

Soul Blade /Calibur Story Guide

by roto13

Updated on Jun 4, 2004

Transcending history, and the world.
A tale of souls and swords, eternally retold.
(Wow. That sounded a lot cooler in the game.)

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Story Guide
By Roto13
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Here's a neat trick that everybody who writes a guide should use. Hit Ctrl+F to bring up a search window. Then just type in the number of the section or sub-section you want, and hit enter. Watch in disbelief as you are magically whisked away to the section of your desire! Delight your friends! So, you already knew that, huh? Good for you.

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1.00 - Introduction

Well, here it is. This is my first attempt at an FAQ of any kind. In case you're wondering, it's a guide to the story line for the Soul Calibur series. Yeah, I didn't know that you could do this either, but I saw one that showed the connections between characters in various Capcom games, like Street Fighter and Final Fight. Did you know that Haggar and Zangief are rivals? Yeah, strange, huh?

I decided to write this guide for two reasons:

Reason one: I've always wanted to write an FAQ, but I never found a game I knew enough about.

Reason two: When I'd go the www.GameFaqs.com message boards, I'd always find a lot of people who had no idea what was going on.

Bonus write-in reason number 3: I was bored.

If anyone had any Soul Blade or Soul Calibur 1 or 2 information not mentioned in this FAQ, then let me know. My email address is [roto13\(at\)hotmail\(dot\)com](mailto:roto13(at)hotmail(dot)com)

I have to write it that way. It keeps bots at bay. Just be sure to have the words "Soul Calibur" or something to that effect in the subject. I get so much SPAM a day, I'll just end up deleting your message if you leave those key words out. (I don't like SPAM!! ala Monty Python).

Also, don't expect frequent updates. I rarely get a chance to get online, what with me not actually having access to it at home and whatnot. I know. Weep for me. My modem broke.

Well, you don't care about my modem. You just want to read the guide. Alright, fine. Go on then. Oh, and if you are a terribly big fan of Spawn, you may want to skip his bio.

2.00 - Updates

The most recent version of this guide can always be found on my computer. ;P The second most recent version, and the one you have access to, can be found at www.gamefaqs.com. If you are reading this anywhere else, please do me a favour and let me know, so that I may bury that place under a million pounds of SPAM. The gross, canned kind, too. Not that e-mail kind.

- October 29, 2003: First version. Completed main guide.
- November 6, 2003: Second version. Fixed some spelling errors. Added two new joke statistics, "Favoured By" and "Day Job," (inspired by an article in EGM.) Added a few new random facts. Added a description of Siegfried's Faust. Added an updates section. Added a few things I recieved from a reader in Kilik's bio.
- November 7, 2003: Fixed a single mistake in Maxi's bio. It used to say that Kilik attacked Kilik. It doesn't now. That's why it's "Fixed." Added two new joke statistics, "Likes" and "Dislikes." Added "Destined Battle" stats. Moved around some sections (like this one). Added "Notes" section. Added "More Random Facts" section. Added a few things to the bios. Added a "Credits" section. (It's Empty)
- December 9, 2003: Changed the incorect random facts in Sophitia's bio about the gods, now stop e-mailing me, dammit. Added what little info I know about Li Long. Added a bunch of Soul Blade stuff. Added Fygul Cestemus Info. Added many, many random facts. Be sure to check out the big one in Xianghua's Bio. Changed Raephael's "Day Job." This guide is almost triple the size it was last update. Changed the title "Art" (and I use the term loosley.) Fixed a few spelling errors.

- February 9, 2004: Just a few random additions. Why didn't anybody tell me that it's not "Nobunga," it's "Nobunaga?"
- February 20, 2004: Finished all of the endings for Soul Blade! I guess this thing is pretty much finished. Any more updates will probably be pretty small (at least until SC3.) Added a few random facts, including Exclusive (or not) info about Soul Calibur 3 in the Random Facts section. Changed Lizardman's "Day Job" Check the More Random Facts section for a fact that may or may not interest you. (The second one.)
- February 28, 2004: Even more tiny little changes. Added a few small things, moved some stuff, corrected some spelling. Hey, I'm just killing time before "This Hour Has 22 Minutes."
- April 20, 2004: More small stupid stuff. Added a few new things to the profiles. Wow, it's been a while, huh? Added a new character specific joke profile category-thingy. Just for fun. Also fixed one spelling error. You get a cookie if you can figure out which word was spelled wrong. It's been so long, huh? Did you miss me?
- May 10, 2004: Added some move translations for Talim. Moved all of the Edge Master Mode Transcripts to their own section. They didn't really fit in with the profiles, since there are a lot of lies in them and I'd like to keep the profiles accurate. Also, they got in the way a lot. Added a tip for finding things in the Table of Contents. Not everybody is computer literate.
- May 20, 2004: Fixed a few inaccuracies in the Soul Calibur story summary. Nothing major, it was just a bit unclear. Added a few random facts. Oh, and somebody sent me their Soul Blade game!
- June xx, 2004: Biggest update in a while. Added a synopsis for each Soul Blade character's story. Started a glossary section. I'm in the process of going over the whole guide to fine-tune it. Could somebody remind me who Kuma is in Tekken?

3.00 - Stories

Here, I will recap the stories of the first two games. The Soul Calibur 1 story was based on my knowlage of the game from playing it and Soul Calibur 2. I'm pretty sure it's very accurate. The story for Soul Blade was based off the prelude included in the Soul Calibur 1 art gallery, so you know it's accurate. It isn't neccessarily word for word, however, because that would be boring.

3.01 - Soul Blade Story Prologue (Based on the Instruction Manual)

I'm pretty sure that this is supposed to be spoken by some guy in a bar or something like that.

KNOW THIS; these whispered tales of a sword that can cut the very heavens asunder are true! This Soul Edge exists! Many have tried to possess this legendary weapon but all have fallen to a horrible fate. Vercci, the Italian weapon merchant sought out the blade and you know of his grisly end! His agent, the pirate Cervantes de Leon was last said to possess the sword and has not been seen since! That blade is cursed as sure as I sit here! Bewarned, ye are not the only one on this quest! Ten warriors from around the globe seek the blade for their own desires. For some, Soul Edge is their key to salvation; for others, their route to damnation. None of them will back down without a fight! Only the stout of heart and strong of arm can survive. Heed my warnings! They say to hold Soul Edge is to possess true power, but ye cannot hold on to it and your own soul at the same time...

3.02 - Soul Blade Story (Based On Soul Calibur 1 Art Gallery)

Under the influence of the twin swords, Soul Edge, Cervantes slew his entire crew, and everybody in a nearby port town. After he was done, and with Soul Edge temporarily satisfied, he went to the ruins of the "Black Tail Inn" to sleep in preparation for the birth of the "Child of the Evil Sword."

Over the next 20 years, rumours about Soul Edge spread across the world. Some called it the "Sword of Salvation," some called it the "Ultimate Weapon." Some set out to find Soul Edge for their own purposes.

Those who managed to reach Soul Edge wished they hadn't, as the evil blades devoured their souls.

One woman, Sophitia, managed to destroy one of the swords in a battle to the death with Cervantes. Sophitia was injured by the fragments of Soul Edge. With half of Soul Edge destroyed, Cervantes became enraged, as if she had destroyed a part of his body. He was about to finish her off, when Taki stepped in. With his equilibrium broken, Cervantes lost to Taki in the end.

Taki obtained a fragment of Soul Edge, and departed with the badly injured Sophitia, whose life hung by a thread.

Siegfried, the "Innocent Darkside," was on his own quest to find Soul Edge, the "Sword of Vengeance." When he arrived, however, all he found was the corpse of a pirate. The sword clutched in its hand caught Siegfried's attention, so he approached the corpse...

...But suddenly, the corpse, engulfed in flames, rose up, as if the evil itself had possessed the pirates body. It had become the essence of the sword itself, Inferno.

The corpse and the boy fought. Even though Siegfried's sword was so huge, he swung it effortlessly. His eyes were filled with madness as the sword cut the air with a roar. Siegfried won the battle, despite the fact that his sword broke. Then, he spotted Soul Edge again...

...Soul Edge had lost its host, and was on the verge of tearing itself apart, until Siegfried reached out and grasped the hilt...

People around the world gazed at the beautiful pillar of light that pierced the clouds, not knowing that it was the Evil Seed, that would bring indescribable misfortune to the world.

3.03 - Main Story of Soul Calibur 1

Eventually, Siegfried become Nightmare and terrorized Europe. When Siegfried got Soul Edge, A pillar of light appeared. This is known as the "Evil Seed."

Kilik was a member of the Ling-Sheng Su Temple. When the evil seed appeared, everyone inside it went insane and started killing each other. Kilik remained barely affected, using his own inner strength and the Dvapara-Yuga. In his own self defense, Kilik killed many temple members, including his sworn sister Xianglian. He passed out and woke up with Edge Master, who explained about Soul Edge, and the evil that was inside of him. Kilik set out on a quest to destroy Soul Edge.

Eventually, he come across an Indian port town, where Maxi's crew was being attacked by Astaroth and some monsters. Kilik helped out, but when one of the monsters stole Dvapara-Yuga, Kilik went insane and attacked Maxi. Maxi managed to fight him off, but not before Astaroth kill the entire crew. Now that Maxi had nothing left, he decided to help Kilik destroy Soul Edge, with the intent of getting revenge on Astaroth.

The two continued their quest and met up with Xianghua, who had the third Ling-Sheng Su Temple treasure (But none of them knew it). She decided that since she was under orders to find Soul Edge, she would go along with the two men.

When the three reached Nightmare's stronghold, Astaroth was waiting for them. Maxi stayed behind to fight him while the others went ahead. Kilik fought Nightmare and won. When Inferno appeared, Kilik was too tired to fight it, so Xianghua fought it instead. Before it attacked, Xianghua's Krita-Yuga became Soul Calibur, the good version of Soul Edge. Xianghua won against Inferno, but Inferno, Soul Calibur, and Nightmare got sucked into a void. This ends Soul Calibur 1.

4.00 - Profiles

Here's the real body of the FAQ. This is a comprehensive list of characters, including a detailed summary of what they did in the storyline. They are based on the ingame profiles, but they're not taken word-for-word, except for the characters that are exclusive to Soul Calibur 2, because everybody knows what they are doing. They're pretty simple. Also, any stats (age, height, etc.) are taken from the profiles from the most recent game they are in. And the "Day Job," "Favoured By," "Likes," and "Dislikes" stats are just for fun. They're obviously not official. There are also some joke stat things that are also for fun. Character specific ones.

4.01

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Astaroth
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Full Name: Astaroth
Nicknames: A Soldier of the Heretics
Weapon: Giant Ax
Weapon Name: Kulutues
Fighting Style: Gyulkus
Age: 7
Birth Date: September 3
Family: None (Unless you count the servants of Ares, the god of war)
Birthplace: Unknown (Heretical Order of Fygul Cestemus, the Grand Shrine of Palgaea)

Height: 6'4"

Weight: 209 lbs. in SC1, 287 lbs. in SC2.

Blood Type: None

Favoured By: Lunkheads, People who wandered too far from the gym, and
can't find their way back

Day Job: Backup singer for Monty Python's "The Lumberjack Song"

Likes: Hittin' stuff with an ax

Dislikes: Stuff that he can't hit with an ax

Destined Battle: Maxi

Probably Doesn't Even Know What "Pretentious" Means?: You bet.

Joke Weapon: Rock

Kulutues

The grand priest Kunpaetku of the heretical order Fygul Cestemus made Astaroth's giant ax, Kulutues. The priest used many evil blessings to make the ax. If a normal person, not associated with the cult tried to use the ax, the blessing would act as a curse. Astaroth took this ax on his quest to find Soul Edge. Astaroth used Kulutues (Which means "Merciless Destroyer" in the ancient language of the order) during his rampages.

The souls taken by Kulutues were sent to feed the never ending hunger of Nightmare's Soul Edge. Once Soul Edge was full, it would be taken to Ares, Astaroth's true master, to bring forth the apocalypse.

Soul Calibur 1

The god of destruction, Ares, desired Soul Edge, so he ordered his grand priest Kunpaetku to seek it out.

Astaroth was created in hellish heat under the divine protection of the god of destruction to head up the quest. The grand priest, Kunpaetku, ordered his creation, Astaroth, to find the demonic blade.

As he watched Astaroth depart from the shrine, the grand priest laughed to himself, "If I possessed the immense power that the gods desire, I shall become a god myself!"

When Astaroth finally found Soul Edge, it had lost half of itself during the battle with Sophitia.

Deciding that his master would not be pleased with the sword in this condition, he agreed to help Nightmare build it's power by collecting souls by slaughtering countless victims. Three years later, the blade had recovered and Astaroth was ready to take it from Nightmares grasp...

Ending

Astaroth returns with Soul Edge, grabs Kunpaetku, and they are both engulfed in flames.

What Really Happened

Astaroth is killed by Maxi.

Soul Calibur 2

Unfortunately for Astaroth, he was killed by Maxi before he could get Soul Edge. Astaroth was the subject of a vengeful hatred for anyone who survived his massacres.

Four years later, Astaroth was revived by Ares, who still wanted Soul Edge, and figured that Astaroth was his best chance. In any case, Astaroth's body had absorbed pieces of Soul Edge, which made him stronger and even more ruthless.

Astaroth, remembering his purpose, hefted his familiar ax, and vanished into the mist.

Ending

Astaroth sacrifices himself by fusing with Soul Edge. He then becomes the ultimate weapon.

Random Facts

I think that the weight in SC1 was a mistake. I mean, look at him. If he's 6'4" and so buff. There's no way he was 209 lbs.

Many of Astaroth's weapons were originally Rocks'. (Not storyline-wise.)

The grand priest doesn't know this, but Ares' servant, Ker, the agent of death, rests inside Astaroth. Therefore, Astaroth is working for Ares, not the priest.

Astaroth is absurdly strong. He has the most varied and, on average, strongest throws in the game. He's extremley slow, however, so it can sometimes be hard to connect, specifically with fast characters like Talim or Taki.

Astaroth, in the heretical order's language, means "A Creature Resembling a New Human Being"

Gyulkus (Astaroth's fighting style) means "The Way of Defense."

4.02

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Cassandra

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Full Name: Cassandra Alexandra

Nicknames: None

Weapon: Short Sword and Small Shield

Weapon Name: Omega Sword and Nemea Shield

Fighting Style: Athenian Style

Age: 21

Birth Date: July 20

Family: Father - Achelous

Mother - Nike

Brother - Lucius

Older Sister - Sophitia

Brother-in-law - Rothion

Niece - Pyrrha

Nephew - Patroklos

Birthplace: Athens, Ottoman Empire (Turkey)

Height: 5'5"

Weight: Refuses to say

Blood Type: B

Favoured By: Little sisters, Pedophiles

Day Job: Hall Monitor

Likes: Stealing from sacred shrines

Dislikes: Hephaestus

Destined Battle: Charade

Most Like This "Peanuts" Character: Lucy

Joke Weapon: Keepsake

Omega Sword and Nemea Shield

These are the weapons used by Sophitia on her quest to destroy Soul Edge. Hey, wait. I thought that Sophitia used the Elk Shield, or the Owl Shield. Well, whatever. After Sophitia's return from her battle with Soul Edge, they were put in a shrine, honouring Hephaestus. When Cassandra left for her own journey, she stole them from the shrine.

Soul Calibur 2

It was seven years earlier that Cassandra witnessed a mysterious Asian woman bring Sophitia back and draw shards of the evil sword out of her sister's flesh while treating her wounds.

Therefore, when Sophitia disappeared again a few years later, Cassandra was certain that her sister had left to contend with Soul Edge once more.

One day, after running errands for her family's bakery, Cassandra visited Sophitia's home. There she saw a familiar metal shard. It was undoubtedly a fragment of Soul Edge.

Angered by her sister's panicked reaction to the fragment, Cassandra ran to the Hephaestus Shrine.

"Why are you doing this to my sister? How can you claim to be an almighty God? Answer me!" Cassandra screamed.

Her voice reverberated throughout the desolate hallowed grounds. Cassandra collapsed on the floor, worn out from shouting. It was then that she saw the metal fragment resonating with the holy sword blessed by Hephaestus.

She realized then that Soul Edge was still alive. But she could not allow her sister to carry the burden any longer.

Around this time when light began to filter in from the eastern skies, the holy weapon disappeared from the temple.

Ending

Cassandra destroys Soul Edge, but is worried about the fact that her sisters weapon are in pretty bad shape. Oh, well. Whatever.

Random Facts

Cassandra has the original sacred sword and shield, despite the fact that the Elk Shield is now called the Nemea Shield. Sophitia uses replicas made by Rothion in Soul Calibur 2.

After Sophitia's first quest, Cassandra was the only person who believed her story.

Cassandra doesn't trust Hephaestus.

In the back of her mind, Cassandra always thought that Sophitia would run off again.

One of Cassandra's unlockable weapons is the Red Crystal Rod. This is a weapon from the Namco RPG, Tales Of Phantasia. That game got it from "The Epic of Gilgamesh."

If I were to give a big fancy weapon demonstration, I probably wouldn't end it by saying "All style, no substance!" you know what I mean?

Cassandra was mentioned in Sophitia's profile in Soul Calibur 1, but no information was given about her.

4.03

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Cervantes

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Full Name: Cervantes de Leon

Nicknames: The Immortal Pirate

Weapon: Long Sword and Pistol Sword

Weapon Name: Legendary Soul Edge, Acheron and Nirvana, Soul Edge (Female)
and Nirvana

Fighting Style: Memories of Soul Edge

Age: Stopped at 48. Probably 75. (20 year rampage, 3 between Soul Blade and Soul Calibur 1, 4 between Soul Calibur 1 and 2.)

Birth Date: January 1

Family: Father - Phillip, Killed in battle

Mother - Deceased

Daughter - Ivy

Birthplace: Valencia, Spain

Height: 5'10"

Weight: 176 lbs.

Blood Type: None

Favoured By: Fans of the Dreamcast Soul Calibur 1

Day Job: Extra in Pirates of the Caribbean ride

Likes: Being Soul Edge's beotch

Dislikes: Free thinking

Destined Battle: Ivy

First Word Spoken After Being Revived: "Arrr..."

Joke Weapon: Imitation Sword

Nirvana

Nirvana is an unusual weapon that has a gun in it's hilt. While Cervantes never uses the gun, it still fits his intimidating fighting style.

It, along with Acheron, was recovered from Cervantes' ship, the Adrian.

Acheron

Acheron is a long sword that is a relic from Cervantes' plundering pirate days. It was stored in the Adrian, until Cervantes recovered it after losing Soul Edge

Soul Edge (Female)

Cervantes managed to partially renew Soul Edge before Soul Calibur 2. He originally had it and went on a 20 year rampage with it, but it was broken and stolen. For more on Soul Edge, see Nightmare's bio.

Soul Blade

Cervantes' father, Phillip, was a privateer on a special mission from the Spanish King to loot in the name of Spain. One day, he got close to an English ship under the intent of looting it, only to find that it was a warship. Phillip Leon was taken by surprise, his ship was destroyed. He died along with it.

Cervantes was devastated. He decided that if that was what happened to sailors that swear allegiance to Spain, he would forsake it. He would become a pirate. One day, he recieved a message from the "Merchant of Death," Vercci. It was a request to find Soul Edge. Cervantes took the job, if only for something to do.

After a year of searching, Cervantes finally found some information. It seemed that an antiques dealer had a "strange article". There was no specific evidence that this was Soul Edge, but Cervantes was a pirate, so even if the twin swords weren't there, he could find some use for the goods on the ship...

So, Cervantes attacked the ship. Oddly enough, nobody heard from him after that...

Ending

Cervantes is on the ground, crying in agony.

Bad Ending

Cervantes picks up both swords of Soul Edge and drives them into the ground. He appears on his ship, the Adrian. He yells something about a hellish paradise, and set's off.

Good Ending

Cervantes comes to his senses. He realizes what he's done and fuses the two swords together into one double sided blade. (Think Darth Maul.) He focuses, the blades shoot out hellfire, and the sword fades as he collapses. Wait a minute, that's his GOOD ending?

What Really Happened

Cervantes is defeated by Taki, Sophitia and Siegfried. Siegfried takes Soul Edge and becomes Nightmare.

Soul Calibur 1

Cervantes grew up with pride for his father, who was a great seaman, (stop giggling) but became a pirate after his father died in battle.

He obtained Soul Edge, and it eventually drove him insane as it devoured his soul. His insanity caused him to kill anyone who came looking for Soul Edge. Cervantes' reign of terror lasted for over 20 years, until Sophitia, Taki, and Siegfried defeated him.

But this was not the end for Cervantes. Nightmare, the new host for Soul Edge, unknowingly resurrected him using the fragments of Soul Edge that were still inside of Cervantes. Now, Cervantes seeks the demonic blade with renewed fever and strength.

Ending

Cervantes gets Soul Edge, and resumes his reign of terror. (Hey, the game says "reign of terror" a lot more than I say "reign of terror." Reign of terror.)

What Really Happened

During his search, he regains his memories, and continues to look for Soul Edge.

Soul Calibur 2

Cervantes' memories had come back, along with the desire to search for Soul Edge again. He remembered how it had robbed him of his free will, but that made no difference. During Cervantes' search for Soul Edge, he realized that the second sword had been shattered as well.

Cervantes found a few new pieces and pondered over them. Was this the end? Just then, two pieces of the sword began to resonate and melt into one...

Four years passed, with Cervantes stealing souls and collecting fragments. Eventually, they took the form of a sword.

Cervantes' goal was to regain Soul Edge, and to do that, he needed as many of the fragments as he could find.

Ending

Cervantes takes over Soul Edge and Inferno, and takes over the world. Reign of terror.

Random Facts

Cervantes' eyes only glow in Soul Calibur 2 for some reason. Maybe they're a sign that he's got his memories back, or perhaps they mean that he is more determined than ever to find Soul Edge. Maybe they mean that Soul Edge is beginning to take over him again. The most probable reason? They're just cool.

Cervantes' daughter is Ivy, but I have no clue as to who her mother is.

Cervantes wasn't in the arcade version of Soul Calibur 1. When he was added to the home version of Soul Calibur 1, he was a lot more powerful overall than any other character. He seems to have been evened out in SC2. That's one great thing about this game. There really isn't anyone who has a huge advantage over anyone else. Well, Necrid is a bit cheap.

When one of the two Soul Edge swords was broken, it tried to overcompensate it's new lack of power. It drained all of the energy from Cervantes' body, and burned him to ashes. Cervantes was ressurected when Siegfried took Soul Edge. For quite some time after he was ressurected by the pieces of Soul Edge in his remains, Cervantes forgot everything. It took a night just like the one when Cervantes first got Soul Edge to remind him of who he was. When he did, he felt the need to have Soul Edge again, despite the fact that he had lost his free will to it. Kinda like when an ex-smoker has a relapse.

The fragments inside of his body give Cervantes the ability to have Soul Edge without being consumed by it.

In Soul Blade, Soul Edge looks a LOT like the "Imitation Sword" that Cervantes can get in Soul Calibur 2. The biggest difference is in the shortsword, which should be longer and have a wavier blade, but on the other hand it DOES have Nirvana's pistol in it, which Soul Edge lacked. (A direct quote from Tempest.)

4.04

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Charade

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Full Name: Charade

Nicknames: None

Weapon: Charade

Weapon Name: Charade

Fighting Style: Mind Scan

Age: Unknown

Birth Date: Unknown

Family: Fragments of Soul Edge scattered throughout the world

Birthplace: Unknown

Height: Changes Constantly

Weight: Changes Constantly

Blood Type: None

Favoured By: Edge Master mavens

Day Job: The Wise One in the Golden Sun series of games

Likes: Ripping off other people's actions

Dislikes: Originality

Destined Battle: Cassandra

Creepyness Factor: Kinda, I guess...

Charade

Charade scans the minds of warriors and creates weapons out of it's own body to accommodate the styles.

Soul Calibur 2

The man's life was far from glorious. Although gifted with strength from childhood, harsh reality awaited him outside of the village where he dreamt of adventures as a youth. The strength that was lauded within his village was far from remarkable in the real world. But the man survived through an age ravaged by war and finally attained the key to achieving success.

Pieces of metal belonging to a traveling merchant... The man spent all the money in his possession to purchase every last piece from the merchant, who was selling them as amulets against evil.

That night, as he gazed upon the metal fragments in the dim light of an oil lamp, he recalled a story passed on by a traveling swordsman.

Soul Edge, the ultimate weapon surpassing all others... The drunkards in the tavern did not believe the swordsman's tale, but he did. He sensed something in the eyes of the swordsman. He followed the warrior in hopes of getting more information about Soul Edge out of him. The swordsman probably thought that he would do the same, so they talked about the weapon. As it turned out, the swordsman knew nothing. They parted ways without wasting any more words.

The tale he heard could have been a hoax. But it was enough to arouse his curiosity and set him off on his singular pursuit of Soul Edge. The people around him dismissed him as an eccentric with a fantastic dream...

And thus the object of his pursuit was in his hands, before his eyes. He believed with conviction that these metal pieces were from Soul Edge.

But fatefully, he was slain by bandits shortly thereafter. Because of his over-protective nature for his precious metal fragments, a rumour circulated in the cities that the man was in possession of something extremely valuable. Naturally, he did not own anything that would have interested the bandits. And as customary with these bandits, they threw their victim's corpse into a ravine.

The man's tenacity to protect his precious fragments never wavered in his final moments. The hand of the abandoned corpse in the ravine still had the pieces in its grasp...

Several months had passed. No one bore witness to the fact that the pieces had disappeared over time. They were definitely gone, leaving behind several incomplete corpses in the ravine. There were trails left besides the corpses, as if something had crawled about them. In time, the rains that fell upon the ravine erased the trails.

The life form, or whatever it was, walked under its own will... But the will of that being was not driven by sentience...the force that drove it was closer to instinct.

A being formed by blood absorbed from the hand of a dead man. A being

that wanders the earth to search for its kindred in order to become whole once again. A being that grows by greedily devouring fragments with the same evil aura as it has. A being that responds by reading the innermost thoughts of those it meets...

The metal pieces that the seeker of Soul Edge possessed were, without a doubt, the genuine article!

Ending

Charade rejoins with Soul Edge and goes to sleep. Apparently, it's still asleep to this day.

Random Facts

I'm not sure who the man who found the peices was, or who the swordsman who talked to him about them was, but it's possible that the swordsman was Mitsurugi or Hwang or someone like that. It say's that the swordsman didn't really know very much about Soul Edge, just that it was powerful.

Charade is a fragment, or group of fragments, of Soul Edge that came to life. Just so you know. Cause you already do.

Charade uses a random weapon each round.

4.05

+++++

Edge Master

+++++

Full Name: Edge Master (Real name unknown)

Nicknames: The Master of Blades

Weapon: All Weapons

Weapon Name: None

Fighting Style: All Fighting Styles

Age: Unknown

Birth Date: January 1

Family: Student - Kilik

Ling-Sheng Su Temple Members - Killed by each other and Kilik

Birthplace: Unknown

Height: 5'9"

Weight: 176 lbs.

Blood Type: O

Favoured By: People with ADD

Day Job: Swiss army knife

Likes: Watching Kilik shower

Dislikes: Shower curtains

Destined Battle: Kilik

In Soul Calbur 2?: Yeah, but you need to exaggerate a little

EM Weapons

Although Edge Master can use any weapon as if it is an extension of his own body, he believes that they are tools, and that a strong soul makes a strong warrior. Not a strong weapon. He makes his own weapons, but, to fit his philosophy, he never names them.

Soul Calibur 1

Edge master is a very mysterious man. He is a teacher at Ling-Sheng Su temple. He is renowned for his skill with various weapons, and his past and real name remain a mystery.

Edge master taught Kilik, the cursed successor of Kali-Yuga, how to suppress the evil within himself, over three long years.

After Kilik left on his journey to purify himself and his Kali-Yuga, Edge Master began to feel uneasy. Although his motives are unknown, he broke his silence and departed on his own quest.

Ending

Edge Master returns home with Kilik. On the way, he becomes his other, evil, 2nd player self and attacks Kilik, as a final test.

What Really Happened

I don't know if Edge Master really left home in the story for Soul Calibur 1. He's not in Soul Calibur 2 at all.

Random Facts

Edge Masters blood type is "O," the universal blood type. How fitting.

When Edge Master took Kilik from the temple, he burned it down afterwards.

Edge Master has an evil side. He shows it in his ending, and as his 2nd player costume.

Edge Master descended from the mountains every twenty years to perform the succession ceremony at the Ling-Sheng Su temple.

Edge Master is on his quest to find Soul Edge, just to see if he can. And maybe to see if he can rid himself of the evil within...umm...himself...

Edge Master uses a random weapon each round.

Edge Master's weapons are home made. They are all blue, and in Soul Calibur 1, you can select the Edge Master version of any characters weapon. That's what "EM" stands for when you select your weapon.

For more Ling-Sheng Su Temple info, see Kilik's bio.

Edge Master may be mentioned in Soul Calibur 2. See Xianghua's bio.

4.06

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Heihachi

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Full Name: Heihachi Mishima
Nicknames: None
Weapon: His Body
Weapon Name: Umm... Heihachi Mishima?
Fighting Style: Mishima Style Karate
Age: 75
Birth Date: Unknown
Family: Pet - Kuma
 Son - Kazuya Mishima (I think)
 Grandson - Jin Kazama
 Others - Unknown
Birthplace: Claims to be Japanese
Height: 5'10"
Weight: 179 lbs.
Blood Type: B
Favoured By: People longing for a new Tekken game
Day Job: Captain of industry
Likes: Needless fighting
Dislikes: His own son
Destined Battle: Raphael
Hair Stylist: The Flash
Joke Weapon: Neshougatsu

Heihachi

Heihachi uses his fists, which puts him at a disadvantage in a weapons based fighting game. What he lacks in reach, though, he makes up for in brute strength. And some really big combos.

