

If any other do exist, please inform me by email. Thank you.

Version 1.1

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History

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- 07/28/2012 - First version released
- 11/05/2012 - Fixed a few wrong notes
 - Added note for Crimson Claw
 - Fixed layout issue (Digimon that learns skill now lines up)

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Introduction (IN)

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I have played this game for a long time and always wondered how much attack power each move had. I knew that the damage formula had to be pretty basic because you always did the same amount of damage with the same move against the same oppoent. I spent a few months and figured out what the damage formula is! Once I figured out the formula, I was able to figure out the attack power of each move! Also, the game hides the specialty of each move. Since I knew the base attack power of each move, I was able to figure out the specialities of all the moves. I went through the entire game to find all this information. I hope you enjoy it!

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Damage Formula (DF)

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In case you are wondering about the damage formula, here it is:

- Note: Flr (Floor) means to remove all decimal points at that piont
- Note: This formula may not be 100% correct as the rounding can get tricky
- Note: The game shows whole numbers for attack and defense, but, in reality, they are decimal points. This causes the damage to be off

a few points every now and then.

$$\text{Flr}(\text{Flr}(\text{Type} * \text{Specialty} * \text{AP} * \text{Tile}) * \text{Att} / \text{Flr}(\text{Def} * \text{Tile})) = \text{Damage}$$

Type bonus is either 0.8, 1.0, or 1.2 based upon the Virus -> Data -> Vaccine triangle. (i.e. Virus attacks a Data, the bonus is 1.2) Specialty bonus can be 0.8, 1.0, or 1.2 and is the specialty of the skill vs. the specialty of the target digimon. (i.e. A Water move would be 1.2 against a Fire digimon). Attack Power is the attack power of the move. For example, Terra Force is 60, Bolt Strike is 10, and Energy Blast is 37.5. Tile Bonus can be 0.8, 1.0, or 1.2 and is the bonus applied to the specialty of the move. If you are on a Darkness tile and use Grisly Wing, it would become 1.2. The Attack is the attack stat of the attacking digimon. The Defense is the defense stat of the defending digimon. The Tile Bonus can be 0.8, 1.0, or 1.2 and is the bonus applied to the specialty of the digimon. If the defender has a Fire specialty and is on a Fire tile, the value becomes 1.2.

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Skills (SK)

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This will show all skills in alphabetical order.

Note: Depending on different scenarios, certain moves will do more damage. For instance, Transcend Sword's AP is 50. If the target is countering, it will change to 75.

Example Format

SKill Name	Rank	Specialty	Type	Target	MP	AP
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In-game Description	Digimon that learn this skill					
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My personal notes about the move, if any

Air Attack	Champion	Nature	Attack	One Enemy	8MP	20.0AP
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Shoots an Air Burst	Unimon					
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Alias Fake	Mega	None	Assist	Self	26MP	----AP
------------	------	------	--------	------	------	--------

Make clone to avoid attack	???					
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Enemy has a higher chance of missing you

Alien Ray	Ultimate	Machine	Attack	One Enemy	20MP	37.5AP
-----------	----------	---------	--------	-----------	------	--------

Fires a Ray Beam	Vademon					
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Anti-Confusion	Champion	None	Assist	One Ally	12MP	----AP
----------------	----------	------	--------	----------	------	--------

Cures Confusion		Saberdramon				

Anti-Dote	Champion	None	Assist	One Ally	10MP	----AP
Cures Poison		Gururumon				

Anti-Freeze	Champion	None	Assist	One Ally	12MP	----AP
Cures Paralysis		ShimaUnimon				

Armor Aid	Mega	None	Assist	Self	20MP	----AP
Strengthens your Armor		???				
Boosts your defense by 20%						

Armor Coating	Champion	None	Assist	One Ally	10MP	----AP
Boost Digimon attack power		MudFrigimon				
Boosts one ally Digimon attack by 20%						

Banana Slip	Mega	None	Assist	All Enemies	60MP	----AP
Trips all resting enemies		MetalEtemon				
Causes all countering digimon to lose turn						

