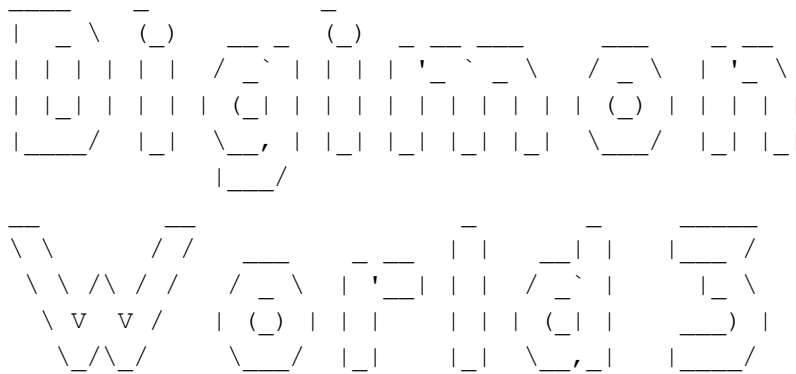


# Digimon World 3 Tech List

by Med\_Jai

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## Tech List

Version 1.3 (11/15/2004)

By: Med Jai

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```
*/**/**/*/*/*/*/*/*/*/*/*  
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```

1.3- Finished adding what type each move is.

```
=====  
= 0. Intro =  
=====
```

This is a technique list of the rookie Digimon and the digivolutions they learn. Here you'll find out the name of a move, how much MP it costs, when the move is learned, tech description, what type of move it is, and when the move is loaded.

The information will be set up like this. First there will be the Digimon name and then the name of the move. Underneath the name of the move will be the description of that move. Under that will be what type of move it is. The next 3 things will be MP cost, level learned, and level loaded.

Please remember a finishing move does not get loaded. Rookie Digimon already start with their move.

+++++  
1. ROOKIE TECHNIQUES  
+++++

Agumon  
Pepper Breath  
Tech Description: Shoot small fire balls  
Type: Magic  
MP Cost: 30

Guilmon  
Pyro Sphere  
Tech Description: Shoot fire balls at the enemy  
Type: Magic  
MP Cost: 30

Kotemon  
Hot Head  
Tech Description: Slash with sword and fire attack  
Type: Physical  
MP Cost: 20

Kumamon  
Bear Fist  
Tech Description: Punch the enemy in the chest  
Type: Physical  
MP Cost: 20

Monmon  
Swing Swing  
Tech Description: Aim for weak point with slingshot  
Type: Physical  
MP Cost: 20

Patamon  
Boom Bubble

Tech Description: Shoot inhaled air at once  
Type: Magic  
MP Cost: 30

Renamon  
Diamond Storm  
Tech Description: Create ice leaves and shoot  
Type: Magic  
MP Cost: 30

Veemon  
Vee Head Butt  
Tech Description: Strong head butt  
Type: Phiscal  
MP Cost: 22

+++++  
2. CHAMPION TECHNIQUES  
+++++

All the following below are the champion digvolutions and the moves they learn.

\*\*\*\*\*  
2.1 ANGEMON  
\*\*\*\*\*

Air Blast  
Tech Description: Shoot air balls  
Type: Magic  
MP Cost: 20  
Level Learned: 5  
Level Loaded: 25

Small Heal  
Tech Description: Heal some of your HP  
Type: Heal  
MP Cost: 16  
Level Learned: 10  
Level Loaded: 40

Double Guard  
Tech Description: Increase your defense power  
Type: Support  
MP Cost: 42  
Level Learned: 15  
Level Loaded: 75

Mega Tornado  
Tech Description: Tornado against an enemy



#####

2.3

DINOHUMON

#####

Heat Cutter

Tech Description: Slash and fire damage

Type: Phycal

MP Cost: 18

Level Learned: 5

Level Loaded: 15

Frost Cutter

Tech Description: Slash with ice damage

Type: Phycal

MP Cost: 18

Level Learned: 10

Level Loaded: 30

Small Heal

Tech Description: Heal some of your HP

Type: Heal

MP Cost: 16

Level Learned: 25

Level Loaded: 75

Double Power

Tech Description: Increase your attack power

Type: Support

MP Cost: 42

Level Learned: 40

Level Loaded: 99

Lizard Dance

Tech Description: Slash enemy multiple times

Type: Phycal

MP Cost: 40

Level Learned: 60

#####

2.4

EXVEEMON

#####

Air Blast

Tech Description: Shoot air balls

Type: Magic

MP Cost: 20

Level Learned: 10

Level Loaded: 35

Ice Blow

Tech Description: Shoot icicles with ice damage

Type: Magic  
MP Cost: 20  
Level Learned: 20  
Level Loaded: 55

Small Heal  
Tech Description: Heal some of your HP  
Type: Heal  
MP Cost: 16  
Level Learned: 40  
Level Loaded: 75

Antidote  
Tech Description: Cure poison on yourself  
Type: Heal  
MP Cost: 8  
Level Learned: 50  
Level Loaded: 99

Vee Laser  
Tech Description: Shoot a laser from the chest  
Type: Magic  
MP Cost: 60  
Level Learned: 60

#####  
2.5 GREYMON  
#####

Flame Ball  
Tech Description: Shoot small fire balls  
Type: Magic  
MP Cost: 20  
Level Learned: 5  
Level Loaded: 25

