

# Toy Story Racer FAQ/Walkthrough

by dnextreme88

Updated to v1.2 on Aug 29, 2018

FAQ / Walkthrough:

Name of Game: Toy Story Racer

Platform: PS1

By: dnextreme88

=====  
Table of Contents:  
=====

+-----JUMPING INTO A SPECIFIC SECTION....-----+  
| To jump into a specific section of this FAQ, hit Ctrl + F on your keyboard |  
| to bring up the Find dialog box. In the "Find what" text area, type the |  
| letters found in ['s and ]'s (include them as well). This will redirect you |  
| to a specific section in the FAQ without having to scroll down. |  
+-----+

1. Introduction.....	[Intro]
2. Version History.....	[Hist]
3. Copyright Information.....	[Copy]
4. Main Content	
A. Controls.....	[CON]
B. Tips.....	[TIP]
C. Story.....	[STO]
- Woody.....	[WOO]
- Buzz Lightyear.....	[BUZ]
- RC.....	[RMC]
- Bo Peep.....	[BOP]
- Rex.....	[REX]
- Hamm.....	[HAM]
- Slinky Dog.....	[DOG]
- Mr. Potato Head.....	[POT]
- Little Green Man.....	[LGM]
- Rocky Gibraltar.....	[ROC]
- Lenny.....	[LEN]
- Babyface.....	[BAB]
D. Miscellaneous.....	[MSC]
- Unlockable characters / toys.....	[UNL]
- Level types.....	[LVL]
- Racing types.....	[RAC]
- Regular challenges.....	[RAC-1]
- Time-based challenges.....	[RAC-2]
- Tournament challenges.....	[RAC-3]
- Power-ups.....	[PWR]
5. Contact Information.....	[Contact]
6. Permitted Sites.....	[Sites]
7. Credits.....	[Cred]

=====  
1. Introduction [Intro]  
=====

Hi and welcome to my FAQ/Walkthrough for Toy Story Racer. I noticed that no one has made a guide for this despite its 15-year age so I thought I'd make one. This guide contains spoilers.

Toy Story Racer is owned by Traveller's Tales. All trademarks are subjected to Traveller's Tales.

Copyright (c) Traveller's Tales.

---

## 2. Version History [Hist]

---

Version 1.0 - Aug 22, 2016

= Submitted the FAQ.

Version 1.1 - Sep 11, 2016

= Changed the number of challenges for each toy to an individual breakdown of challenges.

= Re-arranged each tips in "Tips" sub-section. Added 2 more tips.

= Added the following items:

- > "Regular challenges" sub-sub section.
- > "Time-based challenges" sub-sub section.
- > "Tournament challenges" sub-sub section.

= Renamed the following items:

- > "Countdown Challenges" to "Countdown Race".
- > "Endurance Race" to "Endurance Challenges".
- > "Lap Trial Race" to "Lap Trial Challenges".

Version 1.2 - Aug 26, 2018

= Fixed missing number of enemies in "Nacho's for the film?" challenge.

= Minor grammar errors fixed.

= Sorted the following items:

- > Power-ups in "Power-ups" section.
- > Tips in "Tips" section.

---

## 3. Copyright Information [Copy]

---

IMPORTANT NOTICE: PLEASE READ

No part of this FAQ may be produced or published in any form or by any means, electronic or mechanical, including photocopying, recording, or any information storage or retrieval system without the permission in writing from the copyright owner.

Copyright (c) dnextreme88

---

## 4. Main Content

---

---

### A. Controls [CON]

---

- > Directional pads (D-pads) - to move.
- > Up arrow - accelerate forward.

- > Down arrow - decelerate backward.
- > Left arrow - turns the toy to the left.
- > Right arrow - turns the toy to the right.
  
- > X button - for accelerating.
- > [] button - for decelerating.
- > L1, L2, R1, R2 buttons - use the power-up (in case you obtained one).
- > Start button - pause game (while in-game).

---

## B. Tips [TIP]

---

Most of the challenges for each toy are repetitive. To reduce the clutter and make the guide cleaner, I'll list all the tips from this section. These tips work on either race track stages or smash arenas.

- > Certain areas of each level have narrow spaces. One example is in the vents in Andy's house before entering the next room. This is a good chance to use your Bo Peep's sheep power-up (found in pink boxes) to halt your opponents' momentum (should they be catching up the race).
  
- > Don't move through puddles of water. One instance is in kitchen area of the Andy's house stage. This will make your toy slid and lose a little bit of control.
  
- > In knockout race challenges and knockout race tournament challenges, make sure that you are not in last position for each lap. Your opponents tend to get better after each lap. Make sure you use the speed boosts when necessary (they don't often use these).
  
- > In tag challenges and smash tag challenges, plan your strategy properly. Some toys take the reverse route of the level if you happen to be close to your opponent. This could be a lot harder to catch them. Use speed boosts when necessary.
  
- > In target challenges, you always get 1 weapon for each box. You get an 8-ball (yellow box), rocket (blue box), whipping top (pink box) or electric shock (red box). It's recommended you take the yellow box as this will give you a precise shot. The rocket sometimes glitches and doesn't hit the target properly even if you aimed it correctly.
  
- > In target challenges, each target doesn't have their own color (unlike the clowns in collection challenges, they are denoted by white arrows). You have to manually find them on the map. Should you get stuck, use the strategy I have for each of the target challenges.
  
- > In smash challenges, smash tournament challenges, survival race challenges and super survival race challenges, always have a weapon handy when you encounter an opponent. When you get hit by your opponent's weapon, you lose the weapon you have. This saves you from getting eliminated.
  
- > In Mall, if you acquired a dynamite speed boost (found in red boxes), save it until you reach the pool area. Climb up a bit to the ramp and use the power-up to zoom your way to the finish line. This saves about 5 seconds rather than going around the pool (although there is a speed boost at the end).
  
- > In Pizza Planet (external), before the finish line (not playing on the reverse track), it's recommended to take the right path during the last intersection. The path contains 2 speed boosts and can drastically speed you

up.

> In Sid's yard, before the finish line (not playing on the reverse track), you can take two intersections with different possibilities. Taking the left path is easier yet slower. There's a speed boost near the trash can. Taking the right path is harder yet faster. There's a speed boost on top of the table. If you picked the right path, you must be precise when accelerating up the plank going to the table because if you fall off the mud, your speed drastically decreases. Plan your route wisely.

> Use speed boosts when you get the chance. Challenges such as lap trial race, endurance race requires you to beat the levels in the given amount of time.

> Use the electric shock power-up for close-quarter combat with an opponent. This is the most accurate weapon to use in smash challenges, smash tournament challenges etc.

---

### C. Story [STO]

---

When you start the game, you get 1 challenge available each for the 4 main playable characters (Woody, Buzz Lightyear, RC and Bo Peep). You may choose either one, but I'll start with Woody first.

As you progress through each challenge, you'll notice the color of each block. These blocks represent the challenge and its color represents how far you made it. These are as follows:

- > Blue - available challenge
- > Green - completed challenge
- > Red - unavailable challenge (needs more soldiers to unlock)

There are a total of 200 soldiers to collect. Each challenge completed gives 1 soldier.

+++++++  
- Woody [WOO]  
+++++++

---

### CHALLENGES BREAKDOWN:

#### Regular challenges

Single Race	: 1
- reverse	: 1
Smash Race	: 1
Knockout Race	: 1
- reverse	: 1
Tag Race	: 2
Smash Tag Race	: 1

---

#### Time-based challenges

Collection Challenges	: 2
Countdown Race	: -
Endurance Challenges	: 1
Lap Trial Challenges	: 1
- reverse	: 1
Super Survival Race	: 1

Survival Race : 2  
Target Challenges : 1

-----  
Tournament challenges

Knockout Race Tournament : 1  
Race Tournament : 1  
Smash Race Tournament : 1

-----  
TOTAL CHALLENGES : 20

Unlockables: Hamm, Mr. Potato Head

-----  
Shootout at the attic corral

-----  
> Required soldiers: 0  
> Racing type: Knockout race  
> Level: Sid's attic  
> Laps: 5  
> Enemies: 5

-----  
Buzzing arcade machines

-----  
> Required soldiers: 1  
> Racing type: Smash challenge  
> Level: Pizza Planet's arcade  
> Enemies: 4 - Buzz Lightyear, 3 Little Green Man

-----  
Western trophy

-----  
> Required soldiers: 3  
> Racing type: Race tournament challenge  
> Levels: Mall, Andy's house, Sid's attic  
> Laps: 3  
> Enemies: 5

-----  
Something in the attic!

-----  
> Required soldiers: 9  
> Racing type: Survival race challenge  
> Level: Sid's attic  
> Time to beat: 1:55:00  
> Laps: 4  
> Enemies: 7

-----  
Show them who is boss

-----  
> Required soldiers: 10  
> Racing type: Smash tag challenge  
> Level: Sid's yard  
> Enemies: 3

-----  
Sheriff on skates?