Beast King Fist	Champion	None	Counter	One Enemy	12MP	15.0AP
Damage return on Counter		Leomon				
Counter returns damage dealt 1.5x, floored (rounded down)						

Big Bang Boom	Ultimate	Machine	Attack	All Enemies	40MP	30.0AP
Throws Grenades at all foe		Giromon				

BlackPearl Shot	Rookie	None	Attack	One Enemy	4MP	20.0AP
Attacks with no defense		Syakomon				

Blaze Blast	Champion	Fire	Attack	One Enemy	10MP	25.0AP
Shoots a Breath of Fire		Tyrannomon				

Blaze Buster	Champion	Fire	Assist	One Ally	10MP	----AP
Add Flame FX to attack		Flarerizamon				
Changes all moves used by the Digimon to Fire						

Blind Attack	Mega	None	Attack	All	30MP	60.0AP
Attacks friend and foe		???				
Randomly attacks one digimon, friend or enemy						

Blue Blaster	Rookie	Fire	Attack	One Enemy	4MP	10.0AP

Shoots a Fireball						Gabumon

Bolt Strike	Rookie	Water	Attack	One Enemy	6MP	10.0AP

Fires a Frozen Missile						SnowGoburimon

Boom Bubble	Rookie	Nature	Attack	One Enemy	6MP	12.5AP

Shoots a Boom Bubble						Patamon

Brown Stinger	Champion	Nature	Attack	One Enemy	12MP	20.0AP

Shoots Poison Needles						Flymon

Buffalo Breath	Champion	Darkness	Counter	One Enemy	10MP	22.5AP

Confuses foe in Counter						Raremon

Chaos Cannon	Mega	Machine	Attack	Random Enemy	40MP	25.0AP

Allows repeated attacks						???

Allows multiple hits if the previous hit knocks out an opponent						

Chrono Breaker	Champion	Machine	Interrupt	One Enemy	14MP	20.0AP

Delays foe's attack to end						Clockmon

Concert Crush	Ultimate	None	Attack	One Enemy	18MP	27.5AP

Foe can't use Power Techs						Etemon

Coral Crusher	Champion	Water	Attack	One Enemy	12MP	20.0AP

Slows enemy down						Gesomon

Lowers speed by 20%						

Crimson Claw	Champion	Darkness	Attack	One Enemy	18MP	35.0AP

Confuse, Poison + Stun foe						Devidramon

If you have one of these statuses, then the skill will transfer that status to your enemy.						

Crimson Flame	Mega	None	Assist	One Ally	50MP	----AP

Full HP revival						Phoenixmon

Restores one digimon to full health, even if dead						

Critical Blow	Mega	None	Attack	One Enemy	26MP	20.0AP

Final Blow to weakened foe						???

Will only deal damage if it will defeat them (It is at least 20 AP)						

Dark Shot	Ultimate	Machine	Attack	Random Enemy	20MP	40.0AP

Fires an Organic Missile						SkullGreymon

Darkness Gear Rookie Machine Attack One Enemy 8MP 17.5AP

Fires a Darkness Gear Hagurumon

Darkness Ray Champion Darkness Assist One Ally 10MP ----AP

Learn Dark Power attacks Darkkrizamon

Changes all moves used by the Digimon to Darkness

Darkside Attack Ultimate Machine Attack One Enemy 20MP 32.5AP

Foes can't recover HP Megadramon

Defensive Ray Champion None Assist One Ally 10MP ----AP

Boost your Defense Power Icemon

Boosts one ally digimon defense by 20%

Demi Dart Rookie Darkness Attack One Enemy 8MP 15.0AP

Lowers enemy MP a little DemiDevimon

Destabilizer Ray Mega None Attack All Enemies 36MP ----AP

Lower Def.Power of all foe ???

