

# Final Fantasy IX Item Location Guide

by Xenomic

Updated to v1.5 on Apr 23, 2009

Final Fantasy IX Items/Equipment Locations FAQ

```
-----  
| Copyright 2008 Steven Marr           |  
| By Steven Marr (aka Xenomic)       |  
| entity_of_chaos@hotmail.com        |  
| AIM: Xenomic, AnkokuRyu           |  
| YIM: Ankoku_no_ryu                 |  
| MSN: ShinXenomic@hotmail.com|  
-----
```

```
-----  
Legal Script  
-----
```

All copyrights and trademarks are acknowledged where are not specifically mentioned. If you wish to reproduce this document AS IS, you may do so after asking my permission, and not for profit. If I see fit, I, however, will revoke permission and ask for it to be taken down if necessary.

```
-----  
Version History  
-----
```

Version 1.0 (December 2nd, 2008)

Finished this faq. If anyone wishes to contribute to this faq, please use the email provided above to do so.

Version 1.5 (April 23, 2009)

Updated the faq with a new Synthesis Shop Section, as well as correcting some errors. Will probably add separate Synthesis Shops for each town later on if they're not in already.

```
-----  
Table of Contents  
-----
```

To navigate to a separate section, use Cntrl + F and type in the bracket and the corresponding letter at the end of each section.

- 1) Introduction [INTRO]
- 2) Item Locations [I+L]
- 3) Key Item Locations [KIL]
- 4) Daggers & Thief Swords [DTS]
- 5) Rackets [RACK]
- 6) Rods [ROD]
- 7) Flutes [FLUTE]
- 8) Swords [SWORD]
- 9) Staves [STAVES]
- 10) Lances & Spears [SPEAR]
- 11) Forks [FORK]
- 12) Claws [CLAW]
- 13) Armor Locations [ARMOR]
- 14) Helmet Locations [HELM]
- 15) Armlet Locations [ARMLET]
- 16) Add-Ons Locations [ADDS]
- 17) Cards [CARD]
- 18) Enemy Locations [EL]
  - A) Boss Encyclopedia [BE]
  - B) Friendly Monsters [FM]
  - C) Optional Bosses [OB]
- 19) Enemy Group Data [EGD]
- 20) Locations by Area [LBA]
- 21) Shop Guide [SG]
- 22) Synthesis Shop Guide [SSG]
- 23) Chocograph Treasures [CT]
- 24) Abilities [ABIL]
  - A) Zidane [ZID]
  - B) Vivi [VIVI]
  - C) Steiner [STEI]
  - D) Dagger [DAGG]
  - E) Quina [QUIN]
  - F) Freya [FREY]
  - G) Eiko [EIKO]
  - H) Amarant [AMAR]
- 25) Credits [CRED]

-----  
 = = = = =  
 1) Introduction [INTRO]  
 -----  
 = = = = =

Hello to all, and welcome to my Final Fantasy IX faq! This faq is here to serve as a tool for those of you who want to find everything and everything that your little heart desires! Everything and anything that you can obtain, buy, steal, and win you can find here, as well as a (work-in-progress) Perfect Game section for those of you who are willing to try and beat the game in less than 12 hours and still obtain everything that you want/need. Granted, this makes it impossible to get 99 of everything, but then again, it's impossible to do that anyways.

Anyways, without further adieu, let us begin this faq!

-----  
= = = = =  
2) Item Locations [I+L]  
-----  
= = = = =

Name: Potion

Description: Restores 100 HP in the field and 150 HP in battle. Damages undead or zombies.

Price: 50

Sell: 25

Rarity: Common

Locations:

Shops:

- Dali
- Lindblum
- Grand Citadel South Gate
- Burmechia
- Summit Station
- South Gate North Station
- Treno
- Cleyra
- Fossil Roo
- Conde Petie
- Black Mage Village
- Madain Sari
- Alexandria
- Forgotten Continent - Ship
- Desert Palace
- Mount Gulug
- Daguerreo
- Ipsen's Castle

Find

- Prima Vista
- Alexandria (x7)
- Evil Forest
- North Gate
- Ice Cavern (x2)
- Dali (x4)
- Grand Citadel South Gate
- Burmechia
- Cleyra's Trunk

Win

- Adamantoise
- Axe Beak
- Axolotl
- Basilisk
- Bomb
- Carrion Worm
- Carve Spider
- Cave Imp
- Dendrobium
- Fang
- Flan
- Ghost
- Gigan Toad (A)
- Gigan Toad (B)

Goblin  
Hornet  
Jabberwock  
Lady Bug  
Lamia  
Mandragora  
Mu  
Nymph  
Plant Spider  
Sand Golem  
Sand Scorpion  
Skeleton  
Soldier (A)  
Soldier (B)  
Type A  
Type B  
Vice  
Wyerd  
Yeti  
Zuu  
Plant Brain  
Mu (Friendly)  
Steal  
Axolotl  
Bandersnatch  
Flan  
Gigan Toad (B)  
Goblin Mage  
Hornet  
Mu  
Plant Spider  
Python  
Soldier (A)  
Soldier (B)  
Type C  
Vice  
Wyerd  
Zuu  
Masked Man

Name: Hi-Potion

Description: Restores 300 HP in field and 450 HP in battle. Damages undead or zombies.

Price: 200

Sell: 100

Rarity: Common

Locations:

Shops:

Lindblum (Disc 3)

Treno (Disc 3)

Black Mage Village

Alexandria

Forgotten Continent - Ship

Oeilvert

Desert Palace

Esto Gaza

Mount Gulug

Daguerreo

Ipsen's Castle

Bran Bal

Find

South Gate

Lindblum

North Gate

Cleyra's Trunk

Iifa Tree

Win

Adamantoise

Amarant (Mirror)

Anemone

Ash

Basilisk

Bomb

Cactuar

Catoblepas

Core (Sand Golem's Core)

Dagger (Mirror)

Dracozombie

Eiko (Mirror)

Freya (Mirror)

Griffin

Ironite

Jabberwock

Land Worm

Mimic

Ogre (A)

Ogre (B)

Quina (Mirror)

Sand Scorpion

Sneaker Bat

Soldier (A)

Soldier (B)

Steiner (Mirror)

Type C

Vepal (Green)

Vivi (Mirror)

Whale Zombie

Yan

Zemzelett

Zidane (Mirror)

Zuu

Black Waltz No. 1

Ghost (Friendly)

Steal

Abomination

Adamantoise

Amdusias (A)

Armodullahan

Armstrong

Axe Beak

Basilisk

Blazer Beetle

Bomb

Catoblepas

Core (Sand Golem's Core)

Clipper

Crawler

Dracozombie

Fang  
Feather Circle  
Gargoyle  
Garuda  
Ghost  
Gnoll  
Grimlock Blue  
Hecteyes  
Hedgehog Pie  
Ironite  
Jabberwock  
Lady Bug  
Land Worm  
Mandragora  
Mimic  
Mistodon (A)  
Mistodon (B)  
Nymph  
Ochu  
Plant Spider  
Python  
Sahagin  
Sand Golem  
Shell Dragon (B)  
Skeleton  
Tonberry  
Type B  
Vepal (Green)  
Vepal (Red)  
Veteran  
Worm Hydra  
Wraith (Blue Flame)  
Wraith (Red Flame)  
Yeti  
Zemzelett  
Zuu  
Baku  
Antlion (B)

Name: Ether

Description: Restores 100 MP in field and 150 MP in battle.

Reduces MP on undead and zombies.

Price: 500

Sell: 250

Rarity: Common

Locations:

Shops:

Hades Synthesis Shop

Find

Alexandria (Disc 1)

Alexandria (Disc 3)

Evil Forest (x3)

Ice Cavern

Dali

Lindblum (Disc 1)

Lindblum (Disc 2)

South Gate

Burmechia  
Quan's Dwelling (x3)  
Cleyra's Trunk  
Cleyra (x2)  
Fossil Roo  
Black Mage Village  
Conde Petie Mountain Path  
Iifa Tree  
Mount Gulug

Win

Adamantoise  
Agares  
Anemone  
Armstrong  
Ash  
Behemoth (B)  
Blazer Beetle  
Cactuar  
Cerberus  
Crawler  
Dracozombie  
Drakan  
Garuda  
Gigan Octopus  
Gigan Toad (B)  
Grand Dragon  
Grenade  
Griffin  
Grimlock Red  
Hecteyes  
Hedgehog Pie  
Hornet  
Ironite  
Iron Man  
Lady Bug  
Land Worm  
Lamia  
Lich (Crystal World)  
Lizard Man  
Magic Vice  
Malboro  
Maliris (Crystal World)  
Mandragora  
Mimic  
Mistodon (A)  
Mistodon (B)  
Mover (A)  
Myconid  
Nymph  
Ochu  
Red Dragon  
Sahagin  
Sand Golem  
Sneaker Bat  
Serpion  
Shell Dragon (B)  
Soldier (A)  
Soldier (B)  
Stroper  
Tonberry

Type A  
Veteran  
Whale Zombie  
Wyerd  
Yan  
Yeti  
Zaghnol  
Zuu  
Black Waltz No. 2  
Antlion (A)  
Ralvuimahgo  
Ark  
Valia Pira  
Amdusias (B)  
Abadon (A)  
Nova Dragon  
Maliris  
Tiamat  
Kraken  
Lich  
Deathguise  
Ladybug (Friendly)  
Steal  
Abomination  
Amdusias (A)  
Armodullahan  
Armstrong  
Axe Beak  
Blazer Beetle  
Bomb  
Cactuar  
Catoblepas  
Cerberus  
Dracozombie  
Feather Circle  
Gargoyle  
Garuda  
Gigan Octopus  
Gnoll  
Grand Dragon  
Grenade  
Grimlock Red  
Grimlock Blue  
Magic Vice  
Ochu  
Ogre (A)  
Ogre (B)  
Red Dragon  
Sahagin  
Sand Scorpion  
Skeleton  
Stilva  
Tiamat (Crystal World)  
Tonberry  
Type B  
Vepal (Green)  
Vepal (Red)  
Veteran  
Zaghnol  
Zemzelett



Zombie  
Sealion  
Lani  
Scarlet Hair  
Antlion (B)  
Amdusias (B)  
Abadon (A)  
Kuja  
Trance Kuja  
Tantarian

Name: Elixir

Description: Fully restores HP and MP. Instantly kills undead and zombies.

Price: N/A

Sell:

Rarity: Rare

Locations:

Shops:

Buy at Treno Auction House

Find

Alexandria Castle  
Ice Cavern  
Lindblum (Disc 3, x2)  
South Gate, North Station  
Cleyra's Trunk  
Cleyra  
Fossil Roo  
Black Mage Village  
Madain Sari  
Iifa Tree  
Oeilvert  
Mount Gulug  
Hilde Garde 3  
Daguerreo (x2)  
Terra  
Bran Bal  
Pandemonium

Win

Kraken (Crystal World)  
Lich (Crystal World)  
Hilgigars  
Soulcage  
Valia Pira  
Silver Dragon  
Nova Dragon  
Maliris  
Tiamat  
Kraken  
Lich  
Deathguise  
Yeti (Friendly)  
Quale  
Hades

Steal

Red Dragon  
Yan

Gizamaluke  
Ark  
Taharka  
Shell Dragon (A)  
Silver Dragon  
Kraken's Left Tentacle  
Deathguise  
Necron  
Tantarian  
Quale  
Ozma

Name: Gysahl Greens

Description: Cures Berserk. Calls chocobo on field when standing on chocobo tracks.

Price: 100

Sell: 50

Rarity: Common

Locations:

Shops:

Buy from Mene

Find

Cleyra's Trunk

Cleyra

Black Mage Village

Win

N/A

Steal

N/A

Name: Save the Queen

Description: A sword only Beatrix can use.

Price: 50000

Sell: 25000

Rarity: Very rare

Locations:

Shops:

Hades Synthesis Shop

Find

N/A

Win

N/A

Steal

N/A

Name: Phoenix Down

Description: Recovers a character from KO and restores 1-10 HP.

Instantly kills undead. Reduces zombie to 1-10 HP. No effect if target is zombie and KOed

Price: 150

Sell: 75

Rarity: Common

Locations:

Shops:

Dali  
Lindblum  
Grand Citadel South Gate  
Burmecia  
Summit Station  
South Gate North Station  
Treno  
Cleyra  
Fossil Roo  
Conde Petie  
Black Mage Village  
Madain Sari  
Alexandria  
Forgotten Continent - Ship  
Oeilvert  
Desert Palace  
Esto Gaza  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

Alexandria Castle  
Evil Forest  
Ice Cavern  
Dali  
Burmecia  
Summit Station  
Gargan Roo  
Cleyra's Trunk  
Cleyra  
Madain Sari  
Iifa Tree

Win

Abomination  
Agares  
Amarant (Mirror)  
Armstrong  
Axolotl  
Bandersnatch  
Behemoth (B)  
Blazer Beetle  
Bomb  
Cactuar  
Carrion Worm  
Carve Spider  
Cave Imp  
Chimera  
Dagger (Mirror)  
Dendrobium  
Dracozombie  
Drakan  
Eiko (Mirror)  
Epitaph  
Fang  
Feather Circle  
Flan

Freya (Mirror)  
Gargoyle  
Garuda  
Gigan Octopus  
Goblin  
Grand Dragon  
Grenade  
Grimock Red  
Hecteyes  
Hedgehog Pie  
Ironite  
Iron Man  
Jabberwock  
Land Worm  
Lamia  
Lizard Man  
Maliris (Crystal World)  
Mimic  
Mover (A)  
Mu  
Ochu  
Ogre (A)  
Ogre (B)  
Python  
Quina (Mirror)  
Sahagin  
Sand Golem  
Skeleton  
Steiner (Mirror)  
Stroper  
Tiamat (Crystal World)  
Type A  
Type B  
Vepal (Red)  
Veteran  
Vice  
Vivi (Mirror)  
Yan  
Zidane (Mirror)  
Zuu  
Prison Cage  
Plant Brain  
Sealion  
Antlion (B)  
Earth Guardian  
Maliris  
Tiamat  
Kraken  
Lich  
Deathguise  
Steal  
Adamantoise  
Cactuar  
Cave Imp  
Crawler  
Epitaph  
Fang  
Gigan Octopus  
Iron Man  
Lamia

Maliris (Crystal World)  
Soldier (A)  
Soldier (B)  
Stroper  
Tonberry  
Type A  
Wyerd  
Beatrix 1st  
Beatrix 2nd  
Beatrix 3rd  
Ralvuimahgo  
Hilgigars  
Shell Dragon (A)

Name: Echo Screen

Description: Cures Silence

Price: 50

Sell: 25

Rarity: Common

Locations:

Shops:

Lindblum  
Grand Citadel South Gate  
Summit Station  
Treno  
Cleyra  
Fossil Roo  
Conde Petie  
Black Mage Village  
Madain Sari  
Alexandria  
Forgotten Continent - Ship  
Desert Palace  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

Lindblum  
Cleyra

Win

Adamantoise  
Axe Beak  
Clipper  
Dragonfly  
Ghost  
Gigan Toad (A)  
Goblin  
Goblin Mage  
Grimlock Blue  
Jabberwock  
Mu  
Myconid  
Sneaker Bat  
Tiamat (Crystal World)  
Trick Sparrow  
Type C  
Vepal (Green)

Vice  
Wraith (Blue Flame)  
Wraith (Red Flame)  
Ladybug (Friendly)  
Steal  
Magic Vice  
Mandragora  
Nymph  
Ring Leader  
Soldier (A)  
Soldier (B)  
Vice

Name: Soft

Description: Cures Petrify and Gradual Petrify

Price: 50

Sell: 25

Rarity: Common

Locations:

Shops:

Lindblum  
Great Citadel South Gate  
Burmecia  
Summit Station  
Treno  
Cleyra  
Fossil Roo  
Conde Petie  
Black Mage Village  
Madain Sari  
Alexandria  
Forgotten Continent - Ship  
Oeilvert  
Desert Palace  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

Burmecia (x2)

Win

Armstrong  
Basilisk  
Catoblepas  
Ironite  
Zombie

Steal

Agares  
Amarant (Mirror)  
Basilisk  
Catoblepas  
Dagger (Mirror)  
Eiko (Mirror)  
Epitaph  
Freya (Mirror)  
Ironite  
Quina (Mirror)

Steiner (Mirror)  
Stroper  
Vivi (Mirror)  
Zidane (Mirror)

Name: Antidote

Description: Cures Poison and Venom

Price: 50

Sell: 25

Rarity: Common

Locations:

Shops:

Dali

Lindblum

Grand Citadel South Gate

Summit Station

South Gate North Station

Treno

Cleyra

Fossil Roo

Conde Petie

Black Mage Village

Madain Sari

Alexandria

Forgotten Continent - Ship

Oeilvert

Desert Palace

Mount Gulug

Daguerreo

Ipsen's Castle

Bran Bal

Find

Dali

Win

Chimera

Stilva

Steal

Amdusias (A)

Crawler

Drakan

Mimic

Sand Scorpion

Serpion

Torama

Whale Zombie

Worm Hydra

Name: Eye Drops

Description: Cures Darkness

Price: 50

Sell: 25

Rarity: Common

Locations:

Shops:

Dali  
Lindblum  
Grand Citadel South Gate  
Summit Station  
South Gate North Station  
Treno  
Cleyra  
Fossil Roo  
Conde Petie  
Black Mage Village  
Madain Sari  
Alexandria  
Forgotten Continent - Ship  
Oeilvert  
Desert Palace  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

Alexandria  
North Gate  
Dali

Win

Anemone  
Carrion Worm  
Dendrobium  
Fang  
Plant Spider  
Ring Leader  
Serpion  
Yeti  
Zaghnol  
Zemzelett  
Prison Cage  
Mu (Friendly)

Steal

Dendrobium  
Dragonfly  
Gigan Octopus  
Kraken (Crystal World)\  
Ladybug  
Myconid  
Sand Golem  
Sneaker Bat  
Yeti  
Plant Brain

Name: Magic Tag

Description: Cures Zombie

Price: 100

Sell: 50

Rarity: Common

Locations:

Shops:

Lindblum (Disc 3)

Black Mage Village (Disc 4)



Madain Sari  
Forgotten Continent - Ship  
Oeilvert  
Desert Palace  
Esto Gaza  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal  
Find  
N/A  
Win  
Zombie  
Steal  
Dracozombie  
Whale Zombie  
Zombie

Name: Vaccine  
Description: Cures Virus  
Price: 100  
Sell: 50  
Rarity: Common  
Locations:

Shops:  
Black Mage Village (Disc 4)  
Forgotten Continent - Ship  
Esto Gaza  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find  
N/A

Win  
Abadon (B)  
Ash  
Chimera  
Hecteyes  
Mover (A)  
Sand Golem  
Meltigemini  
Shell Dragon (A)

Steal  
Abadon (B)  
Chimera  
Hecteyes  
Malboro  
Mover (A)  
Ring Leader  
Shell Dragon (B)  
Meltigemini  
Abadon (A)

Name: Remedy

Description: Cures Poison, Venom, Silence, Petrify, Gradual Petrify, Darkness, Stop, and Mini.

Price: 300

Sell: 150

Rarity: Common

Locations:

Shops:

Lindblum (Disc 2/3/4)  
Treno (Disc 3/4)  
Fossil Roo  
Black Mage Village  
Alexandria  
Forgotten Continent - Ship  
Oeilvert  
Desert Palace  
Esto Gaza  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

Alexandria (Disc 1)  
Alexandria (Disc 3)  
Lindblum (Disc 3)  
Cleyra's Trunk  
Cleyra (x2)  
Condie Petie Mountain Path  
Iifa Tree  
Oeilvert  
Terra

Win

Kraken (Crystal World)  
Tiamat (Crystal World)  
Type B

Steal

Chimera  
Black Waltz No. 1  
Nova Dragon

Name: Annoyntment

Description: Cures Trouble

Price: 150

Sell: 75

Rarity: Common

Locations:

Shops:

Lindblum (Disc 2)  
Treno (Disc 3)  
Cleyra  
Fossil Roo  
Conde Petie  
Black Mage Village  
Madain Sari  
Alexandria  
Forgotten Continent - Ship  
Oeilvert

Desert Palace  
Esto Gaza  
Mount Gulug  
Daguerreo  
Ipsen's Castle  
Bran Bal

Find

N/A

Win

Nymph

Sand Scorpion

Antlion (A)

Steal

Ogre (A)

Ogre (B)

Antlion (A)

Antlion (B)

Name: Tent

Description: Use on Save Point or World Map to recover party's HP and MP equal to half their max HP and MP. In battle, recover's one target's HP and MP by half their Max HP and MP with a 50% chance of Poison, Darkness, and Silence.

Price: 800

Sell: 400

Rarity: Common

Locations:

Shops:

Dali

Lindblum

Grand Citadel South Gate

Summit Station

South Gate North Station

Treno

Cleyra

Fossil Roo

Conde Petie

Black Mage Village

Madain Sari

Alexandria

Forgotten Continent - Ship

Oeilvert

Desert Palace

Esto Gaza

Mount Gulug

Daguerreo

Ipsen's Castle

Bran Bal

Find

Alexandria (Disc 1)

Alexandria (Disc 2)

Alexandria (Disc 3)

Ice Cavern

Lindblum

North Gate

Burmecia

Cleyra's Trunk

Conde Petie Mountain Path

Madain Sari

Hilde Garde 3

Win

Cactuar

Cave Imp

Ladybug

Lich (Crystal World)

Mandragora

Stilva

Type C

Gizamaluke

Hilgigars

Scarlet Hair

Steal

Adamantoise

Agares

Anemone

Ash

Bandersnatch

Cactuar

Carrion Worm

Carve Spider

Cerberus

Dendrobium

Dragonfly

Gargoyle

Gigan Toad (B)

Grand Dragon

Grenade

Grimlock Red

Ladybug

Lizard Man

Mandragora

Myconid

Red Dragon

Sneaker Bat

Shell Dragon (B)

Troll

Type A

Type C

Wyerd

Zaghnol

Zombie

Amdusias (B)

Name: Dead Pepper

Description: Damages a target equal to 30 times the number of Dead Peppers in your inventory. On the field, use to uncover secret treasure if given to a chocobo.

Price: N/A

Sell:

Rarity: Very rare

Locations:

Shops:

N/A

Find

Chocobo Paradise

Win

N/A

Steal

N/A

Name: Ore

Description: Restores HP equal to 4 times the number of Ores in stock.

Cannot be used in the field.

Price: N/A

Sell:

Rarity: Rare

Locations:

Shops:

N/A

Find

Lindblum (Disc 1)

Cleyra

Madain Sari

Win

Bandersnatch

Carve Spider

Cave Imp

Clipper

Crawler

Dragonfly

Garuda

Gigan Toad (B)

Land Worm

Lizard Man

Malboro

Shell Dragon (B)

Steal

Abomination

Agares

Anemone

Armodullahan

Armstrong

Axe Beak

Bomb

Carve Spider

Cerberus

Core (Sand Golem's Core)

Clipper

Dendrobium

Feather Circle

Flan

Garuda

Ghost

Gigan Toad (A)

Goblin Mage

Grenade

Griffin

Grimlock Red

Hedgehog Pie

Jabberwock

Land Worm

Lamia  
Lich (Crystal World)  
Lizard Man  
Malboro  
Mistodon (A)  
Mistodon (B)  
Nymph  
Plant Spider  
Python  
Sand Scorpion  
Skeleton  
Trick Sparrow  
Troll  
Type B  
Wraith (Blue Flame)  
Wraith (Red Flame)  
Yan  
Yeti  
Zaghnol  
Zemzelett  
Zuu

Name: Pinwheel

Description: Attack Power: 25. Inflicts wind-elemental damage. Can only be thrown by Amarant

Price: 200

Sell: 100

Rarity: Common

Locations:

Shops:

Lindblum (Disc 3)

Madain Sari

Alexandria

Oeilvert

Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Rising Sun

Description: Attack Power: 38. Inflicts Wind-elemental damage. Can only be thrown by Amarant.

Price: 500

Sell: 250

Rarity: Common

Locations:

Shops:

Desert Palace

Esto Gaza

Daguerreo

Ipsen's Castle  
Bran Bal  
Find  
Oeilvert  
Win  
N/A  
Steal  
Grand Dragon

Name: Wing Edge

Description: Attack Power: 64. Inflicts Wind-elemental damage. Can only be thrown by Amarant.

Price: N/A

Sell:

Rarity: Very rare

Locations:

Shops:

N/A

Find

Esto Gaza

Mount Gulug

Bran Bal

Win

Silver Dragon

Nova Dragon

Tiamat

Deathguise

Hades

Steal

Tiamat (Crystal World)

Kraken's Right Tentacle

Name: Hammer

Description: Cinna's Hammer. Used for Synthesizing or keep in inventory to change ending slightly.

Price: N/A

Sell:

Rarity: Very rare

Locations:

Shops:

N/A

Find

Cinna's initial equipment

Treno (Give Queen Stella all 13 Stellazio Coins)

Win

N/A

Steal

N/A

-----  
= = = = =  
3) Key Item Locations [KIL]  
-----  
= = = = =

Name: Aquarius

Description: "One of many Stellazzio in the world. Aquarius arrive late. He asked everyone, "Who kissed Virgo?" =Stellazzio Story=

Locations:

Find

Ipsen's Castle (As you walk in)

Win

N/A

Name: Aries

Description: "One of the many Stellazio in the world. The story of 12 Zodiacs. The 11 Zodiacs pondered. How best to catch Virgo's heart? Aries headed east." =Stellazzio Story=

Locations:

Find

Dali (Find on first floor of Windmill)

Win

N/A

Name: Athlete Queen

Description: Good luck, Hippaul! Reach for the starts!

"I only do what makes my mom happy. You can call me a coward, but only if you aren't one yourself" =Hippaul=

Locations:

Find

Alexandria (Beat Hippaul 80 times in a footrace)

Win

N/A

Name: Autograph

Description: "An autograph of superstar Lowell. Lowell Bridges-----  
Born in Treno, raised in Lindblum. Famous for his masculine charm.  
Starred in "Moogle Wannabe 2.""

Locations:

Find

Lindblum - Theater District (Get from Lowell at artist's house after meeting in bottom of Theater District)

Win

N/A



Name: Beautiful Potion

Description: An ingredient to the medicine that can cure Cid's curse.

"Color of water....Une's Mirror...Flower of light....Holy thunder. Cast the spell in the full moon." =Book of Matoya=

Locations:

Find

Lindblum - Business District (Receive from Alice during Disc 3)

Win

N/A

Name: Blank's Medicine

Description: An antidote to Plant Brain's seed.

"Your medicine's always amazing! I only wish your love potion were as good" =Marcus=

Locations:

Find

Evil Forest - Theater Ship (Gotten by Blank)

Win

N/A

Name: Blue Stone

Description: "Blue water flows with time. It streams and sings as it travels intae the ocean" =David Heavenguard=

Locations:

Find

Conde Petie Mountain Path

Win

N/A

Name: Burman Coffee

Description: "Very delicious coffee beans. "Each cup makes you forget the hustle and bustle of daily life. Come get the experience of a lifetime!"" =Auctioneer=

Locations:

Find

Dali - Disc 3 (Needs Mayor's Key to open a door to get to the chest. Look inside a hidden chest twice to get this item)

Win

N/A

Name: Cancer

Description: "One of the many Stellazzio in the world. Cancer headed to the cape where Virgo waited. The sun was setting into the ocean. Would he finally see her"? =Stellazzio Story=

Locations:

Find

Burmecia (Behind an overtuned cart)

Win

N/A

Name: Capricorn

Description: "One of the many Stellazzio in the world. Impatient Capricorn ran up a hill towards the sun and fell asleep from exhaustion" =Stellazzio Story=

Locations:

Find

Daguerro (Found in a pool of water)

Win

N/A

Name: Chocograph Piece

Description: The upper-left piece of a Chocograph.

"There...danger in the sky. If you dar.....to face it, use this rec.....to find your way." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Chocograph Piece

Description: The upper-middle piece of a Chocograph.

"Tho....who do not fear death, find one....the islands in Salvage...See what lies there." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Chocograph Piece

Description: The upper-right piece of a Chocograph.

"Courageous one, head southe.....on the Outer.....to reach Kuentis Peninsula. See what lies there." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Chocograph Piece

Description: The bottom-left piece of a Chocograph.

"Noble one, head northea.....the Mist Continent....reach Alexandria Plans. See what lies there." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Chocograph Piece

Description: The bottom-middle piece of a Chocograph.

"Dreamer....Head to the ocean in the center....all continents. See what awaits you." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Chocograph Piece

Description: "he bottom-right piece of a Chocograph.

"Cautious one....head to the east of....aways Canyon on the Forgotten Continent. See what lies there." =Cid I=

Locations:

Find

Found during game of Chocobo Hot & Cold

Win

N/A

Name: Continental Map

Description: Checks current location and place names on the world map.

"The road remains wide open while your dreams are alive. Only fear can block the way." =Iron-tail Fratley=

Locations:

Find

Gotten from Blank in Evil Forest

Win  
N/A

Name: Desert Star

Description: Retrieved in Alexandria. Linked to the idolons. One of the 4 jewels.

"Holy wind that guides the sand, leads lost souls to heaven.

=Claire's Prayer=

Locations:

Find  
Alexandria (Gotten at start of Disc 3)  
Win  
N/A

Name: Doga's Artifact

Description: A mysterious item. It looks very old....

"We seek magic as a way of life. We create dreams after life." =Words on the Artifact=

Locations:

Find  
Treno (Bought at Auction)  
Win  
N/A

Name: Earth Mirror

Description: A key to reaching Terra. /'Mirrors' is the only way I can/ describe those items. They / each have their own elemental / attribute. There is writing on / the back. What does it mean...? =Terra's Chronicles=

Locations:

Find  
Ipsen's Castle  
Win  
N/A

Name: Falcon Claw

Description: Acquired in Alexandria. Link to the idolons. One of the 4 Jewels.

"According to the high priest, the power of the holy jewel surpasses that of the dragons." =Shaman Artania=

Locations:

Find  
Alexandria (Start of Disc 3)  
Win  
N/A

Name: Fire Mirror

Description: A key to reaching Terra. / I learned that they hold / terrifying powers. How / were their powers used? / Perhaps it was used to seal / some other great power... =Terra's Chronicles=

Locations:

Find

Ipsen's Castle

Win

N/A

Name: Gate Pass

Description: Lindblum's travel passport.

"Holder of this pass is hereby permitted entry to any territory in the Regency of Lindblum." =Cid Fabool=

Locations:

Find

South Gate - Bohden Station

Win

N/A

Name: Gemini

Description: One of the many Stellazzio in the world. Gemini thought by the river, 'I will sing her a song.' He didn't know where she was, but hoped his song would reach her. =Stellazzio Story=

Locations:

Find

Treno (Throw 130 gil into fountain)

Win

N/A

Name: Gizamaluke Bell

Description: Opens the "Bell Door".

"Cherish this moment, for happiness is elusive". =Warning on the Bell=

Locations:

Find

Gizamaluke's Grotto (Dying Burmeicia Soldier)

Win

N/A

Name: Gizamaluke's Bell

Description: Opens the "Bell Door"

"Turn my blood into ice, for my heart aches for the longing of you"

=Avion's Diary=

Locations:

Find

Gizamaluke's Grotto

Win

N/A

Name: Green Stone

Description: The tree nurtures all. It protects and gives birth tae life.  
Let us pray tae it every day. =David Heavenguard=

Locations:

Find

Condie Petie Mountain Path

Win

N/A

Name: Griffin's Heart

Description: A mysterious item. Raises morale, supposedly....

"Fear its soul, for it knows no terror." =Beatrix=

Locations:

Find

Treno (Bought in Auction)

Win

N/A

Name: Gulug Stone

Description: A mysterious item Kuja is after. / It was hidden in a land  
where / magic cannot be used. / It must be a magic-controlling / device,  
but the technology / is completely out of this world. =Terra's Chronicles=

Locations:

Find

Oeilvert

Win

N/A

Name: Holy Bell

Description: Opens the "Holy Door"

"The angel is ready to fly. Follow your heart and fly away". =Message  
on the Bell"

Locations:

Find

Gizamaluke's Grotto (Received from Moguta)

Win

N/A

Name: King of Jump Rope

Description: A medal of honor given to the champion jump-roper.

"Peeling 1000 onions makes your eye teary. Jump-roping 1000 times gets them tearier still." =Onionmeister=

Locations:

Find

Alexandria (Gotten from successfully jumping 1000 times in a row in Jump Rope mini-game)

Win

N/A

Name: Kirman Coffee

Description: Very delicious coffee beans.

"Roasting coffee beans slowly enhances their rich flavor and aroma. Did you know that?" = Morrid of Dali Village=

Locations:

Find

Madain Sari (Eiko's kitchen)

Win

N/A

Name: Kupo Nut

Description: Favorite food of the moogles.

"Kupo, kupkup, kupopo...Po.....Kupo!? KUPOP!!! Kupooo." =Moguta=

Locations:

Find

Lindblum via an ATE

Win

N/A

Name: Kupo Nut

Description: "Kupo, kupkup, kupopo...Po.....Kupo!? KUPOP!!!

Kupooo." =Moguta=

Locations:

Find

Given by various moogles around the world for delivering them mail. Can only hold 1 at a time.

Win

N/A

Name: Leo

Description: One of the many Stellazzio in the world. Leo was waiting for the sun to set into the ocean. Then Cancer showed up, and they began to fight. Into the ocean they fell. =Stellazzio Story=

Locations:

Find

Alexandria (In a corner of the room where a statue of Neptune is found)

Win

N/A

Name: Libra

Description: One of the many Stellazio in the world. Libra was a preverse fellow. He would always walk in the opposite direction of the sun. Would he ever see Virgo? =Stellazzio Story=

Locations:

Find

Madain Sari (Behind a crumbling fountain)

Win

N/A

Name: Magical Fingertip

Description: A mysterious item. Linked to Gogo, supposedly....

"No one knows who this Gogo guy is. He just disappeared. Does he really exist or what?" =Lady Bandit Ruby=

Locations:

Find

Treno (Bought at Auction)

Win

N/A

Name: Master Hunter

Description: A title given to the best hunter in the kingdom.

"I shall follow in the footsteps of Cid I, the Exploerer King. The true hunter must seek his targets in the sky." =Previous Master=

Locations:

Find

Lindblum (Received after winning Festival of the Hunt)

Win

N/A

Name: Mayor's Key

Description: Protects the mayor's "key item."

"Meow! I know where the mayor keeps his treasures! They're very nice, meow!" =Village Cat=

Locations:



Find  
Dali (Mayor's House)  
Win  
N/A

Name: Memory Earring

Description: The treasure of the summoner tribe. Eiko's memento.

"...ndria's tragedy..." =Engraved words=

Locations:

Find  
Eiko's key item  
Win  
N/A

Name: Memory earring

Description: Linked to the eidolons. One of the 4 Jewels. Eiko's memento.

"...ndria's tragedy..." =Engraved words=

Locations:

Find  
Alexandria (Start of Disc 3)  
Win  
N/A

Name: Mini-Brahne

Description: The latest fad among Lindblum's kids, collecting action figures! A very popular item.

"This is the fabled Trio Figurine made by Gogo Godfingers! But why did he make a figurine of Brah-" =Shy Guy Laudo=

Locations:

Find  
Dalk (Mayor's house)  
Win  
N/A

Name: Mini-Burmecia

Description: The latest fad among Lindblum's kids, collecting action figures! A very popular rare item.

"It's the most coveted piece of the famous triptych! You'll never see a rarer item!" =Auctioneer=

Locations:

Find  
Lindblum (Tantalus's hideout)  
Win

N/A

Name: Mini-Cid

Description: A very popular rare item.

"May this flesh turn into clay, may this blood turn into water. God of chaos, trap this soul forever in this form." =Runes on a Figure=

Locations:

Find

Treno (Auction House)

Win

N/A

Name: Moccha Coffee

Description: Very delicious coffee beans.

"Sipping coffee at sunrise is the best thing life has to offer, y'all!"

=Cinna, Closet Love de Caffee=

Locations:

Find

Bohden Arch

Win

N/A

Name: Moogle Suit

Description: A costume worn by the superstar Lowell.

"Oh, it's so well made. The fabric is nice, too. Little Ilia would love it. Eh? I can't have it?" =Ilia's grandma=

Locations:

Find

Lindblum - Theater District (Found across from Lowell in artist's house after meeting him at bottom of Theater District in Disc 1)

Win

N/A

Name: Moogle's Flute

Description: Calls a moogle while on the world map. A beautiful flute with intricate decoration.

"Hey, let me touch that red....bonbon-lookin' thing on your head....Zzz..."

=Baku sleeptalking=

Locations:

Find

Evil Forest

Win

N/A

Name: Ophiuchus

Description: One of the many Stellazzio in the world.

"Their future was uncertain, but Scorpio and Virgo kissed in the light of dusk. That moment meant everything." =by Ophiuchus=

Locations:

Find

Quan's Dwelling (after giving all 12 Stellazzios to Queen Stella, found where Scorpio was)

Win

N/A

Name: Pisces

Description: One of the many Stellazzio in the world. Pisces said to Aquarius, "Virgo made her choice. Go see him and he'll tell you the rest." =Stellazzio Story=

Locations:

Find

Invincible

Win

N/A

Name: Protection Bell

Description: Opens the "Protection Door"

"We seek the meaning of life because we are mortal" =Philosopher Minu=

Locations:

Find

Burmecia (Found under a bed)

Win

N/A

Name: Rank S Medal

Description: A medal honoring the best treasure hunter. The owner of this medal is certified as a Rank S Treasure Hunter by the Treasure Hunter Guild. =T.H. Guild=

Locations:

Find

Daguerro (Attained by getting a Treasure Hunter Rank S by the four-armed man)

Win

N/A

Name: Rat Tail

Description: A mysterious item. A stolen item, supposedly...

"I almost ate this thing when I first found it. I thought it was a snack.  
Gwahahahaha!" =Baku of Tantalus=

Locations:

Find

Treno (Auction House)

Win

N/A

Name: Red Stone

Description: Fire was a gift from the heavens. It must never be used  
for evil. =David Heavenguard=

Locations:

Find

Conde Petie Mountain Path

Win

N/A

Name: Sagittarius

Description: One of the many Stellazzio in the world. Sagittarius  
dashed through the night, defying the chilly northern wind that  
was stinging his right cheek." =Stellazzio Story=

Locations:

Find

Lindblum - Business District (Dirt path - Disc 2)

Win

N/A

Name: Scorpio

Description: One of the many Stellazzio in the world. Scorpio was  
very timid. He always looked at his shadow, until one day, he  
decided to look away. He walked up a hill." =Stellazzio Story=

Locations:

Find

Quan's Dwelling (near hot springs)

Win

N/A

Name: Silver Pendant

Description: The national treasure of Alexandria. This pendant has  
a jewel in its center.

Locations:

Find

Dagger's key item.

Win

N/A

Name: Silver Pendant

Description: Linked to the eidolons. One of the four Jewels. It has a large jewel in its center, encircled by the royal family crest.

Locations:

Find

Dagger's Key Item. Revealed in Alexandria at the start of Disc 3.

Win

N/A

Name: Strange Potion

Description: An ingredient to the medicine that can cure Cid's curse.

"Root of mountain...source of sea....Sahagin's blood. Head of a revived beast...Call of a dragon. Chant a spell." =Book of Matoya=

Locations:

Find

Lindblum - Theater District (Corner of artist's house)

Win

N/A

Name: Strategy Guid

Description: Good job!

"You must collect cards with triangles pointing in different directions, or you can't achieve the highest rank!" =Grand Master I=

Locations:

Find

N/A

Win

Ozma

Name: Superslick

Description: Makes you very soft....

"During my trip, I wanna find Superslick and make my fur baby soft... Just kidding." =Stilzkin=

Locations:

Find

Alexandria (Gotten from Ruby after a chain of letters is delivered to numerous Moogles)

Win

N/A

Name: Supersoft

Description: Cures permanently-petrified Blank. A magical item.

"Remember that candy guy who gave us this item? Or was he a horn? I forget. Gwahahaha!" =Baku of Tantalus=

Locations:

Find

Treno - Dr. Tot's Tower

Win

N/A

Name: Taurus

Description: One of the many Stellazzio in the world. Taurus had an idea. He would give Virgo a gift. Through the forest and over the mountain, he found a star. =Stellazzio Story=

Locations:

Find

Treno - Behind Item shop in slums

Win

N/A

Name: Ticket

Description: A very expensive-looking ticket. Come see the all-time classic love story "I Want to Be Your Crow." A tragic tale of destiny, cursed memories, dreams, life, and death..."

Locations:

Find

Vivi's key item

Win

N/A

Name: Une's Mirror

Description: A mysterious item. It looks very old....

"The body may perish, but the spirit lives on." =Words on the mirror=

Locations:

Find

Treno (Auction house)

Win

N/A

Name: Unusual Potion

Description: An ingredient to the medicine that can cure Cid's curse.

"Sigh of whisper grass, light of the dark....Antidote...Cast a spell in the northern wind." =Book of Matoya=

Locations:

Find

Lindblum - Theater District Tantalus Hideout (From Cinna)

Win

N/A

Name: Virgo

Description: One of the many Stellazzio in the world. Watching the sunset from the cape, Virgo whispered, "My only wish is to be with you now..." =Stellazzio Story=

Locations:

Find

Black Mage Village (Inn)

Win

N/A

Name: Water Mirror

Description: A key to reaching Terra. / I've linked these items with the / artifact, but I am not entirely / sure about it. The only con- / clusion I've reached so far is / that they are not of this world. =Terra's Chronicles=

Locations:

Find

Ipsen's Castle

Win

N/A

Name: Wind Mirror

Description: A key to reaching Terra. / The mirrors were lost, / ending my reaserach. All facts / about their origins have / vanished. All I've learned / is that I know very little. =Terra's Chronicles=

Locations:

Find

Ipsen's Castle

Win

N/A

Name: World Map

Description: Checks current location and place name on the world map.

"Let fear propel you forward. Do not look back. Do not let failure stifle you." -Iron-tail Fratley=

Locations:

Find

Lindblum

Win

N/A

Name: Yellow Stone

Description: Yellow earth is sometimes harsh, sometimes gentle.

Travel the earth tae see its heart. =David Heavenguard=

Locations:

Find

Conde Petie Mountain Path

Win

N/A

```

- - - - -
= = = = =
4) Daggers & Thief Swords [DTS]
- - - - -
= = = = =

```

\*These can only be equipped by Zidane\*

Name: Dagger

Max Limit: 99

Description: Weapon used by thieves.

Attack: 12

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Flee

Price: 320

Sell: 160

Locations:

Shops

Lindblum (Discs 1& 2)

Treno

Madain Sari

Bran Bal

Find

Initially equipped

Ipsen's Castle

Win

N/A

Steal

N/A

Name: Mage Masher

Max Limit: 99

Description: Weapon originally used for combating mages.

Attack: 14

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Silence - 20%

Abilities:

Flee

Detect

Price: 500

Sell: 250

Locations:

Shops



Dali  
Lindblum (Discs 1 & 2)  
Treno (Disc 2)  
Bran Bal  
Ipsen's Castle  
Madain Sari  
Black Mage Village (Discs 2 & 3)  
Daguerro (Disc 3)  
Find  
Ice Cavern  
Win  
N/A  
Steal  
Masked Man

Name: Mythril Dagger

Max Limit: 99

Description: Thief's dagger made of mythril.

Attack: 18

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Bandit

Price: 950

Sell: 475

Locations:

Shops

Lindblum (Discs 1 & 2), Treno

Alexandria

Esto Gaza (Disc 3, before Desert Palace)

Daguerro (Disc 3)

Bran Bal

Madain Sari

Black Mage Village (Discs 2 & 3)

Treno

Find

Treno

Win

N/A

Steal

Sealion

Name: Butterfly Sword

Max Limit: 99

Description: Standard thief's sword

Attack: 21

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Silence

Abilities:

What's That!?

Protect Girls

Price: 300

Sell: 650

Locations:

Shops

Synthesize Dagger and Mage Masher in Lindblum (Discs 1 & 2),  
Treno (Discs 1 & 2) and Black Mage Village

Find

N/A

Win

N/A

Steal

N/A

Name: The Ogre

Max Limit: 99

Description: Standard thief's sword

Attack: 24

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Darkness

Abilities:

Soul Blade

Price: 700

Sell: 650

Locations:

Shops

Synthesize Mage Masher and Mage Masher in Lindblum, Treno,  
Alexandria, and Black Mage Village

Find

Pinnacle Rocks

Win

N/A

Steal

N/A

Name: Gladius

Max Limit: 99

Description: Light dagger that is easy to handle

Attack: 30

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Slow - 35%

Abilities:

Annoy

Lucky Seven

Price: 2300

Sell: 1150

Locations:

Shops

Black Mage Village (Discs 2 & 3)

Daguerro (Disc 3)

Bran Bal

Madain Sari

Alexandria

Treno (Discs 3 & 4)

Esto Gaza

Find

N/A

Win

N/A  
Steal  
Lani

Name: Exploda  
Max Limit: 99  
Description: Sword made by processing trouble knife  
Attack: 31  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Trouble

Abilities:

Sacrifice  
Lucky Seven

Price: 1000

Sell: 1400

Locations:

Shops

Synthesize a Mythril Dagger and Mage Masher in Treno (Discs 3 &4),  
Lindblum, Alexandria, and Black Mage Village

Find

Madain Sari (revisited)

Win

N/A

Steal

N/A

Name: Rune Tooth  
Max Limit: 99  
Description: Also known as 'The Viper'  
Attack: 37  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Poison

Abilities:

Lucky Seven

Price: 2000

Sell: 1900

Locations:

Shops

Synthesize Mythril Dagger and Mythril Dagger in Lindblum (Discs 3  
& 4), Alexandria, Treno (Discs 3 & 4), and Black Mage Village

Find

N/A

Win

N/A

Steal

N/A

Name: Zorlin Shape  
Max Limit: 99  
Description: Popular weapon among thieves  
Attack: 42  
Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Flee

Price: 6000

Sell: 3000

Locations:

Shops

Esto Gaza

Daguerreo (Disc 3)

Bran Bal

Find

N/A

Win

N/A

Steal

N/A

Name: Angel Bless

Max Limit: 99

Description: Weapon with an angel's spirit dwelling inside

Attack: 44

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Confuse

Abilities:

Thievery

Price: 9000

Sell: 3500

Locations:

Shops

Synth Mythril Dagger & Gladius in Alexandria, Black Mage Village  
(Disc 4), Treno, Daguerreo, and Lindblum (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Sargatannas

Max Limit: 99

Description: Sword made by processing 'Epitaph's Fragment'

Attack: 53

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Petrify

Abilities:

Annoy

Price: 12000

Sell: 4750

Locations:

Shops

Synth Gladius & Zorlin Shape in Daguerreo and Black Mage Village  
(Disc 4)

Find

N/A  
Win  
N/A  
Steal  
N/A

Name: Masamune

Max Limit: 99

Description: Sword from a foreign land. Magic +2

Attack: 62

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Doom

Abilities:

Sacrifice

Price: 16000

Sell: 6500

Locations:

Shops

Synch Zorlin Shape & Orihalcon in Black Mage Village (Disc 4)

Find

N/A

Win

N/A

Steal

Maliris

Name: Orihalcon

Max Limit: 99

Description: The most powerful thief's dagger. Speed +1

Attack: 71

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Detect

Price: 17000

Sell: 8500

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

N/A

Win

N/A

Steal

Taharka

Name: The Tower

Max Limit: 1

Description: Weapon that defines a great thief.

