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|-- 01 -- Getting New Limit Breaks --|

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First off, many people don't know how to get Limit Breaks; for most people they just occur throughout the game as a cool little bonus. But it doesn't just happen randomly. Well you have some nerve buster. In a set, this is how you earn them. The level doesn't matter.

First Limit Break: Kill 80 enemies. Only the one giving the final kill will get the credit.

Second Limit Break: Use the First Limit Break 8 times.

So basically, if you are going to get the Level 3, second Limit Break, you would simply use your Level 3, first Limit Break eight times. It has been rumored that some characters (namely Vincent) don't need to go all the way to eighty enemies or eight times using the first Limit; it really doesn't matter, aim high.

There is another matter. EXTREME Limit Breaks, or ELBs. You get an ELB for some reason or another, but you must find it. Your ELB is Level 4, and you only get one, unlike the two you get at each other level. There are some characters who's ELB is lower than Level 4; either way, their ELB is still the best Limit Break they'll ever get.

Cloud's ELB:
Omnislash You're going to have to become a master at the Gold Saucer games for this Extreme Limit Break. You can buy this limit at any time, but it gets cheaper after Aeris dies. Buy it on Disc 1 for 64000 Battle Points; Disc 2 sells it for 32000 Battle Points. Either way, get this limit break as soon as you can. It's so badass.

Barret's ELB:
Catastrophe After you save North Corel (Barret's home town) from the speeding train, visit a lady inside one of the homes. She'll give you Catastrophe. Be careful: If you didn't save the town from the train, you won't get this limit.

Tifa's ELB:
Final Heaven During Disc 2, Cloud will become all woozy. Tifa will stay with you in Mideel. After all is well and done, return to Nibelheim, your home town. Head to Tifa's house and get ready to play on the piano. Play this song:
̄, , ^, R1 + ^, R1 + , ̄, , ^, R1 AND ̄, o, ̄, , ^.
Be ready to learn some stuff about Tifa and get her limit.

Aeris's ELB:
Great Gospel You'll need to first drive into Costa Del Sol, while on your car. Get on the boat, return to Junon, and drive around until you find some streams the car can cross. You'll see a cave. Enter it to find a guy sleeping. He'll be sleeping on any disc, so you can do this at any time (hell, it's easier when you got the Highwind). Talk to the guy and he'll do something, one of a few things. You'll need to get him to give you some Mythril. To do that, make sure you've run away from 11, 22, 33, 44, 55, 66, etc battles (the same numbered number.. heh). If that fails just go see him every now and then, maybe you will get lucky. Whatever, you get the Mythril and head to the area of Gongaga. There is a house that overlooks the ocean, home of a blacksmith. He'll want your Mythril. Hand it over, and choose the small box. Don't bother with the large box, it's nothing good. Just take your small box (upstairs, far left) and be happy. The truth is, getting this is hardly worth it.. she dies anyway.

Red XIII's ELB:
Cosmo Memory This can be done on any disc. Go to Nibelheim, Cloud's home town. Enter the mansion and head to the safe. You can either find the clues yourself, or use the safe combo

I provided: Right 36, Left 10, Right 59, Right 97.
You have limited time, but it's not hard. You'll open
the safe and fight a battle. Your rewards are numerous,
but for this guide the big reward is the new Limit Break!

Cid's ELB:
Highwind
Down in the depths of the ocean, Cid's break is hidden.
You'll need to get to the Shinra plane in the corner of
the ocean. In one of the room you'll find the Limit
Break--and lots of other goodies.

Yuffie's ELB:
All Creation
After getting Yuffie and dealing with her (you know the
deal about the stolen materia), put her in your team. Go
to the tower, and win all the battles. They all have
like 5000HP (on the high end), which isn't hard at all
if you're on Disc 2. This can be done on any Disc. Once
you win the battles, you'll get the ELB and materia.

Vincent's ELB:
Chaos
Go to Lucrecia's cave in Disc 2 with Vincet on your team.
Then go back on Disc 3. You'll have two prizes, one of
them the ELB.

|-- 02 -- Limit Break Appendix --|

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A complete listing of every Limit Break in the game. Whoa. In general,  
the attacks get stronger and better as they progress.

#### Cloud's Limit Breaks

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- Braver - Slash one enemy.
- Cross Slash - Slash one enemy; possible paralysis.
  