Lowers defense of all enemy Digimon by 20%

Digital Bomb Ultimate Machine Attack All Enemies 30MP 22.5AP

Toss sm. Bombs on all foes Datamon

Duo ScissorClaw Ultimate None Attack All Enemies 36MP 22.5AP

Lowers all foes Def. Power Okuwamon

Lower's target digimon's defense by ~20% (before applying damage itself)

Electric Shock Rookie Nature Attack One Enemy 8MP 17.5AP

Fires an Electric Burst Betamon

Electro Thread Rookie Nature Attack One Enemy 8MP 17.5AP

Shoots Electro Threads Kunemon

Electro-Shocker Champion Nature Interrupt One Enemy 12MP 22.5AP

Lower Power of foe attack Kabuterimon

Lower's the attack stat of target digimon by 20%

Energetic Bomb Ultimate Machine Counter One Enemy 20MP 30.0AP

CounterAttack hits all foes MetalMamemon

When countering, all foes are hit instead of just one.

Energy Blast	Mega	Machine	Attack	All Enemies	60MP	37.5AP
Shoot Energy Blasts at foe		M-Seadramon				
Energy Blast (Boss)	Mega	None	Attack	One Enemy	40MP	60.0AP
Fires an Energy Blast		???				
E-Stun Blast	Rookie	Darkness	Attack	One Enemy	8MP	15.0AP
Stuns foe with a Blast		Gazimon				
May paralyze						
Evil Charm	Champion	Darkness	Attack	One Enemy	12MP	20.0AP
Fade-away Spell confusion		Bakemon				
Can confuse						
Evil Touch	Champion	Darkness	Attack	One Enemy	12MP	22.5AP
Lowers enemy's MP		Devimon				
Evil Wind	Ultimate	Water	Attack	All Enemies	36MP	20.0AP
Slows enemy down		MarineDevimon				
Reduces speed by 20%						
Fantasmic Bomb	Mega	Fire	Attack	All Enemies	84MP	42.5AP
Attack wave on all enemies		???				
Fantasmic Ray	Mega	Machine	Attack	All Enemies	90MP	45.0AP
Attack wave on all enemies		???				
Fire Blast	Champion	Fire	Attack	All Enemies	22MP	17.5AP
Shoots Flame at all foes		D-Tyrannomon				
Fire Blast II	Ultimate	Machine	Attack	One Enemy	20MP	37.5AP
Fires an Organic Missile		MetalTyrannomon				
Fire Tornado	Mega	None	Attack	All Enemies	80MP	45.0AP
Shoots Energy at all foes		Magnadramon				
Fireball	Champion	Fire	Attack	One Enemy	12MP	30.0AP
Shoots a Fire Punch		Meramon				
Fist of Fate	Champion	None	Attack	One Enemy	10MP	27.5AP
Throws a Light-Speed Punch		Angemon				
Flame Bomber	Rookie	Fire	Attack	One Enemy	6MP	15.0AP

Shoots a Fireball		Candlemon				
Flaming Rocket	Champion	Fire	Attack	One Enemy	12MP	30.0AP
Shoots a Blazing Missile		Flamedramon				
Flower Cannon	Ultimate	Nature	Attack	One Enemy	16MP	35.0AP
Fires Flower Energy Blast		Lillymon				
Fossil Bite	Champion	None	Attack	One Enemy	8MP	20.0AP
Attacks with Claws		Coelamon				
Freeze Breath	Mega	Water	Attack	All Enemies	60MP	37.5AP
Frozen Breath hits all foe		M-Garurumon				
Friendly Fire	Rookie	Fire	Attack	One Ally	4MP	17.5AP
Enemies attack themselves		Tsukaimon				
Allows you to attack an ally in order to trigger various moves						
Full HP Cure	Mega	None	Assist	All Allies	80MP	----AP
Digimon full HP recovery		Seraphimon				
Fully recovers all ally digimon in battle						
Full Recovery	Ultimate	None	Assist	One Ally	18MP	----AP
Fully regain Digimon's HP		Panjyamon				
Restores one digimon to full HP (does not revive)						
Fungus Cruncher	Rookie	None	Assist	Self	8MP	----AP
Poisons foe during attacked		Mushroomon				
Makes yourself poisonous, causing poison to any attacking digimon						
GAIA Gear	Mega	None	Counter	One Enemy	48MP	67.5AP
Good only in CounterAttack		???				
If the counter is not triggered, the move will automatically miss						
Garuru Cannon	Mega	Machine	Attack	All Enemies	80MP	45.0AP
Fires Missiles at all foes		???				
Only found on wild, high-level Omnimon in Tera Domain						
Giga Blaster	Ultimate	Machine	Attack	One Enemy	18MP	37.5AP
Fires an Organic Missile		MetalGreymon				
Giga Byte Wing	Ultimate	Machine	Attack	One Enemy	20MP	32.5AP