Attack: 86

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Mini

Abilities:

Lucky Seven

Thievery

Price: N/A

Sell: 15000

Locations:

Shops

N/A

Find

Memoria

Win

N/A

Steal

N/A

Name: Ultima Weapon

Max Limit: 1

Description: Considered the most powerful weapon in the world.

Attack: 100

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Sleep

Abilities:

Flee

Price: N/A

Sell: 20000

Locations:

Shops

N/A

Find

Use a Dead Pepper where the Shimmering Island used to be

Win

N/A

Steal

N/A

```

-----
= = = = = = = = = = = = = = = = = = = = = = = = = = = = = =
5) Rackets [RACK]
-----
= = = = = = = = = = = = = = = = = = = = = = = = = = = = = =

```

\*Rackets can only be used by Dagger and Eiko\*

Name: Air Racket

Max Limit: 99

Description: Long-range combat racket

Attack: 13

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: N/A

Abilities:

Scan

Panacea

Price: 400

Sell: 200

Locations:

Shops

Summit Station (Disc 2)

Treno (Disc 2)

Find

Ipsen's Castle

Win

N/A

Steal

N/A

Name: Multina Racket

Max Limit: 99

Description: Long-range weapon that holds mysterious powers.

Attack: 17

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: N/A

Abilities:

Blind

Stona

Shell

Price: 750

Sell: 375

Locations:

Shops

Cleyra

Lindblum (Disc 2)

Ipsen's Castle

Fossil Roo

Conde Petie

Madain Sari

Find

Grand Citadel South Gate

Win

N/A

Steal

N/A

Name: Magic Racket

Max Limit: 99

Description: Long-range weapon that holds magic powers. Strengthens holy-elemental attack. Magic +2

Attack: 23

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: N/A

Abilities:

Berserk

Mini  
Cure  
Price: 1350  
Sell: 675  
Locations:

Shops

Lindblum (Discs 3 & 4)  
Oeilvert  
Desert Palace  
Esto Gaza

Find

N/A

Win

N/A

Steal

N/A

Name: Mythril Racket

Max Limit: 99

Description: Long-range weapon made of mythril

Attack: 27

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: N/A

Abilities:

Reflect

Shell

Protect

Price: 2250

Sell: 1125

Locations:

Shops

Esto Gaza (Disc 3, before Desert Palace)  
Daguerreo  
Bran Bal

Find

Terra

Win

N/A

Steal

N/A

Name: Priest's Racket

Max Limit: 99

Description: Long-range holy racket

Attack: 35

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: N/A

Abilities:

Silence

Might

Price: 11000

Sell: 4000

Locations:

Shops





Protect  
Price: 260  
Sell: 130  
Locations:  
Shops  
Dali  
Lindblum (Disc 1)  
Find  
Initially equipped  
Win  
N/A  
Steal  
N/A

Name: Mythril Rod  
Max Limit: 99  
Description: Rod made of mythril  
Attack: 14  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Life  
Silence  
Shell

Price: 760

Sell: 380

Locations:

Shops  
Summit Station (Disc 2)  
Treno (Disc 2)  
Cleyra  
Esto Gaza (Disc 3, before Desert Palace)  
Ipsen's Castle  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Stardust Rod  
Max Limit: 99  
Description: Rod adorned with beautiful stars. Spirit +2  
Attack: 16  
Elemental Attack: N/A  
Elemental Defense: Shadow -50%  
Add Status: N/A

Abilities:

Ability Up  
Reflect  
Float

Price: 760

Sell: 380

Locations:

Shops

Lindblum (After Disc 1)  
Fossil Roo  
Alexandria  
Treno (Discs 3 & 4)  
Conde Petie  
Black Mage Village (Disc 2 & 3)  
Find  
N/A  
Win  
N/A  
Steal  
Zorn

Name: Healing Rod

Max Limit: 99

Description: Weapon that can restore target's HP instead of damaging them. Hurts zombies and undeads.

Attack: 23

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Healer

Cura

Life

Price: 1770

Sell: 885

Locations:

Shops

Alexandria

Treno (Discs 3 & 4)

Lindblum (Discs 3 & 4)

Oeilver

Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Asura's Rod

Max Limit: 99

Description: Holy rod

Attack: 27

Elemental Attack: Holy

Elemental Defense: N/A

Add Status: N/A

Abilities:

Mini

Confuse

Silence

Price: 3180

Sell: 1590

Locations:

Shops

Esto Gaza  
Daguerreo (Disc 3)  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Wizard Rod  
Max Limit: 99  
Description: Rod used by mages  
Attack: 31  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:  
Curaga  
Protect  
Shell

Price: 4000

Sell: 2000

Locations:

Shops  
Black Mage Village (Disc 4)

Find  
N/A

Win  
N/A

Steal  
N/A

Name: Whale Whisker  
Max Limit: 1  
Description: Legendary weapon that holds powerful magic.  
Attack: 36  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:  
Curaga  
Life

Price: N/A

Sell: 5140

Locations:

Shops  
N/A

Find  
Dig up a treasure chest at the Ocean chocograph location

Win  
N/A

Steal  
N/A

-----  
= = = = =  
7) Flutes [FLUTE]  
-----  
= = = = =

\*Flutes can only be used by Eiko\*

Name: Golem's Flut  
Max Limit: 99  
Description: Flute with a golem's power dwelling inside  
    Attack: 17  
    Elemental Attack: N/A  
    Elemental Defense: N/A  
    Add Status: N/A  
Abilities:  
    Auto-Regen  
    Cura  
    Life  
Price: 2700  
Sell: 1350  
Locations:  
    Shops  
        Madain Sari  
    Find  
        Initially equipped  
        Ipsen's Castle  
    Win  
        N/A  
    Steal  
        N/A

Name: Lamia's Flute  
Max Limit: 99  
Description: Flute with Lamia's power dwelling insde  
    Attack: 21  
    Elemental Attack: N/A  
    Elemental Defense: N/A  
    Add Status: N/A  
Abilities:  
    Float  
    Stona  
    Silence  
Price: 3800  
Sell: 1900  
Locations:  
    Shops  
        Alexandria  
        Treno (Discs 3 & 4)  
        Lindblum (Discs 3 & 4)

Ipsen's Castle

Find

Iifa Tree

Win

N/A

Steal

N/A

Name: Fairy Flute

Max Limit: 99

Description: Flute with an angel's power dwelling inside

Attack: 24

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Esuna

Haste

Regen

Price: 4500

Sell: 2250

Locations:

Shops

Oeilvert

Desert Palace

Find

N/A

Win

N/A

Steal

Hilgigars

Name: Hamelin

Max Limit: 99

Description: Flute that holds magic powers.

Attack: 27

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Curaga

Might

Jewel

Price: 5700

Sell: 2850

Locations:

Shops

Esto Gaza

Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A







Attack: 20  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Armor Break  
Price: 1300  
Sell: 650

Locations:

Shops  
Treno (Disc 2)  
Esto Gaza (Disc 3, before Desert Palace)  
Find  
N/A  
Win  
N/A  
Steal  
Beatrix (Burmecia)

Name: Blood Sword  
Max Limit: 99  
Description: Sword varnished with blood. HP Drain effect  
Attack: 24  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Darkside  
Price: N/A  
Sell: 950  
Locations:  
Shops  
N/A  
Find  
Treno (From Queen Stella by giving her 4 Stellazio Coins)  
Win  
N/A  
Steal  
Tiamat

Name: Ice Brand  
Max Limit: 99  
Description: Weapon with an ice spirit dwelling inside  
Attack: 35  
Elemental Attack: Ice  
Elemental Defense: N/A  
Add Status: Freeze - 10%

Abilities:

Mental Break  
Price: 3780  
Sell: 1890  
Locations:  
Shops  
Lindblum (Disc 2)  
Fossil Roo  
Alexandria

Treno (Discs 3 & 4)  
Find  
Alexandria Castle (Disc 2)  
Win  
N/A  
Steal  
Beatrice (Cleyra & Alexandria)

Name: Coral Sword  
Max Limit: 99  
Description: Sword made of Coral  
Attack: 38  
Elemental Attack: Lightning  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Charge!  
Price: 4000  
Sell: 2000  
Locations:

Shops  
Treno (Discs 3 & 4)  
Lindblum (Discs 3 & 4)

Find  
N/A

Win  
N/A

Steal  
Lani

Name: Diamond Sword  
Max Limit: 99  
Description: Sword made of diamond  
Attack: 42  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Power Break  
Price: 4700  
Sell: 2350  
Locations:

Shops  
Esto Gaza  
Oeilver  
Desert Palace

Find  
Oeilvert

Win  
N/A

Steal  
N/A

Name: Flame Saber

Max Limit: 99

Description: Weapon with a fire spirit

Attack: 46

Elemental Attack: Fire

Elemental Defense: N/A

Add Status: Heat - 10%

Abilities:

Magic Break

Price: 5190

Sell: 2595

Locations:

Shops

Esto Gaza

Find

N/A

Win

N/A

Steal

N/A

Name: Rune Blade

Max Limit: 99

Description: Weapon that has Rune inscriptions

Attack: 57

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Blind - 25%

Abilities:

Iai Strike

Price: 8900

Sell: 4450

Locations:

Shops

Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Defender

Max Limit: 99

Description: Sword possessing a guardian angel. Spirit +3

Attack: 65

Elemental Attack: N/A

Elemental Defense: Ice & Lightning -50%

Add Status: N/A

Abilities:

Thunder Slash

Price: 9340

Sell: 4670

Locations:

Shops

Bran Bal

Find

N/A  
Win  
N/A  
Steal  
N/A

Name: Ultima Sword  
Max Limit: 99  
Description: Sword that can only be used by chosen knights  
Attack: 74  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Sleep - 20%

Abilities:  
Stock Break  
Price: 14000

Sell: 7000

Locations:  
Shops  
Daguerreo (Disc 4)

Find  
N/A  
Win  
N/A  
Steal  
Maliris

Name: Excalibur  
Max Limit: 1  
Description: Light sword used by holy knights  
Attack: 77  
Elemental Attack: Holy  
Elemental Defense: N/A  
Add Status: N/A

Abilities:  
Climhazard

Price: N/A

Sell: 9500

Locations:  
Shops  
N/A  
Find  
Daguerreo Library (Buy Magical Fingertip and give to old man)

Win  
N/A  
Steal  
N/A

Name: Ragnarok  
Max Limit: 1  
Description: Knight sword bearing divine inscriptions  
Attack: 87  
Elemental Attack: N/A  
Elemental Defense: N/A

Add Status: Slow - 30%

Abilities:

- Shock
- Thunder Slash

Price: N/A

Sell: 14500

Locations:

- Shops
  - N/A
- Find
  - Use a chocobo to find Outer Island chocograph treasure
- Win
  - N/A
- Steal
  - N/A

Name: Excalibur II

Max Limit: 1

Description: The ultimate sword, used by a legendary king. It was forged in another world.

- Attack: 108
- Elemental Attack: Holy
- Elemental Defense: N/A
- Add Status: N/A

Abilities:

- Minus Strike
- Climhazzard
- Stock Break

Price: N/A

Sell: 19500

Locations:

- Shops
  - N/A
- Find
  - Reach the Terrace of Memoria within 12 game hours. Check pillar to right of exit after defeating Lich
- Win
  - N/A
- Steal
  - N/A

-----  
 = = = = =  
 9) Staves [STAVES]  
 -----  
 = = = = =

\*Staves can only be used by Vivi\*

Name: Mage Staff  
Max Limit: 99  
Description: Staff used by black mages  
Attack: 12  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Fire  
Price: 320  
Sell: 160

Locations:

Shops  
Dali  
Black Mage Village (Discs 2 & 3)  
Find  
Initially equipped  
Ipsen's Castle  
Win  
N/A  
Steal  
N/A

Name: Flame Staff  
Max Limit: 99  
Description: Staff with a divine fire spirit dwelling inside  
Attack: 16  
Elemental Attack: Fire  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Fira  
Sleep  
Price: 1100  
Sell: 550

Locations:

Shops  
Treno (Disc 2)  
Cleyra  
Alexandria  
Lindblum (Disc 2)  
Conde Petie  
Black Mage Village (Discs 2 & 3)  
Find  
Cleyra's Trunk  
Win  
N/A  
Steal  
Black Waltz No. 3

Name: Ice Staff  
Max Limit: 99  
Description: Staff with a divine ice power dwelling inside  
Attack: 16  
Elemental Attack: Ice

Elemental Defense: N/A

Add Status: N/A

Abilities:

Blizzard

Slow

Price: 980

Sell: 490

Locations:

Shops

Treno (Disc 2)

Cleyra

Alexandria

Lindblum (Disc 2)

Conde Petie

Black Mage Village (Discs 2 & 3)

Find

Cleyra's Trunk

Win

N/A

Steal

Gizamaluke

Name: Lightning Staff

Max Limit: 99

Description: Staff with a divine thunder power inside

Attack: 16

Elemental Attack: Lightning

Elemental Defense: N/A

Add Status: N/A

Abilities:

Thundara

Poison

Price: 1200

Sell: 600

Locations:

Shops

Treno (Disc 2)

Alexandria

Lindblum (Disc 2)

Conde Petie

Black Mage Village (Discs 2 & 3)

Find

Burmecia

Win

N/A

Steal

Black Waltz No. 3

Name: Oak Staff

Max Limit: 99

Description: Staff made from a legendary tree

Attack: 23

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Slow - 20%

Abilities:

Stop  
Bio  
Drain  
Price: 2400  
Sell: 1200  
Locations:

Shops

Conde Petie  
Black Mage Village (Discs 2 & 3)  
Alexandria  
Treno (Discs 3 & 4)  
Ipsen's Castle

Find

Small Beach Chocograph treasure

Win

N/A

Steal

Ralvuimago  
Soul Cage

Name: Cypress Pile  
Max Limit: 99  
Description: Weapon that radiates a mysterious light  
Attack: 27  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Confuse - 20%

Abilities:

Demi  
Break  
Comet

Price: 3200  
Sell: 1600  
Locations:

Shops

Lindblum (Discs 3 & 4)  
Oeilvert  
Desrt Palace  
Esto Gaza

Find

N/A

Win

N/A

Steal

N/A

Name: Octagon Rod  
Max Limit: 99  
Description: Staff with a water god dwelling inside. Strengthens  
Water-elemental attacks  
Attack: 29  
Elemental Attack: N/A  
Elemental Defense: Absorbs Water/Wind  
Add Status: Trouble - 10%

Abilities:

Firaga



Blizzaga

Thundaga

Price: 4500

Sell: 2250

Locations:

Shops

Esto Gaza

Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A

Name: High Mage Staff

Max Limit: 99

Description: Staff that holds powerful magic.

Attack: 32

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Silence - 15%

Abilities:

Meteor

Osmose

Price: 6000

Sell: 3000

Locations:

Shops

Black Mage Village (Disc 4)

Find

Forbidden Forest chocograph treasure

Win

N/A

Steal

N/A

Name: Mace of Zeus

Max Limit: 1

Description: Legendary staff that once belonged to a grand magician

Attack: 35

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Mini - 15%

Abilities:

Doomsday

Price: N/A

Sell: 5000

Locations:

Shops

N/A

Find

Memoria

Win

N/A



Find  
Burmecia  
Win  
N/A  
Steal  
N/A

Name: Partisan  
Max Limit: 99  
Description: Spear adorned with brilliant gems  
Attack: 25  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:

Lancer  
High Tide  
Price: 1600  
Sell: 800

Locations:

Shops  
Cleyra  
Lindblum (After Disc 1)  
Fossil Roo  
Alexandria  
Treno (Discs 3 & 4)

Find  
N/A  
Win  
N/A  
Steal  
Zorn

Name: Ice Lance  
Max Limit: 99  
Description: Spear made of ice  
Attack: 31  
Elemental Attack: Ice  
Elemental Defense: N/A  
Add Status: Freeze - 10%

Abilities:

White Draw  
Price: 2430  
Sell: 1215

Locations:

Shops  
Alexandria  
Treno (Discs 3 & 4)  
Lindblum (Discs 3 & 4)

Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Trident  
Max Limit: 99  
Description: Also known as 'The Spear of Enchantment'  
Attack: 37  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Blind - 20%

Abilities:  
Luna  
Price: 3580  
Sell: 1790  
Locations:  
Shops  
Oeilvert  
Desert Palace  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Heavy Lance  
Max Limit: 99  
Description: Heavy weapon that can deal massive damage  
Attack: 42  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Stop - 10%

Abilities:  
Six Dragons  
Price: 4700  
Sell: 2350  
Locations:  
Shops  
Esto Gaza  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Obelisk  
Max Limit: 99  
Description: Spear made from a magic stone  
Attack: 52  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Petrify - 10%

Abilities:  
Cherry Blossom  
Initiative  
Price: 6000

Sell: 3000

Locations:

Shops

Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Holy Lance

Max Limit: 99

Description: Holy spear

Attack: 62

Elemental Attack: Holy

Elemental Defense: N/A

Add Status: N/A

Abilities:

Dragon's Crest

Reis's Wind

Price: 11000

Sell: 5500

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

N/A

Win

N/A

Steal

Ark

Name: Kain's Lance

Max Limit: 1

Description: Spear from the distant past

Attack: 71

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Confuse - 15%

Abilities:

Dragon's Crest

Cherry Blossom

White Draw

Price: N/A

Sell: 7500

Locations:

Shops

N/A

Find

Memoria

Win

N/A

Steal

N/A

Name: Dragon's Hair

Max Limit: 1

Description: Legendary spear made from the dragon king's hair

Attack: 77

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Dragon Breath

Price: N/A

Sell: 11750

Locations:

Shops

N/A

Find

Use Dead Pepper at the western crack on Forgotten Continent

Win

N/A

Steal

N/A

```

- - - - -
= = = = =
11) Forks [FORK]
- - - - -
= = = = =

```

\*Only Quina can use Forks\*

Name: Fork

Max Limit: 99

Description: Combat fork used by the Qu Clan

Attack: 21

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

High Tide

Price: 1100

Sell: 550

Locations:

Shops

Lindblum (Disc 1)

Treno (Disc 2)

Find

Initially equipped

Ipsen's Castle

Win

N/A

Steal  
N/A

Name: Needle Fork

Max Limit: 99

Description: Mysterious fork that causes opposite effect of 'Soft'

Attack: 34

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Petrify - 10%

Abilities:

High Tide

Price: 3100

Sell: 1650

Locations:

Shops

Burmeia

Treno (Disc 2)

Cleyra

Ipsen's Castle

Find

Cleyra's Trunk

Win

N/A

Steal

Zaghnol (Festival of the Hunt)

Name: Mythril Fork

Max Limit: 99

Description: Fork made of mythril

Attack: 42

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

High Tide

Price: 4700

Sell: 2350

Locations:

Shops

Conde Petie

Black Mage Village (Discs 2 & 3)

Esto Gaza (Disc 3, before Desert Palace)

Lindblum (Disc 3 & 4)

Find

N/A

Win

N/A

Steal

Ralvurahva

Hilgigars

Name: Silver Fork

Max Limit: 99

Description: Fork made of silver

Attack: 53

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Slow - 15%

Abilities:

High Tide

Price: 7400

Sell: 3700

Locations:

Shops

Oeilvert

Desert Palace

Esto Gaza

Find

Catch 23 frogs with Quina in Marshes

Win

N/A

Steal

N/A

Name: Bistro Fork

Max Limit: 99

Description: Popular fork among gourmands

Attack: 68

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Sleep - 20%

Abilities:

High Tide

Price: 10300

Sell: 5150

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

Catch 33 frogs with Quina in Marshes

Win

N/A

Steal

N/A

Name: Gastro Fork

Max Limit: 1

Description: Legendary fork known for its ability to crush anything

Attack: 77

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Stop - 10%

Abilities:

High Tide

Price: N/A

Sell: 6650

Locations:

Shops



N/A  
Find  
Catch 99 frogs with Quina in Qu's Marsh, then defeat Quale  
Win  
N/A  
Steal  
N/A

-----  
= = = = =  
12) Claws [CLAW]  
-----  
= = = = =

\*Only Amarant can equip Claws\*

Name: Cat Claw  
Max Limit: 99  
Description: Ordinary claws used for combat  
Attack: 23  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: N/A

Abilities:  
Chakra  
Counter  
Price: 4000  
Sell: 2000  
Locations:  
Shops  
Alexandria  
Treno (Discs 3 & 4)  
Find  
Initially equipped  
Ipsen's Castle  
Win  
N/A  
Steal  
N/A

Name: Poison Knuckles  
Max Limit: 99  
Description: Combat knuckles  
Attack: 33  
Elemental Attack: N/A  
Elemental Defense: N/A  
Add Status: Poison - 40%

Abilities:

Spare Change  
Counter

Price: 5000

Sell: 2500

Locations:

Shops

Conde Petie  
Madain Sari  
Alexandria  
Treno (Discs 3 & 4)  
Lindblum (Discs 3 & 4)  
Ipsen's Castle

Find

N/A

Win

N/A

Steal

Scarlet Hair

Name: Mythril Calws

Max Limit: 99

Description: Claws made of mythril

Attack: 39

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: N/A

Abilities:

Curse

Counter

Price: 6500

Sell: 3250

Locations:

Shops

Esto Gaza (Disc 3, before Desert Palace)  
Oeilvert  
Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Scissor Fangs

Max Limit: 99

Description: Weapon with deadly venom on the tip

Attack: 45

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Venom - 15%

Abilities:

Aura

Counter

Price: 8000

Sell: 4000

Locations:

Shops  
    Esto Gaza  
Find  
    N/A  
Win  
    N/A  
Steal  
    N/A

Name: Dragon's Claws

Max Limit: 1

Description: Weapon made from a dragon's claw

    Attack: 53  
    Elemental Attack: Water  
    Elemental Defense: N/A  
    Add Status: N/A

Abilities:

    No Mercy  
    Counter  
Price: N/A  
Sell: 5180

Locations:

Shops  
    N/A  
Find  
    Forgotten Lagoon chocograph treasure  
Win  
    N/A  
Steal  
    N/A

Name: Tiger Fangs

Max Limit: 99

Description: Weapon with long, powerful claws

    Attack: 62  
    Elemental Attack: N/A  
    Elemental Defense: N/A  
    Add Status: N/A

Abilities:

    Revive  
    Counter  
Price: 13500  
Sell: 6750

Locations:

Shops  
    Daguerreo (Disc 3)  
Find  
    N/A  
Win  
    N/A  
Steal  
    N/A

Name: Avenger

Max Limit: 99

Description: Powerful claws that can kill opponents with one hit

Attack: 70

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Death - 15%

Abilities:

Demi Shock

Counter

Price: 16000

Sell: 8000

Locations:

Shops

Bran Bal

Find

N/A

Win

N/A

Steal

Earth Guardian

Name: Kaiser Knuckles

Max Limit: 99

Description: Claws with a wind spirit dwelling inside

Attack: 75

Elemental Attack: Wind

Elemental Defense: N/A

Add Status: Trouble - 15%

Abilities:

Countdown

Curse

Counter

Price: 18000

Sell: 9000

Locations:

Shops

Daguerreo (Disc 4)

Find

Dusk Plains chocograph treasure

Win

N/A

Steal

Silver Dragon

Name: Duel Claws

Max Limit: 2

Description: Weapon once used by a legendary hero

Attack: 79

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Berserk - 25%

Abilities:

Aura

No Mercy

Counter

Price: 16000

Sell: 10750

Locations:

Shops

Synth Dragon's Claws and Tiger Fangs in Black Mage Village

Find

N/A

Win

N/A

Steal

Deathguise

Name: Rune Claws

Max Limit: 1

Description: Legendary combat claws that possess tremendous powers

Attack: 83

Elemental Attack: N/A

Elemental Defense: N/A

Add Status: Blind - 30%

Abilities:

Spare Change

Demi Shock

Revive

Price: N/A

Sell: 14400

Locations:

Shops

N/A

Find

Memoria

Win

N/A

Steal

N/A

-----  
= = = = =  
13) Armor Locations [ARMOR]  
-----  
= = = = =

Name: Aloha T-Shirt

Max Limit: 8

Description: Provides a southern, tropical feel

Equip: All

Effect:

None

Abilities:

None

Price: N/A

Sell: 9500

Locations:

Shops

N/A

Find

Use Dead Papper at foaming water directly between Mist and Outer Continents where they are closest to each other

Gizamaluke's Grotto (Give Moguta a Kupo Nut on Disc 4)

Win

N/A

Steal

N/A

Name: Leather Shirt

Max Limit: 99

Description: Clothes made of leather

Equip: Zidane, Dagger, Amarant, Eiko, Quina, Vivi

Effect:

Defense +8

Abilities:

Protect Girls

Price: 270

Sell: 135

Locations:

Shops

Dali

Find

N/A

Win

N/A

Steal

N/A

Name: Silk Shirt

Max Limit: 99

Description: Silk, burns easily

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +7

Lightning -50%

Fire damage +100%

Abilities:

Cure

Thunder

Price: 400

Sell: 200

Locations:

Shops

Dali

Treno (Disc 2)

Lindblum (Disc 2)

Black Mage Village (Discs 2 & 3)

Find

Alexandria (Disc 1 - Play. Impress 80-99 Nobles and get from Brahne)

Win

N/A

Steal

Steiner

Black Waltz No. 1

Name: Leather Plate

Max Limit: 99

Description: Plate worn for combat

Equip: Zidane, Amarant

Effect:

Defense +8

Ice -50%

Abilities:

Chakra

Price: 530

Sell: 265

Locations:

Shops

Lindblum (Discs 1 & 2)

Treno (Disc 2)

Black Mage Village (Discs 2 & 3)

Find

Church of Lindblum (Disc 1)

Win

N/A

Steal

Black Waltz No. 2

Name: Bronze Vest

Max Limit: 99

Description: Plate made of bronze

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +9

Magic Defense +1

Spirit +1

Abilities:

Jelly

Price: 670

Sell: 335

Locations:

Shops

Burmecia

Summit Station (Disc 2)

Treno (Disc 2)

Black Mage Village

Lindblum (Disc 2)

Find

Lindblum (Outside pub)

Gizamaluke's Grotto

Win  
N/A  
Steal  
N/A

Name: Chain Plate  
Max Limit: 99  
Description: Plate that provides brimmings strength  
Equip: Zidane, Amarant  
Effect:  
Defense +10  
Strength +1  
Lightning damage +100%  
Abilities:  
Devil Killer  
Price: 810  
Sell: 405  
Locations:  
Shops  
Treno (Disc 2)  
Cleyra  
Lindblum (Disc 2)  
Fossil Roo  
Black Mage Village (Disc 2 & 3)  
Find  
Gargan Roo  
Win  
N/A  
Steal  
Beatrix (Burmecia)

Name: Cotton Robe  
Max Limit: 99  
Description: Ordinary robe  
Equip: Dagger, Vivi, Quina, Eiko  
Effect:  
Defense +10  
Magic Defense +2  
Strength +1  
Magic +1  
Fire damage +100%  
Abilities:  
Chemist  
Shell  
Price: 1000  
Sell: 2000  
Locations:  
Shops  
Synth Steepled Hat & Wrist at Lindblum, Treno, Black Mage Village  
(Discs 2 & 3), Alexandria, and Daguerreo  
Find  
Between Mountains chocograph treasure



Win  
N/A  
Steal  
N/A

Name: Mythril Vest  
Max Limit: 99  
Description: Vest braided with mythril  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
Defense +12  
Water -50%  
Abilities:  
Auto-Potion  
Price: 1180  
Sell: 590  
Locations:  
Shops  
Cleyra  
Fossil Roo  
Black Mage Village (Discs 2 & 3)  
Esto Gaza (Disc 3, before Desert Palace)  
Find  
Cleyra's Trunk  
Pinnacle Rocks  
Win  
N/A  
Steal  
Antlion (Boss)

Name: Adaman Vest  
Max Limit: 99  
Description: Very durable vest  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
Defense +1  
Magic Defense +1  
Fire -50%  
Abilities:  
Stone Killer  
Bird Killer  
Price: 1600  
Sell: 800  
Locations:  
Shops  
Fossil Roo  
Conde Petie  
Black Mage Village (Discs 2 & 3)  
Madain Sari  
Find  
N/A  
Win

N/A  
Steal  
Ralvuimago

Name: Magician Cloak  
Max Limit: 99  
Description: Cloak that holds magic powers  
Equip: Dagger, Vivi, Quina, Eiko  
Effect:  
Defense +15  
Magic Defense +2  
Magic +1  
Strengthens Ice elemental attacks

Abilities:

Insomniac  
MP +10%

Price: 1850

Sell: 925

Locations:

Shops

Condie Petie  
Black Mage Village  
Treno (Discs 3 & 4)  
Alexandria  
Lindblum (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

Soul Cage

Name: Silk Robe  
Max Limit: 99  
Description: Robe made of silk  
Equip: Dagger, Vivi, Quina, Eiko  
Effect:

Defense +16  
Magic Defense +2  
Strength +1  
Magic +1  
Fire damage +100%

Abilities:

Ability Up  
Loudmouth

Price: 2000

Sell: 2900

Locations:

Shops

Synth Silk Shirt & Bandana at Black Mage Village (Discs 2 & 3),  
Alexandria, Treno (Discs 3 & 4), Lindblum (Discs 3 & 4), &  
Daguerreo

Find

Catch 9 frogs with Quina at Marshes

Win

N/A

Steal

N/A

Name: Survival Vest

Max Limit: 99

Description: Vest that raises Spirit

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +17

Spirit +2

Abilities:

Locomotion

Antibody

Mug

Price: 2900

Sell: 1450

Locations:

Shops

Black Mage Village (Discs 2 & 3)

Lindblum (Discs 2 & 3)

Madain Sari

Alexandria

Treno (Discs 3 & 4)

Find

Fossil Roo

Madain Sari (revisited)

Win

N/A

Steal

Beatrix (Alexandria)

Name: Brigandine

Max Limit: 99

Description: Clothes that raise Strength

Equip: Zidane, Amarant

Effect:

Defense +20

Strength +1

Abilities:

Ability Up

Return Magic

Price: 4300

Sell: 2150

Locations:

Shops

Alexandria

Treno (Discs 3 & 4)

Lindblum (Discs 3 & 4)

Oeilvert  
Desert Palace  
Find  
Iifa Tree  
Win  
N/A  
Steal  
Soul Cage

Name: Magician Robe  
Max Limit: 99  
Description: Shirt made for mages  
Equip: Dagger, Vivi, Quina, Eiko  
Effect:  
Defense +21  
Magic Defense +3  
Magic +2  
Fire damage +100%

Abilities:

Auto Potion  
MP +10%

Price: 3000

Sell: 4000

Locations:

Shops

Synth Mage Staff & Magician Cloak at Alexandria, Treno (Discs 3 & 4),  
Lindblum (Discs 3 & 4), and Daguerreo

Find

N/A

Win

N/A

Steal

N/A

Name: Judo Uniform  
Max Limit: 99  
Description: Clothes from a foreign land  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:

Defense +23  
Strength +1  
Spirit +1

Abilities:

Distract  
HP +10%

Price: 5000

Sell: 2500

Locations:

Shops

Oeilvert  
Desert Palace  
Esto Gaza

Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Gaia Gear

Max Limit: 99

Description: Shirt blessed by the Earth God

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +25  
Magic Defense +2  
Absorbs Earth damage  
Strengthens Earth attacks

Abilities:

Insomniac  
High Tide  
Osmose

Price: 8700

Sell: 4350

Locations:

Shops  
Daguerreo (Disc 3)  
Ipsen's Castle

Find  
Oeilvert  
Mount Gulug  
Faraway Lagoon chocograph treasure

Win  
N/A  
Steal  
N/A

Name: Power Vest

Max Limit: 99

Description: Raises Strength

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +27  
Strength +2

Abilities:

Stone Killer  
Gamble Defense  
Counter

Price: 7200

Sell: 3600

Locations:

Shops  
Esto Gaza  
Ipsen's Castle

Find  
Oeilvert  
Win  
N/A  
Steal  
Ark

Name: Demon's Vest

Max Limit: 99

Description: Supposedly, a vest that belonged to a demon

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Defense +31  
Magic +1  
Shadow -50%

Abilities:

Devil Killer  
Auto-Potion  
Locomotion

Price: 10250

Sell: 5125

Locations:

Shops  
Daguerreo (Disc 3)  
Ipsen's Castle  
Bran Bal

Find  
Terra

Win  
N/A

Steal  
Meltigemini

Name: Ninja Gear

Max Limit: 99

Description: Gear that makes you light-footed

Equip: Zidane, Amarant

Effect:

Defense +35  
Speed +1

Abilities:

Alert  
Locomotion  
Eye 4 Eye

Price: 14000

Sell: 7000

Locations:

Shops  
Daguerreo (Disc 4)

Find  
N/A

Win

N/A  
Steal  
Garland

Name: Dark Gear  
Max Limit: 99  
Description: Gear that raises Spirit  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
Defense +37  
Spirit +3  
Abilities:  
Clear Headed  
Jelly  
Price: 16300  
Sell: 8150  
Locations:  
Shops  
Black Mage Village (Disc 4)  
Find  
N/A  
Win  
N/A  
Steal  
Garland

Name: Rubber Suit  
Max Limit: 99  
Description: Suit worn by women  
Equip: Dagger, Freya, Eiko  
Effect:  
Defense +39  
Evade +2  
Magic Defense +1  
Magic Evade +3  
Lightning -100%  
Abilities:  
Eye 4 Eye  
Esuna  
Price: 20000  
Sell: 10000  
Locations:  
Shops  
Synth Minerva's Plate & Egoist Armlet in Black Mage Village (Disc 4)  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Light Robe  
Max Limit: 99  
Description: Robe possessed by the spirit of light  
Equip: Dagger, Vivi, Quina, Eiko  
Effect:  
  Defense +41  
  Magic Defense +6  
  Strength +1  
  Magic +1  
  Spirit +1  
Abilities:  
  Half MP  
  Auto Regen  
  Full Life  
Price: 20000  
Sell: 20000  
Locations:  
  Shops  
    Synth Magician Robe & Glass Armlet at Black Mage Village (Disc 4)  
  Find  
    Ocean chocograph treasure  
  Win  
    N/A  
  Steal  
    Kuja

Name: Glutton's Robe  
Max Limit:  
Description: Robe worn by Qus  
Equip: Quina  
Effect:  
  Defense +41  
  Magic Defense +4  
  Strength +1  
  Magic +1  
  Fire damage +100%  
Abilities:  
  Antibody  
  Body Temp  
  Auto Regen  
Price: 6000  
Sell: 8000  
Locations:  
  Shops  
    Synth Mythril Fork & Cotton Robe at Daguerreo  
  Find  
    N/A  
  Win  
    N/A  
  Steal  
    Quale  
    Kraken



Name: Brave Suit

Max Limit: 99

Description: Extremely durable suit

Equip: Zidane, Amarant

Effect:

Defense +42

Spirit +1

Strengthens Fire attacks

Abilities:

Restore HP

Auto Regen

Price: 26000

Sell: 11250

Locations:

Shops

Synth Mythril Vest & Mythril Rod at Black Mage Village (Disc 4)

Find

N/A

Win

N/A

Steal

N/A

Name: White Robe

Max Limit: 99

Description: Robe made for white mages

Equip: Dagger, Eiko

Effect:

Defense +42

Magic Defense +4

Magic +4

Strengthens Holy attacks

Fire damage +100%

Abilities:

Loudmouth

Auto-Potion

Holy

Price: 8000

Sell: 14500

Locations:

Shops

Synth Gaia Gear & Jade Armlet at Daguerreo

Find

Sea at Dusk chocograph treasure

Win

N/A

Steal

Trance Kuja

Name: Black Robe

Max Limit: 99

Description: Robe made for black mages

Equip: Vivi, Quina

Effect:

Defense +43

Magic Defense +4

Magic +2

Abilities:

MP +20%

Flare

Reflectx2

Strengthens Shadow attacks

Fire damage +100%

Price: 8000

Sell: 14500

Locations:

Shops

Synth Gaia Gear & N-Kai Armlet at Daguerreo

Find

Foaming Water near southern tip of Forgotten Continent

Win

N/A

Steal

Lich

Name: Robe of Lords

Max Limit: 99

Description: The greatest robe

Equip: Dagger, Vivi, Quina, Eiko

Effect:

Defense +46

Magic Defense +5

Speed +1

Strength +1

Magic +1

Spirit +1

Wind -100%

Abilities:

Reflect Null

Concentrate

Price: 30000

Sell: 26000

Locations:

Shops

Synth White Robe & Black Robe at Hades

Find

Treno (Give Queen Stell all 12 Stellazzio Coins)

Win

N/A

Steal

Quale

Hades

Ozma

Name: Bronze Armor  
Max Limit: 99  
Description: Armor made of bronze  
Equip: Steiner, Freya  
Effect:  
    Defense +9  
    Wind -50%  
Abilities:  
    Bird Killer  
Price: 650  
Sell: 325  
Locations:  
    Shops  
        Dalk  
    Find  
        Initially equipped on Steiner  
    Win  
        N/A  
    Steal  
        N/A

Name: Linen Cuirass  
Max Limit: 99  
Description: Armor packed with magic  
Equip: Steiner, Freya  
Effect:  
    Defense +10  
    Magic +1  
Abilities:  
    Cover  
Price: 800  
Sell: 400  
Locations:  
    Shops  
        Lindblum (Discs 1 & 2)  
        Burmecia  
        Summit Station (Disc 2)  
        Treno  
    Find  
        N/A  
    Win  
        N/A  
    Steal  
        Black Waltz No. 3

Name: Chain Mail  
Max Limit: 99  
Description: Amor made with chains

Equip: Steiner, Freya

Effect:

Defense +12

Earth -50%

Abilities:

HP +10%

Bird Killer

Price: 1200

Sell: 600

Locations:

Shops

Treno (Disc 2)

Cleyra

Lindblum (Disc 2)

Find

N/A

Win

N/A

Steal

N/A

Name: Mythril Armor

Max Limit: 99

Description: Armor made of mythril

Equip: Steiner, Freya

Effect:

Defense +15

Water -50%

Abilities:

Jelly

Cover

Price: 1830

Sell: 915

Locations:

Shops

Lindblum (After Disc 1)

Alexandria

Treno (Discs 3 & 4)

Esto Gaza (Disc 3, before Desert Palace)

Find

N/A

Win

N/A

Steal

Thorn

Name: Plate Mail

Max Limit: 99

Description: Armor that raises Spirit

Equip: Steiner, Freya

Effect:

Defense +17

Magic Defense +1  
Spirit +1  
Abilities:  
Locomotion  
Undead Killer  
Price: 2320  
Sell: 1160  
Locations:  
Shops  
Alexandria  
Treno (Discs 3 & 4)  
Lindblum (Discs 3 & 4)  
Oeilvert  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Gold Armor  
Max Limit: 99  
Description: Armor made of gold  
Equip: Steiner, Freya  
Effect:

Defense +19  
Magic +1  
Abilities:  
Stone Killer  
Price: 2950  
Sell: 1475  
Locations:  
Shops  
Oeilvert  
Desert Palace  
Esto Gaza  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Shield Armor  
Max Limit: 99  
Description: Armor that provides excellent protection  
Equip: Steiner, Freya  
Effect:  
Defense +23  
Magic Defense +5  
Fire, Ice, Lightning -50%  
Abilities:

Distract  
Price: 4300  
Sell: 2150  
Locations:  
Shops  
Esto Gaza  
Ipsen's Castle  
Find  
Oeilvert  
Desert Palace  
Faraway Lagoon chocograph treasure  
Win  
N/A  
Steal  
N/A

Name: Demon's Mail  
Max Limit: 99  
Description: Armor made in the dark world  
Equip: Steiner, Freya  
Effect:  
Defense +27  
Absorbs Shadow  
Strengthens Shadow attacks

Abilities:  
High Tide  
Price: 5900  
Sell: 2950  
Locations:  
Shops  
Daguerreo (Disc 3)  
Ipsen's Castle  
Bran Bal  
Find  
Mount Gulug  
Forgotten Plains chocograph treasure  
Win  
N/A  
Steal  
Tantarian

Name: Diamond Armor  
Max Limit: 99  
Description: Armor made of diamond  
Equip: Steiner, Freya  
Effect:  
Defense +33  
Magic Defense +2  
Strength +1  
Magic +1  
Abilities:  
Ability Up

Price: 8800

Sell: 4400

Locations:

Shops

Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Minerva's Plate

Max Limit: 99

Description: Plate worn by women

Equip: Dagger, Freya, Eiko

Effect:

Strength +1

Magic +2

Defense +34

Magic Defense +1

Abilities:

Restore HP

High Tide

Price: 12200

Sell: 6100

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

Terra

Bran Bal

Win

N/A

Steal

N/A

Name: Platina Armor

Max Limit: 99

Description: Armor made of platinum

Equip: Steiner, Freya

Effect:

Defense +36

Ice -100%

Abilities:

Beast Killer

Price: 10500

Sell: 5250

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Carabini Mail

Max Limit: 99

Description: Armor protected by extraordinary powers

Equip: Steiner, Freya

Effect:

Defense +39

Magic Defense +1

Speed +1

Spirit +1

Abilities:

Auto Regen

Price: 12300

Sell: 6150

Locations:

Shops

Daguerreo (Disc 4)

Find

Pandemonium

Win

N/A

Steal

Kuja

Name: Dragon Mail

Max Limit: 99

Description: Armor made from a dragon's scales

Equip: Freya

Effect:

Defense +42

Strength +1

Magic +1

Abilities:

High Jump

Price: 14000

Sell: 7000

Locations:

Shops

Daguerreo (Disc 4)

Find

N/A

Win

N/A

Steal

Silver Dragon



Name: Genji Armor  
Max Limit: 2  
Description: A very famous brand of armor  
Equip: Steiner, Freya  
Effect:  
    Defense +45  
    Magic Defense +1  
    Magic +2  
Abilities:  
    Body Temp  
    Accuracy +  
Price: N/A  
Sell: 1  
Locations:  
    Shops  
        N/A  
    Find  
        Outer Island chocograph treasure  
    Win  
        N/A  
    Steal  
        Maliris

Name: Maximillian  
Max Limit: 1  
Description: Armor worn exclusively by knights  
Equip: Steiner  
Effect:  
    Defense +54  
    Spirit +3  
Abilities:  
    HP +20%  
Price: N/A  
Sell: 11300  
Locations:  
    Shops  
        N/A  
    Find  
        Use a Dead Pepper where Shimmering Island used to be  
    Win  
        N/A  
    Steal  
        N/A

Name: Grand Armor  
Max Limit: 99  
Description: The greatest armor

Equip: Steiner, Freya

Effect:

Defense +59

Strength +1

Shadow -50%

Abilities:

Chemist

Restore HP

Price: 45000

Sell: 14000

Locations:

Shops

Synth Mythril Sword & Mythril Armor at Black Mage Village (Disc 4)

Find

N/A

Win

N/A

Steal

Nova Dragon

Name: Tin Armor

Max Limit: 1

Description: Tin armor that looks like a toy

Equip: Steiner

Effect:

Defense +62

Evade +32

Magic Defense +27

Magic Evade +17

Abilities:

N/A

Price: 50000

Sell: 10

Locations:

Shops

Synth Hammer & Ore at Hades

Find

N/A

Win

N/A

Steal

N/A

-----  
 =====  
 14) Helmet Locations [HELM]  
 -----  
 =====

Name: Straw Hat

Max Limit: 8

Description: Provides a southern, tropical feel

Equip: All

Effect:

Fire/Ice/Lightning/Earth/Wind/Water/Holy/Shadow damage +100%

Abilities:

None

Price: N/A

Sell: 750

Locations:

Shops

N/A

Find

Use Dead Pepper at foaming water between closest point between  
Mist and Outer Continent

Win

N/A

Steal

N/A

Name: Leather Hat

Max Limit: 99

Description: Not a suitable item to wear in combat

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +6

Abilities:

Fire

Price: 150

Sell: 75

Locations:

Shops

Dali

Black Mage Village (Discs 2 & 3)

Find

Evil Forest

Win

N/A

Steal

Steiner

Name: Headgear

Max Limit: 99

Description: Wearing it will make you popular

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +6

Defense +2

Water -50%

Abilities:

Undead Killer

Price: 330

Sell: 165

Locations:

Shops

Lindblum (Discs 1 & 2)

Burmeia

Summit Station (Disc 2)

Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Feather Hat

Max Limit: 99

Description: Hat that raises Spirit

Equip: Zidane, Dagger, Vivi, Quina, Eiko

Effect:

Magic Defense +7

Spirit +1

Strengthens Wind attacks

Abilities:

Bright Eyes

Add Status

Price: 200

Sell: 100

Locations:

Shops

Dali

Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Steepled Hat

Max Limit: 99

Description: Hat worn by mages

Equip: Zidane, Dagger, Vivi, Quina, Eiko

Effect:

Magic Defense +9

Strength +1

Abilities:

Protect

Price: 260

Sell: 130

Locations:

Shops

Lindblum (Disc 1)

Burmeia

Summit Station (Disc 2)

Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

Black Waltz No. 2

Black Waltz No. 3

Name: Magus Hat

Max Limit: 99

Description: Hat suited for mages

Equip: Zidane, Dagger, Vivi, Quina, Eiko

Effect:

Magic Defense +10

Strengthens Ice attacks

Abilities:

Slow

Price: 400

Sell: 200

Locations:

Shops

Burmeia

Summit Station (Disc 2)

