

this info is deleted or changed. If you want to print this guide out, go for it. I wrote this guide to help people with this incredible game! Just make sure to use this for your own use, and not go around putting it on eBay. As long as you keep this guide the way it is, I don't care if you post it on your site. Just KEEP IT THE WAY IT IS. Thank you.

E-mail Rules: I am a very flexible guy when it comes to emailing me. You can email me at mcfaddendaman@aol.com if you want to chat with me, since I like talking with people. If you have a gameplay issue or question, email me at psychopenguin24@aol.com. One last note: Only email me about the game at psychopenguin24@aol.com , all emails about Silent Hill 2 sent to my other e-mail addresses will be deleted and/or ignored. Thanks to all those that have emailed me so far, I appreciate it! Check my email backlog. If it's filled up, you may have to wait a while before you get a response. I check my email once in a while. Please wait for a response, because I will respond to all emails. Please read my guide before asking questions, thats why I have a FAQ and Reader Tips section. I will only post your question/tip in my guide if it is good, and has not been answered in this guide. Thanks.

One last note: Only email me about the game at psychopenguin24@aol.com for game questions, or hurricanehelms24@aol.com for reader tips and suggestions. All emails sent to my other email addresses about the game will not be answered. Thanks to all those that have emailed me so far, I appreciate it!

1. Check my email backlog. If it's filled up, you may have to wait a while before you get a response.
2. I check my email once in a while. Please wait for a response, because I will respond to all emails.
3. Please read my guide before asking questions, thats why I have a FAQ and Reader Tips section.
4. I will only post your question/tip in my guide if it is good, and has not been answered in this guide.

New plan: all questions can be sent to psychopenguin24@aol.com, and if you have anything you would like to add to the guide, send it to hurricanehelms24@aol.com. This is because it is too tough for me to separate stuff people want me to add to the guide from basic questions. if you send any reader tips to psychopenguin24@aol.com or any questions to hurricanehelms24@aol.com, they will be deleted. Thanks for understanding.

Basically: mcfaddendaman@aol.com for FAQ posting requests and personal emails, psychopenguin24@aol.com for game questions and other things like that, and hurricanehelms24@aol.com for tips, suggestions, corrections, etc.

Thanks!

Instant Message Rules: Unlike a lot of authors I know, I love getting IM's from fans and for people with questions. My AIM name is HeShootsHeGores, and I go on it a lot. Just remember this. If you contact me on one of the instant messengers, and I do not respond, it probably means I am busy. I am always talking with my girl, and friends, so sometimes I just ignore some instant messages from people I do not know. Be nice, and I will talk to you, just don't come out and ask the question and be all rude if I do not respond in five seconds, otherwise I probably will just block you. I will answer all e-mails about the game, however.

=====
-----{CREDITS}-----
=====

-The following readers for giving me information.
None, yet.

-The following people, just because I want to credit them.

CJC: For hosting this guide and for giving me a second chance. Also, for doing a very good Ico guide.

Yakuza: For being my first online friend, and for believing in my FAQ skills.

Jenn: My beautiful and loving fiancée who supports me in doing my guides because she either accepts the fact I am a loser, or believes in my FAQ writing skills. Either way, I love her.

Adrenaline SL: For being my best GameFAQs friend and always supporting me and my guides, even though she knew I sucked then, and now I am getting better, and a lot of that credit goes to her. Thanks a million, hun! ^.^

Andy007: For updating my site with me, although he doesn't as much as he should. :)

Dyse Murder and SCCAN85: For being my two best GameFAQs buds, and for believing in my skills. Good luck with the Grandia guide, Dyson.

Dingo Jellybean: I don't care how much problems I have had with him, have with him, or will have with him in the future, he's still cool.

Cassey, Ashley, Megan, Wendy: You guys know why.

-The following websites for hosting this guide.

<http://www.gamefaqs.com>

<https://www.neoseeker.com>

<http://www.fbgames.com> (If they ever come back)

<http://www.cheatcodes.com>

-The GameFAQs Tales of Destiny 2 message board, for they asked some of the questions found in the FAQ section of this guide.

-Finally, me for typing up this guide.

=====
-----{T. O. C.}-----
=====

1.0	Introduction
2.0	Revision History
3.0	Game Basics
3.1	Controls
3.2	Other
4.0	Characters
5.0	Walkthrough
5.1	Disc One
	Rasheans Forest
	Rasheans Village
	Regulus Dojo
	Rasheans River Pier
	Mintche
	Mt. Mintche
	Mt. Mintche Observatory
	Nostos Cave
	Morle
	Backwoods of Morle
	Undine Stream

- Forest of Temptation
- Inferia City
- Port of Inferia
- Port Barole
- Barole
- Sylph Cavern
- Chambard
- Efreet Gorge
- 6.0 Frequently Asked Questions
- 7.0 Boss Guide
- 8.0 Secrets, etc.
 - 8.1 Secrets
 - 8.2 Mini Games
- 9.0 Lists
 - 9.1 Weapons
 - 9.2 Armor
 - 9.3 Items
 - 9.4 Lens
 - 9.5 Meal Recipes
 - 9.6 Food Ingredients
 - 9.7 Valuable Items
 - 9.8 Skills
 - 9.9 Spells
 - 9.10 Summons
 - 9.11 Crymel Mixing Effects
 - 9.12 Bestiary
 - 9.13 Shopping Guide
- 10.0 Other Information
 - 10.1 Credits
 - 10.2 Contact Information
 - 10.3 My Other Works
 - 10.4 Future Works
 - 10.5 How You Can Help Me
- 11.0 Conclusion
 - 11.1 Conclusion
 - 11.2 Copyright Information

=====

-----{E. N. D.}-----

=====

This guide is dedicated to my loving and gorgeous fiancée Jenn. I love you baby!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!

//////////////////////~::~::~::~/ 1.0 INTRODUCTION /~::~::~::~/////////////////////

!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Hello, and thanks for choosing this guide. I know it is not quite complete yet, but due to the sudden avalanche of Tales of Destiny 2 guides being submitted, I figured I might as throw my name into the mix. For those of you that know me, thanks for choosing yet another one of my guides, and I hope you enjoy it. For those of you that don't know me, start :) And after you are done this guide, click back on your toolbar and then go to my contributor page. It's the blue link next to this guide. :)

So, some of you may be wondering why I decided to do a guide for this game. There are a few reasons for this. One, it is slowly becoming one of my favorite

v0.01 - October 9, 2001 - 111.7K

- Walkthrough started and updated through Racheans Town.
- Bestiary section finally finished.
- Boss guide started and updated through ????.
- PLANNED FOR NEXT UPDATE: More lists, more walkthrough work, more of everything. Might be a few days before next update, however.

v0.001 - October 8, 2001 - 67.2K

- I decided to start work on this guide.
- Basic format done.
- Top part of guide done.
- Introduction added.
- Controls section added to basics section.
- Bestiary section: enemies added from #001 to #150.
- I decided I am going to add sections as I go through the guide, that way there is not a ton of "coming soon" sections.
- PLANNED FOR NEXT UPDATE: Walkthrough started, bestiary finished.

!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!
 //////////////////////////////////~~~~~// 3.0 GAME BASICS /~~~~~////////////////////////////////////
 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!

<-----Here is a list of game basics for this game.----->

=====
 [+++++]<-----> 3.1 CONTROLS <----->[+++++]
 =====

 Map Screen

- X--Enter towns and dungeons
- O--Cancel selection
- "Triangle"--Open the main menu
- "Square"--Open the travel menu
- "Start"--Turn ON/OFF navigation map and compass display
- "Select"--Listen to the game hints
- L1--Rotate the screen left
- R1--Rotate the screen right
- L1+L2+R1+R2+Select+Start--Soft reset

 Town/Dungeon Screen

- Directional Buttons--Move character
- O + Directional Buttons--Run
- "Square" + Directional Buttons--Move diagonally
- X--Talk/Explore
- "Triangle"--Open the main menu
- L1--Shoot with the freeze ring
- R1--Shoot with the Sorcerer's ring
- L1+L2+R1+R2+Select+Start--Soft reset

After watching the pretty nice introduction to the game, you will see a boy walking down a path in a forest. He meets up with a girl, named Farah, so watch the scene that takes place. Now you will have control of your character. Go down two screens, and pick up the WOODEN SHIELD and SPECTACLES from the treasure chests. The green crystal you see here is, for all intents and purposes, a beloved save point, so save your game here if you want.

Go up to the next screen and get the APPLE GEL from the treasure chest. Go back down, and then go left. Take either the north or west path, as the southern path leads to nowhere, and the northern and western paths lead to the same thing. Get the APPLE GEL from the treasure chest, and then go back to the save point. Take the eastern path this time. Now, you will see a rabbit. Watch the scene, and then go north. Here you will see the girl you met earlier, and another girl. Hmm. Watch the scene, and that's the end of this part. :)

```
*****
[-----]          RASHEANS TOWN          [-----]
=====
Items: Apple Gel x4, Kirima, Collector's Book, 500 Gald
Enemies: None
Bosses: ????
```

Now you are in the Elder's House. Watch the scene, and then a battle will break out! Engarde!

```
=====
----->BOSS FIGHT!<-----/ ???/?-----
HP: 1000
ATTACKS: Thunder Blade, Spark Wave
REWARDS: Life Bottle, Orange Gel
```

Here we go, the first boss. Yse, his name really is ????. That is not me forgetting his name or anything like that. And yse, this battle is pretty damn easy, and it's not one of those battles where you have to do a certain strategy. Just back him into the corner and hack away on him. Use an Apple Gel if you don't have to, but I don't think that would be necessary.

Watch the scene. Now go outside, and go to where you see a farmer atop the ground, and you can get KIRIMA from there. Go inside the house to the left, and search the pig. It will be turned into Wonder Chef. He teaches you how to make Sandwich. Cool. Now, go up the northwestern path. Take the 2 APPLE GELS from the 2 barrels. The barrel next to the old man also has a APPLE GEL, so snatch it. The barrel to the front of the left most house has a APPLE GEL, as well. Go inside the house, and search the basement and find the yellow box, which contains a LENS. Exit the house, and enter the middle house. Search the cupboard next to the plant to get 500 GALD. Go upstairs, and search the shelf to get the COLLECTORS BOOK. Exit the house, and take the path down, and search the door of the windmill to get another LENS. You can buy equipment and stuff at the Traveller's Shop, and the Wonder Chef in the armor in the shop will teach you how to make Omelette. Go to the bridge, and watch the scene. You will be on the world map.

```
*****
[-----]          REGULUS DOJO          [-----]
```

=====
Items: Lid Shield, Leather Helm, Apple Gel x2, Orange Gel, Manual, Lens x2

Enemies: None

Bosses: Monks x8

Go to the River Pier, and after a scene, you can go to the Dojo. When you enter here, you will see a Inn to the left, and a shop to the right. Buy things in the shop, then spend the night at the Inn. On the second floor, you can search the yellow thing on the floor to get another Wonder Chef. This time he teaches you how to do Beef Stew. You can get a LID SHIELD from the vase in the upper right corner, and you can search the well, but there is nothing there. Now, go to the stairs, and you will be in a boss battle.

=====
----->BOSS FIGHT!<-----/ MONKS /-----

HP: 500 each

ATTACKS: Martial Arts attacks

REWARDS: None

Okay, the first two boss battles in this game have been pretty laughably easy so far. There are four monks on one side, and four on the other side, so basically they have you surrounded. Just take out the monks on one side using Lightning Blade, then repeat it on the other side. I just used normal attacks and I still managed to win.

=====
Go to the left of the entrance, and check the red object to get a LEATHER HELM. Go to the right of the entrance, and check the red object to get a APPLE GEL. Go to the upper left corner of the room, and check the vase to get yet another APPLE GEL. Now, go into the next screen, and enter the door to the far right, and get the ORANGE GEL from the vase. Now, search next to the vase to get a LENS. Exit this room, and go left into the next room. Search the table to get another LENS. Talk to the Monk on the right hand side and he will give you the MANUAL item if you switch over to Manual. This item allows you to do a manual battle by pressing select during a battle. Now, exit this room and go into the next room to the left. You will have to fight 8 more monks, but you have your party with you, so it's even easier than before. Talk to Franco and watch the scene. You now decide to go to Rasheans River Pier, so go back there.

[-----] RASHEANS RIVER PIER [-----]
=====

Items: None

Enemies: None

Bosses: None

Go straight down, and go onto the bridge you skipped earlier and talk to the guy. Choose Yes if you are ready to go. You will now be in a bit of a mini game. Basically, you have to move your raft left and right, trying to avoid getting hit by boulders and the edge of the river. You can accelerate, going faster, but if you hit something, you will spin out of control and you will not have the acceleration any more. If you accelerate all the way up to the top, you will lose control of your raft temporarily. This is a pretty easy mini game, and it doesn't really matter how you do, so just have fun. Once you are done, go east to reach Mintche. You can raise some levels here if you want.

```
*****
[-----]                MINTCHE                [-----]
=====
Items: None
Enemies: None
Bosses: None
*****
```

There are a few main stores in here. The place directly to the left when you enter is the Inn. The building on the northern right side is the Student Score. The building on the left is the Cafeteria. You can get the Hamburger recipe from the Wonder Chef in here by searching the red flower. There is a split in the path here, so go left. Go right here, and then search the tree to get a Lens. Now, talk to the girls to play a mini game.

```
>-----/ MINI GAME /-----/ CRAYMEL BALL /-----<
CONTROLS:
Directional Button - Move the Player.
X - Elemental Bomb
```

This mini game is pretty easy, but can get tough too. Basically, you are in this square, and there is this huge beach ball that falls down and tries to topple you. You have to try to hit your opponent with the ball, by having his color attract the ball. There are little crystals that come down that change the color of you and your opponent. Same colors repel, and different colors attract. You can use an Elemental Bomb by pressing X, which means you will temporarily change the radius of your color. If you win this tough game three times in a row, you have earned the title of Master Roller.

```
>-----<
```

Go back to the screen you were in before, the one with the library. You can go in the library if you want, as there are some interesting tidbits in there, but there is nothing really important in there. It is good to learn some new information, though, so it is really up to you. Take the left road here to get to the University. You will be stopped by the girl from entering the next screen. Watch the scene, and then she will let you in. Go into the middle room and watch the scene.

Now, go to the second floor, and you can go inside the rooms to see some funny scenes. I especially liked the one in the Wind Craymel Laboratory, as you basically got blown out of there by the wind as soon as you entered. Search the machine in the Water Craymel Laboratory, after you get Keele, to get a LENS. Go to the third floor and enter the Exam Room - Beginner. You will be asked 26 questions, and if you answer them all correctly, you will get the title of namco Master. Here are the answers to the 26 questions.

```
>-----/ MINI GAME /-----/ NAMCO EXAM /-----<
CONTROLS:
X - Choose answer
Directional button - Move arrow up and down between answers
```

-
1. What is Philia's Rank? A: Priestess
 2. What are the color of Ms. Pacman's eyes? A: Black
 3. What happened to Marian in Mikheil? A: Escaped in the lower pod.
 4. What games are on Namco Musuem Volume 3? A: Mr. Driller

5. Who is the official mascot of Namco? A: Pac-Man
6. What did Rembrandt often say? A: Hee, hee
7. What is the name of the bio-alloy? A: Belselium
8. What is the shop that was the first to be settled? A: Inn
9. (Question Unknown) A: Blue Lightning
10. What is the color of Ms. Pac-Man's ribbon? A: Pink
11. What is the name of the navy in Aquaveil? A: Black Cross Navy
12. What game does not belong in the list? A: Either Air Combat or Target Zone
13. Who is hated in Junkland? A: Philia
14. What character does not belong in the list? A: Stahn Aileron
15. What title was not produced by Namco? A: Either Fighting Calibur or Tales of Dragon
16. Who is the female general out of the Seven Generals? A: Melina
17. How many doors are in the Hidden Temple? A: 3
18. What is the name of the Sea Dragon? A: Bernardo
19. What is the name of Stahn's sister? A: Lilith
20. What game on the list was not a Namco arcade hit? A: Dragon Valor
21. What is the name of the homing beacon? A: Tiara
22. (Question Unknown) A: Sew buttons on his pants.
23. The anti gravity elevator at Radisrol was linked to? A: Darilsheid
24. What item was needed at the Frozen River? A: Fur Cape
25. Baruk revealed his intention to.. A: Return the world to zero.
26. What was the mini game at Cherek? A: Tag

Answer them all correctly, and you will become Namco Master. No, I didn't get them all right, I actually went back and put in different answers..

