

The Misadventures of Tron Bonne Sart Farm Guide

by Estil

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SART FARM GUIDE FOR
THE MISADVENTURES OF TRON BONNE FOR SONY PLAYSTATION

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Use Microsoft WordPad with Times New Roman (Western) 10 font for best
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INTRODUCTION

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PURPOSE OF FAQ

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Greetings! This is my ninth FAQ and yes, it is again based on my all-time favorite PS1 "MegaMan" game, The Misadventures of Tron Bonne! In previous FAQs, I went over all the neat Servbot Tricks, how to unlock all the Servbots' Skills, and how to win at the Puzzle, Aurora Stone, Nakkai Ruins Missions! This time, I will show you how to be country boys and girls and get down on the Sart Farm (in the famous words of Tim McGraw), and capture all the Piggies, Cows, Horses, and all the other critters on Mission 5, the Sart Farm!

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VERSION CHANGES

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1.0 (8/23/2002)--Very first writing of this FAQ!

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HOSTS

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These are the websites that are authorized to host my FAQ. If your website is not on this list, then you do NOT have my permission to host my FAQ. If you'd like to request permission, then please have the owner of the website request it via email. No form emails, please.

1. GameFAQs (www.gamefaqs.com)
2. MegaMan Legends Network (mmlo.megaman-network.com)
3. NeoSeeker (www.neoseeker.com)

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CREDITS

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1. Capcom--For making this wonderful game (and I hope Legends 3 or MOTB 2 will soon follow)
2. Prima's Offical MOTB Strategy Guide--For giving me the location of some of the items that I couldn't get on my own. Of course, the walkthroughs in this guide will be entirely in my own words because one, it'd be plagiarism if I took them straight out of Prima's Guide, and two, they describe it using pictures and maps, which I cannot do here.
3. Bahamut Zero (from GameFAQs)--This individual's FAQ alerted me to some houses in Level 3 that I missed that had the Ice Cream and a Horseshoe that I overlooked all this time.

If you see ANY errors in my FAQ (missing or incorrect content especially, but spelling or grammatical errors ought to be brought to my attention too), PLEASE email me at: estilrumage@hotmail.com and if you correctly spot and fix my error, you too will be credited in this section. Be sure to say in your subject line that you are writing to me for that purpose ("Correction for your FAQ" or "You made a mistake in your FAQ" for example). If you only say "hey" or "hello" or whatever in your subject line, or if you have no subject line at all, then I will probably think it's junk mail (since I get LOTS of junk mail with that subject line) and won't even open it. And of course, absoulutely no spam (junk mail) or hate mail, please.

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SART FARM GUIDE

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RULES

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GUSTAFF

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The Gustaff is your primary vehicle for this Mission. It basically moves just like MegaMan in MegaMan Legends 1 and 2, except that the Gustaff is a bit slower and more durable due to its size. With the Gustaff, you can use its left arm to fire its main weapon. At first, you can only use a Search Cannon (fires shots just like MegaMan's Buster Gun in MegaMan Legends 1 and 2), but later on you can acquire a Gatling Gun (fires small laser-like shots rapidly just like a machine gun) and the most powerful weapon of all, the Bonne Bazooka. The ingredients for both of these weapons (Fireworks and Pipe respectively) can be found in the Nakkai Ruins (look in my Nakkai Ruins Guide to see how to get them). With the Gustaff's right hand, you can pick up Trees and throw them at enemies to damage them! You can also shoot Beacon Bombs from the Gustaff's head to send Servbots to capture livestock, steal Items inside Farmhouses, shake Trees to pick Apples, and even attack enemies (if they have any weapons skills).

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SNIPER SERVBOT

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Before going on this Mission, you need to pick a Servbot to be your Sniper. This is the Servbot that is inside the Gustaff with you and fires your weapon. When picking a Servbot to be your Sniper, be sure to ONLY pick a Servbot with the Sniper Skill as your Sniper. If you choose a Servbot as a Sniper without the Sniper Skill, then all its Sniper ratings will be at zero and it will be very difficult to attack enemies. How effective the shots are in combat depends on the Servbot's Attack (firepower), Speed (reloading rate), and Brains (range of fire) ratings. At first, you can only use #1 as a Sniper, but later on you can unlock four other Snipers (#8, #9, #10, #25).

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ITEMS

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The following is a list of the Items you will find in the Nakkai Ruins. Read the Walkthroughs to find out where they are!

ZENNY ITEMS:

Green Apple: These will instantly refill the Gustaff's energy, but not by much.

Red Apple: Go to the Storage Room and you can sell these for 100z each.

Steak: Go to the Storage Room and you can sell these for 600z.

Piggie: Go to the Storage Room and you can sell these for 1,600z each.

