

Vagrant Story Item Stats

by Samuel Riesterer

Updated to v1.0 on Mar 5, 2002

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| VAGRANT STORY ITEM STATS  
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| VERSION 1  
|  
| By Samuel Riesterer (c)  
|  
| March 2001  
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| braveheart4jesus@hotmail.com  
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II. INTRODUCTION

This FAQ is an EXHAUSTIVE list of all Armor, Shield, Blade, and Accessory stats.

I have squeezed everything tight together so it could be printed on a single page. I also tried to keep everything as clear as possible. You will note the helpful headings above each distinct group of items.

If you have questions or comments concerning this FAQ or the game, please email me at braveheart4jesus@hotmail.com. I cannot guarantee I will respond but I will try. Please put "VAGRANT STORY" in the subject of your email to ensure it will not be deleted by mistake.

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am sure with all the figures and tables in this FAQ that there may be mistakes. I am rather picky about having accurate information, so email me if something is amiss.

III. HOW THE STATS WERE DETERMINED

You will note that some items contain stats for the class and affinities, while some do not. This is because only those items that are actually possible to obtain from enemies or chests have full stats. The others, which can only be forged, only contain the stats that

are not changed in the combining process.

The way I found out what items were actually obtainable is through Tilt's "Enemy Guide" FAQ. You will find it at:

<http://users.erols.com/tiltonj/vs/>

Once I determined what items were obtainable, I found out the stats either by the spoils of war or by analyzing the enemy. Then after I had this information, I determined the relation of stats in regards to material. For example, a Bronze piece of armor is always 2 more points in strength than a Leather armor; a Damascus shield is always 1 more point in intelligence than a Hagane shield; etc. With all the formulas, I simply applied them to every single combination of items. Note that there are some items that are not possible to forge but are simply listed anyway out of spite. For example, the Hand of Light will never be anything but its original material. The same is true for the Holy Win.

IV. COMBINING

Whenever you combine, some stats get changed. The ones that do are the DP, PP, Class, Affinity, and Type stats. The following gives a general overview of how the computer determines the resulting stat:

DP: The two stats are added together and divided by two

PP: The two stats are added together and divided by two

Class: The highest stat of the two pieces always remains the same. The lowest stat of the two pieces usually remains the same. The other stats are added together, then multiplied by

a rate (see below). Note that if the stats are the same, there is a chance that they will remain the same.

Affinity: The highest stat of the two pieces always remains the same. The lowest stat of the two pieces usually remains the same. The other stats are added together, then multiplied by a rate (see below). Note that if the stats are the same, there is a chance that they will remain the same.

Type: The two stats are added together and then multiplied by a rate (see below).

Combining Rates

There are three rates when combining. There are rules to getting any of these three rates. However, the rules are vague and not definitively known to me. Also, there are exceptions to every rule. It seems the programmers threw some "rotten apples" into the mix, so sometimes things won't go as planned. However, the following information should suffice:

78.7% Rate - The two pieces are of the same material and have fairly similar stats and/or levels

57.2% Rate - The two pieces are of the same material but have somewhat different stats and/or levels

57.2% Rate - The two pieces are of different material but have fairly similar stats and/or levels

38.5% Rate - The two pieces are of different material and have somewhat different stats and/or levels

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V. DEFINITIONS AND CLARIFICATIONS

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The headings to the tables contain abbreviations, which are grouped together by related subject:

M : Material (L=Leather, W=Wood, B=Bronze, S=Silver, I=Iron, H=Hagane, D=Damascus)

TY : Type of weapon (B=Blunt, E=Edged, P=Piercing)

DP : Damage Points

PP : Phantom Points

G : Gem Slots

RA : Range

RI : Risk

ST : Strength

IN : Intelligence

AG : Agility

HU : Human

BE : Beast

UN : Undead

PH : Phantom

DR : Dragon

EV : Evil

PH : Physical

AI : Air

FI : Fire

EA : Earth

WA : Water

LI : Light

DA : Dark

BL : Blunt

ED : Edged

PI : Piercing

Note that the items in the tables are listed in order of levels, not alphabetically. Each armor, shield, or blade has a level to it-- a sort of hierarchy. The higher the level, the harder it is to forge (essentially, the higher the level, the better the item).

