press [] repeatedly.

WEIGHT pass to other players
LIGHTNING collect from other players

TILT PANIC

From here on, no more ice protection. Be careful, the platform will
move a lot and sometimes a walrus will jump into the platform so you can

easily fall.

MELT PANIC

In this level, instead of a normal beam you'll see Uka Uka, he will melt the platform, he can turn you into ice or a snowball, he can still make you big or small, he can give you weights but no more lightning.

MANIC PANIC

There are bombs in this level that you can grab, fire those to other players and they will lose their bear, if a bomb hits someone that doesn't have a bear, he will disappear, by the way, you can't return to the platform without a bear.

0 throw bombs.

BOMB collect them from the ice.

P O G O P A N D E M O N I U M

POGO PAINTER

Move around the stage to turn squares into your color. Break the special crates to turn squares into points. Win by having the highest score when time runs out.

+ move to the next square to color it.

[] fire missile.

MISSILE stun other players.

ARROWS color hole rows of squares.

SPEEDY BOOTS collect them to move faster.

!!!!

REMEMBER

!!!

Break the special crates to turn your squares into points.

POGO-A-GOGO

There are no special crates anymore, to score you must encircle areas with your color. For example:

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[] [] []                    [] [] [] [] []
[]    []                    []            [] [] []
[]    []                    []            []
[] [] []                    [] [] [] [] [] [] []
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The squares in the center also count as points, and the edges of the stage counts as squares of that color. There are arrows and speedy boots as well.

FOUR WAY MISSILE stun other players.

ELECTRO STUN BEAM stun other players.

EL POGO LOCO

Break special crates again, however, if you encircle an area the center will turn into your color. Avoid the TNT squares that Ripper Roo

leaves, and almost at the end he will start shooting missiles, be careful. Sometimes, instead of TNT squares, Ripper Roo will leave four way arrows, so Grab them if you can. There are one way missiles and speedy boots.

POGO PADLOCK

Special crates again, don't land on a square of your color or you will lose all of your squares. There are speedy boots again.

PADLOCK lock your squares.

ONE WAY MISSILE stun your opponents and steal their squares.

B A L L I S T I X

CRASH BALL

Use your ship to deflect the balls away from your goal. Win by being the last player standing.

+ move to deflect the balls with your ship.

L1 R1 press and hold to increase your ship's speed.

[] press to give the balls an extra kick.

BEACH BALL

Same as before, only that you will have another controller function.

X press and hold to attract balls to your ship.

X release to fire ball at your opponents.

N. BALLISM

No more X function, beware of N. Gin's attacks.

FORCE FIELD collect them from your corner post. Use it to repel balls away from your goal.

SKY BALLS

Same as the first one. Beware of the failing engines.

T A N K W A R S

DESERT FOX

Destroy all of your opponents tanks. Win by eliminating the opponents or having the most health when time runs out.

+ move your tank.

[] fire main weapon.

0 press to drop mines.

MINES collect extra mines.

WUMPA FRUIT collect to increase your health.

METAL FOX

Some times the path will close.

[] press to fire bomb.

BOMB use them to attack from distance.

JUNGLE FOX

There in not going to be any protection except for the totem pole in the middle of the level. No more bombs.

[] press to fire missile.

MISSILE collect to cause more damage.

SWAMP FOX

No more extra mines, bombs and missiles. Different controls.

+ rotate your tank to face the desired direction.

R1 accelerate.

X activate shield.

0 drop mines.

C R A S H D A S H

DOT DASH

Finish as many of the set number of laps as possible. Win by being the first over the finish line or the players who is in the lead when time runs out.

+ rotate your ship to face the desired direction.

R1 press to accelerate.

[] press for speed boost.

0 press to fire missile.

WUMPA FRUIT collect to gain extra fuel for speed boost.

MISSILE collect and fire to other players.

TOXIC DASH

There are no more missiles. Watch out for the barrels and the sludge things.

0 press to generate force field.

FORCE FIELD collect to push other players.

DANTE'S DASH

Same as dot dash, watch out for the volcano eruption.

SPLASH DASH

You will use sea creatures instead of ships, no missiles or force fields. Watch out for the pushing rods.

X press to jump.

M E D I E V A L M A Y H E M

RING DING

Burst your own balloons to score. Jump to burst balloons. Win by being the player with the highest score when time runs out.

+ move your character.
[] press to attack other players.
X press to jump.

??? CRATES collect power ups from inside.
HOVER BOOTS these allow you to move freely in any direction.
VACUUM CLEANER attract balloons towards you.

BLACK BALLOON burst to affect the action:
% bursts other players balloons.
% changes the ring direction.
% changes all balloon to your color.

