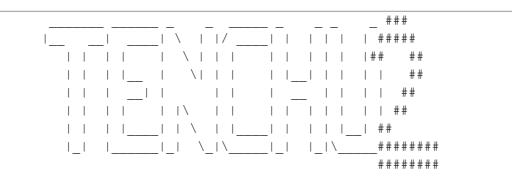
Tenchu 2: Birth of the Stealth Assassins Tatsumaru FAQ

by deadman1206

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BIRTH OF THE STEALTH ASSASSINS

TENCHU 2: BIRTH OF THE STEALTH ASSASSINS

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FINAL Version
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0---INTRODUCTION---0
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Tenchu 2 is the sequel to Tenchu: Stealth Assassins. It is a great game, and quite a good sequel. In this game, you are one of three ninjas and you have to complete the missions which usually involve killing a boss at the end. In this game, stealth is more important than brute force.

This FAQ is for the third of the three characters you can play as in the game, Tatsumaru. For more information on Tatsumaru, see the 'About Tatsumaru' section.

You may be thinking, why did I write a FAQ for such an old game? Well the answer is because I recently completed Tenchu: Wrath of Heaven. Completing it brought me back to Tenchu 1 and 2 for story, and when I saw the Tenchu 2 FAQ section, there was a Rikimaru and Ayame walkthrough but no Tatsumaru. I decided to write a FAQ for the game; a few people from the Tenchu 2 board said it was a good idea, too.

This is my first guide and my second FAQ so I may have missed something out. Feel free to email me if so, or if you have any suggestions, criticism or anything else regarding the FAQ. Please put 'Tenchu 2' in the subject line, do not spam, and also no attachments.

This FAQ is copyright to me, deadman1206 so do not steal it. For more see the Disclaimer section.

With that out of the way, let's get this FAQ started!

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|\\\\\\||/////||
0-ABOUT TATSUMARU--0
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Name: Tatsukichi

Ninja Name: Tatsumaru

Age: 20 Gender: Male Weapon: Izayoi

Role: Leader of the Azuma Ninja

The senior pupil of Azuma Shiunsai, Tatsumaru has trained together with Rikimaru and Ayame for years. His physical prowess and skill with the sword is matched by few. He has been raised since childhood to someday succeed Azuma Shiunsai as the leader of the Azuma Ninja.

(The above information was from www.tenchu.de)

Tatsumaru is a great character to use. He is quite fast and strong and his stealth kills look cool too. To unlock Tatsumaru you must complete the game with both Rikimaru and Ayame. Alternatively you can use some cheats or codes which can be found in section 8 to unlock Tatsumaru.



Here are the controls for Tatsumaru. They are more or less the same as the other characters.

(Note: when I say a direction e.g. up, it means that direction on the D-Pad/Left Analog Stick)

('/' separates different controls that can be used to do a move)

Basic Controls

X - Jump

Square - Attack or Stealth Kill
Triangle - Use selected item

Circle Guard D-Pad/Left Analog Stick up Advance Move left D-Pad/Left Analog Stick left D-Pad/Left Analog Stick right -Move right D-Pad/Left Analog Stick down -Retreat/Guard Look Around L1T₁2 Select Item R1 Stealth Select Item Select Show Map

Start - Start/Pause Game

Special Controls

R1 + Circle - Drag Dead Body

R1 - Search Dead Ninja for Items

X (underwater) - Swim

R1 (in water) - Hide underwater

Stepping

Up - Run Forward
Down - Step Back
Left - Turn Left
Right - Turn Right

Jumping

X - Jump

X + Up - Jump Forward X + Down - Jump Back X + Left - Jump Left X + Right - Jump Right

Up, Up, X / Circle + Up, X - Big Jump Forward

Down, Up, X - Moonsault

X, X (near wall) Wall Kick

Stealth (crouching)

(Note: all controls in this section must be performed whilst crouching)

R1 Crouch

R1 + XQuick Somersault Up, Up / Circle + Up Roll Forward Down, Down / Circle + Down Roll Back Left, Left / Circle + Left Roll Left Right, Right / Circle + Right - Roll Right Square Rising Uppercut / Stealth Kill -

Stealth (standing)

The content of the co

Look / Change Camera Angle

Attacks

6 Hit Combo Square x6

Up, Up, Square Forward Double Sword Strike

Down + Square Turnaround Kick Left + Square Left Sword Strike Right + Square Right Strike

Crouching Uppercut Square (while crouching) Square (while jumping) Jumping Strike

Circle Guard

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The Ki Meter

Ninjas have the special ability to sense the awareness of people and creatures nearby. The Ki Meter represents this 'sense'. It shows the proximity and alertness of any nearby enemies or other characters. The Ki Meter is located in the lower left corner of the screen.