Soul Calibur 2

After completing his mountain training with Kuma, Heihachi stopped by at a hot springs resort to recuperate. There he encountered an ancient metallic fragment. According to old picture scrolls, this shard was a piece of Soul Edge, a notorious sword from medieval Europe. Heihachi grabbed the fragment in excitement and accidentally cut his fingertip.

After a moment of dizziness passed, Heihachi looked around at his surroundings. A feeling of uneasiness washed over him. He was no longer at the resort he had been at just a few moments ago. Heihachi was stunned, but nevertheless remained collected.

After he wandered around for a while, he came to the conclusion that he was no longer in modern-day Japan. He had somehow traveled back to ancient times. Apparently, he was in the latter half of the 16th century.

Regardless of the situation, Heihachi had to find a way to return to his time.

There was a part of him, however, that was trembling with anticipation of what was about to transpire. He knew the history behind the fragment, which was ripe with battles between warriors fighting for its possession. Now, he was right in the midst of it all.

What better way to test his strength than a warring era ruled by power? A fighter could not ask for a better challenge!

Ending

Heihachi wants to fight, so he throws himself into Chaos and fights a bunch of demons. Then, for no real reason, he wakes up back in his own time.

Random Facts

Heihachi is exclusive to the Play Station 2 version of Soul Calibur 2.

When I was 8, and in creative writing class, whenever I managed to get the right number of words down in a story, I would end off with "And *so-and-so* woke up. It was all a dream!" Then put "The End," or "Fin," or whatever. I really think they could have put more effort into this. It seems that the endings for all 3 exclusive characters are pretty bad, though...

All of Heihachi's "weapons" are armguards.

If you're interested in what happens in Heihachi's Destined Battle scene, I read that Heihachi is standing in the middle of the room, when Raphael enters and say's "If you're eager to die, that's fine by me." Heihachi replies "You may be a worthy opponent!" and the fight starts. When he's about to fight Inferno, he says "You think you can beat me? That's mildly amusing."

When he beats Raphael, he says "That's it? That was boring!" And when he beats Inferno, he says "Even Kuma is stronger than you!" I forget who Kuma is... can somebody tell me? He's mentioned Heihachi's profile.

All of Heihachi's dialogue is translated directly from the Japanese words.

Heihachi's profile says that he CLAIMS to be Japanese. With a name like Heihachi, I think he's Dutch. Heh.

I would be surprised if Heihachi actually counted as a storyline character in this game.

4.07
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Hwang
+++++

Full Name: Hwang Sung Kyung
Nicknames: Burning Patriot, Hero in the Warlike Age
Weapon: Chinese Sword
Weapon Name: Blue Thunder
Fighting Style: Hwang Style Long Blade
Age: 28
Birth Date: August 8
Family: Parents - Deceased
 Master - Seung Han Myong
Birthplace: Chili-San, Lee Dynasty Korea
Height: 5' 7"
Weight: 137 lbs.
Blood Type: AB
Favoured By: Soldiers of Fortune
Day Job: Assassin
Likes: Seung Mina's sweet, sweet ass

Dislikes: Pirates

Destined Battle: Seung Mina

Name ISN'T Pronounced: Wang

Blue Thunder

Hwang's sword was given to him by Lee Sun Shin, before Hwang embarked upon his new quest. Shin received the sword in his youth from Seung Han Myong, Who descended from a clan famous for their military skills and now trains Hwang as his master.

Soul Blade

Hwang grew up poor. His parents had a strong sense of justice, which eventually led to their downfall. He grew up and eventually enrolled himself in a dojo to learn to use the long blade. It didn't take him long to become the best student in the dojo. He finally was good enough to be taught by the master himself, Master Seung.

Seung Han Myong was happy to have such a gifted student. He was seriously thinking about adopting Hwang as his son. however, he never had a chance to do so. Of all of the Asian countries, Japan was the first to start invading the others. A coast guard was quickly formed and led by Lee Sun Shin. Hwang was first to volunteer. When rumours of the Sword of Salvation spread the country, Hwang was sent out to find it.

Ending

Hwang picks up the swords and comments about how evil they are. but how powerful they are as well.

Bad Ending

Hwang stumbles into the Dojo with the swords. The members ask him what happened, but he hits one of them and tells him to shut up. Hwang's glowing eyes and crazy fangs suggest that he is now evil.

Good Ending

Hwang throws the evil blades clear over the Adrian. He then returns home, where he is asked about his journey. Han Myong greets him, telling him that he heard of his exploits and thanks him for saving the country. Myong offers to adopt Hwang, but he declines and rejoins the coastal defense force, because he has a duty to fulfill before he goes home.

What Really Happened

Hwang never finds Soul Edge, but he does find Mina, who he drags home.

Soul Calibur 1

Hwang was on a quest to find Soul Edge, the "Sword of Salvation," when he received news of an impending invasion of his homeland. He cut his

quest short and returned home, dragging Seung Mina, the runaway daughter of his master, Seung Han Myong.

Soon, he rejoined the Coast Guard, only to receive news that Mina had run away again. Angered by this, he lost his better judgement and led his crew into a pirate's trap. Many lives were lost.

Hwangs Superior, Admiral Lee Sun Shin, dismissed him from the Coast Guard after this, and gave him a new set of orders. He was to aid Seung Han Myong in finding Seung Mina, under the guise of searching for the Sword of Salvation. (I'm not sure why he had to pretend to look for Soul Edge, as opposed to just being honest about looking for Mina. Maybe because he was still part of the military and they would frown upon this. Or perhaps they didn't want Seung Mina to know, because she would try to hide from him.)

He immediately set off for the west again.

Ending

Hwang beats inferno, but is badly hurt. Seung Mina comes to his aid and helps him get home, where he rejoins the Coast Guard.

What Really Happened

In reality, Hwang drags Mina home. He DOES, however, rejoin the Coast Guard.

Random Facts

Hwang is absent from Soul Calibur 2. He has been replaced by a secret character, Assassin, who has all of his moves. Assassin wasn't in the arcade version of Soul Calibur 2, or the Japanese home version, so he doesn't have a profile or back story. He doesn't even have a moves list. (If you want a list of Assassins moves, look for a Hwang move list in the Soul Calibur 1 section of GameFaqs.) Assassin isn't even playable in Arcade mode.

In SB, one of Hwang's costumes is Seung Han Myong.

The pirate ship that Hwang's men fought and lost to was from the Ryukyu kingdom. Hey... Maxi is from the Ryukyu kingdom. And he's a pirate. It could have been him, but there is no official mention of it, that I've seen.

Hwang seems to fight a bit like Xianghua.

For a little more Hwang info, see Seung Mina's and Yunsung's profiles.

4.08

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Inferno

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Full Name: Inferno

Nicknames: The Hellfire of Despair, Ultimate Wicked Sword, SoulEdge

Weapon: All Weapons

Weapon Name: Various Names

Fighting Style: Memories of Soul Edge

Age: Unknown

Birth Date: Unknown

Family: Unknown

Birthplace: Unknown

Height: Unknown

Weight: Unknown

Blood Type: None

Favoured By: Fans of the red Pac-Man ghost

Day Job: Flaming man in "Smells Like Teen Spirit" video

Likes: Fire

Dislikes: Water, people who try to roast marshmallows on him

Destined Battle: Nightmare

Best Used For: Making S'mores

Memories of Soul Edge

Inferno was the embodiment of Soul Edge, and memories of the warriors it defeated was crystalized within it. Inferno used the warriors memories and incorporated them into it's own fighting style. It is even able to create weapons using it's own memories and body.

Inferno's blade is fueled by the anguish of defeated warriors. When Inferno's weapon becomes engulfed in flames, the world will know the meaning of true fear and despair.

Soul Blade

Inferno was in Soul Blade, but he wasn't playable. He was the final boss, and he used Soul Edge as a weapon.

Soul Calibur 1

Though nobody is sure when or where it first appeared, "It" definitely exists...

It took on the form of a sword in order to devour more souls, and exists in someone's hand even now. Those who hold it are unable to escape the curse of it's evil powers.

It continues to devour into darkness the souls of those who are let astray by fate. While it burns fiercely with the anguish and regret of lost souls, it's blade shines with an icy gleam.

Ending

Inferno consumes Soul Calibur, and turns it into a new Soul Edge. Then, it terrorizes the world.

What Really Happened

Xianghua uses Soul Calibur to defeat Inferno, but a void opens up and swallows Inferno and Soul Calibur. Inferno does possess Soul Calibur.

Soul Calibur 2

Again, Inferno isn't playable in SC2. Wanna know what happens with him here? I dunno. We won't really know until Soul Calibur 3. He's still the last boss.

Random Facts

Inferno uses a random weapon each round.

Inferno has all of the moves of whomever's weapon it is using, but it also has a few of it's own moves. It's own moves are pretty flashy. They are denoted in Inferno's move list by the red Pac-Man ghost :)

Inferno isn't playable in Soul Calibur 2, but it has been replaced by Charade. Charade uses a random weapon each round, like Inferno. Unlike Inferno, Charade doesn't have any of it's own moves.

Inferno can't use Link, Heihachi, Spawn, Assassin, Berserker, or Necrid's weapons.

In Soul Calibur 2, Inferno can't use Lizardman's weapon.

In Soul Calibur 1, fighting Inferno was like fighting Charade. He had two rounds and a normal amount of health.

Inferno's appearance has changed somewhat. In SC1, he was a pair of arms and legs and a head, connected by fire. Except when he was player controlled, in which case he kinda looked like a big plastic man with a huge fire inside of him. Orange for Player 1, Blue for Player 2. Now he has a big 'ol torso with a brain or something with Soul Calibur stuck in it. Yuck.

You would think that playing as inferno would be the same as playing as Edge Master. It's not. Besides the fact that Inferno has some unique moves, it also does a little more damage. Edge Master really has no advantage.

In Soul Blade, Inferno was called SoulEdge, and he had Cervantes' moves

4.09

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Ivy

+++

Full Name: Isabella Valentine (Ivy)
Nicknames: Twisting Blade of Solitude
Weapon: Snake Sword
Weapon Name: Ivy Blade/Valentine
Fighting Style: Unrelated Link
Age: 32
Birth Date: December 10
Family: Adoptive Parents - Deceased
Mother - Deceased
Father - Cervantes de Leon
Birthplace: London, England
Height: 5'10"
Weight: 128 lbs.
Blood Type: Unknown (Soul Edge)

Favoured By: Fans of "S&M"

Day Job: Dominatrix

Likes: Whipping things

Dislikes: The fact that there is only a one letter difference between
"loner" and "loser"

Destined Battle: Cervantes

Skankiest Character?: You bet

Joke Weapon: Prototype Blade

Ivy Blade / Valentine

Ivy's snake sword, Ivy Blade (Later known as Valentine), has the ability to expand and contract at will.

Ivy researched many weapons to find one worthy of accompanying her on her quest to destroy Soul Edge. She invented this sword, based upon an Asian, multi-segmented whip. Her sword came to life with Nightmare's touch, when she summoned him. Armed with this weapon, she embarked upon her quest.

Ivy didn't know that her sword was brought to life with the power of Soul Edge, the same sword she vowed to destroy. She also remained ignorant to the fact that her own bloodline served to strengthen the sword.

Soul Calibur 1

Ivy was raised with love in the home of the English nobles, the Valentines. However, her father, Count Valentine, died a madman, driven to insanity by his obsession with alchemy.

The Count squandered the family fortune on the pursuit of alchemy. Soon after the fall of the Valentine family, Ivy learned from her mother, on her death bed, that she was adopted. Ivy had no interest in finding her biological parents.

Ivy eventually learned about her fathers search for Soul Edge and began to follow in his footsteps in it's quest. She became an alchemist.

Ivy learned that Soul Edge was evil and vowed to destroy it. She succeeded in creating a weapon suited for this purpose through ancient sorcery.

Ending

Ivy defeats inferno, but is surprised to see that her sword is still alive, despite the fact that the evil is gone. She figures out that the evil is running through her blood, so she sets out on a quest to destroy everything associated with Soul Edge.

What Really Happened

Ivy finds out that her father is Cervantes, so she sets out to destroy him and herself.

Soul Calibur 2

When Ivy left on her journey, she crossed paths with Nightmare, who she had previously summoned to breath life into her blade. She agreed to help him in a ceremony to summon souls, oblivious to the fact that this was all part of the demonic blade's plan.

Ivy discovered the truth on the day that Nightmare was defeated and Soul Edge was shattered. She realized that Nightmare possessed Soul Edge and that her father was Cervantes, who had been manipulated by it's dark powers.

Shaken by the horrible truth, Ivy sealed herself away in her laboratory.

After month of soul searching, Ivy returned with a renewed drive to destroy Soul Edge and everything connected to it. She renamed her sword, which shared her fate, Valentine.

Ending

Ivy destroys all of Soul Edge's remains. With only herself and her sword left with the evil blood, she chooses to live out the rest of her life in obscurity, with only her sword to keep her company.

Random Facts

Ivy is very dominatrix-like. She even has a move called sweet dominance.

Ivy helped Nightmare gather souls with Astaroth and Lizardman, by slaughtering people. She wanted to repay him for helping her bring her sword to life. (Obviously, at this point she didn't know that Nightmare had Soul Edge.) However, she soon started to feel guilty for killing people. She also became repulsed by the fact that Astaroth enjoyed it all and Lizardman was "Not of this Earth." When Ivy tried to escape through an underground tunnel (They were at Ostrheinsburg Castle) Astaroth stopped her. When he asked where she was going, she told him. He laughed and told her that the object of her quest was right in front of her the whole time. She wondered why Nightmare let her near him. Astaroth said that it was because the sword wanted her around, just in case something were to happen to Nightmare. It wanted her as a spare host. Astaroth was about to kill her, when Kilik, Maxi and Xianghua arrived at the castle. Astaroth left to go deal with them. He commanded his clay golems to finish her off, but she barely managed to defeat them all. She didn't want to believe Astaroth's words, so she left to talk to Nightmare directly. Before she got very far, she was confronted by Taki. Ivy attacked but Taki blocked. The surrounding trees groaned in pain. Taki told Ivy the same thing that Astaroth told her, that the Ivy Blade was created using the magic of Soul Blade. It was the child of the evil sword. Taki then told her that the evil blood ran through Ivy as well. Ivy attacked again, but Taki dodged and jumped on top of a pillar. She told Ivy that she had felt the same Aura before, when she had fought the previous owner of the evil sword, Cervantes. Taki left. And that's how Ivy learned about her father.

Ivy didn't see all of Nightmare when she brought her sword to life. Just his hand appeared.

Ivy was left on the doorstep of the Valentine mansion. No slow adoption process for them.

The first Ivy Blade that Ivy created was mechanical, but she knew that there was no way a gadget like that could stand up to a demon sword.

The sword, Valentine, has a mind of it's own. It chooses to protect Ivy.

Ivy tried on numerous ocasions to destroy Valentine, but she couldn't bring herself to do it.

If you are at all confused about Ivy's goal, she wanted to destroy Soul Edge, because it drove her father insane. Now, she want's to destroy everything associated with it as well, including herself. She also doesn't care how many people she has to kill to do so.

You could go through every character's storyline in Soul Calibur 1, and the only hint that Ivy is Cervantes' daughter, is the picture of him in the background of her ending.

4.10
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Kilik
+++++

Full Name: Kilik
Nicknames: Destiny Awakened
Weapon: Rod and Mirror
Weapon Name: Rod - Kali-Yuga
 Mirror - Dvapara-Yuga
Fighting Style: Ling-Sheng Su Style Rod
Age: 23
Birth Date: February 9
Family: Unknown.
 Entire temple - slaughtered in madness
 Sworn Sister - Xianglian, Slaughtered by Kilik
Birthplace: Unknown. (Raised in Ling-Sheng Su Temple, Ming Empire.)
Height: 5'6"
Weight: 139 lbs.
Blood Type: A
Favoured By: People who like their men to have "Big Rods"
Day Job: Band Leader
Likes: Compensating
Dislikes: Edge Master watching him shower
Destined Battle: Xianghua
English Voice Actor: Needs to be shot
Joke Weapon: Bamboo Staff

Kali-Yuga and Dvapara-Yuga

Kali-Yuga and Dvapara-Yuga were two of the Ling-Sheng Su Temple's treasures. (Krita-Yuga being the third. See Xianghua's bio.) When the Evil Seed corrupted Kilik and Kali-Yuga, the only things that kept him from going completely berserk was the power of Dvapara-Yuga, along with Kilik's inner strength.

If Kali-Yuga had fallen into the hands of someone else, it would have meant the creation on another weapon like Soul Edge.

Equipped with the rod that had taken his sworn sister's life, and the mirror she had given him along with her life, Kilik departed for the

west to find answers for himself.

Soul Calibur 1

Kilik was raised at the Ling-Sheng Su Temple. He was chosen to inherit the Kali-Yuga, one of the three sacred treasures of the temple, after many long years of rigorous training.

However, after the Evil Seed rained down on the temple, it caused it's members to lose their sanity and a bloodbath ensued.

Kilik was driven insane by the evil seed as well. In his rage, and with his great skills, he killed many temple members. Xianglian put the Dvapara-Yuga on Kilik, and he regained his sanity. Unfortunately, the temple members were still evil, so Kilik was forced to kill many of them in self defense. Without the protectiopn of the Dvapara-Yuga, Xianglian was one of the people Kilik was forced to kill.

When he awoke, the old man who had saved him (Edge Master) told him the truth. Kilik and Kali-Yuga were infected with the evil seed. The only thing protecting him was the Dvapara-Yuga, which was slung around his shoulder. And the source of all this evil was the demonic sword, Soul Edge!

After training with the old man, and learning to control the evil within himself and Kali-Yuga, embarked on a quest to purify himself and his weapon.

Ending

Inferno is about to spread the Evil Seed again, but Kilik uses the Dvapara-Yuga to extinguish the flames. He goes on another journey to tame the evil within himself.

What Really Happened

Kilik defeats Nightmare, but Xianghua defeats Inferno. Kilik goes back to Edge Master to continue training.

Soul Calibur 2

With the help of Kilik and Xianghua, Kilik defeated Nightmare. He then returned to Edge Master's hermitage, where he continued to perfect the technique of neutralizing and purifying evil energy. One day, however, he sensed the return of the malevolent Soul Edge.

Kilik set out on another journey to defeat Soul Edge for good, for he wanted to atone for his sins. (Killing most of the Ling-Sheng Su Temple.)

Ending

Kilik absorbs the evil energy within Soul Edge, then leaves on a quest to purify himself and Kali-Yuga.

Random Facts

The Dvapara-Yuga was destroyed to suppress Inferno. Kilik had learned to suppress the evil within himself at this point, so he didn't need it any more.

Up until 10 years before SC1, the Ling-Sheng Su temple was cut off from the rest of the world. One day, the neighbouring town was attacked by thieves, so the temple members agreed to help the villagers. Now they accept anyone that has a strong fighting spirit. It has become customary for the children of soldiers to go there to practice, and for farmers and merchants to learn some basic skills to protect themselves.

Kilik was abandoned at the front of the temple when he was a baby. The monks took him in and raised him. Xianglian was another orphan, and she and Kilik were very close because of this.

Kilik actually served as a teacher at the temple, as well as a student.

Kilik's favorite place in the temple was on top of the stone wall behind the main hall. He would often go there to think or to cheer himself up whenever he was sad. Xianglian liked it there too.

Xianglian's father was a high ranking monk who stole the Krita-Yuga from the temple. When she found out, Master Han told her that she should not let the actions of her parents ruin her, and that she should "Cut her own path in life." She would have been the successor of the sword, but she didn't want it. She was nominated to be the successor of the mirror instead. In order to be the Dvapara-Yuga's successor, you need a strong mind and spirit, as opposed to the good fighting skills necessary for the sword and rod.

The evil seed actually rained down on the temple the night before the succession ceremony.

When Kilik learned that Xianglian had placed the Dvapara-Yuga on his shoulder, giving up her own life to save him, he wondered why he should bother to live.

For a bit more Xianglian info, see Xianghua's Bio.

Xianglian was older than Kilik.

If anyone besides Kilik (and maybe Edge Master) were to handle the Kali-Yuga, it would turn into another Soul Edge.

For a little more on what happened to Kilik on his Soul Calibur 1 journey, see Xianghua and Maxi's respective bios.

4.11

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Li Long

+++++++

Full Name: Li Long

Nicknames: Rage Of Executor

Weapon: Nunchaku

Weapon Name: Falcon

Fighting Style: Matchless Dragon

Age: 24 (Or 34. I don't know.)

Birth Date: October 23

Family: Parents - Deceased
Sister - Meimei
Lover - Chie (Missing, presumed dead by Li Long)

Birthplace: China

Height: 168 cm

Weight: 55 kg

Blood Type: B

Favoured By: Maxi fans

Day Job: Ninja Turtle

Likes: Mute women, "The only good kind," as he would say. Not me, him

Dislikes: The fact that he has only appeared in one game

Destined Battle: Mitsurugi (?)

Dead?: Probably

Falcon

Falcon is Li Long's Nunchaku, which I know nothing about. Oh, it has blades on the ends.

Soul Blade

After the death of the great Eirakutei, the Ming Dynasty was left open to plundering by pirates from southern Japan. Li Long was sent by the emporor to assassinate the leader of the pirates, and bring Soul Edge home with him. Li Long, however, didn't really care about Soul Edge, so, instead, he decided to not only assassinate the leader of the pirates, but the Daimyo feudal lords as well. This was not part of the mission, but there was no doubt in Li Long's mind that he would succeed.

However, Li Long was not as strong as he thought, and an attack on the head of a powerful family went wrong. Li Long was badly injured, but he was rescued by a young girl named Chie. Chie was the daughter of an innkeeper named Yahei. She was traumatized by the death of her mother as a child, and had lost the ability to speak. She devoted herself to the care of Li Long. They fell in love, and Li Long stayed with Chie long after he was fit for travel again.

One day, while Li Long was out, a fight broke out at the Inn. Chie was thought to have been killed. A wounded Yahei told Li Long that a wandering swordsman had started the fight and left. Witnesses thought that it may have been Heishiro Mitsurugi. Mitsurugi, however, was not the only swordsman wandering the land.

Li Long set out for revenge. He learned the Mitsurugi was looking for Soul Edge. He decided that if he found the swords first, Mitsurugi would eventually have to come to fight him. And if it turns out that it wasn't Mitsurugi who was responsible for Chie's death, then he would seek out every last swordsman until he got his revenge.

Ending

Li Long is badly beaten by Cervantes and is laying beaten on the ground.

Bad Ending

This ending is a lot like the end of his Weapons Master Mode. Li Long dies, and it cuts to Chie standing in a field holding a comb. She starts to cry, wondering where Li Long is. She then realizes that she may never see him again, and she's carrying his baby. Hear that? Pregnancy tests are a sham. It's so easy to tell if you're pregnant.

Good Ending

Li Long stands up. An illusion of Chie appears, and he goes over to hug her. He realizes that he is hugging the bigger blade of Soul Edge. The smaller blade floats up into the air and says, in Chie's voice, "Come back to me. I'll be waiting." Li Long grabs Soul Edge, and returns.

What Really Happened

It's hard to say. He definatley never returned home, since his sister asks Xianghua to check on him. Odds are, his bad ending really happened and he's dead.

Random Facts

Is Li Long dead? Probably, but there is nothing besides his absence to support this conclusion. Nobody ever comes out and says that he's dead. Maybe they'll bring him back for Soul Calibur 3.

In SC2, Maxi can use Falcon, Li Long's nunchaku, and in the weapon gallery it mention's that Li Long once used it.

Chie's father was once the leader of Taki's clan of Ninjas.

The announcer sounds confused when he says Li Long's name. He says it like he's asking him something. "Li Long?"

Li Long's sister, Meimei, is Xianghua's best friend.

4.12

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Link

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Full Name: Link

Nicknames: Hero of Time, Hero of Winds, Destined Child (There's too many to count)

Weapon: Sword and Shield

Weapon Name: Master Sword and Hylian Shield

Fighting Style: Self Taught (For the most part)

Age: Unknown

Birth Date: Unknown

Family: Mother - Deceased

 Uncle - Name not given

 Sister - Aryll

 Grandmother - Name not given

 Damsel in distress - Princess Zelda

Birthplace: Hyrule

Height: Unknown

Weight: Unknown

Blood Type: Unknown

Favoured By: Classic Gamers,

Day Job: Orlando Bloom (Legolas)

Likes: Starring in one of the best selling games ever, the game with the most pre-orders ever, and the best fighting game ever

Dislikes: Being called "Fairy Boy"

Destined Battle: Raphael

Does NOT Need: Actual Words. He's fine the way he is

Joke Weapon: Bug-Catching Net

Master Sword and Hylian Shield

The Master Sword is a sacred relic of Hyrule. It has been found in various places, The Lost Woods, The Temple of Time, Hyrule Castle... One thing remains constant, however. It is always used by a hero named Link.

Umm... the Hylian Shield can be found in Hyrule Castle Market. It's not very special...

Soul Calibur 2

Once upon a time, Hyrule's tranquility was shattered by the arrival of several disasters. The calamities brought dark, ominous clouds which shut out the sun. Surprisingly, it came to light that a magician was to blame for the disasters.

Just as the people were about to lose all hope, the sun miraculously returned. Link, who was summoned by Zelda to find the cause of the disasters, successfully defeated the magician. The people of Hyrule rejoiced in the belief that eternal peace would rule.

Unfortunately, this was not to be.

It became clear that the magician responsible for the disasters was in fact controlled by an evil sword called Soul Edge, which existed in another world.

Furthermore, the fragments of the Soul Edge were gathering in this other world.

Knowing that the resurrection of the evil blade must be prevented at all costs, link chose to travel to the other world and destroy Soul Edge.

Link gathered his trusted Master Sword, Hylian shield, and Ocarina, and set off on a secret journey.

Ending

Link destroys Soul Edge and returns to Hyrule.

Random Facts

Link is only in the Gamecube version of Soul Calibur 2.

I'm not sure which Link this is. (There have been many, for various games) The only Link that has been an adult is the Link in Ocarina of Time. (Unless you count the Smash Brothers games) Don't argue. Shigeru Miyamoto

(Zelda's creator) says so. This is probably a new Link created for this game.

Link's Destined Battle scene is probably my favourite. If you haven't seen it, it starts off with Link jumping from pillar to pillar across the pit in Ostrheinsburg chapel. He makes his way across to where Raphael is standing back on. Link reaches his hand out to Raphael's shoulder to get his attention when he attacks. Link dodges with a neat little one-handed back flip and does this weird little Kung-Fu hand-waving thing to dodge Raphael's attacks. Raphael says "Watch quietly, and learn," and Link draws his sword and shield and the fight begins. The only scene that can compete with that is the one where Maxi smashes through the window and beats the crap out of Astaroth.

A European magazine claimed that the Gamecube version of Soul Calibur 2 would not only have this Link, but also Ganondorf, and Cel Shaded Link (from Wind Waker). This is not true. It was an April Fools hoax. Not as good as the Electronic Gaming Monthly hoaxes, but it still managed to fool a lot of people.

When I listed his family, I listed all of the family I could think of from the Zelda games. They probably don't exist in the main storyline. Hell, I'd be surprised if Link himself existed in the storyline.

4.13

+++++++
Lizardman
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Full Name: Lizardman (Formerly Aeon Calcos)
Nicknames: Jade-Scaled Terror
Weapon: Short Sword and Small Shield
Weapon Name: Xi Sword and Game Shield
Fighting Style: Gyulkus (Rapid Ares Style)
Age: 3 years as Lizardman
Birth Date: Unknown
Family: Unknown (There are many creatures similar to him)
Birthplace: Sparta (Created in Kunpaetku Shrine)
Height: 5'11"
Weight: 190 lbs.
Blood Type: Unknown
Favoured By: Sophitia fans who think it's unmanly to play as a girl
Day Job: Generic monster in any random fantasy-themed game/book/movie
Likes: Being one with the crowd
Dislikes: Getting snuffed from certain Japanese versions of certain fighting games
Destined Battle: Astaroth, I think...
Generic Factor: Absurdly

Xi Sword and Game Shield

Xi Sword and Game Shield are the names of Lizardman's short sword and small shield.

Aeon Calcos was sent by Hephaestus to destroy Soul Edge. (See Sophitia's Bio.) He received these sacred weapons to do battle with.

While the sword and shield were definitely holy at some point, it remains to be seen whether they still retain their power, given Aeon's fate. (Actually, they do. At least, that's what it says in the SC2 weapon gallery.

They are also cursed. Sophitia can use these weapons.)

Soul Calibur 1

Aeon Calcos was a warrior who received an oracle from Hephaestus, the god of smithery to destroy Soul Edge. He wandered the world searching for the demonic blade, to fulfill his destiny.

One day, a group of desert travelers rescued a dehydrated Aeon and brought him to their village. Unfortunately, instead of repaying their kindness, the Evil Seed rained down and turned Aeon into a crazed killer, who massacred everyone in the village.

Stories of this berserker spread to Kunpaetku, the grand priest of the dark order Fygul Cestemus. Aeon was captured and used as a human guinea pig in a terrible experiment, which caused an unspeakable transformation in Aeon...

"Find the demon sword, Soul Edge!"

The new slave of the grand priest couldn't resist his masters commands.

Ending

Lizardman destroys Inferno and goes crazy(er) and calls for more Lizardmen to take over the world.

What Really Happened

I don't know what happened to Lizardman after SC1. He is in Soul Calibur 2, but he doesn't exist in the storyline.

Random Facts

Aeon was a knight.

In the week before the evil seed rained on the desert village, Aeon decided to repay the villagers by teaching them swordplay.