Foes can't regain Status		Gigadramon				

Giga Cannon	Mega	Machine	Attack	Random Enemy	60MP	30.0AP

Attacks till MP runs out		Machinedramon				

GigaScissorClaw	Mega	Nature	Interrupt	One Enemy	40MP	30.0AP

Disables enemy attack		H-Kabuterimon				

Grisly Wing	Ultimate	Darkness	Attack	All Enemies	40MP	30.0AP

Attack fow w/ Flying Bats		Myotismon				

Hail Storm	Rookie	Water	Attack	One Enemy	8MP	17.5AP

Attacks with a Hail Storm		SnowAgumon				

Harpoon Torpedo	Champion	Machine	Attack	One Enemy	10MP	25.0AP

Shoots a Horn Missile		Ikkakumon				

Heart Break Hit	Ultimate	None	Assist	All	36MP	----AP

Weakens all Data Digimon		WaruMonzaemon				

Reduces attack and defense by 20% of all Data digimon						

Heaven's Arrow	Ultimate	None	Attack	One Enemy	16MP	35.0AP

Shoots a Light-Speed Arrow		Angewomon				

Horn Buster	Ultimate	None	Interrupt	One Enemy	20MP	32.5AP

Lowers Off. Power greatly		M-Kabuterimon				

Howling Blaster	Champion	Fire	Attack	One Enemy	12MP	27.5AP

Shoots Blue Flame		Garurumon				

Howling Crusher	Mega	None	Attack	One Enemy	30MP	45.0AP

No Counter, Claw attack		SaberLeomon				

HP Recovery	Ultimate	None	Assist	All Allies	24MP	----AP

Recover 150 HP All		MagnaAngemon				

Heals each ally digimon in battle for 150 HP						

HP Zapper	Mega	None	Attack	One Enemy	36MP	----AP

Lowers enemy HP by half		???				

Does damage equal to the amount of HP the target has remaining divided by 2 (rounded down) (diminishing returns)						

Hung on Death	Mega	None	Assist	One Ally	20MP	----AP

Revive Zombied Digimon Jijimon

Removes Zombie status from an ally Digimon

Hydro Blaster Champion Water Attack One Enemy 10MP 25.0AP

Shoots High Pressure Water Shellmon

Hyper Cannon Champion Machine Attack One Enemy 10MP 25.0AP

Fires a Cannon Tankmon

Hyper Flashing Ultimate None Assist All 36MP ----AP

Weakens all Vaccine Digimon Digitamamon

Lowers attack and defense by 20% for all Vaccine Digimon in battle

Hyper Heat Champion Fire Attack One Enemy 10MP 22.5AP

Shoots a Super Hot Blast Cyclonemon

Ice Blast Champion Water Attack All Enemies 18MP 15.0AP

Shoot IceBlades at all foe Seadramon

Icicle Shot Champion Water Attack One Enemy 10MP 25.0AP

Shoots an Icicle at foes Mojyamon

Inferno Missile Mega Machine Attack All Enemies 80MP 45.0AP

Fires Missiles at all foes Diaboromon

Invincibility Ultimate None Assist One Ally 20MP ----AP

Your Digimon is unbeatable Meteormon

Nullifies all attacks against a single ally Digimon

Invisibility Rookie None Assist Self 8MP ----AP

Excludes from enemy attack Dokunemon

Enemy does not target you

Iron Drill Spin Champion Machine Attack One Enemy 10MP 25.0AP

Attacks with an Iron Drill Drimogemon

Junk Chunker Ultimate Darkness Attack One Enemy 12MP 30.0AP

Shoots Poop at enemies Garbagemon

Karate Sweep Mega None Attack All Enemies 80MP 45.0AP

Karate Chops all enemies ???

