

walkthrough, after that I will answer you at your E-mail address, and don't forget to put 'Dino Crisis 2' words as the subject. I'm sorry of my bad English.

If you want to use this walkthrough as your own walkthrough, don't try to go out of my path at this walkthrough.

You can read this walkthrough and my other walkthrough at these sites too :

<http://www.gamefaqs.com>

<http://vgstrategies.about.com>

<https://www.neoseeker.com>

Here is vgstrategies.com 's ad :

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V E R S I O N

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Version 1.0: First release and contains little walkthrough

I make this walkthrough at : 13:05 PM 27/10/00

Version 1.2: Just give another address, where you can see this

I make this update at : 19:17 PM 06/11/00

Version 1.3: Give another tips and trick + special thanks

I make this update at : 12:20 PM 11/28/00

Version 1.4: Give another tips and trick + special thanks

I make this updata at : 12:30 PM 31/12/00

Version 1.5(LAST VERSION): I change my E-mail address! If you want to contact me, E-mail me at radicalz@telkom.net

I make this update at : 22:10 12/07/01

their heads to the forest. Immediately a THING behind the tree hitting it and it falling upon Dylan and then he directly avoid it. A Tyrannosaurus Rex (T-Rex) comes up and running at them. Luckily David is taking a Rocket Launcher and shooting it towards the T-Rex. It taking out the right eye of the T-Rex. All (Regina, Dylan and David) is happy and satisfied with it. Unfortunately, this infuriates the T-Rex even more. It chases Regina and Dylan. The T-Rex chase them until a cliff. Then, there isn't another way to run. They choose jump than being ate by the T-Rex.

It Continues with event.

<< Event >>

They land somewhere in the dense jungle. As they get up, Regina notices that one of the doors is blocked by vines. Then, Dylan cuts the vines with his Machete. But Regina still want to go to another way and wishes him luck. Then, she walks out through another door.

[<Dock> Carrier Lot]

-You'll control "Dylan"

Here, just go through the door which Dylan cut the vines.

[<Jungle> North Route 1]

Just go on until you see an event.

<< Event >>

Dylan keep running and suddenly, a green velociraptor block Dylan's way in front. Another green velociraptor appear from behind and the other green velociraptor from above the boxes. Then, you'll take control of Dylan again.

Now, this is your first fight with Velociraptors. Here's the tactic to fight them : Go left one screen until the all the Velociraptors is at Dylan's right. Then, shoot until they are dead.

NB : From now on, just find the easy way to kill another Velociraptors.

Then, go left once again and two Velociraptors come out. Take Med. Pak M on upper right. Becareful, there are two velociraptors there. Then, go back to previous screen. Then, go up the ladder on the left. There are two way you can choose here. One to the right and another to the left. If you want to collect EP, choose the right path and if you want the short way, choose left. It's up to you. Then, you'll find a ladder down. Go there.

[<Jungle> North Route 2]

There's nothing important here, just follow the path and go to North Route 3. Becareful of many Velociraptors.

[<Jungle> North Route 3]

Here, you'll find brown Velociraptors. It has more health. So, becareful with it. Continue the path until North Route 4.

[<Jungle> North Route 4]

After you climb a ladder, there's two ways you can choose. First, climb another ladder and another is to the upper right. I suggest you to choose right path. It is the shortest way to Water Tower. Then, enter a building that look like a garage.

[Water Tower]

Before you can do anything, a cutscene (event) will take place.

<< Event >>

Dylan sees a person running. He chases him and tells him to wait. Unfortunately, he doesn't want to wait or stop. So Dylan can't do anything to stop him. Then, you'll take control of Dylan again.

Now, take the red thing on the floor. It's DINO FILE (Velociraptor). Then, you can buy ammo or everything at the computer (Extinct Point Service or EPS) and save your game now. Next, exit this water tower through the farthest door to Passageway to Military Facility.

[Passageway to Military Facility 1]

Firstly, be careful of those Velociraptors. Then, when you meet intersection, choose left into a tunnel. There, lies a Med Pak M. Then, continue right.

[Passageway to Military Facility 2]

There's nothing much to do here, just continue the path until you reach Military Facility / Front. Just be careful of Raptors.

[<Military Facility> Front]

Before you can do anything, an event take place.

<< Event >>

Dylan looks to the right and a box flying to him. Luckily, Dylan can evade it. Then, He looks the T-Rex which has only one eye comes in. Dylan is surprise. Then, you'll take control of Dylan again.

Now, you can see a ladder from here. Climb it. Then, go down from here and go down the ladder now. The T-Rex will destroy the red box. Next, continue run until you see a ladder again. Climb it and go down the next ladder. The T-Rex will destroy those two red boxes. Then, continue run up and a cutscene will take place.

<< Event >>

Dylan runs and he sees two persons shooting him with their strange weapon. Dylan evades their shoot then, the T-Rex interfere them. Then, Dylan use this chance to enter Military Facility / Entrance. After that, you'll take control of him again.

[<Military Facility> Entrance]

Firstly, there isn't enemy or Velociraptors here, but you'll meet them later. Now, go to bottom left until the next screen. Then, take the DINO FILE (Tyrannosaurus Rex) on the desk which covered with dusk. Then, continue left and enter the white door.

[<Military Facility> Corridor]

Follow the path then enter the first door.

[Medical Room]

Go left, take a file (Doctor's papers, Time Shift). Then, go back to the previous screen and go right. Take a Key Plate. Now, fill up your weapon

and save your game. Then, exit this building to Military Facility Front. Be careful on your way out. There are many Velociraptors here.

Then, after you've reach there, the T-Rex is still out there. Go down until you reach next screen twice. You'll see a door from here. Enter it.

