

Final Fantasy Tactics Move Find-Item Guide

by RandomNumbers

Updated to v1.01 on Jul 8, 2006

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+                Move Find-Item Guide                +
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+                by RandomNumbers                    +
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+                Version 1.01 - 07/08/06            +
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+                LEGAL NOTICE                       +
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CONTACT INFORMATION

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Email may be sent to <rnumbers@gmail.com>. I try to answer all email that I receive, but sometimes it takes a while. Unless you specifically request otherwise, I may include portions of your email that I deem relevant in future versions of this document. If I do, you will be given proper credit for the contribution.

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VERSION HISTORY

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Version 1.01 - 07/08/06
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-Just a quick update to revise contact information and other minor details. Please note that I will no longer respond to emails sent to the old address. I know the guide is still not 100% complete, and I still hope to finish it at some point. I just don't know when. :)

Also, I lost several emails that people sent me about this game, for which I apologize. If you email me at my new address, I'll try to include your information next time 'round.

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Version 1.00 - 10/24/04
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-All (known) item panels up till the Point of No Return explored. Also did the second extra area. Future updates may include exploring item panels past the Point of No Return, more extra areas, more common items, and hopefully finding the other item panels that I'm sure exist on certain maps.

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Version 0.75 - 11/01/03
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-First version. All maps done, all (rare) items through the beginning of Chapter 4 identified, and one of two extra areas done.

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On to the good stuff!

+-----+
 1 - INTRODUCTION
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1.1 - Purpose of this Guide

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The purpose of this guide is simply to help you locate hidden items that you may find useful. Everyone knows about the hidden items in Deep Dungeon and Nelveska Temple, but apparently no one seemed too interested in what items can be found on the maps that you fight on as part of the story. That's where this guide comes in.

As mentioned, several other guides deal with the Nelveska Temple and Deep Dungeon areas, and so at this time I do not have any plans to repeat that information here. I will restrict myself mainly to those areas you encounter as part of the regular story. I will include Dalbodard Swamp and Bervenia Volcano, since you're likely to run into those even without doing any of the 'secret' quests/areas, but that will probably be about it in terms of extra areas.

Before I begin, I would like to thank Todd Wilsher, not only for writing an awesome walkthrough for this fine game, but also for letting me use his maps of the various battlefields. Except for a few minor alterations, these maps come straight from Mr. Wilsher's walkthrough, so all credit goes to him. If you really want to see maps of the extra areas, I suggest checking out his walkthrough.

Finally, let me point out that there will, obviously, be some spoilers. But if you're reading this, it's more than likely that you're already familiar with the game, so it shouldn't be a problem. Also, this information applies to the original North American release of Final Fantasy Tactics. I'm afraid I can't comment on how this guide does or does not apply to other versions of the game, although this shouldn't be a problem, either.

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1.2 - About the Move-Find Item Skill

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The Move-Find Item skill, as you probably already know, is a Chemist movement ability allowing you to locate hidden items, even if they are protected by a trap. The key thing to remember is that, although Move-Find Item is based on a unit's Brave, this is the only skill where a *lower* Brave is better.

Basically, each square that holds a hidden item actually holds *two* items, a common item, and a rare item. The lower your Brave, the better the chance that you will get the rare item (you have a [Brave]% chance of getting the common item). There are a variety of ways that you can increase/decrease a unit's Brave, but be careful not to go *too* low. I won't go into too much detail on Brave here, since it's been covered elsewhere.

At any rate, I have attempted to discover both the rare and common items for each "item panel," but after doing this for almost all of chapters one and two, I realized that the common item seems to always be a healing-type item, such as a Potion, Phoenix Down, Soft, etc. As a result, I am now focusing mainly on retrieving the rare item, since that's probably the item you'll be more interested in, anyway. Oh, and in case you're wondering, you can't get both items; once you pick up an item from an item panel, you can't get the other without loading your game, so be careful.

Also, there are several maps that you can only fight on once. If any of the items interest you, you have to get them right away or kiss them goodbye forever. Although in most cases the items probably won't be enticing enough for you to make a big effort to get them, there may be some exceptions. As a result, I have noted the battlefields that are one-time battles as a reminder. This should allow you to make informed decisions about which items you want to grab, and which you want to leave behind.

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 2 - ITEM LOCATIONS
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 2.1 - Chapter One: The Meager
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Note that the battles before Mandalia Plains are not listed due to the fact that you cannot have the Move-Find Item skill before Mandalia Plains.

UPDTE: It's been suggested to me that it is possible to have a Chemist with the Move-Find Item skill at this point. However, it appears that there are no items or traps to be found, regardless.

 2.1.01 - Mandalia Plains

<pre> +--+--+--+--+--+--+--+--+--+--+ X 1 + +--+--+--+ +--+--+ + + + X X X +--+ +--+--+--+ +--+--+ + + + +--+ +--+--+--+ +--+--+ + X X X X X +--+ +--+--+--+ +--+--+ X +--+--+--+ + +--+--+ X X X + +--+--+ +--+--+ +--+ X X 2 + +--+--+--+--+ +--+--+--+--+ X X X +--+--+--+--+--+--+--+--+--+--+ 3 X +--+--+--+ + + +--+ +--+ X + +--+--+--+--+--+--+ +--+ + X X +--+--+--+--+--+--+--+--+ +--+ X X X +--+--+ +--+ +--+--+--+ + +--+ 4 X +--+--+--+--+--+--+--+--+--+--+ </pre>	<p>1 - Rare Item: Rod Common Item: Antidote</p> <p>2 - Rare Item: Oak Staff Common Item: Eye Drop</p> <p>3 - Rare Item: Broad Sword Common Item: Hi-Potion</p> <p>4 - Rare Item: Dagger Common Item: Potion</p>
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 2.1.02 - Sweegy Woods

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2.1.03 - Slums In Dorter

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+---+---+---+---+---+---+ 1 - Rare Item: Long Sword
| | | | | | | | Common Item: Phoenix Down
+---+---+---+ +---+---+
| | 1 | | | | 2 - Rare Item: Clothes
+---+---+ +---+---+ + Common Item: Eye Drop
| | | | | | |
+---+---+---+---+---+ +---+ 3 - Rare Item: Leather Armor
| | | |2| | | | Common Item: Antidote
+---+---+ +---+---+---+---+ +
| | | | | | | | 4 - Rare Item: Mythril Knife
+---+---+ +---+---+---+ + Common Item: Echo Grass
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NOTE: One-time battle; if you want any of the above items (and who couldn't use more Clothes?), make sure to grab them while you can.

2.1.04 - Zeklaus Desert (Cellar of Sand Mouse)

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+---+---+---+---+---+---+ 1 - Rare Item: Leather Outfit
| | | | | | | |1| Common Item: Eye Drop
+---+---+---+---+---+---+
| | | | | | | | 2 - Rare Item: Bronze Helmet

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+++ +--+--+--+ + +--+--+
| | | | | |
+ +--+ +--+--+--+ + 3 - Rare Item: Feather Hat
| | | | | | Common Item: Hi-Potion
+--+--+--+ +--+ +--+--+
| | | |X| |X| |X| | 4 - Rare Item: Linen Cuirass
+--+ +--+ +--+--+ +--+ Common Item: Antidote
| | | 2| | |
+--+ +--+--+--+ +
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+--+--+ +--+ +
| | | |X| | 4|
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```

NOTE: Although you can return to Zeklaus Desert after this battle, it will not be the same battlefield. If you want any of the above items, you must get them right away.

