Rugrats: Search for Reptar FAQ

by Alex Shapiro

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Game: Rugrats Search For Reptar

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Version: 0.4 Rating: E

Game Counsel: PSX (Playstation)

Players: 1-4

Memory Card: 1 Block

Analog Controller: Compatible

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=1. Authors Introduction=

Hello my name is Alex this is my first walkthrough but definitely not my last when I first played Rugrats: Search For Reptar I thought it was a horrible game but as it went on the game became one of my favorite games. The graphics aren't that good but it doesn't really matter since the graphics in a game are only important in action, fighting, or adventure games not so much in children's games. I really like this game because it was fun, exciting, and most important in a children's game NOT LONG.

If you haven't noticed already there is a FAQ section to this Walkthrough if you would like to add a question to the FAQ section email me at BOTH of my e-mail addresses they are: elliot1951@yahoo.com and spop6@aol.com.

VERY IMPORTANT: I do not deal with any tech support questions. If you have any questions with tech support you should probably go to www.playstation.com.

Also I want to say hi to all my friends.

Last but not least if you are an AOL member you can instant message me at SPop6.

VERY IMPORTANT: Only instant message me if you have a question or a comment about this walkthrough please.

Well I hope this walkthrough will come in handy for you.

Well until the next walkthrough good bye.

Added the level Egg Hunt and did a drawing on how to find the Golden

=3. Version Information=

Version 0.3-

This is my first version nothing is done yet except part of the walkthrough.

Version 0.35-

Added the level Let There Be Light.

Version .4-

Added the level Egg Hunt and did a drawing on how to find the Golden

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=4. Controls=

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Square: hold Square plus directional button to walk

Triangle: throw item, open doors, starts levels near a sparkly object, fire laser (in Visitors From Outer Space), swing mini golf club (in Ice Cream Mountain), tag baby (in Chuckie's Glasses), use item, etc

X: jump

Circle: pick up item, put down item, change mini golf camera (in Ice Cream Mountain)

L1: look up

L2: look left

R2: look right

R1: position camera behind character

L1 + R1: brings up last hint

Direction Pad: moves/turns character

Start Button: pauses game

Select Button: restarts the current level you are on

Analog Button (if you have an analog controller): goes into analog mode Left Analog (if you have an analog controller): moves/turns character Right Analog (if you have an analog controller): does absolutely

nothing

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=5. Walkthrough= ===========

Before I begin this walkthrough I would like to say I do not cover the bonus levels in this section of the guide I cover the bonus levels in Walkthrough For Bonus Levels. Also the levels are in the order I think you should do them. Last but not least I do not cover the bosses look in the bosses section on tips how to beat them.

The game starts with a movie where Tommy notices that his pieces in his Reptar puzzle are missing your goal in this game is to find all of Tommy's puzzle pieces you get one piece at the start of the game. At the start of the game go forward past the couch and turn left into the next room there go forward and turn left where you will see an intersection. Turn left one more time and go up the stairs. When you reach the top of the stairs turn right and go directly forward into the next room. When there turn left walk forward a little then turn left again to go into the closet. When in the closet turn right and use the

take the REPTAR BAR. Congratulations! You have just received your first Reptar Bar when you receive 15 Reptar Bars you earn 1 puzzle piece. Now exit the room and as soon as you exit the room turn right in to the main upstairs hallway go forward and take the first right possible. When you enter this room you will see a box of glowing cookies this is the BONUS LEVEL Cookie Race you can go ahead and do the bonus level now or wait until later in the game. If you decide to do Cookie Race press triangle and activate the bonus level. Now turn to the Walkthrough For Bonus Levels. Cookie Race should be the first level on that list the strategy for Cookie Race should be under the name Cookie Race. Continue forward and rotate Tommy for his back is facing the pink chair now go forward and receive your second REPTAR BAR. Now go back out into the main upstairs hallway. When there turn right go forward until you can turn left you are now in Tommy's Room. When in Tommy's Room go forward until you reach the wall and rotate your character 90 degrees to the left go forward around the clown and the toy train and go behind the crib you should now receive your third REPTAR BAR. Now retrace your steps back to the top of the steps and go down the steps. When you reach the bottom turn left into the kitchen. When you reach the kitchen turn left and go forward until you see two double doors turn Tommy 90 degrees to the right and go forward until you can't go forward anymore. Now use the triangle button to open the door. Go outside turn right and you should be able to see Spike's Dog House. Now go behind Spike's Dog House and receive your fourth REPTAR BAR. Now retrace your steps back into the kitchen. When you get there turn left and go all the way to the end of the kitchen and rotate Tommy 90 degrees to the left. Notice the trashcan. Behind the can awaits your fifth REPTAR BAR for the game. Now retrace your steps all the way back to the playpen. Do not enter the playpen instead go around the right side of the playpen where you should reach a green sparkling umbrella press triangle to activate Chuckie's Glasses.

