Micro Maniacs Racing FAQ

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              -------------    FAQ   --------------
               made by :  super lowie (dynamicrex@hotmail.com)
               version : Final
               first version on : 16th july 2003
               last update: 9/24/2003


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                 chapter A : about this faq
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  1.introduction:

I created this faq because I like this game very much, I bought the game 2
years after it was released (a little late) but I'm glad I have it now!
you can use this faq for your own use whenever you want (that's the reason I
made this faq) but never use it on your website without my permission! So if
you want to use my faq , e-mail me. At this moment there are three sites who can
use my FAQ:

-Gamefaqs.com
-cheats.de
-cheatcc.com

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2.version history:

7/6/2003 : completed the game , started handwriting some things for the
                 faq

7/16/2003 : finally had some time and started typing the beginning of my
 (version 0.1)   faq.

7/17/2003: continued my faq and started typing the information on the
 (version 0.4)    story , tracks , game modes , grid and controls.

7/18/2003 : added information on the characters and also added the secrets
 (version 0.6)    session.

7/19/2003 : completed first version of the faq, but still it's not
 (version 1.0)    complete! I still have to add a few things.

7/20/2003 : added things I was forgotten and corrected the spelling mistakes.
 (version 1.25)

7/21/2003 : added more "hints and funny things".
 (version 1.3)

7/22/2003 : added the last things.
 (version 1.4)

7/28/2003 : added the endings.
 (version 1.5)

8/7/2003 : Completed the FAQ, but I have given it version number 2 because I
 (version 2.0) know it isn't complete yet.

8/25/2003: Changed a bit of things, changed lay-out and added FAQ section.
 (final version)

9/24/2003 : Whoops! Forgot to add someone to my thanks to list.
 (still final version)

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3.about this game:

Name: micro maniacs
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Genre: racing
Release date: 10/5/2000
Designed by: codemasters
Number of players: 1 up to 4
Memory card: 1 block
Sound: stereo
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                          chapter B : the game
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1.the story:


Actually this game is a sequel to micro machines V3, but the story has nothing
to do with it! But the gameplay is just like micro machines.

                         JOURNAL OF DR.MINIMIZER
To whom it may concern : The world as we know it is on the verge of crisis,
oil and food shortages abound. Economic chaos looms over the horizon , bringing
with it war. However , I have a vision , which will save humanity from a
certain collapse. I will minimize the population of earth to 1/360th of their
original size - thus creating a world of plenty for all. In order to realise
this dream I must first create a super soldier that can colonize and cultivate
the land in readiness for its future and inhabitants. To this end I have
enlisted the services of eight special individuals to take part in an
experiment. They will undergo a series of endurance tests so that I may
ascertain the best abilities with which to equip my super soldier. Some may
call me mad , perhaps even evil , but I hereby swear that I am motivated by
the noble urges that prompted Prometheus to risk damnation in an attempt to
extend the sphere of human knowledge.


                              Yours,
                                  Dr. Minimizer


So, Dr. Minimizer created the minimizer ray to minimize all the people in the
world. First he minimized his 8 soldiers to train them to become super soldiers
 and conquer the world so everybody will be happy. Now you are one of those
mini soldiers and you must train them to become super soldiers!
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2.game modes:


In the main menu, you have 4 game modes: challenge, versus, time trial and
versus teams.


-Challenge mode: this is a one-player game in which you race against 4 computer
                 characters, in a race with 3 laps. Select a character and
                 track of the available row in the grid (see B4 for more info)
                 and now you can race , you have to finish first or second to
                 win the race and progress to the next race. You have 3 chances
                 to win the race!
-versus mode: this mode you can use to race against a friend or also to race
              against the computer with only one opponent. The rules of versus
              mode are the following : you just run and the camera will follow
              the player who is on the first position, if the other player
              comes out of the reach of the camera loses a point! The first
              one to fill the eight rounds on the bottom of the screen. Then
              you van go to the next row (see "the grid"). In 2 player versus
              you can only select tracks won in challenge mode.
-time trial mode: The mode for beating the best times. If you choose tt-free
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play, you can select a track won in challenge and try to run the
                    fastest time! You can also select tt-challenge, here you must
                    select a track of the available row (see "the grid") and you
                    have 3 chances to race the track within the time-limit to
                    go to the next row! There is also a tt-multyplayer available.
-vs teams: this is a normal vs game (with 2 up to 4 players) but you race in
          a team and when you win a race , you score for your team!
NOTE:In vs, vs teams and tt modes you can race in tournaments, just select
  tournament in the grid and choose a competition!