Kongou Mega None Assist Self 16MP ----AP

Unbeatable during own turn Baihumon

Voids all damage against self

Left Hand Mega None Attack One Enemy 36MP 55.0AP

Gives foes a Bakhand Slap ???

Legendary Blade Mega None Attack All Enemies 70MP 40.0AP

Sonic attack on all foes Gryphonmon

Life Shield Rookie None Interrupt One Enemy 6MP ----AP

Defend Digimon in attack Goburimon

Lowers tech power

Light Gun Mega None Attack One Enemy 60MP 70.0AP

Shoots stored Light Energy ???

Lightning Blade Ultimate None Attack All Enemies 24MP 20.0AP

Lightning Blade hits all foes Andromon

Lightning Blast Ultimate Nature Attack One Enemy 20MP 40.0AP

Fires an Electric Burst Raidramon

Lightning Paw Champion None Attack One Enemy 10MP 25.0AP

Attacks with Claws Gatomon

Lightning Spear Ultimate Nature Attack One Enemy 16MP 35.0AP

Fires a Lightning Bolt MegaSeadramon

Magical Tail Ultimate None Attack One Enemy 18MP 37.5AP

Throws a Spear Piximon

Marching Fishes Rookie Water Attack One Enemy 6MP 15.0AP

Small Fish Storm attack Gomamon

Mech Ray Champion Machine Assist One Ally 10MP ----AP

Gives you Mech. FX powers N-Drimogemon

Changes all moves used by the Digimon to Machine

Mega Bone Stick Champion None Attack All Enemies 14MP 12.5AP

Attacks all foes w/ needles Apemon

Mega Fire Mega None Attack All Enemies 84MP 42.5AP

Energy Blasts all foes I-dramon

Mega Heal	Champion	None	Assist	One Ally	12MP	----AP
Recover your Digimon's HP Piddomon						
Heals one ally Digimon for 150 HP						

Metal Fireball	Ultimate	Machine	Attack	All Enemies	32MP	25.0AP
Shoot Hot Metal on all foe SkullMeramon						

Meteor Stream	Champion	Fire	Counter	One Enemy	12MP	20.0AP
Hit all foes on Counter Starmon						

Meteor Wing	Champion	Fire	Attack	All Enemies	18MP	15.0AP
Fire Wings attack all foes Birdramon						

MP Destroyer	Ultimate	None	Interrupt	One Enemy	12MP	----AP
Weakens foe attack, gain MP Tekkamon						
Absorbs MP used by opponent and lowers tech power						

MP Magic	Ultimate	None	Interrupt	One Enemy	4MP	----AP
Recovers MP used for Tech BlueMeramon						
Absorbs MP used by opponent						

Musical Fist	Ultimate	None	Attack	Random Enemy	12MP	37.5AP
Foes may recover with this ShogunGekomon						
Attack will heal opponent when you are Vaccine attacking Data, Data attacking Virus, and Virus attacking Vaccine						

Nature Hit Ray	Champion	Nature	Assist	One Ally	10MP	----AP
Add Nature FX on Digimon MoriShellmon						
Changes all moves used by the Digimon to Nature						

Necro Magic	Champion	None	Assist	Random Enemy	0MP	----AP
Sucks MP of Stunned Digimon Soulmon						
Will receive a lot more MP back than simply guarding; Only works on defeated Digimon; Can get MP out of the same Digimon up to 3 times						

Needle Spray	Champion	Nature	Counter	One Enemy	10MP	22.5AP
Counter Attack with Poison Togemon						

Needle Squall	Mega	Machine	Attack	All Enemies	80MP	42.5AP
Shoots Spines at all foes Pukumon						

Ninja Flower	Ultimate	Nature	Attack	All Enemies	30MP	25.0AP

Shoots Flower Shurikens		Blossomon				

NinjaKnifeThrow	Champion	None	Counter	One Enemy	10MP	22.5AP
Raises CounterAttack power						
Ninjamon						
Counter multiplies total damage by 1.5x						

Nova Blast	Champion	Fire	Attack	One Enemy	12MP	27.5AP
Attacks with a Fire Blast						
Greymon						

Ocean Love	Mega	None	Attack	Random Enemy	30MP	35.0AP
Disables foe's strong techs						
MarineAngemon						