Triple Fire  
Tech Description: Shoot three fire balls  
Type: Magic  
MP Cost: 25  
Level Learned: 15  
Level Loaded: 35

Double Power  
Tech Description: Increase your attack power  
Type: Support  
MP Cost: 42  
Level Learned: 30  
Level Loaded: 75

Flame Lance

Tech Description: Launch fire beam  
Type: Magic  
MP Cost: 48  
Level Learned: 45  
Level Loaded: 99

Nova Blast  
Tech Description: Shoot a fire ball from the mouth  
Type: Magic  
MP Cost: 60  
Level Learned: 60

#####  
2.6 GRIZZMON  
#####

Lightning Slash  
Tech Description: Thunder damage  
Type: Phisical  
MP Cost: 18  
Level Learned: 5  
Level Loaded: 15

Whirlwind  
Tech Description: Wind damage  
Type: Phisical  
MP Cost: 18  
Level Learned: 10  
Level Loaded: 35

Hammer Rush  
Tech Description: Damage from rapid blows  
Type: Phisical  
MP Cost: 30  
Level Learned: 25  
Level Loaded: 75

Spinal Tap  
Tech Description: Sometimes paralyzes the enemy  
Type: Phisical  
MP Cost: 18  
Level Learned: 40  
Level Loaded: 99

Maul Attack  
Tech Description: If attacked first counter  
Type: Phisical  
MP Cost: 35  
Level Learned: 60



\*\*\*\*\*

2.7

GROWLMON

\*\*\*\*\*

Double Power

Tech Description: Increase your attack power

Type: Support

MP Cost: 42

Level Learned: 5

Level Loaded: 35

Double Guard

Tech Description: Increase your defense power

Type: Support

MP Cost: 42

Level Learned: 10

Level Loaded: 15

Picking Claw

Tech Description: Attack and steal items

Type: Phiscal

MP Cost: 18

Level Learned: 25

Level Loaded: 99

Counter Alert

Tech Description: Counterattack during pose

Type: Phiscal

MP Cost: 48

Level Learned: 45

Level Loaded: 75

Plasma Blade

Tech Description: Slash with electrified blade

Type: Phiscal

MP Cost: 40

Level Learned: 60

\*\*\*\*\*

2.8

HOOKMON

\*\*\*\*\*

Wing Buster

Tech Description: Huge damage vs. Bird Digimon

Type: Phiscal

MP Cost: 18

Level Learned: 5

Level Loaded: 15



Level Loaded: 90

### Energy Drain

Tech Description: Magic that drains many HP

Type: Magic

MP Cost: 72

Level Learned: 60

Level Loaded: 99

### Electro Shocker

Tech Description: Fire thunder balls from the mouth

Type: Magic

MP Cost: 90

Level Learned: 70

```
#####  
2.10                                KYUBIMON  
#####
```

### Thunder Bolt

Tech Description: Create a thunder ball and fire

Type: Magic

MP Cost: 20

Level Learned: 5

Level Loaded: 35

### Ice Blow

Tech Description: Shoot icicles with ice damage

Type: Magic

MP Cost: 20

Level Learned: 15

Level Loaded: 45

### Thunder Gemini

Tech Description: Create two thunder balls and fire

Type: Magic

MP Cost: 30

Level Learned: 25

Level Loaded: 75

### Ice Shower

Tech Description: Shoot numerous icicles

Type: Magic

MP Cost: 48

Level Learned: 55

Level Loaded: 99

### Dragon Wheel

Tech Description: Shoot fire balls from 9 tails

Type: Magic

MP Cost: 60  
Level Learned: 60

#####  
2.11 STINGMON  
#####

Poison Bites  
Tech Description: Poison damage  
Type: Phiscal  
MP Cost: 18  
Level Learned: 10  
Level Loaded: 25

Energy Leech  
Tech Description: Magic that drains HP  
Type: Magic  
MP Cost: 18  
Level Learned: 15  
Level Loaded: 45

Panic Bites  
Tech Description: Confusion damage  
Type: Phiscal  
MP Cost: 18  
Level Learned: 35  
Level Loaded: 75

Venom Stab  
Tech Description: Deadly poison damage  
Type: Phiscal  
MP Cost: 36  
Level Learned: 55  
Level Loaded: 99

Spiking Strike  
Tech Description: Stab enemy with the spike  
Type: Phiscal  
MP Cost: 36  
Level Learned: 60

#####  
3. ULTIMATE TECHNIQUES  
#####

All the following below are the ultimate digvolutions and the moves they learn.