3.controls:

button	action
left	character turns to the left
right	character turns to the right
x	accelerate
square	brake/slow down
triangle	jump
circle	scream/attack (when you have a global power-up)
L1	activate special attack 1 and use it
L2	activate special attack 2 and use it
R1	N/A
R2	scream/attack (when you have a global power-up)

In micro maniacs you can also use split controllers , where the left side of
the controller is player 1 , and the right side player 2. It sounds nice, but
it is hard to use.

    player 1   player 2
    --------   --------
 button   action   button   action
 ------   ------   ------   ------
 up | turn left   x | turn left
 down | turn right   triangle | turn right
 left | brake   circle | brake
 L1 | jump   R1 | jump
 L2 | use sp.att. 1   R2 | use sp.att.1

With the split controllers accelerating goes automatic and you can't use your
second special attack.

-Climbing: On some tracks you have platforms you can only reach by climbing!
Just run towards it and the character will automatically climb it. You just
need to press up to go up, down to go down , left to go left and right to go
right. If you jump while climbing you will go a lot faster , so if you want
to make some progress on your opponents , just jump.

-Sliding: When there is a robe or something on a track, just run towards it and
your character will grab it and slide to the other side!

-Special attacks: Each character has 2 special attacks. Most of the times,
special attack 1 is offensive, and the second one is defensive. All the
attacks can work in 3 ways:

*Targeted: there is a circle under your feet with rotating lines when you
          activate it. When there is another character near you, he also
          has that circle under his feet ,now just press the attack button

again to shoot your opponent down! You must notice that you have to
                shoot within a short time limit. So if there are any characters near
                you, activate the special attack and blow them away!
*Constantly: when you activate the attack , it will work immediately and you
                should only aim at an opponent. The attack stops after a few
                seconds.
*Shooting att: When you activate a shooting attack there will appear a circle
                under your feet (and also underneath the opponents in range).
                Now shoot until you are out of ammo or when the time is up.
special attack levels : When you first start the game ,your characters will
                        have 2 special attacks on level 2. If you play chall-
                        enge mode, you can upgrade them! When you finish the
                        first row with a character, his first move will upgrade
                        to level three, when you finish the third row, your
                        second attack will be upgrade to level 3. If you finish
                        the fifth row, your first attack will upgrade to level4
                        and when you finish the seventh row, your second attack
                        will upgrade to level4. (For more info see "power-ups")

4.the grid:

In the micro maniacs game you have to select your track in a grid like this:

        o   o   o   o   ---------- 8th row
        o   o   o   o   o   ---------- 7th row
        o   o   o   o   ---------- 6th row
    o   o   o   o   o   ---------- 5th row
        o   o   o   o   ---------- 4th row
        o   o   o   o   o   ---------- 3rd row
        o   o   o   o   ---------- 2nd row
    o   o   o   o   o   ---------- 1st row
            o   ---------- training track

Each circle is a track. In challenge mode, 1 player vs and tt-challenge you
have to select your track from the first row and when you win that track you
can select one from the row above. When you win all the track in one row, you
win a secret!(see also "secrets and cheats") when you win a track in challenge
it becomes available in versus ,tt- free play and versus teams where you can
select your track throughout the whole grid.

5.power-ups:

On each track you can find several power-ups, here is a list:

-Normal power-up: a white bowl you can find on many places on the track, pick
up these and you will have one special mover power, now you can use a level
one special move! Collect 2 power-ups for a level 2 attack, 3 for a level 3
attack (when you have it) ,and 4 power-ups for a level 4 attack (if you have it)

There are also other power-ups you can find in versus mode only! There are
up to one of these on each track. They look like a yellow shining bowl, and
they have different effects that disappear after a while:

-Tank: Each character now drives in a little tank. You can shoot at your
opponents using the R2 button, and you don't need a power-up for the bullets!

-Hammer: Each character gets a huge hammer ,and you can smash each other with
it using the R2 button!

