

The Misadventures of Tron Bonne Bank Guide

by Estil

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BANK GUIDE FOR
THE MISADVENTURES OF TRON BONNE FOR SONY PLAYSTATION

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Use Microsoft WordPad with Times New Roman (Western) 10 font for best
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INTRODUCTION

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PURPOSE OF FAQ

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Greetings! This is my tenth FAQ and yes, it is again based on my all-time favorite PS1 "MegaMan" game, The Misadventures of Tron Bonne! In previous FAQs, I went over all the neat Servbot Tricks, how to unlock all the Servbots' Skills, and how to win at the Puzzle, Aurora Stone, Nakkai Ruins, and Sart Farms Missions! This time, I will show you how to win the Gold City Bank Levels in Mission 1!

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VERSION CHANGES

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2.0 (8/30/2002)--Added the rest of the Your Servbots section that I accidentally overlooked and I also added that the Riot Police use batons instead of guns.

1.0 (8/24/2002)--Very first writing of this FAQ!

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HOSTS

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These are the websites that are authorized to host my FAQ. If your website is not on this list, then you do NOT have my permission to host my FAQ. If you'd like to request permission, then please have the owner of the website request it via email. No form emails, please.

1. GameFAQs (www.gamefaqs.com)
2. MegaMan Legends Network (mml0.megaman-network.com)
3. NeoSeeker (www.neoseeker.com)

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CREDITS

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1. Capcom--For making this wonderful game (and I hope Legends 3 or MOTB 2 will soon follow)
2. Prima's Official MOTB Strategy Guide--For giving me the location of some of the items that I couldn't get on my own. Of course, the walkthroughs in this guide will be entirely in my own words because one, it'd be plagiarism if I took them straight out of Prima's Guide, and two, they describe it using pictures and maps, which I cannot do here.

If you see ANY errors in my FAQ (missing or incorrect content especially, but spelling or grammatical errors ought to be brought to my attention too), PLEASE email me at: estilrumage@hotmail.com and if you correctly spot and fix my error, you too will be credited in this section. Be sure to say in your subject line that you are writing to me for that purpose ("Correction for your FAQ" or "You made a mistake in your FAQ" for example). If you only say "hey" or "hello" or whatever in your subject line, or if you have no subject line at all, then I will probably think it's junk mail (since I get LOTS of junk mail with that subject line) and won't even open it. And of course, absolutely no spam (junk mail) or hate mail, please.

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BANK GUIDE

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RULES

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GUSTAFF

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The Gustaff is your primary vehicle for this Mission. It basically moves just like MegaMan in MegaMan Legends 1 and 2, except that the Gustaff is a bit slower and more durable due to its size. With the Gustaff, you can use its left arm to fire its main weapon. At first, you can only use a Search Cannon (fires shots just like MegaMan's Buster Gun in MegaMan Legends 1 and 2), but later on you can acquire a Gatling Gun (fires small laser-like shots rapidly just like a machine gun) and the most powerful weapon of all, the Bonne Bazooka. The ingredients for both of these weapons (Fireworks and Pipe respectively) can be found in the Nakkai Ruins (look in my Nakkai Ruins Guide to see how to get them). With the Gustaff's right hand, you can pick up Trees, Trash Cans, Lightpoles, and even Cars and throw them at enemies or even Houses to damage them! You can also shoot Beacon Bombs from the Gustaff's head to send Servbots to

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SNIPER SERVBOT

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Before going on this Mission, you need to pick a Servbot to be your Sniper. This is the Servbot that is inside the Gustaff with you and fires your weapon. When picking a Servbot to be your Sniper, be sure to ONLY pick a Servbot with the Sniper Skill as your Sniper. If you choose a Servbot as a Sniper without the Sniper Skill, then all its Sniper ratings will be at zero and it will be very difficult to attack enemies. How effective the shots are in combat depends on the Servbot's Attack (firepower), Speed (reloading rate), and Brains (range of fire) ratings. At first, you can only use #1 as a Sniper, but later on you can unlock four other Snipers (#8, #9, #10, #25).

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ITEMS

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The following is a list of the Items you will find in Gold City. Read the Walkthroughs to find out where they are!

ZENNY ITEMS:

Pork: Can be sold for 400z each.

Fishies: Can be sold for 200z each.

Apples: Can be sold for 100z each.

Curry: Can be sold for 500z each.

Hamburger: Can be sold for 200z each.

Cake: Can be sold for 200z each.

Tires: Can be sold for 1,000z each or used for Lab Development discounts.

Police Lights: Can be sold for 1,600z each or used for Lab Development discounts.

Riot Shields: Can be sold for 1,000z each or used for Lab Development

discounts.