The Ki Meter has four ways to show the alertness of an enemy nearby:

- [?] You are near another character who is not aware of your presence. The number displayed represents how near to you the character is (the higher the number, the nearer the character). When in this state, the enemy will simply patrol an area; when he is not looking go up to him and stealth kill him.
- [!] The enemy has seen you but has not identified you as a threat. In this state, the enemy who has seen you will walk towards you; crouch and move/roll away from the enemy as quickly as you can.
- [!?] The enemy is alert, and knows that you are around but does not know where; the enemy will run around looking for you. In this state; get away from the enemy; find somewhere to hide until the Ki Meter goes back to [?].
- [!!] The enemy has spotted you and will attack. You must either fight the enemy or run away; being spotted like this will decrease your score.

Stealth Kills

Stealth Kills are when you kill the enemy with one hit; this can only be done when they are not aware of your presence. They usually show a cut-scene with the character killing the enemy (the way the enemy is killed depends on the position; see the Stealth Kill section for more). Stealth kills will earn you more points than normal non-stealth kills.

Items

You can select which items you want to take with you on a mission at the item selection screen before the level. Items can also be found around the levels. You will always have the grappling hook and you can choose up to five types of different items to take with you. You have a limit of 12 items that can be carried. Any items not used in the level will be returned to the inventory after the mission is complete. Items can be earned by getting high ranks on levels. Items are selected using the R2 and L2 buttons and are used with the Triangle button. For more information on the different items available see the Item List section.

Scoring

Your score at the end of a level will depend upon how well you did in the level in terms of stealth kills and being spotted etc. In the results screen at the end of the level your points will be totaled up and you will be given a rank. This rank is important as it decides what items you get. (Note: getting the Grand Master rank unlocks certain special items). The scoring is as follows:

Stealth Kills: 20 points each. Normal Kills: 5 points each.

Spotted: 300 bonus points for not being spotted. Minus 30 points from this

bonus each time you are spotted. Non-combatants: Minus 150 points each time you murder an innocent bystander.

[The above was from the Tenchu 2 game manual]

Here is the list of ranks that you can get and the number of points required to get them:

(The above was from www.tenchu.de)

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0---WALKTHROUGH---0
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This is the walkthrough section; the main part of the FAQ. This is where I will tell you how to beat each of Tatsumaru's missions. I have tried to include as little spoilers as possible but I can't guarantee that there will not be any. The purpose of this section is not to get a Grand Master rank but to provide a guide to Tatsumaru's missions.

There is an In-Depth walkthrough and a Quick walkthrough for each level. The In-Depth walkthrough contains instructions on where to stealth kill and more while the Quick walkthrough does not. If you have completed the level before, use the Quick walkthrough, if not, use the In-Depth walkthrough. I have stated how to beat bosses but for more in-depth boss strategies see its respective section in the FAO.

Mission 1: A Shadow

This is your first mission as Tatsumaru and it is not very hard.

IN DEPTH

From the start point, go forward and up the steps and stealth kill the guard when his back is turned. Go forward and go through the door on your right. Go forward and you will see a guard on your left, stealth kill him. Continue forward and grapple up to the roof in front of you. Carry on forward on top of the roof. Drop down and stealth kill the guard on the path in front of you.

Move to the right a bit and continue forward. You will see two rooftop platforms on top of each other that you can grapple onto. Grapple up to the top one and turn right. Go forward and jump onto the next rooftop. Turn right and

continue forward until you come near a big building before the end of this rooftop. Grapple up onto this building and then grapple up to the next platform. Grapple up two more platforms and you will come to an area with what looks like a balcony. Finally, grapple up again and go forward to the boss fight.