[Hardware Storage]

Follow the path until you reach another room. Here, take a file (Storage Room Items). Then, continue to the left and use the Key Plate at the red light. Take Research Facility Keycard. Then you'll see event.

<< Event >>

The door is automaticly locked. Then, he contacts all of his friends (Regina and David). Then, Regina answers him. He tells her that he is locked and need her help. After a little talk, you'll control Regina.

[<Dock> Landing Space]

-You'll control "Regina"

Now, you have two choices. First, you can go back down the ladder to save your game or continue to the red light. I suggest you to go back down and save the game in the boat. Then, go back here. Now, continue to the red light. Use your Large Stungun or her Sub weapon. Then, enter it.

[<Dock> Suspension Bridge]

Now, you can feel vibration again. It's T-Rex!! Don't worry, it is under you and you can't shoot it and it can't eat you. Now, check the body for another DINO FILE (Allosaurus). Next, continue down and enter another door.

[<Jungle> South Route 1]

There's nothing here, just continue to South Route 2. Be careful of Raptors.

[<Jungle> South Route 2]

Just follow the path until you see a blue door. Ignore it and continue to the left to Passageway to Research Facility.

[Passageway to Research Facility]

Follow the path until you see a ladder. Climb it and you'll see event.

<< Event >>

When Regina wants to climb the ladder, a car is falling. Then, she evades it. After that, a dinosaur jump down. It's Allosaurus!!! Then, Regina climb the ladder quickly. Then, you'll control Regina again.

Now, here are the trick to defeat Allosaurus :

1. Climb the right ladder
 2. Keep shooting it while you step back (Don't step too far. It's about 4-5 steps)
 3. Then, after it comes to you, it can't hit you. So, it'll jump
 4. WHEN it will jump, it will step back first then jump. USE this short chance to jump down
 5. Shoot it until he jump back down
 6. After that, climb the ladder again and shoot it
- Keep on this 6 tricks until you kill it.
Then, after you kill it, continue to the next area.

[<Research Facility> Back]

There is nothing you can do here, just follow the path until you see a door which is covered by vines, ignore it. Continue right and enter Control Shack.

[Control Shack]

Take a file (Incineration of Plants) and there's EPS here. Exit this room.

You'll see event out there.

<< Event >>

Regina meets those guys which have strange weapon. After several shoots, they are running away. When jumping, there is one of them falling. Regina helps him. Then, Regina open his helmet and... oops, it's a girl. Regina takes her to Control Shack. Regina handcuffs her there. Then, you'll take control of Regina again.

Save your game now and don't forget to buy a new weapon (Flame Launcher). Then, go back to Jungle South Route 2. I told you to ignore the blue door just now. So, go there.

[<Marsh> Poison Plants South Area]

Equip your Flame Launcher and burn all the plants that spray poison. If you quick, you'll get 5600 pts or 13 hits combo.

[<Marsh> Poison Plants North Area]

It's the same with South Area. If you quick, you'll get 11 hits combo.

When you enter the door, you'll back to Water Tower. Save your game, and go to Dylan's place (Hardware Storage). When you are at Passageway to Military Facility 1, you'll see Event.

<< Event >>

Regina evades the strange bullets. Then, she looks that those people shoots her again. You'll take control of Regina again.

When you are at Passageway to Military Facility 2, you'll see 2 Triceratops. It's cool. You can't shoot them. Now, continue your way to Hardware Storage. Be careful of Pteranodon.

Take the Key Plate (Dylan throws this). Now, head back to Corridor. Use the Stungun at the red light and you can enter this room.

[Control Room]

Ascend the stairs on the left. Take a file (Management of Keyplates). Then go back down and go straight. You'll find a machine. Use your key plate here. Now, check the machine again and take the blue (bl) one. After that go back to where Dylan is and use the key plate at the blue light and you'll see event.

<< Event >>

The doors is open and Regina tells Dylan that she has found a survivors and hand cuffs her in Control Shack. Then, Regina go back to Control Shack and bring her to Cockpit Cabin (in boat).

< Cockpit Cabin >

Then, after a little struggle with Regina, Dylan comes out and tells Regina to look at something.

< Ship Cabin >

The computers are all damaged and also the time warp. Dylan said that there must be someone enter this ship and damaged it. Then, Regina tells Dylan to hand cuff her for the savety. Then, Dylan goes out to Cockpit Cabin.

< Cockpit Cabin >

When Dylan grabs her arm and she looks Dylan, she begin to calm. Then, when he hand cuff her, she tries to touch Dylan's face. Then, you'll take control of Dylan.

[Cockpit Cabin]

Save your game at EPS and buy Heavy Blade at tools option. Now exit this boat

[Deck]

Continue the way and climb the ladder.

[<Dock> Landing Space]

Prepare to fight againts Allosaurus. Now, for the right place, go to the Allosaurus' place for the first you encounter it. Then, use the same trick as before. Now, enter the only one door.

[<Jungle> Passage to North Route]

You'll find another Allosaurus here. Kill it. If you follow my trick, it'll be easy. Then, you can take the 3rd Energy Keycard. But, if you take it now, you won't be able to take amazing 14000 pts or over if you get 2 combo. So, the option is up to you. If you want to take the keycard now, just examine the small waterfall at the center of this area twice. Then, a leaf will fall. Follow it and you'll find the key card (It's in a small hole on the left when you see Dylan in short distance). Then, follow the path to North Route 1.

Follow the path to the left and head back to Water Tower. When you are at Jungle North Route 2, you'll see T-Rex at the background. It doesn't see you again. So don't worry and continue your way to Water Tower.

Fill your weapon and save your game there. Then, enter the nearest door to Marsh. Follow Marsh until you exit at South Route 2. Take the left path to Passageway to Research Facility.

Continue your way to Research Facility Back. You can go to Control Shack to fill your weapon and save. I suggest you to save your game, then back outside and use Dylan's Machete to clean the vines and enter that door.