-Bubble: Every character now has a bubble around his body and all they can do
now is bump!

-Jet pack: Each character gets a jetpack and they fly over the ground.

-Mirror: The controls are different (up=down, left=right,...)

6.tracks:

Training

Mice 'n easy: This track is just an oval, with in the middle a cage with a
              mouse in it, just run next to the cage, and you will win easily.
1sth row

Straight 'n marrow: This track is on a table of someone who likes to work in
                    the garden.Just jump over all obstakles and don't get off
                    the track because you will get stuck!
Photo finish: Here you will race on a table in some kind of room to develop
              photo's. Not that hard if you follow the track and jump over the
              obstackles.
Jet set go: Now you will race on some kind of jetsky in a bath! Just slalom
            around the obstacles.
Soap dodgers: Here you run on the edge of a bath. Watch out you don't fall in
              it! For the rest of the track run next to all the obstackles.
Banzai bridge: (finish the first row in challenge to unlock this track in vs)
               A very fun track! You will run towards a little stream and step
               on a leaf that takes you to the other side, be carefull you
               don't fall into the water. The rest of the track is easy.
2nd row

Hoops-a-daisy: Now you wil run in someone's garden where a cricket field is,
               Just follow the path and don't miss the turns and run trough
               all the cricket gates.
Handyman hurdles: This is a race on a worktable of a handyman. Just jump over
                  all the obstackles and beware of the saw, because if you
                  run into it you will lose your head!
Apiary japery: Here you will fly on a bee in a garden, you will have to follow
               a certain path. This track just isn't difficult at all.
Bedsit blues: Now jou will run in somebody's chambre. There are a lot of
              obstackles like shoes, cans and a cat! Also there is an spinning
              LP on with jou have to run, just try to jump on it and directly
              jump off(in the right direction of course)
3rd row

Blueprint sprint: This race is on a table of an architect. just run and when
                  you come at the and of the table, run over the lat and
                  watch jour step!
Party poopers: Now you will have to cross two tables full of pies, cookies
               and candy. At the end of the first table, jump on the first
               pudding and jou will bounce to the other table!
All over the shop: A race in a toystore full of cars and blocks. just run over
                   everything and don't go to fast or you will fall off.
Blade runners: Just run on a table, jump over everything, and watch the knife
               or it will cost your head.

Hygiene highway: (finish the third row in challenge to unlock in vs and tt)
               Jump on your motorcycle and speed up! Just keep accelerating
               and don't brake, a very easy track.

4rd row

Domestic blisters: A fun race in the kitchen. Not that hard, but there are a
                   lot of obstackles and nasty things in here.
Car 'n edge: Run over the car and watch all the obstackles lying there. Jump
             over the wiper and also beware you don't fall off the car
Half pipe dream: Wooooow! The micro maniacs will take their skateboard and
                 skate on this track (just don't expect a Tony Hawk game). Just
                 jump of the pipes to the other ones if you have to and don't
                 go to hard or you will fall.
Retro boost: Wow, a difficult race in a room of a game-freak. Lots of obstacles
             and in challenge mode, you will jump into a videogame and you have
             to reach the end without hitting one of the rocks. I don't know
             what that is good for, but it's ok to do.

5th row

Rush 'n flush: This track is really fun! You just have to race into the
               bathroom and then jou must jump into the toilet and you will get
               flushed and you come out into the bath!!!
Greasy garage: Another track where you have a kind of vehicle, just go fast
               and bracke in time! When you have to go down the stairs just
               jump and you will go a lot faster.
Ice to see you: Race on a frozen pool! The track is very slippy so don't go
                very fast. Also beware of the spots where you can fall into the
                water.
Heart bypass: This is also a fun track! Here you will race in a hospital where
              all kind of organs lay on the table. Mind the electricity and the
              printing paper you will have to climb. When you go down you will
              have to run over a patient's bed!!!
Disorient express: (finish the fifth row in challenge to unlock in vs and tt)
                   Just a race in a child's playing room. On certain moment
                   you will have to jump on a little train and it will move you
                   until you have to get off. Watch the bridges and you are
                   gonna be ok.

