# David Beckham Soccer Training Mode <br> FAQ 

This walkthrough was originally written for David Beckham Soccer on the PSX, but the walkthrough is still applicable to the Xbox version of the game.

```
                                    David Beckham Soccer
                                    For the PlayStation
                                Training Mode FAQ
                        By Ryan Harrison
                                    rharrisonfaqs(at)gmail.com
                                    Last Revised: 01 January 2006
                                    Version 1.1
This document is Copyright (c) 2005-2006 Ryan Harrison
```

Table of Contents

1. Version History
2. Training Mode FAQ
3. Credits
4. Legal Disclaimer
5. Contacting Me

## 1. Version History

Version 1.1 - 01 January 2006 - Changed the format a tiny bit and updated the copyright.

Version 1.0 - 03 february 2005 - The first version of this in-depth FAQ, which entirely covers the Training Mode version of DB Soccer.
2. Training Mode FAQ
[ YOUTH PLAYER ]

The Youth Player Training mode is basically learning all the simple moves that there are to use in DB Soccer - the simple skills of Shooting, Passing, Defending, Crossing, Corners and Free Kicks. Here, this section looks at each of these exercises and the different tests you do in each of them.

Information: The aim of this game is to hit the flashing panels in the goal. Aim your shot using the directional button.

## Exercise 1

Time: 10 seconds
Scenario: The goal has all panels lit, and you're in front of it.
Hints and Tips: Press Square and you'll knock it in. Nothing's easier.

Exercise 2
Time: 10 seconds
Scenario: The goal has the left-hand panels lit. You're at the edge of the penalty box, facing the right end of the goal.
Hints and Tips: Move up and left, and while holding the same buttons on the Control Pad, hit Square to shoot and at should go towards the red panels on the left.

Exercise 3
Time: 10 seconds
Scenario: The goal has the right-hand panels lit. You're at the edge of the penalty box, facing the left end of the goal.
Hints and Tips: Do the same as you did in the last exercise, just go up and right this time.

## Exercise 4

Time: 10 seconds
Scenario: The two bottom panels are lit. You're outside the penalty box, a little to the right of in front of the goal.
Hints and Tips: Get yourself in line with the goal and hold Up and shoot when you're about next to the penalty spot.

## Exercise 5

Time: 10 seconds
Scenario: The two top panels are lit. You're outside the penalty box, a little to the left of in front of the goal.
Hints and Tips: As usual, get in line with the goal and run up to the penalty spot. To shoot the ball upwards, press Square and then quickly hold Down on the Control Pad. It should go in, but it may take a few attempts if you're not used to this.

## Passing

Information: The aim of this game is to pass the ball successfully five times.

Exercise 1
Time: 20 seconds
Scenario: Several other players surround you. You can pass the ball to any of them.

Hints and Tips: Easy. Pass the ball with $X$, and hold the direction of the other players. If they are off-screen, look for the red markers on the edge of the screen pointing in their direction.

## Exercise 2

Time: 15 seconds
Scenario: The same as last time, only a little more spaced out.
Hints and Tips: This exercise is hardly any more difficult, you just have
five seconds less and the players are more spaced out.
String your passes effectively and you'll easily pass this.

Time: 10 seconds
Scenario: The same as last time, only even more spaced out.
Hints and Tips: Less time with more space, so just make sure to keep all
your passes well stringed and make sure they always come to a player, because if you fail to receive a pass, you waste valuable time.

Exercise 4
Time: 15 seconds
Scenario: You are surrounded by other players, some with yellow bibs, some with red. You must pass to yellow-bibbed players and keep the ball away from the opposition (the players with red bibs).
Hints and Tips: It's quite easy if you pass the ball to one player then quickly pass it back to the player who passed it to them. If a red-bibbed player comes close, pass it to someone who is a decent distance away and continue this routine.

Exercise 5
Time: 20 seconds
Scenario: The same as last time, only a little more spaced out.
Hints and Tips: Use the one-two method described in exercise 4 and you won't go wrong. More players come towards you quickly, so try long-range passes if you get surrounded. You have a little more time, but it's a bit trickier, so keep these points well in mind.

## Defending

Information: In this game you must clear the ball past the blue markers and up the field out of danger.

## Exercise 1

Time: 10 seconds
Scenario: The ball comes flying in from the left side of the field.
Hints and Tips: When the ball comes to you, you can collect it then shoot it away with Square, or you can header/volley it with Triangle when it flies towards the player, but sometimes you might miss it and the opposition could score.