#####

3.1

ANGEWOMON

#####

Antidote

Tech Description: Cure poison on yourself

Type: Heal

MP Cost: 8

Level Learned: 15

Level Loaded: 35

Divine Rain

Tech Description: Water damage from magical rain

Type: Magic

MP Cost: 30

Level Learned: 20

Level Loaded: 50

Anti-Paralysis

Tech Description: Cure paralysis on yourself

Type: Heal

MP Cost: 8

Level Learned: 30

Level Loaded: 99

Celestial Arrow

Tech Description: Divine arrow with thunder attack

Type: Phisical

MP Cost: 44

Level Learned: 70

#####

3.2

ARMORMON

#####

Bug Buster

Tech Description: Huge damage vs. Incectoid Digimon

Type: Phisical

MP Cost: 24

Level Learned: 5

Level Loaded: 15

Big Shot

Tech Description: Big damage if it hits

Type: Phisical

MP Cost: 20

Level Learned: 10

Level Loaded: 35

Fish Buster

Tech Description: Huge damage vs. Marine Digimon

Type: Physical

MP Cost: 30

Level Learned: 25

Level Loaded: 50

Dino Buster

Tech Description: Huge damage vs. Dinosaur Digimon

Type: Physical

MP Cost: 40

Level Learned: 45

Level Loaded: 80

Dramon Buster

Tech Description: Huge damage vs. Dragon Digimon

Type: Physical

MP Cost: 48

Level Learned: 60

Level Loaded: 90

Justice Strike

Tech Description: Shoot all firearms

Type: Physical

MP Cost: 78

Level Learned: 70

\*\*\*\*\*

3.3

DIGITAMAMON

\*\*\*\*\*

Hypno Gas

Tech Description: Magic puts the enemy to sleep

Type: Magic

MP Cost: 40

Level Learned: 10

Level Loaded: 50

Soul Snatcher

Tech Description: Magically drain the soul

Type: Magic

MP Cost: 50

Level Learned: 30

Level Loaded: 80

Hypno Nebula

Tech Description: Magic that puts enemy to deep sleep

Type: Magic

MP Cost: 60

Level Learned: 55

Level Loaded: 99

Nightmare Syndromer  
Tech Description: Dark attack by firing dark balls  
Type: Magic  
MP Cost: 90  
Level Learned: 85

#####  
3.4 GRAPLEOMON  
#####

Lightning Slash  
Tech Description: Thunder damage  
Type: Physical  
MP Cost: 18  
Level Learned: 5  
Level Loaded: 15

Whirl Wind  
Tech Description: Wind damage  
Type: Physical  
MP Cost: 18  
Level Learned: 10  
Level Loaded: 30

Soul Charge  
Tech Description: Save Chi to power up next blow  
Type: Support  
MP Cost: 19  
Level Learned: 25  
Level Loaded: 60

Speed Up  
Tech Description: Increase your speed  
Type: Support  
MP Cost: 48  
Level Learned: 40  
Level Loaded: 90

Cyclone Turbine  
Tech Description: Multiple round house kicks  
Type: Physical  
MP Cost: 80  
Level Learned: 70

#####  
3.5 KYUKIMON  
#####

Heat Cutter  
Tech Description: Slash and fire damage  
Type: Phiscal  
MP Cost: 18  
Level Learned: 5  
Level Loaded: 15

Frost Cutter  
Tech Description: Slash with ice damage  
Type: Phiscal  
MP Cost: 18  
Level Learned: 10  
Level Loaded: 30

Burn Slash  
Tech Description: Slash with a flame blade  
Type: Phiscal  
MP Cost: 32  
Level Learned: 25  
Level Loaded: 50

Cold Slash  
Tech Description: Slash with a ice blade  
Type: Phiscal  
MP Cost: 32  
Level Learned: 40  
Level Loaded: 80

Big Shot  
Tech Description: Big damage if it hits  
Type: Phiscal  
MP Cost: 20  
Level Learned: 60  
Level Loaded: 90

Blade Twister  
Tech Description: Slash multiple times with wind  
Type: Phiscal  
MP Cost: 80  
Level Learned: 70

\*\*\*\*\*  
3.6 MAGNAANGEMON  
\*\*\*\*\*

Air Blast  
Tech Description: Shoot air balls  
Type: Magic  
MP Cost: 20



Level Learned: 5  
Level Loaded: 15

Small Heal

Tech Description: Heal some of your HP  
Type: Heal  
MP Cost: 16  
Level Learned: 10  
Level Loaded: 35

Mega Tornado

Tech Description: Tornado against an enemy  
Type: Magic  
MP Cost: 30  
Level Learned: 25  
Level Loaded: 60

Mega Heal

Tech Description: Heal much of your HP  
Type: Heal  
MP Cost: 74  
Level Learned: 40  
Level Loaded: 80

Mega Protection

Tech Description: Increase allies' defense powers  
Type: Support  
MP Cost: 84  
Level Learned: 50  
Level Loaded: 90

Gate of Destiny

Tech Description: Open a gate and discard enemies  
Type: Magic  
MP Cost: 112  
Level Learned: 70

\*\*\*\*\*  
3.7 METALGREYMON  
\*\*\*\*\*

Flame Ball

Tech Description: Shoot small fire balls  
Type: Magic  
MP Cost: 20  
Level Learned: 5  
Level Loaded: 25

Flame Lance

Tech Description: Launch fire beam

Type: Magic  
MP Cost: 48  
Level Learned: 10  
Level Loaded: 45

Triple Fire  
Tech Description: Shoot three fire balls  
Type: Magic  
MP Cost: 25  
Level Learned: 15  
Level Loaded: 50

Magic Missile  
Tech Description: Shoot missiles with magic  
Type: Magic  
MP Cost: 56  
Level Learned: 35  
Level Loaded: 80

Rising Fire  
Tech Description: Column of fire on the enemy  
Type: Magic  
MP Cost: 60  
Level Learned: 60  
Level Loaded: 90

