

Digimon World 3 FAQ

by ChaosBeelzemon

Updated to v0.91 on Apr 24, 2008

In-depth FAQ

Game: Digimon World 3

Platform: PlayStation

Publisher: Bandai

FAQ author: ChaosBeelzemon

E-mail: chaosbeelzemon(at)yahoo(dot)com

24th of April, 2008

(c)2007-2008 ChaosBeelzemon

Version: 0.91

Contents:

- 1. Copyright Information [ch01]
- 2. Version History [ch02]
- 3. FAQ Information [ch03]

- 4. Side-quests [ch04]
 - 4.1 Tree Boots [ch041]
 - 4.2 Fishing Mini-Game [ch042]
 - 4.3 Etemon's Mic [ch043]

- 5. Other starters [ch05]
 - 5.1 Agumon [ch051]
 - 5.2 Guilmon [ch052]
 - 5.3 Kotemon [ch053]
 - 5.4 Kumamon [ch054]
 - 5.5 Monmon [ch055]
 - 5.6 Patamon [ch056]
 - 5.7 Renamon [ch057]
 - 5.8 Veemon [ch058]

- 6. Card Game [ch06]
 - 6.1 Card Album [ch061]
 - 6.2 Epic Cards [ch062]
 - 6.3 Card Shops [ch063]
 - 6.4 Tamer List [ch064]
 - 6.5 Card Combos [ch065]
 - 6.6 Ultimate Combo [ch066]
 - 6.7 Card Folders [ch067]

- 7. Digivolution
 - 7.1 Basics [ch071]
 - 7.2 Digivolution List [ch072]
 - 7.3 Blast Digivolution [ch073]
 - 7.4 DNA Digivolution [ch074]

- 8. Items [ch08]
 - 8.1 Item Shops [ch081]
 - 8.2 Auctions [ch082]
 - 8.3 Exclusive Equipment [ch083]
 - 8.4 Legendary Weapons [ch084]

9. Treasures	[ch09]
10. Frequently Asked Questions	[ch10]
11. Bestiary	[ch11]
11.1 Rookie	[ch111]
11.2 Champion	[ch112]
11.3 Armor	[ch113]
11.4 Ultimate	[ch114]
11.5 Mega	[ch115]
11.6 Cardmon	[ch116]
11.7 Bosses	[ch117]
11.8 Tamers	[ch118]
11.9 Galacticmon	[ch119]
12. Assistance Needed	[ch12]
13. Credits	[ch13]

For easier searching press Ctrl+F any enter the code in brackets.

```
~~~~~  
/ 1. Copyright Information [ch1] /  
~~~~~
```

This document is copyrighted to me, ChaosBeelzemon. It is intended for personal and private use *only*. Editing, distributing, making profit etc. with this document is strongly prohibited and it is a violation of copyright law. Please respect the effort that FAQ writers put in their work!

If you find this document on a site that is not listed below, please e-mail me. I'll do my best to get it removed from that site.

If you want this document hosted on your site you will need my written permission. Even if permission is granted, you *must not* change a single character in the document.

Sites that have permission to use this guide:

<http://www.gamefaqs.com/>
<https://www.neoseeker.com/>

```
~~~~~  
/ 2. Version History [ch2] /  
~~~~~
```

Version 0.1 10/28/2007 - started writing this FAQ
Version 0.4 11/25/2007 - bestiary complete
Version 0.6 01/18/2008 - added "side-quests", "other starters" and "card game"
Version 0.7 01/22/2008 - "card game" completed (except for "card combos")
Version 0.8 01/28/2008 - added "digivolution"
Version 0.9 01/30/2008 - added "treasures" and "items"
Version 0.91 04/24/2008- fixed some errors

```
~~~~~
```

/ 3. FAQ Information [ch3] /

~~~~~

This FAQ offers miscellaneous information about the game Digimon World 3. I've made this FAQ to answer some of the most frequently asked questions on the GameFAQs message board. I've also included information that all the other guides are missing. I hope that all your questions will be answered after reading this guide.

If you have any questions that aren't answered here, feel free to ask me per e-mail. I'll include your question in the "Frequently Asked Questions" section.

~~~~~

/ 4. Side-quests [ch04] /

~~~~~

=====

#### 4.1 Tree Boots [ch041]

=====

If you want to be able to kick trees and fight Cardmon you'll need the Tree Boots. To get them, you'll first have to go to Plug Cape. When you enter the area go down the ramp (if you have entered it from Central Park). You'll see a boy kicking a tree. Talk to him. He'll tell you everything he knows about kicking trees, but only if you bring him a Gabumon Card which he has lost in the Asuka Inn.

Go to the Asuka in and down the ladder. Examine the upper (northwest) corner of the floor. You'll find a Gabumon card. Go back to Plug Cape and speak to the boy. He'll thank you for bringing back the card to him and he'll tell you that Veemon has the Tree Boots. He doesn't know where you can find Veemon, though.

Go back to Asuka City and enter the Lamb Chop. Speak to the Waitress and she'll tell you that she had seen Veemon in the Wind Prairie. Let's go to the Wind Prairie, now!

In front of the entrance to Kicking Forest you'll see Veemon. He says he will give the boots to you if you play hide and seek with him. You have to find him, of course. After you're done talking Veemon enters the Kicking Forest. You do so, too.

After you enter the forest go south and keep pressing the X button while you're between the trees. You'll eventually find him. You'll know that you've found him when he says "Oops. You found me!" If you leave the area without finding Veemon he'll go home to eat and you'll have to speak to the Waitress in Lamb Chop to make him re-appear in the Wind Prairie.

I'll explain how the Tree Boots work. You can press X while you're in front of a tree to kick it. Something that looks like a radar appears in the bottom left corner of the screen. If it's colored blue, that means Cardmon is pretty far. If it's yellow, Cardmon is near and if it's red it means Cardmon is very close to your current position.

Cardmon will be on a different tree when you exit and re-enter an area, but it won't change it's location after a battle, so keep that in mind.

=====  
4.2 Fishing Mini-Game [ch042]  
=====

In order to fish you'll need a fishing pole. Let's make one. Go to Shell Beach and speak to Tai Kong Wang. He'll tell you that you need three parts to make a fishing pole. The first part is a pole, or better to say a Bamboo Spear which you can buy in the Asuka Armory which is held by Gargomon. The second part is a Spider Web. You get it randomly after defeating Dokugumon in Protocol Forest. It can be a pain to get the Spider Web, just keep trying and you'll get it after enough tries. The third part is the Red Snapper. Go to Divermon's Lake, down the ladder and to the dock. Talk to the Divermon and he'll give the Red Snapper to you.

Go back to Tai Kong Wang and he'll make the fishing pole for you. You can now fish wherever you see water. I'll explain how it works. When you're near water you'll see a fishing icon above your character's head. Press X and a colored bar appear in bottom left corner of the screen. It has three colors: blue, green and yellow. There is an indicator on the bar which moves from left to right and back again. You stop it with X. If it stops on the blue part, then you've caught nothing. If it stops on the green part you've caught a Digimon which depends on the area you're in. If the indicator stops on the yellow part you've caught a Cardmon.

List of Digimon you can fish:  
-----

Asuka Server | Amaterasu Server  
=====

Central Sector:  
-----

Green: Coelamon | Pink Ebidramon  
Yellow: Cardmon (one card) | Cardmon (two cards)

East Sector:  
-----

Green:  
| | | | |  
West Wire Forest - Coelamon | Ebidramon  
Divermon's Lake - Divermon | Divermon  
Kicking Forest - Seadramon | Ebidramon

Yellow: Cardmon (one card) | Cardmon (two cards)

South Sector:  
-----

Green:  
| | | | |  
South Cape - Shellmon | Pink Ebidramon  
Ether Jungle - Seadramon | Pink Ebidramon  
Everywhere else - Seadramon | Ebidramon

Yellow: Cardmon (one card) | Cardmon (four cards)

West Sector:

-----  
Green: Dolphmon | Pink Ebidramon  
Yellow: Cardmon (two cards) | Black Cardmon

North Sector:  
-----

Green: Blue MegaSeadramon | Black Scorpiomon  
Yellow: Cardmon (four cards) | Black Cardmon  
=====

=====  
4.3 Etemon's Mic [ch043]  
=====

When you get to the fourth Etemon on AM Duel Island he'll tell you that he won't battle you because he's lost his mic. It's on you to find it. Etemon says a BK Agumon stole his mic.

Go to AS Jungle Grave and enter the hole in front of the first gate, the gate before the arch (if you entered the area from Bulk Bridge). In the Circuit Board, go north three times to find the BK Agumon. Defeat him in a card battle and he'll tell you that he doesn't have the mic. He says his leader, BKZ Leader has the mic.

Go to AM Central Park, now. Enter the hole that's closest to Panjyamon's Gym. You'll need to go south, east, northeast, east, northeast, north. Find the BKZ Leader and defeat him in a card battle. He'll give you Etemon's Mic. Now you can go for the Sun Trophy!

~~~~~  
/ 5. Other starters [ch05] /
~~~~~

I'm sure it's hard to decide what pack to choose at the beginning of the game. Fortunately, you can change the Digimon in your team once you obtain them. I'll you how to get all eight starters.

Your Digimon's combined level will play a huge role in obtainign the other starters. The combined level of your Digimon is the summary of the level of each Digimon in your party.

Here's and example. You have the following Digimon:

Agumon LV 16  
Guilmon LV 41  
Kotemon LV 19

Your Digimon's combined level would be  $16+41+19=76$ .

If your level is too high you can remove a Digimon from the team by speaking to a Piximon in the Digimon Lab to get the desired level. Once you get the quest to look for a Digimon's DDNA you can put back the Digimon into your team. It won't make a difference once you have the quest. After you beat the Digimon whose DDNA the DRI Agent has requested go back to the DRI Agent and he'll give you a new partner. Go to the Digi-Lab to switch it with one of current team members.

NOTE: Each starter Digimon has a Charisma of 1.

=====  
5.1 Agumon [ch051]  
=====

Agumon's DRI Agent is located in Tyranno Valley after you defeat the Seiryu Leader. Your Digimon's combined level has to be between 30 and 59 to get the quest. The DRI Agent requests to find MetalGreymon and get its DDNA. MetalGreymon is located in Bulk Swamp. He's very easy to beat if you have LV 20+ Digimon.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 160 | Fire Tolerance    | 130 |
| MP       | 160 | Water Tolerance   | 100 |
| Strength | 48  | Ice Tolerance     | 60  |
| Defense  | 50  | Wind Tolerance    | 100 |
| Spirit   | 52  | Thunder Tolerance | 95  |
| Wisdom   | 30  | Machine Tolerance | 95  |
| Speed    | 19  | Dark Tolerance    | 100 |

Signature move: Peper Breath

=====  
5.2 Guilmon [ch052]  
=====

Guilmon's DRI Agent can be found in Seiryu City after beat the Seiryu Leader. A combined level of 30-59 is required to get the quest. You'll need to beat WarGrowlmon who is located in Ether Jungle. He's moderately hard on LV 20.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 150 | Fire Tolerance    | 115 |
| MP       | 130 | Water Tolerance   | 80  |
| Strength | 51  | Ice Tolerance     | 100 |
| Defense  | 28  | Wind Tolerance    | 130 |
| Spirit   | 26  | Thunder Tolerance | 60  |
| Wisdom   | 43  | Machine Tolerance | 115 |
| Speed    | 52  | Dark Tolerance    | 80  |

Signature move: Pyro Sphere

=====  
5.3 Kotemon [ch053]  
=====

Kotemon's DRI Agent is found in the Mobius Desert. He's in the first screen between the three pillars. He'll tell you that he needs Kyukimon's DDNA only if your Digimon's combined level is 60-89. Kyukimon is located in Suzaku UG Lake. You may want to have a Digimon higher than LV 20.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 150 | Fire Tolerance    | 85  |
| MP       | 100 | Water Tolerance   | 125 |
| Strength | 48  | Ice Tolerance     | 80  |
| Defense  | 44  | Wind Tolerance    | 80  |
| Spirit   | 41  | Thunder Tolerance | 115 |
| Wisdom   | 34  | Machine Tolerance | 100 |
| Speed    | 33  | Dark Tolerance    | 95  |

Signature move: Hot Head

=====  
5.4 Kumamon [ch054]  
=====

The DRI Agent of Kumamon is found in the Mobius Desert. Go one screen west, then one screen south (or vice-versa, it doesn't matter). DRI Yuji is near the bus station. He'll tell you to find GrapLeomon if your Digimon's combined level is between 60 and 89. GrapLeomon is in Ether Jungle's southwest part. To get to that part you'll have to call Submarimon at the dock in Phoenix Bay and go west in the Seabed. You'll come out of the water at a dock in the Ether Jungle. GrapLeomon will be in this part of the EtherJungle and he can be a bit tough if you're underleveled.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 180 | Fire Tolerance    | 80  |
| MP       | 10  | Water Tolerance   | 115 |
| Strength | 56  | Ice Tolerance     | 105 |
| Defense  | 58  | Wind Tolerance    | 120 |
| Spirit   | 19  | Thunder Tolerance | 85  |
| Wisdom   | 17  | Machine Tolerance | 115 |
| Speed    | 49  | Dark Tolerance    | 60  |

Signature move: Bear Fist

=====  
5.5 Monmon [ch055]  
=====

Monmon's DRI Agent is also in the Mobius Desert. To find him you'll need to go three screens south and one screen east. Your Digimon's combined level must be between 60 and 89 to get the quest to find Armormon. Armormon is on the Duel Island. Call Submarimon at the dock at Divermon's Lake and go two screens north in the Seabed to reach the Dueal Island. Armormon can also be tough if your Digimon are underleveled.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 140 | Fire Tolerance    | 100 |
| MP       | 80  | Water Tolerance   | 60  |
| Strength | 40  | Ice Tolerance     | 115 |
| Defense  | 42  | Wind Tolerance    | 80  |
| Spirit   | 26  | Thunder Tolerance | 80  |

|        |    |                   |     |
|--------|----|-------------------|-----|
| Wisdom | 37 | Machine Tolerance | 130 |
| Speed  | 55 | Dark Tolerance    | 115 |

Signature move: Swing Swing

=====  
5.6 Patamon [ch056]  
=====

Patamon's DRI Agent appears near the dock in Central Part after you get the Suzaku Badge. Your Digimon's combined level has to be between 45 and 74. You'll need to beat MagnaAngemon who is located in the South Badlands.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 130 | Fire Tolerance    | 80  |
| MP       | 170 | Water Tolerance   | 115 |
| Strength | 20  | Ice Tolerance     | 100 |
| Defense  | 45  | Wind Tolerance    | 115 |
| Spirit   | 48  | Thunder Tolerance | 60  |
| Wisdom   | 58  | Machine Tolerance | 80  |
| Speed    | 29  | Dark Tolerance    | 130 |

Signature move: Boom Bubble

=====  
5.7 Renamon [ch057]  
=====

Renamon's DRI Agent appears on top of Leomon's Gym after beating Suzaku Leader. If your Digimon's combined level is between 45 and 74 he'll request Renamon's DDNA which can be gotten from Taomon. Taomon is located in North Badland W. He's moderately hard at LV 20.

Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 140 | Fire Tolerance    | 95  |
| MP       | 200 | Water Tolerance   | 100 |
| Strength | 31  | Ice Tolerance     | 115 |
| Defense  | 22  | Wind Tolerance    | 80  |
| Spirit   | 61  | Thunder Tolerance | 130 |
| Wisdom   | 49  | Machine Tolerance | 60  |
| Speed    | 36  | Dark Tolerance    | 100 |

Signature move: Diamond Storm

=====  
5.8 Veemon [ch058]  
=====

Veemon's DRI Agent appears in the Protocol Ruins after you defeat the real Byakko Leader in the Mirage Tower. Your Digimon's combined level must be 29 or lower to get the quest to search for Paildramon. After you get the quest go to Bulk Bridge to find Paildramon. He's very easy too beat.



Starting stats:

|          |     |                   |     |
|----------|-----|-------------------|-----|
| HP       | 160 | Fire Tolerance    | 60  |
| MP       | 150 | Water Tolerance   | 95  |
| Strength | 39  | Ice Tolerance     | 130 |
| Defense  | 32  | Wind Tolerance    | 115 |
| Spirit   | 40  | Thunder Tolerance | 95  |
| Wisdom   | 47  | Machine Tolerance | 75  |
| Speed    | 42  | Dark Tolerance    | 110 |

Signature move: Vee Head Butt

~~~~~  
/ 6. Card Game [ch06] /
~~~~~

In order to begin the Card Game you need a Folder Bag. You get one by speaking to Divermon in AS Yellow Cruiser. It contains 40 cards.

Rules:

-----

A Card Battle consists of three sets. The first one to win two sets wins the battle. Each set consists of six phases.

#### 1. Start Phase

Two cards are on the table with the face down. The two cards are Calumon and Impmon. You get to choose one card. If you get Calumon you'll play first, if you get Impmon, the enemy plays first. Sometimes, if you'll play something that depends on what the enemy plays, it's better if you the enemy is the first to play.

#### 2. Draw Phase

Each player draws six cards.

#### 3. Load Phase

Both players can play Program Cards in this phase. If both players pass the next phase begins.

#### 4. Summon Phase

Both players summon Digimon in this phase. You mark the Digimon you want to summon with X. If all Digimon are marked you'll be asked if you want to summon the marked Digimon. If you don't want to summon all Digimon, mark the ones you want to summon and press the square button.

#### 5. Compile Phase

You can play whatever Program Card you want in this phase. Once both players pass the phase ends.

#### 6. Battle Phase

The Digimon attack each other. AP is used to reduce the enemy's HP. The one with most HP left wins. If it's a draw, you lose.

Folders

-----

A folder has 40 cards. You can't have more than 4 same cards in a folder, though you can have a total of 9 same cards altogether.

## S-Energy

-----

I'm sure you have noticed the colored cubes on the bottom and top of the screen in a card battle. These cubes are called S-Energy. There are five colors: white, blue, green, red and black.

Whenever you draw a colored card (for example: blue) you'll get one S-Energy of the same color (in this example you'd get 1 blue S-Energy).

S-Energy is required to summon Digimon higher than level Rookie.

Champion Digimon cost 1 S-Energy.

Ultimate Digimon cost 2 S-Energy.

Mega Digimon cost 3 S-Energy.

\*Epic Digimon cost 4 S-Energy.

No S-Energy is needed for brown and program cards.

\*Epic Digimon are: Rosemon II, MarineAngemon, SaberLeomon, Gryphonmon and Creepymon.

## Digimon Cards

-----

Digimon cards appear in six different colors: white, blue, green, red, black and brown. Each Digimon has AP and HP. AP means attack points and HP means hit points. If 5/3 is written on a card, then that means the Digimon has 5 AP and 3 HP. If the HP of a Digimon reach zero, the Digimon is destroyed and sent into the trash can.

## Program Cards

-----

These cards also appear in the six mentioned colors, but they don't require S-Energy. Read the description of a card to see what it does.

=====  
6.1 Card Album [ch061]  
=====

I'll split this section into two. One will list the Digimon in the order they appear in the Card Album. The other will list the Digimon by the Booster pack they're gotten in.

List in the order the cards appear in the album - [ch0611]

List by Booster Packs - [ch0611]

Card Album [ch0611]

-----

I will not write the description of program cards or the stats of the Digimon cards. Please read the in-game description or check another FAQ if you want

a description.

# | Name | Booster

-----  
Page 1

-----  
1 - Sacred Spear - \*\*\*\*\*  
2 - Summon Angemon - 11a, 8b, 13b  
3 - Gold Aura - 8a, 6b  
4 - Protect Aura - 10a, 9b, 13b  
5 - White Power - 8a, 7b  
6 - Summon Patamon - 6a, 5b  
  
7 - Tidal Wave - \*\*\*\*\*  
8 - Control Parts - 8b, 15b, R-04  
9 - Freeze Bug - 10a, 7b, 15b, R-04  
10 - Eclipse Undo - 6a, 5b, 14b, R-02  
11 - Blue Power - 6a, 2b  
12 - Summon Gomamon - 5a, 2b

Page 2

-----  
13 - Wield Aura - \*\*\*\*\*  
14 - Ecoly Cycle - 10a, R-04  
15 - Green Force - 7a, 5b  
16 - Beast Energy - 8a, 6b, R-03  
17 - Green Power - 6a, 4b  
18 - Summon Palmon - 5a, 4b  
  
19 - Volcanic Cannon - \*\*\*\*\*  
20 - Blazing Chaos - 12a, 8b, 15b  
21 - Flame Gatlin - 9a, 9b, 11b, R-03  
22 - Fire Cannon - 8a, 6b, R-03  
23 - Red Power - 7a, 4b  
24 - Summon Goburimon - 4a, 3b

Page 3

-----  
25 - Darkness Gale - \*\*\*\*\*  
26 - Deceive Cloak - 11a, 10b, 15b, R-04  
27 - Chaos Virus - 9a, 7b  
28 - Vicious Hacking - 9a, 9b, 13b, R-03  
29 - Black Power - 7a, 4b  
30 - Summon Devimon - 5a, 2b  
  
31 - Delete Matrix - \*\*\*\*\*  
32 - Fortune Gate - \*\*\*\*\*  
33 - Misery Gate - \*\*\*\*\*  
34 - Desire Access - \*\*\*\*\*  
35 - Anti-Power - \*\*\*\*\*  
36 - Revival Charge - 11a, 8b, 13b

Page 4

-----  
37 - Chrono Balance - 12a, 8b, 15b  
38 - Security Hall - 8a, 7b, R-03  
39 - Absolute Barrier - 14a, 14b, R-05  
40 - Scramble Up - 13a, 12b, R-05

41 - Power Super Metal - 9a, 9b, 12b, R-03  
42 - Charge Terminal - 7a, 5b  
  
43 - Digimon Charge - 6a, 2b  
44 - Program Charge - 5a, 2b, R-02  
45 - Trade Charge - 9a, R-03  
46 - Illegal Access - 8a, 7b  
47 - Break Launcher - 4a, 4b, R-02  
48 - Cancel Wheel - 7a, 4b, R-03

Page 5

-----

49 - Rusty Dust - 7a, 5b, 15b, R-03  
50 - Summon Hagurumon - 6a, 4b  
51 - White Remove - 4a, 5b  
52 - Blue Remove - 4a, 5b  
53 - Green Remove - 2a, 2b  
54 - Red Remove - 5a, 5b  
  
55 - Black Remove - 3a, 3b  
56 - Summon Cancel - 4a, 2b  
57 - Berserk Energy - 1a, 1b  
58 - Disturb Gear - 1a, 3b, 12b  
59 - Protect Armor - 2a, 3a, 1b  
60 - Assault Armor - 3a, 3b, 14b

Page 6

-----

61 - Imperialdramon-P - 15a, 15b, R-05  
62 - GuardiAngemon - 15a, 15b, R-05  
63 - WarGreymon - 14a, 13b, R-05  
64 - ImperialdramonII - 14a, R-05  
65 - Seraphimon - 15a, 15b  
66 - Magnadramon - 14a, 13b  
  
67 - Valkrymon - 11a, 12b, R-04  
68 - PrinceMamemon - 14a, 14b  
69 - RosemonII - \*\*\*\*  
70 - PaildramonII - 13a, 12b  
71 - MagnaAngemon - 12a, 8b, 15b, R-04  
72 - Angewomon - 12a, 8b, 13b, R-04

Page 7

-----

73 - Kyukimon - 11a, 10b, 12b, R-04  
74 - Panjyamon - 10a, 9b, 13b  
75 - Silphymon - 9a, 7b, R-03  
76 - Knightmon - 12a, 11b  
77 - MetalMamemon - 11a,  
78 - Mamemon - 10a, 8b  
  
79 - Piximon - 9a, 7b  
80 - Dinohumon - 6a, 5b, 11b, R-02  
81 - Angemon - 5a, 5b, 12b, R-02  
82 - Stingmon - 7a, 5b  
83 - Gatomon - 4a, R-02  
84 - Piddomon - 6a, 2b

Page 8

-----

85 - Apemon - 5a, 5b  
86 - Centarumon - 6a, 6b  
87 - Snimon - 4a, 4b  
88 - Thundermon - 8a, 6b  
89 - Unimon - 9a, 9b  
90 - ShimaUnimon - 8a, 9b  
  
91 - Ankylomon - 4a, 2b, R-02  
92 - Gururumon - 6a, 4b  
93 - Tortomon - 3a, 3b  
94 - Zassomon - 4a, 6b  
95 - Yanmamon - 3a, 3b  
96 - Kotemon - 3a, 3b, 6b, R-01

Page 9

-----

97 - Armadillomon - 3a, 1b  
98 - Psychemon - 3a, 4b  
99 - Elecmon - 1a, 3b, 12b  
100 - Patamon - 2a, 1b, R-01  
101 - Wormmon - 1a, 1b, R-01  
102 - Kunemon - 2a, 1b  
  
103 - Salamon - 1a, 1b  
104 - Cannondramon - 15a, 15b, R-05  
105 - Sakuyamon - 14a, 13b, R-05  
106 - Vikemon - 14a, 13b  
107 - MetalSeadramon - 15a, 15b  
108 - Pukumon - 14a, 13b

Page 10

-----

109 - SuperStarmon - 13a, 12b  
110 - Preciomon - 11a, 8b, 13b, R-04  
111 - Babamon - 12a, 8b, 15b  
112 - MarineAngemon - \*\*\*\*\*  
113 - Zudomon - 10a, 7b, R-04  
114 - MegaSeadramon - 13a, 12b  
  
115 - Taomon - 11a, 8b, 12b, R-04  
116 - Armormon - 12a, 8b, 13b, R-04  
117 - BlueMeramon - 12a, 12b  
118 - ShogunGekomon - 12a, 12b  
119 - Scorpiomon - 13a, 12b  
120 - Brachiomon - 11a, 8b

Page 11

-----

121 - WaruSeadramon - 9a, 7b  
122 - Divermon - 8a, 7b  
123 - Whamon - 11a, 8b  
124 - Seadramon - 8a, 7b  
125 - Kyubimon - 6a, 2b, R-02  
126 - Hookmon - 5a, 2b, R-02  
  
127 - IceDevimon - 10a, 8b  
128 - Shellmon - 7a, 5b  
129 - Ikkakumon - 4a, 2b, R-02  
130 - Frigimon - 4a, 2b  
131 - Ebidramon - 10a, 8b

132 - Icemon - 8a, 7b

Page 12

-----

133 - Mojyamon - 9a, 7b

134 - Ninjamon - 5a, 2b

135 - Starmon - 7a, 5b

136 - Coelamon - 3a, 1b

137 - Dolphmon - 4a, 2b

138 - Gekomon - 1a, 3a, 1b

139 - Monmon - 1a, 1b, R-01

140 - Renamon - 3a, 1b, R-01

141 - Gomamon - 2a, R-01

142 - SnowAgumon - 2a

143 - Gizamon - 2a, 1b

144 - Otamamon - 1a, 2b

Page 13

-----

145 - Crabmon - 2a, 1b

146 - Syakkomon - 1a, 1b

147 - Omnimon II - 14a, 14b, R-05

148 - Marsmon - 13a, 14a, 11b, R-05

149 - MetalGarurumon - 14a, 14b, R-05

150 - H-Kabuterimon - 14a, 14b

151 - GranKuwagamon - 15a, 14b

152 - RosemonI - 11a, 10b, 14b, R-04

153 - KingEtemon - 12a, 10b

154 - MetalEtemon - 11a, 10b

155 - SaberLeomon - \*\*\*\*

156 - MegaKabuterimon - 13a, 11b

Page 14

-----

157 - WereGarurumon - 11a, 10b, 14b, R-04

158 - GrapLeomon - 10a, 9b, 11b, R-04

159 - Okuwamon - 13a, 11b

160 - Lillymon - 10a, 6b, R-04

161 - Etemon - 11a, 10b

162 - Triceramon - 12a, 11b

163 - Cherrymon - 12a, 11b

164 - Blossomon - 9a, 6b

165 - Deramon - 10a, 10b

166 - Leomon - 11a, 10b

167 - Grizzmon - 7a, R-03

168 - Kabuterimon - 6a, 4b, R-02

Page 15

-----

169 - Garurumon - 8a, 6b, R-03

170 - Tuskmon - 7a, 6b

171 - Monochromon - 9a, 9b

172 - MoriShellmon - 9a, 9b

173 - Kuwagamon - 4a, 4b

174 - J-Mojyamon - 5a, 5b

175 - Togemon - 5a, 4b, R-02

176 - Flymon - 9a, 9b  
177 - Saberdramon - 7a, 6b  
178 - Dokugumon - 3a, 3b, 12b  
179 - Kiwimon - 4a, 4b  
180 - Woodmon - 4a, 6b

Page 16

-----  
181 - Vegiemon - 3a, 3b  
182 - Kumamon - 2a, 3b, 6b, R-01  
183 - Gabumon - 3b, 4b, R-01  
184 - Tentomon - 1a, 3b, 5b, R-01  
185 - Palmon - 3a, 3b, 7b, R-01  
186 - Betamon - 1a, 1b  
  
187 - Kokuwamon - 2a, 3b, 14b  
188 - Floramon - 2a, 1b  
189 - Mushroomon - 1a, 1b  
190 - Omnimon I - 15a, R-05  
191 - Gallantmon - 13a, 12b, R-05  
192 - Imperialdramon-F - 14a, 14b, R-05

Page 17

-----  
193 - Imperialdramon I - 13a, 11b, R-05  
194 - MegaGargomon - 14a, 13b  
195 - Machinedramon - 15a, 15b  
196 - Phoenixmon - 14a, 14b  
197 - SkullMammothmon - 15a, 14b  
198 - Gryphonmon - \*\*\*\*  
  
199 - Paildramon I - 12a, 10b, R-04  
200 - MetalGreymon - 13a, 11b  
201 - WarGrowlmon - 12a, 10b, 12b, R-04  
202 - Garudamon - 9a, 9b, 11b, R-03  
203 - Kimeramon - 10a, 9b, 15b  
204 - MasterTyrannomon - 11a, 10b

Page 18

-----  
205 - Gigadramon - 11a, 8b, 13b  
206 - Megadramon - 10a, 10b  
207 - MetalTyrannomon - 11a, 10b  
208 - Mammothmon - 8a, 6b  
209 - Greymon - 7a, 5b, 11b, R-03  
210 - Growlmon - 6a, 4b, R-02  
  
211 - ExVeemon - 8a, R-03  
212 - Veedramon - 6a, 4b  
213 - Airdramon - 8a, 6b  
214 - OGREMON - 7a, 4b  
215 - Minotarumon - 6a, 6b  
216 - Fugamon - 5a, 5b

Page 19

-----  
217 - Tyrannomon - 9a, 9b  
218 - Aquilamon - 5a, 4b, R-02  
219 - Meramon - 6a, 6b  
220 - Birdramon - 4a, 4b, R-02

