

Spyro the Dragon Dialogue FAQ

by KilledKenny

Updated to v1.4 on Apr 8, 2008

SPYRO THE DRAGON DIALOGUES

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THE DRAGON
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Version 1.4: 08/04/2008

By: KilledKenny

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===== ===== 1. Version

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1.0 Started writing this dialogues. (23/08/2002)
1.1 Corrected some typo痴, tnx to Pat. (20/08/2003)
1.2 Corrected some more typo痴, tnx to Jackie. (03/03/2006)
1.3 Corrected even more typo痴, tnx to Skiba. (23/06/2006)
1.4 Corrected some mistakes. (08/04/2008)

===== ===== 2. Intro

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These are the dialogues from Spyro the Dragon, the first game of a line of fantastic games created by Insomniac Games. I wrote this because I was bored and thought it would be fun to be able to read what the dragons said during the game. But now I will stop the crap and will go on to the Dialogues of

Spyro the Dragon.

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3. Dialogues
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3.1 The Dragons

Artisans
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Artisans Home

NESTOR

N: Thank you for releasing me, Spyro. Free 10 dragons in the Artisans world. Then find the balloonist. He'll transport you to the next world.

S: What about Gnasty Gnorc? I'm going after him!

N: Find dragons first. That's all I can tell you.

DELBIN

S: Where's Gnasty Gnorc? I'll torch him!

D: Keep your horns on, Spyro. You have must to learn first. Do you know what the dragonfly following you is doing?

S: Umm...

D: His name is Sparx, and he's helping and protecting you. Keep an eye on him, and see what I mean.

TOMAS

T: Hey, Spyro, press the jump button twice to glide. And, and don't be afraid.

S: Afraid? Of what?

T: Falling from high mountain peaks, plummeting into prehistoric glaciers...

S: Oh. That.

ARGUS (without completed level)

S: Cool flash, do that again!

A: The Artisans boss is through a portal in the dragon's mouth. But you are not yet ready, Spyro. First you must complete one of the other Artisans lands.

ARGUS (with completed level)

S: Cool flash, do that again!

A: The Artisans boss is through the portal behind me. You can challenge him now, if you feel you are ready.

Stone Hill

ASTOR

A: After you freed all the dragons, pass through this fancy vortex, err, thing-a-mah-jigger. It'll take you back to the Artisans home. First let me tell ya a story.

S: N-no thanks, see ya.

CARVIN

C: Watch the dragonfly, Spyro. His color indicates his power. When he eats butterflies, he stays strong...like me.

S: Uh, sure.

LINDAR

L: When you free a dragon or step on one of their platforms, you're saving

your progress. That could be useful if you run into trouble. Not that you ever run into trouble, Spyro.

GILDAS

G: Spyro, my friend, how about a hint on gliding?

S: You bet!

G: For the longest glide, press the X-button at the top of a jump. And try pressing the triangle-button to drop down in mid-flight.

Dark Hollow

OSWIN

O: Psst, Spyro, want to know a secret? Use the triangle-button when you want to zoom in and look around.

S: Oh, your secret's safe with me.

ALBAN

A: Oh, it's you, I wasn't sure if you'd escape those annoying little creatures. Of course they wouldn't bother me, but here's a hint: Metal armor is fireproof, but a charge attack should take care of them.

DARIUS

D: Big enemies like this Gnorc with the club cannot be charged. But a quick flame...that should defeat them.

Town Square

NILS

N: Welcome to Town Square, Spyro. Begin exploring by gliding to that area with the bulls. Use the L2 and R2 buttons to get a good look.

DEVLIN

D: Thanks, Spyro, haha, I had the worst itch on the tip of my wing. Oh, did you know that you get your longest glides by pressing X at the very top of your jump?

ALVAR

A: Hmph, Spyro, did you see a man dressed in blue running around here? He's a thief and he's stolen the dragon egg! You've got to track him down and...and get that egg. Run, run! *wheeze* I'm getting a little winded.

THOR

T: Thank you for releasing me.

Toasty

NEVIN

N: Gnasty Gnorc has put one of his most devious henchman in charge of the Artisans world.

S: Bring him on! I think I smell a barbecue!

N: Be careful, Spyro. This boss has many tricks up his sleeve.

Peace Keepers

Peace Keepers Home

TITAN

T: Welcome to Peace Keepers, Spyro. Look how our treasure's been turned against us. And stolen! Recover our treasure, Spyro.

S: Collect treasure, got it!

MAGNUS

M: Hi, Spyro. Sparx the dragonfly has been doing a good job protecting you.
Make sure to keep him strong by feeding him lots of butterflies.

GUNNAR

G: Well done, Spyro. Keep up the good work and I know you'll fulfill your destiny.

