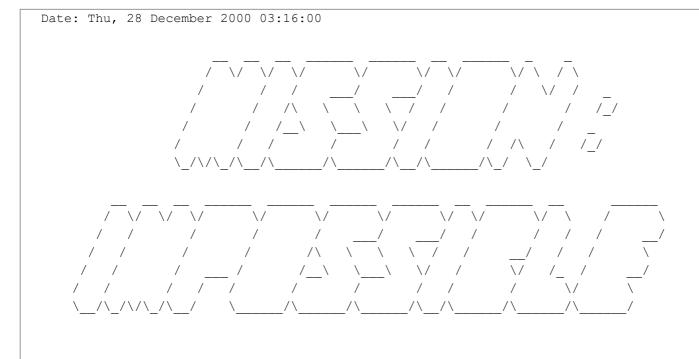
Mission: Impossible Ice Hit (Impossible) Guide

by Duo Maxwell

Updated to v0.2 on Dec 28, 2000

This walkthrough was originally written for Mission: Impossible on the PSX, but the walkthrough is still applicable to the N64 version of the game.



MISSION: IMPOSSIBLE ICE HIT WALKTHROUGH (IMPOSSIBLE) v0.2 for Sony Playstation by Stinger 3:16

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Mission Impossible is (c) Infogrames and (c) Sony Entertainment.

ATTENTION

1. For Webmaster

If you want to post my faq in your site, please ask me for permission first. I guarantee that I will give you that permission. However, I have some terms that you must fulfill, which is:

- You don't sell it away or give it for some kind of bonus
- You don't change anything inside my faq, that's including my name as the author and my disclaimer.
- You must check for any new updates from http://www.cheatcc.com at least once in a month for a new games, or once in 2-3 months for an old games.

That's all. I'm not asking much and it's not hard to do, so please do that.

2. For Reader

If you want to ask me a question, don't forget to put the game's name in the subject field. I had told this in author's note, but I keep receiving some mail without subject. It's not so hard to do that, right?

Oh yeah, never say this in your mail "Sorry to waste your time for reading my mail". You're NOT wasting my time. Trust me. I like reading your mail (except those a**holes that send me flames and hate mail) and helping you (if I can).

One last thing, from now on I will not reply any flames and hate mail. It's only a waste of time.

That's all. I hope you like my faq and can find some useful info.

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01. REVISION HISTORY

VERSION 0.2 (28 December 2000) Minor update.

VERSION 0.1 (31 December 1999)

First release. Contain most of this walkthrough.

02. INTRODUCTION

This walkthrough is for the Ice Hit mission on Impossible difficulty only. On the Impossible difficulty, you must do some extra objectives to complete the mission. Sometimes there are even extra obstacles, like a guard guarding a door. But the mission and the storyline is same as the Possible difficulty but if you are playing on Possible difficulty don't use this walkthrough because there are things that you cannot do on Possible difficulty. So rather than confusing yourself, just read my Possible walkthrough for the Ice Hit mission. If the

site where you read this walkthrough doesn't have the Possible walkthrough, then go to http://www.gamefaqs.com/ And if you're looking for any updates also check on that site.

03. BASIC MOVES

Up Move up
Down Move down
Right Move right
Left Move left
X Jump

Square Punch/Shoot Circle Crouch

Triangle Select weapon R1 View left R2 Aim

L1 View right
L2 Change view
Start Open menu

04. WALKTHROUGH: LUNDKWIST BASE

MISSION BRIEFINGS

Arriving at the canal, you should land unoticed. Clutter will take the long way around to join you near the tunnel entrance and Dowey will take the raft back to the rendez-vous point for your getaway.

Your main problem will be to get to the subpen on the other side of a very long and well-guarded tunnel.

Using your facemaker you should be able to take on someone's identity and it would help if you found someone important. Perhaps you could find a way to get someone to run an errand for you and hitch a ride. Don't forget to take Clutter with you, as you'll need him to complete the mission.