## Exercise 2

Time: 10 seconds
Scenario: The ball comes flying in from the right side of the field.
Hints and Tips: Do the same as what was described in Exercise 1.

## Exercise 3

Time: 10 seconds
Scenario: The ball comes flying in from the centre of the field.
Hints and Tips: Do the same as what was described in Exercise 1.

## Exercise 4

Time: 10 seconds
Scenario: The ball comes flying in from the left side of the penalty box. Hints and Tips: Do the same as what was described in Exercise 1 .

Exercise 5
Time: 10 seconds
Scenario: The ball comes flying in from the right side of the penalty box.

Hints and Tips: Do the same as what was described in Exercise 1 .

Crossing

Information: The aim of this game is to cross the ball into the box and score. You must hit a flashing panel.

Exercise 1
Time: 10 seconds
Scenario: You are on the left side of the penalty box. All panels in the goal are lit.
Hints and Tips: Make sure you press Triangle to cross the ball when you are behind the yellow markers. When it comes in towards a teammate, use Square to volley it into the net.

## Exercise 2

Time: 10 seconds
Scenario: You are on the right side of the penalty box. The panels on the left side of the goal are lit.
Hints and Tips: Cross it in again, and when the teammate gets it, press Down and Left to knock it into the specified area.

## Exercise 3

Time: 10 seconds
Scenario: You are on the left side of the penalty box. The panels on the right side of the goal are lit.

Hints and Tips: Do the same again, just hold Up and Right when you receive the cross to volley it into the specified area.

## Exercise 4

Time: 10 seconds
Scenario: You are on the right side of the penalty box. The panels on the bottom of the goal are lit.
Hints and Tips: Cross it in, and have a teammate collect it (there are members of an opposing side as well). Use a gentle tap with Square and it'll roll in. Don't shoot it on the bounce, as it may hit the top panels rather than the bottom ones.

Exercise 5
Time: 10 seconds
Scenario: You are on the left side of the penalty box. The panels on the top of the goal are lit.
Hints and Tips: Do the same, and when a teammate receives, press Square and hold Up to shoot upwards. This can prove tricky and may take a few tries to get it to a teammate and to line up for the shot, but don't give up!

## Corners

Information: The aim of this game is to take the corner and then score. You must hit a flashing panel.

## Exercise 1

Time: 10 seconds
Scenario: You are at the left corner. Four other players stand around the penalty box.
Hints and Tips: Believe it or not, it actually IS possible to score direct from a corner in this game, and you can do it here! But, it
doesn't count since the shot is behind the markers. But it is sweet to try out though. Anyway, hit Circle or $X$ to take the corner kick to the player with the specified marker above their head, then hit Square and a direction to knock it into the net.

## Exercise 2

Time: 10 seconds
Scenario: You are at the right corner. The left side of the goal is lit. Hints and Tips: Again, press Circle or $X$ to take the corner to one of the nearby players, and when they receive it, hold Down and Left and press Square to shoot it into the red panels.

## Exercise 3

Time: 10 seconds
Scenario: You are at the left corner. The right side of the goal is lit. Hints and Tips: Do the same again, this time hold Up and Right when you receive it to shoot it into the lit side of the goal.

Exercise 4
Time: 10 seconds
Scenario: You are at the right corner. The bottom of the goal is lit. Hints and Tips: Use Circle or $X$, then when the player receives it, a hit of Square will make it roll through the bottom panels.

## Exercise 5

Time: 10 seconds
Scenario: You are at the left corner. The top of the goal is lit.
Hints and Tips: You should aim with the direction guide and press Square to kick it this time, though. Watch out as there are other players that try to knock the ball out of play. Line the shot up and press Down and hold Square to knock the ball high.

## Free Kicks

Information: The aim of this game is to hit a flashing panel from a free kick either directly or via another player.

## Exercise 1

Time: 5 seconds
Scenario: You are directly in front of the goal. All panels are lit.
Hints and Tips: Press Square and it goes in. Easy!

Exercise 2
Time: 5 seconds
Scenario: You are at the left edge of the penalty box. The right-hand panels on the goal are lit.
Hints and Tips: Just move the guide a little more to the right so that it is leading into the red panels. Shoot and it should go in.

## Exercise 3

Time: 5 seconds
Scenario: You are at the right edge of the penalty box. The left-hand panels on the goal are lit.
Hints and Tips: Do the same, just aim in the other direction.

Exercise 4
Time: 5 seconds

Scenario: You are in front of the goal outside the penalty box. The top right panel of the goal is lit.
Hints and Tips: It can be quite tricky to aim this perfectly but you want the guide to end just at the top of the panel. Don't shoot too hard or it may thwack the crossbar. A bit of practise and you'll get this - it's not as hard as it looks.