Comic: Go to the Gym and give one of these to #9 (if you haven't already). This will unlock his Sniper Skill. They can also be sold for 500z each.

Letter: Can be sold for 100z each.

Ring: Can be sold for 3,000z each.

SERVBOT ITEM:

Design Magazine: Go to Tron's Room and give this to #40. This will unlock his Design Skill.

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ENEMIES

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There are six different kinds of enemies in Gold City. To defeat them, either blast them with the Gustaff's weapon and/or use the Servbots' weapons (if they have any). Servbots without weapons will just get knocked away by the enemy.

1. Officers: These are the police officers in Gold City. They can only shoot their weak guns at you and are pretty easy to beat with just a shot or two. Those with Riot Shields (they try to whap you with a baton instead of shooting you) are a bit more difficult to beat, but you can have the Servbots steal that Riot Shield from him!
2. Riot Van: There are two different kinds of Riot Vans; ones that simply deploy Officers (these are usually indestrucable), and ones that will block paths by trying to ram the Gustaff if the Gustaff gets too close. Just Beacon Bomb that Van and the Servbots will rock and hold the Van in place and let you pass.
3. Police Blimp (Level 2 and 3): This Blimp will appear on the right side of the street (Level 2), and in town (Level 3) to try to shoot you. You can shoot it down, but it will always come back.
4. Police Helicopter (Level 3): On the way to the Bank, a Police Helicopter will fly by to circle around and fire upon the Gustaff. Although you can shoot it down, it will always come back, so it's probably a good idea to ignore it.
5. Cannons (Level 3): There are four of these that will try to stop you on the way to the Bank by launching bombs at you. You can either try to walk by and avoid the bombs or you can destroy it. It takes several hits to destroy them, but you will get 5,000z if you do!
6. Citizens: The citizens of Gold City might try to pelt the Gustaff with rocks and even try to ram you with their Cars. Just shoot the people and in the case of Cars, either move aside to avoid them or pick them up and throw them aside or at houses.

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YOUR SERVBOTS

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Six Servbots will always come with you on the Sart Farm Missions to help you! How? First of all, they can go inside Houses and collect Zenny or other goodies! Second, they can steal Tires, Police Lights, and Riot Shields from the Officers and their Cars! Third, they can hold Police Vans in place so you can go past them without getting run over. Fourth, they can check certain objects for goodies and pick up zenny from blown up Houses, people, and Officers. Also, there are LOTS of funny tricks that you can do if you Beacon Bomb certain miscellaneous things (check my Servbot Tricks Guide for details)! Finally, they can be used to distract or even attack (if they have weapons skills) enemies!

It is a good idea to have the Servbots collect as much zenny and Items as you can because the more zenny and other Items they collect, the more likely they are to have their Brains ratings go up. Also, when picking Servbots to go on this Mission, only pick Servbots whose Brains ratings are NOT maxed out so they can be improved upon. Although you can get by on this Mission with just the Gustaff's firepower, picking Servbots with weapons Skills (Bazooka, Grenade, Slings, etc.) will make the job a lot easier.

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LEVEL 1--Cash
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WALKTHROUGH
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FIRST 1:30 MINUTES:

This Level will take place in a Gold City Neighborhood that the Servbots mistakenly dropped you off at instead of the Bank. You have three minutes to grab what you can! When the three minutes runs out or when you collect 50,000z (whichever comes first), you will proceed to the Boss of this Level.

First, send the Servbot to the Animal Hospital to get 12,000z and then destroy the Animal Hospital (with the Gustaff's weapon or by throwing things at the building) to reveal a Gold Statue worth 5,000z. There are four other Houses near the Animal Hospital as well. The northwest House has six Curry, the southwest House has two Pork and 8,000z, the northeast House has three Fishies and 6,000z, and the southeast House has 12,000z. There are also a couple of Houses near the ocean, but ignore these for now. Have the Servbots check the two small blue Trash Cans in front of the Houses to grab a Ring from each one. Don't forget to let the Servbots grab Apples from the Trees and to blast the Houses for spare Zenny. Do NOT reach 50,000z yet; let the three minutes run out so you can get as much as you can. Also, clear away all the Trees and Benches on the vacant lot in the center of the neighborhood to be prepared for the next part.

FINAL 1:30 MINUTES:

With 1:30 minutes remaining, six Police Cars will show up to try to stop you. Send the Servbots to each of the Cars and they'll collect four Tires and the Police Lights from each one! Once all six have been stripped clean, destroy some of the Cars so that a few new ones will come back. If you cleared the Trees and Benches away as instructed, it should be easier for the Servbots to get to the Cars. Let the clock run down or collect over 50,000z to proceed to the Boss of this Level. Check the last two Houses near the ocean for three Fishies and 6,000z inside the left House and 2 Pork and 8,000z inside the right House. However, if you really want to stock up on Tires and Police Lights, you might want to save those last two Houses for the upcoming boss battle.