DRAGON DROP

Score by hitting a target with a jewel. Win by being the player with the most score when time runs out.

+ move your character.
[] press for slide attack.
[] press to shoot jewel.
[] press and hold to shoot further.

Collect jewels to shoot at the target.

MALLET MASH

Destroy the mushrooms with your mallet to score points. The highest score wins.

+ move your character.
[] hit mushrooms
[] hold down to generate a shock wave.

??? CRATES collect power ups from inside.
SPEEDY BOOTS move faster.
SONIC RING collect extra power for shock wave.

Score more points when mushrooms are shaking.

Normal mushrooms 2, 3, 5 points.
Gold mushrooms 10, 15, 20 points.

KEG KABOOM

Lay gun powder trails to ignite the powder kegs and score points. Win by being the player with the highest score when time runs out.

[] press and hold to release gun powder.
0 press to generate shockwave.
X press to jump.

Try to destroy the silver and gold barrels.

Adventure walkthrough

WARP ROOM 1

Crash ball

Be careful when a ball is going too fast, if the opponents send you 2 or 3 ball at the same time, use the L1 and R1 buttons.

GEM Same as above, the only difference is that you have less balls so be careful.

CRYSTAL No more extra kick. This will be pretty difficult because the extra kick also gives you more hit range.

Ok, next we panic- polar panic that is

Polar panic

Practice this level because the other 3 are more difficult, take advantage of the protection and the prizes that the beam gives you.

GEM Knock off the others quickly, there is no time for lightnings or weights.

CRYSTAL The thunderbolt will follow you so be careful. Your best bet in here is to get lightnings or weights,

Do you have any paint??? I'll need it for the pogo painter level, which is the next.

Pogo painter

Try to get all the speedy boots, they will be a lot of help and try to get all the arrows too.

GEM More points to score, take advantage of the arrows and the speedy boots.

CRYSTAL This is an annoying challenge. The mushrooms will like to appear right in front of you and when you have the speedy boots you cant stay in the same place so be careful.

Any cake left??? We can use a jungle bash party right now.

Jungle bash

If your not good kicking or throwing boxes try to stay with the most energy, and remember, the TNT crates cause more damage.

GEM Now you will have to eliminate the others and you are against the time, you won't win by having the most health so use the TNT crates.

CRYSTAL The idol will throw nitro crates, what you can do in here is to get close to an opponent and when the idol throws a crate, run like the wind.

Papu pummel Need: 4 trophies.

It's time to fight Papu Papu. It's the same as jungle bash level. You have to jump the spinning squares and bash the Crash clones. Then, grab a box when the fire ring is down and throw it at Papu Papu. After that get away of the crates because Papu Papu will make them explode. Repeat the process 3 times, and when he slams the ground the 3rd time, a piece of the idol will crush him, and you win.

WARP ROOM 2

Beach ball

Watch out when the character in front of you attracts a lot of balls and use the L1 and R1 buttons as well.

GEM this one is pretty easy, just defend your goal with the odds against you.

CRYSTAL now this one is hard. Your opponents will have intermittent shields and the shield will switch from one opponent to another.

Tilt panic

Watch out for the walrus, it will move the platform a lot.

GEM Be quick knocking off your opponents.

CRYSTAL The storm will move the platform a lot so be careful. Be sure to bump your opponents or you will easily fall.

Pogo-a-gogo

Try to encircle areas taking advantage of the edges of your color.

GEM Grab a lot of boots and arrows if you want to win. My technique is to just encircle areas on the edge of your color.

CRYSTAL Grab the speedy boots and encircle the biggest area that you can, use the arrows too.

Space bash

Watch out for the holes, if you touch a nitro crate, you will surely fall. Try to kick the explosive crates to your opponents because there is a chance that the explosion will make a hole right under your opponents.

GEM Use the same technique.

CRYSTAL You wont be able of picking up the crates and there are only explosive crates so be prepare prepared for a lot of holes.

Desert fox

The mines will do a lot of damage, take advantage of them.

GEM Eliminate your opponents quickly, try to hit them with the mines.

CRYSTAL The water perils will do a lot of damage, but they will damage your opponents too.

Bearminator Need: 9 trophies, 6 gems and 3 crystals.

This one is like polar push. Bearminator will send a bear with a missile, you can't bump the bear while he has the missile, just move a lot so the missile won't hit you, if it does, you will cannot move and the bear will knock you off, after he launches the missile, the bear will start moving so knock him off quickly. After that you will receive a missile, hit Bearminator and he will launch a bomb that will destroy a part of the platform and then he will send 2 robots knock them off and you will receive a missile, hit Bearminator and he will destroy another part of the stage, then he will send 3 robots, knock them off, hit Bearminator with the missile and you will win.