Exercise 5
Time: 10 seconds
Scenario: You are at the right edge of the penalty box. An opposing player is in front of the goal. Other players stand nearby, to the left. All panels are lit.
Hints and Tips: Don't try to score directly here. Instead, pass it to the player with 'X' above their head, and when they receive the pass, volley it upwards into the net.

## [ RESERVE PLAYER ]

After you have passed all the skills in the Youth Player category of DB Soccer you are able to train for Reserve Player. Each of the skills you learn in this mode are more advanced versions of what you learned in Youth Player mode.

## Penalties

Information: In this game you must hit a flashing panel from the penalty spot and beat the goalkeeper.

## Exercise 1

Time: 5 seconds
Scenario: All panels are lit.
Hints and Tips: I find the best direction to aim is bottom left, so hold Down and Left. You shoot harder when you hold Square longer as well. Of course you can aim anywhere else, just pray the keeper doesn't save!

```
Exercise 2
    Time: 5 seconds
    Scenario: The left panels are lit.
    Hints and Tips: Again, aim bottom left.
```

Exercise 3
Time: 5 seconds
Scenario: The right panels are lit.
Hints and Tips: Aim bottom right.

## Exercise 4

Time: 5 seconds
Scenario: The top left panel is lit.
Hints and Tips: Aim top left and make a decent hard shot. Hope the keeper doesn't save. Don't hold Square too long or it'll hit the crossbar; about a second should do it.

```
Exercise 5
    Time: 5 seconds
    Scenario: The top right panel is lit.
    Hints and Tips: Aim top right and hold Square for about a second, and hope
                        the keeper doesn't save, and it should be a goal.
```

Exercise 1
Time: 5 seconds
Scenario: You are at the edge of the penalty box. A wall of players are on the keeper's line. The right side of the goal is lit.
Hints and Tips: Aim the guide high over the wall and at the top right panel and it'll go in if it's done right.

## Exercise 2

Time: 5 seconds
Scenario: You are at the edge of the penalty box. A wall of players are on the keeper's line. The left side of the goal is lit.
Hints and Tips: Do the same again, but aim for the top left.

## Exercise 3

Time: 5 seconds
Scenario: The same as exercise 1, but the wall is closer to you.
Hints and Tips: Aim the guide at the edge of the net. It might take practise, but isn't too much harder than exercise 1.

## Exercise 4

Time: 5 seconds
Scenario: The same as exercise 2, but the wall is closer to you.
Hints and Tips: See the tips for exercise 3, just do it at the other side.

## Exercise 5

Time: 5 seconds
Scenario: You are a bit further out. The wall is quite close to you. The keeper guards the net. All panels are lit.
Hints and Tips: Remember Beckham's great free kick against Columbia in 1998? You'll want to do the same thing here. Aim the guide to go over the wall and land on the edge of the left box in the bottom corner. Shoot, and watch it fly in beautifully!

## Tackling

Information: In this game you must tackle the opposition player then clear the ball past the blue markers. Be careful not to foul the player or you will fail!

## Exercise 1

Time: 10 seconds
Scenario: Two players advance towards you head on.
Hints and Tips: Simply charge at them and use $X$ to rob them of the ball when you're standing next to them. Then, when you have possession, shoot it to the left, past the markers.

## Exercise 2

Time: 10 seconds
Scenario: Four players advance towards you head on.
Hints and Tips: They may pass as they approach, so be prepared. Otherwise, just do the same as you did in Exercise 1.

Exercise 3
Time: 10 seconds

Scenario: The same as exercise 2, but the markers are closer.
Hints and Tips: You have less room to clear the ball, but it won't prove much tougher than before.

```
Exercise 4
    Time: 10 seconds
    Scenario: You start next to the player with the ball.
    Hints and Tips: This guy will instantly charge at goal, and you're the only
                guy to stop him, so quickly charge at him and take the ball
                before he shoots for goal! Shoot it past the markers with
                        Square.
```


## Exercise 5

Time: 10 seconds
Scenario: The same as exercise 4, but there are two defenders and two attackers.
Hints and Tips: Quite easier, just quickly charge, tackle, perhaps pass if you need to, and deflect it over the markers.

Long Range Shooting

Information: Score from outside the yellow markers, ensuring you hit a flashing panel.

## Exercise 1

Time: 15 seconds
Scenario: You are standing between the halfway line and the penalty box. All panels on the goal are flashing.
Hints and Tips: Run towards the markers and shoot. Doesn't get much simpler, no?