Panic Wave	Champion	None	Assist	One Ally	10MP	----AP
Confuses foe during attack						
P-Sukamon						
Addes confusion to an ally's attack						

Parameter Patch	Champion	None	Assist	One Ally	12MP	----AP
Recovers Digimon's Parameters						
J-Mojyamon						
Removes any ailments, except death, from one Digimon						

Party Time	Champion	Darkness	Attack	One Enemy	10MP	20.0AP
Boosts Power if Poisoned						
Nanimon, Numemon, Sukamon, Vegiemon						
Increases attack power by 1.5x if you are poisoned						

Pepper Breath	Rookie	Fire	Attack	One Enemy	8MP	17.5AP
Shoots a Fireball						
Agumon						

Pit Pelter	Ultimate	Nature	Attack	All Enemies	40MP	27.5AP
Shoots Pits at all enemies						
Cherrymon						

Poison Ivy	Rookie	Nature	Attack	One Enemy	8MP	15.0AP
Poisons foe w/ Poison Ivy						
Palmon						
Can poison target digimon						

Poison Wave	Ultimate	None	Assist	One Ally	26MP	----AP
Gives you Poison FX powers						
WaruSeadramon						
Addes poison to an ally's attack						

Poison Wing	Mega	Fire	Attack	One Enemy	40MP	60.0AP
Shoots a Heat Blast						
Kimeramon						

Pretty Attack	Ultimate	None	Attack	One Enemy	20MP	30.0AP

Disables foe's strong techs ExTyrannomon

Protect Grenade Champion Machine Attack One Enemy 12MP 20.0AP

Fires a Homing Missile Guardromon

Pulse Blast Champion None Attack One Enemy 12MP 20.0AP

Lowers foe's Offense Power Dolphmon

Reduces opponent's current attack stat by 20%

Pummel Peck Champion Machine Attack One Enemy 10MP 25.0AP

Sends a Mini-Kiwimon Kiwimon

Pummel Whack Champion None Counter One Enemy 20MP 30.0AP

Use foe's MP for Counter Ogremon

When countering, you lose the MP of the move that hit you

Puppet Pummel Mega Machine Attack One Enemy 32MP 50.0AP

Explosive Hammer Attack Puppetmon

Rail Cannon Mega Machine Attack One Enemy 40MP 67.5AP

Pwr. Attack at end of turn ???

Attacks last

Rain of Pollen Rookie Nature Attack One Enemy 6MP 15.0AP

Covers enemy with Pollen Floramon

Recovery Power Ultimate None Assist All Allies 36MP ----AP

Cures Mix-up, Poison, Stun Tinmon

Cures confusion, poison, and stun on all allied Digimon

Reduction Ray Mega None Assist One Enemy 12MP ----AP

Lowers foe's attack power ???

Lowers target's attack by 20%

Re-Format Ultimate None Assist All Enemies 40MP ----AP

Reset all foe's Parameters Vermilimon

Removes all status changes on all opponents, including
attack power increases

Re-Initialize Champion None Assist One Enemy 12MP ----AP

Resets foes's 1st parameters Hyogamon

Resets the status of one opponent, including increased attack power

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Reset Status          Mega      None      Assist    Self      32MP ----AP
Resets all Parameters          ???

Removes all status changes, including boosts
-----
Right Hand           Mega      None      Attack    One Enemy  30MP 47.5AP
Gives foes a Backhand Slap    ???

-----
Rock Fist           Rookie    None      Attack    One Enemy  8MP 20.0AP
Shoots Rock at enemy          Gotsumon

-----
Rose Spear          Mega      Nature    Attack    All Enemies 60MP 35.0AP
Hosomi Punch all enemies      Rosemon

-----
RottenRainballs     Champion None      Assist    One Ally   8MP ----AP
Add Poison FX to attack      RedVegiemon

Causes one ally digimon to poison opponents when attacking
-----
Royal Smasher       Ultimate Nature    Attack    One Enemy  14MP 32.5AP
Shoots Egg at enemies          Deramon

-----
Sad Water Blast     Mega      Water     Attack    All Enemies 80MP 45.0AP
Hit all foe with Sad Water     Preciomon

-----
Safety Sphere       Mega      None      Assist    Self      18MP ----AP
Boosts Hide and Def. Powers    ???