R1 button to position the camera directly behind Tommy. You should now be able to see the Reptar Bar. Go forward and Tommy will automatically

A movie starts and Angelica is complaining because it is raining and the babies can't go outside and play. Then Lil suggests that they should play Hide n' Go Peak. (Lil's words not mine.) Of course Chuckie gets picked it by Angelica and he gets his glasses taken away because Angelica thinks extra eyes is no fair. (Again Angelica's words not mine.) When the game starts Chuckie will yell ready or not here I come and wishes he had his glasses.

Level: Chuckie's Glasses

Difficulty: Easy

Number Of Codes/Tricks: 1 (Look in Codes and Tricks section to find out what it is.)

Objective: Find and tag all the babies and race them back to the playpen.

New Control: Triangle will now be the tag button.

Number Of Reptar Bars: 7

Location Of Reptar Bars:

#1: Make your way into the kitchen and keep going forward past the kitchen past the laundry room and into the garage. When in the garage turn right until you reach the garage door. Now turn right again and go forward you will receive your sixth REPTAR BAR for the game and the first for the level.

#2: Retrace your steps back to the playpen but do not enter. Face Chuckie's back to the sliding door and turn right. Stand by the entrance of the kitchen but do not enter instead turn 90 degrees to the right and go forward where you will receive your seventh REPTAR BAR for the game and your second REPTAR BAR for the level.

#3: Notice the couch. Make your way to the back of the couch and have

Chuckie's back face the couch now go forward and turn right. Go forward so that you are standing right in front of the entrance to the next room. Do not go in the next room instead rotate Chuckie 90 degrees to the right and go forward you should receive your eighth REPTAR BAR for the game and your third for the level.

#4: Retrace your steps back to the playpen but do not enter. Instead turn left and enter the kitchen go forward and turn right when you reach the end of the kitchen go forward until you reach the bottom of the steps. Go up the steps go forward and take the first left. Notice the pink chair behind the chair awaits your ninth REPTAR BAR for the game and your fourth for the level.

#5: Now go forward and turn right into the main hallway. Go all the way up into the main hallway and take the last possible left you can. You are now in Tommy's room. Go in Tommy's room turn right and notice Tommy's crib behind the crib awaits your tenth REPTAR BAR for the game and your fifth for the level.

#6: Retrace your steps back to the top of the stairs. Have Chuckie's back to the stairs. Now turn right and keep going forward until you reach the next room. When you arrive turn left walk forward a little and turn left again. Now walk forward into the closet when there rotate Chuckie 90 degrees to the left. Now press R1 and position the camera directly behind Chuckie walk forward and you should receive your eleventh RETAR BAR for the game and sixth for the level.

#7: Retrace your steps back to the bottom of the steps. Have Chuckie's back face the steps. Now walk forward into a very small hallway and turn right into a room that you could not have entered previously when you played with Tommy. Notice the plant behind the plant awaits your twelfth REPTAR BAR for the game and your seventh for the level. Strategy: As you know in Chuckie's Glasses Chuckie has to find and race the babies back to the playpen. Babies you have to tag and there strategy to tag and beat them to the playpen is listed below. Baby #1 Phil: Phil will more than likely be upstairs as will the rest of the babies if not he is in the laundry room or in one of the rooms across from the bottom of the steps or in the big room where the entrance door is at. When you see Phil tag him (by pressing triangle) and race him to the playpen. If Phil was upstairs you will have to go down a flight of steps. When you reach the steps you want to jump down the steps (X + forward) three times since PHIL IS THE FASTEST BABY THAT GOES DON THE STAIRS. If Phil beats Chuckie going down the stairs you can probably make up for the loss when you reach the bottom since PHIL IS THE SLOWEST RUNNER. When you are finally successful a cut scene comes up where Phil will say aw nuts and Chuckie will declare that that was easy. (If you are unsuccessful you will have more chances so do not worry.)