6th row

Totally guttered: RAIN, RAIN AND RAIN on this track! Just run and then jump in
                  the rainpipe, and then press x to go faster. When you come
                  out run further and press jump when you have to climb up.
Full steam ahead: On this track you will run on a model with a miniature
                  train. This track can be a little hard the first time, but
                  just try it over and over again until you know the track well!
Prism riot: This is a track in some kind of laboratory whith several lasers in
            it. Always jump over the lasers and don't lose control! In the
            first part of the track, you will have to wait until the lasers
            stop and then run further.(when you know the timing it will be a
            lot easier)
With snail and pie: This is a race in a very dirty kitchen. Just run and avoid
                    getting a shock in the beginning of the track. Then run
                    down the pizza boxes and step on the mouse trap to be
                    launched up the refrigerator!

7th row

Spaghetti junction: Another race in the kitchen. Just slide down in the
                    beginning and then continue the race next to a lobster that
                    is being cooked, but watch the fire there! Just keep
                    running and slide down at the mixer.

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On the warpath: This is a room of a kid who likes to play with his plastic
                 soldiers. Just run and climb up the table and then run into the
                 small city but don't go to fast or you will get stuck. Then jump
                 down on the computer.
Problem attic: Race on an old attic. You have to run on the rafters, be
                 carefull you don't fall of! Use the spider webs to make your
                 turns. A hard track, but with a little practice you will be able
                 to win this one.
Planks a lot: A track that is similiar to problem attic, Run over all of the
                 planks and jump when needed, whath out for the little saw and
                 try not to run very fast because you will fall.
A-maze-ing race: (finish the 7nd row in challenge to unlock in vs an tt modes)
                 A very fun race, you have to race in a labyrinth and run over
                 switches to open the doors. There is also a place on the track
                 with 3 doors and 3 swithes, stop here and run over a switch
                 then one of the doors will open. Also there is a switch that
                 activates a laser behind you(good for slowing down opponents)
                 There are also some places where you can choose a different
                 route, but they are just the same.
8th row
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The steaks are high: A track in the garden where there is a barbeque going on.
                 just climb up all the tables using the jump button and
                 don't fall off one of the tables. Also beware of the hot
                 barbeque, so run on the steaks!
Construction derby: Racing on a construction area where it is very high! In
                 the beginning go fast enough and wait for the rafter to come
                 and he will bring you higher. Then continue racing but be
                 carefull you don't fall off the track!!!
Bunk bed burnout: Probably the hardest track in the game. Just try to be fast
                 and don't fall off the road and you will win this one. Just
                 try this track until you can do it!
Creche course: Racing in the baby room! Lots of obstackles and places you can
                 fall off, so be very carefull and be fast on this one.
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7.Characters:


         V4      age: 21  weight: 22 grammes    height: 48 mm.
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Maniac biography: V4 was involved in a terrible motorbike accident. Dr. Mini-
mizer rebuilt his body using the components from V4's motorcycle. Bence the
four cilinder engine protruding from his spine.


Special attack 1: plasma punch(targeted) V4 targets an opponent close to him
and attacks him using his fist.


Special attack 2: energy trail(constant) V4 leaves a trail of energy behind
his body burning up all opponents who hit this trail.


character rating: 5/10


         VORTEX   age: 19   weight: 16 grammes  height: 47 mm.
       ----------------
Maniac biography: She is a physics student at the local university. Following
a lecture on black holes, she told Dr.Minimizer that she would like to
specialise in this field hand she asked his help. the doctor agreed if Vortex
helped him consequently. She helped the doctor and he provided her with the
ability to produce small black holes at will.
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Special attack 1: white hole(constant and shooting) Vortex will activate a
white hole around her body protecting her from the other characters. If you
press L1 again, the white hole will attack other racers.

Special attack 2: black hole(shooting) Vortex will drop a few black holes
behind her. If another player runs into one of these he will be sucked into it.

character rating: 6.5/10

              TWISTER   age: 23   weight: 26 grammes   height: 47 mm.

Maniac biography: He has been in and out of an asylum for many years, yet does
not appear to suffer any ill affects of his madness. Unusually mobile for his
frame, Dr.Minimizer thought he would be an ideal candidate as he appears most
stable in unusual surroundings.

Special attack1: spinner(shooting) Twister will use his jojo to attack other
players, just press L1 and he swings his jojo around!