2.1.05 - Zeklaus Desert (random encounter)

```

+--+--+--+--+--+--+--+--+ 1 - Rare Item: Iron Sword
| | | | | | | | Common Item: Potion
+ +--+ +--+ +--+--+ + +--+
| | | |X| | | | | 2 - Rare Item: Battle Boots
+ + +--+--+--+--+--+--+ + Common Item: Echo Grass
| | | 1| | | | |
+ +--+--+--+--+ +--+ + +--+ 3 - Rare Item: Blind Knife
| | | | | | | | Common Item: Phoenix Down
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NOTE: Unlike the previous battlefields, this one contains only three item panels. It is possible that there is a fourth panel somewhere on the map.

2.1.06 - Thieves' Fort

+++++ + +-+- 1 2 + +---+ +-+ + + + 3 +-+-+-+ +---+ +-+ + + +++++ +---+ +---+ + +---+ +---+ +---+ + -+ + +---+ +---+ + + +-+- + +-+- + +-+-+ +---+ + +---+ +---+ + + +---+ +---+ + +---+ +---+ + + +---+ +---+ +	1 - Rare Item: Flame Rod Common Item: Antidote 2 - Rare Item: Ice Rod Common Item: Eye Drop 3 - Rare Item: White Staff Common Item: Echo Grass 4 - Rare Item: Long Bow Common Item: Phoenix Down
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NOTE: Another one-time battle.

2.1.07 - Lenalia Plateau

+-+-+-+ +---+ +---+ + 1 + + +-+ +-+ + + +-+ +-+-+-+ +---+ +---+ + 2 + +---+ +---+ +---+ + +-+-+ +---+ +---+ +---+ + 3 +++++ +---+ +---+ +---+ + +-+-+-+ +---+ +---+ +---+ + 4 + +-+ +---+ +---+ +---+ + + +-+-+ +---+ +---+ + + +---+ +---+ +---+ + + +---+ +---+ +---+ +	1 - Rare Item: Red Hood Common Item: Antidote 2 - Rare Item: Buckler Common Item: Potion 3 - Rare Item: Bronze Armor Common Item: Eye Drop 4 - Rare Item: Iron Helmet Common Item: Hi-Potion
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| | | | |X| |

+ +-+ +-+ +-+ +
| | | |
+-----+

2.1.08 - Fovoham Plains (Windmill Shed)

+-----+ 1 - Rare Item: Mage Masher
|X|1 | | | Common Item: Hi-Potion
+-----+ +-+ +
|X|X|X|X| | | 2 - Rare Item: Linen Robe
+-----+ Common Item: Phoenix Down
|X|X|X|X| | | |
+-----+ 3 - Rare Item: Small Mantle
|X|X|X|X| | | | Common Item: Potion
+-----+ +-+
|X| |2| | | 4 - Rare Item: Leather Vest
+-----+ +-+ Common Item: Echo Grass
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| | | 4|
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NOTE: As in the case of Zeklaus Desert, you can return to the Fovoham Plains,
but not to the Windmill Shed.

2.1.09 - Fovoham Plains (random encounter)

+-----+ 1 - Rare Item: Silver Bow
| | | | | Common Item: Phoenix Down
+-----+ +-+ +-----+ +-+ + +-----+
| | | | | | | | 2 - Rare Item: Night Killer
+-+ +-----+ +-----+ +-+ +-+ + Common Item: Echo Grass
|1| | | | | | | |
+ +-+ +-+ + +-+ +-----+ +-----+ 3 - Rare Item: Battle Axe
| | | | | |X|X| | | | Common Item: Eye Drop
+-----+ +-+ +-----+ +-----+
| | | | | |X| | | 2| | 4 - Rare Item: Mythril Sword
+-----+ +-----+ +-----+ +-+ +-+ Common Item: Antidote
| | | | | | | | | | |
+-----+ + +-----+ +-----+ +-----+
| | | | | | | | | | |
+-----+ +-+ +-+ +
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2.1.10 - Fort Zeakden

+-----+ 1 - Rare Item: Silk Robe
| | | | Common Item: Eye Drop

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+ +--+--+--+--+--+ +--+
| | | | | | | | | | 2 - Rare Item: Chain Mail
+ + +--+--+--+--+--+ + Common Item: Hi-Potion
| | |2| | | | | |
+ +--+--+ +--+--+--+--+ + 3 - Rare Item: Chain Vest
| | | | | | | | | | Common Item: Antidote
+--+--+--+ + +--+ +--+ +
| | | | | | | | | | 4 - Rare Item: Bronze Shield
+ +--+--+--+--+--+--+--+ + Common Item: Potion
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NOTE: One-time battle.

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2.2 - Chapter Two: The Manipulator & The Subservient
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2.2.01 - Dorter Trade City
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+--+--+--+--+--+--+--+--+ 1 - Rare Item: Shuriken
| | | | | | | | | | Common Item: Hi-Potion
+--+--+ + + +--+
| | | | | | | | | | 2 - Rare Item: Round Shield
+--+ +--+ +--+--+--+--+--+ Common Item: Ether
| | | | | | | | | |
+--+--+--+--+--+--+--+--+ +--+ 3 - Rare Item: Ice Bow
| | | | | | | | | | Common Item: Potion
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NOTE: One-time battle. Again, there may be a fourth item panel that I don't

know about. Lastly, don't send your item finder to get the item from panel three unless you already have the other items (or don't want them); for some reason units have no problems getting UP on that roof, but they can't seem to find their way back DOWN.

2.2.02 - Araguay Woods

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+--+--+--+--+--+--+--+--+--+--+ 1 - Rare Item: Spike Shoes
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| |X| | | | | |
+ +--+--+--+--+ +--+--+ +
| | | | | | |
+--+--+--+--+--+--+--+--+--+--+ 3 - Rare Item: Mythril Vest
| | | |2| | | |
+--+ +--+--+--+--+--+--+--+--+ Common Item: Potion
| | | | | | |
+ +--+--+--+--+ +--+--+
| | | | | | |
+--+--+--+--+ +--+--+--+--+--+ 3 - Rare Item: Mythril Armor
| | | |2| | | |
+--+ +--+--+--+--+--+--+--+--+ Common Item: Phoenix Down
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+--+--+--+--+ +--+--+--+--+--+ 4 - Rare Item: Headgear
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2.2.03 - Zirekile Falls

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+--+--+--+--+--+--+--+--+--+--+ 1 - Rare Item: Poison Rod
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+ +--+--+--+--+--+--+ +
| |X|X|X|X| |
+--+--+--+--+--+--+--+--+--+--+ 2 - Rare Item: Coral Sword
| | | |1| | | |
+--+--+--+--+--+--+--+--+--+--+ Common Item: ???
| | | |2| | | |
+--+--+--+--+--+--+--+--+--+--+ 3 - Rare Item: Platina Dagger
| | | | | | |
+--+--+--+--+--+--+--+--+--+--+ Common Item: ???
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2.2.04 - Zaland Fort City

```
+--+--+--+--+--+--+--+--+ 1 - Rare Item: Mythril Shield
| | | | |1| | | | |      Common Item: ???
+--+--+ + +--+ +--+--+--+
| | | | | | | | | |      2 - Rare Item: Cypress Rod
+--+--+ + + +--+--+--+--+
| | | | | | | | | |      Common Item: ???
+--+ +--+--+--+--+--+--+--+ 3 - Rare Item: Mythril Helmet
|2| | | | | | | | |      Common Item: ???
+--+--+--+ +--+--+--+--+--+
| | | | | | | | | |      4 - Rare Item: Rainbow Staff
|---+--+ +--+--+--+--+--+--+
| | | | | | | | | |      Common Item: ???
+--+--+--+--+ +--+--+--+--+
| | | | | | | | | |      3
+--+--+--+--+--+--+--+--+--+
| | | | | | | | | |
+--+--+--+--+--+--+--+--+--+
| | | | | | | | | |
+ +--+--+--+--+--+--+--+--+
| | | | | | | | | |
+--+--+--+ + + +--+ +--+
|4 | | | | | | | | |
+--+--+--+--+--+--+--+--+--+ +--+
| | | | | | | | | |
+--+--+ +--+ +--+--+ +--+ +
| | | | | | | | | |
+--+--+--+--+--+--+--+--+--+
```

NOTE: Another one-time battle.

2.2.05 - Bariaus Hill