[<Research Facility> Entrance]

You'll see many Compies is eating a dead raptor. Go left, and you'll see event.

<< Event >>

Dylan is walking around, then suddenly an acid is sprayed by a dinosaur. !! It's Oviraptor! Then, Dylan is surrounded by three Oviraptors.

First, continue up until the next screen, then shoot those three Oviraptors.

Now, follow the way up until you see a red light. Use the Research Facility Keycard on it then enter the door.

[<Research Facility> Passage]

There is nothing you can do here, just go left, then enter the door.

NB : There are no Oviraptors now, but after you leave this room, there are many of them.

[Power Source Room]

Follow the way up. You'll get a file (Researchers Records). Then, clean the vines that block the door to the right. Then, enter that door.

[Research Lounge]

Go left, until you see three small cages. Open the green cage and you'll find DINO FILE (Compsognathus). Then, close the ventilation. After that, go back to previous screen and continue down. You'll see a file (Researcher's Notebook) and a ventilation beside EPS. Close it! Now, fill your weapon up and save your game. Clean the vines then enter the door.

Go right, use the Research Facility Keycard and you'll see an event.

<< Event >>

When Dylan wants to use the Research Facility Keycard, a Compy jumps on him and take the card away. Now, you must help Dylan to take back the keycard.

There is a trick which will help you take the keycard :

1. Lure it to enter the ventilation on the left (Which is open beside the door to Power Source Lounge)
2. (Power Source Room) First, close the ventilation beside the entrance door, then lure it to Research Lounge.
3. (Research Lounge) Close the ventilation beside the entrance door. Then, this is the tough one. You MUST lure it to the cage which is open. Then, it will throw the Keycard to you.

Save your game, then go to Research Facility Passage.

Becarefull of Oviraptors. Then, use your Research Facility Keycard on that door again.

[Precision Lab]

There are two items here, a file (Report on unidentified body) and Starter Battery. Now, go back to the boat and prepare for the minigame.

[Cockpit Cabin]

When you can't do anything, a cutscene take place.

<< Event >>

Dylan see that she has gone. Then, Regina comes out and tells him that she (the woman) is not one of the survivor, because she hasn't any data in the computer. So, Regina let's her escape. Then, Dylan says that they must search elsewhere. Regina told him to use the control panel to search where they must dock.

You can save your game here or later. I suggest you to save your game later after the event below. After the event, you can save your game and that's the right time to save. But, the choice is yours. Now, use the control panel

and go to 3rd Energy Facility (don't go to Edward City, there's nothing you can do there). Then, a cutscene and continue with the first minigame.

<< Event >>

The boat is shaking. Then, Regina comes out and see that they're surrounded by Plesiosauruses. After that, Dylan told Regina that he will take care of this. Then, you'll take control of Dylan again.

This is the right time to save your game. Save your game, then go out and play this first minigame.

{Shooting Plesiosauruses and Pteranodons}

This game is exciting. Here are some hints to beat this minigame :

1. Shoot the head of Plesiosaurus. If you shoot the neck, it won't do much damage.
2. Always prepare to kill all of the Plesiosaurus.
3. Don't bother with the Pteranodons, because the Plesiosaurus is more dangerous than Pteranodons

After you finish with this minigame, you'll arrive at 3rd Energy Facility and you'll control Regina.

NB : My record is about 66000+ Pts

-You'll control "Regina"

Buy Heavy Machine Gun or Sub Machine Gun. If you have enough Pts to buy Heavy Machine Gun, it will be better to buy Heavy Machine Gun. It's more powerful than Sub Machine Gun. Then, buy a cartridge which will add 1000 bullets to your Heavy Machine Gun (If you buy Sub Machine Gun, you don't need to buy cartridge, because it has 1000 bullets already). Then, exit this boat.

[Deck]

Follow the way to the next area.

[<3rd Energy Facility> Dock]

If you have Heavy Machine Gun, shoot the Plesiosaurus twice, and it'll die. Otherwise, if you buy Sub Machine Gun, it'll need more bullets to kill them.

IMPORTANT : This place is the right place to collect Pts. So, after you kill them all, replenish your ammo again then, they are there again.

After you collect Pts, continue to the next area.

[<3rd Energy Facility> Walkway 1]

Here is the right place to collect Pts too. Then, continue to the next area.

[<3rd Energy Facility> Walkway 2]

Becareful, this place is full of Pteranodons. Just run until the next area kill them if you dare. I've got 15 combo here and No Damage.

[<3rd Energy Facility> Storage Space]

This place is full of Pteranodons too. Just run until you see a truck. Check it and you'll get DINO FILE (Pteranodon). Continue your way up and you'll

get a file (Soldier's Papers). Now, if you take the 3rd Energy Facility Key card just now, you can use it at red light beside the door. But if you choose the 14000 Pts, go back to Jungle Passage to North Route.

You'll find two Raptor, no, It's Blue-Red Raptor (I don't know what the name is (^_^)) Here are some tricks to beat them :

1. When you arrive here, go down a little until the next screen, but don't jump down.
2. You'll see a Blue-Red Raptor. Then, use your Heavy Machine Gun. Don't be frugal to your bullets, because this Raptor is different.
3. If you follow my walkthrough, you know how to defeat Allosaurus. Apply that trick again to this dinosaur.
4. Then, after a short time, another Blue-Red Raptor comes out. Use the same trick.

NB : Don't worry, there isn't No Damage bonus Pts here wheter you get combo or not.

Then take the keycard and go back to 3rd Energy Facility Storage Space.

Use the keycard at red light beside the door.

[<3rd Energy Facility> Walkway 3]

I think this is the place to collect Pts again. Continue to the next area.