Oh yes, the facemaker won't work outside in this extreme cold.

TEAMS

Ethan Hunt : One of IMF's most reliable agents. Highest success rate in the agency. Numerous skills make him first choice for any mission.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Andrew Dowey: Ex-marine colonel, one of the finest triggers in the agency. An inestimable ally for his electronic skills and knowledge of alarm systems.

John Clutter: Professional mountain climber and cold weather enthusiast.

Specialized in radio systems and explosives. Participated in the successful Arctic Shield Mission in the North Pole.

OBJECTIVES

Change identity
Find excuse for errand
Destroy electric power panel
Get to subpen with Clutter

EQUIPMENT

Communicator : Miniaturized communication device that doubles as a database with info about the mission in progress.

Field Scanner: A small wrist-wielded scanning device, can pinpoint people, locations or objects tagged with a special CIA "homing"

mechanism.

7.65 Silenced: Very silent, very deadly. No IMF agent would risk death without

it.

Face Maker : The most useful IMF gadget of all. Foam cartridges will

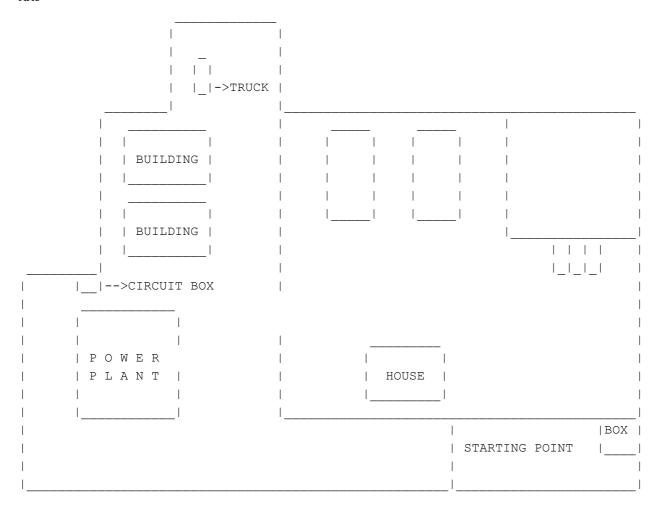
reproduce any face with 100% accuracy. Time and temperature can affect the duration of the mask. A lot of laughs at Langley

Alumni reunion dinners.

WALKTHROUGH

From your starting point, jump to the other side through the boxes. When you have arrived at the other side, go to the house. Open the door, and a scene will occur. After the talking scene, quickly punch that guy. After he fall then use your facemaker. When you have disguised yourself, don't forget to hide your gun. Then take the letter near the computer. Your next job is to destroy the circuit box. Go there and watch carefully the guard that patrol near that area. When he's gone, quickly use your gun and shoot the circuit box. After you destroy it, then hide your gun again. Then go to the truck and give the letter to the guard there. After the talk, meet Clutter near the truck, then jump into the truck. Clutter will follow you and both of you will jump into the truck to the subpen.

MAP



05. WALKTHROUGH: SUBPEN

MISSION BRIEFINGS

You are arriving in the submarine pen area. Watch out, as security has been geared up because they are proceeding to load the missiles into the sub. You will have to find one of the magnetic mines they have stocked somewhere and give

it to Clutter so that he can place it on the sub.

Once in place you'd better get out quick, as once the sub blows they will be on the lookout for the saboteurs.

Dowey will be waiting with the raft by the waterfront to secure your getaway. Be careful, Ethan. I'd like to see you back in one piece!

TEAMS

Ethan Hunt : One of IMF's most reliable agents. Highest success rate in the agency. Numerous skills make him first choice for any mission.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Andrew Dowey: Ex-marine colonel, one of the finest triggers in the agency. An inestimable ally for his electronic skills and knowledge of alarm systems.

John Clutter: Professional mountain climber and cold weather enthusiast.

Specialized in radio systems and explosives. Participated in the successful Arctic Shield Mission in the North Pole.

