

# The Legend of Dragoon Monster FAQ

by pika25

Updated to v9.8 on Dec 12, 2016

## Legend of Dragoon Monster FAQs

Welcome, everyone. The page you see before you is the true Monster FAQs. I've listed every monster from normal random enemies to bosses to Special Monsters with my own information. It is in chart form, from the beginning of the game to the end. I added in the JP version results when they differ from the US/EU.

This guide explains each opponent, their statistics, mostly random prizes noted by the percentage drop below the prize, and their info. The US/PAL and the JP versions differ as US version have the most Gold reward and have the less HP amount (though it does not apply for all).

From their info, each have their own abilities concerning a few status resistances, which can dodge attacks (mostly for normal ones), and other things here and there concerning their actions.

If there are any questions or concerns regarding this chart, feel free to contact me at:

rockzero07@gmail.com

NO SPAM, ADVERTISEMENTS, OR ANYTHING VIRAL TO COMPUTER OR HUMAN EYES ALLOWED TO MY EMAIL. UNDERSTAND????!!!!!!!

I WORKED VERY HARD ON THIS; I DON'T NEED YOUR (bleep)!!!!

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Updates:

-EU names shall be added slowly until completed

{MY GIFTS FOR ALL OF YOU IN THE FAQ (bottom) SECTION; READ IT NOW!!!!}

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12/12/16  
-Wargod Calling and Ultimate Wargod updated  
-updated Rose's Additions  
-updated Meru's Additions

11/25/16  
-Harpy's EXP/Gold added

11/11/16  
-PAL is now EU  
-added Power Down and Speed Down  
-updated evasion descriptions  
-Screw Shell's Element fixed; it is not Earth

-Special Thanks  
-boss's HP corrected, except:  
>Commander  
>Fruegel  
>Drake the Bandit  
>Death Rose  
>Zeig Feld  
>Dragon Spirits (all 3)  
>Melbu Frahma

10/14/16

-fixed Red Hot to Mind Purifier  
-updated Special Monsters  
-updated Your Team (LV 60)  
-updated Armor  
-additional info in FAQ

10/07/16

-added Abnormal Statuses  
-corrected Leather Boots and Shoes (was incorrect gender)  
-some additional info on OOPARTS  
-weapons additional info  
-minor foes additional world locations  
-new FAQ straight below

09/29/16

-Dabas Underground - trinkets are now nuggets  
-Charm Potion descriptions  
-Commander's HP (1st boss)  
-Mappi (with Crafty Thieves)

09/18/15

-Maximum Volt  
-Swift Dragon  
-Air Combat

03/04/15

-sticking with "Vellweb" from now on  
-compiled list of all weapons and items IN GAME'S SORTING ORDER

02/28/14

-updated Hellena Warden (2nd visit); fixed attack name  
-added in ARMs  
-updated Dragoons section

02/07/14

-updated Zackwell's Fireball  
-updated Dragoon abilities  
-added in character's BODY stats

08/28/12

-fixed Zeig Feld's HP for US/EU

08/13/12

-changed Red Bird's HP

05/28/12

-"KO" is now changed to "erase"

-added in an area where each monster is plentiful in [incomplete]

03/19/12

-gift changed the link; now a zip for both

03/15/12

-changed a few info on bosses that can Counter Attack

-updated my gifts to a (hopefully) accessible link

01/16/12

-added in MP costs for Dragoon spells (oops)

01/12/12

-repaired a few errors from Toad Stool and the Special Monsters; also

added in note brackets for Aqua King and Rainbow Bird

-shifted the FAQs section to near bottom of this page

-ForteGSOmega credit change

08/25/11

-added "People's Choice Awards"

-Legend of Dragoon OST2 available for download

08/08/11

-Death's new technique

-fixed Windigo

-1st Fruegel's new technique

-Regole's and Dragon Spirit's Pulse Burst has Element

-Selebus's 2 new techniques

-some name changes for some techniques

-ADDED IN GAMESHARK CODES FOR JP AND US

05/11/11

-added in all 7(9) characters underneath the list of monsters

-added necessities of defeating Rare/Special Monsters

-updated FAQs

03/29/11

-did some fixes here and there

-updated Melbu Frahma

-updated Windigo

-updated Kongol (Black Castle)

-updated Pocketstation journey

12/12/10

-intense update; info overhaul... and STILL INCOMPLETE!!!!

28/08/10



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!~~~~~!~~~~~!~~~~~!~~~~~!
!Merchant      !Water Element      !      !Training battle.      !
!(tutorial)    !      !      !Teaches you magic      !
!      !      !      !attacks and elements.!
!~~~~~!~~~~~!~~~~~!~~~~~!
!Berserk Mouse !Dark Element      !Healing Potion !Immune to stun and      !
!(also found on !2 [4] HP      !(10%)      !fear.      !
!South of Serdio!2 ATK      !3 EXP      ![20% physical      !
!map)          !80 DEF      !3 [1] G      !evasion.]      !
!      !2 MAT      !      !      !      !
!      !120 MDF      !      !      !Nibble      !
!      !50 SPD      !      !      !      !
!      !      !      !      !Chisel      !
!      !      !      !-attacks 1 ally      !
!      !      !      !      !      !
!      !      !      !Escape      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Assassin Cock/ !Wind Element      !Healing Potion ![20% physical      !
!Assassin Bird !3 [4] HP      !(10%)      !evasion.]      !
!(also found on !2 ATK      !5 EXP      !      !
!South of Serdio!100 DEF      !6 [2] G      !Feet Sickle      !
!map)           !3 MAT      !      !      !
!      !120 MDF      !      !      !Sound Wave      !
!      !50 SPD      !      !      !(magic)      !
!      !      !      !-attacks all allies      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Trent          !Earth Element      !Pellet      !Twig Whip      !
!(also found on !5 [6] HP      !(10%)      !      !
!South of Serdio!3 ATK      !4 EXP      !Pellet      !
!map)           !160 DEF      !9 [3] G      !(magic+EARTH)      !
!      !3 MAT      !      !-attacks 1 ally      !
!      !120 MDF      !      !      !      !
!      !30 SPD      !      !      !      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Goblin         !Fire Element      !Detonate Rock !Bone Club      !
!      !4 [5] HP      !(10%)      !      !
!      !2 ATK      !4 EXP      !Rock Throw      !
!      !120 DEF      !6 [2] G      !-attacks 1 ally      !
!      !3 MAT      !      !      !      !
!      !120 MDF      !      !      !Kick      !
!      !40 SPD      !      !      !-attacks 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Hellena Prison
!~~~~~!~~~~~!~~~~~!~~~~~!
!Hellena Warden !Fire Element      !6 EXP      !Mallet Mash      !
!      !9 [12] HP      !9 [3] G      !      !
!      !4 ATK      !      !Spark Net      !
!      !100 DEF      !      !(magic+THUNDER)      !
!      !4 MAT      !      !-attacks 1 ally      !
!      !100 MDF      !      !      !
!      !50 SPD      !      !      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Prairie
!~~~~~!~~~~~!~~~~~!~~~~~!
!Vampire Kiwi   !Dark Element      !Healing Potion !Quick Pick      !
!(also found on !13 [20] HP      !(8%)      !      !
!South of Serdio!5 ATK      !8 EXP      !Bloodsuck      !
!map)           !80 DEF      !9 [3] G      !-gains HP equal to      !
!      !7 MAT      !      !damage dealt      !
!      !120 MDF      !      !      !

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!              !70 SPD              !              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Crescent Bee  !Wind Element          !Spinning Gale  !20% physical evasion.!
!(also found on !9 [20] HP              !(8%) *(min. 2) !              !
!South of Serdio!6 ATK                !10 EXP          !Buzzing Sting    !
!map)          !100 DEF             !6 [2] G         !              !
!              !6 MAT               !              !Spinning Gale    !
!              !100 MDF             !              !(magic+WIND)    !
!              !60 SPD              !              !-attacks 1 ally  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mole          !Earth Element        !Angel's Prayer !Dig a Hole       !
!(also found on !16 [20] HP           !(8%)            !              !
!South of Serdio!7 ATK                !11 EXP          !Dirt Throw       !
!map)          !160 DEF             !9 [3] G         !-attacks 1 ally  !
!              !6 MAT               !              !              !
!              !80 MDF              !              !              !
!              !50 SPD              !              !              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mantis        !Earth Element        !Pellet          !Double Cut       !
!              !20 [26] HP          !(8%)            !              !
!              !8 ATK               !12 EXP          !Power Up         !
!              !150 DEF             !6 [2] G         !-ATK+DEF 1.5x until !
!              !6 MAT               !              !end of user's 3rd  !
!              !75 MDF              !              !turn             !
!              !50 SPD              !              !              !
!              !                    !              !Pellet           !
!              !                    !              !(magic+EARTH)   !
!              !                    !              !-attacks 1 ally  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Limestone Cave
!~~~~~!~~~~~!~~~~~!~~~~~!
!Evil Spider   !Earth Element        !Angel's Prayer !Gnaw              !
!              !30 [50] HP          !(8%)            !              !
!              !9 ATK               !12 EXP          !Cobweb           !
!              !80 DEF              !12 [4] G        !(magic)          !
!              !7 MAT               !              !-attacks 1 ally  !
!              !60 MDF              !              !              !
!              !60 SPD              !              !              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Orc           !Dark Element        !Dark Mist       !Sickle Rush      !
!              !26 [30] HP          !(10%)           !              !
!              !8 ATK               !10 EXP          !HP Recovery      !
!              !120 DEF             !6 [2] G         !-heals 7 [9] HP  !
!              !6 MAT               !              !              !
!              !40 MDF              !              !              !
!              !60 SPD              !              !              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Ugly Balloon  !Wind Element        !Poison Guard    !Slam              !
!(also found on !36 [45] HP          !(2%) *          !              !
!North of Serdio!7 ATK                !10 EXP          !Poison Gas       !
!map)          !70 DEF             !9 [3] G         !(magic+50% poison) !
!              !7 MAT               !              !-attacks 1 ally  !
!              !200 MDF             !              !              !
!              !60 SPD              !              !Escape           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Slime         !Earth Element        !Body Purifier   !Immune to confusion. !
!(also found on !20 [25] HP          !(10%)           !              !
!North of Serdio!7 ATK                !11 EXP          !Slime Throw      !
!map)          !80 DEF             !6 [2] G         !(50% disable)   !
!              !6 MAT               !              !              !

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!           !60 MDF           !           !Body slam           !
!           !50 SPD           !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Screaming Bat !Dark Element           !Healing Potion !20% physical evasion.!
!(also found on !12 [15] HP           !(8%)           !           !
!North of Serdio!6 ATK           !8 EXP           !Wing Attack           !
!map in pairs) !80 DEF           !6 [2] G           !           !
!           !8 MAT           !           !Ultrasonic           !
!           !120 MDF           !           !(magic)           !
!           !70 SPD           !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Town of Hoax           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Sandora Soldier!Fire Element           !Healing Potion !Dagger Throw           !
!           !40 [50] HP           !(50%)           !           !
!           !10 ATK           !25 EXP           !Dagger Swipe           !
!           !100 DEF           !30 [10] G           !-attacks 1 ally           !
!           !10 MAT           !           !           !
!           !100 MDF           !           !           !
!           !50 SPD           !           !           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Rose           !Dark Element           !           !Training battle.           !
!(tutorial)           !32 DEF           !           !Teaches you Dragoons,!
!           !40 MDF           !           !its Addition and           !
!           !           !           !Magic.           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Marshland (7th Fort;optional)           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Sandora Soldier!Fire Element           !Healing Potion !Dagger Throw           !
!           !55 [64] HP           !(8%)           !           !
!           !11 ATK           !14 EXP           !Dagger Swipe           !
!           !100 DEF           !9 [3] G           !-attacks 1 ally           !
!           !11 MAT           !           !           !
!           !100 MDF           !           !           !
!           !60 SPD           !           !           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Sandora Soldier!Water Element           !Sun Rhapsody           !Dagger Throw           !
!           !66 [80] HP           !(10%)           !           !
!           !10 ATK           !11 EXP           !Dagger Swipe           !
!           !80 DEF           !12 [4] G           !-attacks 1 ally           !
!           !12 MAT           !           !           !
!           !120 MDF           !           !Spear Frost           !
!           !65 SPD           !           !(magic+WATER)           !
!           !           !           !-attacks 1 ally           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Commander           !Dark Element           !Attack Ball           !Immune to erase.           !
!           !132 [160] HP           !17 EXP           !           !
!           !13 ATK           !9 [3] G           !Slash           !
!           !120 DEF           !           !           !
!           !11 MAT           !           !Stunning Hammer           !
!           !80 MDF           !           !-stuns 1 ally           !
!           !70 SPD           !           !           !
!           !           !           !Double Strike           !
!           !           !           !-attacks 2x           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Marshland           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Crocodile           !Water Element           !Pellet           !Jaws           !
!(also found on !33 [40] HP           !(10%)           !           !
!North of Serdio!12 ATK           !17 EXP           !Skull Casting           !

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!map)                !160 DEF                !6 [2] G                !-attacks 1 ally      !
!                    !11 MAT                 !                        !                        !
!                    !50 MDF                 !                        !                        !
!                    !50 SPD                 !                        !                        !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Myconido            !Earth Element          !Body Purifier          !20% physical evasion.!
!(also found on    !36 [45] HP            !(10%)                  !Immune to poison.    !
!North of Serdio!7 ATK                  !11 EXP                 !                        !
!map)                !80 DEF                 !8 [2] G                !Hop                   !
!                    !15 MAT                 !                        !                        !
!                    !180 MDF                !                        !Sporing               !
!                    !80 SPD                 !                        ! (magic+50% poison)  !
!                    !                        !                        !-attacks 1 ally      !
!                    !                        !                        !                        !
!                    !                        !                        !Escape               !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Merman              !Water Element          !Spear                  !Immune to fear.      !
!                    !48 [60] HP            !(2%)                   !                        !
!                    !11 ATK                 !15 EXP                 !Stab                  !
!                    !100 DEF                !12 [4] G               !                        !
!                    !13 MAT                 !                        !Spear Frost          !
!                    !80 MDF                 !                        ! (magic+WATER)       !
!                    !60 SPD                 !                        !-attacks 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Sea Dragon          !Fire Element           !Burn Out               !20% physical evasion.!
!(also found on    !33 [45] HP            !(10%)                  !                        !
!South of Serdio!9 ATK                  !14 EXP                 !Flame Tail           !
!map)                !80 DEF                 !8 [3] G                !                        !
!                    !13 MAT                 !                        !Burn Out              !
!                    !120 MDF                !                        ! (magic+FIRE)        !
!                    !70 SPD                 !                        !-attacks 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Volcano Villude    !                        !                        !                        !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Fire Spirit         !Fire Element           !Spirit Cloak           !20% EVASION. Immune !
!                    !26 [33] HP            !(10%)                  !to abnormal statuses.!
!                    !11 ATK                 !13 EXP                 !                        !
!                    !100 DEF                !12 [4] G               !                        !
!                    !15 MAT                 !                        !Sneak Attack         !
!                    !160 MDF                !                        !                        !
!                    !60 SPD                 !                        !Recover               !
!                    !                        !                        !-heals 7 [9] HP     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Salamander          !Fire Element           !Sun Rhapsody           !Piercing Fangs      !
!(also found on    !41 [40] HP            !(8%)                   ! (50% stun)          !
!South of Serdio!13 ATK                 !17 EXP                 !                        !
!map)                !140 DEF                !9 [3] G                !Gushing Magma        !
!                    !12 MAT                 !                        ! (magic+FIRE)        !
!                    !60 MDF                 !                        !-attacks all allies  !
!                    !50 SPD                 !                        !                        !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Red Hot             !Fire Element           !Mind Purifier          !Lava Throw           !
!(also found on    !40 [50] HP            !(8%)                   ! (magic)             !
!South of Serdio!11 ATK                 !14 EXP                 !                        !
!map)                !100 DEF                !6 [2] G                !Body Slam            !
!                    !11 MAT                 !                        !-attacks 1 ally      !
!                    !100 MDF                !                        !                        !
!                    !60 SPD                 !                        !                        !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Magma Fish          !Fire Element           !Healing Potion         !Immune to confusion. !

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!(also found on !26 [30] HP                !(10%)                !                !
!South of Serdio!9 ATK                    !10 EXP                !20% physical evasion.!
!map)                !80 DEF                !6 [2] G            !                !
!                !13 MAT                !                !Flop Splash                !
!                !120 MDF                !                !                !
!                !80 SPD                !                !Burn Out                !
!                !                !                ! (magic+FIRE)                !
!                !                !                !-attacks 1 ally                !
!                !                !                !                !
!                !                !                !Escape                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dragon's Nest                                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Tricky Bat    !Wind Element        !Mind Purifier    !20% physical evasion.!
!                !33 [40] HP            ! (8%)                !                !
!                !9 ATK                !12 EXP            !Wing Attack                !
!                !80 DEF                !6 [2] G            !                !
!                !17 MAT                !                !Ultrasonic                !
!                !120 MDF                !                ! (magic+50% confusion)!
!                !70 SPD                !                !-attacks 1 ally                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mandrake      !Water Element        !Sun Rhapsody     !Rapid Pollen            !
!(also found on !99 [120] HP                ! (8%)                !                !
!South of Serdio!12 ATK                !15 EXP            !Fatal Blizzard            !
!map)                !60 DEF                !9 [3] G            ! (magic+WATER)            !
!                !17 MAT                !                !-attacks all allies        !
!                !120 MDF                !                !                !
!                !60 SPD                !                !                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Lizard Man    !Earth Element        !Beast Fang        !Nail Break                !
!(also found on !40 [50] HP                ! (2%)                !                !
!South of Serdio!17 ATK                !18 EXP            !Physical Attack            !
!map)                !160 DEF                !15 [5] G            !Barrier                    !
!                !14 MAT                !                !-takes 0 physical            !
!                !40 MDF                !                !damage until user's        !
!                !50 SPD                !                !next turn                    !
!                !                !                !                !
!                !                !                !Roll                        !
!                !                !                ! (50% stun)                !
!                !                !                !-attacks 1 ally                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Run Fast      !Thunder Element        !Body Purifier     !Run-about                !
!(also found on !66 [80] HP                ! (10%)                !                !
!South of Serdio!14 ATK                !16 EXP            !Slime                      !
!map)                !100 DEF                !12 [4] G            ! (50% disable)            !
!                !14 MAT                !                !-attacks 1 ally                !
!                !80 MDF                !                !                !
!                !60 SPD                !                !Escape                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Man Eating Bud !Dark Element        !Angel's Prayer    !Stuck up                !
!(5% rare appear!132 [160] HP                ! (8%)                !                !
!near save point!14 ATK                !20 EXP            !Charging Spirit            !
!area)                !100 DEF                !24 [8] G            !-uses Special Attack      !
!                !14 MAT                !                !or "All-Out Attack"        !
!                !100 MDF                !                !next turn                    !
!                !80 SPD                !                !                !
!                !                !                !All-Out Attack            !
!                !                !                !-heavy normal attack        !
!                !                !                !                !
!                !                !                !Black Rain                !

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!Lohan (Hero Competition)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Gorgaga the      !No Element      !           !Immune to erase and !
!Berserk Warrior!160 [200] HP    !           !abnormal statuses.  !
!                 !19 ATK          !           !                     !
!                 !100 DEF         !           !Poison Needle       !
!                 !19 MAT          !           !-poisons 1 ally (used!
!                 !80 MDF          !           !before fight begins) !
!                 !50 SPD         !           !                     !
!                 !                !           !Axe Slam            !
!                 !                !           !-attacks 1 ally     !
!                 !                !           !                     !
!                 !                !           !Random Spell        !
!                 !                !           !(magic)             !
!                 !                !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Serfius the      !Fire Element    !           !Immune to erase and !
!Warrior          !230 [250] HP   !           !abnormal statuses.  !
!                 !23 ATK         !           !                     !
!                 !100 DEF        !           !Slash               !
!                 !23 MAT         !           !-attacks 1 ally     !
!                 !100 MDF        !           !                     !
!                 !50 SPD         !           !Power Up            !
!                 !                !           !-ATK+DEF 1.5x until !
!                 !                !           !end of user's 3rd   !
!                 !                !           !turn                !
!                 !                !           !                     !
!                 !                !           !2x Slash            !
!                 !                !           !-attacks 2x         !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Danton the       !Earth Element   !           !Immune to erase and !
!Heavyweight      !240 [300] HP   !           !abnormal statuses.  !
!                 !26 ATK         !           !                     !
!                 !120 DEF        !           !Hammer Strike       !
!                 !10 MAT         !           !-attacks 1 ally     !
!                 !80 MDF         !           !                     !
!                 !45 SPD         !           !All-Out Attack      !
!                 !                !           !-drops ally's HP to 1!
!                 !                !           !                     !
!                 !                !           !Defend              !
!                 !                !           !-guard until targeted!
!                 !                !           !by normal Addition or!
!                 !                !           !on his 4th turn; no !
!                 !                !           !physical damage taken!
!                 !                !           !                     !
!                 !                !           !Counter Attack      !
!                 !                !           !-returns damage after!
!                 !                !           !targeted by normal  !
!                 !                !           !Addition/attack while!
!                 !                !           !Defending           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Atlow the        !Dark Element    !           !Immune to erase and !
!Hunter           !270 [333] HP   !           !abnormal statuses.  !
!                 !19 ATK         !           !                     !
!                 !80 DEF         !           !5% physical evasion. !
!                 !19 MAT         !           !                     !
!                 !100 MDF        !           !Arrow Shot          !
!                 !55 SPD         !           !-attacks 1 ally     !
!                 !                !           !                     !
!                 !                !           !Final Shot          !

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! ! ! ! (fear) !
! ! ! !-attacks 1 ally !
! ! ! ! ! !
! ! ! !Potion !
! ! ! !-heals 79 [99] HP !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Lloyd !No Element ! !Evades all attacks. !
! ! ! ! ! !
! ! ! !Immune to erase and !
! ! ! !abnormal statuses. !
! ! ! ! ! !
! ! ! !Sword Strike !
! ! ! !-attacks 1 ally !
! ! ! ! ! !
! ! ! !Tornado Cut !
! ! ! !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Hellena Prison ! ! ! !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Hellena Warden !Fire Element !Morning Star !Mallet Mash !
! !120 [150] HP ! (2%) * ! !
! !19 ATK !20 EXP !Burn Out !
! !100 DEF !15 [5] G ! (magic+FIRE) !
! !19 MAT ! !-attacks 1 ally !
! !100 MDF ! ! !
! !50 SPD ! ! !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Senior Warden !Fire Element !Spear !Spear Strike !
! !150 HP ! (2%) ! !
! !23 ATK !24 EXP !Charging Spirit !
! !130 DEF !18 [7] G !-uses Special Attack !
! !19 MAT ! !or "All-Out Attack" !
! !80 MDF ! !next turn !
! !60 SPD ! ! !
! ! ! !All-Out Attack !
! ! ! !-heavy normal attack !
! ! ! ! ! !
! ! ! !Gushing Magma !
! ! ! ! (magic+FIRE) !
! ! ! !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Fowl Fighter !Fire Element !Mind Purifier !Feet Sickle !
! !100 HP ! (8%) ! !
! !17 ATK !16 EXP !Double Feet Sickle !
! !80 DEF !9 [3] G !-attacks 1 ally !
! !22 MAT ! ! !
! !120 MDF ! !Sound Wave !
! !60 SPD ! ! (magic+fear) !
! ! ! !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Black Castle in Kazas ! ! ! !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Knight of !Fire Element !Healing Potion !Dagger Throw !
!Sandora !180 [200] HP ! (20%) ! !
! !24 ATK !24 EXP !HP Recovery !
! !100 DEF !15 [5] G !-heals 54 [60] HP !
! !24 MAT ! ! !
! !100 MDF ! !Dagger Swipe !
! !50 SPD ! !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Hell Hound	!Fire Element	!Burn Out	!20% physical evasion.!
!	!150 HP	!(8%)	!
!	!20 ATK	!20 EXP	!Bite Swing
!	!80 DEF	!9 [3] G	!
!	!33 MAT	!	!Burn Out
!	!160 MDF	!	!(magic+FIRE)
!	!60 SPD	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Escape
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Sandora Elite	!Dark Element	!Gushing Magma	!Immune to erase and
!	!336 [420] HP	!(8%)	!abnormal statuses.
!	!27 ATK	!30 EXP	!
!	!100 DEF	!30 [10] G	!Assassin Shot
!	!29 MAT	!	!
!	!120 MDF	!	!Charging Spirit
!	!80 SPD	!	!-uses Special Attack
!	!	!	!or "All-Out Attack
!	!	!	!next turn
!	!	!	!
!	!	!	!All-Out Attack
!	!	!	!-heavy normal attack
!	!	!	!
!	!	!	!Gushing Magma
!	!	!	!(magic+FIRE)
!	!	!	!-attacks all allies
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Barrens			!
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Frisled Lizard	!Earth Element	!Healing Potion	!20% physical evasion.!
!(also found on	!132 [160] HP	!(8%)	!
!Tiberora map)	!6 ATK	!36 EXP	!Headbutt
!	!100 DEF	!21 [7] G	!
!	!31 MAT	!	!Pellet
!	!120 MDF	!	!(magic+EARTH)
!	!80 SPD	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Escape
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Scissorhands	!Earth Element	!Meteor Fall	!Vice Cut
!(also found on	!80 [100] HP	!(8%)	!
!Tiberora map)	!37 ATK	!40 EXP	!Poison Tail
!	!200 DEF	!18 [6] G	!(50% poison)
!	!26 MAT	!	!-attacks 1 ally
!	!50 MDF	!	!
!	!60 SPD	!	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Arrow Shooter	!Earth Element	!Bemusing Bow	!Muscle Fist
!(also found on	!176 [210] HP	!(2%)	!
!Tiberora map)	!37 ATK	!32 EXP	!Poison Arrow
!	!100 DEF	!24 [8] G	!(poison)
!	!37 MAT	!	!-attacks 1 ally
!	!100 MDF	!	!
!	!60 SPD	!	!Thunder Arrow
!	!	!	!(stun)
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Detonate Arrow
!	!	!	!(magic)
!	!	!	!-attacks all allies

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!~~~~~!~~~~~!~~~~~!~~~~~!
!Stinger      !Wind Element      !Body Purifier    !Immune to poison.  !
!              !64 [80] HP        !(8%)              !                    !
!              !31 ATK            !38 EXP            !20% physical evasion.!
!              !70 DEF            !12 [4] G         !                    !
!              !31 MAT            !                  !Buzzing Sting      !
!              !120 MDF           !                  !(50% poison)       !
!              !70 SPD            !                  !                    !
!              !                  !                  !HP Recovery        !
!              !                  !                  !-heals 19 [24] HP  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Earth Shaker !Earth Element      !Stunning Hammer!Charge              !
!              !200 [250] HP      !(8%)              !(50% stun)         !
!              !42 ATK            !48 EXP            !                    !
!              !140 DEF           !15 [5] G         !Earthquake         !
!              !31 ATK            !                  !-attacks all allies !
!              !60 MDF            !                  !                    !
!              !50 SPD            !                  !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Gravity Corrupted (Collapsing) Valley !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Erupting Chick !Wind Element      !Mind Purifier    !20% physical evasion.!
!              !120 [150] HP      !(8%)              !                    !
!              !26 ATK            !32 EXP            !Tiny Kick          !
!              !80 DEF            !15 [5] G         !                    !
!              !26 MAT            !                  !Summon Roc         !
!              !30 MDF            !                  !-attacks all allies !
!              !80 SPD            !                  !                    !
!              !                  !                  !Escape             !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Spider Urchin !Thunder Element   !Poison Needle    !Head Swing         !
!              !100 [150] HP      !(8%)              !                    !
!              !31 ATK            !40 EXP            !Physical Attack    !
!              !180 DEF           !18 [6] G         !Barrier            !
!              !31 MAT            !                  !-takes 0 physical  !
!              !100 MDF           !                  !damage until user's !
!              !60 SPD            !                  !next turn          !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Roc           !Wind Element      !Down Burst       !Immune to fear.    !
!              !220 [260] HP      !(8%)              !                    !
!              !37 ATK            !44 EXP            !Astonish Dive     !
!              !100 DEF           !24 [8] G         !(50% stun)        !
!              !31 MAT            !                  !                    !
!              !30 MDF            !                  !Rave Twister       !
!              !60 SPD            !                  !(magic+WIND)      !
!              !                  !                  !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dragonfly     !Thunder Element   !Angel's Prayer   !Devil Sting        !
!              !319 [370] HP      !(8%)              !                    !
!              !35 ATK            !48 EXP            !Thunderbolt        !
!              !120 DEF           !21 [7] G         !(magic+THUNDER)   !
!              !35 MAT            !                  !-attacks all allies !
!              !150 MDF           !                  !                    !
!              !80 SPD            !                  !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Killer Bird  !Dark Element      !Panic Bell       !Quick Pick         !
!              !140 [200] HP      !(8%)              !                    !
!              !26 ATK            !36 EXP            !Bloodsuck          !
!              !80 DEF            !12 [4] G         !-gains HP equal to !
!              !31 MAT            !                  !damage dealt       !

