

Need for Speed 4: High Stakes FAQ

by Perfect Light

Updated to v1.3 on Jun 27, 2001

This walkthrough was originally written for Need for Speed 4: High Stakes on the PSX, but the walkthrough is still applicable to the PC version of the game.

N E E D o F O R o S P E E D o 4

```
NNNN    NN  FFFFFFFF  SSSSSSS  **
NN NN   NN  FF        S          **
NN  NN  NN  FFFFFF   SSSSSSS
NN   NN NN  FF              S
NN     NNNN  FF              S  **
NN     NNN  FF          SSSSSSS  **
```

```
H   H  IIIIIIII  GGGGG  H   H
H   H   I       G       H   H
HHHHHH  I       G       HHHHHH
H   H   I   G   GGGG  H   H
H   H   I   G       G  H   H
H   H  IIIIIIII  GGGGGGG  H   H
```

```
SSSSSS TTTTTTT  A   K  K  EEEEE  SSSSS
S       T       A  A  K  K  E       S
SSSSSS  T       A   A  KK  EEEE  SSSSS
S       T  AAAAAA  K  K  E       S
S       T   A     A  K  K  E       S
SSSSSS  T   A     A  K  K  EEEEE  SSSSS
```

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Version 1.3

My mom just let me rent this game, then I bought it, and I was great at it, so I figured I could write a short FAQ on it for those of you that aren't very good. Anyhoo, why don't we get started?

=====

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=====

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ii) I N T R O D U C T I O N

Need For Speed is a great series and I have enjoyed the three previous ones. My friend, Spitfire, introduced me to the fourth, and I thought, what the hey, I'll rent it (although in the end, I bought it) and write a FAQ for it. It'll take my 'Guides/FAQs written' total to four, so why not?

Need For Speed is a racing game, a runaway game, and an action game all in one. There are many new features to choose from, and here I'll tell you about each and every feature, and some information about it. That'll get you prepared for what it is.

iii) D I S C L A I M E R

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The following sites have my personal permission to post this:

gamefaqs.com

That's it! If I catch you with it on your site if you're not gamefaqs, you'll be in for serious trouble. I WILL catch you, you WILL be sorry, and you WILL pay the consequences! There! I said it.

If you do not plan on posting this on gamefaqs.com but some other whatever.com, I will write out a polite e-mail asking you to please remove it. If you fail to do so, I will be forced to take it to court and press charges. GameFAQs even states that suing a webiste for posting your FAQ without permission is easy, and the owner of the FAQ can easily win. Plagerism is already bad, so don't add to the problem. Got it? You're smart, intelligent people, so just be smart.

Also, certain e-mails I won't accept. If you scream and shout at me, writing something like: You (insert explicitive here), you said you can kill (insert enemy here) in (insert #) shots and it took me (insert another #) you little (insert various explicitives here)!!! You're not cute, not one's laughing, and you're obviously not very mature. And I don't have anything to say to you if you talk to me like that. However, if you have anything DECENT to contribute, feel free to drop me a line at Jetstorm777@aol.com anytime!

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You may not sell this FAQ, or in any other way shape or form make money off this FAQ at all. I believe that part is clear. Next!

Plagerism is against the law. You know that. I know I repeat myself, but I stress upon the fact that you leave my FAQ be and if you want to copy, go look at a dictionary. Copying someone else's work without acknowledging he/she made it is a crime and it will be forced, and you will pay the price if you choose to copy.

If you see anything wrong in this FAQ, no matter how minute, e-mail me to correct it. I like being corrected, but DO NOT be nasty, or I'll just delete your message after having a few laughs about how dumb you are.

As an added note, I have given this FAQ my own rating. Here it is:

-----Perfect Light's Rating-----

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 |  _  \  \  _  |
```

The reason I gave this game its PG rating, is because it's just a racing game, after all. There is no need to make it PG-13 because it isn't. There is no voilence, no explosions, just bashing people.

-----Perfect Light's Rating-----

iv) W H A T ' S O N E W ?

Version 1.2

* Updated on: 6/4/01

I added my official signature.

Version 1.1

* Updated on: 6/2/01

I spell-checked everything and added more info on the Single Race.

Version 1.0

* Updated on: 5/31/01

I changed the style of the "Table Of Contents".

Version 0.9

TWO UPDATES IN ONE DAY!!!

* Updated on: 5/30/31

I changed the Intro Art.

This is the initial release of the guide, and it has been posted on GameFAQs.com for all to view.

Version 0.8

* Updated on: 5/30/01

I updated the "Cars" Section.

Version 0.7

* Updated on: 5/28/01

I finished the "Cars" section.

Version 0.6

* Updated on: 5/15/01

I added the "My Other FAQs" section.

Version 0.5

* Updated 3/19/01

Removed "Rumor DeBunking" Section,
cuz there weren't any rumors to
debunk!

Version 0.4

* Updated 3/18/01

Added "Rumor Debunking" Section and
edited some more.

Version 0.3

- * DOWN: Turn on hazard lights (again to turn off)
- * RIGHT: Turn on right turn signal (again to turn off)
- * LEFT: Turn on left turn signal (again to turn off)

PERFECT LIGHT'S NOTE: If you're a cop, the Car Functions are different.
Here is what they are:

oCOP CAR FUNCTIONSo

- * UP: Turn siren on/off
- * DOWN: nothing
- * RIGHT: nothing
- * LEFT: nothing
- * X: nothing (you have to hold it to drive, doncha?)
- * TRIANGLE: Request Spike Belt
- * SQUARE: Request Backup
- * CIRCLE: Request Roadblock