-
VI. ARMORS

Arm Armor

M ARMOR	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI	
<hr/>																					
L Bandage	34	1	13	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	1	0	0	
B Bandage			3	9	-2																
S Bandage			4	9	-1																
I Bandage			5	9	-2																
H Bandage			7	10	-1																
D Bandage			9	11	-1																
<hr/>																					
L Leather Glove	35	2	9	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	3	0	0	
B Leather Glove			4	5	-2																
S Leather Glove			5	5	-1																
I Leather Glove			6	5	-2																
H Leather Glove			8	6	-1																
D Leather Glove			10	7	-1																
<hr/>																					
L Reinforced Glove	37	2	9	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	5	0	3	
B Reinforced Glove			4	5	-2																
S Reinforced Glove			5	5	-1																
I Reinforced Glove			6	5	-2																
H Reinforced Glove			8	6	-1																
D Reinforced Glove			10	7	-1																
<hr/>																					
L Knuckles		3	10	0																	
B Knuckles	68	5	6	-2	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	0	1	5	
S Knuckles			6	6	-1																
I Knuckles	83	7	6	-2	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	0	1	5	
H Knuckles	88	9	7	-1	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	0	1	5	
D Knuckles			11	8	-1																
<hr/>																					
L Ring Sleeve		4	10	-1																	
B Ring Sleeve	70	6	6	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	0	3	0	
S Ring Sleeve			7	6	-2																
I Ring Sleeve	85	8	6	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	0	3	0	
H Ring Sleeve	90	10	7	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	0	3	0	
D Ring Sleeve			12	8	-2																
<hr/>																					
L Chain Sleeve		4	11	-1																	
B Chain Sleeve	71	6	7	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	0	4	0	
S Chain Sleeve			7	7	-2																
I Chain Sleeve	86	8	7	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	0	4	0	
H Chain Sleeve	91	10	8	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	0	4	0	
D Chain Sleeve			12	9	-2																
<hr/>																					
L Gauntlet		5	11	-1																	
B Gauntlet	73	7	7	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	7	4	4	
S Gauntlet			63	8	7	-2	0	0	20	15	0	5	5	-5	-5	-5	-5	20	7	4	
I Gauntlet			88	9	7	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	7	4

H Gauntlet	93	11	8	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	7	4	4
D Gauntlet	103	13	9	-2	10	10	-2	0	10	10	20	-5	-5	-5	-5	20	-20	7	4	4

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

L Vambrace	6	12	-1																		
B Vambrace	8	8	-3																		
S Vambrace	64	9	8	-2	0	0	20	15	0	5	5	-5	-5	-5	-5	-5	-5	20	0	5	10
I Vambrace	89	10	8	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	0	5	10	
H Vambrace	94	12	9	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	0	5	10	
D Vambrace	104	14	10	-2	10	10	-2	0	10	10	20	-5	-5	-5	-5	20	-20	0	5	10	

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

L Hoplite Glove 11 20 -2

B Hoplite Glove	13 16 -4
S Hoplite Glove	14 16 -3
I Hoplite Glove	15 16 -4
H Hoplite Glove	103 17 17 -3
D Hoplite Glove	19 18 -3

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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L Jazeraint Glove	12 19 -2
B Jazeraint Glove	14 15 -4
S Jazeraint Glove	15 15 -3
I Jazeraint Glove	16 15 -4
H Jazeraint Glove	18 16 -3
D Jazeraint Glove	20 17 -2

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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L Dread Glove	13 18 -2
B Dread Glove	15 14 -4
S Dread Glove	16 14 -3
I Dread Glove	17 14 -4
H Dread Glove	19 15 -3
D Dread Glove	21 16 -3

Body Armor

M ARMOR	/-BASE-\				/----CLASS----\				/----AFFINITY----\				/-TYPE-\							
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
L Jerkin	55	4	10	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	1	1	0
B Jerkin		6	6	-2																
S Jerkin		7	6	-1																
I Jerkin		8	6	-2																
H Jerkin		10	7	-1																
D Jerkin		12	8	-1																

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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L Hauberk	57	4	15	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	0	0	1
B Hauberk		6	11	-2																
S Hauberk		7	11	-1																
I Hauberk		8	11	-2																
H Hauberk		10	12	-1																
D Hauberk		12	13	-1																

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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L Wizard Robe	59	2	25	0	0	0	0	0	0	0	7	10	10	4	4	0	0	0	0	0
B Wizard Robe		4	21	-2																
S Wizard Robe		5	21	-1																
I Wizard Robe		6	21	-2																
H Wizard Robe		8	22	-1																
D Wizard Robe		10	23	-1																