Black Mage Village (Discs 2 & 3)

Cleyra

Lindblum (Disc 2)

Find

Gizamaluke's Grotto

Win

N/A

Steal

Gizamaluke

Name: Bandana

Max Limit: 99

Description: Mysterious bandana that makes you light-footed

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +12

Evade +2

Spirit +1

Speed +1

Abilities:

Man Eater

Insomniac

Price: 500

Sell: 250

Locations:

Shops

Treno (Disc 2)

Cleyra

Lindblum (Disc 2)

Fossil Roo

Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Mage's Hat

Max Limit: 99

Description: Hat that holds magic powers

Equip: Dagger, Vivi, Quina, Eiko

Effect:

Magic Defense +14

Magic +1

Strengthens Holy and Shadow attacks

Abilities:

Loudmouth

Fire

Price: 600

Sell: 300

Locations:

Shops

Cleyra

Lindblum (Disc 2)

Fossil Roo

Daguerreo (Disc 4)

Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Ritual Hat

Max Limit: 99

Description: Hat worn for ceremonies and festivals in Conde Petie

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +16

Defense +1

Strength +1

Abilities:

Counter  
Bright Eyes  
Undead Killer

Price: 1000

Sell: 500

Locations:

Shops

Conde Petie

Black Mage Village (Discs 2 & 3)

Madain Sari

Treno (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Lamia's Tiara

Max Limit: 99

Description: Tiara worn by Lamia

Equip: Dagger, Freya, Quina, Eiko

Effect:

Magic Defense +17

Magic +1

Spirit +1

Wind -50%

Abilities:

Clear Headed

Confuse

Float

Price: 800

Sell: 400

Locations:

Shops

Conde Petie

Black Mage Village (Discs 2 & 3)

Madain Sari

Treno (Discs 3 & 4)

Alexandria

Daguerreo (Disc 4)

Find

Fossil Roo

Win

N/A

Steal

N/A

Name: Twist Headband

Max Limit: 99

Description: Headband that raises Strength

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +17  
Strength +1  
Strengthens Earth attacks

Abilities:

Gamble Defense  
Add Status

Price: 1200

Sell: 600

Locations:

Shops  
Alexandria  
Treno (Discs 3 & 4)  
Lindblum (Discs 3 & 4)  
Daguerreo (Disc 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Mantra Band

Max Limit: 99

Description: Draws on hidden strength

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +19  
Defense +1  
Magic +1  
Spirit +1

Abilities:

HP +20%  
Antibody

Price: 1500

Sell: 750

Locations:

Shops  
Lindblum (Discs 3 & 4)  
Oeilvert  
Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Dark Hat

Max Limit: 99

Description: Old hat, steeped in legend

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant



Effect:

Magic Defense +21

Ice -100%

Abilities:

High Tide

Jelly

Price: 1800

Sell: 900

Locations:

Shops

Lindblum (Discs 3 & 4)

Oeilvert

Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Green Beret

Max Limit: 99

Description: Improves movement

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +23

Speed +1

Strength +1

Abilities:

Ability Up

Clear Headed

Price: 2180

Sell: 1090

Locations:

Shops

Oeilvert

Desert Palace

Find

N/A

Win

N/A

Steal

N/A

Name: Black Hood

Max Limit: 99

Description: Hood from a foreign land

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +27

Fire/Ice/Lightning -50%

Abilities:

Accuracy +  
Locomotion  
Death  
Price: 2550  
Sell: 1275  
Locations:  
Shops  
Esto Gaza  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Red Hat  
Max Limit: 99  
Description: Dark-red hat  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
Magic Defense +26  
Defense +1  
Strengthens Fire attacks

Abilities:  
MP Attack  
Cover

Price: 3000  
Sell: 1500  
Locations:

Shops  
Ipsen's Castle  
Find  
Mount Gulug  
Win  
N/A  
Steal  
N/A

Name: Golden Hairpin  
Max Limit: 99  
Description: Hairpin that holds magic powers  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
Magic Defense +32  
Magic Evade +2  
Strengthens Water attacks

Abilities:  
Auto-Regen  
Locomotion

Price: 3700  
Sell: 1850  
Locations:

Shops

Daguerreo (Discs 3 & 4)

Ipsen's Castle

Find

Mount Gulug

Win

N/A

Steal

Meltigemini

Name: Coronet

Max Limit: 99

Description: Coronet that radiates a mysterious light

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +35

Defense +1

Wind -100%

Abilities:

Man Eater

Return Magic

Price: 4400

Sell: 2200

Locations:

Shops

Daguerreo (Discs 3 & 4)

Bran Bal

Find

Terra

Win

N/A

Steal

N/A

Name: Flash Hat

Max Limit: 99

Description: Holy hat

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +37

Evade +2

Speed +1

Strengthens Lightning/Holy attacks

Abilities:

Eye 4 Eye

Beast Killer

Price: 5200

Sell: 2600

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Adaman Hat

Max Limit: 99

Description: Extremely durable hat

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

    Magic Defense +33

    Defense +3

    Lightning -100%

Abilities:

    HP +20%

    Gamble Defense

Price: 6100

Sell: 3050

Locations:

    Shops

        Bran Bal

        Daguerreo (Disc 4)

    Find

        N/A

    Win

        N/A

    Steal

        N/A

Name: Thief Hat

Max Limit: 99

Description: Hat for thieves

Equip: Zidane

Effect:

    Magic Defense +38

    Evade +3

    Speed +2

Abilities:

    Long Reach

    Mug

    Lucky Seven

Price: 7100

Sell: 3550

Locations:

    Shops

        Black Mage Village (Disc 4)

    Find

        N/A

    Win

N/A  
Steal  
N/A

Name: Holy Miter

Max Limit: 99

Description: Holy hat

Equip: Dagger, Vivi, Quina, Eiko

Effect:

Magic Defense +39

Magic +1

Spirit +2

Abilities:

Insomniac

Body Temp

Price: 8300

Sell: 4150

Locations:

Shops

Black Mage Village (Disc 4)

Find

Pandemonia

Fairy Island chocograph treasure

Win

N/A

Steal

N/A

Name: Golden Skullcap

Max Limit: 99

Description: Known for providing great defense

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Defense +47

Defense +2

Earth -50%

Strengthens Water attacks

Abilities:

Power Up

Locomotion

Price: 15000

Sell: 6000

Locations:

Shops

Synty Golden Helmet & Golden Hairpin in Black Mage Village (Disc 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Circlet  
Max Limit: 99  
Description: Circlet protected by magic  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
    Magic Defense +51  
    Earth -100%  
Abilities:  
    Jelly  
    Clear Headed  
Price: 20000  
Sell: 6500  
Locations:  
    Shops  
        Synth Coronet & Rosetta Ring in Black Mage Village (Disc 4)  
    Find  
        Outer Island 2 chocograph treasure  
        Treno (Defeat Behemoth at Weapons Shop - Disc 4)  
    Win  
        N/A  
    Steal  
        N/A

Name: Rubber Helmet  
Max Limit: 99  
Description: Helmet worn by soldier trainees  
Equip: Steiner, Freya  
Effect:  
    Magic Defense +5  
    Lightning -50%  
Abilities:  
    Minus Strike  
Price: 250  
Sell: 125  
Locations:  
    Shops  
        Dali  
        Summit Station  
    Find  
        Evil Forest - Theater Ship  
    Win  
        N/A  
    Steal  
        N/A

Name: Bronze Helmet  
Max Limit: 99  
Description: Helmet made of bronze  
Equip: Steiner, Freya

Effect:

Magic Defense +6

Water - 50%

Abilities:

Bug Killer

Price: 250

Sell: 125

Locations:

Shops

Dali

Find

N/A

Win

N/A

Steal

N/A

Name: Iron Helmet

Max Limit: 99

Description: Helmet made of iron

Equip: Steiner, Freya

Effect:

Magic Defense +7

Spirit +1

Abilities:

Bright Eyes

Level Up

Price: 450

Sell: 225

Locations:

Shops

Lindblum (Disc 1)

Summit Station

Find

Dali

Win

N/A

Steal

Plant Brain

Name: Barbut

Max Limit: 99

Description: Headgear that raises Spirit

Equip: Steiner, Freya

Effect:

Magic Defense +9

Spirit +2

Abilities:

Alert

Dragon Killer

Price: 600

Sell: 300

Locations:

Shops

Burmecia  
Summit Station  
Treno (Disc 2)  
Alexandria (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Mythril Helmet

Max Limit: 99

Description: Helmet made of mythril

Equip: Steiner, Freya

Effect:

Magic Defense +11  
Spirit +1  
Strengthens Holy attacks

Abilities:

Insomniac  
Antibody

Price: 1000

Sell: 500

Locations:

Shops

Cleyra  
Lindblum (Disc 2)  
Esto Gaza (Disc 3, before Desert Palace)  
Fossil Roo  
Alexandria  
Treno (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Gold Helmet

Max Limit: 99

Description: Helmet made of gold

Equip: Steiner, Freya

Effect:

Magic Defense +13  
Magic +1

Abilities:

Mental Break  
Reis's Wind  
Clear Headed



Price: 1800

Sell: 900

Locations:

Shops

Alexandria

Treno (Discs 2 & 3)

Oeilvert

Lindblum (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

Antlion (Boss)

Name: Cross Helmet

Max Limit: 99

Description: Helmet that raises Strength

Equip: Steiner, Freya

Effect:

Magic Defense +16

Strength +1

Abilities:

MP Attack

Devil Killer

Price: 2200

Sell: 1100

Locations:

Shops

Oeilvert

Desert Palace

Esto Gaza

Ipsen's Castle

Find

N/A

Win

N/A

Steal

N/A

Name: Diamond Helmet

Max Limit: 99

Description: Helmet made of diamond

Equip: Steiner, Freya

Effect:

Magic Defense +20

Spirit +1

Abilities:

Accuracy +

Insomniac

Price: 3000

Sell: 1500

Locations:

Shops

Daguerreo (Disc 3)

Ipsen's Castle

Find

N/A

Win

N/A

Steal

N/A

Name: Platinum Helmet

Max Limit: 99

Description: Helmet made of platinum

Equip: Steiner, Freya

Effect:

Magic Defense +23

Ice -50%

Abilities:

Restore HP

Stone Killer

Price: 4600

Sell: 2300

Locations:

Shops

Bran Bal

Daguerreo (Disc 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Genji Helmet

Max Limit: 2

Description: Very famous brand of helmet

Equip: Steiner, Freya

Effect:

Magic Defense +29

Defense +2

Magic +2

Abilities:

HP +20%

Price: N/A

Sell: 1

Locations:

Shops

N/A

Find

Use a Dead Pepper at mountain crack on northeastern part of  
Forgotten Continent

Win  
N/A  
Steal  
Kraken

Name: Kaiser Helmet  
Max Limit: 99  
Description: Helmet that raises Strength and Magic  
Equip: Steiner, Freya  
Effect:  
    Magic Defense +26  
    Strength +1  
    Magic +1  
Abilities:  
    Eye 4 Eye  
Price: 7120  
Sell: 3560  
Locations:  
    Shops  
        Daguerreo (Disc 4)  
    Find  
        N/A  
    Win  
        N/A  
    Steal  
        N/A

Name: Grand Helmet  
Max Limit: 99  
Description: The greatest helmet  
Equip: Steiner, Freya  
Effect:  
    Magic Defense +33  
    Speed +1  
Abilities:  
    High Tide  
Price: 20000  
Sell: 7000  
Locations:  
    Shops  
        Synth a Cross Helmet & Power Belt at Black Mage Village (Disc 4)  
    Find  
        N/A  
    Win  
        N/A  
    Steal  
        Tiamat

-----  
= = = = =  
15) Armlet Locations [ARMLET]  
-----  
= = = = =

Name: Pearl Armlet

Max Limit: 8

Description: Regular wristlet

Equip: All

Effect:

N/A

Abilities:

N/A

Price: N/A

Sell: 490

Locations:

Shops

N/A

Find

Use Dead Pepper at foaming water closest between Mist and Outer

Continents

Win

N/A

Steal

N/A

Name: Wrist

Max Limit: 99

Description: Regular wristlet

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +5

Magic Evade +3

Abilities:

Flee Gil

Price: 130

Sell: 65

Locations:

Shops

Dali

Find

Evil Forest - Prima Vista

Win

N/A

Steal

Baku

Name: Leather Wrist

Max Limit: 99

Description: Wristlet that raises Spirit when equipped

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +7

Magic Evade +5

Spirit +1

Abilities:

Beast Killer

Blizzard

Price: 200

Sell: 100

Locations:

Shops

Dali

Lindblum (Discs 1 & 2)

Treno (Disc 2)

Black Mage Village (Discs 2 &3)

Find

Ice Cavern

Dali

Win

N/A

Steal

Prison Cage

Name: Glass Armlet

Max Limit: 99

Description: Armlet made of glass

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +10

Magic Evade +7

Water -50%

Abilities:

Steal Gil

Antibody

Price: 250

Sell: 125

Locations:

Shops

Lindblum (Discs 2 & 3)

Burmecia

Alexandria

Black Mage Village (Discs 2 & 3)

Treno (Disc 2)

Summit Station

Find

Lindblum

Win

N/A

Steal

N/A

Name: Bone Wrist  
Max Limit: 99  
Description: Wristlet made from bones.  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
    Evade +13  
    Magic Evade +9  
    Strength +1  
    Strengthens Eart attacks  
Abilities:  
    Add Status  
Price: 330  
Sell: 165  
Locations:  
    Shops  
        Treno  
        Cleyra  
        Lindblum (Disc 2)  
        Daguerreo (Disc 3)  
        Black Mage Village (Discs 2 & 3)  
        Alexandria  
Find  
    N/A  
Win  
    N/A  
Steal  
    Ralvurahva

Name: Mythril Armlet  
Max Limit: 99  
Description: Armlet made of mythril  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:  
    Evade +17  
    Magic Evade +11  
    Spirit +1  
Abilities:  
    Bug Killer  
Price: 500  
Sell: 250  
Locations:  
    Shops  
        Cleyra  
        Lindblum (Disc 2)  
        Fossil Roo  
        Alexandria  
        Black Mage Village (Discs 2 & 3)  
        Daguerreo (Disc 4)  
        Conde Petie  
        Esto Gaza (Disc 3, before Desert Palace)  
Find  
    Pinnacle Rocks  
Win  
    N/A  
Steal

N/A

Name: N-Kai Armlet

Max Limit: 99

Description: Armlet formerly worn by a ninja

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +27

Defense +2

Spirit +2

Abilities:

Bandit

Undead Killer

Water

Price: 3000

Sell: 1500

Locations:

Shops

Esto Gaza

Daguerreo

Ipsen's Castle

Find

Desert Palace

Abandoned Lagoon chocograph treasure

Win

N/A

Steal

N/A

Name: Jade Armlet

Max Limit: 99

Description: Armlet made of jade

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Magic Evade +27

Magic Defense +2

Strengthens Holy attacks

Abilities:

Body Temp

High Tide

Price: 3400

Sell: 1700

Locations:

Shops

Esto Gaza

Daguerreo

Ipsen's Castle

Find

Uncultivated Land chocograph treasure

Win

N/A

Steal

N/A

Name: Magic Armlet

Max Limit: 99

Description: Armlet packed with magic

Equip: Dagger, Vivi, Quina, Eiko

Effect:

Evade +16

Magic Evade +16

Magic Defense +1

Magic +2

Abilities:

Clear Headed

Silence

Price: 1000

Sell: 500

Locations:

Shops

Black Mage Village (Discs 2 & 3)

Madain Sari

Alexandria

Daguerreo

Treno (Discs 3 & 4)

Find

N/A

Win

N/A

Steal

N/A

Name: Chimera Armlet

Max Limit: 99

Description: Armlet adorned with Chimera wings

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +22

Magic Evade +14

Holy -100%

Abilities:

Mug

Add Status

Price: 1200

Sell: 600

Locations:

Shops

Lindblum (Discs 3 & 4)

Oeilvert

Desert Palace

Daguerreo

Find

Treno (Disc 3)

Lindblum (Disc 3)



Win  
N/A  
Steal  
N/A

Name: Egoist's Armlet  
Max Limit: 99  
Description: Armlet made in the dark world  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:

Evade +20  
Magic Evade +20  
Shadow -100%

Abilities:  
Beast Killer  
Level Up

Price: 2000  
Sell: 1000

Locations:  
Shops  
Oeilvert  
Desert Palace  
Esto Gaza  
Daguerreo  
Find  
Lindblum (Disc 3)  
Win  
N/A  
Steal  
N/A

Name: Dragon Wrist  
Max Limit: 99  
Description: Wristlet made from dragon bones  
Equip: Zidane, Dagger, Vivi, Freya, Quina, Eiko, Amarant  
Effect:

Evade +28  
Magic Evade +12  
Magic Defense +1  
Spirit +1  
Shadow -50%

Abilities:  
Jelly  
Lancer

Price: 4800  
Sell: 2400

Locations:  
Shops  
Bran Bal  
Daguerreo (Disc 4)  
Find  
Terra

Win  
N/A  
Steal  
Nova Dragon

Name: Thief Gloves  
Max Limit: 99  
Description: Gloves used by thieves  
Equip: Zidane, Amarant  
Effect:

Evade +26  
Magic Evade +13  
Speed +1

Abilities:  
Master Thief

Price: 50000

Sell: 25000

Locations:

Shops  
Synth Mythril Armlet & Sargantanas in Daguerreo  
Buy at Treno Auction House

Find  
N/A

Win  
N/A

Steal  
N/A

Name: Power Wrist  
Max Limit: 99  
Description: Wristlet guard that raises Strength when equipped  
Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant  
Effect:

Evade +30  
Magic Evade +10  
Strength +2

Abilities:  
Accuracy +

Price: 5100

Sell: 2550

Locations:

Shops  
Daguerreo (Disc 4)

Find  
N/A

Win  
N/A

Steal  
N/A

Name: Bronze Gloves  
Max Limit: 99  
Description: Gloves made of bronze  
Equip: Steiner, Freya  
Effect:  
    Evade +8  
    Magic Evade +2  
    Spirit +1  
Abilities:  
    Antibody  
Price: 480  
Sell: 240  
Locations:  
    Shops  
        Dali  
        Lindblum (Disc 1)  
    Find  
        Evil Forest - Prima Vista  
    Win  
        N/A  
    Steal  
        N/A

Name: Mythril Gloves  
Max Limit: 99  
Description: Gloves made of mythril  
Equip: Steiner, Freya  
Effect:  
    Evade +13  
    Magic Evade +7  
    Spirit +1  
Abilities:  
    Man Eater  
    Bug Killer  
Price: 980  
Sell: 490  
Locations:  
    Shops  
        Burmecia  
        Summit Station (Disc 2)  
        Alexandria  
        Esto Gaza (Disc 3, before Desert Palace)  
        Treno  
        Cleyra  
        Lindblum (Disc 2)  
        Fossil Roo  
    Find  
        Cleyra's Trunk  
    Win  
        N/A  
    Steal  
        N/A

Name: Thunder Gloves  
Max Limit: 99  
Description: Gloves with a thunder god's power dwelling inside  
Equip: Steiner, Freya  
Effect:  
    Evade +16  
    Magic Evade +10  
    Lightning -50%  
    Strengthens Lightning attacks  
Abilities:  
    Devil Killer  
    Add Status  
Price: 1200  
Sell: 600  
Locations:  
    Shops  
        Cleyra  
        Lindblum (After Disc 1)  
        Oeilvert  
        Desert Palace  
        Fossil Roo  
        Alexandria  
        Treno (Discs 2 & 3)  
    Find  
        Cleyra  
    Win  
        N/A  
    Steal  
        N/A

Name: Diamond Gloves  
Max Limit: 99  
Description: Gloves made of diamond  
Equip: Steiner, Freya  
Effect:  
    Evade +19  
    Magic Evade +13  
    Water -100%  
Abilities:  
    Ability Up  
    Jelly  
Price: 2000  
Sell: 1000  
Locations:  
    Shops  
        Oeilvert  
        Desert Palace  
        Esto Gaza  
    Find  
        Abandoned Beach chocograph treasure  
    Win  
        N/A  
    Steal  
        N/A

Name: Aegis Gloves  
Max Limit: 99  
Description: Gloves worn exclusively by knights  
Equip: Steiner, Freya  
Effect:  
    Evade +30  
    Magic Evade +10  
    Defense +1  
    Fire -100%  
Abilities:  
    Charge!  
Price: 7000  
Sell: 3500  
Locations:  
    Shops  
        Daguerreo (Disc 4)  
    Find  
        N/A  
    Win  
        N/A  
    Steal  
        N/A

Name: Genji Gloves  
Max Limit: 2  
Description: Very famous brand of gloves  
Equip: Steiner, Freya  
Effect:  
    Evade +27  
    Magic Evade +17  
    Magic +2  
Abilities:  
    High Tide  
Price: N/A  
Sell: 1  
Locations:  
    Shops  
        N/A  
    Find  
        Use Dead Pepper at foaming water at southern tip of Forgotten  
        Continent  
    Win  
        N/A  
    Steal  
        Lich

Name: Gauntlets  
Max Limit: 99

Description: Gloves worn by swordsmen

Equip: Steiner, Freya

Effect:

Evade +36

Magic Evade +7

Speed +1

Fire/Earth/Water/Wind -50%

Abilities:

Counter

Price: 8000

Sell: 4000

Locations:

Shops

Synth Mythril Gloves & Dragon Wrist at Black Mage Village (Disc 4)

Find

Use Dead Pepper at mountain crack near Oeilvert

Win

N/A

Steal

N/A

Name: Defense Gloves

Max Limit: 99

Description: Protects you from various attacks

Equip: Steiner, Freya

Effect:

Evade +25

Magic Evade +20

Defense +1

Magic Defense +1

Fire/Ice/Lightning -50%

Abilities:

HP +20%

Price: 6000

Sell: 3000

Locations:

Shops

Daguerreo

Bran Bal

Find

N/A

Win

N/A

Steal

N/A

Name: Venetia Shield

Max Limit: 99

Description: Popular shield among soldiers

Equip: Steiner, Freya

Effect:

Evade +17

Magic Evade +26  
Magic Defense +1  
Strength +1  
Magic +1

Abilities:

Auto-Float  
Counter

Price: 2800

Sell: 1400

Locations:

Shops  
Esto Gaza  
Daguerreo  
Ipsen's Castle  
Find  
Desert Palace

Win  
N/A  
Steal  
N/A

Name: Bracer

Max Limit: 99

Description: Bracer used by gamblers

Equip: Zidane, Dagger, Vivi, Quina, Eiko, Amarant

Effect:

Evade +35  
Magic Evade +18  
Strength +1  
Strengthens Wind attacks

Abilities:

Add Status  
Power Throw

Price: 24000

Sell: 4000

Locations:

Shops  
Synth Battle Boots & Venetia Shield at Black Mage Village (Disc 4)

Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Silver Gloves

Max Limit: 99

Description: Combat gloves

Equip: Steiner, Freya

Effect:

Evade +10  
Magic Evade +5





Max Limit: 99

Description: Shoes packed with magic

Equip: All

Effect:

    Magic Evade +6

    Magic +2

Abilities:

    MP +10%

    Clear Headed

    Blind

Price: 1500

Sell: 3750

Locations:

    Shops

        Synth Germinas Boots & Bone Wrist at Alexandria, Treno (Discs 3 & 4), Daguerreo, Black Mage Village (Discs 2 & 3), and Lindblum (After Disc 1)

    Find

        Cleyra's Trunk

    Win

        N/A

    Steal

        N/A

Name: Germinas Boots

Max Limit: 99

Description: Boots that raise Strength

Equip: All

Effect:

    Evade +2

    Strength +1

    Strengthens Eart attacks

Abilities:

    Alert

    HP +10%

    Flee

Price: 900

Sell: 2000

Locations:

    Shops

        Synth Desert Boots & Fork in Alexandria, Lindblumn (After Disc 1), Treno, and Black Mage Village (Discs 2 & 3)

    Find

        Burmecia

        Streamside chocograph treasure (x2)

    Win

        N/A

    Steal

        N/A

Name: Sandals

Max Limit: 8

Description: Provides a southern, tropical feel

Equip: All

Effect:

N/A

Abilities:

N/A

Price: N/A

Sell: 600

Locations:

Shops

N/A

Find

Use Dead Pepper at foaming water between closest point between  
Mist and Outer Continent

Win

N/A

Steal

N/A

Name: Feather Boots

Max Limit: 99

Description: Boots that are light as a feather

Equip: All

Effect:

Evade +3

Absorbs Earth attacks

Abilities:

Auto-Float

Float

Mini

Price: 400

Sell: 3000

Locations:

Shops

Synth Magician Shoes & Phoenix Down at Lindblum (Discs 3 & 4),  
Daguerreo, Treno (Discs 3 & 4), and Alexandria

Find

Abandoned Lagoon chocograph treasure

Win

N/A

Steal

Tiamat

Name: Battle Boots

Max Limit: 99

Description: Combat boots

Equip: All

Effect:

Defense +2

Magic Defense +1

Strength +2

Abilities:

MP Attack  
Initiative  
HP +20%  
Price: 6500  
Sell: 10500  
Locations:  
Shops  
Synth Feather Boots & Wing Edge at Daguerreo  
Find  
Catch 45 frogs with Quina at Marshes  
Win  
N/A  
Steal  
Garland  
Hades

Name: Running Shoes  
Max Limit: 99  
Description: Shoes that allow you to walk with light steps  
Equip: All  
Effect:  
Evade +4  
Magic Evade +4  
Speed +2  
Abilities:  
Auto-Haste  
Auto-Potion  
Haste  
Price: 12000  
Sell: 16500  
Locations:  
Shops  
Synth Battle Boots & Emerald at Black Mage Village (Disc 4)  
Find  
Quan's Dwelling after brining Quin and Vivi there  
Treno (Defeat Amdusias at Weapon Shop - Disc 3)  
Win  
Tantarian  
Steal  
Hades

Name: Anklet  
Max Limit: 99  
Description: Anklet adorned with a four-leaf clover that raises Spirit  
Equip: Dagger, Quina, Eiko, Amarant  
Effect:  
Evade +5  
Magic +3  
Spirit +1  
Abilities:  
Locomotion  
Healer

Counter  
Price: 4000  
Sell: 1600  
Locations:

Shops

Synth Gold Choker & Peridot at Alexandria, Daguerreo, Treno (Discs 3 & 4), and Lindblum (Discs 3 & 4)

Buy at Treno Auction House

Find

N/A

Win

N/A

Steal

N/A

Name: Power Belt

Max Limit: 99

Description: Belt that raises Strength

Equip: All

Effect:

Defense +2

Strength +3

Abilities:

MP Attack

Counter

Fira

Price: 2000

Sell: 3500

Locations:

Shops

Synth Glass Buckle & Chain Mail in Treno (Discs 3 & 4), Alexandria (Discs 3 & 4, when Garnet goes missing), Daguerreo, Lindblum (After Disc 1), and Black Mage Village (Discs 2 & 3)

Find

Treno (Disc 2)

Win

N/A

Steal

N/A

Name: Black Belt

Max Limit: 99

Description: Belt that raises Strength

Equip: All

Effect:

Defense +1

Strength +2

Spirit +2

Strengthens Wind attacks

Abilities:

HP +20%

Beast Killer

Demi  
Price: 4000  
Sell: 5500  
Locations:  
Shops  
Synth Twist Headband & Survival Vest in Alexandria (Discs 3 & 4),  
Lindblum (Discs 3 & 4), Daguerreo, and Treno (Discs 3 & 4)  
Find  
Treno (Give 8 Stellazio Coins to Queen Stella)  
Win  
N/A  
Steal  
Deathguise

Name: Glass Buckle  
Max Limit: 99  
Description: Bucklet protected by mysterious powers  
Equip: All  
Effect:  
Magic Evade +5  
Strength +1  
Magic +1  
Spirit +2  
Abilities:  
Antibody  
Add Status  
Thunder  
Price: 500  
Sell: 800  
Locations:  
Shops  
Synth Glass Armlet & Leather Wrist at Lindblum, Treno, Alexandria,  
and Black Mage Village  
Find  
N/A  
Win  
N/A  
Steal  
N/A

Name: Madain's Ring  
Max Limit: 99  
Description: Ring used as a charm since ancient times  
Equip: All  
Effect:  
Magic Defense +2  
Spirit +2  
Absorbs Ice attacks  
Abilities:  
Body Temp  
Chemist  
Guardian Mog

Price: 3000

Sell: 3750

Locations:

Shops

Synth Bone Wrist & Stardust Rod at Lindblum (Discs 3 & 4),  
Alexandria (Discs 3 & 4, when Garnet goes missing), Daguerreo,  
Black Mage Village (Discs 3 & 4), and Treno (Discs 3 & 4)  
Buy at Treno Auction House

Find

Fossil Roo

Use Dead Pepper at mountain crack on northeastern part of Forgotten  
Continent

Win

N/A

Steal

N/A

Name: Rosetta Ring

Max Limit: 99

Description: Ring with a fire god's spirit dwelling inside

Equip: All

Effect:

Defense +1

Evade +2

Magic Defense +3

Magic Evade +2

Magic +1

Absorbs Fire

Abilities:

Level Up

Concentrate

Reflect x2

Price: 24000

Sell: 18000

Locations:

Shops

Synth Madain's Ring & Holy Lance at Black Mage Village (Disc 4)

Find

Use Dead Pepper at mountain crack at eastern part of Lost Continent  
Treno (Give 10 Stellazzio Coins to Queen Stella)  
Give Friendly Yan 1 Diamond near Vile Island, must have visited and  
given all other friendly monsters what they asked for

Win

N/A

Steal

N/A

Name: Reflect Ring

Max Limit: 99

Description: Ring enchanted with the spell 'Reflect'

Equip: All

Effect:

Magic Defense +1  
Strength +1  
Speed +1  
Fire/Ice/Lightning damage +100%

Abilities:

Auto-Reflect  
Distract  
Reflect

Price: 7000

Sell: 3500

Locations:

Shops

Synth Anklet & Madain's Ring at Black Mage Village (Discs 2 & 3),  
Alexandria, Treno (Discs 3 & 4), Lindblum (Discs 3 & 4), and  
Daguerreo

Buy at Treno Auction House

Find

N/A

Win

N/A

Steal

N/A

Name: Coral Ring

Max Limit: 99

Description: Ring adorned with corals

Equip: All

Effect:

Magic Evade +3  
Spirit +2  
Absorbs Lightning

Abilities:

Insomniac  
Man Eater  
Lancer

Price: 1200

Sell: 2000

Locations:

Shops

Synth Lightning Staff & Rod in Alexandria, Daguerreo, Treno,  
Lindblum (After Disc 1), and Black Mage Village (Discs 2 & 3)

Find

Lindblum (Receive as prize if Freya wins Festival of the Hunt)

Win

N/A

Steal

N/A

Name: Promist Ring

Max Limit: 99

Description: Ring that raises Strength

Equip: All

Effect:

Evade +3  
Strength +2

Abilities:

Restore HP  
Absorb MP  
Mag Elem Null

Price: 6000

Sell: 4500

Locations:

Shops  
Synth Chimera Armlet & Ruby at Daguerreo  
Find  
Desert Palace  
Win  
N/A  
Steal  
N/A

Name: Rebirth Ring

Max Limit: 99

Description: Ring with a phoenix's power dwelling inside

Equip: All

Effect:

Magic Defense +2  
Spirit +4  
Strengthens Holy attacks

Abilities:

Auto-Life  
Life  
Revive

Price: 7000

Sell: 5000

Locations:

Shops  
Synth Diamond & Anklet in Daguerreo  
Find  
Forgotten Island chocograph treasure  
Treno (Defeat Erin at Card Tournament)  
Win  
N/A  
Steal  
Trance Kuja

Name: Protect Ring

Max Limit: 99

Description: Protects you from various attacks

Equip: All

Effect:

Defense +2  
Magic Defense +3  
Evade +4



Magic Evade +6  
Spirit +1  
Elemental -50%

Abilities:

Long Reach  
Mag Elem Null  
Half MP

Price: 40000

Sell: 20000

Locations:

Shops

Synth Rebirth Ring & Dark Matter at Hades  
Purchase from Mene for 8500 points at Chocobo Hot & Cold  
mini-game

Find

Use Dead Pepper at mountain crack on eastern part of Lost Continent  
Mognet (Receive from Moogle after fixing Mognet)  
Receive as prize for answering all of Ragtime Mouse's questions  
correctly

Win

N/A

Steal

N/A

Name: Pumice Piece

Max Limit: 3

Description: Put it together iwth the other piece

Equip: All

Effect:

Evade +5  
Magic Defense +1  
Strength +2  
Magic +2  
Absorb Holy/Shadow attacks

Abilities:

Boost

Price: 25000

Sell: 1

Locations:

Shops

Synth Hammer & Pumice at Hades

Find

Outer Island 2 chocograph treasure

Win

Ark

Steal

Ozma

Name: Pumice

Max Limit: 2

Description: Summon the beast from the dark

Equip: All

Effect:

Defense +1  
Magic Defense +2  
Speed +1  
Magic +1

Abilities:

Ark

Price: 50000

Sell: 1

Locations:

Shops  
Synth Pumice Piece and Pumice Piece at Hades  
Find  
N/A  
Win  
Ozma  
Steal  
N/A

Name: Yellow Scarf

Max Limit: 99

Description: Scarf that raises Strength

Equip: All

Effect:

Magic Defense +1  
Strength +2

Abilities:

Bird Killer  
Millionaire  
Steal Gil

Price: 400

Sell: 900

Locations:

Shops  
Synth Feather Hat & Steepled Hat at Lindblum, Treno, or Black  
Mage Village  
Find  
Cleyra  
Win  
N/A  
Steal  
N/A

Name: Gold Choker

Max Limit: 99

Description: Magic choker

Equip: All

Effect:

Evade +2  
Magic Defense +1  
Magic +2  
Wind -50%

Strengthens Shadow attacks

Abilities:

Auto-Potion

Flee Gil

Shell

Price: 1300

Sell: 2000

Locations:

Shops

Synth Linen Cuirass & Soft in Treno, Lindblum (After Disc 1), Black Mage Village, or Daguerreo

Find

N/A

Win

N/A

Steal

N/A

Name: Fairy Earrings

Max Limit: 99

Description: Earrings that raises Spirit

Equip: All

Effect:

Evade +4

Magic Evade +2

Spirit +2

Strengthens Wind attacks

Abilities:

Level Up

Body Temp

Regen

Price: 3200

Sell: 3000

Locations:

Shops

Synth Magic ARmlet & Soft in Black Mage Village (Discs 2 & 3), Alexandria, Treno (Discs 3 & 4), Lindblum (Discs 3 & 4), or Daguerreo

Find

Fossil Roo

Win

N/A

Steal

N/A

Name: Angel Earrings

Max Limit: 99

Description: Holy earrings worn by women

Equip: Dagger, Freya, Eiko

Effect:

Defense +2

Strength +2

Strengthens Holy attacks

Abilities:

Auto-Regen  
MP +20%  
Reis's Wind

Price: 8000

Sell: 10000

Locations:

Shops

Synth Fairy Earrings & Barette at Daguerreo

Find

Alexandria - Disc 3 (Receive for giving orders to Pluto Knights  
sucessfully)

Win

N/A

Steal

N/A

Name: Pearl Rouge

Max Limit: 99

Description: Rouge used by women that draws out holy power

Equip: Dagger, Freya, Eiko

Effect:

Magic Evade +4

Magic +2

Spirit +4

Holy -50%

Strengthens Water attacks

Abilities:

Level Up

Reflect-Null

Loudmout

Price: 5000

Sell: 2000

Locations:

Shops

Synth Moonstone & Elixir in Daguerreo, Treno (Discs 3 & 4),  
Alexandria, and Lindblum (Discs 3 & 4)

Buy at Treno Auction House

Find

N/A

Win

N/A

Steal

N/A

Name: Cachusha

Max Limit: 99

Description: Hair ornament enchanted with various powers, worn  
by women

Equip: Dagger, Freya, Eiko

Effect:

Magic Defense +1

Speed +1  
Magic +2  
Spirit +1  
Strenghtens Fire attacks

Abilities:

Bright Eyes  
Ability Up  
Life

Price: 1000

Sell: 1500

Locations:

Shops

Synth Magus Hat & Rubber Helmet in Treno, Lindblum (After Disc 1),  
Black Mage Village (Discs 2 & 3), Alexandria, or Daguerreo

Find

N/A

Win

N/A

Steal

N/A

Name: Barette

Max Limit: 99

Description: Hair ornament enchanted with various powers, worn by  
women

Equip: Dagger, Freya, Eiko

Effect:

Magic Defense +1

Strength +3

Magic +1

Spirit +1

Strengthens Ice attacks

Abilities:

Chemist

Gamble Defense

Cura

Price: 1800

Sell: 3500

Locations:

Shops

Synth Needle Fork & Barbut in Alexandria, Treno (Discs 3 & 4),  
Daguerreo, Black Mage Village (Discs 2 & 3), and Lindblum (After  
Disc 1)

Find

Ipsen's Castle

Win

N/A

Steal

N/A

Name: Extension

Max Limit: 99

Description: Hair ornament enchanted with various powers, worn by women

Equip: Dagger, Freya, Eiko

Effect:

Defense +1  
Magic Defense +1  
Strength +1  
Magic +2  
Spirit +1  
Strengthens Lightning attacks

Abilities:

Auto-Potion  
MP +10%  
Level Up

Price: 3500

Sell: 5000

Locations:

Shops

Synth Lamia's Tiara & Multina Racket in Alexandria, Treno (Discs 2 & 3), Lindblum (Discs 3 & 4), Daguerreo, and Black Mage Village (Discs 2 & 3)

Find

N/A

Win

N/A

Steal

N/A

Name: Ribbon

Max Limit: 99

Description: Item that always keeps Mog beside you

Equip: All

Effect:

Defense +1  
Evade +5  
Magic Defense +1  
Magic Evade +4  
Strength +1  
Magic +3  
Spirit +1  
Absorbs Water/Wind  
Fire/Ice/Lightning/Holy -50%

Abilities:

Madeen  
Ability Up  
Guardian Mog

Price: N/A

Sell: 1

Locations:

Shops

Buy at Treno Auction House

Find

Mount Gulug (After fight with Meltigemini)  
Forgotten Island chocograph treasure

Win

N/A

Steal  
N/A

Name: Maiden Prayer

Max Limit: 2

Description: Item that has a nice fragrance

Equip: Dagger, Freya, Eiko

Effect:

    Magic Defense +1

    Magic Evade +3

    Magic +1

    Strengthens Holy attacks

    Allows Eiko to use an alternate Fenrir summon, 'Millennial Decay'

Abilities:

    Auto-Regen

Price: N/A

Sell: 1

Locations:

    Shops

        N/A

    Find

        Ipsen's Castle

        Use Dead Pepper at mountain crack near Oeilvert

    Win

        N/A

    Steal

        N/A

Name: Ancient Aroma

Max Limit: 1

Description: Item that radiates a mysterious light

Equip: Dagger, Freya, Eiko

Effect:

    Evade +4

    Strength +2

    Strengthens Shadow attacks

    Holy damage +100%

Abilities:

    Odin's Sword

Price: N/A

Sell: 1

Locations:

    Shops

        N/A

    Find

        Ipsen's Castle

    Win

        N/A

    Steal

        N/A

Name: Garnet

Max Limit: 99

Description: Restores HP equal to 12 times the number in stock.

Cannot be used in field.

Equip: All

Effect:

Increases strength of Garnet's Bahamut summon the more you have in stock

Abilities:

Bahamut

Healer

Price: 350

Sell: 1

Locations:

Shops

Synth Ore & Remedy in Daguerreo, Black Mage Village (Disc 4), and Hades

Find

Outer Island chocograph treasure (x16)

Alexandria (Disc 3 - Where you find Garnet)

Win

Abadon

Stilva

Steal

Abadon

Chimera

Name: Amethyst

Max Limit: 99

Description: Restores HP equal to 20 times the number in stock. It cannot be used in the field.

Equip: All

Effect:

Increases strength of Garnet's Atomos summon the more you have in stock.

Abilities:

Atomos

Demi

Price: 200

Sell: 1

Locations:

Shops

Synth Ore & Annoyment in Hades, Daguerreo, and Black Mage Village (Disc 4)

Find

Outer Island chocograph treasure (x21)

Forgotten Island chocograph treasure (x13)

Alexandria (Disc 3)

Win

Ring Leader

Torama

Steal

N/A



Name: Aquamarine

Max Limit: 99

Description: Restores HP equal to 28 times the number in stock. It cannot be used in the field.

Equip: All

Effect:

Increases strength of Garnet's Leviathan summon the more you have in stock

Abilities:

Leviathan

HP +10%

Price: N/A

Sell: 1

Locations:

Shops

N/A

Find

Use Dead Pepper where Shimmering Island was (x10)

Daguerreo (Use 5 ores on shrine)

Iifa Tree

Win

N/A

Steal

N/A

Name: Diamond

Max Limit: 4

Description: Restores HP equal to 36 times the number in stock. It cannot be used in the field.

Equip: All

Effect:

N/A

Abilities:

Body Temp

Distract

Price: N/A

Sell: 1

Locations:

Shops

Buy from Stilzkin in Bran Bal

Find

Give Friendly Garuda 1 Lapis Lazuli near east forest on plateau above

Gizamaluke's Grotto

Sea at Dusk chocograph treasure

Win

N/A

Steal

N/A

Name: Emerald

Max Limit: 99

Description: Restores HP equal to 44 times the number in stock. It cannot be used in the field

Equip: All

Effect:

N/A

Abilities:

Haste

MP +10%

White Draw

Price: N/A

Sell: 1

Locations:

Shops

Buy from Stilzkin in Oeilvert

Find

Give Green Nymph (Friendly) 3 Ores near forest of Iifa Tree

Cleyra (Acquired from High Priest while only controlling Freya)

Win

N/A

Steal

N/A

Name: Moonstone

Max Limit: 4

Description: Restores HP equal to 52 times the number in stock. It cannot be used in the field.

Equip: All

Effect:

N/A

Abilities:

Shell

Beast Killer

Price: N/A

Sell: 1

Locations:

Shops

Buy from Stilzkin in Alexandria (Disc 4)

Find

Give friendly Jabberwock an Emerald near forest directly east of Oeilvert

Conde Petie Mountain Path (Place 4 colored stones found on path into statue that is south of save moogles)

Alexandria (Disc 1 - From Brahne after impressing 100 nobles)

Win

N/A

Steal

N/A

Name: Ruby

Max Limit: 2

Description: Restores HP equal to 60 times the number in stock. It cannot be used in the field

Equip: All

Effect:

N/A

Abilities:

Carbuncle

Reflect

Price: N/A

Sell: 1

Locations:

Shops

Buy from Stilzkin in Alexandria (Disc 4)

Find

Iifa Tree

Win

N/A

Steal

N/A

Name: Peridot

Max Limit: 99

Description: Restores HP equal to 68 times the number in stock. It cannot be used in the field

Equip: All

Effect:

Increases strength of Garnet's Ramuh summon equal to the number in stock

Abilities:

Ramuh

Thundara

Price: 100

Sell: 1

Locations:

Shops

Synth Ore & Soft at Daguerreo, Hades, or Black Mage Village (Disc 4)

Find

Abandoned Beach chocograph treasure (x12)

Cold Lagoon chocograph treasure (x11)

Win

Griffon

Mistodon

Stroper

Tiamat (Crystal)

Steal

Stroper

Name: Sapphire

Max Limit: 99

Description: Restores HP equal to 76 times the number in stock. It

cannot be used in the field

Equip: All

Effect:

Increases strength of Eiko's Fenrir summon equal to the number in stock.

Abilities:

Fenrir

High Tide

Price: 200

Sell: 1

Locations:

Shops

Synth Ore & Antidote in Daguerreo, Hades, and Black Mage Village (Disc 4)

Find

Outer Island 2 chocograph treasure (x11)

Cold Lagoon chocograph treasure (x15)

Win

Drakan

Gnoll

Red Dragon

Steal

N/A

Name: Opal

Max Limit: 99

Description: Restores HP equal to 84 times the number in stock. It cannot be used in the field

Equip: All

Effect:

Increases strength of Garnet's Shiva summon the more you have in stock

Abilities:

Shiva

Blizzara

Price: 100

Sell: 1

Locations:

Shops

Synth Ore & Potion at Daguerreo, Black Mage Village (Disc 4), and Hades

Find

Forgotten Plains chocograph treasure (x14)

Cold Lagoon chocograph treasure (x9)

Win

Cerberus

Mover

Wraith (Blue Flames)

Steal

Mover

Name: Topaz

Max Limit: 99

Description: Restores HP equal to 92 times the number in stock. It cannot be used in the field.

Equip: All

Effect:

Increases strength of Garnet's Ifrit summon the more you have in stock

Abilities:

Ifrit

Fire

Price: 100

Sell: 1

Locations:

Shops

Synth Ore & Eye Drops at Daguerreo, Black Mage Village (Disc 4), and Hades

Find

Cold Lagoon chocograph treasure (x19)

Use Dead Pepper at foaming water below Quan's Dwelling (x15)

Win

Grimlock (Blue Head)

Veteran

Wraith (Red Flame)

Steal

N/A

Name: Lapis Lazuli

Max Limit: 99

Description: Restores HP equal to 100 times the number in stock. It cannot be used in the field

Equip: All

Effect:

Increases strength of Garnet's Ark summon equal to the number in stock

Abilities:

Ability Up

Accuracy +

Price: 400

Sell: 1

Locations:

Shops

Synth Ore & Dead Pepper at Black Mage Village (Disc 4) and Hades

Find

Give Friendly Feather Circle 1 Moonstone on Lost Continent

Use Dead Pepper at mountain crack on the eastern part of Lost Continent (x41)

Win

Ash

Behemoth

Steal

N/A

Name: Phoenix Pinion

Max Limit: 99

Description: Can only be used in battles. Recovers a character from KO, recovering 1-10 HP. Instant death to undead target. HP drops to 1-10 if target is a zombie. Has no effect if target is a zombie and KO.

Equip: Eiko

Effect:

If Eiko is in the party, and has the ability to summon Phoenix, the chance that when the party is defeated Phoenix will automatically be used to resurrect party (Chances are # of Phoenix Pinions in stock /256)

Abilities:

Phoenix

Price: 300

Sell: 1000

Locations:

Shops

Synth Phoenix Down & Gysahl Green at Hades

Find

N/A

Win

N/A

Steal

N/A

Name: Dark Matter

Max Limit: 99

Description: Causes 9999 damage when used as an item in battle

Equip: All

Effect:

Strength +3

Magic +2

Abilities:

Odin

Price: N/A

Sell: 1

Locations:

Shops

Bought at Treno Auction House

Find

N/A

Win

N/A

Steal

Ozma



Location:  
Gotten from numerous card players.  
Dropped from Lizard Man, Ladybug, and Basilisk.

