

# Tony Hawk's Pro Skater 3 FAQ/Walkthrough

by AlaskaFox

Updated to v1.0 on Nov 12, 2001

This walkthrough was originally written for Tony Hawk's Pro Skater 3 on the PSX, but the walkthrough is still applicable to the PS2 version of the game.

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TONY HAWK'S PRO SKATER 3 FAQ/SKATETHROUGH  
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Tony Hawk's Pro Skater Three FAQ/Skatethrough

For Playstation One

By: AlaskaFox (Ronan Murphy)

Created: November 9, 2001

Date last Updated: November 12, 2001

Version 1.0

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Home Page: <http://tbns.net/deltablue/>

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## Updates

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The latest version of this FAQ can, and always will be found at:

Current Progress:

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Guide: 15% complete

File Size: 33.9k

Version 1.0 (Started: November 9, 2001)

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- Skater Guide/Movelist: A-M Added
- Skatethrough: Foundry added
- Gaplist: Foundry 19 Gaps Added(thanks to the ppl from gamefaqs boards)
- Disclaimer, Email Notice Added
- Outro, Credits Added
- File Size: 33.9k

Contents

=====

- i) Skater Guide/Movelist
  - a) Steve Caballero
  - b) Kareem Campbell
  - c) Rune Glifberg
  - d) Tony Hawk
  - e) Eric Koston
  - f) Bucky Lasek
  - g) Bam Margera
  - h) Rodney Mullen
  - i) Chad Muska
  - j) Andrew Reynolds
  - k) Geoff Rowley
  - l) Elissa Steamer
  - m) Jamie Thomas
- ii) Skatethrough
  - a) The Foundry
- iii) Gaplist
- iv) Secrets
- v) Outro

-----  
SKATER GUIDE/MOVELIST  
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=====  
STEVE CABALLERO  
=====

Style: Street

Feet: Goofy

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
KAREEM CAMPBELL  
=====

Feet: Regular

Stats:

Air                   | | | | | | |  
Hangtime            | | |  
Ollie                | | | | | | |  
Speed                | | | | |  
Spin                 | | | | | | | | |  
Switch               | | | | |  
Rail Balance        | | | | | | | | |  
Lip Balance         | |  
Manual Balance     | | | | |

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind

Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====

RUNE GLIFBERG

=====

Style: Vert  
 Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab

Left, Left, Circle Benihanna

## GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====

TONY HAWK

=====

Style: Vert

Feet: Goofy

## Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

## FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

## GRABS

-----

Buttons	Move
---------	------

```

-----
Up + Circle           Nosegrab
Up/Right + Circle    Method
Right + Circle       Cannonball
Down/Right + Circle  Del Mar Indy
Down + Circle        Airwalk
Down/Left + Circle   Stalefish
Left + Circle        Melon
Up/Left + Circle     One foot Japan Air
Up, Up, Circle       Rocket Air
Right, Right, Circle Crossbone
Down, Down, Circle   Tailgrab
Left, Left, Circle   Benihanna

```

GRINDS

```

-----
Buttons           Move
-----
Up + Triangle     Nosegrind
Up/Right + Triangle Crooked
Right + Triangle  Lip Slide
Down/Right + Triangle Feeble
Down + Triangle   5-0 Grind
Down/Left + Triangle Smith
Left + Triangle   Board Slide
Up/Left + Triangle Overcrock
Up, Up, Triangle  Nosebluntslide
Right, Right, Triangle None
Down, Down, Triangle Bluntslide
Left, Left, Triangle None

```

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=====
                        ERIC KOSTON
=====

```

Style: Street  
 Feet: Goofy

Stats:

```

Air           ||||
Hangtime      |||
Ollie         |||||
Speed         ||||
Spin          ||||
Switch        |||||
Rail Balance  |||||
Lip Balance   |||
Manual Balance |||||

```

FLIPS

```

-----
Buttons           Move
-----
Up + Square       Impossible
Up/Right + Square Inward Heelflip
Right + Square    Heelflip
Down/Right + Square Varial Heelflip
Down + Square     Pop-Shove It

```

Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
-----	
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
-----	
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
 BUCKY LASEK  
 =====

Style: Vert  
 Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	



FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
 BAM MARGERA  
 =====

Feet: Goofy

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind

Down/Left + Triangle Smith  
 Left + Triangle Board Slide  
 Up/Left + Triangle Overcrock  
 Up, Up, Triangle Nosebluntslide  
 Right, Right, Triangle None  
 Down, Down, Triangle Bluntslide  
 Left, Left, Triangle None

=====  
 RODNEY MULLEN  
 =====

Style: Street  
 Feet: Goofy

Stats:

Air ||  
 Hangtime ||  
 Ollie |||||  
 Speed |||  
 Spin |||||  
 Switch |||||  
 Rail Balance |||||  
 Lip Balance ||  
 Manual Balance |||||

FLIPS

-----

Buttons	Move
-----	
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
-----	
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab

Left, Left, Circle Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====

CHAD MUSKA

=====

Style: Street

Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
---------	------

