

Parasite Eve II Boss FAQ

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Play station Parasite Eve II Boss Guide.

Malaysia.

May 7'th 2001

Version 1.0

by Karthik Krishnan

PARASITE EVE 2 -[By Square Soft]- Probably the last few Square game of PSX and Psone. Enjoy it.

This ASCII Art is Copy Right Karthik 2001. Yes it's shabby looking but hey, it show's what it is. Anyways

If you don't really like that one give me some tips on how to make it better.

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Parasite Eve II [Oh Yeah, She's back for more]

Disclaimer:

This document is meant to be a guide on how to defeat the Bosses in the Play station version of Parasite Eve
II. This Guide is certainly not a Walkthrough and therefore you should refer to Ibrahim Ghouth's Walkthrough if your having trouble's finding stuff. This Guide is copyright of Karthik Krishnan from Malaysia and is not to be reproduced unless in its whole form or to be sold for profit without the author's permission.

Now that we are done with the crap-dap, lets get on with the show
Best Viewed with Times New Roman [Western] 10 points.
Any Comments and tips to make this guide better please email it at
ffixfaqs@hotmail.com

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- 1.Characters of the game.
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- 3.Boss Guide.
- 4.Credits.
- 5.What is this thing. [why is it at the bottom]

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Revision History

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- Version 0.1 Just had typed out disclaimer. Added contents and Revision History
- Version 0.2 Fixed all typo's I could find.
- Version 0.3 Removed Plot guide and put it under separate file.
- Version 0.4 Added Character stats.
- Version 0.5 Added P.E. Energy
- Version 0.6 Added Boss Guide / Finished Up to Disc One.
- Version 0.7 Added Disc to Bosses
- Version 0.8 Added the Credit section.
- Version 0.9 Added What is this section.
- Version 1.0 Added P.E. Logo

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Characters

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The Name of The Characters as they appear in the Intro.

Aya Brea

After the N.Y. Incident [PE 1] Aya has quit the force and has Joined M.I.S.T to exterminate NMC'S and ANMC's. [Question Identity]

Pierce Carrandine

Funny guy. He's new here in PE II. He seems to have shall i say a crush on Aya. I mean who doesn't ^_^.

[Question - Nerd]

Rupert Broderick This Man also works for M.I.S.T and is not a P.I., This can be seen as they talk to

Baldwin.[Question - Unknown]

Gary Douglas

He resides in Dryfield. He's one brave soul as he dares to stay there even with the NMC'S attacking. The

place is deserted. Yet this brave man goes on rounds destroying them NMC'S. He's right foot seems kind of

disabled. [Question - Faithful, Brave, helpful and Stubborn]

No. 9

By me describing No.9 might be a spoiler but hey, if you are reading the guide so its like the whole thing is a

spoiler. Who or what is this thing? It's best said he is one of the Golem's. Note his weapon, fiery blade, any

resemblance to the green golem's? And at the near end he says that his "Life Support was going to run out

and he rather do his plans first before he dies" well, that's another clue that he might be a golem. He

challenges you 2 times in the game, where you defeat him both times, what a loser.

Jodie Bouquet

This women likes to refer Aya as her "Girlfriend" [Spooky stuff]

She runs the weapons store at the M.I.S.T. Headquarters. She effect's the Good Ending.

Kyle Madigan

This is one S.O.B. You meet this so called 'P.I' [Private Investigator] in the Water Tower of Dryfield, as he

claims he would come and help you but afraid he might shoot you shows that he is a coward.

If you read my

plot guide then you will understand the game and the plot and this man's role in it.

Eve

Yeah, that's right, From P.E. I Eve is back and she's cuter then ever. She will become somewhat

[SPOILER] Aya's sister at the end. No question asked. You meet her at the near end of Disk 2, after

defeating the large Bowman.

Hal Baldwin

This man plays a major role in the plot of the game. Not much could be said about him, He's FAT, and Ugly

just like the captain in P.E. I, come on Squaresoft be more creative then that ^_^.