Sophitia can use Lizardman's sword and shield, but the weapon gallery give's no mention of Lizardman or Aeon Calcos by name. It does say that the warrior who used them met a terrible fate.

Aeon attacked many caravans while berserked.

Lizardman appears in Soul Calibur 2 (North American home version) as a bonus character. He wasn't in the arcade version or the Japanese home version. Lucky us. He doesn't have a move list, but he has all the same moves as in Soul Calibur 1, so if you want one, check the Soul Calibur 1 FAQs.

Lizardman has the same fighting style as Astaroth (Gyulkus), even though his weapon is different. Gyulkus means "The Way of Defense," by the way.

Seriously though, how generic can you get? There are lizardmen everywhere. In lot's of games, like, for example Final Fantasy Crystal Chronicles or Sword of Mana, there are tons of Lizardmen running around just waiting to be stabbed to death. I think it's time that Lizardman retires from his search for Soul Edge.

4.14

++++

Maxi

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Full Name: Maxi

Nicknames: Dandy of the South Seas

Weapon: Nunchaku

Weapon Name: Fatibal, Soryuju

Fighting Style: Shissen Karihadi

Age: 28

Birth Date: May 1

Family: Parents - Deceased

Crew - Killed by Astaroth

Sworn Brother Kyam - Killed by Astaroth

Birthplace: Ryukyu Kingdom, Shuri (Present Day Okinawa Japan)

Height: 5'8"

Weight: 126 lbs.

Blood Type: O

Favoured By: Elvis Impersonators

Day Job: Feminine protection, for those "Heavy Days"

Likes: Killing Astaroth

Dislikes: People who add "Pad" to his name

Destined Battle: Astaroth

Should Have A Slap Fight With Li Long: As soon as possible

Joke Weapon: Termite Snack

Fatibal

Fatibal is the name of Maxi's wooden nunchaku, It was made by one of his crewmen, Yagazzi. Yagazzi was forced to make many nunchaku, as Maxi kept breaking them.

Through trial and error, Yagazzi learned that he could use Balisanda wood (Palisander wood in Soul Calibur 2) to make a nunchaku that was strong and durable. The result: Fatibal. Fatibal was perfect for Maxi, as it could handle Maxi's extraordinary fighting strength and unique style of fighting.

One handle was named Kochi (East Wind), and one was named Hae (South Wind).

Soryuju

Soryuju was made by Maxi as he set out once again on his mission of revenge. The name means "Gathering of Dragons," and it presumably indicates Maxi's determination for the revenge of his crew.

Soul Calibur 1

Maxi was a carefree wandering pirate from the Ryukyu Kingdom. One day, while docked in an Indian port town, his ship came under attack by a

hoard of monsters led by Astaroth.

By chance, Kilik happened to be there, too, so they joined forces in battle against the monsters. Eventually, they repelled the monsters, but not before Astaroth snatched Dvapara-Yuga away from Kilik. Kilik lost his sense of reason, and attacked Maxi. (For why, see Kilik's bio.)

Eventually, Maxi suppressed Kilik, but by then Maxi's sworn brother Kyam was dead, and most of the crew was missing...

Having lost everything, Maxi decided to travel with Kilik, and swore an oath of Revenge on Astaroth. (Oh, yeah. They eventually meet up with Xianghua.)

Ending

Since Kilik and Xianghua are late, Maxi beats Inferno, but dies anyway. Bummer.

What Really Happened

Maxi stays behind to kill Astaroth, While Kilik and Xianghua go ahead to defeat Nightmare and Inferno. After the fight, Ares gets peeved and sucks him into the earth, right into one of the underground rivers.

Soul Calibur 2

When the group made their way to Maxi's stronghold, the creatures that had killed Maxi's crew were waiting for them.

Maxi stayed behind to fight Astaroth. After Astaroth was dead, the god Ares commanded the ground to open up and swallow Maxi.

When Maxi woke up, he was on a riverbed. Luckily, a person from a nearby village rescued him. He quickly became popular with the residents. Unfortunately, due to the severity of his wounds, Maxi's traveling days were over.

Four peaceful years passed, until a rumour of a large man with a giant ax reached the village.

Maxi had a horrible feeling that the man was Astaroth. He wanted to chase after him, but his body was too weak. Maxi went to see the village medicine man, who performed a secret ritual using a strange metal fragment...

Several days later, Maxi left the village, promising to return some day. He did not realize that he had lost his memory of his traveling companions, as a result of the ritual...

Ending

Maxi destroys Soul Edge and pays respect to his fallen shipmates. He then remembers Kilik and Xianghua, and goes to share a bright future with his friends.

Random Facts

Kilik was looking for a ship to the west. Kyam liked him because he chose their ship. He told him to wait while Maxi was out. Soon, a strange ship docked near Maxi's and a hoarde of monsters leapt out, led by Astaroth. Kilik fought them, but they managed to slaughter Maxi's crew. The monsters retreated, but not before Astaroth mortally wounded Kyam and stole the Dvapara-Yuga from Kilik. Maxi managed to get it back on, and Kilik passed out. With his last breath, Kyam told Maxi to go with Kilik and see the world for himself.

Astaroth was attracted to the place where Maxi and Kilik were because he sensed the evil energy inside Kilik.

When Maxi defeated Astaroth and was sucked into the earth, he floated along the one of the same underground rivers that Yoshimitsu used.

The debilitating injuries that Maxi suffered after being swallowed by the earth were loss of dexterity in his arms and legs.

Betcha didn't know Maxi was a pirate, before now, huh?

Maxi has a grand total of six stances. That's more than anybody else in the game, I believe.

Kilik and Xianghua have no idea about what happend to Maxi.

In SC1, there was an extra weapon demonstration (exhibition) for Maxi, where he used 2 nunchaku instead of one.

4.15

+++++++
Mitsurugi
+++++++

Full Name: Heishiro Mitsurugi

Nicknames: Mercenary in the Wartime Age, Demon, One Man Army, Lone Swordsman,
The Guardian in This Age of Civil War, Great Swordsman

Weapon: Katana

Weapon Name: Korefuji, Shishi-Oh

Fighting Style: Tenpu-Kosai-Ryu Kai (In Soul Edge, it just say's
"Mitsurugi")

Age: 29

Birth Date: June 8

Family: Parents and siblings - Taken by sickness

Birthplace: Bizen, Japan

Height: 5'7"

Weight: 142 lbs. (Mitsurugi lost a pound between SC1 and SC2.)

Blood Type: AB

Favoured By: Traditional samurai fans, me

Day Job: Sushi Chef

Likes: Honour and whatnot

Dislikes: His American voice actor

Destined Battle: Taki

The Real: Last Samurai

Joke Weapon: Souvenir Gift

Korefuji

Korefuji is the katana used by Mitsurugi in Soul Blade. After Mitsurugi lost a duel with a rifleman, his lord confiscated his katana, Korefuji. The lord eventually died, and the katana went missing. At least, that's what Soul Calibur 2 says in the weapons gallery. In Soul Calibur 1, it says that Mitsurugi simply became dissatisfied with his Korefuji, so he abandoned it for Shishi-Oh, a sword with a bigger blade.

Shishi-Oh

Mitsurugi was defeated by a rifleman using a rifle that bore the name Tanegashima, and in front of his lord no less. This defeat was the catalyst that forced Mitsurugi to perfect his swordsmanship and seek a weapon strong enough to defeat the rifle. During his training, Mitsurugi became dissatisfied with his old weapon, so he replaced it with Shishi-Oh, a katana with a longer and wider blade. Mitsurugi developed many new sword techniques using Shishi-Oh, Relic being just one of them.

Soul Blade

Mitsurugi was born a farmer's son in Bizen, Japan. However, after many years of seeing his home ravaged by war, he decided to become a samurai. This is when he decided to take the name "Mitsurugi."

Mitsurugi was a powerful force on the battlefield. Some said that he would mow down foes like fields of wheat. He recieved many military commendations and reached the rank of officer. Mitsurugi's only desire, however, was a worthy opponent.

Leaving the Urakami Clan, Mitsurugi continued to fight in every war in the land as a mercenary. It was during this time that he learned of a new weapon that was said to be changing the way wars were being fought, a rifle. He originally dismissed the weapon as a novelty, but he soon learned that the weapon wiped out the Takeda cavelry. For a mercenary that made his living with a sword, this was a grave matter. He decided that he must find a weapon stronger than the rifle. He must find the rumoured Soul Edge.

Ending

Mitsurugi realizes that the swords are evil and destroys them. He decides to challenge a rifleman to a duel. You then take control of Mitsurugi again and start a match with the rifleman.

Bad Ending

Mitsurugi gets shot. Mitsurugi is standing in an open field and decides that if he's going to defeat rifles in battle, he's going to need a stronger weapon. (Deja-Vu!) He then sets off on his quest again.

Good Ending

Mitsurugi defeats Tanegashima and realizes that his weapon doesn't matter. He then decides to start training again, holding his katana to the sky.

What Really Happened

Mitsurugi can't find a trace of Soul Edge, so he returns to challenge a rifleman to a duel in front of his lord. He loses and sets off to find Soul Edge again.

Soul Calibur 1

The advent of firearms was an important event for a Mercenary, who made his living by the sword. Yet, Mitsurugi was unable to find a trace of the legendary Soul Edge, a sword said to be superior to firearms.

In his frustration, Mitsurugi challenged a rifleman to a duel in front of nobility, but suffered an embarrassing defeat in front of his lord. This forced Mitsurugi to depart on a quest in order to perfect his swordsmanship and defeat the rifle. It was during this quest that he learned of a knight named Nightmare, that terrorized Europe using an invincible sword.

"Prepare for my arrival, whoever you are! I'll soon relieve you of your sword!"

Ending

Mitsurugi gets Soul Edge and is attacked by non-Cervantes pirates, carrying guns. He then proceeds to whoop their bums.

What Really Happened

Mitsurugi just continues on his journey. That's all.

Soul Calibur 2

During Mitsurugi's journey, Nightmare disappeared, but Mitsurugi was unwilling to give up.

Four years later, Mitsurugi stumbled upon the trail of Soul Edge while visiting a castle near the Ming frontier. A mysterious man handed him a piece of Soul Edge. Mitsurugi was skeptical, but ultimately decided to believe the man.

Soon afterwards, an incident occurred where a servant of the Ming Emperor arrived at the castle, demanding for the "Sword of Heroes." The lord slew the servant when he refused to leave without the sword.

"War is coming," thought Mitsurugi. He sensed the storm brewing that he had felt on many battlefields before.

Ending

Mitsurugi finds Soul Edge but realizes that it is evil. He destroys it, and continues on his journey, unaware that he has just destroyed what he has been looking for.

Random Facts

Mitsurugi is a ronin. A ronin is a samurai without a lord. In Mitsurugi's second costume in Soul Calibur 1, he has one arm in his sleeve and one arm out. This was a tradition of sorts among ronins. They would have one arm in almost a sling, only taking it out to fight. (Auron from Final Fantasy X is very roninly.) Also, they would carry around a bottle of sake on their sides.

Mitsurugi was shot in the right shoulder. In SC2, you can see the scar in his 2P costume.

While looking for Soul Edge the second time, Mitsurugi continued to make money by fighting as a mercenary, even though it was hard because he didn't understand any language but Japanese.

Mitsurugi's SC1 stage was pretty cool. It was a battle outside of Takamatsu Castle, but the whole place is flooded. You fight on a raft, with ships flinging flaming arrows and blasting canons overhead. You could also play the stage during the winter. The battle is over and it's snowing. The water isn't frozen, however, because that would make it impossible to get a ring out.

Mitsurugi saved the life of the man who gave him the shard of Soul Edge. Some assassins were attacking the man in an alley, and Mitsurugi stepped in to help. The man was on a mission, but he was unable to finish it, so he gave the shard to Mitsurugi.

"Hei" means "Flat," or "Calm." "Shi" means "Four," or "Death." "Roh" means "Man",, or "Son." "Mi" means "Emperor," or "Divine." "Tsurugi" means "Sword." That's our Calmdeathman Divinesword.

"Namusan" means something about asking for mercy, whether it be on Mitsurugi or on his opponent.

One of the techniques that Mitsurugi learned to fight against guns was Iaijitsu.

I don't like the dialogue in the scene before Mitsurugi's destined battle: "You again? I've had enough of you!" "Hahaha. Haven't you had enough?" Well... yeah. He just said so.

4.16
++++++
Necrid
++++++

Full Name: Necrid (Real name unknown)
Nicknames: None
Weapon: Enigma
Weapon Name: Maleficus
Fighting Style: Self-taught
Age: Unknown
Birth Date: Unknown
Family: Does not remember (Actual parents long deceased)
Birthplace: Unknown
Height: 6'5"
Weight: 238 lbs.
Blood Type: Changed by the Void
Favoured By: Todd McFarlane sicophants, ugly people

Day Job: Old Navy model
Likes: Original unoriginality
Dislikes: People who make fun of his ugliness
Destined Battle: Talim
Todd MacFarlane: Has a seat waiting for him in hell for this
Joke Weapon: Eternal Edge

Maleficus

Maleficus is a piece of the Void that Necrid managed to break off and bring back to this world with him. It has the ability to change shape at Necrid's will. It is the only thing other than the pieces of Soul Edge that calms Necrid. It is a physical manifestation of the same energy found in Soul Edge.

Soul Calibur 2

He was a warrior that managed to reach Soul Edge. The energy of the evil blade, however, poisoned his body and mind, and he became something other than human.

The warrior, now a bloodthirsty abomination, sought the one thing that gave him relief to his constant pain - the fragments of Soul Edge. His only thought was to collect every piece he could find.

Ending

Necrid finds and defeats Soul Edge, and then goes back into the void with it.

Random Facts

Necrid, as you probably know, is based on character art by Todd McFarlane. For my thoughts on McFarlane, see Spawn's bio.

Does Necrid exist in the storyline? He might. Of all of the strange extra characters, he's the one most likely to be "real". He doesn't matter to anybody's storyline, however, so I wouldn't be shocked if he stopped existing by SC3.

4.17

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Nightmare

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Full Name: Nightmare (Siegfried Schtauffen)

Nicknames: Azure Nightmare

Weapon: Soul Edge

Weapon Name: Soul Edge

Fighting Style: Memories of Soul Edge? (Closely resembles Siegfried's style)

Age: Unknown

Birth Date: Unknown

Family: Unknown

Birthplace: Unknown

Height: 5'6"

Weight: 109 lbs.

Blood Type: Unknown
Favoured By: Bullies who are "just crying out for attention"
Day Job: Hand model
Likes: Being called Nightmare
Dislikes: Big sword envy
Destined Battle: Raphael
Was In Soul Blade: Only for a minute
Joke Weapon: Galley Oar

Soul Edge

Soul Edge is the legendary sword of Nightmare.

Some called it the "Hero's Sword," or the "Sword of Immortality." Although descriptions of the sword changed as the rumour spread across the world, the sword was unmistakably evil.

Nightmare is really a young warrior (Siegfried) who was corrupted when he took Soul Edge. The evil sword had a mind of it's own, and it transformed itself into a gigantic blade to make the best use of the fighter's experiences.

It's single eye appeared raptured when the sword was bathed in blood. It manipulated the bearer to commit unspeakable atrocities so it could absorb the souls of the innocent. Nobody knows the sword's true intent.

Soul Calibur 1

Nobody knows when the knight in azure armour first appeared in Europe.

It was said that those who saw the knight's crimson eyes could not escape death.

The eye of the misshapen sword appeared raptured when bathed in the blood of the innocent, and then there were the monsters who followed him...

Seasoned knights and armies equipped with the latest firearms were no match for it, as the nightmarish horde cut a path of destruction and horror through towns and villages.

However...

There seems the be an innocent presence in Nightmare, just wanting to get out...

Ending

Nightmare becomes Siegfried again and realizes that it was him who killed his father. He then leaves on a mission of atonement. (See Siegfried's bio.)

What Really Happened

Pretty much that. To see what happened next, see Siegfried's Bio.

Soul Calibur 2

Nightmare's dream of resurrecting his father was crushed when Xianghua, a warrior with a spirit sword called Soul Calibur - a sword with a polar opposite to Soul Edge - appeared. Nightmare and Soul Edge were defeated, and they both fell into the collapsing void.

He somehow managed to survive and regain a bit of his sanity. He also remembered all of the sins he had committed, along with the realization that he had killed his own father.

He knew that Soul Edge must never fall into the wrong hands, so he set off to be as far away from other people as possible, but whenever he awoke, he was surrounded by the bodies of the people he had killed during the night. The evil blade took over his body while he was slept.

After four years, he was once again Nightmare. His body had become one with Soul Edge completely. He attempted to pursue fragments of Soul Edge to fully restore itself.

Will he ever be Siegfried Schtauffen again?

Ending

Nightmare becomes Siegfried one more time. He throws Soul Edge into a crevasse and protects it for life.

Random Facts

If you want to read Nightmare's story in the correct order, read Siegfried's Soul Blade story, Nightmare's Soul Calibur 1 story, then Siegfried's Soul Calibur 1 story, and finally Nightmare's Soul Calibur 2 story. Should I just combine the two profiles to make it easier?

Nightmare's 2nd player weapon in Soul Calibur 2 is the same as Siegfried's version of Soul Edge in Soul Blade.

Nightmare started killing people to gather enough energy to resurrect his father.

Love him or hate him, you've got to admit. Nightmare looks pretty cool.

After Nightmare became Siegfried again, he contemplated killing himself in order to stop himself from slaughtering people in his sleep. He realized that if he did that someone else would get Soul Edge.

Ivy, Astaroth and Lizardman all gathered souls for Nightmare.

If you're wondering how Nightmare can both have Soul Edge and be looking for the pieces of Soul Edge, it's because Soul Edge wasn't destroyed, it was merely damaged.

4.18

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Raphael

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Full Name: Raphael Sorel
Nicknames: None
Weapon: English Sword Rapier
Weapon Name: Flambert
Fighting Style: La Rapiere des Sorel
Age: 32
Birth Date: November 17
Family: Cut all ties with real family
Foster Daughter - Amy
Birthplace: France Empire, Rouen
Height: 5'10
Weight: 159 lbs.
Blood Type: A
Favoured By: Newcomers to the Soul Calibur series. Nothin wrong with that
Day Job: Denny's host
Likes: Dancing
Dislikes: Nobles
Destined Battle: Nightmare
Is NOT: A Ninja Turtle
Joke Weapon: Cane

Flambert

This long rapier is an heirloom in the Sorel family. Before cutting all ties with his family and leaving aristocracy, he managed to steal it.

Soul Calibur 2

Raphael, the young master of the Sorel family, grew up with the rapier and medicine as his playmates. His cool, unemotional demeanor created many enemies, but his quick and precise decision-making and execution skills solidified the foundation of his family amongst the nobles. Unfortunately, Raphael was cast out one day when he made a critical mistake.

Raphael hid himself in an impoverished town to escape from his pursuers. There he met a little girl named Amy, who hid the weakened Raphael from his enemies. For the little girl, helping Raphael was only a simple deed motivated out of spite for the soldiers. For Raphael, however, it marked the first time he owed his life to someone else. He felt emotions that he had never experienced before, and Amy became an irreplaceable presence in Raphael's life.

Convinced that the chaos of the war was no place to live a meaningful life. Raphael took Amy and left the poverty-stricken town. But even with the new surroundings, he could not get Amy to open her heart to the world.

One day, in the library of the mansion he acquired under dark pretenses, Raphael found a letter with references to the Evil Seed. It wasn't long before he made the connection between Evil Seed and Soul Edge.

What if such a sword were thrust into the hands of the pathetic nobles? It would all be worth it if the petty, war-mongering nobles could be eliminated to secure a meaningful future for Amy. But in order to accomplish his goal, Raphael needed Soul Edge; he was determined to obtain the sword by any means necessary.

A grand, insane plan was brewing in his mind - all for the sake of a young girl.

Ending

Raphael realizes that the sword is evil, but he vows not to be possessed by it and returns to Amy. Nobody knows what happened next...

Random Facts

I would guess that Raphael's ending is the one that counts. I think that he becomes the next person possessed by Soul Edge, and when Soul Calibur 3 is released, he will be the big bad guy. Hey, I was right about Maxi not dying and Xianghua beating Inferno. Of course, Xianghua beating Inferno was pretty obvious...

Raphael made a critical mistake during the year of the notorious Evil Seed catastrophe. He discovered too late that one member of nobility supported by the Sorel clan became insane from the effects of the Evil Seed. Consequently, Raphael gave his enemies the justification to come after him. To make matters worse, treacherous members of his family who were thrust into the conflict surrendered quickly and offered to hand over Raphael in order to protect themselves. Raphael hid himself in an impoverished town to escape from his pursuers, which included his family members. But accustomed to a life of privilege without want, Raphael could not bear the cold and hunger he suffered in the slums. He most certainly would have died if it were not for a little girl named Amy, who hid the weakened Raphael from his enemies.

The reason that Amy never opened up to the world, despite the fact that growing up in the slums made her appreciate what little she had, was that she had no hope for the future. She never thought that anything would ever get any better.

Assuming a false name, Raphael befriended a rich noble to obtain the means to take care of Amy. He employed his cunning to gain the trust of the lord and those around him. And when the opportunity arose, Raphael poisoned the noble and spread word that the "lord had left on a long journey."

Raphael is the Destined Battle for all three system exclusive characters.

The Japanese version of SC2 makes a mistake regarding the fencing terms. No matter what language you speak, things said while fencing, like "En garde," are always spoken in French. The Japanese voice, however, uses the Japanese words for these terms.

Let's see... Italian name... English Accent and clothes... He must be French! I noticed all this stuff before, but Tempest brought it up, so I put it here.

4.19

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Rock

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Full Name: Nathaniel William Adams

Nicknames: Rock, The Earthshaker, Reckless Commando

Weapon: Battle Ax

Weapon Name: Apocalypse

Fighting Style: Self-Taught

Age: 38

Birth Date: December 14

Family: Parents - Missing, probably dead

Bangoo - A young native orphan that Rock is raising

Birthplace: Born in London, raised in the new world

Height: 5'9"

Weight: 187 lbs.

Blood Type: Unknown, for some odd reason.

Favoured By: People who want a less fugly alternative to Astaroth

Day Job: Berserker

Likes: Little Native American boys

Dislikes: Child services

Destined Battle: Lizardman

Despite His Character Art: He has no beard In Soul Calibur 1

Apocalypse

Apocalypse is the name of Rock's huge battle ax. Rock often battled wild animals to protect himself and Bangoo. He wore fur to show respect for the courageous beasts that shared the wilderness with him.

The sound of Apocalypse slashing through the air was a sure sign that Rock was in a life or death struggle.

Soul Blade

Rock was born Nathaniel William Adams, as the son of an English curio dealer, specializing in rare weaons. He got his nickname because of his intense strength. Rock's father had just found Soul Edge, and was bringing it home via ship, with his family on board, when Cervantes attacked. Rock's father ran to the store room to hide Soul Edge, and his mother ran after him to stop him. Rock was told to stay where he was until their return. They never came back. The ship sank before they had the chance.

Rock washed up on shore of the new world. He eventually learned to live off the land, discarding his former habits, language, and memories. He found a tribe native to the area. However, they were afraid of the "White Giant." Rock's only companionship was that of a little boy, Bangoo, who's parents had been taken by tribal warfare. Rock, who was now an adult, became a father figure to Bangoo.

He eventually re-learned of the people across the ocean. Faded memories of his parents, and even Soul Edge, returned. Rock decided that if he could find Soul Edge, he could one day remember his past. With only his ax in hand, Rock set out towards the sea.

Ending

Rock lifts the swords up over his head. There is a small slide show of his ship being attacked (when he was young) and the scene shifts to Rock back in America. He wonders if his parents are still alive, and it shows him lost in deep thought.

Bad Ending

I'm not sure what's going on. It shows Bangoo running up a mountain, while Rocks voice keeps apologizing to him. I guess he left on a journey to find his parents, or something.

Good Ending

Bangoo and Rock are walking along a beach, discussing parenthood. Bangoo is excited to hear that Rock is staying with him, and they walk away. Aparently it looks a lot like a scene from Disney's Jungle Book.

What Really Happened

Rock decides that it isn't healthy for Bangoo to be growing up without him, so he goes home.

Soul Calibur 1

When Rock was a small child, he was in a shipwreck caused by Cervantes, and lost his parents. He washed up in the new world as an orphan.

When Rock was an adult he came across a young orphaned native whose parents were lost to tribal warfare. Rock new what it was like to grow up without parents, so he decided to raise Bangoo on his own.

Rock once traveled the in search of Soul Edge, but he realized that he was leaving Bangoo to grow up alone. He realized that leaving him alone was no better than never adopting him at all, so he returned home.

But one day, Bangoo disappeared...

Kunpaetku, the grand priest of Fygul Cestemus (see Lizardman's bio, or Astaroth's bio for more info. Or, see the section called Fygul Cestemus) had sent his Lizardmen to kidnap Bangoo, in an attempt to lure Rock out to steal his soul. Dunno why...

"Bangoo, I will never abandon you!" Rock set out cross the sea in a desperate search for Bangoo.

Ending

Rock saves Bangoo, who claims to be strong enough to protect himself from now on. Bangoo grows up and leaves on his own quest.

What Really Happened

Nobody knows, but probably just what the game claims to have happened. It doesn't conflict with anyone else's storylines...

Random Facts

Rock realized that he should be home with Bangoo during a fight with Sophitia. She noticed that he was hesitant in his attacks, so she asked if he had some extra reason to be careful.

Rock was attacked by Lizardmen, but he easily fought them off. When he got home that day, he noticed Bangoo was missing.

Rock isn't in Soul Calibur 2. Berserker has all of his moves, however. If you want a move list for Berserker, look for a move list for Rock.

In the character art of Rock, he has a big 'ol beard, but not on his SC1 character model, for some reason. Huh. His head also seems to be thinner in his character model. He has a beard in Soul Blade, though.

Rock's blood type is unknown for some odd reason. But when you think about it, it makes more sense than actually knowing his blood type. Did people even know what blood types were back then?

4.20

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Seung Mina

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Full Name: Seung Mina (In Soul Edge, "Seung Mi Na")

Nicknames: Heart and Soul Girl

Weapon: Ancestral Zanbatou

Weapon Name: Scarlet Thunder

Fighting Style: Seung Style Longsword and Ling-Sheng Su Style Rod

Age: 23

Birth Date: November 3

Family: Father - Seung Han Myong

Mother - Taken by sickness

Younger Brother - Taken by sickness

Birthplace: Chili-San, Lee Dynasty Korea

Height: 5'4"

Weight: 106 lbs.

Blood Type: A

Favoured By: Fans of Soul Blade

Day Job: Walmart greeter

Likes: Making fun of Yunsung

Dislikes: Getting dragged home by Hwang

Destined Battle: Yunsung

Relieved Fans By: Showing up

Joke Weapon: Feather Broom

Scarlet Thunder

Scarlet Thunder is Seung Mina's Zanbatou.

Mina's Zanbatou is one of the heirloom weapons that are passed down through the Seung family. Mina had been playing with it since she was in diapers (great parents let their kids play with knives on sticks, you know), so she was used to the weight. Because of this, she took it with her whenever she ran away.

Mina combined the rod style taught to her by Kong Xiqiang, wity the longsword style taught to her by her father, and her own unique style, and set out on her quest to find the sword of salvation, as a way to prove her independence. Do the thoughts and prayers of her father and Hwang reach this headstrong girl?

Soul Blade

Seung Mina grew up surrounded by weapons, which she learned to use quite well. However, her cute looks led the local boys to tease her and call her, of all things, a girl. There were a lot of beaten boys in Mina's neighbourhood.

It was a troubling time in Korea. It was anything but peace. In fact, the only reason that Korea hadn't been invaded yet was that the other countries hadn't gotten around to it yet. However, neighbouring Japan was gearing up for outward expansion and conquest. In order to protect their country, some of the more patriotic people began building fortresses along the coastline. Lee Sun Shin became the admiral of the coastal defense force.

Rumour of Soul Edge, the "Sword of Salvation" was spreading like wildfire. It soon reached Seung Mina. After being barred from joining the Coastal Defense Force because of her gender, Mina decided that the best thing for her to do would be to search for Soul Edge herself. She packed up and ran away from home. Hwang, however, was already on his own quest for the fabled sword...

Ending

Seung Mina sneaks home. Seung Han Myong calls out to her and says that he see's her. He is angry at her of course. She starts to plead with him about how she has grown a lot on her journey and stuff like that. Han Mying swings his sword at her...

Bad Ending

Mina winces, as Han Myong stops his sword just before it hits her. (He's not going to kill his daughter.) He says that she has grown, but she still has a way to go before she's done. The scene shifts to her practicing, with Han Myong watching her, thinking about his secret dream of her one day inheriting the school.

Good Endning

Mina dodges the sword faster than Han Myong can stop it. He is very happy about this, since now he can speed up the engagement, so that she can marry Hwang and Han Myong can adopt him. The scene shifts to Myong reading a letter from Mina, stating that she isn't quite finished yet, and she needs to train some more before getting married. Also saying that Myong's skills have slowed a bit. Pretty funny.

What Really Happened

Mina is found by Hwang and dragged home. She continues to train hard, but she soon becomes fed up. After being proposed to by one of the Seung dojo students, Mina leaves home again.

Soul Calibur 1

Seung Mina left home to follow Hwang on his first quest for the sword of salvation (see his bio), only to be dragged home by him. This all

happened in Soul Blade.

Not long after her return, Mina ran away again. Her frustration with rigorous training, combined with a proposal from one of her fathers trainees, sent her over the edge and out the door.

Seung Mina resumed her quest for the Sword, but gained a valuable lesson along the way. Following a humiliating and utter defeat, she learned to never underestimate the strength of an opponent.

Seung Mina continued her training along her journey, until she was ready to continue her quest for Soul Edge.