S: Destiny? I just want to kick some--

G: Just toast those enemies and collect the treasure!

Cliff Town

HALVOR

S: How's a dragon suppose to flame metal armor anyway?

H: Remember, Spyro, flame won't harm metal, but charging with your horns; that should do the trick.

ENZO

S: Hey, what's on the other side of that river?

E: Why don't you glide there and find out.

MARCO

M: You've reached the highest point in Cliff Town. You can go almost to anywhere from here. If I were you, I'd use that whirlwind, there.

Dry Canyon

CONAN

C: Thank you for releasing me.

BORIS

B: Dry Canyon rewards good gliders. You are a good glider, eh, Spyro?

S: I was... born to glide!

B: Hmph.

IVOR

I: Is that you, Spyro? Are you the young dragon I've been hearing so much about? Ever since you were a wee puff a' smoke, we've known, eh...

S: You've...known?

I: Ah, I forget.

MAXIMOS

M: Incredible glide, Spyro. I thought I'd be stuck in here forever with those ugly vultures standing on my head. Those birds might look tough but they're pretty tasty, flame broiled, with a pinch a' salt...

Ice Cavern

ACHER

A: Thank you for releasing me.

RAGNAR

R: You've done well, Spyro. Some dragons thought you weren't ready, but I knew they were wrong.

S: I'm ready, all right. ...Ready for what?

ANDOR

A: Thank you for releasing me.

TODOR

T: Psst, Spyro, some big Gnorcs up ahead are wearing armor. And in the Ice Cave, armor can make their feet very slippery.

ULRIK

U: Word of caution, little one. Wait until you grow big, *ahem* like me, before charging those large enemies.

Doctor Shemp

TRONDO

T: This guy thinks he's so cool. You don't know what it is been like listening to him over and over. But I'll tell ya one thing: He should watch his back.

Magic Crafters

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Magic Crafters Home

COSMOS

C: Welcome to Magic Crafters. I want you to rrrrelease the dragons, rrrreclaim our treasure, and rrrrecover our eggs from those pesky blue thieves.

ZANTOR

Z: When you see arrows like these, you can charge along with them to create a supercharge.

S: Supercharge? Excellent!

Z: Go ahead, try it!

BOLDAR

B: This portal leads to a special place where you can learn to fly. I remember, when I was a young dragon, earning my wings...

S: Learn to fly... got it...

Alpine Ridge

ZANE

Z: Spyro, you're not afraid of those big, noisy, gigantic, awful beasts, are you?

S: Of course not!

Z: I didn't think so.

ELDRID

E: Ah, thank you for releasing me.

ZANDER

Z: Great work, Spyro. If you keep this up, you'll learn all the tricks of the Magic Crafters world.

KELVIN

K: Remember that those blue thieves haven't stolen eggs only in the Magic Crafters world.

S: Don't worry, I'll take care of them.

High Caves

CYRUS

C: Please do something about these green druids, they insist on moving everything in sight.

AJAX

S: I hate those bugs. When I grow big, like you, I'll squash 'em all.

A: Until then, remember that supercharge makes you invincible.

CEDRIC

C: Try combining supercharge with jumping and gliding...and really explore the High Caves.

Wizard Peak

JARVIS

J: Welcome to Wizard Peaks. This is my favorite supercharge spot. Use it to bash those wizards.

HEXUS

H: Thank you for releasing me.

LUCAS

L: Listen very carefully, Spyro. There is a secret area in the Artisans Home. It's at the waterfall. Try jumping on the stones there.

S: Artisans Home, waterfall. Sounds good.

Blowhard

ALTAIR

A: Thanks for releasing me, Spyro. You have now idea how long I've been trapped in crystal. And, uh, neither do I. ...Who are you again?

S: Uhh, I'm outta here.

Beast Makers

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Beast Makers Home

BRUNO

B: Gnasty Gnorc has turned our swamp in an electric junky. And it used to be so beautiful.

S: I'm sure it was.

CLEETUS

C: Spyro, it's great to see you. But I got to go.

Terrace Village

CLAUDE

C: Watch out, Spyro. The Gnorcs in these parts have discovered the power of electricity. ...And it really stings.

CYPRIS

C: Good job, Spyro. One day you'll be able to tell all dragons about your amazing adventures.

S: Sure, but what I'd really like to do is get out of this swamp.

Misty Bog

ROSCO

R: Be on the lookout for attack frogs, they're cold-blooded killers.

S: Attack...frogs?

R: And it used to be such a nice swamp.

ZEKE

Z: Thank you for releasing me.

BUBBA

B: I tell you what to do with those creatures...smash them, Spyro! Stamp them out and squish them and squash them, hahaha...!

S: Hah, hah...how about, charge them and flame them? We are dragons after all.