Flint

This is the pet dog of Gary Douglas, He's loyal and helps aya find the things she needs to. [Question Breed

& Virginity ^_^]

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P.E Energy Tip

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There is a total of 12 P.E. energy. You are shown only 8 at the start.

Aya has ^Shut^ her P.E energy cause she was afraid her mitochondria could do something for her as she

wasn't going to need them anymore.

But once again the time has come. I am not going to ruin the surprise by telling you the name's. Find em' out

by yourself, its more fun that way. But if I was you, I would go Healing first, then blasting.

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Boss Guide

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The complete guide to all the bosses.

Please read fully before you actually e-mail and tell me this and that.

Here's How it works.

Boss Name [The Name I think it would be called, quite funny]

Hp [This is the Estimation of it's Hp]

Gun [The gun that would be best to use against it]

Attacks [The attacks this boss does]

Tip [Tips for you that could be useful during the fight]

Strategy [Might not be the Easiest, but the most Effective]

I might use these short terms during this guide. So if you don't understand then here's what it means.

Atm-At the Moment.

Btw-By the way

Hp-Hit Points

Bp-Bounty Points

XP-Experience Points [EXP]

MP-[Mind, Mana, Magic] Points [Different People Have different Opinion]

Now that's enough. Lets Get on with the Show!

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Boss Number 1

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Location : Cafeteria of Akropolis Tower

Boss Name : Artificial Humanoid ANMC [Shape Shifter]

[If you notice, this type of creature only transforms into this body from a female figure.? Look at the Toilet

in dryfield, its a women who's crying. She transforms into this thing]

Hp : [300-350]

Gun : [You don't have much of a choice do you?][M93R]

Attacks : He comes towards you and slashes you. Evade it by not being close to him.

Tips : Never Reload close to him, Have an estimated 4cm range before reload

Strategy : Since this Dude has only 1 attack, that is to slash you, I would suggest this.

When fight starts,

keep shooting, when you can see him on your screen, be ready, as your shooting see if he's near you, if yes

run behind him, [Advantageous] it takes him a while to turn around, take this time to reload, follow process,

you will only need to run around like this 3 times before he dies. Look, you beat the first boss without even losing 1 hp.

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Boss No.2

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Location : Roof of Akropolis Tower

Name : Mysterious Ninja Dude [His name will be found later]

Hp : 1000-1600

Gun : The grenade pistol [Refer to Walkthrough how to get] and the M93R

Attacks:

He slices you. Just simply move away from him.

He dashes and then slices you, just another move he uses same like the first only if your further away from

him. All I can say is, try to make a turn into the corner Or just have some distance.

He shoots some kind of bomb towards you. This is the easiest attack to be avoided, but since the attack is

SLOW, and gives you time to avoid it, if it hits it would kind of Paralyze you. [It Sucks]

When you see the

bomb, just run towards the Ninja. He will not attack until the bomb explodes.

And finally his instant death move. He starts cackling, and lights his blade, now he uses this when you are

close to him or if you are at the elevator at the end, this attack CAN'T BE AVOIDED, as you cannot walk

past him and go behind him because the passage is so narrow, but you can cancel his hit.

How? Just simply

use the grenade and go BOOM!.

Tip : Cast Metabolism to prevent the paralyze and if he has the Blade lit use Plasma, plasma kind of makes

the enemy fall down/paralyze, so the attack will cancel if you are reloading the grenade or something.

Strategy : I have to admit, I fought this guy 7 times so that I won't get hit, to get a perfect fight, I only

succeeded 5 times. 2 ways to kill him.

1) Just blast him, run behind, blast again, run some more, blast again [USE GRENEDE LAUNCHER] Make

the corner, and go a bit behind, as soon as he is In a straight line with your radar fire with the grenade, his

next move is going to be the missile, as soon as you see the missile flying above you, move towards him and

get another shot at him, as soon as you shoot, don't reload in front of him, run behind, [Close range shot

gets you more damage] You would have about 20 grenade bullets, from enemies + the 4 in the weather

checking device. 20X200 4000, so you probably won't even need all20, just around 10 if you get the shot.