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!           !120 MDF           !           !           !
!           !80 SPD           !           !Ultrasonic           !
!           !           !           ! (magic+confuse/stun) !
!           !           !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Gigantos Home           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Berserker   !Dark Element   !Energy Girdle !Immune to confusion !
!           !400[500]       ! (2%)         !and fear.           !
!           !55 ATK         !55 EXP        !           !
!           !30 DEF         !15 [5] G      !Butcher Knives     !
!           !36 MAT         !           !           !
!           !50 MDF         !           !Charging Spirit     !
!           !60 SPD         !           !-uses Special Attack !
!           !           !           !or "All-Out Attack" !
!           !           !           !next turn           !
!           !           !           !           !
!           !           !           !All-Out Attack     !
!           !           !           !-heavy normal attack !
!           !           !           !           !
!           !           !           !Menacing           !
!           !           !           !-fears 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Crafty Thief !Dark Element   !Pellet        !20% physical evasion.!
!           !200 [250] HP   ! (8%)         !           !
!           !36 ATK         !50 EXP        !Quick Knife         !
!           !100 DEF        !18 [6] G      !           !
!           !31 MAT         !           !Gimme yr' Gold!     !
!           !80 MDF         !           !-steals 50 G (remove !
!           !80 SPD         !           !THAT "Crafty Thief" !
!           !           !           !to restore gold)    !
!           !           !           !           !
!           !           !           !Escape              !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Gangster     !Earth Element   !Bandit's Ring !Rogue Kick          !
!           !280 [350] HP   ! (2%)         !           !
!           !50 ATK         !60 EXP        !Power Up            !
!           !120 DEF        !20 [4] G      !-ATK+DEF 1.5x until !
!           !36 MAT         !           !end of user's 3rd   !
!           !100 MDF        !           !turn                !
!           !70 SPD         !           !           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Piggy        !Earth Element   !Sachet        !Sickle Rush         !
!           !160 [200] HP   ! (2%)         !           !
!           !31 ATK         !40 EXP        !Stinky Sigh         !
!           !140 DEF        !21 [7] G      ! (magic+stun)       !
!           !44 MAT         !           !-attacks 1 ally     !
!           !60 MDF         !           !           !
!           !60 SPD         !           !           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Phantom Ship           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Will-O-Wisp   !Fire Element    !48 EXP        ![Immune to confusion !
!           !160 [200] HP   !12 [4] G      !and stun.]         !
!           !34 ATK         !           !           !
!           !80 DEF         !           !20% physical evasion.!
!           !48 MAT         !           !           !
!           !180 MDF        !           !Haunting Spirit     !
!           !80 SPD         !           !           !
!           !           !           !Burn Out            !

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! ! ! ! (magic+FIRE) !
! ! ! !-attacks 1 ally !
! ! ! ! ! !
! ! ! !Gushing Magma !
! ! ! ! (magic+FIRE) !
! ! ! !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Skeleton !Dark Element !Broad Sword !Bone Throw !
! ! !200 [250] HP ! (2%) !
! ! !40 ATK !60 EXP !HP Recovery !
! ! !100 DEF !21 [7] G !-heals 60 [75] HP !
! ! !40 MAT ! ! !
! ! !100 MDF ! !Skeleslash !
! ! !60 SPD ! !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Death !Dark Element !Total Vanishing!Immune to erase and !
! ! !200 [250] HP ! (8%) !abnormal status !
! ! !56 ATK !66 EXP !except poison. !
! ! !120 DEF !30 [10] G ! !
! ! !40 MAT ! !Des Rapier !
! ! !60 MDF ! ! !
! ! !50 SPD ! !Charging Spirit !
! ! ! ! !-uses Special Attack !
! ! ! ! !or "All-Out Attack" !
! ! ! ! !next turn !
! ! ! ! ! !
! ! ! ! !All-Out Attack !
! ! ! ! !-heavy normal attack !
! ! ! ! ! !
! ! ! ! !Lightning Punisher !
! ! ! ! !-erases 1 ally !
! ! ! ! ! !
! ! ! ! !Midnight Terror !
! ! ! ! !-fears 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Magician Bogy !Dark Element !Magical Hat !Cane Stab !
! ! !800 [1000] HP ! (2%) !
! (only 4 exists)!40 ATK !72 EXP !Black Bats !
! ! !80 DEF !24 [8] G ! (stun) !
! ! !48 MAT ! !-attacks 1 ally !
! ! !160 MDF ! ! !
! ! !70 SPD ! !Flower Gift !
! ! ! ! ! (magic+bewitch) !
! ! ! ! !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Undersea Cavern !~~~~~!~~~~~!~~~~~!~~~~~!
!~~~~~!~~~~~!~~~~~!~~~~~!
!Screw Shell !Water Element !Healing Potion !Shell Twist !
! (also found on !160 [200] HP ! (8%) !
!Endiness and !50 ATK !63 EXP !Physical Attack !
!Illisa Bay maps!200 DEF !24 [8] G !Barrier !
!land and sea) !53 MAT ! !-takes 0 physical !
! ! !50 MDF ! !damage until user's !
! ! !60 SPD ! !next turn !
! ! ! ! ! !
! ! ! ! !HP Recovery !
! ! ! ! !-heals 48 [60] HP !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Glare !Water Element !Mind Purifier !20% physical evasion.!
! (also found on !320 [400] HP ! (8%) !

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!Endiness and	!38 ATK	!70 EXP	!Multiple Slaps	!
!Illisa Bay maps	!80 DEF	!18 [6] G	!	!
!land and sea	!53 MAT	!	!Astonish Eye	!
!	!120 MDF	!	!(magic+50% bewitch)	!
!	!70 SPD	!	!-attacks 1 ally	!
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Mermaid	!Water Element	!Spirit Potion	!Alluring Slap	!
!(also found on	!400 [500] HP	!(8%)	!	!
!Endiness and	!50 ATK	!77 EXP	!Charging Spirit	!
!Illisa Bay maps	!80 DEF	!33 [11] G	!-uses Special Attack	!
!land and sea)	!65 MAT	!	!or "All-Out Attack"	!
!	!140 MDF	!	!next turn	!
!	!60 SPD	!	!	!
!	!	!	!All-Out Attack	!
!	!	!	!-heavy normal attack	!
!	!	!	!	!
!	!	!	!Mermaid Charm	!
!	!	!	!(magic+50% dispirt/	!
!	!	!	!bewitch)	!
!	!	!	!-attacks 1 ally	!
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Sea Pirahna	!Water Element	!Spear Frost	!20% physical evasion.	!
!	!280 [350] HP	!(8%)	!	!
!	!40 ATK	!56 EXP	!Flop Splash	!
!	!60 DEF	!15 [5] G	!	!
!	!50 MAT	!	!Spear Frost	!
!	!100 MDF	!	!(magic+WATER)	!
!	!80 SPD	!	!-attacks 1 ally	!
!	!	!	!	!
!	!	!	!Fatal Blizzard	!
!	!	!	!(magic+WATER)	!
!	!	!	!-attacks all allies	!
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Flabby Troll	!Earth Element	!Knight's Shield	!Slow-Moving Club	!
!	!560 [700] HP	!(2%)	!	!
!	!65 ATK	!84 EXP	!Troll Tap	!
!	!60 DEF	!30 [10] G	!(magic+fear)	!
!	!38 MAT	!	!-attacks all allies	!
!	!60 MDF	!	!	!
!	!50 SPD	!	!	!
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Evergreen Forest				
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Flying Rat	!Wind Element	!Angel's Prayer	!20% physical evasion.	!
!(also found on	!260 [300] HP	!(8%)	!	!
!Mille Seseau	!43 ATK	!64 EXP	!Glide	!
!map)	!80 DEF	!24 [8] G	!	!
!	!61 MAT	!	!Spear Frost	!
!	!120 MDF	!	!(magic+WATER)	!
!	!60 SPD	!	!-attacks 1 ally	!
!	!	!	!	!
!	!	!	!Escape	!
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!				
!Forest Runner	!Wind Element	!Recovery Ball	!20% physical evasion.	!
!(also found on	!360 [450] HP	!(8%)	!	!
!Mille Seseau	!50 ATK	!88 EXP	!Wooing	!
!map)	!80 DEF	!30 [10] G	!(magic+bewitch)	!
!	!50 MAT	!	!-attacks 1 ally	!
!	!120 MDF	!	!	!
!	!80 SPD	!	!Menacing	!

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!                                     !                                     !                                     !                                     !
!                                     !                                     !                                     !                                     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Wounded Bear  !Earth Element      !Attack Ball      !Immune to fear.  !
!(also found on !560 [700] HP      !(8%)             !                   !
!Mille Seseau  !70 ATK             !96 EXP           !Nail Paws        !
!map)          !140 DEF            !60 [20] G       !                   !
!              !50 MAT             !                   !Roar of Pride    !
!              !40 MDF             !                   ! (magic+50% fear) !
!              !60 SPD             !                   !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Moss Dresser  !Earth Element      !Healing Fog      !Twig Whip        !
!              !300 [400] HP      !(8%)             !                   !
!              !61 ATK            !72 EXP           !Power Up         !
!              !120 DEF           !18 [6] G        !-ATK+DEF 1.5x until !
!              !50 MAT            !                   !end of user's 3rd  !
!              !80 MDF            !                   !turn             !
!              !50 SPD            !                   !                   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dark Elf      !Dark Element       !Depetrifier      !Drop Kick        !
!              !450 [500] HP      !(8%)             !                   !
!              !50 ATK            !80 EXP           !Petrify Arrow    !
!              !70 DEF            !36 [12] G       !-petrifies 1 ally  !
!              !50 MAT            !                   !                   !
!              !120 MDF           !                   !Detonate Arrow   !
!              !70 SPD            !                   ! (magic)          !
!              !                   !                   !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Forbidden Land of Kadessa
!~~~~~!~~~~~!~~~~~!~~~~~!
!Gnome         !Earth Element      !Healing Potion  !Immune to abnormal !
!              !256 [320] HP      !(8%)             !statuses.        !
!              !60 ATK            !108 EXP          !                   !
!              !160 DEF           !42 [14] G       !Straw Whip       !
!              !53 MAT            !                   !                   !
!              !70 MDF            !                   !Pellet           !
!              !50 SPD            !                   ! (magic+EARTH)   !
!              !                   !                   !-attacks 1 ally  !
!              !                   !                   !                   !
!              !                   !                   !Stunning Hammer !
!              !                   !                   !-stuns 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Toad Stool    !Earth Element      !Body Purifier    !Immune to poison. !
!              !128 [160] HP      !(8%)             !20% physical evasion.!
!              !45 ATK            !72 EXP           !                   !
!              !80 DEF            !18 [6] G        !Hop              !
!              !64 MAT            !                   !                   !
!              !120 MDF           !                   !Sporing          !
!              !80 SPD            !                   ! (Magic+50% poison) !
!              !                   !                   !-attacks 1 ally  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Fairy         !Light Element      !Sun Rhapsody     !20% physical evasion.!
!              !320 [400] HP      !(8%)             !                   !
!              !45 ATK            !81 EXP           !Magical Wand     !
!              !80 DEF            !24 [8] G        !                   !
!              !64 MAT            !                   !Translight       !
!              !150 MDF           !                   ! (magic+LIGHT)   !
!              !70 SPD            !                   !-attacks 1 ally  !
!              !                   !                   !                   !
!              !                   !                   !Dancing Rays     !

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!                                     ! (magic+LIGHT) !
!                                     !-attacks all allies !
!                                     ! ! !
!                                     !HP Recovery !
!                                     !-heals 96 [120] HP !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Puck !Earth Element !Dancer's Ring !Immune to fear. !
! ! !330 [380] HP ! (2%) ! !
![spiral road !53 ATK !45 EXP !Swing Punch !
!area] !100 DEF !18 [12] G ! !
! !53 MAT ! ! !Dispirited Song !
! !120 MDF ! ! !-dispirits 1 ally !
! !60 SPD ! ! ! !
! ! ! ! !Escape !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Spinning Head !No Element !Mind Purifier !Immune to erase and !
! !384 [480] HP ! (8%) !abnormal statuses. !
! !45 ATK !99 EXP ! ! !
! !80 DEF !30 [10] G !Pleasure !
! !64 MAT ! ! ! (magic) !
! !160 MDF ! ! !-attacks 1 ally !
! !60 SPD ! ! ! !
! ! ! ! !Sorrow !
! ! ! ! !-dispirits 1 ally !
! ! ! ! ! !
! ! ! ! !Joy !
! ! ! ! !-bewitches 1 ally !
! ! ! ! ! !
! ! ! ! !Anger !
! ! ! ! !-fears 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mountain of Mortal Dragons !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mega Sea Dragon!Fire Element !Gushing Magma !20% physical evasion.!
!(also found on !176 [220] HP ! (8%) ! !
!Mille Seseau !48 ATK !80 EXP !Flame Tail !
!map, by leaving!120 DEF !21 [7] G ! !
!Mountain) !68 MAT ! ! !Burn Out !
! !120 MDF ! ! ! (magic+FIRE) !
! !70 SPD ! ! !-attacks 1 ally !
! ! ! ! ! !
! ! ! ! !Gushing Magma !
! ! ! ! ! (magic+FIRE) !
! ! ! ! !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Baby Dragon !Thunder Element !Mind Purifier !20% physical evasion.!
!(also found on !240 [300] HP ! (8%) ! !
!Mille Seseau !56 ATK !100 EXP !Dragon Tail !
!map, by leaving!140 DEF !27 [9] G ! !
!Mountain) !56 MAT ! ! !Anger of Dragon !
! !80 MDF ! ! ! (magic+FIRE) !
! !60 SPD ! ! !-attacks 1 ally !
! ! ! ! ! !
! ! ! ! !Cry of Dragon !
! ! ! ! ! (magic+dispirit/fear)!
! ! ! ! !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Beastie Dragon !Wind Element !Total Vanishing!Bounce !
!(also found on !363 [420] HP ! (8%) ! !
!Mille Seseau !80 ATK !110 EXP !Black Mist !

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!map, by leaving!130 DEF          !33 [11] G          !(magic+50% fear)   !
!Mountain)      !48 MAT                !                    !-attacks 1 ally   !
!                !90 MDF                !                    !                    !
!                !50 SPD                !                    !Sweet Mist         !
!                !                    !                    !(magic+50% bewitch) !
!                !                    !                    !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Wyvern         !Wind Element        !Down Burst        !Sharp Edge         !
!                !594 [680] HP        !(8%)              !                    !
!                !80 ATK              !120 EXP           !Charging Spirit    !
!                !160 DEF             !45 [15] G         !-uses Special Attack !
!                !69 MAT              !                    !or "All-Out Attack" !
!                !100 MDF             !                    !next turn          !
!                !80 SPD              !                    !                    !
!                !                    !                    !All-Out Attack     !
!                !                    !                    !-heavy normal attack !
!                !                    !                    !                    !
!                !                    !                    !Rave Twister       !
!                !                    !                    !(magic+WIND)       !
!                !                    !                    !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Deadly Spider  !Earth Element       !Body Purifier     !Immune to poison.  !
!                !328 [410] HP        !(8%)              !                    !
!                !68 ATK              !90 EXP            !Gnaw                !
!                !100 DEF             !39 [13] G         !                    !
!                !48 MAT              !                    !Cobweb              !
!                !60 MDF              !                    !(magic+disable)    !
!                !50 SPD              !                    !-attacks 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Kashua Glacier
!~~~~~!~~~~~!~~~~~!~~~~~!
!Freeze Knight !Water Element       !Fatal Blizzard   !Immune to abnormal !
!(also found on !360 [450] HP        !(8%)              !statuses.          !
!Gloriano map) !63 ATK              !110 EXP           !                    !
!                !120 DEF             !27 [9] G          !Icicle Extension   !
!                !77 MAT              !                    !                    !
!                !160 MDF             !                    !Spear Frost        !
!                !50 SPD              !                    !(magic+WATER)      !
!                !                    !                    !-attacks 1 ally    !
!                !                    !                    !                    !
!                !                    !                    !Fatal Blizzard     !
!                !                    !                    !(magic+WATER)      !
!                !                    !                    !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Icicle Ball    !Water Element       !Spirit Potion     !Head Swing         !
!(also found on !160 [200] HP        !(8%)              !                    !
!Gloriano map) !77 ATK              !121 EXP           !Power Up            !
!                !160 DEF             !21 [7] G          !-ATK+DEF 1.5x until !
!                !54 MAT              !                    !end of user's 3rd  !
!                !100 MDF             !                    !turn                !
!                !60 SPD              !                    !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mammoth        !Earth Element       !Stunning Hammer!Immune to erase.   !
!(also found on !1280 [1600] HP     !(8%)              !                    !
!Gloriano map) !89 ATK              !132 EXP           !Trunk Whip         !
!                !80 DEF              !45 [15] G         !                    !
!                !63 MAT              !                    !Hazardous Breath   !
!                !60 MDF              !                    !(magic+50% poison) !
!                !50 SPD              !                    !-attacks 1 ally    !
!                !                    !                    !                    !

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!           !80 DEF           !31 [7] G           !
!           !79 MAT           !                   !Spinning Gale     !
!           !100 MDF          !                   !(magic+WIND)       !
!           !70 SPD           !                   !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mr. Bone   !Dark Element       !Bastard Sword     !Bone Throw         !
!           !450 [440] HP       !!(2%)              !                   !
!           !65 ATK            !108 EXP           !HP Recovery        !
!           !120 DEF           !30 [10] G         !-heals 135 [132] HP !
!           !65 MAT           !                   !                   !
!           !120 MDF          !                   !Skeleslash         !
!           !60 SPD           !                   !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Vellweb                                         !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Succubus   !Dark Element       !Platinum Collar!Cape Twist         !
!           !484 [550] HP       !!(2%)              !                   !
!           !68 ATK            !130 EXP           !Succubus Spell    !
!           !100 DEF          !42 [14] G         !(physic+50% stun/  !
!           !68 MAT           !                   !magic+bewitch)    !
!           !150 MDF          !                   !-attacks 1 ally   !
!           !60 SPD           !                   !                   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Spring Hitter !No Element       !Healing Fog       !Immune to abnormal !
!           !400 [500] HP       !!(8%)              !statuses.          !
!           !72 ATK            !117 EXP           !                   !
!           !150 DEF          !21 [7] G          !Stretch Claw       !
!           !68 MAT           !                   !                   !
!           !80 MDF           !                   !Gimme yr' Stuff!  !
!           !70 SPD           !                   !- steals 50G or 1 of !
!           !                   !                   !your items (remove !
!           !                   !                   !THAT "Spring Hitter" !
!           !                   !                   !to restore gold/item)!
!           !                   !                   !                   !
!           !                   !                   !Escape              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Maximum Volt !Thunder Element   !Flash Hall         !Immune to abnormal !
!           !700 HP              !!(8%)              !statuses and THUNDER !
!           !96 ATK            !156 EXP           !                   !
!           !160 DEF          !51 [17] G         !Iron Smash         !
!           !83 MAT           !                   !                   !
!           !60 MDF           !                   !Spark Net          !
!           !60 SPD           !                   !(magic+THUNDER)   !
!           !                   !                   !-attacks 1 ally   !
!           !                   !                   !                   !
!           !                   !                   !Thunderbolt        !
!           !                   !                   !(magic+THUNDER)   !
!           !                   !                   !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Terminator   !No Element       !Total Vanishing!Immune to abnormal !
!           !432 [540] HP       !!(8%)              !statuses.          !
!           !80 ATK            !143 EXP           !                   !
!           !120 DEF          !31 [10] G         !Super Attack       !
!           !58 MAT           !                   !                   !
!           !80 MDF           !                   !Charging Spirit    !
!           !80 SPD           !                   !-uses Special Attack !
!           !                   !                   !or "All-Out Attack" !
!           !                   !                   !next turn          !
!           !                   !                   !                   !
!           !                   !                   !All-Out Attack     !

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!	!	!	!-heavy normal attack !
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Witch	!Light Element	!Angel's Prayer	!20% magical evasion. !
!	!360 [450] HP	!(8%)	!
!	!58 ATK	!104 EXP	!Spiritual Message !
!	!80 DEF	!34 [12] G	!
!	!96 MAT	!	!Dancing Ray !
!	!200 MDF	!	!(magic+LIGHT) !
!	!60 SPD	!	!-attacks all allies !
!	!	!	!
!	!	!	!Black Rain !
!	!	!	!(magic+DARK) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Meteor Fall !
!	!	!	!(magic+EARTH) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Thunderbolt !
!	!	!	!(magic+THUNDER) !
!	!	!	!-attacks all allies !
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Death Frontier (including on the Map)			!
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Sandworm	!Earth Element	!Spirit Potion	!Immune to fear. !
!	!1440 [1800] HP	!(8%)	!
!	!100 ATK	!168 EXP	!Dig n' Eat !
!	!80 DEF	!51 [17] G	!
!	!71 MAT	!	!Sand Spit !
!	!80 MDF	!	!(disable) !
!	!50 SPD	!	!-attacks 1 ally !
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Cactus	!Earth Element	!Recovery Ball	!Base Dive !
!	!320 [400] HP	!(15%)	!
!	!75 ATK	!126 EXP	!Needle Burst !
!	!150 DEF	!36 [24] G	!-attacks 1 ally !
!	!75 MAT	!	!
!	!150 MDF	!	!
!	!60 SPD	!	!
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Spiky Beetle	!Earth Element	!Attack Ball	!Dirt Prize !
!	!480 [600] HP	!(8%)	!
![with Sandworm]	!86 ATK	!130 EXP	!Power Up !
!	!160 DEF	!42 [14] G	!-ATK+DEF 1.5x until !
!	!71 MAT	!	!end of user's 3rd !
!	!120 MDF	!	!turn !
!	!60 SPD	!	!
!	!	!	!Pellet !
!	!	!	!(magic+EARTH) !
!	!	!	!-attacks 1 ally !
!~~~~~!	!~~~~~!	!~~~~~!	!~~~~~!
!Canbria Dayfly	!Wind Element	!Body Purifier	!Immune to poison. !
!	!520 [650] HP	!(8%)	!
!	!65 ATK	!112 EXP	!20% physical evasion.! !
!	!100 DEF	!30 [10] G	!
!	!86 MAT	!	!Bug Bite !
!	!140 MDF	!	!
!	!70 SPD	!	!Spinning Gale !
!	!	!	!(magic+WIND) !
!	!	!	!-attacks 1 ally !

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!~~~~~!~~~~~!~~~~~!~~~~~!
!Scorpion      !Earth Element      !Poison Needle     !Vice Cut          !
!              !280 [350] HP       !(8%)              !                  !
![with Canbria !86 ATK             !154 EXP           !Poison Stab      !
!Dayfly]       !220 DEF            !21 [7] G          ! (50% poison)     !
!              !61 MAT             !                  !-attacks 1 ally   !
!              !100 MDF            !                  !                  !
!              !60 SPD             !                  !                  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Magical City Aglis
!~~~~~!~~~~~!~~~~~!~~~~~!
!Jelly         !Water Element      !Healing Fog       !Jelly Sting       !
!              !640 [800] HP       !(10%)            !                  !
!              !51 ATK             !120 EXP           !HP Recovery       !
!              !80 DEF            !24 [8] G          !-heals 192 [240] HP !
!              !89 MAT             !                  !                  !
!              !250 MDF           !                  !Spear Frost       !
!              !70 SPD            !                  ! (magic+WATER)    !
!              !                  !                  !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Aqua King     !Water Element      !Angel's Prayer    !Stab (actually, it !
!              !640 [800] HP       !(8%)             !doesn't attack)   !
!              !76 ATK            !135 EXP           !                  !
!              !120 DEF           !30 [10] G         !Physical Attack    !
!              !73 MAT            !                  !Barrier           !
!              !160 MDF           !                  !-takes 0 physical !
!              !70 SPD            !                  !damage until user's !
!              !                  !                  !next turn         !
!              !                  !                  !                  !
!              !                  !                  !Magical Attack    !
!              !                  !                  !Barrier           !
!              !                  !                  !-takes 0 magical  !
!              !                  !                  !damage until user's !
!              !                  !                  !next turn         !
!              !                  !                  !                  !
!              !                  !                  !Power Up          !
!              !                  !                  !-ATK+DEF 1.5x until !
!              !                  !                  !end of user's 3rd  !
!              !                  !                  !turn              !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Scud Shark    !Water Element      !Body Purifier     !Double Hit        !
!              !400 [500] HP       !(8%)             !                  !
!              !73 ATK            !150 EXP           !Torpedo Trauma    !
!              !130 DEF           !39 [13] G         ! (stun)           !
!              !73 MAT            !                  !-attacks 1 ally   !
!              !100 MDF           !                  !                  !
!              !60 SPD            !                  !                  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Stern Fish    !Water Element      !Frozen Jet        !Swim Around       !
!              !935 [1070] HP      !(8%)             !                  !
!              !89 ATK            !165 EXP           !Physical Attack    !
!              !160 DEF           !54 [18] G         !Barrier           !
!              !73 MAT            !                  !-takes 0 physical !
!              !100 MDF           !                  !damage until user's !
!              !80 SPD            !                  !next turn         !
!              !                  !                  !                  !
!              !                  !                  !Fatal Blizzard    !
!              !                  !                  ! (magic+WATER)    !
!              !                  !                  !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Minotaur	!Earth Element	!Heavy Mace	!Immune to fear.	!
!	!960 [1200] HP	!(2%)	!	!
!	!103 ATK	!180 EXP	!Iron Mace	!
!	!160 DEF	!48 [16] G	!	!
!	!73 MAT	!	!Charging Spirit	!
!	!100 MDF	!	!-uses Special Attack	!
!	!50 SPD	!	!or "All-Out Attack"	!
!	!	!	!next turn	!
!	!	!	!	!
!	!	!	!All-Out Attack	!
!	!	!	!-heavy normal attack	!
!	!	!	!	!
!	!	!	!Angry Roar	!
!	!	!	!(50% fear)	!
!	!	!	!-attacks all allies	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Tower of Flanvel				!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Basilisk	!Earth Element	!Depetrifier	!Immune to erase.	!
!	!715 [820] HP	!(8%)	!	!
!	!97 ATK	!150 EXP	!Munch	!
!	!100 DEF	!51 [17] G	!	!
!	!97 MAT	!	!Petrifying Glare	!
!	!100 MDF	!	!(petrify)	!
!	!50 SPD	!	!-attacks 1 ally	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Metal Fang	!Thunder Element	!Beast Fang	!20% physical evasion.	!
!	!715 [820] HP	!(2%)	!	!
!	!83 ATK	!135 EXP	!Twin Fang	!
!	!80 DEF	!42 [14] G	!	!
!	!118 MAT	!	!Spark Net	!
!	!120 MDF	!	!(magic+THUNDER)	!
!	!70 SPD	!	!-attacks 1 ally	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Madman	!Earth Element	!Body Purifier	!Mud Throw	!
!	!1040 [1300] HP	!(8%)	!(50% disable)	!
!	!97 ATK	!165 EXP	!	!
!	!100 DEF	!24 [8] G	!Body Slam	!
!	!83 MAT	!	!-attacks 1 ally	!
!	!80 MDF	!	!	!
!	!60 SPD	!	!	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Dragon Soldier	!Earth Element	!Knight's Shield	!Destructive Cut	!
!	!528 [610] HP	!(2%)	!	!
!	!137 ATK	!180 EXP	!Physical Attack	!
!	!160 DEF	!60 [20] G	!Barrier	!
!	!97 MAT	!	!-takes 0 physical	!
!	!100 MDF	!	!damage until user's	!
!	!50 SPD	!	!next turn	!
!	!	!	!	!
!	!	!	!HP Recovery	!
!	!	!	!-heals 146 [183] HP	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Law City Zenebatos				!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Professor	!Wind Element	!Sage's Cloak	!20% physical evasion.	!
!	!869 [999] HP	!(2%)	!	!
!	!65 ATK	!176 EXP	!Poltergeist	!
!	!100 DEF	!54 [18] G	!	!
!	!93 MAT	!	!Boring Lecture	!