Baby #2 Lil: Lil will more than likely be upstairs as will the rest of the babies if not she is in the laundry room or in one of the rooms across from the bottom of the steps or in the big room where the entrance door is at. It will be easy to find Lil since LIL IS THE WORST HIDER. When you see Lil tag her (by pressing triangle) and get ready to run since LIL IS THE FASTEST RUNNER. If Lil was upstairs you will have to go down a flight of steps. When you reach the steps you want to jump down the steps (X + forward) since Lil is fast going down stairs (Not as fast as Phil, however.) Every time you jump down the stairs Chuckie should Jump 1/3 the length of the stairs. If Lil beats Chuckie down the steps then you will have problems catching up and Lil will probably beat you. When you are finally successful a cut scene comes up and Lil will bow her head in disappointment and Chuckie will declare that that was easy. (If you are unsuccessful you will have more chances so do not worry.)

Baby #3 Tommy: Tommy will more than likely be upstairs as will the rest

of the babies if not he is in the laundry room or in one of the rooms across from the bottom of the steps or in the big room where the entrance door is at. Tommy is very hard to find since TOMMY IS THE BEST HIDER. When you see Tommy tag him (by pressing triangle) and run. This will be an easy race since TOMMY IS NOT THAT GREAT OF A RUNNER AND HE ISNT THAT GREAT AT GOING DOWN THE STEPS. If Tommy was upstairs you will have to go down a flight of steps. When you reach the steps just walk down. If Tommy beats Chuckie down the steps you can probably make up for the loss. When you are finally successful a cut scene comes up and Chuckie will say got ya and Tommy will reply good job Chuckie. After you beat Tommy a movie comes and Chuckie starts to go off to look for Angelica after about the first two steps Angelica will walk in saying that shed's sick because she was wearing Chuckie's glasses. Next Angelica will give Chuckie his glasses back. Then Stu walks in and Angelica throws up on him. Next you receive your first PUZZLE PIECE! Congratulations! Press X to receive your puzzle piece. DO NOT PLACE YOUR PUZZLE PIECE IN THE SLOT you want to do that at the end of the game. Trust me. At the end of all this you are sent back to the Pickle's Home and your character is Tommy again.

At the end of each level I will be doing a r/p check (Reptar Bars and Puzzle Pieces check) to make sure you have all the Reptar Bars and Puzzle Pieces I have described so far so here is the first r/p check. r/p check

Reptar Bars: 12
Puzzle Pieces: 2

Now notice the couch. Make you way behind the couch and have Tommy's back face the couch. Now walk forward until you notice the entrance of the next room. Go into the next room. Now notice the stairs but do not go up the stairs instead make you way along the left side of the stairs. At one point in walking you should notice the entrance of the basement go down the stairs into the basement. When you reach the end of the stairs rotate Tommy 90 degrees to the right. Walk forward just past the stairs and you should notice a green machine. Make your way to the front of the green machine and press triangle to activate The Mysterious Mr. Friend.

A movie starts where Tommy sees the machine and Mr. Friend comes out. (АНННННННН!!!!!!!!!!!)

Level: The Mysterious Mr. Friend

Difficulty: Easy

Number Of Codes/Tricks: 1 (Look in Codes and Tricks section to find out what it is.)

Objective: Kill all the Mr. Friends

New Control: In the second part of this level triangle near Mr. Friend is to grab him and X near Mr. Friend is to kick him. (OUCH!!!) Number Of Reptar Bars: 3

- #1: You need to get all of these Reptar Bars quickly because Mr. Friend will follow you and damage Tommy. Now walk forward and notice the blue machine. Make you behind the machine and receive your thirteenth REPTAR BAR for the game and your first for the level.
- #2: This one is a very hard Reptar bar to get so good luck! Retrace your steps back to the green machine where you activated this level. Notice the crates climb on top of them from there have Tommy face the conveyor belt and jump on top of the conveyor belt. Now fall off the conveyor belt on the left side and you should receive your fourteenth REPTAR BAR for the game and you second for the level.
- #3: You should be able to notice the rocket make your way towards the rocket from their notice the blue table by the rocket. Underneath the table awaits your fifteenth REPTAR BAR for the game and your third for the level. (You should now also receive another PUZZLE PIECE but remember DO NOT PUT THE PUZZLE PIECE IN THE SLOT TRUST ME!)