- > Required soldiers: 15
- > Racing type: Race challenge
- > Level: Skate park
- > Laps: 5
- > Enemies: 7

-----  
Speedy sheriff  
-----

- > Required soldiers: 21
- > Racing type: Lap trial challenge
- > Level: Sid's yard
- > Time to beat: 0:32:00

-----  
Sheriff arcade roundup  
-----

- > Required soldiers: 24
- > Racing type: Collection challenge
- > Level: Pizza Planet's arcade
- > Time to beat: 0:44:00
- > Clowns to collect: 5

Strategy: Turn back and collect the 1st clown behind you. Move forward on the right side of the arcade. Collect the 2nd clown near one of the arcades. Collect the 3rd clown on top of the crater. Collect the 4th clown on the middle of the stairs. Finally, move up the stairs and through your left. Collect the 5th clown on top of one of the arcade machines.

-----  
Seaside sheriff  
-----

- > Required soldiers: 25
- > Racing type: Endurance challenge
- > Level: Pier
- > Time to beat: 0:43:00
- > Laps: 3

-----  
Trial by the sea  
-----

- > Required soldiers: 30
- > Racing type: Lap trial challenge (reverse)
- > Level: Pier
- > Time to beat: 0:36:00

-----  
Shopping sheriff  
-----

- > Required soldiers: 45
- > Racing type: Tag challenge
- > Level: Mall
- > Enemies: 2 - Hamm
- > Unlocks: Hamm

-----  
Not shopping speed backwards?  
-----

- > Required soldiers: 50
- > Racing type: Target challenge

> Level: Sid's yard  
> Time to beat: 0:59:00  
> Targets to hit: 5

Strategy: Move forward and in the intersection, take the grassy area and hit the 1st target near the speed boost. Before the chicken coop, hit the 2nd target in front of the blue box. Move inside the chicken coop and hit the 3rd target at the left corner. Move outside and at the intersection, take the upper path. Hit the 4th target near the dog. Finally, circle the brown table and hit the 5th target below the edge of the table (this target is in the mud, so measure your shot precisely).

-----  
Rounding up the neighbors  
-----

> Required soldiers: 55  
> Racing type: Collection challenge  
> Level: Andy's neighborhood  
> Time to beat: 1:29:00  
> Clowns to collect: 5

Strategy: Move forward and collect the 1st clown near the tree. Move forward into the small road. Collect the 2nd clown near the street sign on the left. Take the other side and keep moving forward. Collect the 3rd clown just in front of the dog. At the intersection ahead, take the upper path and collect the 4th clown on the right corner. Finally, go back to the intersection and take the other path. Move below the gray fence and move past the tree. Collect the 5th clown in front of the white fence.

-----  
Andy's super speed off  
-----

> Required soldiers: 60  
> Racing type: Survival race challenge  
> Level: Andy's house  
> Time to beat: 3:11:00  
> Laps: 4  
> Enemies: 7

-----  
Wild wild Woody  
-----

> Required soldiers: 75  
> Racing type: Smash tournament challenge  
> Levels: Bowling alley, Pizza Planet's arcade, Ice rink, Cinema, Pizza Planet's diner  
> Enemies: 6

-----  
Knockout pizzeria Woody!  
-----

> Required soldiers: 75  
> Racing type: Knockout race challenge (reverse)  
> Level: Pizza Planet (external)  
> Laps: 4  
> Enemies: 4

-----  
Skate tags  
-----

- > Required soldiers: 95
- > Racing type: Tag challenge
- > Level: Skate park
- > Enemies: 7 - Mr. Potato Head
- > Unlocks: Mr. Potato Head

-----  
 Backward neighborhood?  
 -----

- > Required soldiers: 103
- > Racing type: Race challenge (reverse)
- > Level: Andy's neighborhood
- > Laps: 3
- > Enemies: 7

-----  
 Knockout trophy  
 -----

- > Required soldiers: 105
- > Racing type: Knockout race tournament challenge
- > Levels: Pizza Planet (external), Skate park, Sid's house, Pier, Mall
- > Laps: 3
- > Enemies: 5

-----  
 Sweetheart survivor?  
 -----

- > Required soldiers: 190
- > Racing type: Super survival race challenge
- > Level: Andy's house
- > Time to beat: 1:35:00
- > Laps: 2
- > Enemies: 7 - Bo Peep

- Congratulations on beating Woody's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Woody's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

++++  
 - Buzz Lightyear [BUZ]  
 ++++

-----  
 CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 1
Smash Race	: 1
Knockout Race	: 1
- reverse	: 1
Tag Race	: 1
Smash Tag Race	: 2

-----  
 Time-based challenges

Collection Challenges	: 2
Countdown Race	: 1
Endurance Challenges	: 1



Lap Trial Challenges : 1  
- reverse : 1  
Super Survival Race : -  
- reverse : 1  
Survival Race : 2  
Target Challenges : 1

-----  
Tournament challenges

Knockout Race Tournament : 1  
Race Tournament : 2  
Smash Race Tournament : 2

-----  
TOTAL CHALLENGES : 22

Unlockables: Rex, Little Green Man

-----  
Space race trophy

-----  
> Required soldiers: 0  
> Racing type: Race tournament challenge  
> Levels: Andy's new house, Sid's attic, Mall, Sid's yard  
> Laps: 3  
> Enemies: 7

-----  
To infinity and beyond!

-----  
> Required soldiers: 1  
> Racing type: Race challenge  
> Level: Andy's house  
> Laps: 3  
> Enemies: 5

-----  
Knock 'em out spaceranger

-----  
> Required soldiers: 3  
> Racing type: Knockout race challenge  
> Level: Sid's house  
> Laps: 5  
> Enemies: 5

-----  
Get a move on spaceranger

-----  
> Required soldiers: 9  
> Racing type: Lap trial challenge  
> Level: Andy's house  
> Time to beat: 0:42:00

-----  
There can be only one

-----  
> Required soldiers: 10  
> Racing type: Smash challenge  
> Level: Gas station  
> Time to beat: 1:54:00  
> Enemies: 5

-----  
Collect them all Buzz  
-----

- > Required soldiers: 15
- > Racing type: Collection challenge
- > Level: Sid's house
- > Time to beat: 0:59:00
- > Clowns to collect: 5

Strategy: Keep moving forward. Collect the 1st clown in front of the TV (the TV is actually showing once of the scenes from the Toy Story movie). Move through the vents and collect the 2nd clown near the bed. Move forward into the next room and collect the 3rd clown below the drawer. Move through the vents and at the intersection, go forward. Collect the 4th clown at the pool table. Finally, move forward past the dog (don't go up the stairs again). Collect the 5th clown below the silver chair.

-----  
Prehistoric yard adventures  
-----

- > Required soldiers: 20
- > Racing type: Survival race challenge
- > Level: Sid's yard
- > Time to beat: 1:44:00
- > Laps: 3
- > Enemies: 7 - Rex
- > Unlocks: Rex

-----  
Endure this spaceranger  
-----

- > Required soldiers: 22
- > Racing type: Endurance challenge
- > Level: Sid's attic
- > Time to beat: 0:31:00
- > Laps: 4

-----  
You need speed to catch these  
-----

- > Required soldiers: 22
- > Racing type: Tag challenge
- > Level: Underground parking lot
- > Enemies: 2

-----  
Hurricane seaside survivor  
-----

- > Required soldiers: 26
- > Racing type: Survival race challenge
- > Level: Pier
- > Time to beat: 2:39:00
- > Laps: 4
- > Enemies: 7

-----  
Battling with style  
-----

- > Required soldiers: 30

- > Racing type: Smash tournament challenge
- > Levels: Pizza Planet's arcade, Gas station, Skate park
- > Enemies: 5

-----  
Too slow and its K.O. ranger  
-----

- > Required soldiers: 45
- > Racing type: Knockout race challenge (reverse)
- > Level: Sid's yard
- > Laps: 6
- > Enemies: 6

-----  
Buzz's attic rally attack?  
-----

- > Required soldiers: 52
- > Racing type: Target challenge
- > Level: Sid's attic
- > Time to beat: 0:59:00
- > Targets to hit: 5

Strategy: Move forward and hit the 1st target on the right corner. Move past the dog and hit the 2nd target below the right arrow sign. At the intersection, take the left path and hit the 3rd target inside the vent. Move out of the vent and hit the 4rd target attached to the wall (use a blue box). Position Buzz in front of the target but before the edge and fire the rocket. Finally, drop down the ledge on the right of the target you hit. Hit the 5th target beside the big yellow box.

-----  
Weapon training spaceranger  
-----

- > Required soldiers: 53
- > Racing type: Smash tag challenge
- > Level: Andy's new house
- > Enemies: 2

-----  
Warp speed is needed spaceranger  
-----

- > Required soldiers: 58
- > Racing type: Lap trial challenge (reverse)
- > Level: Andy's new house
- > Time to beat: 0:31:00

-----  
Keep going if you can ranger  
-----

- > Required soldiers: 75
- > Racing type: Knockout race tournament challenge
- > Levels: Andy's house, Sid's house, Sid's attic, Sid's yard
- > Laps: 2
- > Enemies: 4

-----  
Gotta catch 'em up spaceranger  
-----

- > Required soldiers: 75
- > Racing type: Collection challenge

> Level: Andy's house  
> Time to beat: 0:54:00  
> Clowns to collect: 5

Strategy: Move down the stairs. At the intersection, take the right path to collect the 1st clown behind the brown box. Keep moving forward. In the kitchen, collect the 2nd clown just in front of the refrigerator. Move forward into the vents to arrive at the next room. Collect the 3rd clown below the drawer. Exit the room by going through the doors. Move up the stairs and collect the 4th clown standing in between the doorway. Finally, move forward into the open box and collect the 5th clown in between the set of big wooden boxes.

