

Final Fantasy IX Synthesis Guide

by CouchPotato

Updated to v1.2 on Aug 5, 2004

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VERSION 1.1

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1] VERSION HISTORY =====

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1.0 9-10-2003
This is the original version.

1.1 12-08-2003

This version has the corrected lists that include the summon gems that can be created in the Legendary Syntesis Shop.

1.2 2-24-2004

This version has the corrected lists, which now correctly list Mythril armor as a component for Grand Armor, not Mythril Armlet..

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2] INTRODUCTION =====

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(the bread and butter)

Hi there fellow Final Fantasy Fanatics!(yeah, that sounded good!) Welcome to my first FAQ that dosen't involve Cheat Codes. I wrote this FAQ because I noticed that there was no other FAQ that detailed what you need to have in order to be able make all the items in the synthesis shops. If you don't know what I mean by synth shops, you probably shouldn't be reading this guide.

Now the point of this guide is simple; It's to make it easy to synth items and still be able to have one of each, without needlessly buying lots of extra items that you don't need and will never use. This FAQ is mostly made from my own desire to have all the items without spending forever fighting random battles to raise Gil. Hope you find this info as useful as I did.

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3] MINIMUM REQUIRED ITEMS =====

=====

(the main course)

In this section you'll find the minimum requirements to have every equipment that is made from common* items, in the following quantities:

3A] One of Each

one of each equipment you can synth from common items.

3B] One at a Time

enough to equip an active party(the four who fight that CAN equip it).

3C] One for All

enough to equip it on every character at once(that CAN equip it).

Keep in mind that my lists do NOT take into account during what time you have to buy the items, so my advice is to buy the required amount as soon as you can. Perhaps at a later date I will break it down by shop/town/disc.

BE VERY AWARE that these list only include items that you need more than one of. The quantities listed INCLUDE an extra, so you still have an original un-synthed item. For example, The quantity for Dagger is 2, because you need one dagger to synth into a Butterfly Sword, and that leaves you one Dagger to keep in your inventory.

*either bought or easily found(and not rare or limited)

3A] One of Each

This section has the minimum requirements listed to have one of every piece of equipment made from common* items. Keep in mind that I have only listed items that you need more than one of.

THIS DOES NOT INCLUDE ITEMS YOU FIND.

So if you never find any of the synthed items as treasure, this is what you will need to get. The only included items are ones you can PURCHASE at a store, so I will not include items that can only be found or stolen(or are very rare).

*either bought or easily found(and not rare or limited)

NOTE: Numbers in parentheses are synthed from items you have bought, and those items are there only as a reference point.

3A1] Weapons

Name	Qty	Synth it into
.....		
Air Racket	2	Priest's Racket
Dagger	2	Butterfly Sword
Fork	6	Germinas Boots(x5)
Holy Lance	2	Rosetta's Ring(x2)
Gladius	4	Sargatanas(x2), Angel Bless
Javelin	2	Save The Queen
Lightning Staff	2	Coral Ring
Mage Masher	5	Butterfly Sword, The Ogre, Exploda
Mage Staff	3	Magician's Robe(x2)
Multina Racket	2	Extension
Mythril Dagger	5	Angel Bless, Exploda, Rune Tooth
Mythril Fork	2	Glutton's Robe
Mythril Rod	2	Brave Suit
Mythril Sword	2	Grand Armor
Needle Fork	3	Barette(x2)
Orichalcon	2	Masamune
Rod	2	Coral Ring
Sargatanas	(2)	Thief Gloves
Stardust Rod	5	Madain's Ring(x4)
Zorlin Shape	4	Masamune, Sargatanas(x2)

3A2] Head Gear

Name	Qty	Synth it into
.....		
Bandana	2	Silk Robe
Barbut	3	Barette(x2)
Coronet	2	Circlet
Cross Helm	2	Grand Helm
Feather Hat	2	Yellow Scarf
Gold Helm	2	Golden Skullcap
Golden Hairpin	2	Golden Skullcap
Lamia's Tiara	2	Extension
Leather Hat	7	Desert Boots(x6)
Magus Hat	3	Cacusha(x2)
Rubber Helm	3	Cacusha(x2)
Steepled Hat	4	Cotton Robe(x2), Yellow Scarf

Twist Headband 2 Black Belt

3A3] Armor

Name	Qty	Synth it into
Black Robe	(2)	Robe of Lords
Chain Mail	3	Power Belt(x2)
Cotton Robe	(2)	Glutton's Robe
Gaia Gear	5	Black Robe(x2), White Robe(x2)
Leather Shirt	7	Desert Boots(x6)
Linen Cuirass	4	Gold Choker(x3)
Minerva's Plate	2	Rubber Suit
Mythril Armor	2	Grand Armor
Mythril Vest	2	Brave Suit
Magician Cloak	3	Magician's Robe(x2)
Magician's Robe	(2)	Light Robe
Silk Shirt	2	Silk Robe
Survival Vest	2	Black Belt
White Robe	(2)	Robe of Lords