OBJECTIVES

Find magnetic mines Give mine to Clutter Sabotage the gunboat Join Dowey for getaway

EOUIPMENT

Communicator: Miniaturized communication device that doubles as a database with info about the mission in progress.

Field Scanner: A small wrist-wielded scanning device, can pinpoint people, locations or objects tagged with a special CIA "homing" mechanism.

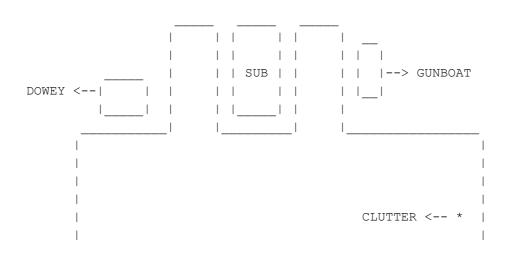
Magnetic Mine : Diabolic piece of hardware. Used mainly on metal-plated marine vessels. Exists with preset timer and adjustable timer. The preset timer model is very unreliable.

7.65 Silenced: Very silent, very deadly. No IMF agent would risk death without it.

WALKTHROUGH

From your starting point, go to the warehouse where the Magnetic Mines are. Just follow the right wall until you see the warehouse. Enter the warehouse. Inside the warehouse, follow the path and in the end, take the magnetic mines. After you take the magnetic mines, go outside and give the magnetic mines to Clutter. Then go to the gunboat. Descend the ladder and set the magnetic mines on the boat. Now you must escape from the subpen. Go to where Dowey waiting for you. Descend the ladder.

MAP



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		 GUARD HOUSE 		
		ARTING DINT	 	
06. PASSW (O R D S			
	 MISSION	 POSSIBLE	 IMPOSSIBLE	
	LUNDKWIST BASE SUBPEN	 ABOMOUKPXTHG	 JKLORKLSLVAD	

| EMBASSY FUNCTION | OGIIRPOLVRJL | NGDFQMIIPMOI |

WAREHOUSE	OQJFJPPINMPI	NCDGEKIKPQOQ
K.G.B. HQ	EHLJFPVUIJLP	FEEJGJUOQYDO
SECURITY HALLWAY	GDRSGPQQIUNN	FIELGQUWQWEB
SEWAGE CONTROL	GGMIFPQLIRLL	FDESFPULQRDL
ESCAPE	GQNFGPRIJMNI	FFEOGHUPQTEG
	IGPJITTLKRFL	MKFDHUJSXVGD
FIRE ALARM	IQHSKTLIVMMI	MMFFIGKTXLGF
		1
		I
INTERROGATION	IJONINLJVNMJ	OGMFLMOIVMJI
	IMCPKFLNVSMM	ODMJMROLVRJL
	PBORMNSVLVBB	DHNSTMPQNUKN
CIA ROOFTOP	PMEKNNGNMSBM	DKNOOKPSUVKD
TERMINAL ROOM	PJENMNGJMNBJ	OMNINJPTNLF
ROOFTOP ESCAPE	KEFPNNHMOKCE	DNNDNQPJNNPJ
l	1	ll
	1	1
STATION	HDEGJORRKOFC	BHPSEMMQSUIN
TRAIN CAR	IGQLQOTOKYFO	BKPOFKMSTVID
	HDEOJGRRKOFC	AOPDQLMHSXHH
TRAIN ROOF	IGFDQGTOKYFO	BBPFQSMVSPHK
l	I	ll
		1
SUBPEN	NGMSIRIIPMOI	GBIKKIQNISLM
TUNNEL	NQPIKRIUQJDS	GPIMKPQQIUNN
MAINLAND	NHPFIRIQPUDN	EHGNIHVSIVLD
GUNBOAT	FDHJKRUKQRDL	EKGQIOQTILLF
1	[lI