>-----<

Now, go southwest to Mt. Mintche.

```

*****
[-----]          MT. MINTCHE          [-----]
=====
Items: 600 Gald, Apple Gel, Orange Gel, Pole Axe, Saber
Enemies: Harpy, Rock Golem, Rocky Hawk
Bosses: None
*****

```

When you enter here, you will see a group of enemies, and they keep coming out of the hole. This is a great place to build up your levels, even more so once you get Keele in your party. I wouldn't even bother to knock the rocks over, but if you want to, move the rock to where you need to drop it, then drop it. I wouldn't bother, though. It's up to you. The first screen has two chests, a SABER and ORANGE GEL. The next screen is where you can camp, which restores your hit points, but not your technical points, sadly. The next screen has a APPLE GEL, 600 GALD, and a POLE AXE. Go left to the next screen. Go left across the bridge, and you will be on the world map. Go up to get to the Observatory.

```

*****
[-----]          MT. MINTCHE OBSERVATORY          [-----]
=====
Items: Holy Bottle
Enemies: None
Bosses: None
*****

```

Watch the long scene, and you will now have Keele in your party. It appears

that Reid and Keele don't really like each other.. rather, Reid doesn't like Keele. Maybe that will grow as the game goes on. Or maybe they'll be like the WWF writers and just drop it like it never happened. ^.^ When you are on the world map, go back in the Observatory, and get the HOLY BOTTLE from the treasure chest, and then a LENS from the box next to the chest. Go back to the world map, go back through Mt. Mintche, and go to Nostos Cave, which is southeast of Mt. Mintche.

```
*****
[-----]                NOSTOS CAVE                [-----]
=====
Items: Orange Gel x2, Panacea Bottle, Protector, Buckler, Chain Arms, Circlet,
Life Bottle, Battle Axe
Enemies: Brown Pot, Red Sizzer, Sea Slug, Sprite, Zombie
Bosses: Egg Bear
*****
```

Watch the scene when you enter here. You can buy items from the egg merchant if you want to, but you don't have to. Enter the cave, and Keele will say something about the tides affecting the cave. Go up here and get the ORANGE GEL. Now, go back, and go right. Watch the scene. Now, get the PANACEA BOTTLE and PROTECTOR. Go to the upper right path into the next section. Get the BUCKLER and CHAIN ARMS from the chests in the screen. Go up, and watch the scene. Boss time!

```
=====
----->BOSS FIGHT!<-----/ EGG BEAR /-----
HP: 3200
ATTACKS: Physical Attacks
REWARDS: Bear Meat
-----
```

Again, the difficulty of the "boss" makes me wonder why Namco even bothered to give this guy the normal battle theme. He's easier than some of the normal enemies in here. Just do Lightning Blade and Demon Hammer. You can combine the two to get a nice combo. Like let's say you set Lightning Blade to up, and Demon Hammer to down. You can press up and circle to do Lightning Blade, followed directly by down and circle to do Demon Hammer. This guy is easy.

```
=====
```

Now, watch the scene. Wait for it to get to high tide, then go back to the room you were just in, and you will discover that the cave is now filled with water. You can now get the treasures that were previously inaccessible. You can get CIRCLET and LIFE BOTTLE from the treasure chests. You can also go straight, then right, then down, then right and up to get another treasure chest. Go back, and go to where you camped. Go up, and get the BATTLE AXE. When you see blood, go right. Go up and get the ORANGE GEL, now go to the north cave and get the LENS from the wood. Go back to where you got the Battle Axe, and go up and out to the world map. Morle Village is directly east of where you exit. You can see it from far away, because it's really just a big tree.

```
*****
[-----]                MORLE VILLAGE                [-----]
=====
Items: Holy Bottle, Inferia Map, Monster Collection, Orz Earring
Enemies: None
Bosses: None
*****
```

Go up two screens. Climb the ladder, and go into the Traveler's Shop to buy some stuff. Climb the ladder again to get to the next screen. Go into the Morle Inn and you can rest here. Go into the Treetop and watch the scene involving Katrine. Search the barrel to get a HOLY BOTTLE. Search the pumpkin to get the Garden Salad recipe from the Wonder Chef. Go to the bottom of the stairs, and go up a few screens until you get to a split in the path. Go left and then go up into the big house. Go in and watch the scene. Basically, you will get Orz Earrings, so you can communicate with Meredy. Cool. So she runs off into the Backwoods of Morle.

```
*****
[-----]          MORLE BACKWOODS          [-----]
=====
Items: Chirp Whistle, Iron Helm, Knight Saber
Enemies: Mocking Plant, Mahogany, Marcroid, Minicoid, Woods Worm, Evil Needles
Bosses: Insect Plant
*****
```

For the first few sceens, you just have to follow Meredy. I was worried that she was going to lose out on the experience I was gaining without her, but I am pretty sure she gains it anyways. She seemed to have more experience when I got her back then she had when she left. Get the KNIGHT SABER as you go along, and make sure to camp. Basically, you just have to follow the path and get some items. It's not that tough. Soon, you will find Meredy, but she is being attacked by a monster! Defeat it!

```
=====
----->BOSS FIGHT!<-----/ INSECT PLANT /-----
HP: 8800
ATTACKS: Running, Physical Attacks
REWARDS: Kirima
-----
```

Again, a pretty easy boss battle. What a surprise. Yse, I am truly shocked. He has 3 Evil Needles with him, so kill them off first, of course. Then concentrate your attacks on the Insect Plant. Do Lighting Blade and Demon Hammer (I had Demon Lightning Hammer at this point) for a quick win. He has a lot of Hit Points, but he is really weak, so he shouldn't prove to be much of a threat.

```
=====
```

Afterwards, watch the scene. Keele will be mad at Meredy and Farah will stand up for her, which seems to be a recurring theme throughout the first disc, at least. Touch the crystal and you will be completely healed. Watch the scene as you head out of here, then go to Mazet's House. Another scene will transpire, but you will get the INFERIA MAP and Farah will learn the Detoxify skill. Cool. When you leave here, go back in and check the fireplace to get a LENS. Talk to Mazet again to get the MONSTER COLLECTION. Go to the second floor and check the chest to get the Fruit Juice recipe from the Wonder Chef. Go back to thr world map, and go northeast to get to the Undine Stream.

```
*****
[-----]          UNDINE STREAM          [-----]
=====
Items: Poison Charm x2, Feather Robe, Silk Cloak, Mace, Iron Wrist, Melange Gel
x2, Hydra Dagger, Apple Shield
```

Enemies: Egg Bear, Mounticore, Scorpion, Evil Needles, Starfish, Forest Hawk, Kick Frog, King Frog, Red Roper, Crusher, Warbear, Sea Slug

Bosses: Undine

Finally, a dungeon that's going to take me a few seconds to recap. Go up and get the POISON CHARM from the chest. Go across the water, and go up to get the FEATHER ROBE from the chest. Go down and get the SILK CLOAK from the chest. Search the tree near the shallow water to get a LENS, then cross the water. Go up, and get the MACE and IRON WRIST from the chests. Go up and get another POISON CHARM. Enter the cave and watch the scene. Get the MELANGE GEL from the chest, and you can camp here. Go down and right to get to the next screen. Get the HYDRA DAGGER from the chest, go right, and get the MELANGE GEL from the chest. Go across the river, and then down, to get an APPLE SHIELD. Go up to the next screen and heal up. Save, and be prepared for the boss battle.

=====

----->BOSS FIGHT!<-----/ UNDINE /-----

HP: 6800

ATTACKS: Spear of Baptism, Subterranean Divide, Aqua Edge

REWARDS: Talisman, Mental Bracelet

This boss battle can be pretty tough if you are not careful. She has three main attacks. The Spear of Baptism not only does damage to you, but it protects her by putting a shield around her. Therefore, that is not a very pleasant attack. If she does do it, just heal until the shield goes away. Subterranean Divide is a pretty powerful magic attack that can affect the whole party. Aqua Edge attacks one character with a piercing water attack. Since she is weak against lightning, have Reid have both Lightning Blade and Demon Lightning Hammer, and pound away on her using it. Make sure he can pull off the entire Demon Lightning Hammer attack, as he does Demon Hammer first and then adds Lightning onto it at the end. Meredy and/or Keele (okay, so I forget at the moment) should have Lightning, so set it to L2 or R2 and keep pounding away on the button.

=====

After the tough battle, Undine will reward you for your efforts by allowing you to take her. Yay. Go out of here, and go southeast to the Forest of Temptation.

[-----] FOREST OF TEMPTATION [-----]

=====

Items: Iron Arms, Melange Gel, 400 Gald, Iron Wrist, Misty Robe, Silk Cloak, Life Bottle x2, Holy Bottle, Syrup Bottle, Pine Gel, Flare Bottle, Panacea Bottle, Reverse Doll, Lemon Gel, Charm Bottle, Water Crystal, Orange Gel x2, Rune Bottle, Bastard Sword, Miracle Gel, Pine Gel, Apple Gel, Spectacles, 765 Gald, Wind Crystal

Enemies: Ghoul, Specter, Skeleton, Grim Reaper, Orc Jelly

Bosses: Undine

This place is damn tough. I am going to try my best to map this place out, but it is really tricky, especially since I am not good at making maps and can't really provide one. Just try to follow my crappy directions as best as possible, ok? ^.^

Enter and watch the scene. Now, go into the next room and get the IRON ARMS. Go back left, then up, then right. The next screen to the right has a MELANGE GEL.

Go up two screens to get 400 GALD. The next screen up has an IRON WRIST. Go left two screens and down one to get the MISTY ROBE. Go down one screen and right one to get the SILK CLOAK. Go up a screen, and get the LENS from the root behind the middle statue, then you will see a bunch of statues, and you need to turn some around.

How do you do that? Basically, you need to find the statues in here. Go down a screen, go left one, and then up three. Avoid the enemies, and go up a screen. Turn the statue so it is facing right. Go down a screen, left one, and get the LIFE BOTTLE. Go right three screens to get the LIFE BOTTLE, then right another screen to get the HOLY BOTTLE. Go down one, and right one, to get the SYRUP BOTTLE. Don't turn the statue. Go left a screen, go down one, get the PINE GEL, and go right a screen and turn the statue to the left. Make sure to get the FLARE BOTTLE from here. Go left one screen, up two, left one, and up one to heal, then go down one, left two, and down one. Watch the scene and you will be in a different area.

Camp here, then go left a screen to get a PANACEA BOTTLE. Go left one, then down one to get a REVERSE DOLL. Go right a screen, then down two to get a LEMON GEL, then right a screen to get a CHARM BOTTLE, but first you need to take out Juggler (#1 of 5). Go left a screen, up one, then right one to get a WATER CRYSTAL. Go up two screens to get an ORANGE GEL, then left one to get a RUNE BOTTLE. Go up a screen to get a BASTARD SWORD, after defeating the Juggler (#2 of 5). Go down one screen, right one, down one, right one, and up one to get the MIRACLE GEL after defeating the Juggler (#3 of 5). Go down a screen, left one, down two, and right one to get the PINE GEL. Go down one to get the ORANGE GEL, then right one to get the APPLE GEL after defeating the Juggler (#4 of 5)

Go left one screen, then up one, then right one, getting the SPECTACLES, and then go up a screen, avoiding the Ghosts, then go right to get 765 GALD. Go up one to get the WIND CRYSTAL after defeating the Juggler (#5 of 5). Now, you have defeated all the Jugglers. Congratulations. Go down a screen, left one, up one, and the statues will disappear one at a time until they are all gone. Now, go up a screen, and then up another one and you will be back on the world map. Save if you want, raise levels if you want, do whatever, then go up until you get to Inferia City.

```
*****
[-----]          INFERIA CITY          [-----]
=====
Items: Bellebane, Dark Bottle, Lemon Gel, Pine Gel x2
Enemies: None
Bosses: None
*****
```

When you enter, watch the scene. The only building here is the Golden Dreams. Go left into the next screen. Go into the Hotel Inferia. Spend the night. On the second floor, search the case between the two doors to get a BELLEBANE, and then search next to the man near the window to get the Cream Stew recipe from the Wonder Chef. You can enter either the left or right doors. Both scenes are pretty funny. If you enter the left door, you get a maid who is in love with Keele, and offers to cook him a cake, so Reid asks for a hamburger and the maid said she can't cook them. The right door has a maid who needs glasses who keep knocking things over. The next morning, Reid says either "You need a maid who can cook hamburgers", or "Tell her to get some glasses". Funny stuff.

Go out of here, then go left two screens. You can enter the Royal Arena, but you'd get royally killed if you entered there now. So, go to the Shop of Valor, and then get the PINE GEL from the plant near the entrance, as well as buying

whatever you want to buy. Exit here and go up a screen. Go right one, and enter the Playhouse. Search the plant near the left entrance to get a SOFTCAKE, then search the plant near the stairs to get a LENS. You can also watch the play if you want, as it was a fairly interesting one. Kind of expensive, though. Now, go to Inferia Castle. You won't be let in. Keele suggests the Astronomy place, so go there, but they won't listen to you, either. Keele suggests the Sanctuary, so go there, but the Archbishop accuses you of lying! You are sentenced to death. As the water starts to fill, someone throws down a ladder, as the Astronomy people confirm that the Grand Fall is happening. Keele helps Zosimos, so go through the castle, watching scenes, until you get the BOARDING PASS. Go to the Observatory, search the telescope for a LENS, then go north on the world map to get to the Port of Inferia.

```
*****  
[-----]          PORT OF INFERIA          [-----]  
=====
```

Items: Fire Crystal
Enemies: None
Bosses: None

```
*****
```

Go into the building to the left and search the anchor to get the Fish Stew recipe from the Wonder Chef. Search the barrel next to it to get the FIRE CRYSTAL. Go out, go up, go right, and search the barrel for a LENS. Then go onto the ship. Keele now leaves your party. :(

```
*****  
[-----]          PORT BAROLE          [-----]  
=====
```

Items: Kite Shield, Ahmet Helm, Water Shard
Enemies: None
Bosses: None

```
*****
```

Get the Kite Shield from the chest, and then buy it. Go down and get the AHMET HELM, and pay for it too. Go find the box near the water and get the Calimari recipe from the Wonder Chef. Search the box above him to get the LENS. Go to the upper right corner to get the WATER SHARD. Go a little bit left, to the world map, and then go to Barole.

```
*****  
[-----]          BAROLE          [-----]  
=====
```

Items: Holy Bottle, 1000 Gald, Elixir, Shamsel, Water Crystal, Dark Bottle
Enemies: None
Bosses: None

```
*****
```

Go around the town, searching out things. The house on the upper right screen is the Maple. Get the HOLY BOTTLE from the jug to the right of the entrance. Go to the Scaroni Grill, and go to the second floor, talk to the red man drinking to get the Steak recipe from the Wonder Chef. Go to the left screen, and search the fountain for 1000 GALD. Talk to the man north of the fountain and play his mini game.

CONTROLS:

X - Choose choice

Directional button - Move arrow up and down between choices

This is a pretty tough game. There are three pile of stones. Take turns taking the stones. The one to take the last stone wins. You can take between one to three stones per turn. It is really tough to win, for me it was, but it can be done. I advise not going first. Also, take one stone at a time at first, so you back him in a corner. It's really tough, though. Win and you will get the title of Mathematician, and a Lemon Gel. Win again to get a Miracle Gel. Cool.