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BOSS
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DENISE IN HER POLICE CAR:

For all three of these Levels, you will fight Denise Marmalade. She's a rookie cop who trys very hard to be a good cop, but often makes mistakes due to her inexperience. Denise is determined to arrest Tron for causing mischief in Gold City, but we all know you're not going to come along quietly...

ATTACKS:

1. During the first half of this battle (when Denise is in the Police Car), she will just sputter around the block and throw bombs at you. Just avoid the bombs and avoid getting run over and you'll be fine. This is a GREAT time to clean out the two Houses near the ocean (if you haven't already) since Denise can't hurt you there as long as she's in her Car..
2. Once Denise is out of the Car, she will run around throwing bombs at you. Just avoid them like before.

HOW TO DEFEAT DENISE:

1. To get Denise out of the Car, either blast it several times or for a quicker way, pick the Car up and Denise will fall out!
2. Once Denise is out of the Car, either blast her four times or throw objects at her to deliver more damage. If you can hit Denise with her own Police Car, you'll defeat her instantly.
3. For some good laughs and a good way to distract Denise from attacking you, send the Servbots after Denise and if they can corner her, the Servbots will taunt Denise with angry faces and sounds!

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ITEMS

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These are all the items inside this Level. Did you find them all?

CASH: 57,000z (not counting Zenny from blown up Houses or from people)

Pork (4): Can be sold for 400z each.

Fishies (6): Can be sold for 200z each.

Apples: Can be sold for 100z each.

Curry (9): Can be sold for 500z each.

Tires: Can be sold for 1,000z each or used for Lab Development discounts.

Police Lights: Can be sold for 1,600z each or used for Lab Development discounts.

Ring (2): Can be sold for 3,000z each.

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LEVEL 2--Gold Ingots

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WALKTHROUGH

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BACK AT THE ANIMAL HOSPITAL:

Once again, the Servbots mistakenly drop you off in front of the Animal Hospital again! Well, it looks like Tron's going to have to punish them all and she'll have to walk to the Bank to rob it! You'll start at the same neighborhood as Level 1 with all the Items inside the Houses the same as in Level 1, and you can take as much time as you please from here on out. After cleaning out the neighborhood, proceed down the road where you will find a trio of Police Cars before as well as three more after the first bridge. Get just close enough to each Car so that they are within Beacon Bombing range (otherwise they'll charge at you), and send the Servbots to strip the Cars of their Tires and Police Lights. After crossing the first bridge, you will find a House with 4,000z, two Hamburgers, Comic, and Design Magazine.

ON THE WAY TO THE BANK:

After reaching the second bridge (you can blast away the Police Van or just go around it), the bridge will collapse and leave Tron and her kids in a

collapsed heap! After you shake off your dignity, just Beacon Bomb the semi-truck and the Servbots will climb the I-beam to the truck and crash it into the bridge to give you a boost. After that bridge, you will find five Police Cars that will try to run the Gustaff over! Just jump or move aside to avoid them (don't bother trying to send the Servbots to the Cars; they will just get run over). After turning the corner and avoiding four more kamakazi Cars, you will find another Police Van (this Van and all the others are indestructable) and a Restaurant with 2,000z, three Curry, and two Pork inside. Have the Servbots hold the last Police Van in place so you can go through the tunnel to the Bank.

AFTER REACHIING BANK:

After reaching the Bank, don't forget to get the Ring inside the blue Trash Can, six Letters inside the Mailbox, 12,000z inside the Bank, and Apples from the Trees.

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BOSS

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DENISE WITH RIOT CREW:

Once you get to the Bank, Denise will show up again, this time with a Police Van and Riot Crew.

ATTACKS:

1. For the Riot Crew, just deal with them like you did earlier in the Level (let the Servbots steal some of the Riot Shields if you'd like), but remember that if you defeat them, more will always show up to replace it.
2. As for Denise, she will usually run around and try to shoot you. But if she can get close to you...
3. Denise's most devastating attack by far is that if she gets close enough to you, she will grab the Gustaff and slam it onto the ground causing significant damage. The Servbots will also jump up and down in anger for Denise trying to hurt Miss Tron!