Strategy: In the first part of this game just grab all the Reptar bars and throw stuff at Mr. Friend. (Circle to pick up stuff triangle to throw it.) Now there's a cut scene where three Mr. Friends come out and attack Tommy. This part gets a little harder just remember one thing DO NOT GRAB OR KICK MR. FRIEND BECAUSE IT DOES DAMAGE TO YOU! Just stay as far away from Mr. Friend as possible and keep throwing stuff at them. If you ever need health just grab a cookie, which are scattered everywhere around the level and you, should get some health back. After you defeat this level a cut scene comes up where Stu is upset because his creations where destroyed and Didi tells him to think of a new toy. Also you should receive another PUZZLE PIECE but remember DO NOT PUT THE PUZZLE PIECE IN THE PUZZLE TRUST ME!

r/p check

Reptar Bars: 0
Puzzle Pieces: 4

Now a bonus level should start up called No More Cookies turn to the Walkthrough For Bonus Levels on how to beat this. You should gain 5 REPTAR BARS in this bonus levels.

Return to the Pickle's Basement. Now that you are in the Pickle's Basement you should get another Reptar Bar. Retrace you steps back to the blue table and walk past it. Now you should notice the computer desk on the right side of it awaits your sixteenth REPTAR BAR for the game and your first towards your new puzzle piece count. Now retrace your steps back to the bottom of the steps and have Tommy's back face the steps and go forward in the little hallway now turn right into the bathroom and notice the sparkling teeth and press triangle to activate Grandpa's Teeth.

Now a cut scene where Tommy picks up the teeth and appears in the park where Grandpa wants to eat potato salad without his teeth of course he doesn't listen and Spike steels his teeth. Now Tommy and Chuckie set off to find Grandpa's Teeth.

Level: Grandpa's Teeth
Difficulty: Medium

Number Of Codes/Tricks: 0

Objective: Get Grandpa's teeth back.

New Control: In the first part press triangle to play on the equipment but of course this is pointless but cool! In the third part of this level triangle becomes the throw shuffle button.

Number Of Reptar Bars: 5

Location Of Reptar Bars: The locations of the Reptar Bars are found in the strategy.

Strategy: Make your way to the back of the playpen and walk forward until you see slide make your way behind the slide and receive your twenty second REPTAR BAR for the game your seventh towards your new count and your first for the level. When you're behind the slide have Tommy's back face the bushes and walk forward. When you reach the back of the swings turn right and continue forward when you reach the end you should be able to see your twenty third REPTAR BAR for the game your eighth towards your new count and your second for the level. Now make your way back to the entrance of the playpen and turn Tommy 90 degrees to the right. You should be able to see a path that leads out of this area enter that path and continue along the path until you reach an intersection. Now turn left and go forward a little and turn left again. Now go forward and the turn right go forward and turn left. Now keep going forward and turn left then right around the tree and go forward. Then turn right and you should reach an intersection again. Be careful and watch out for the goose and turn left. Go forward and follow the path until you reach an intersection you will know you are at the intersection because of a big green spot in the middle of the path. Continue forward until you reach yet another intersection. Now

turn left and go forward and turn left around the tree and go forward then right. Now follow the path until a cut scene appears where Spike drops the teeth and goose steals the teeth and Chuckie. Now continue along the path with Spike until you reach a pond go across the pond and you should be able to see your twenty fourth REPTAR BAR for the game your ninth towards your new count and your third for the level. Now continue along the path until you jump over the last hurdle for this set of hurdles. Behind the bushes awaits your twenty fifth REPTAR BAR for the game your tenth towards your new count and your fourth for the level. Now you go along the path until you reach the shuffleboard courts a cut scene comes up where the goose throws Chuckie off his back and starts chasing him. When this part starts aim for the Reptar Bar which is quite easy to get this should be your twenty sixth REPTAR BAR for the game your eleventh towards your new count and your fifth for the level. Now just keep hitting the goose with those shuffles but be careful after 5 times of hitting Chuckie you lose! After you defeat the goose a cut scene comes up where the goose spits out the teeth and Grandpa gets his teeth back and Tommy and Chuckie talk about how bad it is being old. Of course you now have another puzzle piece but as you know you do not add them in your puzzle!