O7. ACTION REPLAY CODES

North American Version

				_
I				
Infinite Health		8008FE04	00FF	1
	ı			-
Infinite Ammo All Weapons		800454AA	2400	
Unlock All Missions		8008FA8C	OOFF	
I		8008FB10	FFFF	
L				_

European and Australian (PAL) Version

_						_
	Infinite	Health		8008FC0C	0196	
				8008FC1C	OOFF	
	Infinite	Time		8008FD7C	OOFF	
	Infinite	Ammo For Most Main Weapons		801F5812	0014	
	Infinite	Fire Extinguisher		801F5820	OOFF	
	Infinite	Tazer		801F5832	0064	

08. SPECIAL THANKS

- 1. GOD for everything
- 2. My family and my dogs
- 3. Game FAQs for publishing my faqs
- 4. Cheat Code Central for allowing me to use their GameShark Codes. Thanks Dave.
- 5. My computer
- 6. You for reading my FAQ

09. LIST OF THE DAMNED

I remove all the names inside my List of the Damned except the first two. From now on I will focused this Damned List only for those damn plagiarist.

1. Name : VEGA

E-mail : vdirect@bdg.centrin.net.id

Website : http://www.vegindo.com

He plagiarized my Dino Crisis walkthrough and sell it in his store. He sold it for Rp. 12.500, -. Although he has translate my walkthrough into Indonesian language, I can still recognize it. That stupid son of a ***** translate it words-by-words. The book's title is GAME GUIDE Volume 9. All the previous volume of that book is also ripping someone else's faq (especially from GameFAQs) and translate it into Indonesian.

For HS, the animal that I suspect responsible for that, I got few words for you:

F*** YOU BASTARD. HOW DARE YOU PLAGIARIZE MY WALKTHROUGH AND SOLD IT IN YOUR FILTHY STORE. ENJOY THAT MONEY WHILE YOU CAN. BECAUSE SOON I WILL MAKE YOU REGRET FOR BEING BORN INTO THIS WORLD.

For any of the reader that want to do me any favor, please send flames, hate mail, viruses, bomb, nuclear, or anything to his address.

2. Name : Game Station

E-mail : gameguys@bdg.centrin.net.id

Website : http://www.vegindo.com/gamestation

Address: Jl. Pungkur 155 Lt. 2, Bandung 40251.

He plagiarized my friend's walkthrough (also from GameFAQs), so I think that this animal is worthy enough to enter my Damned List. They publish it in Game Station, October 1999, 3rd week, volume 21, Rp. 3.500,-

For KSH, Sir Maul, Tik Tan, Ratu Bedak, Blue Beo, and anybody that I forgot to mention, I just want to say this: SCREW YOU ALL!!!!! Someday I will visit your office carrying a BIG Shotgun, ready for blowing your f***ing brains out from your f***ing head.

Reader, please send this a**hole some 'nice' stuff.

3. Name : X-Boy a.k.a Pansy-Boy a.k.a X-Gay

E-mail: x-boy@gundam.com

This son of a ***** is the webmaster of that ****ing site (www.vegindo.com). He's the world's dumbest son of a ***** that I have ever met. In their ****ing messageboard, it says that we (faq author) are the same as the

plagiarist, cause all we do is just finished the game and then write it down. Ha ha ha ha ha ha, what a good reason. Now you know why I said that he's the world's dumbest son of a *****.

If you said that we just finished the game and then write it down, why don't you do that by yourself, mother****er?!?!?! Why you have to ripp my faqs?!?!

For Pansy-Boy, Miss Maul, and the rest of your ****ing crew :

DIN PAPPA TR EN GRIS KNULLARE, ST KAN KNULLADE DIN MAMMA OCH HON F∃DDE DIG!

Dein Vater ist ein Schweineficker, darum hat er deine Mutter gefickt und ich in die Welt gesetzt!

