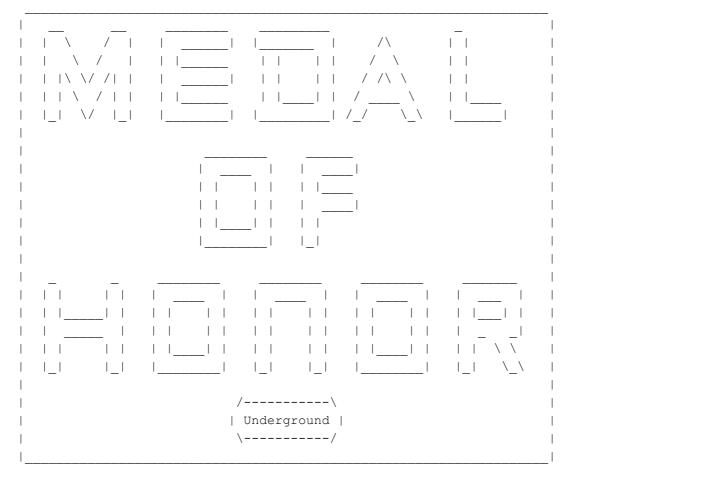
Medal of Honor: Underground FAQ/Walkthrough

by CiaranGorman

Updated to v1.0 on Feb 26, 2002



General Information

Type of Guide: FAQ/Walkthrough

Date of last update: 24/2/02 UK or 2/24/02 USA

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Percentage complete: 4%

Version: 1.0

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I. The I	Introduction
--*-	_*
Main Int	croduction
	this is my FAQ on "Medal of Honor: Underground," one of the best
	tion games ever made, I hope it is helpful, and easy to read. If you
have any	y comments, questines etc., please e-mail me at the above address.
Version	
Version	1.0 - 2/23/02 - Started FAQ, wrote first 3 sections.
.0101011	I, Io, of Sources III, which is a second of the second of
How to 1	read this FAQ
This FAQ	Q is written along the guidelines of CJayC himself, meaning that there
is less	than 79 letters/icons/symbols per line etc Other than that the
formatti	ing is as follows:
A section	on is indicated by the following:
+ + + +	_*
^ - ^ - * - * - * -	
--*-	-*-*-*-*-*-*-*****

A subsection:

```
_____
And a sub-subsection:
>>> <<<
The Basics
_____
Controls
_____
Start = Pause
      = Shoot
     = Change weapon
Triangle = Jump
Square = Reload
     = Move sideways right
      = Move sideways left
     = Crouch
Triangle + R2
                 = Aim
Right Joystick
                 = Move
Directional buttons
                 = Move
R2 + Left Joystick
                 = Aim
L2 + Directional button = Crawl
Triangle + Directional button Up/Down = Look up/down
Main Menu
_____
>>>New Game<<<
  Start a new game.
>>>Next Mission<<<
  Play next mission.
>>>Options<<<
1) Passwords - enter password/cheat.
2) Secret Codes - enter secret codes.
3) Difficulty - choose from:
                   Easy - Start every level with full health.
                   Medium - Start every level with at least 50%
                          health.
                   Hard - Health carries over level to level.
4) Controller - set controller settings.
5) Audio - adjust sound settings.
>>>Multiplayer<<<
```

1) Start game - start game.

- 2) Main Menu exit to main menu.
- 3) Game type choose weapons, time and place.
- 4) Uniform choose uniform, you earn more as you progress through the game.

>>>Gallery<<<

- 1) Credits View Credits.
- 2) Mission select mission movie.

>>>Save, Land & Records<<<

- 1) Misson log a list of all missions passed and current mission.
- 2) Save Game save game (requires 1 memory block)
- 3) Load Game load game
- 4) Personal Records a list of personal records and medals.
- 5) New Game start a new game.

>>>Guns<<<

	-		-
Gun	Type	My rating	Power
	-		-
Colt 1911A1	Pistol	3/10	Poor
HiStandard Silenced Pistol	Pistol	7/10	Good
German Walther P38	Pistol	5/10	Medium
Big Joe Crossbow	Pistol	1/10	V Poor
Gewehr 43 (S)	Rifle	8/10	Good
Sturmgewehr StG 44 Assult Rifle	Rifle	8/10	Good
Stem SMG	Sub Guns/Auto	9/10	V Good
MP40 SMG	Sub Guns/Auto	9/10	V Good
Petrol Bombs	Grenades	6/10	Good
Stielhandgranate	Grenades	7/10	Good
Shotgun	Heavy Weapons	9/10	V Good
Panzerfaust	Heavy Weapons	10/10	Perfect
	-		-

Key

V = Very

Sub = Submachine

Auto Automatic

>>>Health<<<

There is three types of health in this game, they are as follows:

Medicinal Canteen - Restores 10% of your total health. First Aid Kit - Restores 25% of your total health. Field Surgeon Kit - Restores 50% of your health.

>>>Mission Rating<<<

At the end of each level you recieve a rating, if you can get 3 excellent ratings in one mission, you will recieve a Mementoe, the possible ratings are as follows:

Average - Finish Level.

Good - Finish Level and eliminate at least 95% of the enemies. Excellent - Finish Level. Eliminate at least 95% of the enemies and finish with at least 75% health.