Rabbit: Go to the Storage Room and you can sell these for 800z each.

Birdbot: Go to the Storage Room and you can sell these for 500z each.

Milk: Go to the Storage Room and you can sell these for 200z each.

Cheese: Go to the Storage Room and you can sell these for 400z each.
Yogurt: Go to the Storage Room and you can sell these for 300z each.
Ice Cream: Go to the Storage Room and you can sell these for 100z each.
Beef: Go to the Storage Room and you can sell these for 600z each.
Horseshoe: Go to the Storage Room and you can sell this for 3,000z or use it in the Lab for Lab Development discounts.

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ENEMIES
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There are three different kinds of enemies at the Sart Farm. To defeat them, either blast them with the Gustaff's weapon and/or use the Servbots' weapons (if they have any). Servbots without weapons will just get knocked away by the enemy.

1. Blue Birdbot Robots: These go after the Gustaff, not the Servbots stealing the livestock (though they can still knock the livestock away from the Servbot if they bump each other). Destroy them with either your Gustaff's weapon or with the Servbots' weapons (if they have any) and have the Servbots capture the Birdbot inside! These Robots appear three at a time and are always replaced by pink Birdbot Robots after you destroy them. These pink Birdbot Robots cannot be destroyed.
2. Birdbot Eggs (Levels 2 & 3): These go after the Servbots stealing the livestock and they are FAST! The Eggs can only be destroyed when a Servbot is taking or riding an animal to the Truck. They appear four at a time and are always replaced in their original positions after being destroyed.
3. Farmer (Levels 2 & 3): The farmer will show up at the last part of Levels 2 & 3 (before the Boss) to harass the Servbots AND damage the Truck if he's near either one. Blast him to knock him out for awhile so he won't bother you, the Truck, or the Servbots.

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CAPTURING LIVESTOCK
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ABOUT THE TRUCK:

The Truck is used to carry the Livestock that you capture. It has its own energy meter and can be damaged by the Loath Robot (Boss in Level 2, Co-Boss in Level 3) or the Farmer (Level 2 & 3). All other enemies and the Gustaff's weapons are harmless against the Truck. Although the Truck only takes slight damage from the Farmer (but it can add up), the Loath Robot will knock off 1/4 of the Truck's energy if it hits the Truck with its hammer. The Truck's energy meter will be refilled before you fight the Boss. Either way, if the Truck's energy meter runs out, all the livestock will get away and you must redo the entire Level.

TARGET LIVESTOCK:

Piggies: These will sit still but will run away if you Beacon Bomb it or get too close. Just Beacon Bomb the Piggie and the Servbots will chase the Piggie until one gets close enough to slide under the Piggie and capture it. Then the Servbot will carry the Piggie to the Truck. Once a Servbot has a Piggie, the Piggie cannot be knocked away with the Gustaff or its weapon, so if you need to shoot an enemy near the Servbot carrying the Piggie, do not hesitate.

Cows: These are the easiest of all the livestock to capture, because they just stand there. They can be knocked over with the Gustaff or its weapon, however. Be careful not to shoot the Cows, or it will get angry and try to ram the Gustaff! Just Beacon Bomb the Cow and a Servbot will mount and ride it! The Cows are very slow, however. Be careful not to let an enemy or the

Gustaff's weapon hit the Cow, or the Servbot riding it will get knocked off. Horses: These are the hardest of all the livestock to capture, because not only do they run fast (but usually just sit on the ground until you get close or until it's Beacon Bomb), but they will also run over any Servbots trying to capture it! The only way a Servbot can mount a Horse is that you have get directly in front of the Horse with the Gustaff to spook the Horse and make it buck. If a Servbot is close enough to the bucking Horse, he can mount and ride the Horse like the wind to the Truck! Be careful not to shoot or knock the Horse over with the Gustaff. It's tricky and difficult to explain, but you'll get the hang of it.

BONUS LIVESTOCK:

Birdbot: These will pop out of a destroyed Gustaff and will just wander around aimlessly. Just Beacon Bomb the Birdbot and one of the Servbots will capture it and take it back to the Truck!

Rabbit: They are just like the Piggies, except they are smaller and a bit faster.

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YOUR SERVBOTS
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Six Servbots will always come with you on the Sart Farm Missions to help you! How? First of all, the Servbots are the ones who will capture the livestock and take it to the Truck for you--just Beacon Bomb the livestock you want loaded into the Truck and the Servbots will chase it down and if they capture it, the Servbot will either carry or ride the livestock to the Truck! Second, they can go inside Farmhouses and get goodies, as well as get Apples from Trees! Third, they can help you defeat enemies if they have any weapons (they'll just get knocked over if they don't have any weapons).