WARP ROOM 3

N. Ballism

This game is pretty hard because if N. Gin, try to grab all the force fields that appear on your corners.

GEM If you make good use of the R1 and L1 buttons it shouldn't be that hard.

CRYSTAL N. Gin will only attack your goal so this one is really hard. Try to get the force field.

Melt panic

Watch out for Uka Uka, he can stand right over your character and turn you into a snowball or a ice statue.

GEM Hard, hard, hard. Be careful of those annoying Uka Uka's beam.

CRYSTAL Another hard one. Be SURE to hit your opponents or you will go down because you can't save yourself from falling.

El pogo loco

This one is pretty easy, just watch out for the TNT crates and try to grab all the arrows, and encircle areas as well.

GEM Try to encircle big areas or you will fail in this one.

CRYSTAL In this one Ripper Roo gets really annoying, don't touch the Nitro squares and be careful because Ripper Roo will try to encircle YOU with his explosive squares.

Snow bash

Here is my technique for this one: wake up the penguin and then stay in the middle of the level and when the penguin is getting closer just go to one corner, this way, the penguin will hit all of your enemies (well, it works for me).

GEM Use the same technique but try to hit your opponents as well.

CRYSTAL Win with the handicap of slippery shoes, the same technique for the gem.

Metal fox

Try to grab all the little bombs so you can easily hit your opponents and don't place mines if you cant escape.

GEM kill those #!&%\$@ quickly.

CRYSTAL the plane will only drop mines, if one of those hits you, you are dead.

Dot dash

Only use the turbo where there is protection, so you wont fall and try to hit your opponents.

GEM Same as above.

CRYSTAL here is my technique: always be behind of those who have missiles, then grab fruits and bump them with your turbo so they wont hit you.

Big Bad Fox

Need: 15 trophies, 10 gems and 7 crystals.

This is the deal: rotate your turret and keep moving so you can hit the first and the second weapons, be careful with the third, tough, because it fires missiles. Then, you have to battles the Komodo brothers face-to-face so use your missiles and grab a lot of Wumpa fruit.

WARP ROOM 4

From here on you can earn a gold relic in each level, you will need those to unlock Splash Dash and Mallet Mash, and for the platinum relic I will tell you later.

Sky balls

This is like the first one, only add the failing engines.

GEM I think this one is easy.

CRYSTAL this one is hard. You need a really good eye to see which balls turn red or else..

Manic Panic

If you are not a good bumper you can always count on bombs.

GEM Use the bombs.

CRYSTAL So you are on foot, but you can use bombs.

Pogo padlock

Use all the missiles that you can so you will steal squares from other players or just use padlocks.

GEM You better go with missiles.

CRYSTAL The only way to color squares is by stealing them from other players so try to not step on one square from your color.

Drain bash

The items will make this a piece of cake.

GEM You will need items or it will be really hard to win.

CRYSTAL I you kick ? crates, they will kill you, so throw them to a safe place.

Jungle fox

Be careful of the totem pole because it will jump and hit you, also use missiles.

GEM Missiles is the answer (mines too).

CRYSTAL If the totem attack hits you, you wont automatically lose, but it will cause a lot of damage.

Toxic dash

Make good use of the red stars and try to avoid the barrels and those little green things.

GEM Use the same technique.

CRYSTAL If you fall you will accelerate very slow so avoid falling.

Ring ding

Here is my technique: pop a black balloon so you can turn all the balloons into your color and then grab a vacuum cleaner.

GEM I Don't know if there is something funny with my disc because in the gem challenge because those balloons that switched color with a black balloon wont count, so just use the vacuum cleaner.

Oxide ride

Need: 22 trophies, 15 gems and 12 crystals

At last, the final boss (I think). First avoid everything (and I mean EVERYTHING) until you get to that screen, then you will challenge N. Oxide to a one-on-one ballistix game, be careful of the missiles that he fires to you and just like the crystal of sky balls, avoid the red balls.

Congratulations!!!!!!

You have one more challenge.. the warp room 5, you will find new levels but no boss (I think) and when you unlock 3 or 4 of them..

To be continued..

Credits

Thanks to me for writing this FAQ (he, he, he *sigh*).

Thanks to you for reading it.

Thanks to my brother who helped me with the gems and everything to get the secret mini-games.

Thanks to Nick Kelly who helped me with the adventure walkthrough, the funny comments and the demo code.

Legal stuff

If you steal this FAQ, sell it or anything that involves a rip off, surely I won't know but you will have to live with your conscience. You can print this FAQ, sure, and if you want to put this in your website or something ask me first. If you have any question of the game, e-mail me, but please don't send me questions that are answered in this document.

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