Special attack 2: tornado(constant) Now twister will change in a tornado that
goes over the track. The tornado will suck up other players.

character rating: 6/10

              MESME   age: 13   weight: 12 grammes height: 38 mm.

Maniac biography: The local orphanage referred Mesme to Dr.Minimizer after
staff found her to strange to cope with. She is a chronic insomniac, and unable
to speak having expierienced some unbearable tragedy. What that tragedy is,
no one knows, except for mesme.

Special attack 1: nightmare projection(targeted) Mesme will shoot some kind
of physical attack on your opponent wich drives him nuts.

Special attack 2: physic grab(targeted) When you activate the attack all of
your opponents will follow you and they can't do a thing.

character rating: 7/10

              WALDO   age: 37   weight: 36 grammes height: 35 mm.

Maniac biography: Waldo is the rival doctor of Minimizer. Waldo had been
developing a similar devive to the minimizer ray on his own. But waldo was
unable to find any volunteers to test his contraption on, waldo finally used
the ray on himself. Evidently this backfired, leaving waldo with a body much
smaller than his head. Dr.Minimizer offered to help him if Waldo consented to
take part in Minimizers experiments.

Special move 1: laser cannon(shooting) Waldo shoots some laser bullets at his
opponents, when waldo hits his opponents they will slow down.

Special attack 2: laser mines(shooting) Now waldo will lay some mines behind
him. If an opponent runs over a mine, he will blow!

character rating: 7/10

              PYRA   age: 24   weight: 18 grammes   height: 49 mm.

Maniac biography: Pyra is minimizers unfortunate lab assistant. One fateful

evening, while working late, Pyra accidentally mixed the wrong chemicals for
a formula. This resulted in an explosion that bathed her in the mysterious
cocktail. Ever since she has been in a state of permanent spontaneous
combustion. the doctor has vowed to help her find an antidote for her condition,
but without the original formula the doctor can only guess at a solution.

Special attack 1: fireball attack(shooting) pyra shoots some flaming meteorites
in front of her and hope they will hit an opponent.

Special attack 2: flamethrower(constant) pyra use her flamethrower to burn her
opponents in front of her!

character rating: 9/10

        BEATBOX age: unknown weight: 8 grammes   height: 60mm.

Maniac biography: This is a very vocal character, with a great love of music
So minimizer decided to capitalise on this aspect of beatbox's character. He
is a survivor by nature, living by his own wits on the city streets. He his
wisdom beyond his years which has not dampened his sense of humour or his
wild streak.

Special attack 1: sonic boom(constant) Beatbox will make a wall of beats in
front of him slowing down all his opponents who run into it.

Special attack 2: shatter notes(shooting) Beatbox will place some music notes
behind him. If an opponent runs over them, the notes will blow them up!

character rating: 8.5/10

        MAWMAW age: 15   weight: 14 grammes   height: 60 mm.

Maniac biography: Mawmaw is a genetically produced being. Dr.Minimizer created
him from a mix of pig, jack Russel and ape, all of which have large appetites.
The doctor keeps him more as a guard dog than as a pet, but he is very
courageous and suits the needs of the test.

Special attack 1: tongue grab(shooting) Mawmaw will now stick out his tongue
and slap your opponent in his face with it.

Special attack 2: fireball fart(shooting) Now mawmaw will fart at his opponents
but not a normal fart! He just farts some fireballs!!!

character rating: 8/10

        DYNAMO   age: 18   weight:18 grammes   height: 42 mm.

Maniac biography: Dynamo contacted Dr.Minimizer several years ago. It is in
fact dynamo who helped the doctor to create the minimizer ray. What few people
know is that dynamo is in fact from another planet - the planet Ohm.

Special attack 1: arc bolt(shooting) Dynamo will shoot one electric spark at
an opponent near him that will stop him.

Special attack 2:plasma storm(constant) Dynamo uses plasma for a shield
preventing him from being hit.

character rating: 5.5/10

        ROACH   age: 14   weight: 22 grammes   height: 40 mm.

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Maniac biography: Roach is minimizer's nephew. The doctor found him torturing
spiders in his bedroom recently, and decided to teach him a lesson.
Consequently, the doctor has crossed his genes with those of a bug, so that
he may have some understanding of his victim's plight.
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Special attack 1:parasite missiles(shooting) Roach will drop some parasites
behind him that will taunt your opponents!