-----  
Get your skates on spaceranger  
-----

> Required soldiers: 103  
> Racing type: Smash tag challenge  
> Level: Skate park  
> Enemies: 7 - Little Green Man  
> Unlocks: Little Green Man

-----  
Shop till you drop Buzz  
-----

> Required soldiers: 109  
> Racing type: Super survival race challenge (reverse)  
> Level: Mall  
> Time to beat: 1:19:00  
> Laps: 2  
> Enemies: 7

-----  
Go go K.O. ranger!  
-----

> Required soldiers: 120  
> Racing type: Smash tournament challenge  
> Levels: Pizza Planet's diner, Pizza Planet's arcade, Ice rink, Cinema, Gas station, Basketball court, Bowling alley, Skate park  
> Enemies: 7

-----  
It's your race ranger  
-----

> Required soldiers: 150  
> Racing type: Race tournament challenge  
> Levels: Andy's house, Underground parking lot, Sid's attic, Skate park, Mall, Andy's new house, Sid's yard, Sid's house  
> Laps: 2  
> Enemies: 7

-----  
Knock door ginger  
-----

> Required soldiers: 190  
> Racing type: Countdown race challenge  
> Levels: Andy's neighborhood, Andy's new house, Sid's yard  
> Time to beat: 1:59:00  
> Laps: 1

- Congratulations on beating Buzz Lightyear's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Buzz Lightyear's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++++  
- RC [RMC]  
+++++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 3
- reverse	: 1
Smash Race	: 1
Knockout Race	: 1
- reverse	: 1
Tag Race	: 1
Smash Tag Race	: 1

-----  
Time-based challenges

Collection Challenges	: 2
Countdown Race	: 1
Endurance Challenges	: 1
- reverse	: 1
Lap Trial Challenges	: 2
- reverse	: 1
Super Survival Race	: -
Survival Race	: 2
Target Challenges	: -

-----  
Tournament challenges

Knockout Race Tournament	: -
Race Tournament	: 1
Smash Race Tournament	: 1

-----  
TOTAL CHALLENGES : 21

Unlockables: Rocky Gibraltar

-----  
Radio controlled trophy

-----  
> Required soldiers: 0  
> Racing type: Smash tournament challenge  
> Levels: Pizza Planet's arcade, Bowling alley, Pizza Planet's diner  
> Enemies: 5

-----  
Neighborhood watch!

-----  
> Required soldiers: 1  
> Racing type: Race challenge  
> Level: Andy's neighborhood  
> Laps: 3  
> Enemies: 7

-----  
On your marks, get set, snow!  
-----

- > Required soldiers: 3
- > Racing type: Race challenge
- > Level: Andy's new house
- > Laps: 3
- > Enemies: 7

-----  
Snow go!  
-----

- > Required soldiers: 9
- > Racing type: Race challenge (reverse)
- > Level: Andy's new house
- > Laps: 3
- > Enemies: 7

-----  
Shopaholic!  
-----

- > Required soldiers: 10
- > Racing type: Race challenge
- > Level: Mall
- > Laps: 5
- > Enemies: 7

-----  
Pizza for Mr R.C. car  
-----

- > Required soldiers: 15
- > Racing type: Collection challenge
- > Level: Pizza Planet (external)
- > Time to beat: 0:59:00
- > Clowns to collect: 5

Strategy: Move forward. Collect the 1st clown by the door. Keep moving forward. At the intersection, take the left path and collect the 2nd clown on top of the crater. At the second intersection, take the left path again and collect the 3rd clown at the bottom. Now go back to the second intersection and take the right path this time. Move forward and collect the 4th clown on the rocket. Be careful, both sides of the rocket are glitched and can drop you on the spot where you collected the 4th clown. Finally, move down the stairs and turn right. Collect the 5th clown at the bottom.

-----  
Closing time at the mall  
-----

- > Required soldiers: 22
- > Racing type: Lap trial challenge
- > Level: Mall
- > Time to beat: 0:36:00

-----  
Clearing out the attic  
-----

- > Required soldiers: 25
- > Racing type: Knockout race challenge
- > Level: Sid's attic

> Laps: 3  
> Enemies: 3

-----  
Everybody needs good neighbors  
-----

> Required soldiers: 27  
> Racing type: Survival race challenge  
> Level: Andy's neighborhood  
> Time to beat: 2:59:00  
> Laps: 3  
> Enemies: 7

-----  
Dinner time!  
-----

> Required soldiers: 30  
> Racing type: Endurance challenge (reverse)  
> Level: Pizza Planet (external)  
> Time to beat: 0:34:00  
> Laps: 4

-----  
Trouble at the pier  
-----

> Required soldiers: 45  
> Racing type: Knockout race challenge (reverse)  
> Level: Pier  
> Laps: 4  
> Enemies: 4

-----  
Super super go wow racer!  
-----

> Required soldiers: 50  
> Racing type: Race tournament challenge  
> Levels: Andy's house, Sid's attic, Skate park, Mall  
> Laps: 3  
> Enemies: 7

-----  
Yard sale clearance  
-----

> Required soldiers: 56  
> Racing type: Endurance challenge  
> Level: Sid's yard  
> Time to beat: 0:33:00  
> Laps: 4

-----  
Mind the mud!  
-----

> Required soldiers: 60  
> Racing type: Lap trial challenge (reverse)  
> Level: Sid's yard  
> Time to beat: 0:31:00

-----  
You will be bowled over!  
-----

> Required soldiers: 75  
> Racing type: Smash challenge  
> Level: Bowling alley  
> Enemies: 7

-----  
Big air!  
-----

> Required soldiers: 80  
> Racing type: Tag challenge  
> Level: Skate park  
> Enemies: 7

-----  
Sale!  
-----

> Required soldiers: 110  
> Racing type: Collection challenge  
> Level: Mall  
> Time to beat: 0:44:00  
> Clowns to collect: 5

Strategy: Move forward and collect the 1st clown on the right corner. Move up the escalator and keep moving forward. Collect the 2nd clown beside the speed boost. Move forward and collect the 3rd clown in front of a Toy Story poster up ahead. Move down the escalator and collect the 4th clown near the pool. Be careful though, as this is very tricky because of how slippery the surfaces are in the game. Finally, go back to the main track and follow it. Collect the 5th clown below the "Central" shop sign.

-----  
Skid kid Sid!  
-----

> Required soldiers: 120  
> Racing type: Lap trial challenge  
> Level: Sid's house  
> Time to beat: 0:34:00

-----  
Parking lot parting shot!  
-----

> Required soldiers: 130  
> Racing type: Smash tag challenge  
> Level: Underground parking lot  
> Enemies: 5 - Rocky Gibraltar  
> Unlocks: Rocky Gibraltar

-----  
Something in the attic!  
-----

> Required soldiers: 135  
> Racing type: Survival race challenge  
> Level: Sid's attic  
> Time to beat: 1:55:00  
> Laps: 4  
> Enemies: 7

-----  
Countdown conundrum!  
-----



> Required soldiers: 148  
> Racing type: Countdown race challenge  
> Levels: Mall, Skate park, Underground parking lot, Pizza Planet (external), Sid's yard  
> Time to beat: 2:24:00  
> Laps: 1

- Congratulations on beating RC's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of RC's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++  
- Bo Peep [BOP]  
+++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 1
Smash Race	: 2
Knockout Race	: 1
Tag Race	: 1
Smash Tag Race	: 1

-----  
Time-based challenges

Collection Challenges	: 2
Countdown Race	: -
Endurance Challenges	: 1
Lap Trial Challenges	: 1
Super Survival Race	: 1
Survival Race	: 1
- reverse	: 1
Target Challenges	: -

-----  
Tournament challenges

Knockout Race Tournament	: -
Race Tournament	: 1
- reverse	: 1
Smash Race Tournament	: 1

-----  
TOTAL CHALLENGES : 16

Unlockables: Slinky Dog

-----  
Sheep race cup  
-----

> Required soldiers: 0  
> Racing type: Race tournament challenge  
> Levels: Andy's house, Sid's attic, Sid's house, Andy's new house  
> Laps: 2  
> Enemies: 7

-----  
Flirting around the skirting

-----  
> Required soldiers: 1  
> Racing type: Race challenge  
> Level: Andy's house  
> Laps: 4  
> Enemies: 7

-----  
Demolition car smash  
-----

> Required soldiers: 3  
> Racing type: Smash tag challenge  
> Level: Underground parking lot  
> Enemies: 4

-----  
Knockout neighbors  
-----

> Required soldiers: 9  
> Racing type: Knockout race challenge  
> Level: Andy's neighborhood  
> Laps: 6  
> Enemies: 6

-----  
Sid's sheep survival  
-----

> Required soldiers: 10  
> Racing type: Survival race challenge  
> Level: Sid's house  
> Time to beat: 2:30:00  
> Laps: 4  
> Enemies: 7

-----  
Bowling pin pickup  
-----

> Required soldiers: 15  
> Racing type: Collection challenge  
> Level: Bowling alley  
> Time to beat: 0:29:00  
> Clowns to collect: 5

Strategy: Move forward through the other side of the stairs. Collect the 1st clown at the door. Move down to the third alley and collect the 2nd clown at the bowling lane. Move to the second alley and collect the 3rd clown at the back of the wall. Move to the first alley and collect the 4th clown at the end of the bowling lane. Finally, backtrack to the second alley and collect the 5th clown near the bowling balls.