The boss is Seiryu, the blue dragon. He has 150 HP and is not very strong. Watch out for the Knives (Shruikens), smoke bombs and grenades that he will use. Run away from him and use a healing potion if you need to. Just keep blocking and attacking with combos and you should be able to defeat him. You have now beaten the first mission with Tatsumaru.

OUICK

Go forward up the stairs and right into the next courtyard. Go forward and grapple onto the rooftop at the end and go into the next area. Go forward and grapple up to the top platform. Turn right and follow the next roof forward. Grapple up onto the building in front of you. Keep grappling up to the above platforms until you reach the top. Go forward at the top to the boss fight. The boss has 150 HP. Watch out for items that he uses. Keep blocking and attacking with combos until you kill him and finish the first level.

Mission Complete.

Mission 2: The Head of Lord Toda

This is a pretty straight-forward mission with some easy stealth kills. Be prepared for a tough boss fight at the end though.

IN DEPTH

From the start, turn around and go straight. Stay crouched below the small ledge for now, and when the guard above turns his back, go up and stealth kill him. Now stay crouched, move forward a bit and look to the right between the two wooden boards. You will see a guard; when he turns his back to walk away, go and stealth kill him. Now go forward and you will see a guard tower on your left, grapple up to it, but do not climb up until the guard turns his back so you can stealth kill him.

Now look straight across and you will see another guard tower. Being careful; drop down and roll forward, grapple up to the guard tower and climb up and kill the guard when his back is turned just as you did before. You will see another guard on the ground in front of you. Go down and stealth kill him when you can. Now go forward past the little house and stealth kill the guy in front. Now be very careful, there is a guy to the right of you that you need to stealth kill. Either go and kill him straight away or hide behind the tree and then do it. Now go straight forward to the boss fight.

Your first boss here will be Lord Toda and two guards, one with a spear and one archer. Either kill the guards first or always keep going for Lord Toda and follow him around everywhere he goes and keep hitting him. I would advise to kill the guards first because they can really cause some damage. Keep blocking Toda's attacks now and use some combos on him. Run away to a corner if you need to heal up. Continue and you will defeat him. Now after killing Lord Toda, you will have to face Lady Kagami. She is quite easy and you need to get her HP down to 65 to win, watch out for her items that she uses. She will not attack or block that much so keep using combos and she should be beat in no time.

QUICK

Turn around and keep going straight to the boss fight. That's it, just keep going straight, watching out for stealth kills along the way. If you do not care about your final score then just run through, heck I even ran through the whole level to the boss once, without killing anybody and without being seen. The boss has two guards with him. Kill both of them first and then keep using combos on him. Next you will have to fight Kagami, keep doing combos and end the fight by getting her HP to below 65.

Mission Complete.

Mission 3: Labor Shortage

In this mission, you must go around stealth killing all the guards. You cannot be seen or you will lose and you must kill everybody. Stealth kills will be displayed differently in this level because Tatsumaru will be knocking guards out and not actually killing them but I will still use the phrase 'stealth kill'.

IN DEPTH

Go forward and run past the lady in pink (she is a non-combatant so do not kill her) without being seen. Go forward and a bit to the left and lean on the wall; when the guard turns around go and stealth kill him. Now go forward and lean against the wall to the left of the narrow path where there is a guard; stealth kill him. Continue forward and turn right and go forward and stealth kill the guard near the guard tower. Grapple up to the guard tower and stealth kill the guard on it. Now drop down and continue the way you were going.

You will come to a bridge. Hide back until the guard on the bridge turns around; when he does, go and stealth kill him. Now go straight over the bridge and turn right and stealth kill the guard. Continue straight to another bridge and hide and stealth kill the guard on the bridge. Continue straight (not over the bridge) and stealth kill the guard in front to finish the level. No boss on this level.

OUICK

As you go through this level, you must stealth kill every guard. Do not kill non-combatants dressed in pink or the cat and dog. If you are seen, it is Game Over for you. Go forward and a bit to the left. Continue forward and turn right at the end of the narrow passage-way. Continue forward, go over the bridge and turn right and continue forward. Continue forward. When all guards have been killed the mission is over with no boss fight.

Mission Complete.

Mission 4: Guarding the Secret Harbor

This is another mission in which you will have to kill all the guards. You can be spotted unlike in the previous level, however. There are many guards on this level and it really is hard to kill all of them. Be prepared for a reasonable

boss fight. On with the walkthrough.