~~~~~/  
2) C A R S /  
~~~~~/

The /'s are giving you the ranking on the car. If it says: /////, that means it got a 4 out of 11 in that area.

These were taken from the game, so don't blame me if you disagree.

=====
Aston Marton: DB7
=====
Acceleration: ///////

Top Speed: ///////

Braking: //////

Handling: //////

Overall: ///////

Price: \$40,000

Upgrade 1: \$6,000

Upgrade 2: \$10,000

Upgrade 3: \$13,500

=====
BMW: M5
=====
Acceleration: ///////

Top Speed: ///////

Braking: //////

Handling: ///////

Overall: ///////

Price: \$40,000

Upgrade 1: \$6,750

Upgrade 2: \$11,813

Upgrade 3: \$15,188

=====
BMW: Roadster 2.8
=====
Acceleration: //////

Top Speed: /////

Brakes: ///////////////
Handling: /////
Overall: /////

Price: \$20,000
Upgrade 1: \$3,000
Upgrade 2: \$5,250
Upgrade 3: \$6,750

=====

Chevrolet: Camero Z28
=====

Acceleration: /////
Top Speed: /////
Brakes: /////
Handling: /////
Overall: /////

Price: \$22,000
Upgrade 1: \$3,300
Upgrade 2: \$5,775
Upgrade 3: \$7,425

=====

Chevrolet: Corvette
=====

Acceleration: /////
Top Speed: /////
Braking: /////
Handling: /////
Overall: /////

Price: \$60,000
Upgrade 1: \$9,000
Upgrade 2: \$15,750
Upgrade 3: \$20,250

=====

Ferrari: F50
=====

Acceleration: /////
Top Speed: /////
Braking: /////
Handling: /////
Overall: /////
(Impressive stats!!!)

Price: \$225,000
Upgrade 1: \$22,500
Upgrade 2: \$39,375
Upgrade 3: \$50,625

=====

Ferrari: 550 Maranello
=====

Acceleration: /////
Top Speed: /////
Braking: /////
Handling: /////
Overall: /////

Price: \$75,000
Upgrade 1: \$11,250
Upgrade 2: \$19,688
Upgrade 3: \$25,313

=====
Pontiac: Firebird T/A
=====
Acceleration: /////
Top Speed: /////
Brakes: /////
Handling: /////
Overall: /////

Price: \$22,000
Upgrade 1: \$3,300
Upgrade 2: \$5,775
Upgrade 3: \$7,425

=====
Jaguar: XKR
=====
Acceleration: //////
Top Speed: //////
Braking: /////
Handling: //////
Overall: //////

Price: \$40,000
Upgrade 1: \$6,000
Upgrade 2: \$10,500
Upgrade 3: \$13,500

=====
Lamborghini: Diablo SV
=====
Acceleration: //////////
Top Speed: //////////
Braking: //////////
Handling: //////////
Overall: //////////

Price: \$200,000
Upgrade 1: \$20,000
Upgrade 2: \$35,000
Upgrade 3: \$45,000

=====
Porsche: 911
=====
Acceleration: //////////
Top Speed: //////////
Braking: //////////
Handling: //////////
Overall: //////////

Price: \$175,000
Upgrade 1: \$17,500
Upgrade 2: \$30,625

Upgrade 3: \$39,375

=====

McLaren: F1 GTR

=====

Acceleration: ////////////////

Top Speed: ////////////////

Brakes: ////////////////

Handling: ////////////////

Overall: ////////////////

(Impressive stats!!!)

Price: \$500,000

Upgrade 1: N/A

Upgrade 2: N/A

Upgrade 3: N/A

=====

Mercedes-Benz: SLK 230

=====

Acceleration: /////

Top Speed: /////

Brakes: ////////////////

Handling: /////

Overall: /////

Price: \$20,000

Upgrade 1: \$3,000

Upgrade 2: \$5,250

Upgrade 3: \$6,750

=====

Mercedes: CLK-GTR

=====

Acceleration: ////////////////

Top Speed: ////////////////

Braking: ////////////////

Handling: ////////////////

Overall: ////////////////

(Really impressive stats!!!!)

Price: \$500,000

Upgrade 1: N/A

Upgrade 2: N/A

Upgrade 3: N/A

SECRET VEHICLES!!!:

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Police Helicopter

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Phantom

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?????

=====

Titan

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### 3) M O D E S /

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One-Player Modes

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Tournament

In this, you race in a series of races for trophies and money. Pretty straight forward, if you ask me. Also, you can only use two of the cars.

Special Events

Just like racing, but you can use any car, and again, you compete for trophies and money.

Two Player Modes

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High Stakes

You think your car is all that? Hope so, cuz if you lose, your car gets erased from your memory card and put on your opponent's memory card. So, unless you want to run the risk of losing your car, save your cool car on more than one memory card first.

This mode can also be used if someone else wants your car. You can save it to two memory cards, then use one to lose, giving your friend your car. Course, if it's your best one, you might not want to give it away, you know, probably not without a little payment...

One Or Two Player Modes

~+~+~+~+~+~+~+~+~+

Test Drive

You wouldn't buy a car without testing it first, would you? This is where you take a car and test drive it (hence the name). There is no challenge, no time limit, but you can only have 1 lap.

Single Race

This is where you compete in a race, not a Tournament or a Special Event, you just compete in one race to see how you can do. There are no opponents, and you can think of this mode as kind of like a Time Trial. You try to go as fast as you can to get the best time for that track.

Hot Pursuit

This mode allows you to escape from the police. Choose your car and

track and you're ready to go. Go as fast as you can without slowing down. If you slow down to a speed under the speed limit for more than a few seconds (running into a tree will do the trick) and there are cops behind you, you will be fined. Get three fines, and you'll be arrested. The cops will shout out what they're doing, so pay attention.

If you choose to be a cop car, you'll have 4 minutes to fishtail or ram a car into submission. Once you do, you'll get time added on to your remaining time for the next speeder, then once you get him you get more time for the next speeder, and so on and so forth.

TIP!: If the speeder goes the other direction, and you're going fast, stopping and turning wastes VALUABLE time. Instead, if you're going real fast, let off of the Accelerator, slam the brake and spin your wheel to the opposite direction. The effect is that you stop, spin around very fast, and are ready to go the other direction, all in under 3 seconds, if done right!