-----  
Bowling down the competition  
-----

> Required soldiers: 22  
> Racing type: Smash challenge  
> Level: Bowling alley  
> Enemies: 7

-----  
Icicle race

-----  
> Required soldiers: 25  
> Racing type: Lap trial challenge  
> Level: Andy's new house  
> Time to beat: 0:31:00

-----  
Hanging around the neighborhood  
-----

> Required soldiers: 27  
> Racing type: Endurance challenge  
> Level: Andy's neighborhood  
> Time to beat: 1:00:00  
> Laps: 3

-----  
Off ground tag?  
-----

> Required soldiers: 30  
> Racing type: Tag challenge  
> Level: Sid's yard  
> Enemies: 4

-----  
Put up your dukes  
-----

> Required soldiers: 45  
> Racing type: Smash tournament challenge  
> Levels: Bowling alley, Pizza Planet's arcade, Cinema  
> Enemies: 7

-----  
Dinner is served  
-----

> Required soldiers: 50  
> Racing type: Collection challenge  
> Level: Pizza Planet's diner  
> Time to beat: 0:35:00  
> Clowns to collect: 5

Strategy: Immediately turn back and collect the 1st clown on the second table. Drop down to the main dining area and collect the 2nd clown in front of a rocket-shaped litter box. Turn back and move up the stairs with a blue background. Collect the 3rd clown near the wall. Then go and move through the rails and collect the 4th clown you encounter here. Move carefully to avoid falling down. Finally, keep moving forward and collect the 5th clown at the very end. Be careful as this path is very narrow and it's easy to fall down.

-----  
A battle to be served!  
-----

> Required soldiers: 60  
> Racing type: Smash challenge  
> Level: Pizza Planet's diner  
> Enemies: 5

-----  
Skate date  
-----

> Required soldiers: 70

> Racing type: Survival race challenge (reverse)  
> Level: Skate park  
> Time to beat: 1:59:00  
> Laps: 4  
> Enemies: 7 - Slinky Dog  
> Unlocks: Slinky Dog

-----  
Back to the trophy  
-----

> Required soldiers: 80  
> Racing type: Race tournament challenge (reverse)  
> Levels: Pizza Planet (external), Underground parking lot, Mall, Sid's neighborhood  
> Laps: 3  
> Enemies: 7

-----  
Baby sitting at Sid's  
-----

> Required soldiers: 100  
> Racing type: Super survival race challenge  
> Level: Sid's house  
> Time to beat: 1:47:00  
> Laps: 3  
> Enemies: 5 - Babyface

- Congratulations on beating Bo Peep's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Bo Peep's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++++  
- Rex [REX]  
+++++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 3
- reverse	: 1
Smash Race	: 2
Knockout Race	: 1
- reverse	: 1
Tag Race	: -
Smash Tag Race	: 1

-----  
Time-based challenges

Collection Challenges	: 1
Countdown Race	: 1
Endurance Challenges	: -
- reverse	: 1
Lap Trial Challenges	: 1
- reverse	: 1
Super Survival Race	: 1
Survival Race	: 1
Target Challenges	: 1

-----  
Tournament challenges  
    Knockout Race Tournament : -  
    Race Tournament : 1  
        - reverse : 1  
    Smash Race Tournament : 1  
-----  
TOTAL CHALLENGES : 20

Unlockables: -

-----  
Tyrannosaurus trophy  
-----  
> Required soldiers: 21  
> Racing type: Race tournament challenge  
> Levels: Sid's yard, Sid's house, Sid's attic  
> Laps: 3  
> Enemies: 7

-----  
Reverse parking test Rex!  
-----  
> Required soldiers: 21  
> Racing type: Endurance challenge (reverse)  
> Level: Underground parking lot  
> Time to beat: 0:31:00  
> Laps: 3

-----  
Knockout offers at the mall  
-----  
> Required soldiers: 25  
> Racing type: Knockout race challenge (reverse)  
> Level: Mall  
> Laps: 4  
> Enemies: 4

-----  
Game over Rex?  
-----  
> Required soldiers: 27  
> Racing type: Smash challenge  
> Level: Pizza Planet's arcade  
> Enemies: 7 - Little Green Man

-----  
Skate a saurus Rex!  
-----  
> Required soldiers: 30  
> Racing type: Race challenge (reverse)  
> Level: Skate park  
> Laps: 3  
> Enemies: 7

-----  
New territory for Rex!  
-----  
> Required soldiers: 30

> Racing type: Race challenge  
> Level: Andy's new house  
> Laps: 1  
> Enemies: 7

-----  
Reverse a saurus Rex!  
-----

> Required soldiers: 45  
> Racing type: Race tournament challenge (reverse)  
> Levels: Sid's neighborhood, Sid's yard, Mall, Pizza Planet (external)  
> Laps: 2  
> Enemies: 7

-----  
Sid's yard clearance!  
-----

> Required soldiers: 45  
> Racing type: Collection challenge  
> Level: Sid's yard  
> Time to beat: 0:39:00  
> Clowns to collect: 5

Strategy: Move forward and collect the 1st clown on the left corner near the fence. Past through the sandbox and collect the 2nd clown hiding behind a hallow block. Move inside the chicken coop and collect the 3rd clown before the exit. At the intersection ahead, take the right path and collect the 4th clown near the mud (don't go in the mud, as this will greatly impede your progress since you only have a short time to complete the challenge). Finally, go up the plank and collect the 5th clown in the table.

-----  
Survive the move Rex!  
-----

> Required soldiers: 55  
> Racing type: Survival race challenge  
> Level: Andy's new house  
> Time to beat: 1:59:00  
> Laps: 3  
> Enemies: 7

-----  
Crazy attic rally  
-----

> Required soldiers: 65  
> Racing type: Lap trial challenge  
> Level: Sid's attic  
> Time to beat: 0:24:00

-----  
Air and sea Rex cue!  
-----

> Required soldiers: 65  
> Racing type: Lap trial challenge (reverse)  
> Level: Pier  
> Time to beat: 0:35:00

-----  
Parking or darting?  
-----

- > Required soldiers: 80
- > Racing type: Target challenge
- > Level: Underground parking lot
- > Time to beat: 1:04:00
- > Targets to hit: 5

Strategy: Turn back and hit the 1st target on the left corner. Back in the track, turn again and move forward. Hit the 2nd target on the graffiti wall. Move forward and hit the 3rd target below the "Level 1" sign. Keep moving down the parking lot until you see the "Level 3" sign. Hit the 4th target on the rightmost corner. Turn back and hit the 5th target just below the ramp you came into.

-----  
Battlesaurus Rex  
-----

- > Required soldiers: 80
- > Racing type: Smash challenge
- > Level: Bowling alley
- > Enemies: 7

-----  
Racersaurus Rex!  
-----

- > Required soldiers: 85
- > Racing type: Race challenge
- > Level: Sid's house
- > Laps: 1
- > Enemies: 7

-----  
Avoid extinction Rex!  
-----

- > Required soldiers: 90
- > Racing type: Smash tournament challenge
- > Levels: Pizza Planet's arcade, Bowling alley, Cinema, Ice rink
- > Enemies: 7

-----  
Keep up or you are out Rex!  
-----

- > Required soldiers: 100
- > Racing type: Knockout race challenge
- > Level: Sid's house
- > Laps: 3
- > Enemies: 3

-----  
Parking sure is tricky round here Rex!  
-----

- > Required soldiers: 105
- > Racing type: Smash tag challenge
- > Level: Underground parking lot
- > Enemies: 7

-----  
Yard boy Rex?  
-----

- > Required soldiers: 110
- > Racing type: Race challenge

> Level: Sid's yard  
> Laps: 3  
> Enemies: 7

-----  
Easy as 3 2 1 Rex  
-----

> Required soldiers: 110  
> Racing type: Countdown race challenge  
> Levels: Andy's new house, Mall, Underground parking lot  
> Time to beat: 1:34:00  
> Laps: 1

-----  
Crazy pizza  
-----

> Required soldiers: 154  
> Racing type: Super survival race challenge  
> Level: Pizza Planet (external)  
> Time to beat: 1:15:00  
> Laps: 2  
> Enemies: 7

- Congratulations on beating Rex's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Rex's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++++  
- Hamm [HAM]  
+++++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 1
Smash Race	: 1
Knockout Race	: 1
- reverse	: 1
Tag Race	: -
Smash Tag Race	: -