Boosts defense by 20% and less likely to be targeted by enemies
-----
S-Bone Crusher      Mega      None      Attack    All Enemies 70MP 40.0AP
Spinning Bone hits all foe     S-Mammothmon

-----
Scissor Claw        Champion None      Attack    One Enemy  12MP 22.5AP
Lowers foe's Defense Power     Kuwagamon

Reduces opponent's current defense stat by ~20% before damage applied
-----
Scissor Magic       Rookie    None      Attack    One Enemy  6MP 15.0AP
A Scissors attack          Crabmon

-----
Shadow Scythe       Ultimate Darkness Attack    One Enemy  20MP 37.5AP
Re-attack if foe's stunned     Phantomon

Attacks again if the target is defeated
-----
Slamming Tusk       Champion None      Attack    One Enemy  12MP 22.5AP

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Throws a Quick Punch		Tuskmon				
Small HP Cure	Rookie	None	Assist	One Ally	6MP	----AP
Digimon small HP recovery		ClearAgumon				
Heals 50 HP to one ally digimon						
Smiley Bomb	Ultimate	Machine	Counter	One Enemy	16MP	32.5AP
Counter Attack hit harder		Mamemon				
Counter increases multiplies damage by 1.5x and subtracts 1						
Smiley Warhead	Mega	Machine	Counter	One Enemy	40MP	40.0AP
Counter Attack all foes		P-Mamemon				
When countering, Attack Power becomes 60 and All Enemies are hit						
Solar Ray	Champion	Machine	Attack	One Enemy	8MP	20.0AP
Fires an Energy Burst		Centarumon				
Sonic Crusher	Champion	None	Attack	One Enemy	12MP	20.0AP
Sonic Blow can confuse foe		Gekomon				
Can confuse						
Spinning Needle	Champion	Nature	Attack	One Enemy	10MP	22.5AP
Hits resting enemy harder		Airdramon				
Increases attack power by 1.5x against countering enemies						
Spiral Saw	Rookie	None	Attack	One Enemy	8MP	17.5AP
Attacks with Back Fin		Gizammon				
Spiral Twister	Rookie	Fire	Attack	One Enemy	6MP	12.5AP
Shoots a Fireball		Biyomon				
Spurting Ink	Champion	Water	Attack	One Enemy	10MP	25.0AP
Fires Black Ink Shots		Octomon				
S-Thunder Smack	Rookie	Nature	Attack	Random Enemy	6MP	17.5AP
Hits foe w/ Lightning Bolt		Elecmon				
Strong Carapace	Champion	None	Attack	All Enemies	12MP	10.0AP
Shoots Horns at all foes		Tortomon				
Stun Bubble	Rookie	Water	Attack	One Enemy	8MP	15.0AP
Confuses foes with Bubbles		Otamamon				

Stun Flame Shot Champion Fire Attack One Enemy 12MP 20.0AP

Stun foe with a Flame Kokatorimon

Stun Punch Mega None Counter One Enemy 44MP 57.5AP

Counter Attack stuns foe ???