```

-----
Up + Circle           Nosegrab
Up/Right + Circle    Method
Right + Circle       Cannonball
Down/Right + Circle  Del Mar Indy
Down + Circle        Airwalk
Down/Left + Circle   Stalefish
Left + Circle        Melon
Up/Left + Circle     One foot Japan Air
Up, Up, Circle       Rocket Air
Right, Right, Circle Crossbone
Down, Down, Circle   Tailgrab
Left, Left, Circle   Benihanna

```

GRINDS

-----

Buttons	Move
-----	
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
ANDREW REYNOLDS  
=====

Style: Street  
Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
-----	
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It

Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
 GEOFF ROWLEY  
 =====

Style: Street  
 Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

=====  
ELISSA STEAMER  
=====

Feet: Regular

Stats:

Air	
Hangtime	
Ollie	
Speed	
Spin	
Switch	
Rail Balance	
Lip Balance	
Manual Balance	

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab
Left, Left, Circle	Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind



Down/Left + Triangle Smith  
 Left + Triangle Board Slide  
 Up/Left + Triangle Overcrock  
 Up, Up, Triangle Nosebluntslide  
 Right, Right, Triangle None  
 Down, Down, Triangle Bluntslide  
 Left, Left, Triangle None

=====  
 JAMIE THOMAS  
 =====

Style: Street  
 Feet: Regular

Stats:

Air |  
 Hangtime |  
 Ollie |  
 Speed |  
 Spin |  
 Switch |  
 Rail Balance |  
 Lip Balance |  
 Manual Balance |

FLIPS

-----

Buttons	Move
Up + Square	Impossible
Up/Right + Square	Inward Heelflip
Right + Square	Heelflip
Down/Right + Square	Varial Heelflip
Down + Square	Pop-Shove It
Down/Left + Square	Varial Kickflip
Left + Square	Kickflip
Up/Left + Square	Inward Kickflip
Up, Up, Square	Sal Flip
Right, Right, Square	Fingerflip
Down, Down, Square	360 Flip
Left, Left, Square	Varial

GRABS

-----

Buttons	Move
Up + Circle	Nosegrab
Up/Right + Circle	Method
Right + Circle	Cannonball
Down/Right + Circle	Del Mar Indy
Down + Circle	Airwalk
Down/Left + Circle	Stalefish
Left + Circle	Melon
Up/Left + Circle	One foot Japan Air
Up, Up, Circle	Rocket Air
Right, Right, Circle	Crossbone
Down, Down, Circle	Tailgrab

Left, Left, Circle Benihanna

GRINDS

-----

Buttons	Move
Up + Triangle	Nosegrind
Up/Right + Triangle	Crooked
Right + Triangle	Lip Slide
Down/Right + Triangle	Feeble
Down + Triangle	5-0 Grind
Down/Left + Triangle	Smith
Left + Triangle	Board Slide
Up/Left + Triangle	Overcrock
Up, Up, Triangle	Nosebluntslide
Right, Right, Triangle	None
Down, Down, Triangle	Bluntslide
Left, Left, Triangle	None

-----  
SKATETHROUGH  
-----

=====  
THE FOUNDRY  
=====

This is the name of a nightclub in my local area, suprisingly with all the steel-textured walls and stuff, it looks a bit like it. Except the music in Tony Hawk's foundry is a lot less annoying than some of the dance crap they play at my local! Right, now to tell you how to 100% this first challenge...

High Score - 10,000

-----

This shouldn't be too difficult just add some nice combos(e.g. a flip then a grab or something of that extent). You should get this within 20 seconds if you have played the previous Hawks.

Pro Score - 25,000

-----

The same idea as the last one, just rack up more points. Use the rails to grind into jumps.

Sick Score - 75,000

-----

Add manuals into your run to combo between jumps for maximum points. If you are new to the whole Hawk game, then a manual is either down, up or up, down. But make sure you keep your balance.

Collect S-K-A-T-E

-----

S: Above the halfpipe near the start of the level.  
K: Above the rail near the halfpipe.  
A: To the left after getting the K(on the quaterpipe)  
T: In the corner of the room, near the A  
E: Above the quaterpipe near the T

Hit The Valves

-----  
There are five valves positioned around the level, you should find them near the edges of the level and in the corners. At the start of the level, get the valve to your left, then go to the right, get the 3 there, and get the final one at the left.

Activate Press  
-----

Near where you got the letter K, grind the rail with the level on it.

Cannonball the Halfpipe  
-----

Go to the halfpipe where you got the S(near the start). And do a cannonball, by pressing Right+Circle with any skater, but make sure you land it!

Grind the Control Booth  
-----

Go to the back of the level, where the A was located. Grind the ledge between the two quaterpipes, and that's it.