This one is ammo consuming + takes longer then the second way as some of your shots might miss.

2) Get the grenade launcher up, shoot him, reload, go behind, get another shot, reload, go behind, get one

more shot, MAKE THE corner and reload, wait for him to be straight with your radar, you will not be able

to see him, you must go that behind, you will have time cause he is very slow, when he gets there he will

shoot a missile, it will be obvious, you will see something flying above you, you got 2

choices, shoot him,
reload, go in front of him and shoot him, I will not suggest this if your not novice yet,
because if your slow
the missile will hit you. The other one is just see the missile, go towards him, fire in
the hole for some super
damage, and run back. Now, be next to an electric cable. Those things with pipes. Note
that don't be to far,
if you are he will just shoot missile's. Shoot him to get him closer, don't use grenade
use the M93R, he will
come closer, be at least estimating 5 cm from the cable, he will do a dash slash, just
shoot the cable, not him,
with the M93R and as soon as he dashes to you, and the cable is broken it will do
outstanding damage,
follow steps to the last cable, where it is a pipe, this does the most powerful damage of
all, blast it and if you
followed my guide, he would be dead, and guess what, you should not even be damaged, not
even a bit :P,
unless of coarse he got you with the dash and slash, but I have checked 5cm from cables
the dash and slash
will just be about 1.111cm space for you :).

That's 2 bosses you have beat with not even loosing a single hp. If this is your first
time/try don't worry
about it. There isn't going to be anything extra at the endings if you do this. It just
show's you are more
skillful then others.

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Boss No.3

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Location : Down the well [Sewers] [Dryfield]

Name : Super Invisible Spider man's Pet [Just Kidding, a Giant Spider]

Hp : 400-460

Gun : M4A1 With M9 Attached [bayonet] or [Grenade Launcher] [If you can afford it]

Attack :

It will be invisible, but if you have played MGS, you can see him moving, all you have to
do is run around

the Moving invisible thing, He will slash, and appear.

He falls onto the ground and rushes towards you [like the doggies] just run backwards, as
in turn around and

run, don't press the back control on d-pad this is way to slow.

He catches you and slams you on the ground.

This hit will confuse you, Just don't stay near him when he is visible to you.

Tip : If you are scared of this guy, have a Combat light/ flare or 2. He's pathetically
easy why would you
want to waste attachments with this?

Strategy : So you can see this white thing moving on the ceiling, what do you do? You
calmly run around it

[not run around] and wait for it to slash, it will come visible, take the grenade launcher
[if you have it] and

shoot, He will turn around, if your fast enough, and have the M4A1 take it and shoot, so
you get some extra

damage, run around it again, and when he slashes get the grenade and boom. Now take M4A1
if you have

and shoot, Note # M4A1 can be changed with M93R too. He will now drop on the floor, just

run behind,
and when he stops shoot him with grenade and the M4A1 and he's dead. If you spent your money on the M4A1 Instead, just keep using the bayonet as the grenade substitute, meaning, run around it, it comes visible, go close and use R2, come behind and shoot with the riffle, repeat steps, but you won't be dealing anywhere close to grenade damage so it will take longer, but then you should have m4a1 riffle so it would help you with the random Battle's. But its totally up to you. If you have the combat light, use it when its invisible, you can get 2 shots of grenade in one turn, OR, just slash twice with bayonet. Go back and use riffle.
Note # When you kill NMC'S with grenade they tend to explode :) eew! :P except for mobs that are extremely large, such as the one you are going to fight in a few more minutes :).

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Boss No.4

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Location : Shouting House. Dryfield

Name : No. 9 , Yep he reveals himself this time. Damn i miss his ninja name.

Hp : 1000-1100

Gun : M4A1 with M9 attachment [bayonet] or Grenade Launcher.

Attacks :

A painful stab. Easily avoidable, just stay far away from him.

He has some kind of ball of energy on his sword and slashes you. Same strategy, stay far away from him.