```
+--+--+--+--+--+--+--+--+ 1 - Rare Item: Power Wrist
| | | | |1| | | | |      Common Item: ???
+ + +--+--+ +
| | | | | | | | | |      2 - Rare Item: Adaman Vest
+--+--+--+ + + +--+--+
| |2| | | | | | | |      Common Item: ???
+--+ + +--+--+ +--+ +--+ 3 - Rare Item: Plate Mail
| | | | | | | | | |      Common Item: Phoenix Down
+ +--+ +--+--+--+ +--+ +
| | | | | | | | | |      4 - Rare Item: Triangle Hat
+ +--+--+ + + +
| | | | | | | | 3|      Common Item: ???
+ +--+ + +--+--+ +--+ +
| | | | |X| | | |
+--+ +--+ +--+ +--+ +--+
| | | | | | | | | |
+--+--+--+--+--+--+--+--+--+
| | | | | | | | | |
+ + +--+--+--+--+ +
| | | | | | | | | |
+--+--+--+ +--+--+--+ +
| |4| | |X| | | |
+ +--+--+--+--+ +--+ + +
```

```
| | |X| | | | |
+ +---+ + +-+ + +-+
| | | | | | |
+--+ + +-+ + +-+ +
| | | | | | |
+---+---+---+---+---+---+
```

2.2.06 - Zigolis Swamp

```
+---+---+---+---+---+---+ 1 - Rare Item: Romanda Gun
| | | | | | | 1 | Common Item: ???
+--+ + +-+---+ +-+---+
| | | | | | | 2 - Rare Item: Giant Axe
+---+---+ +-+---+---+---+ + Common Item: ???
| | | | | | |X|X| |
+--+ +-+ +-+ +-+---+ + 3 - Rare Item: Koutetsu Knife
| | |X| | | | | Common Item: ???
+ +-+ +-+ +-+ +
| | | | | | | 4 - Rare Item: Asura Knife
+ +-+---+ +-+---+ + Common Item: ???
|2| | |X|X| |
+---+ + +-+---+ +
| | | | | | |
+ +-+ +-+---+ +-+
| | |X|X| 3 | |
+---+---+---+ +-+ +-+---+ +
| | |X| | | | |
+ +-+ +-+---+ +-+ + +-+---+
| |X| | | | | | |
+---+ +-+ + +-+---+---+ +-+
| |X| | | | | | | |4|
+ +-+---+ + +-+---+---+ +
| | | | | | |
+---+---+---+---+---+---+
```

2.2.07 - Slums in Goug

```
+---+---+---+---+---+---+ 1 - Rare Item: Cross Bow
| | | | | | | | | Common Item: Potion
+---+---+---+---+---+---+
| | | | | | | | | 2 - Rare Item: Lightning Bow
+ +-+---+ +-+---+---+---+ Common Item: Hi-Potion
| | | | | |1| |2|
+---+---+---+---+---+---+ 3 - Rare Item: Ramia Harp
| | | | | | | | | Common Item: Ether
+---+---+---+---+---+---+
| | | | 3| | | | | 4 - Rare Item: Battle Dict
+---+---+---+---+---+---+ Common Item: ???
| | | | | | | | |
+ + + + + +-+---+---+
| | | | | | | | |
+--+ + + + +-+---+---+
| | | | | | | | |
+---+---+---+---+---+---+
| | | | | | | | |
+---+---+---+---+---+ +
| | | | | | | | |
+---+---+---+---+---+ +
```

| | 4 | | | | |
+-----+-----+-----+-----+-----+-----+

NOTE: Another one-time battle. Also, I had a hell of a time getting some of the rare items here, most notably the one on panel #1. Panel #2 gave me some trouble, too, while panel #4 yielded up it's rare item every time. Just something to be aware of.

2.2.08 - Bariaus Valley

- | | |
|---------------------------------------|------------------------------|
| +--+--+--+--+--+--+--+--+--+--+ | 1 - Rare Item: Javelin |
| 1 2 | Common Item: ??? |
| +-----+-----+-----+-----+-----+-----+ | |
| X | 2 - Rare Item: Water Ball |
| +--+ +--+--+--+--+--+--+--+ +--+ | Common Item: Hi-Potion |
| X | |
| +-----+ +--+--+--+ +--+ +--+--+--+ | 3 - Rare Item: Fire Ball |
| | Common Item: Potion |
| + +--+--+--+--+--+ +--+ +--+--+--+ | |
| X 3 | 4 - Rare Item: Battle Bamboo |
| + +--+ +--+ +--+ +--+--+--+ | Common Item: Phoenix Down |
| | |
| +--+--+--+ +--+ +--+--+ | |
| | |
| +--+ +--+--+--+ +--+ +--+--+--+ | |
| | |
| + + +--+ +--+--+ +--+ +--+ | |
| | |
| +--+--+--+ +--+--+--+--+--+--+--+ | |
| X 4 | |
| +--+--+--+--+ +--+--+--+ +--+ +--+ | |
| | |
| +--+--+ + + +--+ +--+ +--+ + | |
| | |
| +-----+-----+-----+-----+-----+-----+ | |

2.2.09 - Golgorand Execution Site

- | | |
|---------------------------------------|-------------------------------|
| +--+--+--+--+--+--+--+--+--+--+ | 1 - Rare Item: Lightning Ball |
| | Common Item: ??? |
| +-----+-----+-----+-----+-----+-----+ | |
| | 2 - Rare Item: Green Beret |
| +--+--+--+--+--+--+--+--+--+--+ | Common Item: ??? |
| 1 2 | |
| +-----+-----+-----+-----+-----+-----+ | |
| | 3 - Rare Item: Gold Shield |
| +--+--+ +--+--+ + +--+ | Common Item: ??? |
| | |
| + + + + +--+ + +--+--+ | 4 - Rare Item: Gold Helmet |
| | Common Item: ??? |
| + + + + +--+ + + + | |
| | |
| + + + +--+--+--+ + + | |
| 3 | |
| +--+ + +--+ +--+--+ | |
| 4 | |
| + + +--+ +--+ +--+ | |
| | |

```

+---+      +-+      +-+ +
|   |              |   |
+---+---+---+---+---+---+

```

NOTE: One-time battle.

2.2.10 - At the Gate of Lionel Castle

```

+---+---+---+---+---+---+      1 - Rare Item: Wizard Robe
| | | |      | | |      Common Item: ???
+-+ +-+---+      + +-+---+
|   | | |      |   |      2 - Rare Item: Gold Armor
+---+---+---+      +-+---+---+
| | |1| |      |
+ +-+---+---+      +      3 - Rare Item: Rubber Shoes
| | | | |      |
+-+ +-+---+---+---+---+---+
| | |      |      L| |      4 - Rare Item: Wizard Outfit
+ +-+---+---+---+---+---+
|
+-+
|X|
+-+---+ +-+---+---+---+---+
| |2| |3|
+ +-+---+---+
|
+
|
+-+
| |
+ +      +-+      +-+ +
| |      |X|      |X| |
+---+---+---+---+      +-+---+
| |      |      | |
+-+ +-+ +      +-+
| | |4| |      | |
+-+ +-+ +      + +
|      |      | |
+---+---+---+---+---+---+

```

NOTE: One-time battle. The 'L' denotes the lever used to open the gate.

2.2.11 - Inside of Lionel Castle

```

+---+---+---+---+---+---+      1 - Rare Item: Defense Armllet
|X|X|X|X|X|X|X|X|      Common Item: ???
+---+---+---+---+---+---+
|X|X| 1 2 |X|X|      2 - Rare Item: Bizen Boat
+-+---+ +-+---+ +-+---+
| | | |      | | | |
+ +-+---+---+---+---+ +      3 - Rare Item: Defense Ring
|      3 4      |
+ +-+---+---+---+---+ +
| |X|X|      |X|X| |      4 - Rare Item: Wizard Mantle
+---+---+---+---+---+---+
|      | |      | |      |
+      +-+---+---+---+ +
|      |      |      |

```

```

+      +      +      +
|      |      |      |
+      +      +      +
|      |      |      |
+---+---+   +---+---+
|
+---+---+---+---+---+

```

NOTE: One-time battle (still).