## Exercise 2

Time: 15 seconds
Scenario: You are on the right hand side of the penalty box. The left side of the goal has the lighted panels.
Hints and Tips: Run straight ahead, then hold Up and Left and shoot just a couple of steps before the markers, and it'll go in, Bobby Charlton style.

```
Exercise 3
    Time: 15 seconds
    Scenario: You are on the left hand side of the penalty box. The right side
            of the goal has the lighted panels.
    Hints and Tips: Do the same as in the last exercise, just shoot Up and
                                Right to knock the ball into the net.
```

Exercise 4
Time: 15 seconds
Scenario: The same as exercise 3, but a keeper guards the net. All panels
are lit.
Hints and Tips: Do the same as in exercise 3, and it should go in again.
Exercise 5
Time: 15 seconds
Scenario: The same as exercise 2, but a keeper guards the net. All panels
are lit.
Hints and Tips: Do the same as in exercise 2, and it should go in again.

Information: The aim of this game is to score a goal from a cross. Their defenders and goalkeeper will try to stop you.

## Exercise 1

Time: 10 seconds
Scenario: You are on the left side of the penalty box. Other players (including opposition) are in the box, and a goalkeeper guards the net.

Hints and Tips: Try to cross it in and header it in any direction with square. You do not have to get a specific part of the net, but the main problem is the keeper saving. Just hope he doesn't, and after some practise, you'll get this.

```
Exercise 2
    Time: 10 seconds
    Scenario: Same as exercise 1, but you are on the other side of the box.
    Hints and Tips: See exercise 1.
Exercise 3
    Time: 10 seconds
    Scenario: Same as exercise 1 but less players in the box.
    Hints and Tips: See exercise 1, nothing else will make it any harder for
                you.
```

```
Exercise 4
```

Exercise 4
Time: 10 seconds
Scenario: Same as exercise 2 but less players in the box.
Hints and Tips: See exercise 2, nothing else will make it any harder for
you.

```
```

Exercise 5

```
Exercise 5
    Time: 10 seconds
    Time: 10 seconds
    Scenario: Same as exercise 1 but more players in the box.
    Scenario: Same as exercise 1 but more players in the box.
    Hints and Tips: See exercise 1, nothing else will make it any harder for
    Hints and Tips: See exercise 1, nothing else will make it any harder for
                        you.
```

                        you.
    ```
Advanced Corners
Information: The aim of this game is to score from a corner kick.
Exercise 1
    Time: 10 seconds
    Scenario: You are at the left corner. Some players stand around the box,
            and a goalkeeper guards the goal.
    Hints and Tips: I tend to use the guide for this. Aim it to the right end
                    of the goal to a player, and shoot, then volley it down
                        into the net. Practise well with this, as it's tricky. Make
                        sure the opposition don't get up for it, and that the
                        keeper isn't in your path to collect it.
```

Exercise 2
Time: 10 seconds
Scenario: The same as exercise 1, but you're on the other corner.
Hints and Tips: See exercise 1.

```
Exercise 3
    Time: 10 seconds

Scenario: Exactly the same as exercise 1 .
Hints and Tips: See exercise 1.

Exercise 4
Time: 10 seconds
Scenario: Exactly the same as exercise 2.
Hints and Tips: See exercise 1.

Exercise 5
Time: 10 seconds
Scenario: Exactly the same as exercise 1.
Hints and Tips: See exercise 1.

\section*{[ PROFESSIONAL PLAYER ]}

The last stage of training in DB Soccer is unlike the last two modes, instead of having to pass 3 out of 5 on a general skill, you hone on these skills to make them as good as possible by trying to obtain points via targets. So without further ado, here's the rundown of each of them...

Target Free Kicks

Information: Each colour target in the goal is worth points. See how many points you can score from the five free kicks.

Time: 5 seconds per free kick

Scenario: The wall is in front of you. The goal is unguarded.

Hints and Tips: There aren't really any tips I can give you here; it's really just using good judgement when shooting. The clear cross in the middle of the net is worth one point, while the panels around the sides are worth 2, 3, 4 and 5 points, so aim for the side panels if you want to get more points. If aiming for the top corners, be aware not to hit the crossbar.

Target Passing

Information: Using the Circle button to kick, try to stop the ball on the target. The closer to the centre you get, the more points you will score. You have five attempts.

Time: 20 seconds per pass

Scenario: The target is to the upper-left of where you are. Shoot from behind the yellow markers.