221 - Flarerizamon - 5a, 6b  
222 - RedVegiemon - 4a, 4b  
  
223 - Akatorimon - 3a, 3b  
224 - SandYanmamon - 3a, 4b  
225 - Agumon - 1a, 1b, R-01  
226 - Veemon - 3a, 3b, 6b, R-01  
227 - Guilmon - 2a, 1b, R-01  
228 - Hawkmon - 2a, 1b, R-01

Page 20

-----  
229 - Biyomon - 3a, 3b, 5b, R-01  
230 - Goburimon - 1a, 3b, 14b  
231 - Sharmamon - 2a, 4b  
232 - Penguinmon - 1a, 3b  
233 - Armageddemon - 15a, 14b, R-05  
234 - VenomMyotismon - 15a, 15b  
  
235 - Diaboromon - 15a, 15b  
236 - MaloMyotismon - 15a, 14b  
237 - Beelzemon - 15a, 14b  
238 - Apokarimon - 15a, 15b  
239 - Ghoulmon - 14a, 13b  
240 - Piedmon - 14a, 14b

Page 21

-----  
241 - Creepymon - \*\*\*\*  
242 - Myotismon - 13a, 11b  
243 - Infermon - 13a, 12b  
244 - Dragomon - 14a, 13b  
245 - SkullSatamon - 14a, 14b  
246 - SkullGreymon - 13a, 12b  
  
247 - Mummymon - 12a, 12b  
248 - Arukenimon - 13a, 11b  
249 - LadyDevimon - 10a, 7b  
250 - SkullMeramon - 10a, 9b, 13b  
251 - WaruMonzaemon - 11a, 10b  
252 - Devimon - 7a, 5b, 11b, R-03

Page 22

-----  
253 - Kurisarimon - 7a, 5b  
254 - Raremon - 3a, 8a, 7b  
255 - MarineDevimon - 10a, 8b  
256 - Musyamon - 10a, 10b  
257 - Wizardmon - 5a, 4b  
258 - DarkTyrannomon - 6a, 2b  
  
259 - Devidramon - 4a, 2b  
260 - Vilemon - 9a, 7b  
261 - Hyogamon - 8a, 7b  
262 - Darkkrizamon - 7a, 7b  
263 - Octomon - 6a, 2b  
264 - Gesomon - 3a, 1b

Page 23

-----



265 - Soulmon - 3a, 3b, 15b  
266 - Bakemon - 2a, 5a, 7b  
267 - Roachmon - 5a, 4b  
268 - DemiDevimon - 2a, 1b  
269 - Gazimon - 3a, 3b  
270 - Aruraumon - 2a, 2b  
  
271 - Tsukaimon - 1a, 2b  
272 - ModokiBetamon - 1a, 3b  
273 - Tapirmon - 2a, 4b  
274 - Candlemon - 2a, 1b  
275 - Muchomon - 1a, 1b  
276 - BK WarGreymon - 15a, 15b

Page 24

-----  
277 - BK Imperialdramon - 15a, 14b  
278 - BK MegaGargomon - 15a, 15b  
279 - BK Seraphimon - 14a, 13b  
280 - BK WarGrowlmon - 13a, 11b  
281 - BK KingNumemon - 13a, R-05  
282 - HiAndromon - 13a, 12b  
  
283 - Boltmon - 14a, 14b  
284 - Puppetmon - 12a, 10b  
285 - Shakkoumon - 13a, 12b  
286 - Andromon - 12a, 11b  
287 - Giromon - 10a, 9b, 15b  
288 - Datamon - 13a, 11b

Page 25

-----  
289 - ExTyrannomon - 12a, 11b  
290 - Monzaemon - 11a, 8b  
291 - Digitamamon - 12a, 12b  
292 - Vademon - 14a, 13b  
293 - Garbagemon - 9a, 6b  
294 - Meteormon - 9a, 6b  
  
295 - Cyclonemon - 3a, 8a, 6b  
296 - Rockmon - 10a, 10b  
297 - Deltamon - 10a, 10b  
298 - Guardromon - 7a, 4b  
299 - Tankmon - 4a, 4b  
300 - Clockmon - 4a, 5b

Page 26

-----  
301 - MudFrigimon - 9a, 9b  
302 - PlatinumSukamon - 8a, 9b  
303 - BomberNanimon - 7a, 5b  
304 - Drimogemon - 8a, 6b  
305 - NiseDrimogemon - 7a, 7b  
306 - Sukamon - 6a, 5b  
  
307 - Geremon - 6a, 2b  
308 - Kokatorimon - 5a, 7b  
309 - Numemon - 5a, 5b  
310 - ShellNumemon - 5a, 5b  
311 - ClearAgumon - 1a, 1b

312 - ToyAgumon - 1a, 1b

Page 27

313 - Gotsumon - 2a, 3b, 14b

314 - Hagurumon - 2a, 2b

\*\*\*\* - Epic Cards. See "Epic Cards" section to see how to obtain these cards.

Booster Packs [ch0611]

| Booster 1a:    | Booster 1b:    | Booster 2a:   | Booster 2b:    |
|----------------|----------------|---------------|----------------|
| Agumon         | Agumon         | Aruraumon     | Ankylomon      |
| Berserk Energy | Armdillomon    | Bakemon       | Aruraumon      |
| Betamon        | Berserk Energy | Crabmon       | Blue Power     |
| ClearAgumon    | Betamon        | Candlemon     | DarkTyrannomon |
| Disturb Gear   | Candlemon      | DemiDevimon   | Devidramon     |
| Elecmon        | ClearAgumon    | Gizamon       | Digimon Charge |
| Gekomon        | Coelamon       | Gomamon       | Dolphmon       |
| Goburimon      | Crabmon        | Gotsumon      | Frigimon       |
| ModokiBetamon  | DemiDevimon    | Hagurumon     | Geremon        |
| Monmon         | Gekomon        | Guilmon       | Green Remove   |
| Muchomon       | Gesomon        | Green Remove  | Hagurumon      |
| Mushroomon     | Gizamon        | Kokuwamon     | Hookmon        |
| Otamamon       | Guilmon        | Kumamon       | Ikkakumon      |
| Penguinmon     | Floramon       | Kunemon       | Kyubimon       |
| Salamon        | Hawkmon        | Patamon       | Ninjamon       |
| Syakkomon      | Kunemon        | Protect Armor | Octomon        |
| Tentomon       | Monmon         | Sharmamon     | Otamamon       |
| ToyAgumon      | Mushroomon     | SnowAgumon    | Piddomon       |
| Tsukaimon      | Muchomon       | Tapirmon      | Program Charge |
| Wormmon        | Patamon        |               | Summon Cancel  |
|                | Salamon        |               | Summon Devimon |
|                | Protect Armor  |               | Summon Gomamon |
|                | Renamon        |               | Tsukaimon      |
|                | ToyAgumon      |               |                |
|                | Syakkomon      |               |                |
|                | Wormmon        |               |                |

| Booster 3a:   | Booster 3b:   | Booster 4a:    | Booster 4b:    |
|---------------|---------------|----------------|----------------|
| Akatorimon    | Akatorimon    | Ankylomon      | Aquilamon      |
| Armadillomon  | Assault Armor | Birdramon      | Birdramon      |
| Assault Armor | Biyomon       | Blue Remove    | Black Power    |
| Biyomon       | Black Remove  | Break Launcher | Break Launcher |
| Black Remove  | Disturb Gear  | Clockmon       | Cancel Wheel   |
| Coelamon      | Dokugumon     | Devidramon     | Gabumon        |
| Cyclonemon    | Elecmon       | Dolphmon       | Green Power    |
| Dokugumon     | Gabumon       | Frigimon       | Growlmon       |
| Gekomon       | Gazimon       | Gatomon        | Guardromon     |

|               |                  |                  |                  |
|---------------|------------------|------------------|------------------|
| Gesomon       | Goburimon        | Ikkakumon        | Gururumon        |
| Gizamon       | Gotsumon         | Kiwimon          | Kabuterimon      |
| Kotemon       | Kokuwamon        | Kuwagamon        | Kiwimon          |
| Palmon        | Kotemon          | RedVegiemon      | Kuwagamon        |
| Protect Armor | Kumamon          | Snimon           | Ogremon          |
| Psychemon     | ModokiBetamon    | Summon Cancel    | Psychemon        |
| SandYanmamon  | Palmon           | Summon Goburimon | Red Power        |
| Soulmon       | Penguinmon       | Tankmon          | RedVegiemon      |
| Tortomon      | Soulmon          | White Remove     | Roachmon         |
| Veemon        | Summon Goburimon | Woodmon          | SandYanmamon     |
| Vegiemon      | Tentomon         | Zassomon         | Sharmamon        |
| Yanmamon      | Tortomon         |                  | Snimon           |
|               | Veemon           |                  | Summon Hagurumon |
|               | Vegiemon         |                  | Summon Palmon    |
|               | Yanmamon         |                  | Tankmon          |
|               |                  |                  | Tapirmon         |
|               |                  |                  | Togemon          |
|               |                  |                  | Veedramon        |
|               |                  |                  | Wizardmon        |

-----

Booster 5a:           | Booster 5b:           | Booster 6a:           | Booster 6b:

|                |                 |                  |              |
|----------------|-----------------|------------------|--------------|
| Angemon        | Angemon         | Blue Power       | Airdramon    |
| Apemon         | Apemon          | Centarumon       | Beast Energy |
| Aquilamon      | Biyomon         | DarkTyrannomon   | Blossomon    |
| Bakemon        | Blue Remove     | Digimon Charge   | Centarumon   |
| Flarerizamon   | BomberNanimon   | Dinohumon        | Cyclonemon   |
| Fugamon        | Charge Terminal | Eclipse Undo     | Drimogemon   |
| Hookmon        | Clockmon        | Geremon          | Fire Cannon  |
| J-Moyamon      | Devimon         | Green Power      | Flarerizamon |
| Kokatorimon    | Dinohumon       | Growlmon         | Garbagemon   |
| Ninjamon       | Eclipse Undo    | Gururumon        | Garurumon    |
| Numemon        | Fugamon         | Kabuterimon      | Gold Aura    |
| Program Charge | Green Force     | Kyubimon         | Kotemon      |
| Red Remove     | Greymon         | Meramon          | Kumamon      |
| Roachmon       | J-Moyamon       | Minotarumon      | Lillymon     |
| ShellNumemon   | Kurisarimon     | Octomon          | Mammothmon   |
| Summon Devimon | Numemon         | Piddomon         | Meramon      |
| Summon Gomamon | Red Remove      | Sukamon          | Meteormon    |
| Summon Palmon  | Rusty Dust      | Summon Hagurumon | Minotarumon  |
| Togemon        | Starmon         | Summon Patamon   | Saberdramon  |
| Wizardmon      | Shellmon        | Veedramon        | Thundermon   |
|                | ShellNumemon    |                  | Tuskmon      |
|                | Stingmon        |                  | Veemon       |
|                | Sukamon         |                  | Woodmon      |
|                | Summon Patamon  |                  | Zassomon     |
|                | Tentomon        |                  |              |
|                | White Remove    |                  |              |

-----

Booster 7a:           | Booster 7b:           | Booster 8a:           | Booster 8b:

|               |             |              |               |
|---------------|-------------|--------------|---------------|
| Black Power   | Bakemon     | Aidramon     | Angewomon     |
| BomberNanimon | Chaos Virus | Beast Energy | Armormon      |
| Cancel Wheel  | Darkrizamon | Cyclonemon   | Blazing Chaos |

|                 |                |                 |                |
|-----------------|----------------|-----------------|----------------|
| Charge Terminal | Divermon       | Divermon        | Brachiomon     |
| Darkrizamon     | Freeze Bug     | Drimogemon      | Chrono Balance |
| Devimon         | Hyogamon       | ExVeemon        | Control Parts  |
| Green Force     | Icemon         | Fire Cannon     | Ebidramon      |
| Greymon         | Illegal Access | Garurumon       | Gigadramon     |
| Grizzmon        | Kokatorimon    | Gold Aura       | IceDevimon     |
| Guardromon      | LadyDevimon    | Hyogamon        | MagnaAngemon   |
| Kurisarimon     | Moyamon        | Icemon          | Mamemon        |
| NiseDrimogemon  | NiseDrimogemon | Illegal Access  | MarineDevimon  |
| Ogremon         | Palmon         | Mammothmon      | Monzaemon      |
| Red Power       | Piximon        | PlatinumSukamon | Preciomon      |
| Rusty Dust      | Raremon        | Raremon         | Revival Charge |
| Saberdramon     | Seadramon      | Seadramon       | Summon Angemon |
| Shellmon        | Security Hall  | Security Hall   | Taomon         |
| Starmon         | Silphymon      | ShimaUnimon     | Whamon         |
| Stingmon        | Vilemon        | Thundermon      |                |
| Tuskmon         | WaruSeadramon  | White Power     |                |
|                 | White Power    |                 |                |
|                 | Zudomon        |                 |                |

-----

|             |             |              |              |
|-------------|-------------|--------------|--------------|
| Booster 9a: | Booster 9b: | Booster 10a: | Booster 10b: |
|-------------|-------------|--------------|--------------|

-----

|                   |                   |               |                  |
|-------------------|-------------------|---------------|------------------|
| Blossomon         | Flame Gatlin      | Deltamon      | Deceive Cloak    |
| Chaos Virus       | Flymon            | Deramon       | Deltamon         |
| Flame Gatlin      | Garudamon         | Ebidramon     | Deramon          |
| Flymon            | Giromon           | Ecoly Cycle   | Etemon           |
| Garbagemon        | GrapLeomon        | Freeze Bug    | KingEtemon       |
| Garudamon         | Kimeramon         | Giromon       | Kyukimon         |
| Meteormon         | Monochromon       | GrapLeomon    | Leomon           |
| Mojyamon          | MoriShellmon      | IceDevimon    | MasterTyrannomon |
| Monochromon       | MudFrigimon       | Kimeramon     | Megadramon       |
| MoriShellmon      | Panjyamon         | LadyDevimon   | MetalEtemon      |
| MudFrigimon       | PlatinumSukamon   | Lillymon      | MetalTyrannomon  |
| Piximon           | Power Super Metal | Mamemon       | Musyamon         |
| Power Super Metal | Protect Aura      | MarineDevimon | Paildramon I     |
| Silphymon         | SkullMeramon      | Megadramon    | Puppetmon        |
| Trade Charge      | ShimaUnimon       | Musyamon      | Rockmon          |
| Tyrannomon        | Unimon            | Panjyamon     | Rosemon I        |
| Unimon            | Tyrannomon        | Protect Aura  | WarGrowlmon      |
| Vicious Hacking   | Vicious Hacking   | Rockmon       | WaruMonzaemon    |
| Vilemon           |                   | SkullMeramon  | WereGarurumon    |
| WaruSeadramon     |                   | Zudomon       |                  |

-----

|              |              |              |              |
|--------------|--------------|--------------|--------------|
| Booster 11a: | Booster 11b: | Booster 12a: | Booster 12b: |
|--------------|--------------|--------------|--------------|

-----

|                  |                |                |              |
|------------------|----------------|----------------|--------------|
| Brachiomon       | Andromon       | Andromon       | Angemon      |
| Deceive Cloak    | Arukenimon     | Angewomon      | BlueMeramon  |
| Etemon           | BK WarGrowlmon | Armormon       | Digitamamon  |
| Gigadramon       | Cherrymon      | Babamon        | Disturb Gear |
| Kyukimon         | Datamon        | Blazing Chaos  | Dokugumon    |
| Leomon           | Devimon        | BlueMeramon    | Elecmon      |
| MasterTyrannomon | Dinohumon      | Cherrymon      | Gallantmon   |
| MetalEtemon      | ExTyrannomon   | Chrono Balance | HiAndromon   |
| MetalMamemon     | Flame Gatlin   | Digitamamon    | Kyukimon     |

|                 |                  |               |                   |
|-----------------|------------------|---------------|-------------------|
| MetalTyrannomon | Garudamon        | ExTyrannomon  | Infermon          |
| Monzaemon       | GrapLeomon       | KingEtemon    | MegaSeadramon     |
| Preciomon       | Greymon          | Knightmon     | Mummymon          |
| Revival Charge  | Imperialdramon I | MagnaAngemon  | Paildramon II     |
| Rosemon I       | Knightmon        | Mummymon      | Power Super Metal |
| Summon Angemon  | Marsmon          | Paildramon I  | Scorpiomon        |
| Taomon          | MegaKabuterimon  | Puppetmon     | Scramble Up       |
| Valkrymon       | MetalGreymon     | ShogunGekomon | Shakkoumon        |
| WaruMonzaemon   | Myotisman        | Triceramon    | ShogunGekomon     |
| WereGarurumon   | Okuwamon         | WarGrowlmon   | SkullGreymon      |
| Whamon          | Triceramon       |               | SuperStarmon      |
|                 |                  |               | Taomon            |
|                 |                  |               | Valkrymon         |
|                 |                  |               | WarGrowlmon       |

-----

|              |              |              |              |
|--------------|--------------|--------------|--------------|
| Booster 13a: | Booster 13b: | Booster 14a: | Booster 14b: |
|--------------|--------------|--------------|--------------|

-----

|                  |                 |                   |                   |
|------------------|-----------------|-------------------|-------------------|
| Arukenimon       | Angewomon       | Absolute Barrier  | Absolute Barrier  |
| BK KingNumemon   | Armormon        | BK Seraphimon     | Armageddemon      |
| BK WarGrowlmon   | BK Seraphimon   | Boltmon           | Assault Armor     |
| Datamon          | Dragomon        | Dragomon          | Beelzemon         |
| Gallantmon       | Ghoulmon        | Ghoulmon          | BK Imperialdramon |
| HiAndromon       | Gigadramon      | H-Kabuterimon     | Boltmon           |
| Imperialdramon I | Magnadramon     | Imperialdramon II | Eclipse Undo      |
| Infermon         | MegaGargomon    | Imperialdramon-F  | Goburimon         |
| Marsmon          | Panjyamon       | Magnadramon       | Gotsumon          |
| MegaKabuterimon  | Preciomon       | MegaGargomon      | GranKuwagamon     |
| MegaSeadramon    | Protect Aura    | MetalGarurumon    | H-Kabuterimon     |
| MetalGreymon     | Pukumon         | Phoenixmon        | Imperialdramon-F  |
| Myotisman        | Revival Charge  | Piedmon           | Kokuwamon         |
| Okuwamon         | Sakuyamon       | PrinceMamemon     | MaloMyotisman     |
| Paildramon II    | SkullMeramon    | Pukumon           | MetalGarurumon    |
| Scorpiomon       | Summon Angemon  | Sakuyamon         | Omnimon II        |
| Scramble Up      | Vademon         | SkullSatamon      | Phoenixmon        |
| Shakkoumon       | Vicious Hacking | Vademon           | Piedmon           |
| SkullGreymon     | Vikemon         | Vikemon           | PrinceMamemon     |
| SuperStarmon     | WarGreymon      | WarGreymon        | Rosemon I         |
|                  |                 |                   | Skullammothmon    |
|                  |                 |                   | SkullSatamon      |
|                  |                 |                   | WereGarurumon     |

-----

|              |              |               |               |
|--------------|--------------|---------------|---------------|
| Booster 15a: | Booster 15b: | Booster R-01: | Booster R-02: |
|--------------|--------------|---------------|---------------|

-----

|                   |                 |         |                |
|-------------------|-----------------|---------|----------------|
| Apokarimon        | Apokarimon      | Agumon  | Angemon        |
| Beelzemon         | Babamon         | Biyomon | Aquilamon      |
| BK Imperialdramon | BK MegaGargomon | Gabumon | Ankylomon      |
| BK MegaGargomon   | BK WarGreymon   | Gomamon | Birdramon      |
| BK WarGreymon     | Blazing Chaos   | Guilmon | Break Launcher |
| Cannondramon      | Cannondramon    | Hawkmon | Dinohumon      |
| Diaboromon        | Chrono Balance  | Kotemon | Eclipse Undo   |
| GranKuwagamon     | Control Parts   | Kumamon | Gatomon        |
| GuardiAngemon     | Deceive Cloak   | Monmon  | Growlmon       |
| Imperialdramon-P  | Diaboromon      | Palmon  | Hookmon        |
| Machinedramon     | Freeze Bug      | Patamon | Ikkakumon      |

|                 |                  |          |                |
|-----------------|------------------|----------|----------------|
| MaloMyotismon   | Giromon          | Renamon  | Kabuterimon    |
| MetalSeadramon  | GuardiAngemon    | Tentomon | Kyubimon       |
| Omnimon I       | Imperialdramon-P | Veemon   | Togemon        |
| Omnimon II      | Kimeramon        | Wormmon  | Program Charge |
| Seraphimon      | Machinedramon    |          |                |
| SkullMammothmon | Magnadramon      |          |                |
| VenomMyotismon  | MetalSeadramon   |          |                |
|                 | Rusty Dust       |          |                |
|                 | Seraphimon       |          |                |
|                 | Soulmon          |          |                |
|                 | VenomMyotismon   |          |                |

-----

Booster R-03:       | Booster R-04:       | Booster R-05:

-----

|                   |               |                   |
|-------------------|---------------|-------------------|
| Beast Energy      | Angewomon     | Absolute Barrier  |
| Cancel Wheel      | Armormon      | Armageddemon      |
| Devimon           | Control Parts | BK KingNumemon    |
| ExVeemon          | Deceive Cloak | Cannondramon      |
| Fire Cannon       | Ecoly Cycle   | Gallantmon        |
| Flame Gatlin      | Freeze Bug    | GuardiAngemon     |
| Garudamon         | GrapLeomon    | Imperialdramon I  |
| Garurumon         | Kyukimon      | Imperialdramon II |
| Greymon           | Lillymon      | Imperialdramon-F  |
| Grizzmon          | Magnadramon   | Imperialdramon-P  |
| Power Super Metal | Paildramon I  | Marsmon           |
| Rusty Dust        | Preciomon     | MetalGarurumon    |
| Security Hall     | Rosemon I     | Omnimon I         |
| Silphymon         | Taomon        | Omnimon II        |
| Trade Charge      | Valkrymon     | Sakuyamon         |
| Vicious Hacking   | WarGrowlmon   | Scramble Up       |
|                   | WereGarurumon | WarGreymon        |
|                   | Zudomon       |                   |

-----

The 'a' Booster Packs are gotten by winning a Card Battle against other tamers.  
The 'b' Booster Packs are found in:

- 1b - AS Central & East Sectors (but not Kicking Forest): kick trees or fish
- 2b - AS South Sector: fish
- 3b - AS Kicking Forest: kick trees
- 4b - AS South & West Sectors: kick trees
- 5b - AS West Sector: fish
- 6b - AM Central & East Sectors (but not Kicking Forest): kick trees
- 7b - AM Central & East Sectors: fish
- 8b - AM South Sector: fish
- 9b - AM Kicking Forest: kick trees
- 10b - AM South Sector: kick trees
- 11b - AS North Sector: kick trees
- 12b - AS North Sector: fish
- 13b - AM West Sector: fish
- 14b - AM North Sector: kick trees
- 15b - AM North Sector: fish

- R-01 - fight a Cardmon that gives Boosters 1b-3b
- R-02 - fight a Cardmon that gives Boosters 4b-6b
- R-03 - fight a Cardmon that gives Boosters 7b-9b
- R-04 - fight a Cardmon that gives Boosters 10b-12b

R-05 - fight a Cardmon that gives Boosters 13b-15b

The R-Booster are randomly gotten. It's a pretty rare drop chance.

=====  
6.2 Epic Cards [ch062]  
=====

There 15 Epic Cards in the game. You can only get them by beating certain enemies which are: 5 BK Agumon, 5 Numemon and 5 Tamers. To be able to battle them you must have the Sun Trophy. You get it by beating KingEtemon at AM Duel Island.

Delete Matrix:  
=====

Go to AM Plug Cape and enter the Cicuit Board from the hole on the lower level (not the hole on the cliff). In the Cicuit Board go south twice, then go west and then go north twice.

Enemy: BK Agumon  
Folder: LV 92: Disappearing Folder  
-----

Fortune Gate:  
=====

Go to AS Noise Desert and enter the hole near Byakko City. Go north three times in the Circuit Board.

Enemy: BK Agumon  
Folder: LV 92: Counter Attack Folder  
-----

Misery Gate:  
=====

Go to AM Boot Mountain and enter the hole near the entrance to Snow Mountain. Once inside the Circuit Board, go south two screens, then west, then north.

Enemy: BK Agumon  
Folder: LV 92: Miserable Folder  
-----

Desire Access:  
=====

Go to AS South Badland and enter the hole on the top level. In the Circuit Board go one screen south, then east, the two screens north.

Enemy: BK Agumon  
Folder: LV 92: Bombard Folder

-----  
Anti Power:

=====

Go to AS Boot Mountain and enter the hole near the entrance to Snow Mountain.  
Go south, east, north, north in the Circuit Board.

Enemy: BK Agumon

Folder: LV 92: Energy Revolution  
-----

Rosemon II:

=====

Go to AS Freeze Mountain and enter the hole near the entrance to Battle Gate.  
In the Circuit board go south, northwest, north, north.

Enemy: Numemon

Folder: LV 87: Shining Empress  
-----

MarineAngemon:

=====

I'll list two ways of getting to the Numemon that has this card.

- 1) Go to AM Plug Cape and enter the hole on the cliff. In the Circuit Board go north, southwest, northwest.
- 2) Go to AM N Badland W and enter the hole on the cliff (you'll pass over a bridge to reach this hole). In the Circuit Board go north, then northwest.

Enemy: Numemon

Folder: LV 87: Fairies of the Sea  
-----

SaberLeomon:

=====

I'll tell you two ways of getting to Numemon, again.

- 1) Go to AM Boot Mountain and enter the hole near the entrance to Kulon Mine. Go south, nowthwest, north in the Circuit Board.
- 2) Go to Kulon Mine and enter the hole near the entrance to Kulon Pit. Go two screens south in the Circuit Board.

Enemy: Numemon

Folder: LV 87: King of the Forest  
-----

Gryphonmon:

=====



Go to AM Freeze Mountain and enter the hole near the entrance to Battle Gate.  
Go three screens south in the Circuit Board.

Enemy: Numemon  
Folder: LV 87: Fire Guardian Folder

---

Creepymon:  
=====

Go to AS Snow Mountain and enter the hole behind the inn. In the Circuit Board  
go two screens south, then northeast, then three screens north.