[3rd Energy Control Room]

Ascend the stairs twice. Take a key for the box. Then, continue up to the next screen until you see EPS on the right wall and table at the left. Search the nearest table with EPS to find DINO FILE (Mosasaurus). Then, enter the right door.

[<3rd Energy Facility> Storage Space]

This place is full of Pteranodons too. But, you can easily defeat them by Heavy Machine Gun I think, because I can easily defeat them here. Follow the way down until you see a corpse. Check it and you'll get Mechanic's ID Card. Then, go back to Walkway 3.

Use the key for the box there (you won't have any trouble to find the box, because it's flashing). Then, you'll get a file (Elevator Security Code). Now, keep in mind the elevator code. Then, go back to Control Room.

Save your game at EPS, and use the ID card beside the elevator (Red Light). Then, you must enter the code. Enter the elevator. It'll lead to Underwater.

[Passageway to Sub-Level]

Follow the way to the next area.

[<Sub Level> Elevator]

Now go left and operate the big monitor. Then, you'll see event.

<< Event >>

Regina will hear a warning sign and will restart the main power.

Then, after the warning sign, you'll control of Regina. Use your Sub Weapon to restart the power. Here are some hint :

1. There are three switches: _____

| | | MONITOR | | |

| 1 | | 2 | | 3 |
|__| |__| |__|

2. Here are the sequence which will become out of power or turn red :

1,2,3,2,3,2,1,3,3,1,2,1&3, (1,3,2) --> almost together

Then, you'll see event.

<< Event >>

Regina hear a voice again and tells her that the main power has restarted.
Then, the computers are on.

Go down the ladder and climb the ladder on far left. Take the Diving Suit
and a file (Mechanic's Note). After that, use the computer below.

[<Elevator Shaft> Inside]

Before you can do anything, a cutscene take place.

<< Event >>

The emergency shut down is activated. After hear that woman's voice again,
she immediately check the computer. When she do that, a Mosasaurus is coming
from behind. When it wants to attack her, she evade it use her jet. Then,
she see another Mosasaurus is coming from her right. Then, you'll take
control of Regina again.

Use your Sub Weapon (Shockwave) to make them unconcioius. Then, shoot them
with your main weapon (Needle Gun) to kill them. Don't worry, it's
unlimited. Becareful of them from now on. Follow the way to the right then
down. After a high jump, there's a door on the left. Enter it.

[Water Cyr. Sys. Control Rm.]

There is EPS here. Go left and take a file (Preventative Maintenance. Don't
forget to buy Aquagrenade and the most expensive cartridge. After that, save
your game here. Follow the way to the right and enter the next area.

[<Underwater> Transport Passageway 1]

Becareful of those Mosasauruses here. Follow the way up and enter the next
area.

[<Underwater> Transport Passageway 2]

You'll see something above. You can't take it now. After 2-3 screens, you'll
find an elevator. You can't use it because it's out of power. You can turn
it later (the main power you must restore at above). So, enter the next
area.

[Cooling Water Circulation Chamber]

Follow the way up until you see a door. Don't enter that door for now. Jump
to the boxes beside that door. Follow the way to the right until you see
cracked pillar. Shoot it with your Aquagrenade. Then enter the next area
(Transport Passageway 2)

You'll see a red light. Check it and this is the main power of the elevator.
Activate it. Go left and take the Plug. Jump down and go back to Water Cyr.
Sys. Control Rm.

Use the plug at the big computer (it's beside the file place). After that

don't forget to operate it and a scene will occur.

<< Event >>

Those two shutters which block your way are open. Then, the light on the monitor turn green.

Now go to the door that I told you not to enter it but jump to the boxes beside this door. This door is in Cooling Water Circulation Chamber area.

[Inside Cooling Aqueduct]

There's EPS here. Fill your weapon (Aquagrenade) and save your game.

IMPORTANT : You must buy Aquagrenade to kill or beat the boss (Plesiosaurus)

After that, use the elevator on the left.

Follow the way to the left and take City Keycard beside the corpse and a DINO FILE (Plessiosaurus) in front of the elevator. Use the elevator.

Enter the door to fight the boss.

[3rd Energy Reactor]

You'll see event when you can't do anything.

<< Event >>

Regina walks a little and see the 3rd Energy Reactor. When she go to the right, she see a Plesiosaurus comes to her. But, it is damaging the 3rd Energy Reactor, because the 3rd Energy Reactor blocked it's way. So, the emergency lock is activated to prevent the explotion. The Plesiosaurus is attacking Regina. Luckily (Once again), she dodge it's attack. Then, you must help her to kill it, so that the lock will be open to her.

Here's the trick (I think you must load your game for the first time trying my trick to get No Damage bonus. If you don't want No Damage bonus, you don't have to load your game) :

1. Go to the next screen (Just press up until the next screen)
2. After you see another screen, go right (bottom right of the screen)
3. Press and hold R1 and rapidly press L1 to auto targeting it
4. When you see the head of Plesiosaurus go down, shoot it until it's go away
5. Go to upper right of this screen (Don't go to the next screen)
6. Wait here and repeat the trick number 3 and 4
7. Now, repeat the trick from number 2-6 until the Plesiosaurus dead

Then, you'll see a cut scene.

<< Event >>

The barrier is dismiss and the voice says that it deactivating defense mode.

Now go up and you'll see boxes. Jump twice at the boxes and jump to the right (this may take many times to try). Follow the way and take the Med Pak L. Jump until you reach the right. You'll see a place which you can jump there. Jump there, then operate the panel to the elevator. Use the elevator to the Edward City.

[<City Front> Dock]

Descend the stairs and see event.

<< Event >>

Regina meets Dylan here. After a little chat, there's a call from someone. It's David. He says that he has found the survivors. When Dylan ask where he is, the transmitter is out and they (Dylan and Regina) are only hear Edward City. Then, Regina release the lock to Edward City.