-----  
Time-based challenges

Collection Challenges	: 1
Countdown Race	: -
Endurance Challenges	: 2
Lap Trial Challenges	: -
- reverse	: 2
Super Survival Race	: 1
Survival Race	: 2
Target Challenges	: -

-----  
Tournament challenges

Knockout Race Tournament	: -
Race Tournament	: 4
Smash Race Tournament	: 1



-----  
TOTAL CHALLENGES : 17

Unlockables: -

-----  
Adventures in pork  
-----

- > Required soldiers: 46
- > Racing type: Race tournament challenge
- > Levels: Andy's new house, Pier, Underground parking lot, Pizza Planet (external), Skate park, Mall, Andy's house, Sid's attic, Sid's yard, Sid's house, Andy's neighborhood
- > Laps: 1
- > Enemies: 7

-----  
Keeping up with the neighbors  
-----

- > Required soldiers: 50
- > Racing type: Knockout race challenge (reverse)
- > Level: Andy's neighborhood
- > Laps: 3
- > Enemies: 3

-----  
Parking ticket  
-----

- > Required soldiers: 52
- > Racing type: Endurance challenge
- > Level: Underground parking lot
- > Time to beat: 0:30:00
- > Laps: 3

-----  
Tiny pork's skateoff  
-----

- > Required soldiers: 58
- > Racing type: Race tournament challenge
- > Levels: Skate park, Sid's house, Skate park
- > Laps: 3
- > Enemies: 7

-----  
Super fast pizza delivery  
-----

- > Required soldiers: 58
- > Racing type: Lap trial challenge (reverse)
- > Level: Pizza Planet (external)
- > Time to beat: 0:29:00

-----  
Skating bacon!  
-----

- > Required soldiers: 63
  - > Racing type: Smash challenge
  - > Level: Skate park
  - > Enemies: 7
-

Cash and carry

-----

- > Required soldiers: 65
- > Racing type: Race tournament challenge
- > Levels: Andy's new house, Andy's neighborhood, Sid's yard, Sid's house, Andy's house
- > Laps: 2
- > Enemies: 7

-----

Ancient pork action

-----

- > Required soldiers: 68
- > Racing type: Survival race challenge
- > Level: Skate park
- > Time to beat: 1:23:00
- > Laps: 3
- > Enemies: 7 - Rex

-----

Knockout parking Hamm

-----

- > Required soldiers: 68
- > Racing type: Knockout race challenge
- > Level: Underground parking lot
- > Laps: 4
- > Enemies: 4

-----

Moving money bank

-----

- > Required soldiers: 80
- > Racing type: Endurance challenge
- > Level: Andy's new house
- > Time to beat: 0:36:00
- > Laps: 3

-----

Neighborhood speed watch!

-----

- > Required soldiers: 80
- > Racing type: Lap trial challenge (reverse)
- > Level: Andy's neighborhood
- > Time to beat: 0:59:00

-----

A collection of parking tickets?

-----

- > Required soldiers: 92
- > Racing type: Collection challenge
- > Level: Underground parking lot
- > Time to beat: 0:29:00
- > Clowns to collect: 5

Strategy: Move forward and collect the 1st clown near the graffiti wall. Move forward and collect the 2nd clown on the edge to the right. Move down the ramp until you see a "Level 2" sign. Collect the 3rd clown behind the traffic cone. Move down the ramp until you see a "Level 3" sign. Collect the 4th clown beside the truck. Finally, go up the ramp and back to the race start. Collect the 5th clown in front of the "Level 2" sign.

-----  
Can you survive Sid's house Hamm?  
-----

- > Required soldiers: 94
- > Racing type: Super survival race challenge
- > Level: Sid's house
- > Time to beat: 1:59:00
- > Laps: 3
- > Enemies: 7

-----  
What do points make?  
-----

- > Required soldiers: 100
- > Racing type: Race tournament challenge
- > Levels: Pier, Mall, Skate park, Pizza Planet (external)
- > Laps: 1
- > Enemies: 7

-----  
Battling bacon  
-----

- > Required soldiers: 140
- > Racing type: Smash tournament challenge
- > Levels: Pizza Planet's arcade, Pizza Planet's diner, Bowling alley, Cinema
- > Enemies: 7

-----  
Fastest pig in the west  
-----

- > Required soldiers: 140
- > Racing type: Race challenge
- > Level: Underground parking lot
- > Laps: 5
- > Enemies: 7

-----  
Sale survival  
-----

- > Required soldiers: 150
- > Racing type: Survival race challenge
- > Level: Mall
- > Time to beat: 2:05:00
- > Laps: 3
- > Enemies: 7

- Congratulations on beating Hamm's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Hamm's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

++++  
- Slinky Dog [DOG]  
++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges  
Single Race : 1  
- reverse : 2  
Smash Race : 1  
Knockout Race : 1  
- reverse : 1  
Tag Race : 1  
Smash Tag Race : 1

-----  
Time-based challenges  
Collection Challenges : 1  
Countdown Race : 1  
Endurance Challenges : 1  
Lap Trial Challenges : 1  
- reverse : 1  
Super Survival Race : -  
- reverse : 1  
Survival Race : 2  
Target Challenges : 1

-----  
Tournament challenges  
Knockout Race Tournament : 1  
Race Tournament : 2  
Smash Race Tournament : -  
-----  
TOTAL CHALLENGES : 20

Unlockables: -

-----  
Prolonged pizza!  
-----

> Required soldiers: 71  
> Racing type: Super survival race challenge (reverse)  
> Level: Pizza Planet (external)  
> Time to beat: 1:40:00  
> Laps: 3  
> Enemies: 7

-----  
Springy trophy  
-----

> Required soldiers: 71  
> Racing type: Race tournament challenge  
> Levels: Skate park, Mall, Pier  
> Laps: 3  
> Enemies: 7

-----  
Racing in a lofty place!  
-----

> Required soldiers: 75  
> Racing type: Race challenge  
> Level: Sid's attic  
> Laps: 3  
> Enemies: 7  
-----

Yard dog

-----

- > Required soldiers: 80
- > Racing type: Lap trial challenge (reverse)
- > Level: Sid's yard
- > Time to beat: 0:31:00

-----

Snow good Slinky Dog

-----

- > Required soldiers: 80
- > Racing type: Knockout race challenge (reverse)
- > Level: Andy's new house
- > Laps: 5
- > Enemies: 5

-----

Snow saver

-----

- > Required soldiers: 90
- > Racing type: Collection challenge
- > Level: Andy's new house
- > Time to beat: 0:59:00
- > Clowns to collect: 5

Strategy: Move forward. At the intersection, take the right path. Collect the 1st clown hiding behind the door. Exit the garage and keep moving forward. Collect the 2nd clown below the window on the right. Move forward and collect the 3rd clown hiding behind the wall (opposite of the speed booster ahead). Move forward and collect the 4th clown in between the icy pool and the huge tree. Finally, move forward and collect the 5th clown on the leftmost corner (the icy statue is actually facing the clown).

-----

Sid's spring clean survivor!

-----

- > Required soldiers: 90
- > Racing type: Survival race challenge
- > Level: Sid's house
- > Time to beat: 2:39:00
- > Laps: 4
- > Enemies: 7

-----

Speed skating Slinky Dog

-----

- > Required soldiers: 91
- > Racing type: Endurance challenge
- > Level: Skate park
- > Time to beat: 0:27:00
- > Laps: 3

-----

Fetch those skates

-----

- > Required soldiers: 120
- > Racing type: Knockout race challenge
- > Level: Skate park
- > Laps: 5
- > Enemies: 5

-----  
Hot dog trophy  
-----

- > Required soldiers: 125
- > Racing type: Race tournament challenge
- > Levels: Mall, Pier, Andy's house, Underground parking lot
- > Laps: 3
- > Enemies: 7

-----  
No dog allowed  
-----

- > Required soldiers: 129
- > Racing type: Smash tag challenge
- > Level: Pizza Planet (external)
- > Enemies: 2

-----  
Dinner is in the dog  
-----

- > Required soldiers: 130
- > Racing type: Smash challenge
- > Level: Pizza Planet's diner
- > Enemies: 7

-----  
Chasing your tail?  
-----

- > Required soldiers: 132
- > Racing type: Race challenge (reverse)
- > Level: Mall
- > Laps: 4
- > Enemies: 7

-----  
Old sea dog  
-----

- > Required soldiers: 140
- > Racing type: Lap trial challenge
- > Level: Pier
- > Time to beat: 0:36:00

-----  
Seaside dog chase  
-----

- > Required soldiers: 150
- > Racing type: Tag challenge
- > Level: Pier
- > Enemies: 3

-----  
A walk in the park?  
-----

- > Required soldiers: 168
- > Racing type: Target challenge
- > Level: Skate park
- > Time to beat: 0:59:00
- > Targets to hit: 5

Strategy: Move forward then turn right. Hit the 1st target by the corner. Turn back and move to the leftmost slope. Hit the 2nd target on the corner before the stairs. Move down the stairs then turn right. Hit the 3rd target by the wall. Move forward and find the 4th target by the corner before the slope. Finally, move up the nearby slope and hit the 5th target in between the slopes.