Special attack 2:web mine(shooting) Roach will toss some sticky webs, and if an
opponent runs into one he will get stuck.

character rating: 7.5/10

```
          TOXIN    age: 28  weight: 26 grammes    height: 52 mm.
            -------------
Maniac biography: Toxin is a mercenary who was trying to steal the plans for
the minimizer ray, but the doctor caught him and detained him for use in the
experiment. Now he can tell his paymasters whatever he wants about the
experiment, once he has taken part.
```

Special attack 1:virus splat (shooting) Toxin will now shoot globs of toxic
waste in front of him that will make his opponents ill.

Special attack 2:super sneeze (constant) Toxin will spread some kind of disease
behind him that will make opponents stop chasing you.

character rating: 9.5/10

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          PROJECT-X  age:0   weight: 32 grammes   height: 65 mm.
            ---------------
Maniac biography: Project-x is the final product of Dr.Minimizers experiment,
a blend of the succesful attributes displayed by the subjects during the test.
Optimised for efficiency and engineered for success, it is the foot soldier for
the new utopia. Although he displays a worrying amount of aggression.
```

Special attack 1: helix ray(shooting) Project-x will shoot a laser beam in
front of him knocking out his opponents.

Special attack 2: atomic blast(shooting) Project-x will use some laser to make
a bomb that will knock out all opponents running behind, after and next to him.

character rating: 7/10

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                      chapter c : secrets and other stuff

1.secrets and cheats:

-New tracks: Banzai bridge: complete the first row in challenge mode.
             Hygiene highway: complete the third row in challenge mode.
             Disorient express: complete the fifth row in challenge mode.
             A-maze-ing race: complete the seventh row in challenge mode.
-New characters: Dynamo: complete the second row in challenge mode.
                 Roach: complete the fourth row in challenge mode.
                 Toxin: complete the sixth row in challenge mode.
                 Project-x: complete the eight row in challenge mode.
-Secret options: Super slippy: complete one vertical row in challenge mode.
                        --- reverse tracks.

Nanomaniacs: complete two vertical rows in challenge mode.
                              --- small micro maniacs!
                Turbo vs.freeplay: complete three vertical rows in challenge
                                   mode.
                                 --- I don't really know what this is for.
                    Aussie mode: complete four vertical rows in challenge mode.
                              --- the camera is upside down.
-Cheats:
You have to activate all the cheats in the secret option menu, so open the
secret options menu and give in these codes:

*Slow computer: hold select and press up,left,triangle,right,triangle,circle,
triangle,square,up,triangle,left --- Now a slow cpu secret option becomes
                                available.
*Infinite power ups: hold select and press circle,x,triangle,square,left,x,
square,square,circle,left,circle,up,triangle --- This secret option becomes
                                              available.
*Motion blur: hold select and press triangle,circle,right,triangle,up,right,
circle,up,square --- Now your screen becomes misty.

*Smart cpu: hold select and press circle,up,triangle,circle,left,triangle,
square,square,x,down --- Now this challenging secret option is yours!

*Tank mode: hold select and pres down,up,square,triangle,circle,triangle,right,
triangle   --- Always race in tanks. Jeah!

*Unlock all tracks: hold select and press triangle, circle, circle, triangle,
down, up, up, down. --- Maybe this trick will come in handy for you.

2.hints and funny things:

-When you play challenge, one player versus or TT-challenge: Win 3 races
without losing a life and toy will get a bonus track. On that bonus track you
must find 30 power-ups within one minut to get an extra life!!!

-when the score is equal in vs mode at the end of the race, you will get a
play-off: The first one to make a point, wins the race!!

-If your character runs into some ketchup or paint, he will leave colored foot-
prints.

-Run into a saw and you will lose your head.

-Play a challenge mode with these options turned on: aussi mode, super slippy,
nanomaniacs and smart cpu, it will be a hard challenge!!!

-Begin a race and in the middle of a race, switch your television to MTV and
then keep racing on your controller. Switch your tv back and see where you are
landed! I can garantee some fun situations.

-When using tank mode in a versus game, you can easily win points by shooting
your opponent when you are on the second place. The first character can't shoot
back at you!

-When using beatbox's shatter notes special attack on level 1 or 2, the notes