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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L Cuirass	61	6	13	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	3	0	0
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	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Brigandine		17	23	-2																
B Brigandine	105	19	19	-4	6	-1	5	-1	-1	-5	12	-1	-1	7	7	2	2	5	10	0
S Brigandine	95	20	19	-3	7	0	27	15	0	5	9	-1	-1	-1	-1	24	5	10	0	
I Brigandine	120	21	19	-4	8	1	5	1	1	0	14	4	0	0	4	3	3	5	10	0
H Brigandine	125	23	20	-3	12	5	8	0	5	5	18	7	7	-1	-1	-1	-1	5	10	0
D Brigandine	135	25	21	-3	17	10	5	0	10	10	24	-1	-1	-1	24	-16	5	10	0	
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Plate Mail		18	23	-2																
B Plate Mail		20	19	-4																
S Plate Mail		21	19	-3																
I Plate Mail		22	19	-4																
H Plate Mail	127	24	20	-3	5	12	1	0	12	5	18	7	7	-1	-1	-1	-1	10	10	10
D Plate Mail	137	26	21	-3	10	17	-2	0	17	10	24	-1	-1	-1	24	-16	10	10	10	
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Fluted Armor		18	24	-2																
B Fluted Armor		20	20	-4																
S Fluted Armor		21	20	-3																
I Fluted Armor		22	20	-4																
H Fluted Armor	129	24	21	-3	5	5	1	7	5	12	18	7	7	-1	-1	-1	-1	15	15	15
D Fluted Armor		26	22	-3																
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Hoplite Armor		18	27	-3																
B Hoplite Armor		20	23	-5																
S Hoplite Armor		21	23	-4																
I Hoplite Armor		22	23	-5																
H Hoplite Armor	131	24	24	-4	19	5	15	0	5	5	22	11	11	3	3	3	3	20	8	0
D Hoplite Armor		26	25	-4																
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Jazeraint Armor		19	25	-3																
B Jazeraint Armor		21	21	-5																
S Jazeraint Armor		22	21	-4																
I Jazeraint Armor		23	21	-5																
H Jazeraint Armor		25	22	-4																
D Jazeraint Armor		27	23	-4																
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Dread Armor		20	24	-3																
B Dread Armor		22	20	-5																
S Dread Armor		23	20	-4																
I Dread Armor		24	20	-5																
H Dread Armor		26	21	-4																
D Dread Armor		28	22	-4																

Head Armor

M ARMOR	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI	
<hr/>																					
L Bandana	38	0	8	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	0	0	0	
B Bandana			2	4	-2																
S Bandana			3	4	-1																
I Bandana			4	4	-2																
H Bandana			6	5	-1																
D Bandana			8	6	-1																
<hr/>																					
L Bear Mask	39	1	9	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	2	0	0	
B Bear Mask			3	5	-2																
S Bear Mask			4	5	-1																
I Bear Mask			5	5	-2																
H Bear Mask			7	6	-1																
D Bear Mask			9	7	-1																
<hr/>																					
L Wizard Hat	40	0	15	0	0	0	0	0	0	0	5	8	8	2	2	-2	-2	1	0	0	
B Wizard Hat			2	11	-2																
S Wizard Hat			3	11	-1																
I Wizard Hat			4	11	-2																
H Wizard Hat			6	12	-1																
D Wizard Hat			8	13	-1																
<hr/>																					
L Bone Helm	41	2	8	-1	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	0	2	0	
B Bone Helm		71	4	4	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	0	2	0
S Bone Helm			5	4	-2																
I Bone Helm		86	6	4	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	0	2	0
H Bone Helm		91	8	5	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	0	2	0
D Bone Helm			10	6	-2																
<hr/>																					
L Chain Coif			3	10	-1																
B Chain Coif		72	5	6	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	2	3	0
S Chain Coif			6	6	-2																
I Chain Coif		87	7	6	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	2	3	0
H Chain Coif		92	9	7	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	2	3	0
D Chain Coif			11	8	-2																
<hr/>																					
L Spangenhelm			3	10	-1																
B Spangenhelm		73	5	6	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	1	1	1
S Spangenhelm			6	6	-2																
I Spangenhelm		88	7	6	-3	1	1	-2	1	1	0	11	0	-4	-4	0	-1	-1	1	1	1
H Spangenhelm		93	9	7	-2	5	5	1	0	5	5	14	3	3	-5	-5	-5	-5	1	1	1
D Spangenhelm			11	8	-2																
<hr/>																					
L Cabasset			4	10	-1																
B Cabasset		74	6	6	-3	-1	-1	-2	-1	-1	-5	8	-5	-5	3	3	-2	-2	2	2	2
S Cabasset			7	6	-2																
I Cabasset		89	8	6	-3	1	1	-2	1	1	0	10	0	-4	-4	0	-1	-1	2	2	2