Secret Tape  
-----

[I have to increase my stats before I can reach it, so it should be here next update]

Stat Points  
-----

- Above the pipe on the right hand wall near the start.
- Above the rail near the catwalk
- Above the press
- Above the quaterpipe at the back of the level
- Near the above point, between two ledges

Secret Deck  
-----

Go to the catwalks and get up into the glass room. It's in here.

100%  
-----

You need to get all the above

-----  
GAPLIST  
-----

As always, send in gaps I don't have.

-----  
THE FOUNDRY  
-----

Air Gaps  
-----

Second Story Air:  
-

Channel Surfin:  
-

Death Gap West:

-From the beginning of the level turn slightly to the right and jump off of

-the little bump over the railing onto the high walkway.

Bubblin Brew:

-From the quarter pipe at the back, go straight, and jump over the lava bowl  
-in front of you. If you make the jump, you'll get Bubblin Brew.

Over the Flat:

-

Over the Halfpipe:

-Jump over the halfpipe in front of the starting location.

Southside Air:

-

Wedge Gap:

-

Death Gap East:

-From the beginning of the level turn slightly to the left and jump off of  
-the little bump over the railing onto the high walkway.

High to Low:

-Go to the very very back of the level, and ollie forward, and jump over the  
-rails and control booth

Perfect Gap:

-

Over the Hard Way:

-From the beginning go down the rollin and turn to the left. Go over the  
-halfpipe making sure to go over the highest part on the left and not the  
-lower middle

Gapman and Robin:

-

Getting Higher:

-

Skillz Gap:

-

Clear the Roller:

-At the start of the level go straight ahead and jump over the rollin pretty  
-easy 1000 points.

What are you Doing?:

-

Grind Gaps

-----

Knock the Bucket:

-Simply "Grind the control booth" and in the process, u should get "knock  
-the bucket"

Pipe-Hoppin' Grinder:

-

Along the Handrail:

-

Grind Away:

-

Pipe Grind:

-

High Ledge Grind:

- In area where Control Booth is get speed by hitting the quarter pipes then
- grind ledge reached from quarter pipes and grind the whole grey area.

Board Burner:

-

End to End:

-

Going Forward:

-

Phat Ledge:

-

Workers Union:

-

To the D-Tank:

- Same as We Work Hard/Sweat but on left side make sure to make it to the end
- of the pipes.

Go the Distance:

-

Catwalk Crawler:

- from the start, jump onto the catawalk. Go to the middle point, and turn
- left. Jump onto the rail and grind it.

Triple Beam:

- Go to the right side of the catwalk where the path to the hidden deck is.
- There's two places where it branches off to the left. Grind the rail to the
- left, jumping the paths.

Tight-Pipe Grinder:

-

Eastside Rail Hoppin':

- The opposite side to below

Westside Rail Hoppin':

- from the quarter pipe at the back, jump onto the west rail, and jump and
- grind the next rail you see

Criss-Crossed:

-

Proball:

-

Saved by the Grind:

-

World Accoring to Gap:

-

We Work Hard:

-From the beginning turn around and go on top of the quarter pipe in front  
-of you. Ride along it to the right side until you see tire marks. Wall ride  
-up to the first pipe in front of you for We Work Hard

Steppin' Up:

-

Comby Bear Style:

-

Nice:

-At the quarterpipes at the very end start at the center of either side and  
-turn left or right making sure to get high enough to grind the rail above  
-you.

Gettin' Over:

-

We Play Hard:

-Keep going after We Work Hard

Sweat:

-Keep going after We Work Hard and We Play Hard

The Proof is in the Gap:

-

Drop and Grind:

-

Tight!:

-on the right side of the catawalk, grind the bar on the right side until  
-you come to any of the large steel pipes on the side of the wall. Ollie up  
-to them and grind them.

Shaba Style:

-

Booya Gramma...Booya:

-

-----  
SECRETS  
-----

Send in any secrets you have found.

-----  
OUTRO  
-----

FAQ Credits:

-Miles Tails Prower for some gaps  
-Parappa131 for some gaps  
-unseenfaceinthecrowd for some gaps

- Rzrsk8r for some gaps
- Plant Tony Hawk for some help with the foundry

General Credits:

- "A" Tadeo for the Layout and Disclaimer
- CJayC for putting this FAQ on his site, [www.gamefaqs.com](http://www.gamefaqs.com)
- Activision for this Game
- Microsoft for Windows and Notepad
- Packard Bell for my PC (If I put them here will I get a new one?)
- You for reading it

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