Giga Destroyer  
Tech Description: Launch organic missiles  
Type: Magic  
MP Cost: 90  
Level Learned: 70

#####  
3.8 METALMAMEMON  
#####

Metal Attack  
Tech Description: Machine damage  
Type: Physical  
MP Cost: 26  
Level Learned: 5  
Level Loaded: 25

Magic Missile  
Tech Description: Shoot missiles with magic  
Type: Magic  
MP Cost: 56  
Level Learned: 15  
Level Loaded: 55

Mechanical Bash

Tech Description: Strong machine damage

Type: Physical

MP Cost: 48

Level Learned: 35

Level Loaded: 80

Slow Down

Tech Description: Decrease enemy's speed

Type: Support

MP Cost: 41

Level Learned: 45

Level Loaded: 90

Twin Missile

Tech Description: Shoot two missiles with magic

Type: Magic

MP Cost: 64

Level Learned: 60

Level Loaded: 99

Energetic Bomb

Tech Description: Fire machine energy balls

Type: Physical

MP Cost: 78

Level Learned: 70

#####  
 3.9 MYOTISMON  
 #####

Dark Fear

Tech Description: Throw evil flame against enemy

Type: Magic

MP Cost: 48

Level Learned: 10

Level Loaded: 30

Black Dart

Tech Description: Fire numerous evil thorns

Type: Magic

MP Cost: 70

Level Learned: 25

Level Loaded: 50

Armor Off

Tech Description: Large decrease in enemy's defense

Type: Support

MP Cost: 78

Level Learned: 40

Level Loaded: 60

Confuse Gas  
Tech Description: Magic that confuses the enemy  
Type: Magic  
MP Cost: 40  
Level Learned: 65  
Level Loaded: 90

Soul Snatcher  
Tech Description: Magically drain the soul  
Type: Magic  
MP Cost: 50  
Level Learned: 80  
Level Loaded: 95

Grisly Wing  
Tech Description: Decrease enemy's attack power  
Type: Magic  
MP Cost: 90  
Level Learned: 85

\*\*\*\*\*  
3.10 PAILDRAMON  
\*\*\*\*\*

Metal Attack  
Tech Description: Machine Damage  
Type: Physical  
MP Cost: 26  
Level Learned: 5  
Level Loaded: 15

Ice Shower  
Tech Description: Shoot numerous icicles  
Type: Magic  
MP Cost: 48  
Level Learned: 10  
Level Loaded: 40

Mega Tornado  
Tech Description: Tornado against an enemy  
Type: Magic  
MP Cost: 30  
Level Learned: 25  
Level Loaded: 60

Speed Up  
Tech Description: Increase your speed  
Type: Support  
MP Cost: 48

Level Learned: 55  
Level Loaded: 90

Anti-Paralysis

Tech Description: Cure paralysis on yourself  
Type: Heal  
MP Cost: 8  
Level Learned: 65  
Level Loaded: 99

Desperado Blaster

Tech Description: Rapid-fire 2 energy waves  
Type: Physical  
MP Cost: 84  
Level Learned: 70

#####  
3.11 SKULLGREYMON  
#####

Flame Ball

Tech Description: Shoot small fire balls  
Type: Magic  
MP Cost: 20  
Level Learned: 5  
Level Loaded: 25

Dark Matter

Tech Description: Evil fireball with dark damage  
Type: Magic  
MP Cost: 20  
Level Learned: 15  
Level Loaded: 80

Triple Fire

Tech Description: Shoot three fire balls  
Type: Magic  
MP Cost: 25  
Level Learned: 35  
Level Loaded: 55

Black Thorn

Tech Description: Dark damage with evil thorns  
Type: Magic  
MP Cost: 60  
Level Learned: 45  
Level Loaded: 90

Dark Shot

Tech Description: Launch organic missiles

Type: Magic  
MP Cost: 90  
Level Learned: 70

#####  
3.12 TAOMON  
#####

Thunder Gemini  
Tech Description: Create two thunder balls and fire  
Type: Magic  
MP Cost: 30  
Level Learned: 5  
Level Loaded: 15

Ice Shower  
Tech Description: Shoot numerous icicles  
Type: Magic  
MP Cost: 48  
Level Learned: 10  
Level Loaded: 35

Electro Bolt  
Tech Description: Large thunder ball against enemy  
Type: Magic  
MP Cost: 48  
Level Learned: 25  
Level Loaded: 65

Snow storm  
Tech Description: Snow spirit inflicts ice damage  
Type: Magic  
MP Cost: 60  
Level Learned: 45  
Level Loaded: 80

Thunder Field  
Tech Description: Strengthen thunder, weaken metal  
Type: Magic  
MP Cost: 100  
Level Learned: 55  
Level Loaded: 90

Bonhitsusen  
Tech Description: Huge damage to ghouls  
Type: Physical  
MP Cost: 80  
Level Learned: 70

\*\*\*\*\*

3.13

WARGROWLMON

\*\*\*\*\*

Picking Claw

Tech Description: Attack and steal items

Type: Phiscal

MP Cost: 18

Level Learned: 5

Level Loaded: 15

Counter Alert

Tech Description: Counterattack during pose

Type: Phiscal

MP Cost: 48

Level Learned: 10

Level Loaded: 35

Mega Protection

Tech Description: Increase allies' defense powers

Type: Support

MP Cost: 84

Level Learned: 25

Level Loaded: 50

Mega Strength

Tech Description: Increase allies' attack powers

Type: Support

MP Cost: 84

Level Learned: 45

Level Loaded: 80

Speed Up

Tech Description: Increase your speed

Type: Support

MP Cost: 48

Level Learned: 60

Level Loaded: 90

Atomic Blaster

Tech Description: Burn the enemy with fire laser

Type: Magic

MP Cost: 90

Level Learned: 70

+++++

4.