will make a false guitar sound. When you use the attack when it is level 3 or 4
the sound will change in a false singer.

-If waldo runs into his own mines, he will explode!

-You can kill your character over 20 different ways!

-With the code you earn with a time-trial record you can enter that at the
codemasters website to see where your time is in the ranking of the world.
But I think that option isn't there anymore at the codemasters website :(

-There are a lot of other funny things in the game, but there are just too much
to list here...

3.character endings: ^^^^SPOILERS^^^^

Here are all the ending movies of the characters, to unlock the ending of one
character just beat challenge mode and you will get the cartoon! You can also
view the endings you have already unlocked at the memoirs option on the main
menu.

                  V4

Dr.Minimizer will build a new motorcicle for V4. Now you see V4 riding on his
motorbike.

               VORTEX

She graduated and went on her first mission in space. Now you see vortex
flying into a black hole and she will never come back...

               TWISTER

Twister now made his own action figures and became very famous. You will now
see a movie of twister with lots of fotographers around him.

               MESME

Mesme used the Minimizer ray to enlarge her teddy bear and she used her
physical powers to bring him to life. Now Mesme won't have nightmares anymore.

               WALDO

Waldo used the Minimizer ray to enlarge himself, but the ray back-fired again
and Waldo's suit was destroyed.

               BEATBOX

He used his price money to buy a nightclub and used the Minimizer ray to
enlarge his stereo. The opening night was fantastic...

               PYRA

There was still no formula for Pyra's problem so she decided to go on a
holiday...in a volcanic lake!

               MAWMAW

Mawmaw managed to escape from the experiment and Dr.Minimizer won't see him
again. You will now see Mawmaw eating a pie.

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                DYNAMO
          ------------
After the experiment Dynamo says farewell and leaves to his planet Ohm.

                ROACH
          ------------
Roach's problem became wurse after he was enlarged and he had some more anger
too. You will now see Roach trying to kill the other maniacs.

                TOXIN
          ------------
The enlarge proces failed on Toxin and he lost his immune system. Now he has
caught a cold that would last for 3 years!

              PROJEXT-X
          -------------
An army was made of these soldiers and they destroyed the whole city and killed
all of the people.

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4.short review:

Here of short review of the game I made so you can see what I find of the game:

STORY: 7/10: story is ok, but it could have been better than this.
GRAPHICS: 8/10: graphics are good for a ps one game.
MUSIC AND SOUND: 9/10: funny sounds and music that fit the game well.
GAMEMODES: 10/10: lots of modes for one player! (and also for multyplayer.)
DIFFICULTY: 9/10: Not as easy as it looks, you need to get used to it.
CONTROLS: 8/10: Not very hard to use, but it's ok.
REPLAYABILITY: 10/10: I just don't get bored of this game, especially in vs.
GAMEPLAY: 10/10: this a good game as I said before.
OVERALL: 9/10: A great, funny game! You just have to try it someday!

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                  chapter D: outro
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1.frequently asked questions:

Q: What is the best character in the game?
A: There is no overall best character, but if I must choose one I should say
   Toxin or Pyra.

Q: Aren't there more secret options, because there is a lot of empty space in
   the secret options screen?
A: I don't really know, the ones in my FAQ are the only one I could find.

Q: Can you win different things in by completing different modes?
A: No, you always win the same, it doesn't depend on wich mode you play.

Q: What is the maximum of players?
A: In multyplayer the maximum is 5.

Q: Aren't there any shortcuts in the tracks?
A: No, but there are some shortcuts on some tracks but you don't win much time
   with them.
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Q: Can you use the tank power-up in challenge mode?
A: No, only in versus.

Q: Is there a sequel to this game?
A: No, there isn't, but it should be a good idea for codemasters making MM2 for
   PlayStation2. But actually this game is already a sequel, it's the sequel to
   Micro Machines V3.

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2.thanks to:

-Codemasters for creating this cool game.

-Myself for completing the game and making this FAQ.

-CjayC for posting this FAQ.

-GGAGAHC for giving me the idea of a character rating :)

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3.copyright:

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