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!           !286 [333] HP           !(8%)           !           !
!           !81 ATK           !120 EXP           !Sneak Attack           !
!           !100 DEF           !30 [10] G           !           !
!           !120 MAT           !           !Dark Mist           !
!           !250 MDF           !           !(magic+DARK)           !
!           !75 SPD           !           !-attacks 1 ally           !
!           !           !           !           !
!           !           !           !Black Rain           !
!           !           !           !(magic+DARK)           !
!           !           !           !-attacks all allies           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Undead           !Dark Element           !Mind Purifier           !Immune to abnormal           !
!           !616 [711] HP           !(8%)           !status except poison.!           !
!           !90 ATK           !203 EXP           !           !
!           !100 DEF           !39 [13] G           !Drunken Bottle           !
!           !81 MAT           !           !           !
!           !60 MDF           !           !Look at Me!           !
!           !70 SPD           !           !(fear)           !
!           !           !           !-attacks 1 ally           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Loner Knight           !Dark Element           !Soul Eater           !Immune to abnormal           !
!           !720 [900] HP           !(2%)           !statuses.           !
!           !99 ATK           !204 EXP           !           !
!           !140 DEF           !54 [16] G           !Bloody Cut           !
!           !81 MAT           !           !           !
!           !140 MDF           !           !Stench of Death           !
!           !60 SPD           !           !(50% stun)           !
!           !           !           !-attacks 1 ally           !
!           !           !           !           !
!           !           !           !Cursing Stench           !
!           !           !           !(50% confusion)           !
!           !           !           !-attacks 1 ally           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Hyper Skeleton           !Dark Element           !Spear of Terror!Immune to erase and           !
!           !960 [1200] HP           !(2%)           !abnormal statuses.           !
!           !114 ATK           !187 EXP           !           !
!           !180 DEF           !48 [18] G           !Galloping Strike           !
!           !81 MAT           !           !           !
!           !80 MDF           !           !Midnight Terror           !
!           !60 SPD           !           !-fears 1 ally           !
!           !           !           !           !
!           !           !           !Panic Bell           !
!           !           !           !-confuses 1 ally           !
!           !           !           !           !
!           !           !           !Poison Needle           !
!           !           !           !-poisons 1 ally           !
!           !           !           !           !
!           !           !           !Stunning Hammer           !
!           !           !           !-stuns 1 ally           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Human Hunter           !No Element           !Recovery Ball           !Immune to abnormal           !
!           !355 [444] HP           !(8%)           !statuses.           !
!           !110 ATK           !136 EXP           !           !
!           !160 DEF           !24 [8] G           !Super Attack           !
!           !81 MAT           !           !           !
!           !100 MDF           !           !Power Up           !
!           !70 SPD           !           !-ATK+DEF 1.5x until           !
!           !           !           !end of user's 3rd           !
!           !           !           !turn           !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Divine Tree
!~~~~~!~~~~~!~~~~~!~~~~~!
!Manticore      !Earth Element      !Depetrifier      !Roar              !
!               !960 [1200] HP      !(8%)              !(fear)             !
!               !90 ATK              !216 EXP           !                   !
!               !150 DEF             !60 [20] G         !Charging Spirit    !
!               !102 MAT             !                   !-uses Special Attack !
!               !160 MDF             !                   !or "All-Out Attack" !
!               !50 SPD              !                   !next turn          !
!               !                   !                   !                   !
!               !                   !                   !Howling Roar       !
!               !                   !                   !(magic)             !
!               !                   !                   !-attacks all allies !
!               !                   !                   !                   !
!               !                   !                   !Petrifying Ray     !
!               !                   !                   !(petrify)           !
!               !                   !                   !-attacks 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Cute Cat       !Thunder Element    !Dancer's Shoes   !20% EVASION.      !
!               !704 [800] HP       !(2%)              !                   !
!               !80 ATK              !162 EXP           !Fury Swipes        !
!               !140 DEF             !51 [17] G         !                   !
!               !102 MAT             !                   !Charging Spirit    !
!               !180 MDF             !                   !-uses Special Attack !
!               !70 SPD              !                   !or "All-Out Attack" !
!               !                   !                   !next turn          !
!               !                   !                   !                   !
!               !                   !                   !Luring Dance        !
!               !                   !                   !-bewitches 1 ally   !
!               !                   !                   !                   !
!               !                   !                   !Dance of Death      !
!               !                   !                   !-erases 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Slug           !Earth Element      !Mind Purifier    !Long Tongue       !
!               !1200 [1500] HP     !(10%)             !                   !
!               !100 ATK             !180 EXP           !Pellet              !
!               !100 DEF             !33 [11] G         !(magic+EARTH)      !
!               !90 MAT              !                   !-attacks 1 ally    !
!               !100 MDF             !                   !                   !
!               !60 SPD              !                   !                   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Mountain Ape   !Earth Element      !Angel's Prayer   !Heavy Weapon       !
!               !1000 [1800] HP     !(10%)             !                   !
!               !118 ATK             !198 EXP           !Power Up            !
!               !120 DEF             !42 [14] G         !-ATK+DEF 1.5x until !
!               !72 MAT              !                   !end of user's 3rd  !
!               !60 MDF              !                   !turn                !
!               !50 SPD              !                   !                   !
!               !                   !                   !Mudball             !
!               !                   !                   !-attacks 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Pot Belly      !Earth Element      !Healing Breeze   !Tongue Twist       !
!               !560 [700] HP       !(8%)              !(50% disable)      !
!               !85 ATK              !144 EXP           !                   !
!               !120 DEF             !24 [8] G          !Praying for Rain    !
!               !102 MAT             !                   !(magic)             !
!               !100 MDF             !                   !>Dancing Ray (LIGHT) !
!               !60 SPD              !                   !>Meteor Fall (EARTH) !
!               !                   !                   !>Thunderbolt (THUNDR)!
!               !                   !                   !>Black Rain (DARK)  !

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!	!	!	!-attacks all allies	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Roulette Face	!Dark Element	!Night Raid	!Immune to erase and	!
!	!3000 HP	!(8%)	!abnormal statuses.	!
!	!80 ATK	!360 EXP	!	!
!	!120 DEF	!42 [14] G	!Pleasure	!
!	!105 MAT	!	!(magic)	!
!	!200 MDF	!	!-attacks 1 ally	!
!	!60 SPD	!	!	!
!	!	!	!Sorrow	!
!	!	!	!-dispirits 1 ally	!
!	!	!	!	!
!	!	!	!Joy	!
!	!	!	!-bewitches 1 ally	!
!	!	!	!	!
!	!	!	!Anger	!
!	!	!	!-erases 1 ally	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Air Combat	!Wind Element	!Down Burst	!20% physical evasion.	!
!	!1080 [1350] HP	!(8%)	!	!
!	!105 ATK	!456 EXP	!Sharp Edge	!
!	!160 DEF	!33 [11] G	!	!
!	!86 MAT	!	!Charging Spirit	!
!	!120 MDF	!	!-uses Special Attack	!
!	!50 SPD	!	!or "All-Out Attack"	!
!	!	!	!next turn	!
!	!	!	!	!
!	!	!	!All-Out Attack	!
!	!	!	!-heavy normal attack	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Triceratops	!Earth Element	!Gravity Grabber	!Immune to erase.	!
![Dragon Mount	!3200 [4000] HP	!(8%)	!	!
!straight road	!150 ATK	!2000 EXP	!Charge	!
!area]	!160 DEF	!120 [40] G	!(50% stun)	!
!	!60 MAT	!	!	!
!	!80 SPD	!	!Earthquake	!
!	!	!	!-attacks all allies	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Mad Skull	!Thunder Element	!Flash Hall	!Immune to erase and	!
!	!799 [999] HP	!(8%)	!abnormal statuses.	!
!	!120 ATK	!400 EXP	!	!
!	!250 DEF	!51 [17] G	!Multiple Arms	!
!	!105 MAT	!	!	!
!	!100 MDF	!	!Stunning Hammer	!
!	!65 SPD	!	!-stuns 1 ally	!
!	!	!	!	!
!	!	!	!Poison Needle	!
!	!	!	!-poisons 1 ally	!
!	!	!	!	!
!	!	!	!Midnight Terror	!
!	!	!	!-fears 1 ally	!
!	!	!	!	!
!	!	!	!Panic Bell	!
!	!	!	!-confuses 1 ally	!
!~~~~~	!~~~~~	!~~~~~	!~~~~~	!~~~~~

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Special/Rare Monsters

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!
!
!-immune to erase and abnormal statuses (unless implied)
!-50% evasion of suspected damage, fast, and may escape
!-takes 1 damage from a certain attack(s) and deals 10% damage to ally
!-DO NOT BE FEARED!!
!~~~~~!~~~~~!~~~~~!~~~~~!
!Enemy      !Statistics      !Reward(s)      !Description      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!North of Serdio (near Bale)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Yellow Bird  !Earth Element      !Elude Cloak      !Usually takes 1
!              !4 HP                !(10%)             !damage from physical
!              !1 ATK               !300 [100] G       !or magical attacks.
!              !100 DEF             !                   !
!              !1 MAT               !                   !
!              !100 MDF             !                   !
!              !120 SPD             !                   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!South of Serdio (near Lohan)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Cursed Jar   !Dark Element      !Night Raid      !Usually takes 1
!              !4 HP                !300 EXP           !damage from physical
!              !1 ATK               !                   !attacks.
!              !100 DEF             !                   !
!              !1 MAT               !                   !Physical Attack
!              !100 MDF             !                   !Barrier
!              !200 SPD             !                   !-takes 0 physical
!              !                   !                   !damage until the next!
!              !                   !                   !turn
!              !                   !                   !
!              !                   !                   !Stunning Hammer
!              !                   !                   !-stuns 1 ally
!~~~~~!~~~~~!~~~~~!~~~~~!
!South of Serdio (near Kazas or in Moon - Dimension Area)
!~~~~~!~~~~~!~~~~~!~~~~~!
!OO PARTS     !No Element        !Spirit Potion    !Usually takes 1
!              !4 HP                !600 [200] G       !damage from physical
!(best SP grind !1 ATK               !                   !or magical attacks.
!in the game) !100 DEF             !                   !
!              !1 MAT               !                   !Lightning Punisher
!              !100 MDF             !                   !-erases 1 ally before!
!              !150 SPD             !                   !it escapes instantly
!~~~~~!~~~~~!~~~~~!~~~~~!
!Tiberoa (near Valley or Gigantos Home)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Blue Bird    !Water Element     !1000 EXP         !Usually takes 1
!              !5 HP                !                   !damage from physical
!              !1 ATK               !                   !attacks.
!              !100 DEF             !                   !
!              !1 MAT               !                   !
!              !100 MDF             !                   !
!              !120 SPD             !                   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Lidiera (near Fueno)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Treasure Jar !No Element        !Ruby Ring        !Usually takes 1
!              !5 HP                !                   !damage from magical
!              !1 ATK               !                   !attacks.
!              !100 DEF             !                   !

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!           !1 MAT           !           !Magical Attack      !
!           !100 MDF          !           !Barrier              !
!           !200 SPD          !           !-takes 0 magical    !
!           !                 !           !damage until the next!
!           !                 !           !turn                 !
!           !                 !           !                     !
!           !                 !           !Midnight Terror     !
!           !                 !           !-fears 1 ally       !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Mille Seseau (near Deningrad) !
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!~~~~~!~~~~~!~~~~~!~~~~~!
!Red Bird      !Fire Element      !Phoenix Plume     !Usually takes 1     !
!              !5 HP              !1000 [300] G     !damage from magical !
!              !1 ATK             !                  !attacks.            !
!              !100 DEF           !                  !                    !
!              !1 MAT             !                  !                    !
!              !100 MDF           !                  !                    !
!              !120 SPD           !                  !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Death Frontier (near Ulara) !
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!In Moon - Minitos Area !
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!~~~~~!~~~~~!~~~~~!~~~~~!
!Lucky Jar     !No Element        !Moon Serenade    !Affected by poison  !
!              !6 HP              !1000 EXP         !and takes 0 physical !
!              !1 ATK             !300 [100] G     !or magical damage.  !
!              !100 DEF           !                  !                    !
!              !1 MAT             !                  !Panic Bell          !
!              !100 MDF           !                  !-confuses 1 ally    !
!              !200 SPD           !                  !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!

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```
!Death Frontier (near Ulara) !
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```
!In Moon - Wooden Road area !
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!Endiness (near Rouge) !
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!~~~~~!~~~~~!~~~~~!~~~~~!
!Rainbow Bird  !No Element        !Rainbow Dress    !Affected by confusion!
!              !4 HP              ! (10%)           !and takes 0 physical !
!              !1 ATK             !3000 EXP         !or magical damage.  !
!              !100 DEF           !                  !                    !
!              !1 MAT             !                  ! (not worth it; use  !
!              !100 MDF           !                  !Sachets)             !
!              !120 SPD           !                  !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!-----!
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!                               Bosses + Support(s)                               !
```

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!                               !
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```
!-immune to erase and abnormal statuses; exceptions applied !
```

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!~~~~~!~~~~~!~~~~~!~~~~~!
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```
!Enemy          !Statistics        !Reward(s)        !Description          !
```

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!~~~~~!~~~~~!~~~~~!~~~~~!
```

```
!Seles !
```

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!~~~~~!~~~~~!~~~~~!~~~~~!
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!Commander      !Dark Element      !Burn Out         !Sword               !
```

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!              !15 HP             !Healing Potion  !-attacks 1 ally    !
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!              !2 ATK             !x2               !                    !
```

```
!              !40 DEF            !24 EXP           !Burn Out            !
```

```
!              !4 MAT             !26 G             ! (magic+FIRE)       !
```

```
!              !40 MDF            !                  !-attacks 1 ally    !
```



!	!40 SPD	!	!
!	!	!	!Potion
!	!	!	!-heals 4 HP
!	!	!	!
!	!	!	!Power Up
!	!	!	!-used if both
!	!	!	!"Knights of Sandora"
!	!	!	!are removed; effect
!	!	!	!stays and "Double
!	!	!	!Strike" used
!	!	!	!
!	!	!	!Double Strike
!	!	!	!-attacks 2x
!	!	!	!~~~~~
!Knight of	!Fire Element	!	!Affected by erase.
!Sandora/	!4 HP	!	!
!Sandora Soldier	!2 ATK	!	!Dagger Throw
!(x2)	!40 DEF	!	!-attacks 1 ally
!	!2 MAT	!	!
!	!50 MDF	!	!Dagger Swipe
!	!40 SPD	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Escape
!	!	!	!-used if "Commander"
!	!	!	!or other "Knight of
!	!	!	!Sandora" is removed
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Hellena			!
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Fruegel	!Earth Element	!Knight's Shield	!Cannot be an attack
!	!90 [125] HP	!Healing Potion	!target and field
!	!6 ATK	!(x4)	!attacks miss while
!	!100 DEF	!300 EXP	!"Hellena Wardens"
!	!4 MAT	!50 G	!exist. [Affected by
!	!80 MDF	!	!stun.]
!	!50 SPD	!	!
!	!	!	!Reinforcements
!	!	!	!-summons 2 "Senior
!	!	!	!Wardens", after
!	!	!	!"Hellena Wardens" are!
!	!	!	!removed, during own
!	!	!	!turn
!	!	!	!
!	!	!	!Drop Slam
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Boulder Toss
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Club
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Power Up
!	!	!	!(if hit by magic)
!	!	!	!-ATK+DEF 1.5x until
!	!	!	!end of user's 3rd
!	!	!	!turn
!	!	!	!~~~~~
!Hellena Warden	!Fire Element	!	!Affected by erase.
!	!12 HP	!	!

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!           !4 ATK           !           !Mallet Mash           !
!           !100 DEF          !           !-attacks 1 ally      !
!           !4 MAT           !           !                       !
!           !100 MDF          !           !Burn Out             !
!           !50 SPD          !           ! (magic+FIRE)        !
!           !                 !           !-attacks 1 ally      !
!           !                 !           !~~~~~!
!Senior Warden !Fire Element           !           !Spear Strike         !
!           !24 [25] HP          !           !-attacks 1 ally      !
!           !5 ATK           !           !                       !
!           !100 DEF          !           !Power Up             !
!           !9 MAT           !           !-ATK+DEF 1.5x until !
!           !100 MDF          !           !end of user's 3rd    !
!           !50 SPD          !           !turn                 !
!           !                 !           !                       !
!           !                 !           !Gushing Magma        !
!           !                 !           ! (magic+FIRE)        !
!           !                 !           !-attacks all allies  !
!           !                 !           ! (used before being  !
!           !                 !           !removed)             !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Limestone Cave                                           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Urobolus      !Earth Element           !Wargod's Amulet!Cover Up           !
!           !300 [350] HP          !400 EXP          !-hides its body;    !
!           !10 ATK           !50 G             !cannot be target for !
!           !80 DEF          !                 !normal Additions and !
!           !10 MAT          !                 !returns to field on !
!           !60 MDF          !                 !its 4th turn         !
!           !50 SPD          !                 !                       !
!           !                 !                 !Bite                 !
!           !                 !                 !-attacks 1 ally      !
!           !                 !                 !                       !
!           !                 !                 !Toxic Vomit          !
!           !                 !                 ! (50% poison)        !
!           !                 !                 !-attacks 1 ally      !
!           !                 !                 !                       !
!           !                 !                 !Acid Mist            !
!           !                 !                 !-attacks all allies  !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Town of Hoax                                           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Sandora Elite !Dark Element           !Healing Breeze !Shadow Clones      !
!           !300 [350] HP          !200 EXP          !-creates 2 clones;  !
!           !12 ATK           !50 G             !which takes 0 damage !
!           !80 DEF          !                 !or effects.          !
!           !13 MAT          !                 !                       !
!           !120 MDF          !                 !Shuriken Shot        !
!           !60 SPD          !                 !-attacks 1 ally      !
!           !                 !                 !                       !
!           !                 !                 !Green Flame          !
!           !                 !                 ! (magic+FIRE)        !
!           !                 !                 !-attacks all allies  !
!           !                 !                 !                       !
!           !                 !                 !Chain Whip           !
!           !                 !                 !-attacks 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Kongol        !Earth Element           !Power Wrist     !If 40% HP lost,    !
!           !280 [320] HP          !300 EXP          !"Kongol" withdraws !
!           !12 ATK           !50 G             !his weapon, using his!

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!	!100 DEF	!	!bare hands to fight.!
!	!12 MAT	!	!
!	!50 MDF	!	!Addition Counter!
!	!60 SPD	!	!-if normal Addition!
!	!	!	!fails to complete, he!
!	!	!	!strikes back!
!	!	!	!
!	!	!	!Axe!
!	!	!	!-attacks 1 ally!
!	!	!	!
!	!	!	!Lariat!
!	!	!	!-attacks 1 ally!
!	!	!	!
!	!	!	!Kongol's Rage!
!	!	!	!-attacks 2 allies!
!~~~~~!~~~~~!~~~~~!~~~~~!			
!	!Volcano Villude	!	!
!~~~~~!~~~~~!~~~~~!~~~~~!			
!	!Virage (head)	!	!No Element
!	!	!	!Healing Potion
!	!	!	!Snipe Laser
!	!350 [450] HP	!	!(x2)
!	!	!	!(magic+LIGHT)
!	!18 ATK	!	!Mind Purifier
!	!	!	!-attacks 1 ally!
!	!80 DEF	!	!600 EXP
!	!	!	!
!	!20 MAT	!	!100 G
!	!	!	!
!	!120 MDF	!	!
!	!	!	!
!	!50 SPD	!	!
!	!	!	!~~~~~!
!	!Virage (body)	!	!No Element
!	!	!	!Mind Surge
!	!200 [300] HP	!	!(50% effect)
!	!18 ATK	!	!-dispirits, confuses,!
!	!100 DEF	!	!fears or stuns all!
!	!11 MAT	!	!allies!
!	!100 MDF	!	!
!	!50 SPD	!	!
!	!	!	!~~~~~!
!	!Virage (arm)	!	!No Element
!	!	!	!Swipe
!	!40 [60] HP	!	!-attacks 1 ally!
!	!16 ATK	!	!
!	!100 DEF	!	!Regenerate
!	!11 MAT	!	!-if destroyed, it!
!	!100 MDF	!	!returns in a few!
!	!50 SPD	!	!turns!
!~~~~~!~~~~~!~~~~~!~~~~~!			
!	!Fire Bird/	!	!Fire Element
!	!	!	!Red-Eye Stone
!	!	!	!Presto Fire
!	!600 [800] HP	!	!-attacks all allies!
!	!15 ATK	!	!100 G
!	!	!	!
!	!80 DEF	!	!Volcanic Peck
!	!19 MAT	!	!-attacks 1 ally!
!	!80 MDF	!	!
!	!45 SPD	!	!Summon
!	!	!	!-summons 4 "Volcano
!	!	!	!Balls"
!	!	!	!
!	!	!	!Dive Bomb
!	!	!	!(magic+FIRE)
!	!	!	!-attacks all allies!
!	!	!	!~~~~~!
!	!Volcano Ball	!	!Fire Element
!	!	!	!Disappears if "Fire
!	!20 HP	!	!Bird" is defeated.
!	!	!	!
!	!80 DEF	!	!Charge!

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!                                     !-attacks 1 ally and !
!                                     !removes itself      !
!                                     !                       !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Nest of Dragon                                     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Graham      !Wind Element      !Plate Mail      !Wind Spell      !
!             !350 [500] HP      !(30%) *         !(magic+WIND)    !
!             !15 ATK           !1200 EXP        !-attacks 1 or all !
!             !120 DEF          !100 G           !allies          !
!             !17 MAT           !                 !                 !
!             !100 MDF         !                 !Greham's Fury   !
!             !60 SPD         !                 !-attacks 1 ally !
!             !                 !                 !                 !
!             !                 !                 !Pinning Attack  !
!             !                 !                 !(magic)         !
!             !                 !                 !-attacks 1 ally !
!             !                 !                 !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Feyrbrand   !Wind Element      !Down Burst      !Attacking Power Up !
!             !450 [600] HP      !                 !!(if hit by magic) !
!             !21 ATK           !                 !-10% extra damage !
!             !100 DEF        !                 !                 !
!             !14 MAT           !                 !Feeler Whip     !
!             !80 MDF         !                 !-attacks 1 ally !
!             !50 SPD         !                 !                 !
!             !                 !                 !Buttocks Attack !
!             !                 !                 ! (50% poison/stun/fear)!
!             !                 !                 !-attacks 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Shirley's Shrine                                     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Drake the   !Wind Element      !Bandit's Ring   !Bandit Knives    !
!Bandit      !1200 [1500] HP    !(30%) *         !-attacks 1 ally  !
!             !23 ATK           !1500 EXP        !                 !
!             !80 DEF          !100 G           !Trap Summon      !
!             !20 MAT           !                 !-summons 3 "Burst !
!             !80 MDF         !                 !Balls" or 1 "Wire" !
!             !70 SPD         !                 !                 !
!             !                 !                 !Potion           !
!             !                 !                 !-heals 360 [450] HP !
!             !                 !                 !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Burst Ball  !No Element        !                 !Disappears if "Drake !
!             !70 [80] HP      !                 !the Bandit" is   !
!             !                 !                 !defeated.        !
!             !150 DEF        !                 !                 !
!             !                 !                 !Slow Detonation  !
!             !50 MDF         !                 !-rolls for 2 turns; !
!             !                 !                 !damages target and is!
!             !                 !                 !removed on 3rd turn !
!             !                 !                 !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Wire        !No Element        !                 !Disappears if "Drake !
!             !120 [150] HP  !                 !the Bandit" is   !
!             !                 !                 !defeated. Protects !
!             !120 DEF        !                 !"Drake" from all  !
!             !                 !                 !normal Additions and !
!             !80 MDF         !                 !damages ally if   !
!             !                 !                 !he/she attacks    !
!             !                 !                 !"Drake" while "Wire" !
!             !                 !                 !defends.          !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!

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!Shirley	!Light	!Silver Stone	!Counterattacks only.!
!	!640 [800] HP	!1500 EXP	!Cannot gain victory !
!	!	!100 G	!by battle. !
!	!80 DEF	!	!
!	!	!	!Illusion !
!	!120 MDF	!	!-transforms into !
!	!	!	!"Shana" or "Albert" !
!	!	!	!depending on choice !
!	!	!	!
!	!	!	!Energy Drain !
!	!	!	!(magic) !
!	!	!	!-gains HP equal to !
!	!	!	!damage dealt !
!	!	!	!
!	!	!	!Heavens Spell !
!	!	!	!(magic+LIGHT) !
!	!	!	!-attacks 1 or all !
!	!	!	!allies !
!	!	!	!
!	!	!	!Revive !
!	!	!	!-recovers 640 [800] !
!	!	!	!HP if HP reaches 0 !
!	!	!	!~~~~~!
!Shana	!Light	!	!Counterattacks only.!
!	!140 [150] HP	!	!Returns to "Shirley" !
!	!	!	!if answered wrong or !
!	!80 DEF	!	!out of HP. !
!	!	!	!
!	!120 MDF	!	!Arrow Shot !
!	!	!	!-attacks 1 ally !
!	!	!	!
!	!	!	!Spark Net !
!	!	!	!(magic+THUNDER) !
!	!	!	!-attacks 1 ally !
!	!	!	!~~~~~!
!Albert	!Wind	!	!Counterattacks only.!
!	!140 [150] HP	!	!Returns to "Shirley" !
!	!	!	!if answered wrong or !
!	!100 DEF	!	!out of HP. !
!	!	!	!
!	!100 MDF	!	!Spear Strike !
!	!	!	!-attacks 1 ally !
!	!	!	!
!	!	!	!Spinning Cane !
!	!	!	!-attacks 1 ally !
!	!	!	!~~~~~!
!Hellena Prison			!
!	!	!	!~~~~~!
!Jiango	!Earth	!Sachet	!Becomes asleep if !
!	!1250 [1600] HP	!2000 EXP	!Sachet is used on !
!	!23 ATK	!100 G	!"Jiango". !
!	!160 DEF	!	!
!	!21 MAT	!	!Drop Slam !
!	!80 MDF	!	!-attacks 1 ally !
!	!50 SPD	!	!
!	!	!	!Stalactite Drop !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Expel Smelly Breath !
!	!	!	!(50% effect) !