DAMON

D: Thanks for releasing me. It seems like I've been trapped in here since I was your age

S: Oh no...

D: Why, I remember...

S: Uh, gotta go!

Treetops

LYLE

L: Greetings, Spyro. For an amazing tour of the Tree Tops, don't just stop at one supercharge.

S: Huh...!

ISAAK

I: Spyro, if you jump at the end of a supercharge, you can really go far.

S: I'm aaall over it.

JED

J: That was quite a ride, Spyro! You've learned a lot since you were a young glider.

S: Yeah, well, you could've found an easier spot to get stuck.

Metalhead

SADIKI

S: This big robot is all charged up to meet you. Attacking the power poles should disrupt its power supply.

Dream Weavers

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Dream Weavers Home

ZIKOMO

Z: Hello Spyro, nicely done.

S: I'm done once I've toasted that Gnasty Gnorc.

MAZI

M: The fools you see in this world are invincible, but that does not mean they shouldn't be attacked.

S: Sounds all right to me.

LATEEF

L: Welcome to Dream Weavers, young one. While chasing Gnasty's minions in this world, you must expect the unexpected, and prepare for what is not there.

Lofty Castle

MUDADA

M: Fairies are always on your side, Spyro.

USENI

U: Oh, Spyro, thanks. Supercharge will get you to new places here in Lofty Castle, too. See where it takes you.

BARUTI

B: Thank you for releasing me.

Haunted Towers

KOSOKO

K: Hey Spyro, all dragons know there's magic in a fairy's kiss. See what it can do to your power of flame.

LUTALO

S: Hold your horns, here comes Spyro!

L: Patience, little one. You'll soon have the opportunity to battle the one who matters most: Gnasty Gnorc.

COPANO

C: You've become a master of the supercharge, great work.

Dark Passage

KASIYA

K: The enemies here can often be quite frightening, but you should watch the fools.

S: I'd rather flame the fools.

K: Now you're thinking.

AZIZI

A: Thank you for releasing me.

BAKARI

B: You know, I think you just might be the dragon to defeat Gnasty Gnorc!

S: That's me, all right.

APARI

A: Oh, thanks, Spyro, I'd love to help you catch Gnasty, but I'd really hate being trapped in crystal again.

S: Don't worry, the only one who is going to be trapped is him.

OBASI

O: Thank you for releasing me.

Jacques

UNICA

U: Thank you for releasing me.

REVILO

S: Any advice before this...battle?

R: Advice, hmm. A wise dragon once told me, aim high in life, but watch out for flying boxes.

S: Huh...?

Gnasty's World

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Gnorc Gnexus

DELBIN

S: Hey...! Didn't I already free you?

D: You're in Gnasty's World now, Spyro, and you are the dragon that must defeat him.

S: Bring him on! I'm ready!

D: Reach the exit in each in of Gnasty's lands. Then you can challenge the Gnorc himself.

MAGNUS

S: Gnasty's ancient history now. So, what's in there?

M: I believe this is Gnasty's treasure room. But the gate will not open until you have found everything in the dragon kingdom. Come back when you have reached 100%.

Gnorc Cove

LATEEF

L: Keep up the good work, Spyro. I expect Gnasty's really starting to worry about you.

S: I'll be shaking in my Gnorc boots if I were him.

TOMAS

T: Wow, I never thought I'd be rescued, especially by such a little dragon. ...Uh, wh-what I mean is, I always believed in you, Spyro.

S: Ya gotta believe!

Twilight Harbour

COSMOS

C: Thank you for releasing me.

CLEETUS

C: Be on the lookout for Gnorc Commandos, Spyro.

S: They'd better be on the lookout for me!

Gnasty Gnorc

GNASTY GNORC (defeated)

S: You're toast, Gnorc! Haha!

3.2 The Balloonists

Artisans

=====

Marco the balloonist (without 10 dragons)

If you proof your worth by rescuing 10 dragons... then you may use this balloon to fly to a new world.

Marco the balloonist (without 10 dragons, 2d time)

Come back to see me after you have rescued 10 dragons

Marco the balloonist (with 10 dragons)

Well done Spyro! I didn't think you could make it. You may travel to the Peace Keepers world if you like.

Peace Keepers

=====
Gosnold the balloonist (without 1200 treasures)

The Magic Crafters world is far away and very dangerous. Maybe if you find 1200 stolen treasures I'll show it to you.

Gosnold the balloonist (without 1200 treasures, 2d time)

我知 still waiting for you to find 1200 stolen treasures.

Gosnold the balloonist (with 1200 treasures, 1)

I can不雅 believe how fast you found so much stolen treasure. Hop aboard for the Magic Crafters world if you are ready.