Go to the house behind the guy, where the Heavy Arms is. Buy some stuff, and talk to the girl to get an ELIXIR, then search he chest to get a SHAMSEL. Go left into the next screen, and watch the scene. This is one of the better scenes in the game, in my opinion, and it introduces you to your new party member, Ras. Search the fruits near the way you came in for a WATER CRYSTAL. There are two shops here: Shop of Desire and Shop of Need. There is a LENS in the gold vase near the entrance of the Shop of Desire. Now, go to the lower right corner, to the next screen. Go into the first building and watch the scene. Go to the upper right, into the Inn, and get the DARK BOTTLE from the middle vase. Go to the left door, to the bedroom, and search the cupboard to get the Pot Pie recipe from the Wonder Chef. Go back to the world map.

Sylph Cavern is to the southwest, but first, I have some wisdom to provide here. This is a really great place to gain experience. I got all my characters to Level 30 before entering the Cavern. How did I do it? I basically set my skills so I would get a high amount of combos each battle. Here is how I set up my skills for Reid.

- Circle - Super Lightning Blade
- Up - Neosonic Swarm
- Left/Right - Megasonic Thrust
- Down - Demon Lightning Hammer
- L2 - Farah - Sonic Fist
- R2 - Ras - Dragon Swarm

At the start of every battle, I'd go over and attack really quickly, giving Ras and Farah a chance to get over to where I was. Then I'd hold down L2 and R2 and let them go, as I did Demon Lightning Hammer. As I did Demon Lightning Hammer, Farah did Sonic Fist (7 Hits) and Ras did Dragon Swarm (4-7 Hits), I was doing 15 hits or so every time. I kept doing this as the battle worn on, and combined it with attacking, like I would attack after doing this and have Farah and Ras do their skills again, and I even managed to get 30 hit combos. It really works! You might be thinking, ok, your magic points get depleted really quickly. Yse, they do. Hence the Inn. :) I was able to get through night using this, and was getting 400 experience a battle, then when morning came I went to the Inn, came out, and repeated. Try it out!

[-----] SYLPH CAVERN [-----]
=====

Items: Storm Shield, Melange Gel x2, Mental Ring, Assault Dagger, 1800 Gald, Orange Gel, Lemon Gel, Needle Glove, Arc Wind, Life Bottle
Enemies: Direwolf, Gas Cloud, Grizzly, Bone Knight, Melting Pot, Will O' Wisp, Mad Eel, Blood Biter, Hornet, Phantom
Bosses: Sylph

Go up from the entrance, and you will be in an open area. Go up and you will see two goards. Ras will talk to them, and just like that you will be allowed to go through. Go up to the next screen, and you will see a hole with wind coming out of it. Wait for wind to come out of it, then go on the hole and you will be taken to the next screen. Go left to get a STORM SHIELD from the chest, then go through the tornadoes, being careful not to hit them, and go left, and you will be outside. With the help of the rope, you can go across to the other side. Go to the hole and you will be taken up. Get MELANGE GEL from the chest, then go down the hole. Go left to the next screen, and then go all the way right to the next screen.

The upper right screen (with the stairs) will take you back outside to the beginning, so don't go there. Go left and use the wind hole. Get the MELANGE GEL from the chest, then go down the hole at the end of this screen. Go up at the hole, and then you will see three paths. Take the middle one, and you will fall down. Get the MENTAL RING from the chest, then go left and you will be outside. Go back to the screen where you fell down, and take the north route to get the ASSAULT DAGGER and 1800 GALD. Go to the right edge to get the LENS, then go down the hole. Get the ORANGE GEL and LEMON GEL from the treasure chests. Go to the hole, and then go down the hole. Get the NEEDLE GLOVE from the chest, then go to the hole and get the ARC WIND. Go down the hole, and enter the bottom cave. get the LIFE BOTTLE, and work your way to the next screen, where you have to fight Sylph.

----->BOSS FIGHT!<-----/ SYLPH /-----

HP: 6600

ATTACKS: Air Thrust, Sylphid Arrow, Sagitarius Arrow, Wind Blade

REWARDS: Life Bottle, Protect Ring

This boss is tame compared to the one you faced earlier and the one you will soon face. Basically, this is the easiest of the three Greater Craymels, but don't let your guard down. She comes prepared with 2 Arms, so take out the Arms first. Then, focus your attacks on Sylph. The toughest part about her is the fact she is floating in the air, and is really small, and moves around a lot, meaning, to put it simply, she is tough to hit. Her attacks are pretty tough, as well. Air Thrust slams wind into all the characters, Sylphid Arrow attacks one character, while Sagitarius Arrow is a stronger version, and attacks the whole party. Wind Blade basically is like the other attacks, only it attacks one character and knocks them backwards. Make sure to do jumping attacks a lot, and it helps to have Meredy's Lightning attack in one of the two L2/R2 positions, and then keep using it. As for Reid, Demon Lightning Hammer works well, but make sure to do a lot of jumping attacks.

After the battle, watch all the scenes, where Ras will leave your party and Keele will come back. You will learn about Craymel Cages, fringing, etc. I'll put it in the Basics section if I get unlazy. You also get an Aerialboard, so you can go across water, but you can't cross through forests. Weird. Ah well. Kinda makes sense if you think about it. Your next destination is Chambard, but there are some things you can get now if you want.

- Northwest from Barole, small opening surrounded by mountains: Wind Shard, Wind Crystal

- Northwest from Chambard. Go to the left edge of island: Lens, Front Attack command

- South of Efreet Gorge, small island : Syrup Bottle, Life Bottle
- Middle of forest in Farlos : Back Attack command
- North from Barole, small opening surrounded by mountains: a woman who sells only strawberries
- Southwest of Sylph Cavern, bottom left edge of this continent: Lens
- West from Mt. Mintche, forest/mountain/opening: Rune Bottle
- Middle of the Largest Island, northwest corner of Map: Savory, Lavender
- West of Port of Inferia: Old man who tells you about a girl who can ride a dragon

```

*****
[-----]          CHAMBARD          [-----]
=====
Items: 1000 Gald, Rune Bottle, Elven Boots
Enemies: None
Bosses: None
*****

```

When you enter the town, Reid will comment on how hot it is. Enter the Inn, and search the vase in the bedroom for 1000 GALD. Go up a screen, to the bedroom. Search the upper most bed to get the Carbonara Pasta recipe from the Wonder Chef. Go upstairs. Go to the far right and get the RUNE BOTTLE from the red jar. Talk to Irene, on the outside here, to get a COMBO COMMAND if you have 10 Lenses, or a INFERI CAPE if you have 20 Lenses. Go left to the next screen, search the statue for the Lens, get the Elven Boots from the chest at the right hand side, equip them to reid, then talk to the man with the ywllow cap. Take him up on playing the mini game.

```

>-----/ MINI GAME /-----/ CHAMBALLOON /-----<
CONTROLS:
Just like battle

```

```

-----
Attack and destroy all the floating objects. Finish in under the Target Time to win.

```

- 1st - 4:83 - You have 4 Balloons to kill. Just press X once to kill each balloon, so you don't have any added hits, and you will win.
- 2nd - 3:66 - Now you have to win quicker, plus you have to use the jump attack.
- 3rd - 6:00 - This can be pretty tough. Take out the ones to the right quickly, run left, kill the three with a jump attack, then finish off the last one.
- 4th - 7:00 - Just hack away on all of them using the jump attack.
- 5th - 6:00 - There is a group of eight of them now. Just kill them all off using two jump attacks.

When you win, you get the title of Balloon Master. Talk to the man near the Inn, and he will give you 100 Gald. Cool.

```

>-----<

```

Now, go up to the next screen. Go to the building on the bottom and watch the scene involving Katrine. Is she EVER going to get to Inferia City? How DID she get here, anyways? The building on the upper middle screen is the Chambard Bistro. Search the bottom on the bottom left screen to get the Seafood Pasta recipe from the Wonder Chef. You can buy foods if you enter the upper right

door. You can also find a hidden refrigerator by opening the panel on the upper part, and Reid will say "now that's cool!". Go left two screens, go up the stairs, and search the right side of the long white table to get a LENS. Exit this town, and go southeast to get to Efreet Gorge.

```
*****
[-----]          EFREET GORGE          [-----]
=====
Items: Veom, Sage, Flare Cape, Lemon Gel, Lavender, Life Bottle, Square Shield,
Cross Helm, Rune Bottle, Fire Shard
Enemies: Drake, Firebird, Ogre, Gallows, Voltic, Arms, Iron Golem, Death
Bosses: Efreet
*****
```

Go up a screen and get the VENOM from the chest. Go to the upper right screen, to the next screen. Get the SAGE from the chest, then go right, then up to the next screen. Get the FLARE CAPE and LEMON GEL from the chests here, and follow the path through the burning fire to get to the next screen. Go up a screen, and you will see three doors, but they can't be opened yet, so go up to the next screen. Get LAVENDER, LIFE BOTTLE, SQUARE SHIELD, and CROSS HELM from the chests in here, then go to the next screen. Get the BRACELET and BLUE RIBBON here, save, and fight Efreet. He's really tough. Make sure to have Keele's Spread and Meredy's Ice Needles in your R2 and L2 skill slots before entering this battle.

```
=====
----->BOSS FIGHT!<-----/ EFREET /-----
HP: 24,000
ATTACKS: Burning Beast, Flame Wave
REWARDS: Black Onyx, Life Bottle
-----
```

Boy, this guy killed me twice before I finally figured out how to beat him. He is the toughest enemy in the game yet, by far. The first thing I will point out is that he has fire below him, and that fire can harm you. It only did 2 hit points of damage for me each time I touched it, but it knocked me backwards and set me up for his corner attack. He will try to corner you, so try not to let him do it. Burning Beast is the attack where he rushes at you and tries to knock you in the corner. If he succeeds, try to get him out as quickly as possible, because take it from me, if you let him keep you in the corner for too long, he WILL kill you. Have Reid keep doing Spiral Attack, while Meredy uses Ice Needles. Keele's Spread attack will do 2000 damage each time, so make sure he pulls it off a lot. Have everyone keep healed (I had to use a TON of gels and bottles to win this battle), and avoid Flame Wave by dodging the fire balls, and you should be able to squeak out a win BARELY.

```
=====
=
```

You will now get the SORCERER'S RING. You can use R1 to fire laser beams. Go back to where the three doors were, and shoot them down. Use R1 again on the switches. You will have to fight three sets of 2 Deaths, Eruption works well against them. You get, in order, RUNE BOTTLE, FIRE SHARD, and a LENS from the three doors. Now, go back to the camp point and watch the scene. Go back to the world map and go to the middle of the map to Farlos Sanctuary.

-----MORE COMING SOON, FOO!-----

!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!
//////////////////////~///////////////// 7.0 BOSS GUIDE /~//////////////////////
!!!!!!!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!!!!!!!

<-----Here is the boss guide for this game.----->

----->BOSS FIGHT!<-----/ ???? /-----
HP: 1000
ATTACKS: Thunder Blade, Spark Wave
REWARDS: Life Bottle, Orange Gel

Here we go, the first boss. Yse, his name really is ?????. That is not me forgetting his name or anything like that. And yse, this battle is pretty damn easy, and it's not one of those battles where you have to do a certain strategy. Just back him into the corner and hack away on him. Use an Apple Gel if you don't have to, but I don't think that would be necessary.

----->BOSS FIGHT!<-----/ MONKS /-----
HP: 500 each
ATTACKS: Martial Arts attacks
REWARDS: None

Okay, the first two boss battles in this game have been pretty laughably easy so far. There are four monks on one side, and four on the other side, so basically they have you surrounded. Just take out the monks on one side using Lightning Blade, then repeat it on the other side. I just used normal attacks and I still managed to win.

----->BOSS FIGHT!<-----/ EGG BEAR /-----
HP: 3200
ATTACKS: Physical Attacks
REWARDS: Bear Meat

Again, the difficulty of the "boss" makes me wonder why Namco even bothered to give this guy the normal battle theme. He's easier than some of the normal enemies in here. Just do Lightning Blade and Demon Hammer. You can combine the two to get a nice combo. Like let's say you set Lightning Blade to up, and Demon Hammer to down. You can press up and circle to do Lightning Blade, followed directly by down and circle to do Demon Hammer. This guy is easy.

----->BOSS FIGHT!<-----/ INSECT PLANT /-----
HP: 8800
ATTACKS: Running, Physical Attacks
REWARDS: Kirima

Again, a pretty easy boss battle. What a surprise. Yse, I am truly shocked. He has 3 Evil Needles with him, so kill them off first, of course. Then

concentrate your attacks on the Insect Plant. Do Lightning Blade and Demon Hammer (I had Demon Lightning Hammer at this point) for a quick win. He has a lot of Hit Points, but he is really weak, so he shouldn't prove to be much of a threat.

----->BOSS FIGHT!<-----/ UNDINE /-----

HP: 6800

ATTACKS: Spear of Baptism, Subterranean Divide, Aqua Edge

REWARDS: Talisman, Mental Bracelet

This boss battle can be pretty tough if you are not careful. She has three main attacks. The Spear of Baptism not only does damage to you, but it protects her by putting a shield around her. Therefore, that is not a very pleasant attack. If she does do it, just heal until the shield goes away. Subterranean Divide is a pretty powerful magic attack that can affect the whole party. Aqua Edge attacks one character with a piercing water attack. Since she is weak against lightning, have Reid have both Lightning Blade and Demon Lightning Hammer, and pound away on her using it. Make sure he can pull off the entire Demon Lightning Hammer attack, as he does Demon Hammer first and then adds Lightning onto it at the end. Meredy and/or Keele (okay, so I forget at the moment) should have Lightning, so set it to L2 or R2 and keep pounding away on the button.

=====

----->BOSS FIGHT!<-----/ SYLPH /-----

HP: 6600

ATTACKS: Air Thrust, Sylphid Arrow, Sagitarius Arrow, Wind Blade

REWARDS: Life Bottle, Protect Ring

This boss is tame compared to the one you faced earlier and the one you will soon face. Basically, this is the easiest of the three Greater Craymels, but don't let your guard down. She comes prepared with 2 Arms, so take out the Arms first. Then, focus your attacks on Sylph. The toughest part about her is the fact she is floating in the air, and is really small, and moves around a lot, meaning, to put it simply, she is tough to hit. Her attacks are pretty tough, as well. Air Thrust slams wind into all the characters, Sylphid Arrow attacks one character, while Sagitarius Arrow is a stronger version, and attacks the whole party. Wind Blade basically is like the other attacks, only it attacks one character and knocks them backwards. Make sure to do jumping attacks a lot, and it helps to have Meredy's Lightning attack in one of the two L2/R2 positions, and then keep using it. As for Reid, Demon Lightning Hammer works well, but make sure to do a lot of jumping attacks.

=====

----->BOSS FIGHT!<-----/ EFREET /-----

HP: 24,000

ATTACKS: Burning Beast, Flame Wave

REWARDS: Black Onyx, Life Bottle

Boy, this guy killed me twice before I finally figured out how to beat him. He is the toughest enemy in the game yet, by far. The first thing I will point out is that he has fire below him, and that fire can harm you. It only did 2 hit points of damage for me each time I touched it, but it knocked me backwards and set me up for his corner attack. He will try to corner you, so try not to let

7. What is the name of the bio-alloy? A: Belselium
8. What is the shop that was the first to be settled? A: Inn
9. (Question Unknown) A: Blue Lightning
10. What is the color of Ms. Pac-Man's ribbon? A: Pink
11. What is the name of the navy in Aquaveil? A: Black Cross Navy
12. What game does not belong in the list? A: Either Air Combat or Target Zone
13. Who is hated in Junkland? A: Philia
14. What character does not belong in the list? A: Stahn Aileron
15. What title was not produced by Namco? A: Either Fighting Calibur or Tales of Dragon
16. Who is the female general out of the Seven Generals? A: Melina
17. How many doors are in the Hidden Temple? A: 3
18. What is the name of the Sea Dragon? A: Bernardo
19. What is the name of Stahn's sister? A: Lilith
20. What game on the list was not a Namco arcade hit? A: Dragon Valor
21. What is the name of the homing beacon? A: Tiara
22. (Question Unknown) A: Sew buttons on his pants.
23. The anti gravity elevator at Radisrol was linked to? A: Darilsheid
24. What item was needed at the Frozen River? A: Fur Cape
25. Baruk revealed his intention to.. A: Return the world to zero.
26. What was the mini game at Cherik? A: Tag

Answer them all correctly, and you will become Namco Master. No, I didn't get them all right, I actually went back and put in different answers..