MEGA TECHNIQUES

+++++

All the following below are the mega digvolutions and the moves they learn.

```
#####  
4.1 BEELZEMON  
#####
```

Dark Elemental  
Tech Description: Engulf with evil fire column  
Type: Magic  
MP Cost: 120  
Level Learned: 5  
Level Loaded: 15

Darkness Chaos  
Tech Description: Huge damage with evil flame  
Type: Magic  
MP Cost: 180  
Level Learned: 20  
Level Loaded: 40

Black Scewer  
Tech Description: Pierce with numerous dark matter  
Type: Magic  
MP Cost: 200  
Level Learned: 35  
Level Loaded: 70

Confuse Nebula  
Tech Description: Massive confusion magic blow  
Type: Magic  
MP Cost: 90  
Level Learned: 50  
Level Loaded:

Soul Plunder  
Tech Description: Destroy enemy with a spell  
Type: Magic  
MP Cost: 160  
Level Learned: 60  
Level Loaded:

Blast Mode  
Tech Description: Multiple shots to the enemy  
Type: Physical  
MP Cost: 250  
Level Learned: 99

```
#####  
4.2 BLACKWARGREYMON
```



#####

Flame Breath

Tech Description: Engulf the enemy with fire breath

Type: Magic

MP Cost: 72

Level Learned: 10

Level Loaded: 25

Dark Fear

Tech Description: Throw evil flame against enemy

Type: Magic

MP Cost: 48

Level Learned: 20

Level Loaded: 40

Giga Fire

Tech Description: Magic attack shoots 3 fire balls

Type:

MP Cost: 90

Level Learned: 35

Level Loaded: 60

Black Dart

Tech Description: Fire numerous evil thorns

Type: Magic

MP Cost: 70

Level Learned: 50

Level Loaded: 80

Fire Field

Tech Description: Strength fire, weaken ice

Type: Magic

MP Cost: 100

Level Learned: 70

Level Loaded: 90

Terra Destroyer

Tech Description: Throw massive dark matter

Type: Phiscal

MP Cost: 140

Level Learned: 85

#####

4.3

CANNONDRAMON

#####

Fish Buster

Tech Description: Huge damage vs. Marine Digimon

Type: Phiscal

MP Cost: 30  
Level Learned: 15  
Level Loaded: 35

Dino Buster  
Tech Description: Huge damage vs. Dinosaur Digimon  
Type: Phisical  
MP Cost: 40  
Level Learned: 25  
Level Loaded: 50

Dramon Buster  
Tech Description: Huge damage vs. Dragon Digimon  
Type: Phisical  
MP Cost: 48  
Level Learned: 40  
Level Loaded: 75

Pinpoint Shot  
Tech Description: Huge damage if it hits  
Type: Phisical  
MP Cost: 54  
Level Learned: 60  
Level Loaded: 90

Devil Shot  
Tech Description: Huge damage vs. Evil Digimon  
Type: Phisical  
MP Cost: 56  
Level Learned: 80  
Level Loaded: 99

Dynamo Cannon  
Tech Description: Huge damage against Machines  
Type: Phisical  
MP Cost: 136  
Level Learned: 85

#####  
4.4 DIABOROMON  
#####

Deadly Poison  
Tech Description: Fire venomous foam with magic  
Type: Magic  
MP Cost: 90  
Level Learned: 10  
Level Loaded: 30

Paralyze Shock

Tech Description: Magic that completely paralyzes  
Type: Magic  
MP Cost: 90  
Level Learned: 20  
Level Loaded:

Confuse Nebula  
Tech Description: Massive confusion magic blow  
Type: Magic  
MP Cost: 90  
Level Learned: 40  
Level Loaded:

Hypno Nebula  
Tech Description: Magic puts enemy to deep sleep  
Type: Magic  
MP Cost: 60  
Level Learned: 55  
Level Loaded:

Cable Crusher  
Tech Description: Powerful and evil magic attack  
Type: Magic  
MP Cost: 270  
Level Learned: 90

\*\*\*\*\*  
4.5 GALLANTMON  
\*\*\*\*\*

Speed Up  
Tech Description: Increase your speed  
Type: Support  
MP Cost: 48  
Level Learned: 15  
Level Loaded: 35

Counter Strike  
Tech Description: Strong counterattack during pose  
Type: Phiscal  
MP Cost: 96  
Level Learned: 25  
Level Loaded: 65

Snapping Claw  
Tech Description: Attack and quickly steal items  
Type: Phiscal  
MP Cost: 54  
Level Learned: 50  
Level Loaded: 99

Mega Boost  
Tech Description: Increase allies' speed  
Type: Support  
MP Cost: 96  
Level Learned: 75  
Level Loaded: 90

Final Purification  
Tech Description: Beam counterattack from shield  
Type: Physical  
MP Cost: 140  
Level Learned: 85