```

=====
2.3 - Chapter Three: The Valiant
=====

```

```

-----
2.3.01 - Goland Coal City
-----

```

```

+---+---+---+---+---+   1 - Rare Item: Wizard Staff
| | | | | | | | | |   Common Item: ???
+---+---+---+---+---+
| | | | | | | | | |   2 - Rare Item: Flail
+---+---+---+---+---+   Common Item: Holy Water
| | | | | | | | | |
+---+---+ + + + +---+ +---+   3 - Rare Item: Spear
| | | | | | | | | |   Common Item: ???
+ +---+ +---+---+---+---+
| |2| | | |3| | | | |   4 - Rare Item: Cross Helmet
+ +---+---+ + +---+---+ + +   Common Item: ???
| | | | | | | | | |
+ + + +---+---+---+---+ +
| | | | | | | | | |
+ +---+---+---+---+---+
| |4| | | | | | | |
+---+ +---+ +---+---+---+---+
| | | | | | | | | |
+---+ +---+ +---+---+
| | | | | | | | | |
+---+---+---+---+---+---+

```

NOTE: One-time battle.

```

-----
2.3.02 - Back Gate of Lesalia Castle
-----

```

```

+---+---+---+---+---+   1 - Rare Item: Diamond Armlet
| 1| | | | | | | | |   Common Item: ???
+---+---+ + + +---+ + +
| | | | | |X| | | | |   2 - Rare Item: Hidden Knife
+---+ +---+ + +---+---+ +   Common Item: ???
| | | | | | | | | |
+ + +---+---+ +---+---+---+   3 - Rare Item: Ancient Sword
| | | | | | | | | |   Common Item: Holy Water
+ +---+---+ +---+---+---+ +
| | | | | | | | | |   4 - Rare Item: Brigandine
+ + + +---+---+---+---+   Common Item: ???
| | | | | | | | | |
+ +---+---+---+---+---+---+
| | | | | | | | | |
+ +---+---+---+---+---+ +---+
| | | | | | | | | |

```



```

+ +--+ + +--+ +
|2|X|X| |X|X| |
+-----+-----+
| |X|X|X|X|X|X|X|X| |
+-----+-----+
|3          4|
+-----+-----+

```

NOTE: One-time battle.

2.3.03 - Underground Book Storage Second Floor

```

+-----+-----+ 1 - Rare Item: Murasame
|X|X|X|X|X|X|X|X|X|X| Common Item: ???
+-----+-----+
|X|X|X|X| |X|X|X|X| 2 - Rare Item: Musk Rod
+-----+-----+ Common Item: ???
|1          |
+          + 3 - Rare Item: Poison Bow
|          | Common Item: Hi-Potion
+ +--+ +--+ +
| |X|X| |X|X| | 4 - Rare Item: Mythril Bow
+ +--+ +--+ + Common Item: ???
|          |
+          +
|          |
+ +--+ +--+ +
| | | | | 2|
+-----+-----+
|          3          |
+--+ +--+ +--+
| | | |X|X| | | |
+--+ +--+ +--+
| | | | | | |
+-----+-----+
|          4          |
+-----+-----+

```

NOTE: One-time battle.

2.3.04 - Underground Book Storage Third Floor

```

+-----+-----+ 1 - Rare Item: C Bag
|1| | | | | | | | Common Item: ???
+-----+-----+
|          | |          2| | | 2 - Rare Item: Flame Shield
+          + +          +--+ + Common Item: ???
|          | |          |
+ +--+ +--+ +--+ +--+ + 3 - Rare Item: Twist Headband
| | | | | | | | | | 3| Common Item: ???
+ +--+ +--+ +--+ +--+ +
| | | | |4          | 4 - Rare Item: Ice Shield
+ +-+ + +          + Common Item: ???
| | | | |          |
+ +-+ +--+ +--+ +--+ +
| | | | | | | | |
+ +-+ + +--+ +--+ +--+ +
|          | | | | |

```

```

+      + +      + +-+
|      | |      | | |
+----+ + + +----+----+
| | | | | | | | | |
+ +-+ +-+ +----+----+
| | | | | | | | | |
+----+----+----+----+

```

NOTE: One-time battle.

2.3.05 - Underground Book Storage First Floor

```

+----+----+----+----+ 1 - Rare Item: Feather Boots
|                                     |
|                                     | Common Item: ???
+      +----+----+----+ +
|      | | | | | | | 1 | 2 - Rare Item: Magic Gauntlet
+----+----+----+ +----+----+
|2      | | | | | | | |X| Common Item: ???
+-+ +-+----+----+ +-+----+----+ +-+ 3 - Rare Item: Reflect Ring
|X| |X|X|X|X| |X|X|X|X| |X| Common Item: ???
+-+ +----+----+ +----+----+ +-+
|      | | | | | | | |X| 4 - Rare Item: N-Kai Armlet
+----+----+----+ +----+----+
|      | | | | | | | | Common Item: ???
+      +----+----+----+ +
|      3
+----+----+----+ +----+----+
| |X| |X| | | | | |
+ +-+ +-+ + + + + +
|4|X| | | | | | |
+----+----+----+----+

```

NOTE: One-time battle.

2.3.06 - Grog Hill

```

+----+----+----+----+ 1 - Rare Item: Ninja Knife
|1      | | | | | | | Common Item: Hi-Potion
+      +----+ +----+----+ + +
|      | | | | | | | | 2 - Rare Item: Heaven's Cloud
+----+ +----+ +----+ + +-+ Common Item: Remedy
|      | | | | | | |
+----+----+ + + +----+----+ 3 - Rare Item: Main Gauche
|      | | Common Item: ???
+      +----+ +----+----+ +
|      | | | | | 2 | 4 - Rare Item: Sleep Sword
+----+ +----+----+ +----+ + Common Item: ???
| | | | | | | |
+-+ +-+ + + +----+----+
| | | | | | | |
+----+ + + +----+----+
| | | | | | | |
+-+ +----+ +----+----+ +
|      | | | | | |
+ +----+ +----+----+ +----+----+
| | | | | | | |
+-+ +----+ + +----+----+----+
| | | | | | | |

```

```

+---+ + + +
|3 | | 4 |
+ + + +
| | | |
+---+---+---+---+---+---+

```

2.3.07 - Yardow Fort City

```

+---+---+---+---+---+---+ 1 - Rare Item: Flame Whip
| | | | 1| | | | | Common Item: ???
+ + + + +---+ +---+---+ +
| | | | | | |X| | 2 - Rare Item: Slasher
+---+---+ + + +---+---+ Common Item: Phoenix Down
| | | | | | |
+ +---+ +---+ 3 - Rare Item: Mythril Gun
| | | |X|X| Common Item: ???
+ +---+ +---+
| 2 | | |
+ +---+ +---+
| | | |
+ +---+ +---+
| | |X| |
+---+---+---+---+ +---+ +
| | | |X| 3|
+---+---+---+---+---+ +---+
| | |X|
+---+ +---+---+
| | | |
+ + +---+ +---+ +
| | | |X| |
+ + +---+ +---+ +
| | | | | |
+---+---+---+---+---+

```

NOTE: One-time battle. As before, the existence of a fourth panel is possible. Also note that panel 1 is very high. Make sure your item finder can reach it. I used a Ninja with Germinas Boots.

2.3.08 - Yuguo Woods

```

+---+---+---+---+---+---+ 1 - Rare Item: Monster Dict
| 1 | | | | Common Item: ???
+ +---+ + +
| | | | 2 - Rare Item: Mythril Spear
+---+---+---+---+ + Common Item: ???
| | | | |
+---+---+---+---+---+ 3 - Rare Item: Iron Fan
| | | | | Common Item: ???
+ +---+---+---+---+ +
| |2| | | | 4 - Rare Item: Persia
+ +---+---+---+---+---+ Common Item: ???
| | |X|X| | | |
+ +---+---+---+ + + +
| | |X|X| | | |
+ +---+---+---+---+ +
| | | |3| |
+ + +---+---+ +
| | | |

```