..and the 8 momentoes are:

Jacques' Locket
Foreign Legion's Badge
Photo of Knossos
La M戴aille de la Campagne d'Italie
Piece of Destoryed V1
La Croix de Guerre
Unknown
Unknown

--*-*-*-*-*-*-*-*-*-*-*-*-*-*-

III. Mission 1: Occupied!

Midnight Rendez-Vous

>>>Opening note:<<

Midnight Rendez-Vous (Pg.1) 1 May 1942

"Manon, ma petite!

Thank you for deciding to help us on our midnight raid. The ever increasing Nazi presence in the city has made it more and more difficult for the resistance to get its hands on much needed supplies.

Acquiring this truck full of ammunitionand explosives will no doubt strengthen our cause."

Midnight Rendez-Vous (Pg.2) 1 May 1942

"Thanks to the Vincy R馮ime, P騁ain's French police thugs, the Milice will be out in force.

I'm giving you a pistol, and a few petrol bombs. Please be careful sister. I'll meet you beneath the Eiffel Tower, and from there it's just a short path from the park to the academy, where the supply truck should be waiting."

Midnight Rendez-Vous (Pg.3) 1 May 1942

"I should be able to get us into the building, but I'll need you to provide cover fire while I'm working on the locks.

Once we get to the truck, you open the garage door, and we'll drive out into the countryside.

If anything should go wrong, head to the underground catacombs. We have friends there who will keep you safe."

>>>Objectives<<<

- Find Your Brother
- Open Garage Door

>>>Scene<<<

You are in central Paris, you most find your brother and open the garage door. Quite easy really.

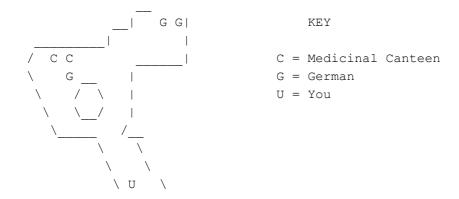
>>>Start<<<

You start off with the following:

```
|-----|
|Gun |Rounds |
|-----|
|Walther P38 |9 |
|Petrol Bomb |4 |
```

>>>Walkthrough<<<

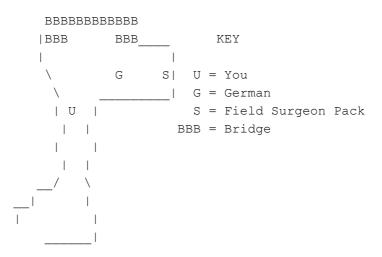
At the start you can just see a small road ahead of you, go down it until you reach a fountain, on the other side of it you will find a German Soilder, like below:



Continue on passed the far side of the fountain, stop and wait for two Germans to come, if they don't, use a petrol bumb to lure them.

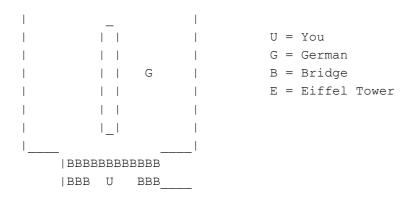
Collect there ammo, and the first Germans, and if you need it, there is two medicinal Canteens near were the first German was.

Continue on until you see a bridge, stop, to your right is a German and behind him is a First Aid Kit:



Continue on until you see a large hedge, an the right side of the hedge is a German:

EEE	EEE	
EEE	EEE	KEY



Again continue on until, straight in front of you, there is a German. After killing him, another will run across from the left. Straight ahead of you are four hedges, like below, beside one is a First Aid Kit, Manon's (you) brother is beside the north-eastern stand of the Eiffel Tower, go over and talk to him, then follow him:

```
EEE
                          EEE |
EEE
                          EEE |
                           1
ΙB
                                KEY
HHHHH
                    ннннн
                            | G = German
                      HH
                            | H = Hedge
     НН
                      ΗН
                            | -> = Movement
       G ---->
                            | E = Eiffel Tower
| B = Brother
| U = You
                      HH
     НН
                      НН
     ннннн
                   ННННН
LEEE
                     G
                         EEE
LEEE
                          EEE
```

He will lead you to the Acadamy, make sure he is not shoot in the mean time. When he gets to the second door in the Acadamy, go back and shoot the two Germans. Then go into the Garage and open the door, you will suddenly come under fire, so go to the catacombs, then the level is over.

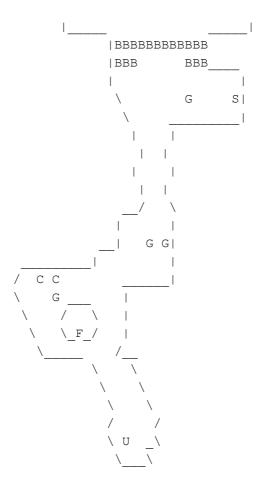
Total enemys neutralized: 15

For a more detailed map cheak, the maps section.

Amongest the Dead

>>>Opening note:<<< Amongest the Dead (Pg.1)

1 May 1942



XI. Help

Tactics/Advice

- 1) Try to come up behind the German as often as possible.
- 2) Try to kill the German as far away as possible.
- 3) Replay missions as this helps you get better.

FAQ

- Q: Which is the best button to use for moving, directional buttons, or joystick?
- A: Depends on the player, I personaly prefer the directional buttons.
- Q: How do I deal with alarms?
- A: Either shoot the alarm, turn it off, or shoot the nearby gaurds.

XII. The Last Word

Credits

- 1) Dreamworks Interactive for creating such a wonderful game.
- 2) Electronic Arts for publishing such a wonderful game.
- 3) Sony for the playstation.

```
4) You - for reading this
5) Gamefaqs.com - for providing a home for the millions of FAQ writers.
6) Me - for writing this FAQ.
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