>-----<

>-----/ MINI GAME /-----/ ARITHMETIC CONTEST /-----<

CONTROLS:

X - Choose choice

Directional button - Move arrow up and down between choices

This is a pretty tough game. There are three pile of stones. Take turns taking the stones. The one to take the last stone wins. You can take between one to three stones per turn. It is really tough to win, for me it was, but it can be done. I advise not going first. Also, take one stone at a time at first, so you back him in a corner. It's really tough, though. Win and you will get the title of Mathematician, and a Lemon Gel. Win again to get a Miracle Gel. Cool.

>-----/ MINI GAME /-----/ CHAMBALLOON /-----<

CONTROLS:

Just like battle

Attack and destroy all the floating objects. Finish in under the Target Time to win.

1st - 4:83 - You have 4 Balloons to kill. Just press X once to kill each balloon, so you don't have any added hits, and you will win.

2nd - 3:66 - Now you have to win quicker, plus you have to use the jump attack.

3rd - 6:00 - This can be pretty tough. Take out the ones to the right quickly, run left, kill the three with a jump attack, then finish off the last one.

4th - 7:00 - Just hack away on all of them using the jump attack.

5th - 6:00 - There is a group of eight of them now. Just kill them all off using two jump attacks.

When you win, you get the title of Balloon Master. Talk to the man near the Inn, and he will give you 100 Gald. Cool.

>-----<

!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!
////////////////////~//////////////////// 9.0 LISTS /~////////////////////
!!!!!!!!!!!!!!!!!!!!!!=====!!!!!!!!!!!!!!!!!!!!!!

<-----Here is a list of all the lists in the game. :)----->

=====
[+++++]<-----> 9.6 FOOD INGREDIENTS<----->[+++++]
=====

Here is an alphabetical listing of the ingredients in the game. I am listing the buying price, the selling price, and what the food description is, according to the game. You can combine ingredients using the cooking option to make food.

Name of Ingredient: Amango
Buying Price: 80
Selling Price: 40
Description: The official fruit of Celestia.

Name of Ingredient: Banana
Buying Price: 50
Selling Price: 25
Description: A fruit wrapped in yellow skin. Soft and white inside.

Name of Ingredient: Bear Meat
Buying Price: 150
Selling Price: 75
Description: Meat of an animal that inhabits Inferia.

Name of Ingredient: Beet
Buying Price: 60
Selling Price: 30
Description: A red-colored root crop. A necessary ingredient in a borsch.

Name of Ingredient: Black Satay
Buying Price: 100
Selling Price: 50
Description: Spice found in Cekestia. Use to add a bitter flavor.

Name of Ingredient: Bread
Buying Price: 60
Selling Price: 30
Description: The aroma is excellent when it is well baked.

Name of Ingredient: Cabbage
Buying Price: 60
Selling Price: 30
Description: One of the most versatile vegetables around.

Name of Ingredient: Cheese

Buying Price: 60

Selling Price: 30

Description: Fermented milk. Its scent is not enjoyed by all.

Name of Ingredient: Cucumber

Buying Price: 50

Selling Price: 25

Description: It turns yellow when heated. Eat it while it's still green.

Name of Ingredient: Egg

Buying Price: 50

Selling Price: 25

Description: An ingredient used in various cuisines. Also a high source of protein.

Name of Ingredient: Kirima

Buying Price: 80

Selling Price: 40

Description: The official fruit of Inferia.

Name of Ingredient: Kiwi

Buying Price: 80

Selling Price: 40

Description: An emerald green fruit. Tastes both sweet and sour.

Name of Ingredient: Konia

Buying Price: 60

Selling Price: 30

Description: It's prepared by simmering powdered konia stem and lime milk.

Name of Ingredient: Lemon

Buying Price: 60

Selling Price: 30

Description: An extremely sour fruit.

Name of Ingredient: Lettuce

Buying Price: 60

Selling Price: 30

Description: The undisputed King of Salad.

Name of Ingredient: Milk

Buying Price: 50

Selling Price: 25

Description: Cow milk. A very nutritional drink.

Name of Ingredient: Onion

Buying Price: 50

Selling Price: 25

Description: A popular vegetable grown around the world.

Name of Ingredient: Pasta

Buying Price: 60

Selling Price: 30

Description: A general term for spaghetti and macaroni. Also define as a kneaded product.

Name of Ingredient: Potato

Buying Price: 50

Selling Price: 25

Description: There are many ways to prepare it. Try it steamed and salted.

Name of Ingredient: Radish

Buying Price: 60

Selling Price: 30

Description: One of many ingredients used in a hot pot.

Name of Ingredient: Rice

Buying Price: 100

Selling Price: 50

Description: Cooked rice. Steaming it to perfection can be quite difficult.

Name of Ingredient: Shrimp

Buying Price: 80

Selling Price: 40

Description: A sea creature with a hard shell and tender body.

Name of Ingredient: Squid

Buying Price: 80

Selling Price: 40

Description: Ten legged mollusk feared and nicknamed the Sea Demon in some parts of the world.

Name of Ingredient: Strawberry

Buying Price: 80

Selling Price: 40

Description: Tasty with milk and cream. An excellent topping on a cake.

Name of Ingredient: Tofu

Buying Price: 60

Selling Price: 30

Description: Processed soy bean. Known for its soft texture.

Name of Ingredient: Tomato

Buying Price: 80

Selling Price: 40

Description: A tasty fruit - hot or cold. It can be made into a juice or sauce.

Name of Ingredient: Tuna

Buying Price: 200

Selling Price: 100

Description: A very popular fish. Those caught during winter are especially tasty.

Name of Ingredient: Tusk Meat

Buying Price: 150

Selling Price: 75

Description: Meat of an animal that inhabits Celestia.

Name of Ingredient: White Satay

Buying Price: 60

Selling Price: 30

Description: Spice found only in Celestia. Use to add a little sweetness.

Usually when I do a bestiary for a role playing game, I do an alphabetical order listing of the enemies. For this game, however, I am going to do it in the order they appear in the Monster's Book. Sorry if this is a problem.

-----#000-----

Name of Monster: Bandit
Hit Points: 900
Experience Given: 10
Gald Given: 36
Attack Power: 40
Defense Power: 60
Magic Power: 55
Strength: Not Available
Weakness: Fire
Items Drops: Cheese, Cheepus Mantle
Items Can Be Stolen: Cheese

-----#001-----

Name of Monster: Striker
Hit Points: 1,200
Experience Given: 27
Gald Given: 72
Attack Power: 88
Defense Power: 140
Magic Power: 43
Strength: Not Available
Weakness: Dark
Items Drops: Bread, Apple Gummy
Items Can Be Stolen: Bread

-----#002-----

Name of Monster: Night Flyer
Hit Points: 3,333
Experience Given: 82
Gald Given: 312
Attack Power: 202
Defense Power: 290
Magic Power: 30
Strength: Wind, Dark
Weakness: Fire, Light
Items Drops: Apple Gummy, Milk
Items Can Be Stolen: Milk

-----#003-----

Name of Monster: Sword Soldier
Hit Points: 780
Experience Given: 14
Gald Given: 63
Attack Power: 80
Defense Power: 110
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Bread, Long Swoprd
Items Can Be Stolen: Bread

-----#004-----

Name of Monster: Troll

Hit Points: 2,400
Experience Given: 36
Gald Given: 200
Attack Power: 200
Defense Power: 140
Magic Power: 48
Strength: Fire, Earth
Weakness: Water
Items Drops: Apple Gummy, Savory
Items Can Be Stolen: Apple Gummy

-----#005-----

Name of Monster: Witch
Hit Points: 450
Experience Given: 14
Gald Given: 72
Attack Power: 63
Defense Power: 22
Magic Power: 12
Strength: Ice
Weakness: Fire
Items Drops: Spectacle, Pasta
Items Can Be Stolen: Pasta

-----#006-----

Name of Monster: Anger Lizard
Hit Points: 8,500
Experience Given: 212
Gald Given: 1,150
Attack Power: 276
Defense Power: 380
Magic Power: 35
Strength: Not Available
Weakness: Ice
Items Drops: Mix Gummy, Bread
Items Can Be Stolen: Not Available

-----#007-----

Name of Monster: Mage
Hit Points: 850
Experience Given: 22
Gald Given: 80
Attack Power: 77
Defense Power: 80
Magic Power: 50
Strength: Water
Weakness: Not Available
Items Drops: Lemon, Apple Gummy
Items Can Be Stolen: Apple Gummy

-----#008-----

Name of Monster: Roller Snail
Hit Points: 3,200
Experience Given: 105
Gald Given: 620
Attack Power: 214
Defense Power: 250
Magic Power: 70
Strength: Earth
Weakness: Not Available

Items Drops: Life Bottle, Holy Bottle
Items Can Be Stolen: Life Bottle

-----#009-----

Name of Monster: Terror Needle
Hit Points: 200
Experience Given: 10
Gald Given: 36
Attack Power: 49
Defense Power: 60
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Not Available

-----#010-----

Name of Monster: Hunmasroa
Hit Points: 1,000
Experience Given: 21
Gald Given: 80
Attack Power: 82
Defense Power: 120
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Apple Gummy
Items Can Be Stolen: Spectacle

-----#011-----

Name of Monster: Aro Tail
Hit Points: 420
Experience Given: 12
Gald Given: 30
Attack Power: 52
Defense Power: 158
Magic Power: 69
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#012-----

Name of Monster: Making Plant
Hit Points: 1,500
Experience Given: 21
Gald Given: 82
Attack Power: 82
Defense Power: 120
Magic Power: 35
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Lettuce
Items Can Be Stolen: Penecea Bottle

-----#013-----

Name of Monster: Flying Soul
Hit Points: 3,800
Experience Given: 115
Gald Given: 840

Attack Power: 178
Defense Power: 286
Magic Power: 71
Strength: Electricity
Weakness: Not Available
Items Drops: Mix Gummy, Lemmon Gummy
Items Can Be Stolen: Mix Gummy

-----#014-----
Name of Monster: Red Gizard
Hit Points: 500
Experience Given: 10
Gald Given: 36
Attack Power: 65
Defense Power: 180
Magic Power: 0
Strength: Water
Weakness: Not Available
Items Drops: Lobster, Spectacle
Items Can Be Stolen: Spectacle

-----#015-----
Name of Monster: Mad Eel
Hit Points: 4,500
Experience Given: 54
Gald Given: 80
Attack Power: 170
Defense Power: 190
Magic Power: 56
Strength: Water
Weakness: Electricty
Items Drops: Penecea Bottle, Kiruma Fruit
Items Can Be Stolen: Kiruma Fruit

-----#016-----
Name of Monster: Spector
Hit Points: 1,900
Experience Given: 36
Gald Given: 90
Attack Power: 80
Defense Power: 140
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle, Spectacle
Items Can Be Stolen: Life Bottle

-----#017-----
Name of Monster: Night Light
Hit Points: 450
Experience Given: 12
Gald Given: 28
Attack Power: 60
Defense Power: 120
Magic Power: 53
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Penecea Bottle
Items Can Be Stolen: Apple Gummy

-----#018-----

Name of Monster: Syche Killer
Hit Points: 1,800
Experience Given: 36
Gald Given: 140
Attack Power: 140
Defense Power: 135
Magic Power: 40
Strength: Ice, Dark
Weakness: Fire, Light
Items Drops: Dark Bottle, Reverse Doll
Items Can Be Stolen: Reverse Doll

-----#019-----

Name of Monster: Inferian Guard
Hit Points: 5,000
Experience Given: 200
Gald Given: 300
Attack Power: 280
Defense Power: 400
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Steel Sword
Items Can Be Stolen: Not Available

-----#020-----

Name of Monster: Kanbara Bear
Hit Points: 850
Experience Given: 16
Gald Given: 40
Attack Power: 90
Defense Power: 150
Magic Power: 58
Strength: Not Available
Weakness: Not Available
Items Drops: Bear Meat, Mackerel
Items Can Be Stolen: Macekerel

-----#021-----

Name of Monster: Happy Snail
Hit Points: 5,500
Experience Given: 115
Gald Given: 800
Attack Power: 196
Defense Power: 280
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Tusk Meat, Bone Knuckle
Items Can Be Stolen: Lemon Gummy

-----#022-----

Name of Monster: Buzz Beetle
Hit Points: 3,400
Experience Given: 92
Gald Given: 615
Attack Power: 200
Defense Power: 260
Magic Power: 0

Strength: Not Available
Weakness: Not Available
Items Drops: Mix Gummy, Penecea Bottle
Items Can Be Stolen: Mix Gummy

-----#023-----

Name of Monster: Battler
Hit Points: 3,400
Experience Given: 42
Gald Given: 200
Attack Power: 130
Defense Power: 150
Magic Power: 46
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Bread
Items Can Be Stolen: Spectacle

-----#024-----

Name of Monster: Undine
Hit Points: 5,500
Experience Given: 1,360
Gald Given: 0
Attack Power: 100
Defense Power: 268
Magic Power: 50
Strength: Water, Wind, Fire, Earth, Ice
Weakness: Electricty
Items Drops: Talisman, Mental Bangle
Items Can Be Stolen: Not Available

-----#025-----

Name of Monster: Poltic
Hit Points: 1,800
Experience Given: 85
Gald Given: 181
Attack Power: 120
Defense Power: 210
Magic Power: 80
Strength: Fire
Weakness: Water, Ice
Items Drops: Flare Bottle
Items Can Be Stolen: Flare Bottle

-----#026-----

Name of Monster: Scarlet Needle
Hit Points: 2,800
Experience Given: 58
Gald Given: 112
Attack Power: 180
Defense Power: 250
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Bottle

-----#027-----

Name of Monster: Rocky Hawk
Hit Points: 580

Experience Given: 14
Gald Given: 36
Attack Power: 45
Defense Power: 80
Magic Power: 73
Strength: Not Available
Weakness: Not Available
Items Drops: Egg
Items Can Be Stolen: Not Available

-----#028-----

Name of Monster: Slime
Hit Points: 255
Experience Given: 10
Gald Given: 32
Attack Power: 45
Defense Power: 100
Magic Power: 66
Strength: Water
Weakness: Fire, Ice
Items Drops: Apple Gummy, Pressed Vegetable
Items Can Be Stolen: Pressed Vegetable

-----#029-----

Name of Monster: King Frog
Hit Points: 1,500
Experience Given: 24
Gald Given: 80
Attack Power: 100
Defense Power: 150
Magic Power: 49
Strength: Water
Weakness: Electricty
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#030-----

Name of Monster: Shesrag
Hit Points: 850
Experience Given: 21
Gald Given: 30
Attack Power: 95
Defense Power: 120
Magic Power: 65
Strength: Water
Weakness: Electricty
Items Drops: Penecea Bottle, Cucumber
Items Can Be Stolen: Penecea Bottle

-----#031-----

Name of Monster: Skeleton
Hit Points: 2,100
Experience Given: 36
Gald Given: 90
Attack Power: 125
Defense Power: 160
Magic Power: 10
Strength: Ice, Light, Dark
Weakness: Fire
Items Drops: Carrot, Bastard Sword

Items Can Be Stolen: Carrot

-----#032-----

Name of Monster: Mahogani
Hit Points: 850
Experience Given: 16
Gald Given: 36
Attack Power: 52
Defense Power: 100
Magic Power: 71
Strength: Water, Earth
Weakness: Fire
Items Drops: Apple Gummy, Tomato
Items Can Be Stolen: Tomato

-----#033-----

Name of Monster: Shadow Servant
Hit Points: 2,400
Experience Given: 105
Gald Given: 860
Attack Power: 195
Defense Power: 260
Magic Power: 25
Strength: Not Available
Weakness: Not Available
Items Drops: Dark Bottle, Apple Gummy
Items Can Be Stolen: Dark Bottle