Name: Zombie  
Card #: 7  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Zombie, Lamia, and Friendly Ghost.

Name: Bomb  
Card #: 8  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Bomb, Axe Beak, and Magic Vice.

Name: Ironite  
Card #: 9  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Ironite, Abomination, and Clipper.

Name: Sahagin  
Card #: 10  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Sahagin, Axolotl, and both Antlions.

Name: Yeti  
Card #: 11  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Yeti, Friendly Yeti, and Type C.

Name: Mimic  
Card #: 12  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Mimic, Type B, and Gnoll.



Name: Wyerd  
Card #: 13  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Bandersnatch, Seeker Bat, and Land Worm.

Name: Mandragora  
Card #: 14  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Mandragora, Feather Circle, and Stroper.

Name: Crawler  
Card #: 15  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Crawler and Blazer Beetle.

Name: Sand Scorpion  
Card #: 16  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Sand Scorpion and Griffin.

Name: Nymph  
Card #: 17  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Nymph, Friendly Nymph, Goblin Mage,  
and Friendly Feather Circle.

Name: Sand Golem  
Card #: 18  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Sand Golem and both Mistodons.

Name: Zuu  
Card #: 19  
Card Type: Monster  
Location:  
Gotten from numerous card players.

Dropped from Zuu, Zemzelett, and Wraith (Blue Flame).

Name: Dragonfly

Card #: 20

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Dragonfly and Anemone.

Name: Carrion Worm

Card #: 21

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Carrion Worm, Myconid, and Friendly Jabberwock.

Name: Cerberus

Card #: 22

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Cerberus, Whale Zombie, and Catoblepas.

Name: Antlion

Card #: 23

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Hillgigars and Soulcage.

Name: Cactuar

Card #: 24

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Cactuar.

Name: Gimme Cat

Card #: 25

Card Type: Monster

Location:

Gotten from numerous card players.

Dropped from Gimme Cat and Garuda.

Name: Ragtimer

Card #: 26  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Agares and Gigan Octopus.

Name: Hedgehog Pie  
Card #: 27  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Jabberwock, and Amdusias (Boss).

Name: Ralvuimahgo  
Card #: 28  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Torama.

Name: Ochu  
Card #: 29  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Ochu.

Name: Troll  
Card #: 30  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Troll, and Grimlock Blue.

Name: Blazer Beetle  
Card #: 31  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Epitaph.

Name: Abomination  
Card #: 32  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Red Dragon.

Name: Zemzelett  
Card #: 33  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Grenade and Yan.

Name: Stroper  
Card #: 34  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Drakan.

Name: Tantarion  
Card #: 35  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Meltigemini.

Name: Grand Dragon  
Card #: 36  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Grand Dragon and Quale.

Name: Feather Circle  
Card #: 37  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Worm Hydra.

Name: Hecteyes  
Card #: 38  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Hecteyes.

Name: Ogre  
Card #: 39  
Card Type: Monster  
Location:

Gotten from numerous card players.  
Dropped from both Ogres and both Behemoths.

Name: Armstrong  
Card #: 40  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Armstrong.

Name: Ash  
Card #: 41  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Ash and Chimera.

Name: Wraith  
Card #: 42  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Wraith (Red Flame) and Lich (Crystal).

Name: Gargoyle  
Card #: 43  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Gargoyle.

Name: Vepal  
Card #: 44  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from both Vepals and Stilva.

Name: Grimlock  
Card #: 45  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Grimlock Red.

Name: Tonberry

Card #: 46  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Tonberry.

Name: Veteran  
Card #: 47  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from Veteran and Kraken (Crystal).

Name: Garuda  
Card #: 48  
Card Type: Monster  
Location:  
Gotten from numerous card players.  
Dropped from both Shell Dragons and Tiamat (Crystal).

Name: Malboro  
Card #: 49  
Card Type: Monster  
Location:  
Gotten from various card players.  
Dropped from Malboro.

Name: Mover  
Card #: 50  
Card Type: Monster  
Location:  
Gotten from Beast Master Gilbert at the Treno Card Stadium or Black Mage  
#3 during Disc 4.  
Dropped from Mover A.

Name: Abadon  
Card #: 51  
Card Type: Monster  
Location:  
Gotten from Beast Master Gilbert at the Treno Card Stadium  
and the Genome inside the Black Cat Synth Shop of the  
Black Mage Village during Disc 4.  
Dropped from both Abadons and Iron Man.

Name: Behemoth  
Card #: 52  
Card Type: Monster

Location:

Gotten from Beast Master Gilbert or Gilbert's teacher at the Treno Card Stadium.

Name: Iron Man

Card #: 53

Card Type: Monster

Location:

Gotten from Beast Master Gilbert or Worker #9 at the Treno Card Stadium.

Find from obtaining the treasure of the Dusk Plains

Chocograph.

Name: Nova Dragon

Card #: 54

Card Type: Monster

Location:

Gotten from Straight Shooter Shak, and Beast Master Gilbert at the Treno Card Stadium, or the Master Phantom in Memoria at the stairs.

Win as a prize for beating Hippaul in a foot race 60 times.

Name: Ozma

Card #: 55

Card Type: Monster

Location: Gotten from Beast Master Gilbert at the Treno Card Stadium and the Dark Phantom in Memoria at the stairs.

Dropped from Ozma.

Name: Hades

Card #: 56

Card Type: Monster

Location:

Gotten from the Master Phantom and the Rare Phantom in Memoria.

Name: Holy

Card #: 57

Card Type: Magic

Location:

Gotten from Magic Master Thalisa at the Treno Card Stadium.

Dropped from Hades.

Name: Meteor

Card #: 58

Card Type: Magic

Location:

Gotten from Magic Master Thalisa at the Treno Card Stadium.  
Given to you by the store clerk in Daguerreo on the 2nd, if  
you agree with her 3 times.

Name: Flare

Card #: 59

Card Type: Magic

Location: Gotten from Magic Master Thalisa at the Treno  
Card Stadium.

Given to you if you agree with the young man in Daguerreo  
on the 2nd floor next to the shopkeeper 3 times.

Name: Shiva

Card #: 60

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Dropped from Valia Pira and Friendly Garuda.

Find in Hippaul's stash before leaving Alexandria at the start  
of Disc 3.

Name: Ifrit

Card #: 61

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Dropped from Ring Leader and Maliris (Crystal).

Name: Ramuh

Card #: 62

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Find in Hippaul's stash before leaving Alexandria at the start  
of Disc 3.

Dropped from Tantarion and Taharka.

Name: Atomos

Card #: 53

Card Type: Summons

Location: Gotten from Eidolon Master Leyra at the Treno  
Card Stadium.

Dropped from Ark and Earth Guardian.

Name: Odin



Card #: 64

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Find inside the western crack on the Forgotten Continent.

Name: Leviathan

Card #: 65

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Name: Bahamut

Card #: 66

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Name: Ark

Card #: 68

Card Type: Summon

Location:

Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Find at Chocograph location "Forgotten Island".

Name: Fenrir

Card #: 69

Card Type: Summon

Location: Gotten from Eidolon Master Leyra at the Treno Card Stadium.

Dropped from Silver Dragon.

Name: Madeen

Card #: 69

Card Type: Summon

Location:

Gotten from the Strong Phantom in Memoria in the lost memory

Name: Alexander

Card #: 70

Card Type: Summon

Location:

Gotten from the Master Phantom in Memoria.

Find at the Chocograph location "Ocean".

Name: Excalibur II  
Card #: 71  
Card Type: Equipment  
Location:  
Gotten from Weapon Master Hunt at the Treno Card Stadium, although the chances of acquiring this particular card are extremely slim.

Name: Ultima Weapon  
Card #: 72  
Card Type: Equipment  
Location:  
Gotten from Weapon Master Hunt at the Treno Card Stadium.

Name: Masamune  
Card #: 73  
Card Type: Equipment  
Location:  
Win a card game against Weapon Master Hunt at the Treno Card Stadium.  
Find at Chocograph location "Sea at Dusk".

Name: Elixir  
Card #: 74  
Card Type: Equipment  
Location:  
Gotten from Strong Phantom in Memoria.  
Dropped from Friendly Yan and Nova Dragon.  
Find at South Gate - Bohden Station.

Name: Dark Matter  
Card #: 75  
Card Type: Equipment  
Location:  
Gotten from the Dark Phantom in Memoria.  
Find at Chocograph location "Fairy Island".

Name: Ribbon  
Card #: 76  
Card Type: Equipment  
Location:  
Gotten from the Defense Phantom in Memoria.  
Win as a prize for beating Hippaul in a footrace 50 times.

Name: Tiger Racket  
Card #: 77  
Card Type: Equipment

Location:

Gotten from Black Mage #56 in Black Mage Village at the cemetery or the Rare Phantom in Memoria.  
Given as a prize for jumping 300 times in a row at the Jump Rope mini-game.

Name: Save the Queen

Card #: 78

Card Type: Equipment

Location:

Gotten from Weapon Master Hunt at the Treno Card Stadium.  
Given to you by Tot if you don't have any cards in your inventory for the Card Tournament in Disc 3.

Name: Genji

Card #: 79

Card Type: Equipment

Location:

Gotten from the Strong Phantom in Memoria.  
Win as a prize for jumping 100 times in a row at the Jump Rope mini-game.

Name: Mythril Sword

Card #: 80

Card Type: Equipment

Location:

Gotten from Weapon Master Hunt at the Treno Card Stadium.  
Dropped by Soldiers and Gizamaluke.

Name: Blue Narciss

Card #: 81

Card Type: Ship

Location:

Gotten from the 4-Armed man in Daguerreo.  
Find at the bubbles of the southern tip of the Forgotten Continent.

Name: Hilda Garde 3

Card #: 82

Card Type: Ship

Location:

Gotten from the 4-Armed Man in Daguerreo.  
Find at the Outer Island 2 Chocograph treasure.

Name: Invincible

Card #: 83

Card Type: Ship

Location:

Win a card game against Master Phantom in Memoria.  
Find by diving down, using a chocobo, where Shimmering  
Island used to be.

Name: Cargo Ship  
Card #: 84  
Card Type: Ship  
Location:  
Gotten from the 4-Armed Man in Daguerreo.  
Find at the "Uncultivated Land" Chocograph treasure.

Name: Hilda Garde 1  
Card #: 85  
Card Type: Ship  
Location:  
Gotten from the 4-Armed man in Daguerreo.  
Find at the northeastern Forgotten Continent crack.

Name: Red Rose  
Card #: 86  
Card Type: Ship  
Location:  
Gotten from the 4-Armed Man in Daguerreo.  
Find by getting the Dead Pepper treasure in Quan's Dwelling.

Name: Theater Ship  
Card #: 87  
Card Type: Ship  
Location:  
Gotten from the 4-Armed Man in Daguerreo. Obtain the  
"Cold Field" Chocograph treasure.

Name: Viltgance  
Card #: 88  
Card Type: Ship  
Location:  
Gotten from the 4-Armed Man in Daguerreo.  
Purchase from Mene for 1800 Chocobo points.

Name: Chocobo  
Card #: 89  
Card Type: Friendly Monster  
Location:  
Gotten from Fat Chocobo at Chocobo's Paradise.

Name: Fat Chocobo

Card #: 90  
Card Type: Friendly Monster  
Location:  
Talk to the Fat Chocobo after acquiring all 32 Chocobo treasures.

Name: Mog  
Card #: 91  
Card Type: Friendly Monster  
Location:  
Gotten from the Rare Phantom in Memoria.

Name: Frog  
Card #: 92  
Card Type: Friendly Monster  
Location:  
Gotten from numerous card players.  
Dropped from Gigan Toad.

Name: Oglop  
Card #: 93  
Card Type: Friendly Monster  
Location:  
Win a card game against Oglop Master Bon or Erin at the Treno Card Stadium.

Name: Alexandria  
Card #: 94  
Card Type: Castle  
Location:  
Win a card game against Strong Phantom in Memoria.  
Given to you by a girl in Alexandria when you return there later in Disc 3.

Name: Lindblum  
Card #: 95  
Card Type: Castle  
Location:  
Gotten from the Strong Phantom in Memoria.  
Find in Lindblum, by a pile of rubble leading to the church when you return there in Disc 2.

Name: Two Moons  
Card #: 96  
Card Type: Rare  
Location:  
Gotten from Strong and Rare Phantoms in Memoria.

Name: Gargant  
Card #: 97  
Card Type: Rare  
Location:  
Gotten from various card players.  
Dropped from Adamantoise, Dracozombie, and Ralvuimago.

Name: Namingway  
Card #: 98  
Card Type: Rare  
Location:  
Acquire in the area marked by the exclamation point symbol  
In Kuja's room of the Desert Palace.  
Acquire in Treno at slums before Card Tournament

Name: Boco  
Card #: 99  
Card Type: Rare  
Location:  
Gotten from the Rare Phantom in Memoria.

Name: Airshop  
Card #: 100  
Card Type: Rare  
Location:  
Win a card game against Rare Phantom in Memoria.  
Find inside the crack on the eastern part of the Lost  
Continent.

-----  
= = = = =  
18) Enemy Locations [EL]  
-----  
= = = = =

Name: Abadon (B)  
Location: Pandemonium  
Monster Type: Insect/Flying  
Lv: 58  
HP: 12658  
MP: 2479  
EXP: 32073  
AP: 4  
Gil: 2604  
Items (Win):  
Very Common:  
Common: Garnet  
Rare: Vaccine

Very Rare:  
Items (Steal):  
Very Common: Garnet  
Common: Vaccine  
Rare: Phoenix Pinion  
Very Rare: Phoenix Pinion

Card: Abadon

Attack: 75

Defense: 38

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind:

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Twister

Techniques:

Name	Reflect	RMag	Status
Blade	N	N	
Thundaga		Y	Y
High Wind	N	N	
Virus Fly		N	N Virus

Name: Abomination

Location: Fossil Roo

Monster Type: Normal

Lv: 15

HP: 879  
MP: 482  
EXP: 913  
AP: 1-2  
Gil: 388

Items (Win):

Very Common:  
Common: Annoyment  
Rare: Phoenix Down  
Very Rare:

Items (Steal):

Very Common: Ore  
Common: Hi-Potion  
Rare:  
Very Rare: Ether

Card: Ironite

Attack: 24

Defense: 17

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Silent Slap	N	N	Silence
Fira	Y	Y	
Sleep	Y	Y	Sleep



Name: Adamantoise

Location: Lachenta Wetlands (Swamps, Disc 4), Zamo Basin (Swamps), Donna Plains (Swamps, Disc 4), Seaways Canyon, Lanar Island (Swamps), Uaho Island (Plains)

Monster Type: Normal

Lv: 31

HP: 3587

MP: 1043

EXP: 5096

AP: 3

Gil: 4433

Items (Win):

Very Common: Potion

Common: Hi-Potion

Rare: Echo Screen

Very Rare: Ether

Items (Steal):

Very Common: Tent

Common: Hi-Potion

Rare: Phoenix Down

Very Rare:

Card: Gargant

Attack: 43

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:  
Sleep:  
Eat: Earth Shake  
Techniques:

Name	Reflect	RMag	Status
Heave	N	N	
Thundara		Y	Y
Earth Shake	N	Y	
Limit Glove	N	Y	

Name: Agares  
Location: Ipsen's Caslte  
Monster Type: Demon  
Lv: 43  
HP: 6775  
MP: 1596  
EXP: 14279  
AP: 3  
Gil: 1945

Items (Win):

Very Common:  
Common: Amethyst  
Rare: Phoenix Down  
Very Rare: Ether

Items (Steal):

Very Common: Tent  
Common: Soft  
Rare: Ore  
Very Rare:

Card: Ragtimer

Attack: 57

Defense: 31

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:

Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Bio	Y	Y	Poison
Osmose	N	Y	
Blizzara		Y	Y
Thundara		Y	Y
Fira	Y	Y	
Freeze	N	Y	Freeze
Paper Storm	N	N	

Name: Amarant (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Topaz

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Topaz

Rare:

Very Rare:

Card: N/A

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish:  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

"I'm the real Amarant!"	N	N	
----------------------------	---	---	--

Name: Amdusias (A)

Location: Treno Weapon Shop (Disc 3, after obtaining Hilde Garde 3)

Monster Type: Demon/Flying

Lv: 42

HP: 6578

MP: 1568

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common: Antidote

Rare: Phoenix Pinion

Very Rare: Ether

Card: N/A

Attack: 56

Defense: 30

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:  
 Earth: Avoid  
 Wind: Weakness  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom: Immune  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Lv4 Holy

Techniques:

Name	Reflect	RMag	Status
Horn	N	N	
Bio	Y	Y	Poison
Thundara		Y	Y
L4 Holy	N	Y	

Name: Anemone

Location: Qu's Marshes (Lanar Island & Blairsurpass Plains)

Monster Type: Normal

Lv: 31

HP: 3586

MP: 1045

EXP: 5080

AP: 2-3

Gil: 1137

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Eye Drops

Very Rare: Ether

Items (Steal):

Very Common: Ore  
Common: Tent  
Rare:  
Very Rare:  
Card: Dragonfly  
Attack: 43  
Defense: 25  
Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning: Weakness  
Earth:  
Wind:  
Water: Half  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Bad Breath

Techniques:

Name	Reflect	RMag	Status
Mucus	N	N	
Water	Y	Y	
Blizzara		Y	Y

Name: Armodullahan  
Location: Fossil Roo - Passage  
Monster Type: Normal  
Lv: 13  
HP: 818  
MP: 4598  
EXP: 809

AP: 0

Gil: 474

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: N/A

Attack: 22

Defense: 16

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Spear	N	N	
Thundara		Y	Y
Death	Y	Y	
L5 Death		N	Y

Name: Armstrong

Location: Forgotten Continent: Blairsurpass Plains (Disc 3),

Seaways Canyon

Monster Type: Normal

Lv: 33

HP: 4204

MP: 1165

EXP: 7150

AP: 2

Gil: 1456

Items (Win):

Very Common:

Common: Phoenix Down

Rare: Soft

Very Rare: Ether

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare: Ether

Very Rare:

Card: Armstrong

Attack: 46

Defense: 26

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Matra Magic

Techniques:



Name	Reflect	RMag	Status
Cannon	N	N	
Thundara		Y	Y
Berserk	Y	Y	Berserk
Matra Magic	N	Y	

Name: Ash

Location: Memoria

Monster Type: Demon/Flying

Lv: 56

HP: 21591

MP: 3014

EXP: 40329

AP: 4

Gil: 2748

Items (Win):

Very Common: Hi-Potion

Common: Lapis Lazuli

Rare: Vaccine

Very Rare: Ether

Items (Steal):

Very Common: Tent

Common: Tent

Rare: Tent

Very Rare: Tent

Card: Ash

Attack: 85

Defense: 42

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Doom

Techniques:

Name	Reflect	RMag	Status
-----			
Doom	N	Y	Doom
Death	Y	Y	Death
Snowstorm	N	N	
Stop	Y	Y	Stop
Reflect	Y	Y	Reflect

Name: Axe Beak

Location: Mist Continent: Alexandria Plateau, Daines-horse  
Basin (Steppes, Disc 3), Lindblum Plateau (Disc 3)

Monster Type: Beast

Lv: 6

HP: 241

MP: 267

EXP: 123

AP: 1-2

Gil: 224

Items (Win):

Very Common:

Common: Potion

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare: Ether

Very Rare:

Card: Bomb

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Beak	N	N	
Thundara		Y	Y
Glowing Eyes	N	N	

Name: Axolotl

Location: Qu's Marsh (Lachenta Wetlands)

Monster Type: Normal

Lv: 6

HP: 211

MP: 266

EXP: 106

AP: 1-2

Gil: 236

Items (Win):

Very Common:

Common: Potion

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Potion

Common: Potion

Rare:

Very Rare: Phoenix Pinion

Card: Sahagin

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Null

Holy:

Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Aqua Breath

Techniques:

Name	Reflect	RMag	Status
Tail	N	N	
Aqua Breath	N	Y	
Water	Y	Y	

Name: Bandersnatch

Location: Alexandria Castle Staircase (Event), Mist

Continent: Alexandria Plateau

Monster Type: Beast

Lv: 14

HP: 899

MP: 454

EXP: 787

AP: 2

Gil: 347

Items (Win):

Very Common: Phoenix Down

Common: Ore

Rare:

Very Rare:

Items (Steal):

Very Common: Potion

Common: Tent

Rare:

Very Rare:

Card: Wyverd

Attack: 23

Defense: 16

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Rush	N	N	
------	---	---	--

Thundara		Y	Y
----------	--	---	---

Tongue	N	N	
--------	---	---	--

Name: Basilisk

Location: Burmecia Residence, Suburb, and Uptown Area

Monster Type: Beast

Lv: 6

HP: 346

MP: 267

EXP: 167

AP: 1-2

Gil: 233

Items (Win):

Very Common: Potion

Common: Soft

Rare: Hi-Potion

Very Rare: Soft  
 Items (Steal):  
 Very Common: Soft  
 Common: Hi-Potion  
 Rare:  
 Very Rare:  
 Card: Lizard Man  
 Attack: 14  
 Defense: 12  
 Elemental Defense/Weakness:  
 Fire:  
 Ice: Weakness  
 Lightning:  
 Earth:  
 Wind:  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:  
 Eat: Pumpkin Head  
 Techniques:

Name	Reflect	RMag	Status
Tongue	N	N	
Slow	Y	Y	Slow
Gradual Petrify	N	N	Gradual Petrify

Name: Behemoth (A)  
 Location: Treno - Weapon Shop (Disc 4)  
 Monster Type: Beast  
 Lv: 71  
 HP: 24123

MP: 3338

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare: Phoenix Pinion

Card: Ogre

Attack: 95

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Angel's Snack

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Strike	N	N	
--------	---	---	--

Meteor Counter	N	Y	
----------------	---	---	--

Heave	N	N	
-------	---	---	--

Name: Behemoth (B)

Location: Memoria

Monster Type: Beast

Lv: 71

HP: 24123

MP: 3338

EXP: 53168

AP: 4

Gil: 2764

Items (Win):

Very Common: Phoenix Down

Common: Lapis Lazuli

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Phoenix Pinion

Common: Phoenix Pinion

Rare: Phoenix Pinion

Very Rare: Phoenix Pinion

Card: Ogre

Attack: 95

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Angel's Snack



Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Strike	N	N	
Meteor Counter	N	Y	
Heave	N	N	

Name: Blazer Beetle

Location: Outer Continent: Banyano Shores and Pualei Plains

Monster Type: Insect

Lv: 19

HP: 1468

MP: 603

EXP: 1548

AP: 1-2

Gil: 740

Items (Win):

Very Common:

Common:

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Crawler

Attack: 29

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Hit	N	N	
Fira	Y	Y	
Charge	N	N	

Name: Bomb

Location: Mist Continent: Alexandria Plateau, Lindblum Plateau

Monster Type: Flying

Lv: 10

HP: 526

MP: 359

EXP: 178

AP: 1-2

Gil: 235

Items (Win):

Very Common: Potion

Common: Hi-Potion

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: Bomb

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire: Absorbs

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
Charge	N	N	
Fire	Y	Y	
Blowup	N	N	

Name: Cactuar

Location: Outer Continent: Dyshnose Shores, Forgotten

Continent: Blairsurpass Plains, Seaways Canyon, Gusty Valley, Yuanshao Penninsula (Disc 4)

Monster Type: Normal

Lv: 30

HP: 1939

MP: 1018

EXP: 4208

AP: 2-3

Gil: 1021

Items (Win):

Very Common: Hi-Potion

Common: Phoenix Down

Rare: Tent

Very Rare: Ether

Items (Steal):

Very Common: Phoenix Down

Common: Tent

Rare:

Very Rare: Ether

Card: Cactuar

Attack: 42

Defense: 24

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float: Immune  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: 1000 Needles

Techniques:

Name	Reflect	RMag	Status
Head Attack	N	N	
Confuse	Y	Y	Confuse
Haste	Y	Y	Haste
1000 Needles	N	Y	

Name: Carrion Worm

Location: Cleyra - Trunk

Monster Type: Insect

Lv: 9

HP: 259

MP: 345

EXP: 329

AP: 2

Gil: 319

Items (Win):

Very Common: Potion

Common: Eye Drops

Rare: Phoenix Down

Very Rare: Phoenix Down

Items (Steal):

Very Common: Annoyment

Common: Tent

Rare:

Very Rare:

Card: Carrion Worm

Attack: 17

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind:

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Auto-Life

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Trouble Juice	N	N	Trouble
---------------	---	---	---------

Fira	Y	Y	
------	---	---	--

Drain	N	Y	
-------	---	---	--

Name: Carve Spider

Location: Mist Continent: Nolrich Heights, Lindblum Plateau, Bentini Heights

Monster Type: Insect

Lv: 3

HP: 123

MP: 199

EXP: 48

AP: 1-2

Gil: 124

Items (Win):

Very Common:

Common: Ore

Rare: Eye Drop  
 Very Rare: Phoenix Down  
 Items (Steal):  
   Very Common: Potion  
   Common: Tent  
   Rare: Ore  
   Very Rare:  
 Card: Zagnol  
 Attack: 10  
 Defense: 11  
 Elemental Defense/Weakness:  
   Fire:  
   Ice:  
   Lightning:  
   Earth:  
   Wind:  
   Water:  
   Holy:  
   Shadow:  
 Status Defense:  
   Death:  
   Doom:  
   Petrify:  
   Poison:  
   Venom:  
   Trouble:  
   Zombie:  
   Float:  
   Heat:  
   Freeze:  
   Slow:  
   Stop:  
   Regen:  
   Haste:  
   Berserk:  
   Confuse:  
   Vanish: Immune  
   Mini:  
   Silence:  
   Reflect:  
   Darkness:  
   Shell:  
   Protect:  
   Sleep:  
 Eat: Lv3 Def-Less  
 Techniques:

Name	Reflect	RMag	Status
Antenna	N	N	
Fire	Y	Y	
Web	N	N	Slow

Name: Catoblepas  
 Location: Forgotten Continent: Seaways Canyon, Treno:  
 Knight's House  
 Monster Type: Beast

Lv: 32  
HP: 3727  
MP: 1069  
EXP: 6609  
AP: 2  
Gil: 1421

Items (Win):

Very Common:  
Common: Soft  
Rare: Hi-Potion  
Very Rare: Hi-Potion

Items (Steal):

Very Common: Soft  
Common: Hi-Potion  
Rare: Phoenix Pinion  
Very Rare: Ether

Card: Cerberus

Attack: 44

Defense: 27

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Heave	N	N	
Thundara		Y	Y
Earthquake	N	N	

Devil's Bell	N	N
Limit Glove	N	Y

Name: Cave Imp

Location: Ice Cavern

Monster Type: Normal

Lv: 2

HP: 74

MP: 186

EXP: 35

AP: 1-2

Gil: 118

Items (Win):

Very Common:

Common: Ore

Rare: Phoenix Down

Very Rare: Tent

Items (Steal):

Very Common: Potion

Common: Phoenix Down

Rare:

Very Rare:

Card: Flan

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire: Weakness

Ice: Half

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish:

Mini:

Silence:

Reflect:

Darkness:



Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Rusty Knife	N	N	
Blizzard		Y	Y
Sleeping Juice	N	N	Sleep

Name: Cerberus

Location: Ipsen's Castle

Monster Type: Beast

Lv: 44

HP: 6977

MP: 1625

EXP: 15181

AP: 3

Gil: 1984

Items (Win):

Very Common:

Common: Opal

Rare: Ether

Very Rare: Opal

Items (Steal):

Very Common: Ore

Common: Tent

Rare:

Very Rare: Ether

Card: Cerberus

Attack: 59

Defense: 31

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: Auto-Life

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Strike	N	N	
Firaga	Y	Y	
Flame	N	N	

Name: Chimera

Location: Memoria

Monster Type: Demon

Lv: 67

HP: 21901

MP: 3053

EXP: 42785

AP: 4

Gil: 2732

Items (Win):

Very Common: Phoenix Down

Common: Antidote

Rare: Vaccine

Very Rare:

Items (Steal):

Very Common: Vaccine

Common: Garnet

Rare: Remedy

Very Rare: Remedy

Card: Ash

Attack: 86

Defense: 43

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Freeze

Techniques:

Name	Reflect	RMag	Status
Virus Crunch	N	N	Virus
Firaga	Y	Y	
Lightning		N	N
Venom Breath	N	N	Venom
Cold Breath	N	N	Freeze

Name: Core (Sand Golem's Core)

Location: Cleyra - Trunk

Monster Type: Normal

Lv: 11

HP: 1091

MP: 377

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Hi-Potion

Very Rare: Hi-Potion

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: None

Attack: 20

Defense: 15

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
None

Name: Clipper

Location: Mist Continent: Lachenta Wetlands

Monster Type: Normal

Lv: 7

HP: 294

MP: 78

EXP: 80

AP: 1-2

Gil: 190

Items (Win):

Very Common: Ore

Common: Echo Screen

Rare:

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Ironite

Attack: 15

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Aqua Breath

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Crush	N	N	
-------	---	---	--

Water	Y	Y	
-------	---	---	--

Bubbles	N	N	
---------	---	---	--

Name: Crawler

Location: Gargan Roo

Monster Type: Insect

Lv: 10

HP: 625

MP: 358

EXP: 480

AP: 2-3

Gil: 323

Items (Win):

Very Common:

Common: Ore

Rare: Ether

Very Rare:  
Items (Steal):  
Very Common: Antidote  
Common: Phoenix Down  
Rare: Hi-Potion  
Very Rare: Phoenix Pinion

Card: Crawler

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Claws	N	N	
-------	---	---	--

Drain	Y	Y	
-------	---	---	--

Stomach	N	N	
---------	---	---	--

Name: Dagger (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Garnet

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Garnet

Rare:

Very Rare:

Card: None

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
"I am Dagger." N N

Name: Dendrobuim  
Location: Evil Forest  
Monster Type: Flying  
Lv: 2  
HP: 174  
MP: 186  
EXP: 39  
AP: 2  
Gil: 99

Items (Win):

Very Common:  
Common: Eye Drops  
Rare: Potion  
Very Rare: Phoenix Down

Items (Steal):

Very Common: Eye Drops  
Common: Tent  
Rare: Ore  
Very Rare:

Card: Fang

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------



-----  
Wind                   N        N  
Pollen                 N        N        Poison

Name: Dracozombie

Location: Iifa Tree

Disc 4 Locations: Mist Continent - Zamo Basin; Outer  
Continent - Donna Plains, Magdelene Forest, Triquai  
Plains; Forgotten Continent - Gusty Valley; Lost  
Continent - Mitmakis Ice Field (Forest)

Monster Type: Dragon/Undead

Lv: 24

HP: 2179

MP: 760

EXP: 3229

AP: 3

Gil: 941

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Magic Tag

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: Gargant

Attack: 35

Defense: 21

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Lv5 Death

Techniques:

Name	Reflect	RMag	Status
Strike	N	N	
Thundara		Y	Y
Zombie Breath	N	N	Zombie
Lv5 Death		N	Y Death

Name: Drakan

Location: Desert Palace

Monster Type: Demon/Flying

Lv: 30

HP: 3292

MP: 1018

EXP: 5675

AP: 2-3

Gil: 1118

Items (Win):

Very Common:

Common: Sapphire

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common:

Common: Antidote

Rare:

Very Rare:

Card: Stroper

Attack: 41

Defense: 21

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Vanish

Techniques:

Name	Reflect	RMag	Status
Strike	N	N	
Mind Blast	N	N	
Mustard Bomb	N	Y	Heat
Freeze	N	Y	Freeze
Bio	Y	Y	Poison
Vanish	N	Y	Vanish
Reflect	Y	Y	Reflect

Name: Dragonfly

Location: Gargan Roo, Cleyra - Tree Trunks

Monster Type: Insect/Flying

Lv: 8

HP: 348

MP: 295

EXP: 249

AP: 1-2

Gil: 307

Items (Win):

Very Common: Ore

Common: Echo Screen

Rare:

Very Rare:

Items (Steal):

Very Common: Eye Drops

Common: Tent

Rare:

Very Rare:

Card: Dragonfly

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Charge	N	N	
Fire	Y	Y	
Buzz	N	N	

Name: Eiko (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Sapphire

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Sapphire

Rare:

Very Rare:

Card: N/A

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

"I'm Eiko!"	N	N	
-------------	---	---	--

Name: Epitaph

Location: Oeilvert

Monster Type: Stone

Lv: 32

HP: 3732

MP: 300

EXP: 0

AP: 2

Gil: 0

Items (Win):

Very Common: Hi-Potin

Common: Opal

Rare: Phoenix Down

Very Rare: Phoenix Down  
Items (Steal):  
Very Common: Phoenix Down  
Common: Soft  
Rare:  
Very Rare:

Card: Blazer Beetle

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Mirror	N	N	
Petrify	N	N	Petrify

Name: Fang

Location: Evil Forest, Lindblum Festival of the Hunt

Monster Type: Beast

Lv: 1

HP: 68

MP: 170

EXP: 23

AP: 1

Gil: 90

Items (Win):

Very Common:

Common: Eye Drops

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Potion

Common: Phoenix Down

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Fang

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Rush	N	N	
------	---	---	--

Fang	N	N	
------	---	---	--

Name: Feather Circle  
Location: Fossil Roo, Mitmakis Ice Field  
Monster Type: Flying  
Lv: 13  
HP: 619  
MP: 448  
EXP: 629  
AP: 2-3  
Gil: 378  
Items (Win):  
  Very Common:  
  Common:  
  Rare: Phoenix Down  
  Very Rare:  
Items (Steal):  
  Very Common: Ore  
  Common: Annoyment  
  Rare: Hi-Potion  
  Very Rare: Ether  
Card: Mandragora  
Attack: 23  
Defense: 16  
Elemental Defense/Weakness:  
  Fire:  
  Ice:  
  Lightning: Weakness  
  Earth: Avoid  
  Wind: Weakness  
  Water: Half  
  Holy:  
  Shadow:  
Status Defense:  
  Death:  
  Doom:  
  Petrify:  
  Poison:  
  Venom:  
  Trouble:  
  Zombie:  
  Float:  
  Heat:  
  Freeze:  
  Slow:  
  Stop:  
  Regen:  
  Haste:  
  Berserk:  
  Confuse:  
  Vanish: Immune  
  Mini:  
  Silence:  
  Reflect:  
  Darkness:  
  Shell:  
  Protect:  
  Sleep:  
Eat: LV4 Holy  
Techniques:  
Name                    Reflect RMag        Status



-----  
Trouble Tail      N            N            Trouble  
Blizzara                            Y            Y  
Demi                Y            Y  
Tail                N            N

Name: Flan

Location: Ice Cavern

Monster Type: Normal

Lv: 2

HP: 75

MP: 183

EXP: 41

AP: 2

Gil: 110

Items (Win):

Very Common:

Common: Potion

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Potion

Common: Ore

Rare:

Very Rare:

Card: Flan

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire: Weakness

Ice: Half

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Head Attack	N	N	
Blizzard		Y	Y

Name: Freya (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Peridot

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Peridot

Rare:

Very Rare:

Card: None

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

"I'm Freya."	N	N	
--------------	---	---	--

Name: Gargoyle

Location: Ipsen's Castle

Monster Type: Stone/Flying

Lv: 44

HP: 6977

MP: 1628

EXP: 15181

AP: 3

Gil: 1958

Items (Win):

Very Common:

Common: Sapphire

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common: Tent

Rare: Phoenix Pinion

Very Rare: Ether

Card: Gargoyle

Attack: 59

Defense: 31

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune  
 Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen: Immune  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini: Immune  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
Charge	N	N	
Break	Y	Y	Petrify
Aerial Slash	N	N	
Stona	Y	Y	
Gradual Petrify	N	N	Gradual Petrify

Name: Garuda

Location: Oeilvert, Esto Gaza

Monster Type: Flying

Lv: 35

HP: 3521

MP: 1216

EXP: 6933

AP: 2-3

Gil: 1279

Items (Win):

Very Common:

Common: Ore

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare: Ether

Very Rare: Phoenix Pinion

Card: Gimme Cat

Attack: 48

Defense: 27

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness  
Water:  
Holy: Half  
Shadow: Weakness

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: White Wind

Techniques:

Name	Reflect	RMag	Status
Aerial Slash	N	N	
Firaga	Y	Y	
Stop	Y	Y	Stop
Maelstrom	N	N	

Name: Ghost

Location: Dali, Mist Continent - Bentini Heights (Discs 2 & 3)

Monster Type: Undead/Flying

Lv: 4

HP: 118

MP: 9999

EXP: 48

AP: 1-2

Gil: 126

Items (Win):

Very Common:  
Common:  
Rare: Echo Screen  
Very Rare:

Items (Steal):

Very Common: Potion  
Common: Ore  
Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Skeleton

Attack: 11

Defense: 11

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoids

Wind: Weakness

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Roulette

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Thunder	Y	Y	
---------	---	---	--

Fire	Y	Y	
------	---	---	--

Osmose	N	Y	
--------	---	---	--

Name: Gigan Octopus

Location: Mist Continent - Togull Beach (Beach, All beaches of the Mist Continent (Disc 4); Outer Continent - Falstead Coast (Beach, Shengalasta Shores (Beach); Forgotten Continent - Salvage Archipelago (Beaches); Lost Continent - Quelmeira Shores (Beach)

Monster Type: Flying

Lv: 31

HP: 3584

MP: 1044

EXP: 6096

AP: 3

Gil: 1840

Items (Win):

Very Common:

Common: Phoenix Down

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Eye Drops

Common: Phoenix Down

Rare:

Very Rare: Ether

Card: Ragtimer

Attack: 43

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth: Avoid

Wind: Weakness

Water: Half

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
6 Legs	N	N	
Blizzaga		Y	Y
Ink	N	N	Darkness
Mighty Guard	N	Y	Protect, Shell

Name: Gigan Toad (A)

Location: Qu's Marshes at Lachenta Wetlands, Lanar  
Island, Blairsurpass Plains, and Donna Plains

Monster Type: Normal

Lv: 7

HP: 297

MP: 280

EXP: 178

AP: 1-2

Gil: 288

Items (Win):

Very Common:

Common: Potion

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Ore

Common:

Rare:

Very Rare:

Card: Frog

Attack: 15

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:



Eat: Frog Drop

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----			
Glowing Eyes	N	N	
Blizzara		Y	Y
Water	Y	Y	

Name: Gigan Toad (B)

Location: Qu's Marshes - Lachenta Wetlands, Lanar  
Island, Blairsurpass Plains, Donna Plains

Monster Type: Normal

Lv: 6

HP: 242

MP: 264

EXP: 239

AP: 1-2

Gil: 232

Items (Win):

Very Common:

Common: Potion

Rare: Ore

Very Rare: Ether

Items (Steal):

Very Common: Potion

Common: Tent

Rare: Hi-Potin

Very Rare: Phoenix Pinion

Card: N/A

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Frog Drop

Techniques:

Name	Reflect	RMag	Status
-----			
Glowing Eyes	N	N	
Blizzara		Y	Y
Water	Y	Y	

Name: Gnoll

Location: Conde Petie Mountain Path

Monster Type: Normal

Lv: 18

HP: 1375

MP: 586

EXP: 1368

AP: 1-2

Gil: 691

Items (Win):

Very Common:

Common: Sapphire

Rare:

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Mimic

Attack: 28

Defense: 18

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Vanish

Techniques:

Name	Reflect	RMag	Status
Gnoll Attack	N	N	
Blizzara		Y	Y
Might	Y	Y	
Vanish	N	Y	Vanish

Name: Goblin

Location: Evil Forest

Monster Type: Normal

Lv: 5

HP: 33

MP: 172

EXP: 23

AP: 1

Gil: 88

Items (Win):

Very Common:

Common: Potion

Rare: Echo Screen

Very Rare: Phoenix Down

Items (Steal):

Very Common: Potin

Common:

Rare:

Very Rare:

Card: Goblin

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:  
Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Goblin Punch

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----			
Knife	N	N	
Goblin Punch	N	Y	

Name: Goblin Mage

Location: Outer Continent - Donna Plains (Discs 2 & 3)

Monster Type: Normal

Lv: 15

HP: 983

MP: 485

EXP: 913

AP: 1-2

Gil: 568

Items (Win):

Very Common:

Common:

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Potion

Common: Ore

Rare:

Very Rare:

Card: Nymph

Attack: 24

Defense: 17

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Goblin Punch

Techniques:

Name	Reflect	RMag	Status
Axe	N	N	
Thundara		Y	Y
Goblin Punch	N	Y	
Vanish	N	Y	Vanish

Name: Grand Dragon

Location: Mist Continent - Popos Heights; Outer Continent -  
Cazedil Plains (Grasslands), Salvage Archipelago - Sacrobless  
Island

Monster Type: Dragon

Lv: 60

HP: 13206

MP: 2550

EXP: 35208

AP: 3

Gil: 2604

Items (Win):

Very Common:

Common: Phoenix Down

Rare: Ether  
 Very Rare: Ether  
 Items (Steal):  
 Very Common: Tent  
 Common: Ether  
 Rare:  
 Very Rare: Rising Sun  
 Card: Grand Dragon  
 Attack: 84  
 Defense: 39  
 Elemental Defense/Weakness:  
 Fire:  
 Ice:  
 Lightning: Half  
 Earth:  
 Wind:  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness: Immune  
 Shell:  
 Protect:  
 Sleep:

Eat: Lv3 Def-Less

Techniques:

Name	Reflect	RMag	Status
Poison Claw	N	N	Poison
Thundaga		Y	Y
Venom Breath	N	N	Venom

Name: Grenade  
 Location: Gulug Volcano  
 Monster Type: Flying  
 Lv: 36

HP: 4685  
MP: 1240  
EXP: 7459  
AP: 2-3  
Gil: 1336

Items (Win):

Very Common:  
Common: Peridot  
Rare: Phoenix Down  
Very Rare: Ether

Items (Steal):

Very Common: Ore  
Common: Tent  
Rare:  
Very Rare: Ether

Card: Zemzelett

Attack: 49

Defense: 27

Elemental Defense/Weakness:

Fire: Half  
Ice: Weakness  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Cannon	N	N	
Firaga	Y	Y	
Flame	N	N	

Name: Griffin

Location: Treno - Knight's House, Fossil Roo; Outer

Continent - Donna Plains

Monster Type: Flying

Lv: 16

HP: 1470

MP: 602

EXP: 1858

AP: 2

Gil: 602

Items (Win):

Very Common: Peridot

Common:

Rare: Hi-Potion

Very Rare: Ether

Items (Steal):

Very Common: Ore

Common:

Rare:

Very Rare:

Card: Sand Scorpion

Attack: 29

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:



Sleep:

Eat: White Wind

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Tail	N	N	
Aero	N	Y	
Aera	N	Y	
White Wind	N	Y	

Name: Grimlock Red

Location: Desert Palace

Monster Type: Normal

Lv: 30

HP: 3292

MP: 1018

EXP: 6610

AP: 2

Gil: 1363

Items (Win):

Very Common:

Common: Phoenix Down

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Ore

Common: Tent

Rare:

Very Rare: Ether

Card: Grimlock

Attack: 41

Defense: 100

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning: Weakness

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Night

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

The Drop		N	N
Counter	N	N	
Magic Attack Blue		N	N

Name: Grimlock Blue

Location: Desert Palace

Monster Type: Normal

Lv: 30

HP: 3292

MP: 1018

EXP: 6610

AP: 2

Gil: 1363

Items (Win):

Very Common: Topaz

Common: Echo Screen

Rare:

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common:

Rare:

Very Rare: Ether

Card: Troll

Attack: 41

Defense: 24

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning: Weakness

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Night

Techniques:

Name	Reflect	RMag	Status
Stop	Y	Y	Stop
Slow	Y	Y	Slow
Sleep	Y	Y	Sleep
Silence	Y	Y	Silence
Physical Attack	Red	N	N

Name: Hecteyes

Location: Terra, numerous locations around the world in  
 Disc 4

Monster Type: Demon/Undead

Lv: 51

HP: 9567

MP: 2033

EXP: 17096

AP: 3

Gil: 2049

Items (Win):

Very Common:

Common: Phoenix Down

Rare: Vaccine

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common: Vaccine

Rare: Phoenix Pinion

Very Rare:

Card: Hecteyes

Attack: 67

Defense: 35

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:  
Water:  
Holy: Weakness  
Shadow: Half

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Roulette

Techniques:

Name	Reflect	RMag	Status
Absorb	N	N	
Roulette		N	Y
Hypnotize		N	N Sleep

Name: Hedgehog Pie

Location: Mist Continent - Eunorus Plains, Zamo Basin

Monster Type: Normal

Lv: 7

HP: 295

MP: 281

EXP: 119

AP: 1-2

Gil: 187

Items (Win):

Very Common:  
Common: Phoenix Down  
Rare:  
Very Rare: Ether

Items (Steal):

Very Common: Ore  
Common: Hi-Potion  
Rare:  
Very Rare: Phoenix Pinion

Card: Zaghno1

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Ram	N	N	
Pumpkin Head	N	Y	
Fat Press		N	N

Name: Hornet

Location: Gizamaluke's Grotto

Monster Type: Flying/Insect

Lv: 7

HP: 293

MP: 281

EXP: 89

AP: 1-2

Gil: 194

Items (Win):

Very Common:

Common: Potion  
 Rare:  
 Very Rare: Ether  
 Items (Steal):  
 Very Common: Potion  
 Common:  
 Rare:  
 Very Rare:  
 Card: Flan  
 Attack: 15  
 Defense: 13  
 Elemental Defense/Weakness:  
 Fire:  
 Ice:  
 Lightning: Weakness  
 Earth: Avoid  
 Wind: Weakness  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Vanish

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Stinger	N	N	
Buzz	N	N	

Name: Ironite

Location: Burmecia Suburbs, Mist Continent - King Ed Plains

Monster Type: Dragon/Flying

Lv: 11

HP: 889  
MP: 374  
EXP: 577  
AP: 2  
Gil: 269

Items (Win):

Very Common: Hi-Potion  
Common: Soft  
Rare: Phoenix Down  
Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion  
Common: Soft  
Rare:  
Very Rare:

Card: Ironite

Attack: 20

Defense: 15

Elemental Defense/Weakness:

Fire:  
Ice: Weakness  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Angel's Snack

Techniques:

Name	Reflect	RMag	Status
Wings	N	N	
Thundara		Y	Y
Flame	N	N	

Name: Iron Man

Location: Memoria

Monster Type: Human/Demon

Lv: 68

HP: 21217

MP: 3091

EXP: 42996

AP: 4

Gil: 2796

Items (Win):

Very Common: Phoenix Down

Common: Sapphire

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Phoenix Down

Common: Phoenix Down

Rare: Phoenix Down

Very Rare: Phoenix Down

Card: Abaddon

Attack: 91

Defense: 43

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish:

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:



Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Fist	N	N	
Protect	Y	Y	Protect
Helm Divide	N	N	
Cleave	N	N	
Might	Y	Y	
Vanish	N	Y	Vanish

Name: Jabberwock

Location: Forgotten Continent - Blairsurpass Plains

Monster Type: Normal

Lv: 30

HP: 3442

MP: 1019

EXP: 4675

AP: 2

Gil: 1156

Items (Win):

Very Common: Potion

Common: Hi-Potion

Rare: Phoenix Down

Very Rare: Echo Screen

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Hedgehog Pie

Attack: 42

Defense: 24

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy: Half

Shadow: Weakness

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Heavy	N	N	
Aera	N	Y	
Light	N	Y	Float
Earthquake	N	N	
Everyone Light	N	N	
Limit Glove	N	Y	

Name: Kraken (Crystal World)

Location: Crystal World

Monster Type: Demon

Lv: 72

HP: 23354

MP: 3381

EXP: 0

AP: 7

Gil: 4338

Items (Win):

Very Common: Remedy

Common: Annoytmnt

Rare: Amethyst

Very Rare: Elixir

Items (Steal):

Very Common: Annoytmnt

Common: Annoytmnt

Rare: Eye Drops

Very Rare: Annoytmnt

Card: Veteran

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Absorb

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float: Immune  
 Heat:  
 Freeze: Immune  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep: Immune

Eat: Freeze

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Trouble Counter	N	N	Trouble
Waterga	Y	Y	
Ink	N	N	Darkness
Water-Gun	N	N	
Freeze	N	Y	Freeze
Esuna	Y	Y	

Name: Lady Bug

Location: Mist Continent - Eunorus Plains

Monster Type: Insect/Flying

Lv: 6

HP: 244

MP: 266

EXP: 89

AP: 1-2

Gil: 193

Items (Win):

Very Common:

Common: Potion

Rare: Tent

Very Rare: Ether

Items (Steal):

Very Common: Eye Drops

Common: Tent

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Lizard Man

Attack: 15

Defense: 12

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Spear	N	N	
Fire	Y	Y	

Name: Land Worm

Location: Outer Continent - Kiera Desert

Monster Type: Normal

Lv: 29

HP: 5296

MP: 997

EXP: 5151

AP: 3

Gil: 1316

Items (Win):

Very Common: Ore  
Common: Hi-Potion  
Rare: Phoenix Down  
Very Rare: Ether

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare: Phoenix Pinion

Card: Wyeard

Attack: 41

Defense: 24

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Sandstorm	N	N	
-----------	---	---	--

Demi	Y	Y	
------	---	---	--

Maelstrom	N	N	
-----------	---	---	--

Name: Lamia

Location: Gizamaluke's Grotto

Monster Type: Normal

Lv: 10

HP: 994

MP: 358

EXP: 204

AP: 2

Gil: 494

Items (Win):

Very Common: Potion  
Common: Phoenix Down  
Rare: Ether  
Very Rare:

Items (Steal):

Very Common: Ore  
Common: Phoenix Down  
Rare:  
Very Rare:

Card: Zombie

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning: Weakness  
Earth:  
Wind:  
Water: Half  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Lv3 Def-Less

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Slash	N	N	
Cura	Y	Y	
Entice	N	N	
Might	Y	Y	

Name: Lich (Crystal World)

Location: Crystal World

Monster Type: Demon

Lv: 68

HP: 22218

MP: 3091

EXP: 0

AP: 7

Gil: 2828

Items (Win):

Very Common: Tent

Common: Topaz

Rare: Ether

Very Rare: Elixir

Items (Steal):

Very Common: Ore

Common: Ore

Rare: Ore

Very Rare: Ore

Card: Wraith

Attack: 87

Defense: 43

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth: Absorb

Wind: Weakness

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float: Immune

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Lv5 Death

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----

Death Cutter	N	N	Death
Earthquake	N	N	
Earth Shake	N	Y	
Stop	Y	Y	Stop
Venom Powder	N	N	Venom
Lv5 Death		N	Y      Death
Doom	N	Y	Doom
Death	N	Y	Death

Name: Lizard Man

Location: Mist Continent - Daines-horse Basin, Vube Desert,  
Alexandria Plains

Monster Type: Normal

Lv: 10

HP: 589

MP: 359

EXP: 173

AP: 1-2

Gil: 218

Items (Win):

Very Common:

Common: Ore

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Ore

Common: Tent

Rare:

Very Rare:

Card: Lizard Man

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:



Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Lv3 Def-Less

Techniques:

Name	Reflect	RMag	Status
Hatchet	N	N	
Protect	Y	Y	Protect

Name: Magic Vice

Location: Burmeia Suburbs

Monster Type: Normal

Lv: 7

HP: 297

MP: 278

EXP: 213

AP: 1-2

Gil: 239

Items (Win):

Very Common:

Common: Ether

Rare:

Very Rare:

Items (Steal):

Very Common: Echo Screen

Common: Ether

Rare: Ether

Very Rare: Ether

Card: Bomb

Attack: 15

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble: Immune

Zombie:

Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Magic Hammer

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Mug	N	N	
Magic Hammer	N	Y	
Escape	N	N	

Name: Malboro

Location: Pandemonium, numerous locations around the world on Disc 4

Monster Type: Normal

Lv: 57

HP: 11687

MP: 2334

EXP: 30579

AP: 3

Gil: 2572

Items (Win):

Very Common: Ore

Common:

Rare:

Very Rare: Ether

Items (Steal):

Very Common: Ore

Common: Vaccine

Rare:

Very Rare:

Card: Malboro

Attack: 74

Defense: 38

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float: Immune  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Bad Breath

Techniques:

Name	Reflect	RMag	Status
Bad Breath	N	Y	Lots of statuses
Virus Tentacles	N	N	Virus
Thundaga		Y	Y
Absorb	N	N	
Osmose	N	Y	

Name: Maliris (Crystal World)

Location: Crystal World

Monster Type: Demon

Lv: 69

HP: 22535

MP: 3127

EXP: 0

AP: 7

Gil: 2860

Items (Win):

Very Common: Phoenix Down

Common: Opal

Rare: Ether

Very Rare: Eliix

Items (Steal):

Very Common: Phoenix Down

Common: Phoenix Down

Rare: Phoenix Pinion

Very Rare: Phoenix Pinion

Card: Ifrit

Attack: 88

Defense: 44

Elemental Defense/Weakness:

Fire: Absorb

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat: Immune

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Sword Quiver	N	N	
Firaga	Y	Y	
Flame Slash	N	N	
Mustard Bomb	N	Y	Heat
Esuna	Y	Y	
Reflect	Y	Y	Reflect

Name: Mandragora

Location: Mist Continent - Alexandria Plateau, Bentini

Heights, Edgecry Coast

Monster Type: Normal

Lv: 9

HP: 662

MP: 344

EXP: 307

AP: 1-2

Gil: 595

Items (Win):

Very Common:

Common: Potion

Rare: Tent

Very Rare: Ether

Items (Steal):

Very Common: Echo Screen

Common: Tent

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Mandragora

Attack: 17

Defense: 14

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Chestnut		N	N
----------	--	---	---

Blizzara		Y	Y
----------	--	---	---

Shriek	N	N	
--------	---	---	--

Name: Mimic

Location: Burmecia Residence

Monster Type: Normal

Lv: 8

HP: 346

MP: 295

EXP: 320

AP: 2

Gil: 777

Items (Win):

Very Common: Ether

Common: Hi-Potion

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common: Antidote

Rare:

Very Rare:

Card: Mimic

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death: Immune

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----

Eat	N	N	
Poison	Y	Y	Poison
Call	N	N	

Name: Mistodon (A)

Location: Iifa Tree, Alexandria

Monster Type: Undead

Lv: 19

HP: 1473

MP: 602

EXP: 2548

AP: 2-3

Gil: 747

Items (Win):

Very Common:

Common: Peridot

Rare: Ether

Very Rare: Peridot

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Sand Golem

Attack: 29

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: Angel's Snack  
Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Head Attack	N	N	
Fira	Y	Y	
Mist	N	N	

Name: Mistodon (B)

Location: Various mist-covered plains throughout the world  
on Disc 4

Monster Type: Undead

Lv: 56

HP: 11434

MP: 2301

EXP: 24276

AP: 2-3

Gil: 2023

Items (Win):

Very Common:

Common: Peridot

Rare: Ether

Very Rare: Peridot

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Sand Golem

Attack: 58

Defense: 26

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:



Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Angel's Snack

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Head Attack	N	N	
Fira	Y	Y	
Mist	N	N	

Name: Mover (A)

Location: Pandemonium

Monster Type: Flying

Lv: 52

HP: 7353

MP: 2064

EXP: 23801

AP: 3

Gil: 2300

Items (Win):

Very Common: Opal

Common: Phoenix Down

Rare: Vaccine

Very Rare: Ether

Items (Steal):

Very Common: Opal

Common: Vaccine

Rare: Temt

Very Rare:

Card: Mover

Attack: 68

Defense: 35

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning: Weakness

Earth: Avoid

Wind: Weakness

Water: Weakness

Holy: Weakness

Shadow: Weakness

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Virus Combo	N	N	Virus
Firaga	Y	Y	
Delta Attack	N	N	

Name: Mover (B)

Location: Pandemonium

Monster Type: Flying

Lv: 52

HP: 3268

MP: 2065

EXP: 0

AP: 3

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 68

Defense: 35

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning: Weakness

Earth: Avoid

Wind: Weakness  
Water: Weakness  
Holy: Weakness  
Shadow: Weakness

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Name: Mover (C)  
Location: Pandemonium  
Monster Type: Flying  
Lv: 52  
HP: 7353  
MP: 2062  
EXP: 0  
AP: 3  
Gil: 0  
Items (Win):  
Very Common:  
Common:  
Rare:  
Very Rare:  
Items (Steal):  
Very Common:  
Common:  
Rare:  
Very Rare:  
Card: N/A  
Attack: 68

Defense: 35

Elemental Defense/Weakness:

Fire: Weakness  
Ice: Weakness  
Lightning: Weakness  
Earth: Avoid  
Wind: Weakness  
Water: Weakness  
Holy: Weakness  
Shadow: Weakness

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----

Name: Mu

Location: Mist Continent - Gunitas Basin

Monster Type: Normal

Lv: 2

HP: 77

MP: 183

EXP: 34

AP: 1-2

Gil: 104

Items (Win):

Very Common:

Common: Potion

Rare: Echo Screen

Very Rare: Phoenix Down

Items (Steal):

Very Common:  
Common: Potion  
Rare:  
Very Rare:  
Card: Skeleton  
Attack: 8  
Defense:9  
Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Limit Glove

Techniques:

Name	Reflect	RMag	Status
Tail	N	N	
Stone	N	N	

Name: Myconid  
Location: Iifa Tree, Dead Forest  
Monster Type: Flying  
Lv: 20  
HP: 1372  
MP: 584  
EXP: 138  
AP: 1-2

Gil: 726

Items (Win):

Very Common:

Common: Echo Screen

Rare:

Very Rare: Ether

Items (Steal):

Very Common: Eye Drops

Common: Tent

Rare:

Very Rare:

Card: Carrion Worm

Attack: 28

Defense: 18

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Saw	N	N	
-----	---	---	--

Blizzara		Y	Y
----------	--	---	---

Spore	N	N	
-------	---	---	--

Name: Nymph

Location: Mist Continent - Vube Desert (Discs 1-3)

Monster Type: Normal

Lv: 9

HP: 458

MP: 345

EXP: 329

AP: 1-2

Gil: 303

Items (Win):

Very Common:

Common: Potion

Rare: Annoyntment

Very Rare: Ether

Items (Steal):

Very Common: Echo Screen

Common: Ore

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Nymph

Attack: 17

Defense: 14

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Night

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----

Silent Kiss	N	N	Silence
Fira	Y	Y	
Night	N	Y	Sleep

Name: Ochu

Location: Conde Petie Mountain Path

Monster Type: Normal

Lv: 16

HP: 3568

MP: 622

EXP: 2093

AP: 2

Gil: 845

Items (Win):

Very Common:

Common:

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Ochu

Attack: 30

Defense: 19

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:



Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: Lv3 Def-Less

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Thorn Whip	N	N	
Blizzara		Y	Y
Slow	Y	Y	Slow

Name: Ogre (A)

Location: Desert Palace

Monster Type: Normal

Lv: 29

HP: 3300

MP: 996

EXP: 5151

AP: 2-3

Gil: 1281

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Annoyntment

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Ogre

Attack: 41

Defense: 24

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Knife	N	N	
Flame	N	N	
Trouble Knife	N	N	Trouble

Name: Ogre (B)

Location: Oeilvert, Outer Continent - Triquai Plains

Monster Type: Normal

Lv: 32

HP: 3727

MP: 1067

EXP: 5507

AP: 2-3

Gil: 1204

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Phoenix Down

Very Rare: Hi-Potion

Items (Steal):

Very Common: Annoyntment

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Ogre

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
Knife	N	N	
Flame	N	N	
Trouble Knife	N	N	Trouble

Name: Plant Spider  
Location: Evil Forest  
Monster Type: Insect  
Lv: 1  
HP: 33  
MP: 173  
EXP: 22  
AP: 1-2  
Gil: 91

Items (Win):

Very Common:  
Common: Potion  
Rare: Eye Drops  
Very Rare: Potion

Items (Steal):

Very Common: Potion  
Common: Ore  
Rare: Hi-Potion  
Very Rare:

Card: Fang

Attack: 8

Defense: 1 0

Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth:  
Wind:

Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Tentacle		N	N
Thunder	Y	Y	

Name: Python

Location: Mist Continent - Gunitas Basin, Nolrich Heights

Monster Type: Normal

Lv: 2

HP: 75

MP: 184

EXP: 40

AP: 1-2

Gil: 106

Items (Win):

Very Common:

Common:

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Potion

Common: Ore

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Goblin

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Rapid Fire		N	N
------------	--	---	---

Thunder	Y	Y	
---------	---	---	--

Name: Quina (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Aquamarine

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft  
Common: Aquamarine  
Rare:  
Very Rare:

Card:

Attack:

Defense:

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy: Weakness  
Shadow: Half

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

"I Quina!"	N		N
------------	---	--	---

Name: Red Dragon

Location: Gulug Volcano

Monster Type: Dragon/Flying

Lv: 36

HP: 8000

MP: 1242

EXP: 22377

AP: 3

Gil: 5156

Items (Win):

Very Common: Ether  
Common: Sapphire  
Rare: Sapphire  
Very Rare: Sapphire

Items (Steal):

Very Common: Tent  
Common: Ether  
Rare: Elixir  
Very Rare: Elixir

Card: Abomination

Attack: 51

Defense: 27

Elemental Defense/Weakness:

Fire: Half  
Ice: Weakness  
Lightning:  
Earth: Avoid  
Wind:  
Water: Weakness  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Twister

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----			
Dive	N	N	
Twister	N	Y	
Aerial Slash	N	N	

Name: Ring Leader  
Location: Terra  
Monster Type: Demon/Flying  
Lv: 51  
HP: 9569  
MP: 2030  
EXP: 18816  
AP: 2-3  
Gil: 1868

Items (Win):

Very Common:  
Common: Amethyst  
Rare: Eye Drops  
Very Rare:

Items (Steal):

Very Common: Echo Screen  
Common: Vaccine  
Rare:  
Very Rare:

Card: Ifrit

Attack: 67

Defense: 35

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Magic Hammer

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----



Bio	Y	Y	Poison
Blind	Y	Y	Darkness
Silence	Y	Y	Silence
Virus Powder	N	N	Virus
Osmose	N	Y	
Reflect	Y	Y	Reflect

Name: Sahagin

Location: Qu's Marsh (Outer Continent)

Monster Type: Normal

Lv: 18

HP: 1375

MP: 585

EXP: 1368

AP: 2

Gil: 684

Items (Win):

Very Common:

Common:

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common:

Rare:

Very Rare: Ether

Card: Sahagin

Attack: 28

Defense: 18

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: Aqua Breath

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Impale	N	N	
Water	Y	Y	
Water-Gun	N	N	

Name: Sand Golem

Location: Cleyra - Tree Trunk

Monster Type: Normal

Lv: 11

HP: 343

MP: 376

EXP: 677

AP: 2

Gil: 589

Items (Win):

Very Common: Potion

Common: Phoenix Down

Rare: Vaccine

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common: Eye Drops

Rare:

Very Rare:

Card: Sand Golem

Attack: 20

Defense: 15

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Counter	N	N	
Fira	Y	Y	
Sand Storm	N	N	

Name: Sand Scorpion

Location: Cleyra - Tree Trunk, Mist Continent - Vube

Desert, Pinnacle Rocks

Monster Type: Normal

Lv: 10

HP: 526

MP: 360

EXP: 400

AP: 1-2

Gil: 315

Items (Win):

Very Common: Potion

Common: Annoyntment

Rare: Hi-Potion

Very Rare: Hi-Potion

Items (Steal):

Very Common: Ore

Common: Antidote

Rare:

Very Rare: Ether

Card: Sand Scorpion

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Lv3 Def-Less

Techniques:

Name	Reflect	RMag	Status
-----			
Poison Needle			
Counter	N	N	Poison
Fira	Y	Y	
Claws	N	N	

Name: Sneaker Bat

Location: Fossil Roo, Pinnacle Rocks

Monster Type: Flying

Lv: 12

HP: 594

MP: 377

EXP: 449

AP: 2

Gil: 366

Items (Win):

Very Common:

Common: Echo Screen

Rare: Hi-Potion

Very Rare: Ether

Items (Steal):

Very Common: Eye Drops

Common: Tent

Rare:

Very Rare:

Card: Wverd

Attack: 20

Defense: 15

Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Night

Techniques:

Name	Reflect	RMag	Status
Scratch	N	N	
Darkness		N	N
Absorb	N	N	
Absorb More	N	N	
Absorb Even More		N	N

Name: Serpion

Location: Mist Continent - King Ed Plains, Lachenta  
Wetlands, Togull Beach, Edgecry Coast

Monster Type: Dragon

Lv: 8

HP: 397

MP: 295

EXP: 139

AP: 1-2

Gil: 184

Items (Win):

Very Common:

Common: Eye Drops

Rare:  
 Very Rare: Ether  
 Items (Steal):  
 Very Common: Antidote  
 Common:  
 Rare:  
 Very Rare:  
 Card: Flan  
 Attack: 16  
 Defense: 13  
 Elemental Defense/Weakness:  
 Fire:  
 Ice: Weakness  
 Lightning:  
 Earth:  
 Wind:  
 Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
Stab	N	N	
Cure	Y	Y	
Blizzard		Y	Y
Shell	Y	Y	Shell
Poison Counter	N	N	Poison

Name: Shell Dragon (B)

Location: Pandemonium

Monster Type: Dragon

Lv: 58

HP: 12661

MP: 2482

EXP: 32073

AP: 4

Gil: 2588

Items (Win):

Very Common: Ore

Common: Topaz

Rare:

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common: Vaccine

Rare: Tent

Very Rare: Phoenix Pinion

Card: Garuda

Attack: 75

Defense: 38

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float: Immune

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Earth Shake

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Smash	N	N	
-------	---	---	--

Earth Shake	N	Y	
-------------	---	---	--

Snort	N	N
Charge	N	N

Name: Skeleton

Location: Gizamaluke's Grotto, Mist Continent - Vube  
Desert

Monster Type: Undead

Lv: 8

HP: 400

MP: 293

EXP: 104

AP: 1-2

Gil: 209

Items (Win):

Very Common:

Common: Potion

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: Skeleton

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish:

Mini:

Silence:

Reflect:



Darkness:

Shell:

Protect:

Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Hack	N	N	
------	---	---	--

Thunder	Y	Y	
---------	---	---	--

Whirl Slash	N	N	
-------------	---	---	--

Name: Soldier (A)

Location: Cleyra - Tree Trunk, Cleyra

Monster Type: Human

Lv: 10

HP: 523

MP: 358

EXP: 400

AP: 1-2

Gil: 311

Items (Win):

Very Common:

Common: Potion

Rare: Hi-Potion

Very Rare: Ether

Items (Steal):

Very Common: Potion

Common: Phoenix Down

Rare: Echo Screen

Very Rare: Phoenix Pinion

Card: Mythril Sword

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Slash	N	N	
Blizzara		Y	Y

Name: Soldier (B)

Location: Alexandria Castle

Monster Type: Human

Lv: 9

HP: 459

MP: 342

EXP: 357

AP: 1-2

Gil: 292

Items (Win):

Very Common:

Common: Potion

Rare: Hi-Potion

Very Rare: Ether

Items (Steal):

Very Common: Potion

Common: Phoenix Down

Rare: Echo Screen

Very Rare: Phoenix Pinion

Card: Mythril Sword

Attack: 17

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish:  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Slash	N	N	
Blizzara		Y	Y

Name: Steiner (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Lapis Lazuli

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Lapis Lazuli

Rare:

Very Rare:

Card: N/A

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half  
Status Defense:  
Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
"I am Steiner." N N

Name: Stilva

Location: Memoria

Monster Type: Demon

Lv: 67

HP: 21906

MP: 3053

EXP: 42785

AP: 4

Gil: 2780

Items (Win):

Very Common: Tent

Common: Garnet

Rare: Antidote

Very Rare: Tent

Items (Steal):

Very Common: Ether

Common: Ether

Rare: Ether

Very Rare: Ether

Card: Vepal

Attack: 90

Defense: 43

Elemental Defense/Weakness:

Fire:

Ice:  
Lightning:  
Earth:  
Wind:  
Water: Weakness  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Auto-Life

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Sting	N	N	
Firaga	Y	Y	
Red Clipper	N	N	

Name: Stroper  
Location: Iifa Tree  
Monster Type: Stone  
Lv: 21  
HP: 1840  
MP: 697  
EXP: 2346  
AP: 2  
Gil: 915

Items (Win):

Very Common:  
Common: Peridot  
Rare: Phoenix Down  
Very Rare: Ether

Items (Steal):

Very Common: Soft

Common: Peridot  
Rare: Phoenix Down  
Very Rare: Phoenix Down

Card: Mandragora

Attack: 31

Defense: 20

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth: Avoid

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify: Immune

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: LV5 Death

Techniques:

Name	Reflect	RMag	Status
Slap	N	N	
Silence	Y	Y	Silence
Gradual Petrify	N	N	Gradual Petrify
Sweep	N	N	

Name: Tiamat (Crystal World)

Location: Crystal World

Monster Type: Dragon

Lv: 71

HP: 24127

MP: 3338

EXP: 0

AP: 7

Gil: 2956

Items (Win):

Very Common: Remedy

Common: Peridot

Rare: Phoenix Down

Very Rare: Echo Screen

Items (Steal):

Very Common: Ether

Common: Ether

Rare: Wing Edge

Very Rare: Wing Edge

Card: Garuda

Attack: 90

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind: Absorb

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float: Immune

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Twister

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Silent Claw	N	N	Silence
-------------	---	---	---------

Twister	N	Y	
---------	---	---	--

Absorb MP	N	N	
-----------	---	---	--

Absorb Magic	N	N	
--------------	---	---	--

Absorb Strength	N	N	
-----------------	---	---	--

Jet Fire		N	N
----------	--	---	---

Name: Tonberry

Location: Ipsen's Castle

Monster Type: Normal

Lv: 46

HP: 7886

MP: 1779

EXP: 13297

AP: 4

Gil: 1513

Items (Win):

Very Common:

Common: Peridot

Rare:

Very Rare: Ether

Items (Steal):

Very Common: Hi-Potion

Common: Phoenix Down

Rare: Phoenix Pinion

Very Rare: Ether

Card: Tonberry

Attack: 61

Defense: 32

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune



Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Knife	N	N	
Everyone's Grudge		N	N

Name: Torama

Location: Desert Palace

Monster Type: Beast/Demon

Lv: 30

HP: 3292

MP: 1018

EXP: 5675

AP: 2-3

Gil: 1118

Items (Win):

Very Common:

Common: Amethyst

Rare:

Very Rare:

Items (Steal):

Very Common:

Common: Antidote

Rare:

Very Rare: Phoenix Pinion

Card: Ralvuimago

Attack: 41

Defense: 24

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Absorb

Earth:

Wind:

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:  
Eat: LV4 Holy

Techniques:

Name	Reflect	RMag	Status
-----			
Bio	Y	Y	Poison
Poison	Y	Y	Poison
Osmose	N	Y	
Electrocute	N	N	
Blaster	N	N	

Name: Trick Sparrow

Location: Lindblum Festival of the Hunt, Mist Continent -

Bentini Heights

Monster Type: Flying

Lv: 5

HP: 191

MP: 250

EXP: 65

AP: 1-2

Gil: 198

Items (Win):

Very Common:

Common:

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Ore

Common:

Rare:

Very Rare:

Card: Flan

Attack: 12

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect: Immune  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Beak	N	N	
Drain	N	Y	
Fire	Y	Y	

Name: Troll

Location: Conde Petie Mountain Path, Outer Continent -  
 Lucid Plains, Pualei Plains

Monster Type: Normal

Lv: 20

HP: 1469

MP: 623

EXP: 2096

AP: 1

Gil: 854

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Ore

Common: Tent

Rare:

Very Rare:

Card: Troll

Attack: 30

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish:  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Vanish

Techniques:

Name	Reflect	RMag	Status
Spear	N	N	
Blizzara		Y	Y
Solution		N	N
Counter	N	N	

Name: Type A

Location: Gizamaluke's Grotto, Burmecia Suburbs

Monster Type: Human

Lv: 8

HP: 398

MP: 293

EXP: 115

AP: 2

Gil: 199

Items (Win):

Very Common:

Common: Potion

Rare: Phoenix Down

Very Rare: Ether

Items (Steal):

Very Common: Phoenix Down

Common: Tent

Rare:

Very Rare:

Card: Skeleton

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Strike	N	N	
Fire	Y	Y	
Blizzard		Y	Y
Thunder	Y	Y	

Name: Type B

Location: Cleyra

Monster Type: Human

Lv: 10

HP: 526

MP: 361

EXP: 373

AP: 1-2

Gil: 321

Items (Win):

Very Common:

Common: Potion  
Rare: Remedy  
Very Rare: Phoenix Down

Items (Steal):

Very Common: Ore  
Common: Hi-Potion  
Rare: Ether  
Very Rare:

Card: Mimic

Attack: 18

Defense: 14

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Thundara		Y	Y
Fira	Y	Y	
Osmose	N	Y	

Name: Type C

Location: Alexandria Castle

Monster Type: Human

Lv: 13  
HP: 623  
MP: 447  
EXP: 629  
AP: 1-3  
Gil: 336

Items (Win):

Very Common:  
Common: Hi-Potion  
Rare: Echo Screen  
Very Rare: Tent

Items (Steal):

Very Common: Potion  
Common: Tent  
Rare:  
Very Rare:

Card: Yeti

Attack: 22

Defense: 16

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Strike	N	N	
Fira	Y	Y	
Blizzara		Y	Y

Name: Vepal (Green)

Location: Lost Continent - Mitmakis Ice Field

Monster Type: Flying

Lv: 34

HP: 4363

MP: 1188

EXP: 6434

AP: 2-3

Gil: 1270

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common:

Rare: Phoenix Pinion

Very Rare: Ether

Card: Vepal

Attack: 47

Defense: 26

Elemental Defense/Weakness:

Fire: Weakness

Ice: Null

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:



Protect:  
Sleep:  
Eat: Aqua Breath  
Techniques:

Name	Reflect	RMag	Status
Body Ram		N	N
Blizzard		Y	Y
Freeze	N	Y	Freeze

Name: Vepal (Red)  
Location: Gulug Volcano  
Monster Type: Flying  
Lv: 35  
HP: 4022  
MP: 1214  
EXP: 6933  
AP: 2-3  
Gil: 1326

Items (Win):

Very Common:  
Common: Topaz  
Rare: Phoenix Down  
Very Rare:

Items (Steal):

Very Common: Hi-Potion  
Common:  
Rare: Phoenix Pinion  
Very Rare: Ether

Card: Vepal

Attack: 48

Defense: 28

Elemental Defense/Weakness:

Fire: Null  
Ice: Weakness  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:

Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
Body Ram		N	N
Lava Gun		N	N
Mustard Bomb	N	Y	Heat

Name: Veteran

Location: Ipsen's Castle, Memoria

Monster Type: Demon/Flying

Lv: 44

HP: 6972

MP: 1627

EXP: 15181

AP: 3-4

Gil: 1971

Items (Win):

Very Common: Topaz

Common: Phoenix Down

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common: Ether

Rare: Phoenix Pinion

Very Rare:

Card: Veteran

Attack: 59

Defense: 31

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Half

Earth: Avoid

Wind: Weakness

Water: Weakness

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:  
 Eat: Doom  
 Techniques:

Name	Reflect	RMag	Status
Claw	N	N	
Doom	N	Y	Doom
Blaster	N	N	Death
Roulette		N	Y Death

Name: Vice  
 Location: Dali, Mist Continent - King Ed Plains, Eunorou  
 Plains, Zamo Basin, Vube Desert  
 Monster Type: Normal  
 Lv: 4  
 HP: 129  
 MP: 209  
 EXP: 48  
 AP: 1-2  
 Gil: 128  
 Items (Win):  
   Very Common:  
   Common: Potion  
   Rare: Echo Screen  
   Very Rare: Phoenix Down  
 Items (Steal):  
   Very Common: Echo Screen  
   Common: Potion  
   Rare:  
   Very Rare:  
 Card: Goblin  
 Attack: 11  
 Defense: 11  
 Elemental Defense/Weakness:  
   Fire:  
   Ice:  
   Lightning:  
   Earth:  
   Wind:

Water:  
 Holy:  
 Shadow:  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish:  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Vanish

Techniques:

Name	Reflect	RMag	Status
Slice	N	N	
Fire	Y	Y	
Steal	N	N	

Name: Vivi (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Amethyst

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Amethyst

Rare:

Very Rare:

Card: N/A

Attack: 44

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

"I'm Vivi!"	N		N
-------------	---	--	---

Name: Whale Zombie

Location: Beaches of Outer Continent, Forgotten & Lost

Continent (Discs 3 & 4), Beaches of Mist Continent (Disc 4)

Monster Type: Undead/Flying

Lv: 32

HP: 3730

MP: 1066

EXP: 6609

AP: 3

Gil: 1528

Items (Win):

Very Common:

Common: Hi-Potion

Rare:

Very Rare: Ether  
 Items (Steal):  
 Very Common: Antidote  
 Common: Magic Tag  
 Rare:  
 Very Rare:  
 Card: Cerberus  
 Attack: 44  
 Defense: 25  
 Elemental Defense/Weakness:  
 Fire: Weakness  
 Ice:  
 Lightning: Weakness  
 Earth: Avoid  
 Wind: Weakness  
 Water: Half  
 Holy: Weakness  
 Shadow: Half  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: LV5 Death

Techniques:

Name	Reflect	RMag	Status
Fin	N	N	
Death	Y	Y	Death
Zombie Powder	N	N	Zombie
Ultra Sound Wave		N	N
Venom Breath	N	N	Venom

Name: Worm Hydra

Location: Gulug Volcano, Forgotten Continent - Salvage Archipelago, numerous forest around the world (Disc 4)

Monster Type: Dragon

Lv: 37

HP: 4846

MP: 1268

EXP: 8010

AP: 3

Gil: 1345

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Hi-Potion

Common: Antidote

Rare:

Very Rare:

Card: Feather Circle

Attack: 50

Defense: 28

Elemental Defense/Weakness:

Fire: Half

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Bad Breath

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Lightning		N	N
-----------	--	---	---

Aero Breath	N	N	
-------------	---	---	--

Flame	N	N	
Venom Breath	N	N	Venom
Cold Breath	N	N	Freeze

Name: Wraith (Blue Flame)

Location: Gulug Volcano

Monster Type: Undead/Flying

Lv: 36

HP: 4686

MP: 1239

EXP: 8950

AP: 3

Gil: 1654

Items (Win):

Very Common: Opal

Common:

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Zuu

Attack: 49

Defense: 7

Elemental Defense/Weakness:

Fire: Weakness

Ice: Half

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:



Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Freeze

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Devil's Candle	N	N	
Blizzard		Y	Y
Doom	N	Y	Doom

Name: Wraith (Red Flame)

Location: Gulug Volcano

Monster Type: Undead/Flying

Lv: 37

HP: 4846

MP: 1268

EXP: 8010

AP: 2

Gil: 1345

Items (Win):

Very Common: Topaz

Common:

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare:

Card: Wraith

Attack: 50

Defense: 28

Elemental Defense/Weakness:

Fire: Half

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Devil's Candle	N	N	
Firaga	Y	Y	
Doom	N	Y	Doom

Name: Wyerd

Location: Ice Cavern

Monster Type: Beast

Lv: 2

HP: 129

MP: 183

EXP: 45

AP: 1-2

Gil: 116

Items (Win):

Very Common:

Common: Potion

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Potion

Common: Tent

Rare:

Very Rare: Phoenix Down

Card: Flan

Attack: 9

Defense: 10

Elemental Defense/Weakness:

Fire: Weakness

Ice: Half

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: None

Techniques:

Name	Reflect	RMag	Status
HP Switching	N	N	
Blizzard		Y	Y
Slap	N	N	

Name: Yan

Location: Vile Island

Monster Type: Normal

Lv: 72

HP: 19465

MP: 3378

EXP: 42673

AP: 2-4

Gil: 2218

Items (Win):

Very Common: Phoenix Down

Common: Hi-Potion

Rare: Ether

Very Rare:

Items (Steal):

Very Common: Ore

Common:

Rare:

Very Rare: Elixir

Card: Zemzelett

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:  
 Holy: Half  
 Shadow: Weakness  
 Status Defense:  
 Death:  
 Doom:  
 Petrify:  
 Poison:  
 Venom:  
 Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: Auto-Life

Techniques:

Name	Reflect	RMag	Status
Snort	N	N	
Comet	N	Y	
Aera	N	Y	
Virus Powder	N	N	Virus
Float	Y	Y	Float

Name: Yeti

Location: Mist Continent - Daines-horse Basin (Discs 1-3)

Monster Type: Flying

Lv: 9

HP: 463

MP: 342

EXP: 133

AP: 1-2

Gil: 221

Items (Win):

Very Common:

Common: Potion

Rare: Eye Drops

Very Rare: Ether

Items (Steal):

Very Common: Eye Drops

Common: Ore

Rare: Hi-Potion

Very Rare:

Card: Yeti

Attack: 17

Defense: 14

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk:

Confuse:

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Pumpkin Head

Techniques:

Name	Reflect	RMag	Status
Bite	N	N	
Blizzara		Y	Y
Blind Tail		N	N      Darkness

Name: Zagnol

Location: Pinnacle Rocks, Outer Continent - Donna Plains

Monster Type: Beast

Lv: 16

HP: 1189

MP: 499

EXP: 1261

AP: 2-3

Gil: 546

Items (Win):

Very Common:  
Common: Eye Drops  
Rare: Ether  
Very Rare:

Items (Steal):

Very Common: Ore  
Common: Tent  
Rare:  
Very Rare: Ether

Card: Zagnol

Attack: 25

Defense: 17

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning: Half  
Earth:  
Wind:  
Water: Weakness  
Holy:  
Shadow:

Status Defense:

Death:  
Doom:  
Petrify:  
Poison:  
Venom:  
Trouble:  
Zombie:  
Float:  
Heat:  
Freeze:  
Slow:  
Stop:  
Regen:  
Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Matra Magic

Techniques:

Name	Reflect	RMag	Status
Heave	N	N	
Thundara		Y	Y
Electrocute	N	N	

Name: Zemzelett

Location: Dead Forest

Monster Type: Flying

Lv: 20

HP: 1571

MP: 625

EXP: 2093

AP: 2

Gil: 889

Items (Win):

Very Common:

Common: Hi-Potion

Rare: Eye Drops

Very Rare:

Items (Steal):

Very Common: Ore

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: Zuu

Attack: 30

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: White Wind

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Psychokinesis	N	N	
---------------	---	---	--

Aero	N	Y	
------	---	---	--

Rainbow Wind	N	N
White Wind	N	Y

Name: Zidane (Mirror)

Location: Oeilvert (Summoned from Epitaph's Mirror)

Monster Type: Human

Lv: 32

HP: 1867

MP: 1066

EXP: 9913

AP: 2

Gil: 2218

Items (Win):

Very Common:

Common: Opal

Rare: Hi-Potion

Very Rare: Phoenix Down

Items (Steal):

Very Common: Soft

Common: Opal

Rare:

Very Rare:

Card:

Attack:

Defense:

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence:

Reflect:

Darkness:



Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
"I'm the real  
Zidane!"                    N            N

Name: Zombie

Location: Iifa Tree, Mist Continent - Gunitas Basin,  
Daines-horse Basin, Zamo Basin (Disc 4)

Monster Type: Undead

Lv: 19

HP: 973

MP: 603

EXP: 1445

AP: 2-3

Gil: 708

Items (Win):

Very Common:

Common: Magic Tag

Rare: Soft

Very Rare:

Items (Steal):

Very Common: Magic Tag

Common: Tent

Rare:

Very Rare: Ether

Card: Zombie

Attack: 29

Defense: 19

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float:

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:  
Berserk:  
Confuse:  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Roulette

Techniques:

Name	Reflect	RMag	Status
Strike	N	N	
Roulette		N	Y      Death
Melt	N	N	

Name: Zuu

Location: Cleyra - Tree Trunk

Monster Type: Flying

Lv: 8

HP: 1149

MP: 293

EXP: 320

AP: 2

Gil: 384

Items (Win):

Very Common: Potion

Common: Phoenix Down

Rare: Ether

Very Rare: Hi-Potion

Items (Steal):

Very Common: Potion

Common: Ore

Rare: Hi-Potion

Very Rare: Phoenix Pinion

Card: Zuu

Attack: 16

Defense: 13

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness

Water: Weakness

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:  
 Zombie:  
 Float:  
 Heat:  
 Freeze:  
 Slow:  
 Stop:  
 Regen:  
 Haste:  
 Berserk:  
 Confuse:  
 Vanish: Immune  
 Mini:  
 Silence:  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: White Wind

Techniques:

Name	Reflect	RMag	Status
Claws	N	N	
Fira	Y	Y	
Swallow	N	N	
Aera	N	Y	
White Wind	N	Y	

=====  
 Boss Encyclopedia [BE]  
 =====

Name: Masked Man  
 Location: Prima Vista Cargo Room  
 Monster Type: Human  
 Lv: 1  
 HP: 188  
 MP: 223  
 EXP: 0  
 AP: 0  
 Gil: 0  
 Items (Win):  
   Very Common:  
   Common:  
   Rare:  
   Very Rare:  
 Items (Steal):  
   Very Common: Potion  
   Common: Wrist  
   Rare: Mage Masher  
   Very Rare:

Card: N/A

Attack: 10

Defense: 8

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Get Some!		N	N
-----------	--	---	---

Gwahaha!		N	N
----------	--	---	---

Oww!!!	N	N	
--------	---	---	--

Name: King Leo

Location: Alexandria - Onboard the Prima Vista

Monster Type: Human

Lv: 1

HP: 186

MP: 373

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:  
Rare:  
Very Rare:  
Items (Steal):  
Very Common:  
Common:  
Rare:  
Very Rare:  
Card: N/A  
Attack: 8  
Defense:10  
Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Taste Steel!	N	N	
Poly	N	N	

Name: Benero  
Location: Alexandria - Onboard the Prima Vista  
Monster Type: Human  
Lv: 1

HP: 28  
MP: 149  
EXP: 0  
AP: 0  
Gil: 0

Items (Win):

Very Common:  
Common:  
Rare:  
Very Rare:

Items (Steal):

Very Common:  
Common:  
Rare:  
Very Rare:

Card: N/A

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Clamp Pinch	N	N	
Fida	N	N	

Name: Zenero  
Location: Alexandria - Onboard the Prima Vista  
Monster Type: Human  
Lv: 1  
HP: 32  
MP: 149  
EXP: 0  
AP: 0  
Gil: 0  
Items (Win):  
    Very Common:  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common:  
    Common:  
    Rare:  
    Very Rare:  
Card: N/A  
Attack: 8  
Defense:10  
Elemental Defense/Weakness:  
    Fire:  
    Ice:  
    Lightning:  
    Earth:  
    Wind:  
    Water:  
    Holy:  
    Shadow:  
Status Defense:  
    Death: Immune  
    Doom: Immune  
    Petrify: Immune  
    Poison: Immune  
    Venom: Immune  
    Trouble: Immune  
    Zombie: Immune  
    Float: Immune  
    Heat: Immune  
    Freeze: Immune  
    Slow: Immune  
    Stop: Immune  
    Regen: Immune  
    Haste: Immune  
    Berserk: Immune  
    Confuse: Immune  
    Vanish: Immune  
    Mini: Immune  
    Silence: Immune  
    Reflect: Immune  
    Darkness: Immune  
    Shell: Immune  
    Protect: Immune  
    Sleep: Immune  
Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Clamp Pinch	N	N	
Fida	N	N	

Name: Steiner (1st encounter)

Location: Inside the Prima Vista

Monster Type: Human

Lv: 1

HP: 169

MP: 523

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Leather Hat

Common: Silk Shirt

Rare:

Very Rare:

Card: N/A

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune



Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
Attack            N            N

Name: Steiner (2nd encounter)

Location: Alexandria - Onboard the Prima Vista

Monster Type: Human

Lv: 1

HP: 167

MP: 620

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Attack	N	N	
--------	---	---	--

Name: Haagen

Location: Alexandria - Onboard the Prima Vista

Monster Type: Human

Lv: 1

HP: 33

MP: 673

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----			
Slash	N	N	

Name: Weimar

Location: Alexandria - Onboard the Prima Vista

Monster Type: Human

Lv: 1

HP: 38

MP: 721

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 8

Defense: 10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----			
Slash	N	N	

Name: Steiner (3rd encounter)

Location: Alexandria - Onboard the Prima Vista

Monster Type: Human

Lv: 1

HP: 162

MP: 770

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 8

Defense:10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:  
Wind:  
Water:  
Holy:  
Shadow:  
Status Defense:  
Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Attack	N	N	
--------	---	---	--

Name: Prison Cage (w/Garnet)

Location: Evil Forest

Monster Type: Normal

Lv: 2

HP: 513

MP: 1083

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 9

Defense: 10

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Absorb	N	N	
Right Stem	N	N	
Left Stem		N	N

Name: Prison Cage (w/Vivi)

Location: Evil Forest

Monster Type: Normal

Lv: 2

HP: 553

MP: 1186

EXP: 0

AP: 3

Gil: 436

Items (Win):

Very Common: Eye Drops

Common: Phoenix Down

Rare:  
Very Rare:  
Items (Steal):  
Very Common: Broadsword  
Common: Leather Wrist  
Rare:  
Very Rare:  
Card: Goblin  
Attack: 9  
Defense:10  
Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:  
Status Defense:  
Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Absorb	N	N	
Right Stem	N	N	
Left Stem		N	N

Name: Baku  
Location: Prima Vista Crash Site  
Monster Type: Human  
Lv: 2

HP: 202  
MP: 1285  
EXP: 0  
AP: 0  
Gil: 0

Items (Win):

Very Common:  
Common:  
Rare:  
Very Rare:

Items (Steal):

Very Common: Hi-Potion  
Common: Iron Sword  
Rare:  
Very Rare:

Card: N/A

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Gwahaha!		N	N
Rrragh!	N	N	
Bring it on!	N	N	
YEOWWW! N	N		



Name: Plaint Brain  
Location: Evil Forest  
Monster Type: Normal  
Lv: 7  
HP: 916  
MP: 1431  
EXP: 0  
AP: 5  
Gil: 468

Items (Win):

Very Common: Phoenix Down  
Common: Potion  
Rare: Potion  
Very Rare: Potion

Items (Steal):

Very Common: Eye Drops  
Common: Iron Helmet  
Rare:  
Very Rare:

Card: N/A

Attack: 15

Defense: 13

Elemental Defense/Weakness:

Fire: Weakness  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk:  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Pollen	N	N	Poison
Thunder	Y	Y	
Right Tentacle	N	N	
Left Tentacle	N	N	

Name: Black Waltz No. 1

Location: Ice Cavern

Monster Type: Human

Lv: 2

HP: 299

MP: 9999

EXP: 0

AP: 5

Gil: 339

Items (Win):

Very Common: Hi-Potion

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Remedy

Common: Silk Shirt

Rare:

Very Rare:

Card: Skeleton

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire: Weakness

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze:

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Hit	N	N	
Fire	Y	Y	
Blizzard		Y	Y

Name: Sealion

Location: Ice Cavern

Monster Type: Flying

Lv: 3

HP: 472

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common: Phoenix Down

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Ether

Common: Mythril Dagger

Rare:

Very Rare:

Card: Fang

Attack: 10

Defense: 11

Elemental Defense/Weakness:

Fire: Weakness

Ice: Absorb

Lightning:

Earth: Avoid

Wind:

Water: Null

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop:  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Wing	N	N	
Blizzard		Y	Y
Blizzara		Y	Y
Tsunami	N	N	

Name: Black Waltz No. 2

Location: Dali

Monster Type: Human

Lv: 6

HP: 1030

MP: 3017

EXP: 0

AP: 5

Gil: 441

Items (Win):

Very Common: Ether

Common: Ether

Rare: Ether

Very Rare: Ether

Items (Steal):

Very Common: Steepled Hat

Common: Leather Plate

Rare:

Very Rare:

Card: Zagnol

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:  
 Shadow:  
 Status Defense:  
 Death: Immune  
 Doom: Immune  
 Petrify: Immune  
 Poison: Immune  
 Venom: Immune  
 Trouble: Immune  
 Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen: Immune  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Fire	Y	Y	
Blizzard		Y	Y
Thunder	Y	Y	
Fira	Y	Y	
Blizzara		Y	Y
Thundara		Y	Y
Osmose	N	Y	
Teleport		N	N
Hypnotize		N	N Sleep