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
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DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

DP ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

L Hoplite Helm 11 20 -2

B Hoplite Helm	13 16 -4
S Hoplite Helm	14 16 -3
I Hoplite Helm	15 16 -4
H Hoplite Helm	101 17 17 -3
D Hoplite Helm	19 18 -3

DP ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	DA	BL ED PI
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L Jazeraint Helm	12 18 -2
B Jazeraint Helm	14 14 -4
S Jazeraint Helm	15 14 -3
I Jazeraint Helm	16 14 -4
H Jazeraint Helm	18 15 -3
D Jazeraint Helm	20 16 -3

DP ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	DA	BL ED PI
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L Dread Helm	13 17 -2
B Dread Helm	15 13 -4
S Dread Helm	16 13 -3
I Dread Helm	17 13 -4
H Dread Helm	19 14 -3
D Dread Helm	21 15 -3

Leg Armor

M ARMOR	/-BASE-\				/----CLASS----\				/----AFFINITY----\				/-TYPE-\							
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
L Sandals	41	0	12	0	0	0	0	0	0	0	2	5	5	-1	-1	-5	-5	0	0	0
B Sandals		2	8	-2																
S Sandals		3	8	-1																
I Sandals		4	8	-2																
H Sandals		6	9	-1																
D Sandals		8	10	-1																

DP ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	DA	BL ED PI
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L Boots	43 1 8 0	0 0 0 0 0 0	2 5 5 -1 -1 -5	-5	1 1 1
B Boots					
S Boots					
I Boots					
H Boots					
D Boots					

DP ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	DA	BL ED PI
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L Long Boots	46 1 10 0	0 0 0 0 0 0	2 5 5 -1 -1 -5	-5	2 2 2
B Long Boots					
S Long Boots					
I Long Boots					
H Long Boots					
D Long Boots					

DP ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	DA	BL ED PI
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L Cuisse	3 10 0
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	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Missaglia					10	16	-3													
B Missaglia	96	12	12	-5	4	-1	3	-1	-1	-5	11	-2	-2	6	6	1	1	12	12	12
S Missaglia	86	13	12	-4	5	0	25	15	0	5	8	-2	-2	-2	-2	23	12	12	12	
I Missaglia	111	14	12	-5	6	1	3	1	1	0	13	3	-1	-1	3	2	2	12	12	12
H Missaglia	116	16	13	-4	10	5	6	0	5	5	17	6	6	-2	-2	-2	-2	12	12	12
D Missaglia					18	14	-4													
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Plate Leggings					11	16	-2													
B Plate Leggings	13	12	-4																	
S Plate Leggings	14	12	-3																	
I Plate Leggings	15	12	-4																	
H Plate Leggings	17	13	-3																	
D Plate Leggings	19	14	-3																	
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Fluted Leggings					12	17	-2													
B Fluted Leggings	14	13	-4																	
S Fluted Leggings	15	13	-3																	
I Fluted Leggings	16	13	-4																	
H Fluted Leggings	121	18	14	-3	5	5	1	5	5	10	17	6	6	-2	-2	-2	-2	10	10	10
D Fluted Leggings					20	15	-3													
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Hoplite Leggings					13	22	-3													
B Hoplite Leggings	15	18	-5																	
S Hoplite Leggings	16	18	-4																	
I Hoplite Leggings	17	18	-5																	
H Hoplite Leggings	123	19	20	-4	15	5	11	0	5	5	20	9	9	1	1	1	1	15	6	0
D Hoplite Leggings					21	21	-4													
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Jazeraint Leggings					14	22	-3													
B Jazeraint Leggings	16	18	-5																	
S Jazeraint Leggings	17	18	-4																	
I Jazeraint Leggings	18	18	-5																	
H Jazeraint Leggings	20	19	-4																	
D Jazeraint Leggings	22	20	-4																	
<hr/>																				
	DP	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED	PI
<hr/>																				
L Dread Leggings					15	20	-3													
B Dread Leggings	17	16	-5																	
S Dread Leggings	18	16	-4																	
I Dread Leggings	19	16	-5																	
H Dread Leggings	21	17	-4																	
D Dread Leggings	23	18	-4																	