Enemy: Numemon  
Folder: LV 87: Dark Evil King

---

Sacred Spear:  
=====

Requirement: Asuka Trophy, Charisma: 2277+  
Enemy: Tamer Nakano  
Location: West Sector: Mirage Hall  
Folder: LV 27: Program Maniac Folder

---

Tidal Wave:  
=====

Requirement: Asuka Trophy, Charisma: 2277+  
Enemy: Tamer Bob  
Location: East Sector: Kicking Forest  
Folder: LV 16: Veteran Tamer Folder

---

Wild Aura:  
=====

Requirement: Asuka Trophy, Charisma: 2277+  
Enemy: Tamer Mitch  
Location: Central Sector: Wire Forest Entrance  
Folder: LV 10: Mother Nature Folder

---

Volcanic Cannon:  
=====

Requirement: Asuka Trophy, Charisma: 2277+  
Enemy: Tamer Jessica  
Location: South Sector: Tranquil Swamp  
Folder: LV 21: Burning Folder

---

Darkness Gale:

=====  
Requirement: Asuka Trophy, Charisma: 2472+  
Enemy: Tamer Mitaka  
Location: North Sector: Kulon Pit  
Folder: LV 49: Veteran Program Folder  
-----

=====  
6.3 Card Shops [ch063]  
=====

AS Yellow Cruiser  
+++++

| Cards             | BIT   | Time                        |
|-------------------|-------|-----------------------------|
| Seraphimon        | 10000 | '''\                        |
| Diaboromon        | 13000 | \                           |
| BK Imperialdramon | 10000 | before getting Suzaku Badge |
| MegaGargomon      | 10000 | /                           |
| MasterTyrannomon  | 5600  | /                           |
| Protect Armor     | 1000  | '''                         |

AS Yellow Cruiser  
+++++

| Cards          | BIT  | Time                       |
|----------------|------|----------------------------|
| Eclipse Undo   | 2200 | '''\                       |
| Growlmon       | 2200 | \                          |
| Dinohumon      | 2200 | after getting Suzaku Badge |
| Kabuterimon    | 2200 | /                          |
| Summon Devimon | 4000 | /                          |
| Protect Armor  | 1000 | '''                        |

AS Yellow Cruiser  
+++++

| Cards          | BIT  | Time                      |
|----------------|------|---------------------------|
| Greymon        | 4400 | '''\                      |
| Grizzmon       | 3300 | \                         |
| Stingmon       | 3000 | after beating Game Master |
| Shellmon       | 3000 | /                         |
| Summon Devimon | 4000 | /                         |
| Protect Armor  | 1000 | '''                       |

AS Yellow Cruiser  
+++++

| Cards     | BIT  | Time |
|-----------|------|------|
| Silphymon | 6600 | '''\ |
| Garudamon | 6600 | \    |

|               |       |  |                               |
|---------------|-------|--|-------------------------------|
| Blossomon     | 4000  |  | after beating Qing Long Chief |
| WaruSeadramon | 4000  |  | /                             |
| Chaos Virus   | 11000 |  | /                             |
| Protect Armor | 1000  |  | '''                           |

AS Yellow Cruiser  
 ++++++

| Cards            | BIT   |  | Time                                       |
|------------------|-------|--|--------------------------------------------|
| Taomon           | 7700  |  | '''\                                       |
| WereGarurumon    | 7700  |  | \                                          |
| Kyukimon         | 7700  |  | after telling Lisa about the Bai Hu Guards |
| MasterTyrannomon | 5500  |  | /                                          |
| LadyDevimon      | 6600  |  | /                                          |
| Chaos Virus      | 11000 |  | '''                                        |

AS Yellow Cruiser  
 ++++++

| Cards          | BIT   |  | Time                        |
|----------------|-------|--|-----------------------------|
| WarGrowlmon    | 7700  |  | '''\                        |
| Armormon       | 7700  |  | \                           |
| KingEtemon     | 8000  |  | after beating Chief Officer |
| Puppetmon      | 9000  |  | /                           |
| Chaos Virus    | 11000 |  | /                           |
| Summon Devimon | 4000  |  | '''                         |

Seiryu Card Shop  
 ++++++

| Cards      | BIT  |  | Time                       |
|------------|------|--|----------------------------|
| Kotemon    | 500  |  | '''\                       |
| Veemon     | 500  |  | \                          |
| Renamon    | 500  |  | before beating Game Master |
| Palmon     | 500  |  | /                          |
| Soulmon    | 500  |  | /                          |
| Devidramon | 1000 |  | '''                        |

Seiryu Card Shop  
 ++++++

| Cards      | BIT  |  | Time                      |
|------------|------|--|---------------------------|
| Greymon    | 4400 |  | '''\                      |
| Grizzmon   | 3300 |  | \                         |
| Devimon    | 4400 |  | after beating Game Master |
| Stingmon   | 3000 |  | /                         |
| Shellmon   | 3000 |  | /                         |
| Devidramon | 1000 |  | '''                       |

Seiryu Card Shop  
 ++++++

| Cards            | BIT  | Time                                       |
|------------------|------|--------------------------------------------|
| Angewomon        | 7700 | '''\                                       |
| Taomon           | 7700 | \                                          |
| WereGarurumon    | 7700 | after telling Lisa about the Bai Hu Guards |
| Kyukimon         | 7700 | /                                          |
| MasterTyrannomon | 5500 | /                                          |
| LadyDevimon      | 6600 | '''                                        |

Seiryu Card Shop  
 ++++++

| Cards            | BIT  | Time                        |
|------------------|------|-----------------------------|
| Angewomon        | 7700 | '''\                        |
| Taomon           | 7700 | \                           |
| WereGarurumon    | 7700 | after beating Chief Officer |
| Kyukimon         | 7700 | /                           |
| MasterTyrannomon | 5500 | /                           |
| Shakkoumon       | 9000 | '''                         |

Suzaku Card Shop  
 ++++++

| Cards          | BIT  | Time                       |
|----------------|------|----------------------------|
| Kotemon        | 500  | '''\                       |
| Eclipse Undo   | 2200 | \                          |
| Growlmon       | 2200 | before beating Game Master |
| Dinohumon      | 2200 | /                          |
| Kabuterimon    | 2200 | /                          |
| Summon Devimon | 4000 | '''                        |

Suzaku Card Shop  
 ++++++

| Cards      | BIT  | Time                      |
|------------|------|---------------------------|
| Greymon    | 4400 | '''\                      |
| Grizzmon   | 3300 | \                         |
| Devimon    | 4400 | after beating Game Master |
| Stingmon   | 3000 | /                         |
| Shellmon   | 3000 | /                         |
| Devidramon | 1000 | '''                       |

Suzaku Card Shop  
 ++++++

| Cards            | BIT  | Time                                       |
|------------------|------|--------------------------------------------|
| Greymon          | 4400 | '''\                                       |
| Angewomon        | 7700 | \                                          |
| WarGrowlmon      | 7700 | after telling Lisa about the Bai Hu Guards |
| Armormon         | 7700 | /                                          |
| MasterTyrannomon | 5500 | /                                          |

LadyDevimon | 6600 | '''

Suzaku Card Shop

+++++

Cards | BIT | Time

Angewomon | 7700 | '''\  
Taomon | 7700 | \  
WereGarurumon | 7700 | after beating Chief Officer  
Kyukimon | 7700 | /  
MasterTyrannomon | 5500 | /  
Shakkoumon | 9000 | '''

Byakko Card Shop

+++++

Cards | BIT | Time

Greymon | 4400 | '''\  
Grizzmon | 3300 | \  
Devimon | 4400 | after beating Game Master  
Stingmon | 3000 | /  
Shellmon | 3000 | /  
Devidramon | 1000 | '''

Byakko Card Shop

+++++

Cards | BIT | Time

Angewomon | 7700 | '''\  
Taomon | 7700 | \  
WereGarurumon | 7700 | after getting the Digi-Egg of Knowledge  
Kyukimon | 7700 | /  
MasterTyrannomon | 5500 | /  
LadyDevimon | 6600 | '''

Genbu Card Shop

+++++

Cards | BIT | Time

Angewomon | 7700 |  
WarGrowlmon | 7700 |  
Armormon | 7700 |  
WereGarurumon | 7700 |  
KingEtemon | 8000 |  
Puppetmon | 9000 |

Qing Long Card Shop

+++++

Cards | BIT | Time

|                |  |       |  |                              |
|----------------|--|-------|--|------------------------------|
| Summon Devimon |  | 4000  |  | '''\                         |
| Silphymon      |  | 6600  |  | \                            |
| Garudamon      |  | 6600  |  | before beating Chief Officer |
| Blossomon      |  | 4000  |  | /                            |
| WaruSeadramon  |  | 4000  |  | /                            |
| Chaos Virus    |  | 11000 |  | '''                          |

---

Qing Long Card Shop  
 ++++++

| Cards           |  | BIT  |  | Time                        |
|-----------------|--|------|--|-----------------------------|
| MegaKabuterimon |  | 7000 |  | '''\                        |
| Silphymon       |  | 6600 |  | \                           |
| Garudamon       |  | 6600 |  | after beating Chief Officer |
| SuperStarmon    |  | 8000 |  | /                           |
| KingEtemon      |  | 8000 |  | /                           |
| Shakkoumon      |  | 9000 |  | '''                         |

---

Zhu Que Card Shop  
 ++++++

| Cards           |  | BIT  |  | Time |
|-----------------|--|------|--|------|
| Taomon          |  | 7700 |  |      |
| WereGarurumon   |  | 7700 |  |      |
| Kyukimon        |  | 7700 |  |      |
| MasterTyranomon |  | 5500 |  |      |
| LadyDevimon     |  | 6600 |  |      |
| Summon Devimon  |  | 4000 |  |      |

---

Bai Hu Card Shop  
 ++++++

| Cards           |  | BIT   |  | Time |
|-----------------|--|-------|--|------|
| MegaKabuterimon |  | 7000  |  |      |
| Paildramon      |  | 7000  |  |      |
| MetalGreymon    |  | 7000  |  |      |
| SuperStarmon    |  | 8000  |  |      |
| Shakkoumon      |  | 9000  |  |      |
| Chaos Virus     |  | 11000 |  |      |

---

Xuan Wu Card Shop  
 ++++++

| Cards         |  | BIT   |  | Time |
|---------------|--|-------|--|------|
| Armormon      |  | 7700  |  |      |
| Shakkoumon    |  | 9000  |  |      |
| Magnadramon   |  | 10000 |  |      |
| Vikemon       |  | 10000 |  |      |
| H-Kabuterimon |  | 10000 |  |      |
| MegaGargomon  |  | 10000 |  |      |

---

AM Yellow Cruiser

+++++

Cards | BIT | Time

|                   |       |  |
|-------------------|-------|--|
| Seraphimon        | 10000 |  |
| Vikemon           | 10000 |  |
| H-Kabuterimon     | 10000 |  |
| MegaGargomon      | 10000 |  |
| BK Imperialdramon | 10000 |  |
| Diaboromon        | 13000 |  |

6.4 Tamer List [ch064]

Here's a list of all Tamers you can card battle. I'll tell you where to find them, what the reuquirements to battle them are and what Booster Pack you get for winning the card battle.

Asuka Server

Central Sector

| Location             | Enemy         | Charisma | + Asuka Trophy | Booster |
|----------------------|---------------|----------|----------------|---------|
| Asuka City           | Tamer Genji   | 60-209   | 60+            | 01a     |
| Yellow Cruiser       | Tamer Nacky   | 60+      |                | 01a     |
| Yellow Cruiser       | Tamer Wong    | 60+      |                | 02a     |
| Yellow Cruiser       | Tamer Steve   | 60+      |                | 01a     |
| Yellow Cruiser       | Tamer Gloria  | 60+      |                | 02a     |
| Central Park         | Tamer Natsumi | 60-209   | 60+            | 02a     |
| Wire Forest Entrance | Tamer Mitch   | 1218+    | 2277+          | 04a     |

East Sector

| Location         | Enemy           | Charisma | + Asuka Trophy | Booster |
|------------------|-----------------|----------|----------------|---------|
| West Wire Forest | Tamer Catherine | 150-284  | 150+           | 03a     |
| East Wire Forest | Tamer Lucia     | 150-284  | 150+           | 03a     |

|                  |              |         |  |       |  |     |
|------------------|--------------|---------|--|-------|--|-----|
| East Wire Forest | Tamer Robert | 150-284 |  | 150+  |  | 04a |
| Wind Prairie     | Tamer Akiba  | 150-284 |  | 150+  |  | 03a |
| Seiryu City      | Tamer Chris  | 150-284 |  | 150+  |  | 03a |
| Kicking Forest   | Tamer Bob    | 1218+   |  | 2277+ |  | 05a |
| East Station     | Tamer Tomomi | 150-284 |  | 150+  |  | 04a |

-----  
South Sector  
-----

| Location       | Enemy         | Charisma | + Asuka Trophy | Booster     |
|----------------|---------------|----------|----------------|-------------|
| South Station  | Tamer Andy    | 210-377  |                | 210+   04a  |
| Bulk Swamp     | Tamer George  | 210-377  |                | 210+   05a  |
| Bulk Bridge    | Tamer Mei Lin | 210-377  |                | 210+   05a  |
| Tranquil Swamp | Tamer Jessica | 1218+    |                | 2277+   06a |
| South Cape     | Tamer Gordon  | 210-377  |                | 210+   06a  |
| Suzaku City    | Tamer Alice   | 210-377  |                | 210+   07a  |

-----  
West Sector  
-----

| Location    | Enemy        | Charisma | + Asuka Trophy | Booster     |
|-------------|--------------|----------|----------------|-------------|
| Mirage Hall | Tamer Nakano | 1218+    |                | 2277+   09a |

-----  
North Sector  
-----

| Location      | Enemy        | Charisma | + Asuka Trophy | Booster     |
|---------------|--------------|----------|----------------|-------------|
| Kulon Mine    | Tamer Makoto | 630-989  |                | 630+   12a  |
| Kulon Mine    | Tamer Brown  | 630-989  |                | 630+   12a  |
| Kulon Pit     | Tamer Mitaka | 1482+    |                | 2472+   10a |
| Location      | Enemy        | Charisma | + any trophy   | Booster     |
| Boot Mountain | Tamer Haruka | 630+     |                | 1482+   11a |
| Snow Mountain | Tamer Poemy  | 630+     |                | 1482+   11a |



|                 |              |      |       |     |
|-----------------|--------------|------|-------|-----|
| Legendary Gym   | Tamer Pierre | 630+ | 1482+ | 13a |
| Freeze Mountain | Tamer Shingo | 630+ | 1482+ | 13a |

=====  
Amaterasu Server  
=====

-----  
Central Sector  
-----

| Location       | Enemy         | Charisma  | Booster |
|----------------|---------------|-----------|---------|
| Central Park   | Trooper       | 1218-1784 | 15a     |
| Yellow Cruiser | Tamer Bill    | 1785+     |         |
| Yellow Cruiser | Tamer Hillary | 1785+     |         |
| Yellow Cruiser | Tamer Albert  | 1785+     |         |
| Yellow Cruiser | Tamer Marina  | 1785+     |         |

-----  
East Sector  
-----

| Location         | Enemy     | Charisma | + Asuka Trophy | Booster |
|------------------|-----------|----------|----------------|---------|
| West Wire Forest | Trooper W | 630-989  | 1218+          | 07a     |
| West Wire Forest | Trooper S | 630-989  | 1218+          | 07a     |
| Wind Prairie     | Trooper   | 630-989  |                | 08a     |
| Kicking Forest   | Trooper   | 630-989  |                | 08a     |

-----  
South Sector  
-----

| Location       | Enemy     | Charisma | + Sun Trophy | Booster |
|----------------|-----------|----------|--------------|---------|
| Bulk Swamp     | Trooper   | 492-989  |              | 09a     |
| Bulk Bridge    | Trooper   | 492-989  |              | 09a     |
| Tranquil Swamp | Trooper   | 492-989  |              | 10a     |
| Zhu Que City   | Trooper E | 492-989  | 492+         | 10a     |
| Zhu Que City   | Trooper S | 492-989  | 492+         | 06a     |

-----  
West Sector  
-----

```
~~~~~  
Location | Enemy | Charisma | Booster
~~~~~  
S Badland    | Trooper        | 795-1217   | 06a  
-----  
N Badland O  | Trooper        | 795-1217   | 07a  
-----  
N Badland W  | Trooper        | 795-1217   | 12a  
-----  
Noise Desert | Trooper        | 795-1217   | 05a  
-----  
S Noise Desert | Trooper        | 795-1217   | 12a  
-----  
Mirage Tower | Tamer Heinrich | 795+       | 13a  
-----  
Mirage Hall  | Tamer Murdock  | 795-1217   | 13a  
-----  
Mirage Hall  | Tamer Takuya   | 795-1217   | 11a  
-----  
Mirage Hall  | Guard Banch    | 795-1217   | 14a  
-----
```

-----  
North Sector  
-----

```
~~~~~  
Location | Enemy | Charisma | Booster
~~~~~  
Boot Mountain | Trooper N      | 990-1481   | 10a  
-----  
Boot Mountain | Trooper S      | 990-1481   | 14a  
-----  
Snow Mountain | Trooper E      | 990-1481   | 14a  
-----  
Snow Mountain | Trooper W      | 990-1481   | 08a  
-----  
Freeze Mountain | Trooper S     | 990-1481   | 11a  
-----  
Freeze Mountain | Trooper S     | 990-1481   | 08a  
-----  
Legendary Gym | Tamer Mai      | 990-1481   | 15a  
-----  
Legendary Gym | Tamer Gon      | 990-1481   | 15a  
-----  
Xuan Wu City  | Trooper N      | 990-1481   | 09a  
-----  
Xuan Wu City  | Trooper S      | 990-1481   | 11a  
-----
```

=====  
Folder Names  
=====

|                |                              |
|----------------|------------------------------|
| Tamer Genji:   | LV 4: Bug Bug Folder         |
| Tamer Nacky:   | LV 5: Cool Digimon Folder    |
| Tamer Wong:    | LV 6: Mind Folder            |
| Tamer Steve:   | LV 7: Protector Folder       |
| Tamer Gloria:  | LV 8: Amazing Patamon Folder |
| Tamer Natsumi: | LV 9: Flying Folder          |

---

|                  |                             |
|------------------|-----------------------------|
| Tamer Mitch:     | LV10: Mother Nature Folder  |
| Tamer Catherine: | LV11: Vermin Folder         |
| Tamer Lucia:     | LV12: Ogre Ogre Folder      |
| Tamer Robert:    | LV13: Water Animal Folder   |
| Tamer Akiba:     | LV14: Novice Program Folder |
| Tamer Chris:     | LV15: Bug Catcher Folder    |
| Tamer Bob:       | LV16: Veteran Tamer Folder  |
| Tamer Tomomi:    | LV17: Vegetarian Folder     |
| Tamer Andy:      | LV18: Dinosaur Folder       |
| Tamer George:    | LV19: Brown Folder          |

---

|                |                             |              |
|----------------|-----------------------------|--------------|
| Tamer Mei Lin: | LV20: Occult Folder         |              |
| Tamer Jessica: | LV21: Burning Folder        |              |
| Divermon:      | LV22: Asuka White Master    | Booster 05a  |
| Tamer Gordon:  | LV23: Blue Folder           |              |
| Divermon:      | LV24: Asuka Black Master    | Booster 06a  |
| Tamer Alice:   | LV25: Poison Folder         |              |
| Divermon:      | LV26: Asuka Green Master    | Booster 07a  |
| Tamer Nakano:  | LV27: Program Maniac Folder |              |
| Divermon:      | LV28: Asuka Red Master      | Booster 08a  |
| Divermon:      | LV29: Asuka Blue Master     | R-Booster 01 |

---

|                               |                              |              |
|-------------------------------|------------------------------|--------------|
| KingDivermon:                 | LV30: Asuka Duel King        | R-Booster 02 |
| Trooper W (West Wire Forest): | LV31: Complete Attack Folder |              |
| Trooper S (West Wire Forest): | LV32: Complete Guard Folder  |              |
| Trooper (Wind Prairie):       | LV33: Critical Hit Folder    |              |
| Trooper (Kicking Forest):     | LV34: All Out Attack Folder  |              |
| Trooper (Bulk Swamp):         | LV36: Cruelty Folder         |              |
| Trooper (Bulk Bridge):        | LV37: Brown Program Folder   |              |
| Trooper (Tranquil Swamp):     | LV38: Power Up Folder        |              |
| Trooper E (Zhu Que City):     | LV39: Winged Hope Folder     |              |

---

|                             |                              |              |
|-----------------------------|------------------------------|--------------|
| Trooper S (Zhu Que City):   | LV40: Digimon Parade Folder  |              |
| BK Agumon (Circuit Board):  | LV41: Black Fake Folder      | R-Booster 02 |
| BKZ Leader (Circuit Board): | LV42: white Fake Folder      | R-Booster 03 |
| Tamer Haruka:               | LV43: Bad Boy Folder         |              |
| Tamer Poemy:                | LV44: Strange Folder         |              |
| Tamer Makoto:               | LV45: Jungle Folder          |              |
| Tamer Brown:                | LV46: Weird Folder           |              |
| Tamer Pierre:               | LV47: Weaken Folder          |              |
| Tamer Shingo:               | LV48: Beetle Folder          |              |
| Tamer Mitaka:               | LV49: Veteran Program Folder |              |

---

|                           |                              |             |
|---------------------------|------------------------------|-------------|
| Etemon:                   | LV50: Amaterasu White Master | Booster 10a |
| Trooper (S Badland):      | LV51: Deck Destroyer Folder  |             |
| Trooper (N Badland E):    | LV52: Bad Guys Folder        |             |
| Trooper (N Badland W):    | LV53: Punishment Folder      |             |
| Trooper (Noise Desert):   | LV54: Program Only Folder    |             |
| Trooper (S Noise Desert): | LV55: Great Summon Folder    |             |
| Tamer Heinrich:           | LV56: Weird Program Folder   |             |
| Tamer Takuya:             | LV57: Kuwagamon Folder       |             |
| Tamer Murdock:            | LV58: Ocean Evil Folder      |             |
| Guard Banch:              | LV59: Perfect Guard Folder   |             |

```

-----
Etemon: LV60: Amaterasu Black Master Booster 12a
Trooper N (Boot Mountain): LV61: Burning Folder
Trooper S (Boot Mountain): LV62: Few Digimon Folder
Trooper W (Snow Mountain): LV63: Angel Force Folder
Trooper E (Snow Mountain): LV64: Monster Force Folder
Trooper S (Freeze Mountain): LV65: Confuse Folder
Trooper N (Freeze Mountain): LV66: Chain Attack Folder
Tamer Mai: LV67: Machine Folder
Tamer Gon: LV68: Muscle Folder
Trooper N (Xuan Wu City): LV69: Power Taking Folder
-----

```

```

-----
Etemon: LV70: Amaterasu Green Master Booster 13a
Trooper S (Xuan Wu City): LV71: Dark Power Folder
Trooper (Central Park): LV72: Card Taker Folder
Tamer Bill: LV73: Super Program Folder
Tamer Hillary: LV74: Girlie Folder
Etemon: LV75: Amaterasu Red Master Booster 14a
Tamer Marina: LV76: Flying Away Folder
Tamer Albert: LV77: Raiders Folder
-----

```

```

-----
MetalEtemon: LV80: Amaterasu Blue Master R-Booster 03
KingEtemon: LV80: Amaterasu Duel King R-Booster 04
Numemon (Circuit Board): LV87: Fairies of the Sea R-Booster 01
Numemon (Circuit Board): LV87: King of the Forest R-Booster 02
Numemon (Circuit Board): LV87: Shining Empress R-Booster 03
Numemon (Circuit Board): LV87: Fire Guardian R-Booster 04
Numemon (Circuit Board): LV87: Dark Evil King R-Booster 05
-----

```

```

-----
BK Agumon (Circuit Board): LV92: Counter Attack Folder R-Booster 01
BK Agumon (Circuit Board): LV92: Energy Revolution R-Booster 02
BK Agumon (Circuit Board): LV92: Miserable Folder R-Booster 03
BK Agumon (Circuit Board): LV92: Disappearing Folder R-Booster 04
BK Agumon (Circuit Board): LV92: Bombard Folder R-Booster 05
-----

```

```

=====
6.5 Card Combos [ch065]
=====

```

Here's the section everyone was waiting for, unfortunately incomplete. The completion of this section will require much time. It's no easy job to get all the combos in the game. Please be patient or help me with this.

The cards will be listed in the order they appear in the Card Album. I'll write the names of the cards required for the combo first, followed by the card you get from the combo. The former are in this order: white, blue, green, red, black, brown; ultimates > champions > rookies.

Press Ctrl+F and enter the name of the Digimon you're looking for to find it.

Note that Mega Digimon cannot combo.

Combo List:

```

=====

```

White cards:

-----

3x PaildramonII -  
3x MagnaAngemon - Seraphimon  
3x Angewomon - Magnadramon  
3x Kyukimon - GuardiAngemon  
3x Panjyamon -  
3x Silphymon -  
3x Knightmon -  
3x MetalMamemon -  
3x Mamemon -  
3x Piximon -

3x Dinohumon - Kyukimon  
3x Angemon - MagnaAngemon  
3x Stingmon -  
3x Gatomon - Angewomon  
3x Piddomon -  
3x Apemon -  
3x Centarumon -  
3x Snimon -  
3x Thundermon -  
3x Unimon -  
3x ShimaUnimon -  
3x Ankyomon -  
3x Gururumon -  
3x Tortomon -  
3x Zassomon -  
3x Yanmamon -

3x Kotemon - Kyukimon  
3x Armadillomon -  
3x Psychemon -  
3x Elecmon -  
3x Patamon - MagnaAngemon  
3x Wormmon -  
3x Kunemon -  
3x Salamon - Angewomon

Blue cards:

-----

3x Zudomon -  
3x MegaSeadramon -  
3x Taomon - Sakuyamon  
3x Armormon - Cannondramon  
3x BlueMeramon -  
3x ShogunGekomon -  
3x Scorpiomon -  
3x Brachiomon -  
3x WaruSeadramon -  
3x Divermon -

3x Whamon -  
3x Seadramon -  
3x Kyubimon - Taomon  
3x Hookmon - Armormon

3x IceDevimon -  
3x Shellmon -  
3x Ikkakumon - Zudomon  
3x Frigimon -  
3x Ebidramon -  
3x Icemon -  
3x Mojjamon -  
3x Ninjamon -  
3x Starmon -  
3x Coelamon -  
3x Dolphmon -  
3x Gekomon -

3x Monmon - Armormon  
3x Renamon - Taomon  
3x Gomamon - Zudomon  
3x SnowAgumon -  
3x Gizamon -  
3x Otamamon -  
3x Crabmon -  
3x Syakkomon -

Green cards:

-----

3x MegaKabuterimon - H-Kabuterimon  
3x WereGarurumon - MetalGarurumon  
3x GrapLeomon - Marsmon  
3x Okuwamon - GranKuwagamon  
3x Lillymon - Rosemon I  
3x Etemon - MetalEtemon  
3x Triceramon -  
3x Cherrymon -  
3x Blossomon -  
3x Deramon -

3x Leomon -  
3x Grizzmon - GrapLeomon  
3x Kabuterimon - MegaKabuterimon  
3x Garurumon - WereGarurumon  
3x Tuskmon -  
3x Monochromon -  
3x MoriShellmon -  
3x Kuwagamon - Okuwamon  
3x J-Mojjamon -  
3x Togemon - Lillymon  
3x Flymon -  
3x Saberdramon -  
3x Dokugumon -  
3x Kiwimon -  
3x Woodmon -  
3x Vegiemon -

3x Kumamon - GrapLeomon  
3x Gabumon - WereGarurumon  
3x Tentomon - MegaKabuterimon  
3x Palmon - Lillymon  
3x Betamon -  
3x Kokuwamon -

3x Floramon -  
3x Mushroomon -

Red cards:

-----

3x Paildramon I -  
3x MetalGreymon - WarGreymon  
3x WarGrowlmon - Gallantmon  
3x Garudamon -  
3x Kimeramon -  
3x MasterTyrannomon -  
3x Gigadramon -  
3x Megadramon -  
3x MetalTyrannomon - Machinedramon  
3x Mammothmon - SkullMammothmon

3x Greymon - MetalGreymon  
3x Growlmon - WarGrowlmon  
3x ExVeemon - Paildramon I  
3x Veedramon -  
3x Airdramon -  
3x Ogremon -  
3x Minotarumon -  
3x Fugamon -  
3x Tyrannomon - MasterTyrannomon  
3x Aquilamon -  
3x Meramon -  
3x Birdramon - Garudamon  
3x Flarerizamon -  
3x RedVegiemon -  
3x Akatorimon -  
3x SandYanmamon -

3x Agumon - MetalGreymon  
3x Veemon - Paildramon I  
3x Guilmon - WarGrowlmon  
3x Hawkmon -  
3x Biyomon - Garudamon  
3x Goburimon - Etemon  
3x Sharmamon -  
3x Penguinmon -

Black cards:

-----

3x Myotismon -  
3x Infermon - Armageddemon  
3x Dragomon -  
3x SkullSatamon -  
3x SkullGreymon -  
3x Mummymon -  
3x Arukenimon -  
3x LadyDevimon -  
3x SkullMeramon -  
3x WaruMonzaemon -  
  
3x Devimon - LadyDevimon

3x Kurisarimon -  
3x Raremon -  
3x MarineDevimon -  
3x Musyamon -  
3x Wizardmon -  
3x DarkTyrannomon -  
3x Devidramon -  
3x Vilemon -  
3x Hyogamon -  
3x Darkkrizamon -  
3x Octomon -  
3x Gesomon -  
3x Soulmon -  
3x Bakemon -  
3x Roachmon -

3x DemiDevimon - LadyDevimon  
3x Gazimon -  
3x Aruraumon -  
3x Tsukaimon -  
3x ModokiBetamon -  
3x Tapirmon -  
3x Candlemon -  
3x Muchomon -

Brown cards:

-----

3x Shakkoumon -  
3x Andromon -  
3x Giromon -  
3x Datamon -  
3x ExTyrannomon -  
3x Monzaemon -  
3x Digitamamon -  
3x Vademon -  
3x Garbagemon -  
3x Meteormon -

3x Cyclonemon -  
3x Rockmon -  
3x Deltamon -  
3x Guardromon -  
3x Tankmon -  
3x Clockmon -  
3x MudFrigimon -  
3x PlatinumSukamon -  
3x BomberNanimon -  
3x Drimogemon -  
3x NiseDrimogemon -  
3x Sukamon -  
3x Geremon -  
3x Kokatorimon -  
3x Numemon -  
3x ShellNumemon -

3x ClearAgumon -  
3x ToyAgumon -  
3x Gotsumon -



=====

6.6 Ultimate Combo [ch066]

=====

By saying Ultimate Combo I mean getting the highest AP & HP possible. That is AP 792/ HP 792. Before you ask what's special about this, I'll tell you there's nothing special. Some people might feel like this is an accomplishment and that's why I'm adding this to the guide.

If you want to achieve the Ultimate Combo you'll have to use a green Folder. Something like this is good:

X-Nature!  
 ^^^^^^^^

- Gold Aura
- Wild Aura
- Ecoly Cycle x3
- Summon Palmon x4
- Darkness Gale
- Fortune Gate
- Desire Access
- Absolute Barrier x2
- Scramble Up x2
- Charge Terminal x4
- Garurumon x4
- Kumamon x4
- Gabumon x4
- Tentomon x4
- Palmon x4

It's a nice folder, but surely not perfect. A fourth Ecoly Cycle may be good and Deceive Cloak might prove useful, too. It's up to you. Some of the cards in the folder won't help you at all in achieving the max AP & HP, but I've added them to the folder for the sake of winning the card battle.

You'll need these cards in the field:

- 3 same Digimon (not Mega) 99/99
- 3 same Digimon (not Mega) 99/99

That's 6x (99/99) = 594/594

You get two Combo Digimon with 99/99. Now it's:

$$594/594 + 2x (99/99) = 594/594 + 198/198 = | 792/792 |$$

These cards *\*must\** be in the Folder:

- 2x 3 same Digimon
- Wild Aura
- Desire Access
- Ecoly Cycle

Charge Terminal

You'll have to be a really lucky person to draw the cards you need. The Card Battle should look like this:

Both players draw six cards. You need the following cards:

3 same Digimon (i.e Palmon)  
2 same Digimon (i.e Gabumon)  
Charge Terminal

In the Load Phase, you play Charge Terminal and draw the third card you need for the combo (in this case it would be Gabumon) and Desire Access.

You summon all your Digimon in the Summon Phase.

When the Compile Phase begins you play Desire Access which allows you to draw six cards. Two of those six cards have to be Wild Aura and Ecoly Cycle. Now you play Wild Aura to increase the AP & HP of all your Digimon by 50. Wild Aura increases only the AP & HP of green Digimon. That's why you need a green Folder.

After Wild Aura you play Ecoly Cycle. You're allowed to select a card from the trash can and put it back into your hand. Select Wild Aura. Play Wild Aura again and your Digimon will have 99/99. Congratulations!

NOTE: There are a few more ways of getting the Ultimate Combo, but all of them include having a green folder and using Wild Aura. There's no need to list all possible ways. You can sure figure them out yourself.

=====  
6.7 Card Folders [ch067]  
=====

Here are my folders which you can use if you think they are good enough. Feel free to submit your own folders via e-mail.

My Folders:

-----

DoubleKing  
^^^^^^^^^^

Summon Angemon x2  
Gold Aura  
Control Parts x2  
Freeze Bug x2  
Eclipse Undo  
Darkness Gale  
Deceive Cloak x2  
Vicious Hacking x2  
Summon Devimon x3  
Delete Matrix  
Fortune Gate  
Desire Access  
Absolute Barrier

Scramble Up x2  
Charge terminal x2  
Imperialdramon-P  
Cannondramon  
Whamon x3  
OmnimonI  
Greymon x3  
Armageddemon  
Creepymon  
BK WarGreymon x3  
BK Imperialdramon x2

Comment: This is a powerful folder, but only if draw the right cards. Chances are that you will end up with a fairly weak hand or Digimon that you can't summon due to high S-Energy cost. OmnimonI will be hard to summon because there are only 3 other red cards.

Holy Angel  
^^^^^^^^^^

Sacred Spear  
Summon Angemon x4  
Gold Aura x3  
Protect Aura  
White Power  
Control Parts x2  
Freeze Bug x2  
Ecoly Cycle  
Beast Enerrgy  
Deceive Cloak x2  
Fortune Gate  
Desire Access  
Absolute Barrier  
Scramble Up x2  
Power Super Metal  
Imperialdramon-P  
ImperialdramonII  
RosemonII  
PaildramonII  
Dinohumon x4  
Angemon x2  
BK WarGreymon x3  
BK Imperialdramon x3

Comment: A really good white folder. Unfortunately it's not good enough to defeat every single enemy, but it will prove superior against most enemies. No cards that are hard to summon.

~~~~~  
/ 7.1 Digivolution [ch071] /
~~~~~

=====  
7.1 Basics [ch071]  
=====

You should know that every Digimon can digivolve into every Digimon in the game. The requirements for obtaining the digivolutions are different by all rookies. The requirements are level and stat requirements, meaning when your rookie Digimon gets to a certain level and has a certain amount of some stat it will learn a Digivolution. Please note that you cannot miss any Digivolutions. It doesn't matter if you exceed the requirements, you'll get the Digivolution once all requirements are met.