HOW TO DEFEAT DENISE:

1. You can either shoot at Denise or throw something at her for even more damage. If you are holding an object, be sure not to let yourself get hit or the object you're holding will be destroyed.
2. After hurting Denise, she will charge at you to try to grab you. Either shoot her again or send the Servbots after Denise to distract her (she'll grab one of the Servbots and swinghim around and around) to give yourself some breathing room. Running around the Bank is the best way to keep your distance from Denise, since it makes it a bit harder for her to catch you.

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ITEMS

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These are all the items inside this Level. Did you find them all?

GOLD INGOTS: 150,000z

Zenny: 75,000z (not counting Zenny from blown up Houses or from people)

Pork (6): Can be sold for 400z each.

Fishies (6): Can be sold for 200z each.

Apples: Can be sold for 100z each.

Curry (9): Can be sold for 500z each.

Hamburger (2): Can be sold for 200z each.

Tires: Can be sold for 1,000z each or used for Lab Development discounts.

Police Lights: Can be sold for 1,600z each or used for Lab Development discounts.

Riot Shields: Can be sold for 1,000z each or used for Lab Development discounts.

Comic: Go to the Gym and give this to #9. This will unlock his Sniper Skill. They can also be sold for 500z each.

Letter (6): Can be sold for 100z each.

Ring (3): Can be sold for 3,000z each.

Design Magazine: Go to Tron's Room and give this to #40. This will unlock his Design Skill.

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LEVEL 3--More Gold Ingots

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WALKTHROUGH

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AT NEW NEIGHBORHOOD:

Well, just when the Servbots finally get it right, the bridge to the Bank is out! So now you'll have to walk to the Bank anyway! You'll start off in a very different neighborhood than the previous two Levels. On the left wall, you will find three Houses. The left House has 8,000z, a Comic, and a Hamburger, the center House has 8,000z, Curry, and a Cake, and the right House has 8,000z, Pork, and a Fishie. The center row of three Houses, with the left one containing 2,000z, two Comics, and two Hamburgers, the center House has three Pork and 6,000z, and the House on the right has three Fishies, two Cakes, and 2,000z. Finally, there are four Houses on the right row nearest the water. The far left House has four Curry and 4,000z, the left-center House has two Fishies, two Comics, and two Cakes, the right-center House has two Curry and four Hamburgers, and the far-right House has 12,000z. Don't forget to blast all the Houses for change, shake all the Trees for Apples, and steal Riot Shields from the Officers. If you need to get past any Police Vans (especially the two guarding the northern bridge), let the Servbots hold the Van in place. Be sure to get the six Letters inside the Mailboz before crossing the northern bridge.

ON THE WAY TO THE BANK:

After passing the northern bridge, you will find a Police Helicopter, Police Blimp, and four Cannons to try to stop you from getting to the Bank. If you can destroy the Cannons, you'll get 5,000z for each one you destroy! Soon you will reach the tunnel to the Bank.

AFTER REACHING BANK:

During this Battle, don't forget to grab 12,000z from the Bank, a Ring from the blue Trash Can, six Letters from the Mailbox, and some Apples from the Trees.

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BOSS

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DENISE'S BATTLE ROBOT:

After reaching the Bank again, Denise will show up again operating a wierd looking Battle Robot. The bad news is that it's now a bit harder to hurt the Robot, but the good news is that there's no Riot Crew; just Denise.

ATTACKS:

1. If you are far away from the Battle Robot, Denise will throw Crates at you. Just shoot or move away from them to avoid them.

2. Don't let Denise get too close to you, or she'll whap you with her Baton!
3. If you try to shoot at Denise directly, she will usually shield herself with the Battle Robot's right arm. So how do you defeat Denise...?

HOW TO DEFEAT DENISE'S BATTLE ROBOT:

1. Throwing objects is the best way to damage Denise. Just don't let yourself get hit with an object in hand or that object will be destroyed.
2. Send the Servbots to either attack (if they have weapons skills) or climb on top of the Robot to harass it. This will give you a chance to shoot the Robot for damage, so use it to your advantage.

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ITEMS

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These are all the items inside this Level. Did you find them all?

GOLD INGOTS: 400,000z

Zenny: 84,000z (not counting Zenny from blown up Houses or from people)

Pork (4): Can be sold for 400z each.

Fishies (6): Can be sold for 200z each.

Apples: Can be sold for 100z each.

Curry (7): Can be sold for 500z each.

Hamburger (7): Can be sold for 200z each.

Cake (6): Can be sold for 200z each.

Riot Shields: Can be sold for 1,000z each or used for Lab Development discounts.

Comic (5): Go to the Gym and give one of these to #9 (if you haven't already). This will unlock his Sniper Skill. They can also be sold for 500z each.

Letter (12): Can be sold for 100z each.

Ring: Can be sold for 3,000z each.

END OF FAQ
