Final Fantasy IX Max Stats FAQ

by KADFC

Updated to v0.99 on Feb 16, 2009

Highest Possible Stat Guide for Final Fantasy IX (AKA Max Stats Guide)
Written and Authorized by KADFC
Copyright KADFC 2002, 2003, 2004
Created at: December 5, 2002
Font: Courier New Size:10
Version 0.999
E-mail: New_KADFC@hotmail.com
Ask for question on the FFIX Message Board
Last UPDATE on: November 20, 2004

"Certain equipments will raise a character's stats. For example, an item like the Power Belt will give a temporary gain of three points to a character's Strength stat, making that character's physical attacks more damaging. If you un-equip the Power Belt, that character's Strength stat will return to normal.

However, if you gain a level with the Power Belt equipped it will help you make a permanent gain towards Strength.

You will gain a fraction of a point to Strength, and although this fraction won't be visible on the status screen it will be added to your Strength stat. Fractions add up, and after so many level-ups these fractions will become a whole point.

This is stat boosting, a way of manipulating stat growth by adding fractions of points over many levels until they become whole points. Any item that raises a stat while equipped will also add a fraction to that stat at level-up, which is why such equipments are referred to as "stat-boosting equipments."

 ^^^^^

Table of Content

^^^^^^

- -Table of Content
- -Legal Stuff
- -Introduction
- -Dark Star's Theory
- -Terence's Theory
- -Rebirth Flame's Highest Possible Stats for each Character
- *New Stuff* By SoftReset
- -Author Explantion and Understandings
- -Character's Section Format Explantion.

Male Characters

- -Zidane's Formula
- -Vivi's Formula
- -Steiner's Formula
- -Aramant's Formula
- -Marcus' Formula

Female Characters

- -Dagger's Formula
- -Freya's Formula
- -Eiko's Formula

Unknown Sex Characters
 -Quina's Formula

-Conclusion

^^^^^

Legal Stuff

I only authorize Gamefaqs to host this document. No other website has the rights to do so, unless I give authorization. If I do give authorization, I'll also include the website on this document as well. If ever AOL decides to host this document, I find it illegal. I give no right to any AOL to host this document. They might link it to the Gamefaqs FAQ's Page, but not directly to this page. All must give credit to KADFC, the author, when revealing this document. This document can't be used in anyways for profit.

^^^^^

Introduction

This is best used by people that has completed the Level One Game and get the full benefit of having the best stats possible for the game. But in some ways you'll have to come up with what you want your characters to have. Its ok if you want to use this if your men are in level 30s and up, it still works, but the full benefit will be lost. If you find this to be too much for you right now, if you already have a perfect game kept saved, or dont want to bother of doing this whole game over again just to have the best, I dont blame you. But if you follow this steps slowly, you might suceed. Just take this slow as possible, try to follow up on what im about to tell you. This might be surprising at first, but here it goes.

This my second FAQ. It's not what I expected it to be, but someone gots to do it.

^^^^^

Dark Star Theories

Stat increases are not random, although they do usually vary from game to game. Let me try to explain it at hand of strength.

You get 1 strength+ at every level ending with either 1, 4, 7 or 0. (LV 4, 7, 10, 11, 14, 17, 20, 21, 24 etc.) Making it 29+ by the time you reach 99.

Now that's were equipment comes into play, because additional to the fixed 29+, you also get 'random' bonuses. E.g. if you wear no strength boosting equipment at all, you will get one additional strength+ every 3/32 levels. (In other words: every $0.094 \sim 0.095$ levels) This amount can be increased simply by wearing more strength boosting equipment.

I'll tabular it from here on:

Equipment Bonus/ Range of Levels

 $+0 / 0.094 \sim 0.095$ (Like stated above: 3/32)

+1 / 0.125~0.133

+2 / 0.154~0.158

+3 / 0.188~0.200

+4 / 0.214~0.222

```
+5 / 0.250~0.263
+6 / 0.278~0.286
+7 / 0.302~0.316
+8 / 0.334~0.353
+9 / 0.375~0.385 (To compare: 12/32)
```

Now compare a character with no strength boosts, and one with +9 strength boost.

[Character with +0]Gets +29 from just leveling up, +9 from the 3/32 levels. Total boost: 29+9=38

[Character with +9]Gets +29 from just leveling up, +38 from the 12/32 levels. Total boost: 29+38 = 67

Now I know that more than 9+ is possible by wearing the right equipment so 67+ is surely not the maximum a character can get. But you may know that the strength stat gets also used for HP calculation, and everything higher than 9+ will not affect HP in any way.

Spirit

You get +1 for Spirit every time Strength and Magic increased twice and if your level ends with either 7, 4 or 0. (LV 7, 14, 20, 27, 34, 40 etc.) Making it a total of +14 by the time you reach 99.

Now that you understood the equipment bonus thingy written above for Strength/Magic, I'll move straight to the tabular for Spirit. It looks little different though.

Equipment Bonus/ Range of Levels

```
+0 / 0.031~0.032 (+1 Spirit in 1/32 Levels)

+1 / 0.063~0.067

+2 / 0.094~0.095

+3 / 0.125~0.133

+4 / 0.154~0.158

+5 / 0.188~0.200

+6 / 0.214~0.222

+7 / 0.250~0.263 (+1 Spirit in 1/4 Levels)

+8 / 0.278~0.286

+9 / 0.302~0.316

+10 / 0.334~0.353

+11 / 0.375~0.385
```

As you can see, bonuses now won't comes as easily as compared with Strength, so it will take more effort to raise Spirit.

Let's do the character comparison thing again, although I will substitute the +9 from before with a +7. I'll explain why.

[Character with +0]Gets +14 from just leveling up, +3 from the 1/32 levels. Total boost: 14+3 = 17

[Character with +7]Gets +14 from just leveling up, +24 from the 12/32 levels. Total boost: 14+24 = 38

I did choose +7 because this will get you a whopping +38 Spirit at LV99 that gives even Quina (the character with the lowest base Spirit starting at 11) a nice, nearly maxed 49 base Spirit at LV99, but it will also be overkill on everybody else. So just look for yourself how to achieve the max of 50 for

every character.

So far so good now for...

Speed:

You get +1 for Speed every time Strength and Magic increased thrice and if your level ends with a 0. (LV 10, 20, 30, 40, 50 etc.) Making it a total of +9 by the time you reach 99.

Remember that Speed won't go up any single point more than the fixed +9 if you don't use any boosting equipment.

The tabular for Speed:

```
+0 / N/A (No bonus at all)

+1 / 0.031~0.032 (+1 Speed in 1/32 Levels)

+2 / 0.063~0.067

+3 / 0.094~0.095

+4 / 0.125~0.133 (1+ Speed in 4/32 [1/8] Levels)

+5 / 0.154~0.158

+6 / 0.188~0.200

+7 / 0.214~0.222

+8 / 0.250~0.263

+9 / 0.278~0.286

+10 / 0.302~0.316

+11 / 0.334~0.353

+12 / 0.375~0.385
```

Some comparisons again:

[Character with +0]Gets +9 from just leveling up and not a single point more. Total boost: 9

[Character with +1]Gets +9 from just leveling up, +3 from the 1/32 levels. Total boost: 9+3=12

[Character with +4]Gets +9 from just leveling up, +12 from the 1/8 levels. Total boost: 9+12 = 21

Hmm, I guess that's all one needs to know about stat modification, so I think I'll stop right here.

And I didn't cover the ${\rm HP/MP}$ gains for the simple reason that I just don't know anything useful about them as of yet. Maybe later.

Made by Dark Star

^^^^^

Terence's Theories

^^^^^

All your stats are strict formulas that are as follows:

```
Spd = SpdBase + [Level * 1 / 10] + [SpdBonus / 32]
Str = StrBase + [Level * 3 / 10] + [StrBonus / 32]
Mag = MagBase + [Level * 3 / 10] + [MagBonus / 32]
Spr = SprBase + [Level * 3 / 20] + [SprBonus / 32]
MSt = MStBase + [Level * 4 / 10] + [MStBonus / 32]
HP = [Str * HPMod(Level) / 50]
MP = [Mag * MPMod(Level) / 100]
```

Spd, Str, Mag, Spr and MSt stand for Speed, Strength, Magic, Spirit and Magic Stones respectively.

Anything in [] brackets means to round down the number in the brackets. [4.5] = 4, [4] = 4, [4.9] = 4, [5] = 5 (as some examples)

HPMod and MPMod are a table lookup that depends on level. This is universal for all characters. As a couple of examples: HPMod(1) = 250, MPMod(1) = 200, HPMod(99) = 4524, MPMod(99) = 642.

The various 'Stat'Base values differ from character to character, but can never change. Zidane's bases, as an example, are 23 Spd, 21 Str, 18 Mag, 23 Spr and 18 MSt.

The various 'Stat'Bonus values are the only way you can affect the growth of your stats. Every level, these bonuses go up by a rate that's worked out from your current stat increases. For example, if you have equipment that gives you 3 extra Speed, then SpdBonus will go up 3 every time you level up.