-You'll control "Dylan"

Go back to the boat. You must buy two weapons : Antitank Rifle (Main Weapon) and Chainmine (Sub Weapon). The Antitank Rifle is optional, but you must buy Chainmine if you want to beat the game (I think everyone who play this game wants the same thing ^_^). You can save your game later but the choice is yours. Exit the boat and enter the door which Regina entered just now.

[<City Front> Haul Road]

Watch out! There are two Blue-Red Raptors here, but they appear one by one. You won't get much trouble with it if you buy Antitank Rifle. They'll flung away if you shoot it. It needs 26 shoots with Antitank Rifle in hard mode. I don't know in Normal mode. Now, follow the way, ignore the door first. Take a DINO FILE (Inostrancevia). Then enter the blue door which I tell you to ignore the door.

[Container & Materials Yard]

There isn't any Raptor here for the first time. Follow the way up. There's Allosaurus here. It's hiding. So, becareful when you turn left. It will jump and do damage to you. If you want no damage bonus, load your game after you know the place. Save your game here and exit this place to Haul Road.

When you take the DINO FILE, there's another way to the right. Go there and clean up the vines and enter the door.

[Lakeside 1]

Go on a little, you'll see event.

<< Event >>

Dylan and Regina (?? Where is Regina from ?? I think there's only one way. Just kidding ^_^) find David's mark. After that, Dylan tells Regina to search another marks. Then, Regina tells him to split up.

Becareful, this place are full of Oviraptors. Follow the way up until Lakeside 2.

[Lakeside 2]

This place are full of Oviraptors too. Follow the way and enter another area.

[Cave 1]

Use your Chainmine to destroy that big rock. Follow the way up, you'll see a Med Pak L. Destroy the rock with your Chainmine and take it up. Continue your way and climb up the ladder.

[Cave 2]

Go up a little and you'll see a cut scene.

<< Event >>

You'll hear a step sound and you'll see a new dinosaur. It's Inostrancevia!
It will roar to Dylan.

Becareful, this monster is difficult. Follow the way until you see a ladder.
Climb it up.

[Cave 3]

There's nothing important to do here. Just follow the way and kill all
Inostrancevias if you can to get more pts. Anyway, you can blow up the big
rock at the beginning to shorten the length. Go down the other ladder.

[Cave 4]

There are two rocks you can destroy. Destroy the left one to get the right
way. Follow the way until you reach a door.

[<Cmnd St.> Inner Compound]

There's EPS here. Fill your weapon and save your game. Go back to the cave
and kill all of the Inostrancevias for the Pts. Otherwise, climb up the
ladder to see event.

<< Event >>

Dylan meets Regina. When Regina jumps down, an Allosaurus comes to her. Then
Dylan helps her by shooting the Allosaurus. After that, another Allosaurus
comes from behind. Then, Dylan says that this must be their nest. Dylan
gives the Signal Bullet to Regina and he will shoot where she wants.

-You'll control "Regina"

Now, becareful of the Allosaurus. Equip your Heavy Machine Gun. When you
go to the right, there are boxes there. Use your Signal Bullets and let
Dylan destroy them. Climb up the ladder. Follow the way to the right and
you'll take control of Dylan.

-You'll control "Dylan"

Go to where Regina is. There's nothing to worry about them (Allosauruses),
because the Antitank Rifle is work very well here. They can't walk if you
shoot them (Just like at Container & Materials Yard). Follow the way down
until you arrive at another backup area.

-You'll control "Regina"

Go to where Dylan is and you'll see event.

<< Event >>

Dylan is satisfied with their work. Regina will drop the Signal Bullet, then
they go to another area.

-You'll control "Dylan"

[<Cmnd St.> Outer Perimeter]

You'll see many corpses here. Take the DINO FILE (Triceratops). Then save
your game at EPS. Go down and you'll see event.

<< Event >>

They see many dead dinosaurs. Dylan see a baby Triceratops is dying. Then
it's mother (because the skin is green, I think) comes and have a weird
thinking that they (Dylan and Regina) have kill it's child. She is angry.
They (Dylan and Regina) go to the jeep and dodge the Triceratops attack

(It's amazing). Then, the Triceratops is run after them.

Here's another minigame.

{Shooting Triceratopses}

This game is exciting too. Just shoot it and win. If you want many Pts, shoot it when it wants to attack you (Just like counter) twice (you'll get double). When the green Triceratops is go away, it will call her husband ^_^ (the skin is brown). When the green Triceratops goes away, it will come again from the left. Ok, Just good luck.

NB : My record is about 23600 Pts

Then, you'll see event.

<< Event >>

Dylan is satisfied with his work and then... Dylan looks a huge cliff!! Watch out!!

It is continues with an amazing FMV.

<< FMV >>

Regina driving the jeep off a huge cliff. They both jump out and land in the grass. Unluckily for them, the Raptors are sourrounding them. But, there's explotion on the land. What is it ?? It's a bird, no, it's a helicopter!! David drive it!! Oh.. my god, I've worried of them ^_^ . Then, David shooting the missiles at the dinosaurs. After he finished off the Raptors around them, David sees that the survivor is being slaughtered by the remaining Raptors.

[<City> Living Quarters 1]

Then, a scene will take place.

<< Event >>

Dylan and David were mad about failing to save anyone and can't go back home. Then, Regina tells them about their other mission to retrieve the Third Energy data disk. Then, David leave them, as Regina follows him to search the data disk.

First, go to the right of the screen and take another DINO FILE (Oviraptor). Now go left and climb the ladder at far left and take Med Pak L. After that, enter the Robson's Store.

[Drug Store]

There's EPS here. Fill your ammo here, and take a file (Shop Owner's Papers) and Living Quarters key. Save your game and go back outside.