Your Digimon can have only three "equipped" Digivolutions at a time. You equip Digivolutions by going to the Digi-Lab (Dr. Kadomatsu in Asuka City, Piximon in other cities). Choose Digivolution > Change Digivolution. You'll get to choose Digivolutions from a list of learned Digivolutions.

To Digivolve you can select the DV command in battle. If you want to begin a battle with a digivolved Digimon open the menu and choose Status. In the Status menu select Digivolution and "equip" the Digivolution you want.

Here are a few examples of learning Digivolutions in case there's confusion:

```
Agumon
-----
Greymon - Agumon LV 20
```

This means, if you're attempting to get Greymon for Agumon, you'll need Agumon at LV 20 to get the Digivolution.

The starter Digimon learn their original Digivolutions at LV 5, 20, 40 with the Digivolutions being champion, ultimate and mega levels.

```
Agumon
-----
SkullGreymon - Greymon lv 50, Dark Tolerance 130+
```

To get SkullGreymon for your Agumon, you'll need to have gotten Greymon. Then you need to bring Greymon to lv 50. When I say Dark Tolerance (or any tolerance in general) I mean the rookie Digimon's original tolerance. To see it remove all equipment and check the rookie's stats. Agumon will need at least 130 Dark Tolerance if you want the Digivolution.

NOTE: What I said earlier. It doesn't matter if you exceed the requirements. You may get Greymon to lv 55 with Agumon having only 100 Dark Tolerance. You want miss the chance to get the Digivolution, though. You'll get it as soon as Agumon's original Dark Tolerance hits 130.

=====  
7.2 Digivolution List [ch072]  
=====

Here are some codes for easier searching. It would've taken too much place if I included them in the table of contents.

```
Agumon [ch0721]
Guilmon [ch0722]
Kotemon [ch0723]
```

Kumamon [ch0724]  
Monmon [ch0725]  
Patamon [ch0726]  
Renamon [ch0727]  
Veemon [ch0728]

.....  
Agumon [ch0721]  
.....

Champion  
-----

Angemon - Kabuterimon lv 20, Wisdom 300+  
Devimon - MagnaAngemon lv 30, Dark Tolerance 250+  
Dinohumon - WarGreymon lv 20  
ExVeemon - MetalGreymon lv 30, Ice Tolerance 320+  
Greymon - Agumon LV 5  
Grizzmon - MetalGarurumon lv 30, Defense 400+  
Growlmon - Greymon lv 20  
Hookmon - WarGrowlmon lv 30  
Kabuterimon - Stingmon lv 50  
Kyubimon - MetalGreymon lv 20, Spirit 300+  
Stingmon - WarGreymon lv 30, Speed 260+

Ultra  
-----

Angewomon - MagnaAngemon lv 20  
Armormon - Hookmon lv 50  
Digitamamon - MetalGarurumon lv 20  
GrapLeomon - Grizzmon lv 50  
Kyukimon - Dinohumon lv 50  
MagnaAngemon - Angemon lv 50  
MetalGreymon - Agumon LV 20  
MetalMamemon - WarGreymon lv 10  
Myotismon - Devimon lv 40  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreymon - Greymon lv 50, Dark Tolerance 130+  
Taomon - Kyubimon lv 40  
WarGrowlmon - Growlmon lv 40

Mega  
-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Armormon lv 99  
Diaboromon - GranKuWagamon lv 99, BK WarGreymon lv 99  
Gallantmon - WarGrowlmon lv 99  
GranKuWagamon - Imperialdramon lv 40, Kabuterimon lv 40  
GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40

MaloMyotismon - Myotismon lv 99  
Marsmon - GrapLeomon lv 99  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 40  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon 40  
Sakuyamon - Taomon lv 99  
Seraphimon - MagnaAngemon lv 99  
WarGreymon - Agumon LV 40

.....  
Guilmon [ch0722]  
.....

Champion  
-----

Angemon - WarGrowlmon lv 20, Spirit 180+  
Devimon - GrapLeomon lv 20, Dark Tolerance 160+  
Dinohumon - MetalGreymon lv 20, Strength 400+  
ExVeemon - Gallantmon lv 20, Wind Tolerance 300+  
Greymon - Gallantmon lv 30, Fire Tolerance 280+  
Grizzmon - Gallantmon lv 10  
Growlmon - Guilmon LV 5  
Hookmon - Dinohumon lv 20  
Kabuterimon - Stingmon lv 40  
Kyubimon - Angewomon lv 10, Spirit 200+  
Stingmon - Growlmon lv 30, Thunder Tolerance 80+

Ultra  
-----

Angewomon - WarGrowlmon lv 40, Water Tolerance 140+  
Armormon - Hookmon lv 50  
Digitamamon - WarGrowlmon lv 30, Dark Tolerance 120+  
GrapLeomon - Grizzmon lv 50  
Kyukimon - Dinohumon lv 50  
MagnaAngemon - Angemon lv 50  
MetalGreymon - Greymon lv 40  
MetalMamemon - Growlmon lv 20, Defense 100+  
Myotismon - Devimon lv 50  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreymon - Greymon lv 50, Dark Tolerance 160+  
Taomon - Kyubimon lv 40  
WarGrowlmon - Guilmon LV 20

Mega  
-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Armormon lv 99  
Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
Gallantmon - Guilmon LV 40  
GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40

GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
MaloMyotismon - Myotismon lv 99  
Marsmon - GrapLeomon lv 99  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 40, Machine Tolerance 190+  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon lv 40  
Sakuyamon - Taomon lv 99  
Seraphimon - MagnaAngemon lv 99  
WarGreyemon - MetalGreyemon lv 99

.....  
Kotemon [ch0723]  
.....

#### Champion

-----

Angemon - Taomon lv 30, Wind Tolerance 200+  
Devimon - Digitamamon lv 20  
Dinohumon - Kotemon LV 5  
ExVeemon - Greymon lv 10  
Greymon - Dinohumon lv 20  
Grizzmon - Growlmon lv 30, Speed 280+  
Growlmon - Taomon lv 50, Feuer Tolerance 200+  
Hookmon - Growlmon lv 20  
Kabuterimon - Stingmon lv 40  
Kyubimon - GuardiAngemon lv 20  
Stingmon - GuardiAngemon lv 10

#### Ultra

-----

Angewomon - Taomon lv 20, Water Tolerance 360+  
Armormon - Hookmon lv 50  
Digitamamon - Taomon lv 40, Wisdom 280+  
GrapLeomon - Grizzmon lv 50  
Kyukimon - Kotemon LV 20  
MagnaAngemon - Angemon lv 50  
MetalGreyemon - Greymon lv 40, Kotemon lv 15  
MetalMamemon - Kyukimon lv 20, Machine Tolerance 140+  
Myotismon - Devimon lv 40  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreyemon - Greymon lv 50, Dark Tolerance 140+  
Taomon - Kyubimon lv 40  
WarGrowlmon - Growlmon lv 50

#### Mega

-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreyemon - SkullGreyemon lv 99

Cannondramon - Armormon lv 99  
 Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
 Gallantmon - WarGrowlmon lv 99  
 GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
 GuardiAngemon - Kotemon LV 40  
 Imperialdramon - Paildramon lv 50  
 Imperialdramon-F - Imperialdramon lv 99  
 Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
 MaloMyotismon - Myotismon lv 99  
 Marsmon - GrapLeomon lv 99  
 MegaGargomon - MetalGarurumon lv 99  
 MetalGarurumon - MetalMamemon lv 40, Machine Tolerance 200+  
 Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
 Phoenixmon - Rosemon lv 99  
 Rosemon - Angewomon lv 40  
 Sakuyamon - Taomon lv 99  
 Seraphimon - MagnaAngemon lv 99  
 WarGreymon - MetalGreymon lv 99

.....  
 Kumamon [ch0724]  
 .....

Champion  
 -----

Angemon - Myotismon lv 20, Wind Tolerance 280+  
 Devimon - Marsmon lv 10  
 Dinohumon - MetalGreymon lv 30  
 ExVeemon - Kyubimon lv 10  
 Greymon - WarGrowlmon lv 20 Fire Tolerance 200+  
 Grizzmon - Kumamon LV 5  
 Growlmon - Marsmon lv 20, Strength 480+  
 Hookmon - Kabuterimon lv 20  
 Kabuterimon - Stingmon lv 50  
 Kyubimon - Grizzmon lv 20, Spirit 80+  
 Stingmon - Marsmon lv 30, Speed 400+

Ultra  
 -----

Angewomon - Angemon lv 20, Water Tolerance 280+  
 Armormon - Hookmon lv 50  
 Digitamamon - Grizzmon lv 30, Wisdom 80  
 GrapLeomon - Kumamon LV 20  
 Kyukimon - Dinohumon lv 50  
 MagnaAngemon - Angemon lv 50  
 MetalGreymon - Greymon lv 40  
 MetalMamemon - GrapLeomon lv 20, Machine Tolerance 150+  
 Myotismon - Devimon lv 50  
 Paildramon - ExVeemon lv 5, Stingmon lv 5  
 SkullGreymon - Greymon lv 50, Dark Tolerance 160+  
 Taomon - Kyubimon lv 40  
 WarGrowlmon - Growlmon lv 50

Mega



----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Armormon lv 99  
Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
Gallantmon - WarGrowlmon lv 99  
GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
MaloMyotismon - Myotismon lv 99  
Marsmon - Kumamon LV 40  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 40, Machine Tolerance 200+  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon lv 40  
Sakuyamon - Taomon lv 99  
Seraphimon - MagnaAngemon lv 99  
WarGreymon - MetalGreymon lv 99

.....  
Monmon [ch0725]  
.....

#### Champion

-----

Angemon - Armormon lv 40, Wind Tolerance 120+  
Devimon - SkullGreymon lv 20, Spirit 300+  
Dinohumon - MetalGreymon lv 20, Strength 250+  
ExVeemon - Hookmon lv 20  
Greymon - Cannondramon lv 10  
Grizzmon - Growlmon lv 20, Defense 460+  
Growlmon - Kyukimon lv 20, Speed 320+  
Hookmon - Monmon LV 5  
Kabuterimon - Stingmon lv 50  
Kyubimon - Angewomon lv 10, Spirit 200+  
Stingmon - MetalGreymon lv 30, Thunder Tolerance 200+

#### Ultra

-----

Angewomon - MagnaAngemon lv 30, Water Tolerance 110+  
Armormon - Monmon LV 5  
Digitamamon - Armormon lv 30, Strength 160+  
GrapLeomon - Grizzmon lv 50  
Kyukimon - Dinohumon lv 50  
MagnaAngemon - Angemon lv 50  
MetalGreymon - Greymon lv 40  
MetalMamemon - Armormon lv 20, Machine Tolerance 180+  
Myotismon - Devimon lv 50  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreymon - Greymon lv 50, Dark Tolerance 300+  
Taomon - Kyubimon lv 40

WarGrowlmon - Growlmon lv 50

Mega

-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Monmon LV 40  
Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
Gallantmon - WarGrowlmon lv 99  
GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
MaloMyotismon - Myotismon lv 99  
Marsmon - GrapLeomon lv 99  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 40, Machine Tolerance 240+  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon lv 40  
Sakuyamon - Taomon lv 99  
Seraphimon - MagnaAngemon lv 99  
WarGreymon - MetalGreymon lv 99

.....  
Patamon [ch0726]  
.....

Champion

-----

Angemon - Patamon LV 5  
Devimon - Armormon lv 30, Dark Tolerance 300+  
Dinohumon - Growlmon lv 20  
ExVeemon - Growlmon lv 30, Wind Tolerance 320+  
Greymon - MagnaAngemon lv 30, Fire Tolerance 140+  
Grizzmon - Growlmon lv 40, Strength 240+  
Growlmon - MetalMamemon lv 20  
Hookmon - Seraphimon lv 10  
Kabuterimon - Stingmon lv 40  
Kyubimon - Armormon lv 40, Spirit 300+  
Stingmon - MagnaAngemon lv 20, Thunder Tolerance 100+

Ultra

-----

Angewomon - Angemon lv 30, Wisdom 180+  
Armormon - Hookmon lv 50  
Digitamamon - Angemon lv 20, Strength 100+  
GrapLeomon - Grizzmon lv 50  
Kyukimon - Dinohumon lv 50  
MagnaAngemon - Patamon LV 20  
MetalGreymon - Greymon lv 40  
MetalMamemon - Armormon lv 20, Machine Tolerance 140+

Myotismon - Devimon lv 50  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreymon - Greymon lv 50, Dark Tolerance 220+  
Taomon - Kyubimon lv 40  
WarGrowlmon - Growlmon lv 50

#### Mega

-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Armormon lv 99  
Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
Gallantmon - WarGrowlmon lv 99  
GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
MaloMyotismon - Myotismon lv 99  
Marsmon - GrapLeomon lv 99  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 50  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon lv 40, Patamon lv 15  
Sakuyamon - Taomon lv 99  
Seraphimon - Patamon LV 40  
WarGreymon - MetalGreymon lv 99

.....  
Renamon [ch0727]  
.....

#### Champion

-----

Angemon - Sakuyamon lv 30, Wind Tolerance 150+  
Devimon - Sakuyamon lv 10  
Dinohumon - Grizzmon lv 20  
ExVeemon - Taomon lv 20, Wind Tolerance 120+  
Greymon - Grizzmon lv 30, Defense 280+  
Grizzmon - Myotismon lv 20, Strength 300+  
Growlmon - Stingmon lv 20, Defense 80+  
Hookmon - Kyukimon lv 20  
Kabuterimon - Stingmon lv 40  
Kyubimon - Renamon LV 5  
Stingmon - Kyubimon lv 20, Strength 80+

#### Ultra

-----

Angewomon - Kyubimon lv 30, Spirit 160+  
Armormon - Hookmon lv 50  
Digitamamon - Sakuyamon lv 20, Wisdom 400+  
GrapLeomon - Grizzmon lv 50

Kyukimon - Dinohumon lv 50  
MagnaAngemon - Angemon lv 50  
MetalGreymon - Greymon lv 40  
MetalMamemon - Taomon lv 30, Machine Tolerance 100+  
Myotismon - Devimon lv 50  
Paildramon - ExVeemon lv 5, Stingmon lv 5  
SkullGreymon - Greymon lv 50, Dark Tolerance 250+  
Taomon - Renamon LV 20  
WarGrowlmon - Growlmon lv 40, Renamon lv 25

Mega

-----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
BK WarGreymon - SkullGreymon lv 99  
Cannondramon - Armormon lv 99  
Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
Gallantmon - WarGrowlmon lv 99  
GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
GuardiAngemon - Kyukimon lv 99  
Imperialdramon - Paildramon lv 50  
Imperialdramon-F - Imperialdramon lv 99  
Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
MaloMyotismon - Myotismon lv 99  
Marsmon - GrapLeomon lv 99  
MegaGargomon - MetalGarurumon lv 99  
MetalGarurumon - MetalMamemon lv 40, Machine Tolerance 120+  
Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
Phoenixmon - Rosemon lv 99  
Rosemon - Angewomon lv 40, Renamon lv 15  
Sakuyamon - Renamon LV 40  
Seraphimon - MagnaAngemon lv 99  
WarGreymon - MetalGreymon lv 99

.....  
Veemon [ch0728]  
.....

Champion

-----

Angemon - Paildramon lv 45, Wisdom 230+  
Devimon - Paildramon lv 25, Dark Tolerance 160+  
Dinohumon - Imperialdramon lv 30  
ExVeemon - Veemon LV 5  
Greymon - Paildramon lv 35, Defense 200+  
Grizzmon - Imperialdramon lv 45, Defense 200+  
Growlmon - Paildramon lv 30, Fire Tolerance 90+  
Hookmon - Imperialdramon lv 35, Machine Tolerance 160+  
Kabuterimon - Stingmon lv 40  
Kyubimon - Paildramon lv 40, Ice Tolerance 200+  
Stingmon - ExVeemon lv 30

Ultra

-----

Angewomon - MagnaAngemon lv 20  
 Armormon - Hookmon lv 50  
 Digitamamon - Imperialdramon lv 20, Wisdom 300+  
 GrapLeomon - Grizzmon lv 50  
 Kyukimon - Dinohumon lv 50  
 MagnaAngemon - Angemon lv 50  
 MetalGreymon - Greymon lv 40  
 MetalMamemon - Paildramon lv 20, Machine Tolerance 100+  
 Myotismon - Devimon lv 40  
 Paildramon - Veemon LV 20, Stingmon lv 5  
 SkullGreymon - Greymon lv 50, Dark Tolerance 190+  
 Taomon - Kyubimon lv 50  
 WarGrowlmon - Growlmon lv 50

Mega

----

Beelzemon - Gallantmon lv 40, MaloMyotismon lv 40  
 BK WarGreymon - SkullGreymon lv 99  
 Cannondramon - Armormon lv 99  
 Diaboromon - GranKuwagamon lv 99, BK WarGreymon lv 99  
 Gallantmon - WarGrowlmon lv 99  
 GranKuwagamon - Imperialdramon lv 40, Kabuterimon lv 40  
 GuardiAngemon - Kyukimon lv 99  
 Imperialdramon - Veemon LV 40, Paildramon lv 50  
 Imperialdramon-F - Imperialdramon lv 99  
 Imperialdramon-P - Imperialdramon-F lv 40, Omnimon lv 40  
 MaloMyotismon - Myotismon lv 99  
 Marsmon - GrapLeomon lv 99  
 MegaGargomon - MetalGarurumon lv 99  
 MetalGarurumon - MetalMamemon lv 40, Machinen Tolerance 140+  
 Omnimon - WarGremon lv 40, MetalGarurumon lv 40  
 Phoenixmon - Rosemon lv 99  
 Rosemon - Angewomon lv 40  
 Sakuyamon - Taomon lv 99  
 Seraphimon - MagnaAngemon lv 99  
 WarGreymon - MetalGreymon lv 99

=====  
 7.3 Blast Digivolution [ch073]  
 =====

You've noticed the little black thing below the HP gauge in battle? It's called Blast Gauge. When it gets full your Digimon digivolves for a short period of time. It fills by taking damage.

It won't fill by taking physical damage and you have Counter Crest equipped. It gets empty when you turn off the console.

Here's a list of all Blast Digivolutions for every Digimon:

Agumon:

-----

LV 1+ -Greymon  
 LV 4+ -SkullGreymon

LV 19+ -BK WarGreymon  
LV 39+ -GranKu wagamon  
LV 70+ -MaloMyotismon

Guilmon:

-----

LV 1+ -Growlmon  
LV 4+ -WarGrowlmon  
LV 19+ -Gallantmon  
LV 39+ -Imperialdramon  
LV 70+ -MaloMyotismon

Kotemon:

-----

LV 1+ -Dinohumon  
LV 4+ -Kyukimon  
LV 19+ -GuardiAngemon  
LV 39+ -GranKu wagamon  
LV 70+ -MaloMyotismon

Kumamon:

-----

LV 1+ -Grizzmon  
LV 4+ -GrapLeomon  
LV 19+ -Marsmon  
LV 39+ -MaloMyotismon  
LV 70+ -BK WarGreymon

Monmon:

-----

LV 1+ -Hookmon  
LV 4+ -Armormon  
LV 19+ -Cannondramon  
LV 39+ -BK WarGreymon  
LV 70+ -GranKu wagamon

Patamon:

-----

LV 1+ -Angemon  
LV 4+ -MagnaAngemon  
LV 19+ -Seraphimon  
LV 39+ -MetalGarurumon  
LV 70+ -Imperialdramon-F

Renamon:

-----

LV 1+ -Kyubimon  
LV 4+ -Taomon

LV 19+           -Sakuyamon  
LV 39+           -MaloMyotismon  
LV 70+           -BK WarGreymon

Veemon:

-----

LV 1+           -ExVeemon  
LV 4+           -Paildramon  
LV 19+          -Imperialdramon  
LV 39+          -BK WarGreymon  
LV 70+          -GranKuwagamon

=====  
7.4 DNA Digivolution   [ch074]  
=====

Your Digimon can DNA Digivolve in this game. Not all Digimon can DNA Digivolve, but I'll mention all who can. Here's how it works:

You get two Digimon that can DNA Digivolve (i.e ExVeemon and Stingmon). In battle select the Tag command (while using a Digivolution that can DNA digivolve). You'll see a circle icon above the name of the other Digimon that can DNA digivolve. Select it, select the Digivolution and select DNA DV. Both Digimon will lose some MP and then they'll DNA Digivolve. They won't stay in the form of the DNA digivolved Digimon, they'll only unleash one powerful attack and then the two Digimon will switch. What I mean by "switch" is if your first Digimon was ExVeemon and you decided to do the DNA DV, you'll be left with Stingmon after the DNA DV.

Here are the DNA Digivolutions with some descriptions and MP cost.

-----  
                  Agunimon = Greymon + Hookmon  
                  Agunimon = Kyubimon + Dinohumon                   80 MP  
-----

This is probably the first DNA DV you'll be able to make. It can be pretty nice in some early fights, like Seiryu Leader's Apemon or Keith's Triceramon.

-----  
                  BladeGarurumon = Growlmon + Grizzmon                   80 MP  
-----

If you chose Maniac Pack at the beginning you'll be able to perform this DNA DV early in the game. It may help you in some early boss fights.

-----  
                  Paildramon = ExVeemon + Stingmon                   100 MP  
-----

Great DNA Digivolution and you can get ExVeemon and Stingmon early in the game. It helps against almost any enemies. I remember using it against the Musyamon in Jungle Grave when my other Digivolutions weren't strong enough to handle them.





I won't include enemy drops in this section of the FAQ (use Ctrl+F to search the bestiary). I'll include a complete Item Shop list since none of the other FAQs have it and I'll include auctions and epic weapons because people are interested in those.

Regarding enemy drops I want to say that it's not a guaranteed drop. It's rather a small chance. The items that are dropped can be stolen from the same enemy, as well. You want steal an item every time, either. It's a small chance again. The steal attempt is doomed to fail if the attack kill the enemy.

There are two techniques used to steal enemy items. Those are Picking Claw and Snapping Claw, with the latter being more effective, but also dealing more damage. Hack Sticker and Hack System increase your chances to steal an item.

=====  
8.1 Item Shops [ch081]  
=====

Item Shops  
+++++

Here's a list of all Item Shops in the game and the items that are sold in the shops. Items marked with an asterisk can be used outside of battle, all other items are only used in battle.

Asuka City / Seiryu City / Suzaku City / AS Mirage Tower Item Shop  
.....

| Name           | Description/Effect               | Price    |
|----------------|----------------------------------|----------|
| Power Charge * | Heal HP by 500                   | 12 BIT   |
| Antidote Disk  | Heal poison during battle.       | 20 BIT   |
| Revive Disk    | Heal paralysis during battle.    | 18 BIT   |
| Energy Disk    | Heal all ailments during battle. | 70 BIT   |
| Life Disk      | Revive fallen allies.            | 500 BIT  |
| Life Plug      | Heal HP and MP by half.          | 2400 BIT |
| Mach Plug      | Temp: speed up                   | 100 BIT  |
| Power Plug     | Temp: strength up, defense down. | 45 BIT   |
| -----          |                                  |          |
| Guard Plug     | Temp: defense up, strength down. | 40 BIT   |
| Aura Plug      | Increase special effect attack.  | 90 BIT   |
| DV Plug        | Increase blast gauge.            | 1200 BIT |
| Flame Field    | Generate a fire field.           | 85 BIT   |
| Water Field    | Generate a water field.          | 65 BIT   |
| Ice Field      | Generate an ice field.           | 75 BIT   |
| Wind Field     | Generate a wind field.           | 70 BIT   |
| Thunder Field  | Generate a thunder field.        | 90 BIT   |
| -----          |                                  |          |
| Machine Field  | Generate a machine field.        | 95 BIT   |
| Dark Field     | Generate a dark field.           | 100 BIT  |
| Unknown Field  | Generate a random field.         | 80 BIT   |

-----  
Byakko City / Genbu City / Qing Long City / Zhu Que City / AM Mirage Tower /  
Bai Hu City / Xuan Wu City Item Shop  
.....

NOTE: I don't want this section to be huge, so I didn't list all items. All  
the items mentioned in the first table can be bought in these shops, too.  
The other item that is sold in these shops is:

| Name           | Description/Effect | Price   |
|----------------|--------------------|---------|
| Super Charge * | Heal HP by 2000    | 120 BIT |

-----  
Amaterasu City Item Shop  
.....

NOTE: All items mentioned in the first table can be bought in this shop.  
You can also buy these two items:

| Name           | Description/Effect | Price   |
|----------------|--------------------|---------|
| Super Charge * | Heal HP by 2000    | 120 BIT |
| Ultra Charge * | Heal HP by 5000    | 240 BIT |

-----  
AS Black Market  
.....

NOTE: To avoid confusion I'll mention that these are the only two items  
that can be bought in this shop.

| Name           | Description/Effect | Preiss  |
|----------------|--------------------|---------|
| Power Charge * | Heal HP by 500     | 12 BIT  |
| Super Charge * | Heal HP by 2000    | 120 BIT |

-----  
AM Black Market  
.....

| Name              | Description/Effect | Preiss |
|-------------------|--------------------|--------|
| [to be completed] |                    |        |

Pawn Shops

+++++

There's a total four Pawn Shops in the game: one in Asuka City, one in Suzaku City, one in Amaterasu City and the last one in Zhu Que City. All Pawn Shops sell the same items with the prices in Amaterasu City being different.

Asuka / Suzaku / Zhu Que Pawn Shop

.....

| Name          | Description/Effect           | Price    |
|---------------|------------------------------|----------|
| Power Gem     | Increase attack power.       | 1000 BIT |
| Guard Gem     | Increase defense.            | 900 BIT  |
| Spirit Gem    | Increase spirit.             | 1200 BIT |
| Wisdom Gem    | Increase wisdom.             | 800 BIT  |
| Boost Gem     | Increase speed.              | 1500 BIT |
| Charisma Gem  | Trendy ring.                 | 1500 BIT |
| Flame Ring    | Strong against fire.         | 700 BIT  |
| Water Ring    | Strong against water.        | 400 BIT  |
| Ice Ring      | Strong against ice.          | 500 BIT  |
| Wind Ring     | Strong against wind.         | 300 BIT  |
| Thunder Ring  | Strong against thunder.      | 600 BIT  |
| Machine Ring  | Strong against machine.      | 700 BIT  |
| Dark Ring     | Strong against darkness.     | 700 BIT  |
| Antidote Ring | More resistant to poison.    | 500 BIT  |
| Revive Ring   | More resistant to paralysis. | 500 BIT  |
| Awake Ring    | More resistant to sleep.     | 500 BIT  |
| Sober Ring    | More resistant to confusion. | 1000 BIT |
| Prayer Ring   | More resistant to KO.        | 1200 BIT |

The prices for the first six items are different in the Amaterasu Pawn Shop. The rest is the same as in the other shops. I'll mention only the first six items.

Amaterasu Pawn Shop

.....

| Name         | Description/Effect     | Price    |
|--------------|------------------------|----------|
| Power Gem    | Increase attack power. | 3000 BIT |
| Guard Gem    | Increase defense.      | 2500 BIT |
| Spirit Gem   | Increase spirit.       | 3200 BIT |
| Wisdom Gem   | Increase wisdom.       | 2000 BIT |
| Boost Gem    | Increase speed.        | 5000 BIT |
| Charisma Gem | Trendy ring.           | 3000 BIT |

Weapon Shops

+++++

The list of all weapon shops in the game and the weapons and armor that are sold. I'll use these characters to represent which body part the equipment is equipped to:

- ^ - Head
- ° - Body
- " - Right or Left arm
- \* - Left arm

Armor is equipped to the head, body or left arm (shield). Weapons are equipped to either the left or right arm or even both if the weapon is two-handed.