Stun Ray Champion None Assist One Ally 10MP ----AP

Adds Stun Effect to attack SandYanmamon

Causes attacks to stun opponent Digimon

SubzeroIcePunch Champion Water Attack One Enemy 10MP 25.0AP

Power-Up with repeated use Frigimon

Each successive attack adds 2.5 AP

Super Shocker Rookie Nature Attack Random Enemy 6MP 12.5AP

Shoot Static Elec. at foes Tentomon

Super Slap Rookie None Attack One Enemy 6MP 15.0AP

Slaps an enemy Penguinmon

Tail Blade Ultimate None Counter One Enemy 18MP 30.0AP

Avoid attack while resting Scorpimom

Opponents targeting you will have a higher chance of missing

Tentacle Claw Ultimate None Attack One Enemy 16MP 27.5AP

Throws a 3 Point Spear Dragomon

Terra Force Mega None Attack One Enemy 40MP 60.0AP

Fires Powerful Energy Shots WarGreymon

Thunder Ball Champion Nature Counter Random Enemy 10MP 22.5AP

Stun foe in Counter Aattack Wizardmon

Thunder Ray Champion Nature Attack One Enemy 10MP 25.0AP

Fires a Thunder Bolt Yanmamon

Tidal Wave Ultimate Water Attack All Enemies 36MP 20.0AP

Lowers all foe's Off. Power Whamon

20% reduction to opponent's current attack stat

Titan Laser Mega Machine Attack All Enemies 90MP 47.5AP

Shoots Laser at all foes ???

Note: It appears to add 2 damage against neutral targets

Tomahawk Crunch Mega Machine Attack All Enemies 60MP 37.5AP

Throws Axes at all enemies Boltmon

Toy Flame Rookie None Attack One Enemy 6MP 15.0AP

Shoots Flame Blocks ToyAgumon

Transcend Sword Mega None Attack One Enemy 38MP 50.0AP

Powerful on resting enemy Omnimon

Attack Power increased to 75 against an enemy waiting to counter;
Can paralyze

Trick or Treat Ultimate Nature Attack All Enemies 30MP 30.0AP

Hit all foe w/ no defense Pumpkinmon

User has their defense reduced to 0

Tri-Horn Attack Ultimate None Attack One Enemy 16MP 35.0AP

Attacks with a Horn Triceramon

Triple Forces Champion Darkness Attack All Enemies 18MP 15.0AP

Energy Bursts at all foe Deltamon

Trump Sword Mega None Attack One Enemy 30MP 45.0AP

Unstoppable sword throw Pierrotmon

Tubular Attack Mega None Counter One Enemy 56MP 47.5AP

CounterAttack hits all foe ???

Tusk Crusher Ultimate None Attack One Enemy 18MP 32.5AP

Crushes all foes caught Mammothmon

Twig Tap Champion Nature Attack One Enemy 12MP 20.0AP

Drains enemy HP Woodmon

Vee Head Butt Rookie None Attack One Enemy 8MP 20.0AP

A Head Butt attack Veemon

Venom Infusion Mega None Interrupt One Enemy 40MP ----AP

Stuns enemy with fear V-Myotismon

Prevents enemy from attacking

Virus Attack Ultimate None Assist All 36MP ----AP

Weakens all Virus Digimon Monzaemon

Reduces Attack and Defense 20% of all Virus Digimon in battle

V-Nova Blast Champion None Attack One Enemy 10MP 22.5AP

Hit foes about to Counter Veedramon

Attack Power increased by 1.5x against an enemy waiting to counter

Volcanic Strike Champion Fire Attack One Enemy 12MP 30.0AP

Shoots Fireballs Monochromon

Vulcan's Hammer Ultimate None Attack All Enemies 28MP 22.5AP

Hits all foe with a hammer Zudomon

V-Wing Blade Ultimate None Attack One Enemy 16MP 32.5AP

Hits resting enemies harder AeroVeedramon

Increases attack power by 1.5x against countering enemies

Waking Dream Rookie Darkness Attack One Enemy 4MP 10.0AP

Nightmare attacks a foe Tapirmon

Water Ray Champion Water Assist One Ally 10MP ----AP

Adds Water FX to attack IceDevimon

Changes all moves used by the Digimon to Water

Wing Blade Ultimate Nature Interrupt One Enemy 20MP 35.0AP

Fires a Vaccum Blade Garudamon

Wolf Claw Ultimate None Attack One Enemy 16MP 35.0AP

Attacks with claws WereGarurumon

X-Scissor Claw Mega None Attack One Enemy 40MP 55.0AP

Attacks with a claw GranKuagamon

Zen Recovery Ultimate None Assist All Allies 40MP ----AP

Full Parameter recovery MasterTyrannomon

Restores Digimon's status to normal

Zip Boom Champion None Assist One Ally 12MP ----AP

Boosts Digimon's Speed Akatorimon

Boosts one ally Digimon speed by 20%

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End (END)

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That's it! I hope you enjoy getting the best moves that fits your style!

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