In addition to the above, StrBonus and MagBonus will automatically go up by 3 per level, SprBonus will go up by 1 per level, and MStBonus goes up by 5 per level. (This has been tested to be accurate with Zidane. It's currently unknown what, if anything, increases MStBonus over and above the 5 per level)

Base Stats at Lv 99:

Zidane Speed: 32 Strength: 59

Magic: 56
Spirit: 40

Magic Stones: 72

Steiner

Speed 27

Strength: 62 Magic: 50

Spirit: 38

Magic Stones: 71

Vivi

Speed: 25

Strength: 50

Magic: 62

Spirit 36

Magic Stones: 68

Garnet

Speed: 30

Strength: 52

Magic: 61

```
Spirit: 34
Magic Stones: 68
 Freya
 Speed: 29
 Strength: 58
Magic: 54
 Spirit 39
Magic Stones: 72
 Quina
 Speed: 23
 Strength: 56
Magic: 58
 Spirit: 28
Magic Stones: 69
Eiko
 Speed: 28
 Strength: 52
Magic: 60
 Spirit: 36
Magic Stones: 67
Amarant
 Speed: 31
 Strength: 60
Magic: 51
 Spirit: 32
Magic Stones: 72
 On top of the above, the following table tells you how much extra stat points
 you'll have if you equip a bonus item giving the listed bonus for 98 levels.
 +1:
      3.06
 +2: 6.13
 +3: 9.19
 +4: 12.25
 +5: 15.31
 +6: 18.38
 +7: 21.44
 +8: 24.50
+9: 27.56
+10: 30.63
+11: 33.69
+12: 36.75
 +13: 39.81
+14: 42.88
+15: 45.94
+16: 49.00
Made By Terence
  ^^^^^
  Other Words of Wisdom from Terence
  ^^^^^
 Formula's pretty straightforward, in my opinion.
 I'll run through an example though.
```

Let's see....

Zidane's L40. Now, we're going to work out his Spirit.

Zidane's SprBase (Spirit Base) is 23. This will *NOT* change throughout the entire game. The number's always 23 for Zidane.

Zidane's SprBonus (Spirit Bonus) is... well, it's variable. It depends on how we've built him up until now. Let's say we've levelled him up up til now with no equipment though. Each level he would have gained 1 per levelup automatically (since this is Spirit), so over 39 levels, he would have 39 SprBonus.

So, his current Spirit must be:

SprBase + [Level * 3 / 20] + [SprBonus / 32] = 23 + [40 * 3 / 20] + [39 / 32]

= 23 + [6.0] + [1.21875]

= 23 + 6 + 1

= 30

Okay. So, we give Zidane some equipment now. We manage to choose equipment so that he gains 4 Spirit, so that his current Spirit is now 34.

He now goes up a level. He's L41. So how does this change things?

Well, SprBase stays the same, always. But SprBonus goes up by 1 for the level, and an extra *4* for the equipment. So 39 + 1 + 4 = 44, which is the new value of SprBonus.

```
So *now* his Spirit must be:

SprBase + [Level * 3 / 20] + [SprBonus / 32] = 23 + [41 * 3 / 20] + [44 / 32]

= 23 + [6.15] + [1.375] = 23 + 6 + 1 = 30
```

So, same as before. But the additional values went up a bit this time. Let's keep this +4 Spirit equipment on him for an extra 9 levels and get to L50. Over 9 levels, his SprBase would stay the same, but his SprBonus would go up by 1 per level, plus 4 per level for the equipment. This adds up to a total bonus of 5*9 = 45, which we add to SprBonus, giving him a new SprBonus of 89 at Level 50.

```
So his Spirit with a SprBonus of 89 at Level 50 is:

SprBase + [Level * 3 / 20] + [SprBonus / 32] = 23 + [50 * 3 / 20] + [89 / 32]

= 23 + [7.5] + [2.78125] = 23 + 7 + 2 = 32

Do you follow?
```

Another Topic

Keep in mind this is a learning experience for me too. Most of the stuff I've been posted up I'm just looking up or have looked up in the past few days. I don't have nearly as much info on FF9 as compared to the vaults of stuff I've dug and helped dug out of FF7.

That said....

Each character has a group of 5 memory locations (2 bytes each) that are updated every time you level up. Those are the 'Stat'Bonus variables: one for each of the four main stats, and one at the end for Magic Stones. *WHY* it has a Bonus variable, I have no clue.

Anyway, searched out the equipment listing, and *boy* is it all over the place. Unlike FF7, FF9 (as some of you already know, I believe) likes to make *HUGE* uses of tables and offsets to save space. The stat bonus table is one such offset. I've tracked them down and played about with them, but I haven't found anything that alters MStBonus on level up yet.

And yes, you *would* think there'd be a way to influence it. I just don't know of any way. Hence the 'currently unknown' disclaimer about it. I've seen plenty of dummied out stuff in FFs before, and it wouldn't *surprise* me if no equipment grants an increase in Magic Stone growth, but... eh. I'm only one person.

Anyway, hope that helped.

Another Topic

Hmmm.

I doublechecked the starting stats. I *did* find that all of Eiko's stats were 1 higher than they should be, with the exceptions of Speed (I copied them down from the hexdump incorrectly, it would seem). But that doesn't explain such a huge discrepancy.

However, in my save games, I can definitely verify a lack of Magic Stones... however, when I level them up normally, they seem to grow at the normal rate (5).

So I decided to check my earlier saves.

And wouldn't you have guessed it? It's all the 'instant level up's fault. Zidane, Vivi, Garnet and Steiner are all with you at the start of the game, so they're fine; they're at L1 and it's great. But when another party member joins and you're at a higher level... well, they level up to match you. And they *DON'T* get any bonus points for that.

For the record, in my Burmecia save, both Quina and Freya are missing 7 level-ups worth and Amarant is missing 1 level-ups worth (from Blank joining at L2). This also does not apply to only Magic Stones; they miss out on bonuses to the main four stats too, if they deserved any.

^^^^^

HPMod and MPMod Table By Terence

I'll answer the first question first, since it's easier at the moment. Prepare for a *LONG* post, and remember, you asked.

Remember: HP is divided by 50, MP is divided by 100

	HP	MP
1:	250	200
2:	314	206
3:	382	212
4:	454	219
5 :	530	226
6 :	610	234
7:	694	242
8:	782	250
9:	874	259

10:	970	268
11:	1062	277
12:	1150	285
13:	1234	293
14:	1314	301
15:	1390	308
16:	1462	315
17:	1530	321
18:	1594	327
19:	1662	333
20:	1734	340
21:	1810	347
22:	1890	355
23:	1974	363
24:	2062	371
25:	2154	380
26:	2250	389
27:	2350	399
28:	2454	409
29:	2562	419
30:	2674	419
31:	2790	441
32:	2910	453
33:	3034	465
34:	3162	477
35:	3282	489
36:	3394	500
37 :	3498	510 510
38:	3594	519
39:	3682	527
40:	3762	535 542
41:	3834	542
42:	3898	
43:	3958	554
44:	4014	559
45:	4066	564
46:	4114	568
47:	4158	572 576
48:	4198	576 570
49:	4234	579
50:	4266	582
51: 52:	4294	584 586
	4317	586 587
53 :	4334	587
54: 55:	4344	588
	4353	589
56 :	4361	590 501
57 :	4368	591
58:	4374	592
59:	4379	593
60:	4383	594 505
61:	4386	595 596
62:	4388	596 507
63:	4389	597 500
64:	4390	598
65 :	4391	599
66:	4392	600
67 :	4393	601
68:	4394	602
69:	4395	603

70:	4396	604
71:	4397	605
72:	4398	606
73:	4399	607
74:	4400	608
75 :	4401	609
76:	4402	610
77:	4403	611
78:	4404	612
79:	4405	613
80:	4406	614
81:	4407	615
82:	4408	616
83:	4409	617
84:	4410	618
85:	4411	619
86:	4412	620
87:	4413	621
88:	4414	622
89:	4415	623
90:	4416	624
91:	4417	625
92:	4418	626
93:	4419	627
94:	4420	628
95:	4421	629
96:	4422	630
97:	4423	631
98:	4424	632
99:	4524	642

^^^^^

Rebirth Flame's Highest Possible Stats for each Character

According to the information posted about stat bonuses these should be the highest of each stat possible for that character by leveling from 1-99(Concentrating on that one stat). All they need now is proving.

Found off of Rebirth Flame

(The Author, KADFC, has done some modification in this area, but all facts are still true. I just added extra lettering for clarication. Nothing much)

Highest possible of each stat for Zidane:

Speed: 50
Strenght: 83
Magic: 77
Spirit: 50

Highest possible of each stat for Steiner:

Speed: 42
Strength: 80
Magic: 77
Spirit: 50

Highest possible of each stat for Vivi:

Speed: 37 Strength: 74 Magic: 86 Spirit: 50

Highest possible of each stat for Dagger:

Speed: 42 Strength: 76 Magic: 91 Spirit: 50

Highest possible of each stat for Eiko:

Speed: 40 Strength: 76 Magic: 90 Spirit: 50

Highest possible of each stat for Freya:

Speed: 44
Strength: 76
Magic: 81
Spirit: 50

Highest possible of each stat for Quina:

Speed: 35
Strength: 80
Magic: 82
Spirit: 50

Highest possible of each stat for Amarant:

Speed: 46
Strength: 84
Magic: 66
Spirit: 50

Extra Credit Discovery: Rebirth Flame has just discovered something new and interesting. Even though Blank's Level have direct connection to Amarant's level later on in the game. Marcus is in a different matter. Apparently Marcus' Level isn't connected to Eiko, but his stats will transfer to Eiko though. Meaning you can level up Marcus all you want in a Level One Game and still be fine, plus it's even better for Eiko later on in the game. Soft Reset has leveled up Marcus to Level 99 before he left the party on disc 2.