I Chamkaq	E	3	1	20	1	-5															
H Chamkaq	E	128	106	3	1	22	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5	
5																					
D Chamkaq	E	138	106	3	1	24	3	-4	10	10	-2	0	10	10	20	5	5	5	5	-10	
10																					

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-																				
B Tabar	E	3	2	21	1	-5														
S Tabar	E	97	100	3	2	22	1	-4	0	0	20	15	0	5	5	5	5	5	20	
-5																				
I Tabar	E	3	2	23	1	-5														
H Tabar	E	127	100	3	2	25	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Tabar	E	137	100	3	2	27	3	-4	10	10	-2	0	10	10	20	5	5	5	5	-10
10																				

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-																				
B Bullova	E	3	2	24	1	-6														
S Bullova	E	3	2	25	1	-5														
I Bullova	E	3	2	26	1	-6														
H Bullova	E	126	94	3	2	28	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Bullova	E	3	2	30	3	-5														

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

-																				
B Crescent	E	3	2	27	1	-6														
S Crescent	E	3	2	28	1	-5														
I Crescent	E	3	2	29	1	-6														
H Crescent	E	3	2	31	2	-5														
D Crescent	E	3	2	33	3	-5														

Crossbow

M BLADE		/ -EXTRA - \	/ ---BASE--- \	/ -----CLASS----- \	/ -----AFFINITY----- \															
DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI

-																				
B Gastraph Bow	P	66	150	9	2	11	1	-4	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Gastraph Bow	P			9	2	12	1	-5												
I Gastraph Bow	P	81	150	9	2	13	1	-4	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Gastraph Bow	P			9	2	15	2	-5												
D Gastraph Bow	P			9	2	17	3	-6												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-	B Light Crossbow	P	64	140	9	2	13	1	-3	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2	S Light Crossbow	P			9	2	14	1	-2												
I Light Crossbow	P				9	2	15	1	-3												
H Light Crossbow	P				9	2	17	2	-2												
D Light Crossbow	P				9	2	19	3	-2												

DA

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-	B Target Bow	B			9	2	15	1	-5												
S Target Bow	B				9	2	16	1	-4												
I Target Bow	B	77	130		9	2	17	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																					
H Target Bow	B	82	130		9	2	19	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																					
D Target Bow	B				9	2	21	3	-4												

DA

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-	B Windlass	P			10	3	17	1	-5												
S Windlass	P				10	3	18	1	-4												
I Windlass	P	75	120		10	3	19	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																					
H Windlass	P				10	3	21	2	-4												
D Windlass	P				10	3	23	3	-4												

DA

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-	B Cranequin	B			10	3	19	1	-5												
S Cranequin	B				10	3	20	1	-4												
I Cranequin	B	73	110		10	3	21	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																					
H Cranequin	B	78	110		10	3	23	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																					
D Cranequin	B				10	3	25	3	-4												

DA

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-	B Lug Crossbow	P			10	3	21	1	-6												
S Lug Crossbow	P				10	3	22	1	-5												
I Lug Crossbow	P				10	3	23	1	-6												
H Lug Crossbow	P	76	100		10	3	25	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5
5																					
D Lug Crossbow	P	86	100		10	3	27	3	-5	10	10	-2	0	10	10	20	5	5	5	5	-10
10																					

DA

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Siege Bow	B	11	4	23	1	-6
S Siege Bow	B	11	4	24	1	-5
I Siege Bow	B	11	4	25	1	-6
H Siege Bow	B	11	4	27	2	-5
D Siege Bow	B	11	4	29	3	-5

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

-																				
B Arbalest	P	12	4	25	1	-7														
S Arbalest	P	12	4	26	1	-6														
I Arbalest	P	12	4	27	1	-7														
H Arbalest	P	12	4	29	2	-6														
D Arbalest	P	12	4	31	3	-6														

Dagger

DA	M BLADE	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-																				
B Battle Knife	E				1	1	6	1	-2											
S Battle Knife	E				1	1	7	1	-1											
I Battle Knife	E	133	100		1	1	8	1	-2	1	1	-2	1	1	0	10	0	4	4	0
1																				
H Battle Knife	E				1	1	10	2	-1											
D Battle Knife	E				1	1	12	3	-1											