It is a good idea to have the Servbots collect as much zenny and Items as you can because the more zenny and other Items they collect, the more likely they are to have their Brains ratings go up. Also, when picking Servbots to go on this Mission, only pick Servbots whose Brains ratings are NOT maxed out so they can be improved upon. Although you can get by on this Mission with just the Gustaff's firepower, picking Servbots with weapons Skills (Bazooka, Grenade, Slings, etc.) will make the job a lot easier.

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LEVEL 1--Piggies
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WALKTHROUGH
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FIRST TWO PIGGIES:

First, send the Servbots inside the orange Farmhouse and get six bottles of Milk. Next, go up the path where you will find a blue Farmhouse, Trees, the Truck, and the first two Piggies. First, send the Servbots inside the blue Farmhouse and grab six more bottles of milk. Have the Servbots shake each of the Trees for Apples. Now have the Servbots capture the two Piggies. Once both Piggies are in the Truck, continue along the path to the Gate to go to the other part of the Ranch.

LAST FOUR PIGGIES:

After going through the Gate to the other part of the Ranch, you will find an orange Farmhouse, four Trees, two Rabbits, and the last four Piggies.

There are also three Birdbot Robots that will try to stop you and the Servbots from taking the livestock. Send the Servbots inside the orange Farmhouse and collect six pieces of Cheese. Have the Servbots capture both Rabbits so they can be loaded into the Truck. Go to the Trees and collect Apples. Capture the last four Piggies and you will proceed to the Boss of this Level.

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BOSS

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PINK BIRDBOT ROBOT TRIO:

One of the three pink Birdbot Robots will come by after you capture all the Piggies and tell you and the frightened Servbots to put the Piggie down! You must defeat the group of three flying pink Birdbot Robots to complete the Level.

ATTACKS:

1. The pink Birdbot Robots will drop Birdbot Eggs (three at a time) to go after the Gustaff. You can destroy these, but they will always come back.
2. If you get too close to a pink Birdbot Robot, it will fire a machine gun at the Gustaff. Just move away to avoid it.

HOW TO DEFEAT THE PINK BIRDBOT ROBOT TRIO:

1. The best way to defeat the pink Birdbot Robots is simply to lock on and shoot them until all three are destroyed. Not hard.
2. If you are so fortunate as to have Servbots with weapons skills, use them to help you deliver even more damage! They must have weapons skills or else they won't do any good.
3. Each pink Birdbot Robot you destroy will pop out a Birdbot that you can load into the Truck. Have the Servbots load them into the Truck if you want.

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ITEMS

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These are all the items inside this Level. Did you find them all?

SIX PIGGIES: 150,000z

Zenny: 0z

Apples: Can be sold for 100z each.

Rabbit (2): Can be sold for 800z each.

Birdbots: Can be sold for 500z each.

Milk (12): Can be sold for 200z each.

Cheese (6): Can be sold for 400z each.

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LEVEL 2--Cows

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WALKTHROUGH

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COLLECT TWO MORE PIGGIES:

This section is just like the first part of Level 1, but with different items inside the Farmhouses. First, send the Servbots inside the orange Farmhouse and get four bottles of Milk and two pieces of cheese. Next, go up the path where you will find a blue Farmhouse with five bottles of Milk

and 2,000z.. Have the Servbots shake the Trees for Apples. Finally, you will also find two Piggies, two Rabbits and three blue Birdbot Robots. Load the two Piggies and two Rabbits just like you did in Level 1.

COLLECT FIRST TWO COWS:

First, collect the six bottles of Milk inside the brown Farmhouse. Go to the Trees and let the Servbots shake them for Apples. Now Beacon Bomb the two Cows and the Servbots will ride them to the Truck! But once a Cow has a Servbot riding it, that will trigger the four Birdbot Eggs; either shoot them or let yourself get hit or the Eggs will knock the Servbot off the Cow.

Be careful not to shoot the Cow or it will get angry and try to ram you! It will probably take several tries since the Cows and Birdbot Eggs are inside a small corral, but keep trying and you'll get both Cows inside the Truck.

COLLECT LAST FOUR COWS:

Go to the west Gate after collecting the first two Cows to proceed to the final part of this Level. You will find the last four Cows, three blue Birdbot Robots, an angry farmer, and a blue Farmhouse with six slabs of Beef inside. Shoot the farmer to temporarily knock him out and let the Servbots ride the last four Cows to the Truck. Be sure NOT to let the farmer get too close to the Truck or he will hit it with his pitchfork to damage it.

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BOSS

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LOATH ROBOT:

This is a big walking Robot with a hammer that will attack the Gustaff and also try to damage the Truck. You've got to keep it away from the Truck!