^^^^^^

SoftReset has requested me to move this section from my FAQ. For further understanding, refer to SoftReset's Marcus/Eiko Glitch FAQ

^^^^^

Author Translation and Understandings (From KADFC)

I believe this is what both of them means. Special Type of Weapons Give You Stat Bonuses Go to your Stat or Equip Menu and look at all your characters. The Number for Stats Like

- -Speed
- -Strength
- -Magic
- -Spirit
- -Attack
- -Defense
- -Evade
- -Magic Defense
- -Magic Evade

The Equipment that changes the first four Stats-Strength, Speed, Spirit, and Magic. Are the ones only qualified enough to give Stat-Bonuses. Meaning if you have the equipments that give Stat-Bonuses on that character, after they have leveled up to a certain level, their stats will increase. So after levels that end with either 0,1,4, or 7, something out of these 4 will increase. Read the Theories again, to get better understanding. This is the case in which they can be stronger than any other people's game. The more Stat-Bonuses, the Stronger they become.

Although Speed, Strength, Magic, and Spirit are definetly effected by this, others thing are also effected as well. But I can only name a few

Speed= How fast the ATB will fill up, Evasion of phyical attacks, and how often Auto-Regen will occur from time to time.

Strength= Effects how hard you attack, the number of HP on the character, and the ammount that Auto-Regen will give to you.

Magic= Magic Attack and the number of MP on the character

Spirit= Magic Defense and Magic Evade, and how often you'll get out of bad stats, or Just Plain Luck in the Batlle Field.

Speed and Spirit has the max of 50.

Strength and Magic has the max of 99, even though none of them can go to the max, without a gameshark.

^^^^^

Character's Section Format Explanation

This part will start talking about each Character's Format. How I have placed them in order of what I tend to display.

None Rule- When I say in a group of Equipments the word 'None.' It really means that you can replace this section with any other weapons that you might want. I'm telling you that no matter what weapon that you place in here, it won't effect the main purpose of increasing a specified stats.

Terms or rather acronyms:

Spd = Speed

Str = Strength

Mag = Magic

Spr = Spirit

Stat Increasing Equipments-

These are the weapons that give Stat-Bonuses. If you dont give any Stat-Bonuses, I will not include them here because they have no use of acheiveing of the goal of this guide. So only a certain few will be mentioned in the list. I also will say what they add of the Stat-Bonus.

Elimination to the Best) -

On this list, these are the best equipment the game has to offer. Meaning most the time they must be acquired or close to the end of the game, same are exceptional. There is a way that I will eliminate for the best, these are the rules.

- A and B are equipments in the same Catergory, meaning they both belong to Weapons, Head Gear, Arm Gear, Clothing/Armor, or Addons.
- Ex: If A gives 3 Strength and B gives 2 Strength, then B is eliminated due to the difference of that one Strength.
- Ex: If A gives 2 Spd and B gives 2 Spd, 1 Str, and 1 Mag, then A will be eliminated due to the lack of giving other Stat-Bonuses. Yet B have the same stats plus more than required.
- Ex: If A gives 3 Magic and B gives 2 Magic, 1 Spr, 1 Spd, and 1 Str, then in this case, both are not eliminated because A gives an extra Mag and B doesn't, even though B gives one of other stats, B cant give the extra Mag. So in conclusion both are still avaliable on the list.
- Best Solo Stats Increase- This part will offer the best combination of raising one stats to the max as possible, since levels go up to only 99, many stats can't go to the max of 99. So I suggest of you doing this for testing only, don't try this as for a Perfect Game Save.
- Equal Double Stats Increase- This part will offer the best combinatino of raising two stats equally are possible to the max. Even though some character don't have a very high chose of getting the weapons to make both equal, this is the very best that I can do.
- *Author's Choices* These are combination that have personally picked for whoever that want to do a perfect game. The Stat-Bonuses are not aimmed directly at one stats, but all four, being equally as possible. You might have your own choices, but these are best of my knowledge and definetly my suggestions.

(IMPORTANT NOTE) All of the Author's Choices are to be used to some extent.

Sometimes after leveling up, check to see if any of the stats that the equipment said it was suppose to raise, but didn't at all. If this occurs, give that character some other equipment that raises another ability. That way, the character wouldn't miss out on doing nothing. IF, you take it off, and it lowers your stats in a way, then keep on, it's not done maxing that part yet, it just needs a few more levels or so.

Male Characters

^^^^^

Zidane's Formula

^^^^^

Stat Increasing Equipments-

Weapons

Masasume Mag+2 Orichalcon Spd+1

Head-Wears

Feather Hat Spr+1 Steepled Hat Str+1

Bandana Spd+1, Spr+1

Ritual Hat + Twisted Headband Str+1

Mantra Band Mag+1, Spr+1 Green Beret Spd+1, Str+1

Golden Hairpin Mag+1
Flash Hat Spd+1
Thief Hat Spd+2

Armlets

Leather Wrist + Mythril Armlet Spr+1

+ Dragon Wrist

Bone Wrist + Bracer Str+1
N-Kai Armlet Spr+2
Theif Gloves Spd+1
Power Wrist Str+2

Clothes

Bronze Vest + Brave Suit Spr+1

Chain Plate + Brigandine Survival Vest	Str+1
Judo Uniform	Spr+2
oudo Uniform Power Vest	Str+1, Spr+1 Str+2
emon's Vest	Str+2 Mag+1
Demon's Vest Ninja Gear	Mag+1 Spd+1
Dark Gear	Spr+3
Jair Geal	3PI +3
Addons	
Dark Matter	Str+3, Mag+2
Desert Boots	Mag+1, Spr+1
Germina's Boots	Str+1
Coral Ring	Spr+2
Promist Ring	Str+2
Glass Buckle	Str+1, Mag+1, Spr+2
Magican Shoes	Mag+2
Running Shoes	Spd+2
Black Belt	Str+2, Spr+2
Reflect Ring	Str+1, Spr+1
Pumice Piece	Str+2, Mag+2
Power Belt	Str+3
Madain's Ring	Spr+2
Rebirth Ring	Spr+4
Ribbon	Str+1, Mag+3, Spr+1
Pumice	Spd+1, Mag+1
Rosetta Ring	Mag+1
	2
Protect Ring	Spr+1
Protect Ring Elimination to the Best* Weapons	
Protect Ring Elimination to the Best* Weapons	Spr+1
Protect Ring Elimination to the Best* Weapons Masasume	Spr+1 Mag+2
Protect Ring Elimination to the Best* Weapons Masasume	Spr+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears	Spr+1 Mag+2
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears	Spr+1 Mag+2 Spd+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana	Spr+1 Mag+2 Spd+1 Spd+1, Spr+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret	Spr+1 Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets	Spr+1 Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes	<pre>Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2</pre>
Protect Ring Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes Judo Uniform	<pre>Spr+1 Mag+2 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2</pre>
Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes Judo Uniform Power Vest	<pre>Spr+1 Mag+2 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2 Str+1, Spr+1 Str+2</pre>
Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes Judo Uniform Power Vest Demon's Vest	<pre>Spr+1 Mag+2 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2 Str+1, Spr+1 Str+2 Mag+1</pre>
Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes Judo Uniform Power Vest	<pre>Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2 Str+1, Spr+1 Str+2</pre>
Elimination to the Best* Weapons Masasume Orichalcon Head-Wears Bandana Mantra Band Green Beret Thief Hat Armlets N-Kai Armlet Theif Gloves Power Wrist Clothes Judo Uniform Power Vest Demon's Vest Ninja Gear Dark Gear	Mag+2 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2 Mag+1 Str+2 Mag+1 Spd+1
Protect Ring Climination to the Best* Weapons Masasume Prichalcon Head-Wears Sandana Mantra Band Green Beret Phief Hat Armlets M-Kai Armlet Pheif Gloves Ower Wrist Clothes Tudo Uniform Ower Vest Demon's Vest Minja Gear	Mag+2 Spd+1 Spd+1, Spr+1 Mag+1, Spr+1 Spd+1, Str+1 Spd+2 Spr+2 Spd+1 Str+2 Mag+1 Str+2 Mag+1 Spd+1