Ending

Seung Mina defeats Inferno, but is exhausted. Hwang grabs her and brings her home. All the way back to Korea, where the idiot son of the Kim family proposes. Mina wonders if it is too early to run away again.

What Really Happened

Hwang found Mina and dragged her home.

Soul Calibur 2

One day, Yunsung (see his profile), a student of the Seung family dojo, left on a journey with White Storm, a Seung family heirloom. Since Mina had leant it to him, she felt obligated to get it back, so she left after it.

Seung Han Myong didn't want her to go, but he knew that if he protested she would run away again. By the time he realized that she would probably go after Soul Edge again, it was too late. She was out of the country.

Ending

Mina sees that Soul Edge is not a sword of salvation at all, so she destroys it. She uses Yunsung as a packmule ;) and heads home.

Random Facts

Seung Mina's father has tried to arrange for Mina and Hwang to be married, but Hwang is away from home too much. And neither of them want to marry each other anyways.

Mina want's to join the Coastal Defense Force, but they don't take women.

During her second quest for Soul Edge, Mina met Ivy. Ivy told her that the sword was evil, and if she didn't know that much, she should "Stay away from the blade and sit at home, pretty baby." Mina was angered by this, so she challenged her to a fight. She wasn't overpowered, but she was overwhelmed by the opponents wriggling sword. As the sun set, poor Mina began to question her own strength. That is when a middle-aged drunk man

with a beaten up old rod appeared. (get your mind out of the gutter) He told her not to challenge people so hastily. This angered Mina, and she attacked him. Her attack never hit. Not because the man blocked or parried, but because he simply caught the rod part of her weapon in his hand. She asked if she could train under him, and he agreed. A year later, he went to the market and never came back. A saddened Mina found a note that told her that he was not worthy to officially teach her to use the rod. It was signed "From Kong."

Kong joined the Coastal Defense Force. He knows Hwang.

There is a bit of Kong info in Xianghua's bio.

In Soul Calibur 1, the Scarlet Thunder is called a "Zamba-Toh". In Soul Calibur 2, it is called a "Zanbatou". It is very likely that it is supposed to be called a Zanbatou, but it was translated badly the first time.

Since Seung Mina wasn't in the Arcade version of SC2 at all, it's a possibility that anything she did in Soul Calibur 2 doesn't really count, and it will be just like none of it ever happened in SC3. As of right now, however, she exists. Even if her story does get retroactively changed to the point where she never existed in SC2, it really wouldn't matter anyway, since she didn't do very much. Don't worry, as soon as I find out what happened, I'll fill you in ;)

For a little more on Seung Mina see Yunsung and Hwang's bios.

4.21

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Siegfried

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Full Name: Siegfried Schtauffen (A.K.A. Nightmare)
Nicknames: A Soul In Purgatory, The Innocent Darkside, Innocent
Weapon: Zweihander
Weapon Name: Faust, Requiem
Fighting Style: Self-Taught
Age: 19 (23 as Nightmare in SC2)
Birth Date: February 6
Family: Father - Frederick, killed by Siegfried
Mother - Margaret
Birthplace: Holy Roman Empire
Height: 5'5"
Weight: 110 lbs.
Blood Type: A
Favoured By: German people
Day Job: Volunteer for the Big Brothers/Big Sisters program
Likes: Breaking numerous laws
Dislikes: Nightmares
Destined Battle: Nightmare (?)
Let This Be A Lesson To You: Don't kill people you know

Faust

Faust is the name of the Zweihander that Siegfried used in Soul Blade. It is probably the sword that Siegfried used to kill his father. It was broken in the fight with Soul Edge.

Requiem

Requiem is the name of Siegfried's Zweihander sword in SC1.

Between his two stints as Nightmare, Siegfried got a new sword named Requiem and embarked on a journey of atonement. Every time Siegfried killed a demon, it was fueled by his desire to distance himself from his past. Would he ever find peace?

Soul Blade

In Germany, the oppressed peasants revolted against the Holy Roman Empire. With its forces weakened by the Italian Wars, the German peasants finally had a fighting chance. One of the champions of the people, a brave knight name Sir Frederick, met a lovely woman named Margaret while on campaign, and spent a sexy-fun night with her. When Frederick returned after 9 long months of battle, he fund that Margaret had given birth to their son, who he name Siegfried, after the famous hero.

A few years went by and Frederick spent a lot of his time teching his son swordsmanship. He embarked upon a foreign crusade, promising his return to Margaret. However, without his father's guidance, Siegfried fell in with the wrong crowd. He soon became the leader of a band of thieves known as "Schwarzwind," which means "Blackwind."

The band came up with a plan. They would attack the knights who ran away from the crusades. They were bound to have lots of valuables. That night, they ambushed a group of war-weary soldiers. They were tired, and were no match for "Schwarzwind". Siegfried killed the commander himself. He held the commander's severed head in triumph, but as the moonlight shone upon it, Siegfried let out a blood-curdling scream...

He was holding the head of his own father! This terrible situation caused Siegfried to snap. He took off running into the forest. As he went more and more insane, he decided that his father had been murdered by someone else. After hearing about Soul Edge, he decided that his father's killer could only be defeated by that one weapon...

Ending

Siegfried drops to one knee. He looks at the bigger blade of Soul Edge, as the other one had been destroyed by Sophitia. He inches towards it.

Bad Ending

Siegfried grabs the sword. He holds it over his head in victory, only to have it transform him into Nightmare. The scene shifts to him standing on a cliff, overlooking a village.

Good Ending

Siegfried hoists Faust over his head and shatters Soul Edge. The scene switches to Siegfried standing on top of a mountain, crying and sobbing about what to do next. It seems that he had finally realized that it was him who killed his father, and he didn't know it. At least he didn't go all Oedipus Rex and marry his mother and have, like, eight kids with her. Eww.

What Really Happened

Siegfried defeats Cervantes/Inferno, grabs Soul Edge, and turns into Nightmare.

Soul Calibur 1

Siegfried hardly kept his sanity by suppressing the memory of killing his own father, if you can call what he went through "sane." Siegfried was the leader of a group of brigands known as the Shwarzwind (Black Wind), who made their stronghold on the edge of the roman empire. He left on a journey to find Soul Edge after his father's murder. He managed to find it next to the corpse of Cervantes. When he reached for it, the corpse attacked. After he had slain the corpse he took Soul Edge.

He obtained Soul Edge to avenge the unavengable. Soul Edge told Siegfried that by devouring souls, his father would be resurrected. Upon realizing that he was responsible for his fathers death, he became enslaved by the sword.

Siegfried eventually grew into Nightmare. He finally succeeded in resurrecting his father, Frederick, but it was a mere illusion of his weak soul.

Siegfried accepted responsibility for his sins and tried to distance himself from society, afraid that he might kill again. However, every time he woke up, he was surrounded by the bodies of the people he had killed in his sleep.

Ending

Siegfried doesn't have Soul Edge any more, I guess he destroys it. He feels better and goes on protecting people from demons.

What Really Happened

He eventually became Nightmare again. Just in time for Soul Calibur 2.

Random Facts

Siegfried isn't technically in Soul Calibur 2, but he does exist as a costume. Nightmare's third costume is a Siegfried costume, and one of his weapons is Requiem. Another is Faust

After he came back from being Nightmare, Siegfried went home to see his mother. She had no idea about what had happened to her husband and son. When Siegfried was about to knock on the door, he heard her mother praying. He decided that he couldn't see his mother again until after he had been redeemed.

If you don't know by now that Siegfried is Nightmare, then stop reading. Now. Your basic reading comprehension is too bad to understand a McDonalds menu.

In SB, you can play as Siegfried in his Nightmare costume.

Siegfried's Soul Calibur 1 story takes place after Nightmare's Soul Calibur 1 story, and before his Soul Calibur 2 story.

For more info on Siegfried, See Nightmare's Profile.

O.K., first, Siegfried's SB story takes place, then Nightmare's SC1 story, then Siegfried's SC1 story, and finally Nightmare's SC2 story.

At the end of his SB Edge Master mode history book, it says that Nightmare is red. He's obviously not, though. He's purple. "Azure Nightmare."

The person who did Siegfried's voice is the same person who does adult Link's voice in various Nintendo games, and Soul Calibur 2. (Also, Goron Link, Zora Link, and Oni Link in Majora's mask.)

4.22

+++++++
Sophitia
+++++++

Full Name: Sophitia Alexandria
Nicknames: Renewal of the Vow, Emotional Goddess
Weapon: Short Sword and Small Shield
Weapon Name: Omega Sword and Owl Shield, Omega Sword and Elk Shield
Fighting Style: Athenian
Age: 25
Birth Date: March 12
Family: Father - Achelous
Mother - Nike
Younger Sister - Cassandra
Younger Brother - Lucius
Husband - Rothion
Daughter - Pyrrha
Son - Patroklos

Birthplace: Athens, Ottomon Empire, Turkey
Height: 5'6"
Weight: Refuses to say
Blood Type: B
Favoured By: Desperate fans of panty shots
Day Job: Day care worker
Likes: Breast feeding
Dislikes: Pants
Destined Battle: Cassandra
Pantys Pantys Pantys Pantys?: Oh yeah
Joke Weapon: Memento

Omega Sword and Owl Shield

This holy sword and shield were forged by Hephaestus himself. They were taken by Sophitia on her first quest for Soul Edge.

Omega Sword and Elk Shield

Sophitia uses the Omega Sword and Elk Shield

Rothion, Sophitia's then-betrothed and sword smith, forged both the sword and shield from sacred metal given to Sophitia by Hephaestus, the god of fire and smithery. With Sophitia's oracle in his thoughts, Rothion put his heart and soul into forging this sword and shield.

These weapons served to protect Sophitia from Soul Edge's malice, as well as guide her on her quest. Whenever Sophitia used these weapons, Rothion was always with her in spirit.

After Cassandra steals the original Omega Sword and Elk Shield, Rothion creates a new set for Sophitia.

The sword and shield used in Soul Blade were shrunk down by Hephaestus.

Soul Blade

Sophitia was a girl who worked at her family bakery in Athens. She had always treasured her country's culture. She often prayed to the guardian of her town, Pallas Athena, the goddess of wisdom.

One day, as she bathed in a forest spring, a bright light appeared and took the shape of a man. The man told her that he was the Olympian god Hephaestus, the god of smithery. He told her about Soul Edge, and how such an evil blade would ruin his reputation (I'm serious) and that if anybody were to find it, it would bring a lot of pain to the world (too late). Hephaestus ordered her to come to the temple and receive a weapon, so that she could destroy the evil blade. She equipped herself and left on her journey.

Ending

Sophitia destroys the evil swords, and see's Hephaestus. He tells her that she has done a good job. Sophie asks him to heal all the people that she hurt during her fight, but he tells her that they're already healed, and that they've forgotten all about it anyway. He then takes her weapons and tells her to take a rest.

Bad Ending

Sophitia, without her armour, walks through the forest, with the birds singing.

Good Ending

Sophitia is in her swim suit, bathing in a lake in the forest. She get's frightened by the camera (this game is somewhat cartoony compared to the later ones) and splashes it into the credits.

What Really Happened

Sophitia destroys one of the swords, but gets hurt by one of the shards. Taki saves her.

Soul Calibur 1

Following an oracle from Hephaestus, Sophitia succeeded in destroying one half of Soul Edge.

After recovering from her wounds she suffered from the fragments, she returned to her life of being a baker's daughter, and spent her days peacefully. However, one day Sophitia had an ominous vision of a knight in azure armour (Nightmare) and a sword of immense evil (Soul Edge).

Once again, Sophitia got an oracle from Hephaestus to destroy the remaining Soul Edge. Tightly holding her sword and shield, she set out on her journey.

Ending

Sophitia returns home to Rothion. She gets married and has a child. Sophitia can no longer hear the voices of the gods, but she wonders if her child can.

What Really Happened

Sophitia doesn't need to destroy Soul Edge. Xianghua does it for her. She returns home, gets married, and has two children.

Soul Calibur 2

During Sophitia's second journey she learned that someone else had destroyed Soul Edge (Xianghua), so she returned home to her betrothed. They were married and were blessed with a son and a daughter. They were happy until the day they encountered a particular metal fragment...

Her children (Who must've been barely old enough to walk at this point) scrambled and fought violently over a metal shard that Rothion had gotten from a very mysterious customer. The evil aura the fragment emanated caused Sophitia's old wounds to ache.

"Had the shards of the demonic sword infected me with their dark energy before they were removed from my body?..." Sophitia thought in horror. It would explain the children's reaction to the piece of metal.

Sophitia's sister, Cassandra, saw her bewildered look and ran out with the metal shard. A few weeks later, Sophitia had come to a decision.

Sophitia intended to free her children from the evil sword's curse, and to ensure the safe return of her sister, who had left to destroy Soul Edge on Sophitia's behalf.

In Sophitia's hands were the new sword and shield that her husband Rothion had forged for her. She set off on her third journey.

Ending

Sophitia saves her children by destroying Soul Edge.

Random Facts

One day, while shopping with Cassandra, Sophitia collapsed in the market, and had a vision about Soul Edge. When she awoke, she learned that she had been carried home by a strange man named Rothion. They fell in love and, of course, got engaged.

Hephaestus dispatched twenty four people to destroy Soul Edge. One for each letter of the Greek alphabet. Aeon Calcos (Lizardman) was one of them.

When Sophitia was told by Hephaestus to destroy Soul Edge again, Rothion insisted that he go in her place. Instead, Hephaestus commanded him to make a new sword and shield for Sophitia using holy ore. Rothion is a blacksmith, you see.

After Rothion brought the shard of Soul Edge home, Sophitia's children went berserk over it.

One of Sophitia's unlockable weapons in SB and SC2 is the Blue Crystal Rod. This weapon is originally from the Namco RPG for SNES and, more recently, GBA, Tales of Phantasia.

In Soul Blade, you can unlock Sophitia! (Sophie without her armour) and Sophitia!! (Sophie in her bathing suit.)

Sophitia wasn't in the arcade version of SC2, so her storyline may not count in that game. Since there is no Soul Calibur 3 yet, her story is safe for now.

Achilles was a near invincible warrior from a Greek story, whose only weakness was his heel. Check him out in the movie "Troy." It's based on "The Iliad"

Nike is the Greek goddess of victory.

4.23
+++++
Spawn
+++++

Full Name: Spawn (Al Simmons)

Nicknames: None

Weapon: Cape that transforms into an ax. Oh, please...

Weapon Name: Agony (Who'da thunk?)

Fighting Style: None

Age: 31

Birth Date: Unknown

Family: Wife - Wanda

Blood Relatives - No contact since becoming Spawn

Birthplace: Detroit Michigan

Height: 6'2"

Weight: Over 400 lbs.

Blood Type: Necroplasm

Favoured By: Fake goths

Day Job: Lame-ass comic book superhero

Likes: Over-rated comic books

Dislikes: Quality

Destined Battle: Raphael

Worst Super Hero Ever: Either him or that guy who's power was to turn into

fruits and vegetables. No, It's definatley Spawn

Joke Weapon: Sorrow

Agony

Spawn's cape turns into an ax. Guh.

Soul Calibur 2

Upon his death, Lieutenant Al Simmons made a pact with the devil in order to return to the world of the living. But the resurrection of the dark lord Malebolgia bequeathed something that was far different from anything Al Simmons envisioned. His body, memories of the past, and even time were taken from him. His fate was to exist as a Hell spawn.

He was then sent to the 16th Century on a mission to bring back Soul Edge. Spawn had to obey his master, for it was his only chance of returning to his time.

Ending

Spawn gets Soul Edge, but he lets go of it and leaves it in the void. Just to piss his master off, I guess.

Random Facts

Just in case you haven't figured it out, I HATE Spawn. I think he's cheesy, lame, and Todd McFarlane is just some talentless loser who grew up with divorcing parents or something, so he feels compelled to draw these fake angst comics. A black guy, who becomes a demon, who becomes a white guy, who becomes a demon again? Lame. But, that's just my opinion, I guess.

Interested in what Spawn's destined battle scene is like? Why? Well, here goes. I haven't seen it, and I don't know what they are doing, but Spawn says "You know about Soul Edge?" and Raphael goes "Phantom! What do you want of me?" to which Spawn replies "You! Answer me!" If Spawn wins, he says "Now, let's find out what you know!"

Spawn's got a foul mouth compared to the other characters. When he's about to fight Inferno, he says "So this is Soul Edge. Looks like somethin' that bastard wants." Also, he often enters a match with some comment about how his opponent is "pissing him off."

Spawn is probably irrelevant to the storyline, since he's one of the system exclusive characters.

Oh yeah. Spawn is exclusive to the Xbox version of Soul Calibur 2, thank god...

4.24

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Taki

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Full Name: Taki

Nicknames: Shadow Huntress of Demons, Underground Hunter

Weapon: Ninja Sword, x1 or x2

Weapon Name: Rekki-Maru and Mekki-Maru

Fighting Style: Musoh-Battoh-Ryu ("Dream-Slashed Sword" in Soul Edge)

Age: 29

Birth Date: Unknown, for some ungodly reason.

Family: Immediate family - All taken by sickness (A popular trend in this game)

Ex-Master - Toki

Birthplace: Ohmi, Japan (Fu-Ma No Sato, Japan in SC2)

Height: 5'7"

Weight: 117 lbs.

Blood Type: A

Favoured By: Fans of breast augmentation

Day Job: Nitro Girl

Likes: Herself, since her surgery

Dislikes: People who ask her to jump up and down

Destined Battle: Mitsurugi

In case You Haven't Heard: Huge boobs. Big, massive boobies

Joke Weapon: Tobacco Pipes

Rekki-Maru

Taki made her own weapons and protective gear, partly out of need and partly as a hobby. She created her favorite possession, Rekki-Maru, by incorporating mystical powers into the blade. For Taki, it proved time and time again to be a valuable partner in demon-slaying. Rekki-Maru is the higher sword on Taki's back. It was Taki's only weapon in Soul Blade. It was broken during the fight with Cervantes, but she fixed it.

Mekki-Maru

Mekki-Maru was a sword cloaked in mystery. It was given to her by Hachibei, a former ninja of the Fu-Ma clan. Ever since it was fused with a fragment of Soul Edge that was found in Sophitia's body, it emanated an evil aura whenever it was drawn from its protective scabbard. Because of this, even Taki handled it carefully. In any event, surely she would learn to subjugate into obedience this sword of unknown potential. Mekki-Maru is the lower sword on Taki's back.

Soul Blade

Taki was a skilled ninja working as a demon huntress. She was an orphan, and was brought up by Toki, the ninja master. She belonged to a ninja clan that lived in seclusion. It knew many techniques that the outside world had forgotten.

Taki herself had supernatural powers. She decided to travel throughout Japan to protect people from demons that would harm them. She created her own weapons with love and care. Her favourite was Rekki-Maru. However, recently, Rekki-Maru had weakened. It began to weaken about the same time that Soul Edge appeared.

Taki was called upon to help out at a temple where the seal that was holding the horrible Fury demons was weakening. When she arrived, she found herself surrounded by demons and ghosts. It's a good thing that Taki loved a good challenge. She drew her blade and sliced at the leader. She was surprised to find that it was still alive. She had to cut it several more

times before it dissappeared. She was usually able to kill demons in one stroke, but Rekki-Maru was deteriorating quickly. She realized that in order to save Rekki-Maru, she would need to find and destroy Soul Edge. She set out to do just that, since she would travel to the ends of the earth for her beloved sword.

Ending

Taki's sword breaks as Cervantes falls. She doesn't realize that Soul Edge is floating up into the air.

Bad Ending

The two swords fly at her, miss, then fly away. A demon appears, engulfed in flames. She goes back to the forge, fixes Rekki-Maru, and returns to the demon (in a new outfit,) and seals it away. Apparently the demon had just been waiting there for her to come back and defeat him.

Good Ending

The two swords fly at her, and she does that odd kung-fu movie move where she grabs them as they come at her. The demon appears, she returns home, forges the blades into one sword, and kills the demon with them.

What Really Happened

Taki saves a wounded Sophitia.

Soul Calibur 1

Taki was a member of a ninja clan sworn to defeat demons.

Believing that her beloved Rekki-Maru was resonating in sympathy with the evil Soul Edge, Taki crossed the sea to look for the truth. While abroad, Taki managed to obtain a fragment of the evil sword.

Returning home, Taki tried to meld the fragment with her own sword, but failed. When she tried it with the sword Mekki-Maru, which was always a little evil, it worked instantly and took on an evil glow.

In order to pit Mekki-Maru against Soul Edge in hopes that the two swords would destroy each other, and because she feared that the Fu-Ma clan would take it away from her, she left the band of ninjas and traveled to foreign lands once again. Yet, in the dark recesses of her heart, Taki felt the desire to master the immense power of her demonic blade.

Ending

Taki defeats Soul Edge, but Mekki-Maru is still evil. Ah, well. Life goes on.

What Really Happened

Taki hears that Nightmare was defeated, so she just kinda wanders around.

Soul Calibur 2

Unable to finish her plan of pitting Soul Edge against Mekki-Maru, Taki decided to try to master it instead.

One day, several Fu-Ma clan members appeared before Taki, trying to capture her. While searching through the strewn remains of the ninjas (yuck), Taki found a familiar metal shard...

Taki was undoubtedly looking for information about Soul Edge, which would explain why the ninjas wanted to take Taki alive.

Knowing the effect that Soul Edge had on it's wielder, Taki could not let Soul Edge fall into the hands of Master Toki.

On her way back to Japan, Taki sensed the presence of the evil sword. Time was running out.

Ending

Taki defeats Soul Edge, but Mekki-Maru is still evil. Ah, well. Life goes on.

Random Facts

Taki doesn't get Mekki-Maru until Soul Calibur. In Soul Blade she only used Rekki-Maru. (Well, she get's Mekki-Maru, but only in Edge Master mode, and she only uses one sword at a time.

Taki is a Nuke-Nin. Nuke-Nin are ninja that leave their clan without permission, usually ninja can not leave the clan until they die because they know the secrets of their clan and lord. Thus the clan is responsible for the Nuke-Nin and must execute them as soon as possible. This was one of the tragedies of the ninja, as a Nuke-Nin if the ninja wanted to live they must kill their friends that now sought their lives. Hachibei, Chie's father (See Li Long's Bio) is a Nuke-Nin of Taki's clan.

In the beginning if SC1, the Fu Ma clan is looking for Hachibei.

Taki is sent to find Hachibei, but is afraid to go near him, because she doesn't want to be killed by Li Long. She waits for him to leave, and goes in to meet with Hachibei. Hachibei explains that Toki is under the control of Mekki-Maru. This is when Taki recieves Mekki-Maru. He explains that the sword must never fall into Toki's hands, despite the fact that he is looking for it. Taki took the sword and let Hachibei and Chie go free. She hid it and returned to her clan. When she arrived, she told Toki that Li Long had taken the sword, and that Hachibei and Chie had already been killed. Toki ordered his ninjas to find Li Long. This is when Taki realized that Toki was, indeed, insane. It was then that the battered old Mekki-Maru began to resonate and changed. Taki believed that it did so because of an evil sword in a foreign country. This is why she left the first time, in Soul Blade.

After Soul Blade, Taki tried to fuse a frament of Soul Edge into her

favorite sword, Rekki-Maru, but it wouldn't work. Meanwhile, Taki was repeatedly attacked by ninjas that were sent by Toki to retrieve the sword that Hachibei had entrusted to Taki. Taki tried to fuse the fragment with Mekki-Maru, and it worked instantly. It began putting off a very strong, evil aura. It was so strong that even normal people could feel it. Taki sealed the sword in it's sheath with magic cards, but as soon as her power ran out, she was captured by Geki, Toki's right hand man and highest ranking ninja. Taki was too tired from sealing Mekki-Maru to win against him. Geki told Taki that she thought that she was hiding well, but that Toki had the whole thing planned from the beginning. He took the sword and, against Taki's advice, took it out of it's sheath. The resulting explosion blew his right arm to bits. Taki used this opportunity to grab the sword and run past Gaki and Doki, Geki's assistants. Taki received rumour of the berserker that was terrorising Europe. She decided that it must be the remaining Soul Edge, as Rekki-Maru still resonated. Taki planned to pit Soul Edge and Mekki-Maru against each other, with the hope that they would destroy each other.

After the aforementioned incident, Toki sent many ninjas to take Taki down. Geki wished to kill Taki most of all.

Taki wants to learn to control Mekki-Maru.

One of the ghosts that Taki sealed away, Gel-O-Fury, gained enough power from the evil seed to break out of the temple in the bamboo forest, and make it's way to Hoko temple. It's still there. (Hoko temple was Taki's stage in SC1, and the Bamboo Forest Temple was her stage in SB.) I don't know why Namco would bother to have this happen, since it doesn't seem to affect anything.

"Taki" means many things. It can mean "Waterfall," "Boiling," "Cooking," "Burning," or "Complex." It probably means "Waterfall" here.

In Soul Blade, you could lose your weapon. Taki is trained in unarmed combat, so she is still a formidable foe, despite having her sword broken.

In SC 1, Taki's "Favourite phrase" was "Demon defeated. The deed is done." Now it's "Demon captured. The deed is done."

Taki has magical breasts. In SC1, those love kegs weren't nearly as torpedic as they are now. Hoo boy. Huge. Especially in her first costume. They aren't so bad in her second and third costumes, but those cupcakes mysteriously turn to watermelons in costume one. I know this that sounds kinda perved out, but DAMN!

4.25
+++++
Talim
+++++

Full Name: Talim
Nicknames: The Last Priestess of the Winds
Weapon: Elbow Blade x2
Weapon Name: Syi Sarika and Loka Luha
Fighting Style: Wind Dance
Age: 15
Birth Date: June 15
Family: Father - Sanput
Mother - Lidi
Grandmother - Kalana

Bird - Alun

Birthplace: Southeast Asia, Village of the Wind Deity (Probably in the Philippines)

Height: 4'8"

Weight: 93 lbs.

Blood Type: Unknown

Favoured By: People who love kittens and puppies

Day Job: School Valedictorian

Likes: Everything

Dislikes: Mean people

Destined Battle: Yunsung

Cuter Than: A basket of kittens wearing bows and eating marshmallows

Joke Weapon: Weight

Syi Sarika and Loka Luha

In Talim's village, it is tradition to dance using elbow blades, to show respect for the wind. Though not usually used as weapons, these two seem to work well enough for Talim.

Soul Calibur 2

Southeast Asia was thrust into an age of turmoil when Western Europe's influence began to spread across their lands. In one particular region of Southeast Asia lived a tribe of people who could control the winds.

Talim was the daughter of this village's shaman, and she was reared to be the last priestess. During an era where faith in the Wind Deity gradually waned, Talim possessed unparalleled potential to be a shaman.

One day, four years earlier, as Talim read the winds just as she had done many times, a violent evil aura that seemed to devour everything in its path surged into her body. Talim lost her consciousness and did not wake for days. The incident occurred the day the Evil Seed spread across the world.

When Talim was 15, a westerner brought a peculiar metallic fragment. The westerner touted the object as a "vitality charm," but Talim immediately recognized the evil within the piece of metal; it was the same malevolent energy that she felt on the day she collapsed.

"I must return the fragment to its rightful place!" Talim exclaimed.

The young priestess left on the journey, even though her elders were full of misgivings.

Soon after Talim left the village, she senses the resonance of the same evil aura from other parts of the world. She knew that everything would soon be consumed by illness if the evil force continued to spread. Talim knew she had to find all of the fragments and seek their rightful place.

No matter how far she was from her home, Talim could feel the wind. She was not afraid-no matter how long the journey, she knew she would be fine as long as the winds were with her.

Ending

Talim restores Soul Edge, and the flames are dispersed with the winds. Hey, wait a minute... Isn't Soul Edge evil? Isn't it's restoration a BAD thing?

Random Facts

Talim's grandmother, Kalana, is the village elder.

On the day that Talim read the winds and felt the evil seed, she cried, and didn't know why. Aww... don't cry little Talim. :(

The village elders could feel the evil in the metal fragment, and they told the merchant that it belonged somewhere else.

The elders tried to prevent Talim from leaving the village with the metal shard. They feared that the purity of the Last Priestess would be tainted if she were exposed to the outside world. Her parents disagreed. On the contrary, they felt that by experiencing the world, Talim's purity and love of nature would grow.

Talim is a newcomer to the Soul Edge saga. At 15, she is the youngest character in any of the games. That is, unless you count Astaroth, who was technically 3 in Soul Calibur 1. Or Charade, who seems to have been created recently. Well, she's definitely the youngest human character.

If you're wondering why Talim and Yunsung are each other's destined battles, it's because they both arrived at the same place, Capital Ayutthaya, at almost the same time. Yunsung passed through there a few days before Talim did. When Talim got there, it was the first time that she learned that other people, like everybody's favourite patriot, were looking for the evil sword. This troubled her, as she doesn't want anybody to be hurt by it.

It seems that Talim is Philippino. One of her throws means "Take My Hand" in Tagalog (that would be the official language of the Philippines, for you cultural buffs). Most of her moves have something in them in Tagalog. Thanks to solo745 for the info.

Are you dying to know what other stuff is in Tagalog? Well, "Talim" means "Sharp," "Tuhod" means "Knee," "Sipa" means "Kick," "Espada" means "Sword," and "Abaniko" means "Fan." Thanks to lady belnas for that info.

Talim is so very, very sweet. It's like you never want anything bad to ever happen to her. Well, at least I don't. I don't know about you sick people.

4.26

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Voldo

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Full Name: Voldo

Nicknames: Hell's Guardian

Weapon: Twin Katar x2

Weapon Name: Karma and Mara, Shame and Blame, Manas and Ayus

Fighting Style: Self-Taught

Age: 50

Birth Date: August 25

Family: Parents - Deceased

Four Brothers - Killed through warfare

Master - Vercci

Birthplace: Palmero, Italy

Height: 6'

Weight: 185 lbs.