Tu padre es un follador de cerdos, por eso follo a tu madre y hizo possible tu nacimiento!

tu padre es un cerdo, que se cogio a tu mama y naciste tu pendejo

hijo de toda tu puta madre te voy a matar y vas a sentir mi verga en la garganta hasta que te salga por el culo,,solo asi sentiras lo mismo que le hice a tu madre hijo mio bastardo.

jigoku eiku no wa.. omaega saki da. te vas a ir al infierno antes que yo pendejo

Bapaklu tukang ngawinin babi, maka ia kawin sama babi terus tuh babi ngelahirin elu. Dasar anak babi.

My last note for Damned #1, #2, and Damned #3

All of you will surely burn in hell for what you did, so enjoy that blood money while you can....

10. IMPORTANT NOTE

Hey, faq-makers, you should read this section. I just receive an e-mail and he told me that he has asking everybody who made a walkthrough (including myself) and I'm the ONLY one that answered. Have you all forgot the manner that your father and mother taught you when you were kids? If someone asking for your help and you can help him, then do so. If you don't want people to send you an e-mail then said so on your faq. Don't let people disappointed. I also have the same experience. I asked someone and he didn't answered me. I don't know if he's a busy man or not, but he didn't answered me. I'm very disappointed. Just because you have made a great faq, and a lot of people e-mail you, it don't make you a great man. What makes you a great man is your attitude.

And for myself, I guarantee that I will answer your questions, even if I can't answer it. And if I haven't answered your mail within a week, please mail me back, because maybe I don't read your faq, or something like that.

11. AUTHOR'S NOTE

For those of you who want to send comments, questions, or information regarding this FAQ, don't hesitate to mail me.

Feel free to e-mail me about any mistakes or additions concerning this FAQ, but don't forget to mention the game's name in the "Subject" field.