Asuka Armory  
 ○○○○○○○○○○○○

| Name          |   | Description/Effect                        | Price   |
|---------------|---|-------------------------------------------|---------|
| Short Sword   | " | Short katana. Right or Left               | 200 BIT |
| Leather Glove | " | A leather glove. Right or left            | 200 BIT |
| Dagger        | " | Short knife for a beginner. Right or Left | 200 BIT |
| *Bamboo Spear | " | Bamboo spear like a pole. Right or Left   | 150 BIT |
| Long Bow      | " | Hand-drawn bow. Both Hands                | 150 BIT |
| *Bandanna     | ^ | Put it around the head for defense.       | 40 BIT  |
| Ribbon        | ^ | Put it on head for defense.               | 60 BIT  |
| Hide Helmet   | ^ | Helmet made from leather.                 | 80 BIT  |
| -----         |   |                                           |         |
| Leather Coat  | ° | Jacket made from leather.                 | 70 BIT  |
| Leather Mail  | ° | Armor made from leather.                  | 150 BIT |
| *Buckler      | * | Light and small shield.                   | 80 BIT  |

- \*Bamboo Spear- used to make the fishing pole
- \*Bandanna- can be found at Divermon's Lake, north from entrance
- \*Buckler- can be found in the West Wire Forest if you go north at the first fork

Asuka Heavy Armory  
 ○○○○○○○○○○○○

| Name          |    | Description/Effect                              | Price    |
|---------------|----|-------------------------------------------------|----------|
| Shiratorimaru | "  | Mushamon's sword. Right or Left                 | 5000 BIT |
| Power Arm     | "  | Arm gloves that inflict damage. Right or Left   | 5000 BIT |
| Shotgun       | "  | One shot does heavy damage. Right or Left       | 5000 BIT |
| Bone Rod      | "  | An unique rod from a bone. Right or Left        | 5000 BIT |
| Cerberus Fang | "  | Drains HP from the wound. Right or Left         | 5000 BIT |
| Wing Sword    | "  | Easy to wield for fast attacks. Right or Left   | 5000 BIT |
| Divine Lance  | "  | Hard lance from fossilized bone. Right or Left  | 4500 BIT |
| Zweihander    | "  | German large two-handed sword. Both Hands       | 4500 BIT |
| -----         |    |                                                 |          |
| Berdys        | "  | Heavy axe with long hilt. Both Hands            | 4500 BIT |
| Raven Bow     | "  | Raven's curse confuses the enemy. Both Hands    | 4500 BIT |
| Metal Guard   | "* | Metal defensive weapon to attack. Right or Left | 5000 BIT |
| Kabuteri Horn | ^  | Horn to knock-out the enemy.                    | 5000 BIT |
| Wool Cap      | ^  | Protects the head from the cold.                | 900 BIT  |
| Magical Crown | ^  | Used by wizard to protect the head.             | 2550 BIT |
| *Wing Helmet  | ^  | Light and easy to evade attacks.                | 1800 BIT |
| Dark Cloak    | °  | Strange cloak that drain darkness.              | 2000 BIT |

|                 |                               |          |
|-----------------|-------------------------------|----------|
| Dark Armor °    | Eerie armor with dark powers. | 3800 BIT |
| Guard Barrier * | A barrier with a wide range.  | 1800 BIT |

\*Wing Helmet - you can get it after defeating Royal Guard in Magasta

Seiryu Armory  
 ○○○○○○○○○○○○

| Name           | Description/Effect                             | Price   |
|----------------|------------------------------------------------|---------|
| Zanden Sword " | Store energy and slashes. Right or Left        | 500 BIT |
| Cat Glove "    | Punch like a cat. Right or Left                | 500 BIT |
| Shishioumaru " | Leomon's sword. Right or Left                  | 500 BIT |
| Spear "        | Easy to use and pretty powerful. Right or Left | 400 BIT |
| Shuriken "     | Hand thrown weapon for assassins. Both Hands   | 400 BIT |
| Sun Visor ^    | Protect the head with the visor.               | 100 BIT |
| Cat Ears ^     | Cute cat ears.                                 | 130 BIT |
| Tin Helemt ^   | Helmet made from light metal.                  | 150 BIT |
| Gym Suit °     | Easy to move combat suit.                      | 160 BIT |
| *Tin Mail °    | Armor made with light metal.                   | 350 BIT |
| Tin Shield *   | Light and easy to use shield.                  | 150 BIT |

\*Tin Mail - can be found at the Bulk Bridge

Suzaku Armory  
 ○○○○○○○○○○○○

| Name             | Description/Effect                           | Price    |
|------------------|----------------------------------------------|----------|
| *Crimson Blade " | Drains the HP of an opponent. Right or Left  | 1000 BIT |
| *Iron Gloves "   | Bandage reinforced with metal. Right or Left | 1000 BIT |
| Long Sword "     | Light and long sword. Right or Left          | 1000 BIT |
| Fairy Tale "     | Small, but powerful spear. Right or Left     | 800 BIT  |
| *Crossbow "      | Powerful with shooting mechanism. Both Hands | 800 BIT  |
| Baseball Cap ^   | Easy to move around head armor.              | 250 BIT  |
| Headband ^       | Evades enemy attack with guts.               | 300 BIT  |
| Iron Helmet ^    | Sturdy helmet made from iron.                | 550 BIT  |
| Priest Robe °    | Robe worn by priests.                        | 500 BIT  |
| Iron Armor °     | Sturdy armor made from iron.                 | 750 BIT  |
| Iron Shield *    | sturdy shield made with iron.                | 550 BIT  |

\*Crimson Blade - can be found in the AS Sewers; you'll have to enter them from the Seabed; Asuka Bridge > Seabed > Asuka Sewers

\*Crossbow - can be found in the Suzaku UG Lake

\*Iron Gloves - can be found at the Asuka Bridge; call Submarimon at the dock and go to the north to find another part of the Asuka Bridge

Byakko Desert Stash / Byakko Armory  
 ○○○○○○○○○○○○

| Name | Description/Effect | Price |
|------|--------------------|-------|
|------|--------------------|-------|

|               |   |                                                 |          |
|---------------|---|-------------------------------------------------|----------|
| Mighty Blade  | " | A sharp singel-edged sword. Right or Left       | 2500 BIT |
| *Needle Glove | " | Gloves reinforced with thorns. Right or Left    | 2500 BIT |
| Handgun       | " | An easy to use small gun. Right or Left         | 2500 BIT |
| Wooden Rod    | " | Rod made from oak. Right or Left                | 2500 BIT |
| Wolf Fang     | " | Weapon made from a beast's fang. Right or Left  | 2500 BIT |
| *Shamshir     | " | Persian scimitar. Right or Left                 | 2500 BIT |
| Partisan      | " | Large spearhead with huge damage. Right or Left | 2000 BIT |
| Claymore      | " | Wide two-handed sword. Both Hands               | 2000 BIT |

|               |    |                                                 |          |
|---------------|----|-------------------------------------------------|----------|
| Halberd       | "  | Long hilt to attack efficiently. Both Hands     | 2000 BIT |
| Angel Bow     | "  | Angelic bow against evil Digimon. Both Hands    | 2000 BIT |
| Mini Guard    | "* | Small defensive weapon to attack. Right or Left | 2500 BIT |
| *Metal Horn   | "^ | Horn for head-butts.                            | 2500 BIT |
| School Cap    | ^  | Looks smarter when worn.                        | 600 BIT  |
| Mythril Crown | ^  | Crown made from magical metal.                  | 1100 BIT |
| Knight Helmet | ^  | Efficient helmet for knights.                   | 1500 BIT |
| *Rubber Suit  | °  | Suit resistant to thunder.                      | 1300 BIT |

|                |   |                                 |          |
|----------------|---|---------------------------------|----------|
| *Digitama Mail | ° | Plastered with Digitama shells. | 1700 BIT |
| *Knight Shield | * | Efficient shield of a knight.   | 1500 BIT |

- \*Needle Gloves - can be found at AS Boot Mountain
- \*Shamshir - can be found at AS Snow Mountain
- \*Metal Horn - can be found in AS Admin Center 1F
- \*Rubber Suit - can be found inside the Bug Maze
- \*Digitama Mail - can be found in the Bug Maze Pit
- \*Knight Shield - can be found at AM Divermon's Lake and AS Freeze Mountain

Genbu Armory / Zhu Que Armory  
 ○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○

| Name          |    | Description/Effect                               | Price    |
|---------------|----|--------------------------------------------------|----------|
| Shine Blade   | "  | Sword with a shining blade. Right or Left        | 9500 BIT |
| Tiger Glove   | "  | Attack like a hunting tiger. Right or Left       | 9500 BIT |
| Psycho Blaser | "  | Launches energy bombs. Right or Left             | 9500 BIT |
| Misty Rod     | "  | A hermit's rod. Right or Left                    | 9500 BIT |
| *Evil Fang    | "  | Equipped arm attacks like a tiger. Right or Left | 9500 BIT |
| Kulon Sword   | "  | Made from an alloy and powerful. Right or Left   | 9500 BIT |
| Trent         | "  | Huge damage to underwater enemies. Right or Left | 8500 BIT |
| Flamberge     | "  | Beautiful two-handed sword. Both Hands           | 8500 BIT |
| Soul Chopper  | "  | Sickle that destroys the soul. Both Hands        | 8500 BIT |
| Lightning bow | "  | High power bow with rapid fire. Both Hands       | 8500 BIT |
| Mighty Guard  | "* | Efficient and adept for attacks. Right or Left   | 9500 BIT |
| Shock Horn    | ^" | Horn that paralyzes the body.                    | 9500 BIT |
| Kung Fu Cap   | ^  | Cap for combat.                                  | 1400 BIT |
| Shaman Mask   | ^  | Mask used in a cursed ritual.                    | 3500 BIT |
| Kulon Helmet  | ^  | Sturdy and light alloy helmet.                   | 4200 BIT |
| *Down Jacket  | °  | Jacket for arctic weather.                       | 5000 BIT |
| Kulon Armor   | °  | Light and sturdy alloyed armor.                  | 6500 BIT |
| *Kulon Shield | *  | Sturdy and light alloy shield.                   | 4200 BIT |

- \*Evil Fang - can be found in the Zhu Que UG Lake
- \*Down Jacket - can be found on the cliff in AS Kicking Forest

\*Kulon Shield - can be found inside Xuan Wu City

Amaterasu Armory

oooooooooooooooooooo

| Name            |    | Description/Effect                               | Price     |
|-----------------|----|--------------------------------------------------|-----------|
| Fuujin Blade    | "  | Phantom single-edged sword. Right or Left        | 30000 BIT |
| Raijin Fist     | "  | Mythical gloves. Right or Left                   | 30000 BIT |
| Suijin Cannon   | "  | Mythical cannon. Right or Left                   | 30000 BIT |
| Millenium       | "  | Power to rule a country. Right or Left           | 30000 BIT |
| Belial Fang     | "  | Mystical fang dropped by a demon. Right or Left  | 30000 BIT |
| Fenrir Sword    | "  | Demonic sword that ices the enemy. Right or Left | 30000 BIT |
| Orochi Spear    | "  | Spear that destroyed Orochi. Right or Left       | 28000 BIT |
| Gulf Sword      | "  | Large scimitar from Persia. Both Hands           | 28000 BIT |
| Omega Halberd   | "  | Mythical most powerful halberd. Both Hands       | 28000 BIT |
| Positron Cannon | "  | Forbidden weapon. Both Hands                     | 28000 BIT |
| Deus Guard      | "* | Divine charge that destroy the enemy. R. or L.   | 30000 BIT |
| Glorious Horn   | "^ | Mythical horn from a sacred beast.               | 30000 BIT |
| Red Cap         | ^  | Increases your natural magic.                    | 7500 BIT  |
| Goddess Crown   | ^  | Mythical crown worn by a goddess.                | 9000 BIT  |
| Mugen Helmet    | ^  | Made from Machinedramon's head.                  | 11000 BIT |
| King's Mantel   | °  | Wearing it gives a king's dignity.               | 19000 BIT |
| Crimson Mail    | °  | Flaming red armor.                               | 25000 BIT |
| Apocalypse      | *  | Legendary divine shield.                         | 11000 BIT |

Bai Hu Desert Stash

oooooooooooooooooooo

| Name           |    | Description/Effect                              | Preiss    |
|----------------|----|-------------------------------------------------|-----------|
| Onimaru        | "  | Said to cut off an ogre's arm. Right or Left    | 15000 BIT |
| Kaiser Fist    | "  | Highest rank gloves. Right or Left              | 15000 BIT |
| Cluster Cannon | "  | Launch bundle of bombs. Right or Left           | 15000 BIT |
| Khakkhara      | "  | Said to be used to ward off evil. Right or Left | 15000 BIT |
| Saber Fang     | "  | Equipped arm aims for weak point. Right or Left | 15000 BIT |
| Excalibur      | "  | Divine sword that destroys evil. Right or Left  | 15000 BIT |
| Vampire Lance  | "  | Drains the HP of the opponent. Right or Left    | 14000 BIT |
| Rock Breaker   | "  | Highest ranking two-handed sword. Both Hands    | 14000 BIT |
| Ryuuzanmaru    | "  | Destroy the enemy armor and all. Both Hands     | 14000 BIT |
| Seraphic Bow   | "  | The highest angel's divine bow. Both Hands      | 14000 BIT |
| Mach Guard     | "* | Fast rotating for attacks. Right or Left        | 15000 BIT |
| Scissor Horn   | "^ | Flesh cutting brutal horn.                      | 15000 BIT |
| Night Vision   | ^  | Can see well in the dark.                       | 2800 BIT  |
| Angel Ring     | ^  | Ring floating above the head.                   | 5600 BIT  |
| D-Tama Helmet  | ^  | Made from Digitama shell.                       | 7000 BIT  |
| Body Armor     | °  | Resist machine attacks.                         | 8500 BIT  |
| Beam Armor     | °  | Shining, decorative armor.                      | 11000 BIT |
| Beam Shield    | *  | Decorative, shiny armor.                        | 7000 BIT  |

```

.....
Name          | Description/Effect          | Preiss
=====
Tenjinmaru   "   | The highest rank katana. Right or Left |22000 BIT
Tempest Arm  "   | Punch with lightning speed. Right or Left |22000 BIT
Laser Cannon "   | Shoots heat rays. Right or Left |22000 BIT
Crystal Rod  "   | Crystal rod with magical powers. Right or Left |22000 BIT
*Venom Fang  "   | Poisons the wound. Right or Left |22000 BIT
*Grey Sword  "   | Part of a DNA digivolved Digimon. Right or Left|22000 BIT
*Royal Spear "   | Divine lance for Royal Knights. Right or Left |20000 BIT
Atlas Buster "   | Killed the legendary giant. Both Hands |20000 BIT
-----
Gaea Halberd "   | Can defend and still attack. Both Hands |20000 BIT
Garuru Cannon "  | Part of a DNA digivolved Digimon. Both Hands |20000 BIT
Mega Guard  "**  | Powerful "Guard" that is a weapon.Right or Left|22000 BIT
*Trihorn    "^   | Three horns from head to the nose. |22000 BIT
*Beret      ^   | Hat that makes you smarter. | 3200 BIT
*Royal Crown ^   | A historic royal crown. | 6800 BIT
Matrix Helmet ^  | Analyze enemy attacks and evade. | 7500 BIT
Mirage Robe  °   | Bewitch enemies and evade attacks. |12000 BIT
-----
*Misty Armor °   | Makes the wearer harder to detect. |18000 BIT
*High Security * | Shield that protects life. | 7500 BIT
-----

```

- \*Venom Fang - can be found in Magasta B1F
- \*Grey Sword - can be found in Magasta B1F
- \*Royal Spear - can be found in Magasta B1F
- \*Trihorn - can be found in Magasta B1F
- \*Beret - can be found in Magasta B2F
- \*Royal Crown - can be found in Magasta B2F
- \*Misty Armor - can be found in Magasta B2F
- \*High Security - can be found in Magasta B2F and inside the Amaterasu Sewers

```

=====
8.2 Auctions [ch082]
=====

```

In order to go to auctions you'll need an El Dorado ID. Your Digimon's combined charisma has to be 210 or higher. Go to El Dorado in Asuka City and talk to Ponchomon. He'll give you the El Dorado ID if your charisma is 210 or higher.

Auctions are held in the Cargo Tower. Go to El Dorado, down the ladder and into the Water Tunnel. Go through the tunnel to enter the Cargo Tower.

If you miss any auctions you'll be able to buy them in the AM Secret Armory, but you'll have to pay a high price.

```

-----
Item: Divine Barrier
Description: Barrier with divine light.
Time: after defeating Seiryu Leader and before going to the East Station
Price: 800 BIT

```



Item: Hazard Shield  
Description: Legendary shield of the wild.  
Time: while looking for Sepikmon's mask  
Price: 800 BIT

Item: Sniper Shield  
Description: Legendary sniping barricade.  
Time: when searching for a way to enter the AS Admin Center  
Price: 1600 BIT

Item: Dramon Shield  
Description: Legendary Dramon power shield.  
Time: after the events in the AS Admin Center  
Price: 1600 BIT

Item: Yin Yang Wand  
Description: Diviner's ward from ancient times.  
Time: after escaping from Byakko City  
Price: 2700 BIT

Item: Hazard Fang  
Description: Legendary fang of the wild.  
Time: when you are fighting the A.o.A in Asuka City  
Price: 2700 BIT

Item: Sniper Cannon  
Description: Legendary weapon of sniping.  
Time: after defeating Game Master  
Price: 4000 BIT

Item: Ronin Blade  
Description: Legendary samurai sword.  
Time: After talking to Patamon at Suzaku City about the earthquake and before  
entering Amaterasu Server  
Price: 4000 BIT

Item: Sniper Goggle  
Description: Legendary sniping goggles.  
Time: after defeating Qing Long Chief  
Price: 6000 BIT

Divine Crown  
Description: Crown with a divine light.  
Time: after getting the Digi-Egg of Knowledge  
Price: 6000 BIT

Item: Brave Helmet  
Description: Engraved with crest of courage.  
Time: once the Genbu Leader is defeated  
Price: 8700 BIT

Item: Ronin Helmet  
Description: Legendary ronin helmet.  
Time: after talking to Lisa about the Resistance at AM Mirage Tower  
Price: 8700 BIT

Item: Yin Yang Suit  
Description: Diviner's suit from ancient times.  
Time: once Xuan Wu Chief is defeated  
Price: 11500 BIT

Item: Ronin Armor  
Description: Legendary ronin armor.  
Time: after getting into Amaterasu City  
Price: 17500 BIT

Item: Wild Suit  
Description: Legendary combat suit.  
Time: after you have defeated Chief Officer  
Price: 24000 BIT

Item: Brave Armor  
Description: Engraved with crest of courage.  
Time: after going into the AS A.o.A Headquarters near the end of the game  
Price: 32000 BIT

-----  
=====  
8.3 Exclusive Equipment [ch083]  
=====

This section is copyright by Med Jai. Thank you very much Med Jai for letting me use this.

-----  
+++++  
AGUMON  
+++++

Brave Helmet  
Engraved with crest of courage.  
How to get: You can get this from auction for 8,700. The auction takes place after you've defeated the Genu leader. It can also be bought from the AM Heavy Armory for 22,000.

Brave Armor  
Engraved with crest of courage.  
How to get: You can get this item from auction for 32,000. The auction takes place after you've left the Asuka A.o.A Headquarters. This can also be bought from AM Heavy Armory for 50,000.

Brave Sword

Engraved with crest of courage.

How to get: You can get this from the Dark Knight at Asuka Dark Dungeon.

Also this can be bought from AM Heavy Armory for 60,000.

Brave Shield

Engraved with crest of courage.

How to get: This can be bought from AM Heavy Armory for 22,000.

+++++

GUILMON

+++++

Hazard Helmet

Legendary helmet of the wild.

How to get: Beat Black Imperialdramon at AM Tyranno Valley. You can also buy this from AM Heavy Armory for 22,000.

Hazard Armor

Legendary armor of the wild.

How to get: Beat Black WarGrowlmon at AM Dum Dum Factory. Can also buy this from AM Heavy Armory for 50,000. Hazard Armor can also be found in a chest at the AM Dark Dungeon.

Hazard Fang

Legendary fang of the wild.

How to get: You can get this from Auction for 2,700. The auction takes place while you are freeing Asuka city. Also available at AM Heavy Armory for 60,000.

Hazard Shield

Legendary shield of the wild.

How to get: Available at AM Heavy Armory for 22,000. Can be bought from auction for 800. The auction takes place during the search for Sepikmon's mask.

+++++

KOTEMON

+++++

Ronin Helmet

Legendary ronin helmet.

How to get: Available at AM Heavy Armory for 22,000. You can also get this from auction for 8,700. The auction takes place after you've talked to Lisa about the Resistance group.

Ronin Armor

Legendary ronin armor.

How to get: Available at AM Heavy Armory for 50,000. Also available at auction for 17,500. The auction takes place while you've entered Amaterasu city.

Ronin Blade

Legendary samurai sword.

How to get: Available at AM Heavy Armory for 60,000. Also available at auction for 4,000. The auction takes place after you've talked to Patamon at Suzaku city and after the earthquake happens.

Ronin Shield

Legendary ronin's shield.

How to get: Available at AM Heavy Armory for 22,000. Go to AM Freeze Mountain and found the top hole that is there. Go down it and find the chest that will have this item in it.

++++  
KUMAMON  
++++

Wild Helmet

Legendary combat helmet.

How to get: Available at AM Heavy Armory for 22,000. You can also get this by defeating Black MegaGargomon at the AM Protocol Ruins.

Wild Suit

Legendary combat suit.

How to get: Available at AM Heavy Armory for 38,000. You can also get this from auction. The auction takes place after you've beaten the Chief Officer.

Wild Glove

How to get: Available at AM Heavy Armory for 60,000. Go to AM Mountain Inn and look for a hole that is behind the building. Go down it and find the chest that contains this item.

Wild Shield

Legendary combat epaulet.

How to get: Available at AM Heavy Armory for 22,000.

++++  
MONMON  
++++

Sniper Goggle

Legendary sniping goggles.

How to get: From auction for 6,000. The auction takes place after you've defeated the chief of Qing Long city. You can buy it at AM Heavy Armory for 15,000.

Sniper Suit

Legendary sniping suit.

How to get: Defeat Black Seraphimon at the AM Catacombs. Can be bought from the AM Heavy Armory for 38,000.

#### Sniper Cannon

How to get: From auction for 4,000. Auction takes place after Asuka City is free. Can be bought from the AM Heavy Armory for 60,000.

#### Sniper Shield

Legendary sniping barricade.

How to get: From auction for 1,600. Auction takes place during the search for a way in to the Admin Center. Can be bought from the AM Heavy Armory for 22,000.

++++  
PATAMON  
++++

#### Divine Crown

Crown with a divine light.

How to get: Available at AM Heavy Armory for 18,000. Also available at auction for 6,000. The auction takes place after you have the Digi-Egg of Knowledge.

#### Divine Robe

Robe with a divine light.

How to get: Available at AM Heavy Armory for 38,000. Go to Panjyamon's Gym and go down the hole that is nearby. You'll find a chest there that contains this item.

#### Divine Rod

Rod with a divine light.

How to get: Available at AM Heavy Armory for 60,000. You can also get this by going to the Fire Dungeon (Asuka Server) and defeating the Fire Knight.

#### Divine Barrier

Barrier with divine light.

How to get: Available at AM Heavy Armory for 22,000. You can also get this from auction for 800. The auction takes place after you have defeated the Seiryu leader.

++++  
RENAMON  
++++

#### Yin Yang Hat

Diviner's hat from ancient times.

How to get: Available at AM Heavy Armory for 15,000. You can also get this by going to Asuka Ice Dungeon and defeating the Ice Witch that is there.

#### Yin Yang Suit

Diviner's suit from ancient times.

How to get: Available at AM Heavy Armory for 38,000. Also available from auction for 11,500. The auction takes place after you have defeated the Xuan Wu Chief.

#### Yin Yang Wand

Diviner's wand from ancient times.

How to get: Available at AM Heavy Armory for 60,000. Also available from auction for 2,700. The auction takes place after you have gotten away from Byakko City.

#### Yin Yang Ward

Diviner's ward from ancient times.

How to get: Available at AM Heavy Armory for 22,000. If you go to AM Jungle Grave there is a hole by the arch there. Go down it and find a chest that contains this item.

++++  
VEEMON  
++++

#### Dramon Horn

Legendary horn with Dramon power.

How to get: You can buy this from the AM Heavy Armory for 60,000.

#### Dramon Armor

Legendary armor with Dramon power.

How to get: This can be bought at the AM Heavy Armory for 50,000.

#### Dramon Guard

Legendary Dramon power charge.

How to get: You can buy this at AM Heavy Armory for 60,000.

Dramon Guard can also be gotten from the Mech Soldier at Magasta Base.

#### Dramon Shield

Legendary Dramon power shield.

How to get: You can buy this at AM Heavy Armory for 22,000.

Dramon Shield can also be bought from auction for 1,600. The auction takes after you've found a way into the Admin. Center and have left.

++++

This section is copyright by Med Jai. Thanks you very much Med Jai for letting me use this.

-----

Once you are done with the Digimon item forger that Digimon will disappear except for Metal Etemon. The rookie Digimon must be level 45 or higher and be with you.

Also in order to get the level 4 weapons they need to be done in order. So to get Eternally you need to have Invincible and so on.

+++++

INVINCIBLE

+++++

This weapon is only for Agumon, Guilmon, or Veemon.

To start off you need to get Old Claw if you do not have it already. You get that by defeating MasterTyrannomon. Next you'll need to go to AM Mirage Tower and buy Saber Fang for 15,000 Bits. If this is for Veemon then go to AM Protocol Forest to find Shadramon. Shadramon is behind the statue that is near the steps to the Protocol Ruins.

If it's for Agumon then go to the AM Dum Dum Factory and you'll find Shadramon in the Sewers. For Guilmon Shadramon is at AM Shell Beach. He will make the Level 2 weapon called Vanquish.

After that buy Venom Fang from Bai Hu City or Xuan Wu City for 22,000 Bits. Now its time to find Depthmon. He's small and can be easily over looked. One place to look is the AS Lake of Ice dock (Veemon). If the rookie is Agumon then go to AM Shell Beach and use the dock there and look around. Depthmon may be there.

For Depthmon if the rookie is Guilmon then try looking at Asuka Shell Beach and using the dock there. After you've found him he'll forge the Level 3 weapon Destruction. Now you need to buy Belial Fang from AM City for 30,000 Bits. Now go to the Kulon Mines and talk to Metal Etemon. It doesn't matter if its AM server or Asuka server.

He'll forge the Belial Fang and Destruction into the Level 4 weapon called Invincible.

+++++

ETERNALLY

+++++

This weapon is only for Patamon or Renamon.

To start defeat Pharoahmon at the Asuka Protocol Ruins to get the Old Wand if you do not have it already. Next go to AM Mirage Tower and buy Khakkhara for 15,000 Bits. Now if you are getting Eternally for Patamon then head to AM Protocol Ruins and go to where Baronmon was in the Asuka version. You'll find Ponchomon in the AM Protocol Ruins.

Now if Eternally is for Renamon then Ponchomon is at AM Mirage Tower. He will forge the Old Wand and Khakkhara together to make the level 2 weapon Twinkle. Ponchomon is right outside AM Mirage Tower. Go to the right when you get to AM Mirage Tower instead of going up the steps. Now its time to make the level 3 weapon Immaculate.

Buy the Crystal Rod at Bai Hu armory or Xuan Wu armory for 22,000 Bits. Next up is to find Kongoumon. For Renamon you will find Kongoumon at the AM Legendary Gym. For Patamon he is at AM Kulon Mine. To reach Kongoumon at the mine you need to go down the hole at AM Jungle Grave. Its the hole after the house that you want to take.

Kongoumon will then forge the Crystal Rod and Twinkle together to make the level 3 weapon Immaculate. Now its time for the level 4 weapon Eternally. Buy the Millennium from AM City for 30,000 Bits.

Now go to the Kulon Mines (AM or Asuka server) and Metal Etemon will forge the Millennium and Immaculate together to make Eternally.

++++  
SUPER NOVA  
++++

This weapon is only for Kumamon.

Make sure you have the Rusty Gloves from Datamon (Asuka Control Room). Then from there buy the Kaiser Fist (15,000 Bits) at AM Mirage Tower. Now that you have those two head off to the AM Catacombs and find Nohemon.

Nohemon will take the Rusty Gloves and the Kaiser Fist and forge the level 2 weapon called Zodiac.

Now buy the Tempest Arm (22,000 Bits) at either Bai Hu city or Xuan Wu City. Take the Zodiac and the Tempest Arm to the Asuka Central Park area. Use the dock that is there and you may find Seehomon. When you do find Seehomon he will take the Zodiac and the Tempest Arm and forge the level 3 weapon called Prominence.

Buy the Raijin Fist (30,000 Bits) at Amaterasu City. Take Prominence and Raijin Fist to Metal Etemon (Kulon Mine). Doesn't matter which server you go to. He will then take the Prominence and the Raijin Fist and forge them into the level 4 weapon called Super Nova.

++++  
PUNISHMENT  
++++

This weapon can only be used for Monmon.

Check to see if you have the Rusty Rifle item. If not then you need to defeat HiAndromon in Dum Dum Factory in Asuka Server. HiAndromon can be found in the operation room in Dum Dum Factory. Once defeated he will give you the Rusty Rifle item.



Buy the Cluster Cannon from AM Mirage Tower for 15,000 bits and then go to Zhu Que UG Lake. Shurimon is there. Talk to him and he will take the Rusty Rifle and the Cluster Cannon and combine them to make the Level 2 weapon called Justice.

Once you have Justice you can go on to get the Level 3 weapon Judgment. First you'll need to buy the weapon Laser Cannon. You can buy it at Bai Hu city or Xuan Wu city for 22,000 Bits. Then go to AM Mobius Desert.

To find Sagitarimon you have to go west and then go west once more. In this area Sagitarimon will be there. He will then combine the Level 2 Justice and the Laser Cannon to make the Level 3 weapon Judgment.

Now its time to get the Level 4 weapon Punishment. Buy the weapon Suijin Cannon from Amaterasu City for 30,000 Bits. Then go to the Kulon Mines, it doesn't matter if its Amaterasu or Asuka server. Take the Level 3 Judgment weapon and the Suijin Cannon and talk to MetalEtemon.

He will then combine them to give you the Level 4 Punishment weapon.

++++  
MURAMASA  
++++

This weapon is only for Kotemon.

Make sure you have the Rusty Rifle item if not then defeat Zanbamon at the AS Catacombs to get it. Next buy the Onimaru from AM Mirage Tower for 15,000 Bits. Now its time to find Kabukimon. You can find him in the AM Ether Jungle.

Kabukimon will then take the Rusty Rifle and the Onimaru and forge the level 2 weapon called Kotetsu. Now buy the Tenjinmaru (22,000 Bits) at Bai Hu city or Xuan Wu city. Now go to the AM version of Lucky Mouse's hideout. You will find Yashamon there.

Yashamon will then take the Kotetsu and the Tenjinmaru and forge the level 3 weapon called Masamune. Buy the Fuujin Blade (30,000 bits) from Amaterasu City. Go to the Kulon Mines (doesn't matter which sever) and MetalEtemon will then take the Masamune and the Fuujin Blade. He will then forge them into the level 4 weapon called Muramasa.