Hints and Tips: Again, there isn't any specific help, but I tend to hold Circle for about half a second as I approach the markers before making the kick, as this usually works best for me.

Target Crossing
---------------
Information: Use the Triangle button to cross the ball and hit the target. The closer to the centre you hit, the more points you will score. You have five attempts.

Time: 20 seconds per cross

Scenario: The target is on the edge of the keeper's box, a little to the left and in front of you. Shoot from behind the markers.

Hints and Tips: What \(I\) do is run left then make a direct turn towards the target, run towards the markers and hold Triangle for about half a second before making the cross, and it works pretty well but it's worth practising other ways.

Panel Smash

Information: See how quickly you can knock out all four panels in the goal.

Time: 60 seconds

Scenario: You must take long-range shots at an unguarded net, which has four panels taking up each corner of the goal.

Hints and Tips: Getting the bottom two panels is easy. To get the top ones, approach those yellow markers, hold Square for about a second then press Down to shoot upwards. Practise, practise, practise.

Target Shooting

Information: You have thirty seconds to hit the moving target and score as many points as you can. You will score double points if you hit the bullseye!

Time: 30 seconds

Scenario: The target moves from left to right, over the net. You take longrange shots at it.

Hints and Tips: The usual, approach the markers and just shoot. Hold the Square button a little longer to make the ball go a little airborne, and keep in line with the target as you approach the markers.

Free Play

Information: You have ninety seconds to score as many goals as you can in this five against three practise match!

Time: 90 seconds

Scenario: 5 vs 3. You play like you would in the regular game.

Hints and Tips: Time to combine all your skills! If you have taken everything in so far, then here will be the ultimate test. So my main tips for you: pass often, use crosses on the edge of the penalty box and use volleys often when you receive to score! After you have played enough of this, you're ready to play the proper game of DB Soccer!

David Beckham
He's only the best footballer in the world ;)

Rage
For making this game so that I could write for it!

Steve "Psycho Penguin" McFadden
For being my best friend on GameFAQs and for a lot of help and support.

GameFAQs, IGN, Neoseeker and other websites who are hosting this guide
For hosting my work and allowing me to become a recognised author!
4. Legal Disclaimer

This FAQ is copyright (c) 2005-2006 and exclusive property of Ryan Harrison. Everything contained in this file is my own info, unless it has been notified and credited as info from another source. This FAQ may ONLY appear on the following sites:

1up.com (http://1up.com/)
GameFAQs (http://www.gamefaqs.com/)
GameNotOver (http://www.gamenotover.com/)
GamerHelp (http://www.gamerhelp.com/)
HonestGamers (http://www.honestgamers.com/)
IGN FAQs (http://faqs.ign.com/)
Neoseeker (https://www.neoseeker.com/)
Omega Gateway (http://omegagateway.com/)
SuperCheats (http://www.supercheats.com/)

If you would like to post this guide on your site, feel free to do so, but only as long as you contact me first and I grant you permission. If any of my FAQs is marked as Version FINAL, I'm not going to let you post them up, as I don't have time to be registering with all the sites just to have my guides posted up. If you're going to be stupid and decide to post ANY of my FAQs, let alone this one, on your site without my permission, that is plagiarism, and it's illegal. So just don't do it. This FAQ may also NOT be sold for profit, published for profit or reproduced for profit. This document is protected by copyright law, and \(I\) will find out if you rip me off. However, if you would like to use some of my info for your own FAQ, then \(I\) have no problem with that, JUST SO LONG AS YOU ASK ME AND CREDIT ME. That is all.

\section*{5. Contacting Me}

If you wish to get in touch with me regarding my work, whether you have any questions, comments or suggestions for this or any other of my FAQs, my E-Mail address is rharrisonfaqs (at) gmail.com. Please make sure that your questions have been answered within the file before you send them, because I do not have time to look and reply to E-Mails that already have the solutions posted up, and you will likely not get a reply. If the file is complete and has a version number FINAL then you should definitely re-check before you send an E-Mail to me, otherwise then I'd be glad to help you out.
```

If you do send something helpful to me, then I will include in a future update
of the file and I will give credit to you for whatever you have submitted.
Please have a sensible E-Mail topic like "FAQ Question" so that I do not
mistake it for something else and delete it. Thanks for reading and take care.
http://www.gamefaqs.com/features/recognition/22792.html
This file is dedicated to the memory of the late Chris MacDonald, who died on
May 17, 2004. Rest in Peace.
http://www.gamefaqs.com/features/recognition/85.html
-END OF FILE-

```

This document is copyright Beautiful Affair and hosted by VGM with permission.```