Gosnold the balloonist (with 1200 treasures, 2)

Nice job Spyro! One day you might become a real dragon. Hop aboard for the Magic Crafters world if you are ready.

Magic Crafters

=====
Tuco the balloonist (without 5 dragon-eggs)

Those sneaky thieves are hiding out all over the place. Do me a favor and recover 5 dragon-eggs from them, would you?

Tuco the balloonist (without 5 dragon-eggs, 2d time)

Hey Spyro, maybe I can help you recover those 5 dragon-eggs. I think I saw a thief running around in Stone Hill.

Tuco the balloonist (without 5 dragon-eggs, 3rd time)

Hey Spyro, maybe I can help you recover those 5 dragon-eggs. My friend told me about a pesky thief in Dry Canyon.

Tuco the balloonist (without 5 dragon-eggs, 4th time)

Hey Spyro, maybe I can help you recover those 5 dragon-eggs. 我致 heard a rumor of a thief hiding out in Cliff Town.

Tuco the balloonist (without 5 dragon-eggs, 5th time)

Hey Spyro, maybe I can help you recover those 5 dragon-eggs. There are a couple of thieves here in Magic Crafters Home.

Tuco the balloonist (without 5 dragon-eggs, 6th time)

Hey Spyro, maybe I can help you recover those 5 dragon-eggs. I bet you would do well to hunt for eggs on Wizard Peak. The entrance portal is just up the hill behind you.

Tuco the balloonist (with 5 dragon-eggs)

Great work Spyro! You must be faster than you look. Hop aboard for the Beast Makers world if you are ready.

Beast Makers

=====

Gray the balloonist (without 50 dragons)

I feel sorry for all of the dragons still trapped in crystal. Maybe once you rescue 50 dragons, then I值1 feel a little better.

Gray the balloonist (without 50 dragons, 2d time)

Rescue 50 dragons so I值1 be able to sleep better at night.

Gray the balloonist (with 50 dragons)

Wow, that was quick! I barely had a chance to patch that leak. Jump in the balloon and I值1 show you the Dream Weavers world.

Dream Weavers

=====

Amos the balloonist (without 6000 treasures)

I知 tired of renting balloons. The fairies get all the good jobs. Come see me again when you have recovered 6000 stolen treasures.

Amos the balloonist (without 6000 treasures, 2d time)

I知 still waiting for you to find 6000 stolen treasures.

Amos the balloonist (with 6000 treasures)

Well done, Spyro! I hope you know what lies ahead of you. Gnasty痴 World is not the most friendly place you will find.

3.3 The clips

Legend

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D: director

I: interviewer

1: 1st dragon

2: 2nd dragon

G: Gnasty Gnorc

S: Spyro

Intro

=====

D: Okay, rolling.

1: Oh, it's been peaceful here in the 5 worlds, or is it 6, uh, for a dragon's age! We now have 12,000 treasure... or, is it 14,000...

I: What about this Gnasty Gnorc character? Now, I understand he's found a magic spell to turn gems into warriors for his cause.

2: I'll take that question. Gnasty Gnorc is a simple creature.

G: Simple!?

2: He has been contained in a remote world, and is no threat to the dragon kingdom.

G: No threat!?

2: Besides, he is ugly.

G: Ugly!? That does it!

S: Looks like I've got some things to do.

Outro (without 100%)

=====

S: Sorry I took so long, I kind of forgot about you.

I: So...what about Gnasty Gnorc?
S: Gnasty Gnorc? He's toast!
I: So now is there order again in the dragon kingdom?
S: Well, mostly. I still have some treasure to pick up.
I: What will you do next?
S: I'd say the sky's the limit.

Outro (with 100%)

=====

I: Spyro the Dragon, you've defeated Gnasty Gnorc, collected the dragon eggs, saved all the dragons, and collected every bit of treasure in the dragon kingdom. How do you feel?

S: I feel fired up, Bob. And I'm happy for the dragon world of course. I certainly wouldn't want to stand the rest of my dragon days butting heads with Gnasty Gnorc and his weird minions.

I: What's a minion?

S: Uh, Never mind. You know what they say: For every good battle, you need a good adversary. And I felt that Gnasty, in spite of his misguided nature, was a worthy opponent. Ughh...uh-oh, here we go again!

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4. Outro

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Spyro the Dragon has a total of 80 dragons, so it took a while before I finished this dialogues. I hope they can help or amuse you all. Oh yeah, sorry for the many type faults, I still have to work on them. :-)

If you have any questions, or a suggestion or correction to something written in this FAQ, please send them to killedkenny1369@hotmail.com.

I also want to thank Pat & Jackie for finding some mistakes & typos in my script, and not to forget Skiba, who took time to correct all my mistakes, tnx very much guys ;)

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