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!                                     !                                     !                                     !-confuses 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Fruegel      !Earth Element      !Gravity Grabber!Will command "Guftas"!
!             !1000 [1400] HP      !2000 EXP        !or "Rodriguez" to do !
!             !28 ATK              !200 G           !their special attack !
!             !100 DEF             !                 !on their turn. [Can !
!             !22 MAT              !                 !only be affected by !
!             !80 MDF              !                 !stun.]                !
!             !50 SPD              !                 !                       !
!             !                 !                 !Power-Up              !
!             !                 !                 !-ATK+DEF 1.5x until !
!             !                 !                 !end of user's 3rd    !
!             !                 !                 !turn (used if hit by !
!             !                 !                 !magic)                !
!             !                 !                 !                       !
!             !                 !                 !Mongolian Chop       !
!             !                 !                 !-attacks 1 ally      !
!             !                 !                 !                       !
!             !                 !                 !Boulder Toss         !
!             !                 !                 !-attacks 1 ally      !
!             !                 !                 !                       !
!             !                 !                 !Club                  !
!             !                 !                 !-attacks 1 ally      !
!             !                 !                 !~~~~~!
!Guftas       !Dark Element       !                 !Affected by erase.    !
!             !560 [700] HP       !                 ![Affected by abnormal!
!             !26 ATK              !                 !status.] Escapes if !
!             !120 DEF             !                 !"Fruegel" is removed.!
!             !20 MAT              !                 !                       !
!             !60 MDF              !                 !Lick                  !
!             !50 SPD              !                 !-attacks 1 ally      !
!             !                 !                 !                       !
!             !                 !                 !Howling               !
!             !                 !                 ! (50% effect)        !
!             !                 !                 !-confuses 1 ally     !
!             !                 !                 !~~~~~!
!Rodriguez    !Wind Element       !                 !Affected by erase.    !
!             !400 [500] HP      !                 ![Affected by abnormal!
!             !24 ATK              !                 !status.] Escapes if !
!             !100 DEF             !                 !"Fruegel" is removed.!
!             !24 MAT              !                 !                       !
!             !100 MDF           !                 !Feather Shot         !
!             !70 SPD              !                 !-attacks 1 ally      !
!             !                 !                 !                       !
!             !                 !                 !Aerial Drop          !
!             !                 !                 !-attacks 1 ally      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Black Castle in Kazas
!~~~~~!~~~~~!~~~~~!~~~~~!
!Kongol       !Earth Element      !Wargod Calling !Addition Counter      !
!             !1000 [1500] HP     !(30%)           !-if normal Addition !
!             !36 ATK              !2000 EXP        !fails to complete, he!
!             !140 DEF             !200 G           !strikes back         !
!             !24 MAT              !                 !                       !
!             !80 MDF              !                 !Punch                 !
!             !50 SPD              !                 !-attacks 1 ally      !
!             !                 !                 !                       !
!             !                 !                 !Sure Kill Tech       !
!             !                 !                 !-attacks 1 ally      !
!             !                 !                 !                       !

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!           !320 [400] HP           !(8%)           !Unaffected by field !
!           !34 ATK                   !               !attacks. Disappears !
!           !100 DEF                  !               !if "Mappi" is       !
!           !31 MAT                   !               !defeated.           !
!           !80 MDF                   !               !                   !
!           !70 SPD                   !               !Quick Knife         !
!           !                           !               !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Corrupted (Collapsing) Gravity Valley !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Virage (head) !No Element           !Moon Serenade  !Snipe Laser         !
!           !1600 [2500] HP          !4500 EXP       !(magic+LIGHT)      !
!           !42 ATK                   !200 G          !-attacks 1 ally     !
!           !100 DEF                  !               !                   !
!           !42 MAT                   !               !                   !
!           !100 MDF                  !               !                   !
!           !50 SPD                   !               !                   !
!           !                           !               !~~~~~!
!Virage (body) !No Element           !               !Mind Surge          !
!           !600 [1000] HP           !               !(50% effect)        !
!           !42 ATK                   !               !-confuses, dispirits,!
!           !100 DEF                  !               !stuns or fears all  !
!           !34 MAT                   !               !allies              !
!           !100 MDF                  !               !                   !
!           !50 SPD                   !               !Stomp               !
!           !                           !               !-attacks 1 ally     !
!           !                           !               !~~~~~!
!Virage (left  !No Element           !               !Claw Crush          !
!arm)          !300 [400] HP        !               !-erases 1 ally     !
!           !42 ATK                   !               !                   !
!           !100 DEF                  !               !Regenerate          !
!           !34 MAT                   !               !-if destroyed, it  !
!           !100 MDF                  !               !returns in a few   !
!           !50 SPD                   !               !turns               !
!           !                           !               !~~~~~!
!Virage (right !No Element           !               !V Magic              !
!arm)          !300 [400] HP        !               !(magic+LIGHT)      !
!           !42 ATK                   !               !-attacks all allies !
!           !100 DEF                  !               !                   !
!           !34 MAT                   !               !Regenerate          !
!           !100 MDF                  !               !-if destroyed, it  !
!           !50 SPD                   !               !returns in a few   !
!           !                           !               !turns               !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Giant's Home  !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Mappi         !Dark Element        !Diamond Claw    !Vanish              !
!           !1200 [2000] HP          !(25%) *        !-disappears for 3  !
!           !45 ATK                   !5000 EXP       !turns               !
!           !110 DEF                  !200 G          !                   !
!           !36 MAT                   !               !Decapitate         !
!           !100 MDF                  !               !-erases 1 ally     !
!           !65 SPD                   !               !                   !
!           !                           !               !Diamond Claws      !
!           !                           !               !-attacks 1 ally     !
!           !                           !               !                   !
!           !                           !               !Boisterous Dance   !
!           !                           !               !-attacks 1 ally     !
!           !                           !               !~~~~~!
!Gehrich       !Earth Element       !Soul Headband   !Vanity Bandit      !

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!                !2000 [3000] HP                !(25%)                !-tag teams with      !
!                !51 ATK                        !                !"Mappi" and attacks 1!
!                !120 DEF                       !                !ally                  !
!                !36 MAT                        !                !                    !
!                !100 MDF                       !                !Swipe                 !
!                !50 SPD                        !                !-attacks 1 ally     !
!                !                            !                !                    !
!                !                            !                !3 Step Kick          !
!                !                            !                !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Twin Castles in Fletz                                !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Lenus          !Water Element                !6000 EXP            !May Counterattack up !
!                !3600 [5000] HP                !200 G              !to 3 times.          !
!                !50 ATK                        !                !                    !
!                !100 DEF                       !                !Wingly Spell         !
!                !70 MAT                        !                !(magic+WATER/DARK)  !
!                !160 MDF                       !                !-attacks 1 or all   !
!                !50 SPD                        !                !allies               !
!                !                            !                !                    !
!                !                            !                !Boomerang            !
!                !                            !                !-attacks all allies  !
!                !                            !                !                    !
!                !                            !                !Tornado kick         !
!                !                            !                !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Phantom Ship                                        !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Ghost Commander!Dark Element                !Night Raid          !Must be killed along !
!                !1800 [2500] HP                !6000 EXP           !with 4 "Ghost        !
!                !60 ATK                        !200 G              !Knights". Revives   !
!                !100 DEF                       !                !himself otherwise   !
!                !60 MAT                        !                !after 3 turns.     !
!                !100 MDF                       !                !                    !
!                !60 SPD                        !                !Slash               !
!                !                            !                !-attacks 1 ally     !
!                !                            !                !                    !
!                !                            !                !Absorb              !
!                !                            !                !(magic)             !
!                !                            !                !-gains HP equal to !
!                !                            !                !damage dealt        !
!                !                            !                !                    !
!                !                            !                !Hopeless            !
!                !                            !                !-halves 1 ally's    !
!                !                            !                !current HP (shaves  !
!                !                            !                !all HP, if ally is  !
!                !                            !                !feared)             !
!                !                            !                !                    !
!                !                            !                !Dark Void           !
!                !                            !                !(50% effect)        !
!                !                            !                !-fears 1 ally       !
!                !                            !                !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Ghost Knight   !Dark Element                !                    !Must be killed with !
!                !250 HP                        !                    !other "Ghost Knights"!
!                !50 ATK                        !                    !and "Ghost Commander"!
!                !80 DEF                       !                    !Revives himself     !
!                !50 MAT                        !                    !otherwise after 2   !
!                !80 MDF                       !                    !turns.              !
!                !60 SPD                        !                    !                    !
!                !                            !                    !Slash               !

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!           !50 SPD           !           !Snow Cannon           !
!           !           !           ! (magic+WATER)       !
!           !           !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Flanvel Tower           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Lloyd           !No Element           !12000 EXP           !60% physical evasion,!
!           !6000 [8500] HP           !300 G           !may counterattack.  !
!           !100 ATK           !           !Will not be defeated !
!           !100 DEF           !           !in 1 full strike(s). !
!           !79 MAT           !           !Must take 1 more hit !
!           !150 MDF           !           !to be defeated.     !
!           !65 SPD           !           !           !
!           !           !           !Dragon Buster       !
!           !           !           !-erases 1 Dragoon  !
!           !           !           !ally               !
!           !           !           !           !
!           !           !           !Afterimage Sword   !
!           !           !           !-attacks 1 ally     !
!           !           !           !           !
!           !           !           !Strike             !
!           !           !           !-attacks 1 ally     !
!           !           !           !           !
!           !           !           !Limit Point Special !
!           !           !           ! (magic)           !
!           !           !           !-attacks all allies !
!           !           !           !           !
!           !           !           !Wingly Spell       !
!           !           !           ! (random magic)    !
!           !           !           !-attacks 1 or all  !
!           !           !           !allies             !
!           !           !           !           !
!           !           !           !Aura Attack        !
!           !           !           ! (magic)           !
!           !           !           !-attacks 1 ally     !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Fort Magrad           !
!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Polter Sword           !Dark Element           !Soul Eater           !Single Blow           !
!(Optional)           !3000 [4000] HP           !Smoke Ball           !-if 1 "Polter" part !
!           !150 ATK           !6000 EXP           !is removed, erases 1 !
!           !120 DEF           !200 G           !ally               !
!           !80 MAT           !           !           !
!           !120 MDF           !           !Sword Swing        !
!           !100 SPD           !           !-attacks 1 ally     !
!           !           !           !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Polter Helm           !Dark Element           !           !Command Seal        !
!           !2500 [3000] HP           !           !-cancels 1 option  !
!           !80 ATK           !           !until "Polter Helm" !
!           !100 DEF           !           !is removed or uses !
!           !80 MAT           !           !effect again       !
!           !160 MDF           !           !           !
!           !50 SPD           !           !           !
!           !           !           !~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!~~~~~!
!Polter Armor           !Dark Element           !           !Chaos Spell         !
!           !4000 [5000] HP           !           ! (magic+DARK/LIGHT) !
!           !80 ATK           !           !-attacks 1 or all  !
!           !160 DEF           !           !allies             !
!           !130 MAT           !           !           !
!           !140 MDF           !           !           !

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!                    !50 SPD                    !                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Magical City Aglis                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Last Kraken      !Water Element      !Pretty Hammer  !Summon      !
!                    !10000 [15000] HP    !12000 EXP      !-summons 2 "Cleones" !
!                    !110 ATK            !300 G          !            !
!                    !140 DEF            !                !Tentacle Slap    !
!                    !90 MAT             !                !-attacks 1 ally  !
!                    !200 MDF            !                !                !
!                    !50 SPD             !                !Water Current Gun !
!                    !                    !                ! (magic+WATER)    !
!                    !                    !                !-attacks 1 ally  !
!                    !                    !                !                !
!                    !                    !                !Conduction Magic  !
!                    !                    !                ! (magic+WATER/THUNDER)!
!                    !                    !                !-attacks 1 or all !
!                    !                    !                !allies            !
!                    !                    !                !~~~~~!
!Cleone           !Water Element      !                !Light Eraser    !
!                    !1300 [1700] HP     !                ! (magic+LIGHT)    !
!                    !73 ATK             !                !-attacks 1 ally  !
!                    !60 DEF             !                !                !
!                    !80 MAT             !                !Genocide         !
!                    !160 MDF            !                !-attacks 1 ally and !
!                    !60 SPD             !                !is removed       !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Flanvel Tower                    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Magician Faust !No Element          !Phantom Shield !30% magical evasion. !
!(optional)      !26000 [32000] HP   !20000 EXP      !May counterattack up !
!                    !140 ATK            !10000 G        !to 3-4 times.      !
!                    !50 DEF             !                !                !
!                    !140 MAT            !                !Supreme Magic     !
!                    !200 MDF            !                ! (random magic)   !
!                    !50 SPD             !                !-attacks 1 or all !
!                    !                    !                !allies            !
!                    !                    !                !                !
!                    !                    !                !Flying Magic Bullet !
!                    !                    !                ! (magic)          !
!                    !                    !                !-attacks 1 ally  !
!                    !                    !                !                !
!                    !                    !                !Death Meteor      !
!                    !                    !                ! (magic+FIRE)    !
!                    !                    !                !-attacks all allies !
!                    !                    !                !                !
!                    !                    !                !Sledge Blitz      !
!                    !                    !                ! (magic+THUNDER) !
!                    !                    !                !-attacks 1 ally  !
!                    !                    !                !                !
!                    !                    !                !Frozen Dome       !
!                    !                    !                ! (magic+WATER)   !
!                    !                    !                !-attacks all allies !
!                    !                    !                !                !
!                    !                    !                !Pottery Typhoon   !
!                    !                    !                ! (magic+WIND)    !
!                    !                    !                !-attacks all allies !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Vellweb                    !
!~~~~~!~~~~~!~~~~~!~~~~~!

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!Syuveil	!Wind Element	!Jade Stone	!10% physical evasion.!
!(optional)	!10000 [16000] HP	!6000 EXP	!May counterattack. !
!	!170 ATK	!300 G	!
!	!150 DEF	!	!Dragoon Additions !
!	!110 MAT	!	!-attacks 1 ally !
!	!120 MDF	!	!
!	!50 SPD	!	!Wing Blaster !
!	!	!	!(magic+WIND) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Gaspluss !
!	!	!	!(magic+WIND) !
!	!	!	!-attacks 1 ally !
!	!	!	!
!	!	!	!Jade Dragon !
!	!	!	!(magic+WIND) !
!	!	!	!-attacks all allies !
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Damia	!Water Element	!Blue-Sea Stone	!May counterattack. !
!(optional)	!9000 [14000] HP	!6000 EXP	!
!	!130 ATK	!300 G	!Dragoon Additions !
!	!100 DEF	!	!-attacks 1 ally !
!	!130 MAT	!	!
!	!200 MDF	!	!Freezing Ring !
!	!60 SPD	!	!(magic+WATER) !
!	!	!	!-attacks 1 ally !
!	!	!	!
!	!	!	!Diamond Dust !
!	!	!	!(magic+WATER) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Blue-Sea Dragon !
!	!	!	!(magic+WATER) !
!	!	!	!-attacks 1 ally !
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Belzac	!Earth Element	!Golden Stone	!May counterattack. !
!(optional)	!18000 [25000] HP	!6000 EXP	!
!	!200 ATK	!300 G	!Dragoon Additions !
!	!200 DEF	!	!-attacks 1 ally !
!	!80 MAT	!	!
!	!80 MDF	!	!Grand Stream !
!	!50 SPD	!	!(magic+EARTH) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Meteor Strike !
!	!	!	!(magic+EARTH) !
!	!	!	!-attacks all allies !
!	!	!	!
!	!	!	!Golden Dragon !
!	!	!	!(magic+EARTH) !
!	!	!	!-attacks all allies !
!~~~~~	!~~~~~	!~~~~~	!~~~~~
!Kanzas	!Thunder Element	!Violet Stone	!10% physical evasion.!
!(optional)	!12000 [18000] HP	!6000 EXP	!May counterattack. !
!	!150 ATK	!300 G	!
!	!120 DEF	!	!Dragoon Additions !
!	!120 MAT	!	!-attacks 1 ally !
!	!150 MDF	!	!
!	!70 SPD	!	!Thunder Kid !
!	!	!	!(magic+THUNDER) !





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!           !100 MDF           !           !active; stays giant !
!           !50 SPD            !           !if she is removed. !
!           !                  !           !                  !
!           !                  !           !In giant form:     !
!           !                  !           !Hip Press          !
!           !                  !           !-attacks all allies !
!           !                  !           !                  !
!           !                  !           !Snack Time         !
!           !                  !           !-attacks 1 ally    !
!           !                  !           !                  !
!           !                  !           !In normal form:    !
!           !                  !           !Giant Scissors     !
!           !                  !           !-attacks 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Death City Mayfil           !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dragon Spirit !Wind Element           !Down Burst           !Feeler Whip           !
!(optional)    !8000 [10000] HP       !4000 EXP             !-attacks 1 ally       !
!              !100 ATK               !200 G                !                       !
!              !100 DEF               !                       !Buttocks Attack       !
!              !80 MAT                !                       ! (fear, stun, poison) !
!              !80 MDF                !                       !-attacks 1 ally       !
!              !60 SPD                !                       !                       !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dragon Spirit !Water Element          !Frozen Jet           !Dragon Whip           !
!(Optional)    !12000 [15000] HP     !6000 EXP             !-attacks 1 ally       !
!              !110 ATK               !300 G                !                       !
!              !80 DEF                !                       !Tsunami               !
!              !80 MAT                !                       ! (magic+WATER)        !
!              !120 MDF               !                       !-attacks all allies   !
!              !60 SPD                !                       !                       !
!              !                  !                       !Pulse Burst           !
!              !                  !                       ! (magic+LIGHT)        !
!              !                  !                       !-attacks all allies   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Dragon Spirit !No Element             !Flash Hall           !Dragon Claw           !
!(Optional)    !16000 [20000] HP     !8000 EXP             !-attacks all allies   !
!              !120 ATK               !400 G                !                       !
!              !160 DEF               !                       !Imperial Spells       !
!              !130 MAT               !                       ! (random magic)        !
!              !100 MDF               !                       !-attacks 1 or all     !
!              !60 SPD                !                       !allies                 !
!              !                  !                       !                       !
!              !                  !                       !Divine Ball           !
!              !                  !                       ! (magic)               !
!              !                  !                       !-attacks all allies   !
!              !                  !                       !                       !
!              !                  !                       !Divine Cannon         !
!              !                  !                       ! (magic)               !
!              !                  !                       !-attacks 2 or more    !
!              !                  !                       !allies                 !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Ravitz's Spirit!Wind Element           !Halberd              !Counterattacks only. !
!              !5000 [8000] HP       ! (50%)               !Cannot take damage    !
!              !99 ATK               !                       !unless he turns       !
!              !120 DEF              !                       !around. Will stay in !
!              !99 MAT               !                       !backwards after you   !
!              !80 MDF               !                       !talk to him 5 times. !
!              !50 SPD               !                       !                       !
!              !                  !                       !Rod Tornado           !

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!                                     !                                     !                                     !-attacks 1 ally !
!                                     !                                     !                                     !                                     !
!                                     !                                     !                                     !Cherry Blossom Storm !
!                                     !                                     !                                     !-attacks 1 ally !
!                                     !                                     !                                     !                                     !
!                                     !                                     !                                     !If Ravitz turns !
!                                     !                                     !                                     !around: !
!                                     !                                     !                                     !Menon Wave !
!                                     !                                     !                                     ! (50% effect) !
!                                     !                                     !                                     !-confuses all allies !
!                                     !                                     !                                     !~~~~~!
!Zackwell      !Dark Element      !Healing Rain      !Transparency      !
!               !10000 [15000] HP    !12000 EXP          !-hides underground, !
!               !140 ATK            !300 G              !taking 0 damage from !
!               !140 DEF            !                    !any attack; returns !
!               !99 MAT             !                    !to field after 3-4 !
!               !170 MDF            !                    !turns or a spell is !
!               !60 SPD             !                    !used !
!               !                    !                    ! !
!               !                    !                    !Fireball !
!               !                    !                    ! (magic+FIRE) !
!               !                    !                    !-attacks 1 ally !
!               !                    !                    ! !
!               !                    !                    !Sickle Technique !
!               !                    !                    !-attacks 1 ally !
!               !                    !                    ! !
!               !                    !                    !Des God !
!               !                    !                    ! (magic+DARK) !
!               !                    !                    !-attacks all allies !
!               !                    !                    ! !
!               !                    !                    !Extract Soul !
!               !                    !                    !-erases 1 ally !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Divine Tree      !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Caterpillar      !No Element      !Moon Serenade      !1st Form. !
!               !6000 [13000] HP    !                    ! !
!               !140 ATK            !                    !Feeler Whip !
!               !120 DEF            !                    !-attacks 1 ally !
!               !103 MAT            !                    ! !
!               !120 MDF            !                    !Vomit Body Fluids !
!               !70 SPD             !                    ! (50% poison) !
!               !                    !                    !-attacks 1 ally !
!               !                    !                    ! !
!               !                    !                    !Stench !
!               !                    !                    !-stuns 1 ally !
!               !                    !                    !~~~~~!
!Pupa             !No Element      !Sun Rhapsody      !2nd form. !
!               !2800 [4000] HP    !                    ! !
!               !103 ATK            !                    !Shakes !
!               !160 DEF            !                    !-does nothing !
!               !103 MAT            !                    ! !
!               !160 MDF            !                    ! !
!               !60 SPD             !                    ! !
!               !                    !                    !~~~~~!
!Imago           !No Element      !Healing Rain      !3rd form. !
!               !12000 [20000] HP   !13000 EXP          ! !
!               !140 ATK            !300 G              !High Output Laser !
!               !120 DEF            !                    ! (magic+LIGHT) !
!               !150 MAT            !                    !-attacks 1 ally !

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!           !160 MDF           !           !
!           !70 SPD           !           !Triangle Death   !
!           !           !           !-erases 1 ally   !
!           !           !           !
!           !           !           !Smoke of Despair  !
!           !           !           ! (50% effect)    !
!           !           !           !-dispirits 1 ally !
!           !           !           !
!           !           !           !Infight           !
!           !           !           !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Everlasting Moon (That Never Sets)
!~~~~~!~~~~~!~~~~~!~~~~~!
!Death Rose  !No Element      !6000 EXP      !Miranda's fight.  !
!           !2400 [3000] HP  !           !Victory is not    !
!           !50 ATK          !           !determined by defeat,!
!           !80 DEF          !           !although you do need !
!           !50 MAT          !           !to damage foe to   !
!           !140 MDF        !           !progress victory.  !
!           !50 SPD         !           !
!           !           !           !Vine Buds         !
!           !           !           !-attacks 1 ally   !
!           !           !           !
!           !           !           !Drain             !
!           !           !           !-gains HP equal to !
!           !           !           !damage dealt      !
!           !           !           !
!           !           !           !Pollen            !
!           !           !           !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Claire      !Thunder Element  !6000 EXP      !Hatchel's fight.  !
!           !3000 [4000] HP  !           !Victory is not    !
!           !86 ATK          !           !determined by defeat,!
!           !100 DEF         !           !although you do need !
!           !86 MAT          !           !to damage foe to   !
!           !100 MDF        !           !progress victory.  !
!           !55 SPD         !           !
!           !           !           !Martial Art Technique!
!           !           !           !-attacks 1 ally   !
!           !           !           !
!           !           !           !4-Gods of Narajuna !
!           !           !           !-drops ally's HP to 1!
!~~~~~!~~~~~!~~~~~!~~~~~!
!Indora      !Earth Element    !Indora's Axe   !Kongol's fight.   !
!           !3000 [3370] HP  !6000 EXP      !
!           !105 ATK        !           !Addition Counter   !
!           !160 DEF        !           !-if normal Addition !
!           !105 MAT        !           !fails to complete, he!
!           !60 MDF         !           !strikes back       !
!           !30 SPD         !           !
!           !           !           !Cross Axe          !
!           !           !           !-attacks 1 ally   !
!           !           !           !
!           !           !           !Sure Kill Tech     !
!           !           !           !-attacks 1 ally   !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Michael     !Dark Element     !           !Rose and Dart's   !
!           !           !           !fight. Cannot take !
!           !           !           !damage from any    !
!           !           !           !attack.            !

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!           !           !           !
!           !           !           !Dash           !
!           !           !           !-attacks 1 ally !
!           !           !           !           !
!           !           !           !Dark Burst     !
!           !           !           !(magic+DARK)   !
!           !           !           !-attacks all allies !
!           !           !           !           !
!           !           !           !Black Laser    !
!           !           !           !(magic+DARK)   !
!           !           !           !-attacks all allies !
!           !           !           !~~~~~!
!Michael (core) !Dark Element !12000 EXP !Michael's vulnerable !
!           !1400 [1600] HP !           !spot. Only opens the !
!           !122 ATK           !           !"core" once Rose     !
!           !100 DEF          !           !explains the weak    !
!           !122 MAT          !           !point. Will hide when!
!           !100 MDF          !           !it is "Michael's"   !
!           !50 SPD           !           !turn.                !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Shadow Blade !Thunder Element !           !10% physical evasion.!
!           !1000 [1800] HP !           !           !
!           !86 ATK           !           !           !
!           !120 DEF          !           !           !
!           !86 MAT           !           !           !
!           !120 MDF          !           !           !
!           !45 SPD           !           !           !
!           !           !           !~~~~~!
!Light Sword !Thunder Element !           !           !
!           !1000 [1800] HP !           !           !
!           !86 ATK           !           !           !
!           !120 DEF          !           !           !
!           !86 MAT           !           !           !
!           !120 MDF          !           !           !
!           !45 SPD           !           !           !
!           !           !           !~~~~~!
!Dark Doel !Thunder Element !6000 EXP !Albert's fight. !
!           !1500 [2500] HP !           !Cannot be attacked !
!           !75 ATK           !           !until his 2 swords !
!           !120 DEF          !           !are destroyed.     !
!           !90 MAT           !           !           !
!           !120 MDF          !           !Double Sword       !
!           !50 SPD           !           !-attacks 1 ally    !
!           !           !           !           !
!           !           !           !Shadow Blade       !
!           !           !           !-attacks 1 ally    !
!           !           !           !           !
!           !           !           !Light Sword        !
!           !           !           !-attacks 1 ally    !
!           !           !           !           !
!           !           !           !Once a sword(s) are !
!           !           !           !destroyed:         !
!           !           !           !Lightning Curve    !
!           !           !           !(magic)            !
!           !           !           !-attacks 1 ally    !
!~~~~~!~~~~~!~~~~~!~~~~~!
!Archangel !Light Element !6000 EXP !Meru's fight. Victory!
!           !3200 [4000] HP !           !is not determined by !
!           !60 ATK           !           !defeat, although you !
!           !80 DEF          !           !do need to damage    !

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!	!	!	!Divine Cannon	!
!	!	!	!(magic)	!
!	!	!	!-attacks 2 or more	!
!	!	!	!allies (used if 1	!
!	!	!	!ally is absorbed	!
!	!	!	!while "Melbu Frahma"	!
!	!	!	!takes damage)	!
!	!	!	!~~~~~	!
!	!	!	!3rd form:	!
!	!	!	!Day/Night Change	!
!	!	!	!-changes the time of	!
!	!	!	!day	!
!	!	!	!	!
!	!	!	!Rail Gun	!
!	!	!	!-attacks 1 ally	!
!	!	!	!	!
!	!	!	!High Gravity	!
!	!	!	!-attacks all allies	!
!	!	!	!	!
!	!	!	!Crush Claw	!
!	!	!	!-attacks 1 ally	!
!	!	!	!	!
!	!	!	!Galaxy Gun	!
!	!	!	!(magic)	!
!	!	!	!-attacks all allies	!
!	!	!	!	!
!	!	!	!Command Block	!
!	!	!	!-seals 1 command on	!
!	!	!	!1 ally	!
!	!	!	!	!
!	!	!	!Death Meteor	!
!	!	!	!(magic+FIRE)	!
!	!	!	!-attacks all allies	!
!	!	!	!(day only)	!
!	!	!	!	!
!	!	!	!Heat Wave	!
!	!	!	!(magic+FIRE)	!
!	!	!	!-attacks all allies	!
!	!	!	!(day only)	!
!	!	!	!	!
!	!	!	!Summon	!
!	!	!	!-summons 4 "Bomb	!
!	!	!	!Stars" (night only)	!
!	!	!	!~~~~~	!
!	!	!	!4th form:	!
!	!	!	!Creation Magic	!
!	!	!	!-attacks 1 or all	!
!	!	!	!allies.	!
!	!	!	!	!
!	!	!	!Sledge Blitz	!
!	!	!	!(magic+THUNDER)	!
!	!	!	!-attacks 1 ally	!
!	!	!	!	!
!	!	!	!Pottery Typhoon	!
!	!	!	!(magic+WIND)	!
!	!	!	!-attacks all allies	!
!	!	!	!	!
!	!	!	!Frozen Dome	!
!	!	!	!(magic+WATER)	!
!	!	!	!-attacks all allies	!