Dark Matter

Glass Buckle

Running Shoes

Black Belt

Rebirth Ring

Ribbon

Pumice

Str+3, Mag+2

Str+1, Mag+1, Spr+2

Spd+2

Str+2, Spr+2

Spr+4

Ribter

Str+1, Mag+3, Spr+1

Spd+1, Mag+1

Best Solo Stat Increase

Spd Orichalcon, Thief Hat, Thief Gloves, Ninja Gear, Running Shoes

Str Orichalcon, Green Beret, Power Wrist, Power Vest, Dark Matter/Power Belt

Spr Masasume, Mantra Band, N-Kai Armlet, Dark Gear, Rebirth Ring

Mag Masasume, Mantra Band, None, Demon's Vest, Ribbon

Equal Double Stats Increase

Str+Mag Masasume, Mantra Band, Power Wrist, Power Vest, Dark Matter

Spr+Mag Masasume, N-Kai Armlet, Dark Gear, Ribbon

Authors's Best Choices

Masasume, Theif Hat, Power Wrist, Dark Gear, Dark Matter or Ribbon

^^^^^

Vivi's Formula

^^^^^

Stat Increasing Equipments

Weapons

None

Head-Wears

Feather Hat Spr+1 Steepled Hat Str+1

Bandana Spd+1, Spr+1

Ritual Hat + Twisted Headband Str+1

Mantra Band Mag+1, Spr+1
Green Beret Spd+1, Str+1

Golden Hairpin + Mage's Hat Mag+1 Flash Hat Spd+1

```
Armlets
  _____
  Leather Wrist + Mythril Armlet
                                             Spr+1
               + Dragon Wrist
  Bone Wrist + Bracer
                                              Str+1
  N-Kai Armlet
                                              Spr+2
  Magic Armlet
                                             Mag+2
  Dragon's Wrist
                                             Spr+1
  Power Wrist
                                              Str+2
  Clothes
  _____
  Bronze Vest
                                              Spr+1
  Cotton Robe + Silk Robe
                                             Str+1, Mag+1
  Magician Cloak + Demon's Vest
                                             Mag+1
  Survival Vest
                                             Spr+2
  Magican's Robe + Black Robe
                                             Mag+2
  Judo Uniform
                                             Str+1, Spr+1
  Power Vest
                                             Str+2
  Dark Gear
                                             Spr+3
  Light Robe
                                              Str+1, Mag+1, Spr+1
  Robe of Lords
                                              Spd+1, Str+1, Mag+1, Spr+1
  Addons
  Dark Matter
                                             Str+3, Mag+2
  Desert Boots
                                             Mag+1, Spr+1
                                             Str+1
  Germina's Boots
  Coral Ring
                                             Spr+2
  Promist Ring
                                             Str+2
  Glass Buckle
                                             Str+1, Mag+1, Spr+2
 Magican Shoes
                                             Mag+2
 Running Shoes
                                             Spd+2
 Black Belt
                                             Str+2, Spr+2
  Reflect Ring
                                             Str+1, Spr+1
  Pumice Piece
                                             Str+2, Mag+2
  Power Belt
                                             Str+3
  Madain's Ring
                                             Spr+2
  Rebirth Ring
                                              Spr+4
  Ribbon
                                              Str+1, Mag+3, Spr+1
  Pumice
                                             Spd+1, Mag+1
  Rosetta Ring
                                             Mag+1
  Protect Ring
                                              Spr+1
Elimination to the Best
  Weapons
  _____
  None
  Head-Wears
  -----
                                              Spd+1, Spr+1
  Bandana
  Green Beret
                                              Spd+1, Str+1
                                             Mag+1, Spr+2
  Holy Miter
```

Mag+1, Spr+2

Holy Miter

Armlets

_____ N-Kai Armlet Spr+2 Mag+2 Magic Armlet Power Wrist Str+2 Clothes -----Magican's Robe + Black Robe Mag+2 Str+2 Power Vest Dark Gear Spr+3 Robe of Lords Spd+1, Str+1, Mag+1, Spr+1 Addons Dark Matter Str+3, Mag+2 Glass Buckle Str+1, Mag+1, Spr+2 Running Shoes Spd+2 Black Belt Str+2, Spr+2 Rebirth Ring Spr+4 Ribbon Str+1, Mag+3, Spr+1 Pumice Spd+1, Mag+1 Best Solo Stat Increase None, Bandana/Green Beret, None, Robe of Lords, Running Shoes Spd None, Green Beret, Power Wrist, Power Vest, Dark Matter/Power Belt Str None, Holy Miter, Magic Armlet, Magician's Robe, Ribbon Mag None, Holy Miter, N-Kai Armlet, Dark Gear, Rebirth Ring Spr Equal Double Stats Increase Spd+Str None, Green Beret, Power Wrist, Robe of Lords, Running Shoes Spd+Spr None, Bandana, N-Kai Armlet, Robe of Lords, Running Shoes Spd+Mag None, Bandana/Green Beret, Magic Armlet, Robe of Lords, Running Shoes Str+Spr None, Green Beret, Power Wrist, Dark Gear, Black Belt Str+Mag None, Holy Miter, Power Wrist, Power Vest, Dark Matter Spr+Mag None, Holy Miter, N-Kai Armlet, Dark Gear, Ribbon Authors's Best Choices None, Holy Miter, Power Wrist, Robe of Lords, Ribbon Steiner's Formula ^^^^^ Stat Increasing Equipments Weapons _____

Defender

Spr+3

```
Head-Wears
_____
Iron Helm
                                           Spr+1
Barbut
                                           Spr+2
Gold Helm
                                           Mag+1
Cross Helm
                                           Str+1
Genji Helm
                                           Mag+2
Kaiser Helm
                                           Str+1, Mag+1
Grand Helm
                                           Spd+1
Armlets
_____
Bronze Glove + Mythril Glove
                                           Spr+1
Genji Gloves
                                           Mag+2
Gauntlets
                                           Spd+1
Venetia Shield
                                           Str+1, Mag+1
Clothes
-----
Linen Cuirass + Gold Armor
                                           Mag+1
Plate Mail
                                           Spr+1
Diamond Armor
                                           Str+1, Mag+1
                                           Spd+1, Spr+1
Carbanini Mail
Genji Armor
                                           Mag+2
Maximillion
                                           Spr+3
Grand Armor
                                           Str+1
Addons
_____
Dark Matter
                                           Str+3, Mag+2
Desert Boots
                                           Mag+1, Spr+1
Germina's Boots
                                           Str+1
Coral Ring
                                           Spr+2
Promist Ring
                                           Str+2
                                           Str+1, Mag+1, Spr+2
Glass Buckle
Magican Shoes
                                           Mag+2
Running Shoes
                                           Spd+2
Black Belt
                                           Str+2, Spr+2
Reflect Ring
                                           Str+1, Spr+1
                                           Str+2, Mag+2
Pumice Piece
Power Belt
                                           Str+3
Madain's Ring
                                           Spr+2
Rebirth Ring
                                           Spr+4
Ribbon
                                           Str+1, Mag+3, Spr+1
                                           Spd+1, Mag+1
Pumice
                                           Mag+1
Rosetta Ring
Protect Ring
                                           Spr+1
Elimination to the Best*
 Weapons
-----
Defender
                                           Spr+3
Head-Wear
-----
Barbut
                                           Spr+2
Genji Helm
                                           Mag+2
```

Kaiser Helm Str+1, Mag+1 Grand Helm Spd+1 Armlets Bronze Glove + Mythril Glove Spr+1 Mag+2 Genji Gloves Gauntlets Spd+1 Venetia Shield Str+1, Mag+1 Clothes _____ Str+1, Mag+1 Diamond Armor Spd+1, Spr+1 Carbanini Mail Genji Armor Mag+2 Maximillion Spr+3 Addons Dark Matter Str+3, Mag+2 Glass Buckle Str+1, Mag+1, Spr+2 Running Shoes Spd+2 Black Belt Str+2, Spr+2 Rebirth Ring Spr+4 Ribbon Str+1, Mag+3, Spr+1 Pumice Spd+1, Mag+1 Best Solo Stat Increase None, Grand Helm, Gauntlets, Carbanini Mail, Running Shoes Spd Str None, Kaiser Kelm, Venetia Shield, Diamond Armor, Dark Matter/Powerbelt Mag None, Genji Helm, Genji Gloves, Genji Armor, Ribbon Spr Defender, Barbut, Bronze Gloves/Mythril Gloves, Maximillion, Rebirth Ring Equal Double Stats Increase Spd+Str None, Grand Helm, Gauntlets, Carbanini Mail, Dark Matter/Power Belt

Spd+Str None, Grand Helm, Gauntlets, Carbanini Mail, Dark Matter/Power Belt
Spd+Mag None, Genji Helm, Genij Gloves, Cabanini Mail, Running Shoes
Spd+Spr Defender, Grand Helm, Gauntlets, Maximillion, Running Shoes
Str+Mag None, Kaiser Helm, Venetia Shield, Diamond Armor, Dark Matter
Str+Spr Defender, Kaiser Helm, Venetia Shield, Maximillion,
Dark Matter/Power Belt
Mag+Spr Defender, Genji Helm, Genji Gloves, Maximillion, Ribbon

Authors's Best Choices

Defender, Kaiser Helm, Venetia Shield, Carbanini Mail, Dark Matter

^^^^^

^^^^^

Stat Increasing Equipments

Weapons

None

Head-Wears

Feather Hat	Spr+1	
Bandana	Spd+1,	Spr+1
Ritual Hat + Twisted Headband	Str+1	
Mantra Band	Mag+1,	Spr+1
Green Beret	Spd+1,	Str+1
Golden Hairpin	Mag+1	