-----#034-----

Name of Monster: Insect Plant
Hit Points: 8,800
Experience Given: 115
Gald Given: 500
Attack Power: 70
Defense Power: 10
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Kiruma Fruit, Lemon
Items Can Be Stolen: Kiruma Fruit

-----#035-----

Name of Monster: Rabid Rabbit
Hit Points: 4,950
Experience Given: 92
Gald Given: 555
Attack Power: 212
Defense Power: 260
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Carrot, Rabbit Symbol
Items Can Be Stolen: Carrot

-----#036-----

Name of Monster: Dodo
Hit Points: 3,500
Experience Given: 58
Gald Given: 250
Attack Power: 180

Defense Power: 230
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Egg
Items Can Be Stolen: Egg

-----#037-----

Name of Monster: Plant Biter
Hit Points: 3,500
Experience Given: 50
Gald Given: 128
Attack Power: 160
Defense Power: 180
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Carrot, Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#038-----

Name of Monster: Violent Viper
Hit Points: 4,350
Experience Given: 82
Gald Given: 440
Attack Power: 200
Defense Power: 270
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Mix Gummy
Items Can Be Stolen: Mix Gummy

-----#039-----

Name of Monster: King Frog
Hit Points: 3,400
Experience Given: 32
Gald Given: 120
Attack Power: 125
Defense Power: 125
Magic Power: 58
Strength: Water
Weakness: Electricty
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#040-----

Name of Monster: Valkryie
Hit Points: 35,000
Experience Given: 32,768
Gald Given: 0
Attack Power: 250
Defense Power: 1000
Magic Power: 100
Strength: Water, Wind, Fire, Earth, Ice, Electricty, Light, Dark, Force, Time
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#041-----

Name of Monster: Monk
Hit Points: 500
Experience Given: 8
Gald Given: 12
Attack Power: 42
Defense Power: 10
Magic Power: 46
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#042-----

Name of Monster: Pit Beast
Hit Points: 6,000
Experience Given: 105
Gald Given: 615
Attack Power: 200
Defense Power: 290
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Bead, Orange Gummy
Items Can Be Stolen: Bead

-----#043-----

Name of Monster: Jin
Hit Points: 11,000
Experience Given: 625
Gald Given: 1,950
Attack Power: 380
Defense Power: 500
Magic Power: 50
Strength: Wind
Weakness: Fire
Items Drops: Flare Bottle
Items Can Be Stolen: Liquor Bottle

-----#044-----

Name of Monster: Brown Pot
Hit Points: 800
Experience Given: 12
Gald Given: 72
Attack Power: 80
Defense Power: 120
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#045-----

Name of Monster: Octo Smily
Hit Points: 4,888
Experience Given: 68
Gald Given: 188
Attack Power: 210
Defense Power: 190
Magic Power: 71
Strength: Water

Weakness: Not Available
Items Drops: Squid
Items Can Be Stolen: Apple Gummy

-----#046-----

Name of Monster: Volt
Hit Points: 54,321
Experience Given: 3,600
Gald Given: 0
Attack Power: 218
Defense Power: 508
Magic Power: 160
Strength: Wind, Fire, Wind, Ice, Electricity, Light, Dark
Weakness: Water
Items Drops: Holy Symbol, Rune Bottle
Items Can Be Stolen: Not Available

-----#047-----

Name of Monster: Sylph
Hit Points: 6,600
Experience Given: 1,929
Gald Given: 0
Attack Power: 170
Defense Power: 200
Magic Power: 80
Strength: Water, Wind, Fire, Ice, Electricity
Weakness: Earth
Items Drops: Protect Ring, Life Bottle
Items Can Be Stolen: Sylph Cavern

-----#048-----

Name of Monster: Celsius
Hit Points: 33,333
Experience Given: 2,000
Gald Given: 0
Attack Power: 264
Defense Power: 300
Magic Power: 80
Strength: Water, Wind, Earth, Ice, Dark
Weakness: Fire
Items Drops: Resist Ring, Freeze Check
Items Can Be Stolen: Not Available

-----#049-----

Name of Monster: Ice Striker
Hit Points: 5,500
Experience Given: 105
Gald Given: 600
Attack Power: 210
Defense Power: 270
Magic Power: 0
Strength: Water, Wind, Ice
Weakness: Fire
Items Drops: White Soda, Orange Gummy
Items Can Be Stolen: White Soda

-----#050-----

Name of Monster: Woods Worm
Hit Points: 1,700
Experience Given: 24

Gald Given: 100
Attack Power: 100
Defense Power: 141
Magic Power: 58
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#051-----
Name of Monster: Efreet
Hit Points:24,000
Experience Given: 2,723
Gald Given: 0
Attack Power: 200
Defense Power: 360
Magic Power: 50
Strength: Wind, Fire, Earth, Ice, Electricity
Weakness: Water
Items Drops: Black Onyx, Life Bottle
Items Can Be Stolen: Not Available

-----#052-----
Name of Monster: Crunsher Tortoise
Hit Points: 1,800
Experience Given: 0
Gald Given: 0
Attack Power: Not Available
Defense Power: Not Available
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Buckler
Items Can Be Stolen: Apple Gummy

-----#053-----
Name of Monster: Micro Needle
Hit Points: 2,200
Experience Given: 36
Gald Given: 90
Attack Power: 110
Defense Power: 150
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Tofu, Kolseska
Items Can Be Stolen: Tofu

-----#054-----
Name of Monster: Mini Guide
Hit Points: 600
Experience Given: 21
Gald Given: 50
Attack Power: 90
Defense Power: 90
Magic Power: 67
Strength: Not Available
Weakness: Not Available
Items Drops: Tofu
Items Can Be Stolen: Tofu

-----#055-----

Name of Monster: Maxwell
Hit Points: 40,000
Experience Given: 34,002
Gald Given: 0
Attack Power: 400
Defense Power: 100
Magic Power: 145
Strength: Force
Weakness: Not Available
Items Drops: Fairy Ring, God Weapon
Items Can Be Stolen: Elixir

-----#056-----

Name of Monster: Mist
Hit Points: 3,600
Experience Given: 181
Gald Given: 876
Attack Power: 180
Defense Power: 350
Magic Power: 30
Strength: Not Available
Weakness: Not Available
Items Drops: Liquor Bottle, Spectacle
Items Can Be Stolen: Spectacle

-----#057-----

Name of Monster: Archer
Hit Points: 600
Experience Given: 14
Gald Given: 72
Attack Power: 54
Defense Power: 20
Magic Power: 30
Strength: Not Available
Weakness: Not Available
Items Drops: Bread, Spectacle
Items Can Be Stolen: Bread

-----#058-----

Name of Monster: Hard Horn
Hit Points: 6,200
Experience Given: 115
Gald Given: 826
Attack Power: 170
Defense Power: 320
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Earth Blade
Items Can Be Stolen: Earth Blade

-----#059-----

Name of Monster: Gnome
Hit Points: 16,160
Experience Given: 1,000
Gald Given: 2
Attack Power: 150
Defense Power: 350

Magic Power: 100
Strength: Water, Fire, Earth, Ice, Electricity
Weakness: Wind
Items Drops: Moon Crystal, Rune Bottle
Items Can Be Stolen: Not Available

-----#060-----

Name of Monster: Aqua Spin
Hit Points: 3,500
Experience Given: 68
Gald Given: 180
Attack Power: 120
Defense Power: 250
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Mackerel
Items Can Be Stolen: Apple Gummy

-----#061-----

Name of Monster: Madman
Hit Points: 7,500
Experience Given: 166
Gald Given: 1,128
Attack Power: 300
Defense Power: 410
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Potato
Items Can Be Stolen: Apple Gummy

-----#062-----

Name of Monster: Gentleman
Hit Points: 7,600
Experience Given: 145
Gald Given: 765
Attack Power: 350
Defense Power: 0
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Potato
Items Can Be Stolen: Savory

-----#063-----

Name of Monster: Star Fish
Hit Points: 1,940
Experience Given: 27
Gald Given: 60
Attack Power: 96
Defense Power: 124
Magic Power: 72
Strength: Water
Weakness: Not Available
Items Drops: Apple Gummy
Items Can Be Stolen: Not Available

-----#064-----

Name of Monster: Seahorse

Hit Points: 4,400
Experience Given: 82
Gald Given: 500
Attack Power: 180
Defense Power: 275
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Life Bottle
Items Can Be Stolen: Apple Gummy

-----#065-----

Name of Monster: Rock Golem
Hit Points: 2,500
Experience Given: 18
Gald Given: 60
Attack Power: 75
Defense Power: 0
Magic Power: 0
Strength: Fire, Earth, Electricity
Weakness: Water
Items Drops: Apple Gummy, Tofu
Items Can Be Stolen: Tofu

-----#066-----

Name of Monster: Living Sword
Hit Points: 4,500
Experience Given: 105
Gald Given: 555
Attack Power: 165
Defense Power: 320
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, White Sode
Items Can Be Stolen: Apple Gummy

-----#067-----

Name of Monster: Ghoul
Hit Points: 3,100
Experience Given: 42
Gald Given: 100
Attack Power: 135
Defense Power: 150
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Potato
Items Can Be Stolen: Potato

-----#068-----

Name of Monster: Harpy
Hit Points: 650
Experience Given: 14
Gald Given: 66
Attack Power: 83
Defense Power: 120
Magic Power: 20
Strength: Not Available
Weakness: Not Available

Items Drops: Apple Gummy, Spectacle
Items Can Be Stolen: Not Available

-----#069-----

Name of Monster: Zombie
Hit Points: 1,300
Experience Given: 14
Gald Given: 60
Attack Power: 90
Defense Power: 20
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#070-----

Name of Monster: Race
Hit Points: 4,408
Experience Given: 1,000
Gald Given: 0
Attack Power: 142
Defense Power: 700
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Heal Bangle, Leather Mantle
Items Can Be Stolen: Not Available

-----#071-----

Name of Monster: Manticore
Hit Points: 2,200
Experience Given: 32
Gald Given: 100
Attack Power: 120
Defense Power: 160
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#072-----

Name of Monster: Medusa
Hit Points: 9,500
Experience Given: 657
Gald Given: 2,320
Attack Power: 380
Defense Power: 410
Magic Power: 80
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Rivaviser
Items Can Be Stolen: Penecea Bottle

-----#073-----

Name of Monster: Shadow
Hit Points: 100,324
Experience Given: 32,768
Gald Given: 0

Attack Power: 460
Defense Power: 400
Magic Power: 62
Strength: Not Available
Weakness: Not Available
Items Drops: Force Ring, Rune Bottle
Items Can Be Stolen: Not Available

-----#074-----

Name of Monster: Poltergeist
Hit Points: 2,500
Experience Given: 76
Gald Given: 190
Attack Power: 150
Defense Power: 160
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#075-----

Name of Monster: Gitalkal
Hit Points: 6,500
Experience Given: 229
Gald Given: 1,723
Attack Power: 220
Defense Power: 340
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Purple Sode, Elixir
Items Can Be Stolen: Not Available

-----#076-----

Name of Monster: Eggbear
Hit Points: 3,200
Experience Given: 32
Gald Given: 90
Attack Power: 130
Defense Power: 120
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Bear Meat
Items Can Be Stolen: Apple Gummy

-----#077-----

Name of Monster: Sorcerer
Hit Points: 1,200
Experience Given: 32
Gald Given: 100
Attack Power: 60
Defense Power: 120
Magic Power: 20
Strength: Not Available
Weakness: Not Available
Items Drops: Strawberry, Orange Gummy
Items Can Be Stolen: Strawberry

-----#078-----

Name of Monster: Firebird
Hit Points: 1,800
Experience Given: 58
Gald Given: 128
Attack Power: 100
Defense Power: 140
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Tomato, Flamebue
Items Can Be Stolen: Tomato

-----#079-----

Name of Monster: Green Roper
Hit Points: 940
Experience Given: 16
Gald Given: 60
Attack Power: 60
Defense Power: 188
Magic Power: 72
Strength: Not Available
Weakness: Not Available
Items Drops: Lettuce, Life Bottle
Items Can Be Stolen: Lettuce

-----#080-----

Name of Monster: Egg Trader
Hit Points: 500
Experience Given: 0
Gald Given: 0
Attack Power: 80
Defense Power: 20
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#081-----

Name of Monster: Grasshopper
Hit Points: 6,500
Experience Given: 105
Gald Given: 540
Attack Power: 240
Defense Power: 250
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Banana
Items Can Be Stolen: Banana

-----#082-----

Name of Monster: Wyvern
Hit Points: 3,500
Experience Given: 82
Gald Given: 650
Attack Power: 200
Defense Power: 300
Magic Power: 50

Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Lemon Gummy
Items Can Be Stolen: Lemon Gummy

-----#083-----

Name of Monster: Feather Magic
Hit Points: 2,650
Experience Given: 82
Gald Given: 520
Attack Power: 210
Defense Power: 280
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Great Sword
Items Can Be Stolen: Apple Gummy

-----#084-----

Name of Monster: Culprit
Hit Points: 4,000
Experience Given: 75
Gald Given: 450
Attack Power: 250
Defense Power: 350
Magic Power: 30
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Demon Javelin
Items Can Be Stolen: Tomato

-----#085-----

Name of Monster: Chizel
Hit Points: 100,000
Experience Given: 50,000
Gald Given: 0
Attack Power: 300
Defense Power: 75
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Elixir, Old Divide
Items Can Be Stolen: Not Available

-----#086-----

Name of Monster: Plant Sucker
Hit Points: 3,000
Experience Given: 82
Gald Given: 418
Attack Power: 210
Defense Power: 240
Magic Power: 78
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Bottle

-----#087-----

Name of Monster: Skull Warrior
Hit Points: 9,000

Experience Given: 196
Gald Given: 822
Attack Power: 360
Defense Power: 420
Magic Power: 77
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Mix Gummy
Items Can Be Stolen: Not Available

-----#088-----

Name of Monster: Giant Spider
Hit Points: 1,850
Experience Given: 36
Gald Given: 88
Attack Power: 133
Defense Power: 150
Magic Power: 77
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Poison Son
Items Can Be Stolen: Penecea Bottle

-----#089-----

Name of Monster: Storm Crow
Hit Points: 7,800
Experience Given: 233
Gald Given: 940
Attack Power: 350
Defense Power: 470
Magic Power: 115
Strength: Not Available
Weakness: Not Available
Items Drops: Egg, Lemon Gummy
Items Can Be Stolen: Egg

-----#090-----

Name of Monster: Hornet
Hit Points: 900
Experience Given: 42
Gald Given: 120
Attack Power: 210
Defense Power: 170
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Bottle

-----#091-----

Name of Monster: River Sickle
Hit Points: 2,950
Experience Given: 82
Gald Given: 450
Attack Power: 170
Defense Power: 260
Magic Power: 64
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Black Sode

Items Can Be Stolen: Black Sode

-----#092-----

Name of Monster: Scorpion
Hit Points: 1,800
Experience Given: 32
Gald Given: 80
Attack Power: 85
Defense Power: 155
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Bottle

-----#093-----

Name of Monster: Poaz
Hit Points: 580
Experience Given: 16
Gald Given: 40
Attack Power: 50
Defense Power: 40
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Not Available

-----#094-----

Name of Monster: Kubitom
Hit Points: 5,000
Experience Given: 212
Gald Given: 150
Attack Power: 500
Defense Power: 500
Magic Power: 10
Strength: Not Available
Weakness: Not Available
Items Drops: Konyac, Lemon Gummy
Items Can Be Stolen: Not Available

-----#095-----

Name of Monster: Forikris
Hit Points: 5,000
Experience Given: 212
Gald Given: 755
Attack Power: 400
Defense Power: 450
Magic Power: 40
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Strike Axe
Items Can Be Stolen: Not Available

-----#096-----

Name of Monster: Snow Lobster
Hit Points: 4,800
Experience Given: 115
Gald Given: 740
Attack Power: 250