r/p check

Reptar Bars: 11
Puzzle Pieces: 5

Now a bonus level starts up Mirror Land but do not do it now press start and get out of this level trust me you want to do it later! Now you will be back in the Pickle's home where Mirror Land is located. Now get out of Stu and Didi's room and go into the main upstairs hallway. Walk up the hallway and take the last possible right. Now you're in Grandpa's room walk forward until you reach a sparkling radio press triangle to activate Visitors From Outer Space.

Now a movie starts where Grandpa is talking about aliens and Tommy is sent to bed then Tommy gets warped to an alien ship with the other babies and then Angelica gets them out of the playpen they are in. (Wow Angelica help them!?!?!?!?) Next the aliens chase after them.

Level: Visitors From Outer Space

Difficulty: Medium

Number Of Codes/Tricks: 0

Objective: Get home.

New Control: In the first part the triangle button is to fire the laser. (COOL!!!!!!!!) In the second part of this level X is to float higher and circle is to float lower.

Number Of Reptar Bars: 4

Location Of Reptar Bars: Look under strategy to find the Reptar Bars. Strategy: Before I begin this level I would like to mention if you're ever running low on power just grab a battery that can be found everywhere and remember the cookies. Now you should see a door that is already open. Take the right passage. Now continue forward into the next room. (To open this door just stand in front of it and it opens automatically.) Now continue forward and walk up to the crib. (Make sure you blast the robot press triangle.) Now turn and walk left and when you reach the wall walk forward past the drawers and go into that little corner you should receive your twenty seventh REPTAR BAR for the game your first for the level and your twelfth towards your new count. Now get out of this room and continue forward and go around the playpen and go forward out into the halls again. Kill the robot and continue forward into the kitchen go to the bottom left corner and take your twenty eighth REPTAR BAR for the game your second for the level and your thirteenth towards your new count. Now go back to the entrance to this room but do not exit instead go forward turn right and go up the hall turn right again and go into the elevator killing the two robots

on the way. The elevator should go down automatically and you should be in a new section of the ship. Get out of the elevator and continue forward until you reach an intersection. Turn left and go take the last possible right. Enter this room and turn Angelica 90 degrees to the right you should be able to see a box on the other side awaits your twenty ninth REPTAR BAR for the game your third for the level and your fourteenth towards your new count. Get out of this room the opposite of where you entered turn left kill the robot and continue along the path until you reach a pink room continue forward and a cut scene should come up where a fish tells Angelica that if she helps him he will help her and now Angelica is floating. Make you way through the vent and turn left. Now continue forward and turn right. Float higher by pressing X and you should eventually be able to see your thirtieth REPTAR BAR for the game your fourth for the level and your fifteenth towards your new count. Which means you have earned yet another PUZZLE PIECE but remember do not put the piece in the slot. Now from where you got the Reptar Bar continue along the path without going down at all just follow the path until you reach the end of the vents. Now a cut scene comes up where Angelica is happy but of course the babies are at the ships already and take off without her. You should now also receive another PUZZLE PIECE but as you know do not put it in the slot.

r/p check

Reptar Bars: 0
Puzzle Pieces: 7

Now get out of Grandpa's room and walk down the main upstairs' hallway. The last room on your right it Stu and Didi's bedroom. Go into the room next to it which is the bathroom. You should be able to see a lion in front of a hamper press triangle near the lion to activate Circus Angelicus.

Now a movie starts where Angelica tells the babies that they are going to be in her circus and Chuckie doesn't want to. But then the babies convinced him and Chuckie is now reluctantly in Angelica's Circus. Now Angelica introduces Tommy and the circus show begins!

Level: Circus Angelicus

Difficulty: Medium

Number Of Codes/Tricks: 0

Objective: Put on a great circus show.