```

+---+---+---+---+---+   +
|       | | |4|       |
+---+---+ + +---+---+ +
|       | | | | | | |
+   + +   + +---+ +
|       | | |       |
+---+---+---+---+---+

```

2.3.09 - At the Gate of Riovanes Castle

```

+---+---+---+---+---+---+---+   1 - Rare Item: Magic Shuriken
|       | | |       | | 1 |       Common Item: ???
+   +---+---+---+---+---+ +
|       | | | | | | |       |       2 - Rare Item: Aegis Shield
+---+---+---+---+---+---+ +---+   Common Item: Hi-Potion
| | | |       | | | |       | |
+---+ +---+---+---+ +---+---+---+   3 - Rare Item: Diamond Helmet
| | | |2| | | | | | | | |         Common Item: ???
+---+ +---+---+---+ +---+---+---+
|       | | | | | | |       | |       4 - Rare Item: Holy Miter
+---+ +---+---+---+ +---+---+---+   Common Item: ???
| |       | |       | |X|       |X|
+---+       +---+ +---+---+ +---+
| |
+ +---+ +---+ +---+ + +
| | |   |3|       | | | |
+ +---+---+---+---+---+ + + +
|       | | | | | | | |
+   +---+ +---+ +---+ +---+
|
+---+---+ +---+---+ +---+
|       |       | | |       |
+---+---+ +       + + +       +
|       | |       | | |       4|
+---+---+---+---+---+---+

```

NOTE: One-time battle.

2.3.10 - Inside Riovanes Castle

```

+---+---+---+---+---+---+   1 - Rare Item: Diamond Armor
| | |       | | |       Common Item: ???
+ + +       + + +
| | |       | | |       2 - Rare Item: Germinas Boots
+---+---+   +---+---+   Common Item: ???
|1| |       | |2|
+---+---+---+---+---+---+   3 - Rare Item: Judo Outfit
| | | | | | | |         Common Item: ???
+ +   +---+---+ + +
| | | | | | | |         4 - Rare Item: Chameleon Robe
+ + +---+---+---+ + +       Common Item: ???
| | |3| | | | |
+---+---+---+---+---+---+
| | |X| |X| | |
+---+ +---+---+---+ +---+
| | | | |4| | |
+---+ +---+---+---+ +---+
| | | | | | | |

```

```

+--+ +--+--+--+ +--+
| | |      | | |
+----+      +----+
| | |      | | |
+ +--+      +--+ +
|           |
+-----+

```

NOTE: One-time battle.

2.3.11 - Roof of Riovanes Castle

```

+-----+ 1 - Rare Item: Short Edge
|           | |           Common Item: ???
+-----+
| | | | | | | | | | | 2 - Rare Item: Orichalcum
+-----+           Common Item: ???
| | | | | | | | | | |
+-----+ 3 - Rare Item: Elf Mantle
| | | | | | | | | | |           Common Item: ???
+-----+
|X|X|X|           |X| |
+-----+
|X|X|X| |X| |2|X|X| |
+-----+
|X|X|X|           |X| |
+-----+
| | | | | | | | | | |3| | |
+-----+
| | | | | | |X| | | | |
+-----+
| | | | | | | | | | |
+-----+
|           | |
+-----+

```

NOTE: One-time battle. Only three item panels known. Good luck on this one...

=====
2.4 - Chapter Four: Somebody To Love
=====

Although the Bervenian Volcano and Dalbodard Swamp areas open up during this chapter, since they are not part of the regular story, I will include them later in another section.

2.4.01 - Doguola Pass

```

+-----+ 1 - Rare Item: Gold Staff
| | | | | | |1| |           Common Item: ???
+--+ +--+--+--+ + +      +
| | | | | | | | | | | 2 - Rare Item: Diamond Sword
+-----+           Common Item: ???
|X| | | |X|X| | | |
+-----+ 3 - Rare Item: Wizard Rod
|2| | | | | | | | | |           Common Item: Remedy
+-----+
| | | | | | | | | | | 4 - Rare Item: Windslash Bow
+--+ +--+--+--+ +--+ +--+           Common Item: ???

```

```

| | |X|X| | | | |
+++++
| | | |3| | | | |
+ +--+ + + + +--+
| | | | | |4|
+++++

```

2.4.02 - Bervenia Free City

```

+++++ 1 - Rare Item: Gokuu Rod
| | | Common Item: ???
+ +--+ +
| | | | 2 - Rare Item: Bloody Strings
+ +--+--+ +--+ Common Item: ???
| | | |1|
+ + +--+--+ 3 - Rare Item: Papyrus Plate
| | | | Common Item: ???
+++++ +--+
|2| | | | 4 - Rare Item: Partisan
+--+ +--+--+--+ + Common Item: ???
| | |3| | | | |
+ + +--+ + +--+
| | | | | | |
+ +--+--+--+--+--+ +
| | | | | | |
+++++
| | | |
+--+ + + +--+
| | | | | |
+++++ +
| | | | |4| |
+--+ +--+ + +--+
| | | | | | |
+ +--+--+--+--+--+ +
| | | | | | |
+++++

```

NOTE: One-time battle.

2.4.03 - Finath River

```

+++++ 1 - Rare Item: Black Hood
| | | | | | | Common Item: ???
+ +--+ + +--+ +--+
| | | | | | | 2 - Rare Item: P Bag
+--+--+--+--+--+--+ Common Item: ???
| | |1| | |
+--+--+--+ +--+ 3 - Rare Item: Power Sleeve
| | | | | | Common Item: ???
+--+--+--+ +--+ +--+ +--+
| | | | | | | 4 - Rare Item: Diamond Shield
+ +--+ + +--+ +--+--+--+ Common Item: ???
| | | | | | |
+ +--+--+--+--+--+--+--+
| | | | | | |
+--+ +--+ + +--+
| | | | | | |
+ + +--+ +--+ +

```

```

| | | | |
+++++ + +--+
| | | | |
+--+--+ +--+ +--+
| |X| | | | |
+++++++ + +--+ + +--+
| 2| | | | |X|
+--+ + + + +--+
| | | | | 3|
+++ +--+ + +--+
| | | | |
+ +--+ +--+ +
| |X| |
+++ ++ +--+ +--+
| | |4| | | |
+ + +--+ +--+--+ +
| | | | | |
+--+--+--+--+--+--+

```

2.4.04 - Zeltennia Castle (Church Outside the Town)

```

+--+--+--+--+--+--+--+ 1 - Rare Item: White Robe
| | | | |X| | | Common Item: ???
+--+--+--+ +--+ + +
| |1| | | | 2 - Rare Item: 108 Gems
+--+--+--+--+--+--+ +--+ + Common Item: ???
| | | | | | |
+--+--+--+--+--+ +--+--+ 3 - Rare Item: Magic Ring
| | | |X|X|X| | | | Common Item: ???
+ + +--+--+--+--+--+--+
| | | | 2 | | | | 4 - Rare Item: Assassin Dagger
+ + +--+--+--+--+--+--+ Common Item: ???
| | | | 3| |4| |
+ + + + +--+--+ +
| | | | | | |
+--+--+ +--+--+--+ +
| | | | | | |
+ + + + + +--+ + +
| | | | | | |
+ + + + +--+ + +--+
| | | | | | |
+--+--+--+--+--+--+

```

NOTE: One-time battle.

2.4.05 - Bed Desert

```

+--+--+--+--+--+--+--+ 1 - Rare Item: Yagyu Darkness
| | | | | | | Common Item: ???
+ +--+ +--+--+--+--+ +--+
| | | | | | | 2 - Rare Item: Yagyu Darkness
+--+ + + +--+--+--+--+ Common Item: ???
| | | | | | | |
+--+--+--+ +--+ +--+ +--+ 3 - Rare Item: Yagyu Darkness
| | | | | | | 1 | Common Item: ???
+--+--+--+--+--+ + +
| 2| | | | | 4 - Rare Item: Yagyu Darkness
+--+ +--+--+--+--+--+ Common Item: ???

```