!	!	!	!
!	!	!	!Armament Angels
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Screen Combat
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Fling
!	!	!	!-attacks 1 ally
!	!	!	!
!	!	!	!Confusion Song
!	!	!	!(50% effect)
!	!	!	!-confuses all allies
!	!	!	!
!	!	!	!Dragoon Block Staff
!	!	!	!-halves all Dragoon's!
!	!	!	!attack and defense
!	!	!	!for 4 turns (used if
!	!	!	!Dragoons are present
!	!	!	!after summoning 2
!	!	!	!"Monsters")
!	!	!	!~~~~~
!Tentacle (1st)	!No Element	!	!Giant Whip
!	!1600 [2000] HP	!	!-attacks 1 ally
!	!120 ATK	!	!
!	!180 DEF	!	!
!	!90 MAT	!	!
!	!200 MDF	!	!
!	!50 SPD	!	!
!	!	!	!~~~~~
!Bomb Star (3rd)	!No Element	!	!Disappears if day is
!	!1600 [2000] HP	!	!present or 3rd form
!	!120 ATK	!	!is defeated. Some may!
!	!180 DEF	!	!simply flash doing
!	!90 MAT	!	!nothing.
!	!200 MDF	!	!
!	!50 SPD	!	!Meteoric Swarm
!	!	!	!-attacks all allies
!	!	!	!and removes itself
!	!	!	!~~~~~
!Monster (4th)	!No Element	!	!Impersonating
!	!1600 [2000] HP	!	!-replaces 1 of your
!	!120 ATK	!	!allies with itself;
!	!180 DEF	!	!Ally is removed while!
!	!90 MAT	!	!"Monster" take
!	!200 MDF	!	!his/her place for 3
!	!50 SPD	!	!turns, and after ally!
!	!	!	!returns to field,
!	!	!	!"Monster" vanishes;
!	!	!	!While you control
!	!	!	!"Monster", you can
!	!	!	!attack or use Special!
!	!	!	!which heals all of
!	!	!	!your allies to full.
!	!	!	!
!	!	!	!Instant Death
!	!	!	!-erases 1 ally
!	!	!	!
!	!	!	!Gnaw
!	!	!	!-attacks 1 ally





(X) x (DAM%) [Addition, Spell, D ATK, D MAT] = Y

Normal Addition Damage (per hit):

Y/(HIT[s]+1) = Z

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-----  
Your Team (LV 60)  
-----

| !Character! | !Hit                                       | !ATK! | !DEF! | !MAT! | !MDF! | !Speed! | !Dragoon! | !Dragoon! | !Dragoon! | !Dragoon! | ! |
|-------------|--------------------------------------------|-------|-------|-------|-------|---------|-----------|-----------|-----------|-----------|---|
| !           | !Points!                                   | !     | !     | !     | !     | !Attack | !Defense! | !MAT      | !         | !MDF      | ! |
| !Dart       | !7500                                      | !225! | !191! | !200! | !200! | !50     | !170%     | !250%     | !170%     | !250%     | ! |
| !Meru       | !4500                                      | !187! | !152! | !275! | !263! | !70     | !220%     | !250%     | !170%     | !250%     | ! |
| !           | !*has 5% EVASION                           |       |       |       |       |         |           |           |           |           |   |
| !Hatchel    | !6750                                      | !243! | !200! | !198! | !188! | !60     | !170%     | !250%     | !220%     | !250%     | ! |
| !           | !*has 10% physical evasion                 |       |       |       |       |         |           |           |           |           |   |
| !Rose       | !5250                                      | !242! | !183! | !200! | !202! | !55     | !170%     | !250%     | !170%     | !250%     | ! |
| !           | !*has 5% EVASION                           |       |       |       |       |         |           |           |           |           |   |
| !Shana/     | !6000                                      | !154! | !181! | !305! | !344! | !65     | !220%     | !250%     | !170%     | !250%     | ! |
| !Miranda    | !                                          | !     | !     | !     | !     | !       | !         | !         | !         | !         | ! |
| !           | !*has 5% EVASION and 20% physical accuracy |       |       |       |       |         |           |           |           |           |   |
| !Ravitz/    | !8250                                      | !290! | !258! | !158! | !134! | !40     | !170%     | !250%     | !220%     | !250%     | ! |
| !Albert     | !                                          | !     | !     | !     | !     | !       | !         | !         | !         | !         | ! |
| !Kongol     | !9750                                      | !342! | !357! | !125! | !103! | !30     | !170%     | !250%     | !220%     | !250%     | ! |

\*\*to include power-ups/power downs of any kind, just change certain character's stats (ie. Magical Ring on Dart, 200 + 30)

-----  
Warriors (highest amount is 80x per successful use; 99x is optional)  
-----

| !Character! | !Additions    | !Max Damage! | !Max Spirit! | !Hit No. | !Level Learned! | ! |
|-------------|---------------|--------------|--------------|----------|-----------------|---|
| !Dart       | !Double Slash | !202%        | !35 SP       | !2       | !1              | ! |
| !           | !Volcano      | !250%        | !36 SP       | !4       | !2              | ! |
| !           | !Burning Rush | !150%        | !102 SP      | !3       | !8              | ! |
| !           | !Crush Dance  | !250%        | !100 SP      | !5       | !15             | ! |
| !           | !Madness Hero | !100%        | !204 SP      | !6       | !22             | ! |

|          |                         |       |         |    |                 |   |
|----------|-------------------------|-------|---------|----|-----------------|---|
| !        | !Moon Strike            | !350% | !20 SP  | !7 | !29             | ! |
| !        | !Blazing Dynamic        | !450% | !150 SP | !8 | !80+ pre. each! | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Meru    | !Double Smack           | !150% | !34 SP  | !2 | !1/17           | ! |
| !        | !Hammer Spin/Strutting  | !202% | !70 SP  | !4 | !21             | ! |
| !        | !Cool Boogie            | !100% | !200 SP | !5 | !26             | ! |
| !        | !Cat's Cradle           | !351% | !20 SP  | !7 | !30             | ! |
| !        | !Perky Step             | !600% | !100 SP | !8 | !80+ pre. each! | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Hatchel | !Double Punch           | !150% | !50 SP  | !2 | !1/13           | ! |
| !        | !Ferry/Flurry of Styx   | !202% | !20 SP  | !3 | !14             | ! |
| !        | !Summon 4 Gods          | !100% | !100 SP | !4 | !18             | ! |
| !        | !5 Ring Shattering      | !300% | !50 SP  | !5 | !22             | ! |
| !        | !Hex Hammer             | !400% | !15 SP  | !7 | !26             | ! |
| !        | !Omni Sweep             | !501% | !150 SP | !8 | !80+ pre. each! | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Rose    | !Whip Smack             | !200% | !35 SP  | !2 | !1/8            | ! |
| !        | !More & More            | !150% | !102 SP | !3 | !14             | ! |
| !        | !Hard [Core] Blade/     | !300% | !35 SP  | !5 | !19             | ! |
| !        | !Hardened Blade         | !     | !       | !  | !               | ! |
| !        | !Demon's Dance          | !500% | !100 SP | !8 | !80+ pre. each! | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Shana/  | !No Additions           | !     | !35 SP  | !1 | !D. LVL 1       | ! |
| !Miranda | !                       | !     | !50 SP  | !1 | !D. LVL 2       | ! |
| !        | !*D. LVL raises per     | !     | !75 SP  | !1 | !D. LVL 3       | ! |
| !        | !Attack use/SP gain     | !     | !100 SP | !1 | !D. LVL 4       | ! |
| !        | !                       | !     | !150 SP | !1 | !D. LVL 5       | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Ravitz/ | !Harpoon/Hard Bone      | !150% | !50 SP  | !2 | !1/3            | ! |
| !Albert  | !Spinning Cane          | !200% | !35 SP  | !3 | !5              | ! |
| !        | !Rod Typhoon            | !202% | !100 SP | !5 | !7              | ! |
| !        | !Gust of Wind Dance     | !350% | !35 SP  | !7 | !11             | ! |
| !        | ![Cherry] Blossom Storm | !405% | !202 SP | !8 | !80+ pre. each! | ! |
| !-----!  |                         |       |         |    |                 |   |
| !Kongol  | !Pursuit                | !150% | !50 SP  | !2 | !1/19           | ! |
| !        | !Inferno                | !200% | !20 SP  | !4 | !23             | ! |
| !        | !Bone Crush             | !300% | !100 SP | !6 | !80+ pre. each! | ! |
| !~~~~~!  |                         |       |         |    |                 |   |

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Dragoons  
-----

-immune to ABNORMAL STATUSES; cures existing abnormal status once transformed  
-negates arms activation (Therapy Ring, Soul Eater, etc.)  
-permanent effects applied (Talisman will protect from erase/KO effects, etc.)  
-SPECIAL becomes an option when all 3 active character's SP Bars are filled to their current maximum; Special field raises/lowers their respective/opposing elements' power by 1.5x until the SPECIAL castor is inactive OR empties their SP Bar(s)

!~~~~~!  
!Character!MP !Dragoon Spell !  
!-----!

|       |     |                                        |   |
|-------|-----|----------------------------------------|---|
| !Dart | !10 | !Flame Shot (200%) - attacks foe       | ! |
| !     | !20 | !Explosion (100%) - attacks field      | ! |
| !     | !30 | !Final Burst (300%) - attacks foe      | ! |
| !     | !80 | !Red-Eye Dragon (300%) - attacks field | ! |
| !     | !50 | !Divine Ball (400%) - attacks field    | ! |

```

!           !50   !Divine Cannon (600%) - attacks foe           !
!-----!
!Meru       !10   !Freezing Ring (200%) - attacks foe                       !
!           !20   !Rainbow Breath - clears abnormal statuses + 1/2 HP Recover !
!           !    !           to all allies                               !
!           !30   !Diamond Dust (200%) - attacks field                       !
!           !80   !Blue-Sea Dragon (400%) - attacks foe                     !
!-----!
!Hatchel    !10   !Atomic Mind (100%) - attacks foe                         !
!           !20   !Thunder Kid (200%) - attacks foe + Stun                  !
!           !30   !Thunder God (300%) - attacks foe                         !
!           !80   !Violet Dragon (400%) - attacks foe                       !
!-----!
!Rose       !10   !Astral Drain (200%) - attacks foe + 1/3 HP Recovery to all !
!           !    !           allies equal to damage dealt                 !
!           !20   !Death Dimension (100%) - attacks field + Fear           !
!           !30   !Demons Gate - erases all minor foes                       !
!           !80   !Darkness Dragon (400%) - attacks foe                     !
!-----!
!Shana/     !10   !Moon Light - 1/2 HP Recovery + cancels abnormal statuses + !
!Miranda    !    !           revive ally                                   !
!           !20   !Star Children (100%) - attacks field                     !
!           !30   !Heaven's Gate - 1/2 HP Recovery + cancels abnormal statuses !
!           !    !           + revives all allies                         !
!           !80   !Silver Dragon (300%) - attacks field + full HP Recover to all!
!           !    !           allies                                       !
!-----!
!Ravitz/    !20   !Wing Blaster (100%) - attacks field                       !
!Albert     !20   !Rose Storm - 1/2 damage to all allies until end of their !
!           !    !           3rd turn                                     !
!           !30   !Gaspless (300%) - attacks foe                             !
!           !80   !Jade Dragon (300%) - attacks field                         !
!-----!
!Kongol     !20   !Grand Stream (150%) - attacks field                       !
!           !30   !Meteor Strike (200%) - attacks field                     !
!           !80   !Golden Dragon (300%) - attacks field                       !
!~~~~~!

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-----  
Statistics  
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```

!~~~~~!
!Level      !ATK/DEF/MAT/MDF of each (Speed, Evasion and Accuracy stays the same) !
!           !~~~~~!
!           !Dart!Lavitz/Albert!Shana/Miranda!Rose  !Hatchel!Meru  !Kongol  !
!~~~~~!
!01         !02  !           !           !           !           !           !
!           !04  !           !           !           !           !           !
!           !03  !           !           !           !           !           !
!           !04  !           !           !           !           !           !
!~~~~~!
!02         !04  !           !           !           !           !           !
!           !05  !           !           !           !           !           !
!           !05  !           !           !           !           !           !
!           !05  !           !           !           !           !           !
!~~~~~!
!03         !06  !13           !           !           !           !           !
!           !07  !10           !           !           !           !           !

```

|         |     |     |     |     |     |   |   |
|---------|-----|-----|-----|-----|-----|---|---|
| !       | !07 | !04 | !   | !   | !   | ! | ! |
| !       | !07 | !04 | !   | !   | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !04     | !08 | !15 | !07 | !   | !   | ! | ! |
| !       | !10 | !13 | !06 | !   | !   | ! | ! |
| !       | !09 | !06 | !12 | !   | !   | ! | ! |
| !       | !09 | !05 | !12 | !   | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !05     | !11 | !16 | !08 | !   | !   | ! | ! |
| !       | !12 | !16 | !08 | !   | !   | ! | ! |
| !       | !11 | !07 | !16 | !   | !   | ! | ! |
| !       | !11 | !06 | !15 | !   | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !06     | !13 | !20 | !10 | !   | !   | ! | ! |
| !       | !14 | !19 | !09 | !   | !   | ! | ! |
| !       | !13 | !08 | !19 | !   | !   | ! | ! |
| !       | !13 | !07 | !19 | !   | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !07     | !15 | !23 | !12 | !   | !   | ! | ! |
| !       | !16 | !22 | !11 | !   | !   | ! | ! |
| !       | !15 | !10 | !22 | !   | !   | ! | ! |
| !       | !15 | !07 | !22 | !   | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !08     | !18 | !27 | !13 | !27 | !   | ! | ! |
| !       | !19 | !25 | !12 | !25 | !   | ! | ! |
| !       | !17 | !11 | !26 | !35 | !   | ! | ! |
| !       | !17 | !08 | !25 | !22 | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !09     | !20 | !30 | !15 | !30 | !   | ! | ! |
| !       | !21 | !28 | !14 | !28 | !   | ! | ! |
| !       | !19 | !13 | !29 | !39 | !   | ! | ! |
| !       | !19 | !09 | !28 | !25 | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !10     | !22 | !34 | !17 | !34 | !   | ! | ! |
| !       | !23 | !31 | !15 | !31 | !   | ! | ! |
| !       | !21 | !14 | !32 | !43 | !   | ! | ! |
| !       | !21 | !10 | !31 | !27 | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !11     | !25 | !37 | !19 | !37 | !   | ! | ! |
| !       | !26 | !34 | !17 | !34 | !   | ! | ! |
| !       | !24 | !15 | !36 | !48 | !   | ! | ! |
| !       | !24 | !11 | !35 | !30 | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !12     | !27 | !41 | !20 | !39 | !   | ! | ! |
| !       | !28 | !37 | !18 | !35 | !   | ! | ! |
| !       | !26 | !17 | !41 | !49 | !   | ! | ! |
| !       | !26 | !12 | !41 | !32 | !   | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !13     | !30 | !45 | !21 | !40 | !37 | ! | ! |
| !       | !31 | !41 | !20 | !37 | !31 | ! | ! |
| !       | !29 | !18 | !47 | !50 | !23 | ! | ! |
| !       | !29 | !13 | !47 | !34 | !22 | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !14     | !32 | !48 | !22 | !42 | !40 | ! | ! |
| !       | !33 | !44 | !22 | !38 | !33 | ! | ! |
| !       | !31 | !20 | !53 | !51 | !26 | ! | ! |
| !       | !32 | !14 | !53 | !37 | !25 | ! | ! |
| !~~~~~! |     |     |     |     |     |   |   |
| !15     | !35 | !52 | !23 | !44 | !43 | ! | ! |
| !       | !36 | !47 | !24 | !39 | !36 | ! | ! |

|         |     |     |      |     |     |     |      |   |
|---------|-----|-----|------|-----|-----|-----|------|---|
| !       | !34 | !22 | !58  | !53 | !29 | !   | !    | ! |
| !       | !34 | !15 | !59  | !39 | !28 | !   | !    | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !16     | !37 | !56 | !24  | !46 | !47 | !   | !    | ! |
| !       | !38 | !51 | !25  | !40 | !38 | !   | !    | ! |
| !       | !36 | !23 | !64  | !54 | !32 | !   | !    | ! |
| !       | !37 | !16 | !65  | !41 | !32 | !   | !    | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !17     | !40 | !60 | !26  | !47 | !50 | !31 | !    | ! |
| !       | !41 | !54 | !27  | !41 | !41 | !27 | !    | ! |
| !       | !39 | !25 | !70  | !55 | !35 | !58 | !    | ! |
| !       | !40 | !17 | !71  | !43 | !35 | !54 | !    | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !18     | !42 | !63 | !27  | !49 | !53 | !33 | !    | ! |
| !       | !43 | !57 | !29  | !43 | !43 | !29 | !    | ! |
| !       | !41 | !27 | !75  | !57 | !38 | !62 | !    | ! |
| !       | !42 | !18 | !77  | !45 | !38 | !57 | !    | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !19     | !45 | !67 | !28  | !51 | !56 | !35 | !89  | ! |
| !       | !46 | !61 | !31  | !44 | !46 | !31 | !91  | ! |
| !       | !44 | !28 | !81  | !58 | !41 | !66 | !22  | ! |
| !       | !45 | !19 | !83  | !47 | !41 | !60 | !21  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !20     | !47 | !71 | !29  | !52 | !59 | !37 | !94  | ! |
| !       | !48 | !64 | !33  | !45 | !48 | !33 | !96  | ! |
| !       | !46 | !30 | !87  | !59 | !44 | !70 | !23  | ! |
| !       | !48 | !20 | !89  | !50 | !45 | !63 | !22  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !21     | !50 | !75 | !30  | !54 | !63 | !40 | !99  | ! |
| !       | !51 | !67 | !34  | !46 | !51 | !34 | !102 | ! |
| !       | !49 | !31 | !93  | !61 | !47 | !74 | !25  | ! |
| !       | !51 | !21 | !95  | !52 | !48 | !66 | !23  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !22     | !52 | !78 | !32  | !56 | !66 | !41 | !103 | ! |
| !       | !53 | !71 | !36  | !49 | !53 | !37 | !107 | ! |
| !       | !51 | !33 | !98  | !62 | !48 | !77 | !26  | ! |
| !       | !53 | !24 | !101 | !55 | !49 | !69 | !24  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !23     | !55 | !82 | !33  | !57 | !69 | !42 | !108 | ! |
| !       | !56 | !74 | !37  | !53 | !56 | !39 | !112 | ! |
| !       | !54 | !35 | !104 | !63 | !49 | !81 | !27  | ! |
| !       | !55 | !27 | !106 | !58 | !50 | !73 | !25  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !24     | !57 | !86 | !35  | !59 | !72 | !43 | !113 | ! |
| !       | !58 | !77 | !39  | !56 | !58 | !41 | !117 | ! |
| !       | !56 | !37 | !109 | !64 | !49 | !85 | !28  | ! |
| !       | !57 | !29 | !111 | !61 | !51 | !76 | !26  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !25     | !60 | !90 | !36  | !61 | !75 | !44 | !118 | ! |
| !       | !61 | !81 | !40  | !59 | !61 | !43 | !122 | ! |
| !       | !59 | !39 | !115 | !66 | !50 | !88 | !29  | ! |
| !       | !60 | !32 | !117 | !64 | !52 | !80 | !27  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !26     | !62 | !93 | !38  | !63 | !78 | !45 | !123 | ! |
| !       | !63 | !84 | !42  | !63 | !63 | !45 | !128 | ! |
| !       | !61 | !41 | !120 | !67 | !51 | !92 | !31  | ! |
| !       | !62 | !35 | !122 | !67 | !53 | !84 | !28  | ! |
| !~~~~~! |     |     |      |     |     |     |      |   |
| !27     | !65 | !97 | !39  | !64 | !81 | !46 | !128 | ! |
| !       | !66 | !87 | !43  | !66 | !66 | !47 | !133 | ! |

|         |     |      |      |     |      |      |      |   |
|---------|-----|------|------|-----|------|------|------|---|
| !       | !64 | !43  | !126 | !68 | !52  | !96  | !32  | ! |
| !       | !64 | !37  | !128 | !70 | !54  | !87  | !29  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !28     | !67 | !101 | !40  | !66 | !84  | !47  | !133 | ! |
| !       | !68 | !91  | !45  | !69 | !68  | !49  | !138 | ! |
| !       | !66 | !45  | !131 | !70 | !53  | !99  | !33  | ! |
| !       | !67 | !40  | !133 | !73 | !55  | !91  | !30  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !29     | !70 | !105 | !42  | !68 | !87  | !48  | !138 | ! |
| !       | !71 | !94  | !46  | !72 | !71  | !52  | !143 | ! |
| !       | !69 | !47  | !137 | !71 | !53  | !103 | !34  | ! |
| !       | !69 | !43  | !139 | !76 | !56  | !94  | !31  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !30     | !72 | !108 | !43  | !70 | !90  | !49  | !143 | ! |
| !       | !73 | !97  | !48  | !76 | !73  | !54  | !148 | ! |
| !       | !71 | !48  | !143 | !72 | !54  | !107 | !35  | ! |
| !       | !71 | !45  | !144 | !79 | !56  | !98  | !32  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !31     | !75 | !112 | !45  | !71 | !94  | !50  | !148 | ! |
| !       | !76 | !101 | !50  | !79 | !76  | !56  | !154 | ! |
| !       | !74 | !50  | !148 | !74 | !55  | !111 | !37  | ! |
| !       | !74 | !48  | !150 | !82 | !57  | !102 | !34  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !32     | !77 | !116 | !47  | !73 | !97  | !52  | !153 | ! |
| !       | !78 | !104 | !51  | !80 | !78  | !58  | !157 | ! |
| !       | !76 | !52  | !153 | !75 | !59  | !114 | !38  | ! |
| !       | !76 | !49  | !155 | !83 | !62  | !105 | !35  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !33     | !80 | !120 | !48  | !75 | !100 | !53  | !159 | ! |
| !       | !81 | !107 | !53  | !81 | !81  | !60  | !161 | ! |
| !       | !79 | !54  | !158 | !77 | !64  | !118 | !39  | ! |
| !       | !79 | !50  | !160 | !84 | !66  | !108 | !36  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !34     | !82 | !123 | !50  | !77 | !103 | !54  | !164 | ! |
| !       | !83 | !111 | !54  | !83 | !83  | !62  | !165 | ! |
| !       | !81 | !55  | !164 | !79 | !68  | !122 | !40  | ! |
| !       | !82 | !51  | !165 | !85 | !70  | !111 | !38  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !35     | !85 | !127 | !52  | !79 | !106 | !56  | !170 | ! |
| !       | !86 | !114 | !56  | !84 | !86  | !65  | !168 | ! |
| !       | !84 | !57  | !169 | !80 | !73  | !126 | !42  | ! |
| !       | !84 | !52  | !170 | !86 | !74  | !114 | !39  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !36     | !87 | !131 | !54  | !81 | !109 | !57  | !176 | ! |
| !       | !88 | !117 | !57  | !85 | !88  | !67  | !172 | ! |
| !       | !86 | !59  | !174 | !82 | !77  | !130 | !43  | ! |
| !       | !87 | !53  | !176 | !87 | !78  | !117 | !41  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !37     | !90 | !135 | !56  | !83 | !112 | !58  | !181 | ! |
| !       | !91 | !121 | !59  | !86 | !91  | !69  | !176 | ! |
| !       | !89 | !61  | !179 | !84 | !81  | !133 | !44  | ! |
| !       | !90 | !54  | !181 | !88 | !82  | !120 | !42  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !38     | !92 | !138 | !58  | !84 | !115 | !60  | !187 | ! |
| !       | !93 | !124 | !60  | !87 | !93  | !71  | !179 | ! |
| !       | !91 | !62  | !184 | !86 | !86  | !137 | !46  | ! |
| !       | !92 | !55  | !186 | !90 | !87  | !123 | !44  | ! |
| !~~~~~! |     |      |      |     |      |      |      |   |
| !39     | !95 | !142 | !60  | !86 | !118 | !61  | !192 | ! |
| !       | !96 | !127 | !62  | !88 | !96  | !73  | !183 | ! |

|         |      |      |      |      |      |      |      |   |
|---------|------|------|------|------|------|------|------|---|
| !       | !94  | !64  | !189 | !87  | !90  | !141 | !47  | ! |
| !       | !95  | !57  | !191 | !91  | !91  | !126 | !45  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !40     | !97  | !146 | !61  | !88  | !121 | !62  | !198 | ! |
| !       | !98  | !131 | !63  | !90  | !98  | !75  | !187 | ! |
| !       | !96  | !66  | !194 | !89  | !95  | !145 | !48  | ! |
| !       | !98  | !58  | !196 | !92  | !95  | !129 | !47  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !41     | !100 | !150 | !63  | !90  | !125 | !64  | !204 | ! |
| !       | !101 | !134 | !65  | !91  | !101 | !77  | !190 | ! |
| !       | !99  | !68  | !200 | !91  | !99  | !149 | !50  | ! |
| !       | !101 | !59  | !202 | !93  | !99  | !133 | !48  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !42     | !102 | !153 | !65  | !94  | !128 | !68  | !206 | ! |
| !       | !103 | !137 | !68  | !95  | !103 | !80  | !194 | ! |
| !       | !101 | !70  | !202 | !95  | !100 | !152 | !51  | ! |
| !       | !103 | !61  | !204 | !97  | !100 | !136 | !50  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !43     | !105 | !157 | !67  | !98  | !131 | !72  | !209 | ! |
| !       | !105 | !141 | !72  | !99  | !105 | !82  | !197 | ! |
| !       | !104 | !72  | !205 | !99  | !101 | !156 | !52  | ! |
| !       | !105 | !64  | !207 | !101 | !101 | !140 | !51  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !44     | !107 | !161 | !69  | !103 | !134 | !76  | !211 | ! |
| !       | !108 | !144 | !75  | !103 | !108 | !85  | !201 | ! |
| !       | !106 | !74  | !208 | !103 | !101 | !160 | !53  | ! |
| !       | !107 | !67  | !209 | !105 | !102 | !143 | !53  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !45     | !110 | !165 | !71  | !107 | !137 | !80  | !214 | ! |
| !       | !110 | !147 | !79  | !108 | !110 | !87  | !205 | ! |
| !       | !109 | !76  | !211 | !107 | !102 | !163 | !54  | ! |
| !       | !110 | !70  | !212 | !109 | !103 | !147 | !54  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !46     | !112 | !168 | !73  | !111 | !140 | !85  | !217 | ! |
| !       | !113 | !151 | !83  | !112 | !113 | !90  | !208 | ! |
| !       | !111 | !78  | !214 | !111 | !103 | !167 | !56  | ! |
| !       | !112 | !73  | !215 | !113 | !103 | !150 | !56  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !47     | !115 | !172 | !76  | !115 | !143 | !89  | !219 | ! |
| !       | !115 | !154 | !86  | !116 | !115 | !92  | !212 | ! |
| !       | !114 | !80  | !217 | !115 | !104 | !171 | !57  | ! |
| !       | !114 | !76  | !217 | !117 | !104 | !154 | !58  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !48     | !117 | !176 | !78  | !119 | !146 | !93  | !222 | ! |
| !       | !118 | !157 | !90  | !120 | !118 | !94  | !215 | ! |
| !       | !116 | !82  | !220 | !119 | !104 | !174 | !58  | ! |
| !       | !117 | !79  | !220 | !121 | !105 | !157 | !59  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !49     | !120 | !180 | !80  | !124 | !149 | !97  | !224 | ! |
| !       | !120 | !161 | !93  | !124 | !120 | !97  | !219 | ! |
| !       | !119 | !84  | !223 | !123 | !105 | !178 | !59  | ! |
| !       | !119 | !82  | !222 | !125 | !106 | !161 | !61  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !50     | !122 | !183 | !82  | !128 | !152 | !101 | !227 | ! |
| !       | !123 | !164 | !97  | !129 | !123 | !99  | !223 | ! |
| !       | !121 | !86  | !226 | !127 | !106 | !182 | !60  | ! |
| !       | !121 | !85  | !225 | !129 | !107 | !164 | !63  | ! |
| !~~~~~! |      |      |      |      |      |      |      |   |
| !51     | !125 | !187 | !84  | !132 | !156 | !105 | !230 | ! |
| !       | !125 | !167 | !101 | !133 | !125 | !102 | !226 | ! |