New Control: In the third part triangle starts and stops the meter.

Number Of Reptar Bars: 2

Location Of Reptar Bars: The location of the Reptar Bars can be found in the strategy.

Strategy: In the first part of this level you play with Spike and you have to collect 12 bones. You have 110 seconds to do this. This is one of the easiest things I have ever seen in my whole life. Just simply jump over the hurdles to grab the bones in the air and run to the ones you see at each turn. After you get 12 bones a cut scene comes up. Angelica introduces Phil and Lil and you have to go around a course in this event and land on the target at the end. Now peddle forward and turn a VERY sharp left and you should receive your thirty first REPTAR BAR for the game your first for the level and your first towards your new count. Now continue along the path until you can turn left. Now go forward a little until you can turn left again. Make a VERY sharp left again and continue along the left and you should receive your thirty second REPTAR BAR for the game your second for the level and your second towards your new count. Now you should be able to see the ramp this is a bit tricky but you can do it with a little practice. Go up the ramp and jump off at the beginning of the last red board (X) and you should land in the center of the target. Now a cut scene where Angelica introduces Chuckie as the human candy ball (Angelica's words not mine.) of course Chuckie gets scared and shouts. Now this is VERY

hard but you can do it with some practice. Just start the meter (triangle) and hit triangle when it's at the last line and do the same when it's at the first line. You may want to adjust Angelica a little by turning her (Direction pad or left analog if you have an analog controller.) and eventually you should be able to get Chuckie in the brown leaves but be careful if you mess up three times on this level you will have to start the hole thing over again. After you beat this a cut scene where Angelica is proud of Chuckie and of course Phil and Lil are arguing about who is going to be the next human candy ball and accidentally fling Angelica in the leaves. You should now also receive another PUZZLE PIECE but as you know you do not put it in the slot. Now also a bonus level starts up called Touchdown Tommy turn to the Walkthrough For Bonus Levels on how to beat this you should gain five REPTAR BARS in this bonus level.

r/p check

Reptar Bars: 7
Puzzle Pieces: 8

Now retrace your steps back to the bottom of the steps and go up the steps. Then turn 90 degrees to the right go forward a little and turn 90 degrees to the right again then go up the hall and take the last possible left you should now be in Tommy's room. Now walk in front of Tommy's bed and you should be able to see a Reptar Lamp go next to and press triangle to activate Let There Be Light.

Now a movie where Didi turns on Tommy's night-light then Stu says it will keep the shadow monsters away. Next Stu (Who is now in the basement.) has another invention when he plugs it in the power goes out. Last Tommy is wondering where the light is and remembers it is in the refrigerator. Your goal is to find the fridge to let the light out.

Level: Let There Be Light

Difficulty: Medium

Number Of Codes/Tricks: 0

Objective: Let the light out of the refrigerator.

New Control: Press the triangle button to use the flashlight or get Spike to help you.

Number Of Reptar Bars: 7

Location Of Reptar Bars:

#1: Now you are directly in front of Tommy's crib rotate 180 degrees around so you are facing Tommy's crib work you way to the back of Tommy's crib and receive your see your thirty third REPTAR BAR for the game your first for the level and your eighth towards your new count.
#2: Now retrace your steps out of Tommy's room and into the hall now make your way down the hall. Then take the last possible right and you should be in Stu and Didi's room. When you first enter then room turn 90 degrees left and walk forward. Then stop a little before the window and turn 90 degrees left again. Walk forward into the closet. When you enter the closet turn 90 degrees left yet again and walk forward to receive your thirty fourth REPTAR BAR for the game your second for the level and your ninth towards your new count.

#3: Now retrace your steps once again to the hall and go up the hall and take the first left you should now be in the room with a couch and a pink chair. (It doesn't look pink because its night time.) Now go in front of the window in the room and turn 90 degrees right now walk forward and you should be on the left side of the couch at the end of the walk you should receive your thirty fifth REPTAR BAR for the game your third for the level and your tenth towards your new count.
#4: Now retrace your steps back to the top of the steps and go down the steps. Now walk forward into the mini hall and go into the room on the right. Now walk forward and go onto the middle of the rug and have

Tommy face the window. Walk forward to the window when you get there turn 90 degrees to the left and walk forward you should receive your

thirty sixth REPTAR BAR for the game your fourth for the level and your eleventh towards your new count.