~~~~~/  
4) P R I Z E S /  
~~~~~/

-----|
Tournament 1: Worldwide Roadster Classic|
-----|

Diffuculty: Easy

Tracks involved:

- 1) Landstrasse (Germany)
- 2) Route Adnof (France)
- 3) Kinidak Park (Canada)

Prizes:

Place 1st: &10,000
Place 2nd: \$8,500
Place 3rd: \$7,000

-----|
Tournament 2: Regional Club Circuit|
-----|

Difficulty: Medium

Tracks Involved:

- 1) Route Adnof (France)
- 2) Landstrasse (Germany)
- 3) Kinidak Park (Canada)
- 4) Durham Road (England)

Prizes:

Place 1st: \$20,000
Place 2nd: \$17,500
Place 3rd: \$15,000

-----|
Tournament 3: Super Sedan Challenge|

----- |
Difficulty: Medium

Tracks Involved:

- 1) Route Adnof (France)
- 2) Landstrasse (Germany)
- 3) Kinidak Park (Canada)
- 4) Durham Road (England)

Prizes:

- Place 1st: \$30,000
Place 2nd: \$27,500
Place 3rd: \$26,000

----- |
Tournament 4: Grand Touring Competition |
----- |

Difficulty: Hard

Tracks Involved:

- 1) Landstrasse (Germany)
- 2) Celtic Ruins (Scotland. Hey, I'm half Scottish you know, and it just so happens, I've been to the Celtic Ruins!)
- 3) Kinidak Park (Canada)
- 4) Route Adnof (France)
- 5) Dolphin Cove (USA)

Prizes:

- Place 1st: \$110,000
Place 2nd: \$105,000
Place 3rd: \$100,000

----- |
Tournament 5: International Supercar |
----- |

Difficulty: Hard

Tracks Involved:

- 1) Celtic Ruins (Scotland)
- 2) Kinidak Park (Canada)
- 3) Landstrasse (Germany)
- 4) Route Adnof (France)
- 5) Durham Road (England)
- 6) Dolphin Cove (USA)

Prizes:

- Place 1st: \$175,000
Place 2nd: \$150,000
Place 3rd: \$125,000

----- |
Tournament 6: GT Racing Competition |
----- |

Difficulty: Hard

Tracks Involved:

- 1) Raceway
- 2) Raceway 2
- 3) Raceway 3

Prizes:

Place 1st: \$250,000
Place 2nd: \$225,000
Place 3rd: \$200,000

-----|
Special Event 1: Weekend Road Racing Classic|
-----|

Difficulty: Medium

(Entry Fee: \$5,000)

Tracks Involved:

- 1) Route Adnof (France)
- 2) Landstrasse (Germany)

Prizes:

Place 1st: \$10,000
Place 2nd: \$7,500
Place 3rd: \$5,000

-----|
Special Event 2: Twilight Open Series|
-----|

Difficulty: Hard

Tracks Involved:

- 1) Kinidak Park (Canada)
- 2) Route Adnof (France)
- 3) Landstrasse (Germany)

Prizes:

Place 1st: \$12,000
Place 2nd: \$10,000
Place 3rd: \$7,500

-----|
Special Event 3: International Open Road Tour|
-----|

Difficulty: Hard

(Entry Fee: \$5,000)

Tracks Involved:

- 1) Landstrasse (Germany)
- 2) Kinidak Park (Canada)
- 3) Route Adnof (France)

4) Durham Road (England)

Prizes:

Place 1st: \$15,000

Place 2nd: \$10,000

Place 3rd: \$7,500

-----|
Special Event 4: Knockout Challenge|
-----|

Difficulty: Hard

(Entry Fee: \$10,000)

Tracks Involved:

- 1) Route Adnof (France)
- 2) Landstrasse (Germany)
- 3) Kinidak Park (Canada)
- 4) Durham Road (England)

Prizes:

Place 1st: \$45,000

Place 2nd: \$0

Place 3rd: \$0

-----|
Special Event 5: Corvette Pro Cup|
-----|

Difficulty: Hard

(Entry Fee: \$20,000)

Tracks Involved:

- 1) Landstrasse (Germany)
- 2) Durham Road (England)
- 3) Kinidak Park (Canada)
- 4) Dolphin Cove (USA)

Prizes:

Place 1st: \$20,000

Place 2nd: \$15,000

Place 3rd: \$10,000

DID YOU KNOW THAT...?: A gold medal wins you a special edition Pro Cup Corvette car! ;)

-----|
Special Event 6: Open Knockout Challenge|
-----|

Difficulty: Very Hard

(Entry Fee: \$20,000)

Tracks Involved:

- 1) Celtic Ruins (Scotland)
- 2) Durham Road (England)
- 3) Kinidak Park (Canada)

Prizes:

Place 1st: \$20,000
Place 2nd: \$15,000
Place 3rd: \$10,000

WARNING!: Don't let the amount of tracks fool you, they are VERY HARD!

REMEMBER!: If you place 4th or lower, you will not get any money.

TIP!: When turning really sharp corners, let off of the Accelerator, and tap the brake, while turning tightly.