Blood Type: A

Favoured By: Rocky Horror Picture Show cast members

Day Job: Cirque du Solei performer

Likes: Wearing a Fleur-de-Lys on his crotch

Dislikes: The sun

Destined Battle: Yoshimitsu

Just Plain Wrong: Everything about him

Joke Weapon: Tambourines

Karma and Mara

Karma and Mara are the Katars used by Voldo in Soul Edge.

Shame and Blame

Shame and Blame are Voldo's twin katars from Soul Calibur 1.

Vercci collected treasures from all over the world and believed he had everything worth having.

Vercci's loved katars, and had tens of pairs that he brought back from India. He gave a pair to his trusted vassal, Voldo, to use as weapons. Even when soaked in blood, Shame and Blame remain works of art.

Manas and Ayus

Another pair of Katars in Vercci's tomb are Manas and Ayus. Voldo abandoned Shame and Blame for Manas and Ayus, because of their stronger defensive capabilities. They were favoured by Vercci on his search for Soul Edge. Long after Vercci's death, these katars were used to hunt down intruders who dared to venture into the Money Pit.

Soul Blade

Vercci was known as the merchant of death. He made his fortune by supplying the invincible Spanish Armada with weapons. He eventually heard of a sword that could satisfy any earthly desire. He needed to have it. His brothers opposed his plans, but they were soon recruited into the army and were out of the way. He promoted his vassal, Voldo, to lead the search instead.

Mercenary armies and pirates were hired to search for the blade for Vercci, but to no avail. Growing impatient, he decided to look himself, and took to the sea with his fleet. While he was gone, war broke out in his home of Italy. The target of the invaders, ironically, was the Merchant of Death himself. To return would be suicide. His home had been destroyed and his treasures had been taken. The only thing he had left was the treasure he had found on his journey. His anger turned to madness. He was determined that they would never get the rest of his treasure. Vercci sailed to an uninhabited island and had his fleet dig a pit. It would be his vault. When it was done, Voldo executed the crew, to prevent them from revealing the

location of the vault. As a reward, Voldo was sealed inside the Money Pit.

By the time this was all finished, the Italian Wars were over. But Vercci never made it back to Italy alive...

Voldo went blind and insane after all of those years trapped in the Money Pit. Only his talent for murder remained sharp. He eventually began to hear the voice of his dead master. He is told to find the thing that Vercci spent his last years searching for.

Ending

Voldo gets Soul Edge and begins to rub it on his face...

Bad Ending

You push up and down repeatedly to make him facially hump it faster until it shatters o_o. Vercci exclaims "Voldo!" as the scene fades away. Huh. Odd...

Good Ending

Voldo places the sword on an altar. Vercci's ghost appears and says "Voldo... hey, Voldo! You fulfilled my wish! Good for you! From now on, you are the master! Protect Soul Edge with your life! You, be seated on your throne, the symbol of your authority, and take my hand..." (cut to Voldo on throne) "Protect the throne, and don't give it up to anyone. For as long as you live, do not betray me." If you press X during this scene you will switch from Voldo's view to Vercci's view.

What Really Happened

Voldo is unable to find Soul Edge, so he gives up and returns to the money pit.

Soul Calibur 1

The Italian "Merchant of Death," Vercci, sought Soul Edge over the last few years of his life, but was never able to find it. After Vercci's death, Voldo, Vercci's trusted vassal, became the guardian of the Money Pit, Vercci's vault.

Voldo tried to find Soul Edge for his dead master, even traveling around the world for it, but was unsuccessful.

One day, after chasing a woman (Ivy), out of the Money Pit, Voldo heard his dead master's voice!

"Voldo, that woman... She had the scent of Soul Edge upon her (to see why, see Ivy's bio)... Hunt her down and bring me Soul Edge this time!!"

Ending

Voldo grabs Soul Edge and ends up in a weird, dark place. He becomes

a lot younger and sits in the middle of the darkness with nothing but his dead master. That's very strange.

What Really Happened

Voldo steals Yoshimitsu's katana, thinking it's Soul Edge.

Soul Calibur 2

Voldo succeeded in bringing back a single handed sword with an evil aura, but Vercci never spoke to him.

Four years passed...

After killing an intruder one day, Voldo found some shards of Soul Edge. He finally realized why his master was not talking to him. He had brought back the wrong sword! Voldo set out once more. This time, he would be successful.

Ending

Voldo brings back Soul Edge and continues to protect his masters tomb to this day.

Random Facts

When Voldo returned from Soul Blade, the money pit had been partially flooded by a storm.

Voldo actually forgot his own name until he heard his master's voice.

Voldo actually left on his first trip on his own. He would return to the money pit from time to time simply to check on things.

After Voldo kills intruders, he reports to Vercci's coffin.

Voldo is creepy. Just so ya know. He's at his creepiest in the Soul Blade Edge Master Mode. Read the transcript If you haven't already.

In Soul Calibur 1, you could see Voldo's veigny ass in two of his three costumes. You could also see a bit of his gray old-man crotch through the holes in the front. He seems to have covered up a bit in Soul Calibur 2.

Voldo ran a funhouse in a traveling carnival, cooking crystalized meth behind it's cloistered walls. Blinded when his drug kitchen blew sky-high, he seeks the shyster who sold him the unstable recipe. (Obviosly not true, but I read it in EGM, and I had to put it in here.)

With so many feints and just plain weird moves, Voldo is a very deceptive fighter. Voldo is best approached with caution. And a chastity belt.

4.27

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Xianghua

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Full Name: Chai Xianghua
Nicknames: Flower in the Breeze
Weapon: Chinese Sword
Weapon Name: Krita-Yuga/Soul Calibur, No Name
Fighting Style: Sword techniques passed down from her mother (Possibly
Ling-Sheng Su Style Chinese Sword)
Age: 20
Birth Date: April 2
Family: Father - Kong Xiuqiang, Dead, according to her mother. He's actually
in the Korean Coastal Defense Force
Mother - Xiangfei, passed away 9 years ago
Estranged Sister - Xianglian, killed by Kilik. Xianghua never knew
about her.
Birthplace: Ming Empire, Peking
Height: 5'0"
Weight: 101 lbs.
Blood Type: B
Favoured By: People who don't notice her drastic makeover between SC1 and
SC2
Day Job: Cheerleader
Likes: Kicking Inferno's ass
Dislikes: Her new horse look
Destined Battle: Kilik
The Fan-Art Seems To Think: Her boobs are about four times their actual
size
Joke Weapon: Calligraphy Brush

Krita Yuga

Xianghua's treasure was her mother's keepsake Chinese Sword. Whenever
Xianghua gazed upon Krita-Yuga, she heard her mother's final words:

"You were born to complete an important task... Cut your own path
through and uncertain future."

With her treasured sword in hand, Xianghua embarked on her quest.

The Krita-Yuga, along with Kali-Yuga and Dvapara-Yuga, formed the
sacred trinity of the Ling-Sheng Su Temple. Separated for over 10 years,
something momentous would come to pass when the three treasures were
reunited.

Soul Calibur

When Xianghua fought Inferno in the end of Soul Calibur 1, Krita-Yuga
became Soul Calibur. Soul Calibur is the sword destined to destroy evil. It
is some what of an evil twin to Soul Edge. It has many of the same
properties, such as the fact that it changes shape depending on who holds
it, but it doesn't control it's user, and it is obviously good.

No Name

After Xianghua defeated Soul Edge, an old man came to visit her. He
claimed to be a master swordsman, and offered her a nameless sword as thanks
for defeating Soul Edge. After giving her the sword, he immediately left for
parts unknown. He was probably Edge Master.

Soul Calibur 1

The emperor was displeased with the search for the Hero's Sword, so he sent out his royal guards to aid in the quest, Xianghua included.

The guards traveled under the guise of a traveling opera troupe, as not to raise suspicion of their true motives. Xianghua, who was trained in martial arts since she was a child, was to be the main attraction.

As she prepared for her journey, she recalled her mother's last words:

"You were born to complete an important task... Cut your own path through and uncertain future."

With her mother's keepsake sword in hand, Xianghua left on her own, with the sense the invisible forces of destiny were pushing her onward.

Ending

Krita-Yuga becomes Soul Calibur and is used to destroy Soul Edge.

What Really Happened

Krita-Yuga becomes Soul Calibur, and defeats Soul Edge, but it is trapped in the void with it.

Soul Calibur 2

After destroying the sword that she was sent to find, Xianghua fell into disfavour with the emperor. She was stripped of her rank and reassigned to a menial position.

One day, news reached Xianghua that the emperor had attacked a castle that supposedly housed a member of the search party that found the Hero's Sword, but refused to hand the weapon over to the emperor. (See Mitsurugi's bio.)

After the castle fell and the sword wasn't found, Xianghua was summoned for her knowledge and experience.

Xianghua had destroyed Soul Edge. It was gone, but investigation proved otherwise. Xianghua heard rumours that pieces of Soul Edge existed in this place.

If it were true, then Xianghua needed to find every fragment and destroy them. Xianghua left on another journey with the words of her mother echoing in her head:

"Cut your own path through and uncertain future."

Ending

Xianghua gets Soul Calibur back, and uses it to destroy Soul Edge.

She then vows to never lie again.

Random Facts

It is tradition in the Chai family for everyone to become a great warrior and serve the country. A long time ago, one son of the Chai family settled in the Ling-Sheng Su temple to become a great swordsman. His daughter, Xiangfei, was born in the nearby town and was sent to train at the temple. She was a great swordswoman, and surpassed many of the monks at the temple. If she had been a man, she would have inherited the Krita-Yuga. After the death of her father, Xiangfei trained even harder and fell in love with a monk named Kong Xiuqiang. He was thought to be the best candidate for the Succession of the Rod, Kali-Yuga. Sadly, their love was forbidden. Not until the birth of their daughter, Xianglian, was their love known to the monks. The monks were very strict about following the pure path, and the Temple took the child when it was two years old. Xiangfei was too sad to stay, so she left to never return. A family friend, Han Dongxiu, asked Kong why he stayed. He told him to create his own future with his strength. With Han's help, Kong was able to sneak a sword (Krita-Yuga) to his lover, as a promise that they would one day meet again. When Xiangfei left, she was pregnant with her second child. She never told Kong, with hopes that he would continue his training, and focus on becoming the successor to the Kali-Yuga. She secretly returned to her homeland, where she became a soldier. She gave birth to her second daughter, Xianghua, and never told her about her lineage. Meanwhile, the temple had realized that Kong had stolen the Krita-Yuga, and he was excommunicated and driven from the temple. Xianglian was left behind, where the monks decided to raise her as an orphan. Kong managed to trace down Xiangfei, discovering her links to the Chai family. However, the family asked him not to see Xiangfei, as she believed that he was training, and she would be heartbroken to see him there. Kong agreed that it was best for him to leave, so he did, never knowing about his second daughter. Meanwhile, the temple was searching for the sword. Their first suspect was Xiangfei, but when they arrived, all they found was Xianghua playing with an old sword. After many years, they gave up the search. Nobody, not even Xiangfei, suspected that the sword that little Xianghua was playing with, was actually the Krita-Yuga in disguise. It turned into a battered old sword, in case it was ever separated from the other two temple treasures. Only Kong knew the truth. As time passed, Xianghua learned to use the sword. After her mother's death when Xianghua was ten, she was driven to train even harder. At sixteen, Xianghua became a member of the royal guards, never knowing that she had an older sister at the Ling-Sheng Su temple.

Kong is still alive (game time.) He is an alcoholic now. He actually trained Seung Mina for a year.

For a little more Kong info, see Seung Mina's bio.

Xianghua was asked by her best friend, Meimei (Ming's Imperial Maid of Honour), to check on the health of her brother, Li Long.

Xianghua personally found a piece of Soul Edge amongst the rubble of the castle.

The Ming empire wanted Soul Edge to protect itself from pirates.

There were two search parties that looked for Soul Edge before Xianghua's. Neither of them returned.

Xianghua was researching a rumour about Soul Edge, when she met Kilik.

Xianghua looks a lot different than she did in Soul Calibur 1.

Old man claiming to be a master swordsman? Nameless, blue weapon? Sounds like Edge Master to me! (See Edge Master's bio.) That's my theory. Not a confirmed fact.

4.28

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Yoshimitsu

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Full Name: Yoshimitsu

Nicknames: The First Mechanized Ninja

Weapon: Katana

Weapon Name: Yoshimitsu

Fighting Style: Manji Ninjitsu

Age: Unknown

Birth Date: Unknown

Family: Unknown

Entire clan was massacred

Now belongs to a band of chivalrous thieves

Birthplace: Base of Mount Fuji, Japan (The game says "Unknown," and then says "Base of Mt. Fuji, Japan." Seems pretty "known" to me.

Height: 5'7"

Weight: 126 lbs.

Blood Type: O

Favoured By: Tekken fans without PS2s

Day Job: Robot in "It's a Small World After All" ride

Likes: Fake English accents

Dislikes: Actual English people

Destined Battle: Voldo

Strangest Move: Either the sword pogo stick or the suicide move

Joke Weapon: Shepherd's Crock

Yoshimitsu

Yoshimitsu's beloved self-named katana is an heirloom in the Manji Clan. It seems like just another katana, but it has quite a few unique features that accommodate the Manji style of fighting, Manji Ninjitsu. Nobody outside the clan can duplicate it, and with the entire clan dead, it seems that Yoshimitsu is the last one with the required knowledge. After the feudal lord attack, Yoshimitsu swore an oath of vengeance upon his sword, the last of it's kind. After Yoshimitsu reached the former battle scene where Xianghua had defeated Soul Edge, some of the evil energy possessed his sword. It was taken by Voldo, but Yoshimitsu eventually got it back.

Soul Calibur 1

The entire Manji clan was massacred in an attack by the samurai lord Oda Nobunaga.

Yoshimitsu lost his right arm in a battle against Lord Oda, but he replaced it with a mechanical prosthetic arm and set out across the sea in search of the "Ultimate Weapon," Soul Edge. His plan was to take revenge against Nobunaga.

During his journey, he came across horrible scenes left behind by a night in azure armour. (Nightmare.) He sensed the hatred and despair of the victims and reflected on his situation.

"Vengeance will be mine, but if I continue along this path, I will be no better than Nobunaga or the Azure Knight..."

Even with that realization hanging over his head, he kept going for the sword of vengeance.

Ending

Yoshimitsu destroys Soul Edge, but the lightning hits his katana, and it starts to glow.

"Has my sword been possessed by evil? Never!! This I shall not allow."

"Honour is reflected in ones deeds - inaction bespeaks cowardice."
Yoshimitsu became the leader of a band of chivalrous thieves, in order to counteract the evil within his sword.

What Really Happened

Yoshimitsu never encountered Soul Edge in it's physical form. He does join a band of chivalrous thieves, but only after his sword is stolen.

Soul Calibur 2

When Yoshimitsu reached Ostrheinburg Castle, it was devoid of any signs of life. After he left the castle, he felt an evil presence in his katana, so he left on a journey to quell the negative energy in his sword.

Unfortunately, the katana was stolen by Voldo. Yoshimitsu didn't want the evil energy to fall into the wrong hands, so he set out to find it.

It seems that Yoshimitsu got a little sidetracked, and began to serve the poor and weak. He devised a plan to steal treasure from the rich and give it to the poor. (Like Robin Hood, or Dennis Moore. Your lupins or your life!)

Yoshimitsu infiltrated the Money Pit, without ever meeting the rumoured guardian, Voldo. (He was already gone. See his bio.) Inside he found, completely by chance, his katana! Also, he found a fragment of Soul Edge, which emanated the same evil energy as his sword.

If there was another object in the world with the same evil as his sword, it mustn't be allowed to exist! Yoshimitsu set out on yet another journey, without a doubt in his mind.

Ending

Yoshimitsu's second ending is a lot like his first one. He grinds the evil sword to dust, (I'm not sure if it was his sword or Soul Edge. Probably Soul Edge.) and becomes a benevolent thief again.

Random Facts

Lord Oda Nobunaga invited the leader of the Manji clan to his castle. The leader, however, was very old, so he sent the strongest warrior, Yoshimitsu in his place. As expected, the lord was requesting the assistance of the Manji clan. The clan, however, preferred to remain hidden during these troubling times, so Yoshimitsu stayed at the castle for a few days, and left. When Yoshimitsu returned, however, he found that his clan had been massacred. It seems that the lord had an army ready to attack if the clan leader refused to help him. The reason that the lord insisted that Yoshimitsu stay at the castle was to buy time for the ambush. He figured that if the clan was not going to help him, they needed to be destroyed. He ordered his men to kill Yoshi as well, even though he was the strongest warrior, he was alone. As he fended off the men, Yoshimitsu tried to devise a plan to take revenge for his clansmen. His plan failed, and in Nobunaga's brutal counter attack, Yoshimitsu lost his right arm. He managed to escape into an underground river that only his clan knew about. While drifting around underground, he remembered a tale of a weapon that could destroy anyone. He decided that he would use the weapon to exact his revenge. He left for the west.

Yoshimitsu is actually a Tekken character. He has many of the same moves, but Yoshimitsu in Tekken is much more futuristic. I'm not sure what his history is in Tekken, but I really doubt that he is the same Yoshimitsu.

"Yoshi" means "Good Luck", and "Mitsu" means "Light."

"Namu" means "Praise God," or something like that. I'm not too sure.

Although he is referred to as the first mechanized ninja, it is highly unlikely that he is really a robot. The nickname is probably referring to his right arm, which is mechanical. Even if 16th century technology was capable of creating robots, (it wasn't, D'uh.) Yoshimitsu has a blood type, and I doubt that 16th century technology surpassed 21st century technology.

Yoshimitsu's Japanese voice is done by the same guy who did the Japanese voices for Nightmare/Siegfried and Adult Link in Ocarina of Time and in Soul Calibur 2.

Oda Nobunaga was an actual person who attempted to unify Japan under his rule.

The underground river mentioned above is Yoshimitsu's stage in SC1. It's pretty cool. You fight on a raft with the moss on the walls of the cave glowing in the background.

In real life, Yoshimitsu was a Shogun in Japanese history. He became one at eleven years old! There was also a different Yoshimitsu, who was a swordsmith. His full name was Yamashiro Wataguchi Yoshimitsu. Thanks newsboy64.

Yoshimitsu is very strange, a bit crazy, and speaks in a fake English accent. Not unlike Madonna. LOL! I had to. It's not that funny, but it is to me.

4.29

+++++++

Yunsung

+++++++

Full Name: Hong Yunsung
Nicknames: None
Weapon: Chinese Sword
Weapon Name: White Storm
Fighting Style: Seung Style Long Sword + Natural Footwork
Age: 18
Birth Date: April 16
Family: Father - Died from illness
 Mother - Whereabouts unknown
 Master - Seung Han Myong
Birthplace: Chili-San, Lee Dynasty Korea
Height: 5'9"
Weight: 150 lbs.
Blood Type: O
Favoured By: Hot-headed young bucks with something to prove
Day Job: Sk8r boi
Likes: Hwang, perhaps too much
Dislikes: Sueng Mina's attitude
Destined Battle: Talim
Worst Thing To Do While Talking About Sweat: Spread your legs and fan
Joke Weapon: Child's Sword

White Storm

A treasure of the Seung family, (Yes, Seung Mina) it is said to show the reflection of one's heart in the blade. It was leant to Yunsung by Seung Mina.

Soul Calibur 2

Yunsung was well-known in the dojo for his swordsmanship, even by his seniors. Hwang Sung Kyung, whom Yunsung had idolized as a child, was no longer his hero, but a goal to surpass. Yunsung wished to challenge Hwang to a duel.

One day, news reached the Seung Dojo that Hwang was returning from his long journey (See Hwang's bio). Yunsung saw his opportunity to force Hwang to acknowledge his fighting skills. He may even prove to be actually stronger than Hwang!

Hwang, however, did not take Yunsung's challenge, for he had other priorities such as rejoining the military to help defend his country from the impending invasion by Japan.

Seung Mina, the master's daughter, saw the brooding young man and handed him a single-handed sword. The weapon she handed to Yunsung was a Seung family heirloom. According to legend, it possessed the ability to reflect the deepest thoughts of those who held the blade.

That night, Yunsung studied the image of himself in the sword and reflected. He eventually understood the foolishness of challenging someone for personal reasons when the country was in such peril. But what could Yunsung do to make Hwang acknowledge him? He then realized that if he could obtain the Sword of Salvation that Hwang had failed to find, Hwang would be forced to recognize Yunsung's talents and respect him. A challenge against Hwang would have to wait.

Young Cervantes was proud of his father. He was devastated when his father died at sea. Phillip's ship had moved alongside an English ship in order to plunder it. Unbeknownst to him, it was a ruse; an English warship in disguise.

Their cannon shells shattered the Spanish galleon, wiping Captain Leon from history forever.

The young man received his father's hat, his only remains. He swore:

"This is where his allegiances to the crown have gotten him! I will be against all countries! I'll become a pirate!"

And thus, Captain Cervantes the pirate, was born. He started a reign of terror across the Atlantic in his ship, the Adrian, showing no mercy to anyone, even those in the invincible armada.

One day, a messenger of the "Merchant of Death," Vercci, entered Cervantes' haunt, an inn called the Black Tail.

He told the pirate of Vercci's search for the legendary weapons, "Soul Edge."

"This Vercci wants my aid, does he?"

The messenger promised an exceptional reward for the recovery of the swords. But the pirate did not like the idea of working for anyone. What to do?...

Cervantes finally accepted the offer as a lark. For a year, he searched for Vercci. Finally, he came across some information.

At a secret antiques auction, an English man made a successful bid on a "strange article."

The ship carrying the man and the article was setting sail. Cervantes made plans to intercept the ship.

There was no conclusive evidence that this was "Soul Edge," but then why should a pirate pass up such an opportunity?

The sea was stormy as the Adrian set sail after the passenger ship.

"Get ready, me hearties! There she blows! Helmsman, hard to port! Ready the cannons...fire!"

The boom of cannons echoed across the stormy sea. Columns of water surrounded the passenger ship.

The Adrian came along side. Cervantes raised his cutlass, rallying his bloodthirsty pirates.

"Soul Edge is our prize! All else goes to Hades!"

Mysteriously, the pirate Cervantes has neither been seen nor heard of since...

Imitation
+++++++

The Adrian, Cervantes' pirate galleon, lies anchored in a Spanish port.

The town is deserted. Nothing stirs even in the wind.

A man appears. Could he be the pirate Cervantes? Then who are you?

This is an evil place where strange things happen. Who knows where these evil swords will lead you?

Your double smiles.

"HE has returned. 'Soul Edge' will at last be mine."

His mask has yet to be uncovered. Is this fake Cervantes a swordsman who seeks the "Soul Edge?"

The battle was short. The wicked swords drank heavily on the imposter's soul. Cervantes took his "Main Gauche" as a prize.

Eurydice Shrine

+++++

The shrine was built by Hephaestus the God of Forge. He was a sculptor who built many things.

Rumour had it a young woman who received a divine message in a forest spring was later given a sacred weapon here.

Cervantes entered the shrine, feeling the vibrations from the sacred weapon. A Voice boomed out.

"You come to challenge me? Fine! It shall be champion against champion."

Lightning arced and formed a young woman armed with the sacred weapon.

Sophitia received the divine revelation from the God of Forge, Hephaestus. She battles disasters caused by those who were lost to the wicked swords. Hephaestus himself made weapons to aid her in battle!

The woman lay crumpled at his feet.

"Ha! Is this all the mighty God can do?"

The shrine became corrupt with evil energy from the wicked sword. As a token of his victory, Cervantes took "Defender" with him.

The Desert

+++++

The desert stretches through the middle of Asia. Travelers use it to avoid the dangerous sea route, but the overland passage can be just as deadly.

Along the route lie the ruins of an ancient Chinese fortress.

In the past, the wicked sword had seen blood shed many times in this place. Cervantes was led by "Soul Edge" to this desolate wasteland.

Today, however, someone is among the ruins. The swords sing out and hunger for them!

Cervantes attacks!

Hwang is searching for the "Patriot Sword - Soul Edge."

Seung Mina snuck away from home to follow Hwang.

They were highly skilled opponents, but still no match for Cervantes and the magical swords. He took "Jirotch" from Hwang's body and left it cooling in the desert sands...

The shrine of the
Confined Demons
+++++

The Shrine on Oni Isle is surrounded by bamboo.

It was built for the purpose of containing horrible Fury demons.

It is said that in the shrine rests a weapon capable of manipulating the human spirit.

"I feel a kindred spirit here."

"Soul Edge" tells Cervantes as he arrives at the haunted shrine.

A great man, who had been touched by the evil sword, stepped into the light, ready to attack.

Orphaned as a young boy, he learned to survive in the wilderness. His body was possessed as he entered the shrine for shelter. Now he is half-man, half-demon, attacking all who pass by.

The battle between the two possessed men was climactic! However, Cervantes was "one" with his swords and eventually the victor.

As he subdued Rock, the wicked sword siphoned up the evil energy swimming in the air. Rock's evil sword drained dry, leaving "Katana" behind for Cervantes.

The Canyon
+++++

The Yangtze, one of the greatest rivers in China, flows down the "San Kyo" gorge.

It serves as a watery passageway for travellers.

After wandering through the wilderness, Cervantes ended up travelling down the Yangtze. He was driven onward by the wicked swords to perform his next horrible deed.

A man on a bridge above, spied the unusual swords with desiring eyes.

"These swords. I must have them."

Li Long attacked Cervantes without realizing that he held the wicked sword "Soul Edge."

Li is an assassin from the Ming Dynasty. He returned to find his love, Chie; dead; Hoping to trap her murderer, Mitsurugi, Li Long waits in ambush along the Yangtze. He cannot resist the lure of "Soul Edge."

Cervantes found Li Long's nunchaku attack curious, but it was not enough of a novelty to keep him from destroying the assassin.

The "Three Bladed Edge" served as an adequate reminder of Li Long's foolish and vain attack.

Ostrheinsburg Castle

+++++

The castle of the Knight Stefan is falling as he vainly defends against a siege by Marquis Andre and his powerful cannons.

The castle is said to contain weapons from all over the world.

Cervantes came to this land, attracted by the smell of blood and warfare. The castle was on the verge of collapse as men slew each other in combat. The fields ran red with blood. Cervantes looked truly satisfied.

He strode through the carnage to the castle's gate. A young man in armour barred his way.

"Go no further! It will mean your doom!"

Cervantes smiled...

Seeking revenge for his father's death, Siegfried searches for "Soul Edge." He presently is the captain of the Stefan's mercenaries, Little does he know he faces the weapon that he seeks!

Cervantes felt a twinge of sympathy for the insane young man as he cut his head from his shoulders. But it soon passed. After searching the decimated castle, he took the "Heavy Lance" with him for his growing collection.

The Secret Treasury

+++++

This secret money pit is where the millionaire Vercci stores his fortune. Lying at the bottom of a 50 meter pit on a desert island surrounded by deadly rip-tides, this treasure island is indeed impregnable.

"Vercci..." Cervantes thought about the man who lead him to this fate. He decided to visit the treasury of his former employer.

The elaborate system of traps were no challenge to Cervantes as he reached the vault. Inside he heard the tortured gasps of Voldo, Vercci's loyal guardian.

Carrying out the will of his long-dead mster, Vercci, Voldo has been guarding the treasure vault for most of his life. His sight and mind have deteriorated in the dark pit. However, that does not seem to have dulled Voldo's talent for killing, for no intruder has ever escaped alive!

"Mast...er... Ver...cci..."

The guardian didn't even make a death cry as Cervantes finished him off. After a couple of moans he stopped moving completely.

The sight of dead Voldo caused Cervantes to chuckle with laughter.

"Vercci!"

He called out.

"I have the swords you and your servant have been looking for! Ha Ha Ha!"

Taking the sickle weapon, "Serpent's Tongue" with him Cervantes left the island.

Hot Soul
++++++

Cervantes returned to the Spanish port town he had loved so much. The anchored Adrian lay waiting for his return.

Evil energy filled the air but no one was around to sense it.

Cervantes had let the swords be his guide as he traveled the world. But now the wicked swords were calling him home to Spain. It looked like some hot-souled men were searching for him.

"I shall gladly take all their burning souls!"

"Soul Edge" took their souls, each and everyone of them, not even leaving destroyed husks behind.

Cervantes felt that he was regaining himself, the more souls he took. But he realized in horror what he had become.

"Must I follow the will of this cursed sword? No! I must finally become its master!"

Cervantes has regained control. If he is to survive, he must destroy the wicked "Soul Edge" who has controlled his body for so long!

Time and space warped as the two met for a decisive battle!

Everything about Inferno is a mystery.

Cervantes was finally freed of the power of Soul Edge. He was finally its master now.

"Get ready to sail me hearties!"

He shouted!

"We shall change this world into a hellish paradise!"

As he spoke, the skies split open, letting in a mighty fleet crewed by undead pirates, ready to terrorize the world with destruction and murder.

The fleet set sail against a black wind filled with the smell of death...

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5.02 - Hwang

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Hwang Sung Kyung, was born in a poor, yet peaceful family. He grew up strong and healthy despite the warlike age.

His childhood memories of his parents were of brave people with a strong sense of justice. However, their righteousness was their downfall.

His parents' death was a painful experience to overcome.

Now, he is a man.

"I was protected by a lot of people. Now, it is time for me to protect others."

He enrolled himself into a dojo to learn the long blade.

He had an innate talent for it. He practiced as much as possible. It didn't take him too long to become the best student. At last, he could have a private lesson from the school's master, Seung Han Myong.

Master Seung was happy to have such a talented young student. He had a child who was still small yet very talented. However, one thing worried him about his child. It was a she, instead of a he.