++++

~~~~~  
/ 9. Treasures [ch09] /
~~~~~

Asuka Server  
=====

| Location     | Treasure box content |
|--------------|----------------------|
| Asuka Sewers | 300 BIT              |
| Asuka Sewers | Crimson Blade        |

|                  |  |               |
|------------------|--|---------------|
| Admin Center B1F |  | Power Charge  |
| Admin Center B1F |  | Recovery Disk |
| Admin Center B1F |  | 100 BIT       |
| Admin Center 1F  |  | Metal Horn    |
| Admin Center 2F  |  | Power Charge  |
| Asuka City       |  | Power Charge  |
| Asuka City       |  | 1000 BIT      |
| Asuka Bridge     |  | Iron Gloves   |
| Central Park     |  | Power Charge  |

-----

|                        |  |             |
|------------------------|--|-------------|
| West Wire Forest       |  | Buckler     |
| Divermon's Lake        |  | Bandanna    |
| Kicking Forest (cliff) |  | Down Jacket |

-----

|                |  |              |
|----------------|--|--------------|
| Bulk Bridge    |  | Tin Mail     |
| Suzaku UG Lake |  | Crossbow     |
| Jungle Shrine  |  | Power Charge |

-----

|              |  |               |
|--------------|--|---------------|
| N Badland W  |  | 100 BIT       |
| N Badland W  |  | Energy Disk   |
| N Badland W  |  | Power Charge  |
| N Badland E  |  | 600 BIT       |
| Pelche Oasis |  | Charisma Chip |
| Duct Room 01 |  |               |
| Duct Room 02 |  |               |
| Duct Room 03 |  |               |
| Duct Room 04 |  |               |

-----

|                 |  |                |
|-----------------|--|----------------|
| Boot Mountain   |  | Power Charge   |
| Boot Mountain   |  | Needle Gloves  |
| Snow Mountain   |  | 3000 BIT       |
| Snow Mountain   |  | Shamshir       |
| Freeze Mountain |  | Knight Shield  |
| Freeze Mountain |  | Power Charge   |
| Genbu City      |  | Recovery Diskž |
| Dark Dungeon    |  | 5000 BIT       |

Optical Network

=====

|          |  |                      |
|----------|--|----------------------|
| Location |  | Treasure box content |
|----------|--|----------------------|

-----

|              |  |               |
|--------------|--|---------------|
| Bug Maze     |  | 1600 BIT      |
| Bug Maze     |  | Rubber Suit   |
| Bug Maze     |  | Power Charge  |
| Bug Maze Pit |  | Digitama Mail |

Amaterasu Server

=====

|          |  |                      |
|----------|--|----------------------|
| Location |  | Treasure box content |
|----------|--|----------------------|

-----

|                  |  |               |
|------------------|--|---------------|
| Amaterasu Sewers |  | High Security |
| Amaterasu Sewers |  | 5000 BIT      |

|                  |              |
|------------------|--------------|
| Admin Center B1F | Ultra Charge |
| Admin Center B1F | 8500 BIT     |
| Admin Center 1F  | Ultra Charge |
| Amaterasu Bridge | 100 BIT      |
| Central Park     | Super Charge |

-----

|                      |               |
|----------------------|---------------|
| Divermon's Lake      | Knight Shield |
| Wind Prairie (cliff) | 1600 BIT      |

-----

|                 |              |
|-----------------|--------------|
| Zhu Que UG Lake | Evil Fang    |
| Jungle Shrine   | Power Charge |

-----

|              |               |
|--------------|---------------|
| Pelche Oasis | Charisma Chip |
| N Badland W  | Life Disk     |
| N Badland W  | Super Charge  |
| Duct Room 01 | Armor Chip    |
| Duct Room 02 | Mind Chip     |
| Duct Room 03 | Boost Chip    |
| Duct Room 04 | Charisma Chip |

-----

|                 |              |
|-----------------|--------------|
| Boot Mountain   | Super Charge |
| Freeze Mountain | 3000 BIT     |
| Xuan Wu City    | Kulon Shield |
| Dark Dungeon    | Hazard Armor |

-----

Undersea Base Magasta

=====

|          |                      |
|----------|----------------------|
| Location | Treasure box content |
|----------|----------------------|

-----

|             |               |
|-------------|---------------|
| Magasta B1F | Power Charge  |
| Magasta B1F | Super Charge  |
| Magasta B1F | Venom Fang    |
| Magasta B1F | Trihorn       |
| Magasta B1F | High Security |
| Magasta B1F | 300 BIT       |
| Magasta B1F | Royal Spear   |
| Magasta B1F | Grey Sword    |
| Magasta B2F | Royal Crown   |
| Magasta B2F | Misty Armor   |
| Magasta B2F | Beret         |
| Magasta B2F | Super Charge  |

-----

Seabed

=====

|               |                      |
|---------------|----------------------|
| Dock Location | Treasure box content |
|---------------|----------------------|

-----

|                |               |
|----------------|---------------|
| AS Lake of Ice | Charisma Chip |
| AM Lake of Ice | TP Chip 3     |

-----

Circuit Board

[to be completed]

~~~~~  
/ 10. Frequently Asked Questions [ch10] /
~~~~~

.....  
1) Q: It seems I can't get my Blast Gauge full. What's the matter?

A: There could be two reasons:  
First is, when you turn off your console the blast gauge gets emptied.  
It doesn't matter that you've saved before turning off the console.  
Second reason could be that you're using Counter Crest. If you use  
Counter Crest your Digimon's blast gauge will not increase when it takes  
physical damage. It'll only increase when magic damage is taken.

.....  
2) Q: How do I get through Mobius Desert?

A: You need to go south twice, west three times. It doesn't matter in what  
order you do that, as long as you go west the last time.

.....  
3) Q: I've got Veemon to LV 20. Why did I not get Paildramon?

A: To get Paildramon, you need Veemon at LV 20 and Paildramon at LV 5.  
Please check the Digivolution FAQs, they have covered all the  
Digivolutions for every Digimon.

.....  
4) Q: I've got Veemon to LV 40. Why did I not get Imperialdramon?

A: To get Imperialdramon, you need Veemon at LV 40 and Paildramon at LV 50.  
Again, please check the Digivolution FAQs. They will help for sure.

.....  
5) Q: I got my Digimon overleveled. Can I still get the Digivolution.

A: Yes, you can. The requirements in the FAQs are just the minimal  
requirements. As long as you meet the minimal requirements you'll get  
the Digivolution, no matter how much higher your level or stat is, you'll  
never lose the ability to get a certain Digivolution.

.....  
6) Q: The FAQ says that I need X amount of X stat to get X Digivolution.  
I've got the minimal requirements, but I still don't have the

Digivolution. What's wrong?

(X represents any amount, stat or Digimon)

A: When it says that you need a certain amount of a stat to get a Digivolution, then the rookie original stat is meant. To see the amount of your rookie's original stat go to the status screen and unequip all your equipment.

7) Q: I've got my Digimon to LV 90, but it doesn't level up anymore. Why?

A: Once you get your Digimon to a high enough level it gets pretty hard to level up more. Just keep trying and your Digimon will level up when enough experience is gained.

8) Q: I can't beat Zambamon in Jungle Grave. Please help me.

A: It's impossible to beat Zambamon in the Jungle Grave. No matter how hard you try, your Digimon will always run away. After it runs away you need to go to the Swamp Inn and talk to Gatomon. A quest starts and once you finish it Zambamon will go away. Check a walkthrough if you have problems with the quest.

9) Q: I can't beat Knightmon at Amaterasu Bridge. Why did they make him that strong?

A: It isn't possible to beat Knightmon. It doesn't matter what you try you'll always lose, so don't even try to fight him if you haven't already. Later in the game, you'll get past Knightmon without a battle.

10) Q: Is it true that I lose some of my cards when I lose in a card battle to the tamers in the Circuit Board, to Divermon or to Etemon?

A: Nope, that's not true.

11) Q: I've heard that you can get Agunimon, BladeGarurumon and AncientGreymon as a normal Digivolution? Is it true?

A: Sorry to disappoint you, but it is not true. You can get those Digimon only through DNA Digivolution.

12) Q: I can't get the Digi-Egg of Sincerity. I go to Bios Swamp, examine that building and nothing happens. What is wrong?

A: This happened to me the first time I was playing. You need to go behind the building and examine. While examining it you need to be positioned in a right angle and you need to be at the center part of the wall. I suggest you keep running back and forth behind the building and

pressing the X button.

.....  
13) Q: I've got the North American version of the game. I've saved before the last boss. Can I turn the Oinkmon into humans again?

A: Unfortunately, no! You should've saved on a separate file after beating Chief Officer and before entering AS Master Room.

.....  
14) Q: Counter and Multi Crests aren't working. Do you have an idea why?

A: Your Digimon has a weapon with a side-effect equipped. Any weapon that can drain HP, poison, confuse, paralyze the enemy etc. prevent Counter Crest from working. It's not true that Counter and Multi Crest stop each others effect.

In the PAL version of the game, Counter Crest works somewhat differently. Your Digimon doesn't counter every attack. It's random if the attack will be countered or not.

NOTE: Counter Crest can counter only physical attacks, it cannot counter magic attacks.

.....  
15) Q: How do I get the Kulon Digizoite Metal, the metal that Monmon requests from me?

A: You can't get it.

.....  
16) Q: What do Spirit and Wisdom do?

A: This is probably the most frequently asked question on the Digimon World 3 board. Here's the effect of every stat:

Strength - This stat determines the damage your Digimon will do to an enemy with his physical attack. Physical attacks are attack performed with the command "Fight". Some magic attacks are also physical. They are marked with a red triangle icon.

Defense - This stat determines how much damage your Digimon will receive from an enemy's physical attack.

Spirit - This stat determines the damage your Digimon will do to an enemy with his magic attack. Magic attacks are techniques marked with a blue triangle icon.

Wisdom - This stat determines how much damage your Digimon will receive from an enemy's magic attack. The higher this stat is, the higher are the chances that your Digimon will evade an enemy's magic attack. With this stat higher, chances that your magic attack will be successful are higher, as well. Wisdom also determines how much HP will be healed with a healing technique.

Speed - This stat determines whether your Digimon's physical attack will be successful or not. It also determines the chances of evading an enemy's physical attack. With a high speed you'll be able to perform two actions in a row.

Charisma - This stat tells you how popular your Digimon is. It determines if

other Tamers will Digimon battle, or card battle you, or if they won't do anything at all.

Tolerances - Tolerances are the defense against elemental based attack. The higher the tolerance for an element (ex: fire), the lower the damage from an attack that is based on that element (fire).

.....

17) Q: Is there anything miss-able in the game?

A: As long as you don't save the game after entering the AS A.o.A Headquarters after beating Chief Officer you can't miss anything. If you enter the Headquarters after beating the Chief Officer something will happen (I don't want to spoil it) and you miss a lot of things. You should \*always\* keep a save file from before entering the HQ.

Other than that, you can miss one item. That item is Crimson Cable and can be gotten from any wild Digimon in the Undersea Base Magasta.

.....

~~~~~  
/ 11. Bestiary [ch11] /
~~~~~

Here is a complete list of all Digimon, their approximate HP, their techniques, Items and what not.

Digimon are sorted alphabetically, first rookies, then Champions, Armor Digimon, Ultimates and lastly Megas.

By "physical attack" I mean the element that the attack has. The element gives the attack additional power. If an attack has an element you can reduce the damage from that attack by increasing the corresponding tolerance.

Abbreviations: AS - Asuka Server  
AM - Amaterasu Server

=====  
11.1 Rookie [ch111]  
=====

-----  
001: Betamon  
-----

Found in: AS- Plug Cape, Shell Beach, West & East Wire Forests, Divermon's Lake  
HP: ~145  
Techniques: N/A  
Physical attack: thunder based  
EXP: 10  
BIT: 25  
Item: Power Charge

-----  
002: Crabmon  
-----

Found in: AS Divermon's Lake  
HP: ~165

Techniques: N/A  
Physical attack: water based  
EXP: 17  
BIT: 30  
Item: N/A

---

003: DemiDevimon

---

Found in: AS Jungle Grave (dark part)  
HP: ~315  
Techniques: Energy Leach (drains HP)  
Physical attack: no element  
EXP: 39  
BIT: 80  
Item: Dark Power 1

---

004: Gizamon

---

Found in: AS - Shell Beach, Kicking Forest  
HP: ~185  
Techniques: N/A  
Physical attack: water based  
EXP: 19  
BIT: 40  
Item: N/A

---

005: Goburimon

---

Found in: AS - Protocol Forest (in the area with tress), Protocol Ruins  
HP: ~190  
Techniques: N/A  
Physical attack: no element  
EXP: 22  
BIT: 45  
Item: N/A

---

006: Goburimon (red color)

---

Found in: AS - N Badland W, Bullet Valley  
HP: ~660  
Techniques: N/A  
Physical attack: no element  
EXP: 112  
BIT: 220  
Item: Naginata

---

007: Hagurumon

---

Found in: AS - Dum Dum Factory, Operation Room  
HP: ~670  
Techniques: Speed Up (increases own Speed)  
Physical attack: no element  
EXP: 117  
BIT: 230  
Item: Metal Power 1



-----  
008: Kunemon  
-----

Found in: AS - Central Park, Wire Forest Entrance  
HP: ~115  
Techniques: N/A  
Physical attack: no element  
EXP: 6  
BIT: 10  
Item: N/A  
-----

-----  
009: Tapirmon  
-----

Found in: AS - Central Park, Wire Forest Entrance  
HP: ~120  
Techniques: N/A  
Physical attack: no element  
EXP: 5  
BIT: 20  
Item: N/A  
Notes: can run away  
-----

=====  
11.2 Champion            [ch112]  
=====

-----  
010: Airdramon  
-----

Found in: AS Tyranno Valley  
HP: ~260  
Techniques: Air Blast (wind damage)  
Physical attack: no element  
EXP: 29  
BIT: 70  
Item: Fire Chip  
-----

-----  
011: Airdramon (gold color)  
-----

Found in: AS - Noise Desert, S Noise Desert, Pelche Oasis  
HP: ~620  
Techniques: Mega Tornado (wind damage)  
Physical attack: no element  
EXP: 104  
BIT: 215  
Item: Magician's Rod  
-----

-----  
012: Apemon  
-----

Found in: AS - Phoenix Bay, Ether Jungle  
HP: ~360  
Techniques: N/A  
Physical attack: no element  
EXP: 50  
-----

BIT: 190  
Item: Wind Power 1

---

013: Bakemon

---

Found in: AS Jungle Grave (dark part)  
HP: ~340  
Techniques: N/A  
Physical attack: darkness based  
EXP: 46  
BIT: 90  
Item: N/A

---

014: Clockmon

---

Found in: AS - Dum Dum Factory, Operation Room  
HP: ~700  
Techniques: Slow Down (slows your Digimon down), Magic Missile (machine damage)  
Physical attack: no element  
EXP: 123  
BIT: 250  
Item: Multi Crest

---

015: Coelamon

---

Found in: AS - Plug Cape, Bulk Swamp, Bulk Bridge, Tranquil Swamp, Bios Swamp,  
Jungle Grave  
fish: AS Central Sector, AS West Wire Forest  
HP: 307-311  
Techniques: N/A  
Physical attack: water based  
EXP: 40  
BIT: 80  
Item: Water Chip

---

016: Cyclonemon

---

Found in: Asuka Sewers  
HP: ~760  
Techniques: Twin Missile (machine damage)  
Physical attack: no element  
EXP: 134  
BIT: 270  
Item: Wisdom Chip

---

017: Deltamon

---

Found in: AS Kicking Forest (cliff), AM Tyranno Valley  
HP: ~970  
Techniques: N/A  
Physical attack: no element  
EXP: 179  
BIT: 360  
Item: Wind Power 2

-----  
018: Dokugumon  
-----

Found in: AS Protocol Forest  
HP: ~195  
Techniques: N/A  
Physical attack: effect: poison; no element  
EXP: 21  
BIT: 40  
Item: Spider Web  
-----

019: Dokugumon (brown color)  
-----

Found in: AS - Noise Desert, Pelche Oasis  
HP: 622-624  
Techniques: N/A  
Physical attack: effect: poison; no element  
EXP: 105  
BIT: 210  
Item: Spider Web  
-----

020: Dolphmon  
-----

Found in: AS Seabed (all Seabeds, except for North Sector)  
fish: AS West Sector  
HP: ~595  
Techniques: Divine Rain (water damage)  
Physical attack: no element  
EXP: 98  
BIT: 200  
Item: N/A  
-----

021: Drimogemon  
-----

Found in: Circuit Board  
HP: ~1100  
Techniques: N/A  
Physical attack: machine based  
EXP: 205  
BIT: 450  
Item: Drill Horn  
-----

022: Drimogemon (gray)  
-----

Found in: Circuit Board  
HP: ~1180  
Techniques: N/A  
Physical attack: machine based  
EXP: 220  
BIT: 500  
Item: N/A  
-----

023: Ebidramon  
-----

Found in: AM - Divermon's Lake, Kicking Forest  
-----

fish: AM East Sector (except for Divermon's Lake),  
AM South Sector (except for Ether Jungle & South Cape)

HP: ~950  
Techniques: N/A  
Physical attack: water based  
EXP: 170  
BIT: 340  
Item: Water Power 2

-----  
024: Ebidramon (pink color)  
-----

Found in: fish: AM - Central Sector, Ether Jungle, South Cape, West Sector  
HP: ~1250  
Techniques: N/A  
Physical attack: water based  
EXP: 240  
BIT: 480  
Item: TP Chip 2  
Notes: can run away

-----  
025: Flarerizamon  
-----

Found in: AS Boot Mountain  
HP: ~1100  
Techniques: Fire Ball  
Physical attack: fire based  
EXP: 204  
BIT: 400  
Item: Fire Power 2  
Notes: can run away

-----  
026: Flymon  
-----

Found in: AS - Wire Forst Entrance, West Wire Forest (after Suzaku Leader)  
HP: ~420  
Techniques: N/A  
Physical attack: no element  
EXP: 66  
BIT: 130  
Item: N/A

-----  
027: Flymon (red color)  
-----

Found in: AM - East Wire Forest, Divermon's Lake, Wind Prairie  
HP: ~900  
Techniques: N/A  
Physical attack: no element  
EXP: 165  
BIT: 330  
Item: Glasses

-----  
028: Frigimon  
-----

Found in: AS - Snow Mountain, Freeze Mountain  
HP: ~1100

Techniques: N/A  
Physical attack: ice based  
EXP: 206  
BIT: 420  
Item: Ice Chip

---

029: Fugamon

---

Found in: AS - Kulon Mine, Kulon Pit  
HP: ~1120  
Techniques: N/A  
Physical attack: no element  
EXP: 210  
BIT: 430  
Item: N/A

---

030: Gekomon

---

Found in: AS - Bulk Swamp, Bulk Bridge, Tranquil Swamp, Jungle Grave  
HP: ~310  
Techniques: Confuse Gas (confuses your Digimon)  
Physical attack: no element  
EXP: 41  
BIT: 85  
Item: Ice Power 1

---

031: Gesomon

---

Found in: AS Seabed (Central Sector)  
HP: ~786  
Techniques: N/A  
Physical attack: water based  
EXP: 136  
BIT: 240  
Item: Runner Sandals

---

032: Guardromon

---

Found in: AM Dum Dum Factory  
HP: ~1230  
Techniques: N/A  
Physical attack: no element  
EXP: 231  
BIT: 460  
Item: N/A

---

033: Icemon

---

Found in: AS Lake of Ice  
HP: ~1160  
Techniques: N/A  
Physical attack: ice based  
EXP: 215  
BIT: 420  
Item: Ice Power 2

-----  
034: Kiwimon  
-----

Found in: AS Wind Prairie  
HP: ~160  
Techniques: N/A  
Physical attack: no element  
EXP: 15  
BIT: 35  
Item: N/A  
-----

035: Kokatorimon  
-----

Found in: East Wire Forest (after Suzaku Leader)  
HP: ~440  
Techniques: N/A  
Physical attack: no element  
EXP: 96  
BIT: 160  
Item: N/A  
-----

036: Kokatorimon (brown color)  
-----

Found in: AS - S Noise Desert, Mobius Desert, Mirage Tower  
kicking trees: West Sector (random)  
HP: ~700  
Techniques: N/A  
Physical attack: no element  
EXP: 158  
BIT: 300  
Item: Over Clocked  
-----

037: Kurisarimon  
-----

Found in: Optical Network - Bug Maze, Bug Maze Pit  
HP: ~950  
Techniques: Confuse Nebula (confuses your Digimon)  
Physical attack: no element  
EXP: 222  
BIT: 770  
Item: N/A  
Notes: can run away  
-----

038: Kurisarimon (red color)  
-----

Found in: Circuit Board  
HP: ~1100  
Techniques: Confuse Nebula (confuses your Digimon)  
Physical attack: no element  
EXP: 250  
BIT: 800  
Item: N/A  
-----

039: Kuwagamon  
-----

-----  
Found in: AS - West Wire Forest, East Wire Forest  
HP: ~145  
Techniques: N/A  
Physical attack: no element  
EXP: 11  
BIT: 20  
Item: N/A  
-----

040: Kuwagamon (green color)  
-----

Found in: AS - Wire Forest Entrance, East Wire Forest (after Game Master)  
HP: ~850  
Techniques: N/A  
Physical attack: no element  
EXP: 150  
BIT: 290  
Item: Chain Saw  
-----

041: Meramon  
-----

Found in: AS - Boot Mountain  
HP: ~1100  
Techniques: Flame Lance (fire damage)  
Physical attack: fire based  
EXP: 205  
BIT: 410  
Item: N/A  
-----

042: Mojjamon  
-----

Found in: AS - Snow Mountain, Freeze Mountain  
HP: ~1100  
Techniques: Ice Blow (ice damage)  
Physical attack: ice based  
EXP: 205  
BIT: 420  
Item: N/A  
-----

043: Musyamon  
-----

Found in: AS - Jnugle Grave (before Zanbamon), Catacombs  
HP: 863-864  
Techniques: N/A  
Physical attack: darkness based  
EXP: 155  
BIT: 330  
Item: MP Chip  
-----

044: Musyamon (green color)  
-----

Found in: Optical Network - Bug Maze, Bug Maze Pit  
HP: ~880  
Techniques: Dark Matter  
Physical attack: no element  
-----

EXP: 160  
BIT: 330  
Item: MP Proxy

---

045: Numemon

---

Found in: AS Dum Dum Factory Sewers  
HP: ~730  
Techniques: N/A  
Physical attack: no element  
EXP: 124  
BIT: 300  
Item: Binder Crest

---

046: Numemon (blue color)

---

Found in: AS Jungle Shrine  
HP: 862-864  
Techniques: N/A  
Physical attack: effect: lower your Digimon's defense; no element  
EXP: 222  
BIT: 660  
Item: Dance Feather  
Notes: can run away

---

047: Numemon (brown color)

---

Found in: AM Jungle Shrine  
HP: ~1030  
Techniques: N/A  
Physical attack: effect: lower your Digimon's defense; no element  
EXP: 299  
BIT: 770  
Item: Training Book  
Notes: can run away

---

048: Numemon (light blue color)

---

Found in: AM - S Badland, N Badland E  
HP: ~1200  
Techniques: N/A  
Physical attack: no element  
EXP: 399  
BIT: 1110  
Item: Boost Chip  
Notes: can run away

---

049: Numemon (pink color)

---

Found in: AS Ice Dungeon  
HP: ~1150  
Techniques: N/A  
Physical attack: ice based  
EXP: 344  
BIT: 880



Item: N/A

Notes: can run away

---

050: Numemon (red color)

---

Found in: AS Fire Dungeon

HP: ~1150

Techniques: N/A

Physical attack: fire based

EXP: 366

BIT: 990

Item: Over Load

Notes: can run away

---

051: Octomon

---

Found in: AS Seabed (North Sector)

HP: ~1050

Techniques: N/A

Physical attack: water based

EXP: 200

BIT: 400

Item: N/A

---

052: OGREMON

---

Found in: AS - S Badland, N Badland E

HP: ~600

Techniques: N/A

Physical attack: no element

EXP: 102

BIT: 200

Item: Power Chip

---

053: Raremon

---

Found in: Asuka Sewers

HP: ~750

Techniques: Paralyze Shock (paralyzes your Digimon)

Physical attack: no element

EXP: 135

BIT: 270

Item: Armor Chip

---

054: Raremon (pink color)

---

Found in: Circuit Board

HP: ~1100

Techniques: Magical Cannon (machine damage)

Physical attack: no element

EXP: 201

BIT: 400

Item: Bolt Power 2

---

055: RedVegiemon

-----  
Found in: AS - Kicking Forest, Phoenix Bay, Ether Jungle

HP: ~340

Techniques: N/A

Physical attack: no element

EXP: 45

BIT: 90

Item: N/A

-----  
056: Roachmon

-----  
Found in: AM Dum Dum Factory Sewers

HP: ~1220

Techniques: N/A

Physical attack: darkness based

EXP: 234

BIT: 100

Item: N/A

-----  
057: Rockmon

-----  
Found in: Circuit Board

HP: ~1180

Techniques: Double Guard (increases own defense)

Physical attack: no element

EXP: 220

BIT: 400

Item: N/A

-----  
058: Seadramon

-----  
Found in: AS - Bios Swamp, Divermon's lake (after Suzaku Leader)

fish: AS - Kicking Forest, South Sector (except for South Cape)

HP: 405-408

Techniques: N/A

Physical attack: water based

EXP: 58

BIT: 120

Item: Water Power 1

-----  
059: Seadramon (white color)

-----  
Found in: AM- Bulk Swamp, Bulk Bridge, Tranquil Swamp, Bios Swamp

HP: ~950

Techniques: Hard Rain (water damage)

Physical attack: no element

EXP: 175

BIT: 350

Item: N/A

-----  
060: Shellmon

-----  
Found in: AS - South Cape, Plug Cape (after real Byakko Leader)

fish: AS South Cape

HP: ~550  
Techniques: N/A  
Physical attack: water based  
EXP: 91  
BIT: 180  
Item: Water Chip

---

061: Snimon

---

Found in: AM - Plug Cape, Wire Forest Entrance, West Wire Forest  
HP: ~1150  
Techniques: N/A  
Physical attack: no element  
EXP: 215  
BIT: 420  
Item: N/A

---

062: Sukamon

---

Found in: AS Dum Dum Factory Sewers  
HP: ~740  
Techniques: N/A  
Physical attack: darkness based  
EXP: 129  
BIT: 190  
Item: Wisdom Chip

---

063: Tankmon (blue color)

---

Found in: AM - Noise Desert, Pelche Oasis  
HP: ~1250  
Techniques: N/A  
Physical attack: no element  
EXP: 227  
BIT: 470  
Item: Runner Shoes

---

064: Thundermon

---

Found in: Dum Dum Factory  
HP: ~690  
Techniques: Thunder Gemini (thunder damage)  
Physical attack: thunder based  
EXP: 115  
BIT: 235  
Item: Pulse Guard

---

065: Tortomon

---

Found in: AS - Divermon's Lake (after Game Master), Jungle Grave (after Game Master), Bulk Bridge (after Game Master)  
HP: ~830  
Techniques: Divine Rain (water damage)  
Physical attack: no element  
EXP: 145

BIT: 290  
Item: N/A

---

066: Tortomon (purple color)

---

Found in: AM - South Cape, Phoenix Bay, Jungle Grave, Bulk Bridge  
HP: ~1000  
Techniques: Hard Rain (water damage)  
Physical attack: no element  
EXP: 180  
BIT: 360  
Item: N/A

---

067: Tuskmon

---

Found in: AS - Plug Cape (after Suzaku Leader), N Badland W, Bullet Valley  
HP: ~970  
Techniques: N/A  
Physical attack: no element  
EXP: 112  
BIT: 200  
Item: Counter Crest

---

068: Tyrannomon

---

Found in: AS Tyranno Valley  
HP: ~260  
Techniques: N/A  
Physical attack: fire based  
EXP: 31  
BIT: 60  
Item: Fire Power 1

---

069: Vegiemon

---

Found in: AS - Shell Beach, Plug Cape, Kicking Forest  
HP: ~190  
Techniques: N/A  
Physical attack: no element  
EXP: 20  
BIT: 40  
Item: N/A

---

070: Vilemon

---

Found in: AM Jungle Grave  
HP: ~1050  
Techniques: Dark Fear (dark damage)  
Physical attack: no element  
EXP: 180  
BIT: 360  
Item: Devil Chip

---

071: Vilemon (purple color)

-----  
Found in: AM dark Dungeon  
HP: ~1250  
Techniques: Dark Elemental (huge dark damage)  
Physical attack: no element  
EXP: 244  
BIT: 490  
Item: Hack System  
-----

072: Woodmon  
-----

Found in: AS - Kicking Forest, Phoenix Bay, Ether Jungle  
HP: ~240  
Techniques: N/A  
Physical attack: no element  
EXP: 25  
BIT: 50  
Item: N/A  
-----

073: Woodmon (green color)  
-----

Found in: AS - Ether Jungle, South Cape  
HP: ~510  
Techniques: N/A  
Physical attack: effect: drain HP; no element  
EXP: 76  
BIT: 190  
Item: N/A  
-----

074: Yanmamon  
-----

Found in: AS Wind Prairie  
HP: ~170  
Techniques: N/A  
Physical attack: no element  
EXP: 16  
BIT: 30  
Item: N/A  
-----

075: Yanmamon (yellow)  
-----

Found in: AS - Bulk Swamp, Bulk Bridge, Tranquil Swamp  
HP: ~330  
Techniques: N/A  
Physical attack: no element  
EXP: 40  
BIT: 80  
Item: N/A  
-----

=====  
11.3 Armor [ch113]  
=====

076: Baronmon

-----  
Found in: AS Protocol Ruins (after Suzaku Leader)

HP: ~520

Techniques: N/A

Physical attack: no element

EXP: 80

BIT: 160

Item: N/A

-----  
077: Gargoylemon

-----  
Found in: AM - Protocol Forest & Protocol Ruins

HP: ~950

Techniques: Dark Matter (dark damage)

Physical attack: no element

EXP: 176

BIT: 350

Item: Dark Power 2

-----  
078: Lynxmon

-----  
Found in: AM Fire Dungeon

HP: ~1230

Techniques: N/A

Physical attack: fire based

EXP: 244

BIT: 490

Item: Fire Power S

-----  
079: Maildramon

-----  
Found in: AS Mobius Desert

HP: ~660

Techniques: Thunder Bolt (thunder damage)

Physical attack: no element

EXP: 110

BIT: 225

Item: Thunder Chip

-----  
080: Maildramon (black color)

-----  
Found in: AM - Kulon Mine, Kulon Pit

HP: ~1260

Techniques: Electro Bolt (thunder damage)

Physical attack: no element

EXP: 242

BIT: 480

Item: Bolt Power S

-----  
081: Shadramon

-----  
Found in: AM Boot Mountain

HP: ~1200

Techniques: N/A

Physical attack: fire based  
EXP: 235  
BIT: 440  
Item: N/A

-----  
082: Tylomon  
-----

Found in: Magasta Undersea Base (one-time only area)  
HP: ~1200  
Techniques: N/A  
Physical attack: no element  
EXP: 215  
BIT: 430  
Item: Crimson Cable

-----  
083: Quetzalmon  
-----

Found in: AM - S Noise Desert, Mobius Desert, Mirage Tower  
HP: ~1200  
Techniques: N/A  
Physical attack: effect: poison; no element  
EXP: 223  
BIT: 440  
Item: N/A

=====  
11.4 Ultimate [ch114]  
=====

-----  
084: Andromon  
-----

Found in: AS - Dum Dum Factory, Operation Room  
HP: ~690  
Techniques: N/A  
Physical attack: no element  
EXP: 120  
BIT: 200  
Item: Machinegun

-----  
085: Antylamon  
-----

Found in: AM - Central Park, Shell Beach  
HP: ~1200  
Techniques: Dark Elemental (huge dark damage)  
Physical attack: N/A  
EXP: 220  
BIT: 450  
Item: Wind Chip

-----  
086: Antylamon (white color)  
-----

Found in: AM Ice Dungeon; kicking trees: AM North Sector (random)  
HP: ~1270

Techniques: Giga Freeze (huge ice damage)  
Physical attack: ice based  
EXP: 245  
BIT: 490  
Item: Ice Power S

---

087: Arukenimon

---

Found in: AM - Plug Cape, N Badland W, Bullet Valley  
HP: ~1200  
Techniques: N/A  
Physical attack: effect: poison; no element  
EXP: 225  
BIT: 450  
Item: Charm Gas

---

088: Blossomon

---

Found in: AM - East Wire Forest, Wind Prairie  
HP: ~930  
Techniques: N/A  
Physical attack: no element  
EXP: 168  
BIT: 340  
Item: N/A

---

089: Blossomon (pink color)

---

Found in: AM - Phoenix Bay, Ether Jungle  
HP: ~980  
Techniques: N/A  
Physical attack: no element  
EXP: 179  
BIT: 360  
Item: N/A

---

090: BlueMeramon

---

Found in: AM Boot Mountain  
HP: ~1280  
Techniques: Flame Sphere  
Physical attack: fire based  
EXP: 243  
BIT: 480  
Item: MP Mega Proxy