Spd+1

Mag+1

Spr+1

Armlets

Flash Hat

Leather Wrist + Mythril Armlet	Spr+1
+ Dragon Wrist	
Bone Wrist + Bracer	Str+1
N-Kai Armlet	Spr+2
Power Wrist	Str+2

Clothes

Bronze Vest + Brave Suit	Spr+1
Chain Plate + Brigandine	Str+1
Survival Vest	Spr+2
Judo Uniform	Str+1, Spr+1
Power Vest	Str+2
Demon's Vest	Mag+1
Ninja Gear	Spd+1
Dark Gear	Spr+3

Addons

Dark Matter	Str+3, Mag+2
Desert Boots	Mag+1, Spr+1
Germina's Boots	Str+1
Coral Ring	Spr+2
Promist Ring	Str+2
Glass Buckle	Str+1, Mag+1, Spr+2
Magican Shoes	Mag+2
Running Shoes	Spd+2
Black Belt	Str+2, Spr+2
Reflect Ring	Str+1, Spr+1
Pumice Piece	Str+2, Mag+2
Power Belt	Str+3
Madain's Ring	Spr+2
Rebirth Ring	Spr+4
Ribbon	Str+1, Mag+3, Spr+1
Pumice	Spd+1, Mag+1

Elimination to the Best*

Rosetta Ring

Protect Ring

Weapons _____ None Head-Wears -----Spd+1, Spr+1 Bandana Mag+1, Spr+1 Mantra Band Green Beret Spd+1, Str+1 Armlets -----N-Kai Armlet Spr+2 Power Wrist Str+2 Clothes -----Str+1, Spr+1 Judo Uniform Power Vest Str+2 Demon's Vest Mag+1 Ninja Gear Spd+1 Dark Gear Spr+3 Addons _____ Dark Matter Str+3, Mag+2 Glass Buckle Str+1, Mag+1, Spr+2 Running Shoes Spd+2 Black Belt Str+2, Spr+2 Rebirth Ring Spr+4 Ribbon Str+1, Mag+3, Spr+1 Pumice Spd+1, Mag+1 Best Solo Stat Increase None, Banadana/Green Baret, None, Ninja Gear, Running Shoes Spd None, Green Beret, Power Wrist, Power Vest, Dark Matter or Power Belt Str Spr None, Mantra Band/Green Baret, N-Kai Armlet, Dark Gear, Rebirth Ring None, Mantra Band, None, Demon's Vest, Ribbon Mag

Equal Double Stats Increase

Spd+Str	None, Green Beret, Power Wrist, Power Vest, Running Shoes
Spd+Spr	None, Bandana, N-Kai Armlet, Dark Gear, Running Shoes
Spd+Mag	None, Bandana/Green Berete, None, Ninja Gear, Ribbon
Str+Spr	None, Green Beret, Power Wrist, Dark Gear, Black Belt
Str+Mag	None, Mantra Band, Power Wrist, Power Vest, Dark Matter
Spr+Mag	None, N-Kai Armlet, Dark Gear, Ribbon

Authors's Best Choices

None, Green Beret, Power Wrist, Dark Gear, Dark Matter or Ribbon

```
^^^^^
       Female Characters
 ^^^^^
^^^^^
         Dagger's Formula
 ^^^^^
Stat Increasing Equipments
 Weapons
-----
Stardust Rod
                                      Spr+2
Magic Racket
                                      Mag+2
 Head-Wears
 -----
Feather Hat
                                      Spr+1
Steepled Hat
                                      Str+1
                                      Spd+1, Spr+1
Ritual Hat + Twisted Headband
                                      Str+1
Mantra Band
                                      Mag+1, Spr+1
                                      Spd+1, Str+1
Green Beret
Golden Hairpin + Mage's Hat
                                      Mag+1
Flash Hat
                                      Spd+1
Holy Miter
                                      Mag+1, Spr+2
 Armlets
Leather Wrist + Mythril Armlet
                                      Spr+1
  + Dragon Wrist
Bone Wrist + Bracer
                                      Str+1
N-Kai Armlet
                                      Spr+2
Magic Armlet
                                      Mag+2
Power Wrist
                                      Str+2
 Clothes
 _____
Bronze Vest
                                      Spr+1
Cotton Robe + Silk Robe
                                      Str+1, Mag+1
Magician Cloak + Demon's Vest
                                      Mag+1
Survival Vest
                                      Spr+2
Magican's Robe + White Robe
                                      Mag+2
Judo Uniform
                                      Str+1, Spr+1
Power Vest
                                      Str+2
Minerva Plate
                                      Str+1, Mag+2
Dark Gear
                                      Spr+3
Light Robe
                                      Str+1, Mag+1, Spr+1
Robe of Lords
                                      Spd+1, Str+1, Mag+1, Spr+1
```

Addons

	Str+3, Mag+2
Dark Matter	
Desert Boots	Mag+1, Spr+1
Germina's Boots	Str+1
Coral Ring	Spr+2
Promist Ring	Str+2
Glass Buckle	Str+1, Mag+1, Spr+2
Magican Shoes	Mag+2
Running Shoes	Spd+2
Black Belt	Str+2, Spr+2
Reflect Ring	Str+1, Spr+1
Pumice Piece	Str+2, Mag+2
Power Belt	Str+3
Madain's Ring	Spr+2
Rebirth Ring	Spr+4
Ribbon	Str+1, Mag+3, Spr+1
Pumice	Spd+1, Mag+1
Rosetta Ring	Mag+1
Protect Ring	Spr+1
Pearl Rouge	Mag+2, Spr+4
Ancient Aroma	Str+2
Anklet	Mag+3, Spr+1
Cachusha	Spd+1, Mag+2, Spr+1
Barette	Str+3, Mag+1, Spr+1
Maiden Prayer	Mag+1
Angel Earrings	Str+2
	Str+1, Mag+2, Spr+1
Elimination to the Best* Weapons	
Elimination to the Best* WeaponsStardust Rod	Spr+2 Mag+2
Elimination to the Best* Weapons Stardust Rod Magic Racket	Spr+2
Elimination to the Best* WeaponsStardust Rod	Spr+2
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears	Spr+2
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana	Spr+2 Mag+2
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret	Spr+2 Mag+2 Spd+1, Spr+1
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret	Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets	Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2</pre>
Elimination to the Best* WeaponsStardust Rod Magic Racket Head-WearsBandana Green Beret Holy Miter Armlets N-Kai Armlet	Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes	Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes Power Vest	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2</pre>
Weapons	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes Power Vest Minerva Plate Dark Gear	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2 Str+3</pre>
Elimination to the Best* Weapons	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes Power Vest Minerva Plate Dark Gear	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2 Str+3</pre>
Elimination to the Best* Weapons Stardust Rod Magic Racket Head-Wears Bandana Green Beret Holy Miter Armlets N-Kai Armlet Magic Armlet Power Wrist Clothes Power Vest Minerva Plate Dark Gear Robe of Lords Addons	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2 Str+3 Spd+1, Str+1, Mag+1, Spr+1</pre>
Elimination to the Best* Weapons	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2 Str+1, Mag+2 Spr+3 Spd+1, Str+1, Mag+1, Spr+1</pre>
Elimination to the Best* Weapons	<pre>Spr+2 Mag+2 Spd+1, Spr+1 Spd+1, Str+1 Mag+1, Spr+2 Spr+2 Mag+2 Str+2 Str+2 Str+2 Str+3 Spd+1, Str+1, Mag+1, Spr+1</pre>

Ribbon Str+1, Mag+3, Spr+1
Pearl Rouge Mag+2, Spr+4
Cachusha Spd+1, Mag+2, Spr+1
Barette Str+3, Mag+1, Spr+1

Best Solo Stat Increase

Spd None, Bandana/Green Beret, None, Robe of Lords, Running Shoes
Str None, Green Beret, Power Wrist, Power Vest, Barette/Dark Matter
Spr Stardust Rod, Holy Miter, N-Kai Armlet, Dark Gear, Pearl Rouge
Mag Magic Racket, Holy Miter, Magic Armlet, Minerva Plate, Ribbon

Equal Double Stats Increase

Authors's Best Choices

Magic Rachet, Holy Miter, Power Wrist, Pearl Rouge/Cachacua/Barbette /Dark Matter/Glass Buckle/Black Belt or Ribbon.

NOTE: There are many selections, but due to personal preference, I will let the Player decided witch one they wound want to be higher.

