Tenchu: Stealth Assassins Stealth Kill FAQ

by swiftshark

Updated to vFinal on Jan 14, 2003

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<<<=-*--*--*--*--*--*-->>>
1. COPYRIGHT INFORMATION |
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Presently the only websites permitted to host this FAQ are:

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-www.Gamefaqs.com
-www.Neoseeker.com
-www.Tenchu.de
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If you are reading this FAQ on any other site than those listed above then please email me at Jahinspire@Hotmail.com and let me know. Thanks.

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2. UPDATES |
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January 14th 2003: Completed and submitted the "Final Version" of this FAQ. Since no more contributions will be accepted from this point forth all previous update information has been deleted for easier reading.

Welcome to my TENCHU "STEALTH KILL FAQ". Here you will find everything that you need to know regarding Stealth Kills, how they are executed as well as concise descriptions of the various stealth kills that each playable character in the game can perform. There is no "Mission Guide" or "Walkthrough" in this document due to the fact that there are already enough FAQS available to cover that aspect of the game. If you must contact me then feel free to email me at Jahinspire@hotmail.com. If you don't receive a response please don't take it personal, it may just take a while. "NO MORE CONTRIBUTIONS WILL BE ACCEPTED".

-PLEASE ONLY EMAIL ME WITH QUESTIONS NOT FOUND IN ANY OTHER FAQS ON THIS SITE- (Note: Garbage and Spam will be purged so make sure you type "TENCHU" in the subject line)

With that said, enjoy the Faq! <<<=-*-=-*-=>>> 4. CONTROLS <<<=-*-=-*-=>>> This section contains a breakdown of the button controls and explains how to execute the various moves, attacks and other functions. <<<.<.>>>> | MOVING | <<<.<.>>>> Up----- Move Character Forward Up, Up-----Quick Dash Forward Down-----Back Up Down, Down-----Quick Dash Backwards Left-----Turn To Your Left Left, Down-----Quick Turn To Your Left Left, Left-----Quick Side Step To Your Left Right-----Turn To Your Right Right, Down-----Quick Turn To Your Right Right, Right-----Quick Side Step To Your Right Note: This game does not support the analog joystick. You must use the D-Pad. <<<.<.>>>> | JUMPING | <<<.<.>>>> X----Jump X + X-----Double Jump (Near Wall Only) Up + X-----Jump Forward Down + X----Jump Back Left + X-----Jump To The Left Right + X-----Jump To The Right Up,Up + X-----Strong Forward Jump (Somersault) Down, Up + X----Forward Inverting Flip (Moonsault) <<<..>.>>> | ATTACKS | <<<..>.>>> Square-----Slash Ahead

Square(x2)-----Double Slash Ahead

X + Square-----Jumping Slash

Square(x3)------Four Hit Combo (Rikimaru) Square(x4)------Four Hit Combo (Ayame)

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Up, Up + Square---Stabbing Attack
Left + Square----Slash Left
Right + Square---Slash Right / {Try combos with these}
Left+Square(x2)--Double Left Slash
Right+Square(x2)-Double Right Slash
Down, Up + Square-180 Degree Slash
R1 + Square----Crouching Slash
DOWN-----Block (Press Square To Block Arrows)
<<.><.><.><.>>
| STEALTH MOVES |
<<..><.><.>>
R1-----Crouch (Blend With Wall if Close)
R1 + Up-----Creep Forwards (Sneak Along Walls)
R1 + Up, Up-----Roll Forward
R1 + Down-----Creep Back (Sneak Back Along Walls)
R1 + Down, Down---Roll Backwards
R1 + Left-----Creep To your Left
R1 + Left, Left---Roll To Your Left
R1 + Left, Down---Turn Left While Crouching
R1 + Right-----Creep To Your Right
R1 + Right, Right-Roll To Your Right
R1 + Right, Down--Turn Right While Crouching
<<<.<..>.>>>
| THE REST |
<<<.<..>.>>>
TRIANGLE-----Aim / Use Items
L1-----View (Control Camera)
L2-----Scroll Left Through Items
R2-----Scroll Right Though Items
SELECT------View Map
START-----Pause Game
SELECT + START---Reset Game
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5. STEALTH KILL OVERVIEW |
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A Stealth Kill is a cinematic action sequence that ends your enemies life if you attack him while he is in "<?>" mode. Basically, if a guard is totally unaware of your presence and you sneak up to him and press the attack button, the game will treat you to a cutscene of you taking care of business. There are a wide variety of Stealth Kills that you can perform depending on your position in relation to the enemy as well as direction that you and them are facing in. In the next few sections I will break down and examine each Stealth Kill and what steps should be followed to perform them at will.