He grabs you and starts choking you

This is only executed when your next to him, so the super way to avoid it, STAY AWAY FROM HIM, if

caught press [^, [], X, O] and he will let you go, don't stop till he lets you go.

Tip : You can cancel most of his attacks with Plasma, Have antibody so he deals less damage to you, And

watch your hp [You won't need antibody nor watch your hp if your super skilled, he's not gonna deal no damage to you]

Strategy : Simple. The room is big, so you can run around him now. You can deal double damage with

bayonet. If you have bayonet shoot him, when you see him charging for an attack, move behind as soon as

he executes it run around him, to his back and bayonet him, once, if your good twice, then go away! he will

turn around, if he catches you he's gonna snap your neck, as in choke you, so just mash the buttons. Right

now back to him, run away, shoot, as he charges, keep shooting away from him, and go around his as soon

as he executes and bayonet twice, he will be dead soon. If you have the grenade, this is twice as easy, Go a

bit far from him, shoot, reload, shoot, reload, shoot now don't reload yet, this is totally calculated, he will be

close to you at this moment, simply go to the other corner and reload there, and repeat process till he dies,

which would take about 10-15 grenade rounds also note # when you hit him with grenade when he's in front

of you it will do only 28 damage as he tend to block it, so either shoot grenade behind


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Congratz that's the first half of the game bosses completed. If you managed to get perfect victory, I salute you master of P.E. II

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The best has yet to come. More thrilling riddle's bosses and fmv's. To bad there isn't anymore bathing scene. Damnit! Well that is that.

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Boss No.6

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Location : [Inside Mine shaft] [After solving First Plug riddle]

Name : Horse Type ANMC A.K.A K.Madigan

[This thing is not Kyle Madigan, but the game wants you to think that Kyle transformed into this beast, so

let us just play along]

Hp : 450-500

Gun : Grenade Launcher & M4A1 riffle.

Attacks : He does the Dash and hitting you like the Normal Horse Nmc you fought before this. Easily dodge

able since you already had practice with so many already.

He jumps from somewhere far away on you. Easily dodge able as well. It will make some kind of noise, deep

breath, before it jumps just keep moving and you won't even be hit.

It Jumps you and starts eating you. [Poison side effect]

One of those easily dodge able moves as well. Just move away from it before it starts to jump, this will be completely obvious.

Tip : Use necrosis and Plasma when needed. [Plasma has same effect as it does with normal

dog/Horse
NMC, makes them fall]

Strategy : Easy as well. Two ways to kill him, i would suggest the second way, but the second way is much harder to do, but the first is way to much ammo consuming, so its up to you. And what's worse, at this Point you cannot return to Dryfield to fill up Ammo yet. Here's the first way. Use the grenade launcher and get 2 shots in. Now run after it. You won't be able to catch it [Duh, heard of anyone being able to outrun a horse], now, you can't get 2 hits in with grenade launcher, so the best way is to shoot with grenade switch to M4A1 and shoot as long as possible, now repeating, as long as you keep moving the direction he is running, he won't get a single attack on you. Second way. This is totally same as First way, but this is how you go about. Get 2 shots at the start, and wait for him, he will come running towards you, while waiting, deal at least about 20 damage to the barrels you can see at the 4 corners. and stay close to it, when he comes ramming, just move a bit off so he is headed directly to the barrel, now simply shoot the barrel for about 10 more damage, it should explode dealing massive damage. Use necrosis or plasma while he's being burned by the barrels.

Ok now get the items and lets go, but wait. its getting up...AHHHHH! its skin is all roasted and charred!!
Damnit, should have known something suspicious is going on when.. well.. he didn't melt!!!.