Freya's Formula

Stat Increasing Equipments

Weapons

None

Head-Wears

Iron Helm Spr+1
Barbut Spr+2
Gold Helm Mag+1
Cross Helm Str+1

Genji Helm Mag+2

Grand Helm Lamia's Tiara Armlets	Mag+1	
Armlets Bronze Glove + Mythril Glove Spr+1 Genji Gloves Mag+2 Gauntlets Spd+1 Venetia Shield Str+1, M Dragon Wrist Spr+1 Clothes Brief Amil Spr+1 Clinen Cuirass + Gold Armor Mag+1 Diamond Armor Str+1, M Carbanini Mail Spd+1, S Genji Armor Mag+2 Grand Armor Str+1, M Minerva's Plate Str+1, M Addons Brief Amil Str+2 Brief Amil Str+1 Brief Ami		
Bronze Glove + Mythril Glove Spr+1 Genji Gloves Mag+2 Gauntlets Spd+1 Venetia Shield Str+1, M Dragon Wrist Spr+1 Clothes Linen Cuirass + Gold Armor Mag+1 Plate Mail Spr+1 Diamond Armor Str+1, M Genji Armor Mag+2 Grand Armor Mag+2 Grand Armor Mag+2 Grand Armor Str+1, M Minerva's Plate Str+1, M Addons Dark Matter Str+3, M Desert Boots Mag+1, S Germina's Boots Str+1 Coral Ring Spr+2 Promist Ring Str+2 Glass Buckle Str+1, M Magican Shoes Mag+2 Reflect Ring Str+2, S Reflect Ring Str+1, S Reflect Ring Spr+2 Pumice Fiece Str+3, M Madain's Ring Spr+2 Rebitth Ring Spr+4 Robon Str+1, S Rebone Spd+1, M Mag+1 Robon Str+1, M Mag+1 Rosetta Ring Spr+4 Robon Str+1, M Mag+1 Rosetta Ring Spr+4 Robon Str+1, M Mag+1 Rosetta Ring Spr+1 Robon Str+1, M Mag+1 Rosetta Ring Spr+1 Robon Str+1, M Mag+1 Rosetta Ring Spr+1 Robon Spd+1, M Mag+1 Rosetta Ring Spr+1 Robon Str+1, M Mag+1 Rosetta Ring Spr+1 Rosetta Ring Spr+2 Rose	Spr+1	
Bronze Glove + Mythril Glove Genji Gloves Gauntlets Venetia Shield Dragon Wrist Clothes Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Senji Armor Strand Armor Dragon Mail Minerva's Plate Maddons Dark Matter Desert Boots Germina's Boots Coral Ring Plass Buckle Magican Shoes Running Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Maddan's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Proatte Ring Rosetta Ring Protect Ring Poearl Rouge Ancient Aroma Anklet Cachusha Barette Magical Earrings Extention Str+1 Mag-1 Spr+2 Spr+1 Spr+1 Spr+4 Str+1, M Mag-1 Spr+4 Str+1, M Spr+4 Str+3 Spr+4 Str+1, M Spr+1		
Genji Gloves Gauntlets Sqahl Venetia Shield Dragon Wrist Clothes Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Genji Armor Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Rosetta Ring Ribbon Pumice Rosetta Ring Ribbon Pumice Rosetta Ring Protect Ring Rosetta Rouge Ro		
Gauntlets Venetia Shield Dragon Wrist Spr+1 Clothes Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Genji Armor Grand Armor Str+1, M Mag+2 Grand Armor Str+1, M Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Str+2, S Reflect Ring Pumice Piece Power Belt Madain's Ring Ribbon Str+1, M Mag+1 Spr+2 Spr+1 Spr+2 Spr+2 Spr+1 Spr+		
Venetia Shield Dragon Wrist Clothes Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Genji Armor Str+1, M Genji Armor Str+1, M Mag+1 Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Str+1, S Reflect Ring Pumice Piece Power Belt Maddain's Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Mag+2 Racient Aroma Anklet Spr+4 Mag+1 Spr+4 Mag+1 Spr+4 Mag+1 Spr+4 Mag+1 Spr+4 Mag+1 Spr+4 Spr+1 Spr+4 Mag+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+4 Spr+1 Spr+1 Spr+4 Spr+1		
Clothes Linen Cuirass + Gold Armor Plate Mail Diamond Armor Str+1, M Genji Armor Mag+2 Grand Armor Str+1, M Mag+2 Grand Armor Str+1, M Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Ribbon Pumice Rosetta Ring Protect Ring Rosetta Ring Protect Ring Rosetta Ring Protect Ring Rosetta Ring Rosetta Ring Rosetta Ring Rosetta Ring Protect Ring Rosetta Roseta Ring Rosetta Roseta Ring Rosetta Roseta	Mag+1	
Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Genji Armor Grand Armor Grand Armor Grand Armor Grand Armor Grand Armor Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Protect Ring Rosetta Rose Rosetta Ring Rosetta Rose Rosetta	-	
Linen Cuirass + Gold Armor Plate Mail Diamond Armor Carbanini Mail Genji Armor Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Blanck Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Ring Protect Ring Protect Ring Protect Ring Protect Ring Protect Ring Rosetta Rouge Ancient Aroma Anklet Magican Prayer Angel Earrings Str+2 Mag+1, Mag+1 M		
Plate Mail Diamond Armor Carbanini Mail Genji Armor Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Promice Peoe Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rebirth Ring Rebirth Roma Rangel Rang		
Diamond Armor Carbanini Mail Spd+1, S Genji Armor Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Rosetta		
Carbanini Mail Genji Armor Grand Armor Dragon Mail Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Ring Protect Ring Pro		
Genji Armor Grand Armor Str+1 Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Ring	_	
Grand Armor Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Roseta Ring Ro	Spr+1	
Dragon Mail Minerva's Plate Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Ring Rosetta Ring Rosetta Ring Rosetta Ring Rosetta Ring Rosetta Ring Realect Rosetta Ring Roseta Rin		
Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Prearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Elimination to the Best* Weapons Str+1, M Magria, Magria Str+3, M Magria Str+1, M Magria Str+2, M Str+3, M Magria Spr+2 Spr+4 Spr+4 Spr+1, M Magria Spr+1 Spr+		
Addons Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rosetta Ring Protect Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Madden Prayer Angel Earrings Elimination to the Best* Weapons Str+1, M Mag+1, M Mag+1 Mag+	_	
Dark Matter Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rosetta Ring Protect Ring Protect Ring Protect Ring Protect Ring Paral Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Elimination to the Best* Mag+1, S Str+3, M Mag+1, M Mag+1 Mag+1, M Str+2, M Mag+1, M Mag+1, M Str+2 Str+3, M Mag+1 Str+3, M Mag+1 Str+3, M Mag+1 Str+3, M Mag+1 Str+1, M	Mag+2	
Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rosetta Ring Protect Ring Protect Ring Protect Ring Protect Ring Paarl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Elimination to the Best* Mag+1, S Str+1, S Str+1, S Str+2, M Str+2, M Str+1, S Str+2, M Str+3, M Mag+1 Mag+1, M Mag+1 Mag+1 Mag+1 Mag+2, S Str+2 Mag+3, S Str+2 Str+3, M Mag+1 Mag		
Desert Boots Germina's Boots Coral Ring Promist Ring Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Rebirth Ring Rosetta Ring Protect Ring Protect Ring Parall Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Elimination to the Best* Mag+1, S Str+1, S Str+2, M Str+2, M Str+1, M Spr+2 Str+2, M Spr+2 Str+2, M Spr+1 Spr+1 Spr+1 Mag+1, M Mag+1, M Mag+1, S Spr+1 Mag+2, S Spr+1 Mag+3, S Str+2 Str+3, M Mag+1 Spr+1 Mag+1 Spr+1 Mag+1 Str+2 Str+3, M Mag+1 Str+2 Str+1, M Elimination to the Best*	Mag+2	
Germina's Boots Coral Ring Promist Ring Str+2 Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Rosetta Ring Protect Ring Protect Ring Protect Ring Paarl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Str+1, M Spr+2 Str+1, M Spr+4 Str+1, M Mag+1 Spr+1 Mag+1 Spr+1 Mag+3, S Spr+1 Mag+3, S Spr+1 Mag+1 Mag+1 Str+2 Str+3, M Mag+1 Str+1, M		
Coral Ring Promist Ring Str+2 Slass Buckle Magican Shoes Running Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Elimination to the Best* Weapons Mag+1 Str+2, M Str+2, M Str+1, M Str+3 Spr+4 Str+3 Mag+1 Spr+4 Spr+1 Spr+1 Mag+1, M Mag+1, S Str+2 Str+2, M Mag+1, M Mag+1, S Str+1, M Spr+1 Str+2 Str+3, M Mag+1, M Spr+1 Str+3, M Mag+1 Str+3, M Mag+1 Str+4 Str+3, M Mag+1 Str+1, M	OPIT	
Promist Ring Glass Buckle Magican Shoes Running Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Elimination to the Best* Weapons Mag+1, M Mag+1, M Mag+1, M Mag+3, S Spd+1, M Mag+1 Spd+1, M Mag+1, M Mag+1		
Glass Buckle Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Barette Maiden Prayer Angel Earrings Extention Elimination to the Best* Mag+2 Spd+2 Str+2, S Str+1, S Str+1, S Str+2, M Str+3 Spr+2 Str+3, M Mag+1 Spr+1 Mag+1, M Mag+3, S Str+2 Str+3, M Mag+1, M Mag+1, M Mag+3, S Str+2 Str+3, M Mag+1 Str+1, M		
Magican Shoes Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Mag+2 Spd+2 Str+2, S Str+1, S Str+2, M Str+3 Spr+2 Spr+4 Spr+4 Spr+1 Mag+1 Spr+1 Spr+	Maα±1	Snr+2
Running Shoes Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Str+2, M Str+1, S Str+2, M Str+3 Spr+2 Spr+4 Spr+4 Spr+1, M Mag+1, M Mag+1, Spr+1 Spr+1 Pearl Rouge Mag+2, S Str+2 Mag+3, S Str+2 Mag+1, M Str+3, M Mag+1, M Str+3, M Mag+1 Str+3, M Mag+1 Str+3, M Mag+1 Str+1, M Elimination to the Best*	mag i I,	DPI 12
Black Belt Reflect Ring Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Str+2, S Str+2, M Str+3 Spr+2 Spr+2 Spr+4 Spr+4 Spr+1, M Mag+1, M Mag+1 Spr+1 Spr+1 Mag+2, S Str+2 Mag+3, S Spd+1, M Str+2 Str+3, M Mag+1 Str+1, M		
Reflect Ring Pumice Piece Str+2, M Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Barette Madiden Prayer Angel Earrings Extention Str+1, S Str+2, M Str+3 Spr+2 Spr+4 Spr+4 Spr+1, M Mag+1, M Mag+1 Spr+1 Mag+2, S Str+2 Mag+3, S Str+2 Mag+3, S Str+2 Str+3, M Mag+1 Str+3, M Mag+1 Str+3, M Mag+1 Str+1, M	Snr+2	
Pumice Piece Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Str+2, M Str+3 Spr+2 Spr+4 Spr+4 Spr+1, M Mag+1, M Mag+1, Spr+1 Mag+2, Spr+1 Mag+2, Spr+1 Mag+3, Spr+1 Str+2 Str+3, M Mag+3, Spr+1 Str+3, M Maj+1 Str+3, M Maj+1 Str+1, M Elimination to the Best*		
Power Belt Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Spr+2 Spr+2 Spr+4 Spr+4 Spr+1, M Mag+1, M Mag+1, Spr+1 Mag+2, Spr+1 Mag+2, Spr+1 Mag+3, Spr+1 Spr+1 Mag+3, Spr+1 Spr+1 Mag+3, Spr+1 Str+2 Str+3, M Mag+1, M Str+3 Str+1, M Elimination to the Best*		
Madain's Ring Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Spr+2 Spr+4 Spr+4 Spr+1 Mag+1, M Mag+1 Spr+1 Mag+2, S Mag+2, S Str+2 Mag+3, S Spr+1 Mag+3, S Spr+1 Mag+3, S Str+2 Str+3, M Str+3, M Str+3, M Maiden Prayer Angel Earrings Extention Str+1, M	Mag+z	
Rebirth Ring Ribbon Pumice Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Spr+4 Spr+1 Mag+1, M Mag+1 Spr+1 Mag+2, S Mag+2, S Mag+2, S Mag+3, S Spr+4 Mag+1 Mag+1, M Mag+1, M Mather Str+3, M Mag+1 Str+2 Str+1, M Elimination to the Best*		
Ribbon Pumice Spd+1, M Rosetta Ring Rosetta Ring Protect Ring Pearl Rouge Ancient Aroma Anklet Cachusha Barette Maiden Prayer Angel Earrings Extention Str+1, M Mag+1, M Mag+3, S Spd+1, M Mag+3, S Str+2 Mag+1, M Str+3, M Maj+1 Str+2 Str+1, M Elimination to the Best*		
Pumice Spd+1, M Rosetta Ring Mag+1 Protect Ring Spr+1 Pearl Rouge Mag+2, S Ancient Aroma Str+2 Anklet Mag+3, S Cachusha Spd+1, M Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*	Magua	Cro ro 1
Rosetta Ring Mag+1 Protect Ring Spr+1 Pearl Rouge Mag+2, S Ancient Aroma Str+2 Anklet Mag+3, S Cachusha Spd+1, M Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*		Spr+1
Protect Ring Spr+1 Pearl Rouge Mag+2, S Ancient Aroma Str+2 Anklet Mag+3, S Cachusha Spd+1, M Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*	Mag+1	
Pearl Rouge Ancient Aroma Str+2 Anklet Mag+3, S Cachusha Barette Str+3, M Maiden Prayer Angel Earrings Extention Mag+2, S Str+2 Mag+3, S Spd+1, M Str+3, M Str+3, M Str+3, M Majten Prayer Mag+1 Str+2 Str+1, M Elimination to the Best*		
Ancient Aroma Anklet Cachusha Barette Mag+3, S Spd+1, M Str+3, M Maiden Prayer Angel Earrings Extention Str+1, M Weapons	C 20 20 1 /	
Anklet Mag+3, S Cachusha Spd+1, M Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*	Spr+4	
Cachusha Spd+1, M Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*	C 1 1	
Barette Str+3, M Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best*		C 1
Maiden Prayer Mag+1 Angel Earrings Str+2 Extention Str+1, M Elimination to the Best* Weapons		
Angel Earrings Str+2 Extention Str+1, M Elimination to the Best* Weapons	Mag+1,	Spr+1
Extention Str+1, M Elimination to the Best* Weapons		
Elimination to the Best* Weapons	Magt	Cnr+1
Weapons	Mag+2,	phili