IN DEPTH

Go forward from the start and turn left. On the ledge in front of you there is a guard; crouch and when his back is turned go and stealth kill him. Turn right and jump to the ledge ahead of you. Go down and stealth kill the guard on your left, being careful not to be seen by the above guard. Now climb up the ledge(s) in front of you and stealth kill the guard there. Now go forward and stealth kill the guard by the fire. Now go left and continue; you will find another guard; stealth kill him. Continue straight on the way you were going and climb up the ledge(s). You will see a guard by the fire on an above ledge; go up and stealth kill him.

Now turn around and go back to where you killed the previous guard. Go to the left into the big area of snow. Watch out for the bumps in the ground. These are mines, do not step on them. Go forward and stealth kill the guard in front. Now go all the way to the left, climb up the ledges in front and stealth kill the guard. Go all the way to the right and stealth kill the guard there, being careful of mines in the ground when hiding. Turn left and go forward (south on the map) and stealth kill the guard on the ledge. You will see two arches, go through the one on the right and; sliding against the wall on the right, go and kill the relaxing guard.

Go forward into the water area (remember to hold R1 when in shallow water) and continue to swim forward and climb up to the ledge in front and stealth kill the guard. Now go back to the snowy area, back from where you killed the relaxing guard; turn right, go forward and kill the guard around there. Now go forward and to the left and you will come to a bridge leading to a ship, which is guarded by a guard. Stealth kill the guard and go on the bridge to the ship. Stealth kill the guard on this ship. Go forward and jump off the ship into the water. Turn left and keep swimming forward and you will come to land. On the left, there will be a guard. Stealth kill him to (finally) get the boss fight.

The boss will be an old Azuma Samurai. Do not underestimate him because of his size and the speed at which he moves, he has some damaging combos so watch out and keep your guard up. He has two weapons: a sword and a spear. He uses them both in combos and attacks so be careful. He has 100 HP so just keep blocking and doing combos and this fight should be over.

QUICK

Go around the level killing all of the guards. Go everywhere as there are a lot of guards in the level. Make sure to go through parts in/around water. Watch out for lumps in the ground in certain places in the level as they are mines. When all guards have been killed, you will be taken to the boss fight. Keep blocking and using combos against the boss and he will be dead in no time.

Mission Complete.

Mission 5: No Mercy

This is another mission in which you must kill all the guards. I do not think it has as many guards as the previous level. There are many sick Noncombatants, be sure not to kill them! On with the walkthrough.

Go forward and stealth kill the guard in front. Go left and around here will be another guard; stealth kill him. Go to the right of the area you turned into and continue forward and you will come to a slope. Turn left and continue just before the slope and kill the guard in front; being aware of the other guard in front. Now stealth kill the other guard in front. Turn right, do down the slope and kill the guard there. Now go back up the slope and go all the way left to a junction and kill the guard in front. Turn right, go down the slope and kill the guard near the well. Go forward past the well and stealth kill the guard here. Continue forward and kill the guard in this area.

Now go all the way left and you will come to an area on your right with two guards side by side. Stealth kill them both quickly (maybe use a Blowgun to kill one of them). Now move a bit back and go to the right, past the hole in the ground and kill the guard straight ahead. Continue in this direction and you will come to some water and a ledge on your right with an archer on top. Climb up the ledge and stealth kill the guard. Continue forward to the area with trees. Go straight forward right through it to the beginning of the level. Turn left and continue forward until there are no more houses; just before the junction and kill the guard on your right to finish the level.

OUICK

Just go around the level, killing all guards in blue. Do not kill any innocent non-combatants dressed in anything else. Be sure to search every area in the level and go to each side of the map. After all guards are killed you will finish the level.

Mission Complete.

Mission 6: Assault on the Ninja Village

This mission is not that hard; for once you don't have to kill all the guards! However be prepared for a very tough boss fight at the end.

IN DEPTH

At the start move to the right and go up the hill (the area to the right of the hill). There will be a guard on your right, stealth kill him. Now there will be a guard patrolling the hill area on the left. Kill him but only when he comes to the area furthest right (nearest to you). After you kill him go to the left and stealth kill the guard here. Now go forward up the hill on your right and stealth kill the guard here. Go forward to the end and turn right. Go the right and grapple up the ledge in front of you. Climb up when the guard is not looking and stealth kill him. Go forward and climb up the ledge. Stealth kill the guard in front. Now just go forward near the house for the boss fight.