-----  
Dog gone  
-----

> Required soldiers: 169  
> Racing type: Countdown race challenge  
> Levels: Andy's house, Sid's attic, Mall  
> Time to beat: 1:39:00  
> Laps: 1

-----  
Andy's speed off  
-----

> Required soldiers: 170  
> Racing type: Survival race challenge  
> Level: Andy's house  
> Time to beat: 2:23:00  
> Laps: 3  
> Enemies: 7

-----  
Top dog  
-----

> Required soldiers: 170  
> Racing type: Knockout race tournament challenge  
> Levels: Sid's house, Skate park, Andy's neighborhood, Sid's yard  
> Laps: 2  
> Enemies: 4

-----  
Neighborhood watchdog  
-----

> Required soldiers: 185  
> Racing type: Race challenge (reverse)  
> Level: Andy's neighborhood  
> Laps: 2  
> Enemies: 7

- Congratulations on beating Slinky Dog's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Slinky Dog's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

++++  
- Mr. Potato Head [POT]  
++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges  
    Single Race                  : 1  
        - reverse                 : 1  
    Smash Race                  : 1

Knockout Race : 2  
- reverse : 1  
Tag Race : 2  
Smash Tag Race : 1

-----

Time-based challenges

Collection Challenges : 1  
Countdown Race : -  
Endurance Challenges : 1  
- reverse : 1  
Lap Trial Challenges : 1  
Super Survival Race : -  
- reverse : 1  
Survival Race : 1  
Target Challenges : 1

-----

Tournament challenges

Knockout Race Tournament : -  
Race Tournament : 2  
Smash Race Tournament : 1

-----  
TOTAL CHALLENGES : 19

Unlockables: Lenny

-----

Potato cup

-----

> Required soldiers: 95  
> Racing type: Race tournament challenge  
> Levels: Sid's neighborhood, Andy's house, Sid's house  
> Laps: 2  
> Enemies: 7

-----

Don't become a baked potato!

-----

> Required soldiers: 95  
> Racing type: Smash tournament challenge  
> Levels: Cinema, Bowling alley, Pizza Planet's arcade  
> Enemies: 4

-----

Fry like the wind

-----

> Required soldiers: 96  
> Racing type: Lap trial challenge  
> Level: Underground parking lot  
> Time to beat: 0:26:00

-----

Knockout spud

-----

> Required soldiers: 110  
> Racing type: Knockout race challenge (reverse)  
> Level: Underground parking lot  
> Laps: 4  
> Enemies: 4



-----  
Community spud  
-----

- > Required soldiers: 115
- > Racing type: Endurance challenge
- > Level: Sid's attic
- > Time to beat: 0:30:00
- > Laps: 3

-----  
New house mash  
-----

- > Required soldiers: 118
- > Racing type: Super survival race challenge (reverse)
- > Level: Andy's new house
- > Time to beat: 2:30:00
- > Laps: 4
- > Enemies: 7

-----  
K.O.'d potato?  
-----

- > Required soldiers: 125
- > Racing type: Knockout race challenge
- > Level: Andy's house
- > Laps: 5
- > Enemies: 5

-----  
Funny what you find in your attic!  
-----

- > Required soldiers: 125
- > Racing type: Collection challenge
- > Level: Sid's attic
- > Time to beat: 0:31:00
- > Clowns to collect: 5

Strategy: Move forward and go to the ledge on the left. Collect the 1st clown at the end of the ledge. Move forward and at the intersection, take the right path. Collect the 2nd clown beside the yellow box with the left arrow sign. Back at the intersection, take the other path and collect the 3rd clown beside the yellow box with the left arrow sign. Drop down the ledge on the right and collect the 4th clown below. Finally, backtrack the attic and collect the 5th clown in front of the box that says "FRAGILE".

-----  
Seaside spud  
-----

- > Required soldiers: 126
- > Racing type: Endurance challenge (reverse)
- > Level: Pier
- > Time to beat: 0:38:00
- > Laps: 3

-----  
Seaside spud tag  
-----

- > Required soldiers: 140
- > Racing type: Smash tag challenge

> Level: Pier  
> Enemies: 4

-----  
Pole position potato  
-----

> Required soldiers: 140  
> Racing type: Race challenge  
> Level: Sid's house  
> Laps: 3  
> Enemies: 7

-----  
Nacho's for the film?  
-----

> Required soldiers: 144  
> Racing type: Smash challenge  
> Level: Cinema  
> Enemies: 7

-----  
K.O. snow potato  
-----

> Required soldiers: 146  
> Racing type: Knockout race challenge  
> Level: Andy's new house  
> Laps: 7  
> Enemies: 7

-----  
Pizza and chips?  
-----

> Required soldiers: 150  
> Racing type: Tag challenge  
> Level: Pizza Planet (external)  
> Enemies: 4

-----  
Target skater  
-----

> Required soldiers: 159  
> Racing type: Target challenge  
> Level: Skate park  
> Time to beat: 0:59:00  
> Targets to hit: 5

Strategy: Move forward then turn right. Hit the 1st target by the corner. Turn back and move to the leftmost slope. Hit the 2nd target on the corner before the stairs. Move down the stairs then turn right. Hit the 3rd target by the wall. Move forward and find the 4th target by the corner before the slope. Finally, move up the nearby slope and hit the 5th target in between the slopes.

-----  
Spud meets scud?  
-----

> Required soldiers: 170  
> Racing type: Race challenge (reverse)  
> Level: Sid's yard  
> Laps: 3  
> Enemies: 7

-----  
Fast hash brown  
-----

- > Required soldiers: 170
- > Racing type: Race tournament challenge
- > Levels: Andy's house, Sid's house, Sid's attic, Andy's new house

-----  
Spud they like? Don't think snow!  
-----

- > Required soldiers: 175
- > Racing type: Tag challenge
- > Level: Andy's new house
- > Enemies: 7 - Lenny
- > Unlocks: Lenny

-----  
Surviving Sid's smash  
-----

- > Required soldiers: 180
- > Racing type: Survival race challenge
- > Level: Sid's house
- > Time to beat: 1:09:00
- > Laps: 2
- > Enemies: 7

- Congratulations on beating Mr. Potato Head's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Mr. Potato Head's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

++++  
- Little Green Man [LGM]  
++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 1
Smash Race	: -
Knockout Race	: 1
Tag Race	: 1
Smash Tag Race	: 1

-----  
Time-based challenges

Collection Challenges	: 2
Countdown Race	: -
Endurance Challenges	: 1
Lap Trial Challenges	: 1
Super Survival Race	: 1
Survival Race	: 1
Target Challenges	: -

-----  
Tournament challenges

Knockout Race Tournament	: -
--------------------------	-----

```
Race Tournament           : 2
Smash Race Tournament     : 1
-----
TOTAL CHALLENGES         : 13
```

Unlockables: -

-----  
Little green trophy  
-----

> Required soldiers: 103  
> Racing type: Race tournament challenge  
> Levels: Pizza Planet (external), Underground parking lot, Sid's house, Pier  
> Laps: 3  
> Enemies: 6

-----  
Claw through to victory  
-----

> Required soldiers: 103  
> Racing type: Smash tournament challenge  
> Levels: Pizza Planet's arcade, Pizza Planet's diner, Bowling alley, Cinema  
> Enemies: 7

-----  
Hoarding the billboard  
-----

> Required soldiers: 105  
> Racing type: Collection challenge  
> Level: Cinema  
> Time to beat: 0:44:00  
> Clowns to collect: 5

Strategy: Turn back and collect the 1st clown behind you. Move up into the next set of seats and collect the 2nd clown in the middle. Move up to the entrance. Collect the 3rd clown in front of a Toy Story poster by the double doors. Move down the stairs and go to the middle. Collect the 4th clown on the dark corner at the back. Finally, go to the first set of chairs in the cinema and collect the 5th clown in the middle.

-----  
The crazy parking lot  
-----

> Required soldiers: 110  
> Racing type: Super survival race challenge  
> Level: Underground parking lot  
> Time to beat: 1:35:00  
> Laps: 3  
> Enemies: 7

-----  
A test of stamina  
-----

> Required soldiers: 110  
> Racing type: Endurance challenge  
> Level: Andy's house  
> Time to beat: 0:47:00  
> Laps: 4  
  
-----

Food on the go

-----

- > Required soldiers: 110
- > Racing type: Race challenge
- > Level: Pizza Planet (external)
- > Laps: 5
- > Enemies: 7

-----  
Pronto pizza delivery

- > Required soldiers: 129
- > Racing type: Lap trial challenge
- > Level: Pizza Planet (external)
- > Time to beat: 0:30:00

-----  
Water logged wild race

- > Required soldiers: 133
- > Racing type: Knockout race challenge
- > Level: Pier
- > Laps: 5
- > Enemies: 5

-----  
Catch those bargain L.G.M.