Head-Wears

_____ Barbut Spr+2 Mag+2 Genji Helm Kaiser Helm Str+1, Mag+1 Grand Helm Spd+1 Lamia's Tiara Mag+1, Spr+1 Armlets _____ Spr+1 Bronze Glove + Mythril Glove Mag+2 Genji Gloves Gauntlets Spd+1 Venetia Shield Str+1, Mag+1 Clothes -----Carbanini Mail Spd+1, Spr+1 Minerva's Plate Str+1, Mag+2 Addons _____ Dark Matter Str+3, Mag+2 Glass Buckle Str+1, Mag+1, Spr+2 Running Shoes Spd+2 Black Belt Str+2, Spr+2 Str+1, Mag+3, Spr+1 Ribbon Pearl Rouge Mag+2, Spr+4 Cachusha Spd+1, Mag+2, Spr+1 Barette Str+3, Mag+1, Spr+1 Best Solo Stat Increase None, Grand Helm, Gauntlets, Carbanini Mail, Running Shoes Spd Str None, Kaiser Kelm, Venetia Shield, Diamond Armor, Dark Matter/Powerbelt Mag None, Genji Helm, Genji Gloves, Minerva's Plate, Ribbon Spr None, Barbut, Bronze Gloves/Mythril Gloves, Minerva's Plate, Pearl Rouge Equal Double Stats Increase

Spd+Str	None,	Grand Helm, Gauntlets, Carbanini Mail, Dark Matter/Power Belt
Spd+Mag	None,	Genji Helm, Genij Gloves, Cabanini Mail, Running Shoes
Spd+Spr	None,	Barbut, Gauntlets, Cabanini Mail, Running Shoes
Str+Mag	None,	Kaiser Helm, Venetia Shield, Minerva's Plate, Dark Matter
Str+Spr	None,	Barbut, Venetia Shield, Minerva's Plate, Black Belt
Mag+Spr	None,	Barbut, Genji Gloves, Minerva's Plate, Pearl Rouge

SPECIAL NOTE: Because Freya has a little bit of everything in her equipment,

I will let player select which stats s/he wants to power up on.

So, I won't make a 'Authors's Best Choices' for Freya.

^^^^^

Eiko's Formula

^^^^^

Stat Increasing Equipments

Pumice Piece

Power Belt

Weapons				
Magic Racket	Mag+2			
Head-Wears				
Feather Hat	Spr+1			
Steepled Hat	Str+1			
Bandana	Spd+1,	Spr+1		
Ritual Hat + Twisted Headband	Str+1			
Mantra Band	Mag+1,			
Green Beret	Spd+1,	Str+1		
Golden Hairpin + Mage's Hat	Mag+1			
Flash Hat	Spd+1			
Holy Miter	Mag+1,	Spr+2		
Armlets				
Leather Wrist + Mythril Armlet	Spr+1			
+ Dragon Wrist				
Bone Wrist + Bracer	Str+1			
N-Kai Armlet	Spr+2			
Magic Armlet	Mag+2			
Power Wrist	Str+2			
Clothes				
Bronze Vest	Spr+1			
Cotton Robe + Silk Robe	Str+1,	Mag+1		
Magician Cloak + Demon's Vest	Mag+1			
Survival Vest	Spr+2			
Magican's Robe + White Robe	Mag+2			
Judo Uniform	Str+1,	Spr+1		
Power Vest	Str+2			
Minerva Plate	Str+1,	Mag+2		
Dark Gear	Spr+3			
Light Robe	Str+1,	Mag+1,	Spr+1	
Robe of Lords	Spd+1,	Str+1,	Mag+1,	Spr+1
Addons				
Dark Matter	Str+3,	Mag+2		
Desert Boots	Mag+1,			
Germina's Boots	Str+1			
Coral Ring	Spr+2			
Promist Ring	Str+2			
Glass Buckle	Str+1,	Mag+1,	Spr+2	
Magican Shoes	Mag+2	- *		
Running Shoes	Spd+2			
Black Belt	Str+2,	Spr+2		
Reflect Ring	Str+1,			
Dimi as Disas	C+~+2			