#####  
4.6 GRANKUWAGAMON  
#####

Venom Stab  
Tech Description: Deadly poison damage  
Type: Physical  
MP Cost: 36  
Level Learned: 10  
Level Loaded: 20

Energy Drain  
Tech Description: Magic that drains many HP  
Type: Magic  
MP Cost: 72  
Level Learned: 30  
Level Loaded: 60

Confuse Stab  
Tech Description: Massive confusion damage  
Type: Physical  
MP Cost: 64  
Level Learned: 50  
Level Loaded: 75

Impact Rush  
Tech Description: Huge damage from rapid blows  
Type: Physical  
MP Cost: 60  
Level Learned: 65  
Level Loaded: 85

Dimension Scissors  
Tech Description: Slash thru space and destroy  
Type: Physical  
MP Cost: 200  
Level Learned: 90

#####  
4.7 GUARDIANGEMON  
#####

Burn Slash  
Tech Description: Slash with a flame blade  
Type: Phiyiscal  
MP Cost: 32  
Level Learned: 15  
Level Loaded: 45

Cold Slash  
Tech Description: Slash with an ice blade  
Type: Phiyiscal  
MP Cost: 32  
Level Learned: 30  
Level Loaded: 55

Mega Heal  
Tech Description: Heal much of your HP  
Type: Heal  
MP Cost: 74  
Level Learned: 40  
Level Loaded: 65

Hammer Rush  
Tech Description: Damage from rapid blows  
Type: Phiyiscal  
MP Cost: 30  
Level Learned: 50  
Level Loaded: 75

Pinpoint Shot  
Tech Description: Huge damage if it hits  
Type: Phiyiscal  
MP Cost: 54  
Level Learned: 70  
Level Loaded: 99

Golden Ripper  
Tech Description: Slash enemies with swords  
Type: Phiyiscal  
MP Cost: 140  
Level Learned: 85

#####  
4.8 IMPERIALDRAMON

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Mega Heal

Tech Description: Heal much of your HP

Type: Heal

MP Cost: 74

Level Learned: 5

Level Loaded: 15

Mechanical Bash

Tech Description: Strong machine damage

Type: Phiscal

MP Cost: 48

Level Learned: 25

Level Loaded: 60

Snowstorm

Tech Description: Snow spirit inflicts ice damage

Type: Magic

MP Cost: 60

Level Learned: 50

Level Loaded: 80

Sylph Storm

Tech Description: Powerful gust of wind

Type: Magic

MP Cost: 72

Level Learned: 70

Level Loaded: 90

Mega Crusher

Tech Description: Fire a massive ball

Type: Phiscal

MP Cost: 150

Level Learned: 85

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4.9

IMPERIALDRAMON FM

#####

Heaven Hit

Tech Description: Strong thunder damage

Type: Phiscal

MP Cost: 32

Level Learned: 10

Level Loaded: 30

Mega Boost

Tech Description: Increase allies' speed

Type: Support

MP Cost: 96  
Level Learned: 20  
Level Loaded: 55

#### Full Heal

Tech Description: Heal almost all of your HP  
Type: Heal  
MP Cost: 120  
Level Learned: 45  
Level Loaded: 70

#### Counter Strike

Tech Description: Strong counterattack during pose  
Type: Phisical  
MP Cost: 96  
Level Learned: 60  
Level Loaded: 85

#### Giga Heal

Tech Description: Heal much of allies' HP  
Type: Heal  
MP Cost: 188  
Level Learned: 75  
Level Loaded: 99

#### Giga Crusher

Tech Description: Fire the ultimate laser cannon  
Type: Phisical  
MP Cost: 180  
Level Learned: 90

#####  
4.10                   IMPERIALDRAMON PM  
#####

#### Auto Recover

Tech Description: Gradually heal your HP  
Type: Heal  
MP Cost: 82  
Level Learned: 10  
Level Loaded: 40

#### Impact Rush

Tech Description: Huge damage from rapid blows  
Type: Phisical  
MP Cost: 60  
Level Learned: 20  
Level Loaded: 60

#### Erase Magic

Tech Description: Cure all ailments on allies  
Type: Heal  
MP Cost: 37  
Level Learned: 30  
Level Loaded: 70

Soul Plunder  
Tech Description: Destroy enemy with a spell  
Type: Magic  
MP Cost: 160  
Level Learned: 50  
Level Loaded:

Final Heal  
Tech Description: Heal almost all of allies HP  
Type: Heal  
MP Cost: 240  
Level Learned: 85  
Level Loaded:

Omega Blade  
Tech Description: Sword move destroys evil  
Type: Physical  
MP Cost: 280  
Level Learned: 99

\*\*\*\*\*  
4.11 MALOMYOTISMON  
\*\*\*\*\*

Dark Elemental  
Tech Description: Engulf with evil fire column  
Type: Magic  
MP Cost: 120  
Level Learned: 10  
Level Loaded: 35

Crimson Cloud  
Tech Description: Fire numerous evil flashes  
Type: Magic  
MP Cost: 150  
Level Learned: 20  
Level Loaded: 55

Deadly Poison  
Tech Description: Fire venomous foam with magic  
Type: Magic  
MP Cost: 90  
Level Learned: 30  
Level Loaded: 70