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If you read this FAQ not on these sites :
01) GameFAQs (http://www.gamefaqs.com/)
02) Console Gamer (http://www.console-gamer.com/)
03) Absolute Playstation International (http://www.absolute-playstation.com/)
04) Playstation Network (http://www.caratworld.com/psnetwork/)
05) Cheat Code Central (http://www.cheatcc.com/)
06) Video Games Strategies (http://www.vgstrategies.about.com/)
07) Planet Web (http://www.planetweb.purespace.de/)
08) Hype.Se (http://cheats.hype.se/)
09) Game Revolution (http://www.game-revolution.com/)
10) Game Core (http://www.videogamecore.com/)
11) Xcheater (http://www.xcheater.com/)
12) PhatGames (http://www.phatgames.com/)
13) Spoiler Centre (http://www.the-spoiler.com/)
14) The Cheat Empire (http://home.planetinternet.be/twuyts)
15) Cheat Code Central (http://www.cheatcc.com/)
16) Survival Horror (http://survivalhorror.com/)
17) Games Blaster (http://www.gamesblaster.com/)
18) Gaming Addiction (http://www.games.prohosting.com/)
19) Diablo Page (http://www2.50megs.com/neo667/diablo.html)
20) Resident Evil Extreme (http://rextreme.evilgaming.net)
21) PsxGamer (http://www.psxgamer.com)
22) SuperCheats (http://www.supercheats.com)
23) All Anime (http://www.allanime.com)
24) Adrenaline Vault (http://www.avault.com/cheats)
25) Blue Crescent's Page (http://members.xoom.com/bluecrescent/credits.html)
26) RPG Classics (http://www.rpgclassics.com)
27) Happy Puppy (http://www.happypuppy.com/)
28) Chi Phan's Page (http://homepages.go.com/~chphan/Rpgdreamersindex.html)
29) Bob Santos' Page (http://www.geocities.com/charmin guy 011285)
30) Alternative Reality (http://www.alternative-reality.com)
31) DLH (http://DLH.Net)
32) Firesoft (http://www.firesoft.net)
33) Beyond Evil (http://beyondevil.cjb.net/)
34) Random Page of Crap (http://www.geocities.com/frozen4lyfe/index.html)
35) Nemesis' Page (http://www.geocities.com/i am nemesis 99/)
36) Boschamp's Page (http://www.angelfire.com/games2/boschamp)
37) Lugia12's Page (http://www.geocities.com/lugia12/index.htm)
38) Our Turf (http://www.ourturf.com)
39) Randar 83's Page (http://www.geocities.com/randar84)
40) Total Video Games (http://www.totalvideogames.com)
41) Cheating.De (http://www.cheating.de)
42) Cheat City (http://www.cheatcity.com)
43) Fei Yuki's Page (http://feiyenkn.homepage.com)
44) Web Spot (http://silverqueen.cjb.net)
45) Tim's Vault (http://www.timsvault.com)
46) Andrea Busia's Page (http://www.ludus.it)
47) Think Evil (http://www.thinkevil.com)
48) Gaming Planet (http://www.gamingplanet.com)
49) Games Angel (http://www.gamesangel.homestead.com)
50) Crosswinds (http://www.crosswinds.net/~hugegameplayer/www smackdown/index.htm)
51) RPG Classics (http://www.rpgclassics.com)
52) GameCastle
53) RPG Legerdemain (rwartow.tripod.com)
54) Webcheats (http://www.webcheats.de)
55) XCheater (http://www.xcheater.com/)
56) Neoseeker (https://www.neoseeker.com/)
57) GameThrust (http://www.gamethrust.com/)
58) PC Game Revieew (http://www.pcgamereview.com/)
59) DC Guide (http://www.dcguide.co.uk/)
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60) RPG DREAMERS (http://www.crosswinds.net/~rpgdreamer)
61) RPG-Vortex (http://www.rpg-vortex.com)
62) CheatPage (http://www.cheatpage.com/)
63) Wrestling Games (http://www.wrestling-games.com/)
64) Resident Evil Mania (http://www.geocities.com/residentevilmania/index.html)
65) GameSpot (http://www.gamespot.com/)
66) RPG Temple (http://come.to/sashy)
67) The Horror Is Alive (http://go.to/TheHorror/)
68) PSXCodez (http://www.psxcodez.com/)
69) RPGamer (http://www.RPGamer.com/)
70) RPGClassics (http://www.rpgclassics.com/)
71) Cheat Store (http://www.cheatstore.de/)
72) Games Domain (http://www.gamesdomain.co.uk/)
73) CHEATS CITY (http://www.online1701.com/)
74) CNET Gamecenter (http://www.gamecenter.com/Faqs/)
75) WarStoke (http://www.WarStoke.com/)
76) Mark Anido's Page (http://www.geocities.com/webzage2/webmaster.html)
77) Joe Chandler's (http://www.angelfire.com/oh/residentevilishome/walkthru.html)
78) Cheatmaster's Gamecheats (http://www.angelfire.com/games/cheats48)
79) Paladins of Light Guild (http://www.pofl.org)
80) Tipsncheats (http://www.tipsncheats.com)
81) RPG Informer (http://www.rpginformer.com)
82) The Gamer (http://www.thegamer.com/)
83) Totally RE (http://www.totallyre.com/)
84) Game United (http://www.gameunited.com/)
85) Stoneages RE (http://angelfire.com/games2/rek)
86) FaQ Headquaters (http://tngh.staticzone.net/)
87) GamePower (http://www.gamepower.com/)
88) United Gamers (http://unitedgamers.staticzone.net/)
89) Fresh Baked Games (http://www.freshbakedgames.com/)
90) DH Gaming (http://dhgaming.freeservers.com/)
91) ResidentFear (http://www.residentfear.cjb.net/)
92) PlayzoneWorld (http://www.playzoneworld.com/)
93) GamersWeb (http://www.the-gamersweb.com/)
94) BDGames (http://www.bdgames.net/)
95) http://www.nonsologiochi.com
96) Sjel's walktrough page (http://www.sjel.org/)
Please tell me where you read it. And if you know someone who has rip-off my
work, please tell me his e-mail address and where you read it, we will take
care the rest.
Thanks for reading my FAQ and please send in any comments,
                                                                  questions, or
informations!
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