~~~~~/  
5) C O D E Z & S E C R E T S /  
~~~~~/

-----"USER NAME" SCREEN CODEZ-----

| ~Code~ | ~Effect~ |
|-----------------|-------------------------------------|
| * "HOTROD"..... | Unlock Titan car |
| * "WHIRLY"..... | Unlock Police Helicopter** |
| * "FLASH"..... | Unlock Phantom Car |
| "NFS_PD"..... | Unlock All Police Cars |
| "BIG_OVEN"..... | English Speaking Cops On All Tracks |

* Saving the game is disabled, therefore you cannot save those cars (you'll have to do it the old fashioned way, earning it without cheats...**sigh**. Or using a GameShark...hehehe...)
** Only usable in Test Drive Mode

-----OTHER SECRETS / CODEZ-----

****EASY KILL****

Select a track and a car. Right afterwards, press and hold: D-Pad Left, Square, and Circle. Keep them held until the race begins. After it does, release them all. Now you can make enemies/cop car/speeding car spin out and crash by just tapping their back end. Very cool, indeed.

****TURBO MODE****

Select a track and a car. Right afterwards, press and hold: D-Pad Up, Triangle, X. Keep them held until the race begins. After it does, release. Now, you gain the ability to use Turbos! To use a Turbo press D-Pad Up. The downside, you can't steer very well while "Turboing".

****HEAVY CAR MODE**** <Works only in Test Drive and Hot Pursuit Mode.>

Select a track and a car. Right afterwards, press and hold: D-Pad Left, Square, Circle. Keep them held until the race begins. After it does, release. Now, your car will be very heavy, meaning it moves slower than normal.

****ALTERNATE WAY TO UNLOCK TITAN CAR****

Beat all special events.

****ALTERNATE WAY TO UNLOCK PHANTOM CAR****

Beat all the Tournamnt races.

****DRUNK MODE****

Select a track and a car. Right afterwards, press and hold: D-Pad Up, L2, R1 at the same time. Keep them held until the race begins. After it does, release. The screen will be very blurry, as if you were drunk!

****SLOW CPU CARS**** <Only works in Tournaments and Special Events.>

Select a track and a car. Right afterwards, press and hold: D-Pad Left, Square, Circle at the same time. Keep them held until the race begins. After it does, release.

****SEE A GOLD DIABLO SV****

Select Hot Pursuit mode under the Expert skill level. Begin race and look for a roadblock with a Super Cop with a gold SV with blue and yellow lights instead of a silver Corvette with red and blue lights.

****GET A PORSCHE 911 COP CAR****

In the Celtic Ruins level, arrest ten people within the allotted time.

****GET A DIABLO SV COP CAR****

In the Dolphin Cove level, arrest ten people within the allotted time.

****UNLOCK SPECIAL EDITION CORVETE****

Get 1st in the Corvette Pro Cup.

That's all I have to offer, but if you have any you'd like to submit, send them to me at Jetstorm777@aol.com and if they work, I'll post them here.

~~~~~/  
6) F R E Q U E N T L Y o A S K E D o Q U E S T I O N S /  
~~~~~/

These are from E-Mails I have gotten before.

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Q: How many cars are there in the game?

A: 14, I believe. I may be a little off, though.

+~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=

Q: How many secret cars/vehicles are there in the game?

A: 3; the Phantom, the Titan, and the Police Helicopter.

+~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=~~~+=

Q: Man, this FAQ is happnin'!

A: First of all this FAQ is not...happnin'...and second of all, that is not even a question!

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: What is your E-Mail address? I want to E-Mail you, cuz I love the game and your FAQ.

A: Jetstorm777@aol.com. Now, can we please stick to QUESTIONS that have to do with this GAME?!

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: How do you unlock Turbo Mode?

A: See "Secrets" section.

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: How do you get the helicopter to go up?

A: Stop trying. It doesn't.

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: How many cars are there in the game?

A: Haven't I already answered this?

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: I got the Phantom.

A: Good for you.

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: Hello!

A: Ermmmm...hello. Uh, question please!

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: How many of these are actually real?

A: All of them. Why do you ask?

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: I'm not so sure about that.

A: They are all real!

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: Are you sure?

A: YES!

+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+~==+

Q: I don't believe you!

A: Go away.

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

Q: How do you use a Turbo?

A: I answered this, but press D-Pad Up.

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

Q: What is your real name?

A: Must you really know?

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

Q: Yep!

A: Loch Carter. (Loch is pronounced like Lock)

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

Q: How do you activate Super Turbo?

A: Super Turbo? You've been playing too long. Now you're starting to make things up.

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

Q: How many tracks are there?

A: 10.

+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+~~~+

If you have a(ny) question(s), E-Mail me at Jetstorm777@aol.com and if they're good or asked enough, I'll put them up.