Paralyze Shock  
Tech Description: Magic that completely paralyzes  
Type: Magic  
MP Cost: 90  
Level Learned: 45  
Level Loaded: 80

Dark Field  
Tech Description: Strength dark, weaken thunder  
Type: Magic  
MP Cost: 100  
Level Learned: 75  
Level Loaded: 99

Melting Blood  
Tech Description: Unleash dark energy  
Type: Magic  
MP Cost: 210  
Level Learned: 90

#####  
4.12 MARSMON  
#####

Heaven Hit  
Tech Description: Strong thunder damage  
Type: Phiscal  
MP Cost: 32  
Level Learned: 15  
Level Loaded: 45

Vacuum Cannon  
Tech Description: Strong wind damage  
Type: Phiscal  
MP Cost: 48  
Level Learned: 25  
Level Loaded: 55

Brain Freeze  
Tech Description: Paralyzes the enemy  
Type: Phiscal  
MP Cost: 52  
Level Learned: 40  
Level Loaded: 80

Misshukikou  
Tech Description: Save Chi to maximum for next blow  
Type: Support  
MP Cost: 49  
Level Learned: 65

Level Loaded: 99

Mughenhadou

Tech Description: Blast a wave to knock out enemy

Type: Phisical

MP Cost: 148

Level Learned: 85

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#####
4.13                                MEGAGARGOMON
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Mechanical Bash

Tech Description: Strong machine damage

Type: Phisical

MP Cost: 48

Level Learned: 5

Level Loaded: 25

Magical Cannon

Tech Description: Shoot giant missiles with magic

Type: Magic

MP Cost: 72

Level Learned: 20

Level Loaded: 60

God Bombard

Tech Description: Most powerful missile magic

Type: Magic

MP Cost: 120

Level Learned: 50

Level Loaded:

Mega Break

Tech Description: Large decrease in enemy's speed

Type: Support

MP Cost: 82

Level Learned: 75

Level Loaded:

Giant Missile

Tech Description: Fire all body missiles

Type: Phisical

MP Cost: 200

Level Learned: 90

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#####
4.14                                METALGARURUMON
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#####

Mechanical Bash

Tech Description: Strong machine damage

Type: Physical

MP Cost: 48

Level Learned: 10

Level Loaded: 25

Twin Missile

Tech Description: Shoot two missiles with magic

Type: Magic

MP Cost: 64

Level Learned: 15

Level Loaded: 55

Magical Cannon

Tech Description: Shoot giant missiles with magic

Type: Magic

MP Cost: 72

Level Learned: 45

Level Loaded: 80

Metal Field

Tech Description: Strength metal, weaken dark

Type: Magic

MP Cost: 100

Level Learned: 70

Level Loaded: 90

Metal Wolf Claw

Tech Description: Ice breath. Magic attack.

Type: Magic

MP Cost: 150

Level Learned: 85

#####

4.15

OMNIMON

#####

Flame Breath

Tech Description: Engulf the enemy with fire breath

Type: Magic

MP Cost: 72

Level Learned: 10

Level Loaded: 25

Flame Sphere

Tech Description: Magic that creates huge flames

Type: Magic

MP Cost: 180  
Level Learned: 30  
Level Loaded: 55

#### Giga Fire

Tech Description: Magic attack shoots 3 fire balls  
Type: Magic  
MP Cost: 90  
Level Learned: 35  
Level Loaded: 70

#### Inferno

Tech Description: Continuous fire columns  
Type: Magic  
MP Cost: 200  
Level Learned: 60  
Level Loaded: 85

#### T-Sword

Tech Description: Paralyze with Grey Sword  
Type: Physiscal  
MP Cost: 250  
Level Learned: 99

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#####  
4.16                PHEONIXMON  
#####
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#### Full Heal

Tech Description: Heal almost all of your HP  
Type: Support  
MP Cost: 120  
Level Learned: 10  
Level Loaded: 30

#### Final Heal

Tech Description: Heal almost all of allies HP  
Type: Support  
MP Cost: 240  
Level Learned: 40  
Level Loaded: 70

#### Erase Magic

Tech Description: Cure all ailments on allies  
Type: Support  
MP Cost: 37  
Level Learned: 65  
Level Loaded: 80

#### Auto Recovery

Tech Description: Gradually heal your HP

Type: Support

MP Cost: 82

Level Learned: 75

Level Loaded: 99

Crimson Flame

Tech Description: Revive all allies with max HP

Type: Support

MP Cost: 200

Level Learned: 90

#####

4.17

ROSEMON

#####

Grand Wave

Tech Description: Magical tidal wave against enemy

Type: Magic

MP Cost: 72

Level Learned: 10

Level Loaded: 30

Erase Poison

Tech Description: Cure all poison on allies

Type: Heal

MP Cost: 12

Level Learned: 20

Level Loaded: 55

Erase Paralysis

Tech Description: Cure all paralysis on allies

Type: Heal

MP Cost: 12

Level Learned: 25

Level Loaded: 60

Water Field

Tech Description: Strengthen water, weaken fire

Type: Magic

MP Cost: 100

Level Learned: 50

Level Loaded: 80

Anti-Magic

Tech Description: Cure all ailments on yourself

Type: Support

MP Cost: 20

Level Learned: 70

Level Loaded: 90

Thorn Whipping  
Tech Description: Poison enemy with thorn whip  
Type: Physiscal  
MP Cost: 130  
Level Learned: 85