```

| | | | | | | |
+ + +---+---+---+ +
| | | | | | | |
+---+---+---+---+ +---+ +
| | | | | | | |
+ +-+ +-+--+ + +-+
| | | 3| | 4 |
+ + + + + +
| | | | | | | |
+ ---+---+ +-+ +---+
| | | | | | | |
+ +-+---+ + +-+
| | | | | | | |
+---+---+---+---+

```

2.4.06 - South Wall of Bethla Garrison

```

+---+---+---+---+---+ 1 - Rare Item: Yagyu Darkness
| | | | | Common Item: ???
+ +-+ +-+ +
| |1| | | | 2 - Rare Item: Golden Hairpin
+ +-+ +-+ + Common Item: ???
| | | |
+ +-+ +---+ + 3 - Rare Item: Platina Shield
| | | | | Common Item: Hi-Potion
+---+---+---+---+ +
| | | | | | | 4 - Rare Item: Carabini Mail
+---+---+ +-+ + Common Item: ???
| | | 2 | | |
+ +-+ +---+---+ +
| | | | | | |
+ + +---+---+ + + +
| | | | | | |
+ + +-+ + +-+
| | |3| | | |
+ + +-+ +---+ + +-+
| | | | | | | |
+-+ +---+---+---+---+ +
| | | |4| | |
+-+ + +---+---+
| | | | | | |
+ + + + +-+
| | | | | | |
+---+---+---+---+

```

NOTE: One-time battle. You are given the choice to attack *either* the South Wall or the North Wall; you cannot do both.

2.4.07 - North Wall of Bethla Garrison

```

+---+---+---+---+---+ 1 - Rare Item: Kikuichimoji
|X| | | | | Common Item: ???
+-+ +---+---+ +---+---+ +
| | | | | |1| 2 - Rare Item: Rune Blade
+ +-+ +-+ +---+ +---+ Common Item: ???
| | 2 | | | | |
+ + + + +---+ 3 - Rare Item: Air Knife
| | | | | | | Common Item: ???

```



```

+---+ +---+ + +
| | | | | | | 4 - Rare Item: Angel Ring
+---+ +---+ + +
| | | | | | |
+---+ +---+ + +
| | | | | | |
+---+ +---+ +---+ +---+
| | | | | | |
+---+ +---+ +---+ + +
| | | | | | |
+ +---+ +---+ + + +
| | | | | 3 | | | |
+---+ +---+ +---+ +---+
| | | | | | |
+---+ +---+ +---+ +
| | | | | | |
+---+ +---+ +---+
| 4 | | | | |
+---+ +---+ +---+ +---+

```

NOTE: One-time battle. You are given the choice to attack *either* the South Wall or the North Wall; you cannot do both.

2.4.08 - In Front of Bethla Garrison's Sluice

```

+---+ +---+ +---+ +---+ 1 - Rare Item: Crystal Mail
|1| | | | | Common Item: ???
+---+ +---+ +---+ +---+
| | | | | 2 - Rare Item: Flash Hat
+---+ +---+ +---+ +---+ Common Item: ???
| | |X| |X|X| |X| |
+---+ +---+ +---+ +---+ 3 - Rare Item: Crystal Helmet
| |L 2 L| | | Common Item: ???
+---+ +---+ +---+ +---+
| |X|X|X|X|X| | 4 - Rare Item: Crystal Shield
+---+ +---+ +---+ +---+ Common Item: ???
| | | | |
+---+ +---+ +---+ +---+
| | | | 3 | | |
+---+ +---+ +---+ +---+
| | | | |X|X| | | |
+---+ +---+ +---+ +---+
| | |X| |X|X| |X| |
+---+ +---+ +---+ +---+
| 4 | | |
+
|
+---+ +---+ +---+ +---+

```

NOTE: One-time battle. Each 'L' denotes one of the levers used to open the sluice gate.

2.4.09 - Germinas Peak

```

+---+ +---+ +---+ +---+ 1 - Rare Item: Ninja Edge
| | | | | | | Common Item: ???

```

```

+   +-+ +-+ + + + + +
|   | |   | | | | |
+---+---+---+ + + +---+
|   |   | | | | |
+ +-+---+---+ +-+---+---+
| |   |   | |1   |
+---+ +-+---+---+---+---+ +
| | |2 |   | | | | |
+ +-+---+ +-+---+---+ +-+
| | | | |   | | | |
+---+---+---+ + + +
|X| |   | 3 | | | |
+---+---+---+ +-+---+---+
| | | | | | | | | |
+ + + + +-+---+---+---+---+
| | | | | | | | | |
+ +-+---+---+ + + +-+---+---+
|   |   | | | | | | |
+---+---+---+ +-+---+---+ + +-+
|   | |   | | | | | | |
+---+ + +-+---+---+---+ + +
| | |   | |4   | |
+---+---+---+---+---+---+

```

- 2 - Rare Item: Morning Star
Common Item: ???
- 3 - Rare Item: Vanish Mantle
Common Item: ???
- 4 - Rare Item: Platinum Sword
Common Item: ???

NOTE: Make sure to get the Vanish Mantle here. This is the only way to get one.

2.4.10 - Poeskas Lake

```

+---+---+---+---+---+---+
| |   1|           2| | |
+ +-+---+---+ +-+---+ +-+
|   | | | 3 |   | | |
+ +-+ +-+---+---+---+---+
|   | | | | | | | | | |
+---+ +-+---+ +-+ +-+ +-+
|   | | | | |   | | |
+ +-+ +-+ +-+---+ +-+---+---+
| |   | | | | | | | | |
+---+ +-+ +-+---+---+ +-+
|           |           | | |
+           +-+           + +-+
|           | |           | | |
+           +-+---+---+ + + +
|           |   | | | | |
+           +-+---+---+---+ +
|           |           | | |
+ +-+---+---+ +-+---+---+ +
| |           |           |
+ +-+---+---+ +-+---+---+
| |           | |           | |
+---+---+---+---+ + +-+
| |           |           | | |
+---+---+---+---+ +-+---+ +
|           | |           | | |
+---+---+---+---+ +-+---+ +
|           |           |
+---+---+---+---+---+---+

```

- 1 - Rare Item: Cashmere
Common Item: ???
- 2 - Rare Item: Platina Armor
Common Item: ???
- 3 - Rare Item: Platina Helmet
Common Item: ???

NOTE: Once again, the absence of a fourth panel makes me suspicious.

 2.4.11 - At the Gate of Limberry Castle

```

+--+--+--+--+--+--+--+ 1 - Rare Item: Black Robe
|      |1 |      |      Common Item: ???
+    +  +    +
|      |  |      |      2 - Rare Item: Bracer
+--+--+  +--+--+      Common Item: Phoenix Down
|      |
+--+ +--+--+--+--+ +--+ 3 - Rare Item: Earth Clothes
| | |      | |2|      Common Item: ???
+ +--+ +--+--+ + +--+
|  | |  | | | |      4 - Rare Item: Sprint Shoes
+--+--+--+ + +--+--+      Common Item: ???
|  |      | | | |
+  +      + +--+ +
|  |      | | | |
+--+--+      + +--+ +
| | |3      | | | |
+--+--+--+--+--+--+ +--+
| | | |  | | | |
+ +--+--+--+--+--+ +
|  |      | | 4|
+--+--+  +--+--+--+
| | |  |      | |
+--+--+--+      +--+
| | |      |
+--+--+      +--+--+
| |      | | | |
+--+--+--+--+--+--+

```

NOTE: One-time battle. Getting all the items and getting out alive can be a challenge.

 2.4.12 - Inside of Limberry Castle