Defense Power: 240
Magic Power: 74
Strength: Not Available
Weakness: Not Available
Items Drops: Lobster, Pine Gummy
Items Can Be Stolen: White Sode

-----#097-----

Name of Monster: In Bivel
Hit Points: 5,000
Experience Given: 181
Gald Given: 950
Attack Power: 380
Defense Power: 420
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Squid, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#098-----

Name of Monster: Tailman
Hit Points: 8,000
Experience Given: 181
Gald Given: 666
Attack Power: 300
Defense Power: 400
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Miracle Gummy, Purple Sode
Items Can Be Stolen: Purple Sode

-----#099-----

Name of Monster: Impluse
Hit Points: 6,000
Experience Given: 386
Gald Given: 1,870
Attack Power: 300
Defense Power: 380
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Rune Bottle
Items Can Be Stolen: Lemon Gummy

-----#100-----

Name of Monster: Needle Shell
Hit Points: 7,200
Experience Given: 595
Gald Given: 1,640
Attack Power: 430
Defense Power: 620
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Bottle

-----#101-----

Name of Monster: Empty Doll
Hit Points: 60,000
Experience Given: 0
Gald Given: 0
Attack Power: 200
Defense Power: 400
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#102-----

Name of Monster: Fire Warrior
Hit Points: 13,400
Experience Given: 722
Gald Given: 2,600
Attack Power: 440
Defense Power: 450
Magic Power: 77
Strength: Not Available
Weakness: Not Available
Items Drops: Chaos Shield, Red Sode
Items Can Be Stolen: Red Sode

-----#103-----

Name of Monster: Phantom Knight
Hit Points: 10,000
Experience Given: 510
Gald Given: 1,550
Attack Power: 450
Defense Power: 350
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Rune Bottle, Order Shield
Items Can Be Stolen: Order Shield

-----#104-----

Name of Monster: Eraser
Hit Points: 4,100
Experience Given: 87
Gald Given: 563
Attack Power: 280
Defense Power: 410
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Red Sode, Lemon Gummy
Items Can Be Stolen: Red Sode

-----#105-----

Name of Monster: Fire Flyer
Hit Points: 5,500
Experience Given: 264
Gald Given: 850
Attack Power: 280
Defense Power: 410
Magic Power: 83
Strength: Not Available

Weakness: Not Available
Items Drops: Flare Bottle
Items Can Be Stolen: Flare Bottle

-----#106-----

Name of Monster: Escalgo
Hit Points: 5,140
Experience Given: 153
Gald Given: 643
Attack Power: 250
Defense Power: 350
Magic Power: 70
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Pine Gummy
Items Can Be Stolen: Milk

-----#107-----

Name of Monster: Heavy Lifter
Hit Points: 2,800
Experience Given: 33
Gald Given: 111
Attack Power: 120
Defense Power: 180
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Bast
Items Can Be Stolen: Apple Gummy

-----#108-----

Name of Monster: Bald Head
Hit Points: 3,800
Experience Given: 94
Gald Given: 260
Attack Power: 200
Defense Power: 240
Magic Power: 20
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#109-----

Name of Monster: Venom
Hit Points: 4,100
Experience Given: 166
Gald Given: 1,130
Attack Power: 240
Defense Power: 400
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Tomato
Items Can Be Stolen: Penecea Bottle

-----#110-----

Name of Monster: ??? (Boss)
Hit Points: 1,000
Experience Given: 300

Gald Given: 800
Attack Power: 110
Defense Power: 20
Magic Power: 20
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle, Orange Gummy
Items Can Be Stolen: Not Available

-----#111-----
Name of Monster: Big Feet
Hit Points: 8,000
Experience Given: 196
Gald Given: 1,200
Attack Power: 300
Defense Power: 300
Magic Power: 80
Strength: Not Available
Weakness: Not Available
Items Drops: Sage, Pine Gummy
Items Can Be Stolen: Not Available

-----#112-----
Name of Monster: Fire Cloud
Hit Points: 4,800
Experience Given: 657
Gald Given: 1,200
Attack Power: 350
Defense Power: 300
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Bead, Flare Mantle
Items Can Be Stolen: Flare Mantle

-----#113-----
Name of Monster: Terror
Hit Points: 5,000
Experience Given: 140
Gald Given: 500
Attack Power: 280
Defense Power: 400
Magic Power: 0
Strength: Electricity
Weakness: Not Available
Items Drops: Penecea Bottle
Items Can Be Stolen: Penecea Nottle

-----#114-----
Name of Monster: Makuashin
Hit Points: 8,630
Experience Given: 484
Gald Given: 1,200
Attack Power: 380
Defense Power: 500
Magic Power: 50
Strength: Water
Weakness: Not Available
Items Drops: Lobster, Apple Gummy
Items Can Be Stolen: Apple Gummy

-----#115-----

Name of Monster: Secondos
Hit Points: 200,000
Experience Given: 60,000
Gald Given: 0
Attack Power: 620
Defense Power: 900
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#116-----

Name of Monster: Raucamel
Hit Points: 14,000
Experience Given: 791
Gald Given: 2,222
Attack Power: 600
Defense Power: 600
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Miracle Gummy, Kaiser Knuckle
Items Can Be Stolen: Kaiser Knuckle

-----#117-----

Name of Monster: Jealous
Hit Points: 4,500
Experience Given: 92
Gald Given: 510
Attack Power: 230
Defense Power: 290
Magic Power: 56
Strength: Earth
Weakness: Not Available
Items Drops: Orange Gummy, Amango
Items Can Be Stolen: Orange Gummy

-----#118-----

Name of Monster: Phantom
Hit Points: 3,200
Experience Given: 54
Gald Given: 140
Attack Power: 170
Defense Power: 120
Magic Power: 0
Strength: Ice
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#119-----

Name of Monster: Lost Soul
Hit Points: 4,500
Experience Given: 82
Gald Given: 480
Attack Power: 240
Defense Power: 275

Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Pine Gummy
Items Can Be Stolen: Orange Gummy

-----#120-----

Name of Monster: Rem
Hit Points: 100,000
Experience Given: 40,960
Gald Given: 0
Attack Power: 500
Defense Power: 700
Magic Power: 125
Strength: Light
Weakness: Not Available
Items Drops: Reflect Ring, Rune Bottle
Items Can Be Stolen: Not Available

-----#121-----

Name of Monster: Runner
Hit Points: 4,500
Experience Given: 166
Gald Given: 620
Attack Power: 240
Defense Power: 380
Magic Power: 78
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Miracle Gummy
Items Can Be Stolen: Banana

-----#122-----

Name of Monster: Rogue
Hit Points: 3,600
Experience Given: 58
Gald Given: 240
Attack Power: 175
Defense Power: 175
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Pine Gummy
Items Can Be Stolen: Spectacle

-----#123-----

Name of Monster: Ruter
Hit Points: 9,000
Experience Given: 537
Gald Given: 1,080
Attack Power: 420
Defense Power: 500
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Pine Gummy
Items Can Be Stolen: Pine Gummy

-----#124-----

Name of Monster: Slashker

Hit Points: 4,400
Experience Given: 76
Gald Given: 215
Attack Power: 172
Defense Power: 190
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#125-----

Name of Monster: Duelist
Hit Points: 14,000
Experience Given: 566
Gald Given: 2,500
Attack Power: 800
Defense Power: 600
Magic Power: 96
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Lavender
Items Can Be Stolen: Lavender

-----#126-----

Name of Monster: Biker
Hit Points: 10,000
Experience Given: 510
Gald Given: 1,155
Attack Power: 420
Defense Power: 400
Magic Power: 96
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Kiruma Fruit
Items Can Be Stolen: Kiruma Fruit

-----#127-----

Name of Monster: Ogre
Hit Points: 6,000
Experience Given: 85
Gald Given: 125
Attack Power: 450
Defense Power: 230
Magic Power: 68
Strength: Not Available
Weakness: Not Available
Items Drops: Rice, Lemon Gummy
Items Can Be Stolen: Lemon Gummy

-----#128-----

Name of Monster: Beast Ogre
Hit Points: 12,000
Experience Given: 625
Gald Given: 1,600
Attack Power: 800
Defense Power: 600
Magic Power: 68
Strength: Not Available
Weakness: Not Available

Items Drops: Lemon Gummy, Star Mace
Items Can Be Stolen: Lemon Gummy

-----#129-----

Name of Monster: Sorceress
Hit Points: 2,100
Experience Given: 54
Gald Given: 300
Attack Power: 80
Defense Power: 150
Magic Power: 40
Strength: Not Available
Weakness: Not Available
Items Drops: Milk, Charm Bottle
Items Can Be Stolen: Milk

-----#130-----

Name of Monster: Shaman
Hit Points: 3,000
Experience Given: 82
Gald Given: 530
Attack Power: 180
Defense Power: 250
Magic Power: 40
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Rune Bottle
Items Can Be Stolen: Spectacle

-----#131-----

Name of Monster: Damicon
Hit Points: 13,400
Experience Given: 756
Gald Given: 2,500
Attack Power: 520
Defense Power: 470
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#132-----

--

Name of Monster: Liny Old
Hit Points: 6,500
Experience Given: 458
Gald Given: 1,350
Attack Power: 150
Defense Power: 450
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Rune Bottle
Items Can Be Stolen: Rune Bottle

-----#133-----

Name of Monster: Wizard
Hit Points: 9,800
Experience Given: 620

Gald Given: 1,000
Attack Power: 100
Defense Power: 600
Magic Power: 200
Strength: Not Available
Weakness: Not Available
Items Drops: Rune Bottle, Savory
Items Can Be Stolen: Not Available

-----#134-----
Name of Monster: Coward Eel
Hit Points: 6,000
Experience Given: 196
Gald Given: 850
Attack Power: 100
Defense Power: 600
Magic Power: 200
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Red Sode
Items Can Be Stolen: Not Available

-----#135-----
Name of Monster: Killer Bee
Hit Points: 1,600
Experience Given: 94
Gald Given: 282
Attack Power: 250
Defense Power: 222
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Lemon Gummy
Items Can Be Stolen: Apple Gummy

-----#136-----
Name of Monster: Tentacle Plant
Hit Points: 7,000
Experience Given: 127
Gald Given: 812
Attack Power: 280
Defense Power: 350
Magic Power: 75
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Amango
Items Can Be Stolen: Amango

-----#137-----
Name of Monster: Stinger
Hit Points: 12,000
Experience Given: 625
Gald Given: 1,600
Attack Power: 450
Defense Power: 500
Magic Power: 75
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Lemon Gummy
Items Can Be Stolen: Penecea Bottle

-----#138-----

Name of Monster: Dyer Wolf
Hit Points: 3,000
Experience Given: 50
Gald Given: 120
Attack Power: 150
Defense Power: 161
Magic Power: 53
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Potato
Items Can Be Stolen: Apple Gummy

-----#139-----

Name of Monster: Hell Hound
Hit Points: 3,900
Experience Given: 74
Gald Given: 430
Attack Power: 240
Defense Power: 280
Magic Power: 53
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#140-----

Name of Monster: Death
Hit Points: 6,000
Experience Given: 196
Gald Given: 1,422
Attack Power: 300
Defense Power: 380
Magic Power: 74
Strength: Dark
Weakness: Not Available
Items Drops: Orange Gummy, Pine Gummy
Items Can Be Stolen: Not Available

-----#141-----

Name of Monster: Mega Death
Hit Points: 9,600
Experience Given: 458
Gald Given: 1,450
Attack Power: 420
Defense Power: 460
Magic Power: 80
Strength: Dark
Weakness: Not Available
Items Drops: Purple Sode, Belbane
Items Can Be Stolen: Purple Sode

-----#142-----

Name of Monster: Grizley
Hit Points: 4,500
Experience Given: 50
Gald Given: 130
Attack Power: 180
Defense Power: 180

Magic Power: 58
Strength: Not Available
Weakness: Not Available
Items Drops: Bear Meat, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#143-----

Name of Monster: Night Wing
Hit Points: 7,750
Experience Given: 595
Gald Given: 1,425
Attack Power: 360
Defense Power: 360
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#144-----

Name of Monster: Tetra Tusk
Hit Points: 3,500
Experience Given: 92
Gald Given: 420
Attack Power: 180
Defense Power: 240
Magic Power: 40
Strength: Not Available
Weakness: Not Available
Items Drops: Tusk Meat, Protect Ring
Items Can Be Stolen: Protect Ring

-----#145-----

Name of Monster: Hunger Plant
Hit Points: 8,200
Experience Given: 386
Gald Given: 1,110
Attack Power: 350
Defense Power: 440
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Tusk Meat
Items Can Be Stolen: Lemon Gummy

-----#146-----

Name of Monster: Lady Bug
Hit Points: 4,400
Experience Given: 566
Gald Given: 1,360
Attack Power: 200
Defense Power: 380
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecia Bottle, Tomato
Items Can Be Stolen: Tomato

-----#147-----

Name of Monster: Nocturnal Fly

Hit Points: 8,000
Experience Given: 566
Gald Given: 1,500
Attack Power: 450
Defense Power: 500
Magic Power: 52
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#148-----

Name of Monster: Grappler
Hit Points: 4,800
Experience Given: 94
Gald Given: 350
Attack Power: 220
Defense Power: 300
Magic Power: 46
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Elven Cape
Items Can Be Stolen: Elven Cape

-----#149-----

Name of Monster: Metalica
Hit Points: 4,600
Experience Given: 537
Gald Given: 1,911
Attack Power: 340
Defense Power: 400
Magic Power: 80
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#150-----

Name of Monster: Forest Hawk
Hit Points: 1,200
Experience Given: 32
Gald Given: 112
Attack Power: 80
Defense Power: 128
Magic Power: 65
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#151-----

Name of Monster: Firy Hawk
Hit Points: 3,000
Experience Given: 3,000
Gald Given: 0
Attack Power: 115
Defense Power: 171
Magic Power: 38
Strength: Not Available
Weakness: Not Available

Items Drops: Egg, Apple Gummy

Items Can Be Stolen: Egg

-----#152-----

Name of Monster: Oak Jelly

Hit Points: 1,200

Experience Given: 1,200

Gald Given: 0

Attack Power: 135

Defense Power: 191

Magic Power: 51

Strength: Not Available

Weakness: Not Available

Items Drops: Apple Gummy, Orange Gummy

Items Can Be Stolen: Apple Gummy

-----#153-----

Name of Monster: Red Pudding

Hit Points: 3,800

Experience Given: 3,800

Gald Given: 0

Attack Power: 135

Defense Power: 191

Magic Power: 51

Strength: Not Available

Weakness: Not Available

Items Drops: Lemon Gummy, Orange Gummy

Items Can Be Stolen: Orange Gummy

-----#154-----

Name of Monster: Poison Toad

Hit Points: 4,320

Experience Given: 430

Gald Given: 212

Attack Power: 135

Defense Power: 191

Magic Power: 51

Strength: Not Available

Weakness: Not Available

Items Drops: Lemon Gummy, Pine Gummy

Items Can Be Stolen: Lemon Gummy

-----#155-----

Name of Monster: Bone Knight

Hit Points: 2,950

Experience Given: 312

Gald Given: 348

Attack Power: 135

Defense Power: 191

Magic Power: 51

Strength: Not Available

Weakness: Not Available

Items Drops: Potato, Nimble Rapier

Items Can Be Stolen: Nimble Rapier

-----#156-----

Name of Monster: Dragon Toss

Hit Points: 10,000

Experience Given: 3,000

Gald Given: 3,400

Attack Power: 135
Defense Power: 191
Magic Power: 51
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Protect Ring
Items Can Be Stolen: Apple Gummy

-----#157-----
Name of Monster: Oak Rot
Hit Points: 6,000
Experience Given: 400
Gald Given: 491
Attack Power: 135
Defense Power: 191
Magic Power: 51
Strength: Not Available
Weakness: Not Available
Items Drops: Cabbage, Kiruma Fruit
Items Can Be Stolen: Kiruma Fruit