Location : [Same Area]
Name : [Same]
HP : 2000-2500
Gun : M4A1 & Grenade Launcher.
Attacks : Same as listed above.
Tip : Necrosis and Plasma
Strategy : He's attacks are the same as earlier. So if you have some barrels left use it. If not just run around him, when he jumps, turn around and use the grenade launcher, cast plasma, turn to M4A1 slash twice with Bayonet as soon as he gets up. That's the best way to deal with him and you can deal a damage as devastating as 150+[200 TO 250]+30[from plasma] and somewhat 60-80+ from riffle. Its simple really, you see, the grenade gives about 150 damage + 2 bayonet attacks + a few shots from riffle while he's standing up and the plasma deals around 30+ so i would estimate 400+ damage in 1 round, just repeat for 6 rounds he should be dead. And yes he melts this time.

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Boss No.7
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Location : [Dumping Area] [Shelter] [Via Sterilization room Costume shaft]
Name : Vacuum Sucker [Sucker] Big Mouth, Huge Mouth, [What ever]
Hp : Around 3000
Gun : Grenade Launcher & PA3. AS12 if you can help it ^_^
Attacks : This guy has to many attacks.

He opens his mouth and starts sucking you in. Just run away from mouth.
It shoots lighting Bolts into the air. Very simple just look at the shadows as they fall down, just move away from it.
It starts stomping and 2 little furry things come falling. Nothing to dodge really, but if he sucks this in he gets +100 for each, so shoot it before he starts sucking.
He will move his arm towards you and start shooting green gas, just run to the furthest part of the screen.
He shoots 5 liquid things that will make you get stuck on the ground. Just don't stay in one position.
He swings his tongue out. Don't stay in one place. the attack is hell fast.
He throws something out from his mouth. Well this is how he digest. If he sucked NMC'S in he shoots em out.

Tip : DO NOT! waste bullets on his arms.

Strategy : You can't possibly get hit for this one. Its very easy, you don't even get damaged for touching him, so i consider it easy. Here's how. now Equip the grenade launcher and wait. As soon as he starts sucking you in. Shoot.! it will deal massive damage. Shoot the mouth. Don't reload now. change to AS12 or PA3 and shoot the mouth. With AS12 get 3-4 shots before you get to close and start running backwards.
With PA3 shoot twice and start running, waste one shot on the arm and reload for next time. Evade the attacks as how i told you. Now as you take of 1000 hp he comes closer to you, giving you less space to dodge, same attacks, now take of another 1000 and he comes even closer, now take 500 out and he comes very close giving you not much room to dodge his attacks. But worry not you will survive, Just follow the step, Grenade, AS12 or PA3 on the mouth, and run off. After you kill him[sort of] congratz. You just beat the scariest monster in the whole game :P Well in my opinion anyways.

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Boss No.7 [He's Back]

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Location : [The Disposal Room] [Shelter] A.K.A [The big door].

Name : [Same as Boss No.7]

Hp : 3000.

Gun : AS12 or PA3

Attacks : [The same]

Tips : [Don't attack the arms]

Strategy : You've got more rooms here and 2 ways to defeat it.

First way is very ammo consuming, especially if you didn't get the black card way in the beginning of the

game don't do this, your gonna waste a lot of bullets. Just follow the strat above, use the PA3 or AS12 when

he opens his mouth, you can easily kill him. If he gets to close make the corner and repeat.

Second way, this is what i recommend novice or not novice. It's just easier. Make the corner go to the small

place where the camera changes and press on the floor. The elevator will slowly come up, so wait till the

elevator comes up, Distract him, If he shoots the green goo gas just go into this room he can't touch you.

but that doesn't mean he can't suck you or stick you to the ground. Anyways once the elevator is up, just cross it and move way back, he will ^Slowly^ walk on the elevator, Now simply make sure he is totally on it as your dodging his attacks, now go to the same room type that was before crossing the elevator and press the button, Don't worry if you pressed to early, it will not work till he is totally on it. And there well, you beat him, Watch him get squished.

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Boss No.8

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Location : [Neo Ark] [Second Island] [By doing dance at the pyramid]

Name : Fatties [Name found at the Neo Ark thing] Boss

Hp : Fatties have around 400 hp however the boss has 2000.

Gun : Grenade Launcher or AS12 or PA3

Attack : Since this is a circular area he will aim at you and shoot electricity. Simply avoid it by running in a circle.