The boss is Azuma Shiunsai, your (previous) master. He has 100 HP but he is very hard to beat. His attacks are very powerful and he will block often. You are in a small area which makes it even harder. Make sure you don't wind up with your back turned to him as in this small area he will be able to kill you before you can turn around. He will use Smoke Bombs and Throwing Knives (shruikens) against you so watch out. Keep blocking and using combos and you will hopefully win the battle and complete the level.

OUICK

Go forward up the hills and as far forward as you can go from the start. Grapple up the ledge on your right and continue going forward up the ledges and get to the house for your boss fight. The boss has 100 HP but is very powerful. He will block often so make sure you do the same. Watch out for the items he uses. Keep blocking and using combos and you will eventually win and finish the level.

Mission Complete.

Mission 7: The Final Dawn

This is the final mission of Tatsumaru's game and it is hard to say the least. You must kill all of the guards of which there are many and fight a very hard boss at the end.

IN DEPTH

From the start drop down a few times and stealth kill the guard in front. Now go forward onto the ground and stealth kill the guard straight ahead. Turn about 45 degrees to the right and look forward. You will see a guard, stealth kill him. Now turn around and kill the guard that was back in that area to the left. Go up the slope and kill the guard in the area up here. Drop down to the right side of the hole. Kill the guard by the fire. Continue forward and turn right, kill the guard in front. Go forward and to the right and kill the guard here. Now go back to where you killed the guard by the fire.

Continue forward and grapple up and go over the ledge you will see on your left. Move all the way to the left and grapple up here. Stealth kill the guard in front by the big pillar-like thing. Go forward onto the ledge and stealth kill the guard here. Turn around and go straight. Stealth kill the guard on top of the ledge in front of you. Turn around, go straight, drop down off this ledge, and go into the area in the left. Continue forward through the area and stealth kill the guard up ahead. Continue forward and kill the guard at the turn on the left. Continue forward (the way you were going; do not drop down) and at this area turn left and kill the guard around here. Move all the way to the right and carefully drop down. Carefully stealth kill both guards on your left.

Move to the left and go forward through the narrow area. Stealth kill the guard on your right here. Grapple up to the area ahead and stealth kill the guard. Turn right and go up and stealth kill the guard in this area. Now go back down and drop down the area you grappled up. Turn left and go forward over the bridge and into the big area. Go to the left and stealth kill the final guard. Now, finally, you can face the boss.

The final boss is a samurai with two swords. His attacks are quite fast and very strong. Keep blocking and hoping to land some attacks in combos. Make sure you heal often and soon you will win.

OUICK

GO around the level killing all the guards. There are many guards to kill so search everywhere in the level. When all guards are dead you will face the boss. Keep blocking a lot and using combos and hopefully you will win.

CONGRATULATIONS. YOU HAVE COMPLETED TENCHU 2: BIRTH OF THE STEALTH ASSASSINS WITH TATSUMARU!!!

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0--BOSS TACTICS---0
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In this section I will give a detailed explanation of how to beat each boss in Tatsumaru's game. This section contains more detailed boss guides than the ones shown in the walkthrough section. This section will contain spoilers in the names of the bosses so consider yourself warned.

A Shadow
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O
He will not block much so be sure to use a lot of combos. Use Grenades when he is unaware of where you are (!?). If you need to heal run to the other side of the roof and when he is !? use your potion. Be sure to block if he attacks and lafterwards start up a combo. Watch out for the items he uses. Keep doing combos continuously and he will not even have a chance to hit you land will be dead in no time.
0=====================================
O(NAME: Lord Toda (with two guards) HP: 130 + 65 (guard) + 65 (guard) ITEMS USED: none DIFFICULTY: Normal
One guard is an archer and one has a spear. Keep moving around and firstly kill the archer. Always try to get some quick hits on Toda when moving around. This is easy as because he is an archer, he will not block. So keep using combos on the archer and he will be dead. Keep moving around so Toda and the other guard don't hit you while doing this. Now for the guard with the spear. Keep moving around as usual and use combos to kill the guard with the spear. If you are far away from him you can also use Knives (Shruikens) to kill him too. Now just kill Lord Toda. Block a lot and use combos; it is leasy to get behind him so do that too. Grenades are also useful against Toda. Soon this boss fight will be over.
0
NAME: Lady Kagami