S = shop

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!~~~~~!
!Warrior!Weapon      !ATK   !Location + Effects  !
!~~~~~!
!Dart   !Broad Sword    !2     !Initial/Hellena Prison 2/Skeleton (D)  !
!~~~~~!
!       !Bastard Sword/ !7     !Limestone Cave/Bale (S)/Mr. Bone (D);  !
!       !Long Sword     !      !Crafty Thief steal glitch (US+)       !
!~~~~~!
!       !Heat Blade     !18    !Kazas (S)/Kashua Glacier              !
!       !               !      !-Fire Element (physical)              !
!~~~~~!
!       !Falchion       !26    !Fueno                                  !
!~~~~~!
!       !Mind Crush     !34    !Forbidden Land/Kashua Glacier (S)      !
!       !               !      !-may inflict confusion                 !
!~~~~~!
!       !Fairy Sword    !39    !Ulara (S)                             !
!       !               !      !-gain 50% extra SP per Addition/Attack hit !
!~~~~~!
!       !Claymore       !44    !Moon (S)                              !
!~~~~~!
!       !Soul Eater     !75    !Polter Sword (D)/Loner Knight (D)      !
!       !               !      !-you take 10% damage per turn         !
!       !               !      !-overpowers Heat Blade under Red Special !
!       !               !      ! unless against WATER                 !
!~~~~~!
!Lavitz/!Spear         !4     !Initial/Merman (D)/Hellena Prison 2    !
!Albert !~~~~~!
!       !Lance          !19    !Marshland/Donau (S)                   !
!~~~~~!
!       !Glaive         !37    !Phantom Ship (S)                     !
!~~~~~!
!       !Spear of Terror!45    !Denigrad (S)/Hyper Skeleton (D)       !
!       !               !      !-may inflict fear                     !
!~~~~~!
!       !Partisan       !56    !Vellweb (S)                           !
!~~~~~!
!       !Halberd        !65    !Lavitz Spirit (D)/Moon                 !
!~~~~~!
!       !Twister Glaive !28    !Kazas                                  !
!       !               !      !-Wind Element (physical)             !
!~~~~~!
!Shana/ !Short Bow      !3     !Initial                                 !
!Miranda!~~~~~!
!       !Sparkle Arrow  !9     !Bale/Bale (S)                         !
!       !               !      !-Light Element (physical)           !
!~~~~~!
!       !Long Bow       !18    !Kazas (S)                             !
!       !               !      !-Physical Accuracy +10               !
!~~~~~!
!       !Bemusing Bow   !24    !Arrow Shooter (D)/Fueno (S)           !
!       !               !      !-may inflict confusion               !
!~~~~~!
!       !Virulent Arrow !30    !Kashua Glacier (S)                   !
!       !               !      !-may inflict poison                 !
!~~~~~!
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!      !Detonate Arrow !50      !Moon      !
!      !      !      !-attacks field (physical)      !
!      !      !      !-overpowers Sparkle Arrow under White Special!
!      !      !      ! unless against DARK      !
!~~~~~!
!      !Arrow of Force !40      !Ulara (S)      !
!      !      !      !-gain 50% extra SP per Addition/Attack hit      !
!      !      !      !-overpowers Sparkle Arrow under White Special!
!      !      !      ! unless against DARK      !
!~~~~~!
!~~~~~!
!Rose  !Rapier      !13      !Initial      !
!~~~~~!
!      !Shadow Cutter !24      !Fletz (S)      !
!      !      !      !-Dark Element (physical)      !
!~~~~~!
!      !Dancing Dagger !30      !Phantom Ship/Furni (S)      !
!~~~~~!
!      !Flameberge      !35      !Kashua Glacier (S)      !
!      !      !      !-may inflict stun      !
!~~~~~!
!      !Gladius      !40      !Death Frontier/Zenebatos (S)      !
!      !      !      !-may inflict erase      !
!~~~~~!
!      !Dragon Buster !100      !Moon      !
!      !      !      !-overpowers Shadow Cutter under Black Special!
!      !      !      ! unless against LIGHT      !
!~~~~~!
!      !Demon Stiletto !18      !Shirley's Shrine      !
!      !      !      !-may inflict fear      !
!~~~~~!
!~~~~~!
!Hatchel!Iron Knuckle !20      !Initial      !
!~~~~~!
!      !Beast Fang      !31      !Lizard Man (D)/Kazas/Phantom Ship (S)      !
!      !      !      !-may inflict stun      !
!~~~~~!
!      !Diamond Claw !37      !Mappi 2 (D)/Deningrad (S)      !
!~~~~~!
!      !Thunder Fist !49      !Ulara (S)      !
!      !      !      !-Thunder Element (physical)      !
!~~~~~!
!      !Destroyer Mace !55      !Moon (S)      !
!      !      !      !-ATK x1.5 (Yellow HP); ATK x2 (Red HP)      !
!~~~~~!
!      !Brass Knuckle !43      !Windigo (D)      !
!      !      !      !-may inflict erase      !
!~~~~~!
!~~~~~!
!Meru  !Mace      !15      !Initial      !
!~~~~~!
!      !Morning Star !20      !Hellena Warden 2 (D)/Fueno (S)      !
!~~~~~!
!      !War Hammer !25      !Wingly Forest (S)      !
!~~~~~!
!      !Heavy Mace !30      !Kashua Glacier/Vellweb (S)/Minotaur (D)      !
!      !      !      !-may inflict stun      !
!~~~~~!
!      !Basher      !40      !Moon (S)      !
!~~~~~!

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!          !Pretty Hammer !15      !Last Kraken (D)          !
!          !              !          !-gain 100% extra SP per Addition/Attack hit !
!~~~~~!
!~~~~~!
!Kongol !Axe          !45      !Initial                  !
!~~~~~!
!          !Tomahawk          !59      !Deningrad (S)           !
!~~~~~!
!          !Battle Axe        !67      !Kashua Glacier (S)     !
!~~~~~!
!          !Great Axe         !79      !Zenebatos (S)          !
!          !              !          !-may inflict stun      !
!~~~~~!
!          !Indora's Axe      !88      !Indora (D)              !
!          !              !          !-may inflict erase     !
!~~~~~!

!~~~~~!
!Armor          !DEF      !MDF      !Location + Warrior equip + Effects !
!~~~~~!
!Leather Armor !2         !2         !Initial (Dart)/Hellena Prison 2    !
!          !         !         !-Dart, Lavitz/Albert              !
!~~~~~!
!Scale Armor   !8         !8         !Initial (Lavitz)/Bale (S)          !
!          !         !         !-Dart, Lavitz/Albert              !
!~~~~~!
!Chain Mail    !20        !24        !Dragon's Nest/Fletz (S)           !
!          !         !         !-Dart, Lavitz/Albert              !
!~~~~~!
!Plate Mail    !27        !20        !Graham (D)/Fueno (S)              !
!          !         !         !-Dart, Lavitz/Albert              !
!~~~~~!
!Saint Armor   !34        !34        !Kashua Glacier (S)                !
!          !         !         !-Dart, Lavitz/Albert              !
!          !         !         !-gain 20 SP per physical damage you take !
!~~~~~!
!Red DG Armor  !40        !41        !Zenebatos (S)/Moon (S)            !
!          !         !         !-Dart                              !
!          !         !         !-immune to Fire damage            !
!~~~~~!
!Jade DG Armor !54        !27        !Zenebatos (S)/Moon (S)            !
!          !         !         !-Lavitz/Albert                    !
!          !         !         !-immune to Wind damage            !
!~~~~~!
!Lion Fur      !46        !20        !Initial (Kongol)                  !
!          !         !         !-Kongol                            !
!~~~~~!
!Breast Plate  !59        !14        !Deningrad (S)                     !
!          !         !         !-Kongol                            !
!~~~~~!
!Giganto Armor !75        !25        !Mortal Dragon mountain/Vellweb (S) !
!          !         !         !-Kongol                            !
!          !         !         !-gain 20 SP per physical damage you take !
!~~~~~!
!Gold DG Armor !88        !23        !Moon/Moon (S)                     !
!          !         !         !-Kongol                            !
!          !         !         !-immune to Earth damage            !
!~~~~~!

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!Disciple Vest !13 !8 !Initial (Hatchel) !
! ! ! !-Hatchel !
!~~~~~!
!Warrior's Dress!25 !23 !Barrens/Phantom Ship (S) !
! ! ! !-Hatchel !
! ! ! !-Evasion +10 (physical) !
!~~~~~!
!Master's Vest !30 !29 !Deningrad (S) !
! ! ! !-Hatchel !
! ! ! !-gain 20 SP per physical damage you take !
!~~~~~!
!Energy Girdle !37 !26 !Berserker (D)/Vellweb (S) !
! ! ! !-Hatchel !
! ! ! !-gain 50% SP per Addition/Attack hit !
!~~~~~!
!Violet DG Armor!45 !40 !Moon (S) !
! ! ! !-Hatchel !
! ! ! !-immune to Thunder damage !
! ! ! !-Evasion +10 (magical) !
!~~~~~!
!Clothes !4 !5 !Initial (Shana) !
! ! ! !-all women !
!~~~~~!
!Leather Jacket !7 !12 !Initial (Rose)/Hellena Prison 1/Bale (S) !
! ! ! !-all women !
!~~~~~!
!Silver Vest !13 !27 !Initial (Meru)/Hellena Prison 2/Donau (S) !
! ! ! !-all women !
! ! ! !-Evasion +5 (physical) !
!~~~~~!
!Sparkle Dress !19 !45 !Fueno (S) !
! ! ! !-all women !
! ! ! !-gain 20 SP per physical damage you take !
!~~~~~!
!Robe !25 !35 !Kashua Glacier (S) !
! ! ! !-all women !
! ! ! !-gain 20 SP per magical damage you take !
!~~~~~!
!Silver DG Armor!27 !80 !Divine Tree/Moon (S) !
! ! ! !-Shana/Miranda !
! ! ! !-immune to Light damage !
!~~~~~!
!Dark DG Armor !41 !42 !Zenebatos (S)/Moon (S) !
! ! ! !-Rose !
! ! ! !-immune to Dark damage !
!~~~~~!
!Blue DG Armor !30 !54 !Zenebatos (S)/Moon (S) !
! ! ! !-Meru !
! ! ! !-immune to Water damage !
!~~~~~!
!Armor of Yore !35 !35 !Fort Magrad !
! ! ! !-Dart, Lavitz/Albert, Kongol !
! ! ! !-immune to poison, stun, disable (atk block) !
!~~~~~!
!Satori Vest !40 !31 !Rouge !
! ! ! !-Hatchel !
! ! ! !-immune to poison, stun, disable (atk block) !
!~~~~~!
!Rainbow Dress !32 !55 !Rainbow Bird (D)/Zenebatos !
! ! ! !-all women !

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!                                     !-immune to poison, stun, disable (atk block) !
!~~~~~!
!Angel Robe      !10      !20      !Lohan                                     !
!               !       !       !-Shana/Miranda, Meru                   !
!               !       !       !-may revive user if erased             !
!~~~~~!
!Armor of Legend!127     !0       !Deningrad (S)                           !
!               !       !       !-everyone                               !
!               !       !       !-physical evasion +50 + 50% status immunity !
!               !       !       ! from a physical attack(s)            !
!~~~~~!

!~~~~~!
!Helmet          !DEF      !MAT      !MDF      !Location + Warrior equip + Effects    !
!~~~~~!
!Bandana         !0        !3        !0        !Initial (Dart)/Limestone Cave        !
!               !         !         !         !-all men                               !
!~~~~~!
!Sallet         !0        !8        !0        !Initial (Lavitz)/Bale (S)            !
!               !         !         !         !-all men                               !
!               !         !         !         !-accuracy +10 (physical)              !
!~~~~~!
!Armet          !0        !23       !5        !Initial (Hatchel/Kongol)/Kazas (S)    !
!               !         !         !         !-all men                               !
!~~~~~!
!Knight Helm    !5        !37       !0        !Corrupted Gravity Valley/Fueno (S)    !
!               !         !         !         !-Dart, Lavitz/Albert                  !
!               !         !         !         !-gain 20 SP per magic damage you take!
!~~~~~!
!Giganto Helm  !10       !14       !5        !Furni (S)                             !
!               !         !         !         !-Kongol                               !
!               !         !         !         !-gain 20 SP per magic damage you take!
!~~~~~!
!Soul Headband !5        !25       !5        !Gehrich (D)/Deningrad (S)            !
!               !         !         !         !-Hatchel                              !
!               !         !         !         !-gain 20 SP per magic damage you take!
!~~~~~!
!Felt Hat       !0        !5        !0        !Initial (Shana/Rose)/Hellena Prison 2!
!               !         !         !         !-all women                             !
!~~~~~!
!Cape           !0        !17       !0        !Lohan (S)                             !
!               !         !         !         !-all women                             !
!~~~~~!
!Tiara          !5        !29       !0        !Initial (Meru)/Donau (S)             !
!               !         !         !         !-all women                             !
!               !         !         !         !-accuracy +10 (magical)              !
!~~~~~!
!Jeweled Crown !0        !42       !5        !Undersea C./Lenus 2 (D)/Deningrad (S)!
!               !         !         !         !-Shana/Miranda, Meru                 !
!               !         !         !         !-gain 20 SP per magic damage you take!
!~~~~~!
!Rose Hair Band !0        !36       !0        !Vellweb                                !
!               !         !         !         !-Rose                                  !
!               !         !         !         !-immune to erase                       !
!~~~~~!
!Phoenix Plume !0        !30       !10       !Red Bird (D)/Kashua Glacier/D. Tree  !
!               !         !         !         !-everyone                              !
!               !         !         !         !-immune to dispicit, bewitchment,    !
!               !         !         !         ! confusion, fear                       !

```

```

!~~~~~!
!Legend Casque !0 !50 !127 !Lohan (S) !
! ! ! ! !-everyone !
! ! ! ! !-magical evasion +50 + 50% status !
! ! ! ! ! immunity from a magical attack(s) !
! ! ! ! ! including the abnormal status !
! ! ! ! ! attacks (ie. Poison Needle, etc.) !
!~~~~~!
!Dragon Helm !10 !50 !0 !Mortal Dragon Mountain/Flanvel Tower !
! ! ! ! !-everyone !
! ! ! ! !-user has 50% HP more !
!~~~~~!
!Magical Hat !0 !50 !10 !Magician Bogy (D)/Aglis/Flanvel !
! ! ! ! !-everyone !
! ! ! ! !-user has 50% MP more !
!~~~~~!

```

```

!~~~~~!
!Shoes !DEF !Location + Warrior equip + Effects !
!~~~~~!
!Leather Boots !0 !Initial (Dart, Lavitz) !
! ! !-all men !
!~~~~~!
!Iron Kneepiece !5 !Initial (Hatchel, Kongol)/Kazas (S) !
! ! !-all men !
!~~~~~!
!Combat Shoes !5 !Furni (S) !
! ! !-all men !
! ! !-physical evasion +5 !
!~~~~~!
!Leather Shoes !0 !Initial (Shana, Rose) !
! ! !-all women !
!~~~~~!
!Soft Boots !5 !Initial (Meru)/Fletz (S) !
! ! !-all women !
!~~~~~!
!Stardust Boots !5 !Deningrad (S) !
! ! !-all women !
! ! !-magical evasion +5 !
!~~~~~!
!Magical Grieves!0 !Ulara (S) !
! ! !-everyone !
! ! !-speed +10, EVASION +5 !
!~~~~~!
!Dancer's Shoes !0 !Forbidden Land/Cute Cat (D) !
! ! !-all women !
! ! !-speed +20 !
!~~~~~!
!Bandit's Shoes !0 !Death Frontier !
! ! !-all men !
! ! !-speed +20 !
!~~~~~!

```

CH = Chances

```

!~~~~~!
!Accessories !Location + Effects !
!~~~~~!

```

```

!Poison Guard      !Limestone C./Ugly Balloon (D)/Bale (S)/Fletz (S)/Mayfil      !
!                  !-immune to poison                                             !
!~~~~~!
!Active Ring       !Bale/Lohan (S)/Fletz (S)/Mayfil                                !
!                  !-immune to dispirit                                           !
!~~~~~!
!Protector         !Lohan (S)/Fletz (S)/Deningrad (S)/Mayfil                      !
!                  !-immune to disable (atk block)                                !
!~~~~~!
!Panic Guard       !Bale (S)/Volcano V./Lohan (S)/Fletz (S)/Phantom Ship (8 CH)/ !
!                  !Zenebatos (S)/Mayfil                                          !
!                  !-immune to confusion                                           !
!~~~~~!
!Stun Guard        !Bale (S)/Marshland/Fletz (S)/Phantom Ship (10 CH)/Phantom   !
!                  !Ship (S)/Mayfil                                              !
!                  !-immune to stun                                               !
!~~~~~!
!Bravery Amulet    !Bale (S)/Dragon Nest/Fletz (S)/Phantom Ship/Deningrad (S)/   !
!                  !Zenebatos (S)/Mayfil                                          !
!                  !-immune to fear                                               !
!~~~~~!
!Magic Ego Bell    !Fletz (S)/Phantom Ship (6 CH)/Phantom Ship (S)/Mayfil       !
!                  !-immune to bewitchment                                         !
!~~~~~!
!Destone Amulet    !Furni (S)/Evergreen F./Deningrad (S)/Zenebatos (S)/Mayfil   !
!                  !-immune to petrify                                             !
!~~~~~!
!Power Wrist       !Kongol 1 (D)/Lohan (S)/Kazas (S)/Fletz (S)                   !
!                  !-ATK +10                                                       !
!~~~~~!
!Knight Shield     !Fruegel 1 (D)/Bale (S)/Fletz (S)/Flabby T. (D)/D. Knight (D) !
!                  !-DEF +10                                                       !
!~~~~~!
!Magical Ring      !Wingly Forest (S)/Ulara (S)/Moon (S)                          !
!                  !-MAT +30                                                       !
!~~~~~!
!Spiritual Ring    !Wingly Forest (S)/Ulara (S)/Moon (S)                          !
!                  !-MDF +30                                                       !
!~~~~~!
!Attack Badge      !Furni (S)/Rouge (S)/Moon (S)                                   !
!                  !-ATK + MAT +20                                                !
!~~~~~!
!Guard Badge       !Kashua Glacier (S)/Rocky Turtle (D)/Rouge (S)/Moon (S)       !
!                  !-DEF + MDF +20                                                !
!~~~~~!
!Giganto Ring      !Wildman (D)/Vellweb (S)/Rouge (S)/Moon (S)                   !
!                  !-ATK + DEF +20                                                !
!~~~~~!
!Elude Cloak       !Yellow Bird (D)/Furni (S)/Ulara (S)                           !
!                  !-physical evasion +20                                         !
!~~~~~!
!Spirit Cloak      !Fire Spirit (D)/Wingly Forest (S)/Ulara (S)/Zenebatos       !
!                  !-magical evasion +20                                         !
!~~~~~!
!Sage's Cloak      !Ulara (S)/Professor (D)                                       !
!                  !-EVASION +20                                                  !
!~~~~~!
!Physical Ring     !Bale (Martel, earliest; have 10+ Stardust)                    !
!                  !-user has 50% HP more                                         !
!~~~~~!

```



```

!Amulet          !Fletz (Martel, earliest; have 20+ Stardust)      !
!                !-user has 100% MP more                          !
!~~~~~!
!Wargod Sash     !Fletz (Martel, earliest; have 30+ Stardust)      !
!                !-gain 50% extra SP per Addition/Attack hit    !
!~~~~~!
!Spirit Ring     !Kazas                                              !
!                !-gain 20 SP per turn                            !
!~~~~~!
!Therapy Ring    !Hellena Prison 2/Flanvel Tower                    !
!                !-gain 10% HP per turn                              !
!~~~~~!
!Mage Ring       !Flanvel Tower                                      !
!                !-gain 10 MP per turn                              !
!~~~~~!
!Wargod's Amulet!Urobolus (D)/Marshland (available BEFORE Shana gains DS) !
!                !-ACCURACY +20                                !
!~~~~~!
!Talisman        !Corrupted Gravity Valley/Phantom Ship (4 CH)      !
!                !-immune to erase                                    !
!~~~~~!
!Holy Ankh       !Deningrad/Flanvel Tower/Dabas Underground (JP)    !
!                !-may revive user if Knocked Out                !
!~~~~~!
!Dancer's Ring   !Puck (D)/Snowfield (0,x,0,x)/Flanvel Tower        !
!                !-speed +20 (women only)                            !
!~~~~~!
!Bandit's Ring   !Drake (D)/Giganto Home/Gangster (D)              !
!                !-speed +20 (men only)                            !
!~~~~~!
!Red Eye Stone   !Firebird (D)                                       !
!                !-user takes half Fire damage                    !
!~~~~~!
!Jade Stone      !Syuviel (D)                                        !
!                !-user takes half Wind damage                      !
!~~~~~!
!Silver Stone    !Shirley (D)                                       !
!                !-user takes half Light damage                       !
!~~~~~!
!Darkness Stone !Kamuy (D)                                          !
!                !-user takes half Dark damage                    !
!~~~~~!
!Blue Sea Stone !Damia (D)                                          !
!                !-user takes half Water damage                      !
!~~~~~!
!Violet Stone    !Kansas (D)                                         !
!                !-user takes half Thunder damage                    !
!~~~~~!
!Golden Stone    !Belzac (D)                                         !
!                !-user takes half Earth damage                      !
!~~~~~!
!Ruby Ring       !Fletz (S)/Treasure Jar (D)                        !
!                !-gain 20 SP per magical damage you take                !
!~~~~~!
!Sapphire Pin    !Volcano V. (US+)/Fletz (S)                      !
!                !-gain 10 MP per magical damage you take                !
!~~~~~!
!Rainbow Earring!Deningrad (Martel, earliest; have 40+ Stardust)  !
!                !-immune to ABNORMAL STATUSES                          !
!~~~~~!

```

```

!Emerald Earring!Fletz (S) !
!           !-gain 20 SP per physical damage you take !
!~~~~~!
!Platinum Collar!Fletz (S)/Succubus (D) !
!           !-gain 10 MP per physical damage you take !
!~~~~~!
!Phantom Shield !Lohan (S) (US+)/Magician Faust (D)/Dabas Underground (JP) !
!           !-user takes half DAMAGE !
!~~~~~!
!Dragon Shield !Lohan (S) (US+)/Divine Dragon (D)/Dabas Underground (JP) !
!           !-user takes half physical damage !
!~~~~~!
!Angel Scarf !Lohan (S) (US+)/Dabas Underground (JP) !
!           !-user takes half magical damage !
!~~~~~!
!Bracelet ! !
!~~~~~!
!Fake P. Wrist !Strong Man (D)/Kazas (S) !
!           !-ATK +5 !
!~~~~~!
!Fake Shield !Kazas (S)/Gigantos Home !
!           !-DEF +5 !
!~~~~~!
!Wargod Calling !Lohan (S)/Kongol 2 (D)/Fletz (S)/Rouge/Dabas Underground (JP)!
!           !-autoAddition; user deals half damage, gain half SP per !
!           ! hit, NOT RECORDED (Shana/Miranda CANNOT equip) and will not !
!           ! work with Dragoon Additions !
!~~~~~!
!Ultimate Wargod!Lohan (S) (US+)/Phantom Ship (2 CH) !
!           !-autoAddition (Shana/Miranda CANNOT equip); will not work !
!           ! with Dragoon Additions !
!~~~~~!

```

>>>Following list is also in GAME ORDER (after you SORT)!!!!!!!!!!!!!!!!!!!!

-----  
Heal+Cure  
-----

```

!~~~~~!
!HP Restore ! !
!~~~~~!
!Healing Potion !-restore 1/2 max HP of 1 ally !
!Healing Fog !-restore all HP of 1 ally !
!Healing Rain !-restore all HP of all allies !
!Healing Breeze !-restore 1/2 max HP of all allies !
!~~~~~!
!MP Restore ! !
!~~~~~!
!Sun Rhapsody !-restore all MP of 1 ally !
!Moon Serenade !-restore all MP of all allies !
!~~~~~!
!Others ! !
!~~~~~!
!Spirit Potion !-gain+restore all SP of 1 ally [battles] !
!Angel's Prayer !-revive+restore 1/2 max HP of 1 knocked out ally [battles] !
!Depetrifier !-cure 1 petrified ally !
!Mind Purifier !-cure 1 confused/bewitched/dispirted/feared ally !
!Body Purifier !-cure 1 poisoned/stunned/disabled ally !

```

!~~~~~!

-----  
Spells [P] = permanent; returns to item bag after battle  
-----

!~~~~~!

!Detonate Rock !-100% damage !

!~~~~~!

!Below deals 100-300% full damage (US+ damage is 1.5x) !

!-----!

!Spark Net !Thunder !

!Burn Out !Fire !

!Pellet !Earth !

!Spear Frost !Water !

!Spinning Gale !Wind !

!Trans Light !Light !

!Dark Mist !Dark !

!~~~~~!

!Below deals 100-300% 1/2 damage (US+ 50% less damage; damage is 1.5x) !

!-----!

!Thunderbolt !Thunder !

!Meteor Fall !Earth !

!Gushing Magma !Fire !

!Dancing Ray !Light !

!Fatal Blizzard !Water !

!Black Rain !Dark !

!Rave Twister !Wind !

!~~~~~!

!Psyche Bomb !-100-300% (US+ damage is 4x) !

!~~~~~!

!Below deals 200% damage (US+ damage is 1.5X) !

!-----!

!Burning Wave !Fire !

!Frozen Jet !Water !

!Down Burst !Wind !

!Gravity Grabber!Earth !

!Spectral Flash !Light !

!Night Raid !Dark !

!Flash Hall !Thunder !

!~~~~~!

!Psyche Bomb X !-100-300% (US+ damage is 4x) [P] !

!~~~~~!

-----  
Others [P] = permanent; returns to item bag after battle  
-----

!~~~~~!

!Panic Bell !-inflict confusion !

!Stunning Hammer!-inflict stun !

!Poison Needle !-inflict poison !

!Midnight Terror!-inflict fear !

!Power Up !-1.5x ATK+DEF+MAT+MDF until end of ally's 3rd turn [P] !

!Speed Up !-2x SPD until end of ally's 3rd turn [P] !

!Power Down !-0.5x ATK+DEF+MAT+MDF until end of foe's 3rd turn [P] !

!Speed Down !-1/2 SPD until end of foe's 3rd turn [P] !

!Magic Shield !-immune to ALL magical damage til end of ally's 3rd turn [P] !

!Material Shield!-immune to ALL physical damage til end of ally's 3rd turn[P] !