Go down the ladder and go right. Becareful of Pteranodons. Enter the door at far right.

[<City> Living Quarters 2]

Follow the way down and use the Living Quarters key on the door. Becareful of Oviraptors.

[<City> Warehouse Quarters]

A cut scene will take place.

<< Event >>

Oh my god, there's T-Rex here. The T-Rex walking to him and he runs to the left. He see a tank and he'll give a big surprise for it. Then, Dylan shoots the red boxes and the T-Rex become angry.

Here's another mini game.

{Shooting the T-Rex with cannon and find a way out too}

You can shoot him with your cannon, or you can shoot a flash bomb, which you have a limited ammo for it. The flash bomb will stun the T-Rex a few seconds and it will allows you to get ahead of him. If you know it down, you'll get 1000 Pts, but it will come after you after a few screens. You must blast the red boxes in your way out. There's only one way out, so don't worry about getting lost. When you get to the end, a scene will play out. Wait, I can tell you where you can knock down the T-Rex. I have three places. Here they are :

1. When the T-Rex go down, go right (the same screen) and shoot it until it knocked down.
2. When you are at the zig-zag way, the T-Rex will still run after you. So, go to the farthest way from the T-Rex (Right) at the first zig-zag way.
3. When you see the way below is blocked, the T-Rex can't attack you and go to the left corner to beat it. Then, follow the way up to see a scene.

<< Event >>

Dylan see that the gate will close and the tank is trap there. Dylan gets out and the T-Rex has been avoided once more.

[<Outside of City> Highway]

Go to the next screen and take the Gas Mask. Then, you'll see event.

<< Event >>

Dylan see that the mysterious survivor is aiming him at the mirror. After he dodge two shoots, the mysterious survivor is pointing it's weapon to him. Then, the mysterious girl (Which wear the same uniform a while ago) helps Dylan. Unluckily, her necklace fall and the mysterious survivor jumps down. Then, Regina comes by and ask Dylan about his sister and his mother. After that, Dylan tells Regina that he has find the Gas Mask and it is the time to go to the poison area. Then, they are going to Cockpit Cabin.

-You'll control "Regina"

Check the control panel and choose to go to Jungle.

Save your game here and exit this boat. After that, go to Water Tower through the Jungle North Route.

Fill your weapon if you wish and save your game. Then, go to Marsh.

Follow the way until you reach Poison Plants South Area.

Follow the way up until you see a red sign and go down the ladder.

[Poison Gas Area]

Run down until you reach another area.

[Waste Disposal Chamber]

Fill your weapon here if you want and save your game. Exit through the left door.

[Launch Site]

Becareful of Red Raptors. Follow the way down and descend the stairs then enter the door.

[Data Control Room]

Take the Third Energy Disk in the computer. Go left a little and take the last DINO FILE (Gigantosaurus). There's Gigantosaurus in this world, why there isn't "Titanosaurus"?? Hee hee... Just Kidding (^_^). After that, exit this room through the same door and ascend the stairs. Then, an event will take place.

<< Event >>

Regina meets the T-Rex again!! Oh my god, it doesn't want to quit!! When it starring at Regina, another dinosaur comes. It's Gigantosaurus!! The Gigantosaurus has a powerful roar that can flung the T-Rex away. Then, the T-Rex doesn't want to give up too, it bites Gigantosaurus' leg. But this don't do much damage to it. That bite make Gigantosaurus angry. It revenge T-Rex bite by it's bite on T-Rex's neck and throw it away. After that, it eats the T-Rex.

{Data Control Room}

Regina is frightened. Then Dylan comes in and tells her that everything is okay. Then, the announcement about the malfunction of the missile to go off is come out. Then, Dylan goes out to set up the evacuation process and Regina goes down to Missile Silo Inside to deactivate the launch.

{<Missile Silo> Inside}

The Gigantosaurus smashes through the wall and Regina attacks it using the gas terminal to burns it's face. It's pretty useful. Then, the announcement is launching again and says that the way to missile is corrupted. After the announcement, those two bridges are going down.

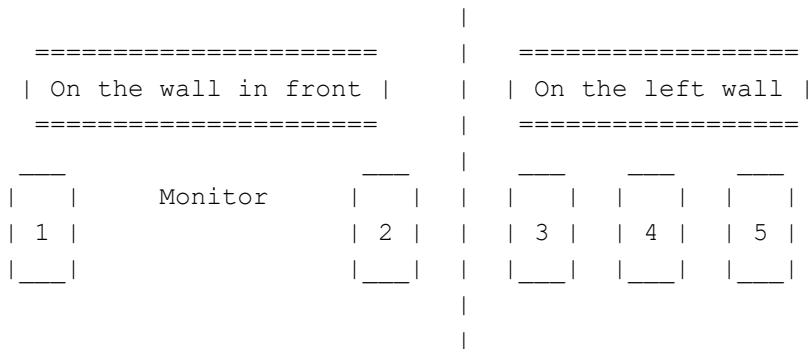
Finally, the Event is over.

Then, you given the method how to defeat it. There are two way to defeat it. First is use your Flame Launcher after you push the switch to make the flame and second is to use the Stungun after you push the switch. Then, after 6 times (Don't forget, this is Hard Mode) burn it, it'll become unconscious and see another scene.

<< Event >>

The bridge is going back up because the Gigantosaurus doesn't disturb it.

Go left and operate the monitor on the far left wall and you'll find another puzzle but the same puzzle at Third Energy Facility. Here are the design :



I'm sorry, I can't give you the arrangement, because it's random.

Then, you'll see that the bridge is back up. Go there, and use the elevator there to go up. Oh yeah, I want you to make it certain again that this guide is made by Kenny Gunawan. If the name isn't my name, please tell me. Ok,

back to the guide. Follow the way down and use the control panel to open the warhead. Go there and deactivate the alarm. Go back down with the elevator and see a fantastic FMV.