This is easy. She will not attack much but be sure to block when she does. Keep using combos; she will not block much so it is easy. Keep following her when she runs around and use combos to end this battle.
0=====================================
(No boss fight on this level).
0=====================================
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Be sure to block a lot during this fight. Try to move around a lot because he walks slowly. Make sure that you are always facing him head on. Just keep blocking a lot and using a lot of combos and his 100 HP will be gone in no time. Retreating and using a Grenade or Knife (Shruiken) is also a good idea because he is slow.
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0=====================================
O
Keep blocking in this fight, Shiunsai has very powerful attacks that can take laway about a quarter of your HP, so be very careful and keep your guard up. Attack a lot with combos, but do not leave yourself vulnerable. Always stay facing him from the front because if he hits you from the back it is almost limpossible to escape, especially if you are near a wall, and it will only take 4 or 5 hits to kill you. Watch out for his Smoke Bombs and Knives (Shruikens). Keep facing him from the front and blocking. Use combos and hope to land an attack. Also, maybe try using Grenades or Smoke Bombs. When you need to heal up with a potion, run away or use a Smoke Bomb and use it. You lare fighting in a small area which makes this boss fight even harder. Stay away from walls at all costs. Another thing, he may poison you with the Blowgun. This makes things even more harder and chances are, you don't have a Poison Antidote. You will just have to wait for the poison to wear off. So just keep using combos and hoping to land an attack and hopefully his 100 HP will be finished.

0======0
The Final Dawn
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NAME: Jubei Tachiana
HP: 210
ITEMS USED: none
DIFFICULTY: Very Hard
00
This is the final boss in Tatsumaru's game and is very hard to defeat. Always
block his attacks, especially his four hit combo which is very powerful and
which he sometimes uses repeatedly. Just keep getting in attacks when you can
and keep blocking. Also, try to use some Grenades, Knives (Shruikens) and
Smoke Bombs and hope that you will get him. When you are low on HP, just run
away from him and when he is unaware of where you are (!?) take your potion.
Another way of defeating him is by running away until he is unaware of where
you are (!?) and use some combos on him from behind. Also, when you knock him
down, make sure you position yourself behind him before he gets up. Follow
this strategy and you should be able to beat him eventually.
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0---STEALTH KILLS--0
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Stealth kills are when you kill a guard and he is unaware of you (?). To perform a stealth kill press the Square button near a guard when they are unaware. When you stealth kill a guard, a stealth kill sequence will play showing Tatsumaru killing the guard in a (usually) flashy way. Depending on from what position the Square button is pressed, the stealth kill sequence and the move(s) performed by Tatsumaru will be different. In this section, I will explain what move(s) Tatsumaru does when a stealth kill is performed from each different position in relation to the opponent. (Positions shown are in relation to the opponent).

Behind

To perform this stealth kill press the square button behind the guard.

*Tatsumaru approaches the guard from behind, and, while covering the guard's mouth with his left hand, draws his sword and stabs it into the guard's chest and then pulls it out and re-sheathes his sword.

Left

To perform this stealth kill, press the square button on the left of the guard.

*Tatsumaru kicks the guard with his left leg, takes out his sword and stabs the guard's ribs and kicks the guard's head to send him flying away.

Right

To perform this stealth kill, press the square button on the right of the quard.

*Tatsumaru takes out his sword and slashes the guard, who, after a few moments falls to the ground.

Front

To perform this stealth kill, press the square button in front of the guard.

*Tatsumaru lifts up the guard by the neck, snaps his/her neck, drops him/her to the ground and then turns around and begins to walk away.

Crouch

To perform this stealth kill, press the square button while crouching (hold ${\sf R1}$).

*Tatsumaru throws the guard with his feet and lands on the guard while covering his/her mouth. He takes out his sword and stabs it into the chest of the guard and then pushes it in further with his left hand.

Jump

To perform this stealth kill, press the square button while falling down from above the guard, usually after a jump (X).

*Tatsumaru takes the guard down with his knees and grabs the guard's arm and head and then breaks the guard's back.