Name: Black Waltz No. 3

Location: Cargo Ship

Monster Type: Human/Flying

Lv: 7

HP: 1128

MP: 2080

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Steepled Hat

Common: Linen Cuirass

Rare: Silver Gloves

Very Rare:

Card: N/A

Attack: 15

Defense: 43

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish:

Mini:

Silence: Immune

Reflect:

Darkness:

Shell:

Protect:

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Hit	N	N	
Fire	Y	Y	
Blizzard		Y	Y
Thundara		Y	Y

Name: Zagnol (Festival of the Hunt)

Location: Lindblum - Festival of the Hunt

Monster Type: Beast

Lv: 9

HP: 1574

MP: 2342

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Mythril Gloves

Common: Needle Fork

Rare:

Very Rare:

Card: N/A

Attack: 24

Defense: 17

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Half

Earth:

Wind:

Water: Weakness

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Heave	N	N	
-------	---	---	--

Thundara		Y	Y
----------	--	---	---

Electroctue	N	N	
-------------	---	---	--

Name: Gizamaluke  
Location: Gizamaluke's Grotto  
Monster Type: Flying  
Lv: 16  
HP: 3175  
MP: 502  
EXP: 0  
AP: 5  
Gil: 800  
Items (Win):  
    Very Common: Tent  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common: Elixir  
    Common: Magus Hat  
    Rare: Ice Staff  
    Very Rare:  
Card: Mythril Sword  
Attack: 23  
Defense: 17  
Elemental Defense/Weakness:  
    Fire:  
    Ice:  
    Lightning: Weakness  
    Earth: Avoid  
    Wind: Weakness  
    Water: Half  
    Holy:  
    Shadow:  
Status Defense:  
    Death: Immune  
    Doom: Immune  
    Petrify: Immune  
    Poison: Immune  
    Venom: Immune  
    Trouble: Immune  
    Zombie: Immune  
    Float: Immune  
    Heat: Immune  
    Freeze:  
    Slow:  
    Stop: Immune  
    Regen: Immune  
    Haste:  
    Berserk: Immune  
    Confuse: Immune  
    Vanish: Immune  
    Mini:  
    Silence:  
    Reflect:  
    Darkness:  
    Shell:  
    Protect:  
    Sleep: Immune  
Eat: N/A  
Techniques:



Name	Reflect	RMag	Status
Crash	N	N	
Water	Y	Y	
Silent Voice	N	N	Silence

Name: Beatrix

Location: Burmecia

Monster Type: Human

Lv: 14

HP: 3630

MP: 3467

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Phoenix Down

Common: Chain Plate

Rare:

Very Rare: Mythril Sword

Card: N/A

Attack: 22

Defense: 16

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Shock	N	N	
Stock Break	N	N	
Thunder Slash	N	N	

Name: Black Waltz No. 3

Location: Enroute to Treno

Monster Type: Human

Lv: 9

HP: 1292

MP: 344

EXP: 0

AP: 5

Gil: 864

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Steeped Hat

Common: Lightning Staff

Rare: Flame Staff

Very Rare:

Card: N/A

Attack: 17

Defense: 44

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:  
 Stop: Immune  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish:  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness: Immune  
 Shell: Immune  
 Protect: Immune  
 Sleep:  
 Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Hit	N	N	
Fire	Y	Y	
Blizzard		Y	Y
Thunder	Y	Y	
Freeze	N	Y	Freeze

Name: Ralvurahva  
 Location: Gargan Roo  
 Monster Type: Normal  
 Lv: 13  
 HP: 2296  
 MP: 3649  
 EXP: 0  
 AP: 0  
 Gil: 0

Items (Win):

- Very Common:
- Common:
- Rare:
- Very Rare:

Items (Steal):

- Very Common: Bone Wrist
- Common: Mythril Fork
- Rare:
- Very Rare:

Card: N/A

Attack: 22  
 Defense: 16

Elemental Defense/Weakness:

- Fire:
- Ice: Weakness
- Lightning:
- Earth:
- Wind:
- Water:
- Holy:
- Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
String	N	N	Slow
Blizzara		Y	Y
Night	N	Y	Sleep
Devil's Kiss	N	N	Mini

Name: Antlion (A)

Location: Cleyra

Monster Type: Normal

Lv: 16

HP: 3938

MP: 3950

EXP: 0

AP: 5

Gil: 1616

Items (Win):

Very Common: Annoyntment

Common: Ether

Rare: Ether

Very Rare: Ether

Items (Steal):

Very Common: Annoyntment

Common: Mythril Vest

Rare: Gold Helmet

Very Rare:

Card: Sahagin

Attack: 25

Defense: 17

Elemental Defense/Weakness:

Fire:  
Ice: Weakness  
Lightning:  
Earth:  
Wind:  
Water: Absorb  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
Sandstorm	N	N	
Fira	Y	Y	
Counter Horn	N	N	
Trouble Mucus	N	N	Trouble

Name: Beatrix  
Location: Cleyra  
Monster Type: Human  
Lv: 17  
HP: 4736  
MP: 3964  
EXP: 0  
AP: 0  
Gil: 0

Items (Win):

Very Common:  
Common:  
Rare:  
Very Rare:

Items (Steal):

Very Common: Phoenix Down

Common: Thunder Gloves

Rare: Ice Brand

Very Rare:

Card: N/A

Attack: 27

Defense: 18

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Thunder Slash	N	N	
---------------	---	---	--

Cure	Y	Y	
------	---	---	--

Shock	N	N	
-------	---	---	--

Stock Break	N	N	
-------------	---	---	--

Name: Zorn

Location: Alexandria Castle

Monster Type: Human

Lv: 16

HP: 4896

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Partisan

Common: Stardust Rod

Rare:

Very Rare:

Card: N/A

Attack: 25

Defense: 17

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence: Immune

Reflect:

Darkness:

Shell:

Protect:

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Meteorite	N		N
-----------	---	--	---

Name: Thorn

Location: Alexandria Castle

Monster Type: Human

Lv: 16

HP: 2984

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Mythril Armor

Common: Mythril Armlet

Rare:

Very Rare:

Card: N/A

Attack: 25

Defense: 17

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence: Immune

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------



-----  
Light Flare      N            Y

Name: Beatrix

Location: Alexandria Castle

Monster Type: Human

Lv: 19

HP: 5709

MP: 4203

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Phoenix Down

Common: Ice Brand

Rare: Survival Vest

Very Rare:

Card: N/A

Attack: 29

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness: Immune

Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Thunder Slash	N	N	
Cura	Y	Y	
Shock	N	N	
Climhazard	N	N	

Name: Ralvuimahgo

Location: Gargan Roo

Monster Type: Normal

Lv: 18

HP: 3352

MP: 584

EXP: 0

AP: 7

Gil: 1404

Items (Win):

Very Common: Ether

Common: Ether

Rare:

Very Rare:

Items (Steal):

Very Common: Phoenix Down

Common: Adaman Vest

Rare: Oak Staff

Very Rare:

Card: Gargant

Attack: 28

Defense: 18

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Absorb

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen:  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Stab	N	N	
Thundara		Y	Y
Ultra Sound Wave		N	N Mini
Power of the Land		N	N

Name: Lani

Location: Fossil Roo

Monster Type: Human

Lv: 19

HP: 5708

MP: 4802

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Ether

Common: Gladius

Rare: Coral Sword

Very Rare:

Card: N/A

Attack: 30

Defense: 19

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune  
 Venom: Immune  
 Trouble: Immune  
 Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen: Immune  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Slash	N	N	
Scan	N	N	
Fira	Y	Y	
Blizzara		Y	Y
Thundara		Y	Y
Aera	N	Y	
Water	Y	Y	

Name: Hilgigars

Location: Conde Petie Mountain Path

Monster Type: Human

Lv: 28

HP: 8106

MP: 908

EXP: 0

AP: 9

Gil: 2136

Items (Win):

Very Common: Tent

Common: Elixir

Rare: Elixir

Very Rare: Elixir

Items (Steal):

Very Common: Phoenix Down

Common: Mythril Fork

Rare:

Very Rare: Fairy Flute

Card: Antlion

Attack: 40

Defense: 23

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini:  
Silence:  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Knock Down	N	N	
Curaga	Y	Y	
Earthquake	N	N	
Hip Hop	N	N	

Name: Soulcage

Location: Iifa Tree

Monster Type: Undead

Lv: 26

HP: 9765

MP: 862

EXP: 0

AP: 9

Gil: 3800

Items (Win):

Very Common: Phoenix Pinion  
Common: Elixir  
Rare: Elixir  
Very Rare: Elixir

Items (Steal):

Very Common: Oak Staff  
Common: Magician's Cloak  
Rare: Brigandine  
Very Rare:

Card: Antlion

Attack: 37

Defense: 22

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Shockwave	N	N	
Fira	Y	Y	
Mustard Bomb	N	Y	Heat
LV5 Death	N	Y	Death
Leaf Swirl		N	N
Fire Blades	N	N	

Name: Scarlet Hair

Location: Madain Sari

Monster Type: Human

Lv: 22  
HP: 8985  
MP: 5685  
EXP: 0  
AP: 9  
Gil: 4790

Items (Win):

Very Common: Tent  
Common:  
Rare:  
Very Rare:

Items (Steal):

Very Common: Ether  
Common: Poison Knuckles  
Rare:  
Very Rare:

Card: N/A

Attack: 31

Defense: 20

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth:  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish:  
Mini: Immune  
Silence:  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Here I Go!		N	N
Counter	N	N	

Name: Antlion (B)

Location: Outer Continent - Kiera Desert

Monster Type: Normal

Lv: 35

HP: 4522

MP: 1213

EXP: 332

AP: 1

Gil: 54

Items (Win):

Very Common:

Common: Sapphire

Rare: Phoenix Down

Very Rare:

Items (Steal):

Very Common: Annoyntment

Common: Hi-Potion

Rare:

Very Rare: Ether

Card: N/A

Attack: 25

Defense: 17

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death:

Doom:

Petrify:

Poison:

Venom:

Trouble:

Zombie:

Float: Immune

Heat:

Freeze:

Slow:

Stop:

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:



Eat: Mighty Guard

Techniques:

Name	Reflect	RMag	Status
Sandstorm	N	N	
Fira	Y	Y	
Counter Horn	N	N	
Trouble Mucus	N	N	Trouble

Name: Ark

Location: Oeilvert

Monster Type: Flying

Lv: 38

HP: 20002

MP: 1374

EXP: 0

AP: 11

Gil: 5964

Items (Win):

Very Common: Pumice Peace

Common: Ether

Rare: Ether

Very Rare: Ether

Items (Steal):

Very Common: Elixir

Common: Power Vest

Rare: Holy Lance

Very Rare:

Card: Atomos

Attack: 51

Defense: 28

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Boomerang	N	N	
Whirlwind	N	N	
Propeller Wind	N	N	
Photon	N	N	

Name: Valia Pira

Location: Desert Palace

Monster Type: Flying

Lv: 36

HP: 12120

MP: 9999

EXP: 0

AP: 11

Gil: 4089

Items (Win):

Very Common: Elixir

Common: Ether

Rare: Ether

Very Rare: Ether

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: Shiva

Attack: 47

Defense: 27

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen: Immune  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini: Immune  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Freeze	N	Y	Freeze
Mustard Bomb	N	Y	Heat
Reflect	Y	Y	Reflect
Firaga	Y	Y	
Blizzaga		Y	Y
Thundaga		Y	Y
Holy	Y	Y	
Flare	Y	Y	

Name: Meltigemini

Location: Gulug Volcano

Monster Type: Demon

Lv: 42

HP: 24348

MP: 1570

EXP: 0

AP: 11

Gil: 6428

Items (Win):

Very Common: Vaccine

Common: Vaccine

Rare: Vaccine

Very Rare: Vaccine

Items (Steal):

Very Common: Vaccine

Common: Golden Hairpin

Rare: Demon's Vest

Very Rare:

Card: Tantarion

Attack: 56

Defense: 30

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:  
 Earth:  
 Wind:  
 Water:  
 Holy: Weakness  
 Shadow: Half  
 Status Defense:  
 Death: Immune  
 Doom: Immune  
 Petrify: Immune  
 Poison: Immune  
 Venom: Immune  
 Trouble: Immune  
 Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen: Immune  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini:  
 Silence: Immune  
 Reflect:  
 Darkness:  
 Shell:  
 Protect:  
 Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Wings	N	N	
Bio	Y	Y	Poison
Viral Smoke	N	N	Virus
Venom Powder	N	N	Venom

Name: Taharka

Location: Ipsen's Castle

Monster Type: Flying

Lv: 46

HP: 29186

MP: 1776

EXP: 0

AP: 11

Gil: 8092

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Elixir

Common: Mythril Claws

Rare: Orihalcon

Very Rare:

Card: Ramuh

Attack: 61

Defense: 32

Elemental Defense/Weakness:

Fire: Weakness

Ice: Half

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat:

Freeze: Immune

Slow:

Stop: Immune

Regen:

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Chop	N	N	
Blizzaga		Y	Y
Ram	N	N	
Curl	N	N	

Name: Earth Guardian

Location: Earth Shrine

Monster Type: Demon

Lv: 54

HP: 20759

MP: 2234

EXP: 0

AP: 11

Gil: 4512

Items (Win):

Very Common: Phoenix Down

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Avenger

Common: Rubber Suit

Rare:

Very Rare:

Card: Atomos

Attack: 67

Defense: 36

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Absorb

Wind: Weakness

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini:

Silence: Immune

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: Earth Shake

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Double Slash	N	N	
Firaga	Y	Y	
Blizzaga		Y	Y
Thundaga		Y	Y
Earthquake	N	N	

Name: Amdusias (B)  
Location: Pandemonium  
Monster Type: Demon/Flying  
Lv: 54  
HP: 10926  
MP: 9282  
EXP: 26376  
AP: 3  
Gil: 2316  
Items (Win):

Very Common: Ether  
Common:  
Rare:  
Very Rare:

Items (Steal):  
Very Common: Tent  
Common: Ether  
Rare:  
Very Rare:

Card: Hedgehog Pie  
Attack: 70  
Defense: 36

Elemental Defense/Weakness:  
Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:  
Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Horn	N	N	
Bio	Y	Y	Poison
Thundara		Y	Y
LV4 Holy		N	Y

Name: Abadon (A)

Location: Pandemonium

Monster Type: Flying/Insect

Lv: 54

HP: 10296

MP: 9383

EXP: 26376

AP: 4

Gil: 2348

Items (Win):

Very Common: Ether

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Vaccine

Common: Ether

Rare:

Very Rare:

Card: Abadon

Attack: 70

Defense: 36

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune



Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Blade	N	N	
Thundaga		Y	Y
High Wind	N	N	
Virus Fly		N	N Virus

Name: Shell Dragon (A)

Location: Pandemonium

Monster Type: Dragon

Lv: 54

HP: 10921

MP: 9335

EXP: 26376

AP: 4

Gil: 2332

Items (Win):

Very Common: Vaccine

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Phoenix Down

Common: Elixir

Rare:

Very Rare:

Card: Garuda

Attack: 70

Defense: 36

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: Earth Shake

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Smash	N	N	
Earth Shake	N	Y	
Charge	N	N	

Name: Silver Dragon

Location: Pandemonium

Monster Type: Dragon/Flying

Lv: 58

HP: 24055

MP: 9999

EXP: 0

AP: 13

Gil: 5240

Items (Win):

Very Common: Wing Edge

Common: Elixir

Rare: Elixir

Very Rare: Elixir

Items (Steal):

Very Common: Elixir

Common: Dragon Mail

Rare: Kaiser Knuckles

Very Rare:

Card: Fenrir

Attack: 75

Defense: 38

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Claw	N	N	
Twister	N	Y	
Shockwave	N	N	
Aerial Slash	N	N	

Name: Garland

Location: Pandemonium

Monster Type: Human

Lv: 62

HP: 40728

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Battle Boots

Common: Ninja Gear

Rare: Dark Gear

Very Rare:

Card: N/A

Attack: 80

Defense: 40

Elemental Defense/Weakness:

- Fire:
- Ice:
- Lightning:
- Earth:
- Wind:
- Water:
- Holy:
- Shadow:

Status Defense:

- Death: Immune
- Doom: Immune
- Petrify: Immune
- Poison: Immune
- Venom: Immune
- Trouble: Immune
- Zombie: Immune
- Float: Immune
- Heat: Immune
- Freeze: Immune
- Slow:
- Stop: Immune
- Regen: Immune
- Haste:
- Berserk: Immune
- Confuse: Immune
- Vanish: Immune
- Mini: Immune
- Silence:
- Reflect:
- Darkness:
- Shell:
- Protect:
- Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Wave	N	N	
Stop	Y	Y	Stop
Flare	Y	Y	
Psychokinesis	N	N	

Name: Kuja  
 Location: Pandemonium  
 Monster Type: Human  
 Lv: 4  
 HP: 42383  
 MP: 9999  
 EXP: 0  
 AP: 0  
 Gil: 0  
 Items (Win):  
 Very Common:  
 Common:  
 Rare:

Very Rare:  
 Items (Steal):  
   Very Common: Ether  
   Common: Carabini Mail  
   Rare:  
   Very Rare: Light Robe  
 Card: N/A  
 Attack: 82  
 Defense: 41  
 Elemental Defense/Weakness:  
   Fire:  
   Ice:  
   Lightning:  
   Earth:  
   Wind:  
   Water:  
   Holy:  
   Shadow:  
 Status Defense:  
   Death: Immune  
   Doom: Immune  
   Petrify: Immune  
   Poison: Immune  
   Venom: Immune  
   Trouble: Immune  
   Zombie: Immune  
   Float: Immune  
   Heat: Immune  
   Freeze: Immune  
   Slow:  
   Stop: Immune  
   Regen: Immune  
   Haste:  
   Berserk: Immune  
   Confuse: Immune  
   Vanish: Immune  
   Mini: Immune  
   Silence: Immune  
   Reflect:  
   Darkness:  
   Shell:  
   Protect:  
   Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Flare Star		N	N
Demi	Y	Y	
Thundaga		Y	Y

Name: Nova Dragon  
 Location: Memoria  
 Monster Type: Dragon/Flying  
 Lv: 67  
 HP: 54941

MP: 9999

EXP: 0

AP: 13

Gil: 9506

Items (Win):

Very Common: Wing Edge

Common: Ether

Rare: Elixir

Very Rare:

Items (Steal):

Very Common: Remedy

Common: Dragon Wrist

Rare:

Very Rare: Grand Armor

Card: Elixir

Attack: 86

Defense: 43

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Counter	N	N	
---------	---	---	--

Twister	N	Y	
---------	---	---	--

Shockwave	N	N	
-----------	---	---	--

Tidal Wave	N	N	
------------	---	---	--

Psychokinesis	N	N	
---------------	---	---	--

Aerial Slash      N            N

Name: Maliris

Location: Memoria

Monster Type: Demon

Lv: 72

HP: 59497

MP: 3881

EXP: 0

AP: 10

Gil: 8532

Items (Win):

Very Common: Phoenix Down

Common: Phoenix Down

Rare: Ether

Very Rare: Elixir

Items (Steal):

Very Common: Genji Armor

Common: Ultima Sword

Rare: Masamune

Very Rare:

Card: N/A

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire: Absorb

Ice: Weakness

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep:

Eat: Mustard Bomb

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Sword Quiver	N	N	
Firaga	Y	Y	
Esuna	Y	Y	
Reflect	Y	Y	Reflect
Mustard Bomb	N	Y	Heat
Flame Slash	N	N	
Raining Swords	N	N	

Name: Tiamat

Location: Memoria

Monster Type: Dragon

Lv: 72

HP: 59494

MP: 3381

EXP: 0

AP: 10

Gil: 8820

Items (Win):

Very Common: Wing Edge

Common: Phoenix Down

Rare: Ether

Very Rare: Elixir

Items (Steal):

Very Common: Blood Sword

Common: Feather Boots

Rare:

Very Rare: Grand Helmet

Card: N/A

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Weakness

Lightning:

Earth:

Wind: Absorb

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:



Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep:

Eat: Twister

Techniques:

Name	Reflect	RMag	Status
Silent Claw	N	N	Silence
Float	Y	Y	Float
Twister	N	Y	
Jet Fire		N	N
Snort	N	N	
Absorb MP	N	N	
Absorb Magic	N	N	
Absorb Strength	N	N	

Name: Kraken

Location: Memoria

Monster Type: Demon

Lv: 72

HP: 55536

MP: 3380

EXP: 0

AP: 10

Gil: 17376

Items (Win):

Very Common: Phoenix Pinion

Common: Phoenix Down

Rare: Ether

Very Rare: Elixir

Items (Steal):

Very Common: Genji Helmet

Common: Wizard Rod

Rare:

Very Rare: Glutton's Robe

Card: N/A

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Half

Lightning: Weakness

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep: Immune

Eat: Freeze

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Leg	N	N	
Esuna	Y	Y	
Waterga	Y	Y	
Freeze	N	Y	Freeze

Name: Kraken's Left Tentacle

Location: Memoria

Monster Type: Demon

Lv: 71

HP: 10001

MP: 3339

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Elixir

Common:

Rare:

Very Rare:

Card: N/A

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Half

Lightning: Weakness

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Ink	N	N	
-----	---	---	--

Name: Kraken's Right Tentacle

Location: Memoria

Monster Type: Demon

Lv: 71

HP: 10001

MP: 3338

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Wing Edge

Common:

Rare:

Very Rare:

Card: N/A

Attack: 92

Defense: 45

Elemental Defense/Weakness:

Fire:

Ice: Half

Lightning: Weakness

Earth:

Wind:

Water: Absorb

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Water Gun	N	N	
-----------	---	---	--

Name: Lich

Location: Memoria

Monster Type: Demon

Lv: 71

HP: 58557

MP: 9999

EXP: 1

AP: 10

Gil: 8436

Items (Win):

Very Common: Phoenix Pinion

Common: Phoenix Down

Rare: Ether

Very Rare: Elixir

Items (Steal):

Very Common: Genji Gloves

Common: Siren's Flute

Rare: Black Robe

Very Rare:

Card: N/A

Attack: 90

Defense: 45

Elemental Defense/Weakness:

Fire: Weakness

Ice:

Lightning:

Earth: Absorb

Wind: Weakness

Water:

Holy: Weakness

Shadow: Half

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect:

Darkness: Immune

Shell:

Protect:

Sleep: Immune

Eat: Lv5 Death

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Death Cutter	N	N	Death
Stop	Y	Y	Stop
Death	Y	Y	Death
Earth Shake	N	Y	
LV5 Death	N	Y	Death
Doom	N	Y	Doom
Earthquake	N	N	
Venom Powder	N	N	Venom

Name: Deathguise  
Location: Crystal World  
Monster Type: Demon/Flying/Insect  
Lv: 74  
HP: 55535  
MP: 9999  
EXP: 0  
AP: 0  
Gil: 8913

Items (Win):

Very Common: Wing Edge  
Common: Phoenix Down  
Rare: Ether  
Very Rare: Elixir

Items (Steal):

Very Common: Elixir  
Common: Black Belt  
Rare:  
Very Rare: Duel Claws

Card: N/A

Attack: 94

Defense: 46

Elemental Defense/Weakness:

Fire:  
Ice: Weakness  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep:

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Demon's Claw	N	N	
Death	Y	Y	Death
Meteor	N	Y	
LV5 Death	N	Y	Death
Twister	N	Y	
Spin	N	N	

Name: Trance Kuja

Location: Crystal World

Monster Type: Human/Flying

Lv: 76

HP: 55535

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Ether

Common: White Robe

Rare:

Very Rare: Rebirth Ring

Card: N/A

Attack: 96

Defense: 47

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

---

Flare Star		N	N
Flare	Y	Y	
Holy	Y	Y	
Curaga	Y	Y	
Reflect	Y	Y	Reflect

Name: Necron

Location: Hill of Despair

Monster Type: Demon/Flying

Lv: 39

HP: 54100

MP: 9999

EXP: 0

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common: Elixir

Common: Elixir

Rare: Elixir

Very Rare: Elixir

Card: N/A

Attack: 99

Defense: 49

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Weakness

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune



Poison: Immune  
 Venom: Immune  
 Trouble: Immune  
 Zombie: Immune  
 Float: Immune  
 Heat: Immune  
 Freeze: Immune  
 Slow:  
 Stop: Immune  
 Regen:  
 Haste:  
 Berserk: Immune  
 Confuse: Immune  
 Vanish: Immune  
 Mini: Immune  
 Silence: Immune  
 Reflect:  
 Darkness: Immune  
 Shell:  
 Protect:  
 Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Blue Shockwave	N	N	
Firaga	Y	Y	
Blizzaga		Y	Y
Thundaga		Y	Y
Flare	Y	Y	
Shell	Y	Y	Shell
Protect	Y	Y	Protect
Neutron Ring	N	N	
Grand Cross	N	N	

=====  
 Friendly Monsters [FM]  
 =====

Name: Mu  
 Location: Mist Continent - Nolrich Heights  
 Monster Type: Normal  
 Lv: 2  
 HP: 78  
 MP: 186  
 EXP: 0  
 AP: 10  
 Gil: 0  
 Items (Win):  
 Very Common:  
 Common: Eye Drops  
 Rare: Potion  
 Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: Skeleton

Attack: 9

Defense:10

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep: Immune

Offering: Ore for 10 AP

Name: Ghost

Location: Mist Continent - Bentini Heights

Monster Type: Flying

Lv: 8

HP: 347

MP: 293

EXP: 0

AP: 10

Gil: 0

Items (Win):

Very Common: Hi-Potion  
Common:  
Rare:  
Very Rare:  
Items (Steal):  
Very Common:  
Common:  
Rare:  
Very Rare:  
Card: Zombie  
Attack: 16  
Defense: 13  
Elemental Defense/Weakness:  
Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy: Half  
Shadow: Weakness  
Status Defense:  
Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune  
Offering: Ore for 10 AP

Name: Ladybug  
Location: Outer Continent - Magdalene Forest  
Monster Type: Insect/Flying  
Lv: 6  
HP: 244  
MP: 267

EXP: 0

AP: 20

Gil: 0

Items (Win):

Very Common: Ether

Common:

Rare: Echo Screen

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: Zagnol

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep: Immune

Offering: 2 Ores for 20 AP

Name: Yeti

Location: Outer Continent - Lucid Plains (Forest)

Monster Type: Flying

Lv: 6

HP: 246

MP: 265

EXP: 0

AP: 20

Gil: 0

Items (Win):

Very Common: Elixir

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: Yeti

Attack: 14

Defense: 12

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind: Weakness

Water:

Holy: Half

Shadow: Weakness

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:

Protect:

Sleep: Immune

Offering: 2 Ores for 20 AP

Name: Nymph  
Location: Outer Continent - Pualei Plains (Forest)  
Monster Type: Normal  
Lv: 9  
HP: 463  
MP: 344  
EXP: 0  
AP: 30  
Gil: 0  
Items (Win):  
    Very Common: Emerald  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common:  
    Common:  
    Rare:  
    Very Rare:  
Card: Nymph  
Attack: 17  
Defense: 14  
Elemental Defense/Weakness:  
    Fire: Weakness  
    Ice:  
    Lightning:  
    Earth:  
    Wind:  
    Water:  
    Holy: Half  
    Shadow: Weakness  
Status Defense:  
    Death: Immune  
    Doom: Immune  
    Petrify: Immune  
    Poison: Immune  
    Venom: Immune  
    Trouble: Immune  
    Zombie: Immune  
    Float: Immune  
    Heat: Immune  
    Freeze: Immune  
    Slow:  
    Stop: Immune  
    Regen: Immune  
    Haste:  
    Berserk: Immune  
    Confuse: Immune  
    Vanish: Immune  
    Mini: Immune  
    Silence:  
    Reflect:  
    Darkness:  
    Shell:  
    Protect:  
    Sleep: Immune  
Offering: 3 Ores for 30 AP

Name: Jabberwock

Location: Forgotten Continent - Seaways Canyon (Forest east of Oeilvert)

Monster Type: Normal

Lv: 31

HP: 3582

MP: 1024

EXP: 0

AP: 40

Gil: 0

Items (Win):

Very Common: Moonstone

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: Carrion Worm

Attack: 43

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning: Weakness

Earth:

Wind:

Water: Half

Holy: Half

Shadow: Weakness

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence:

Reflect:

Darkness:

Shell:  
Protect:  
Sleep: Immune  
Offering: Emerald for 40 AP

Name: Feather Circle  
Location: Lost Continent - Mitmakis Ice Field  
Monster Type: Flying  
Lv: 29  
HP: 3928  
MP: 994  
EXP: 0  
AP: 30  
Gil: 0

Items (Win):

Very Common: Lapis Lazuli  
Common:  
Rare:  
Very Rare:

Items (Steal):

Very Common:  
Common:  
Rare:  
Very Rare:

Card: Nymph

Attack: 41

Defense: 24

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning: Weakness  
Earth: Avoid  
Wind: Weakness  
Water: Half  
Holy: Half  
Shadow: Weakness

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune



Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune  
Offering: Moonstone for 30 AP

Name: Garuda  
Location: Mist Continent - Popos Heights  
Monster Type: Flying  
Lv: 42  
HP: 6583  
MP: 1570  
EXP: 0  
AP: 40  
Gil: 0  
Items (Win):  
    Very Common: Diamond  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common:  
    Common:  
    Rare:  
    Very Rare:  
Card: Shiva  
Attack: 56  
Defense: 30  
Elemental Defense/Weakness:  
    Fire:  
    Ice:  
    Lightning:  
    Earth: Avoid  
    Wind: Weakness  
    Water:  
    Holy: Half  
    Shadow: Weakness  
Status Defense:  
    Death: Immune  
    Doom: Immune  
    Petrify: Immune  
    Poison: Immune  
    Venom: Immune  
    Trouble: Immune  
    Zombie: Immune  
    Float: Immune  
    Heat: Immune  
    Freeze: Immune  
    Slow:  
    Stop: Immune  
    Regen: Immune

Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune  
Offering: Lapis Lazuli for 40 AP

Name: Yan  
Location: Vile Island  
Monster Type: Normal  
Lv: 61  
HP: 13485  
MP: 2588  
EXP: 0  
AP: 50  
Gil: 0  
Items (Win):  
    Very Common: Rosetta Ring  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common:  
    Common:  
    Rare:  
    Very Rare:  
Card: Elixir  
Attack: 79  
Defense: 40  
Elemental Defense/Weakness:  
    Fire:  
    Ice:  
    Lightning:  
    Earth:  
    Wind:  
    Water:  
    Holy: Half  
    Shadow: Weakness  
Status Defense:  
    Death: Immune  
    Doom: Immune  
    Petrify: Immune  
    Poison: Immune  
    Venom: Immune  
    Trouble: Immune  
    Zombie: Immune  
    Float: Immune  
    Heat: Immune

Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence:  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune  
Offering: Diamond for 50 AP

=====  
Optional Bosses [OB]  
=====

Name: Tantarion  
Location: Alexandria Castle - Library (Disc 3)  
Monster Type: Demon  
Lv: 41  
HP: 21997  
MP: 1456  
EXP: 12585  
AP: 30  
Gil: 4472  
Items (Win):  
    Very Common: Running Shoes  
    Common:  
    Rare:  
    Very Rare:  
Items (Steal):  
    Very Common: Ether  
    Common: Elixir  
    Rare: Silver Fork  
    Very Rare: Demon's Mail  
Card: Ramuh  
Attack: 55  
Defense: 30  
Elemental Defense/Weakness:  
    Fire:  
    Ice:  
    Lightning:  
    Earth:  
    Wind:  
    Water:  
    Holy: Weakness  
    Shadow: Half  
Status Defense:  
    Death: Immune

Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Edge	N	N	
Doom	N	Y	Doom
Poison	Y	Y	Poison
Paper Storm	N	N	

Name: Quale

Location: Qu's Marsh - 99 Frogs Captured

Monster Type: Human

Lv: 76

HP: 65535

MP: 3680

EXP: 65535

AP: 30

Gil: 10800

Items (Win):

Very Common: Elixir

Common: Elixir

Rare: Elixir

Very Rare: Elixir

Items (Steal):

Very Common: Elixir

Common: Ninja Gear

Rare: Glutton's Robe

Very Rare: Robe of Lords

Card: Grand Dragon

Attack: 96

Defense: 47

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning: Weakness  
Earth:  
Wind:  
Water: Absorb  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste:  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect:  
Darkness:  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Rolling Attack	N	N	
Water	Y	Y	
Mini	Y	Y	Mini
Poison	Y	Y	Poison
Confuse	Y	Y	Confuse
Blind	Y	Y	Blind
Silence	Y	Y	Silence
Aqua Breath	N	Y	

Name: Ozma

Location: Chocobo Air Garden

Monster Type: Flying

Lv: 99

HP: 55535

MP: 9999

EXP: 65535

AP: 100

Gil: 18312

Items (Win):

Very Common: Pumice  
Common: Dark Matter  
Rare: Dark Matter  
Very Rare: Dark Matter

Items (Steal):

Very Common: Elixir  
Common: Robe of Lords  
Rare: Dark Matter  
Very Rare: Pumice Piece

Card: Ozma

Attack: 124

Defense: 59

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind: Weakness  
Water:  
Holy: Weakness  
Shadow: Absorb

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow:  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness:  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
Curse	N	N	Mini
Flare Star		N	N
Flare	Y	Y	
Holy	Y	Y	
Death	Y	Y	Death
Curaga	Y	Y	
Mini	Y	Y	Mini
Esuna	Y	Y	
Doomsday	N	Y	

Meteor	N	Y	
LV4 Holy		N	Y
LV5 Death	N	Y	
Absorb MP	N	N	

Name: Hades

Location: Memoria Ocean (Right of stairs - hidden)

Monster Type: Demon/Flying

Lv: 92

HP: 55535

MP: 9999

EXP: 65535

AP: 30

Gil: 9638

Items (Win):

Very Common: Wing Edge

Common: Elixir

Rare: Elixir

Very Rare: Elixir

Items (Steal):

Very Common: Reflect Ring

Common: Running Shoes

Rare: Battle Boots

Very Rare: Robe of Lords

Card: Holy

Attack: 115

Defense: 55

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind:

Water:

Holy: Weakness

Shadow: Absorb

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow:

Stop: Immune

Regen: Immune

Haste:

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune  
Reflect:  
Darkness: Immune  
Shell:  
Protect:  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Judgement Sword	N	N	
Reflect	Y	Y	Reflect
Doomsday	N	Y	
Freeze	N	Y	Freeze
Mustard Bomb	N	Y	Heat
Cleave	N	N	
Curse	N	N	Mini

Name: Ragtime Mouse

Location: World Map (In Forests)

Monster Type: Normal

Lv: 31

HP: 3584

MP: 1045

EXP: 23852

AP: 0

Gil: 59630

Items (Win):

Very Common: Protect Ring

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack: 43

Defense: 25

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth:

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune



Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----

Name: True

Location: World Map (In Forests)

Monster Type: Flying

Lv: 11

HP: 589

MP: 377

EXP: 0

AP: 0

Gil:

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack:

Defense:

Elemental Defense/Weakness:

Fire:

Ice:

Lightning:

Earth: Avoid

Wind:

Water:

Holy:

Shadow:

Status Defense:

Death: Immune

Doom: Immune

Petrify: Immune

Poison: Immune

Venom: Immune

Trouble: Immune

Zombie: Immune

Float: Immune

Heat: Immune

Freeze: Immune

Slow: Immune

Stop: Immune

Regen: Immune

Haste: Immune

Berserk: Immune

Confuse: Immune

Vanish: Immune

Mini: Immune

Silence: Immune

Reflect: Immune

Darkness: Immune

Shell: Immune

Protect: Immune

Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

Name: False

Location: World Map (In Forests)

Monster Type: Flying

Lv: 11

HP: 594

MP: 376

EXP: 23852

AP: 0

Gil: 0

Items (Win):

Very Common:

Common:

Rare:

Very Rare:

Items (Steal):

Very Common:

Common:

Rare:

Very Rare:

Card: N/A

Attack:

Defense:

Elemental Defense/Weakness:

Fire:  
Ice:  
Lightning:  
Earth: Avoid  
Wind:  
Water:  
Holy:  
Shadow:

Status Defense:

Death: Immune  
Doom: Immune  
Petrify: Immune  
Poison: Immune  
Venom: Immune  
Trouble: Immune  
Zombie: Immune  
Float: Immune  
Heat: Immune  
Freeze: Immune  
Slow: Immune  
Stop: Immune  
Regen: Immune  
Haste: Immune  
Berserk: Immune  
Confuse: Immune  
Vanish: Immune  
Mini: Immune  
Silence: Immune  
Reflect: Immune  
Darkness: Immune  
Shell: Immune  
Protect: Immune  
Sleep: Immune

Eat: N/A

Techniques:

Name	Reflect	RMag	Status
------	---------	------	--------

-----  
= = = = =  
19) Enemy Group Data [EGD]  
-----  
= = = = =

-----  
= = = = =  
20) Locations By Area [LBA]  
-----  
= = = = =

---Prima Vista---

Potion

-----  
---Alexandria---

Potion x7  
Phoenix Pinion  
Ether  
Eye Drops  
Tent  
Remedy  
Ticket

===Cards===

Fang x3  
Zombie  
Lizard Man  
Sahagin  
Goblin x3  
Flan  
Skeleton  
Ironite  
Bomb  
Ramuh  
Shiva

====DISC TWO====

Ice Brand  
Tent

====DISC THREE====

Leo  
Athlete Queen  
Opal  
Topaz

Amethyst  
Phoenix Pinion x2  
Lapis Lazuli

(After getting Hilde Garde 3)

Ether  
Tent  
Opal  
Peridot  
Sapphire  
Remedy

===CARDS===

Alexandria

---

---Alexandria Castle---

Phoenix Down x2  
Elixir  
Phoenix Pinion

---

---Evil Forest---

Phoenix Down  
Bronze Gloves  
Ether x3  
Leather Hat  
Rubber Helmet  
Potion  
Wrist  
Blank's Medicine  
Continental Map

---

---North Gate---

Potion  
Eye Drops

---

---Ice Cavern---

Potion x2  
Tent  
Leather Wrist  
Ether  
Elixir  
Phoenix Down  
Mage Masher

---

---South Gate/Morrid's Home---

Mini-Prima Vista  
Hi-Potion

---

---Dali---

Aries  
Potion x4  
Antidote  
Eye Drops  
Ether  
Iron Helmet  
Leather Wrist  
Phoenix Down  
Phoenix Pinion

---

---Lindblum---

Kupo Nut  
Mini-Burmecia  
Autograph  
Moogle Suit  
Glass Armlet  
Ether  
Hi-Potion  
Echo Screen  
Tent x2  
Leather Plate  
Silver Gloves  
Bronze Vest  
Steepled Hat  
Leather Wrist

Ore

=====DISC 2=====

World Map  
Ether  
Phoenix Pinion  
Bandana

===CARDS===

Lindblum

=====DISC 3=====

Strange Potion  
Unusual Potion  
Beautiful Potion  
Sagittarius  
Egoist's Armlet  
Elixir x2  
Chimera Armlet  
Lapis Lazuli  
Remedy

---

---South Gate---

Moccha Coffee  
Ether

---

---Gizamaluke's Grotto---

Gizamaluke Bell  
Holy Bell  
Bronze Vest  
Mythril Gloves

Magus Hat

---

---Grand Citadel South Gate---

Gate Pass  
Multina Racket  
Potion

---

---North Gate---

Hi-Potion  
Tent

---

---Burmechia---

Cancer  
Protection Bell  
Kupo Nut  
Potion  
Soft x2  
Germinas Boots  
Ether  
Tent  
Phoenix Down  
Mythril Spear  
Lightning Staff

---

---Summit Station---

Phoenix Down

---

---South Gate, North Station---



Elixir

---

---Quan's Dwelling---

Scorpion  
Ophiculus  
Ether x3

---

---Treno---

Gemini  
Taurus  
Supersoft  
Mythril Dagger  
Power Belt  
15000 Gil  
Running Shoes  
Circlet  
Hammer

===Cards===

Tonberry  
Yeti

====Disc 3====

Doga's Artifact  
Une's Mirror  
Dark Matter  
Burman Coffee  
Anklet  
Madain's Ring  
Feather Boots  
Mini-Cid  
Griffin's Heart  
Rat Tail  
Chimera Armlet  
Rebirth Ring

---

---Gargan Roo---

Chain Plate  
Phoenix Down

---

---Cleyra's Trunk---

Phoenix Down  
Ice Staff  
Flame Staff  
Magician Shoes  
Ether  
Tent  
Needle Fork  
Kupo Nut  
Desert Boots  
Remedy  
Gysahl Greens  
Hi-Potion  
Elixir  
Potion  
Mythril Gloves  
Mythril Vest

---

---Cleyra---

Phoenix Pinion x3  
Remedy x2  
Ether x2  
Ore  
Thunder Gloves  
Mythril Vest  
Gysahl Greens  
Echo Screen  
Yellow Scarf  
Elixir  
Phoenix Down  
Emerald

===Cards===

Zuu  
Nymph

---

---Pinnacle Rocks---

The Ogre  
Mythril Vest  
Mythril Armlet  
Peridot

---

---Fossil Roo---

Elixir  
Fairy Earrings  
Ether  
Lamia's Tiara  
Survival Vest

---

---Conde Petie---

Phoenix Pinion x2  
Diamond

---

---Black Mage Village---

Virgo  
Elixir  
Gysahl Greens  
Ether  
Black Belt

Black Belt

---

---Conde Petie Mountain Path---

Blue Stone  
Red Stone  
Yellow Stone  
Green Stone  
Moonstone  
Ether  
Remedy  
Tent

---

---Madain Sari---

Libra  
Kirman Coffee  
Tent  
Ore  
Phoenix Pinion

(After Iifa Tree)

Survival Vest  
Memory Earring  
Phoenix Down  
Elixir  
Exploda  
Phoenix Pinion

---

---Iifa Tree---

Ruby  
Phoenix Down  
Elixir  
Brigandine  
Remedy  
Lamia's Flute  
Ether  
Hi-Potion

(After Madain Sari Part 2)

Aquamarine

---

---Oeilvert---

Gulug Stone  
Remedy  
Rising Sun  
Elixir  
Diamond Sword  
Gaia Gear  
Feather Boots  
Power Vest  
Shield Armor

---

---Desert Palace---

Hourglass Key  
Promist Ring  
Anklet  
Shield Armor  
N-Kai Armlet  
Black Hood  
Venetia Shield

===CARDS===

Namingway

---

---Esto Gaza---

Wing Edge

---

---Mount Gulug---

Ether  
Red Hat  
Golden Hairpin  
Gaia Gear  
Wing Edge  
Ribbon  
Elixir  
Demon's Mail

---

---Hilde Garde 3---

Garnet  
Tent  
Elixir

===CARDS===

Elixir

---

---Daguerreo---

Capricorn  
Rank S Award  
Elixir x2  
Excalibur

===CARDS===

Flare  
Meteor

---

---Ipsen's Castle---

Aquarius  
Earth Mirror  
Fire Mirror  
Water Mirror

Wind Mirror  
Mage Staff  
Fork  
Ancient Aroma  
Air Racket  
Golem's Flute  
Dagger  
Cat's Claws  
Javelin  
Maiden Prayer  
Broadsword  
Rod  
Barette

---

---Terra---

Coronet  
Dragon Wrist  
Minerva's Plate  
Demon's Vest  
Elixir  
Remedy  
Mythril Racket

---

---Bran Bal---

Wing Edge  
Elixir  
Flash Hat  
Angel Earrings  
Minerva's Plate

---

---Pandemonium---

Holy Miter  
Carabini Mail  
Elixir  
Battle Boots





---

---Lindblum---

---Alice's Item Shop---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---Dragoos' Armory---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Iron Sword: 660  
Javelin: 880  
Rod: 260  
Fork: 1100  
Leather Wrist: 200  
Glass Armlet: 250  
Bronze Gloves: 480  
Silver Gloves: 720  
Steepled Hat: 250  
Headgear: 330  
Iron Helmet: 450  
Leather Plate: 530  
Linen Cuirass: 800

---Torres' Synthesis Shop---

Butterfly Sword: 300  
The Ogre: 700  
Cotton Robe: 1000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500

---

---Lindblum (Disc 2)---

---Alice's Medicine Shop---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Annoyntment: 150  
Tent: 800

---Dragoos' Weapon Shop---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Ice Brand: 3780  
Partisan: 1600  
Multina Racket: 750  
Stardust Rod: 760  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staff: 1200  
Leather Wrist: 200  
Glass Armlet: 250  
Bone Wrist: 330  
Mythril Armlet: 500  
Mythril Gloves: 980  
Thunder Gloves: 1200  
Headgear: 330  
Magus Hat: 400  
Bandana: 500  
Mage's Hat: 600  
Mythril Helmet: 1000  
Silk Shirt: 400  
Leather Plate: 530  
Bronze Vest: 670  
Chain Plate: 810  
Mythril Vest: 1180  
Chain Mail: 1200  
Mythril Armor: 1830

---Dragon's Gate Merchant---

Ice Brand: 3780  
Partisan: 1600  
Multina Racket: 750  
Stardust Rod: 760  
Mythril Armlet: 500  
Thunder Gloves: 1200  
Bandana: 500  
Mage's Hat: 600  
Mythril Helmet: 1000  
Chain Plate: 810  
Mythril Vest: 1180  
Adaman Vest: 1800  
Mythril Armor: 1830  
Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---Torres' Synthesis Shop---

Butterfly Sword: 300  
The Ogre: 700  
Exploda: 1000  
Cotton Robe: 1000  
Silk Robe: 2000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000

-----  
---Lindbum (Disc 3)---

---Dragoos' Weapon/Medicine Shop---

Coral Sword: 4000  
Partisan: 1600  
Ice Lance: 2430  
Poison Knuckles: 5000  
Magic Racket: 1350  
Healing Rod: 1770  
Lamia's Flute: 3800  
Cypress Pile: 3200  
Mythril Fork: 4700  
Pinwheel: 200  
Chimera Armlet: 1200  
Thunder Gloves: 1200  
Twist Headband: 1200  
Mantra Band: 1500  
Dark Hat: 1800  
Gold Helmet: 1800  
Magician Cloak: 1850  
Survival Vest: 2900  
Brigandine: 4300  
Mythril Armor: 1830  
Plate Mail: 2320  
Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---Wayne's Synthesis Shop---