Master Seung seemed to be seriously thinking of adopting Hwang as his son.

Master Seung didn't get a chance to talk with Hwang about it. The world was plunged into a dreadful situation. Among the Asian countries, Japan first settled its civil war and started invading the main land.

It is not too late! People rallied under the Sea Force admiral Le Shun Shin and prepared to defend their mother land against the coming invasion.

They started building fortresses along the coast lines. A Coast Guard was formed and Hwang was first to volunteer.

Those who were eager to devote their lives to the savior of their mother land, were fervently talking about the Legendary Patriot Sword, "Soul Edge," that they had heard of from the West.

When the rumor spread to every part of the country, Hwang was ordered to search for "Soul Edge." "It is time for me to save others."

The Pirate's Castle
+++++

Noto Castle, belongs to Noto-Murakami and Setonai Pirates of the Mori Sea Force. The island itself is formed as a pirate castle and port.

It is said that valuable weapons are gathered and are stored in this castle.

As a member of the Coastal Defense Force, Hwang was ordered to investigate the pirates. He stowed away in a trading ship and infiltrated the castle.

But, when he was leaving, he was spotted by a samurai guard.

"Name yourself," Yelled the samurai as he drew his sword.

Hwang recognized the man and knew he must fight!

Hwang defeated Mitsurugi with his quick sword attack and martial arts. He took Mitsurugi's "Nippon Blade" and escaped from the castle before other pursuers came.

The Old Temple
+++++

The Chii Mountain is located on the Southern edge of Korean Peninsula. At the bottom of the mountain, there is an historical temple. The temple was built in the 4th century, and the huge stage in front of it has been used for training by Seung Dojo students.

Hwang, ordered to search for the Soul Edge, stopped by to visit his master Seung Han Myong before he left for the west.

Han Myong said to Hwang, "I am going to give you the final lesson."

Han Myong and Hwang stood on the stone stage of the temple, then calmly forced each other.

Hwang skillfully defended himself against Han Myong's constant attacks.

"Well done! I've taught you all I know. Hwang.... Take my sword and carry on the long blade technique."

Hwang was given the Seito Sword "Mountain Breaker" from his master. He then left for the west. He didn't know that Han Myong's daughter, Mina, would leave her home to follow him a few days later.

The Gorge
+++++

San Kyo is the deep gulch located in the middle reaches of the great Chinese river, Yangtze.

Hwang, on his trip in China, reached the great river.

Hwang was drifting down the river when an arrow skimmed his cheek!

"Ow! What the!?"

Hwang looked behind and found a man standing on the edge of his raft.

"That was just to weaken you. Now I'm going to finish you off!"

Hwang's body numbed the arrow's poison. The man drew his weapon and attacked.

He was an assassin sent by the Ming Dynasty. To find the killer of his lover Chie, he returned to China and is attacking every single swordsman who passes through the gulch.

After a heavy battle, Hwang defeated Li and took his Curved Sword "Thunderous Fire" which was made in the Toh period! Fortunately, the poison soon wore off.

The Desert

+++++

The desert area spreads throughout the middle of Asia. It is the most dangerous place for travellers who choose to travel across the continent.

You may notice the remains of an ancient Chinese fortresses. It is truly a deadly road.

Seung Mina. As the only daughter of Seung Han Myong, she was eager to find the Legendary Sword. She didn't listen to her father who tried to stop her and left to find Soul Edge. After months of following Hwang's trail, she finally caught up with him.

Even though it has been a long time since they saw each other, Hwang didn't look happy to see her.

"Listen to me! Go back to your father."

"Never! I'll never go back without the Patriot Sword!"

"Well, if you defeat me, you can go on!" Hwang said.

"Prepare yourself!" She cried.

It was a rigorous battle of wills, but Hwang's technique overwhelmed Mina.

The young girl reluctantly gave up on her dangerous journey and returned home.

The Colosseum

+++++

The secret arena has been rumoured to have fighters gather from all over the world. It is said that the winner gets a valuable weapon.

Hwang went to the Colosseum.

In front of the Colosseum, there was a sign that said:

TODAY'S BATTLES
SURVIVAL BATTLE
DEFEAT FOUR FIGHTERS IN A ROW
WINNER GETS
AN EXPENSIVE WEAPON

Defeat four fighters in a row!

1st Match

vs. Heishiro Mitsurugi

2nd Match

vs. Taki

3rd Match

vs. Li Long
4th Match
vs. Rock

The battles lasted for a long time but Hwang won all of the matches.

Hwang was rewarded with the weapon "Falchion."

Eurydice Shrine
+++++

The Shrine is said to be built by the God Hephaestus. He was a blacksmith who forged weapons and armour, among many things

Rumours say that a girl received an oracle and was given the sacred armour in this place.

In the Shrine, Hwang heard a voice coming from the sky.

"You, the warrior searching for the evil sword Soul Edge. Survive my test and prove your worth."

A female fighter appeared in a flash of holy light.

"She is the rumoured one!" Hwang whispered.

The girl who received an oracle from Hephaestus. Sophitia prevents disasters caused by those who are misled by the evil sword, and travels the world with the sword and shield forged by the God himself.

Hwang, defeated both Sophitia and his own illusion. He was given the sword "Sword Of Dawn" by the God.

When Hwang held the sword in his hand, he felt a warm pulse and the will of Hephaestus urging him to "Destroy the evil Soul Edge."

The Secret Treasury
+++++

The secret treasury is on an unknown island. The millionaire Vercci hid his treasure here. There are 50 meter deep pits, water traps, and more to guard against theft. It is the perfect impregnable treasure island.

Tales tell that there is a tremendous amount of treasure on this remote island....

Hwang heard the stories and travelled to the island. He was tormented by traps, but finally reached the bottom of the lair.

There was a guardian in strange armor blocking the brightly sparkling treasure.

Voldo. His only task is guarding the treasure.

From living in the dark for a long time, his eye sight and sanity have weakened, but he has killed all who have entered into the pit with his cruel assassination techniques.

After a deadly battle, Hwang defeated the Hell Guardian, Voldo

This action was, of course, outside the limits of his mission, but he had no doubts as to his success. His iron will would see him through.

However, man is not made of iron. His attack on the head of a powerful family in Honshu went awry, leaving him badly wounded. Fortunately for him, he was rescued by a beautiful girl named Chie.

Chie was a daughter of the innkeeper Yahei. As a child, she was traumatized by her mother's death and lost her ability to speak.

Even without words, Chie is capable of understanding people's sorrow. She devoted herself to the care of the wounded man.

Li Long gradually opened his heart to Chie and the two began to love each other. Li Long stayed with Chie even after his injuries healed.

But, destiny did not treat him kindly.

While he was away, a fight broke out at the inn. In the confusion, his lover was thought to have been killed. "Who! Who did this? Why?" The wounded Yahei told grief-stricken Li Long that a wandering swordsman had started it, then fled.

Eyewitnesses thought it might be the lone swordsman, Heishiro Mitsurugi. However, Mitsurugi was not the only swordsman wandering the land.

"When I find who did this, I will show no mercy!"

Remorse filled Li Long until he had a revelation. "I will not rest until I have hunted down every single swordsman."

Li Long discovered that Heishiro Mitsurugi was searching for "Soul Edge," and decided to follow him.

If I find "Soul Edge," first, Mitsurugi will come to me and his death. If Mitsurugi is not Chie's murderer, I'll just continue hunting criminal swordsmen. I will also have the sword for Eirakutei.

Li Long started to pack up for a journey to trace Mitsurugi hoping to take revenge for his dead lover Chie.

The Shrine of Confined Demons

+++++

This Shrine is surrounded by bamboo. It was built by people with supernatural power to seal off the "Fury-demon" inside.

Mitsurugi had plans to exterminate the demon haunting this shrine.

Li Long decided to ambush Mitsurugi at the shrine. But the samurai did not appear. "Where can he be? Wait!"

Suddenly, Li Long realized he wasn't alone! "Someone's coming. Could it be...?"

He reached for his nunchaku in anticipation.

Rock was possessed by an evil spirit when he entered the shrine, and has now turned into a demon, attacking people indiscriminately.

Li Long defeated the demon Rock and seized his weapon.

He modified it to make a new weapon, the poisoned "Snake Wind."

The Pirate Castle

+++++

Noto castle, belongs to Noto-Murakami and the Setonai pirates (Mouri sea force) It has naval ports which supply the pirate ships between raids. Valuable weapons, stolen by the pirates, are kept inside the castle.

Mitsurugi had already left this place and has gone to the new continent. "I have no business here anymore." Li Long said.

Li Long took the weapon "Titan" from the armoury. A swordsman in a suit of armour blocked his way.

"I saw you take that! Come with me! You are under arrest!"

"Never!"

Li Long raised his weapon and entered a fighting stance.

Siegfreid is a young mercenary looking to avenge his father's death. Because of his great swordsmanship, he was employed as a mercenary captain guarding the castle.

Li Long quickly defeated Siegfried and with his "Titan," he left the castle and escaped his pursuers.

A few days later, Li Long boarded a ship for his home country in pursuit of Mitsurugi.

The Narrow Gorge

+++++

The gorge, "San Kyo" is located in the middle reaches of the Yangtze, one of China's great rivers.

Li Long burned with vengeful thoughts, concluding that Mitsurugi would have to pass this main section of the river on his travels.

Li Long had never seen Mitsurugi's face.

It was impossible for him to recognize the samurai. But, Li Long with his iron will had no doubts that he could find his enemy.

"I'll attack every swordsman traveling on this river!"

Li Long fought several swordsmen, but Mitsurugi did not appear.

He crafted the weapons seized from swordsmen on the river and made "Phoenix," a new nunchaku with shackle attached. Frustrated by Mitsurugi's absence, he left the gorge.

The Desert

+++++

There is a desert area in central Asia. For people who travel across the continent avoiding the dangerous sea route, this desert is the most

dangerous part of the overland route. Except for the ruin of an ancient Chinese fortress, the area is barren.

"You! What do you want from me?"

The man addressed Li Long. His height and size were the same as Mitsurugi's but this was not him. He was no Japanese samurai.

"You are not who I thought you were."

Li Long readied his nunchaku and stepped closer to the man.

"But, I'm not one to turn down a challenge!"

Hwang is the swordsman who was ordered to find the "Patriot Sword" to save his country.

Having already been ambushed and followed by bandits, Hwang was constantly vigilant.

Li Long defeated Hwang Sung Kyung, seized his weapon, "Steel Dragon" and a map of the world.

The Fighting Arena
+++++

This is a secret fighting arena which attracts warriors from all over the globe. "A Japanese samurai is fighting furiously at the arena."

Li Long heard this and immediately rushed to the arena.

At the arena, the following schedule was posted:

TODAY'S FIGHT
SURVIVAL MATCH
WINNER RECEIVES A VALUABLE
WEAPON!

Li Long applied for the match at once.

"I will continue fighting until I defeat Mitsurugi!"

After a long fight against his lover's attacker, Li Long finally defeated Mitsurugi. He tried to find out about the terrible incident by questioning him. "Confess! You killed the daughter of an innkeeper in Honshu!" Li Long yelled. "...you are mistaken. I would never... kill a woman."

Although Li Long wanted justice, he did not think Mitsurugi was lying. The mortal wound to Chie could not have been made by Mitsurugi's sword. "If not him, then who?"

That night, Li Long set off for "Soul Edge" taking the prize weapon "White Tiger" with him. The desire for revenge still burned in his heart.

"When I get 'Soul Edge' in my own hands..."

His anger was his only solice.

Secret Treasury

+++++

In an isolated island, there is the secret storage place where the millionaire Vercci keeps his fortune. It has a 50 meter deep pit and some under water traps to prevent against invasion. This is truly an impregnable vault.

Carrying out his dead master's wishes, Voldo has been guarding the treasure in this secret storage place. His sight and mind have deteriorated due to his prolonged seclusion in the dark pit. However, thanks to Voldo's great skill, no man has ever lived to see Vercci's treasure.

Taki is a ninja whose specialty is conquering demons. She has been looking for the evil sword hoping to strengthen her own weapon. She trailed Li Long into the vault.

In the depths of the pit, Li Long defeated the guard, Voldo, and the ninja, Taki. But, could not find "Soul Edge" among the treasures.

Taking information from Vercci's notes, Li Long seized the weapon "Asura" and left the island.

The Pirate Ship

+++++

Li Long traced the location of "Soul Edge" to a port where the pirate, Cervantes once had his base.

Li Long looked at the pirate ship, Adrian, at anchor in the port. It was a menacing place with no sign of life. "I have finally found it."

Having been unable to find his lover's attacker, Li Long's hopes were now pinned on the heroic sword, "Soul Edge."

Li Long climbed on board the Adrian. There stood a man holding two brightly glowing swords.

"Come to me! Your soul will be as sweet as that of your lover's!"

He was the pirate once feared by all shipping on the entire Atlantic Ocean. Dozens of years ago, Cervantes disappeared while on a mission to find "Soul Edge" as requestd by Vercci, the Italian weapons merchant.

Falling to his knees, Li Long saw that the ground was covered in blood. Losing consciousness, he did not know whether the blood was his own or his enemy's. He began to realize that the evil man with "Soul Edge" was lying dead in front of him.

With heavy sighs, slowly he tried to reach "Soul Edge," but he was only grabbing the air.

"Chie----Chie!!"

At a monastery in Honshu, Chie slowly opened her eyes. It was a miracle. There was a large sword scar on her back, but she was going to live!

Since Li Long left on his journey of revenge, nearly a month had

blade. "Somewhere in the world, this "Soul Edge" exists!"

The Shrine of Confined Demons

+++++

In Oni, surrounded by bamboo, lies a haunted temple, inhabited by a horrible demon.

"A demon. How interesting..."

Upon hearing this tale, Mitsurugi heads for the shrine...

A Reckless Commando

As an orphan on the new continent, Rock learned his skills for survival in the wild.

He was possessed by an evil spirit upon entering the shrine and has now become a demon himself!

Mitsurugi defeats the possessed Rock as well as his malevolent doppelganger. "I thought one demon was bad enough!"

After the battle, Mitsurugi finds a sword lying on the stone floor. "Could this be Soul Edge?"

Mitsurugi picks up "Onimaru", the life drinker, which can absorb the vitality of its owner and convert it to attacking power.

The Pirate Fortress

Noto castle is the headquarters of Noto-Murakami and the Setonnai pirates. (also known as the Mouri sea force) The fortress occupies the entire island. Naval ports act as a sea barrier and provide supplies for their pirate ships.

Mitsurugi visits Noto castle. The chief counselor requests him to guard the castle in return for his passage to the continent.

That night, He spots a ninja creeping into the fortress. "To defeat that ninja would be quite an accomplishment!"

Sword in hand, Mitsurugi intercepts the ninja's flight through the darkness.

"Woman, give up quietly! I demand your immediate surrender!" The woman smiles unexpectedly. "Man, you demand too much..."

Taki is a ninja whose specialty is demon hunting. She trailed Mitsurugi to the castle to retrieve "Onimaru" which he had taken from the shrine.

Mitsurugi defeats the ninja, Taki, The chief counselor recognizes this great deed and gives him the sword "Iron Slasher" as a reward.

A few days later, Mitsurugi took a sea force ship to the continent.

The Old Temple

+++++

At the southern tip of the Korean Peninsula, a historic temple rests at the foot of Mount Chii, It was originally constructed in the 4th century but has been rebuilt several times.

It is here that Mitsurugi was challenged by a girl with a large weapon.

Seung Mina is the daughter of a martial arts master and an expert swordsman. Ever since she was refused by the coastal defense force because of her gender, she has been wasting her days in frustration and has taken to challenging any swordsman she encounters.

"You are a good fighter, but you waste my time!"

Using a variety of techniques, Mitsurugi defeats Mina. He quickly leaves while she is still stunned.

Along his journey, Mitsurugi hears an intriguing rumor. A swordsman named Hwang is searching for a weapon called the "Patriot Sword."

"Could this be Soul Edge?"

The Narrow Gorge
+++++

Along China's Yangtze river is the San Kyo, a deep gorge. A canal flows through this gorge providing a means of transportation for travellers.

As he travels down the canal on a raft, Mitsurugi is suddenly attacked by a stranger, his fellow traveller.

"I will kill you, Heishiro Mitsurugi!" shouts the man!

The man brandishes a strange weapon and leaps to the attack!

Mitsurugi avoids what would be a fatal blow, only receiving a small scratch. Suddenly, his limbs grow heavy.

"What!? Am I poisoned?"

Li is an assassin sent from Ming to Japan. He returned to his home to find his love Chie, murdered at the hand of Mitsurugi. He tracked down Mitsurugi and waited for the right time to strike.

Li Long is defeated after a bitter fight. Uttering his last words "Chi...Chie!"

He flings himself into the river and disappears.

"How is it my name is already known in this country? And who is Chie?"

Mitsurugi recalled all the people who held a grudge against him. Surprised to find there were so many, he stopped counting. "I can't help it if I fight to win!"

Upon searching Li Long's possessions, Mitsurugi finds an antidote for the poison and the legendary "Kojiro's Sword."

The Desert
+++++

There is a vast desert in central Asia. This is the most dangerous part of the overland passage.

"Huh? Who is that?"

Mitsurugi spots a swordsman up ahead. Hwang waits for him in the ruins of the ancient fortress.

Knowing Mitsurugi is trailing him, Hwang decides to set up an ambush. "Hey you!" says Hwang. "What do you want from me?"

"Uh...Um..." At a loss of words, Mitsurugi draws his sword to fight!

Hwang has been ordered to find the "Patriot Sword" to rescue his homeland.

He had already thwarted other attempts to stop his quest for the sword.

The two fought even though they were exhausted from travel. Mitsurugi, with a surprising burst of energy, leapt into the air, struck and defeated Hwang.

Mitsurugi steals a map showing the way to Western world from Hwang, who lies unconscious.

The Fighting Arena +++++

The secret arena attracts fighters from all over the world. The victor receives a valuable weapon as a reward.

Mitsurugi arrives at the arena with the help of the stolen map.

Mitsurugi defeated all five challengers at the arena.

As his reward, he was given the supernatural sword "Water Moon".

"Water Moon" shines with a strange blue light and contained the magical power to protect its owner.

Attack on Ostrheinsburg Castle +++++

The castle of the Knight Stefan is said to contain weapons from all over the world. His claims of invincibility are being hard pressed as he vainly defends against a siege by Marquis Andre and his powerful cannons.

Mitsurugi joined the Marquis' forces as a mercenary warrior. Sensing the castle's imminent fall, he decides to leave the campaign.

Under the cover of cannon fire and amidst the confusion, Mitsurugi decides to search the castle for "Soul Edge."

Siegfried is a young mercenary who wanders from one battle to the next seeking out "Soul Edge," hoping to avenge his father's death. As a mercenary captain, He guards Stefan's castle.

Mitsurugi defeated the young mercenary, Siegfried. "You have great skill, but cannot close in to finish. Your concentration is weak." "Stop talking and just finish me off!" Siegfried growled. "Don't have time for

that now!" said Mitsurugi.

He ventured into the castle to seize the "Two Handed Sword."

The Secret Treasury

+++++

This secret money pit is where the millionaire Vercci stores his fortune. Lying at the bottom of a 50 meter pit on a desert island surrounded by deadly rip-tides, this treasure island is indeed impregnable.

Carrying out the will of his long-dead master, Vercci, Voldo has been guarding the treasure vault for most of his life. His sight and mind have deteriorated in the dark money pit. However, that does not seem to have dulled Voldo's talent for killing, for no intruder has ever escaped alive!

Mitsurugi was almost overcome by the superhuman Voldo, but persevered with a relentless attack. "Hmm. They don't seem to have the weapon I seek."

As Mitsurugi was leaving he spotted an aged parchment. "This is curious..." The note to Vercci told that the pirate had captured "Soul Edge" and held it in his possession. "This is it!" yelled Mitsurugi with joy.

Mitsurugi left the island with the weapon "Falx" and the letter revealing the location of the pirate and "Soul Edge".

The Final Battle

+++++

Following the letter, Mitsurugi arrived at the Spanish base of the pirate Cervantes. Cervantes' ship, Adrian, lay anchored in port.

Despite his growing excitement, Mitsurugi could not help but feel the menacing atmosphere of the desolate Spanish port.

"I have a strange feeling. This must be the place."

Mitsurugi sneaked aboard the Adrain. The pirate ship reeked of blood. Sensing someone behind him. Mitsurugi turned around...

There stood a man holding two swords that pulsed as if alive. "Ahhhh. I have been waiting for you. I want your hot soul for my blades."

"And I have waited long enough for those hot blades." said Mitsurugi. "I will take them now!"

"Just try boy!" Cervantes said.

The man's eyes flared with a strange blue light and with a roaring sound, his two evil swords flew to attack Mitsurugi!

"What evil magic is this!?"

He was the pirate once feared by all who sailed the Atlantic. Dozens of years ago, he disappeared while searching for "Soul Edge" for Vercci, the Italian weapons merchant.

Even the fearsome pirate was not able to defeat Mitsurugi. He thought his long journey had finally ended here. But...

Once he held the swords, he knew something was not right,

"These are indeed powerful swords, but they are evil."

Long seconds passed...

Then he cast "Soul Edge" away without further hesitation. Turning himself from the evil swords, he sighed in frustration.

"This is not what I wanted. Never..."

He realized that "Soul Edge" was pure evil, not the weapons of legend.

"I would refuse them even if given to me!"

The end of the civil war...

As the smoke of gunpowder cleared over the battlefield, Mitsurugi stood alone with fresh determination.

His journey to find a weapon which can overpower the rifle continues...

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5.05 - Rock

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He is a giant living on the Savannah of the New World.

He was born "Nathaniel William Adams" in England. He was nicknamed "Rock" because of his strength. His father ran a curio store specializing in rare weapons and was always taken with strange antiquities. He had a loving mother and with it, an idyllic childhood; until that fateful day...

"Rock, look at the "Soul Edge. Isn't it a beauty?"

His father's wish had finally been fulfilled. He showed his son the sword in the ship's cabin. "At last, 'Soul Edge,' the hero's sword..."

The storm that buffeted the ship scared young Rock to the point of tears. His Father was too excited to even notice. His mother, frustrated, led Rock to the hammock. Just then...

Cannon fire sounded and the ship rocked from a direct hit! Rock screamed in terror. His Father and Mother held him tight as the cries of the crew echoed: "Pirates!"

The Spanish pirate Cervantes, confederate of Vercci, the Italian "Merchant of Death," had started his attack. His goal was none other than "Soul Edge."

Father ran to the ship's storeroom to hide the "Soul Edge," After another explosion, Rock's Mother ran after to stop him.

"Rock, stay here until we return!"

His parents never did. Before they could, the ship sank.

Rock awoke on an unfamiliar shoreline, alone.

At first, Rock cried out, looking for his parents. Eventually he

learned to live off the land to survive; discarding former habits and language.

It was at this point that he first came upon other living people, a tribe native to the area. Afraid of the "white giant," they would not approach him. The child Bangoo, an orphan of tribal warfare, was the sole consolation for Rock, who was now an adult.

From the natives, Rock re-learned about the "people across the ocean." Faded memories of his parents and even "Soul Edge" returned.

He remembered having heard the words "Soul Edge." It was a word he had heard often as a child. At bedtime, mealtime, while being held in someone's arms ... a hazy image formed in his mind. If he could find the "Soul Edge," perhaps he could recover his own past. He might even find his parents!

With his giant ax in hand, Rock set out for the land across the sea.

The Journey

+++++

Savannah, the New World. A mysterious forest of megaliths stands in the center of a wide crater.

After taking leave of Bangoo, he set out on his quest to find "Soul Edge," the key to his memories. Rock eventually came across something strange.

"What's that?"

In this sacred site, Rock caught sight of an inhuman shadow.

Suspicious, he climbed to the top of one of the monoliths, where he spied a man holding a strange weapon.

The man whirled as Rock approached and assuming a strange position, suddenly attacked!

Carrying out the will of his dead master, Vercci, Voldo set out to find the "Soul Edge." While his sight and mind have decayed with long years of lawless living, he still wields a quick sword!

Rock pushed Voldo from the edge of the monolith. The strange man dropped a parchment as he plunged to his fate. Rock picked up the piece of paper.

At first, the letters appeared to be meaningless squiggles... Finally, he realized that the letters were a language.

"S-O-U-L Edge!"

He realized that this note was an important clue in his search for the Soul Edge.

Carrying a "Stone Club," chiseled from one of the monoliths, he immediately set out in the direction of the setting sun.

The Shrine of Confined Demons

+++++

A haunted shrine stood in a bamboo grove. It had been built by Taki to imprison evil spirits. A small shrine holds the ghost's haunted weapon.

Rock entered the shrine and found the weapon at the altar, as he grabbed it, he passed out.

When he came to, many people wielding swords stood before him.

"Kill them, cut them down!"

A voice echoed in his head. Rock had become a homicidal demon.

Mitsurugi, a young warrior who won fame during the war. He quells demons.

Taki, the female ninja who sealed the shrine.

"What has ... happened to me?"

After defeating Mitsurugi and Taki, Rock momentarily recovered himself. Another Rock appeared before his eyes.

"Let me become one with myself again!"

At the end of the fierce fighting, Rock was released from the ghost's spell. He picked up the "Crescent Ax" from the shrine's altar.

The Desert
+++++

A desert region in Central Asia. For the traveller who had avoided the perils of the ocean journey to cross the continent by land, this was the most difficult passage.

The ruins of an ancient Chinese citadel lay behind, but nothing else was to be seen on this desolate road.

Rock searched for the legendary weapon in the ruins of the citadel. However, the weapon had already been unearthed by someone else.

Footprints led from the excavation site. In the distance he spied the images of a man and woman.

Rock yelled.

"I need that weapon!"

Hwang, searching for the "Patriot Sword" to save his homeland.

Seung Mina, daughter of a warrior family, she left home to follow Hwang.

Rock defeated Mina and Hwang, taking the weapon "War Hammer" which they had unearthed. But it was not Soul Edge. Rock travelled on.

The Arena
+++++

Veteran fighters from all over the world gather here. It is said that

victors are awarded with a priceless weapon. Rock found his way to the arena and took place in the contest, hoping to win Soul Edge.

After a fierce fight, Rock was able to triumph over three opponents. Li Long who used a nunchaku; the swordswoman Sophitia, who mounted a stout defense with her sacred sword and shield; and Heishiro Mitsurugi, with whom he had crossed swords as a demon at the Shrine.

The victorious Rock was awarded the "Twin Ax" as a prize.

Ostrhiensburg Castle

+++++

Castle of the knight Stefan, at war with Marquis Andre. It is now the height of battle and the castle is about to fall. Apparently, weapons from around the world are kept in the castle.

As a mercenary of Marquis Andre. Rock participates in the siege of Ostrheinsburg Castle, defended by Sir Stefan.

Rock, whose goal is the weapons stored there, breaks into the huge castle. Mounting a furious charge against the enemy, he heads for the main tower where the weapons are stored.

"Barbarian! So the invasion has come this far!" Suddenly, a young soldier in armor blocked Rock's way.

Siegfried, a young mercenary searching for the "Soul Edge," with which to defeat his father's enemies.

Li Long, an assassin searching for the "Soul Edge" with which to hunt swordsmen.

Upon defeating the mercenary castle defender Siegfried and the assassin Li Long from the East, who sought the weapons in the castle; Rock obtained the weapon "Cross Ax," just as the castle fell.

The Secret Treasury

+++++

A secret storehouse hiding the treasure of the millionaire Vercci is located on a nameless, solitary isle. Booby-traps such as 50 m deep pits and water traps are set everywhere to repel invaders. It is an impregnable Treasure Island.

Rock proceeded to the island to find Vercci who wrote Voldo's note.

Following the instructions in the note, he avoided the booby-traps, at last arriving in the Secret Treasury at the bottom of a pit. In addition to glittering treasure was a mountain of rare weapons.

A sharp pain shot through him as a woman's voice came from behind.

"If you leave quietly, I'll spare your life."

She, who fought Rock at the shrine in Japan, had been secretly tailing him.

Rock defeated Taki despite his wounds. He took up the "Double Tomahawk" from the weapons storehouse.

Rock discovered a journal kept in the storehouse.

The journal contained a list of the people commissioned by Vercci, the owner of the storehouse, with the search for the "Soul Edge."

The list contained the name of the most feared pirate in history, Cervantes.

"Pirates ... "

He recalled "that night," a faint memory of which had remained in the back of his mind.

A sudden explosion, the jet black sea, the skull and crossbones flag approaching the sinking ship ... "Could it be the same pirate?"

He decided to track down Cervantes.

The Final Battle
+++++

Cervantes... the pirate who had terrorized the Atlantic. While gathering scraps of information, Rock visited the Spanish port that had been the pirate's base in search of more reliable leads

The area was quiet, with no sign of people.

As he walked around the port, Rock was overcome by a strange sensation he had not experienced before, His mind became hazy and his body naturally led him towards a certain ship

When he came to his senses, several ships rocked before him. Upon seeing a flag on one ship, Rock's eyes opened wide.

"Could it be ... THAT flag?"

Rock recalled that nightmare night he could never forget.

"Could it be, this very ship ... me, my parents ...?"

Rock climbed onto the deck. Suddenly, a voice boomed from behind, seeming to shake the ground.

"I've been waiting for you. I'll sacrifice your innocent soul to my sacred swords!"

A man grasping a strange sword in both hands stood there. In contrast to his glittering eyes and sword, his pallid face showed no sign of life.

"Pirates ... Cervantes ... Soul Edge!"

Rock, with a war-cry, sprung upon the man!

This great pirate was feared by all who sailed the Atlantic. Several years ago, after stealing Soul Edge for Vercci, the Italian arms dealer, he disappeared.