-----#158-----
Name of Monster: Toronto
Hit Points: 11,000
Experience Given: 158
Gald Given: 740
Attack Power: 320
Defense Power: 480
Magic Power: 73
Strength: Water, Earth
Weakness: Fire
Items Drops: Apple Gummy, Kiruma Fruit
Items Can Be Stolen: Kiruma Fruit

-----#159-----
Name of Monster: Dark Disaster
Hit Points: 7,500
Experience Given: 264
Gald Given: 950
Attack Power: 280
Defense Power: 600
Magic Power: 70
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Dark Bottle
Items Can Be Stolen: Dark Bottle

-----#160-----
Name of Monster: Carnivorous Plant
Hit Points: 7,500
Experience Given: 54
Gald Given: 211
Attack Power: 120
Defense Power: 0
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Kiruma Fruit
Items Can Be Stolen: Kiruma Fruit

-----#161-----

Name of Monster: Heavy Plant
Hit Points: 12,000
Experience Given: 94
Gald Given: 450
Attack Power: 120
Defense Power: 0
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Banana
Items Can Be Stolen: Lemon Gummy

-----#162-----

Name of Monster: Frost Hare
Hit Points: 6,500
Experience Given: 229
Gald Given: 1,320
Attack Power: 350
Defense Power: 420
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Carrot, Pine Gummy
Items Can Be Stolen: Carrot

-----#163-----

Name of Monster: Angus Beak
Hit Points: 8,000
Experience Given: 184
Gald Given: 710
Attack Power: 410
Defense Power: 450
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Egg, Sage
Items Can Be Stolen: Egg

-----#164-----

Name of Monster: Bull Frog
Hit Points: 8,400
Experience Given: 158
Gald Given: 760
Attack Power: 360
Defense Power: 398
Magic Power: 58
Strength: Not Available
Weakness: Not Available
Items Drops: Cucumber, Pine Gummy
Items Can Be Stolen: Cucumber

-----#165-----

Name of Monster: Hunch Back
Hit Points: 4,200
Experience Given: 166
Gald Given: 1,140
Attack Power: 200
Defense Power: 350
Magic Power: 0

Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#166-----

Name of Monster: Katolpon
Hit Points: 8,500
Experience Given: 386
Gald Given: 1,111
Attack Power: 330
Defense Power: 480
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#167-----

Name of Monster: Rafal
Hit Points: 4,500
Experience Given: 70
Gald Given: 150
Attack Power: 100
Defense Power: 180
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Penecea Bottle
Items Can Be Stolen: Orange Gummy

-----#168-----

Name of Monster: Ice Warrior
Hit Points: 5,200
Experience Given: 115
Gald Given: 880
Attack Power: 220
Defense Power: 280
Magic Power: 56
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Ice Coffin
Items Can Be Stolen: Orange Gummy

-----#169-----

Name of Monster: Melody Song Pot
Hit Points: 3,500
Experience Given: 18
Gald Given: 120
Attack Power: 180
Defense Power: 200
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle
Items Can Be Stolen: Life Bottle

-----#170-----

Name of Monster: Kraken
Hit Points: 11,200

Experience Given: 410
Gald Given: 1,444
Attack Power: 400
Defense Power: 340
Magic Power: 71
Strength: Water
Weakness: Electricty
Items Drops: Poison Check, Squid
Items Can Be Stolen: Poison Check

-----#171-----

Name of Monster: Savage Beast
Hit Points: 7,400
Experience Given: 196
Gald Given: 920
Attack Power: 240
Defense Power: 450
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Carrot, Orange Gummy
Items Can Be Stolen: Carrot

-----#172-----

Name of Monster: Ban Dasnatch
Hit Points: 12,000
Experience Given: 722
Gald Given: 2,120
Attack Power: 420
Defense Power: 550
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Tomato, Miracle Gummy
Items Can Be Stolen: Tomato

-----#173-----

Name of Monster: Tropicus Worm
Hit Points: 4,200
Experience Given: 58
Gald Given: 155
Attack Power: 180
Defense Power: 200
Magic Power: 55
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Apple Gummy

-----#174-----

Name of Monster: Mountum
Hit Points: 8,350
Experience Given: 184
Gald Given: 810
Attack Power: 400
Defense Power: 470
Magic Power: 58
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Miracle Gummy

Items Can Be Stolen: Lemon Gummy

-----#175-----

Name of Monster: Tan Turtle
Hit Points: 9,800
Experience Given: 341
Gald Given: 1,360
Attack Power: 300
Defense Power: 400
Magic Power: 32
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, BelBane
Items Can Be Stolen: Bel Bane

-----#176-----

Name of Monster: Spiriam
Hit Points: 12,000
Experience Given: 212
Gald Given: 1,430
Attack Power: 350
Defense Power: 450
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Pine Gummy

-----#177-----

Name of Monster: Sarolisa
Hit Points: 4,000
Experience Given: 58
Gald Given: 175
Attack Power: 181
Defense Power: 220
Magic Power: 67
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle
Items Can Be Stolen: Life Bottle

-----#178-----

Name of Monster: Willow Wisp
Hit Points: 1,800
Experience Given: 54
Gald Given: 260
Attack Power: 120
Defense Power: 150
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Lemon Gummy
Items Can Be Stolen: Apple Gummy

-----#179-----

Name of Monster: Hunter
Hit Points: 3,000
Experience Given: 76
Gald Given: 224
Attack Power: 200

Defense Power: 180
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Lemon Gummy
Items Can Be Stolen: Spectacle

-----#180-----

Name of Monster: Ranger
Hit Points: 8,500
Experience Given: 595
Gald Given: 1,775
Attack Power: 400
Defense Power: 480
Magic Power: 83
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Pine Gummy
Items Can Be Stolen: Spectacle

-----#181-----

Name of Monster: Strong Horn
Hit Points: 7,600
Experience Given: 196
Gald Given: 1,420
Attack Power: 200
Defense Power: 400
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pretty Mitten
Items Can Be Stolen: Not Available

-----#182-----

Name of Monster: Antler
Hit Points: 10,500
Experience Given: 566
Gald Given: 2,100
Attack Power: 300
Defense Power: 500
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Savory, Miracle Gummy
Items Can Be Stolen: Miracle Gummy

-----#183-----

Name of Monster: Shesbin
Hit Points: 6,500
Experience Given: 293
Gald Given: 1,120
Attack Power: 360
Defense Power: 410
Magic Power: 0
Strength: Water
Weakness: Fire, Electricity
Items Drops: Lemon Gummy, Mackerel
Items Can Be Stolen: Lemon Gummy

-----#184-----

Name of Monster: Owl Fish
Hit Points: 8,000
Experience Given: 510
Gald Given: 1,875
Attack Power: 340
Defense Power: 500
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Mackerel
Items Can Be Stolen: Pine Gummy

-----#185-----

Name of Monster: Swapshing
Hit Points: 11,200
Experience Given: 695
Gald Given: 2,440
Attack Power: 480
Defense Power: 500
Magic Power: 0
Strength: Earth, Dark
Weakness: Wind, Light
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#186-----

Name of Monster: Clay Golem
Hit Points: 12,000
Experience Given: 293
Gald Given: 1,900
Attack Power: 600
Defense Power: 0
Magic Power: 0
Strength: Earth
Weakness: Not Available
Items Drops: Pine Gummy, Miracle Gummy
Items Can Be Stolen: Not Available

-----#187-----

Name of Monster: Tri-Con
Hit Points: 500
Experience Given: 123
Gald Given: 456
Attack Power: 80
Defense Power: 20
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lavender, Belbane
Items Can Be Stolen: Not Available

-----#188-----

Name of Monster: Evil Star
Hit Points: 5,345
Experience Given: 94
Gald Given: 347
Attack Power: 180
Defense Power: 288
Magic Power: 72
Strength: Not Available

Weakness: Not Available
Items Drops: Apple Gummy, Lemon Gummy
Items Can Be Stolen: Apple Gummy

-----#189-----

Name of Monster: Super Star
Hit Points: 8,800
Experience Given: 322
Gald Given: 1,232
Attack Power: 350
Defense Power: 600
Magic Power: 72
Strength: Water
Weakness: Not Available
Items Drops: Pine Gummy, Reverse Doll
Items Can Be Stolen: Pine Gummy

-----#190-----

Name of Monster: Float Dragon
Hit Points: 7,500
Experience Given: 246
Gald Given: 1,140
Attack Power: 280
Defense Power: 520
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Miracle Gummy
Items Can Be Stolen: Miracle Gummy

-----#191-----

Name of Monster: Triton
Hit Points: 8,500
Experience Given: 322
Gald Given: 1,520
Attack Power: 400
Defense Power: 480
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Miracle Gummy
Items Can Be Stolen: Pine Gummy

-----#192-----

Name of Monster: Iron Golem
Hit Points: 3,400
Experience Given: 94
Gald Given: 1,000
Attack Power: 350
Defense Power: 120
Magic Power: 300
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Fight Shield
Items Can Be Stolen: Fight Shield

-----#193-----

Name of Monster: Mithril Golem
Hit Points: 11,100
Experience Given: 858

Gald Given: 6,000
Attack Power: 800
Defense Power: 500
Magic Power: 0
Strength: Water, Wind, Fire, Earth, Ice, Light, Dark
Weakness: Electricity
Items Drops: Lemon Gummy, Miracle Gummy
Items Can Be Stolen: Lemon Gummy

-----#194-----
Name of Monster: Thunder Sword
Hit Points: 11,500
Experience Given: 903
Gald Given: 7,900
Attack Power: 951
Defense Power: 1,034
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Black Sode, Dhao Blade
Items Can Be Stolen: Black Sode

-----#195-----
Name of Monster: Keepman
Hit Points: 5,400
Experience Given: 791
Gald Given: 3,009
Attack Power: 304
Defense Power: 711
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Life Bottle
Items Can Be Stolen: Orange Gummy

-----#196-----
Name of Monster: Living Dead
Hit Points: 4,000
Experience Given: 1,100
Gald Given: 5,350
Attack Power: 383
Defense Power: 517
Magic Power: 39
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Lemon Gummy
Items Can Be Stolen: Orange Gummy

-----#197-----
Name of Monster: Fiend
Hit Points: 9,500
Experience Given: 3,450
Gald Given: 7,020
Attack Power: 703
Defense Power: 719
Magic Power: 38
Strength: Not Available
Weakness: Not Available
Items Drops: Bast, Pine Gummy
Items Can Be Stolen: Not Available

-----#198-----

Name of Monster: Bash Farlor
Hit Points: 10,800
Experience Given: 3,070
Gald Given: 3,609
Attack Power: 767
Defense Power: 1,210
Magic Power: 56
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#199-----

Name of Monster: Forest Keeper
Hit Points: 8,000
Experience Given: 1,040
Gald Given: 3,567
Attack Power: 406
Defense Power: 456
Magic Power: 38
Strength: Not Available
Weakness: Not Available
Items Drops: Miracle Gummy
Items Can Be Stolen: Miracle Gummy

-----#200-----

Name of Monster: Homsokris
Hit Points: 15,000
Experience Given: 6,789
Gald Given: 9,030
Attack Power: 765
Defense Power: 984
Magic Power: 75
Strength: Not Available
Weakness: Not Available
Items Drops: Banyamen, Lavender
Items Can Be Stolen: Not Available

-----#201-----

Name of Monster: Revenent
Hit Points: 11,500
Experience Given: 9,300
Gald Given: 12,030
Attack Power: 867
Defense Power: 809
Magic Power: 34
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy
Items Can Be Stolen: Miracle Gummy

-----#202-----

Name of Monster: Gore
Hit Points: 3,600
Experience Given: 450
Gald Given: 931
Attack Power: 27
Defense Power: 39

Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Lemon Gummy
Items Can Be Stolen: Apple Gummy

-----#203-----

Name of Monster: Chimera
Hit Points: 4,800
Experience Given: 909
Gald Given: 1,345
Attack Power: 271
Defense Power: 405
Magic Power: 19
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#204-----

Name of Monster: Spirit
Hit Points: 7,200
Experience Given: 2,413
Gald Given: 3,918
Attack Power: 198
Defense Power: 217
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Miracle Gummy
Items Can Be Stolen: Pine Gummy

-----#205-----

Name of Monster: Reptile
Hit Points: 2,900
Experience Given: 978
Gald Given: 1,245
Attack Power: 198
Defense Power: 206
Magic Power: 3
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#206-----

Name of Monster: Blip
Hit Points: 7,000
Experience Given: 2,918
Gald Given: 4,037
Attack Power: 316
Defense Power: 409
Magic Power: 103
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Elixir
Items Can Be Stolen: Elixir

-----#207-----

Name of Monster: Druid

Hit Points: 3,000
Experience Given: 1,034
Gald Given: 1,717
Attack Power: 245
Defense Power: 303
Magic Power: 7
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Life Bottle
Items Can Be Stolen: Life Bottle

-----#208-----

Name of Monster: Sage
Hit Points: 8,000
Experience Given: 3,414
Gald Given: 4,065
Attack Power: 345
Defense Power: 406
Magic Power: 34
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle, Mix Gummy
Items Can Be Stolen: Life Bottle

-----#209-----

Name of Monster: Phoenix
Hit Points: 11,800
Experience Given: 4,567
Gald Given: 6,117
Attack Power: 569
Defense Power: 714
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Mix Gummy, Flare Bottle
Items Can Be Stolen: Flare Bottle

-----#210-----

Name of Monster: Glowz Bird
Hit Points: 4,200
Experience Given: 1,671
Gald Given: 2,450
Attack Power: 316
Defense Power: 409
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Spectacle, Lemon Gummy
Items Can Be Stolen: Spectacle

-----#211-----

Name of Monster: Red Roper
Hit Points: 1,600
Experience Given: 208
Gald Given: 409
Attack Power: 91
Defense Power: 201
Magic Power: 0
Strength: Not Available
Weakness: Not Available

Items Drops: Lemon Gummy, Apple Gummy
Items Can Be Stolen: Apple Gummy

-----#212-----

Name of Monster: AC Roper
Hit Points: 3,940
Experience Given: 903
Gald Given: 1,234
Attack Power: 301
Defense Power: 336
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#213-----

Name of Monster: Blue Roper
Hit Points: 5,540
Experience Given: 1,906
Gald Given: 2,468
Attack Power: 602
Defense Power: 672
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Liquor Bottle
Items Can Be Stolen: Lemon Gummy

-----#214-----

Name of Monster: Fire Bug
Hit Points: 6,800
Experience Given: 2,045
Gald Given: 2,561
Attack Power: 455
Defense Power: 500
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Flare Bottle
Items Can Be Stolen: Lemon Gummy

-----#215-----

Name of Monster: Deadly Insect
Hit Points: 12,000
Experience Given: 4,567
Gald Given: 6,001
Attack Power: 409
Defense Power: 555
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Miracle Gummy
Items Can Be Stolen: Penecea Bottle

-----#216-----

Name of Monster: Drake
Hit Points: 4,500
Experience Given: 1,031
Gald Given: 1,545

Attack Power: 203
Defense Power: 309
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Lemon Gummy
Items Can Be Stolen: Not Available

-----#217-----
Name of Monster: Hell Kite
Hit Points: 11,200
Experience Given: 4,900
Gald Given: 5,600
Attack Power: 505
Defense Power: 719
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Sage, Red Sage
Items Can Be Stolen: Not Available

-----#218-----
Name of Monster: Tarantula
Hit Points: 3,800
Experience Given: 1,677
Gald Given: 2,045
Attack Power: 303
Defense Power: 491
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Penecea Bottle
Items Can Be Stolen: Lemon Gummy

-----#219-----
Name of Monster: Arana
Hit Points: 6,850
Experience Given: 3,000
Gald Given: 3,500
Attack Power: 207
Defense Power: 307
Magic Power: 77
Strength: Not Available
Weakness: Not Available
Items Drops: Resist Ring, Penecea Bottle
Items Can Be Stolen: Resist Ring

-----#220-----
Name of Monster: Murder
Hit Points: 4,200
Experience Given: 1,671
Gald Given: 2,450
Attack Power: 498
Defense Power: 711
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Pine Gummy
Items Can Be Stolen: Lemon Gummy