<< FMV >>

The Gigantosaurus wake up and run to where Regina is and smashes everything behind her. Regina jumps and do a pull up when the Gigantosaurus follows her behind. Then, it destroys the missiles pack. After that, Regina doesn't have any choice than jump and break the glass. Immediately the missile blow up.

[Launch Control Room]

Regina will awake with fires surrounding her. Beware, there are many Inostrancevias below. So, I suggest you to buy Missile Pod and a cartridge. After that don't forget to save your game and enter another room after you descent the stairs on the right.

[Back Door Accessway 1]

There are Inostrancevias here. If you buy Missile Pod, you need three ammoes (for Hard Mode) to kill them. Go on to Back Door Accessway 2.

[Back Door Accessway 2]

There are Inostrancevias here too. Exit this building through another door.

[<Launch Site Back> Door Entrance]

You just see event here.

<< Event >>

Dylan and David are waiting for Regina here (I wonder how did they know that Regina is there ?) and they are go away as far as they can from here through the river.

{<Riverside> Front of Water Gate}

They see that the water gates are close. Regina see a valve and tells everyone that these gates are maybe can be opened manually. Then, David and Dylan go out to try. Dylan go up with a gun beside it while David try to turn the valve. While David is turning the valve, Dylan see a Raptor comes from behind.

Now here's another minigame.

{Shooting the Raptors while David turning the valve}

There isn't trick here, just shoot every raptor.

After David done with the valve, you'll see event.

<< Event >>

David is satisfied with it. When they are on their way back, an Allosaurus jumps on them. When Dylan dodge it, he gets sprained. When the Allosaurus take him up, David use his Grenade Launcher to make it release Dylan. After that, David save Dylan by pushing him to the river and make him as Allosaurus' food. Then, the place is change and you'll control Dylan.

-You'll control "Dylan"

[<Jungle> Unknown Area 1]

You'll see event.

<< Event >>

Dylan wakes up at unknown area and meets up with the mysterious girl. I

don't know why she can't talk perfectly. Luckily, Dylan understand what her mean is. She want him to follow her.

Now, equip your Shotgun. Go to the next area. Keep press R1 always. When the Oviraptor comes out, press L1 to aim it and shoot it. After that, change your weapon with Antitank Rifle to kill it in one shoot. I think just cover her until the next area.

[<Jungle> Unknown Area 2]

Do the same thing like above.

When you see that she jump on, go left and take the ladder up and quickly cover her from other Oviraptors.

[<Facility Area> Front]

The girl will run off and you are free now. Don't worry, the enemies here are only Raptors. It isn't too hard to defeat. Go follow the girl and when you climb the ladder and go up, the laser shutter will activate. Now you must activate all four back up locks. They are :

1. Lower left
2. Upper left
3. Lower right
4. Upper right

After you activate all back up locks, go back to where the laser shutter is and operate the control panel in front of the shutter. Follow the way up and enter the next area.

[Facility Entrance]

You'll see a file on the table. Take it (Superintendent's Will). Follow the way to the right, enter the next area.

[Superintendent's Room]

Take the file (Noah's Ark Plan). Now, this is your last save game. If you want more Pts, prepare to shoot the Gigantosaurus as many as you can. So, don't forget to bring as many as Med Pak M and buy Rocket Launcher if you want. Don't forget to save. Go to the next room.

[Large Laboratory Hall]

Descend the stairs twice and you'll see event.

<< Event >>

That girl activates a hologram. This hologram knows anything. He says that his wife was killed by the dinosaur and his beloved child was in serious condition. Her name is Paula. Then, he introduce himself. He is a T.R.A.T member and his name is Dylan. !!! Dylan !!! It's Dylan in the future. So, the mysterious girl is... Dylan's daughter. This make Dylan (the true, not hologram) stun. Then, he (hologram) tells Dylan that there is a Time Gate behind this door and can be use only once. He tells Dylan to go back to the real time with his daughter and Regina.

Follow the girl and enter another room.

[Oversized Transport Chamber]

You'll see event.

<< Event >>

When they are walking, a large boom is heard and the self-destruction is activated. Then, there's a disk flying beside the girl. It's the mysterious survivor. Then, it shoots Dylan again. After a short struggle, Dylan feels a vibration. It's Gigantosaurus! Then, Dylan keeps away from the bridge. The Gigantosaurus breaks the bridge. Now you'll control Dylan.

Go left to the bridge and it will break it. Continue run down and you'll be hitten once. Then, an event will take place.

<< Event >>

Damage has occured and emergency shutdown is activated.

There's a yellow monitor on the left wall. Go there and activat it. Go down pass the big computer at center until you see the emergency shut down barrier. Go right and activate the computer. Now, activate the center computer and see a great FMV.

<< FMV >>

The satellite is activated and the target is set. Then, a beam attack is attacking the Gigantosaurus.

Now, the barrier is dismissed. Now, enter that door and see the last event and FMV.

<< Event >>

Dylan run and ascend the stairs to operate the Time Gate. Then, Regina comes in. Then, they feel a big vibration. Then, they hear a voice and tells them that the self-destruction is almost come and please evacuate immediately. Then, you'll see another FMV.

<< FMV >>

There's a computer above and fall down because the short circuit and the vibration.