3A4] Arm Gear

Name	Qty	Synth it into
Bone Wrist	9	Magician's Shoes(x4), Madain's Ring(x4)
Dragon Wrist	2	Gauntlets
Egoist's Armlet	2	Rubber Suit
Glass Armlet	5	Light Robe,Glass Buckle(x3)
Jade Armlet	3	White Robe(x2)
Leather Wrist	4	Glass Buckle(x3)
Magic Armlet	3	Fairy Earrings(x2)
Mythril Armlet	2	Thief Gloves
Mythril Gloves	2	Gauntlets
N-Kai Armlet	3	Black Robe(x2)
Silver Gloves	2	Save The Queen
Venetia Shield	2	Bracer
Wrist	3	Cotton Robe(x2)

3A5] Add-Ons

Name	Qty	Synth it into
Anklet	(2)	Reflect Ring
Barette	(2)	Angel Earrings
Battle Boots	(2)	Bracer
Cachusha	(2)	Priest's Racket
Desert Boots	(6)	Germinas Boots(x5)

Fairy Earrings	(2)	Angel Earrings
Feather Boots	(3)	Battle Boots(x2)
Germinas Boots	(5)	Magician's Shoes(x4)
Glass Buckle	(3)	Power Belt(x2)
Gold Choker	(3)	Anklet(x2)
Magician's Shoes	(4)	Feather Boots(x3)
Madain's Ring	(4)	Rosetta's Ring(x2), Reflect Ring
Power Belt	(2)	Grand Helm
Rosetta's Ring	(2)	Circlet

3A6] Other

Name	Qty	Synth it into
.....		
Phoenix Pinion	4	Feather Boots(x3)
Soft	6	Fairy Earrings(x2),Gold Choker(x3)
Wing Edge	3	Battle Boots(x2)
Peridot	3	Anklet(x2)
Remedy	1	Garnet
Annoyntment	1	Amethyst
Soft	4	Peridot(x4)
Antidote	1	Sapphire
Potion	1	Opal
Eye Drops	1	Topaz
Dead Pepper	1	Lapiz Lazuri
Ore	10	Peridot(x4),Sapphire,Opal,Topaz, Lapiz Lazuri,Garnet,Amethyst

3B] One at a Time

This section has the minimum requirements listed to have one of every piece of equipment made from common* items for each character in your battle party. Keep in mind that I have only listed items that you need more than one of.

THIS DOES NOT INCLUDE ITEMS YOU FIND.

So if you never find any of the synthed items as treasure, this is what you will need to get. The only included items are ones you can PURCHASE at a store, so I will not include items that can only be found or stolen(or are very rare).

*either bought or easily found(and not rare or limited)

NOTE: Numbers in parentheses are synthed from items you have bought, and those items are there only as a reference point.

3B1] Weapons

Name	Qty	Synth it into
.....		
Air Racket	4	Priest's Racket(x2)
Dagger	2	Butterfly Sword
Fork	21	Germinas Boots(x20)

Holy Lance	9	Rosetta's Ring(x8)
Gladius	5	Sargatanas(x3), Angel Bless
Javelin	2	Save The Queen
Lightning Staff	5	Coral Ring(x4)
Mage Masher	5	Butterfly Sword, The Ogre, Exploda
Mage Staff	9	Magician's Robe(x8)
Multina Racket	5	Extension(x3)
Mythril Dagger	5	Angel Bless, Exploda, Rune Tooth
Mythril Fork	2	Glutton's Robe
Mythril Rod	3	Brave Suit(x2)
Mythril Sword	3	Grand Armor(x2)
Needle Fork	7	Barette(x6)
Orichalcon	2	Masamune
Rod	5	Coral Ring(x4)
Sargatanas	(3)	Thief Gloves(x2)
Stardust Rod	17	Madain's Ring(x16)
Zorlin Shape	5	Masamune, Sargatanas(x3)

3B2] Head Gear

Name	Qty	Synth it into
.....		
Bandana	8	Silk Robe(x4)
Barbut	8	Barette(x6)
Coronet	8	Circlet(x4)
Cross Helm	4	Grand Helm(x2)
Feather Hat	8	Yellow Scarf(x4)
Gold Helm	6	Golden Skullcap(x4)
Golden Hairpin	8	Golden Skullcap(x4)
Lamia's Tiara	7	Extension(x3)
Leather Hat	28	Desert Boots(x24)
Magus Hat	9	Cacusha(x5)
Rubber Helm	7	Cacusha(x5)
Steepled Hat	13	Cotton Robe(x5), Yellow Scarf(x4)
Twist Headband	8	Black Belt(x4)