- > Required soldiers: 138
- > Racing type: Smash tag challenge
- > Level: Mall
- > Enemies: 3

-----  
Holiday present run

- > Required soldiers: 150
- > Racing type: Collection challenge
- > Level: Pier
- > Time to beat: 0:44:00
- > Clowns to collect: 5

Strategy: Move to the left side of the beach and collect the 1st clown on the sands. Backtrack the pier and collect the 2nd clown beside the stairs. Move up the stairs (better use the speed boost) and collect the 3rd clown on your way up. Keep moving forward. At the intersection, turn left and collect the 4th clown at the corner of the stairs. Finally, move down the stairs and use the two upcoming speed boost ahead. Move up the stairs and collect the 5th clown in front of the sun symbol.

-----  
Snow joke

- > Required soldiers: 155
- > Racing type: Tag challenge
- > Level: Andy's new house
- > Enemies: 4

-----  
A stranger from the outside

-----  
> Required soldiers: 160  
> Racing type: Race tournament challenge  
> Levels: Pizza Planet (external), Andy's new house, Skate park, Mall,  
Underground parking lot  
> Laps: 3  
> Enemies: 7

-----  
Lots of crazy pizza  
-----

> Required soldiers: 160  
> Racing type: Survival race challenge  
> Level: Pizza Planet (external)  
> Time to beat: 2:31:00  
> Laps: 4  
> Enemies: 7

- Congratulations on beating Little Green Man's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Little Green Man's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++  
- Rocky Gibraltar [ROC]  
+++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges

Single Race	: 1
- reverse	: 1
Smash Race	: 1
Knockout Race	: 1
Tag Race	: -
Smash Tag Race	: 1

-----  
Time-based challenges

Collection Challenges	: 2
Countdown Race	: -
Endurance Challenges	: 1
Lap Trial Challenges	: 1
Super Survival Race	: 1
Survival Race	: 2
Target Challenges	: -

-----  
Tournament challenges

Knockout Race Tournament	: 1
Race Tournament	: 2
Smash Race Tournament	: 1

-----  
TOTAL CHALLENGES : 16

Unlockables: Babyface  
-----

Muscle cup

-----

- > Required soldiers: 131
- > Racing type: Race tournament challenge
- > Levels: Andy's house, Mall, Andy's new house, Sid's yard
- > Laps: 2
- > Enemies: 7

-----  
Let's see who is the strongest  
-----

- > Required soldiers: 131
- > Racing type: Survival race challenge
- > Level: Sid's yard
- > Time to beat: 2:11:00
- > Laps: 4
- > Enemies: 7

-----  
Andy's house monster mash!  
-----

- > Required soldiers: 133
- > Racing type: Super survival race challenge
- > Level: Andy's house
- > Time to beat: 2:17:00
- > Laps: 3
- > Enemies: 7

-----  
Rocky's rally challenge  
-----

- > Required soldiers: 136
- > Racing type: Race tournament challenge
- > Levels: Andy's house, Sid's house, Sid's attic, Mall, Underground parking lot, Sid's yard, Andy's neighborhood, Skate park, Pizza Planet (external)
- > Laps: 2
- > Enemies: 7

-----  
Lights, camera, action!  
-----

- > Required soldiers: 138
- > Racing type: Smash challenge
- > Level: Cinema
- > Enemies: 7

-----  
Skate fast strongman!  
-----

- > Required soldiers: 145
- > Racing type: Lap trial challenge
- > Level: Skate park
- > Time to beat: 0:27:00

-----  
Keep on running!  
-----

- > Required soldiers: 150
- > Racing type: Endurance challenge
- > Level: Sid's house

> Time to beat: 0:43:00  
> Laps: 3

-----  
A knockout shopping trip!  
-----

> Required soldiers: 150  
> Racing type: Knockout race challenge  
> Level: Mall  
> Laps: 5  
> Enemies: 5

-----  
Fill her up Rocky!  
-----

> Required soldiers: 155  
> Racing type: Collection challenge  
> Level: Gas station  
> Time to beat: 0:53:00  
> Clowns to collect: 5

Strategy: Turn left and collect the 1st clown just after the puddle. Move forward to where the traffic cones are and collect the 2nd clown near the corner. Turn left and collect the 3rd clown between the two gas refilling machines. Move forward and drop down to the open vent ahead. Collect the 4th clown inside. Exit the vent by moving forward. Back at the surface, turn right and go through the small ramp. Collect the 5th clown at the edge of the ledge.

-----  
It will be tough to win this Rocky!  
-----

> Required soldiers: 159  
> Racing type: Smash tournament challenge  
> Levels: Pizza Planet's arcade, Gas station, Pizza Planet's diner, Bowling alley  
> Enemies: 7

-----  
Flip the pizza Gibraltar  
-----

> Required soldiers: 160  
> Racing type: Race challenge (reverse)  
> Level: Pizza Planet (external)  
> Laps: 3  
> Enemies: 7 - Little Green Man

-----  
Don't be a stick in the mud!  
-----

> Required soldiers: 168  
> Racing type: Smash tag challenge  
> Level: Sid's yard  
> Enemies: 7

-----  
Skate on Rocky dude!  
-----

> Required soldiers: 169  
> Racing type: Collection challenge  
> Level: Skate park



> Time to beat: 0:44:00  
> Clowns to collect: 5

Strategy: Move forward. Collect the 1st clown on the edge. Go to the left-most slope and collect the 2nd clown by the rails (note that this is the hardest clown to get due to the limited space on the rail. You have to position Rocky correctly in order to get it. Then move down the stairs and go to the small pool by the park to collect the 3rd clown. Go to the middle of the park and collect the 4th clown. Finally, move forward in between 2 slopes to collect the 5th clown.

-----  
Party at the pier?  
-----

> Required soldiers: 179  
> Racing type: Race challenge  
> Level: Pier  
> Laps: 5  
> Enemies: 5  
> Unlocks: Babyface

-----  
Strongman contest Rocky  
-----

> Required soldiers: 181  
> Racing type: Knockout race tournament challenge  
> Levels: Andy's house, Sid's house, Sid's attic, Mall, Andy's house  
> Laps: 3  
> Enemies: 5

-----  
Eating contest!  
-----

> Required soldiers: 185  
> Racing type: Survival race challenge  
> Level: Pizza Planet (external)  
> Time to beat: 1:35:00  
> Laps: 3  
> Enemies: 7

- Congratulations on beating Rocky Gibraltar's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Rocky Gibraltar's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

+++++++  
- Lenny [LEN]  
+++++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges  
    Single Race                  : 1  
    Smash Race                  : -  
    Knockout Race               : 2  
    Tag Race                     : -  
    Smash Tag Race              : -

-----  
Time-based challenges

Collection Challenges : -  
Countdown Race : -  
Endurance Challenges : -  
Lap Trial Challenges : -  
Super Survival Race : -  
Survival Race : 1  
Target Challenges : 1

-----  
Tournament challenges

Knockout Race Tournament : -  
Race Tournament : 2  
Smash Race Tournament : 1

-----  
TOTAL CHALLENGES : 8

Unlockables: -

-----  
10 pin target

-----  
> Required soldiers: 176  
> Racing type: Target challenge  
> Level: Bowling alley  
> Time to beat: 0:49:00  
> Targets to hit: 5

Strategy: Move forward and hit the 1st target on the door. Move down the stairs and into the alley. Hit the 2nd target on the middle wall. Turn left and hit the 3rd target on the corner. Move forward to the first bowling lane and hit 4th target pinned in the wall between the first and second bowling lanes. Finally, move inside the dark lane and go to the very last bowling lane. Hit the 5th target on the corner.

-----  
Wind up cup

-----  
> Required soldiers: 176  
> Racing type: Race tournament challenge  
> Levels: Andy's new house, Mall, Andy's house, Sid's attic, Sid's yard, Pier, Skate park  
> Laps: 2  
> Enemies: 7

-----  
Lenny one lens?

-----  
> Required soldiers: 180  
> Racing type: Race tournament challenge  
> Levels: Andy's new house, Pier, Underground parking lot, Pizza Planet (external), Skate park, Mall, Andy's house, Sid's attic, Sid's yard, Sid's house, Andy's neighborhood  
> Laps: 1  
> Enemies: 7

-----  
Yard hide and seek

> Required soldiers: 180  
> Racing type: Knockout race challenge  
> Level: Sid's attic  
> Laps: 7  
> Enemies: 7 - Babyface

-----  
Binocular battle  
-----

> Required soldiers: 185  
> Racing type: Smash tournament challenge  
> Levels: Pizza Planet's arcade, Cinema, Bowling alley, Ice rink, Basketball court  
> Enemies: 7

-----  
They come from out of space  
-----

> Required soldiers: 187  
> Racing type: Knockout race challenge  
> Level: Pizza Planet (external)  
> Laps: 7  
> Enemies: 7 - Little Green Man

-----  
Bo-peeping tom?  
-----

> Required soldiers: 190  
> Racing type: Race challenge  
> Level: Andy's house  
> Laps: 3  
> Enemies: 7 - Bo Peep

-----  
Short survival  
-----

> Required soldiers: 195  
> Racing type: Survival race challenge  
> Level: Andy's neighborhood  
> Time to beat: 1:01:00  
> Laps: 1  
> Enemies: 7

- Congratulations on beating Lenny's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Lenny's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

++++  
- Babyface [BAB]  
++++

-----  
CHALLENGES BREAKDOWN:

Regular challenges  
    Single Race                  : -  
    Smash Race                   : -  
    Knockout Race                : 1

Tag Race : -  
Smash Tag Race : -

-----  
Time-based challenges

Collection Challenges : -  
Countdown Race : -  
    - reverse : 1  
Endurance Challenges : -  
Lap Trial Challenges : -  
Super Survival Race : 1  
    - reverse : 1  
Survival Race : 1  
Target Challenges : 1

-----  
Tournament challenges

Knockout Race Tournament : -  
Race Tournament : 1  
Smash Race Tournament : 1

-----  
TOTAL CHALLENGES : 8

Unlockables: -

-----  
Surviving at home

-----  
> Required soldiers: 180  
> Racing type: Super survival race challenge (reverse)  
> Level: Sid's yard  
> Time to beat: 1:38:00  
> Laps: 3  
> Enemies: 7

-----  
Target dolly!