Tip : Necrosis has super damage on this things. Not to forget combustion.

Strategy : #Note that light green thing is the boss not the occasional fatties. Now lets get it on. When he

comes up, cast combustion or necrosis, not sure which but this is the one that shoots 2 flames. It will deal

around 300 !! damage, then shoot with PA3 or AS12, and start running, he'd go back in and when he comes

up repeat process. Easy as pie. Note # This is an optional Boss which you have not need to defeat to win the

game but it is quite useful for the item it gives you [crystal] which allows you to learn pe. [Raise 1 level]

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Boss No.9

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Location : [Shelter] [1 room before nursery]

Name : Bowman Enlarged version.

Hp : 3900-4100 [Yes he's huge like hell]

Gun : Grenade Launcher or AS12 or PA3

Attack : He shoots fireball towards you. Simply move to either side of the screen.

He charges and uses a large wave. This attack is not dodge able [But we are gonna get another perfect fight

like we did with the last 8 bosses]

If you touch him, he'd use his force field [supplied by eve] to hit you back.

He fires a laser. Easily avoidable, Just look at the laser, move closer to him and move to the other side

which is clear.

Same as first but this is 2 lasers. It causes confusion, but anyways, same way to avoid it.

He fires 3 lasers now, This causes blindness. I will still use the same way to dodge this.

Tip : Necrosis combustion and plasma, very effective, one of these attacks lowers his force field.

Strategy : Easy as hell, do necrosis, stay there don't move, fire grenade, reload, fire, reload, fire, reload, fire ,

reload, he puts his shield back up? who cares, necrosis again and repeat, Now since there isn't force field you

will deal impressive damage. About 10-15 grenade bullets should do the trick. Same if your using a shotgun.

That's about it. Easy but its going to consume some bullets because of the large amount of Hp.

Wow! that's 9 bosses and they still haven't taken out even 1 hp from us [We got to kick ass]

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Boss No.10

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Location : [Pod Service Gantry] [After Long Sequence]

Name : Baby ANMC [Note that it cries like a baby quite a few times]

Hp : He has 2 tails, core, head, heck, and 2 arms. You can simply kill head, neck, arms and core to win the

game, for more bounty Points try to kill everything, there is no saving after this. The hp well i couldn't really

say but only a few shots from grenade.

Gun : Magnum with 44 magnum bullets.

Attacks : This guy has to many attacks to start with. He has to many body parts. I will just put the important attacks.

-Head

--Fires laser straight which splits into two and spreads outwards

--Dodge it by running to a lower or higher ground.

--Once dead reveals neck

Neck (revealed by destroying Head)

--Neck fires semi circular blast that causes BLINDNESS

--Dodge it by keeping towards its back

-Belly (recommended first target)

--Shoots PARALYSING liquid

---Dodge left or right when it fires it.

----Can only be shot at lower ground

-----Once dead, reduces turning rate of BOSS

-Butt (recommended killing tentacles first)

--Does not attack ---

Located at the middle lower back of BOSS

----Can only be hit from lower ground

-Left and Right Tentacle (back of BOSS) (taken as two different parts)

--Swings at you

---Separates to two parts

---Can regenerate

---Tentacle core revealed once both parts killed

-----Tentacle core shoots PARALYSING liquid

Can regenerate tentacles

-----Once killed, no longer has regenerating powers

-Left and Right Arm (taken as two different parts) (recommended second target)

--Covered by gas emitters

--Emits gas, POISONS Aya

--Once destroyed reveals Arm

----Arm swings and knocks Aya

----Avoided by staying far back of the screen

-----After some time can only be damaged a max of 100 HP at regular interval

-----Instantly killed with Pyrokinesis (Arm must be exposed after killing gas emitters before this is possible)

[Thanks to IMG for his faq on this attacks, as I was speechless to describe the attacks.]

Tip : Energy shot and Antibody will greatly ease this battle.

You got to watch your hp.

Life drain will get you all your hp back + damage the boss.