O: Who can I Stealth Kill?

A: You can Stealth Kill any enemy (Except for bosses) including Demons, Archers, Spear Handlers, Wolves, Dogs, Ninja's and those Claw Wielding Women.

Note: Stealth Killing a dog or Wolf will not trigger an animated cutscene and cats cannot be killed at all.

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6. RIKIMARU'S STEALTH KILLS |
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Rikimaru can perform three distinct Stealth Kills depending on where he is in relation to the enemy. Also keep in mind that a Stealth Kill can only be executed if the enemy is unaware of your presence. He must be in "<?>" mode although on occasion you can still execute a kill if he just went into "<!?>" mode. Let's examine Rikimaru's Stealth Kills.

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6.1 | THROAT SLIT KILL |
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The Throat Slit Stealth Kill is performed by positioning Rikimaru right behind the enemy without being spotted. He must be facing away from you for it to work. Once you are behind your unsuspecting victim simply press the Square button when you're ready to finish him off. The animated cutscene will show Rikimaru grabbing him from behind and then slitting his throat with his sword. It is a very brutal and abrupt end to your enemy's life and he will simply fall in a lifeless heap to the ground.

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6.2 | GUTTING KILL |
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This Stealth kill occurs when you approach your enemy from any other angle other than from behind. Ideally you want to press Square while being positioned on either side of your victim or while he is turning your way. Obviously it would be a little difficult doing this from the front without being spotted but if you happen to be wearing a "Chameleon Spell" then it is easily done. The animated cutscene will show Rikimaru grabbing the enemy's the head and bending him forward while simultaneously thrusting his sword into the guard's stomach. Then while withdrawing the sword he will roll the guard forward letting him lie dead on the ground. This Stealth kill looks like it causes a great deal of pain to the victim.

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6.3 | BONE BREAKER |
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For Rikimaru's final Stealth Kill you need to be a little more precise. This is by far the most difficult kill out of the three. In order to execute this kill you need to position Rikimaru behind the enemy once again except for the fact that you need to be back to back with your victim. The key to performing this kill successfully is by being close enough to the guard after turning around to trigger the animated cutscene. Sometimes you might need to back up to him slightly to find the sweet spot. (Wandering guards make this move next to impossible to execute) The animated cutscene will show Rikimaru breaking the victims arm, back and neck in a very fluid motion.

Feel a little confused as to exactly what each Stealth Kill looks like? Well lucky for you the nice guys over Tenchu.de have video footage available for you to watch and learn from. Simply copy and paste the following link into your browser and you can download a video containing all three of Rikimaru's Stealth Kills in action.

```
>>>> Http://www.tenchu.de/download/riki sk wm.zip <<<<
```

Credit: Ninken - (Tenchu.de)

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<-<--*--*--*---*---*--->>>
7. AYAME'S STEALTH KILLS |
<<--*--*---*---*--->>>
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Ayame can also perform three distinct Stealth Kills depending on her positioning in relation to the enemy. And again you have to keep in mind that a Stealth Kill can only happen if the enemy is unaware of your presence. Your victim must be in <?> mode to trigger the cutscene although on occasion you can still execute a Stealth Kill even if he just went into <!?> mode.

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7.1 | DOUBLE EDGED THROAT SLIT |

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In order to pull off this Stealth Kill you will need to press Square when standing right behind your victim. You need to get close enough to trigger the cutscene but not too close to alert the guard. In the animated cutscene you will see Ayame twirl her two smaller swords and then slit the guards throat from behind with both blades simultaneously. It is a very effective and gruesome way to dispatch and enemy not standing still.