~~~~~/  
7) G A M E S H A R K o C O D E Z /  
~~~~~/

Infinite Pursuit Time
8005E1EE 2400

Semi-Drunk Mode
8013E6AC 002F

Drunk Mode
8013E6AC 001F

Heavy Car
801144DC 0002

255 Race Points
80115EB4 00FF

\$0.00 Repair Bill
80180E28 0000

Dash View
8011491C 0001

Light Car
801144DC 0004

Unlock Durham Road
80115D2C 0001

Unlock Celtic Ruins
80115D24 0001

Unlock Raceway
80115D34 0001

Unlock Raceway 2
80115D30 0001

Unlock Raceway 3
80115D38 0001

Unlock Snowy Ridge
80115D10 0001

Unlock Dolphin Cove
80115D18 0001

Allow Any Unlocked Police Car To Race On Any Track
3013E555 0008

Unlock Titan
30115748 0001, 30115778 0001

Unlock Phantom
30115747 0001, 30115777 0001

Unlock Police Helicopter (Test Drive Only)
30115750 0001, 30115780 0001

~~~~~/  
8) C L O S I N G /  
~~~~~/  
~~~~~

I hope you guys like this guide, and I hope that if you haven't rented or don't have this game (I bought it when I first heard about it) I urge you to. It is a very great game and will keep you interested for a very long time. :)

~~~~~/  
9) C O N T A C T o P E R F E C T o L I G H T /
~~~~~/  
~~~~~

If you have ANY questions about this game, feel free to drop me a line at Jetstorm777@aol.com. If it takes me a few days to respond, just chill. Sometimes I don't check my mail for a week. Don't worry, I

respond to every single one of the E-Mails I get. Here is an idea of what you should and shouldn't send me:

****E-Mails I will accept****

- ~ Questions that aren't answered in the FAQ
- ~ Questions about other games
- ~ Submissions
- ~ If you just wanna chat
- ~ Praise letters
- ~ Nice criticism

****E-Mails I _will not_ accept****

- ~ Questions already answered in the FAQ
- ~ Flames (i.e. You said you unlock <insert car here> by <insert code here>, and it didn't work for me you little <insert a nonsensical explicitive here>!
- ~ Questions with obvious answers (i.e. Perfect Light, how do you brake?...believe me, it has happened.)
- ~ Explicitive E-Mails (as suggested in No. 2)
- ~ Telling me that this FAQ "don't work" cuz it won't load, doesn't tell me the problem. You gotta tell me something is wrong at that it won't load all the way.

~~~~~/  
10) C R E D I T S /  
~~~~~/

* Thank to Spitfire (he's such a nice guy) because he introduced me to this game, just like the Spider-Man (PSX) game.

* Thank to my site, guidemasterz.com (Guide Masterz) cuz I love it a lot, and I couldn't show this to you without it, unless you're reading this on gamefaqs.com!

* Thank to GameFAQs.com, I got some info there.

* Thank to me, Perfect Light, cuz I wrote this FAQ!

~~~~~/  
11) M Y O O T H E R O F A Q S /  
~~~~~/

1) Spider-Man FAQ

You can find it at: gamefaqs.com
neoseeker.com
psxcodez.com

This Walkthrough goes deep into Spider-Man for PSX. If you like or enjoy the game, check it out!

~~~~~/  
12) A O F O N D O F A R E W E L L /  
~~~~~/

Well, it has been fun, but it is time for me to sign off. I had a great time with you guys, and I hope to see you in my next FAQ. Later!

I give you the Kirby salute, with a sword! To show extra pride and

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      _|_____  
courageousness: (>'.'>|_|_____|>  
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This is Perfect Light, signing off!

This document was written by and is a property of, Perfect Light ;)

Thanks for reading my Need For Speed: High Stakes FAQ, from:

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