Bump

To perform this stealth kill, 'bump' (run into) into the guard and then press square when the Ki Meter displays [!] or [!?].

*Tatsumaru strikes the back of the quard's neck with his sword.



Here I will list all of the items available to Tatsumaru and give a brief description of it and its functions. To use an item, you must have it in your inventory. Use the R2 and L2 buttons to select it from your inventory and then press Triangle to use it. First I will list all the names of all the items to show what order they are in.

Item List- Contents

Grappling Hook Healing Potion

Grenade

Blinding Dust

Mine

Vanishing Tree

Blow Gun

Poison Antidote

Exploding Arrow

Dragon's Breath

Air Bottle

Smoke Bomb

Sleeping Gas

Poison Rice

Knife (Shruiken)

Ninja Armor

Caltrops

Colored Rice

Ninja Rebirth

Ninja Camouflage

Grappling Hook

Probably the most useful item in the game. You will always get it in every mission. Hold Triangle to aim and release it to 'grapple up'.

Healing Potion

Another very useful item. Use it to restore your HP to 100.

Grenade

Quite a useful weapon for boss fights. Throw it to inflict reasonably high damage to the opponent on contact.

Blinding Dust

Temporarily blinds your opponents. I have personally never used it but it should be useful for running away from a guard if you are seen.

Mine

Using it will place it on the ground. It causes quite big damage if stepped on.

Vanishing Tree

It allows you to instantly disappear in a cloud of leaves. I have never used it, but it would be useful to blend in with surroundings and avoid being spotted.

Blow Gun

Very useful for stealth kills. Hold Triangle to aim and release it to shoot. If the guard is unaware it will kill him instantly, otherwise it will just poison the guard or boss.

Poison Antidote

Use it to heal yourself from the effects of poison. You will very rarely be poisoned but the Poison Antidote will be very useful whenever you are.

Exploding Arrow

It will cause quite big damage. Hold Triangle to aim it and release it to shoot the arrow. The arrow will explode on impact.

Dragon's Breath

This makes a circle of fire around you. It is very useful for multiple enemies.

Air Bottle

Use this underwater to replenish your air supply. I never use it because I do not need to, I just go up to get more air at the surface, so there is not really much need to use this.

Smoke Bomb

This is very useful for getting away from enemies that have seen you. Also, you can use this against bosses to use a potion or hit some easy combos. Very useful.

Sleeping Gas

Quite useful, if you want to get a stealth kill. Just use it and put the guard to sleep and then go up and have an easy stealth kill.

Poison Rice

Useful to lure a guard near you. Drop it and the guard will come to get it, stealth kill him/her now or after he/she has eaten the rice and is poisoned.

Knife (Shruiken)

Useful to hit an enemy from far. Aim with Triangle and release to throw. This can also be used to get a cheap 10 HP off of a boss. (Note: In all versions besides the PAL version, this is called a Shruiken).

Ninja Armor

It will reduce the damage you receive by 1/2. Useful to have if you are always getting killed easily by a boss.

Caltrops

Use them to scatter them behind you. Anyone who steps on them will take about 5 or 10 HP damage and be open to attacks from you.

Colored Rice

Use it if you are having trouble finding where to go in a level (as if the walkthrough doesn't already tell you!) and it will mark a point on the map.

Ninja Rebirth

You do not to actually use this item, just have it in your inventory and whenever you die will come back to life. (Note: This will not work if you die by falling down a pit).

Ninja Camouflage

This helps you fade into the background. Using it will allow to get nearer to a guard before they have [!].



In this section, I will give various tips for when playing this game as Tatsumaru.