-----#221-----

Name of Monster: Ramia
Hit Points: 10,000
Experience Given: 3,000
Gald Given: 3,500
Attack Power: 500
Defense Power: 600
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle, Belbane
Items Can Be Stolen: Life Bottle

-----#222-----

Name of Monster: War Bear
Hit Points: 3,400
Experience Given: 1,067
Gald Given: 1,345
Attack Power: 403
Defense Power: 419
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Bear Meat
Items Can Be Stolen: Apple Gummy

-----#223-----

Name of Monster: Mirage Knight
Hit Points: 12,000
Experience Given: 4,567
Gald Given: 6,789
Attack Power: 563
Defense Power: 783
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy
Items Can Be Stolen: Lemon Gummy

-----#224-----

Name of Monster: Pirate
Hit Points: 3,500
Experience Given: 903
Gald Given: 1,144
Attack Power: 212
Defense Power: 245
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Squid, Mackerel
Items Can Be Stolen: Squid

-----#225-----

Name of Monster: Hades
Hit Points: 45,000
Experience Given: 9,030
Gald Given: 11,281
Attack Power: 1,034
Defense Power: 1,717
Magic Power: 0

Strength: Not Available
Weakness: Not Available
Items Drops: Mental Bangle, Egg
Items Can Be Stolen: Not Available

-----#226-----
Name of Monster: Flying Horrif
Hit Points: 6,900
Experience Given: 2,700
Gald Given: 3,450
Attack Power: 560
Defense Power: 718
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Miracle Gummy
Items Can Be Stolen: Pine Gummy

-----#227-----
Name of Monster: Crypt Keeper
Hit Points: 9,000
Experience Given: 1,045
Gald Given: 1,234
Attack Power: 346
Defense Power: 509
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Miracle Gummy
Items Can Be Stolen: Lemon Gummy

-----#228-----
Name of Monster: Living Armor
Hit Points: 8,000
Experience Given: 2,050
Gald Given: 2,387
Attack Power: 450
Defense Power: 506
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#229-----
Name of Monster: Soldier
Hit Points: 600
Experience Given: 34
Gald Given: 51
Attack Power: 7
Defense Power: 13
Magic Power: 2
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#230-----
Name of Monster: Cless
Hit Points: 9,999

Experience Given: 4,406
Gald Given: 4,677
Attack Power: 455
Defense Power: 503
Magic Power: 34
Strength: Not Available
Weakness: Not Available
Items Drops: Cless's Bandana
Items Can Be Stolen: Not Available

-----#231-----

Name of Monster: Arche
Hit Points: 6,000
Experience Given: 1,031
Gald Given: 1,345
Attack Power: 171
Defense Power: 183
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#232-----

Name of Monster: Nereid
Hit Points: 300,000
Experience Given: 45,000
Gald Given: 69,000
Attack Power: 2,000
Defense Power: 2,500
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#233-----

Name of Monster: Hades
Hit Points: 130,000
Experience Given: 45,000
Gald Given: 60,000
Attack Power: 704
Defense Power: 791
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#234-----

Name of Monster: Big Soldier
Hit Points: 8,000
Experience Given: 1,500
Gald Given: 1,789
Attack Power: 450
Defense Power: 491
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy

Items Can Be Stolen: White Sode

-----#235-----

Name of Monster: Nereid
Hit Points: 300,000
Experience Given: 45,000
Gald Given: 69,000
Attack Power: 2,000
Defense Power: 2,500
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#236-----

Name of Monster: Falsha Horn
Hit Points: 5,200
Experience Given: 1,034
Gald Given: 1,455
Attack Power: 301
Defense Power: 371
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy
Items Can Be Stolen: Orange Gummy

-----#237-----

Name of Monster: Criminal
Hit Points: 3,000
Experience Given: 371
Gald Given: 506
Attack Power: 98
Defense Power: 117
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Apple Gummy, Orange Gummy
Items Can Be Stolen: Milk

-----#238-----

Name of Monster: Evil Rinver
Hit Points: 12,000
Experience Given: 4,560
Gald Given: 5,600
Attack Power: 507
Defense Power: 538
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Lemon Gummy, Resist Ring
Items Can Be Stolen: Not Available

-----#239-----

Name of Monster: Terrible Tentacle
Hit Points: 11,600
Experience Given: 3,450
Gald Given: 4,500
Attack Power: 670

Defense Power: 801
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Kiwki, Mental Bangle
Items Can Be Stolen: Pine Gummy

-----#240-----

Name of Monster: Fang Snail
Hit Points: 7,650
Experience Given: 2,000
Gald Given: 2,250
Attack Power: 356
Defense Power: 476
Magic Power: 51
Strength: Not Available
Weakness: Not Available
Items Drops: Banana, Pine Gummy
Items Can Be Stolen: Banana

-----#241-----

Name of Monster: Red Dragon
Hit Points: 14,000
Experience Given: 3,000
Gald Given: 3,605
Attack Power: 405
Defense Power: 437
Magic Power: 3
Strength: Not Available
Weakness: Not Available
Items Drops: Lavender
Items Can Be Stolen: Lavender

-----#242-----

Name of Monster: Bajil
Hit Points: 840
Experience Given: 36
Gald Given: 47
Attack Power: 17
Defense Power: 25
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#243-----

Name of Monster: Chibel
Hit Points: 540
Experience Given: 41
Gald Given: 58
Attack Power: 29
Defense Power: 34
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

-----#244-----

Name of Monster: Fake
Hit Points: 10,000
Experience Given: 2,000
Gald Given: 2,117
Attack Power: 203
Defense Power: 304
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle
Items Can Be Stolen: Pine Gummy

-----#245-----

Name of Monster: Guardian
Hit Points: 30,000
Experience Given: 0
Gald Given: 0
Attack Power: 3,000
Defense Power: 3,000
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Rune Bottle, Pine Gummy
Items Can Be Stolen: Not Available

-----#246-----

Name of Monster: Gas Cloud
Hit Points: 1,600
Experience Given: 300
Gald Given: 400
Attack Power: 92
Defense Power: 103
Magic Power: 11
Strength: Not Available
Weakness: Not Available
Items Drops: Penecea Bottle, Lemon Gummy
Items Can Be Stolen: Penecea Bottle

-----#247-----

Name of Monster: Jungler
Hit Points: 5,400
Experience Given: 1,000
Gald Given: 1,200
Attack Power: 304
Defense Power: 400
Magic Power: 41
Strength: Not Available
Weakness: Not Available
Items Drops: Orange Gummy, Flare Bottle
Items Can Be Stolen: Not Available

-----#248-----

Name of Monster: Spiral
Hit Points: 45,000
Experience Given: 3,900
Gald Given: 4,600
Attack Power: 400
Defense Power: 437
Magic Power: 0
Strength: Not Available

Weakness: Not Available
Items Drops: Fairy Ring, Orange Gummy
Items Can Be Stolen: Not Available

-----#249-----

Name of Monster: Elemental
Hit Points: 80,000
Experience Given: 4,500
Gald Given: 5,600
Attack Power: 404
Defense Power: 566
Magic Power: 0
Strength: Not Available
Weakness: Not Available
Items Drops: Pine Gummy, Elixir
Items Can Be Stolen: Elixir

-----#250-----

Name of Monster: Shamballoon
Hit Points: 1
Experience Given: 1
Gald Given: 1
Attack Power: 1
Defense Power: 1
Magic Power: 1
Strength: Not Available
Weakness: Not Available
Items Drops: Cheese, Lettuce
Items Can Be Stolen: Not Available

-----#251-----

Name of Monster: Dinosaur
Hit Points: 14,800
Experience Given: 722
Gald Given: 2,100
Attack Power: 520
Defense Power: 540
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Life Bottle, Elixir
Items Can Be Stolen: Elixir

-----#252-----

Name of Monster: Siren
Hit Points: 52,000
Experience Given: 8,998
Gald Given: 3,000
Attack Power: 280
Defense Power: 800
Magic Power: 70
Strength: Water, Wind, Earth, Ice
Weakness: Fire, Electricity
Items Drops: Trident
Items Can Be Stolen: Water Boot

-----#253-----

Name of Monster: Gunner
Hit Points: 10,000
Experience Given: 566

Gald Given: 3,100
Attack Power: 400
Defense Power: 500
Magic Power: 100
Strength: Not Available
Weakness: Not Available
Items Drops: Wonder Bag, Miracle Gummy
Items Can Be Stolen: Wonder Bag

-----#254-----
Name of Monster: Nereid
Hit Points: 160,000
Experience Given: 63,000
Gald Given: 0
Attack Power: 500
Defense Power: 900
Magic Power: 100
Strength: Everything
Weakness: Not Available
Items Drops: Hourglass, Reverse Doll
Items Can Be Stolen: Rune Bottle

-----#255-----
Name of Monster: Nereid
Hit Points: 240,000
Experience Given: 0
Gald Given: 0
Attack Power: 380
Defense Power: 300
Magic Power: 50
Strength: Not Available
Weakness: Not Available
Items Drops: Not Available
Items Can Be Stolen: Not Available

=====
[+++++<-----> 9.13 SHOP GUIDE <----->+++++]
=====

Here is a listing of all the towns in the game that have shops, what shops they have, and what you can buy from the shops.

=====
-----{RASHEANS VILLAGE}-----
=====

TRAVELER'S SHOP

Apple Gel - 100 Gald	Long Sword - 300 Gald
Panacea Bottle - 160 Gald	Whistle - 300 Gald
Life Bottle - 400 Gald	Soft Leather - 300 Gald
Bread - 60 Gald	Cloak - 200 Gald
Cheese - 60 Gald	Leather Helm - 240 Gald
Lettuce - 60 Gald	Lid Shield - 100 Gald

-----{REGULUS DOJO}-----

IRON FORTRESS

Hard Leather - 400 Gald
Robe - 300 Gald
Leather Helm - 240 Gald
Wristband - 240 Gald
Wooden Shield - 200 Gald

GRAND TROPHY

Apple Gel - 100 Gald
Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Spectacles - 50 Gald
Bear Meat - 150 Gald
Carrot - 50 Gald
Cabbage - 60 Gald

VICTORY SHOP

Francesca - 400 Gald
Short Spear - 300 Gald
Short Sword - 200 Gald
Power Arms - 400 Gald

-----{MINTCHE}-----

STUDENT STORE

Apple Gel - 100 Gald
Orange Gel - 200 Gald
Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Spectacles - 50 Gald
Long Sword - 300 Gald
Francesca - 400 Gald
Long Spear - 500 Gald
Rod - 400 Gald
Ribbon - 200 Gald
Cape - 30 Gald

TAKE OUT

Bread - 60 Gald
Rice - 100 Gald
Cheese - 60 Gald
Bear Meat - 150 Gald
Lettuce - 60 Gald
Tomato - 80 Gald
Onion - 50 Gald

-----{NOSTOS CAVE}-----

EGG MERCHANT

Apple Gel - 100 Gald
Orange Gel - 200 Gald

Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Holy Bottle - 200 Gald
Dark Bottle - 200 Gald
Spectacles - 50 Gald

-----{MORLE}-----

TRAVELER'S SHOP

Apple Gel - 100 Gald
Orange Gel - 200 Gald
Panacea Bottle - 160 Gald
Melange Gel - 1000 Gald
Holy Bottle - 200 Gald
Dark Bottle - 200 Gald
Spectacles - 50 Gald
Life Bottle - 400 Gald

TREETOP

Bread - 60 Gald
Bear Meat - 150 Gald
Cheese - 60 Gald
Lettuce - 60 Gald
Cabbage - 60 Gald
Carrot - 50 Gald
Cucumber - 50 Gald
Lemon - 60 Gald
Strawberry - 80 Gald
Kirima - 80 Gald

-----{INFERIA CITY}-----

GOLDEN DREAMS

Apple Gel - 100 Gald
Orange Gel - 200 Gald
Melange Gel - 1000 Gald
Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Flare Bottle - 600 Gald
Holy Bottle - 200 Gald
Dark Bottle - 200 Gald
Spectacles - 50 Gald

SHOP OF VALOR

Short Lance - 1920 Gald
Crescent Axe - 2200 Gald
Heavy Grave - 2000 Gald
Poison Thorn - 1440 Gald
Bird Whistle - 1640 Gald

WINNER'S SHOP

Chain Mail - 1900 Gald
White Cloak - 1480 Gald
Circlet - 760 Gald
Iron Wrist - 1320 Gald
Round Shield - 1600 Gald
Leather Cape - 100 Gald

STREET VENDOR

Bread - 60 Gald
Rice - 100 Gald
Cheese - 60 Gald
Egg - 50 Gald
Bear Meat - 150 Gald
Lettuce - 60 Gald
Tomato - 80 Gald
Onion - 50 Gald
Cucumber - 50 Gald
Kirima - 80 Gald
Lemon - 60 Gald

-----{PORT BAROLE}-----

SEAWATER

Tuna - 200 Gald

Shrimp - 80 Gald
Squid - 80 Gald

=====
-----{BAROLE}-----
=====

MAPLE

Bread - 60 Gald
Pasta - 60 Gald
Bear Meat - 150 Gald
Milk - 50 Gald
Cheese - 60 Gald
Cabbage - 60 Gald
Potato - 50 Gald
Carrot - 50 Gald
Lemon - 60 Gald
Kirima - 80 Gald

HEAVY ARMS

Parisan - 2960 Gald
Steel Sword - 2400 Gald
Knight Saber - 1600 Gald
Needle Glove - 2400 Gald
Mace - 1200 Gald
Bird Whistle - 1640 Gald
Chain Mail - 1900 Gald
Misty Robe - 1440 Gald
Ahmet Helm - 1440 Gald
Bracelet - 3360 Gald
Buckler - 460 Gald
Round Shield - 1600 Gald

SHOP OF DESIRE

Magic Mist - 6000 Gald
Poison Charm - 6000 Gald
Stun Charm - 24,000 Gald

SHOP OF NEED

Apple Gel - 100 Gald
Orange Gel - 200 Gald
Melange Gel - 1000 Gald
Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Flare Bottle - 600 Gald
Syrup Bottle - 1200 Gald
Holy Bottle - 200 Gald
Dark Bottle - 200 Gald
Spectacles - 50 Gald

=====
-----{CHAMBARD}-----
=====

RUNNING WATER

Apple Gel - 100 Gald
Orange Gel - 200 Gald
Melange Gel - 1000 Gald
Panacea Bottle - 160 Gald
Life Bottle - 400 Gald
Flare Bottle - 600 Gald
Syrup Bottle - 1200 Gald
Holy Bottle - 200 Gald
Dark Bottle - 200 Gald
Spectacles - 50 Gald

HOT SHOT

Dao Blade - 4400 Gald
Crescent Axe - 2220 Gald

BIKINI

White Cloak - 1480 Gald
Silk Cloak - 1840 Gald
Feather Robe - 1560 Gald
Blue Ribbon - 2800 Gald
Leather Cape - 100 Gald
Kitchen Mitten - 3560 Gald

HEAT UP

Ring Mail - 3500 Gald
Cross Helm - 3600 Gald
Gold Circlet - 3560 Gald
Kite Shield - 4000 Gald

Without the permission of the author. If you would like to use this FAQ
On your web site, just email the author and let me know that you are, I
Only ask that you give full credit where it is due, and that this guide
May never, ever be altered in any way, no banners, ads or anything! The
Guide may never be used in any magazine, book, other guide or any other
Form of distribution without the permission of the author. Pieces if it
may not be used in other guides without the permission of the author, I
Would also like to say that all of the information contained in this is
The property of the author, and it was all compiled by the author, only
If there is credit given for a section was it not compiled by the me, I
Would then ask that you contact the credited person, instead of sending
Email to me about the use of the information. So basically, if you ever
Want to do anything with this guide, aside from read or print it out, I
Am asking that you ask permission. By the way, if you print this out, I
Will ask that you please keep it all together with this disclaimer. Ok.

,=====,
+++++
,=====,

This document is copyright DaLadiesMan and hosted by VGM with permission.