```

+--+--+--+--+--+--+--+ 1 - Rare Item: Dracula Mantle
|X|X|X|X|X|X|X|X|X|      Common Item: Potion
+--+--+--+--+--+--+--+
|X|X| |      | |X|X|      2 - Rare Item: Spell Edge
+--+--+ +--+--+--+ +--+--+      Common Item: ???
|1 | |      | | |
+  +--+      +--+ +      3 - Rare Item: Ice Brand
|  |      | |
+  +      +  +      Common Item: ???
|  |      | |
+ +--+      +--+ +      4 - Rare Item: Murasama
| | |      | | |      Common Item: Remedy
+ +--+      + + +
| | |      | | |
+--+--+ +--+--+--+ +--+--+
| | | |      | | | |
+--+ + +--+--+--+ + +--+
| | | |2      | | | |
+ +--+--+--+ +--+--+--+
| | | |X|  |X| | | |

```

```

+ +-+ +-+---+ +-+ +
| |           3 | |
+ +           + +
| |           | |
+ +           + +
| |           | 4|
+---+---+---+---+---+

```

NOTE: One-time battle.

2.4.13 - Underground Cemetery of Limberry Castle

```

+---+---+---+---+ 1 - Rare Item: H Bag
| | | | | Common Item: ???
+---+ +---+
| | | | | 2 - Rare Item: Gastrafitis
+---+ +---+ Common Item: ???
| | | | |
+---+ +---+ 3 - Rare Item: Octagon Rod
| | | | | Common Item: ???
+---+ +---+ +
| | | | | 4 - Rare Item: Oberisk
+---+ +---+---+ Common Item: ???
| | | | |1|
+---+ + +---+
| | | | |
+---+ + + +
| | | | |
+ + + + +
| | | | |
+ + + + +
| | | | |
+---+ +---+
|X| |X|
+---+ +---+
| | | | |
+ +---+ +---+ +
| |2| |3| |
+ +---+ +---+ +
| | | | |
+ +---+ +---+ +
| | | | |4| |
+ +---+ +---+ +
| | | | |
+---+---+---+---+

```

NOTE: One-time battle.

2.4.14 - Inside of Igros Castle

```

+---+---+---+---+---+---+ 1 - Rare Item: Healing Staff
| | | | | Common Item: Remedy
+ +---+ + + +
| | | | | 2 - Rare Item: Feather Mantle
+---+---+---+ + + Common Item: ???
| | | | |
+ +---+---+ + + 3 - Rare Item: Blood Sword
| | | | |1| |2| Common Item: ???

```

```

+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ + + + + + + + + + + + + + + + +
| | | | | | | | | | | | | | | | | | | |
+ +---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ + + + + + + + + + + + + + + + +
| | | | | | | | | | | | | | | | | | | |
+ +---+ + +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+

```

NOTE: One-time battle.

2.4.15 - St. Murond Temple

```

+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+ + + + + + + + + + + + + + + + +
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ + + + + + + + + + + + + + + + +
| | | | | | | | | | | | | | | | | | | |
+ +---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+ +---+ +---+---+---+---+---+---+---+---+
| | | | | | | | | | | | | | | | | | | |
+---+---+---+---+---+---+---+---+---+---+

```

NOTE: One-time battle. I'm pretty sure that the info for Item Panel 4 is correct, i.e. that the Hi-Potion is the rare item. Not only did I get the Hi-Ether 2 out of 3 times, but one of those times I used a character with a Brave of 97, so there's at most a 3% chance that I'm wrong. Besides, for those items, who really cares?

2.4.16 - Hall of St. Murond Temple

```

-----
+---+---+---+---+---+---+   1 - Rare Item: Elixir
|X|X|X| 1 |X|X|X|           Common Item: ???
+---+---+   +---+---+
|                   |   2 - Rare Item: Elixir
+                   +           Common Item: ???
|                   |
+ +---+---+---+---+---+ +   3 - Rare Item: Elixir
| |X|           |X| |           Common Item: ???
+ +---+           +---+ +
| |           2           | |   4 - Rare Item: Elixir
+ +           + +           Common Item: Remedy
| |           | |
+ +           + +
| |           | |
+ +   +---+---+   + +
| |   |           |   | |
+ +---+---+---+---+---+ +
|   |           3           |   |
+---+ +           + +---+
|X| |           | |X|
+---+ +           + +---+
|X| |           | |X|
+---+ +           + +---+
|X| |           | |X|
+---+---+   +---+---+
|X|X|X| 4 |X|X|X|
+---+---+---+---+---+---+

```

NOTE: One-time battle.

2.4.17 - Chapel of St. Murond Temple

```

-----
+---+---+---+---+---+---+
|X|X|X|X| | | |X|X|X|X|
+---+---+---+---+---+---+
|   | |X| | | |X|X|X|X|
+   +---+---+---+---+---+
|   |   | | | |   | |X|
+---+---+ +---+---+---+ + +---+
|X| | | | | | | | |X|
+---+---+---+---+---+---+
|X| | |X|           |X| | |X|
+---+---+---+ +---+ +---+---+
|   | | | |X| | | |   |
+   + + + +---+ + + +   +
|   | | | |X| | | |   |
+---+---+---+ +---+ +---+---+
|X| | |X|           |X| | |X|
+---+---+---+---+---+---+
|X| | | | | | | | |X|
+---+---+ +---+---+---+ + +---+
|   |   | | | |   | |X|
+   +---+---+---+---+---+
|   | |X| | | |X|X|X|X|
+---+---+---+---+---+---+
|X|X|X|X| | | |X|X|X|X|
+---+---+---+---+---+---+

```

NOTE: One-time battle. There don't seem to be any hidden items here. I am including the map simply to be complete (wouldn't want anyone thinking that I forgot).

2.4.18 - Underground Book Storage Fourth Floor

```
+--+--+--+--+--+--+--+ 1 - Rare Item: ???
| |      | |1|          Common Item: ???
+--+      +--+--+--+
| |      |          2 - Rare Item: ???
+--+      +--+--+--+  Common Item: ???
| |      | |2|
+--+--+--+--+--+--+--+ 3 - Rare Item: ???
| | | | |          Common Item: ???
+ + + + +          +
| | | | |          4 - Rare Item: ???
+--+--+--+--+  +  Common Item: ???
| |      | |      |
+--+--+--+--+  +
| |      |          |
+--+  +--+--+--+--+
| |      | | |      |
+--+--+--+--+--+  +
| |      | | | |      |
+--+--+  +--+  +--+--+--+
| | | | | | | |      |
+ +--+--+--+--+--+  +--+
|      | | | | | |
+--+--+  +--+--+  + + +
|      |3| | | | | |
+  +--+--+--+--+--+  +
|      | |      | |
+--+--+--+--+  +  +
| |      | |      | |
+--+  +--+--+--+--+
| |      | | |      |
+ +--+--+  +--+--+--+
| |      | |      |4|
+--+--+--+--+--+--+
```

NOTE: Point of no return. Once you enter here, you won't be leaving. Needless to say, all of the battles from this point on will be one-time only. Then again, chances are good that none of the items you dig up are going to make any difference in your strategy, so I can't imagine you'll want too many of them.

2.4.19 - Underground Book Storage Fifth Floor

```
+--+--+--+--+--+--+--+--+--+--+ 1 - Rare Item: ???
| | | | | | | | | | | | | | | |  Common Item: ???
+--+--+--+--+  +--+--+--+  +--+--+--+
| | |      | |      | | |          2 - Rare Item: ???
+ +--+      +--+--+      +--+--+  Common Item: ???
|          | |
+ +--+--+  +--+  +--+--+--+--+  +--+ 3 - Rare Item: ???
| |X|X| |X| |X|X|X|X| | |          Common Item: ???
+ +--+--+--+--+--+  +--+--+--+--+  +--+
|          |X|X| |X|X|X| | |          4 - Rare Item: ???
```

Common Item: ???