---

091: Brachiomon

---

Found in: AM Phoenix Bay  
HP: ~960  
Techniques: N/A  
Physical attack: no element  
EXP: 180  
BIT: 360  
Item: Ultra Charge



-----  
092: Cherrymon  
-----

Found in: AM - West wire Forest, Phoenix Bay, Ether Jungle

HP: ~1030

Techniques: N/A

Physical attack: no element

EXP: 189

BIT: 380

Item: Recovery Crest  
-----

093: Cherrymon (red color)  
-----

Found in: kicking trees: AM South Sector (random)

HP: ~1050

Techniques: N/A

Physical attack: effect: drain HP; no element

EXP: 203

BIT: 410

Item: TP Chip 1  
-----

094: Divermon  
-----

Found in: both server's Seabed (Divermon's Lake - Duel Island)

fish: both server's Divermon's Lake

HP: ~690

Techniques: N/A

Physical attack: no element

EXP: 118

BIT: 200

Item: N/A  
-----

095: Dragomon  
-----

Found in: AM Seabed (Plug Cape - N Badland E; South Cape - S Badland)

HP: ~1150

Techniques: N/A

Physical attack: water based

EXP: 221

BIT: 440

Item: N/A  
-----

096: Etemon  
-----

Found in: AS - S Badland, N Badland E

HP: ~600

Techniques: Small Heal (heals a small portion of own HP)

Physical attack: no element

EXP: 100

BIT: 205

Item: Super Charge  
-----

097: Garbagemon  
-----

Found in: AM Dum Dum Factory Sewers  
HP: ~1230  
Techniques: N/A  
Physical attack: darkness based  
EXP: 235  
BIT: 470  
Item: Goggles

---

098: Giromon

---

Found in: AM - Dum Dum Factory, Secret Stairs  
HP: ~1200  
Techniques: N/A  
Physical attack: machine damage  
EXP: 230  
BIT: 460  
Item: N/A  
Notes: Giromon randomly counters your Digimon's attack

---

099: Infermon

---

Found in: Spy Satellite - Gunslinger 1F  
HP: ~1450  
Techniques: Darkness Chaos (huge dark damage)  
Physical attack: N/A  
EXP: 276  
BIT: 530  
Item: N/A

---

100: LadyDevimon

---

Found in: AM - N Badland W, Bullet Valley  
HP: ~1200  
Techniques: N/A  
Physical attack: no element  
EXP: 224  
BIT: 440  
Item: Charm Gas

---

101: Mamemon

---

Found in: AS - Dum Dum Factory, Duct Rooms, Secret Stairs  
HP: ~500  
Techniques: N/A  
Physical attack: effect: paralyze; no element  
EXP: 125  
BIT: 250  
Item: Search Crest

---

102: Mammothmon

---

Found in: AS - N Badland W, Bullet Valley  
HP: ~670  
Techniques: N/A  
Physical attack: no element

EXP: 116  
BIT: 220  
Item: HP Proxy

---

103: Mammothmon (white color)

---

Found in: AM - Lake of Ice, Snow Mountain, Freeze Mountain  
HP: ~1220  
Techniques: Ice Shower (ice damage)  
Physical attack: ice based  
EXP: 236  
BIT: 460  
Item: N/A

---

104: MarineDevimon

---

Found in: AM - Seabed (connecting Central & South Sectors)  
HP: ~950  
Techniques: N/A  
Physical attack: water based  
EXP: 185  
BIT: 370  
Item: N/A  
Notes: MarineDevimon attacks twice in a row

---

105: Megadramon

---

Found in: AM Dum Dum Factory  
HP: ~1200  
Techniques: N/A  
Physical attack: machine damage  
EXP: 233  
BIT: 450  
Item: N/A

---

106: MegaSeadramon

---

Found in: AM - Bulk Bridge, Bulk Swamp, Bios Swamp, Tranquil Swamp  
HP: ~950  
Techniques: N/A  
Physical attack: no element  
EXP: 174  
BIT: 350  
Item: N/A

---

107: MegaSeadramon (blue color)

---

Found in: AM - Shell Beach, Plug Cape, Amaterasu Sewers  
HP: ~1180  
Techniques: Grand Wave (water damage)  
Physical attack: thunder based  
EXP: 221  
BIT: 450  
Item: Water Power S

-----  
108: MetalTyrannomon  
-----

Found in: AM - Kicking Forest (cliff), Tyranno Valley

HP: ~1000

Techniques: N/A

Physical attack: machine based

EXP: 183

BIT: 400

Item: Metal Chip  
-----

109: Minotarumon  
-----

Found in: AS Protocol Ruins

HP: ~245

Techniques: N/A

Physical attack: no element

EXP: 27

BIT: 55

Item: N/A  
-----

110: Minotarumon (light green color)  
-----

Found in: Optical Network - Bug Maze, Bug Maze Pit

HP: ~600

Techniques: N/A

Physical attack: no element

EXP: 167

BIT: 350

Item: Metal Power 2  
-----

111: Mummymon  
-----

Found in: AM Protocol Ruins

HP: ~950

Techniques: Dark Fear (dark damage)

Physical attack: no element

EXP: 175

BIT: 400

Item: Mind Chip  
-----

112: Phantomon  
-----

Found in: AS Jungle Grave (after Game Master)

HP: ~850

Techniques: N/A

Physical attack: darkness based

EXP: 154

BIT: 310

Item: Ghost Fang  
-----

113: Phantomon (blue color)  
-----

Found in: AM Jungle Grave

HP: ~1000

Techniques: N/A  
Physical attack: darkness based  
EXP: 186  
BIT: 370  
Item: HP Chip

---

114: Scorpiomon

---

Found in: Magasta Undersea Base (one-time only area)  
HP: ~1140  
Techniques: Grand Wave (water damage)  
Physical attack: no element  
EXP: 216  
BIT: 480  
Item: Crimson Cable

---

115: Scorpiomon (black color)

---

Found in: fish: AM Lake of Ice  
HP: ~1400  
Techniques: Titanic Wave (huge water damage)  
Physical attack: no element  
EXP: 272  
BIT: 510  
Item: TP Chip 5  
Notes: can run away

---

116: ShogunGekomon

---

Found in: Suzaku UG Lake  
HP: ~600  
Techniques: Confuse Gas (confuses your Digimon)  
Physical attack: no element  
EXP: 101  
BIT: 490  
Item: N/A

---

117: ShogunGekomon (blue color)

---

Found in: Zhu Que UG Lake  
HP: ~950  
Techniques: Confuse Nebula (confuses your Digimon)  
Physical attack: no element  
EXP: 184  
BIT: 370  
Item: Chaos Wave

---

118: SkullSatamon

---

Found in: AM Catacombs  
HP: ~1030  
Techniques: N/A  
Physical attack: darkness based  
EXP: 196  
BIT: 390

Item: Hack Sticker

---

119: Triceramon

---

Found in: AS - Plug Cape (before Suzaku Leader), Tyranno Valley

HP: ~390

Techniques: N/A

Physical attack: fire based

EXP: 30

BIT: 60

Item: TNT Ball

---

120: Triceramon (red color)

---

Found in: AS Boot Mountain, Kulon Mine

HP: ~1630

Techniques: N/A

Physical attack: fire based

EXP: 205

BIT: 400

Item: N/A

---

121: Vademon

---

Found in: AS - S Noise Desert, Mobius Desert, Mirage Tower

HP: ~650

Techniques: N/A

Physical attack: effect: sleep; no element

EXP: 109

BIT: 220

Item: Bolt Power 1

---

122: Vademon (red color)

---

Found in: AM Mobius Desert

HP: ~1200

Techniques: Hold Beam (makes your Digimon unable to digivolve)

Physical attack: effect: sleep; noelement

EXP: 232

BIT: 460

Item: Cursed Puppet

---

123: Whamon

---

Found in: Magasta Undersea Base (one-time only area)

HP: ~1880

Techniques: Hard Rain (water damage)

Physical attack: no element

EXP: 225

BIT: 420

Item: Crimson Cable

---

124: Whamon (white)

---

Found in: Seabed - (Amaterasu Bridge - Amaterasu Sewers), AM North Sector  
fish - Amaterasu City

HP: ~1850

Techniques: Grand Wave (water damage)

Physical attack: no element

EXP: 235

BIT: 420

Item: HP Mega Proxy

---

=====  
11.5 Mega [ch115]  
=====

---

125: Apokarimon

---

Found in: Spy Satellite - Gunslinger 1F

HP: ~1500

Techniques: Darkness Chaos (huge dark damage)

Physical attack: no element

EXP: ???

BIT: ???

Item: N/A

---

126: Boltmon

---

Found in: AM Kulon Mine

HP: 1265-1288

Techniques: N/A

Physical attack: thunder based

EXP: 243

BIT: 500

Item: Power Brace

Notes: Boltmon can counter your Digimon's attack

---

127: Ghoulmon

---

Found in: AM Dark Dungeon

HP: ~1040

Techniques: Darkness Chaos (huge dark damage)

Physical attack: no element

EXP: 246

BIT: 490

Item: Dark Power S

---

128: Gryphonmon

---

Found in: AM Noise Desert, Pelche Oasis

HP: ~1200

Techniques: Sylph Storm

Physical attack: no element

EXP: 227

BIT: 440

Item: Wind Power S

-----  
129: H-Kabuterimon  
-----

Found in: AM - Central Park, Wire Forest Entrance  
HP: ~1150  
Techniques: N/A  
Physical attack: fire based  
EXP: 222  
BIT: 610  
Item: N/A  
-----

130: KingEtemon  
-----

Found in: AM N Badland E  
HP: ~1200  
Techniques: Full Heal (heals all HP)  
Physical attack: no element  
EXP: 226  
BIT: 500  
Item: Charisma Chip  
-----

131: Machinedramon  
-----

Found in: AM Dum Dum Factory  
HP: ????  
Techniques: ???  
Physical attack: ???  
EXP: ???  
BIT: ???  
Item: Metal Power S  
Notes: Machinedramon attacks twice in a row  
-----

132: MetalEtemon  
-----

Found in: AM - S Badland, N Badland E  
HP: ~1150  
Techniques: Mega Heal (heals a large portion of own HP)  
Physical attack: no element  
EXP: 222  
BIT: 460  
Item: Max Charge  
-----

133: MetalSeadramon  
-----

Found in: Magasta Undersea Base (one-time only area)  
HP: ~1160  
Techniques: God Bombard (huge machine damage), Capture Beam (can't run away)  
Physical attack: no element  
EXP: 223  
BIT: 460  
Item: Crimson Cable  
-----

134: MetalSeadramon (gray color)  
-----

Found in: Spy Satellite - Gunslinger 1F  
-----



HP: ~1350  
Techniques: God Bombard (huge machine damage)  
Physical attack: machine damage  
EXP: 271  
BIT: 550  
Item: N/A

---

135: Pukumon

---

Found in: Magasta Undersea Base  
HP: ~1180  
Techniques: N/A  
Physical attack: no element  
EXP: 221  
BIT: 470  
Item: Crimson Cable

---

136: SkullMammothmon

---

Found in: AM Ice Dungeon  
HP: ~1270  
Techniques: N/A  
Physical attack: ice based  
EXP: 247  
BIT: 490  
Item: N/A

---

137: Valkyrimon

---

Found in: AM - N Badland W, Bullet Valley  
HP: ~1200  
Techniques: N/A  
Physical attack: no element  
EXP: 225  
BIT: 460  
Item: Dance Wing

---

138: VenomMyotismon

---

Found in: Spy Satellite - Gunslinger 1F  
HP: ~1450  
Techniques: Darkness Chaos (huge dark damage)  
Physical attack: no element  
EXP: 277  
BIT: 530  
Item: N/A

---

139: Vikemon

---

Found in: AM - Snow Mountain, Freeze Mountain  
HP: ~1850  
Techniques: N/A  
Physical attack: ice based  
EXP: 236  
BIT: 460

Item: N/A

-----  
140: Vikemon (red color)  
-----

Found in: AS Ice Dungeon  
HP: ~1130  
Techniques: N/A  
Physical attack: no element  
EXP: 218  
BIT: 430  
Item: N/A  
Notes: Vikemon counters your physical attacks  
-----

=====  
11.6 Cardmon [ch116]  
=====

No Cardmon has an element added to its attack, but they can curse your Digimon. If a Digimon gets cursed, its Strength, Defense and Speed get lowered. Some Cardmon can lower only one of the three stats, others can lower two or all three stats.

I'll replace "Physical attack" with "Number of stats lowered". Which stats get lowered is random.

Cardmon have no techniques.

-----  
141: Cardmon (yellow color, one card)  
-----

Found in: kicking trees: AS Central & East Sector  
HP: ~285  
Number or stats lowered: 1  
EXP: 35  
BIT: 70  
Item: Booster 1b  
-----

-----  
142: Cardmon (yellow color, two cards)  
-----

Found in: kicking trees: AS South Sector / AS West Sector / AM Central & East Sectors (except for Kicking Forest)  
HP: ~525  
Number or stats lowered: 1  
EXP: 85  
BIT: 170  
Item: Booster 3b / Booster 4b / Booster 6b  
-----

-----  
143: Cardmon (yellow color, three cards)  
-----

Found in: kicking trees: AM Kicking Forest / AM South Sector  
HP: ~1010  
Number or stats lowered: up to 2  
EXP: 185  
BIT: 370  
Item: Booster 9b / Booster 10b

-----  
144: Cardmon (yellow color, four transparent cards)  
-----

Found in: kicking trees: AS North Sector / AM West & North Sectors

HP: ????

Number or stats lowered: up to 3

EXP: ???

BIT: ???

Item: Booster 11b / Booster 14b  
-----

145: Cardmon (blue color, one card)  
-----

Found in: AS Central, East & South Sectors

HP: ~410

Number or stats lowered: 1

EXP: 60

BIT: 120

Item: Booster 2b  
-----

146: Cardmon (blue color, two cards)  
-----

Found in: AS West Sector

HP: ~750

Number or stats lowered: 1

EXP: 135

BIT: 270

Item: Booster 5b  
-----

147: Cardmon (blue color, four cards)  
-----

Found in: ???

HP: ~1130

Number or stats lowered: up to 2

EXP: 210

BIT: 420

Item: Booster ???  
-----

148: Cardmon (blues color, four cards)  
-----

Found in: ???

HP: ???

Number or stats lowered: ???

EXP: ???

BIT: ???

Item: Booster ???  
-----

149: Cardmon (black color)  
-----

Found in: AM - West Sector / AM North Sector

HP: ???

Number or stats lowered: up to 3

EXP: ???

BIT: ???

Item: Booster 13b / Booster 15b

=====  
11.7 Bosses [ch117]  
=====

-----  
150: Armageddemon  
-----

Found in: Spy Satellite - Gunslinger 2F

HP: ~2000

Techniques: N/A

Physical attack: no element

EXP: 279

BIT: 600

Item: N/A

-----  
151: Armormon  
-----

Found in: AS Duel Island

HP: ~1570

Techniques: Justice Strike (attacks four times in a row)

Physical attack: no element

EXP: 280

BIT: 560

Item: Monmon DDNA

-----  
152: BK Imperialdramon  
-----

Found in: AM Tyranno Valley

HP: ~2450

Techniques: Mega Crusher

Physical attack: no element

EXP: 460

BIT: 930

Item: Hazard Helmet

-----  
153: BK KingNumemon  
-----

Found in: AM Dum Dum Factory Sewers

HP: ~3000

Techniques: Dark Pupil (your Digimon is unable to run away)

Physical attack: effect: paralyze

EXP: 570

BIT: 1300

Item: BIT Adapter

-----  
154: BK MegaGargomon  
-----

Found in: AM Protocol Ruins

HP: ~2380

Techniques: Giant Missile

Physical attack: no element

EXP: 450

BIT: 900

Item: Wild Helmet

---

155: BK Seraphimon

---

Found in: AM Catacombs

HP: ~2450

Techniques: Seven Heavens, Giga Heal (heals all HP)

Physical attack: no element

EXP: 470

BIT: 960

Item: Sniper Suit

---

156: BK WarGreymon

---

Found in: Operation Room (Amaterasu Sewers)

HP: ~2750

Techniques: Terra Destroyer, Black Dart (dark damage)

Physical attack: no element

EXP: 530

BIT: 1060

Item: Platinum ID

---

157: BK WarGrowlmon

---

Found in: AM Operation Room (Dum Dum Factory)

HP: ~2850

Techniques: Atomic Blaster, Mega Strength (increases own Strength)

Physical attack: no element

EXP: 550

BIT: 1100

Item: Hazard Armor

---

158: Bulbmon 1st

---

Found in: AS Deeper Crevice (first time you take the gondola to South Sector)

HP: ~970

Techniques: Mad Pump (water damage)

Physical attack: no element

EXP: N/A

BIT: N/A

Item: N/A

---

159: Bulbmon 2nd

---

Found in: Optical Network - Bug Maze Pit

HP: ~2250

Techniques: Mad Pump, Speed Up (increases own Speed)

Physical attack: no element

EXP: 440

BIT: 800

Item: N/A

---

160: Datamon

---

Found in: Operation Room (Asuka Sewers)  
HP: ~1850  
Techniques: Auto Recover (gradually recovers HP over time)  
Physical attack: no element  
EXP: 340  
BIT: 1000  
Item: Rusty Gloves, Recovery Crest

-----  
161: GrapLeomon  
-----

Found in: AS Ether Jungle (secret part)  
HP: ~1550  
Techniques: Cyclone Turbine (attacks three times in a row)  
Physical attack: no element  
EXP: ???  
BIT: ???  
Item: Kumamon DDNA

-----  
162: HiAndromon  
-----

Found in: AS Operation Room (Dum Dum Factory)  
HP: ~1770  
Techniques: Atomic Ray (can instantly KO your Digimon)  
Physical attack: no element  
EXP: 325  
BIT: 500  
Item: Rusty Rifle

-----  
163: Kyukimon  
-----

Found in: Suzaku UG Lake  
HP: ~1580  
Techniques: Blade Twister (attack twice in a row)  
Physical attack: no element  
EXP: 280  
BIT: 560  
Item: Kotemon DDNA

-----  
164: MagnaAngemon  
-----

Found in: AS S Badland  
HP: ???  
Techniques: Gate of Destiny (can instantly KO your Digimon)  
Physical attack: no element  
EXP: ???  
BIT: ???  
Item: Patamon DDNA

-----  
165: MasterTyrannomon  
-----

Found in: AS Tyranno Valley  
HP: ~900  
Techniques: Master Fire (fire damage)  
Physical attack: no element  
EXP: 140

BIT: 280  
Item: Old Claw

---

166: MetalGreymon

---

Found in: AS Bulk Swamp  
HP: ~1050  
Techniques: Giga Destroyer  
Physical attack: no element  
EXP: 160  
BIT: 340  
Item: Agumon DDNA

---

167: Paildramon

---

Found in: AS Bulk Bridge  
HP: ~1170  
Techniques: Desperado Blaster  
Physical attack: no element  
EXP: 200  
BIT: 380  
Item: Veemon DDNA

---

168: Pharaohmon

---

Found in: AS Protocol Ruins  
HP: ~810  
Techniques: Necro Mist (deals damage and posions your Digimon)  
Physical attack: no element  
EXP: 120  
BIT: 240  
Item: Old Wand

---

169: Taomon

---

Found in: AS N Badland W  
HP: ~1620  
Techniques: Bonhitsusen  
Physical attack: no element  
EXP: 300  
BIT: 580  
Item: Renamon DDNA

---

170: Vermmon

---

Found in: AS Admin Center 2F  
HP: ~810  
Techniques: MP Absorber (drains your Digimon's MP)  
Physical attack: no element  
EXP: 144  
BIT: 0  
Item: N/A

---

171: WarGrowlmon

-----  
Found in: AS Ether Jungle  
HP: ~1500  
Techniques: Atomic Blaster  
Physical attack: no element  
EXP: ???  
BIT: 520  
Item: Guilmon DDNA  
-----

172: WaruMonzaemon  
-----

Found in: AS Dum Dum Factory Sewers  
HP: ~1800  
Techniques: Heart Break Attack (lowers your Digimon's Strength)  
Physical attack: no element  
EXP: 320  
BIT: 740  
Item: N/A  
-----

173: Zambamon 1st  
-----

Found in: AS Jungle Grave  
HP: ????  
Techniques: N/A  
Physical attack: no element  
EXP: N/A  
BIT: N/A  
Item: N/A  
Notes: you cannot defeat Zambamon in the first battle  
-----

174: Zambamon 2nd  
-----

Found in: AS Catacombs  
HP: ~2150  
Techniques: Hunting Knife (can instantly KO your Digimon)  
Physical attack: no element  
EXP: 380  
BIT: 800  
Item: Rusty Katana  
-----

=====  
11.8 Tamers [ch118]  
=====

NOTE:

- "Requirement: \*story battle\*" means that there is no real requirement, you can fight the enemy once the story reaches a certain point. Same with "Requirement: \*optional boss\*"
- By saying "Charisma" I mean your Digimon's combined Charisma. To know your Digimon's combined Charisma view the "Status" screen and add together the Charisma of all your Digimon.
- You can get only one of the items mentioned for each enemy's Digimon. It's random which item you will get or if you will get an item at all.
- Not all of these enemies are Tamers, but they're all people. That's why they all got in the same section.



Asuka Server

=====

Central Sector:

~~~~~

175: Tamer Genji #1

Found in: Asuka City

Requirement: N/A

EXP: 4

BIT: 50

Digimon:

- Kuwagamon

HP: ~100

Physical attack: no element

Item: N/A

176: Tamer Genji #2

Found in: Asuka City

Requirement: Charisma 210+

EXP: 63

BIT: 115

Digimon:

- Kuwagamon

HP: ~240

Physical attack: no element

Item: N/A

- Kuwagamon (green color)

HP: ~285

Physical attack: no element

Item: Chain Saw

177: Tamer Natsumi

Found in: Central Park

Requirement: Charisma 210+

EXP: 65

BIT: 145

Digimon:

- Betamon

HP: ~170

Physical attack: thunder based

Item: Power Charge

- Vegiemon

HP: ~190

Physical attack: no element

Item: N/A

- Kiwimon

HP: ~250

Physical attack: no element

Item: N/A

178: Tamer Mitch

Found in: Wire Forest Entrance

Requirement: Asuka Trophy

EXP: 661

BIT: 1250

Digimon:

- Yanmamon

HP: ~1060

Physical attack: no element

Item: N/A

- Kuwagamon

HP: ~1100

Physical attack: no element

Item: N/A

- Flymon

HP: ~1250

Physical attack: no element

Item: N/A

179: Keith

Found in: Asuka Bridge

Requirement: *story battle*

EXP: 161

BIT: 300

Digimon:

- Triceramon

HP: ~700

Physical attack: fire element

Item: TNT Ball

- Kuwagamon

HP: ~360

Physical attack: no element

Item: N/A

- Kunemon

HP: ~260

Physical attack: no element

Item: N/A

180: A.o.A Trooper (x5)

Found in: Admin Center B1F
Requirement: *story battle*
EXP: 289
BIT: 580

Digimon:

- Raremon
HP: ~780
Physical attack: no element
Techniques: Paralyze Shock
Item: Armor Chip

- Cyclonemon
HP: ~800
Physical attack: no element
Techniques: Twin Missile
Item: Wisdom Chip

181: A.o.A Trooper (x10)

Found in: Basement Stairs, Admin Center 1F, Admin Center 2F
Requirement: *story battle*
EXP: 299
BIT: 590

Digimon:

- Guardromon
HP: ~815
Physical attack: machine damage
Item: N/A

- Tankmon
HP: ~850
Physical attack: machine damage
Item: N/A

182: A.o.A Soldier (x3)

Found in: Admin Center 2F
Requirement: *story battle*
EXP: 451
BIT: 890

Digimon:

- Guardromon
HP: ~815
Physical attack: machine damage
Item: N/A

- Tankmon
HP: ~850
Physical attack: machine damage
Item: N/A

- Tankmon

HP: ~850
Physical attack: machine damage
Item: N/A

183: Guard

Found in: A.o.A Headquarters
Requirement: *story battle*
EXP: 160
BIT: 325

Digimon:

- Maildramon
HP: ~880
Physical attack: no element
Techniques: Thunder Bolt
Item: Thunder Chip

184: Game Master

Found in: A.o.A Headquarters
Requirement: *story battle*
EXP: 718
BIT: 1490

Digimon:

- Minotarumon (light green color)
HP: ~930
Physical attack: no element
Item: Metal Power 2

- Gargoylemon
HP: ~1400
Physical attack: no element
Techniques: Dark Matter
Item: Dark Power 2

- Persiamon
HP: ~3100
Physical attack: no element
Techniques: Helter Skelter (digivolves your Digimon back into his Rookie form)
Vampire Jewel (regains MP)
Item: N/A

East Sector:
~~~~~

-----  
185: Tamer Catherine  
-----

Found in: West Wire Forest  
Requirement: Charisma 285+  
EXP: 125  
BIT: 220

Digimon:

-----

- Kunemon

HP: ~270

Physical attack: no element

Item: N/A

- Kunemon

HP: ~290

Physical attack: no element

Item: N/A

- Dokugumon

HP: ~340

Physical attack: effect: poison

Item: Spider Web

-----  
186: Tamer Lucia  
-----

Found in: East Wire Forest

Requirement: Charisma 285+

EXP: 79

BIT: 155

Digimon:

-----

- Goburimon

HP: ~270

Physical attack: no element

Item: N/A

- Ogremon

HP: ~290

Physical attack: no element

Item: Power Chip

-----  
187: Tamer Robert  
-----

Found in: East Wire Forest

Requirement: Charisma 285+

EXP: 103

BIT: 200

Digimon:

-----

- Crabmon

HP: ~270

Physical attack: water based

Item: N/A

- Gizamon

HP: ~270

Physical attack: water based

Item: N/A

- Gekomon

HP: ~290

Physical attack: no element  
Technique: Confuse Gas (confuses your Digimon)  
Item: Ice Power 1

---

188: Tamer Akiba

---

Found in: Wind Prairie  
Requirement: Charisma 285+  
EXP: 45  
BIT: 180

Digimon:

-----

- Tapirmon  
HP: ~330  
Physical attack: no element  
Item: N/A

---

189: Tamer Chris

---

Found in: Seiryu City  
Requirement: Charisma 285+  
EXP: 109  
BIT: 210

Digimon:

-----

- Kuwagamon  
HP: ~270  
Physical attack: no element  
Item: N/A

- Flymon  
HP: ~290  
Physical attack: no element  
Item: N/A

- Yanmamon  
HP: ~280  
Physical attack: no element  
Item: N/A

---

190: Tamer Tomomi

---

Found in: East Station  
Requirement: Charisma 285+  
EXP: 100  
BIT: 225

Digimon:

-----

- Betamon  
HP: ~265  
Physical attack: thunder based  
Item: Power Charge

- Kiwimon

HP: ~270  
Physical attack: no element  
Item: N/A

- RedVegiemon

HP: ~270  
Physical attack: no element  
Item: N/A

-----  
191: Tamer Bob  
-----

Found in: Kicking Forest  
Requirement: Asuka Trophy  
EXP: 737  
BIT: 1475

Digimon:  
-----

- Coelamon

HP: ~1100  
Physical attack: water bases  
Item: N/A

- Kokatorimon

HP: ~1100  
Physical attack: no element  
Item: N/A

- Airdramon

HP: ~1340  
Physical attack: no element  
Technique: Air Blast (wind damage)  
Item: Fire Chip

-----  
192: Seiryu Leader  
-----

Found in: Seiryu City  
Requirement: \*story battle\*  
EXP: 176  
BIT: 475  
Items: Seiryu Badge, Silver Ticket

Digimon:  
-----

- Minotarumon

HP: ~500  
Physical attack:  
Item: N/A

- Tyrannomon

HP: ~560  
Physical attack: fire based  
Item: Fire Power 1

- Apemon

HP: ~650  
Physical attack: wind based  
Item: Wind Power 1

-----  
South Sector:

~~~~~

193: Tamer Andy

Found in: South Station
Requirement: Charisma 378+
EXP: 101
BIT: 190

Digimon:

- Triceramon
HP: ~550
Physical attack: fire based
Item: TNT Ball

- Tuskmon
HP: ~540
Physical attack: no element
Item: Counter Crest

194: Tamer George

Found in: Bulk Swamp
Requirement: Charisma 378+
EXP: 105
BIT: 210

Digimon:

- Vademon
HP: ~350
Technique: Hold Beam (makes your Digimon unable to digivolve)
Physical attack: no element
Item: Bolt Power 1

- Thundermon
HP: ~350
Physical attack: thunder based
Technique: Thunder Gemini (thunder damage)
Item: Pulse Guard

195: Tamer Mei Lin

Found in: Bulk Bridge
Requirement: Charisma 378+
EXP: 100
BIT: 200

Digimon:

- DemiDevimon
HP: ~365

Physical attack: no element
Technique: Energy Leech (absorbs your Digimon's HP)
Item: Dark Power 1

- Bakemon
HP: ~360
Physical attack: darkness based
Item: N/A

196: Tamer Alice

Found in: Suzaku City
Requirement: Charisma 378+
EXP: 158
BIT: 290

Digimon:

- Kunemon
HP: ~325
Physical attack: no element
Item: N/A

- Dokugumon
HP: ~330
Physical attack: effect: poison
Item: Spider Web

- Dokugumon
HP: ~330
Physical attack: effect: poison
Item: Spider Web

197: Tamer Gordon

Found in: South Cape
Requirement: Charisma 378+
EXP: 269
BIT: 530

Digimon:

- Crabmon
HP: ~500
Physical attack: water based
Item: N/A

- Gizamon
HP: ~510
Physical attack: water based
Item: N/A

- Gekomon
HP: ~535
Physical attack: no element
Technique: Confuse Gas (confuses your Digimon)
Item: Ice Power 1

198: Tamer Jessica

Found in: Tranquil Swamp
Requirement: Asuka Trophy
EXP: 700
BIT: 1305

Digimon:

- Seadramon

HP: ~1120

Physical attack: water based

Item: Water Power 1

- Kokatorimon

HP: ~1170

Physical attack: no element

Item: N/A

- Shellmon

HP: ~1100

Physical attack: water based

Item: Water Chip

199: Suzaku Leader

Found in: Suzaku Hall
Requirement: *story battle*
EXP: 216
BIT: 675

Digimon:

- Woodmon

HP: ~600

Physical attack: no element

Item: N/A

- RedVegiemon

HP: ~670

Physical attack: no element

Item: N/A

- ShogunGekomon

HP: ~800

Physical attack: no element

Technique: Confuse Gas (confuses your Digimon)

Item: Chaos Wave

West Sector:
~~~~~

-----  
200: Tamer Nakano  
-----

Found in: Mirage Hall

Requirement: Asuka Trophy

EXP: 205

BIT: 820

Digimon:

-----

- Tapirmon

HP: ~1100

Physical attack: no element

Item: N/A

-----  
201: Fake Byakko Leader  
-----

Found in: Byakko Dome

Requirement: \*story battle\*

EXP: 268

BIT: 645

Digimon:

-----

- Numemon

HP: ~760

Physical attack: no element

Item: Binder Crest

- Numemon

HP: ~760

Physical attack: no element

Item: Binder Crest

-----  
202: Byakko Leader  
-----

Found in: Mirage Room

Requirement: \*story battle\*

EXP: 435

BIT: 870

Item: Byakko Badge

Digimon:

-----

- Flymon (red color)

HP: ~1230

Physical attack: no element

Item: Glasses

- Tortomon

HP: ~1210

Physical attack: no element

Technique: Divine Rain (water damage)

Item: N/A

- Mamemon

HP: ~1070

Physical attack: effect: paralyze

Item: Search Crest

-----  
203: A.o.A Attacker  
-----

-----  
Found in: Secret Room  
Requirement: \*story battle\*  
EXP: 291  
BIT: 600

Digimon:

-----  
- Monzaemon  
HP: ~840  
Physical attack: no element  
Technique: Lovely Charm (decreases your Digimon's strength)  
Item: N/A

- Nanimon  
HP: ~840  
Physical attack: no element  
Item: N/A  
-----

North Sector:

~~~~~

204: Tamer Makoto

Found in: Kulon Mine
Requirement: Charisma 990+
EXP: 607
BIT: 1255

Digimon:

- Brachiomon
HP: ~1060
Physical attack: no element
Item: Ultra Charge

- Deltamon
HP: ~1080
Physical attack: no element
Item: Wind Power 2

- MetalTyrannomon
HP: ~1100
Physical attack: no element
Item: Metal Chip

205: Tamer Brown

Found in: Kulon Mine
Requirement: Charisma 990+
EXP: 607
BIT: 1255

Digimon:

- Brachiomon

HP: ~1060
Physical attack: no element
Item: Ultra Charge

- Deltamon

HP: ~1080
Physical attack: no element
Item: Wind Power 2

- MetalTyranomon

HP: ~1100
Physical attack: no element
Item: Metal Chip

206: Tamer Haruka

Found in: Boot Mountain
Requirement: Any Trophy, Charisma 990+
EXP: 569
BIT: 1195

Digimon:

- Vilemon

HP: ~1000
Physical attack: no element
Technique: Dark Fear (dark damage)
Item: Devil Chip

- Phantomon

HP: ~1050
Physical attack: darkness based
Item: Ghost Fang

- Mummymon

HP: ~1050
Physical attack: no element
Technique: Dark Fear (dark damage)
Item: Mind Chip

207: Tamer Poemy

Found in: Snow Mountain
Requirement: Any Trophy, Charisma 990+
EXP: 565
BIT: 1175

Digimon:

- Dolphmon

HP: ~1000
Physical attack: no element
Technique: Divine Rain (water damage)
Item: N/A

- Monzaemon

HP: ~1000
Physical attack: no element

Technique: Lovely Charm (decreases your Digimon's strength)

Item: N/A

- ShogunGekomon (blue color)

HP: ~1050

Physical attack: no element

Technique: Confuse Nebula (confuses your Digimon)

Item: Chaos Wave

208: Tamer Pierre

Found in: Legendary Gym

Requirement: Any Trophy, Charisma 990+

EXP: 642

BIT: 1265

Digimon:

- Crabmon

HP: ~1120

Physical attack: water based

Item: N/A

- Gizamon

HP: ~1120

Physical attack: water based

Item: N/A

- Gekomon

HP: ~1120

Physical attack: no element

Technique: Confuse Gas (confuses your Digimon)

Item: Ice Power 1

209: Tamer Shingo

Found in: Freeze Mountain

Requirement: Any Trophy, Charisma 990+

EXP: 595

BIT: 1110

Digimon:

- Kuwagamon

HP: ~1020

Physical attack: no element

Item: N/A

- Kuwagamon (green color)

HP: ~1050

Physical attack: no element

Item: Chain Saw

- Okuwamon

HP: ~1050

Physical attack: no element

Item: N/A

210: Genbu Leader

Found in: Battle Gate
Requirement: *story battle*
EXP: 705
BIT: 1430
Item: Genbu Badge

Digimon:

- Vikemon (red color)
HP: ~1800
Physical attack: no element
Item: N/A
Notes: Vikemon can counter attack

- MetalEtemon
HP: ~1850
Physical attack: no element
Technique: Mega Heal (heal a large amount of HP)
Item: Max Charge

- Antylamon
HP: ~1900
Physical attack: no element
Technique: Dark Elemental (huge dark damage)
Item: Wind Chip

211: Ice Witch

Found in: Ice Dungeon
Requirement: *story battle*
EXP: 703
BIT: 1410

Digimon:

- Frigimon
HP: ~1150
Physical attack: ice based
Item: Ice Chip

- MegaSeadramon (blue color)
HP: ~1180
Physical attack: thunder based
Technique: Grand wave (water damage)
Item: Water Power S

- Mammothmon (white color)
HP: ~1280
Physical attack: ice based
Technique: Ice Shower (ice damage)
Item: N/A

212: Fire Knight

Found in: Fire Dungeon

Requirement: *story battle*

EXP: 715

BIT: 1420

Digimon:

- Meramon

HP: ~1180

Physical attack: fire based

Technique: Flame Lance (fire damage)

Item: N/A

- SkullMeramon

HP: ~1220

Physical attack: fire based

Technique: Flame Breath (fire damage)

Item: N/A

- BlueMeramon

HP: ~1350

Physical attack: fire based

Technique: Flame Sphere (fire damage)

Item: MP Mega Proxy

213: Dark Knight

Found in: Dark Dungeon

Requirement: *story battle*

EXP: 710

BIT: 1395

Digimon:

- SkullSatamon

HP: ~1250

Physical attack: darkness based

Item: Hack Sticker

- Devidramon

HP: ~1300

Physical attack: darkness based

Technique: Dark Elemental (huge dark damage)

Item: N/A

- Vilemon (purple color)

HP: ~1300

Physical attack: darkness based

Technique: Dark Elemental (huge dark damage)

Item: Hack System

Real World (Undersea Base Magasta)
=====

214: Mech Soldier

Found in: Magasta B2F (one-time only area)

Requirement: *optional boss battle*

EXP: 672

BIT: 1370

Item: Dramon Guard

Digimon:

- Dragomon

HP: ~1180

Physical attack: water based

Item: N/A

- Pukumon

HP: ~1180

Physical attack: no element

Item: Crimson Cable

- Giromon

HP: ~1230

Physical attack: machine based

Item: N/A

Notes: Giromon can counter attack

215: Royal Guard

Found in: Magasta 1F (one-time only area)

Requirement: *optional boss battle*

EXP: 737

BIT: 1470

Item: Wing Helmet

Digimon:

- Whamon

HP: ~1880

Physical attack: no element

Technique: Hard Rain (water damage)

Item: Crimson Cable

- Vademon (red color)

HP: ~1300

Physical attack: no element

Technique: Hold Beam (makes your Digimon unable to digivolve)

Item: Cursed Puppet

- Machinedramon

HP: ~1400

Physical attack: no element

Item: Metal Power S

Notes: Machinedramon attacks twice in a row

Amaterasu Server
=====

NOTE: You can battle some enemies twice. I will write two requirements for those enemies. Note that you won't be able to battle them twice if you fill the second requirement first.

Central Sector:

~~~~~

-----  
216: Trooper  
-----

Found in: Central Park  
Requirement 1: Charisma 1785+  
Requirement 2: Sun Trophy  
EXP: 904  
BIT: 1730

Digimon:  
-----

- Kuwagamon  
HP: ~1460  
Physical attack: no element  
Item: N/A

- Yanmamon  
HP: ~1500  
Physical attack: no element  
Item: N/A

- Kuwagamon (green color)  
HP: ~1500  
Physical attack: no element  
Item: Chain Saw

-----  
217: A.o.A Attacker  
-----

Found in: Main Lobby  
Requirement: \*story battle\*  
EXP: 493  
BIT: 990

Digimon:  
-----

- MegaSeadramon (blue color)  
HP: ~1250  
Physical attack: thunder based  
Technique: Grand Wave (water damage)  
Item: Water Power S

- Maildramon (black color)  
HP: ~1320  
Physical attack: thunder based  
Technique: Electro Bolt (thunder damage)  
Item: Bolt Power S

-----  
218: A.o.A Soldier (x9)  
-----

Found in: Admin Center 1F, Basement Stairs  
Requirement: \*story battle\*  
EXP: 503  
BIT: 1000

Digimon:

-----

- Maildramon (black color)

HP: ~1320

Physical attack: thunder based

Technique: Electro Bolt (thunder damage)

Item: Bolt Power S

- Guardromon

HP: ~1300

Physical attack: machine based

Item: N/A

-----  
219: A.o.A Soldier (x3)  
-----

Found in: Admin Center B1F

Requirement: \*story battle\* (optional)

EXP: ???

BIT: ???

Digimon:

-----

- MegaSeadramon (blue color)

HP: ????

Physical attack: thunder based

Technique: Grand Wave (water damage)

Item: Water Power S

- Maildramon (black color)

HP: ????

Physical attack: thunder based

Technique: Electro Bolt (thunder damage)

Item: Bolt Power S

-----  
220: A.o.A Attacker (x2)  
-----

Found in: Admin Center B1F

Requirement: \*story battle\* (optional)

EXP: ???

BIT: ???

Digimon:

-----

- Puppetmon

HP: ????

Physical attack: machine based

Item: N/A

- Piedmon

HP: ????

Physical attack: darkness based

Item: N/A

-----  
221: A.o.A Attacker (x3)  
-----

Found in: Admin Center 1F, Admin Center 2F

Requirement: \*story battle\*

EXP: 770  
BIT: 1500

Digimon:  
-----

- Puppetmon  
HP: ~1300  
Physical attack: machine based  
Item: N/A

- Piedmon  
HP: ~1320  
Physical attack: darkness based  
Item: N/A

- Creepymon  
HP: ~1350  
Physical attack: darkness based  
Technique: Darkness Chaos (huge dark damage)  
Item: N/A

-----  
222: Royal Guard  
-----

Found in: A.o.A Headquarters  
Requirement: \*story battle\*  
EXP: 530  
BIT: 1060

Digimon:  
-----

- Knightmon  
HP: ~2750  
Physical attack: no element  
Techniques: Soul Charge (powers up the next blow),  
Berserk Sword (attacks with his sword twice in a row)

Item: N/A

Notes: Knightmon usually uses Berserk Sword after Sould Charge, so you should  
be careful and heal if needed.

-----  
223: Chief Officer  
-----

Found in: A.o.A Headquarters  
Requirement: \*story battle\*  
EXP: 1224  
BIT: 2515

Digimon:  
-----

- MetalSeadramon (gray color)  
HP: ~1400  
Physical attack: no element  
Technique: God Bombard (huge machine damage)  
Item: N/A

- VenomMyotismon  
HP: ~1480  
Physical attack: darkness based  
Technique: Darkness Chaos (huge dark damage)

Item: N/A

- Raidenmon

HP: ~3100

Physical attack: machine based

Techniques: Gilead Plant (heals approximately half of its HP and powers up the next blow)

Big Charge Bomb (a strong counter attack only used after Gilead Plant; machine damage)

Item: N/A

---

East Sector:

~~~~~

224: Trooper

Found in: West Wire Forest (west)

Requirement: Charisma 990+

EXP: 641

BIT: 1220

Digimon:

- Triceramon

HP: ~1650

Physical attack: fire based

Item: TNT Ball

- Tuskmon

HP: ~1650

Physical attack: no element

Item: Counter Crest

- Tyrannomon

HP: ~1120

Physical attack: fire based

Item: Fire Power 1

225: Trooper

Found in: West Wire Forest (south)

Requirement: Charisma 990+

EXP: 638

BIT: 1145

Digimon:

- Dokugumon

HP: ~1050

Physical attack: effect: poison; no element

Item: Spider Web

- Dokugumon (brown color)

HP: ~1120

Physical attack: effect: poison; no element

Item: Spider Web

- Sukamon
HP: ~1120
Physical attack: darkness based
Item: Wisdom Chip

226: Trooper

Found in: Wind Prairie
Requirement 1: Charisma 990+
Requirement 2: Sun Trophy, 1218+
EXP: 342
BIT: 725

Digimon:

- Dolphmon
HP: ~930
Physical attack: no element
Technique: Divine Rain (water damage)
Item: N/A

- Monzaemon
HP: ~950
Physical attack: no element
Technique: Lovely Charm (lowers your Digimon's strength)
Item: N/A

227: Trooper

Found in: Kicking Forest
Requirement 1: Charisma 990+
Requirement 2: Sun Trophy, Charisma 1218+
EXP: 524
BIT: 990

Digimon:

- Shellmon
HP: ~960
Physical attack: water based
Item: Water Chip

- Divermon
HP: ~940
Physical attack: no element
Item: N/A

- Ebidramon
HP: ~950
Physical attack: water based
Item: Water Power 2

228: Qing Long Chief

Found in: Qing Long City
Requirement: *story battle*

EXP: 627
BIT: 1220
Item: Blue ID Pass

Digimon:

- Deltamon
HP: ~1650
Physical attack: no element
Item: Wind Power 2

- Triceramon (red color)
HP: ~2600
Physical attack: fire based
Item: N/A

- Kimeramon
HP: ~1780
Physical attack: effect: sleep, no element
Technique: Dark Elemental (huge dark damage)
Item: N/A

South Sector:

~~~~~

-----  
229: Trooper

-----  
Found in: Bulk Swamp  
Requirement 1: Charisma 990+  
Requirement 2: Sun Trophy, Charisma 1218+  
EXP: 533  
BIT: 1110

Digimon:

-----

- Bakemon  
HP: ~950  
Physical attack: dark elemental  
Item: N/A

- Phantomon  
HP: ~950  
Physical attack: darkness based  
Item: Ghost Fang

- Mummymon  
HP: ~950  
Physical attack: no element  
Technique: Dark Fear (dark damage)  
Item: Mind Chip

-----  
230: Trooper

-----  
Found in: Bulk Bridge  
Requirement 1: Charisma 990+  
Requirement 2: Sun Trophy, Charisma 1218+

EXP: 357

BIT: 715

Digimon:

-----

- Hagurumon

HP: ~950

Physical attack: machine based

Technique: Speed Up (increases own speed)

Item: Metal Power 1

- Clockmon

HP: ~960

Physical attack: machine based

Techniques: Slow Down (slows your Digimon down), Magic Missile (machine damage)

Item: Multi Crest

-----

231: Trooper

-----

Found in: Tranquil Swamp

Requirement 1: Charisma 990+

Requirement 2: Sun Trophy, Charisma 1218+

EXP: 523

BIT: 1050

Digimon:

-----

- MegaSeadramon

HP: ~950

Physical attack: no element

Item: N/A

- Seadramon (white color)

HP: ~950

Physical attack: no element

Technique: Hard Rain

Item: N/A

- Cherrymon

HP: ~950

Physical attack: no element

Item: Recover Crest

-----

232: Trooper

-----

Found in: Zhu Que City (east)

Requirement: Charisma 990+

EXP: 544

BIT: 1110

Digimon:

-----

- Brachiomon

HP: ~980

Physical attack: no element

Item: Ultra Charge

- Tyrannomon



HP: ~950  
Physical attack: fire based  
Item: Fire Power 1

- MetalTyrannomon  
HP: ~1000  
Physical attack: no element  
Item: Metal Chip

-----  
233: Trooper  
-----

Found in: Zhu Que City (south)  
Requirement: Charisma 990+  
EXP: 361  
BIT: 680

Digimon:  
-----

- Gesomon  
HP: ~1000  
Physical attack: water based  
Item: Runner Sandals

- Octomon  
HP: ~1000  
Physical attack: no element  
Item: N/A

-----  
234: Zhu Que Chief  
-----

Found in: Zhu Que Hall  
Requirement: \*story battle\*  
EXP: 649  
BIT: 1335  
Item: Red ID Pass

Digimon:  
-----

- Cherrymon (red color)  
HP: ~1600  
Physical attack: effect: absorbs HP; no element  
Item: Train Chip 1

- Scorpionmon  
HP: ~1750  
Physical attack: no element  
Technique: Grand Wave (water damage)  
Item: Crimson Cable

- Snimon  
HP: ~1950  
Physical attack: no element  
Item: N/A  
-----

West Sector:  
~~~~~

235: Trooper

Found in: S Badland

Requirement 1: Charisma 1218+

Requirement 2: Sun Trophy, Charisma 1482+

EXP: 665

BIT: 1330

Digimon:

- Vilemon

HP: ~1150

Physical attack: darkness based

Technique: Dark Fear (dark damage)

Item: Devil Chip

- Phantomon

HP: ~1150

Physical attack: darkness based

Item: Ghost Fang

- Phantomon (blue color)

HP: ~1150

Physical attack: darkness based

Item: HP Chip

236: Trooper

Found in: N Badland E

Requirement 1: Charisma 1218+

Requirement 2: Sun Trophy, Charisma 1482+

EXP: 454

BIT: 545

Digimon:

- Dokugumon (brown color)

HP: ~1200

Physical attack: effect: poison; no element

Item: Spider Web

- Roachmon

HP: ~1230

Physical attack: darkness based

Item: N/A

237: Trooper

Found in: N Badland W

Requirement 1: Charisma 1218+

Requirement 2: Sun Trophy, Charisma 1482+

EXP: 656

BIT: 1375

Digimon:

- Dolphmon
HP: ~1150
Physical attack: no element
Technique: Divine Rain (water damage)
Item: N/A

- Monzaemon
HP: ~1170
Physical attack: no element
Technique: Lovely Charm (lowers your Digimon's strength)
Item: N/A

- Valkyrimon
HP: ~1190
Physical attack: no element
Item: Dance Wing

238: Trooper

Found in: S Noise Desert
Requirement 1: Charisma 1218+
Requirement 2: Sun Trophy, Charisma 1482+
EXP: 671
BIT: 1320

Digimon:

- Brachiomon
HP: ~1150
Physical attack: no element
Item: Ultra Charge

- Deltamon
HP: ~1180
Physical attack: no element
Item: Wind Power 2

- Mammothmon
HP: ~1200
Physical attack: no element
Item: HP Proxy

239: Trooper

Found in: Noise Desert
Requirement 1: Charisma 1218+
Requirement 2: Sun Trophy, Charisma 1482+
EXP: 664
BIT: 1510

Digimon:

- Betamon
HP: ~1160
Physical attack: thunder based
Item: Power Charge

- Kiwimon

HP: ~1160
Physical attack: no element
Item: N/A

- Blossomon (pink color)

HP: ~1160
Physical attack: no element
Item: N/A

240: Tamer Heinrich

Found in: Mirage Tower
Requirement: Sun Trophy, Charisma 1218+
EXP: 669
BIT: 1380

Digimon:

- Vademon

HP: ~1150
Physical attack: no element
Item: Bolt Power 1

- Thundermon

HP: ~1150
Physical attack: thunder based
Technique: Thunder Gemini (thunder damage)
Item: Pulse Guard

- Pukumon

HP: ~1200
Physical attack: no element
Item: Crimson Cable

241: Tamer Murdock

Found in: Mirage Hall
Requirement: Charisma 1218+
EXP: 456
BIT: 910

Digimon:

- MarineDevimon

HP: ~1200
Physical attack: water based
Item: N/A
Notes: MarineDevimon attacks twice in row

- Dragomon

HP: ~1200
Physical attack: water based
Item: N/A

242: Tamer Takuya

Found in: Mirage Hall

Requirement: Charisma 1218+
EXP: 680
BIT: 1485

Digimon:

- Kuwagamon (green color)
HP: ~1150
Physical attack: no element
Item: Chain Saw

- Okuwamon
HP: ~1180
Physical attack: no element
Item: N/A

- H-Kabuterimon
HP: ~1230
Physical attack: fire based
Item: N/A

243: Guard Banch

Found in: Mirage Hall
Requirement: Charisma 1218+
EXP: 458
BIT: 900

Digimon:

- Cyclonemon (red color)
HP: ~1200
Physical attack: no element
Item: N/A

- Megadramon
HP: ~1200
Physical attack: machine based
Item: N/A

244: Bai Hu Chief

Found in: Bai Hu Dome
Requirement: *story battle*
EXP: 757
BIT: 1450
Item: White ID Pass

Digimon:

- Rockmon
HP: ~1950
Physical attack: no element
Technique: Double Guard (increase own defense)
Item: N/A

- Gryphonmon
HP: ~2000

Physical attack: no element
Technique: Sylph Storm (wind damage)
Item: Wind Power S

- Ebidramon (pink color)
HP: ~2000
Physical attack: water based
Item: TP Chip 2

North Sector:
~~~~~

---

245: Trooper

---

Found in: Bott Mountain (north)  
Requirement: Charisma 1482+  
EXP: 791  
BIT: 1625

Digimon:  
-----

- Thundermon  
HP: ~1350  
Physical attack: thunder based  
Technique: Thunder Gemini (thunder damage)  
Item: Pulse Guard

- Pukumon  
HP: ~1400  
Physical attack: no element  
Item: Crimson Cable

- Giromon  
HP: ~1300  
Physical attack: machine based  
Item: N/A  
Notes: Giromon can counter attack

---

246: Trooper

---

Found in: Boot Mountain (south)  
Requirement: Charisma 1482+  
EXP: 800  
BIT: 1565

Digimon:  
-----

- Triceramon  
HP: ~2050  
Physical attack: fire based  
Item: TNT Ball

- Tyrannomon  
HP: ~1350  
Physical attack: fire based  
Item: Fire Power 1

- Mammothmon (white)  
HP: ~1430  
Physical attack: ice based  
Technique: Ice Shower (ice damage)  
Item: N/A

---

247: Trooper

---

Found in: Snow Mountain (west)  
Requirement: Charisma 1482+  
EXP: 525  
BIT: 1570

Digimon:

-----  
- Tapirmon  
HP: ~1350  
Physical attack: no element  
Item: N/A

- Arukenimon  
HP: ~1400  
Physical attack: effect: poison; no element  
Item: Charm Gas

---

248: Trooper

---

Found in: Snow Mountain (east)  
Requirement: Charisma 1482+  
EXP: 814  
BIT: 1600

Digimon:

-----  
- Crabmon  
HP: ~1370  
Physical attack: water based  
Item: N/A

- Gizamon  
HP: ~1370  
Physical attack: water based  
Item: N/A

- Gekomon  
HP: ~1370  
Physical attack: no element  
Technique: Confuse Gas (confuses your Digimon)  
Item: Ice Power 1

---

249: Trooper

---

Found in: Freeze Mountain (south)  
Requirement: Charisma 1482+  
EXP: 786  
BIT: 1570

Digimon:

-----

- MarineDevimon

HP: ~1350

Physical attack: water based

Item: N/A

Notes: MarineDevimon attacks twice in a row

- Dragomon

HP: ~1350

Physical attack: water based

Item: N/A

- Tylomon

HP: ~1380

Physical attack: no element

Item: Cromson Cable

-----  
250: Trooper  
-----

Found in: Freeze Mountain (north)

Requirement: Charisma 1482+

EXP: 791

BIT: 1740

Digimon:

-----

- Okuwamon

HP: ~1360

Physical attack: no element

Item: N/A

- H-Kabuterimon

HP: ~1360

Physical attack: fire based

Item: N/A

- Snimon (orange color)

HP: ~1380

Physical attack: no element

Item: N/A

-----  
251: Tamer Mai  
-----

Found in: Legendary Gym

Requirement: Charisma 1482+

EXP: 813

BIT: 1680

Digimon:

-----

- Hagurumon

HP: ~1380

Physical attack: machine based

Technique: Speed Up (increases own speed)

Item: Metal Power 1



- Clockmon  
HP: ~1380  
Physical attack: machine based  
Techniques: Slow Down (slows your Digimon down), Magic Missile (machine damage)  
Item: Multi Crest

- KingEtemon  
HP: ~1380  
Physical attack: no element  
Technique: Full Heal (heals all HP)  
Item: Charisma Chip

-----  
252: Tamer Gon  
-----

Found in: Legendary Gym  
Requirement: Charisma 1482+  
EXP: 977  
BIT: 1920

Digimon:  
-----

- Kokatorimon (brown color)  
HP: ~1450  
Physical attack: no element  
Item: N/A

- Cherrymon (red color)  
HP: ~1450  
Physical attack: effect: absorbs HP; no element  
Item: TP Chip 1

- Ebidramon (pink)  
HP: ~1560  
Physical attack: water based  
Item: TP Chip 2

-----  
253: Trooper  
-----

Found in: Xuan Wu City (north)  
Requirement: Charisma 1482+  
EXP: 529  
BIT: 1120

Digimon:  
-----

- Mummymon  
HP: ~1400  
Physical attack: no element  
Technique: Dark Fear (dark damage)  
Item: Mind Chip

- LadyDevimon  
HP: ~1400  
Physical attack: no element  
Item: Charm Gas

-----  
254: Trooper

-----  
Found in: Xuan Wu City (south)  
Requirement: Charisma 1482+  
EXP: 535  
BIT: 1600

Digimon:

-----  
- Tapirmon  
HP: ~1400  
Physical attack: no element  
Item: N/A

- Arukenimon  
HP: ~1400  
Physical attack: effect: poison; no element  
Item: Charm Gas

-----  
255: Xuan Wu Chief  
-----

Found in: Battle Gate  
Requirement: \*story battle\*  
EXP: 788  
BIT: 1560  
Item: Black ID Pass

Digimon:

-----  
- Boltmon  
HP: ~1950  
Physical attack: thunder based  
Item: Power Brace  
Note: Boltmon can counter attack

- SkullMammothmon  
HP: ~2050  
Physical attack: ice based  
Item: N/A

- Puppetmon  
HP: ~2150  
Physical attack: machine based  
Item: N/A

-----  
256: Ice Master  
-----

Found in: Ice Dungeon  
Requirement: \*optional boss\*  
EXP: 783  
BIT: 1515  
Item: MP Chip

Digimon:

-----  
- Vikemon  
HP: ~1920  
Physical attack: ice based  
Item: N/A

- Antylamon (white color)  
HP: ~1370  
Physical attack: ice based  
Technique: Giga Freeze (ice damage)  
Item: Ice Power S

- Scorpiomon (black color)  
HP: ~1420  
Physical attack: water based  
Technique: Titanic Wave (huge water damage)  
Item: TP Chip 5

-----  
257: Fire Master  
-----

Found in: Fire Dungeon  
Requirement: \*optional boss\*  
EXP: 795  
BIT: 1580  
Item: Mind Chip

Digimon:  
-----

- Lynxmon  
HP: ~1350  
Physical attack: fire based  
Item: Fire Power S

- Lynxmon  
HP: ~1350  
Physical attack: fire based  
Item: Fire Power S

- Creepymon  
HP: ~1420  
Physical attack: darkness based  
Technique: Darkness Chaos (huge dark damage)  
Item: N/A

-----  
258: Dark Master  
-----

Found in: Dark Dungeon  
Requirement: \*optional boss\*  
EXP: 842  
BIT: 1655  
Item: EXP Adaptor

Digimon:  
-----

- Ghoumon  
HP: ~1130  
Physical attack: no element  
Technique: Darkness Chaos (huge dark damage)  
Item: Dark Power S

- Piedmon  
HP: ~1450  
Physical attack: darkness based

Item: N/A

- Infermon

HP: ~1500

Physical attack: no element

Technique: Darkness Chaos

Item: N/A

---

Real World (Spy Satellite)

---

259: Metal Soldier (x2)

---

Found in: Gunslinger 2F

Requirement: \*story battle\*

EXP: 558

BIT: 1080

Digimon:

---

- Infermon

HP: ~1450

Physical attack: no element

Technique: Darkness Chaos (huge dark damage)

Item: N/A

- Apokarimon

HP: ~1450

Physical attack: no element

Technique: Darkness Chaos (huge dark damage)

Item: N/A

---

260: Lord Megadeath

---

Found in: Control Room

Requirement: \*story battle\*

EXP: 1700

BIT: 3000

Digimon:

---

- Fujinmon

HP: ~4500

Physical attack: wind based

Techniques: Sylph Storm (wind damage), Maltcyclone

Item: N/A

- Suijinmon

HP: ~3000

Physical attack: machine damage

Item: N/A

- Raijinmon

HP: ~3100

Physical attack: thunder based

Techniques: Back Storm (wind and water damage), Electro Ball (thunder damage)

Item: N/A

=====  
11.9 Galacticmon [ch119]  
=====

Why don't give the final boss a separate section?

-----  
261: Galacticmon  
-----

Found in: The Universe?

Requirement: \*story battle\*

EXP: N/A

BIT: N/A

Part 1 (The Tail):

HP: ~4900

Physical attack: no element

Note: Galacticmon has two different physical attack. Only the damage varies.

Part 2 (The Body):

HP: irrelevant

Physical attack: N/A

Technique: Ragnarok Cannon

Note: Ragnarok Cannon reduces your Digimon's HP to 1. If your Digimon has used techniques in the first part of the battle Galacticmon will learn the last used technique.

Part 3 (The Head):

HP: ~5500

Physical attack: no element

Technique 1: \*Galacticmon uses the technique it has learned in Part 2

Technique 2: ????????

Note: ???????? is an unknown technique that does a lot of damage. I suggest you use a technique in the first part of the battle.

-----  
/ 12. Assistance Needed [ch12] /  
-----

As you may have noticed, there are some things missing. You might have stumbled across question marks (like "EXP: ???"). That means that I'm missing the EXP value. I'd really appreciate it if someone could send me the missing things.

Missing things:

- Stats of WarGrowlmon
- Stats of MagnaAngemon
- Stats of Machinedramon
- I'm not sure if all elements of physical attacks are correct

- Card Combos

If you find some errors or would like to add or point out something, feel free to e-mail me. There might be grammar and spelling mistakes (English isn't my first language after all) or hard-to-understand sentences. I have copied some things from my German walkthrough and it's possible that I forgot translate some words. Please inform me if you find such mistakes.

~~~~~  
/ 13. Credits [ch13] /
~~~~~

My parents: for buying me this computer  
BanDai: for making this awesome game  
CJayC: for making GameFAQs

Med Jai:

- allowed me to use her Item FAQ for my bestiary
- allowed me to use the Digimon Exclusive Equipment list from her Item FAQ
- allowed me to use the Legednary Weapons section form her Item FAQ
- helped me with my other guide

Otaku-kun (<http://otaku-kun.home.att.net/>):

- Digivolution list
- Blast Digivolution list
- Charisma for Digimon and Card Battling Tamers
- Epic Cards
- helped me with my other guide

Galacticdramon:

- some spelling mistakes
- learned technique by Galacticmon
- MP requirement for AncientGreymon
- elements of some Digimon's physical attacks
- card combos: 3x Tyrannomon; 3x MetalTyrannomon

Everyone who helped me with this and my other FAQs, everyone who reads this and everyone on the Digimon World boards.