ATTACKS:

1. The Robot will try to whap you with its hammer (and its shock wave upon hitting the ground) if you get too close! To avoid this attack, well, don't get too close!
2. The Robot will send five mini-Bombchu-like (from the N64 Zelda games) objects that will charge you and if they hit the Gustaff, they will explode and damage the Gustaff! Jumping over the charging objects is the best way to avoid them.
3. But the most devastating attack of all is that if the Robot gets near the Truck, it will whap the Truck with its hammer and damage the Truck! If the Truck takes four hits, you will fail the mission!

HOW TO DEFEAT LOATH ROBOT:

Just use the Gustaff's weapon and if available, the Servbots' weapons. It is a good idea to try to keep yourself between the Robot and Truck; ram the Gustaff into the Robot if you have to. If the Robot makes a run for the Truck (and it is FAST if the Truck is far enough away), just Lock-on and fire at it until you can get in front of the Robot again. Above all, protect the Truck at all costs, because if the Gustaff gets low on energy, you can use E. Bottles; the Truck can't.

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ITEMS

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These are all the items inside this Level. Did you find them all?

SIX COWS: 420,000z

Zenny: 2,000z

Apples: Can be sold for 100z each.

Steak (1): Can be sold for 600z.
Piggie (2): Can be sold for 1,600z each.
Rabbit (2): Can be sold for 800z each.
Birdbots: Can be sold for 500z each.
Milk (15): Can be sold for 200z each.
Cheese (7): Can be sold for 400z each.
Beef (6): Can be sold for 600z each.

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LEVEL 3--Horses

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WALKTHROUGH

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COLLECT FIRST TWO HORSES:

This section is just like the first part of Levels 1 and 2, but with different items inside the Farmhouses. First, send the Servbots inside the orange Farmhouse and get 2,000z and five pieces of cheese. Next, go up the path where you will find a blue Farmhouse with six bottles of Milk.. Be sure to shake the Trees for Apples. Pass the open Gate where you'll find a orange Farmhouse with three bottles of Milk and three pieces of Cheese. You will also find four more Trees containing Apples. Finally, you will also find two Horses, two Rabbits and three blue Birdbot Robots. Be sure to have the Servbots ride the Horses to the Truck and collecting the pair of Rabbits isn't a bad idea either.

COLLECT NEXT TWO HORSES:

First, collect the six dishes of Yogurt inside the brown Farmhouse. Collect Apples from the Trees here. Now Beacon Bomb the two Horses and the Servbots will ride them to the Truck! But once a Horse has a Servbot riding it, that will trigger the four Birdbot Eggs; either shoot them or let yourself get hit or the Eggs will knock the Servbot off the Horse. The layout is just like when you collected the first two Cows in Level 2, except that the Horses will run. Simply put, these are by far the toughest livestock to capture; all I can say is practice makes perfect.

COLLECT LAST TWO HORSES:

Go to the east Gate after collecting the next two Horses to proceed to the final part of this Level. You will find the last two Horses, three blue Birdbot Robots, an angry farmer, and an orange Farmhouse with 12,000z inside. Leap the small fence to your right to find three more bonus Farmhouses (be sure to knock the farmer out first so he doesn't harass the Truck). Check the first orange Farmhouse for six Ice Cream, the second orange Farmhouse for two Ice Cream and four Yogurt, and the white Farmhouse for a Horseshoe and 10,000z.

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BOSS

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TWO PINK BIRDBOT ROBOTS AND LOATH'S ROBOT:

Now you have to face the same bosses as before, all at once! Since the Loath Robot is the only one that can hurt the Truck, take it out first.

ATTACKS:

Same as the previous two Bosses, except that the two pink Birdbot Robots can now drop Birdbot Eggs to make your life miserable.

HOW TO DEFEAT THE TWO PINK BIRDBOT ROBOTS AND LOATH'S ROBOT:

Use the same strategies you used for the previous two Bosses. Since the Loath Robot is the only one that can hurt the Truck, take it out first. It is probably a good idea to NOT use lock-on, since it might make you lock-on to the Birdbot Robots, and you need to concentrate on the Loath Robot, so shoot at it without locking-on. Since the Loath Robot is a big target, it shouldn't be that tough.

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ITEMS

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These are all the items inside this Level. Did you find them all?

SIX HORSES: 840,000z

Zenny: 24,000z

Apples: Can be sold for 100z each.

Rabbit (2): Can be sold for 800z each.

Birdbots: Can be sold for 500z each.

Milk (9): Can be sold for 200z each.

Cheese (8): Can be sold for 400z each.

Yogurt (10): Can be sold for 300z each.

Ice Cream (8): Can be sold for 100z each.

Horseshoe (1): Can be sold for 3,000z or used for Lab Development discounts.

END OF FAQ
