Star Ocean: The Second Story Level Up FAQ

by RPG_Master44

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Star Ocean: The Second Story Level Up FAQ by Steve Osamu Daney. <resp3q92@verizon.net><anarchistsunite4@hotmail.com> This document is entirely my work, and was written and is owned by me, Steven Osamu Daney. ______ TABLE OF CONTENTS 1. Version History 2. Legal Stuff 3. Introduction 4. Leveling up 5. Tips 1. VERSION HISTORY v1.0 : 12/20/02: Original Release v1.1 : 07/26/05: Email Address changed 2. LEGAL STUFF _____ This is a comprehensive guide written to help out with Leveling up. It is not to be reproduced, changed, or altered in any form, and can only be found at https://www.neoseeker.com Anyone else who wants to use it must email me and cannot change the contents within without my permission. 3. INTRODUCTION Ok some of you may know this I figured this out while ago trying to get my people at the highest level possible. This saves a lot of time and is easy so I hope it helps you. 4. LEVELING UP

This can only work with an analog controller. First you need a party of at least three, four would be better (Ex. Claude, Rena, Celine, and Ashton). Put Claude and Ashton on any auto attack mode. Put rena on recover friends only. Now manually control Celine.

Set up a formaton where Claude and another attacker if you have one are in the front and Celine and Rena are in the back. Now you need a rubberband or string. Take your party to a clear field with good experience fights. Rap the string or what ever around the movement analog stick so the stick is stuck going right. You will notice your character moving

without your control in a circle until you get in a battle.

Once in the battle Claude and Ashton will begin attacking the enemy and Celine will then run to the right. Claude and Ashton will then defeat the enemies and the screen that shows exp. and money will disappear in 2 seconds and then your character will keep running in circles going into battle after battle.

5. TIPS

NOTE: Even with Rena healing constantly make sure your characters are strong enough not to be killed easily or turned to stone because that can happen thats why it is good to have four members.

Also you cannot have the mischief acc. on or once you get an item you will stop.

A few good places I found is between Cross and Salva Drift, the road to Clik (the area by the Mountain Palace), behind the Lasguss Mountains, by Lacour Front Line, and between Fun City and Armlock.

This method is very useful, you can do this and go to a friends house or go online and have the game level up on its own. Check on your game from time to time to check your health and make sure you didn't run into a mountain and get stuck.

If you don't have a rubberband or string try to lift the analog stick up and slowly move it to the right sometimes the stick will stay in place.

I hope this helps some people I have been doing it for years and its always helped my laziness. Neo PM or Email me if you have questions.

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