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7.2 | LUNGING STAB TO THE CHEST |
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You can trigger this Stealth Kill by positioning Ayame on either side of the enemy or even while he is turning into your direction provided you press Square before you are spotted. (Sometimes the cutscene will still trigger even if he goes into "<!?>" mode) Once you press the attack button you will be treated to an animated cutscene showing Ayame coming around the side of the guard and

simultaneously thrusting both of her swords into his groin to chest region. She briefly holds this pose and then rips her blades out causing the guard to fall forward to his death. Brutal looking to say the least, especially when she gets him in the groin.:)

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7.3 | FLIPPING NECK BREAKER |
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This Stealth Kill is the hardest of Ayame's three moves to execute properly. To trigger this cinematic you need to position Ayame so that she is standing back to back with her enemy. (Wandering enemies make this next to impossible) Once you are in this position simply press Square and watch the kill. The cutscene will show Ayame jumping onto the guards shoulders with her legs locked around his neck. Next she will flip causing his neck to snap like a twig. This is a very cool looking Stealth Kill.

If you are having problems executing any of Ayame's Stealth Kills then simply copy and paste the following link into your browser to download the video from Tenchu.de. All three Stealth Kills are shown in action and the video is well worth watching.

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>>>> Http://www.tenchu.de/download/aya_sk_wm.zip <>>>
```

Credit: Ninken - (Tenchu.de)

There are no items available that can kill an unsuspecting enemy from afar in one shot. However if you are patient you can use some of the items to break your enemies down bit by bit without being spotted. The key of course is to remain at a safe enough distance and make sure that the enemy only takes damage while in "<?>" mode. Once the guard is hit he will immediately go into "<!?>" mode. During this time just stay out of sight and wait for him to calm back down. As soon as he goes back into "<?>" mode you can strike again. Repeat this process to slowly take his health away and ultimately kill him.

SHURIKEN - Takes three to five to kill one guard. (Dogs and Wolves will die with one shuriken if they are unaware of your presence)

MINES - Takes two to three to finish the job (Ideally dropped from above)

GRENADES - Takes two to four typically but it is hard remaining unseen.

ARROWS - Only shoot one arrow at a time.

GUN - Only shoot one bullet at a time.

Note: GUN and ARROWS only acquired via "Debug Menu".

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9. MYTHS AND RUMORS |
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MYTH: There is a special move that will allow you to decapitate/dismember your enemies.

FACT: Decapitations can happen but are a random occurrence and cannot be reproduced at will. From my own experiences I've had the most success in chopping a guards head off when timing my slash perfectly while jumping down on him from above. If you slash at the last possible moment then your chances might be increased somewhat. Limbs seem to get cut off more often than heads but again it seems to be more of a random occurrence rather than a defined action.

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<<<=-*--*--*--*--*-->>>
10.THANKS AND CREDITS |
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Thank you to CJAYC for Gamefaqs.com

Thank you to NEOSEEKER for a great site to host my work.

Thank you to Sony for the Playstation console.

Thank you to Activision and K2 for one of the greatest game series ever made.

A very special THANK YOU goes out to Selenia and Chris Butterworth over at www.Tenchu.De for their exceptional Tenchu related site and community. I recommend any Tenchu fan to go take a look around. You will not be disappointed!

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11. CLOSING THOUGHTS |
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Hopefully you enjoyed reading through this FAQ and it helped answer some of your questions regarding this aspect of the game. Tenchu is by far one of the best games that I have ever come across. If you enjoyed playing TENCHU then you should also check out the following games as well:

TENCHU 2: Birth of the Stealth Assassins (Platform: PSX)
Story wise TENCHU 2 is a prequel to this game and includes a whopping seven Stealth Kills per character. There are also three characters available to play with and many more missions. Make sure you check JDRAKE's (A.K.A RIKI MARU) Stealth Kill FAQ for this game. Here is a link that you can copy and paste into your browser:
>>> http://db.gamefaqs.com/console/psx/file/tenchu_2_stealth_kill.txt <<<
TENCHU 3: Wrath of Heaven (Platform: PS2)
TENCHU 3 takes place one year after this game and also has three characters available. There are _?_ Stealth Kills available for each character. I have also written a Stealth Kill FAQ for TENCHU 3 and you can copy and paste the following link into your browser if you wish to check it out.
>>> (LINK NOT AVAILABLE FOR RELEASE YET)
If you have any questions, comments or relevant contributions that you wish to submit then feel free to send me an email with "Tenchu" typed in the subject line. You can find my contact information at the top of this document.

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