The ever-changing political situation in Korea had become serious, too serious to be called peace. War and invasion was avoided only by the fact that other countries were embroiled in their own problems. However, neighboring Japan geared up for outward expansion and conquest.

In these troubled times, suppression was turned to as a means of control. Everyone living in that difficult period knew what that meant.

"You could be next..."

In preparation for invasion from neighbouring countries, the patriotic people of Korea begin to build fortresses along their shores. Their leader is Le Shin Shin, the admiral of the coastal defense force.

Then a rumour emerges of the "Patriot Sword - Soul Edge". The rumour spreads faster than the blink of an eye and eventually reaches Mina's ears.

Mina has grown into a patriotic young maiden.

Barred from joining the coastal defense force because of her gender, she jumped at this opportunity.

"If I find this sword, I can save my country. I must look for it!"

After packing, she set out on her journey. But her father discovered what she was up to and caught her.

"Hwang has already been sent after the sword by government order. What if the rumors are false?"

Hwang Sung Kyung was the best student and swordsman at her father's school. He had already started his search for the weapon. There was a possibility that the rumour could be another scheme, but...

Mina had already decided to leave. "I am sorry, father!"

The Old Temple

+++++

At the southern tip of the Korean Peninsula, a historic temple rests at the foot of Mount Chii. It was originally constructed in the 4th century but has been rebuilt several times.

Running out from her house, against her father's will, Mina stopped at this temple to rest. There she saw a suspicious swordsman.

This man was trailing the student Hwang, who also sought the "Patriot Sword".

"This man is very suspicious. But he may have information on the 'Patriot Sword'."

Hoping to get to the bottom of the matter, Mina challenged the man to a fight.

The Lone Swordsman

He gained renown as a great swordsman in the "Age of Civil Wars". When he discovered the existence of firearms, Mitsurugi started a journey to find

"Soul Edge" a weapon he hoped was greater than the power of the rifle.

Mina overcame Mitsurugi, but before she could get information about the "Patriot Sword" from him...

"Oh! My father approaches! I can't stay here!"

Leaving Mitsurugi there, she quickly ran away.

The Shrine of the
Confined Demons
+++++

The shrine on Oni Isle is surrounded by bamboo. It was built for the purpose of containing horrible Fury demons.

It is said that in the shrine rests a weapon capable of manipulating the human spirit.

"I wonder if it could be the 'Patriot Sword'?"

Travelling to Japan, Mina set off for the shrine.

"There's something here."

She arrived in Oni and approached the haunted shrine. Suddenly, something burst from the shrine!

"Aaaargh!!!"

Mina said, "Yow! What's that?"

As an orphan on the new continent, Rock learned his skills for survival in the wild. He was possessed by an evil spirit upon entering the shrine and has now become a demon himself!

Even though the demon Rock rose to attack again and again, Mina was able to finally defeat him.

She retrieved the "Tiger Fang" from the shrine.

The Pirate Fortress

Noto castle is the headquarters of Noto-Murakami and the Setonai pirates. (also known as the Mouri sea force) The fortress occupies the entire island. Navel ports act as a sea barrier as well as keeping the pirate ships well supplied.

Mina planned to sneak aboard a ship and return to China.

When she reached Noto castle, she found the pirates were at sea. Seeking lodging, she snuck into the castle.

There she encountered a female Ninja.

"I want the weapon you stole from the shrine." The ninja said.

"Go away. It is mine now."

Taki is a ninja whose specialty is demon hunting. She followed Mina to

castle Noto in order to retrieve the "Tiger Fang".

Defeat her within the time allowed!

Mina defeated Taki after a fierce fight.

She took the "Long Handled Sword" from Noto castle's weapons store and jumped on a ship headed for China.

The Narrow Gorge

The gorge, "San Kyo" is located in the middle reaches of the Yangtze, one of the greatest rivers in China.

Mina boarded a raft that would take her down the Yangtze.

As her raft passed under a bridge, a man dropped down landing beside her!

"I need to take this raft. Leave your sword and get off now." The man said.

"Yeah, right!"

"Then, you leave me no choice!"

The man leapt to the attack!

Li is an assassin sent from Ming to Japan. He returned home to avenge the death of his love Chie. Since then he has attacked swordsmen on the Yangtze, hoping to find her killer.

Mina defeated Li Long. Realizing his mistake, he gave her the weapon "Naganaki" as an apology and left.

She continued her journey down the river after Hwang.

The Desert

+++++++

There is a vast desert in central Asia. This is the most dangerous part of the overland passage.

After three months of trailing Hwang, she finally caught up with him in this desolate area.

Needless to say, Hwang was surprised to see Mina here.

"Please go home. Your father must be worried!"

"No. I will never, never go back until I find the 'Patriot Sword'." Minareplied.

"You're hopeless! All right. You can come with me if you prove your fighting is superior to mine."

She smiled.

"No special treatment!"

Hwang has been ordered to find the "Patriot Sword" for his government.

He is having a hard time convincing Mina, who ran away to look for him, to return home.

"How was that?" Mina asked. "Now can I come with you?"

The two fought to exhaustion, but Mina ended up the victor.

"Continue your search." Hwang replied. "I'll rest here a while."

Eurydice Shrine

+++++

It is said that Hephaestus, the God of forge, built this temple himself. Rumour had it that a girl received a revelation from him in a nearby pool and a "Divine Weapon" in this temple.

At the temple, Mina heard a "Divine Voice".

"You are a strong-willed woman. Defeat her and you will receive the sword!"

As the Voice faded, a female warrior appeared in a flash of light!

Sophitia received the divine revelation from the God of forge, Hephaestus. She received her sword and shield from the God himself and travels the globe preventing misfortune caused by all those seduced by the evil sword.

Despite Sophitia's divine powers, Mina won. The Divine Spear "Halbred" appeared before her and the Voice spoke again.

"Take this weapon and destroy the evil sword!"

The Capture of
Ostrheinsburg Castle

+++++

The castle of the Knight Stefan is said to contain weapons from all over the world. His claims of invulnerability are being hard pressed as he vainly defends against a siege by Marquis Andre and his powerful cannons.

Mina arrived as the Marquis' forces were assaulting the castle. Fire balls streaked through the air as she stormed the gate.

A soldier blocked her way, brandishing his huge sword.

"No one may pass! Not even a little girl like you!"

Her eyes narrowed.

"Little girl? I'll show you who's a little girl!"

Siegfried is a young mercenary who wanders from one battle to the next seeking out "Soul Edge" intent on avenging his father's murder. As a mercenary captain, He guards Stefan's castle.

Mina defeated the young mercenary as the castle fell.

In the chaos, she grabbed the weapon "Morning Star" and a map, then made her escape.

The Secret Treasury

+++++

This secret money pit is where the millionaire, Vercci, stores his fortune. Lying at the bottom of a 50 meter pit on a desert island surrounded by deadly rip-tides, this treasure island is indeed impregnable.

The Ostrheinsburg map pointed the way to Vercci's money pit and its treasure.

After narrowly avoiding the money pit's numerous traps, the exhausted Mina finally reached the vault. From its inky darkness she heard the sinister breathing of the pit's guard.

"Oh! Stay away from me!" Mina cried out.

Carrying out the will of his long-dead master, Vercci, Voldo has been guarding the treasure vault for most of his life.

His sight and mind have deteriorated in the dark pit. However, that does not seem to have dulled Voldo's talent for killing, for no intruder has ever escaped alive!

Although he possessed super-human strength, Mina won. With a raspy death rattle, Voldo expired. "I must get out of this awful place!" She happened to find a letter describing "Soul Edge's" location. Taking that and the "Sickled Spear" she left the island.

The Final Battle

+++++

Mina located the Spanish port that was the base of the pirate Cervantes. His ship, the Adrian, lay anchored in port. All was still.

Mina's heart pounded as she made her way through the desolate port. She could not stop trembling.

"What is that smell? That horrible smell?"

As Mina climbed aboard the Adrian, she was confronted on deck by a man. He held swords that shone eerily.

"Ahhhh. I have been waiting for you. You have guts for such a little girl." he said.

"Don't call me a little girl!"

"Such fire! Your strong spirit will feed my swords well!"

Cervantes was the pirate once feared by all who sailed the Atlantic. Dozens of years ago, he disappeared while searching for "Soul Edge" on behalf of Vercci, the Italian weapons merchant.

"I did it, father!"

The evil stranger lay defeated at Mina's feet. Trembling with

anticipation, she reached for "Soul Edge"

"This is surely the Patriot Sword!"

However, the swords were not easy to lift.

She lifted the first of "Soul Edge's" blades and staggered under its weight.

She tried to lift the other but fell and was caught under them. She thought,

"Can these swords really save my country? Look what destruction they have caused here. I don't want it to happen again!"

Annoyed, she kicked the swords away.

"Oh well."

She turned and cheerfully left the port town.

But her cheerfulness diminished as she reached home.

"My father might be more fearsome than anyone I've met on my journey!"

As expected, her father stood at the gate, awaiting her. But contrary to her fears, he greeted her with open arms and a smile.

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5.07 - Siegfried

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He is the young commander of mercenary knights, who seeks an invincible sword in order to avenge the murder of his father. He has yet to find the murderer or the weapons, "Soul Edge."

"I must find the sword and have my revenge... I must..."

In Germany, the oppressed peasants revolted against the Holy Roman Empire. With its forces weakened by the Italian Wars, the German peasants finally had a fighting chance.

One of their champions was Sir Frederick, a brave knight. While on campaign, Frederick met the lovely Margaret and spent the night in her arms.

After nine months of battle, Frederick returned to find that Margaret had given him a son.

Frederick realized his love for Margaret and named his son Siegfried, after the famous hero.

Several years passed. His father, known as the "gentle knight," taught his son swordsmanship. He embarked upon a foreign crusade, promising his return to Margaret.

Young Siegfried, without his father's gentle hand to guide him, fell into bad company.

He banded together with a group of outlaws and started committing crimes.

His strength grew and soon he led a feared group of thieves known as "Schwarzwind" or Blackwind. It was then when he conceived his master plan...

"We will hunt the cowardly knights who ran away from the crusades. They carry valuable armour and loot. We'll all get rich!"

That night, as a war-weary group approached, the thieves sprang their ambush. The fatigued knights were no match for the thieves. They defeated the knights all too easily.

Siegfried killed the knight's commander himself with his proud "Zweihaender."

He held the commander's decapitated head up high in triumph.

But, as the moonlight shone down, he let out a horrified scream. In his hand was the head of his father, Frederick!!

The horror caused Siegfried's mind to snap.

Yelling in grief and fear he fled into the forest.

He plunged deeper into his insanity, convincing himself that someone else slew his father. He grew determined to find and avenge his father's death!

Hearing about the invincible sword, "Soul Edge," he has come to believe that his father's fictitious killer can only be defeated by this weapon.

"I can't ease my father's soul until I find the sword and slay his murderer!"

The Conquest of
Ostrheinsburg Castle
+++++

At the castle of Sir Stefan a battle rages. The marquis Andre uses his cannons to bring down the once-invulnerable fortress. Siegfried is the commander of Stefan's mercenary knights.

Sir Stefan's legendary sword was quite well known in the region. Siegfried sought the sword and gained employ in order to steal Stefan's weapon.

As the battle became fierce and the castle was besieged, Siegfried steeled himself against the invaders with his powerful sword in his hand.

A samurai who travels around the world looking for a weapon superior to firearms. Mitsurugi is a mercenary for Marquise Andre in the attack on Ostrheinsburg. He is after the valuable weapons which are believed to be kept inside the castle.

After stopping the foreign mercenary, Siegfried entered the blazing castle.

There he killed Stefan and took his legendary sword, "Grimblade."

"This is it. With this sword, I can finally avenge my father."

After escaping from the burning castle, Siegfried rested in the forest. He gripped "Grimblade" tight in his hand and spoke.

"Sword, grant me invincible power!"

But the sword was still.

"Damn it! This is not it!"

Siegfried started feeling anxious.

"I must find the right sword.."

The image of his father's dead face floated before his haunted eyes.

He held his head and ran through the dark forest.

"Father, fatherrr!!!"

His cries echoed into the valleys beyond.

Eurydice Shrine

+++++

This temple was supposedly built by the God Hephaestus himself. He was the creator of armour and arms.

It is said that a young girl received a revelation and was offered holy armour at this sanctuary.

Siegfried met a young girl in a Mediterranean village and was taken to the temple.

The sanctuary was tranquil. After offering prayers, the girl turned and stared at Siegfried.

"You're seeking the evil sword, aren't you? That sword is too dangerous for you. Let me help."

"I don't need your help!" Siegfried yelled.

This young girl received the revelation of the God Hephaestus. With her holy weapons, Sophitia is sworn to save those who foolishly seek the evil sword and destroy the wicked weapon.

Siegfried defeated Sophitia and the spectral illusion.

He shouted at the sky.

"I have defeated your little girl! Now give me the invincible sword!"

But the Gods were silent.

Siegfried's voice echoed in vain.

"Why? Why?"

Burying himself deeper into insanity, Siegfried laid waste to the sanctuary. In the rubble. he discovered the long "Atlas Sword" hidden

in a column.

The sky above the sanctuary slowly covered with dark mist. It was as if Siegfried's insanity had attracted an evil force.

The Arena
+++++++

This is a secret arena where strong gather from all over the world. The winner is awarded valuable arms.

Siegfried had heard warrior's tales of this place.

At the arena's gate, a sign was posted:

SURVIVAL CONTEST
THOSE WHO CAN DEFEAT FOUR
CONTESTANTS IN A ROW WILL
WIN VALUABLE WEAPONS

Siegfried entered the contest.

After a long battle, Siegfried defeated all of his opponents.

He won the waved sword "Flamberge."

The Desert

A desert stretches through central Asia. It is the most difficult passage for those who travel across the continent to avoid dangerous sea routes. Ruins of an ancient fortress can be found buried in the sands. It is an extremely cruel passage.

"Who's following me?"

Although he was exhausted from crossing the dry desert, Siegfried could still sense an enemy at his back.

"Show yourself, Swinehund!"

Siegfried swung his sword as he turned. It was Rock who Siegfried had defeated at the arena.

"That prize should have been mine. Give it to me!" Rock yelled.

"Oh, you'll get it..."

He was orphaned as a boy. He wandered around the New World and learned means of survival in the wild. He started his journey to regain memory of his lost past. His pride would not allow him to take defeat by Siegfried too easily.

Triumph in this cruel land that drains your strength!

Despite hunger and thirst, Siegfried again defeated the giant Rock and with a thrust and delivered a mortal blow!

"Ba...Bangoo..."

The dying Rock stared at Siegfried, whispered in delirium and expired.

The Pirate Castle

+++++

Noto castle belongs to Noto-Murakami and the Setonai pirates. (Mouri sea force) The entire island is a castle of pirates and a naval port.

Siegfried's bravery impressed the pirates and he was hired as a castle guard.

He caught a woman trying to escape from the castle. Siegfried followed the woman and confronted her.

"Surrender yourself!"

She turned slowly. Strangely enough, she smiled at him and said,

"You can't stand in my way."

She plucked the sword off her back and jumped at Siegfried.

Taki is a ninja who exterminates ghosts. She searched for the "evil sword" in order to bolster her magic weapon, "Rekkimaru."

As a reward for defeating the female ninja Taki, Siegfried was given the "7 Branch Sword" and passage on a Mouri vessel.

"The sword I seek isn't in this land, I will seek further..."

Siegfried's mania grew and grew...

The Valley

+++++

San Kyo is a deep valley located in the middle part of China's Yangtze River. Siegfried heard tales of a river thief who had been collecting swords. He decided to investigate.

"Give up your sword!"

A man dropped from the bridge as Siegfried's raft passed by. This man must be the thief, Siegfried thought.

"Surrender that sword! It will make a fine addition." The man demanded.

"You will get my sword." Siegfried grinned. "In your gullet!"

He was an assassin for the Ming Dynasty. His life ruined after the murderer of his beloved Chie, he now steals weapons from every swordsman that travels the Yangtze River.

"Chie, Chie..."

As he groaned with pain, Li Long plunged into the water and got away.

After defeating the mysterious thief Li Long, Siegfried discovered

numerous stolen swords along the river, Among them was a big Chinese weapon,
"HardSteel Blade."

The Secret Treasury

+++++

The wealthy and greedy Vercci hid his treasure in a vault at the bottom of a 50 m pit on an uninhabited island. It is rumored to be impregnable.

Siegfried and his band, the BlackWind, once planned to break in to the secret vault.

The attempt failed terribly and he lost many of his men.

"Can Soul Edge really be here?"

Though wounded by the traps, Siegfried finally reached the pitch-black vault.

Guarding Vercci's treasure gives Voldo the only reason to live. Although he is blind and insane from his years in the dark pit, his assassination techniques are fearful and have killed all those who have attempted to enter the money pit.

The traps have left you weak! Fight with what strength you have left!

Siegfried defeated the guardian Voldo and demanded the "Soul Edge."

"Where is it foul beast?"

"Not ... here..." Voldo groaned.

"That's not true! Talk! Where is Soul Edge? Talk! Talk!" Siegfried shook him in rage.

But Voldo was no longer responding.

He was already dead.

"The sword must be here. It must be."

Seigfried thrashed the money pit in search of the legendary sword but to no avail. The sword was not there. However, Siegfried would not give up.

Among the ruin of Vercci's vault, Siegfried found a letter which named the location of "Soul Edge."

"At last. Finally I can accomplish my revenge."

He took the "Claymore" and left.

The Final Battle

+++++

Siegfried had found the whereabouts of "Soul Edge." The pirate Cervantes de Leon once used this Spanish port as a base. His ship was still anchored nearby.

Death was thick in the air.

their arts and mythologies.

Sophitia is a tidy girl who works in a small bakery in Athens. She cherishes the mythical world of her ancestors.

She often prayed to the goddess Pallas Athena, guardian of her town and embodiment of wisdom and prudent warfare. Her prayers have not been ignored.

One morning, as she bathed in a forest spring, a dazzling light shined in front of her. The light formed the shape of a man.

As she stood amazed by the sight, the man told her that he was Hephaestus, the god of Forge. One of the twelve Olympian Gods.

"I'm only a mere mortal. What can I do for you? "

"Do not fear. I only want you to receive my oracle."

"Among all the weapons that mankind has created, one sword has grabbed the attention of the gods. The sword is true evil. It was forged blindly and now sucks up the hatred and pain of its victims. Many 'deceived' seek this wicked weapon."

"If any of them find it, disaster will surely follow. I will not let a creation of the forge such as this ruin my reputation. I want you to find that wicked sword before anybody else and destroy it."

The importance of this task was clear and she desired to undertake it, but still she was filled with self-doubt.

"But I'm just a mere mortal. Can I fulfill such a big task?"

"You are not as weak as you think. Obtain a mighty weapon and you can save your kind. I have heard of you from Pallas Athena. She says you still believe in the Olympians. That's why I chose you. No other except you can hear our oracles anymore."

"Do not worry. Come to my temple. I will grant you the best arms and Athena will always be with you."

Hephaestus then left. Silence returned to the spring.

Sophitia went home and equipped herself for the journey. She left home before the rosy-fingered dawn arose. May she have the protection of the Goddess of Victory, Nike.

Eurydice Shrine
+++++

This temple was designed and constructed by the god of Forge, Hephaestus, one of twelve Olympian Gods. It recently lay in ruin, but due to the power of Sophitia's faith it has been restored to its former glory.

Sophitia arrived at the temple and received the blessed sword and shield from the god of metalworking.

"Survive your first trial!"

The voice echoed in the temple. Lightning flashed and another Sophitia

appeared before her!

She is a duplicate of Sophitia created by the god of Forge, Hephaestus to test her.

She looks just like Sophitia down to the armour she wears, but Hephaestus controls her.

Sophitia overcame the god's trial.

"Well done, Sophitia."

"You will travel the world and waken the deceived with your sword. Good luck..."

She realized she had been transported to a new and strange land...

Unknown Land
+++++

A savanna in North America. In the middle of a gigantic crater, a mysterious group of megaliths lie.

The natives fear the area, so nobody comes here. Is it a site of power?

In this strange place Sophitia met a man. He gazed at her sword and shield and then raised his large ax.

"Put down your weapons!"

At the that moment, she heard Hephaestus' voice. "Beat him!"

"Yes, Hephaestus..."

Rock was orphaned while a child. He wandered about the New World and acquired the skills to survive in the wild. He met a foreign female swordsman and challenged her to a fight for her beautiful weapons.

Sophitia knocked Rock off the megalith. The big man fainted away. The God spoke again. "Sophitia, you are getting better. I shall give you this..."

He gave her the "Gaea Sword" which provides protection from the goddess of the earth. She headed West...

The Shrine of Confined Demons
+++++

This shrine is surrounded by bamboo. It used to hold in "Fury-Demons." There was once a ring of protection around this place but it has since been broken. These Demons now prey on passing travellers.

Sophitia came to this shrine on Oni Isle to suppress the evil that lives here.

As she approached the shrine, a foul creature materialized before her. It breathed heavily and reeked of evil.

"Gods, please protect me."

To fulfill his dead master Vercci's will, Voldo searched for "Soul Edge." As he approached the shrine, he was possessed by a Fury-Demon and has now become one.

As Sophitia beat Voldo, he was freed from the spell. She gave Voldo's evil weapon to Hephaestus. As a reward, he gave her the "Sword Breaker."

Ancient Temple
+++++

Mount Chii towers over the southern edge of the Korean Peninsula. There is a historic temple at the foot of the mountain.

It is said that the temple was build in the fourth century. The stage in front of this temple is used for training by the students at Seung's school.

A girl called out to Sophitia.

"You're not from these parts, are you? I see you also carry a sword. Can you use it?"

The girl challenged her to a fight with a long sword.

"Is this a trial?"

But the Gods did not answer her.

"I don't wish to fight without a reason."

Seung Mina is the only daughter of the martial art school teacher and a master swordsman. She has been in a foul mood since she was rejected from the coastal defense force and will challenge anyone in a fight.

Though Sophitia was puzzled by this sudden challenge, she engaged Seung Mina. Then...

"Mina! Stop that!"

"Uh-oh. That's my father. Now I'm in real trouble!"

Mina turned and ran away from Sophitia. She shouted back as she ran. "I'll let you go this time!"

Surprised, Sophitia watched her leave.

The Desert
+++++

There is a desert in the central Asia. It's the hardest part for the travellers who are crossing the continent overland. Nothing but the ruins of an ancient Chinese fortresses lay in the sand.

"Bandits?"

Sophitia entered the ruins of the fortress. She felt that someone was sneaking up to her, so she looked back. "Who are you?" "Give me back the shrine's sword." The stranger said. "What are you talking about?"

Sophitia was confused as the stranger pounced upon her without mercy. "It seem there's no way to avoid this fight, is there?"

She is a ninja who kills demons for a living. She came to this land following Sophitia to retrieve ther weapon taken away from the shrine. (The sword she gave to Hephaestus.)

Sophitia repulsed Taki. She took the "Fire Blade" that the ninja dropped as she ran away.

Colosseum

+++++++

There is a secret colosseum where fierce warrios gather from all over the world. Sophitia arrived at the colosseum in time for the contest. "Prove yourself and win the prize." The God told her.

In mortal combat, Sophitia defeated the following three fighters.

Sophitia got the "Blue Crystal Rod" as a prize.

The Secret Treasury

+++++

The secret treasury that hids the Italian merchant, Vercci's treasures. It was built on the unknown isolated island at the bottom of a huge pit, 50m deep. It is truly an impregnable "Treasure Island."

Sophitia avoided the pit's traps and arrived at the secret treasury. Something poked her from behind.

"Eeek!"

"Hi, long time no see."

Taki, the Japanese Ninja stood behind her.

Sophitia realized she had been poisoned as the strength left her body. Taki leapt at her with an unknown weapon.

She is looking for the "evil sword" in order to strengthen her own beloved sword. She still believes Sophitia has the evil sword from Japan.

Sophitia defeated Taki once again. The Ninja fled in shame, leaving Sophitia alone.

She took the "Rapier" from the treasury.

The Capture of
Ostrheinsburg Castle

+++++

Sir Stefan is at war with the Marquis Andre. His "invulnerable" castle is suffering heavy damage under the Marquis' modern cannonade.

"There is a young man here who has a deep attachment to the wicked sword. Save him from being pulled into the dark side."

Sophitia was led to the castle by the god's voice, where she found Siegfried, a young swordsmann...

"Listen to me! You are under the wicked sword's control. I can wake you!"

"Maybe I don't want to wake up!"

He is looking for the invincible sword "Soul Edge" in order to avenge his father's death. Presently he is the chief mercenary of the castle guards.

"Huh, what? ...Fa..father..."

Siegfried's addled mind cleared as Sophitia freed him from the dark side.

She received the "Apollo Sword" that grants protection from the sun god.

Decisive Battle
+++++

Sophitia tracked down the location of the wicked sword "Soul Edge." This Spanish port is home to the pirate Cervantes. Ominous silence reigned all around. The pirate ship, Adrian, lies anchored nearby.

Once he was the most feared pirate on the Atlantic. Several decades ago, Cervantes set off towards the New World in search of "Soul Edge" as requested by Vercci the Italian arms merchant.

A foul smell hangs in the air. A thirst for blood can be felt here.

"It's here as I thought. I must be right."

Sophitia felt an evil presence emanating from the Adrian.

She trusted the gods' protection and climbed aboard the ship. A strange man holding two gleaming swords waited for her on deck.

"The 'Soul Edge!'"

"I have been awaiting you. You are the girl who received the oracle. I can't wait to feast on your pure soul!"

"Hephaestus!!!"

Sophitia yelled and lifted up her Omega Sword high.

At that moment, a dazzling light encircled her and a thunderbolt shattered the wicked sword "Soul Edge" into pieces.

From the light, she could hear the voice of Hephaestus.

"Thank you for destroying the evil swords."

As the light around her diminished, her armour, shield and sword shrank to the size of her palm.

Then, to the amazed Sophitia the twelve Gods appeared before her and thanked her for her courage. Hephaestus smiled and they all vanished.

How long has passed since then? Sophitia now bakes bread with her sister. The past seems like a dream.

But, she can still feel the loving eyes of ancient gods upon her.

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5.09 - Taki
<><><><><><

Taki is a highly skilled ninja working as a demon hunter. As an orphan, she was brought up by a ninja master named Toki. She is an expert spy and a great schemer in this age of the Civil War. Many military commanders employed ninjas, but Taki works for herself.

Taki does not have a base of operations for she is one of a ninja clan now living in seclusion.

Among this ninja clan, many have extraordinary abilities that have been lost or forgotten by the general population.

Having been blessed with supernatural powers, Taki chose to travel throughout Japan to conquer the evil and vindictive demons who threaten ordinary people.

Taki forged her own weapons which she did with great love and care.

Among all her custom weapons, her favorite was "Rekkimaru" which held supernatural powers within.

However, "Rekkimaru's" power had begun to weaken and about this time, rumours concerning an "Evil Sword" began spreading from southern countries.

The seal at the shrine which confined the ancient Fury demons was weakening. Taki was called to solve this problem.

The shrine was full of evil spirits, demons, and ghosts. "Look at them all! Nothing like a good challenge."

She drew her faithful "Rekkimaru" and sliced at the demon leader.

"What's happened here?"

The demon still stood before her. After several attacks, the spirit vanished. She was extremely surprised.

"This can't be possible. I usually kill these things in one stroke!"

Her sword "Rekkimaru" was displaying an unusual loss of power.

After sealing the shrine, Taki began to think about what was happening. Something was affecting her beloved sword, but what could it be?

She knew there was no such thing in Japan.

"What of that rumour of the evil sword, 'Soul Edge'?"

"The sword must be close. There's no other explanation for this strange phenomenon."

Taki decided to investigate this evil sword.

"If there's even the slightest chance of saving my favorite sword "Rekkimaru", I would travel the world for it."

The Shrine of Confined Demons +++++

The Shrine of Confined Demons is surrounded by bamboo. It now contains demons and spirits sealed in by Taki.

Taki was told that her seal had broken.

"So soon?"

"It is unusual for the seal to be broken so quickly."

When she returned, Taki saw a demon different to the ones she had previously sealed away.

" ... destroy Ninja "

Taki realized that this was a man manipulated by the evil spirit which filled the shrine.

Voldo, carrying out the will of his deceased master, Vercci, he left on a journey to find "Soul Edge."

Upon reaching the shrine, Voldo was possessed by the evil spirit, his evilness being magnified by the Fury-Demons.

After defeating the demon Voldo, Taki sealed his spirit inside her "Iron Fan."

"What the...no wonder!" Taki noticed that the "Spiritual Sword" used to seal the shrine, was missing.

"Without it, those demons will be released again. I must recover that sword."

The Pirate's Castle

The headquarters, Noto castle, belongs to Noto-Murakami and the Setonai pirates (Mouri sea force).

It is a pirate fortress that occupies the entire island. It has naval ports and serves as a sea barrier.

Taki heard of a Demon-Slaying samurai, Mitsurugi. She went after him, hoping to recover the "Spiritual Sword." She arrived at the castle.

"He must be the one!"

The samurai guarding the castle had Taki's sword at his belt.

"Who's there? Come out!" he said.

"You! Heishiro Mitsurugi!"

"Give me back the sword from the shrine"

Taki leapt to the attack.

He is a great samurai with a taste for collecting swords. While planning a worldwide search for "Soul Edge," Mitsurugi was hired to guard the castle in exchange for using Noto's ship.

Taki defeated Mitsurugi and repossessed her sword. The other guards chased her but she eluded them and returned to the empty castle where she took "Mekkimaru," the treasure sword with power to break evil spirits.

She returned to the shrine and re-sealed it, then headed off to find information on the evil sword.

The Narrow Gorge
+++++

The deep and narrow gorge called "San Kyo" is located in the middle reaches of Yangtze River, one of the great rivers of China.

