

# King's Field II Sword Magic

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## 1.1 Sword Magic requirements

Requirements: for Sword magic lvl 1 from lord Veyrac :  
strength 50 and 50 for each element magic levels.

Requirements: for Sword magic lvl 2 from Alexander :  
- get Lyn's ring;  
- visit 4 archmages to unseal broken moonlight sword;  
- pick up broken moonlight sword to unseal castle gates;  
- get Ichrius' key;

## 1.2 How to use Sword Magic

To use Sword Magic. Equip one of the Sword Magic weapons.  
Press square button and then triangle button in the middle of the swing.  
Note: each weapon requires different time to push triangle.

Buttons: X - cross; [] - square; /\ - triangle;

For Sword Magic lvl 1 press the following buttons:

Sword Magic lvl 1 : [], /\ or [], hold /\ - for multiple projectiles  
(press the triangle button in the middle of the swing of the sword)

Note: if MP for one use, then magic casts only one projectile (even if  
hold triangle), so you need MP atleast for two uses and then hold  
triangle to cast multiple bolts.

For Sword Magic lvl 2-1 and 2-2 press the following buttons:

Sword Magic lvl 2-1 : [], /\ or [], hold /\ - only with Seath's Sword  
(press the triangle button in the middle of the swing of the sword)

Sword Magic lvl 2-2 : X, [], /\ or X, [], hold /\ - only with Seath's Sword

## 1.3 How much bolts Sword Magic casts and which magic obtains

Ryu-Ga : 1-5 bolts, obtains wind magic.



the magical power of wind.

Location:

Field of Ice

o----- Capricorn -----o

OFFENSE

Sword magic:

Lv 1 magic:1-3 Spark bolts, 23 MP

Slash 83

Blow 76

Stab 38

Holy magic -

Fire magic -

Earth magic -

Wind magic -

Water magic -

obtains: water, earth,

fire, wind magic

Int: 1

Description: 163 cm 6.8 kg

This is a sword of Promeus. It was given to Silviera but has remained unused since his disappearance.

Location:

Garrison Barracks

o----- Anorium Sword -----o

OFFENSE

Sword magic:

Lv1 magic:1-3 Ring of fireballs,21 MP

Slash 123

Blow 42

Stab 38

Holy magic -

Fire magic 63

Earth magic -

Wind magic -

Water magic -

obtains: fire magic

Int: 4

Description: 135 cm 4.0 kg

It is the sword of flame and has power of fire. The fire of Anor is built inside its blade.

Location:

o----- Vaculacia Sword -----o

OFFENSE

Sword magic:

Lv 1 magic:1-2 Water Spirals, 23 MP

Note: sword magic gives 0 exp

Slash 93  
Blow 25  
Stab 21

Holy magic -  
Fire magic -  
Earth magic -  
Wind magic -  
Water magic 66

obtains: water magic

Int: 4

Description: 131 cm 3.3 kg

As a result of receiving the water blessing, this sword acquired the power of water. It has a tremendous striking power.

Location:

Cason Village

o----- Morguline Axe -----o

OFFENSE

Sword magic:

Lv 1 magic:1-3 Magma Bolts, 26 MP

Note: sword magic gives 0 exp

Slash 107  
Blow 42  
Stab 36

Holy magic -  
Fire magic -  
Earth magic 61  
Wind magic -  
Water magic -

obtains: earth magic

Int: 4

Description: 183 cm 4.0 kg

An earth spirit embodied itself within its blade. The weapon has the power of earth and an extremely sharp edge.

Location:

Valley Of Garan



sharpest blade of all the weapons.  
It was presented to Ur by Seath.

Location:

The King's Cemetary, Ground Floor  
also called:  
The First Level of the Royal Cemetery

o----- Dark Slayer -----o

OFFENSE

Slash           124  
Blow            108  
Stab            116

Sword magic:

Lv 2-1 magic: 5 Water Blasts, 28 MP  
Lv 2-2 magic: Vertical Line, 26 MP

Holy magic     -  
Fire magic     42  
Earth magic    53  
Wind magic     57  
Water magic    40

obtains: earth, water,  
fire, wind magic  
Int: 5

Description: 165 cm   1.6 kg  
Leon Shore made this sword out of the  
black crystal left behind by Guyra.  
It contains all the magical power  
except light.

Location:

Verdite Castle, Second Floor

o----- Triple Fang -----o

OFFENSE

Slash           128  
Blow            76  
Stab            98

Sword magic:

Lv 2-1 magic:Energy Cone  
that splits into 3 cones, 18 MP  
Lv 2-2 magic:3 Flash bolts, 20 MP

Holy magic     63  
Fire magic     -  
Earth magic    -  
Wind magic     -  
Water magic    -

obtains: light magic  
Int: 5

Description: 151 cm   1.6 kg  
This sword was discovered by King

Alfred in the cemetery. It has the power of light and also has the ability to heal its user.

Note: +10 HP & MP/min

Location:

Quist

o----- Moonlight Sword -----o

OFFENSE

Slash           137  
Blow            77  
Stab            93

Sword magic:

Lv 2-1 magic:Arc, 28 MP  
Lv 2-2 magic:Homing Arc, 36 MP

Holy magic 97  
Fire magic --  
Earth magic --  
Wind magic --  
Water magic --

obtains: light magic

Int: 1

Description: 142 cm 1.2 kg  
Vallad made this sword with the light magic. The famous holy sword, owned by King Alfred, will revitalize man's spirit and health.

Note: +15 MP/min

Location:

Guyra's Chamber

also called:

Sleeping Quarters of Guyra

o----- Moonlight Sword (reinforced) -----o

OFFENSE

Slash           128  
Blow            116  
Stab            124

Sword magic:

Lv 2-1 magic:Homing Arc, 32 MP  
Lv 2-2 magic:Exploding bolt, 38 MP

Holy magic 121  
Fire magic -  
Earth magic -  
Wind magic -  
Water magic -

obtains: light magic

Int: 1

Description: 152 cm 1.4 kg

Vallad made this sword. The spirit of King Alfred added more light power to the sword as a gift to his son who released him.

Note: +15 HP & MP/min

Location:

Verdite Castle, Second Floor

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