#####  
4.18 SAKUYAMON  
#####

Electro Bolt  
Tech Description: Large thunder ball against enemy  
Type: Magic  
MP Cost: 48  
Level Learned: 5  
Level Loaded: 25

Snowstorm  
Tech Description: Snow spirit inflicts ice damage  
Type: Magic  
MP Cost: 60  
Level Learned: 15  
Level Loaded: 35

Lighting Bolt  
Tech Description: Huge thunder ball against enemy  
Type: Magic  
MP Cost: 72  
Level Learned: 40  
Level Loaded: 80

Giga Freeze  
Tech Description: Engulf the enemy with huge ice  
Type: Magic  
MP Cost: 72  
Level Learned: 50  
Level Loaded: 90

Ice Field  
Tech Description: Strength ice, weaken wind  
Type: Magic  
MP Cost: 100  
Level Learned: 65  
Level Loaded: 99

KonguKaimandara  
Tech Description: Magic attack against ghouls  
Type:  
MP Cost: 150  
Level Learned: 85

#####  
4.19 SERAPHIMON  
#####

Mega Tornado  
Tech Description: Tornado against an enemy  
Type: Magic  
MP Cost: 30  
Level Learned: 5  
Level Loaded: 15

Mega Heal  
Tech Description: Heal much of your HP  
Type: Heal  
MP Cost: 74  
Level Learned: 20  
Level Loaded: 45

Sylph Storm  
Tech Description: Powerful gust of wind  
Type: Magic  
MP Cost: 72  
Level Learned: 35  
Level Loaded: 65

Giga Heal  
Tech Description: Heal much of allies HP  
Type: Heal  
MP Cost: 188  
Level Learned: 55  
Level Loaded: 99

Wind Field  
Tech Description: Strengthen wind, weaken water  
Type: Magic  
MP Cost: 100  
Level Learned: 75  
Level Loaded: 95

Seven Heavens  
Tech Description: Fire 7 balls against evil Digimon  
Type: Physical  
MP Cost: 100  
Level Learned: 85

#####  
4.20 WARGREYMON  
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Flame Lance

Tech Description: Launch fire beam

Type: Magic

MP Cost: 48

Level Learned: 5

Level Loaded: 25

Flame Breath

Tech Description: Engulf the enemy with fire breath

Type: Magic

MP Cost: 72

Level Learned: 35

Level Loaded: 75

Rising Fire

Tech Description: Column of fire on the enemy

Type: Magic

MP Cost: 60

Level Learned: 45

Level Loaded: 65

Twin Missile

Tech Description: Shoot two missiles with magic

Type: Magic

MP Cost: 64

Level Learned: 60

Level Loaded: 90

Giga Fire

Tech Description: Magic attack shoots 3 fire balls

Type: Magic

MP Cost: 90

Level Learned: 80

Level Loaded: 99

Terra Force

Tech Description: Throw a huge energy ball

Type: Phiscal

MP Cost: 140

Level Learned: 85

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5. FREQUENTLY ASKED QUESTIONS (FAQ)

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1. What do those icons mean next to a Digimon tech?

Those icons are telling you what type of move it is. Like is it magic, melee, and so on.



Below is a complete list of what those icons mean.

Red Triangle (looks like fire)- Physical Techs

Green Circle- Heal Techs

Yellow Diamond- Support Techs

Blue Triangle- Magic Techs

All physical techs are based off of the strength stat. Magic techs are based off of the spirit stat. Healing techs are based off of the wisdom stat.

2. How come my rookie Digimon can't learn any more moves?

For whatever reason Bandai decided rookie Digimon would only have one move. That move is the signature move they use.

3. Can I load the rookie Digimon move?

No you can not load signature moves. As for why well you would have to ask Bandai about that one.

4. What about loading the signature move of the other Digimon?

Again the answer is no.

5. What is a signature move?

Its normally the final move a digivolution will learn. In the case of the rookie Digimon they start out with that move. This move is what the Digimon is known by. Like for example when you hear about Terra Force you know that means WarGreymon.

6. What is Load a move and how do I load do that?

Load a move is an option where you can load a move of a certain Digimon to other Digimon. A Digimon can load all its move except for the signature move. In order to load a move your Digimon has to be at a certain level. Like for example Angemon's move Small Heal can't be loaded till Angemon has reached level 40.

You'll get a message saying when a move can be loaded. When a move can be loaded go to Piximon or Dr. Kadomatsu at the lab. Pick the digivolve option and then pick your rookie Digimon. From the select action menu pick load technique. Find the digivolution who has the move you want to load and select that one. Then just select the techs that can be loaded.

A Digimon can only load 3 moves. In order for any digivolution to use a loaded move you need to have the Digimon whose move you loaded with you. In other words in order for the two digivolutions you have with you to use a loaded move the third digivolution has to be the one whose move you have loaded.

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() () () () () () () () ()

Everybody at the Digimon World 1, 2, & 3 boards at gamefaqs.com.

Lonester's Figlet Server  
<http://www.schnoggo.com/figlet.html>

Otaku-kun's DW3 Resource Center  
<http://otaku-kun.home.att.net/dw3/index.html>