-----  
> Required soldiers: 180  
> Racing type: Target challenge  
> Level: Underground parking lot  
> Time to beat: 0:59:00  
> Targets to hit: 5

Strategy: Turn back and hit the 1st target on the corner. Back on the main track, go to the stairs and hit the 2nd target on the leftmost corner. Move up the stairs and hit the 3rd target by the dark corner on the left. Move down the parking lot until you reach a sign "Level 3". Hit the 4th target as you come across to it. Finally, go near the parked truck on the same level and hit the 5th target on the dark corner.

-----  
Sid's toy trophy

-----  
> Required soldiers: 180  
> Racing type: Countdown race challenge (reverse)  
> Levels: Andy's new house, Sid's yard, Pizza Planet (external), Skate park  
> Time to beat: 1:49:00  
> Laps: 1

-----  
Put a brave face on

-----  
> Required soldiers: 180  
> Racing type: Smash tournament challenge  
> Levels: Basketball court, Cinema, Pizza Planet's arcade, Bowling alley, Ice rink  
> Enemies: 7

-----  
Babyface, one more lap?  
-----

> Required soldiers: 180  
> Racing type: Race tournament challenge  
> Levels: Andy's new house, Pier, Underground parking lot, Pizza Planet (external), Skate park, Mall, Andy's house, Sid's attic, Sid's yard, Sid's house, Andy's neighborhood  
> Laps: 1  
> Enemies: 7

-----  
Babyface survivor race  
-----

> Required soldiers: 185  
> Racing type: Survival race challenge  
> Level: Andy's house  
> Time to beat: 1:45:00  
> Laps: 2  
> Enemies: 7

-----  
Pier? Oh dear!  
-----

> Required soldiers: 195  
> Racing type: Super survival race challenge  
> Level: Pier  
> Time to beat: 1:19:00  
> Laps: 2  
> Enemies: 7

-----  
House warming  
-----

> Required soldiers: 195  
> Racing type: Knockout race challenge  
> Level: Sid's house  
> Laps: 4  
> Enemies: 4

- Congratulations on beating Babyface's challenges! You get a Sheriff badge for finishing the last challenge. You can take a secret challenge by selecting the Sheriff badge. You can complete the Jigsaw puzzle of one of Babyface's picture from the Toy Story movie. Match the puzzle from the right to its picture on the left.

-----  
D. Miscellaneous [MSC]  
-----

Anything that doesn't fall in other categories.

+++++

- Unlockable characters / toys [UNL]

+++++

The idea of the game is to collect a total of 200 soldiers. You start out with 0 and you collect a soldier by winning a vast range of different tasks for each of the 4 main playable characters (Woody, Buzz Lightyear, RC and Bo Peep). As you unlock more characters, you're able to do more challenges. The last 2 characters are unlocked by the previously unlocked characters before them. In total, the game features 12 playable characters.

UNLOCKABLE CHARACTER	UNLOCKED BY	REQUIRED SOLDIERS
Rex	Buzz Lightyear	20 soldiers
Hamm	Woody	45 soldiers
Slinky Dog	Bo Peep	70 soldiers
Mr. Potato Head	Woody	95 soldiers
Little Green Man	Buzz Lightyear	103 soldiers
Rocky Gibraltar	RC	130 soldiers
Lenny	Mr. Potato Head	175 soldiers
Babyface	Rocky Gibraltar	179 soldiers

+++++

- Level types [LVL]

+++++

The game features a total of 18 stages. 11 are race track stages and 7 are smash arenas. The skate park is a special kind of stage, as this is both a race track stage and a smash arena at the same time. Some stages have a reference to the movie franchise itself.

-----  
- Race track stages  
-----

- > Andy's house (from Toy Story 2)
- > Andy's new house (snowy yard)
- > Andy's neighborhood (from Toy Story)
- > Mall
- > Pier
- > Pizza Planet (external)
- > Sid's attic
- > Sid's house
- > Sid's yard
- > Skate park (also a smash arena)
- > Underground parking lot

-----  
- Smash arenas  
-----

- > Basketball court

- > Bowling alley
- > Cinema (showing some scenes from Toy Story)
- > Gas station
- > Ice rink
- > Pizza Planet's arcade
- > Pizza Planet's diner
- > Skate park (also a race track)

++++  
- Racing types [RAC]  
++++

The game features a total of 16 race types. Most of which are of the same race but with a twist.

-----  
- Regular challenges [RAC-1]  
-----

These challenges are regularly played throughout the game. Smash tag challenges are often used in unlocking the characters of the game.

- > Single Race - regular race played in laps. The player must finish in 1st place. Some races range in the number of laps and number of opponents.
- > Reverse Race - same as a single race but you must complete the track backwards. This challenge can be played on other types of races such as countdowns, knockouts and survival races.
- > Smash Race - 4-8 toys are placed in this free-for-all style challenge, where the only way to win is to eliminate each other by using the weapons on the track. The idea is to be the last toy remaining (by far, this is where the game delivers).
- > Knockout Race - same as single race but whoever is in last position after each lap will be eliminated until only 1 toy remains.
- > Tag Race - you must catch the other toys by bumping them with your toy.
- > Smash Tag Race - same as tag race but you eliminate them with weapons instead of bumping them.

-----  
- Time-based challenges [RAC-2]  
-----

These challenges must be completed within the specified time limit.

- > Collection Challenges - collect the items scattered (clown toys) throughout the track before you're timed out.
- > Countdown Race - you must complete a number of races in the specified time limit.
- > Endurance Challenges - same as lap trial race but played over a number of laps.
- > Lap Trial Challenges - same as single race but you must complete the lap within the time limit to win.

> Super Survival Race - same as survival race, but you must eliminate all other toys and you must beat the time. Don't get a single toy remaining in the race or you'll lose.

> Survival Race - same as regular race but players must avoid being hit by weapons. To win, you must avoid getting hit by the opponent's weapons and you must finish the race in 1st place before you're timed out.

> Target Challenges - hit the target boards with weapons scattered throughout the tracks before you're timed out.

-----  
- Tournament challenges [RAC-3]  
-----

These challenges consists of many tracks. You must be in 1st place after the last track to win.

> Knockout Race Tournament - same as knockout race but toys are eliminated at the end of every race instead of every lap.

> Race Tournament - same as single race but players are given points for the position they place for that particular track. If there are 8 of you in the tournament, 8 points is awarded to the 1st place, 7 points for the 2nd place and so on. The toy with the most points after the last track wins the tournament.

> Smash Race Tournament - same as smash challenge but toys are given points for the number of "smashes" they earn during each of the tracks. To win, have the most points after the last track.

++++  
- Power-ups [PWR]  
++++

The game features 8 items contained in 4 colored boxes. 7 are weapons that you can use against other toys and 1 is a special item. Each colored box contains 2 items.

- > Blue boxes - rocket (red) and a whipping top (big).
- > Pink boxes - whipping top (small) and Bo Peep's sheep.
- > Red boxes - electric shock and dynamite speed boost (special item that is not available in smash arenas - except for the Skate park level).
- > Yellow boxes - the 8-ball (black) and the pixar ball (yellow).

=====  
5. Contact Information [Contact]  
=====

If you have any questions, suggestions or some corrections, feel free to e-mail me. My e-mail is

storm\_iz\_here[at]yahoo[dot]com

Replace "[at]" with "@" and "[dot]" with "." (remove quotation marks). Please put the subject as "Toy Story Racer: General Walkthrough FAQ" to remind me that you are not spam. If not, the subject should be at least close to the previous one and I will try to answer you back.

=====



## 6. Permitted Sites [Sites]

=====  
If you posted this on your website without my supervision, it is a violation of the copyright. The following sites have MY PERMISSION to post this FAQ to their site:

www.gamefaqs.com  
www.supercheats.com  
www.neoseeker.com

If your site isn't listed above, email me first. Never and never post this FAQ on your site WITHOUT MY PERMISSION. It is something that you shouldn't do and you really shouldn't do after all.

## ===== 7. Credits [Cred] =====

I would like to thank the following:

To GameFAQs, SuperCheats and Neoseeker for hosting the FAQ.

To Traveller's Tales for making the game.

To you, as the reader.

END OF DOCUMENT-----

This document is copyright dnextreme88 and hosted by VGM with permission.