3B3] Armor

Name	Qty	Synth it into
.....		
Black Robe	(6)	Robe of Lords(x4)
Chain Mail	8	Power Belt(x6)
Cotton Robe	(5)	Glutton's Robe
Gaia Gear	16	Black Robe(x6), White Robe(x6)
Leather Shirt	28	Desert Boots(x24)
Linen Cuirass	14	Gold Choker(x12)
Minerva's Plate	6	Rubber Suit(x3)
Mythril Armor	6	Grand Armor(x2)
Mythril Vest	6	Brave Suit(x2)
Magician Cloak	12	Magician's Robe(x8)
Magician's Robe	(8)	Light Robe(x4)
Silk Shirt	8	Silk Robe(x4)

Survival Vest	8	Black Belt(x4)
White Robe	(6)	Robe of Lords(x4)

3B4] Arm Gear

Name	Qty	Synth it into
.....		
Bone Wrist	36	Magician's Shoes(x16), Madain's Ring(x16)
Dragon Wrist	6	Gauntlets(x2)
Egoist's Armlet	7	Rubber Suit(x3)
Glass Armlet	18	Light Robe(x4), Glass Buckle(x10)
Jade Armlet	10	White Robe(x6)
Leather Wrist	14	Glass Buckle(x10)
Magic Armlet	11	Fairy Earrings(x7)
Mythril Armlet	6	Thief Gloves(x2)
Mythril Gloves	4	Gauntlets(x2)
N-Kai Armlet	10	Black Robe(x6)
Silver Gloves	3	Save The Queen
Venetia Shield	6	Bracer(x4)
Wrist	9	Cotton Robe(x5)

3B5] Add-Ons

Name	Qty	Synth it into
.....		
Anklet	(8)	Reflect Ring(x4)
Barette	(6)	Angel Earrings(x3)
Battle Boots	(8)	Bracer(x4)
Cachusha	(5)	Priest's Racket(x2)
Desert Boots	(24)	Germinas Boots(x20)
Fairy Earrings	(7)	Angel Earrings(x3)
Feather Boots	(12)	Battle Boots(x8)
Germinas Boots	(20)	Magician's Shoes(x16)
Glass Buckle	(10)	Power Belt(x6)
Gold Choker	(12)	Anklet(x8)
Magician's Shoes	(16)	Feather Boots(x12)
Madain's Ring	(16)	Rosetta's Ring(x8), Reflect Ring(x4)
Power Belt	(6)	Grand Helm(x4)
Rosetta's Ring	(8)	Circlet(x4)

3B6] Other

Name	Qty	Synth it into
.....		
Phoenix Pinion	13	Feather Boots(x12)
Soft	20	Fairy Earrings(x7), Gold Choker(x12)
Wing Edge	9	Battle Boots(x8)
Peridot	12	Anklet(x8)
Remedy	4	Garnet

Annoyntment	4	Amethyst
Soft	16	Peridot(x16)
Antidote	4	Sapphire
Potion	4	Opal
Eye Drops	4	Topaz
Dead Pepper	4	Lapiz Lazuri
Ore	36	Peridot (x16) ,Sapphire (x4) ,Opal (x4) ,Topaz (x4) , Lapiz Lazuri (x4) ,Garnet (x4) ,Amethyst (x4)

3C] One for All

This section has the minimum requirements listed to have one of every piece of equipment made from common* items for every permanent character(8 total). Keep in mind that I have only listed items that you need more than one of.

THIS DOES NOT INCLUDE ITEMS YOU FIND.

So if you never find any of the synthed items as treasure, this is what you will need to get. The only included items are ones you can PURCHASE at a store, so I will not include items that can only be found or stolen(or are very rare).

*either bought or easily found(and not rare or limited)

NOTE: Numbers in parentheses are synthed from items you have bought, and those items are there only as a reference point.

3C1] Weapons

Name	Qty	Synth it into
.....		
Air Racket	4	Priest's Racket(x2)
Dagger	2	Butterfly Sword
Fork	39	Germinas Boots(x38)
Holy Lance	15	Rosetta's Ring(x14)
Gladius	5	Sargatanas(x3) , Angel Bless
Javelin	2	Save The Queen
Lightning Staff	9	Coral Ring(x8)
Mage Masher	5	Butterfly Sword, The Ogre, Exploda
Mage Staff	9	Magician's Robe(x8)
Multina Racket	5	Extension(x3)
Mythril Dagger	5	Angel Bless, Exploda, Rune Tooth
Mythril Fork	2	Glutton's Robe
Mythril Rod	3	Brave Suit(x2)
Mythril Sword	4	Grand Armor(x2)
Needle Fork	7	Barette(x6)
Orichalcon	2	Masamune
Rod	9	Coral Ring(x8)
Sargatanas	(3)	Thief Gloves(x2)
Stardust Rod	31	Madain's Ring(x30)
Zorlin Shape	5	Masamune, Sargatanas(x3)