- Blade Beam - Hit one enemy powerfully; hits others less powerfully.
- Climhazard - Upward slash one enemy.
  
- Meteorain - Crushes all enemies.
- Finishing Touch - Blows away all enemies; much weaker than Meteorain.
  
- Omnislash - Kills human Sephiroth in one hit; very powerful.

#### Barret's Limit Breaks

=====

- Heavy Shot - Shoot one enemy.
- Mind Blow - Shoot one enemy (weaker than Heavy Shot); enemy MP loses 100
  
- Grenade Bomb - Hits all enemies.
- Hammerblow - Removes one enemy, not a boss, from the fight.
  
- Satellite Beam - Hits all enemies.
- Ungarmax - Hits all enemies.
  
- Catastrophe - Hits all enemies; very powerful.

#### Tifa's Limit Breaks

=====

- Beat Rush - Hit one enemy.
- Somersault - Hit one enemy.
  
- Waterkick - Hit one enemy.
- Meteordrive - Hit one enemy.

Dolphin Blow - Hit one enemy.  
Meteor Strike - Hit one enemy.

Final Heaven - Hit one enemy; very powerful.

#### Aeris's Limit Breaks

=====

Healing Wind - Cure entire party.  
Seal Evil - Prevent enemy from using MP.

Breath of Earth - Heal entire party from all status.  
Fury Brand - Fills all other party members' Limit Breaks!

Planet Protector - Entire party becomes invulnerable for some time.  
Pulse of Life - Same effect as the use of a Megalixer.

Great Gospel - Same effect as the use of a Megalixer and ultimate wall!

#### Red XIII's Limit Breaks

=====

Sled Fang - Hits one enemy.  
Lunatic High - Basically casts Haste on all party members.

Blood Fang - Hits one enemy and steals HP/MP.  
Stardust Ray - Hits all enemies; very powerful.

Howling Moon - Basically casts Haste and Berserk on himself.  
Earth Rave - Hits all enemies.

Cosmo Memory - Deals 9999 damage to all enemies; use Stardust Ray

#### Cid's Limit Breaks

=====

Boost Jump - Hits one enemy.  
Dynamite - Hits all enemies.

Hyper Jump - Hits all enemies.  
Dragon - Hits one enemy and steals HP/MP.

Dragon Dive - Hits six times for 9999 damage each time.  
Big Brawl - Hits all enemies.

Highwind - Hits all enemies; very powerful.

#### Yuffie's Limit Breaks

=====

G. Lightning - Hits one enemy.  
Clear Tranquil - Cure entire party.

Landscaper - Hits all enemies.  
Bloodfest - Hits all enemies.

Gauntlet - Hits all enemies; very powerful.  
Doom of Living - Hits all enemies.

All Creation - Hits all enemies for 9999 damage; use Gauntlet.

#### Vincent's Limit Breaks

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(All Limit Breaks): Vincent casts Berserk on himself, doubles his max HP, and fully cures himself.

Galian Beast      - Beast Flare      - Damages all enemies.  
                     - Berserk Dance - Damages all enemies.

Death Gigas       - Livewire           - Damages all enemies.  
                     - Gigadunk           - Damages all enemies.

Hellmasker        - Splattercombo - Damages one enemy.  
                     - Nightmare        - All negative effects hit one enemy.

Chaos              - Satan Slam        - Damages all enemies for 7000 damage.  
                     - Chaos Saber      - Slashes all enemies; very powerful.

Cait Sith's Limit Breaks

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Dice                - Each value on the dice rolled deals 100 damage.

Slots              - 3 Stars            - Restores party's HP/MP alot.  
                     - 3 Crowns          - Damages all opponents.  
                     - 3 Bars             - Uses a Summon.  
                     - 3 Mogs            - Cait Sith gets all the battle's experience.  
                     - 3 Hearts          - Makes all party members 100% accurate.  
                     - 3 Cait Siths      - Automatic victory (not vesus bosses).  
                     - 2 Cait Siths  
                     1 Bar                - Automatic game over!    WARNING!

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|==- game over ==-|

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Thanks for reading, I hope you enjoyed FF7, a really great game. This guide is a bit late, but that doesn't matter! Mail me or check out the site if you have problems. I'm not gonna spend a thousand words here, so this is the end. Right now. After the period.