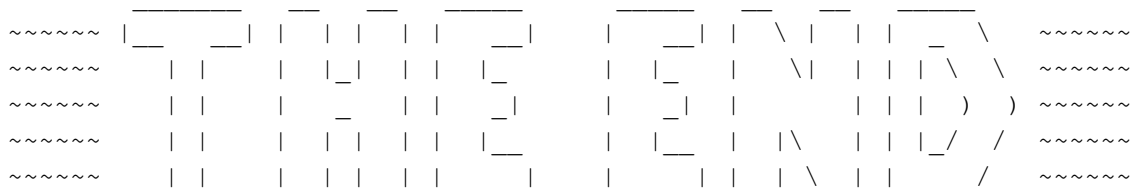
<< Event >>

The computer falls on Paula. Dylan and Regina help to lift it up. But there isn't any hope to lift it up. It's too heavy.

<< FMV >>

Dylan see that the self-destruction is almost come. Regina tells him if they don't go now, they'll too late to go to their original time. And Dylan tells Regina to go back to the original time ALONE, without them (Dylan and Paula) because Dylan don't want to lose Paula. Dylan tells her again to give the 3rd Energy Disk to the goverment. Regina is so sad about this, but there's no other choice. So Regina goes alone to the original time. Then, a computer above Dylan falls down and.... KABOOM!!! The Third Energy Facility is once again destroyed.

~~~~~  
Congratulation! You've beat Dino Crisis 2!! Then, after you see the credits, you can see your time, Extinct Points, DINO FILEs, and your Rank.  
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See you in the future Dino Crisis (Dino Crisis 3, if there is)

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T I P S   A N D   T R I C K S  
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Ok, I want to say the truth. I have two reasons why I create this section.

1. I make this section is for you who don't want the walkthrough. In other words, to those people that want to finish the game by themselves. Therefore, I create this 'Tips And Tricks' section.
2. This section is my brother's idea too

Ok, let's go to the point.

1. Go to controller set up and use the steps function. It's useful in hard mode. To use it, press Triangle and press directional pad twice, and Dylan or Regina will steps left or right.
2. Try to get as much as points you can gain at Mini Game. It's very important to get many points to buy ammo, weapon or recovery, and tool.
3. Don't waste your bullets in killing Pteranodons and Oviraptor if you don't know how to defeat them. Usually I don't kill Oviraptors.
4. Try to collect Points at the best place.
5. Concerning the killing of the Inostrancevia dinosaurs in the volcano and after Regina fights with the Gigantosaurus. The DINO FILE tells you that you need a high calibre gun to kill them. In fact, it's better to keep the AntiTank gun ammo for later when the dinos have more HP. So, in order to kill the Inostrancevia faster - here's the trick : First, stun them with the Chainmine so that they turn on their backs. Second, treat them with the gun that shoots the blue circle of light (I forget the name). This way the Inostrancevia are killed in a single shot and usually you can get 2 combo as they walk in pairs, so you only need to let both close enough. Remember to recoil the Chainmine. Really, this way it is a piece of cake.
{Thanks to Poganin <poganin@interia.pl>}
6. When you protecting the girl with the solid gun rocks, the raptors attack her, not you. The solid gun doesn't effect her, so just keep her inside the static field, easy since she only moves when you clear all dinos
{Thanks to Nik Crumb <bystander451@hotmail.com>}
7. When you gunning down the raptors attacking David, train the cross hairs on David. As far as I can tell (in NORMAL mode), you can't hit him and you have unlimited ammo. So j ust keep firing just moving the cross hair slightly to get the raptors before they attack.
{Thanks to Nik Crumb <bystander451@hotmail.com>}

Ok, I can give you only five tips and trick. So ? if you have any tips and tricks, feel free to E-mail me at toshihiko@telkom.net. OK ? tee hee

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#####  
S E C R E T  
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Actually, this is not secret. But it's secret. Tee hee. Ok, lets go to the point. If you have finished this game and wait till credits scroll is end, you'll get the secret.

1. Unlock Dino Colloseum
Beat the game one time and you will. Here you can fight againts dinosaurs or killing dinosaurs, and there's time limit.

2. Unlock Dino Duel

Buy Rick, Gail and Tank at Player Entry Screen (After the credits scroll) for Extra Crisis and there's Dino Duel. This game is to fight againts dinosaurs (2 players and duel mode).

3. Unlock EPS Platinum Card

Collect all 11 DINO FILEs and beat the game. You'll see EPS Platinum Card at the end of the game. You don't have to buy ammo for the next time you play Dino Crisis 2. It's very fantastic.

4. Unlock Triceratops and Compsognathus

Beat the game at Hard Mode and purchase all of the dinosaurs there. There are two rows you must purchase before you can purchase Triceratops and Compsognathus.

Ok, this is what I can get for you from my hard work.

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
D I N O S A U R P R I C E S
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Here are the prices of these dinosaurs, Rick, Gail and Tank :

- Rick : 100,000 Extinct Points
- Gail : 100,000 Extinct Points
- Tank : 120,000 Extinct Points
- Oviraptor : 150,000 Extinct Points
- Velociraptor : 150,000 Extinct Points
- Inostrancevia : 160,000 Extinct Points
- Allosaurus : 180,000 Extinct Points
- Tyrannosaurus Rex : 150,000 Extinct Points
- Triceratops : 200,000 Extinct Points
- Compsognathus : 250,000 Extinct Points

Ok, here's what I've got.

S P E C I A L T H A N K S
#####

1. Thanks to God for everything.
2. Thanks to Capcom who make this excellent game.
3. Thanks to my brother who help me make this walkthrough, and give to make Tips and tricks section.
4. Thanks to my parents who bought me this computer.
5. Thanks to my cousin who told me how to unlock Triceratops and Compsognathus (He plays the Normal Mode and I play the Hard Mode).
6. Thanks to Poganin who give me another tips and trick.
6. Thanks to you who read my walkthrough.

Tell me if there is an error in this walkthrough and one more thing, I want you to tell me if you have a new game like this, please tell me and I will make the walkthrough if I have a good mood that time. ^o^ tee hee.

Thanks for read my walkthrough