- *Always stealth kill the guards when you can. This is better for your score and avoids a confrontation which could probably lose you health. If you are spotted, then run away and come back for a stealth kill when you can.
- *Look around the area using the L1 button before advancing.
- *Stick to the shadows and find hiding places and lean against walls when you can.
- *If a guard sees you and your Ki Meter displays [!], crouch (R1) and then move away from the guard.
- *Break all items that are breakable in search of items.
- *Always check a dead guard for weapons using the R1 button near a dead guard.
- *Never kill the innocent Non-combatants. Doing this will lower your score.
- *When landing from a high height, hold R1 to land softly and make no noise and waste less time.
- *A true ninja does not kill all guards, only guards which are necessary.

|\\\\\\||//////| 0-CHEATS AND CODES-0 |//////|\\\\\| 0-*-*-*-*-*-*-*-*-*0

This section contains cheats and Gameshark codes for Tatusmaru's game. I accept no liability for whether these codes work or not. The cheats are from www.gamefags.com and the codes are from www.cmgsccc.com

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Cheats

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Enable all items in inventory

At the inventory screen press Square, Square, Square, Circle, Square, Circle, Circle, Left, Up, Down, Right, R2, R2

Enable all items in inventory (PAL version only)

At the inventory screen press R2, L2, R2, L2, hold Select and press Right, Left, Circle, Square, Down, Up, Up

Enable all missions

At the mission select screen hold Select + Square + Circle and press Right, Right, Up, Left, Down, R2

Enable all missions (PAL version only)

At the mission select screen highlight a blank mission, hold Square and press Right, Left, Down, release Square, hold Circle and press Left, Right, Up, keep holding Circle, hold Square and press Up, Down

Enable Tatsumaru (PAL version only)

At the character select screen highlight other character, hold Circle + Square and press Right, Up, Left, keep holding Circle + Square, hold Down and press L1, L2, release Down and press Select

Full map in game (PAL version only)

Press Select to highlight the map during play, hold Select + R1 and press Circle, Circle, Circle, Circle

Increase Item Count

At the item select screen hold R1 + Square and press Right, Down, Left, Up

Increase Items (PAL version only)

At the inventory screen hold R1 + Circle and press Right, Down, Left, L1

Instant kills in story mode (PAL version only)

Pause the game and press R1, L1, R1, L2, hold Triangle and press Down, Down, Down, Up $\,$

Replenish health

Pause the game, hold Circle and press Left, Right, Up, Down

Unlock Tatsumaru

At the mission select screen hold Circle + Square and press R1, R2, L2, L1, Up, Down, Left, Right, Select

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Gameshark Codes

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Cheat	Code
[A Shadow]	
Grand Master Status	30010124 0006
Max Kills	30010125 00FF
Max Score	80010126 7FFF
Time 0:00.0/Enable Mission	80010128 EA5F
[The Head of Lord Toda]	
Grand Master Status	3001012C 0006
Max Kills	3001012D 00FF
Max Score	8001012E 7FFF
Time 0:00.0/Enable Mission	80010130 EA5F
[Labor Shortage]	
Grand Master Status	30010134 0006
Max Kills	30010135 00FF
Max Score	80010136 7FFF
Time 0:00.0/Enable Mission	80010138 EA5F
[Guarding the Secret Harbor]	
Grand Master Status	3001013C 0006
Max Kills	3001013D 00FF
Max Score	8001013E 7FFF
Time 0:00.0/Enable Mission	80010140 EA5F
[No Mercy]	
Grand Master Status	30010144 0006
Max Kills	30010145 00FF
Max Score	80010146 7FFF
Time 0:00.0/Enable Mission	80010148 EA5F
[Assault on the Ninja Village]	
Grand Master Status	3001014C 0006
Max Kills	3001014D 00FF
Max Score	8001014E 7FFF
Time 0:00.0/Enable Mission	80010150 EA5F
[The Final Dawn]	

Grand Master Status Max Kills Max Score Time 0:00.0/Enable Mission	30010154 30010155 80010156 80010158	00FF 7FFF
Have All Items (GS 2.2 or Higher needed)	50001401 30010055	
Unlock Tatsumaru	80010008	FFFF

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0--VERSION HISTORY-0
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Final Version (submitted September 15 2005) - Damn it's been almost a year since I submitted this. This is the Final version, there will be no more updates.

Version 1.10 (submitted October 13, 2004) - Made some sections look neater with line breaks and centered the main title. Also, added www.neoseeker.com as a site that is allowed to use this.

Version 1.00 (submitted October 10, 2004) - Completed the whole FAQ.

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-CREDITS AND THANKS|//////||\\\\\|
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-Activision for such a great game.

- -www.tenchu.de for all of the great Tenchu information
- -www.gamefaqs.com and CJayC for publishing this guide
- -Ralphzehunter for the ASCII art at the top

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0---DISCLAIMER----0
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