3C2] Head Gear

Name	Qty	Synth it into
.....		
Bandana	10	Silk Robe(x4)
Barbut	8	Barette(x6)
Coronet	12	Circlet(x6)
Cross Helm	4	Grand Helm(x2)
Feather Hat	13	Yellow Scarf(x8)
Gold Helm	8	Golden Skullcap(x6)
Golden Hairpin	12	Golden Skullcap(x6)
Lamia's Tiara	7	Extension(x3)
Leather Hat	52	Desert Boots(x46)
Magus Hat	10	Cacusha(x5)
Rubber Helm	7	Cacusha(x5)
Steepled Hat	18	Cotton Robe(x5), Yellow Scarf(x8)
Twist Headband	14	Black Belt(x8)

3C3] Armor

Name	Qty	Synth it into
.....		
Black Robe	(6)	Robe of Lords(x4)
Chain Mail	12	Power Belt(x10)
Cotton Robe	(5)	Glutton's Robe
Gaia Gear	18	Black Robe(x6), White Robe(x6)
Leather Shirt	52	Desert Boots(x46)
Linen Cuirass	22	Gold Choker(x20)
Minerva's Plate	6	Rubber Suit(x3)
Mythril Armor	6	Grand Armor (x2)
Mythril Vest	8	Brave Suit(x2)
Magician Cloak	12	Magician's Robe(x8)
Magician's Robe	(8)	Light Robe(x4)
Silk Shirt	9	Silk Robe(x4)
Survival Vest	14	Black Belt(x8)
White Robe	(6)	Robe of Lords(x4)

3C4] Arm Gear

Name	Qty	Synth it into
.....		
Bone Wrist	66	Magician's Shoes(x30), Madain's Ring(x30)
Dragon Wrist	9	Gauntlets(x2)
Egoist's Armlet	9	Rubber Suit(x3)
Glass Armlet	28	Light Robe(x4), Glass Buckle(x18)
Jade Armlet	12	White Robe(x6)
Leather Wrist	24	Glass Buckle(x18)
Magic Armlet	15	Fairy Earrings(x11)
Mythril Armlet	6	Thief Gloves(x2)
Mythril Gloves	4	Gauntlets(x2)
N-Kai Armlet	12	Black Robe(x6)

Silver Gloves	3	Save The Queen
Venetia Shield	8	Bracer(x6)
Wrist	11	Cotton Robe(x5)

3C5] Add-Ons

Name	Qty	Synth it into
.....	
Anklet	(12)	Reflect Ring(x6)
Barette	(6)	Angel Earrings(x3)
Battle Boots	(14)	Bracer(x6)
Cachusha	(5)	Priest's Racket(x2)
Desert Boots	(46)	Germinas Boots(x38)
Fairy Earrings	(11)	Angel Earrings(x3)
Feather Boots	(22)	Battle Boots(x14)
Germinas Boots	(38)	Magician's Shoes(x30)
Glass Buckle	(18)	Power Belt(x10)
Gold Choker	(20)	Anklet(x12)
Magician's Shoes	(30)	Feather Boots(x22)
Madain's Ring	(30)	Rosetta's Ring(x14), Reflect Ring(x8)
Power Belt	(10)	Grand Helm(x2)
Rosetta's Ring	(14)	Circlet(x6)

3C6] Other

Name	Qty	Synth it into
.....	
Phoenix Pinion	23	Feather Boots(x22)
Soft	32	Fairy Earrings(x11),Gold Choker(x20)
Wing Edge	15	Battle Boots(x14)
Peridot	20	Anklet(x12)
Remedy	8	Garnet(x8)
Annoyntment	8	Amethyst(x8)
Soft	28	Peridot(x28)
Antidote	8	Sapphire(x8)
Potion	8	Opal(x8)
Eye Drops	8	Topaz(x8)
Dead Pepper	8	Lapiz Lazuri(x8)
Ore	10	Peridot(x28),Sapphire(x8),Opal(x8),Topaz(x8), Lapiz Lazuri(x8),Garnet(x8),Amethyst(x8)

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4] CREDITS
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If you have any comments, corrections, questions, or code requests, send me an e-mail at newcouchpotato@aol.com, but make sure you put FINAL FANTASY somewhere in the subject so I don't delete your mail when i'm getting rid of the SPAM in my mailbox.

A big thank-you to LMagnuz for writing his Combination Shop FAQ, PGregory for writing his Item/Ability FAQ, and for The Freelancer for writing his

Shop List FAQ.

And thank-you to Squaresoft for finally making a new game in the FF series that doesn't make every character able to cast every spell. This is the first game like that since FF4J/2E.

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