#5: Go to where the intersection where the bottom of the stairs is. Go into the kitchen you should be able to notice the fridge on the other side of the wall is a garbage can behind that garbage can is your thirty seventh REPTAR BAR for the game your fifth for the level and your twelfth towards your new count.

#6: Now go out from behind the garbage can and turn right into the laundry room from there go forward into the garage. Go pass the icebox and the shelves and you should reach some boxes from there turn 45 degrees to the left and walk forward a little you should receive your thirty eighth REPTAR BAR for the game your sixth for the level and your thirteenth towards your new count.

#7: Now retrace your steps back outside and go to where Spike's dog house is behind the dog house awaits your thirty ninth REPTAR BAR for the game your seventh for the level and your fourteenth towards your new count. (Note: You may have to put down your flashlight to go outside but do not worry there are no ghost outside just simply pick the flashlight back up (circle) when you go back inside the house.) Strategy: Before I begin I would for you to note that the flashlight that you are using runs on battery power if you are running low on power just simply find a battery which can be found in numerous places, also if you are running low on life simply find a cookie and some of your life will be restored the cookies can be found in numerous places throughout the house. First retrace your steps back to the kitchen using the entrance closest to the playpen. From there continue walking forward and you should notice the fridge go up to and press circle. Now a cut scene where Tommy says he's to little to open the fridge on his own and Spike can help him now you have to find Spike. Spike can be located anywhere throughout the house including outside good luck on finding him it shouldn't take you to long. I would help you but I cannot give you ant information on this part since I do not know any. One thing though make sure you pick your flashlight back up after the cut scene. As soon as you find Spike press triangle to activate a cut scene where Drew is able to restore the power. Also you now get another PUZZLE PIECE but as you know do not put it in the puzzle.

r/p check

Reptar Bars: 14 Puzzle Pieces: 9

Now before we begin the hard levels I figured we should get another Puzzle Piece this is kind of like a bonus level but not really since it doesn't have automatic access after you finish a certain level. Retrace you steps back to the bottom of the steps. When you reach the bottom of the steps turn 90 degrees right and walk forward a little the turn 90 degrees right again. From there walk forward and through the doorway eventually you should be able to see a TV and you should be able to see a basket next to it go up to it and press triangle.

Now a movie starts where Angelica thinks all the Easter Eggs are hers and she challenges you to find all the Easter Eggs first. (Note this strategy is also found in the Walkthrough For Bonus Levels section.)

Level: Egg Hunt

Difficulty: Easy

Number Of Codes/Tricks: 0 Objective: Find all the eggs.

New Control: There is no new control.

Number Of Reptar Bars: 1 For Golden Egg. 3 For completing the level. Location Off Reptar Bars:

#1: The Golden Egg counts as one Reptar Bar but you have to beat the level to claim it yours. Retrace your steps back to the bottom of the steps and have Tommy's back face the steps then walk forward into the

mini hall then turn right into the room which isn't open in the house during normal play. When you enter this room you should be able to see a rug walk onto the center of the rug and have Tommy face the window then walk forward to the window then turn 90 degrees left and walk forward into that wedge in the couch you should be able to get your fortieth REPTAR BAR for the game your fist for the level and your fifthteenth towards your new count. Now you would usually receive a Puzzle Piece but you do not receive the Reptar Bar until the end so just wait until the end of the level. I gave also made a map on how to find this since the location may be a little hard to find. Strategy: In this level you need to collect all the Easter Eggs throughout the level. The Easter Eggs are located everywhere throughout the house including the laundry room and garage. If I gave you strategy then you probably wouldn't make it also the eggs are placed differently throughout the house each time you play. After this level a cut scene comes up where Angelica says that Tommy missed an egg his head. You should receive four REPTER BARS if you got the Golden Egg and also this means you receive another PUZZLE PIECE. But as you know you do not put the PUZZLE PIECE in the puzzle.

r/p check

Reptar Bars: 3
Puzzle Pieces: 10

THE REST WILL BE ON THE NEXT VERSION!

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