

Guardian Recall Takegami Guide

by ragnarok_totg

Updated to v1.0 on May 30, 2019

Introduction

GUARDIAN RECALL XING *Playstation One 1998*

Secret of Takegami by ragnarok_totg
version 1 5/17/2019

Takegami is a secret and the only male character in this feminine centric game. Getting him as a playable character involves doing a few actions across three arcs of the game until he shows up in a special stage in Disk 2. With or without him, the narrative and FMVs will not really add or change anything to the main story of the game. However, his Guardian is arguably the Darkness Dragon which completes the Eight Elemental Dragons. Hitomi's Guardian, Hokuryu; as far as I know will not evolve into anything else despite the game making you believe that he will.

Some actions involve Talking. To enable this action, make your character stand next to the character you want to talk to. With your character, Press Circle to open the Main Character Menu, choose the third option to open the Master's Actions Menu then choose the third option to Talk. Be aware that the Talk option will only be selectable between two designated characters who have special dialogue between each other. Meaning, this option does not work with everyone and it takes a lot of trial and error to know which characters can talk with another. The good side is that you will get a random reward.

Heaven Arc (Ten no Sho) - Disk 1

In the Chapter "**Awakening of the Fire**", The red-headed protagonist **Miyuki**; will be prompted to make choose either of two options. **Pick option one.**

In the Chapter "**Twins**", if you choose the right option then there should be a boss character dressed in a red uniform and who has a different guardian compare to the other enemies. Before damaging or dispatching this Boss, have **Chikana**; the blue-haired girl talk to this Boss character. Talking to the boss will heal any damage received prior being talked to so I suggest to talk to the boss before causing some damage. After the boss is defeated, you will get two items, one of which is **Takegami's Hat**. In the next chapter, have someone equip the thing.

In the Chapter "**Awakening of the Sea**", **Misato**, the light-green haired girl; wants to go solo. **Miyuki** again will be prompted to choose whether to go with or without Misato. **Choose the first option.** If you chose right, **Keiko**, the well dressed long haired girl; will go after Misato.

The next two stages will introduce you to the fugitive red-headed **Ran** and her guardian Teku. Have **Miyuki** talk to her so she could join the party. **As an added bonus for NOT** going after Misato, you will get **Hitomi** (the sexy female in leather) and her guardian Hokuryu to join you temporarily as an NPC. You will get to use her eventually in Disk 2 with or without Takegami so **forget her for now.**

In the Chapter "**Awakening of the Sky**", there should be another boss character with a red uniform and a unique guardian standing on top of the shrine. If this boss is not there, then you need to restart from a previous save to retrace. If the boss is there, let **Miyuki** talk to this boss. Once the chapter is done, you will get two items where one is **Takegami's Gloves**. Equip this to the person who has Takegami's Hat once you get the chance.

Earth Arc (Chi no Sho) - Disk 1

In the Chapter "**Awakening of the Holy**", the half-assed protagonist **Yuko** will be prompted with two choices. **Choose Option 2.**

In the Chapter "**Go Across**", there will be an enemy boss in red uniform with a unique guardian. Clear the stage and you will get **Takegami's Boots**. Have someone wear it.

In the Chapter "**The Rival**", another two-option prompt will appear so **choose the second.** This will lead you eventually to a what it seems to be a cave somewhere adjacent to the dam.

Who was that boy who ran like hell?

In the Chapter "**The Trap**", the blonde girl **Ruri** and her guardian Kirara will show up whether you chose option 1 (leads you to the hideout) and option 2 (leads you to the cave). Whatever option you choose, the objective remains the same, **Disable the bombs across the stage in 15 turns or less.** Do this by standing next to the bombs scattered all over.

Choose option 2 to be in the cave, talk to **Ruri** to make her join you. There should be a boss character in red uniform who has a unique guardian. Let **Ruri** talk to this boss before doing any damage. **This is important before** moving to the next stage.

In the chapter "**The Trap 2**", you should be in front of the Dam. The boss from the previous stage will appear again here in this stage. Let **Ruri** talk to this boss again. This time she will make a **pentagram spell causing Defense Down**. Clear the stage and you will get **Takegami's Belt**. Give it to the girl who has the boots.

Tokyo Arc - Disk 2

During the exit from **Tokyo Tower**, the protagonist will need to choose between two options. As long as you got all four Takegami Items, it does not really matter what you choose. Just make sure someone from the main seven girls equip all four Takegami items.

After the chapter "Go Scouting", there will be a bonus stage. If you did things right, you will be sent to **Nerima Ward** where **Takegami will show up** being convinced by the enemy to fight against your allied party.

If you did things wrong, you will be sent to Chiyoda Ward for the main story chapter "Encirclement". When you get this chapter then you already missed the opportunity to get Takegami entirely, unless you have a back save from where you think you got something wrong.

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First of, Takegami's Guardian is stupidly strong. His melee attack is class-S and long range is class-A. He levitates so his reach is almost third of the stage should he moves around. Most of the time, Takegami will order his Guardian to concentrate on the melee attack to directly sure-kill one of the girls within it's reach.

Expect some casualties if you are under-leveled. Since **his Guardian can kill one of your characters in one hit**, I suggest to make the first strike. If you are able to surround Takegami himself, this will be easier; however his back up are considerably strong as well along with two black ghastly guardians who can heal Takegami.

You dont have to talk to this guy to join you. **Once you manage to defeat him, he will join** your quest to find other strong and spunky females for his harem.

Congratulations. Enjoy the sexy harem anime scenes. LOL. Kidding... if only...

Conclusion

Me and my brother got this game in 1998 when it was first released when we bought our Playstation 1. We were kids of culture obviously so we got this game when we saw the cover. We did not even cared that it is in Japanese. Sexy Teenage Girls Kicking Butt.

He played it first and finished the game a few times while I watched. Eventually we discovered a secret character named Takegami in the game's internal file. After a few trial and error we were able to get him in the year 2000. No one even thought of making a single FAQ about this game so I decided to make one as far as I could remember.

This guide will be revised in the future once someone or I will contest the guide on some details. As far as I can tell, my method will get you Takegami.

All credit goes to the publisher XING and the developer Tsuji Jimusho.

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