```

!Charm Potion      !-resets enemy encounter (ie. Red/Yellow Arrow becomes Blue) !
!                  !-a minor foe(s) cannot attack 1 ally until end of user's 3rd !
!                  ! turn [battles] !
!Pandemonium      !-all minor foes' single attack target 1 ally until end of !
!                  ! user's 3rd turn [P] !
!Attack Ball       !-random spell/status attack !
!Total Vanishing!-erases 1 minor foe !
!Recovery Ball     !-random heal/cure recovery !
!Smoke Ball        !-100% escape from minor foe(s) [P] !
!Magic Sig Stone!-freezes 1 minor foe until the end of its 3rd turn [P] !
!Sachet            !-deals 10 fixed magical damage; puts 1 boss to sleep !
!~~~~~!

```

-----

Abnormal Statuses (only affected by 1 status)

-----

```

!~~~~~!
!Poison            !-takes 10% damage per turn during battle !
!                  !-REMAINS ON CHARACTER(S) AFTER BATTLE UNTIL CURED !
!Stun              !-cannot act until end of 3rd turn; taking damage !
!                  ! also cures this status !
!Disabled (arm block) !-cannot use Attack Command until end of 3rd turn !
!Confusion         !-attacks self/others, guards, or escapes until end of!
!                  ! 3rd turn !
!Fear              !-takes 2x Damage and deals 1/2 Damage !
!                  !-REMAINS ON CHARACTER(S) AFTER BATTLE UNTIL CURED !
!Bewitchment       !-attacks self/others, while castor stays on field; !
!                  ! defeat opposing castor also cures this status !
!Dispirited        !-cannot gain SP by using attacks/Additions; can !
!                  ! transform into Dragoon if SP bar is at least 100 !
!                  !-REMAINS ON CHARACTER(S) AFTER BATTLE UNTIL CURED !
!Petrified         !-cannot act, be attacked, or gain EXP during the !
!                  ! battle; cured after battle (even if you escape) !
!-----!
!Erase (not considered !-when HP instantly reaches 0, cannot act, gain EXP, !
!an Abnormal Status) ! and loses an abnormal status; revives after battle !
!                  ! with 1 HP !
!~~~~~!

```

-----

VS Special Monsters

-----

It's difficult facing the Irritating Eight. These come to mind.

Dart, Meru, Shana/Miranda and Haschel are your fastest warriors, but you can use anyone.

Needed items are as follows:

- Sallet (male; 10% physical accuracy; sold in Bale)
- Wargod's Amulet (20% ACCURACY; only 2)

- Bandit's Ring (male; +20 SPD; 1 found, 1 from Drake, random Gangster)
- Long Bow (Shana/Miranda; 10% physical accuracy; sold in Kazas)
- Tiara (female; 10% magical accuracy; sold in Donau)
- Dancer's Shoes (female; +20 SPD; 1 found, random Cute Cat)
- Dancer's Ring (female; +20 SPD; 2 found, random Puck)
- Bandit's Shoes (male; +20 SPD; only 1)
- Magical Grieves (+10 SPD, 5% EVASION; sold in Utara)

- Magic Signet Stone (found in Marshland; almost always use this first)
- Speed Up (found in Valley of Corrupted Gravity)
- Speed Down (found in Mountain of Mortal Dragon [before facing boss])

- Sachet (found in Hellena Prison and Valley of Corrupted Gravity, dropped by Jiango, and random Piggy; KEEP THESE as they can be very rare to get)

- Charm Potion (recommended against OOPARTS; sold in most towns/cities)

-----

Against OOPARTS

- use Magic Signet Stone
  - use 3 Charm Potions on each fighter, targeting themselves (or others that have not used it, if they get their turn very soon)
  - attack with physical/magical attacks; count the turns your fighter gets
  - if Charmed user is on their 3rd turn, use Charm Potion on themselves again
  - best foe to quickly Addition/SP grind; beware of first/second/third turn erase
- 

VS Yellow Bird, Cursed Jar and Blue Bird

- use physical attacks
- Yellow Bird can be damaged by magical attacks, but physicals have better Accuracy support with Shana/Miranda at your side

Dart, Haschel and Shana/Miranda team is recommended.

Dart: Sallet, Bandit's Shoes, wargod's Amulet  
 Shana/Miranda: Long Bow, Dancer's Shoes, Wargod's Amulet  
 Haschel: Sallet, Magical Grieves, Wargod's Amulet

\*If Haschel had Destroyer Mace and is in red health, deals 2x the damage with Omni Sweep.

VS Red Bird and Treasure Jar (can work for Yellow Bird and OOPARTS, but not preferred)

- use magical attacks (preferred to use Night Raid, from Cursed Jars)

Dart, Meru, Shana/Miranda team is recommended.

Dart: Bandit's Shoes, Wargod's Amulet

Meru: Tiara, Magical Grieves, Wargod's Amulet/Dancer's Ring  
Shana/Miranda: Tiara, Dancer's Shoes, Wargod's Amulet/Dancer's Ring

VS Lucky Jar  
-use poison  
-wait for it to take 2 poison damage before using Magic Signet Stone

Dart: Bandit's Shoes, Bandit's Ring, Poison Needles  
Meru: Dancer's Shoes/Magical Grieves, Dancer's Ring, Poison Needles  
Shana/Miranda: Virulent Arrow, Dancer's Shoes, Dancer's Ring

VS Rainbow Bird  
-affected by confusion, yet also raises its escape chances due to confusion  
-best to use Sachet on it

!-----!  
!People's Choice Awards!  
!-----!

Decisions lie from within. Choose the one that best represents you.

!~~~~~!  
!Chapter 1!  
!~~~~~!

-----  
INDELS CASTLE IN BALE  
Dart: He is not!/Good luck, Shana.  
-----

Dart: He is not!  
Lavitz: He is right. She is Dart's sweetheart.  
Dart: He, hey!! When did I become Shana's...  
Shana: It's true. I... I am Dart's girlfriend.  
Dart: (What!?)  
Mrs. Slambert: Oh! Please excuse me. Take care of Shana.  
Dart: Well... I, I don't know what to say. (What's going on?)  
Lavitz: (Once my mom gets an idea into her head, that's the end. That's the  
only way we can manage her.)

!-----!

Dart: Good luck, Shana.  
Shana: Do you mean it for real?  
Lavitz: D, Dart! Don't be so silly! Mom, Shana is Dart's sweetheart.  
Dart: (What!?)  
Mr.s Slambert: Oh. Please excuse me. But if you don't make it clear, it hurts  
her.  
Dart: I, I will say so from now on.  
Shana: Does it mean... I am your girlfriend?  
Dart: (I said it because, otherwise Lavitz will be in trouble.)

!~~~~~!

TOWN OF HOAX

Dart: Are you all right?/Yes, I am looking forward to it.

Dart: Are you all right?

Lavitz: I wonder how she will do?

Shana: Wh, what!? Lavitz's mother gave me a nice compliment!

Dart: But in the past...

Shana: Fine! I am not gonna cook for Dart!

Dart: I, I was just kidding!!

Kaiser: Fight a lot that way. Fighting deepends the relationship in many ways!

!-----!

Dart: Yes, I am looking forward to it.

Lavitz: I am a bit concerned...

Shana: Wh, what!? Lavitz's mother gave me a nice compliment!

Lavitz: I guess it may be edible...

Shana: I don't like what Lavitz said.

Dart: I can enjoy and eat any food. Just make a lot.

Shana: I don't like what Dart said so much either.

Kaiser: I don't care about the taste. Edible is enough. Just salt is enough for flavor.

Shana: Even Mr. Kaiser too.

!~~~~~!

Dart: She saved my life./She is an important person to me.

Dart: She saved my life. Thanks to Rose, I was able to make it to Seles.

!-----!

Dart: She is an important person to me.

Rose: Are you seducing me?

Dart: No, no way! I couldn't make it even to Seles without you, Rose.

!~~~~~!

Dart: Maybe, I can do it now./I still don't know...

Dart: maybe, I can do it now. I felt it, the power of the dragon in me.

!-----!

Dart: I still don't know... I still don't know what it is to be a Dragoon.

Rose: You felt the power, right? That is the power of the dragon born in you.

Dart: This is... I feel it! It's a hot... power in me!

!~~~~~!

INDELS CASTLE IN BALE - If you spoke or not spoke with family met in PRAIRIES

Mrs. Slambert: Thanks to that family, my house has lightened up. If only the boy was at ease around me.

!-----!

Mrs. Slambert: You are still busy with your mission? Oh well, I understand. Let's have a meal together again.

!~~~~~!

-----  
7TH FORT IN MARSHLAND - If you did not or did defeat Greham and Feyrbrand  
-----

Lavitz: Hang on! We beat the Sandoras.

Knight of 7th Fort: Ah, ah, Sir Lavitz. Watch out... for the dragon's...  
breath. This... is...

\*gains Wargod's Amulet\*

Lavitz: We will wreak your vengence upon them...

!-----!

Lavitz: Hand on! We beat the Sandoras and the dragon.

Knight of 7th Fort: Ah, ahh, Sir Lavitz. Thank... you. God bless... King  
Albert.

\*gains Wargod's Amulet\*

Lavitz: Sorry I couldn't come earlier.

!~~~~~!

-----  
LOHAN, COMMERCIAL TOWN - If you paid or did not pay for Water Bottle  
-----

Dart: I'll take it. \*scratches head\*

Vendor: Hey, you don't have enough money! What are you thinking?

!-----!

Dart: I'll take it.

Vendor: Yup! Thanks! \*gains Water Bottle\*

Lavitz: Now we are ready.

Vendor: Hee hee. Thanks.

!-----!

Dart: It's still expensive.> It's still too much.> Can't you do better than  
that?> Just drop it once more.> ...

Vendor: Hee... hee... hee hee hee hee! I can't win! Take it! It's free!

Dart: Well... if you insist, I'll take it. Thanks! \*gains Water Bottle\*

!~~~~~!

-----  
INDELS CASTLE IN BALE - If you spoke or not spoke with family from Prairies  
-----

Mrs. Slambert: The family has been acting coldly recently. The boy doesn't  
seem to be at ease around me. I feel lonely.

!-----!

Mrs. Slambert: Oh, Shana is...! Oh my god. Then you don't have time to stay.  
When Shana gets well, let's have a meal together again.

-----



After Shana returns to team  
-----

Mrs. Slambert: I wonder if Lavitz is still busy with his mission? When  
Lavitz's mission calms down, let's have a meal together again.

!~~~~~!

-----  
SHRINE OF SHIRLEY  
-----

Dart: I guess it's wrong.

Lavitz: I guess it doesn't work unless we use the correct numbers.

!-----!

Dart: I did it!

!~~~~~!

-----  
Dart: No matter what, I will go./I'll save Shana and go home.  
-----

Dart: No matter what, I will go.

Shirley: Brave young people, what you'll see is all the truth. Never gaze  
away. Only total acceptance brings you the way.

!-----!

Dart: I'll save Shana and go home.

Shirley: That is fine. There is no greater bliss than time spent with loved  
ones. Rebuild your village, raise children, and weave your future.  
Don't forget your feelings.

!~~~~~!

-----  
Lavitz: Mother./Lordship.  
-----

Lavitz: Mother.

Shirley: It's human to care about parents. You are human before being a  
knight. Parents care for children and a child yearns for its parent.  
The bonding makes a human strong. Don't forget you have somebody  
waiting for you.

!-----!

Lavitz: Lordship.

Shirley: A lord's role is to bring people together and give orders. A knight's  
role is to serve and to ensure peace and a safe place for people.  
The time needs you. Never rush to die.

!~~~~~!

-----  
HERO COMPETITION; IF YOU LOSE TO EACH OPPONENT EXCEPT THE FINAL ONE  
-----

Gorgaga:

Serfius:

Danton:

Atlow:

!~~~~~!

-----  
BLACK CASTLE IN KAZAS

Dart: No, I don't think so./Yeah.  
-----

Dart: No, I don't think so.

Mercenary A: That's right! Making a killing by taking advantage of victory is not the thing for little punks to do. Go away!

\*Mercenary B comes in, converses with A, then both leave\*

Reception: We only get that kind, recently. The quality of the mercenaries is declining. Well, good for you for not being mercenaries.

!-----!

Dart: Yeah.

Mercenary A: A little punk like you would be a drag on everybody!! I know what you are thinking. You want to make a killing by taking advantage of victory, don't ya!?

\*Mercenary B comes in, converses with A, then both leave\*

Reception: We only get that kind recently. I'm telling you. Change your mind. You're gonna get sent to the front line as soon as you sign up. Don't make such a face. If you have money problems, I give ya this. Take it.

\*gains 100 G

!~~~~~!

!Chapter 2 !

!~~~~~!

-----  
TWIN CASTLE IN FLETZ

Dart: Yes we are./No, we are from here.  
-----

Dart: Yes we are.

Kaffi: I knew it! I could immediately tell you are not from here.

!-----!

Dart: No, we are from here.

Kaffi: You liar!! You don't look like you are from here!! Liar!!

Boss: Hey!! Kaffi!! Don't start up a fight with customers!!

\*talk to Kaffi again

!~~~~~!

-----  
Dart: Yes we are./I'm sorry, but...  
-----

Dart: Yes we are.

Kaffi: Really!? To tell ya the truth, I love to talk about stars with people from out of town while working at this here bar! Well, the stars are beyond the sky! They are way over the clouds! They are bright although they are far away. Cuz each of the stars has a lighthouse on it. Cuz they have a lighthouse, they never get lost in the sky! And, and...!

Boss: Hey!! Kaffi!! Don't give the customers hard time!!

\*talk to Kaffi again

!-----!

Dart: I'm sorry, but... we are looking for a man named Lloyd.

Kaffi: A "man"? Are you more interested in a man than stars?! Just kidding!

!~~~~~!

-----

Dart: Uh huh./I don't think so.

-----

Dart: Uh huh.

Kaffi: Sorry... I only know things that everybody else knows.

!-----!

Dart: I don't think so.

Kaffi: I knew from the start that you didn't want to listen to me!! I know you actually don't like to talk!!

Boss: Hey!! Kaffi!! Don't get into it with the customers!!

\*talk to Kaffi again

!~~~~~!

-----

Dart: (Ignores.)/You said who is beautiful?

-----

Dart: (Ignores.)

!-----!

Dart: You said who is beautiful?

Shana: Hey!

Dart: I guess there are many ways to see things.

Shana: Whatever!

Dart: Stop it!

Haschel: Having a good friend is beautiful. It makes me envious.

!~~~~~!

-----

If you did or did not speak with Martel in BALE

-----

Martel: Well, I already told you about Stardust. \*baby cries\* Oh, poor baby.

She started crying again. There's a good baby. \*cry stops\* I'm staying

here in this town for a while. About Stardust, when you get some, you can drop it off here. I appreciate it.

!-----!

Martel: You must be the folks who bumped into me in Bale aren't you? Sorry about that.

Dart: It's okay. By the way, what were you talking about? Stardust?

Martel: Hmm... you look like you've travelled all over the world. I might as well just ask you about it. Stardust is a miracle stone and if you collect them all, your wish comes true. And I have a favor to ask. Why don't you give me the Stardust if you find some? Of course I didn't say for free. I'll give ya something rare that I found on my journey in return. Whaddaya think? Not bad, huh? You don't have to but if you happen to find some on your journey, remember me, will ya? I decide to stay in this town for a while.

!~~~~~!

-----  
DONAU, FLOWER CITY

Dart: We cannot take you./Oh well, you can come.  
-----

Dart: We cannot take you.

Meru: Why is that!?

Dart: It's too dangerous for you.

Meru: Don't treat me like a kid!! It's not fair!! I wanna go with you guys!! I wanna rescue Lynn!!

Dart: Oh well, you can come.

!-----!

Dart: Oh well, you can come.

!~~~~~!

-----  
TWIN CASTLE IN FLETZ

Dart: (Should we break through?)/(Let's retreat now.)  
-----

Dart: (Should we break through?)

Rose: (We are not criminals.)

Meru: We are breaking through! I'm gonna whack that belly!

Dart: Stop it! I was kidding!

Meru: Yeh!

Gatekeeper: What are you doing?

Meru: Ouch!

Gatekeeper: I told you so. \*whistles and summons another Gatekeeper\* Don't treat them rough. Just kick'em out of town.

\*everyone flees while other Gatekeeper chases to start\*

Dart: It's no good. We have to think of some other way.

!-----!

Dart: (Let's retreat now.)

Haschel: (It's a sober judgment.)

Gatekeeper: Oh! Finally you are leaving! Come back if you find someone to vouch for you.

Albert: Nello the Green Planner. Do you think he knows somebody in the royal family?

Haschel: How about Kaffi?

Dart: Let's go back downtown, okay?

!~~~~~!

-----  
Dart: He is from royalty./He is a governor.  
-----

Dart: He is from royalty.

Meru: Wow!!

Fester: No, I am not. I think it's Mr. Albert who is... from the class of royalty rather than me.

Albert: No, no, I don't think so. Anyway, aren't you the governor of Princess Lisa, Mr. Fester?

Fester: Yes I am. You can enter the castle by mentioning my name.

!-----!

Dart: He is a governor.

Fester: Yes I am. You can enter the castle by mentioning my name.

Meru: Oh. Can't you answer some other way than that? That's boring.

Dart: You, you think so?

!~~~~~!

-----  
Dart: We will./...  
-----

Dart: We will. We have no reason not to because our original intention was to pursue the Gehrich Gang.

!-----!

Dart: ...

Albert: What are you hesitating about?

Shana: You are thinking about Lloyd, aren't you?

Dart: I know there is no reason to say no. But I'm worried if I can fight him without having a Dragoon Spirit...

Haschel: You... since when have you become such a wimp? Or... maybe you've grown too accustomed to using the power.

Dart: I understand... Princess Lisa.

!~~~~~!

-----  
Dart: Yes, I think so./I don't know.  
-----

Dart: Yes, I think so.

Meru: Right?! Happy sleepy time!

!-----!

Dart: I don't know.

Haschel: I don't know either. Meru doesn't have a mature charm.

Meru: Hey! Hey! Boring! I'm gonna go to bed!!

!~~~~~!

-----  
DONAU, FLOWER CITY  
-----

Man: Oh? You are the folks that Lynn invited? I see. Perfect timing. They are in the middle of the ceremony.

Girl: You must be the people who Lynn invited? The ceremony is reaching a crescendo right now. It's getting fun!

!~~~~~!

-----  
Different views from previous choice in FLETZ before you rest  
-----

Meru: Yeeepreeeee!! I'm gonna be the next bride!! Het Dart!! Are you happy for me?!

Shana: What does that mean?

\*gains Kate's Bouquet\*

!-----!

Haschel: Oh, shoot! The body just reacted!!

Meru: You don't wanna see me in my wedding dress, do ya?! You think I won't look great in a wedding, right?! Say something Haschel! What are you thinking?!

haschel: Umm... how do I explain? It's just the body reacting.

Meru: I hate you Haschel!!

\*gains Kate's Bouquet\*

!~~~~~!

-----  
QUEEN FURY

Dart: Is that you Shana?

Of course, it's Meru!

No way... it's Rose?

Albert, don't be silly.

Haschel... quit that voice.

I doubt it, but, Kongol?

-----  
Dart: Is that you Shana?

Meru: \*kicks\* Hey! You! Don't you have anything else to think about?!

Dart: Oh, it's you, Meru.

Meru: What is that "oh" about?

Dart: S, sorry.

!-----!

Dart: Of course, it's Meru!

\*opens

Meru: Wow! How did you know?

Dart: There is nobody else who does such pranks.

Meru: I guess so.

!-----!

Dart: No way... it's Rose?

Meru: Of course.

Dart: Wh, what do you want?

Meru: I have something to tell ya. Oops, tell you. I, like you... Dart...

Dart: Wh, what are you saying? I, I have Shana.

Meru: \*kicks\* Hey! Are you an idiot or what?! I have such a pretty voice. It can't be anybody else but me!!

Dart: M, Meru...

Meru: BY THE WAY...

Dart: Wh, What?

Meru: Well! I won't tell Shana about this!

!-----!

Dart: Albert, don't be silly.

Meru: Yes, I am. I am the King of Serdio, Albert. I am the most important person in this country. \*kicks\* I don't think so!!

Dart: I knew it! It's you, Meru.

!-----!

Dart: Haschel... quit that voice.

Meru: You, you really think so?

Dart: You never change Haschel. You always like pranks.

\*opens

Meru: I'm not, I'm not an old man.

Dart: S, sorry. I was just kidding!

Meru: Really?

Dart: It's impossible to mistake your pretty voice.

Meru: Of course!

!-----!

Dart: I doubt it, but, Kongol?

Meru: Yes, Kongol don't speak with forked tongue. \*kicks\* I don't think so!!

Dart: I knew it was you, Meru.

!~~~~~!

-----  
FUENO CITY

Dart: A man of the sea. Not bad./I can't.  
-----

Dart: A man of the sea. Not bad.

Shana: What are you talking about? We have to pursue Lloyd now!

Dart: Yeah. We have something we must take care of.

Puler: I understand, but it's a shame. However, I'm moved that you consider being a man of the sea! It's small, but it's my farewell gift to you. Take this.

\*gains 100 G\*

!-----!  
Dart: I can't. I still have something to take care of.  
Puler: I understand. It's a shame though.

!~~~~~!  
-----  
TWIN CASTLE IN FLETZ

Dart: Me too!/The party is starting soon.  
-----

Dart: Me too!

Shana: Stop it! You are not a kid anymore! You too, Haschel! The party is starting soon. Behave yourself!

Meru: Is that true?

Maschel: Why didn't you say so?

Dart: Y, yes! I'm here to tell you that.

!-----!  
Dart: The party is starting soon. You can eat as much as you want then, right?

Meru: Is that true?

Haschel: Why didn't you say so?

Dart: I'm here to tell you that.

!~~~~~!  
-----  
Dart: I'll try./No thanks.  
-----

Dart: I'll try.

Meru: Right on!

!-----!  
Dart: No thanks.

Meru: Don't say that! You gotta totally enjoy yourself tonight!!

!~~~~~!  
!Chapter 3  
!~~~~~!

-----  
FURNI, WATER CITY

Dart: Sorry, we have no time./Okay.  
-----

Dart: Sorry, we have no time.

Mayor: Oh... well, I see.

Shana: What's wrong?

Mayor: This is... my daughter, Fa. Since that horrible incident, she hasn't opened her mouth.

Shana: Is the story... about the incident?



Dart: I understand. Tell us.

!-----!

Dart: Okay.

Mayor: This is... my daughter, Fa.

!~~~~~!

-----  
CRYSTAL PALACE IN DENINGRAD

Dart: No thank you./Yes please.  
-----

Dart: No thank you.

Albert: Dart! Why did you say that?! Knowledge about the Divine Tree may lead us down the right road! Oh, Dart. You are pathetic. Knowledge reveals itself only to those who desires it.

Haschel: (He just wants to know things, doesn't he?)

Shana: (But just listening to a story won't harm us, will it?)

Dart: (I was concerned about Lloyd. But if you insist, we can listen to him.)

Albert: Therefore! Let's listen to the story from the Bishop! All right?

Dart: I take it back. Please tell us.

!-----!

Dart: Yes please.

!~~~~~!

-----  
EVERGREEN FOREST - If Shana or Miranda is with you  
-----

Shana/Albert: The wolf called Kamuy. They say it used to be Teo's. I wonder why it became savage?

!~~~~~!

Dart: !! \*chooses to advance\*

Teo: !! Go home! Kamuy's not bad! Go home!

Shana: We met Fa. Fa is worried about you.

Teo: Fa is...?

Dart: It's true. Fadoesn't talk anymore since you disappeared, Teo. It is because she really cares about you.

Teo: Fa cares that much about me?

Shana: Fa needs you.

Teo: But... what about Kamuy? He's gonna be killed if I don't protect him!

Bulgus: That's right!!

\*Bulgus and Harris advances, Kamuy attacks Bulgus\*

Shana: Dart! We have to stop Kamuy!

\*after victory\*

Shana: I, I may be contradicting myself. But, I cannot leave like this. White Silver Dragon... please save... Kamuy.

\*Kamuy changes\*

Shana: I'm glad.

Albert: The White Silver Dragon healed the savage soul that changed Kamuy.

Dart: Teo. Go back to Fa and show her you are fine.

!-----!

Dart: This sound... Kamuy! \*chooses to advance\*

Teo: !! Go home! Kamuy is not bad! I won't let you kill him!

Bulgus: Finally we found it!

\*after victory\*

Miranda: I think this is what Shana will do. White Silver Dragon, save this  
wolf.

\*Kamuy changes\*

Albert: The White Silver Dragon healed the savage soul that changed Kamuy.

Dart: Teo. Go back and see Fa.

!~~~~~!

-----  
CRYSTAL PALACE IN DENINGRAD - If you did or did not meet Martel in BALE or  
FLETZ  
-----

Martel: I'm busy taking care of casualties. Oh, it's you folks!

Dart: This is awful.

Martel: Yes it is. It's not the time to discuss Stardust. I want to collect'em  
as soon as possible and go back to my village. But I cannot leave  
these people like this. I'll stay here for a while.

!-----!

Martel: Oh, you folks. I met you somewhere... Oh!! You must be the folks who  
bumped into me in Bale, aren't you? Sorry about that. I had to take  
care of something and I was in a hurry.

Dart: It's okay.

Martel: You folks are everywhere. You looked like you've travelled all over  
the world. I guess I should ask you about Stardust.

Dart: Stardust?

Martel: Yes, Stardust. It's a miracle stone and if you collect them all your  
wish comes true. And I have a favor to ask you. Why don't you give me  
the Stardust if you find some? Of course, I didn't say for free. I'll  
give ya something rare that I found on my journey in return. Whaddaya  
think? Not bad, huh?

!~~~~~!

!Chapter 4 !

!~~~~~!

-----  
INDELS CASTLE IN BALE - If you did or did not speak with family from PRAIRIES  
-----

Mrs. slambert: The boy called me... grandma. He says he loves me. I have a  
warm feeling. It's been a while since I've had such a warm  
feeling.

!-----!

Mrs. Slambert: I cried every single day and it seems my tears dried up. I know  
you were worried but I am fine now. After the journey, let's

have a meal together again, okay?

!~~~~~!

-----  
ROUGE - If you did or did not meet Martel from BALE, FLETZ OR DENINGRAD  
-----

Dart: Martel!

Martel: You folks?!

Dart: You are from this village too, Martel?

Haschel: Martel!! Now I remember!! When I left the village, you were still  
little! I didn't recognize you!!

Miranda: Is she sick? How is she?

Martel: Not good. But... it should be okay with this Stardust. Now I'm  
starting.

!-----!

Martel: Oh, it's you folks. Did you come all the way for sightseeing? Then,  
there is nothing you can see here.

Dart: The girl. Is she sick?

Martel: Yes. She won't be long, doc says. My daughter took ill a year ago, and  
since then, has been sleeping in pain.

Dart: I see. The reason why you were looking for Stardust wa for this girl,  
Martel.

Miranda: Stardust. Isn't it the wishing stone that if you collect them all,  
your dream comes true?

Martel: Yes. But with only those I got from you it ain't enough. I searched  
everywhere until Lil's final moment, but...

Dart:...

!-----!

Dart: What's wrong?

Martel: You, did we meet before? Oh. Now I remember. You are the folks who  
bumped into me along time ago in Bale. Did you come all the way for  
sightseeing? Then, there is nothing you can see here.

Dart: The girl. Is she sick?

Martel: Yes. She won't be long, doc says. My daughter took ill a year ago, and  
since then has been sleeping in pain. So I took a last ditch gamble.

Dart: Gamble?

Martel: Have you heard of Stardust?

Miranda: Stardust. Isn't it the wishing stone from the fairy tale and if you  
collect them all, your dream comes true?

Martel: I guess it was only in the fairy tale. It was my last chance. I  
searched everywhere until Lil's final moment, but... Are you folks  
still on your journey? Well, why don't you give me whatever Stardust  
you can find? Of course, I didn't say for free. I'll give ya something  
rare that I found on my journey in return. Whaddaya think? Not bad,  
huh? You don't have to, but please.

!~~~~~!

-----  
AGLIS, MAGICAL CITY

Kongol: \*swings axe\*/\*takes Doel's sword\*

-----  
Kongol: \*swings axe\*

Lulu: He avoided it.

Savan: Don't be hard on him. Avoiding the past itself is hard enough.

!-----!

Kongol: \*takes Doel's sword\* Emperor Doel. Kongol got new feelings. Kongol found new friends. Intention of Emperor Doel is in Kongol. Kongol won't avoid Emperor Doel.

Lulu: We saw the courage of a Giganto.

Savan: Real courage can be obtained when a person is released from the bonds of the past.

!~~~~~!

-----  
Miranda: I am ready for death anytime!/I cannot die now.  
-----

Miranda: I am ready for death anytime! I don't fear death!!

Buckle: You are still annoying, uck. Zeig is going to destroy the Signet Sphere. Is it okay to die, uck?

Lulu: Miranda shouldn't die now.

Savan: Only those who accomplish the mission are ready for death. It's too early for her.

!-----!

Miranda: I cannot die now. I haven't done anything yet! I cannot die if terror remains in the world!

Buckle: Miranda is revived, uck. Buckle is revived too, uck.

Lulu: Buckle's mean.

Savan: The person who knows the time of their death is real courage. Hmm, that means I too have...

!~~~~~!

-----  
Albert: I understand./I... cannot do that.  
-----

Albert: I understand. i will return as soon as possible.

Lulu: What about Dart and friends? Being a king is a hard job.

Savan: Albert is a king who has to protect the people of Serdio. But Albert is now one of the Dragoons who save the world in crisis as well.

Lulu: That's the difficult point.

Savan: The real leader has to be able to weigh the effects of a death. That is the courage of a king.

!-----!

Albert: I... cannot do that.

Noish: Wh, why?!

Albert: I am a Dragoon, before I am a king. Minister Noish, please attend to the matter of the invasion by the eastern tribe. Do everything possible to avoid a fight.

Lulu: That's right. Don't worry, there is no such thing as an eastern tribe. That's our king.

Savan: Albert has to weigh the world's crisis against his people. But making

cruel choices is the responsibility of a king. The real leader has to be able to weigh the effects of a death. That is the courage of a king.

!~~~~~!

-----  
Meru: I.../I still cannot die!  
-----

Meru: I...

Lulu: You cannot make amends when you die. Poor Meru.

Savan: But this is her challenge. Death does not make amends. "Making amends" only exist in life. And it requires courage.

!-----!

Meru: I still cannot die! I cannot do anything if I die! Even make amends!!

Lulu: It was tough, wasn't it? Poor Meru.

Savan: Death does not make amends. "Making amends" only exist in real life. We surely saw the courage of Meru who knew and chose to live.

!~~~~~!

-----  
Haschel: I could stop her./I couldn't stop her.  
-----

Haschel: I could stop her.

Lulu: But, it would be the same. Because the haschel "then" is the Haschel "then".

Savan: You cannot change the past. Accepting the past... it shows courage, too.

!-----!

Haschel: I couldn't stop her. It was the best I could do.

Lulu: That's right.

Savan: Accepting the past... it shows courage, too.

!~~~~~!

-----  
Dart: I will save Shana no matter what!/What should I do?  
-----

Dart: I will save Shana no matter what!

Lulu: That's courage.

Savan: The courage to pursue your love will change even fate.

!-----!

Dart: What should I do?

Lulu: You don't have courage.

Savan: Without courage to pursue your love, you cannot escape from fate.

!~~~~~!

Dart: This is the Psychedelic Bomb?

Savan: Oh... my god! It is exceeding the limit!!

Dart: Did it fail?

Savan: Don't worry! It's not a bad thing! Your courage was too strong!! My  
Ultimate magic is now completed!

!-----!

Dart: This is the Psychedelic Bomb?

Savan: My ultimate magic is now completed!

!~~~~~!

-----  
KASHUA GLACIER; FLANVEL TOWER  
-----

Dart: Faust... I think I heard something about it in Ulara.

Rose: Magician Faust, the most powerful wizard of the Winglies. But this is a  
mere apparition of him.

Faust: Oh, no... that... that stone... is the Vanishing Stone.

Dart: I know. If it is the apparition, it should vanish with this.

Rose: Faust is using the apparition. It seems he really doesn't want anybody  
to go below.

!-----!

Dart: What is that?

Faust: Oh, nooo... that... that stone... is the Vanishing Stone.

Dart: Is it this stone?

Faust: The Vanishing Stone was created by Melbuu Frahma who was even afraid of  
my power. Oh no! My apparation... will... vanish.

Dart: Vanished.

Rose: I think I remember hearing about this before. There was a wizard who was  
a commander here at Flanvel during the Dragon Campaign.

Dart: That wa Faust?

Rose: I heard that man wa able to create an apparition of himself that was as  
powerful as him. He is guarding here with his own apparition. It seems  
he really doesn't want anybody to go down below.

!~~~~~!

Dart: Let's withdraw at once./We gotta finish him.

Dart: Let's withdraw at once. We have to pursue my dad now. Besides...  
fortunately, it seems that he cannot move from there.

Rose: You are right.

Dart: !!

!-----!

Dart: We gotta finish him. We cannot leave such a dangerous guy alone.

!~~~~~!

-----  
MOON; HOME OF GIGANTOS



In order to receive items and gold from the Pocketstation, you must complete 1 area of the underground game. Meaning you dig down, optionally enter caves to fight enemies or heal, power-up and gain gold until you face and defeat the area's boss. After you inputted (or deleted since they gave you that option) the collected gold and items, you can save from the Playstation where you continued in the underground game.

If you insert the Pocketstation, in the LoD Menu, "Pocketstation" will open more features. This "Pocketstation" is accessible when you return to Daba's shop the 2ND TIME, which is after you talk to him regarding the Dragoni Plant location. However, without the actual Pocketstation inserted, you'll quickly leave that section.

In the Pocketstation Menu, these sections are available from top to bottom:

#### Input

-download the items and gold you've collected in the underground game to your sack; CANNOT DOWNLOAD ALL ITEMS UNTIL YOU HAVE AVAILABLE ROOM IN YOUR SACK FOR ALL THE ITEMS TO PUT IN

#### Delete

-erases the items and gold you've collected in the underground game.

#### Save

-saves your progress in the underground game. When you play Daba's Underground, you are given an option to play "New Game" or "Continue". If you finish the mini-game, it will tell you to begin a "New Game" on the Pocketstation; BEST NOT TO DO THIS UNTIL YOUR ITEM SACK RAISES!!

#### Download

-this option is to download Daba's Underground to your Pocketstation.

-----  
The Digging!  
-----

You use your pick-axe to dig around or under the dirt around you. From left to right, you can dig at 32 steps. Meaning the underground across is a circle. There are caves around the underground so it's best to scout around in order to enter those caves and avoid obstacles.

#### What the buttons do:

~~~~~

#### UP = map

-the map displays only the space that's been dug and the caves you may enter in. Does not show broken dirt or boulders. Press up or down button to return playing. You cannot dig up. Also reveals your current health on the bottom of the screen. You CANNOT access the map during a battle.

Beside the map, when you hit LEFT or RIGHT, 5 new options:

#### >save + exit

-pretty obvious, you save your current location. It also changes the function of the gems and boulders, along with the upcoming cave near you; if you do not wish to get mushrooms, reset until you get bones; if you want



to enter 1 of the 3 caves, reset; same goes for boulders, although getting it to drop trinkets can be long.

>sound

-no sound, have sound or louder sound

>the bag

-holds up to 6 items. If you want to get more items, send them to your game.

>ingredients

-number of mushrooms, bones and nuggets you collected; can have up to 99 each.

>statistics

-reveals your:

-power

-collected gold

-number of times you dug down

-amount of times you must dig to reach your final destination for each 5 levels.

LEFT = dig left

RIGHT = dig right

DOWN = dig down

What obstacles to face while digging:

~~~~~

Broken Dirt

-while digging, you may see this. They usually appear in long chains downwards or straight across. If you try to proceed into it, you do not dig into it, but the dirt melts itself, passing through it. If you decide to dig across, try to avoid the broken dirt, as they usually act like pitfalls.

Boulders

-you cannot dig through this. However, if the dirt you're digging has a boulder on top of it, you can dig that dirt and the boulder will fall and break. You will not get damaged from it, but you may receive a nugget. Also may appear in a chain of 2 or 3 boulders. If 2 or more boulders are on horizontal, and you try digging the bottom, only the bottom boulder will fall.

What items you may find while digging:

~~~~~

Hearts

-this usually is irrelevant unless you were damaged from battling enemies in caves. Before you enter a cave, it's best to dig around and hopefully find a heart to recover your health. They recover 3 points at the start. when you power up, the recovery increases. Sadly, it seem to be the same recovery rate as how it was the first time.

Gold

-1 gold. You won't find more than 1 while digging.

### Nugget

-you find these when you dig under a boulder (stacked boulders will not fall more than 1). They produce 5 gold once you are at a Recovery Cave.

### Gems

-these gems may give you 1 mushroom or 1 bone. They are picked up before you can dig dirt that was on it.

### Big Gems

-these gems may give you 5 mushrooms or 5 bones. They are picked up before you can dig dirt that was on it.

MAX NUMBER OF MUSHROOMS AND BONES IS 99. ANY MORE COLLECTED WILL BE WASTED.

THESE ITEMS CANNOT BE DROPPED DOWN EVEN IF YOU DIG THE DIRT BELOW THEM. So it is recommended to grasp them the moment they're in front of you. They will not disappear on their own. However, they return to their dirt form if you skip it, enter a cave, then return to where it was.

-----

### Caves!

-----

The caves are random, so you will not know what type of cave you are entering. However, if it's an enemy cave, you are forced to fight against it. The rest of the caves can be visited later if you wish to dig around a little bit more.

---

### Recovery Caves!

---

Recovery Caves have a boned fish and an ox head for decorations. It also has a large pot and a weighing scale. when you enter and go to the left side of the pot, an elf appears (I believe it is a Minitos) to welcome you, "Hello".

The following actions are in this order if you need it or if you collected:

-full heal if you're still damaged from an enemy battle

-level up: mushrooms and/or bones you've collected are cooked and eaten. You are leveled up. Mushrooms raises your health and the bones raises your power. The MAX for health and power is 999 and any more you collected, cooked and eaten have no more effects.

-trading nuggets: the Minitos goes to the scale, collects all of your nuggets, and you gain 5 gold for each.

-bids you farewell after any or all of these actions are done. If no healing or collections made, Minitos just greets you then leaves.

\*if you die against an enemy, you are automatically transported to a Recovery Cave YOU PREVIOUSLY STAYED IN (beginning of the game if you did not get a Recovery Cave); after you healed, there are no effects on your journey, other than digging new dirt\*

\*by resetting your game (hold the big button on your right until "Continue" and "Exit" appear; choose "Exit" to return to your previous saved point), you can change the type of gem, boulder, or cave before you pick the gem up, dig underneath a boulder, or enter a cave\*

---

### Treasure Caves!

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Treasure Caves displays either 1 or 3 chests containing any of the following:

- 1, 5 or 10 gold
- item (can only collect up to 6 items; input these 6 to your game if you want to continually gain items; otherwise, you'll only gain gold/food)
- food; if your health is not at full (to avoid getting food, do not touch the chest and wish yourself luck that you will dig for hearts behind you; otherwise, the chances of getting food will be available)

---

### Enemy Caves!

---

You battle an enemy in these caves and is rewarded a chest. Like Item Caves, the reward is a random number of gold, an item, or food.

In these battles, you have only the pick-axe as your only weapon and guard. To attack, you press the big button on your Pocketstation. To guard, any direction button you can press of your choosing. Be sure you are close to the enemy to successfully hit the enemy. When the enemy starts to attack, guard right away to take 0 damage. The enemy may be able to attack 2-3 times in a row, so be very attentive and use your attack and guard when you get your chance.

When an exclamation mark (!) appears on your player, the attack you will deal is 2x stronger and will make you rush to the enemy and attack. Do not attempt to do this all the time, especially when the enemy starts to attack. You cannot guard while you execute the stronger attack.

The following monsters may appear from the 1st area to the last area, and the unofficial attack they execute:

Zombie  
-HP 350  
-8 ATK

Frog  
-HP 400  
-10 ATK

Slime  
-HP 250  
-6 ATK

Demon  
-1000 HP  
-18 ATK

Vulture  
-HP 600  
-13 ATK

Chest Monster  
-1300 HP  
-30 ATK

Golem  
-2500 HP  
-40 ATK

Knight  
-1250 HP  
-25 ATK

Fat Elf  
-2500 HP  
-46 ATK

Ostrich  
-3100 HP  
-50 ATK

Snake  
-3600 HP  
-56 ATK

Plesiosaur Shadow  
-4600 HP  
-63 ATK

Monster Twins  
-4100 HP  
-66 ATK

Reindeer  
-5000 HP  
-80 ATK

Octopus  
-6400 HP  
-83 ATK

-----  
Final Bosses!  
-----

Each area has a final boss and there are 5 total in the game. They also present you with a Special Item. After you defeat these bosses, you're asked to input your Pocketstation to the Playstation's Memory Card slot. You can either input the items and gold you've collected, or delete them. For items, be sure you have at least 6 empty slots for the transfer to activate. After you completed that, to continue the mini-game, you need to save your progress by choosing the 3rd option, then choose the 1st option. Otherwise, only the first area will be played again. Like the Enemy Caves, block and attack are your only commands. You fight them once you've reached the end

of the area.

Below is the list of the 5 bosses in each area you will face, plus their attack:

Radou

-2000 HP

-13 ATK

-prize is a "Holy Ankh"

Oburungo

-4000 HP

-26 ATK

-prize is "Angel's Scarf"

Pupira

-6500 HP

-40 ATK

-prize is "Dragon Shield"

Tango

-13000 HP

-66 ATK

-prize is "Wargod Calling"

Virage

-23000 HP

-100 ATK

-prize is "Phantom Shield"

After you fight the last boss of the underground, credits roll, then you're asked to insert your Pocketstation to the Playstation. Nothing to continue afterwards (for now until I discover something).

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GAMESHARK  
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Japan  
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ModChip Bypass

C1000000 0000

D01BF172 1040

801BF172 1000

D00FAA36 1040

800FAA36 1000

ModChip Bypass 2

C1000000 0000

D01BF424 FF15

801BF424 FD2A

D01BF8AE 1040

801BF8AE 1000

Used Item Modifier

Slot 1 300B9BB1 00yy  
Slot 2 300B9BB2 00yy  
Slot 3 300B9BB3 00yy  
Slot 4 300B9BB4 00yy  
Slot 5 300B9BB5 00yy  
Slot 6 300B9BB6 00yy  
Slot 7 300B9BB7 00yy  
Slot 8 300B9BB8 00yy  
Slot 9 300B9BB9 00yy  
Slot 10 300B9BBA 00yy  
Slot 11 300B9BBB 00yy  
Slot 12 300B9BBC 00yy  
Slot 13 300B9BBD 00yy  
Slot 14 300B9BBE 00yy  
Slot 15 300B9BBF 00yy  
Slot 16 300B9BC0 00yy  
Slot 17 300B9BC1 00yy  
Slot 18 300B9BC2 00yy  
Slot 19 300B9BC3 00yy  
Slot 20 300B9BC4 00yy  
Slot 21 300B9BC5 00yy  
Slot 22 300B9BC6 00yy  
Slot 23 300B9BC7 00yy  
Slot 24 300B9BC8 00yy  
Slot 25 300B9BC9 00yy  
Slot 26 300B9BCA 00yy  
Slot 27 300B9BCB 00yy  
Slot 28 300B9BCC 00yy  
Slot 29 300B9BCD 00yy  
Slot 30 300B9BCE 00yy  
Slot 31 300B9BCF 00yy  
Slot 32 300B9BD0 00yy

Dart's Equipment Change

Weapon

300B9C08 00xx

Head

300B9C09 00xx

Body

300B9C0A 00xx

Foot

300B9C0B 00xx

Accessories

300B9C0C 00xx

Max EXP after battle

800BB65C FFFF

800BB65E 7FFF

801193F0 FFFF  
801193F2 7FFF

Gold Max  
800B995C F000  
800B995E 7FFF

Earn Gold 8x  
D00CBC68 0196  
800CBC70 10C0  
D00CBC68 0196  
800CBC72 0002

EXP earned 8x  
D00CBC80 0194  
800CBC88 10C0  
D00CBC80 0194  
800CBC8A 0002

Items can be purchased at half price  
D0109494 1040  
80109494 1000

All weapons possession  
800B9AAC 009E  
300B9B4E 00FF  
50009B01 0001  
300B9AB0 0000

8 Dragon Spirits  
300B9A64 00FF

Red-Eyes Dragon Spirit instead of Divine Dragon Spirit  
300B9A64 007F

Ravitz in party  
300B9C24 0043

Shana in party  
300B9C50 0043

-----  
USA  
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Mod Disable Code:  
C1000000 0000  
D01BF664 FF52  
801BF66E 1000  
D00FBFFC FF52

800FC006 1000

Mod Disable Code Alternate:

801BF6F6 1000

D00FC08C 023A

800FC08E 1000

Used Item Modifier

1 Slot 1 300BAEB1 00??  
2 Slot 2 300BAEB2 00??  
3 Slot 3 300BAEB3 00??  
4 Slot 4 300BAEB4 00??  
5 Slot 5 300BAEB5 00??  
6 Slot 6 300BAEB6 00??  
7 Slot 7 300BAEB7 00??  
8 Slot 8 300BAEB8 00??  
9 Slot 9 300BAEB9 00??  
10 Slot 10 300BAEBA 00??  
11 Slot 11 300BAEBB 00??  
12 Slot 12 300BAEBC 00??  
13 Slot 13 300BAEBD 00??  
14 Slot 14 300BAEBE 00??  
15 Slot 15 300BAEBF 00??  
16 Slot 16 300BAEC0 00??  
17 Slot 17 300BAEC1 00??  
18 Slot 18 300BAEC2 00??  
19 Slot 19 300BAEC3 00??  
20 Slot 20 300BAEC4 00??  
21 Slot 21 300BAEC5 00??  
22 Slot 22 300BAEC6 00??  
23 Slot 23 300BAEC7 00??  
24 Slot 24 300BAEC8 00??  
25 Slot 25 300BAEC9 00??  
26 Slot 26 300BAECA 00??  
27 Slot 27 300BAECB 00??  
28 Slot 28 300BAECC 00??  
29 Slot 29 300BAECD 00??  
30 Slot 30 300BAECE 00??  
31 Slot 31 300BAECF 00??  
32 Slot 32 300BAED0 00??

Dart's Equipment Change

Weapon Modifier 300BAF08 00??  
Helmet Modifier 300BAF09 00??  
Body Modifier 300BAF0A 00??  
Legs Modifier 300BAF0B 00??  
Accessory Modifier 300BAF0C 00??

One Fight for Maximum Exp:

800BC95C 967F

800BC95E 0098

All Arms:



5000FF01 0001  
300BADB0 0000

Maximum Money:  
800BC920 967F  
800BC922 0098

Have all Dragoon Spirit:  
300BAD64 00FF

Red-Eye Dragoon Spirit use:  
300BAD64 007F

-----  
Quantity Digits to Accompany Arm Modifier Codes  
-----

- 00 - Broad Sword
- 01 - Bastard Sword
- 02 - Heat Blade
- 03 - Falchion
- 04 - Mind Crush
- 05 - Fairy Sword
- 06 - Claymore
- 07 - Soul Eater
- 08 - Axe
- 09 - Tomahawk
- 0A - Battle Axe
- 0B - Great Axe
- 0C - Indora's Axe
- 0D - Rapier
- 0E - Shadow Cutter
- 0F - Dancing Dagger
- 10 - Flamberge
- 11 - Gladius
- 12 - Dragon Buster
- 13 - Demon Stiletto
- 14 - Spear
- 15 - Lance
- 16 - Glaive
- 17 - Spear Of Terror
- 18 - Partisan
- 19 - Halberd
- 1A - Twister Glaive
- 1B - Short Bow
- 1C - Sparkle Arrow
- 1D - Long Bow
- 1E - Bemusing Arrow
- 1F - Virulent Arrow
- 20 - Detonate Arrow
- 21 - Arrow Of Force
- 22 - Mace
- 23 - Morning Star
- 24 - War Hammer
- 25 - Heavy Mace
- 26 - Basher
- 27 - Pretty Hammer

28 - Iron Knuckle  
29 - Beast Fang  
2A - Diamond Claw  
2B - Thunder Fist  
2C - Destroyer Mace  
2D - Brass Knuckle  
2E - Razor Armor  
2F - Scale Armor  
30 - Chain Mail  
31 - Plate Mail  
32 - Saint Armor  
33 - Red DG Armor  
34 - Jade DG Armor  
35 - Lion Fur  
36 - Breast Plate  
37 - Giganto Armor  
38 - Gold DG Armor  
39 - Disciple Vest  
3A - Warrior Dress  
3B - Master's Vest  
3C - Energy Girdle  
3D - Violet DG Armor  
3E - Cross  
3F - Leather Jacket  
40 - Silver Vest  
41 - Spakle Dress  
42 - Robe  
43 - Silver DG Armor  
44 - Dark DG Armor  
45 - Blue DG Armor  
46 - Armor of Yore  
47 - Satori Vest  
48 - Rainbow Dress  
49 - Angel Robe  
4A - Armor Of Legend  
4C - Bandana  
4D - Sallet  
4E - Armet  
4F - Knight Helm  
50 - Giganto Helm  
51 - Soul Headband  
52 - Felt Hat  
53 - Cape  
54 - Tiara  
55 - Jeweled Crown  
56 - Rose' Hair Band  
58 - Phoenix Plume  
59 - Legend Casque  
5A - Dragon Helm  
5B - Magical Hat  
5D - Leather Boots  
5E - Iron Kneepiece  
5F - Combat Shoes  
60 - Leather Shoes  
61 - Soft Boots  
62 - Stardust Boots  
63 - Magical Leaf  
64 - Dancer's Shoes  
65 - Bandit's Shoes  
67 - Poison Guard

68 - Active Ring  
69 - Protector  
6A - Panic Guard  
6B - Stun Guard  
6C - Bravery Amulet  
6D - Magic Ego Bell  
6E - Destone Amulet  
6F - Power Wrist  
70 - Knight Shield  
71 - Magical Ring  
72 - Spiritual Ring  
73 - Attack Badge  
74 - Guard Badge  
75 - Giganto Ring  
76 - Elude Cloak  
77 - Spirit Cloak  
78 - Sage's Cloak  
79 - Physical Ring  
7A - Amulet  
7B - Wargod's Sash  
7C - Spirit Ring  
7D - Therapy Ring  
7E - Magical Ring  
7F - Wargod's Amulet  
80 - Talisman  
82 - Holy Ankh  
83 - Dancer's Ring  
85 - Bandit's Ring  
86 - Red-Eye Stone  
87 - Jade Stone  
88 - Silver Stone  
89 - Darkness Stone  
8A - Blue Sea Stone  
8B - Violet Stone  
8C - Golden Stone  
8E - Ruby Ring  
8F - Sapphire Pin  
90 - Rainbow Earring  
92 - Emerald Earring  
94 - Platinum Collar  
95 - Phantom Shield  
96 - Dragon Shield  
97 - Angel Scarf  
98 - Bracelet  
99 - Fake Power Wrist  
9A - Fake Shield  
9C - Wargod Calling  
9D - Ultimate Wargod

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Quantity Digits to Accompany Item Modifier Codes  
-----

C1 - Detonate Rock  
C2 - Spark Net  
C3 - Burn Out  
C5 - Pellet

C6 - Spear Frost  
C7 - Spinning Gale  
C8 - Attack Ball  
C9 - Trans Light  
CA - Dark Mist  
CB - Healing Potion  
CC - Depetrifier  
CD - Mind Purifier  
CE - Body Purifier  
CF - Thunderbolt  
D0 - Meteor Fall  
D1 - Gushing Magma  
D2 - Dancing Ray  
D3 - Spirit Potion  
D4 - Panic Bell  
D6 - Fatal Blizzard  
D7 - Stunning Hammer  
D8 - Black Rain  
D9 - Poison Needle  
DA - Midnight Terror  
DC - Rave Twister  
DD - Total Vanishing  
DE - Angel's Prayer  
DF - Charm Potion  
E0 - Pandemonium  
E1 - Recovery Ball  
E3 - Magic Shield  
E4 - Material Shield  
E5 - Sun Rhapsody  
E6 - Smoke Ball  
E7 - healing Fog  
E8 - Magic Sig Stone  
E9 - Healing Rain  
EA - Moon Serenade  
EB - Power Up  
EC - Power Down  
ED - Speed Up  
EE - Speed Down  
F0 - Sachet  
F1 - Psyche Bomb  
F2 - Burning Wave  
F3 - Frozen Jet  
F4 - Down Burst  
F5 - Gravity Rubber  
F6 - Spectral Flash  
F7 - Night Raid  
F8 - Flash Hall  
F9 - Healing Breeze  
FA - Psyche BombX

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<http://www.gamewinners.com/gameshark.php?game=blplegenddragon.htm>

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<http://www.gshi.org/?s=bsfree2&sys=1&gid=19647>

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Frequently Asked Questions (FAQ)  
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Q: Does Drake the Bandit drop Bandit's Shoes?

A: After extensive tests from dchrist, myself, and other people, it is safe for me to say he does not drop Bandit's Shoes at all. If you can prove to us you did get Bandit's Shoes from Drake, then let us see it. Solid evidence.

Q: Are you sure Piggy's drop Satchets? I can never get any no matter how many times I kill them.

A: Weapons, armors, accessories and Satchets are the 4 very rare items randomly dropped, in the exception of bosses (which is around 10% or so). It's in the range of 1-2% drop rate, so happy killing.

Q: What random items do you suggest we get right now at the point in the game?

A: Here are my suggestions, good locations for grinding (Note that these are completely optional):

-Spinning Gale from Crescent Bee in Prairies (area where you first came in and when Lavitz was shot in the shin)  
>there are 2 upcoming bosses that are vulnerable to Wind. You can also stick to your other throw spells, hopefully ones that are not PELLETS!!

-Plate Mail from Greham  
>it will take the next Disc to upgrade your defenses and it's sold much later on Disc 2

-Bandit's Ring from Drake  
>the quicker you are, the less difficult the journey is

-Morning Star from Hellena Warden in Hellena Prison (2nd visit)  
>best to upgrade soon for an upcoming character in the next Disc, and like Plate Mail, sold much later on Disc 2

-Poison Guard from Ugly Balloon in Limestone Cave (area with stepping stones)  
>an excuse to level up your Additions/Dragoons; see if you can win 2, before buying them in Fletz to venture in the Barrens on Disc 2

-----  
-Spirit Potion from OOPARTS in South of Serdio (near Kazas)  
>With Charm Potions making you immune to attacks (including field attacks IF all of your 3 fighters are affected by Charm Potion), OOPARTS can never get any attacks on you, including its erase effect. Since it cannot Instant Death you, it cannot escape, allowing your fighters to try to take it out. Only drawback of this, other than its 50% evasion, is if it gets its turn(s) first, possibly killing you and escaping in the process. If that happens, go out of its domain like the road leading to the Forest to recover your HP by Guards (combined with Therapy Ring found in Hellena), use Healing Potions if you have any, or use the Hotel. This place creates the best place to level up your Dragoon, as they require SP to be available in battle and leveling.

Choose the best scenarios by looking at each Dragoon's spells and choose which is/are needed for progressing at certain points in the game.

Ah yes! Once you get a Spirit Potion, it is best to use it now or very soon. Keep in mind that you can only use them during battle.

-----

-Beast Fang from Lizard Man (save point area)

>for those wanting to use Hatchel more often, you can try to win one; it will be found in much later Disc 1

-Bemusing Bow from Arrow Shooter (first area you enter before the boss fight in next area)

>for those wanting to use Shana more often, see if you can win 1 instead of buying it much later on Disc 2

-Energy Girdle from Berserker in Home of Gigantos (area with many faces and where a mini-boss happened)

>this is optional to get and is considered if you wish to use the old man a lot for Disc 2 and onwards; otherwise, you can buy it much later on Disc 3

-Diamond Claw from Mappi (2nd time)

>again, optional and considered if you wish to use the old man a lot; otherwise, buy it on Disc 3 instead

-Magical Hat from Magician Bogy in Phantom Ship (before heading to 2nd doorway on the corridor; as stated, only 4 exists)

>may take many resets, and you're better off using erasing spells than usual combat with their bewitching and immobilizing abilities; completely optional

-Halberd from the main bosses in Mayfil

>you can buy it much later in Disc 4, unless you wish to use the king more

-Dancer's Shoes from Cute Cats in Divine Tree (area before heading to the stream)

>may take long, and even though it is the best for the women, completely optional

Q: Why do you insist of using Japanese version names? They may confuse readers.

A: To my own belief, Japanese names sound much better. If you don't like it, don't like it. Besides, it's not THAT different compared to the US names.

Q: How do you bypass the freezing glitch from the Lenus and Regole, the Water Dragon, battle that mostly happens for the PS2?

A: One is to not transform into a Dragoon(s). Hopefully, Dart with Heat Blade and those Burn Outs can suffice. Another is to set up your PS2 (and similar devices) to set the Disc speed to [Fast]. Do this before facing any bosses you know will normally freeze at.

---

MY GIFT TO YOU ALL LEGEND OF DRAGOON FANS AND PEOPLE OF INTEREST ALIKE.

I PRESENT YOU THE 2ND LEGEND OF DRAGOON ORIGINAL SOUNDTRACK!!!!  
ALSO THE 1ST OST INCLUDED, JUST FOR YOU TO HAVE THEM AVAILABLE HERE.

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<http://www.mediafire.com/?ed6hni04balz63n> OST 2

Enjoy.

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Special thanks to:

-Sony for creating this unforgettable, "educational", and fun game. Also for developing a great game system, and their newer Playstation consoles that's compatible to nearly every previous game from PSX/PS1. No good throwing away old games that had us pay so much or so little for them.

-DanteK13 for his tremendous help.

-ForteGSOmega for this statistics FAQs:  
<http://www.mediafire.com/?e315n3d3h1dgj21>

-The Legend of Dragoon Official Guidebook (Japanese) by CB's Project

-<http://code-storm.net/Contents/code/ps/10/244/>

-<http://www.nicovideo.jp/user/12170511/mylist> for creating the OST2

-<http://lod.zero-yen.com/index.html> for the Japanese Legend of Dragoon site

Thank you for reading. Please enjoy the game and allow your imaginations go wild.