Str+2, Mag+2

Str+3

Madain's Ring	Spr+2
Rebirth Ring	Spr+4
Ribbon	Str+1, Mag+3, Spr+1
Pumice	Spd+1, Mag+1
Rosetta Ring	Mag+1
Protect Ring	Spr+1
Pearl Rouge	Mag+2, Spr+4
Ancient Aroma	Str+2
Anklet	Mag+3, Spr+1
Cachusha	Spd+1, Mag+2, Spr+1
Barette	
	Str+3, Mag+1, Spr+1
Maiden Prayer	Mag+1
Angel Earrings	Str+2
Extention	Str+1, Mag+2, Spr+1
Elimination to the Best*	
Weapons	
Magic Racket	Mag+2
Head-Wears	
Bandana	Spd+1, Spr+1
Green Beret	Spd+1, Str+1
	_
Holy Miter	Mag+1, Spr+2
Armlets	
N-Kai Armlet	Spr+2
Magic Armlet	Mag+2
Power Wrist	Str+2
Clothes	
Power Vest	Str+2
Minerva Plate	Str+1, Mag+2
Dark Gear	Spr+3
Robe of Lords	Spd+1, Str+1, Mag+1, Spr+1
Addons	
Dark Matter	Str+3, Mag+2
Glass Buckle	Str+1, Mag+1, Spr+2
Running Shoes	Spd+2
Black Belt	Str+2, Spr+2
Ribbon	Str+1, Mag+3, Spr+1
Pearl Rouge	Mag+2, Spr+4
Cachusha	Spd+1, Mag+2, Spr+1
Barette	Str+3, Mag+1, Spr+1
Best Solo Stat Increase	
Spd None, Bandana/Green Beret, None, Robe	e of Lords, Running Shoes
Str None, Green Beret, Power Wrist, Power	r Vest, Barette/Dark Matter
Spr None, Holy Miter, N-Kai Armlet, Dark	
Mag Magic Racket, Holy Miter, Magic Armle	-

Spr+2

Madain's Ring

Equal Double Stats Increase

Wrist, Pearl Rouge

Spd+Str None, Green Beret, Power Wrist, Robe of Lords, Running Shoes
Spd+Spr None, Bandana, N-Kai Armlet, Robe of Lords, Running Shoes
Spd+Mag Magic Racket, Bandana/Green Beret, Magic Armlet, Robe of Lords,
Running Shoes
Str+Spr None, Holy Miter, Power Wrist, Dark Gear, Barette
Str+Mag Magic Rachet, Green Beret/Holy Miter, Power Wrist, Minerva's Plate,
Dark Matter
Spr+Mag Stardust+Magic Armlet or Magic Rachet+N-Kai Armlet, Holy Miter, Power

Authors's Best Choices

Magic Rachet, Holy Miter, Power Wrist, Pearl Rouge/Cachacua/Barbette /Dark Matter/Glass Buckle/Black Belt or Ribbon.

NOTE: There are many selections, but due to personal preference, I will let the Player decided which one they wound want to be higher.

Unknown Sex Characters

Output

Quina's Formula

Stat Increasing Equipments

Weapons

None

Head-Wears

-----Feather Hat

Feather Hat Spr+1
Steepled Hat Str+1
Bandana Spd+1, Spr+1

Ritual Hat + Twisted Headband Str+1

Mantra Band + Lamiara's Tiara Mag+1, Spr+1
Green Beret Spd+1, Str+1

Golden Hairpin + Mage's Hat Mag+1

Holy Miter Mag+1, Spr+2

Armlets

Leather Wrist + Mythril Armlet

Spr+1

```
+ Dragon Wrist
Bone Wrist + Bracer
                                            Str+1
N-Kai Armlet
                                            Spr+2
Magic Armlet
                                           Mag+2
Dragon's Wrist
                                           Spr+1
Power Wrist
                                            Str+2
Clothes
_____
                                            Spr+1
Bronze Vest
Cotton Robe + Silk Robe
                                           Str+1, Mag+1
Magician Cloak + Demon's Vest
                                           Mag+1
Survival Vest
                                           Spr+2
Magican's Robe + Black Robe
                                           Mag+2
Judo Uniform
                                           Str+1, Spr+1
Power Vest
                                           Str+2
Dark Gear
                                           Spr+3
Light Robe
                                           Str+1, Mag+1, Spr+1
                                            Spd+1, Str+1, Mag+1, Spr+1
Robe of Lords
Glutton's Robe
                                            Str+1, Mag+1
Addons
_____
Dark Matter
                                            Str+3, Mag+2
Desert Boots
                                           Mag+1, Spr+1
Germina's Boots
                                           Str+1
Coral Ring
                                           Spr+2
Promist Ring
                                            Str+2
Glass Buckle
                                            Str+1, Mag+1, Spr+2
Magican Shoes
                                           Mag+2
Running Shoes
                                           Spd+2
Black Belt
                                           Str+2, Spr+2
Reflect Ring
                                           Str+1, Spr+1
                                           Str+2, Mag+2
Pumice Piece
Power Belt
                                           Str+3
Madain's Ring
                                           Spr+2
Rebirth Ring
                                           Spr+4
Ribbon
                                            Str+1, Mag+3, Spr+1
Pumice
                                            Spd+1, Mag+1
Rosetta Ring
                                           Mag+1
                                            Spr+1
Protect Ring
Elimination to the Best*
Weapons
_____
None
Head-Wears
_____
                                            Spd+1, Spr+1
Bandana
Green Beret
                                            Spd+1, Str+1
Holy Miter
                                           Mag+1, Spr+2
Armlets
_____
N-Kai Armlet
                                            Spr+2
Magic Armlet
                                           Mag+2
```

Str+2

Power Wrist

Clothes

Magican's Robe + Black Robe Mag+2
Power Vest Str+2
Dark Gear Spr+3

Robe of Lords Spd+1, Str+1, Mag+1, Spr+1

Addons

Dark Matter Str+3, Mag+2

Glass Buckle Str+1, Mag+1, Spr+2

Running Shoes Spd+2

Black Belt Str+2, Spr+2

Rebirth Ring Spr+4

Ribbon Str+1, Mag+3, Spr+1

Pumice Spd+1, Mag+1

Best Solo Stat Increase

Spd None, Bandana/Green Beret, None, Robe of Lords, Running Shoes

Str None, Green Beret, Power Wrist, Power Vest, Dark Matter/Power Belt

Mag None, Holy Miter, Magic Armlet, Magician's Robe, Ribbon

Spr None, Holy Miter, N-Kai Armlet, Dark Gear, Rebirth Ring

Equal Double Stats Increase

Spd+Str None, Green Beret, Power Wrist, Robe of Lords, Running Shoes

Spd+Spr None, Bandana, N-Kai Armlet, Robe of Lords, Running Shoes

Spd+Mag None, Bandana/Green Beret, Magic Armlet, Robe of Lords, Running Shoes

Str+Spr None, Green Beret, Power Wrist, Dark Gear, Black Belt Str+Mag None, Holy Miter, Power Wrist, Power Vest, Dark Matter

Spr+Mag None, Holy Miter, N-Kai Armlet, Dark Gear, Ribbon

Authors's Best Choices

None, Holy Miter, Power Wrist, Robe of Lords, Ribbon

^^^^^

Conclusion

^^^^^

All these types of combination are based on numbers and making the best that I see fit. You can actually make your own combination with base on what you want a character to have, I have no right to force you to use these combination, but from my research and compermising with numbers and balancing them to seek the best, these are truly the best of this game. I could add another section of 'Equal Triple Stats Increase' part to all 8 characters, yet I'll leave that for another time, when I can find some time.

This is only a beginning version of this guide. This will be erased when I see

that it can be the best that it can, but for right now it isnt. To even go farther than I can go, I will probably team up with other Friends on Gamefaqs to complete this mysterious task. Hopefully this will be done sooner than expected.

Even though this has been updated 6 times, I'm still not fully satisfied with it. UP To DATE: 10/15/2004

^^^^^

Credits

^^^^^

This Guide was made Possible by:

KADFC (The Author, of Course)

Dark Star (His Formula that I first seen, even though others said that there were many errors that made his formulas false)

Terence (The Next Expert that shown me another Formula and gave me the most word of wisdom, and apparently he should be doing this Guide, but truly I don't know why he isn't doing it. Also the HPMod/MpMod Table as well)

Rebirth Flame 2002 For finding out that Marcus' Stats Transfer to Eiko's and all of formulas that he has given to me, even though most of those formulas won't be included in this FAQ, becuz it has nothing to do with Max Stats.

Ultima13 For giving SoftReset the Gameshark Codes for me to post it in my FAQ. Even though it might be illegal for me to do so, Meh. It someone complains, I could take that out, but until that time comes, I'm ain't removing shit from this FAQ. THX to him as well for reminding me about the Thief Hat.

SoftReset For giving me a quick summary about my FAQ.

http://db.gamefaqs.com/console/psx/file/final_fantasy_ix_marcus_
eiko glitch.txt

This document is copyright KADFC and hosted by VGM with permission.