The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Angel Bless: 9000  
Cotton Robe: 1000  
Silk Robe: 2000  
Magician Robe: 3000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000  
Madain's Ring: 3000  
Fairy Earrings: 3200  
Extension: 3500

Reflect Ring: 7000  
Anklet: 4000  
Feather Boots: 4000  
Black Belt: 4000  
Pearl Rouge: 5000

---

---Grand Citadel South Gate---

---Bohden Station Medicine Shop---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---

---Burmeicia---

---Atla's Mogshop---

Needle Fork: 3100  
Glas Armlet: 250  
Mythril Gloves: 980  
Steepled Hat: 260  
Headgear: 330  
Magus Hat: 400  
Barbut: 600  
Bronze Vest: 670  
Linen Cuirass: 800  
Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---

---Summit Station---

---Summit Station Shop---

Air Racket: 400  
Mythril Rod: 560  
Glass Armlet: 250  
Silver Gloves: 720  
Mythril Gloves: 980  
Steepled Hat: 260  
Headgear: 330  
Magus Hat: 400  
Rubber Helmet: 250  
Iron Helmet: 450  
Barbut: 600  
Bronze Vest: 670  
Linen Cuirass: 800  
Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---

---South Gate North Station---

---Item Shop Vega---

Potion: 50  
Phoenix Down: 150  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---

---Treno---

---Treno Weapons & Armor Shop---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Mythril Sword: 1300  
Mythril Spear: 1100  
Air Racket: 400  
Mythril Rod: 560  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staff: 1200  
Fork: 1100  
Needle Fork: 3100  
Leather Wrist: 200

Glass Armlet: 250  
Bone Wrist: 330  
Mythril Gloves: 980  
Magus Hat: 400  
Bandana: 500  
Barbut: 600  
Silk Shirt: 400  
Leather Plate: 530  
Bronze Vest: 670  
Chain Plate: 810  
Linen Cuirass: 800  
Chain Mail: 1200

---Treno Item Shop---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Tent: 800

---Treno Synthesis Shop---

Butterfly Sword: 300  
The Ogre: 700  
Cotton Robe: 1000  
Desert Boots: 300  
Yellow Scarf: 400  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300

-----

---Treno (Disc 3)---

---Treno Slums Medicine Shop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150

Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---Knight's Residence Armory Shop---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Gladius: 2300  
Ice Brand: 3780  
Coral Sword: 4000  
Partisan: 1600  
Ice Land: 2430  
Cat's Calws: 4000  
Poison Knuckles: 5000  
Multina Racket: 750  
Stardust Rod: 760  
Healing Rod: 1770  
Lamia's Flute: 3800  
Oak Staff: 2400  
Magic Armlet: 1000  
Mythril Gloves: 980  
Thunder Gloves: 1200  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Twist Headband: 1200  
Mythril Helmet: 1000  
Gold Helmet: 1800  
Magician Cloak: 1850  
Survival Vest: 2900  
Brigandine: 4300  
Linen Cuirass: 800  
Mythril Armor: 1830  
Plate Mail: 2320

----Alchemist's Synthesis Shop---

The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Angel Bless: 9000  
Cotton Robe: 1000  
Silk Robe: 2000  
Magician Robe: 3000  
Desert Boots: 300



Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000  
Madain's Ring: 3000  
Fairy Earrings: 3200  
Extension: 3500  
Reflect Ring: 7000  
Anklet: 4000  
Feather Boots: 4000  
Black Belt: 4000  
Pearl Rouge: 5000

---

---Cleyra---

---Burmecian Soldier Dan's Weapons & Armor Shop---

Partisan: 1600  
Multina Racket: 750  
Mythril Rod: 560  
Flame Staff: 1100  
Ice Staff: 980  
Needle Fork: 3100  
Bone Wrist: 330  
Mythril Armlet: 500  
Mythril Gloves: 980  
Thunder Gloves: 1200  
Magus Hat: 400  
Bandana: 500  
Mage's Hat: 600  
Mythril Helmet: 1000  
Chain Plate: 810  
Mythril Vest: 1180  
Chain Mail: 1200  
Mythril Armor: 1830

---Star Maiden Nina's Medicine Shop---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Annoyntment: 150  
Tent: 800

---

---Fossil Roo---

---Mogki's and Kuppo's Mogshops---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Annoyntment: 150  
Tent: 800

---Treasure Hunter's Inventory---

Ice Brand: 3780  
Partisan: 1600  
Multina Racket: 750  
Stardust Rod: 760  
Mythril Armlet: 500  
Thunder Gloves: 1200  
Bandana: 500  
Mage's Hat: 600  
Mythril Helmet: 1000  
Chain Plate: 810  
Mythril Vest: 1180  
Adaman Vest: 1600  
Mythril Armor: 1830  
Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Conde Petie---

---Grocery Store Medicine---

Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Annoyntment: 150  
Tent: 800

---Goldpiler's Weapons Shop---

Poison Knuckles: 5000  
Multina Racket: 750  
Stardust Rod: 760  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staff: 1200  
Oak Staff: 2400  
Mythril Fork: 4700  
Mythril Armlet: 500  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Adaman Vest: 1600  
Magician Cloak: 1850

---

---Black Mage Village---

---No. 163's Medicine Shop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---No. 239's Weapon & Armor Shop---

Mage Masher: 500  
Mythril Dagger: 950  
Gladius: 2300  
Stardust Rod: 760  
Mage's Staff: 320  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staff: 1200  
Oak Staff: 2400  
Mythril Fork: 4700  
Leather Wrist: 200  
Glass Armlet: 250  
Bone Wrist: 330  
Mythril Armlet: 500  
Magic Armlet: 1000  
Leather Hat: 150  
Feather Hat: 200  
Steepled Hat: 260  
Headgear: 330  
Magus Hat: 400  
Bandana: 500  
Mage's Hat: 600  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Silk Shirt: 400  
Leather Plate: 530  
Bronze Vest: 670  
Chain Plate: 810  
Mythril Vest: 1180  
Adaman Vest: 1600  
Magician Cloak: 1850  
Survival Vest: 2900

---Black Cat Synthesis Shop---

Butterfly Sword: 300  
The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Cotton Robe: 1000  
Silk Robe: 2000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000  
Madain's Ring: 3000  
Fairy Earrings: 3200  
Extension: 3500

Reflect Ring: 7000

---

---Black Mage Village (Disc 4)---

---No. 163's Medicine Shop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---No. 239's Equipment Shop---

Wizard Rod: 3990  
Siren's Flute: 7000  
High Mage Staff: 6000  
Thief Hat: 7100  
Holy Miter: 8300  
Dark Gear: 16300

---Black Cat Synthesis Shop---

Butterfly Sword: 300  
The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Angel Bless: 9000  
Sargantanas: 12000  
Masamune: 16000  
Duel Claws: 16000  
Priest's Racket: 11000

Bracer: 24000  
Gauntlets: 8000  
Golden Skullcap: 15000  
Circlet: 20000  
Grand Helmet: 20000  
Rubber Suit: 20000  
Brave Suit: 26000  
Light Robe: 20000  
Grand Armor: 45000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Gold Choker: 1300  
Running Shoes: 12000  
Rosetta Ring: 24000  
Garnet: 350  
Amethyst: 200  
Peridot: 100  
Sapphire: 200  
Opal: 100  
Topaz: 100  
Lapis Lazuli: 400

---

---Madain Sari---

---Morrison's Mogshop---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Gladius: 2300  
Poison Knuckles: 5000  
Multina Racket: 750  
Golem's Flute: 2700  
Pinwheel: 200  
Magic Armlet: 1000  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Adaman Vest: 1600  
Magician Cloak: 1850  
Survival Vest: 2900  
Potion: 50  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Annoyntment: 150  
Tent: 800

---

---Alexandria---

---Doug's Item Shop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---Alexandria Weapon Supply---

Mythril Dagger: 950  
Gladius: 2300  
Ice Brand: 3780  
Partisan: 1600  
Ice Lance: 2430  
Cat's Claws: 4000  
Poison Knuckles: 5000  
Stardust Rod: 760  
Healing Rod: 1770  
Lamia's Flute: 3800  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staff: 1200  
Oak Staff: 2400  
Pinwheel: 200  
Glass Armet: 250  
Bone Wrist: 330  
Mythril Armet: 500  
Magic Armet: 1000  
Mythril Gloves: 980  
Thunder Gloves: 1200  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Twist Headband: 1200  
Barbut: 600  
Mythril Helmet: 1000  
Gold Helmet: 1800  
Magician Cloak: 1850  
Survival Vest: 2900  
Brigandine: 4300  
Mythril Armor: 1830  
Plate Mail: 2320

---Alchemist's Synthesis Shop---

The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Angel Bless: 9000  
Cotton Robe: 1000  
Silk Robe: 2000  
Magician Robe: 3000  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Fairy Earrings: 3200  
Extension: 3500  
Reflect Ring: 7000  
Anklet: 4000  
Feather Boots: 4000  
Black Belt: 4000  
Pearl Rouge: 5000

-----  
---Alexandria (Disc 3)---

---Shopkeeper Outside the Inn---

Mythril Dagger: 950  
Gladius: 2300  
Ice Brand: 3780  
Partisan: 1600  
Ice Lance: 2430  
Cat's Claws: 4000  
Poison Knuckles: 5000  
Stardust Rod: 760  
Healing Rod: 1770  
Lamia's Flute: 3800  
Flame Staff: 1100  
Ice Staff: 980  
Lightning Staf: 1200  
Oak Staff: 2400  
Pinwheel: 200  
Glass Armlet: 250  
Bone Wrist: 330  
Mythril Armlet: 500  
Magic Armlet: 1000



Mythril Gloves: 980  
Thunder Gloves: 1200  
Lamia's Tiara: 800  
Ritual Hat: 1000  
Twist Headband: 1200  
Barbut: 600  
Mythril Helmet: 1000  
Gold Helmet: 1800  
Magician Cloak: 1850  
Survival Vest: 2900  
Brigandine: 4300  
Mythril Armor: 1830  
Plate Mail: 2320

---Synthesist Wandering the Alley---

The Ogre: 700  
Exploda: 1000  
Rune Tooth: 2000  
Angel Bless: 9000  
Cotton Robe: 1000  
Silk Robe: 2000  
Magician Robe: 3000  
Desert Boots: 300  
Yellow Scarf: 400  
Glass Buckle: 500  
Germinas Boots: 900  
Cachusha: 1000  
Coral Ring: 1200  
Gold Choker: 1300  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000  
Madain's Ring: 3000  
Fairy Earrings: 3200  
Extension: 3500  
Reflect Ring: 7000  
Anklet: 4000  
Feather Boots: 4000  
Black Belt: 4000  
Pearl Rouge: 5000

---

---Forgotten Continent---

---Thorn and Zorn's Medicine Shop---

Potion: 50  
Hi-Potion: 200

Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Oeilvert---

---Mimoza's Mogshop---

Diamond Sword: 4700  
Trident: 3580  
Mythril Claws: 6500  
Magic Racket: 1350  
Healing Rod: 1770  
Fairy Flute: 4500  
Cypress Pile: 3200  
Silver Fork: 7400  
Pinwheel: 200  
Chimera Armlet: 1200  
Egoist's Armlet: 2000  
Thunder Gloves: 1200  
Diamond Gloves: 2000  
Mantra Band: 1500  
Dark Hat: 1800  
Green Beret: 2180  
Gold Helmet: 1800  
Cross Helmet: 2200  
Brigandine: 4300  
Judo Uniform: 5000  
Plate Mail: 2320  
Gold Armor: 2950  
Hi-Potion: 200  
Phoenix Down: 150  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Desert Palace---

---Mojito's Mogshop---

Diamond Sword: 4700  
Trident: 3580  
Mythril Claws: 6500  
Magic Racket: 1350  
Healing Rod: 1770  
Fairy Flute: 4500  
Cypress Pile: 3200  
Silver Fork: 7400  
Pinwheel: 200  
Rising Sun: 500  
Chimera Armlet: 1200  
Egoist's Armlet: 2000  
Diamond Gloves: 2000  
Mantra Band: 1500  
Dark Hat: 1800  
Green Beret: 2180  
Cross Helmet: 2200  
Brigandine: 4300  
Judo Uniform: 5000  
Gold Armor: 2950  
Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Esto Gaza---

---Esto Gaza Equipment Shop---

Gladius: 2300  
Zorlin Shape: 6000  
Diamond Sword: 4700  
Flame Saber: 5190  
Heavy Lance: 4700  
Scissor Fangs: 8000  
Magic Racket: 1350  
Asura's Rod: 3180  
Hamelin: 5700  
Cypress Pile: 3200  
Octagon Rod: 4500  
Silver Fork: 7400  
Rising Sun: 500  
Egoist's Armlet: 2000  
N-Kai Armlet: 3000

Jade Armlet: 3400  
Diamond Gloves: 2000  
Venetia Shield: 2800  
Black Hood: 2550  
Red Cap: 3000  
Cross Helmet: 2200  
Judo Uniform: 5000  
Power Vest: 7200  
Gold Armor: 2950  
Shield Armor: 4300  
Hi-Potion: 200  
Phoenix Down: 150  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Mount Gulug---

---Mogtaka's Mogshop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Daguerreo---

---Arguing Sales Clerk's Medicine Shop---

Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100

Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---Weaponsmith's Shop---

Mage Masher: 500  
Mythril Dagger: 950  
Gladius: 2300  
Zorlin Shape: 6000  
Rune Blade: 8900  
Obelisk: 6000  
Tiger Fangs: 13500  
Mythril Racket: 2250  
Asura's Rod: 3180  
Hamelin: 5700  
Octagon Rod: 4500  
Rising Sun: 500  
Bone Wrist: 330  
Mythril Armlet: 500  
Magic Armlet: 1000  
Chimera Armlet: 1200  
Egoist's Armlet: 2000  
N-Kai Armlet: 3000  
Jade Armlet: 3400  
Venetia Shield: 2800  
Defense Gloves: 6000  
Lamia's Tiara: 800  
Twist Headband: 1200  
Golden Hairpin: 3700  
Coronet: 4400  
Diamond Helmet: 3000  
Gaia Gear: 8700  
Demon's Vest: 10250  
Demon's Mail: 5900  
Diamond Armor: 8800

---Synthesis Expert's Shop---

Angel Bless: 9000  
Sargantanas: 12000  
Cotton Robe: 1000  
Silk Robe: 2000  
Magician Robe: 3000  
Glutton's Robe: 6000  
White Robe: 8000  
Black Robe: 8000

Cachusha: 1000  
Coral Ring: 1200  
Magician Shoes: 1500  
Barette: 1800  
Power Belt: 2000  
Madain's Ring: 3000  
Fairy Earrings: 3200  
Extension: 3500  
Reflect Ring: 7000  
Anklet: 4000  
Feather Boots: 4000  
Black Belt: 4000  
Pearl Rouge: 5000  
Promist Ring: 6000  
Battle Boots: 6500  
Rebirth Ring: 7000  
Angel Earrings: 8000  
Garnet: 350  
Amethyst: 200  
Peridot: 100  
Sapphire: 200  
Opal: 100  
Topaz: 100  
Thief Gloves: 50000

---

---Ipsen's Castle---

---Kumool's Mogshop---

Mage Masher: 500  
Iron Sword: 660  
Mythril Spear: 1100  
Poison Knuckles: 5000  
Multina Racket: 750  
Mythril Rod: 560  
Lamia's Flute: 3800  
Oak Staff: 3400  
Needle Fork: 3100  
Rising Sun: 500  
N-Kai Armlet: 3000  
Jade Armlet: 3400  
Venetia Shield: 2800  
Red Hat: 3000  
Golden Hairpin: 3700  
Cross Helmet: 2200  
Diamond Helmet: 3000  
Power Vest: 7200  
Gaia Gear: 8700  
Shield Armor: 4300  
Demon's Mail: 5900  
Potion: 50  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50

Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

---

---Bran Bal---

---Moorock's Mogshop---

Dagger: 320  
Mage Masher: 500  
Mythril Dagger: 950  
Gladius: 2300  
Zorlin Shape: 6000  
Orihalcon: 17000  
Defender: 9340  
Holy Lance: 11000  
Avenger: 16000  
Mythril Racket: 2250  
Bistro Fork: 10300  
Rising Sun: 500  
Dragon Wrist: 4800  
Defense Gloves: 6000  
Coronet: 4400  
Flash Hat: 5200  
Adaman Hat: 6100  
Platinum Helmet: 4600  
Demon's Vest: 10250  
Minerva's Plate: 12200  
Platina Armor: 10500  
Hi-Potion: 200  
Phoenix Down: 150  
Echo Screen: 50  
Soft: 100  
Antidote: 50  
Eye Drops: 50  
Magic Tag: 100  
Vaccine: 100  
Remedy: 300  
Annoyntment: 150  
Tent: 800

This section is dedicated to showing what you'll need in order to synthesize these items. Note that I'm only going to list each once instead of for each town/disc, as that would be redundant. However, I'll list what's specific to an area (mostly the Hades Synthesis Items).

---

===Items===

---

Name: Garnet  
Cost: 350  
Synth Materials: Ore, Remedy

Name: Amethyst  
Cost: 200  
Synth Materials: Ore, Annoyntment

Name: Peridot  
Cost: 100  
Synth Materials: Ore, Soft

Name: Sapphire  
Cost: 200  
Synth Materials: Ore, Antidote

Name: Opal  
Cost: 100  
Synth Materials: Ore, Potion

Name: Topaz  
Cost: 100  
Synth Materials: Ore, Eye Drops

Name: Lapis Lazuli  
Cost: 400  
Synth Materials: Ore, Dead Pepper

---

===Weapons===

---

===Zidane's Weapons===

Name: Butterfly Sword  
Cost: 300  
Synth Materials: Dagger, Mage Masher



Name: The Ogre  
Cost: 700  
Synth Materials: Mage Masher x2

Name: Exploda  
Cost: 1000  
Synth Materials: Mage Masher, Mythril Dagger

Name: Rune Tooth  
Cost: 2000  
Synth Materials: Mythril Dagger x2

Name: Angel Bless  
Cost: 9000  
Synth Materials: Mythril Dagger, Gladius

Name: Sargantanas  
Cost: 12000  
Synth Materials: Gladius, Zorlin Shape

Name: Masamune  
Cost: 16000  
Synth Materials: Zorlin Shape, Orihalcon

---

===Dagger's Weapons===

---

Name: Priest's Racket  
Cost: 11000  
Synth Materials: Air Racket, Cachusha

---

===Amarant's Weapons===

---

Name: Duel Claws  
Cost: 16000  
Synth Materials: Dragon's Claws, Tiger Fangs

---

===Armor===

---

Name: Cotton Robe  
Cost: 1000  
Synth Materials: Wrist, Steepled Hat

Name: Silk Robe  
Cost: 2000  
Synth Materials: Silk Shirt, Bandana

Name: Magician Robe  
Cost: 3000  
Synth Materials: Mage Staff, Magician Cloak

Name: Glutton's Robe  
Cost: 6000  
Synth Materials: Mythril Fork, Cotton Robe

Name: White Robe  
Cost: 8000  
Synth Materials: Gaia Gear, Jade Armlet

Name: Black Robe  
Cost: 8000  
Synth Materials: Gaia Gear, N-Kai Armlet

Name: Rubber Suit  
Cost: 20000  
Synth Materials: Minerva's Plate, Egoist's Armlet

Name: Brave Suit  
Cost: 26000  
Synth Materials: Mythril Vest, Mythril Rod

Name: Light Robe  
Cost: 20000  
Synth Materials: Magician Robe, Glass Armlet

Name: Grand Armor  
Cost: 45000  
Synth Materials: Mythril Sword, Mythril Armor

---

===Arm Gear===

---

Name: Bracer  
Cost: 24000

Synth Materials: Battle Boots, Venetia Shield

Name: Gauntlets

Cost: 8000

Synth Materials: Mythril Gloves, Dragon Wrist

---

===Helmets===

---

Name: Golden Skullcap

Cost: 15000

Synth Materials: Gold Helmet, Golden Hairpin

Name: Circlet

Cost: 20000

Synth Materials: Coronet, Rosetta Ring

Name: Grand Helmet

Cost: 20000

Synth Materials: Cross Helmet, Power Belt

---

===Add-On===

---

Name: Glass Buckle

Cost: 500

Synth Materials: Glass Armlet, Leather Wrist

Name: Germinas Boots

Cost: 900

Synth Materials: Desert Boots, Fork

Name: Cachusha

Cost: 1000

Synth Materials: Magus Hat, Rubber Helmet

Name: Coral Ring

Cost: 1200

Synth Materials: Lightning Staff, Rod

Name: Gold Choker

Cost: 1300

Synth Materials: Linen Cuirass, Soft

Name: Magician Shoes  
Cost: 1500  
Synth Materials: Germinas Boots, Bone Wrist

Name: Barette  
Cost: 1800  
Synth Materials: Needle Fork, Barbut

Name: Fairy Earrings  
Cost: 3200  
Synth Materials: Magic Armlet, Soft

Name: Extension  
Cost: 3500  
Synth Materials: Lamia's Tiara, Multina Racket

Name: Reflect Ring  
Cost: 7000  
Synth Materials: Anklet, Madain's Ring

Name: Anklet  
Cost: 4000  
Synth Materials: Gold Choker, Peridot

Name: Feather Boots  
Cost: 4000  
Synth Materials: Magician Shoes, Phoenix Pinion

Name: Black Belt  
Cost: 4000  
Synth Materials: Twist Headband, Survival Vest

Name: Pearl Rouge  
Cost: 5000  
Synth Materials: Moonstone, Elixir

Name: Power Belt  
Cost: 2000  
Synth Materials: Glass Buckle, Chain Mail

Name: Madain's Ring  
Cost: 3000  
Synth Materials: Bone Wrist, Stardust Rod

Name: Thief Gloves  
Cost: 50000  
Synth Materials: Mythril Armlet, Sargantanas

Name: Rebirth Ring  
Cost: 7000  
Synth Materials: Diamond, Anklet

Name: Battle Boots  
Cost: 6500  
Synth Materials: Feather Boots, Wing Edge

Name: Promist Ring  
Cost: 6000  
Synth Materials: Chimera Armlet, Ruby

Name: Running Shoes  
Cost: 12000  
Synth Materials: Battle Boots, Emerald

Name: Rosetta Ring  
Cost: 24000  
Synth Materials: Madain's Ring, Holy Lance

---

===Hades Synthesis Shop Only Items===

---

Name: Robe of Lords  
Cost: 30000  
Synth Materials: White Robe, Black Robe

Name: Tin Armor  
Cost: 50000  
Synth Materials: Hammer, Ore

Name: Protect Ring  
Cost: 40000  
Synth Materials: Dark Matter, Rebirth Ring

Name: Pumice  
Cost: 50000  
Synth Materials: Pumice Piece x2

Name: Pumice Pice  
Cost: 25000  
Synth Materials: Hammer, Pumice

Name: Save the Queen  
Cost: 50000  
Synth Materials: Javelin, Silver Gloves

Name: Phoenix Pinion  
Cost: 300  
Synth Materials: Phoenix Down, Gysahl Greens

Name: Ether  
Cost: 500  
Synth Materials: Echo Screen, Vaccine

- - - - -  
= = = = =  
23) Chocograph Treasures [CT]  
- - - - -  
= = = = =

This section is to help find the locations of each Chocograph related treasure and locations. Directions to treasures will start from certain World Map points, while finding the exact locations of the treasures will be up to you.

-----  
CHOCOGRAPHS  
-----

Abandon Beach: Northeast of Black Mage Village, slightly southwest from Qu's Marsh on Outer Continent.

Abandon Lagoon: Southwest of Fossil Roo.

Between Mountains: Slightly northwest from Lindblum Harbor.

Bird's Eye Lagoon: West of Qu's Marsh and northwest of Dragon's Gate.

Cold Field: South from Fire Shrine and east from Esto Gaza, on southeastern most peninsula.

Cold Lagoon: West from the Fire Shrine, on the edge of the Lost Continent.

Dawn Lagoon: Southeast of Treno and southwest of Quan's Dwelling at tip of peninsula.

Dusk Plains: Southwest of Oeilvert.

Fairy Island: West from Fossil Roo, southwest from Iifa Tree on island.

Forbidden Forest: Slightly southwest from Treno

Forgotten Island: South of Shimmering Island

Forgotten Lagoon: Southwest of Forgotten Island

Forgotten Plains: Southwest of Ipsen's Castle

Green Plains: West of Alexandria and northwest of Evil Forest

Healing Shore: Northwest of Cleyra.

Mist Ocean: Slightly northeast of Alexandria Harbor

Ocean: West of Oeilvert and east of Evil Forest

Outer Island: Northeast from Desert Palace.

Outer Island 2: Northwest from Desert Palace and east from Madain Sari.

Sea at Dusk: Northeast of Oeilvert

Small Beach: South of Chocobo Forest by South Gate, and slightly northeast from Pinnacle Rocks.

Streamside: Southwest of Chocobo Forest

Uncultivated Land: Southeast from Evil Forest, northeast from Ice Cavern.

---

CRACKS

---

Crack #1: East from Fire Shrine

Crack #2: Southeast from Water Shrine, and south from Forgotten Lagoon, on northeastern side of Forgotten Continent.

Crack #3: Southwest from Crack #2, and northwest from Oeilvert.

---

BUBBLES

---

Bubble #1: Southeast of Wind Shrine, at tip of Forgotten Continent.

Bubble #2: Southeast of Earth Shrine, around tip of Outer Continent.

Bubble #3: Northwest of Madain Sari.

Bubble #4: Quan's Dwelling.

Ultima Weapon: On Disc 4, where Shimmering Island used to be.

---

SPECIAL LOCATIONS

---

Chocobo Paradise: Island northeast of Lost Continent, found only after using Dead Pepper on crack.



Mogret Central: Island north of Outer Continent. Use Dead  
Pepper on mountain crack.

-----  
= = = = =  
24) Abilities [ABIL]  
-----  
= = = = =

This section is for those who wants to find out where they can  
find out which equipments holds what abilities and for which  
characters. Each ability will be listed under Skills and Support,  
and will show how much AP each ability takes to master, as well  
as where to get them. For a list of what each ability

SKILLS

Name: Flee

MP: 0

AP: 40

Used by: Zidane

Acquire: Dagger, Mage Masher, Zorlin Shape, Ultima Weapon,  
Germinas Boots

Description: Alows party to escape from battle except when it is  
impossible to escape. Party will drop an amount of gil equal to 10%  
of the total gil you would have won from the battle.

Name: Detect

MP: 0

AP: 40

Used by: Zidane

Acquire: Mage Masher, Orihalcon

Description: View what an enemy has to steal, starting from rarest  
to easiest.

Name: Soul Blade

MP: 6

AP: 35

Used by: Zidane

Acquire: The Ogre

Description: Inflicts status of weapon with 100% accuracy

Name: What's That!?

MP: 2

AP: 40

Used by: Zidane

Acquire: Butterfly Sword

Description: Causes all enemies to turn their backs to the party.

Name: Annoy

MP: 4

AP: 50

Used by: Zidane

Acquire: Gladius, Sargantanas

Description: Inflicts Trouble with 50% success

Name: Sacrifice

MP: 32

AP: 55

Used by: Zidane

Acquire: Exploda, Masamune

Description: Removes Zidane from the party and distributes his current HP and MP evenly to cure the party

Name: Lucky Seven

MP: 6

AP: 85

Used by: Zidane

Acquire: Gladius, Exploda, Rune Tooth, The Tower, Thief Hat

Description: When the last digit in Zidane's current HP is 7, the damage dealt will either be 7, 77, 777, or 7777 to a single target.

Name: Thievery

MP: 8

AP: 100

Used by: Zidane

Acquire: Angel Bless, The Tower

Description: Causes non-elemental damage equal to the number of times Zidane has successfully stolen multiplied by half of Zidane's Speed stat.

Name: Darkside

MP: 0

AP: 30

Used by: Steiner

Acquire: Blood Sword

Description: Uses 12.5% of total HP to deliver an attack that is 40% stronger than normal and ignores Protect status. Amount of damage increases as Steiner's Spirit goes up

Name: Armor Break

MP: 4

AP: 30

Used by: Steiner

Acquire: Mythril Sword

Description: Reduces target's defense by 50% (50% success)

Name: Magic Break

MP: 4

AP: 25

Used by: Steiner

Acquire: Flame Sabre

Description: Reduces target's magic by 25% (50% success)

Name: Minus Strike

MP: 8

AP: 35

Used by: Steiner

Acquire: Iron Sword, Excalibur II, Rubber Helmet

Description: Inflicts damage equal to amount of HP lost

Name: Mental Break

MP: 8

AP: 45

Used by: Steiner

Acquire: Ice Brand, Gold Helmet

Description: Reduces target's Magic Defense by 50% (50% success)

Name: Power Break

MP: 8

AP: 40

Used by: Steiner

Acquire: Diamond Sword

Description: Reduces target's attack by 25% (50% success)

Name: Charge!

MP: 10

AP: 30

Used by: Steiner

Acquire: Coral Sword, Aegis Gloves

Description: Causes all allies that are in Near Death status to attack an enemy simultaneously.

Name: Iai Strike

MP: 16

AP: 40

Used by: Steiner

Acquire: Rune Blade

Description: Inflicts Death (30% success)

Name: Thunder Slash

MP: 24

AP: 30

Used by: Steiner

Acquire: Defender, Ragnarok

Description: Lightning elemental attack that damage target equal to 19% of its Max HP

Name: Stock Break

MP: 26

AP: 35

Used by: Steiner

Acquire: Excalibur II, Ultima Sword

Description: Moderate physical damage to all enemies that is 50% stronger than normal. Damage increases as Steiner's Spirit goes up.

Name: Climhazzard

MP: 32

AP: 70

Used by: Steiner

Acquire: Excalibur, Excalibur II

Description: Inflicts powerful non-elemental magic damage against all enemies that is twice as strong as a normal attack. Damage increases as Steiner's Spirit goes up.

Name: Shock

MP: 46

AP: 60

Used by: Steiner

Acquire: Ragnarok

Description: Inflicts massive physical damage that is triple the strength

of a normal attack. Damage increases as Steiner's Spirit goes up.

Name: Shiva

MP: 24

AP: 20

Used by: Dagger

Acquire: Opal

Description: Ice-elemental damage against all enemies (Spell power = 36 + the number of Opals in stock)

Name: Ifrit

MP: 26

AP: 20

Used by: Dagger

Acquire: Topaz

Description: Fire elemental damage against all enemies (Spell power = 42 + #Topaz)

Name: Ramuh

MP: 22

AP: 35

Used by: Dagger

Acquire: Peridot

Description: Lightning elemental damage against all enemies (Spell power = 32 + #Peridot)

Name: Atomos

MP: 32

AP: 25

Used by: Dagger

Acquire: Amethyst

Description: Reduces all enemies HP equal to (30 + #Amethyst in stock) % of their max HP. Damage is capped at 9999.

Name: Odin

MP: 28

AP: 30

Used by: Dagger

Acquire: Dark Matter

Description: Either inflicts massive damage non-elemental damage on all enemies that survives instant death attack (spell power = 142 - Ores in stock) or Instant Death to each enemy with a chance of (#Ores in stock divided by 2)%. If that fails, Odin will miss.

Name: Leviathan  
MP: 42  
AP: 40  
Used by: Dagger  
Acquire: Aquamarine  
Description: Water elemental damage to all enemies (Spell power = 59 + #Aquamarines)

Name: Bahamut  
MP: 56  
AP: 80  
Used by: Dagger  
Acquire: Garnet  
Description: Non-elemental damage to all enemies (Spell power = 88 + #Garnets)

Name: Ark  
MP: 80  
AP: 100  
Used by: Dagger  
Acquire: Pumice  
Description: Shadow elemental damage to all enemies (Spell power = 106 + #Lapis Lazulis)

Name: Lancer  
MP: 10  
AP: 20  
Used by: Freya  
Acquire: Partisan, Dragon Wrist, Coral Ring  
Description: Causes physical damage that is 20% stronger than a regular attack. MP is reduced by 1/16 of the amount of damage inflicted. Powers up as Freya's Spirit goes up.

Name: Reis's Wind  
MP: 12  
AP: 40  
Used by: Freya  
Acquire: Mythril Spear, Holy Lance, Gold Helmet, Angel Earrings  
Description: Casts Regen on party. Length of duration and the number of intervals increases as that character's Spirit goes up.

Name: Cherry Blossom  
MP: 46

AP: 40

Used by: Freya

Acquire: Obelisk, Kain's Lance

Description: Non-elemental magic damage to all enemies that is 50% stronger than a normal attack. Increases in damage as Freya's Spirit goes up

Name: Luna

MP: 12

AP: 30

Used by: Freya

Acquire: Trident

Description: Casts Berserk on all characters and enemies.

Name: Six Dragons

MP: 28

AP: 25

Used by: Freya

Acquire: Heavy Lance

Description: Either 30% chance of HP and MP is fully restored, 35% chance nothing happens, or 35% chance HP and MP is reduced to 1.

Name: White Draw

MP: 36

AP: 90

Used by: Freya

Acquire: Holy Lance, Kain's Lance

Description: Restores MP for whole party by an amount equal to anywhere between 0 and 1 less than double the enemy's level you selected.

Name: Dragon Breath

MP: 78

AP: 205

Used by: Freya

Acquire: Dragon's Hair

Description: Damages all enemies equal to how much HP the enemy has lost. Damage is capped at 9999.

Name: Dragon's Crest

MP: 16

AP: 45

Used by: Freya

Acquire: Holy Lance, Kain's Lance

Description: Damages an enemy equal to the square of the number of Dragon type monsters the party has slain.

Name: Carbuncle

MP: 24

AP: 35

Used by: Eiko

Acquire: Ruby

Description: Either casts Reflect on the party, Vanish on the party (if Eiko is equipped with a Diamond), Haste on the party (if Eiko is equipped with an Emerald), or Shell on the party (if Eiko is equipped with a Moonstone)

Name: Fenrir

MP: 30

AP: 55

Used by: Eiko

Acquire: Sapphire

Description: Either causes Earth elemental damage to all non-flying enemies (Spell power =  $42 + \#Sapphires$ ), or causes Wind elemental damage to all enemies if Eiko is equipped with a Maiden Prayer (Spell power =  $44 + \#Sapphires$ )

Name: Phoenix

MP: 32

AP: 40

Used by: Eiko

Acquire: Phoenix Pinion

Description: Inflicts small to moderate Fire elemental damage to all enemies and revives all KO'ed allies with  $(30 + \text{their Spirit})\%$  of their Max HP. Also happens automatically if all characters are KOed (chances of this happening are equal to the number of Phoenix Pinions in stock divided by 256)

Name: Madeen

MP: 54

AP: 120

Used by: Eiko

Acquire: Ribbon

Description: Massive Holy elemental damage to all enemies (Spell power =  $71 + \text{Eiko's Level}$ )

Name: Chakra

MP: 4

AP: 30



Used by: Amarant

Acquire: Cat's Claws, Leather Plate

Description: Recovers 20% of a character's Max HP and MP

Name: Spare Change

MP: 0

AP: 40

Used by: Amarant

Acquire: Poison Knuckles, Rune Claws

Description: Uses an amount of Gil equal to Amarant's Level x 101.

Damages all enemies equal to (Amount of Gil used squared time

Amarant's Spirit) divided by (Amount of Gil owned x 10)

Name: No Mercy

MP: 12

AP: 25

Used by: Amarant

Acquire: Dragon's Claws, Duel Claws

Description: Powerful physical damage that is 70% more powerful than a regular attack.

Name: Aura

MP: 12

AP: 25

Used by: Amarant

Acquire: Scissor Fangs, Duel Claws

Description: Casts Regen and Auto-Life

Name: Curse

MP: 12

AP: 20

Used by: Amarant

Acquire: Mythril Claws, Kaiser Knuckles

Description: Forces an enemy to be weak against all elemental attacks.

Name: Revive

MP: 20

AP: 35

Used by: Amarant

Acquire: Tiger Fangs, Rune Claws, Rebirth Ring

Description: Recovers a KO'ed party member and restores an amount of HP equal to (Target's Spirit +20)% of their Max HP.

Name: Countdown  
MP: 16  
AP: 40  
Used by: Amarant  
Acquire: Kaiser Knuckles  
Description: Inflicts Doom on enemy (50% success)

Name: Demi Shock  
MP: 20  
AP: 50  
Used by: Amarant  
Acquire: Avenger, Rune Claws  
Description: Inflicts damage equal to 20% of enemy's Max HP. 50% success of success.

-----  
ABILITIES  
-----

Note that Stones here indicate how many ability stones it takes to equip an ability. These will be listed in order of characters.

=====  
---ZIDANE TRIBAL--- [ZID]  
=====

Name: Steal Gil  
Stones: 5  
AP: 40  
Acquire: Glass Armlet, Yellow Scarf  
Description: When Zidane successfully steals an item from an enemy, a random amount of gil is stolen from 0 to [Zidan'es Level x (Level of Target divided by 4)]

Name: HP +20%  
Stones: 8  
AP: 40  
Acquire: Mantra Band, Adaman Hat, Battle Boots, Black Belt  
Description: Increases Max HP by 20%

Name: Accuracy +  
Stones: 2  
AP: 30  
Acquire: Black Hood, Power Wrist, Lapis Lazuli  
Description: The target cannot dodge when "Attack" is the selected command.

Name: Long Reach  
Stones: 16  
AP: 170  
Acquire: Thief Hat, Protect Ring  
Description: Allows character to attack from the back row as if in the front row.

Name: MP Attack  
Stones: 5  
AP: 45  
Acquire: Red Hat, Battle Boots, Power Belt  
Description: Character uses 1/8 of their Max MP to increase the damage done with the "Attack" command by 50%

Name: Bird Killer  
Stones: 3  
AP: 20  
Acquire: Adaman Vest, Yellow Scarf  
Description: Inflicts 50% more damage to flying enemies when "Attack" is used

Name: Bug Killer  
Stones: 2  
AP: 35  
Acquire: Mythril Armlet  
Description: Inflicts 50% more damage to insects when "Attack" is used

Name: Stone Killer  
Stones: 4  
AP: 30  
Acquire: Adaman Vest, Power Vest  
Description: Inflicts 50% more damage to enemies made of stone when "Attack" is used

Name: Undead Killer  
Stones: 2  
AP: 45  
Acquire: N-Kai Armlet, Headgear, Ritual Hat  
Description: Inflicts 50% more damage to undeads when "Attack" is used

Name: Beast Killer  
Stones: 4  
AP: 30  
Acquire: Leather Wrist, Egoist's Armlet, Flash Hat, Black Belt, Moonstone  
Description: Inflicts 50% more damage to beasts when "Attack" is used

Name: Devil Killer  
Stones: 2  
AP: 30  
Acquire: Chain Plate, Demon's Vest  
Description: Inflicts 50% more damage to demons when "Attack" is used

Name: Man Eater  
Stones: 2  
AP: 25  
Acquire: Bandana, Coronet, Coral Ring  
Description: Inflicts 50% more damage to humans when "Attack" is used

Name: Master Thief  
Stones: 5  
AP: 50  
Acquire: Thief Gloves  
Description: Increases odds of stealing rare and very rare items by 1/8.

Name: Gamble Defense  
Stones: 1  
AP: 20  
Acquire: Twist Headband, Adaman Hat, Power Vest  
Description: Defense against physical attacks fluctuates randomly between 0 and twice the character's Defense stat.

Name: Eye 4 Eye  
Stones: 5  
AP: 60  
Acquire: Flash Hat, Ninja Gear  
Description: Doubles the success rate of Counter

Name: Bright Eyes  
Stones: 4  
AP: 35  
Acquire: Feather Hat, Ritual Hat  
Description: Protects against Darkness

Name: Auto-Regen  
Stones: 10  
AP: 25  
Acquire: Golden Hairpin, Brave Suit  
Description: Permanently casts Regen during battle.

Name: Auto-Reflect  
Stones: 15  
AP: 95  
Acquire: Reflect Ring  
Description: Permanently casts Reflect during battle.

Name: Auto-Float  
Stones: 6  
AP: 20  
Acquire: Feather Boots  
Description: Permanently casts Float during battle.

Name: Auto-Haste  
Stones: 9  
AP: 55  
Acquire: Running Shoes  
Description: Permanently casts Haste during battle.

Name: Auto-Life  
Stones: 12  
AP: 130

Acquire: Rebirth Ring

Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac

Stones: 5

AP: 30

Acquire: Bandana, Gaia Gear, Coral Ring

Description: Protects against Sleep

Name: Antibody

Stones: 4

AP: 20

Acquire: Glass Armlet, Mantra Band, Survival Vest, Glass Buckle

Description: Protects against Poison and Venom

Name: Jelly

Stones: 4

AP: 35

Acquire: Dragon Wrist, Dark Hat, Circlet, Bronze Vest, Dark Gear

Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 30

Acquire: Mythril Vest, Demon's Vest, Running Shoes, Gold Choker

Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion

Stones: 4

AP: 30

Acquire: Black Hood, Golden Skullcap, Survival Vest, Demon's Vest, Ninja Gear

Description: Protects against Stop

Name: Clear Headed

Stones: 5

AP: 25

Acquire: Green Beret, Circlet, Dark Gear, Magician Shoes

Description: Protects against Confuse

Name: Body Temp

Stones: 4

AP: 25

Acquire: Jade Armlet, Madain's Ring, Fairy Earrings, Diamond

Description: Protects against Heat and Freeze

Name: Add Status

Stones: 3

AP: 35

Acquire: Bone Wrist, Chimera Armlet, Bracer, Feather Hat,  
Twist Headband, Glass Buckle

Description: Adds status effect of weapon to attacks

Name: Level Up

Stones: 7

AP: 75

Acquire: Egoist's Armlet, Rosetta Ring, Fairy Earrings

Description: Gain 50% more EXP after battles

Name: Ability Up

Stones: 3

AP: 95

Acquire: Green Beret, Brigandine, Ribbon, Lapis Lazuli

Description: Gain double AP after battles.

Name: High Tide

Stones: 8

AP: 35

Acquire: Jade Armlet, Dark Hat, Gaia Gear, Sapphire

Description: Allows character to reach Trance faster.

Name: Alert

Stones: 4

AP: 40

Acquire: Ninja Gear, Germinas Boots

Description: Prevents back attacks from enemies except when mandatory

Name: Restore HP  
Stones: 8  
AP: 85  
Acquire: Brave Suit, Promist Ring  
Description: Restores 50% of a character's Max HP when hit and survive an attack while they have less than 1/6 of their HP remaining.

Name: Mug  
Stones: 3  
AP: 65  
Acquire: Chimera Armlet, Thief Hat, Survival Vest  
Description: When Zidane successfully steals from an opponent, a random amount of damage is dealt anywhere from 0 to [Zidane's Level x (Target's Level divided by 2)]

Name: Bandit  
Stones: 5  
AP: 40  
Acquire: Mythril Dagger, N-Kai Armlet  
Description: Increases success rate of Steal by 50%

Name: Protect Girls  
Stones: 4  
AP: 35  
Acquire: Butterfly Sword, Leather Wrist  
Description: Takes hit that is directed against a female in party.

Name: Counter  
Stones: 8  
AP: 70  
Acquire: Ritual Hat, Power Vest, Power Belt  
Description: Counterattacks at a rate equal to Spirit when hit by a physical attack

Name: Flee-Gil  
Stones: 3  
AP: 45  
Acquire: Wrist, Desert Boots, Gold Choker  
Description: Acquire 10% of Gil that you would have gotten from killing all enemies after successfully running from a battle



Name: Distract  
Stones: 5  
AP: 30  
Acquire: Judo Uniform, Reflect Ring, Diamond  
Description: Decrease enemy's physical attack accuracy by half.

=====  
---Vivi Orunitia--- [VIVI]  
=====

Name: Fire  
MP: 6  
AP: 25  
Acquire: Mage Staff, Leather Hat  
Description: Small Fire elemental damage

Name: Fira  
MP: 12  
AP: 50  
Acquire: Flame Staff, Mage's Hat, Power Belt, Topaz  
Description: Moderate Fire elemental damage

Name: Firaga  
MP: 24  
AP: 75  
Acquire: Octagon Rod  
Description: Heavy Fire elemental damage

Name: Sleep  
MP: 10  
AP: 20  
Acquire: Flame Staff  
Description: Inflicts Sleep. Sleeping targets receive 50% more damage from physical attacks and evasion is reduced to 0. 50% success rate.

Name: Blizzard  
MP: 6  
AP: 25  
Acquire: Leather Wrist  
Description: Small Ice elemental damage

Name: Blizzara  
MP: 12  
AP: 50  
Acquire: Ice Staff, Opal  
Description: Moderate Ice elemental damage

Name: Blizzaga  
MP: 24  
AP: 85  
Acquire: Ocatagon Rod  
Description: Heavy Ice elemental damage

Name: Slow  
MP: 6  
AP: 20  
Acquire: Ice Staff, Magus Hat  
Description: Inflicts Slow (60% success)

Name: Thunder  
MP: 6  
AP: 25  
Acquire: Silk Shirt, Glass Buckle  
Description: Small Lightning elemental damage

Name: Thundara  
MP: 12  
AP: 50  
Acquire: Lightning Staff, Peridot  
Description: Medium Lightning elemental damage

Name: Thundaga  
MP: 24  
AP: 80  
Acquire: Ocatagon Rod  
Description: Heavy Lightning elemental damage

Name: Stop

MP: 8

AP: 25

Acquire: Oak Staff

Description: Inflicts Stop. No EXP or Gil is gained from any monster still in Stop after all the other monsters are killed. 40% hit rate.

Name: Poison

MP: 8

AP: 35

Acquire: Lightning Staff

Description: Inflicts Poison. 60% hit rate.

Name: Bio

MP: 18

AP: 40

Acquire: Oak Staff

Description: Inflicts moderate non-elemental damage with an added 20% chance of inflicting Poison.

Name: Osmose

MP: 2

AP: 70

Acquire: High Mage Staff, Gaia Gear

Description: Absorbs MP from target and gives it to casting character.

Name: Drain

MP: 14

AP: 60

Acquire: Oak Staff

Description: Absorbs HP from a target and gives it to casting character.

Name: Demi

MP: 18

AP: 30

Acquire: Cypress Pile, Black Belt, Amethyst

Description: 40% chance of inflicting damage equal to 30% of target's Max HP



Name: Doomsday  
MP: 72  
AP: 150  
Acquire: Mace of Zeus  
Description: Inflicts extremely heavy Shadow elemental damage to all enemies and allies

Name: Auto-Regen  
Stones: 10  
AP: 30  
Acquire: Golden Hairpin, Light Robe  
Description: Permanently casts Regen during battle.