Arriving on the continent, Taki heard further rumors of "Soul Edge."

Traveling down the river on a raft, surrounded by sheer cliffs, she heard a man's voice echoing in the deep fog.

"You! I heard you're looking for 'Soul Edge.'"

The next opponent, a man with a fearsome smile and strange looking weapon jumped on the raft.

"Sorry, but I must find that sword first!"

Li Long is a royal assassin who was sent to Japan. He returned only to find his lover, Chie, murdered. He searches for "Soul Edge" hoping it will lead him to her killer.

Taki defeated the skillful Li Long in battle.

"Chie---Chie---."

Li Long uttered as he threw himself into the river and disappeared. "A very skilled opponent. I guess he was more than just a thief."

Taki continued her journey to find evil sword.

The Fighting Arena

This is a secret fighting arena attracting strong men from all over the world.

Taki arrived here during her journey and entered the contest.

More opponents to be announced.

Despite the odds, Taki defeated all the swordsmen and won the weapon "Jutte."

Eurydice Shrine

It is said that this temple was built by the God of Forge, Hephaestus himself.

There is a rumor that a girl who received a revelation at a forest lake was given a "Divine Weapon" in this temple.

The temple was tranquil inside. In the center of the stage, there was a girl praying to the heavens. Taki tried to sneak up on her without being noticed, but the girl caught her.

"You too are searching for "Soul Edge," aren't you?"

"What if I am?" Taki replied.

"If you want it, you must challenge me first."

The girl turned around and her sword radiated with powerful rays of light.

Sophitia is the girl who received the divine revelation from the God of Forge. She prevents misfortune caused by the evil sword, and has received her own sword and shield tempered by the god himself for the very destruction of this evil thing.

Taki defeated both Sophitia and her double.

As taki picked up Sophitia's "Gaea Sword", she felt the will of the God of Forge.

"Destroy 'Soul Edge!'" A voice said.

Attack on
Ostrheinsburg Castle
+++++

This is the castle where the knight Stefan, who has been at war against Marquis Andre resides. He had bragged of his invincibility but is now suffering defeat from the enemy's cannon attack.

It is said that he has collected weaponry from all over the world.

As the cannons continued their bombardment, Taki snuck into the enormous Ostrheinsburg castle.

But, a young swordsman holding a huge sword blocked her way from the main tower.

"No one is allowed past this point!" the knight said.

"I have no time to play with a kid like you." Taki remarked.

"Why you impetuous female...!"

Siegfried is a young mercenary who participates in one war after another. He too seeks "Soul Edge" hoping to avenging his father's death. He is currently the mercenary captain guarding the castle.

The castle will fall tonight. Defeat the enemy before sunset.

After defeating the young Siegfried, Taki discovered a weapon traditionally used by the ninja called "Kunai."

The Money Pit

+++++

In an isolated island, there is a secret storage place where the millionaire Vercci keeps his fortune. It has a 50 meter deep pit and some under water traps for preventing invasions. This is indeed an impregnable treasure island.

Knowing of the island from Voldo, Taki landed on shore and penetrated the secret storage place.

She was attacked from the behind and injured. Gradually she felt her body grow numb.

"What's happening to me?" she cried.

"Time for you to take a nap."

There, stood a familiar man.

After his humiliating defeat by Taki on the Yangtze river, Li Long has thought of nothing but revenge, trailing her here even past all of the perilous traps!

Li Long's attack was more furious ever. Though poisoned, Taki still won with her awesome skills.

Taki found and took the antidote. She searched for "Soul Edge," but found the weapon "Tanto" instead. The, she left the accursed island.

The New continent

+++++

In a savanna in North America, there is a huge crater with a forest of giant stones in the center. The natives called it "sacred," but were afraid to visit the place.

Taki had heard of the story of the pirate who some thirty years ago found "Soul Edge" off the coast of the New World.

To find out the truth, she sailed across the Atlantic and arrived on the continent.

After wandering about, Taki encountered a man. He reacted violently when she uttered the word, "Soul Edge?"

"--Soul Edge!!"

The man suddenly attacked Taki!

An orphan, wandering around the new continent, Rock learned skills for survival in the wild. Rock is looking for "Soul Edge," the key to regaining his lost memory.

Taki used her ninja skills to knock the giant Rock off the cliff.

After talking with the locals, Taki found that the pirate had not been seen on land. She started back for Europe.

The Final Battle

+++++

Not finding him in the New World, Taki decided to investigate Cervantes' Spanish port base.

Taki had never seen "Rekkimaru" had been growing more and more fragile.

"This time I must be close!"

After searching the port, Taki saw a man holding two swords on the deck of an anchored ship.

"You've finally found me! I'll take your sword's power and your soul!"

He was the pirate once feared by all shipping on the entire Atlantic Ocean. He has not been seen since he under took a mission to find "Soul Edge" on the order of Vercci, the Italian weapons merchant.

This was the cause of the disturbance. "This man, Cervantes, doesn't look alive. What an awful smell! If he is not a mortal man, the what is he?"

Her sword, "Rekkimaru", which she created and dedicated her life to, shattered into pieces! Not even a powerful enemy like a Fury-Demon was that strong.

The demons rejoiced at the destruction of Taki's sword and swarmed after her to avenge their humiliation at her hands. Taki grabbed "Soul Edge" and with a simple wave, the demons quickly disappeared.

"Now this could be useful!"

Taki realized that she held a powerful weapon. But to wield great power requires control, lest she become like Cervantes. Within a half year, she was able to forge the weapon into an obedient servant, melding it with her beloved "Rekkimaru".

Not long after, the ultimate challenge arose as the Fury-Demons once again tried to come forth into the mortal's world.

Taki, with new weapon in hand, met them in combat and destroyed the demons once and for all!

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5.10 - Voldo

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After the Discovery of the new world, Europe entered a new era of trade, art and wars driven by colonization and conquest.

The time was right for merchants to make a fortune.

One such Italian merchant dealt with the invincible Spanish Armada and grew rich from supplying weapons. He became known as "The Merchant of Death."

"You will bring me the legendary swords, 'Soul Edge!'"

This merchant, named Vercci, heard the whispered rumors of "an object that would satisfy every earthly desire." He started a scheme to find the mystical weapons.

Vercci's younger brothers opposed his plan. Strange how they were soon recruited into the army and out of his way. He promoted his right-hand man, Voldo, to lead the search instead.

Vercci used every means necessary to track down "Soul Edge." Mercenary armies searched the land for him, and when that didn't work, cut-throats and pirates scoured the seven seas; but to no avail...

Growing furious with his aides, Vercci decided to lead the search himself and took his fleet to sea.

He took his fleet around the Cape of Good Hope and headed east. Along the way, he acquired rare exotic arms and riches at Easter ports. Then, he received the news.

"No! This cannot be!"

In his homeland, war had broken out between the two great powers. "The Italian Wars."

The flames of war had finally reached the politically unstable Italy. Ironically, the target of these invaders was the "Merchant of Death" himself. To return would be suicide.

Vercci's home had been seized and destroyed. All his wealth was gone. All he had left was his fleet and their treasures. His anger turned into real madness.

"I will not lose my treasure! They'll never find it!"

Vercci and his fleet sailed to an uninhabited island. His crew dug a massive pit. A vault, guarded with deadly traps, housed Vercci's remaining treasure and weapons. Voldo then executed the crew, lest they give away the vault's location. For his loyalty, he was sealed alive inside the vault.

By the time the vault was finished and sealed, the "Italian Wars" had ceased.

But Vercci never made it back to Italy alive.

Voldo went blind and insane from his years in the pit. His only reason for being was to guard Vercci's secret treasury.

Only Voldo's talent for murder remained keen after all those lonely years...

The Secret Treasury
+++++

This secret money pit is where the millionaire Vercci stores his fortune. Lying at the bottom of a 50 meter pit on a desert island surrounded by deadly rip-tides, this treasure island is indeed impregnable.

The ghostly voice of the long-dead Vercci rung in Voldo's ears.

"Voldo, protect my treasure!"

Sophitia received the divine revelation from the God of Forge, Hephaestus. She received her sword and shield from the God himself.

Voldo enjoyed slaying the intruder Sohpitia. The voice of his master spoke again.

"Well done, Voldo. Feel free to use another weapon from my treasury."

Voldo selected the razor-sharp "Full Moon."

Recollection

+++++

Another foolhardy adventurer made his way into the Money Pit.

Voldo kneeled at Vercci's throne and uttered a promise.

"Master, I will slay him."

An excellent student in Seung's school, Hwang has been commissioned by the coastal defense force to find the "Patriot Sword - Soul Edge." His travels have ended up here.

The pieces of Hwang had not cooled when the voice returned to Voldo's mind.

"S..Soul..Edge"

Even to his addled mind, these words have great meaning.

Finally, Voldo recalls Vercci's vain search for the powerful weapon.

"Bring me Soul Edge!"

"Master, I will not fail you. I will find your 'Soul Edge.'"

Recalling Vercci's information on the legendary weapons, he leaves the pit for the first time in decades in search of the swords.

Capturing Ostrheinsburg

Castle

+++++

The castle of the Knight Stefan is being hard pressed as he vainly defends against a siege by Marquis Andre and his powerful cannons.

The castle is said to contain weapons from all over the world.

Voldo carved his way through the enemy's troops as he headed for the front gate. The castle shuddered from impacting fireballs.

A young swordsman with a huge sword blocked Voldo's way to the tower.

"Monster! You may not take a step further!"

Voldo snarled and muttered.

"...Kill..."

Seeking revenge for his father's death, Siegfried searches for "Soul Edge." He presently is the captain of the Stefan's mercenaries.

After a vicious battle, Voldo slew Seigfried. Stefan's armoury did not

hold "Soul Edge." Voldo took the "Iron Claw" instead.

"Cervantes de Leon"

The spanish port was once flourishing but now lies quiet. Voldo remembered meeting with Cervantes, a pirate hired by Vercci to find "Soul Edge." Maybe he had the swords.

On the foul ship, Voldo found a man with a pair of curious swords and a wicked grin. The swords glowed intensely.

"Ah, yes. Vercci. I have his swords. Too bad he is dead. Now join him!"

"Soul Edge!" Voldo growled and sprung like a panther to the attack!

Once he was the most feared pirate on the seven seas. Upon taking up Vercci's search for "Soul Edge," Cervantes was never heard of again!

Voldo fought Cervantes to a stalemate.

"If I can't kiil you," the pirate said, "I will banish you to the ends of the earth!"

With a roar and a flash of light Voldo suddenly disappeared!

The Unknown Land
+++++

In a savannah in North America lies a gigantic crater. Mysterious megaliths cover the area.

The locals fear this holy area. Nobody ever comes here normally.

Voldo awoke to find himself in this strange place. Where was Cervantes?

Voldo wandered around and eventually met a small boy. The boy led him back to his home and to a big man.

"Bangoo! Stay away from him!"

The man shouted and lunged at Voldo.

Rock was orphaned as a child and grew up in the wilds of North America. Voldo's strange appearance with his adopted son Bangoo filled him with fear. He lunged instinctively.

Rock plummeted off the edge of the megalith.

"B..Bangoo..."

Rock groaned and passed out.

"Rock!" The boy ignored Voldo as he ran to Rock's side.

Voldo left this strange land and headed east...

The Pirate Fortress
+++++

Noto castle is the headquarters of Noto-Murakami and the Setonai pirates. (also known as the Mouri sea force) The fortress occupies the entire island. Naval ports act as a sea barrier as well as keeping the pirate ships well supplied.

It is said that rare arms are collected and stored here.

Voldo arrive by trading ship and sneaked into the castle under the cover of night.

As he left the armory, he was discovered by the guard.

"Wait!" A samurai leapt out to block him.

"What kind of monster are you? I will find out with my sword!"

Heishiro Mitsurugi is a samurai who won fame as a master swordsman. He was planning on travelling overseas in search of "Soul Edge" and was working as a guard to pay for his passage.

Mitsurugi suffered a defeat at the hands of Voldo.

Voldo took the "Guillotine" from the armory and left.

The Canyon

+++++

The gorge, "San Kyo" is located in the middle reaches of the Yangtze, one of the greatest rivers in China.

Voldo traveled down the Yangtze on a raft.

A man's voice echoed down.

"Surrender your raft and weapons!"

The man leapt down to the raft, he brandished a strange weapon.

Voldo almost avoided the man's attack, but its blade nicked his skin. A numbness started to spread over his body.

The man's weapon must be poisoned!

Li is an assassin from the Ming Dynasty. He was on his way to Japan to kill Mitsurugi and avenge the death of his love, Chie.

Voldo was weakened by Li Long's poison, but still overcame the assassin's attack.

Defeated, Li Long gave Voldo the antidote and the weapon "Poison Arrow."

Colosseum

+++++

There is a secret arena where fierce warriors gather to battle for rare and valuable weapons.

Voldo stumbled upon this hidden place in his travels.

As Voldo entered the great colosseum, his blind eyes could not read the sign:

EVENT OF THE DAY
SURVIVAL MATCH
WINNER WILL BE AWARDED
A WEAPON!

Voldo was victorious over all four combatants.

The prize was the "Buffalo Horn."

The Desert
+++++

There is a desert in central Asia. It is the hardest stretch for travelers to cross.

Voldo stopped to rest at the ruins of an ancient castle.

He was suddenly attacked from behind!

"I was here first! The sword is mine!"

Voldo reeled from the powerful blow as he turned to face a masked woman.

Taki is a ninja who kills demons for a living. She believes her own magic sword "Rekkimaru" is being affected by the evil sword "Soul Edge." Her search brought her to these ruins.

Defeat the enemy in this desperate situation !

Against incredible odds, Voldo still managed to defeat Taki. The ruins didn't hold "Soul Edge." but Voldo found the weapon "Pata."

Voldo headed for Spain where Cervantes awaits.

Decisive Battle
+++++

Voldo, once again arrived at Cervantes' Spanish port town.

Nothing but silence greets his return.

"Look who is back. Vercci's lap dog. Your devotion to the Death Merchant will only bring you death!"

"I was looking for these. Only these were my regret." Voldo found the swords at last and knelt down slowly.

He did not remember how to express joy, but he was sure his master would. Holding "Soul Edge" in his hands, he pressed the swords to his cheek lovingly.

When Voldo returned to his "home," he set "Soul Edge" into the place

of honour. His master's weapon collection was completed at last. Voldo felt a great sense of relief

Deep underground, there is a throne made of glittering gold and countless gems. On this throne, sits Voldo, obedient to the new command of his long-dead master.

"Guard Soul Edge until the end of time!"

Voldo still sits...

6.00 - Fygul Cestemus Information

The ancient cultic religion's calling translates as "the call of the executioner". The true name of the religion has remained hidden for many centuries.

Upper Priest Language -- py argria Parguria

Lower Priest Language -- pargia (Palgaea)

History

The cult's origins are deep in history beginning along the coasts of the Black Sea in late BC. However the origins remain confused as some factions before "The Guardian of the Normal Stream" were organized before the religion melded into Greek mythology. These original factions rejected the Greek influence and developed their own desires of destruction to enlightenment and resurrection.

The cult's entire existence remained underground and thus it was able to escape the rise of Christianity and the other medieval religions. The religion gradually faded from history but still grows to this day (16th century) and developed many unique ideas that seemed to stem from Asian thought.

The cult's central guardian (god) is Ares the god of destruction and war. They believed in harnessing the god's power to control life (resurrection) and sought immortality. During these times the fully body of "The Guardian of the Normal Stream" extended its hands well into the Middle East causing outbreaks of war in those regions.

The statues of snakes seen in the shrine are the remains of the other gods who control resurrection.

Doctrine

"Everything in the world is merely a repeat destruction and resurrection, even the world itself conforms without exception.

If we resist this stream it would mean the destruction of balance throughout the whole universe, and thus the loss of balance would mean the end of all existence.

This is the true destruction.

Humans are born, and die without question. This theory maintains the existence of the human being. And so it to maintains the control of the world.

"Therefore we must destroy the present world stuck in stagnation once and for all."

They believe they must place this great destruction on the highest priority. And thus according to the doctrine they too will be destroyed. Unless they perish the great destruction they seek will not complete its cycle. The great destruction will see the death of the gods, but the true gods will be resurrected and then the universe reborn.

This is the eternal cycle.

However there are a growing number of believers that interpret the doctrine to say that they should create the destruction themselves and so subversive faction are beginning to take root. There has also been a rise in believers that believe they will be saved at the time of destruction. The interpretation of this doctrine is of central debate within the organization. More and more the arguments among the Arc Priest are becoming violent.

Organization

The Grand Priest: 1 person "The great being who sees everything"

Upper Priest Language -- kyumm mrl py eltzk cummail pyelzuk

Lower Priest Language -- kun petokoo (Kunpaetku)

The Arc Priests: 7 people

7 places of the heavenly bodies: Sun, Moon, Mercury, Venus, Mars, Jupiter, Saturn. The Earth is the center of the universe and fixed. This is the place of the Grand Priest.

Priests:

Twenty or more priests are confirmed in the entire organization. Some of them serve each Arc Priest. There is some differences in thoughts and factionism among the Arc Priests.

Believers:

The numbers of believers can not be confirmed because they do not gather in one place.

Language

There are two general languages throughout the organization. Literary Style and Colloquial Style.

The Literary Style (Upper Priest language) is the holy language which the priests use to talk to their lord. Therefore it is only used during high ceremonies. To speak the sacred language in any other case is punishable by death. This applies to the written verse as well.

In common ceremonies among the lower priest, such as admissions, the Colloquial Style (Lower Priest language) is used. The Colloquial is a simplification of the Literary Style. In high ceremonies such as bringing new members in to "The Call of the Executioner" the higher Literary Style is used.

The history of the languages is long and complex. Present Colloquial Style was born from the need for the ease of understanding and the simplification of the Literary Style. The languages are so complex that typically most priest solely learn the Colloquial Style. Therefore communication between the various priest is almost always in Colloquial Style. Most common believers do not even understand the Colloquial Style. They simply live and believe in the precepts of the religion.

"The Guardian of the Normal Stream"

Upper Priest Language -- py glkks estes mnz pygluksestes munz

Lower Priest Language -- phygle sestems (Fygul Cestemus)

"Defend" (shifting meaning to "The Way of Defense")

Upper Priest Language -- glkks gylucks

Lower Priest Language -- gylks (Gyulkus)

"A Creature Resembling a New Human Being"

Upper Priest Language -- azr ss trzaous as stursa ulous

Lower Priest Language -- a sta ros (Astaroth)

7.00 - Notes

I'm always looking for suggestions or corrections. Even questions. If I get enough, maybe I'll write an FAQ section to this... umm... FAQ. My e-mail address is at the top of the FAQ, or, if you're feeling lazy, in the conclusion section. Just don't be an e-tard and send me a bunch of lame jokes. This means you, Tobin's Hill, whomever you may be.

The names of family members of the main characters were all spelled differently in Soul Blade. Any names listed here are the names given in the Soul Calibur games.

Some of the birth dates for characters are different in Soul Blade than in later games. The listed dates are the ones from the Soul Calibur games, not Soul Blade.

The only places my guide is posted are on www.GameFaq.com and www.NeoSeeker.com, so if you are reading it anywhere else, it's been stolen and used without my permission. (I'm looking your way www.gamewinners.com). Actually, there's also somebody's personal site. I gave them permission to use my guide, but they never sent me the address. If you're reading this, could you send me a link to your site so I can stick it here?

8.00 - Glossary

Adrian - Cervantes' ship.

Aeon Calcos - Lizardman's former identity.

alchemy - The immature chemistry of the middle ages centered around the transmutation of the basic elements, ie: iron into gold. Alchemy is impossible in the real world.

Amy - Raphael's foster daughter.

Ares - God of war/God of destruction.

Bangoo - Rock's foster son.

Black Tail Inn - Cervantes' old hangout, for lack of a better word.

Blackwind - See "Schwarzwind."

Chaos - Inferno's lair/home.

Chie - Li Long's mute love interest.

Doki - Geki's assistant.

Evil Seed - The pillar of light that appeared when Nightmare was created. It drove a lot of people insane.

Frederick - Siegfried's father.

Fygul Cestemus - The heretical order that Lizardman and Astaroth belong to. There's a whole section on it above. Check the table of contents.

Gaki - Geki's assistant.

Geki - Toki's right-hand man.

Gel-O-Fury - A demon that was sealed in the Bamboo Forest, but gained enough power from the evil seed to escape and, well, do nothing.

Grand Shrine of Palgaea - The main temple of the cult, Fygul Cestemus.

Hachibei - Chie's father and a former Fu-Ma member.

Hephaestus - The Roman god of fire and smithery. He plays an important role in Sophitia's story.

Kong Xiqiang - Xianghua's estranged father who used to live at Ling-Sheng Su Temple.

Ker - The agent of death, and Ares' servant, who now resides inside of Astaroth.

Kunpaetku - Grand Priest of Fygul Cestemus.

Kyam - Maxi's sworn brother. Killed by Astaroth.

Lee Sun Shin - Admiral of the Korean Coastal Defense Force. Childhood friend of Seung Han Myong.

Ling-Sheng Su Temple - Kilik's temple and home. When the Evil Seed spread, the people in the temple went insane and killed each other.

Manji Clan - Yoshimitsu's clan of ninjas that was wiped out by Oda Nobunaga.

New World - The Americas.

Nuke-Nin - A ninja that leaves it's clan without permission.

Phillip Leanon - Cervantes' father.

ronin - A ronin is a samurai without a lord.

roto13 - That would be me.

sake - Traditional Japanese rice wine.

Seung Han Myong - Leader of the Seung Dojo, where Hwang and Yunsung train. Also, Seung Mina's father.

Shwarzwind - Siegfried's band of theives.

Shigeru Miyamoto - Link's real-life creator.

snake sword - Ivy's one of a kind sword that acts as a whip as well as a blade.

Soul Calibur - The good anti-Soul Edge, and the best fighting game series ever.

Soul Edge - Soul Edge is the evil sword that the entire story is based around.

Tagalog - the official language of the Phillipines.

Tanegashima - The rifle that beat Mitsurugi.

Tekken - Another Namco fighting game series. Yoshimitsu and Heihachi are originally from Tekken.

Todd McFarlane - Eww...

Toki - Leader of the Fu-Ma clan of ninjas that Taki used to belong to.

Xianglian - Kilik's sworn sister, Xianghua's actual sister, whom she never knew about.

Yagazzi - One of Maxi's crew that was killed by Astaroth.

9.00 - More Random Facts

You can see head-shots of Hwang, Rock and the gang in the opening of Weapons Master Mode in Soul Calibur 2.

It's been confirmed that Soul Calibur 3 is in the works! Yay! It's not due out until 2005. Aside from the obvious new stages, characters and moves, the developers are saying that they would like to develop a deeper one player mode. Whether it will have different exclusive characters for each console remains to be seen.

Here's an interesting excerpt from an old Tips and Tricks magazine that you may find interesting. It's dated March 1998:

"A brand new Namco fighting game coin-op is in the works. according to the company, the game has yet to be named. It is not a sequel to Soul Edge, but rather, a completeley new fight fest. It is weapons-based, and does feature a couple of returning characters from Soul Edge, but Namco assures us that the similarities end there. Look for a big n' tasty preview next issue!"

As you may have guessed, this is a Soul Calibur preview (I can be sure because of the screen shots that were published with the article. One of Mitsurugi and one of Xianghua.) Yep. It seems that Soul Calibur 1 was originally going to be pretty different. Unless by "...a couple of returning characters..." they mean "All but two." (All but one in the home version.) As you can see, it ended up not being so "completely new" after all. Hey,

who's complaining?

In Soul Calibur 2, when your weapon hits the wall, it will spark and make a little scraping noise. I never noticed this until today. It's such a small detail.

For some reason they edited the weapon appearances when they translated Soul Blade for American Audiances. At least, that's what newsboy64 tells me.

I suppose that, before Soul Calibur 1, Siegfried didn't actually kill Cervantes' corpse, so much as Cervantes' corpse became Inferno and Siegfried defeated it. That's what it looks like in the art gallery, and it makes sense. Of course, it could just be Cervantes on fire.

All of the weapon exhibitions in SC2 for characters that were in SC1 are exactly the same. How boring. Blah.

As far as I know at this point, the only character that is in Soul Blade that isn't in any other game is Li Long, because he dies. At least, that's what it seems like. Maybe he'll come back. A lot of people thought Maxi was dead after Soul Calibur 1.

In Soul Blade, there was a hidden option to change the colour of Sophita and Seung Mina's panties. You could do it for Sophitia in the Japanese version of Soul Calibur as well.

In SC1, any characters that had the same weapon (ie, Rock and Astaroth) also had the same weapon demonstration. Very uncreative. Lizardman was the exception, however, as his demonstration was just him jumping off a statue into the water.

Necrid wasn't in the Arcade version of SC2 in any way, shape or form I think. I read somewhere that none of the secret characters were playable in the arcade version, and they only appeared in destined battles, so Sophitia and Seung Mina weren't in it at all.

Lizardman, Assassin and Berserker were not in any other version of SC2 but the North American home version (well, the other non-Japanese home versions). Lizardman is the same as he was before, Assassin has all of Hwang's moves, and Berserker has all of Rock's moves. Now go find move lists for them in the Soul Calibur 1 section of GameFaqs. You didn't expect me to give them to you, did you? This isn't that kind of guide.

In Soul Blade, side stepping was a double tap motion. horrible.

In Soul Blade, there is an Edge Master mode. It is a lot like Weapons Master and Mission Mode, except each character has his or her own save file and a different ending. There are a few other differences as well, like earning weapons by beating levels, as opposed to buying them. Also, as you beat levels, you unlock more of a story book type thing (See section 5). The Edge Master endings are a lot like the endings in the arcade versions of later games. Just a few illustrations with some text.

I miss the Soul Calibur 1 Art Gallery. The one in SC2 is o.k., but the old one was much better. You could buy over 300 art cards by spending points, like in SC2. You could unlock new things by buying new art cards. There was even a Fan Art gallery. My favourites include a picture of Xianghua using Soul Calibur as a weenie fork, and a picture of what Astaroth's head would look like if it were a chestnut. There was a really cool picture of the

massacre at Ling-Sheng Su Temple, and a great one of Yoshimitsu standing outside a paper-walled building where his clan was murdered.

In Soul Blade, there was a meter that showed your weapon damage, and if it emptied, your weapon would break, and you would have to finish the match unarmed. I kinda like this idea, as it helps against opponents who block too much. On the other hand, the idea of fighting Inferno on the hardest difficulty with my bare hands scares me quite a bit.

In Soul Blade, you could do critical attacks. These were four hit combos that would eat up a third of your weapon energy. If you put in certain button combinations during these attacks, you could extend them.

10.00 - Credits

If you contributed to this guide and you aren't listed in this section, I must have forgotten to put you in here. Sorry. Just send me a note to remind me, Okay? I'll stick you in here.

vampire-space-piggy - Hey, guess what? It got here! Thank you so very much for sending me your copy of Soul Blade. I'll be sure to send you some Ketchup chips or something Canadian like that. I guess not everybody on the internet is a sexual predator.

solo745 - Thanks for telling me that Talim is Phillipino.

lady belnas - Thanks for that list of Tagalog words for Talim's random facts. If you come up with any more, send them to me. I'll add them. (only send me ones that are in the game, of course.)

Tempest Stormwind - I'd like to give a big thanks to this person. He gave me all of the Soul Blade endings, and some other Soul Blade info as well.

Grim Folse - Shi means death. Got it. Thanks.

C L O U D - Thanks for pointing out that Nightmare's second player weapon in Soul Calibur 2 is Siegfried's Soul Edge from Soul Blade. Yes, I got your emails, but for some reason I can't reply to you...

newsboy64 - Thanks for a miniscule amount of non-storyline related info on Yoshimitsu ;). Oh, and for another bit of Soul Blade info. (Every little bit helps.)

miracleleft - While you didn't really offer a whole lot to the guide (you just pointed out that Siegfried probably defeated Inferno at the end of Soul Blade) I want to thank you for the ego boost that came disguised as a letter :) . It certainly is the most polite one I've seen thus far.

Absolutly Nobody - Thanks so very much for correcting my spelling of Nobunaga.

ssj3songoku_03 - Thanks for giving me the address for the official Bios.

rckcasbah - Thanks for telling me that Heihachi has a grandson.

Electronic Gaming Monthly - A few jokes may be plucked from the pages of this fine publication. (Maybe I can get mentioned in the magazine somewhere, they always talk about the complexity of the Soul Calibur 2 storyline whenever they say anything about the game.)

Everybody who told me that I had the names of the Greek Gods wrong. - Stop writing to me

Namco - Although I always find it really dumb when somebody writes an FAQ and thanks the developer of the game, (I bought the damn thing, that should be thanks enough) I want to thank Namco for creating a complex storyline that is actually deeper than some RPG storylines.

I'd like to dedicate this guide to the gnomes that live inside of Pizza Pops. Please don't eat them. The don't choose to be so Pizzalicious.

11.00 - Conclusion

Well, there you have it. You are now a sage of the world of Soul Calibur. Or, at least you have a better idea of what's going on. That's enough, I guess. Again, if you have questions, comments, or anything to add, just email me. (roto13<at>hotmail<dot>com). Be sure to put Soul Calibur 2 in the subject, or I'll just delete your message. If you don't get a reply, don't worry. I read every non-spam email I get, so yours will definatly be read. Oh, and don't be afraid to msn me. I don't mind. If you bug me, I can always block you. If you want to use my FAQ for anything, just ask permission first. I'm a nice guy. I'll probably say yes. And don't expect too many big updates until Soul Calibur 3. O.K. then. Bye!

"And the reader woke up. It was all a dream..."

Fin

Death to gamewinners! Steal my guide and post it without my permission will
you!?!? DIE!!!

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