```

+---+---+---+---+---+---+ +
|X|X|X| |X|X| |
+---+---+ +---+ +---+ +
| 1 2 |X| |
+ +---+ +---+---+---+
| |X|X| |X|X|X|X|X|
+ +---+---+---+---+---+---+
| |X|X|X|X|X| |X|X| |
+---+ +---+---+---+ +---+ +
| | |X| |
+---+---+---+ +---+
| | | | | | | | |
+---+ +---+ +---+ +---+---+
| | | | | | | | | |
+---+---+ +---+---+---+---+ +---+
| | | | | | | | | |
+ +---+ +---+---+---+---+---+
| | | | | | | | | |
+ +---+---+---+ +---+ +---+ +
|3| | | | | | |4|
+---+---+---+---+---+---+

```

NOTE: One-time battle (see NOTE 2.4.17).

2.4.20 - Murond Death City

```

+---+---+---+---+---+---+ 1 - Rare Item: ???
|X|X|X| |X|X|X| Common Item: ???
+---+---+---+---+---+---+
|X| |X|X| | |X|X|X| 2 - Rare Item: ???
+---+---+---+ +---+---+ +---+---+ Common Item: ???
| | | | | |X|X|
+---+ +---+---+ +---+ 3 - Rare Item: ???
| |X| | | Common Item: ???
+ +---+ +---+
| | | | | 4 - Rare Item: ???
+ +---+ +---+ Common Item: ???
| | | | |
+ + + +---+---+ + +
| | | |X|X|X| | |
+ + + +---+---+---+---+ +---+ +
| | |1|X|X| | | | | |
+ + +---+---+---+---+---+---+ +
| | |X|X|X| | |2|
+---+---+ +---+---+ +---+
|X| | | | |
+---+ +---+ +---+ +---+
| | | |X| |X|
+ +---+---+---+---+---+---+
|3| |X| 4|X|X|X|
+---+---+---+---+---+---+

```

NOTE: One-time battle (see NOTE 2.4.17).

2.4.21 - Lost Sacred Precincts

```

+---+---+---+---+---+---+ 1 - Rare Item: ???
| | | | | | | | | Common Item: ???

```



```

+ +--+ +--+--+ +--+
| | | | | | | | 2 - Rare Item: ???
+--+ + +--+ + +--+ +
| | | |1 | | | | | Common Item: ???
+--+--+--+--+--+--+ +--+
| | | | | | | | | 3 - Rare Item: ???
+--+ +--+--+--+--+--+ +
| | | | | | |X| | | Common Item: ???
+--+--+--+--+--+--+--+ +
| | |2|X|X|X|X|X| | 4 - Rare Item: ???
+--+--+--+--+--+--+--+ +
|X|X|X|X|X|X|X| | | Common Item: ???
+--+--+--+--+--+--+--+ +--+
|X|X| |X|X|X|3 | |
+--+--+--+--+--+--+--+ +--+
| | | | | | | | |
+--+ +--+ +--+ +--+
| | | | | | | | |
+--+--+--+--+--+--+--+
| | | | | | | |X| |
+--+--+--+--+--+--+--+ +--+
| | | | | | | | |
+ +--+ + +--+--+--+
| | | | | | | |X| |
+ + + +--+ +--+--+ +
| | | | 4 | | | |
+--+--+--+--+--+--+--+

```

NOTE: One-time battle (see NOTE 2.4.17).

2.4.22 - Graveyard of Airships

```

+--+--+--+--+--+--+--+ 1 - Rare Item: ???
|X|1 |X| 2|X| Common Item: ???
+--+--+--+--+--+--+--+
| | | | | | | | 2 - Rare Item: ???
+--+--+--+--+--+--+--+ Common Item: ???
| | | | | | | |
+ +--+--+--+--+--+--+ 3 - Rare Item: ???
| | | | | | | | Common Item: ???
+--+--+--+--+--+--+--+
| | | |X| | | | 4 - Rare Item: ???
+--+--+--+--+--+--+--+ Common Item: ???
| | | | | | | |
+--+ + +--+--+
| | | | | | | |
+ +--+ + +--+ + +--+
| | | |X| | | |
+--+ +--+ +--+ + +--+
| | | | | | | |
+--+--+--+--+--+--+--+
| | | | | | | |
+--+--+--+--+--+--+--+
| | | |X| | | |
+--+--+--+--+--+--+--+
| | | | | | | |
+--+--+--+--+--+--+--+
|X| | | |X|
+--+--+--+--+--+--+--+

```

```

|X|X|          |X|X|
+++++-----+
|X|X|X| 3  |X|X|X|
+---+-----+
|X|X|X|X|4|X|X|X|X|
+++++-----+

```

NOTE: Final battle. Be aware that the map changes slightly after fighting Hashmalum. The map above reflects these changes, so don't be thrown off if the map doesn't match while fighting him. No item squares are affected by the change.

```

=====
2.5 - Extra Areas
=====

```

This section is dedicated to those areas that you will not necessarily visit as part of the main story. I will probably be expanding this section in later updates.

```

-----
2.5.01 - Bervenia Volcano
-----

```

```

+---+-----+          1 - Rare Item: Fire Ball
|           | |X|X| |          Common Item: X-Potion
+ +-+      + +---+ +
| | |      1 | |X|X| |          2 - Rare Item: Fire Ball
+ +-+      +---+-----+          Common Item: X-Potion
| | |           | | |
+---+ +         + + +          M - Rare Item: Materia Blade
| | |           | | |          Common Item: ---
+---+-----+         +---+ +
| | | | |           |
+---+-----+         +
| | | | |           |
+---+ + +-+         +
| | |           |
+---+-----+         +
| | |           |
+---+-----+-----+
| | | | |X|           | |
+---+-----+-----+
| |M| | | | | |X| |
+---+-----+-----+
| | | | |      2|           |
+---+-----+-----+
| | |           | | |
+---+-----+-----+

```

NOTE: This area becomes available at the beginning of Chapter Four. If you plan on using Cloud to his full potential, make sure to grab his Materia Blade on the panel marked 'M' above. This is the only way to get one. There does not seem to be a 'common item' on the M panel; I tried *twice* to get one by using a character with 97 Brave, and both times I got the Materia Blade, meaning that the odds of there being another item are vanishingly small (which is good news if you want to grab the Materia Blade but don't want to lower a character's Brave).

```

-----
2.5.02 - Dolbodard Swamp
-----

```

```

+---+---+---+---+---+---+---+---+---+ 1 - Rare Item: Elixir
|1   |           |   |                   Common Item: ???
+---+---+---+---+---+   +   +
|   |X|           |   |   |             2 - Rare Item: Elixir
+   +-+   +-+---+   +                   Common Item: ???
|   |           2   |
+---+---+   +-+---+---+   3 - Rare Item: Elixir
|3           |X|   |                   Common Item: ???
+---+---+---+   +-+ +-+
| | |X| |           | | |             4 - Rare Item: Elixir
+ +-+---+ +           + +-+           Common Item: ???
|   | |           |   |
+---+   +-+ +-+---+---+   +
| |   |   |           |
+---+ +-+   +           +
|   |           |           |
+---+---+   +   +-+---+---+
|           |   |           |
+ +-+   +-+ +-+   +-+   +
| |X|           |   |   |
+ +-+---+---+   +   +   +
|   |   |   |   |   |
+   +   +   +-+ +-+   +
|   |   |   |X| | | |
+ +-+   +-+ +-+---+ + +
| |           |   4 | | |
+---+   +-+---+---+---+ +
|           |   |
+---+---+---+---+---+---+---+

```

NOTE: This area becomes available after defeating Zalera.

```

+-----+
          3 - CLOSING
+-----+

```

```

=====
3.1 - Acknowledgements
=====

```

Once again a big thanks to Todd Wilsher for letting me use his maps. It saved me hours of work that I would otherwise have had to do on my own (and in the end it probably would have looked as though I had copied them, anyway). ;)

Thanks also to Alejandro J. Rodriguez-Matos for mentioning that it is in fact possible to have a Chemist with the Move-Find Item ability in the early battles.

That's about it for the acknowledgements on this one. If there are any questions, please email me.

-RandomNumbers
<rnumbers@gmail.com>

```

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=====

```