Strategy : If your killing all, reveal the core last, that way you won't be damaged

seriously. So thats tails,
butt, arms, belly and then you can kill the head, neck and core. so that way there's only
one body part to hit,
the core and there is no other parts to be worried about.
The core can deal some serious damage, so simply try to evade it at all times. Few shots
from magnum and it
will be dead.

[Note : It is extremely hard to get Perfect HPS.! in this battle but it is possible, if
you just want to win the
game well, don't bother get full Hps, but its much more challenging if you try, but there
isn't any extra
bonuses if you do anyways]

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Boss No.11 [Final Boss]

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Location : [Bridge] [Same Place]

Name : Eve consumed By Baby [What did you expect Komodo II?]

Hp : 6000-6400

Gun : Magnum

Attack :

She blasts high in the sky and slams down in the center of the Bridge -make sure you are a
not near the

center of the bridge

She starts having a glimmering light and flies at you 1-4 times -run from one side of the
bridge to the other.

Repeat if necessary. --Eve will appear in the center of the bridge if she hits you or
misses you totally She

fires projectiles at you. -Just run one side then change direction. It should miss you.

She throws a clone at you. The clone engages you in close combat -Kill the clone

She stays in the middle of the bridge and chants. Aya's MP will rise then drop to 0 if she
executes the attack.

-Keep shooting her till she stops chanting

Tips : Have Antibody and Energy shot Up at all times. Life drain will be of some use if
you can target her.

Strategy : To get perfect Hp :

Don't stay in one place. Never do this. Every time she finish attacking, start shooting
her, and keep moving

about,, and keep attacking. You will kill her very fast this way. Trust me on this one. It
will take longer but

you will eventually kill her.

To get Not Perfect Hp but fast victory :

Stay at the end of the bridge and keep firing. You aren't doing anything else, follow how
to evade the

attacks but you still stay in once place. Most hits will hit you but nothing to worry
about this. That's about it

few shots and she's dead. Have tons o ringer solutions with you.

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End Of Boss Guide

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Well Obviously you were wondering tons of stuff written for the final boss, but hell nope, it's just repeating the same procedure once again till it dies. It is a very easy game. This strategy can be used even for Nightmare Mode ^_^ . Yeah :0 Trust me. We will meet again...

--=END OF Parasite Eve II Boss Guide=--

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Statistics.

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Total times played : 6

Total time elapsed 60 hours.

Modes : All Unlocked. Bounty, nightmare, replay.

Weapons : All bosses is defeated without using special weapons [The weapons you can get after winning the game for example Gunblade]

Endings = Good

How I feel about myself - I wasted 60 hours of my life playing a game ^_^ .

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Credits

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Ibrahim Ghouth for his excellent faq/walkthrough on P.E. II

- I got most of my info from here.
- I also got the last 2 bosses attack list from him. CjayC of Gamefaqs.com the world's best faq reserve.
- God knows what I would have done without his site all those games I would not have finished.
- For posting my faq.
Myself B.Karthik Krishnan
- For typing this faq up.
- For playing this game for hours trying to get a perfect victory.
My Beautiful Microsoft Word
- For fixing all my typo's
You
- For reading this faq.
Creator of Neoseeker.com
- So I could create this faq. And for posting it.

--=END OF CREDITS=--

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What the hell is this thing? And what is the purpose

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Well as you know walkthrough writer's they write big faqs, around 300k +, and I doubt they would go in depth with how to defeat the bosses in the game. So this guide is to help you out where the walkthrough doesn't help you out. I am not saying I have the best strategy or something, but I do mean that you will actually understand what I am trying to say. My name is Karthik Krishnan, I am from Malaysia, Asia. Yup.

This is my VERY first faq in gamefaqs, and I am sure there is TONS of mistakes. Please if you find anything please email me at laupek@hotmail.com. I did not add any eq list or stuff like that because there are already very good one's at Gamefaqs.com. and neoseekers.com Thanks for reading this. Watch out for my Parasite Eve II Plot guide, will post at gamefaqs soon. And Neoseeker.com

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