Name: Auto-Reflect  
Stones: 15  
AP: 70  
Acquire: Reflect Ring  
Description: Permanently casts Reflect during battle.

Name: Auto-Float  
Stones: 6  
AP: 20  
Acquire: Feather Boots  
Description: Permanently casts Float during battle.

Name: Auto-Haste  
Stones: 9  
AP: 55  
Acquire: Running Shoes  
Description: Permanently casts Haste during battle.

Name: Auto-Life  
Stones: 12  
AP: 70  
Acquire: Rebirth Ring  
Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac

Stones: 5

AP: 25

Acquire: Bandana, Holy Miter, Magician Cloak, Gaia Gear,  
Coral Ring

Description: Protects against Sleep

Name: Antibody

Stones: 4

AP: 30

Acquire: Glass Armlet, Mantra Band, Survival Vest, Glass Buckle

Description: Protects against Poison and Venom

Name: Jelly

Stones: 4

AP: 25

Acquire: Dragon Wrist, Dark Hat, Circlet, Bronze Vest, Dark  
Gear

Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 10

Acquire: Mythril Vest, Demon's Vest, Magician's Robe, Running  
Shoes, Gold Choker

Description: Automatically uses a Potion when attacked, or a  
Hi-Potion if no Potions are available. Cancels Counter and  
Return Magic.

Name: Locomotion

Stones: 4

AP: 35

Acquire: Black Hood, Golden Skullcap, Survival Vest, Demon's  
Vest

Description: Protects against Stop

Name: Clear Headed

Stones: 5

AP: 15

Acquire: Magic Armlet, Green Beret, Circlet, Dark Gear, Magician  
Shoes

Description: Protects against Confuse

Name: Body Temp  
Stones: 4  
AP: 15  
Acquire: Jade Armlet, Holy Miter, Madain's Ring, Fairy Earrings,  
Diamond  
Description: Protects against Heat and Freeze

Name: Loudmouth  
Stones: 4  
AP: 40  
Acquire: Mage's Hat, Golden Hairpin, Silk Robe  
Description: Protects against Silence

Name: Healer  
Stones: 2  
AP: 20  
Acquire: Garnet  
Description: Restores HP of target when "Attack" is used

Name: Add Status  
Stones: 3  
AP: 25  
Acquire: Bone Wrist, Chimera Armlet, Bracer, Feather Hat,  
Twist Headband, Glass Buckle  
Description: Adds status of weapons to attacks

Name: Reflect-Null  
Stones: 7  
AP: 30  
Acquire: Robe of Lords  
Description: Spells casted cannot be reflected

Name: Reflectx2  
Stones: 17  
AP: 110  
Acquire: Black Robe, Rosetta Ring  
Description: Doubles power of spells reflected

Name: Mag Elem Null  
Stones: 13  
AP: 115  
Acquire: Promist Ring, Protect Ring

Description: All elemental magic now does non-elemental damage

Name: Level Up

Stones: 7

AP: 30

Acquire: Egoist's Armlet, Rosetta Ring, Fairy Earrings

Description: Gain 50% more EXP after battles

Name: Ability Up

Stones: 3

AP: 55

Acquire: Green Beret, Silk Robe, Ribbon, Lapis Lazuli

Description: Doubles AP gained after battles

Name: MP +20%

Stones: 8

AP: 30

Acquire: Black Robe

Description: Increases Max MP by 20%

Name: Half MP

Stones: 11

AP: 140

Acquire: Light Robe, Protect Ring

Description: Halves MP costs of spells

Name: High Tide

Stones: 8

AP: 25

Acquire: Jade Armlet, Dark Hat, Gaia Gear, Sapphire

Description: Allows character to Trance faster

Name: Return Magic

Stones: 9

AP: 90

Acquire: Coronet

Description: Returns magic cast at character back at enemy.

Consume no MP.



=====  
---Steiner Adelbert--- [STEI]  
=====

Name: HP +10%  
Stones: 4  
AP: 20  
Acquire: Chain Mail, Germinas Boots, Aquamarine  
Description: Increases Max HP by 10%

Name: HP +20%  
Stones: 8  
AP: 60  
Acquire: Defense Gloves, Genji Helmet, Maximillian, Black Belt  
Description: Increases Max HP by 20%

Name: Accuracy +  
Stones: 2  
AP: 40  
Acquire: Diamond Helmet, Genji Armor, Lapis Lazuli  
Description: Target cannot dodge attack when "Attack" is used

Name: Long Reach  
Stones: 16  
AP: 200  
Acquire: Protect Ring  
Description: Allows character to attack from back row as if in the front row

Name: MP Attack  
Stones: 5  
AP: 50  
Acquire: Cross Helmet, Battle Boots, Power Belt  
Description: Uses 1/8 of Max MP to increase damage done with "Attack" by 50%

Name: Bird Killer

Stones: 3

AP: 25

Acquire: Bronze Armor, Chain Mail, Yellow Scarf

Description: Inflicts 50% more damage to flying enemies when "Attack" is used

Name: Bug Killer

Stones: 2

AP: 50

Acquire: Mythril Gloves, Bronze Helmet

Description: Inflicts 50% more damage to insects when "Attack" is used

Name: Stone Killer

Stones: 4

AP: 20

Acquire: Platinum Helmet, Gold Armor

Description: Inflicts 50% more damage to enemies made of stone when "Attack" is used

Name: Undead Killer

Stones: 2

AP: 30

Acquire: Silver Gloves, Plate Mail

Description: Inflicts 50% more damage to undeads when "Attack" is used

Name: Beast Killer

Stones: 4

AP: 55

Acquire: Broadsword, Platina Armor, Black Belt, Moonstone

Description: Inflicts 50% more damage to beasts when "Attack" is used

Name: Devil Killer

Stones: 2

AP: 30

Acquire: Thunder Gloves, Cross Helmet

Description: Inflicts 50% more damage to demons when "Attack" is used

Name: Man Eater

Stones: 2  
AP: 20  
Acquire: Mythril Gloves, Coral Ring  
Description: Inflicts 50% more damage to humans when  
"Attack" is used

Name: Chemist  
Stones: 4  
AP: 20  
Acquire: Grand Armor, Madain's Ring  
Description: Potions, Hi-Potions, and Ethers heal twice as much  
as normal

Name: Counter  
Stones: 8  
AP: 100  
Acquire: Venetia Shield, Power Belt  
Description: Counterattacks at a rate equal to the character's  
Spirit stat when hit by a physical attack

Name: Eye 4 Eye  
Stones: 5  
AP: 35  
Acquire: Kaiser Helmet  
Description: Doubles success rate of Counter

Name: Bright Eyes  
Stones: 4  
AP: 25  
Acquire: Iron Helmet  
Description: Protects against Darkness

Name: Auto-Regen  
Stones: 10  
AP: 75  
Acquire: Carabini Mail  
Description: Permanently casts Regen during battle.

Name: Auto-Reflect  
Stones: 15  
AP: 95  
Acquire: Reflect Ring

Description: Permanently casts Reflect during battle.

Name: Auto-Float

Stones: 6

AP: 20

Acquire: Venetia Shield, Feather Boots

Description: Permanently casts Float during battle.

Name: Auto-Haste

Stones: 9

AP: 65

Acquire: Running Shoes

Description: Permanently casts Haste during battle.

Name: Auto-Life

Stones: 12

AP: 155

Acquire: Rebirth Ring

Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac

Stones: 5

AP: 25

Acquire: Mythril Helmet, Diamond Helmet, Coral Ring

Description: Protects against Sleep

Name: Antibody

Stones: 4

AP: 35

Acquire: Bronze Gloves, Mythril Helmet, Glass Buckle

Description: Protects against Poison and Venom

Name: Jelly

Stones: 4

AP: 30

Acquire: Diamond Gloves, Mythril Armor

Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 20

Acquire: Running Shoes, Gold Choker

Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion

Stones: 4

AP: 35

Acquire: Plate Mail

Description: Protects against Stop

Name: Clear Headed

Stones: 5

AP: 30

Acquire: Gold Helmet, Magician Shoes

Description: Protects against Confuse

Name: Body Temp

Stones: 4

AP: 35

Acquire: Genji Armor, Madain's Ring, Fairy Earrings, Diamond

Description: Protects against Heat and Freeze

Name: Add Status

Stones: 3

AP: 50

Acquire: Thunder Gloves, Glass Buckle

Description: Adds status effect of weapon to attacks

Name: Level Up

Stones: 7

AP: 50

Acquire: Iron Helmet, Rosetta Ring, Fairy Earrings

Description: Gain 50% more EXP after battles

Name: Ability Up

Stones: 3

AP: 70

Acquire: Diamond Gloves, Diamond Armor, Ribbon, Lapis Lazuli

Description: Gain double AP after battles.

Name: High Tide

Stones: 8

AP: 35

Acquire: Genji Gloves, Grand Helmet, Demon's Mail, Sapphire

Description: Allows character to reach Trance faster.

Name: Distract

Stones: 5

AP: 30

Acquire: Shield Armor, Reflect Ring, Diamond

Description: Decrease enemy's physical attack accuracy by half.

Name: Cover

Stones: 6

AP: 20

Acquire: Gauntlets, Linen Cuirass, Mythril Armor

Description: Character takes damage from an attack directed against an ally with 1/6 or less of their HP remaining.

Name: Alert

Stones: 4

AP: 60

Acquire: Barbut, Germinas Boots

Description: Prevents back attacks from enemies except when mandatory

Name: Restore HP

Stones: 8

AP: 100

Acquire: Platina Helmet, Grand Armort, Promist Ring

Description: Restores 50% of a character's Max HP when hit and survive an attack while they have less than 1/6 of their HP remaining.

=====  
---Dagger--- [DAGG]  
=====

Name: Cure  
MP: 6  
AP: 30  
Acquire: Magic Racket, Rod, Silk Shirt  
Description: Restores small amount of HP

Name: Cura  
MP: 10  
AP: 50  
Acquire: Healing Rod, Barette  
Description: Restores moderate amount of HP

Name: Curaga  
MP: 22  
AP: 155  
Acquire: Wizard Rod, Whale Whisker  
Description: Restores a large amount of HP

Name: Life  
MP: 8  
AP: 30  
Acquire: Mythril Rod, Healing Rod, Whale Whisker, Rebirth Ring, Cachusha  
Description: Recovers a KO'ed character and restores minimal HP. Character recovers HP equal to (5 + Spirit) % of their Max HP.

Name: Scan  
MP: 4  
AP: 25  
Acquire: Air Racket, Desert Boots  
Description: Displays HP, MP, and weakness. Ineffective against bosses

Name: Panacea  
MP: 4  
AP: 15  
Acquire: Air Racket, Rod  
Description: Cures Venom and Poison

Name: Stona  
MP: 8  
AP: 25  
Acquire: Multina Racket  
Description: Cures Petrify and Gradual Petrify

Name: Shell  
MP: 6  
AP: 35  
Acquire: Multina Racket, Mythril Racket, Mythril Rod, Wizard Rod, Cotton Robe, Gold Choker, Moonstone  
Description: Cuts damage and hit rates of magic attacks by half. Length of duration increases as Spirit goes up.

Name: Protect  
MP: 6  
AP: 30  
Acquire: Mythril Racket, Rod, Wizard Rod, Steepled Hat, Desert Boots  
Description: Reduces damage from physical attacks by half. Length of duration increases as Spirit goes up.

Name: Silence  
MP: 8  
AP: 30  
Acquire: Priest's Racket, Mythril Rod, Asura's Rod, Magic Armet  
Description: Inflicts Silence. 50% hit rate.

Name: Mini  
MP: 8  
AP: 40  
Acquire: Magic Racket, Asura's Rod, Feather Boots  
Description: Reduces attack power drastically and most magic attacks cut by 50%. Target receives 50% more damage. 50% chance of success.

Name: Reflect  
MP: 6  
AP: 20  
Acquire: Mythril Racket, Stardust Rod, Reflect Ring, Ruby  
Description: Inflicts Reflect, causing some White and Black Magic spells to bounce off target and hit a random target on the opposing side. Length of duration increases as Spirit goes up.



Name: Confuse

MP: 8

AP: 35

Acquire: Asura's Rod, Lamia's Tiara

Description: Inflicts Confuse. Hit rate is halved and evasion rate drops to 0. 50% chance of success, 25% if multiple targets are selected.

Name: Berserk

MP: 6

AP: 30

Acquire: Magic Racket

Description: Target's attack increases by 50% but cannot be controlled and attacks uncontrollably. 75% success rate.

Name: Blind

MP: 6

AP: 40

Acquire: Multina Racket, Magician Shoes

Description: Inflicts Darkness, halving their physical attack accuracy and their evasion rate to 0. 75% success rate.

Name: Float

MP: 6

AP: 20

Acquire: Stardust Rod, Feather Boots

Description: Inflicts Float, enabling targets to avoid Earth elemental attacks. Takes more damage from Wind elemental attacks.

Name: Auto-Regen

Stones: 10

AP: 35

Acquire: Golden Hairpin, Light Robe, Angel Earrings, Maiden痴  
Prayer

Description: Permanently casts Regen during battle.

Name: Auto-Reflect

Stones: 15

AP: 75

Acquire: Reflect Ring

Description: Permanently casts Reflect during battle.

Name: Auto-Float  
Stones: 6  
AP: 20  
Acquire: Venetia Shield, Feather Boots  
Description: Permanently casts Float during battle.

Name: Auto-Haste  
Stones: 9  
AP: 55  
Acquire: Running Shoes  
Description: Permanently casts Haste during battle.

Name: Auto-Life  
Stones: 12  
AP: 105  
Acquire: Rebirth Ring  
Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac  
Stones: 5  
AP: 25  
Acquire: Bandana, Holy Miter, Magician Cloak, Gaia Gear, Coral Ring  
Description: Protects against Sleep

Name: Antibody  
Stones: 4  
AP: 15  
Acquire: Glass Armlet, Mantra Band, Survival Vest, Glass Buckle  
Description: Protects against Poison and Venom

Name: Jelly  
Stones: 4  
AP: 40  
Acquire: Dragon Wrist, Circlet, Bronze Vest, Dark Gear  
Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 20

Acquire: Mythril Vest, Demon痴 Vest, Magician痴 Robe, White Robe, Running Shoes, Gold Choker, Extension

Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion

Stones: 4

AP: 30

Acquire: Black Hood, Golden Skullcap, Survival Vest, Demon痴 Vest, Anklet

Description: Protects against Stop

Name: Clear Headed

Stones: 5

AP: 25

Acquire: Magic Armlet, Lamia痴 Tiara, Green Beret, Circlet, Dark Gear, Magician Shoes

Description: Protects against Confuse

Name: Body Temp

Stones: 4

AP: 25

Acquire: Jade Armlet, Holy Miter, Madain痴 Ring, Fairy Earrings, Diamond

Description: Protects against Heat and Freeze

Name: Loudmouth

Stones: 4

AP: 20

Acquire: Mage痴 Hat, Golden Hairpin, Silk Robe, White Robe, Pearl Rouge

Description: Protects against Silence

Name: Healer

Stones: 2

AP: 30

Acquire: Healing Rod, Anklet, Garnet

Description: Restores HP of target when "Attack" is used

Name: Reflect-Null  
Stones: 7  
AP: 45  
Acquire: Robe of Lords, Pearl Rouge  
Description: Spells casted cannot be reflected

Name: Level Up  
Stones: 7  
AP: 50  
Acquire: Egoist痴 Armllet, Rosetta Ring, Fairy Earrings,  
Pearl Rouge, Extension  
Description: Gain 50% more EXP after battles

Name: Ability Up  
Stones: 3  
AP: 60  
Acquire: Stardust Rod, Green Beret, Silk Robe, Cachusha,  
Ribbon, Lapis Lazuli  
Description: Doubles AP gained after battles

Name: Half MP  
Stones: 11  
AP: 125  
Acquire: Light Robe, Protect Ring  
Description: Halves MP costs of spells

Name: High Tide  
Stones: 8  
AP: 30  
Acquire: Jade Armllet, Dark Hat, Gaia Gear, Minerva痴 Plate,  
Sapphire  
Description: Allows character to Trance faster

Name: Boost  
Stones: 12  
AP: 190  
Acquire: Pumice Piece  
Description: Causes all summons to be at full strength.

Name: Odin's Sword

Stones: 5

AP: 50

Acquire: Ancient Armoma

Description: Allows Odin to inflict non-elemental damage on all enemies if his Instant Death attack misses.

Name: Chemist

Stones: 4

AP: 15

Acquire: Cotton Robe, Madain's Ring, Barette

Description: Potions, Hi-Potions, and Ethers heal twice as much in battle.

Name: MP +20%

Stones: 8

AP: 45

Acquire: Angel Earrings

Description: Increases Max MP by 20%

=====  
---Quina Quen--- [QUIN]  
=====

For all of Quina's Blue Magic, you must first weaken enemies enough to where they are at least 1/8 of their max HP, then have Quina use the Eat command on the appropriate enemies to get the spell.

Name: Goblin Punch

MP: 4

Acquire: Goblin, Goblin Mage

Description: Small damage to an enemy. If the enemy's level is the same as Quina's, the damage is increased drastically.

Name: LV5 Death

MP: 20

Acquire: Stroper, Dracozombie, Whale Zombie, Lich

Description: Inflicts death on enemies who's levels are a multiple of 5

Name: LV4 Holy

MP: 22

Acquire: Feather Circle, Torama, Amdusias

Description: Holy elemental damage to all enemies who's levels are a multiple of 4.

Name: LV3 Def-Less

MP: 12

Acquire: Carve Spider, Lamia, Lizard Man, Sand Scorpion, Ochu, Grand Dragon

Description: Reduces defense and magic defense of all enemies ,by a random amount, who's levels are a multiple of 3.

Name: Doom

MP: 12

Acquire: Veteran, Ash

Description: Causes a 10 step countdown to death. 25% success.

Name: Roulette

MP: 18

Acquire: Ghost, Zombie, Hecteyes

Description: Randomly kills any target, enemy or ally.

Name: Aqua Breath

MP: 14

Acquire: Clipper, Axolotl, Sahagin, Vepal

Description: Water elemental damage to all enemies equal to 1/4 of their Max HP (50% success)

Name: Mighty Guard

MP: 64

Acquire: Serpion, Myconid, Gigan Octopus, Antlion, Gargoyle

Description: Casts Shell and Protect on the entire party

Name: Matra Magic

MP: 8

Acquire: Trick Sparrow, Dragonfly, ZaghnoI, Ogre, Land Worm, Armstrong

Description: Reduces one target's HP to 1 (20% success)

Name: Bad Breath

MP: 16

Acquire: Anemone, Worm Hydra, Malboro

Description: Casts Confuse, Poison, Darkness, Slow, and Mini on one target. 40% success

Name: Limit Glove

MP: 10

Acquire: Mu, Axe Beak, Mandragora, Blazer Beetle, Jabberwock, Catoblepas

Description: Inflicts 9999 damage when Quina's HP is at 1.

Name: 1000 Needles

MP: 8

Acquire: Cactuar

Description: Inflicts 1000 damage

Name: Pumpkin Head

MP: 12

Acquire: Python, Hedgehog Pie, Ladybug, Skeleton, Yeti, Basilisk, Bandersnatch

Description: Inflicts non-elemental damage equal to the amount of HP Quina has lost

Name: Night

MP: 14

Acquire: Nymph, Abomination, Seeker Bat, Grimlock

Description: Inflicts Sleep on all enemies and allies (100% success)

Name: Twister

MP: 22

Acquire: Red Dragon, Abaddon, Tiamat

Description: Inflicts random Wind elemental damage to all enemies equal to {55 x a random number between 1 and (Quina's Level + Quina's Magic stat)}

Name: Earth Shake

MP: 20

Acquire: Adamantoise, Earth Guardian, Shell Dragon  
Description: Inflicts Earth elemental damage to all enemies

Name: Angel's Snack

MP: 4

Acquire: Ironite, Mistodon, Epitaph, Behemoth  
Description: Uses 4 Remedies to use on all party members at once. If there are not enough Remedies in stock, then no MP or Remedies are used.

Name: Frog Drop

MP: 10

Acquire: Gigan Toad  
Description: Inflicts non-elemental damage equal to (Quina's Level x #Frogs caught)

Name: White Wind

MP: 14

Acquire: Zuu, Griffin, Zemzelett, Garuda  
Description: Recovers HP to party equal to Quina's Max HP divided by 3.

Name: Vanish

MP: 8

Acquire: Vice, Hornet, Gnoll, Troll, Drakan  
Description: Makes a target temporarily disappear. When the arget attacks physically, while in Vanish, the opponent cannot dodge the attack. All physical attacks directed against the target will miss. The effect is nullified when the target is hit with a spell or by expiring over time. The duration of the effect lasts longer as the character's Spirit goes up.

Name: Frost

MP: 8

Acquire: Wraith (Blue Flame), Chimera, Kraken  
Description: Inflicts Freeze (30% success)

Name: Mustard Bomb

MP: 10

Acquire: Bomb, Red Vepal, Grenade, Wraith (Red Flame), Maliris  
Description: Inflicts Heat (30% success)



Name: Magic Hammer

MP: 2

Acquire: Magic Vice, Ring Leader

Description: Reduces one target's MP by a random amount between 0 and the target's current MP.

Name: Auto-Life

MP: 14

Acquire: Carrion Worm, Gimme Cat, Cerberus, Yan, Stilver

Description: When character is KO'd they come back to life with 1 HP. The effect wears off in battle once the character is KO'd.

Name: Auto-Regen

Stones: 10

AP: 30

Acquire: Golden Hairpin, Glutton's Robe, Light Robe,

Description: Permanently casts Regen during battle.

Name: Auto-Reflect

Stones: 15

AP: 75

Acquire: Reflect Ring

Description: Permanently casts Reflect during battle.

Name: Auto-Float

Stones: 6

AP: 40

Acquire: Feather Boots

Description: Permanently casts Float during battle.

Name: Auto-Haste

Stones: 9

AP: 70

Acquire: Running Shoes

Description: Permanently casts Haste during battle.

Name: Auto-Life

Stones: 12

AP: 165

Acquire: Rebirth Ring

Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac

Stones: 5

AP: 40

Acquire: Bandana, Holy Miter, Magician Cloak, Gaia Gear, Coral Ring

Description: Protects against Sleep

Name: Antibody

Stones: 4

AP: 20

Acquire: Glass Armlet, Mantra Band, Survival Vest, Glutton痴 Robe, Glass Buckle

Description: Protects against Poison and Venom

Name: Jelly

Stones: 4

AP: 35

Acquire: Dragon Wrist, Dark Hat, Circlet, Bronze Vest, Dark Gear

Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 30

Acquire: Mythril Vest, Demon痴 Vest, Magician痴 Robe, Running Shoes, Gold Choker

Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion

Stones: 4

AP: 20

Acquire: Black Hood, Golden Skullcap, Survival Vest, Demon痴 Vest

Description: Protects against Stop

Name: Clear Headed  
Stones: 5  
AP: 25  
Acquire: Magic Armlet, Lamia痴 Tiara, Green Beret, Circlet,  
Dark Gear, Magician Shoes  
Description: Protects against Confuse

Name: Body Temp  
Stones: 4  
AP: 20  
Acquire: Madain痴 Ring, Fairy Earrings, Diamond  
Description: Protects against Heat and Freeze

Name: Add Status  
Stones: 3  
AP: 35  
Acquire: Glass Buckle  
Description: Adds status effect of weapon to attacks

Name: Level Up  
Stones: 7  
AP: 60  
Acquire: Egoist痴 Armlet, Rosetta Ring, Fairy Earrings  
Description: Gain 50% more EXP after battles

Name: Ability Up  
Stones: 3  
AP: 40  
Acquire: Green Beret, Silk Robe, Ribbon, Lapis Lazuli  
Description: Gain double AP after battles.

Name: High Tide  
Stones: 8  
AP: 250  
Acquire: Fork, Needle Fork, Mythril Fork, Silver Fork, Bistro  
Fork, Gastro Fork, Jade Armlet, Dark Hat, Gaia Gear, Sapphire  
Description: Allows character to reach Trance faster.

Name: Counter  
Stones: 8  
AP: 55  
Acquire: Ritual Hat, Power Vest, Power Belt

Description: Counterattacks at a rate equal to the character's Spirit stat when they are hit with a physical attack.

Name: Absorb MP

Stones: 6

AP: 80

Acquire: Protect Ring

Description: Recovers MP by an amount equal to what the spell uses to specifically target Quina

Name: Millionaire

Stones: 5

AP: 100

Acquire: Yellow Scarf

Description: Acquire 50% more Gil after battles

Name: Half MP

Stones: 11

AP: 90

Acquire: Light Robe, Protect Ring

Description: Halves MP costs in battles

Name: Gamble Defense

Stones: 1

AP: 40

Acquire: Twist Headband, Adaman Hat, Power Vest

Description: Defensive power against physical attacks fluctuates randomly between 0 and twice the character's Defense stat.

Name: MP +10%

Stones: 4

AP: 50

Acquire: Magician Cloak, Magician Robe, Magician Shoes, Emerald

Description: Increases Max MP by 10%

Name: Healer

Stones: 2

AP: 60

Acquire: Garnet

Description: Restores HP of target when "Attack" is used

Name: Loudmouth  
Stones: 4  
AP: 30  
Acquire: Mage 痴 Hat, Golden Hairpin, Silk Robe  
Description: Protects against Silence

=====  
---Freya Crescent--- [FREY]  
=====

Name: HP +10%  
Stones: 4  
AP: 30  
Acquire: Chain Mail, Germinas Boots, Aquamarine  
Description: Increases Max HP by 10%

Name: HP +20%  
Stones: 8  
AP: 75  
Acquire: Defense Gloves, Genji Helmet, Black Belt  
Description: Increases Max HP by 20%

Name: MP +10%  
Stones: 4  
AP: 35  
Acquire: Magician Shoes, Extension, Emerald  
Description: Increases Max MP by 10%

Name: Accuracy +  
Stones: 2  
AP: 30  
Acquire: Diamond Helmet, Genji Armor, Lapis Lazuli  
Description: The target cannot dodge when the "Attack" is  
the selected command.

Name: Long Reach

Stones: 16

AP: 210

Acquire: Protect Ring

Description: Allows attack from back row as if in the front row.

Name: MP Attack

Stones: 5

AP: 250

Acquire: Cross Helmet, Battle Boots, Power Belt

Description: Uses 1/8 of Max MP to increase damage done with "Attack" by 50%

Name: Bird Killer

Stones: 3

AP: 30

Acquire: Bronze Armor, Chain Mail, Yellow Scarf

Description: Inflicts 50% more damage to flying enemies when "Attack" is used

Name: Bug Killer

Stones: 2

AP: 25

Acquire: Mythril Gloves, Bronze Helmet

Description: Inflicts 50% more damage to insects when "Attack" is used

Name: Stone Killer

Stones: 4

AP: 20

Acquire: Platinum Helmet, Gold Armor

Description: Inflicts 50% more damage to enemies made of stone when "Attack" is used

Name: Undead Killer

Stones: 2

AP: 20

Acquire: Silver Gloves, Plate Mail

Description: Inflicts 50% more damage to undeads when "Attack" is used

Name: Beast Killer

Stones: 4

AP: 25

Acquire: Platina Armor, Black Belt, Moonstone

Description: Inflicts 50% more damage to beasts when "Attack" is used

Name: Devil Killer

Stones: 2

AP: 30

Acquire: Thunder Gloves, Cross Helmet

Description: Inflicts 50% more damage to demons when "Attack" is used

Name: Man Eater

Stones: 2

AP: 20

Acquire: Mythril Gloves, Coral Ring

Description: Inflicts 50% more damage to humans when "Attack" is used

Name: Gamble Defense

Stones: 1

AP: 250

Acquire: Barette

Description: Defensive power against physical attacks fluctuates randomly between 0 and twice the character's Defense stat.

Name: Distract

Stones: 5

AP: 25

Acquire: Shield Armor, Reflect Ring, Diamond

Description: Decrease enemy's physical attack accuracy by half.

Name: Initiative

Stones: 5

AP: 95

Acquire: Obelisk, Battle Boots

Description: Preemptive attack chance becomes 1/3 instead of the usual 1/16

Name: Eye 4 Eye  
Stones: 5  
AP: 35  
Acquire: Kaiser Helmet, Rubber Suit  
Description: Doubles success rate of Counter

Name: Bright Eyes  
Stones: 4  
AP: 35  
Acquire: Iron Helmet, Cachusha  
Description: Protects against Darkness

Name: Auto-Regen  
Stones: 10  
AP: 25  
Acquire: Carabini Mail, Angel Earrings, Maiden Prayer  
Description: Permanently casts Regen during battle.

Name: Auto-Reflect  
Stones: 15  
AP: 95  
Acquire: Reflect Ring  
Description: Permanently casts Reflect during battle.

Name: Auto-Float  
Stones: 6  
AP: 20  
Acquire: Venetia Shield, Feather Boots  
Description: Permanently casts Float during battle.

Name: Auto-Haste  
Stones: 9  
AP: 75  
Acquire: Running Shoes  
Description: Permanently casts Haste during battle.

Name: Auto-Life  
Stones: 12  
AP: 125  
Acquire: Rebirth Ring  
Description: Automatically revive from KO with 1 HP once



per battle.

Name: Insomniac

Stones: 5

AP: 30

Acquire: Mythril Helmet, Diamond Helmet, Coral Ring

Description: Protects against Sleep

Name: Antibody

Stones: 4

AP: 15

Acquire: Bronze Gloves, Mythril Helmet, Glass Buckle

Description: Protects against Poison and Venom

Name: Jelly

Stones: 4

AP: 30

Acquire: Dragon Wrist, Diamond Gloves, Mythril Armor

Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion

Stones: 3

AP: 30

Acquire: Running Shoes, Gold Choker, Extension

Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion

Stones: 4

AP: 25

Acquire: Plate Mail, Anklet

Description: Protects against Stop

Name: Clear Headed

Stones: 5

AP: 35

Acquire: Lamia痴 Tiara, Gold Helmet, Magician Shoes

Description: Protects against Confuse

Name: Body Temp

Stones: 4

AP: 20

Acquire: Jade Armlet, Madain's Ring, Fairy Earrings, Diamond

Description: Protects against Heat and Freeze

Name: Add Status

Stones: 3

AP: 35

Acquire: Genji Armor, Madain痴 Ring, Fairy Earrings, Diamond

Description: Adds status effect of weapon to attacks

Name: Level Up

Stones: 7

AP: 40

Acquire: Iron Helmet, Rosetta Ring, Fairy Earrings, Pearl Rouge,

Extension

Description: Gain 50% more EXP after battles

Name: Ability Up

Stones: 3

AP: 65

Acquire: Diamond Gloves, Diamond Armor, Cachusha, Ribbon,

Lapis Lazuli

Description: Gain double AP after battles.

Name: High Tide

Stones: 8

AP: 20

Acquire: Partisan, Genji Gloves, Grand Helmet, Minerva痴 Plate,

Demon痴 Mail, Sapphire

Description: Allows character to reach Trance faster.

Name: Restore HP

Stones: 8

AP: 85

Acquire: Platinum Helmet, Minerva痴 Plate, Grand Armor, Promist

Ring

Description: Restores 50% of a character's Max HP when hit and survive an attack while they have less than 1/6 of their HP remaining.

Name: Counter  
Stones: 8  
AP: 85  
Acquire: Venetia Shield, Anklet, Power Belt  
Description: Counterattacks at a rate equal to Spirit when hit by a physical attack

Name: Chemist  
Stones: 4  
AP: 35  
Acquire: Grand Armor, Madain 痴 Ring, Barette  
Description: Potions, Hi-Potions, and Ethers heal twice as much in battle.

Name: Cover  
Stones: 6  
AP: 30  
Acquire: Gauntlets, Linen Cuirass, Mythril Armor  
Description: Character takes damage from an attack directed against an ally with 1/6 or less of their HP remaining.

Name: Dragon Killer  
Stones: 3  
AP: 70  
Acquire: Javelin, Barbut  
Description: Inflicts 50% more damage to dragons when "Attack" is used

Name: High Jump  
Stones: 4  
AP: 75  
Acquire: Dragon Mail  
Description: Increases amount of damage from Jumps from 50% to 100%

=====  
---Eiko Carol--- [EIKO]  
=====

Name: Cure  
MP: 6  
AP: 20  
Acquire: Magic Racket, Silk Shirt  
Description: Restores small amount of HP

Name: Cura  
MP: 10  
AP: 40  
Acquire: Golem's Flute, Barette  
Description: Restores moderate amount of HP

Name: Curaga  
MP: 22  
AP: 80  
Acquire: Hamelin, Angel Flute  
Description: Restores a large amount of HP

Name: Regen  
MP: 14  
AP: 25  
Acquire: Fairy Flute, Fairy Earrings  
Description: Inflicts Regen on target.

Name: Life  
MP: 8  
AP: 35  
Acquire: Golem's Flute, Rebirth Ring, Cachusha  
Description: Recovers a KO'ed character and restores minimal HP. Character recovers HP equal to (5 + Spirit) % of their Max HP.

Name: Panacea  
MP: 4  
AP: 15  
Acquire: Air Racket  
Description: Cures Venom and Poison

Name: Stona  
MP: 8

AP: 25

Acquire: Multina Racket, Lamia's Flute

Description: Cures Petrify and Gradual Petrify

Name: Shell

MP: 6

AP: 20

Acquire: Multina Racket, Mythril Racket, Cotton Robe, Gold Choker, Moonstone

Description: Cuts damage and hit rates of magic attacks by half. Length of duration increases as Spirit goes up.

Name: Protect

MP: 6

AP: 20

Acquire: Mythril Racket, Steepled Hat, Desert Boots

Description: Reduces damage from physical attacks by half. Length of duration increases as Spirit goes up.

Name: Silence

MP: 8

AP: 25

Acquire: Priest's Racket, Lamia's Flute, Magic Armlet

Description: Inflicts Silence. 50% hit rate.

Name: Mini

MP: 8

AP: 35

Acquire: Magic Racket, Feather Boots

Description: Reduces attack power drastically and most magic attacks cut by 50%. Target receives 50% more damage. 50% chance of success.

Name: Reflect

MP: 6

AP: 25

Acquire: Mythril Racket, Reflect Ring, Ruby

Description: Inflicts Reflect, causing some White and Black Magic spells to bounce off target and hit a random target on the opposing side. Length of duration increases as Spirit goes up.

Name: Full-Life  
MP: 24  
AP: 90  
Acquire: Siren's Flute, Light Robe  
Description: Revives KO'ed ally with all HP restored

Name: Dispel  
MP: 16  
AP: 35  
Acquire: Tiger Racket, Siren's Flute  
Description: Cancels Stop, Slow, Auto-Life, Regen, Haste, Float, Shell, Protect, Vanish, and Reflect.

Name: Esuna  
MP: 6  
AP: 80  
Acquire: Fairy Flute, Siren's Flute, Angel Flute, Rubber Suit  
Description: Cures Confuse, Poison, Sleep, Heat, Freeze, Mini, Gradual Petrification, Silence, and Darkness.

Name: Might  
MP: 14  
AP: 25  
Acquire: Priest's Racket, Hamelin  
Description: Increases physical attack power by 25%. Able to cast multiple times on same target for a cumulative effect

Name: Float  
MP: 6  
AP: 25  
Acquire: Lamia's Flute, Feather Boots  
Description: Avoid Earth elemental attacks and take more damage from Wind elemental attacks

Name: Jewel  
MP: 4  
AP: 50  
Acquire: Hamelin  
Description: Acquire 1 Ore from target (50% hit rate)

Name: Holy  
MP: 36

AP: 110

Acquire: Angel Flute, White Robe

Description: Powerful Holy elemental damage

Name: Haste

MP: 8

AP: 30

Acquire: Fairy Flute, Running Shoes, Emerald

Description: Casts Haste on target

Name: Auto-Regen

Stones: 10

AP: 35

Acquire: Golem痴 Flute, Golden Hairpin, Light Robe, Angel Earrings, Maiden痴 Prayer

Description: Permanently casts Regen during battle.

Name: Auto-Reflect

Stones: 15

AP: 70

Acquire: Reflect Ring

Description: Permanently casts Reflect during battle.

Name: Auto-Float

Stones: 6

AP: 25

Acquire: Feather Boots

Description: Permanently casts Float during battle.

Name: Auto-Haste

Stones: 9

AP: 65

Acquire: Running Shoes

Description: Permanently casts Haste during battle.

Name: Auto-Life

Stones: 12

AP: 100

Acquire: Rebirth Ring

Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac  
Stones: 5  
AP: 25  
Acquire: Bandana, Holy Miter, Magician Cloak, Gaia Gear,  
Coral Ring  
Description: Protects against Sleep

Name: Antibody  
Stones: 4  
AP: 20  
Acquire: Glass Armlet, Mantra Band, Survival Vest,  
Glass Buckle  
Description: Protects against Poison and Venom

Name: Jelly  
Stones: 4  
AP: 35  
Acquire: Dragon Wrist, Circlet, Bronze Vest, Dark Gear  
Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion  
Stones: 3  
AP: 30  
Acquire: Mythril Vest, Demon痴 Vest, Magician痴 Robe, White  
Robe, Running Shoes, Gold Choker, Extension  
Description: Automatically uses a Potion when attacked, or a  
Hi-Potion if no Potions are available. Cancels Counter and  
Return Magic.

Name: Locomotion  
Stones: 4  
1530  
Acquire: Black Hood, Golden Skullcap, Survival Vest, Demon痴  
Vest, Anklet  
Description: Protects against Stop

Name: Clear Headed  
Stones: 5  
AP: 15  
Acquire: Magic Armlet, Lamia痴 Tiara, Green Beret, Circlet,  
Dark Gear, Magician Shoes  
Description: Protects against Confuse



Name: Body Temp  
Stones: 4  
AP: 20  
Acquire: Jade Armlet, Holy Miter, Madain<sup>痴</sup> Ring, Fairy Earrings, Diamond  
Description: Protects against Heat and Freeze

Name: Loudmouth  
Stones: 4  
AP: 15  
Acquire: Mage<sup>痴</sup> Hat, Golden Hairpin, Silk Robe, White Robe, Pearl Rouge  
Description: Protects against Silence

Name: Healer  
MP: 2  
AP: 20  
Acquire: Anklet, Garnet  
Description: Restores HP of target when "Attack" is used

Name: Reflect-Null  
MP: 7  
AP: 55  
Acquire: Robe of Lords, Pearl Rouge  
Description: All spells cannot be reflected

Name: Level Up  
Stones: 7  
AP: 65  
Acquire: Egoist<sup>痴</sup> Armlet, Rosetta Ring, Fairy Earrings, Pearl Rouge, Extension  
Description: Gain 50% more EXP after battles

Name: Ability Up  
Stones: 3  
AP: 55  
Acquire: Green Beret, Silk Robe, Cachusha, Ribbon, Lapis Lazuli  
Description: Doubles AP gained after battles

Name: Half MP  
Stones: 11  
AP: 120  
Acquire: Light Robe, Protect Ring  
Description: Halves MP costs of spells

Name: High Tide  
Stones: 8  
AP: 30  
Acquire: Jade Armlet, Dark Hat, Gaia Gear, Minerva痴 Plate,  
Sapphire  
Description: Allows character to Trance faster

Name: Boost  
Stones: 12  
AP: 150  
Acquire: Pumice Piece  
Description: Causes all summons to be at full strength.

Name: MP +10%  
Stones: 4  
AP: 15  
Acquire: Magician Cloak, Magician Robe, Magician Shoes,  
Extension, Emerald  
Description: Increases Max MP by 10%

Name: MP +20%  
Stones: 8  
AP: 50  
Acquire: Angel Earrings  
Description: Increases Max MP by 20%

Name: Concentrate  
Stones: 10  
AP: 90  
Acquire: Robe of Lords, Rosetta Ring  
Description: Cure, Cura, and Curaga are 50% stronger. HP  
Recovery form Life, Full-Life, and Phoenix are doubled.

Name: Guardian Mog

Stones: 3

AP: 30

Acquire: Madain's Ring, Ribbon

Description: All permanent status effects, except KO, are cured after battle.

=====  
---Amarant Coral--- [AMA]  
=====

Name: HP +10%

Stones: 4

AP: 10

Acquire: Judo Uniform, Germinas Boots, Aquamarine

Description: Increases Max HP by 10%

Name: HP +20%

Stones: 8

AP: 40

Acquire: Mantra Band, Adaman Hat, Black Belt, Battle Boots

Description: Increases Max HP by 20%

Name: Accuracy +

Stones: 2

AP: 30

Acquire: Power Wrist, Lapis Lazuli

Description: The target cannot dodge when the "Attack" is the selected command.

Name: Long Reach

Stones: 16

AP: 210

Acquire: Protect Ring

Description: Allows attack from back row as if in the front row.

Name: MP Attack

Stones: 5

AP: 60

Acquire: Red Hat, Battle Boots, Power Belt

Description: Uses 1/8 of Max MP to increase damage done with "Attack" by 50%

Name: Bird Killer

Stones: 3

AP: 10

Acquire: Adaman Vest, Yellow Scarf

Description: Inflicts 50% more damage to flying enemies when "Attack" is used

Name: Bug Killer

Stones: 2

1025

Acquire: Mythril Armlet

Description: Inflicts 50% more damage to insects when "Attack" is used

Name: Stone Killer

Stones: 4

AP: 10

Acquire: Adaman Vest, Power Vest

Description: Inflicts 50% more damage to enemies made of stone when "Attack" is used

Name: Undead Killer

Stones: 2

AP: 10

Acquire: N-Kai Armlet, Headgear, Ritual Hat

Description: Inflicts 50% more damage to undeads when "Attack" is used

Name: Beast Killer

Stones: 4

1025

Acquire: Leather Wrist, Egoist痴 Armlet, Flash Hat, Black Belt, Moonstone

Description: Inflicts 50% more damage to beasts when "Attack" is used

Name: Devil Killer

Stones: 2

AP: 10

Acquire: Chain Plate, Demon痴 Vest

Description: Inflicts 50% more damage to demons when "Attack" is used

Name: Man Eater

Stones: 2

1020

Acquire: Bandana, Coronet, Coral Ring

Description: Inflicts 50% more damage to humans when "Attack" is used

Name: Gamble Defense

Stones: 1

AP: 35

Acquire: Twist Headband, Adaman Hat, Power Vest

Description: Defensive power against physical attacks fluctuates randomly between 0 and twice the character's Defense stat.

Name: Power Up

Stones: 8

AP: 30

Acquire: Golden Skullcap

Description: Doubles the effect of Chakra

Name: Power Throw

Stones: 19

AP: 125

Acquire: Bracer

Description: Increases strength of Throw by 50%

Name: Eye 4 Eye

Stones: 5

AP: 35

Acquire: Kaiser Helmet, Rubber Suit

Description: Doubles success rate of Counter

Name: Bright Eyes

Stones: 4

AP: 35

Acquire: Ritual Hat

Description: Protects against Darkness

Name: Auto-Regen

Stones: 10

AP: 35

Acquire: Golden Hairpin, Brave Suit

Description: Permanently casts Regen during battle.

Name: Auto-Reflect

Stones: 15

AP: 85

Acquire: Reflect Ring

Description: Permanently casts Reflect during battle.

Name: Auto-Float

Stones: 6

AP: 35

Acquire: Venetia Shield, Feather Boots

Description: Permanently casts Float during battle.

Name: Auto-Haste

Stones: 9

AP: 70

Acquire: Running Shoes

Description: Permanently casts Haste during battle.

Name: Auto-Life

Stones: 12

AP: 149

Acquire: Rebirth Ring

Description: Automatically revive from KO with 1 HP once per battle.

Name: Insomniac

Stones: 5

AP: 20

Acquire: Bandana, Gaia Gear, Coral Ring

Description: Protects against Sleep

Name: Antibody  
Stones: 4  
AP: 25  
Acquire: Glass Armlet, Mantra Band, Survival Vest, Glass Buckle  
Description: Protects against Poison and Venom

Name: Jelly  
Stones: 4  
AP: 15  
Acquire: Dragon Wrist, Dark Hat, Circlet, Bronze Vest, Dark Gear  
Description: Protects against Petrify and Gradual Petrify

Name: Auto-Potion  
Stones: 3  
AP: 30  
Acquire: Mythril Vest, Demon痴 Vest, Running Shoes, Gold Choker  
Description: Automatically uses a Potion when attacked, or a Hi-Potion if no Potions are available. Cancels Counter and Return Magic.

Name: Locomotion  
Stones: 4  
AP: 20  
Acquire: Golden Skullcap, Survival Vest, Demon痴 Vest, Ninja Gear, Anklet  
Description: Protects against Stop

Name: Clear Headed  
Stones: 5  
AP: 30  
Acquire: Green Beret, Circlet, Dark Gear, Magician Shoes  
Description: Protects against Confuse

Name: Body Temp  
Stones: 4  
AP: 30  
Acquire: Jade Armlet, Madain's Ring, Fairy Earrings, Diamond  
Description: Protects against Heat and Freeze

Name: Add Status

Stones: 3

AP: 20

Acquire: Bone Wrist, Chimera Armlet, Bracer, Twist Headband, Glass Buckle

Description: Adds status effect of weapon to attacks

Name: Level Up

Stones: 7

AP: 50

Acquire: Egoist痴 Armlet, Rosetta Ring, Fairy Earrings

Description: Gain 50% more EXP after battles

Name: Ability Up

Stones: 3

AP: 80

Acquire: Green Beret, Brigandine, Ribbon, Lapis Lazuli

Description: Gain double AP after battles.

Name: High Tide

Stones: 8

AP: 60

Acquire: Jade Armlet, Dark Hat, Gaia Gear, Sapphire

Description: Allows character to reach Trance faster.

Name: Restore HP

Stones: 8

AP: 75

Acquire: Brave Suit, Promist Ring

Description: Restores 50% of a character's Max HP when hit and survive an attack while they have less than 1/6 of their HP remaining.

Name: Counter

Stones: 8

AP: 240

Acquire: Cat痴 Claws, Poison Knuckles, Mythril Claws, Scissor Fangs, Dragon痴 Claws, Tiger Fangs, Avenger, Kaiser Knuckles, Duel Claws, Ritual Hat, Power Vest, Anklet, Power Belt

Description: Counterattacks at a rate equal to Spirit when hit by a physical attack