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-																				
B Scramasax	P	116	95		1	1	8	1	-2	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3
2																				
S Scramasax	P	106	95		1	1	9	1	-1	0	0	20	15	0	5	5	5	5	5	20
-5																				
I Scramasax	P				1	1	10	1	-2											
H Scramasax	P				1	1	12	2	-1											
D Scramasax	P				1	1	14	3	-1											

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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-																				
B Dirk	E				1	1	10	1	-2											
S Dirk	E				1	1	11	1	-1											
I Dirk	E				1	1	12	1	-2											
H Dirk	E	134	90		1	1	14	2	-1	5	5	1	0	5	5	14	-3	-3	5	5
5																				
D Dirk	E				1	1	16	3	-1											

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

-
 B Kris P 1 1 18 1 -3
 S Kris P 1 1 19 1 -2
 I Kris P 1 1 20 1 -3
 H Kris P 1 1 22 2 -2
 D Kris P 136 70 1 1 24 3 -2 10 10 -2 0 10 10 20 5 5 5 -10
 10

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

-
 B Khukuri E 2 1 24 1 -3
 S Khukuri E 92 60 2 1 23 1 -2 0 0 20 15 0 5 5 5 5 5 5 20
 -5

I Khukuri	E	2	1	25	1	-3														
H Khukuri	E	122	60	2	1	26	2	-2	5	5	1	0	5	5	14	-3	-3	5	5	5

D Khukuri E 2 1 28 3 -2

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

B Baselard E 2 1 24 1 -3
 S Baselard E 90 55 2 1 25 1 -2 0 0 20 15 0 5 5 5 5 5 20

-5
 I Baselard E 2 1 26 1 -3
 H Baselard E 120 55 2 1 28 2 -2 5 5 1 0 5 5 14 -3 -3 5 5 5
 5
 D Baselard E 2 1 30 3 -2

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

B Stiletto	E	2	2	26	1	-3	
S Stiletto	E	2	2	27	1	-2	
I Stiletto	E	2	2	28	1	-3	
H Stiletto	E	2	2	30	2	-2	
D Stiletto	E	2	2	32	3	-2	

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

B Jamadhar	P	2	2	28	1	-3
S Jamadhar	P	2	2	29	1	-2
I Jamadhar	P	2	2	30	1	-3
H Jamadhar	P	2	2	32	2	-2
D Jamadhar	P	2	2	34	3	-2

Great Axe

	/-EXTRA-\				/-BASE--\				/----CLASS----\				/---AFFINITY----\							
M BLADE	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

B Guisarme E 115 110 4 1 13 1 -4 -1 -1 -2 -1 -1 -5 8 5 5 -3 -3 2

	E	1	1	1	1	-3
I Guisarme	E	4	1	15	1	-4
H Guisarme	E	4	1	17	2	-3
D Guisarme	E	4	1	19	3	-3

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

B Large Crescent E 4 1 17 1 -5
C Large Crescent E 4 1 19 1 -4

I Large Crescent	E 129 101	4 1 19 1 -5	1 1 -2	1 1 0 10 0 4 4 0 1										
1														
H Large Crescent	E 134 101	4 1 21 2 -4	5 5 1 0 5 5 14 -3 -3 5 5 5											
5														
D Large Crescent	E	4 1 23 3 -4												
DA														

-														
B Sabre Halberd	E	4 2 22 1 -5												
S Sabre Halberd	E	4 2 23 1 -4												
I Sabre Halberd	E 127 92	4 2 24 1 -5	1 1 -2	1 1 0 10 0 4 4 0 1										
1														
H Sabre Halberd	E 132 92	4 2 26 2 -4	5 5 1 0 5 5 14 -3 -3 5 5 5											
5														
D Sabre Halberd	E	4 2 28 3 -4												
DA														

-														
B Balbriggan	E 110 83	4 2 27 1 -6	-1 -1 -2	-1 -1 -5 8 5 5 -3 -3 2										
2														
S Balbriggan	E	4 2 28 1 -5												
I Balbriggan	E 125 83	4 2 29 1 -6	1 1 -2	1 1 0 10 0 4 4 0 1										
1														
H Balbriggan	E 130 83	4 2 31 2 -5	5 5 1 0 5 5 14 -3 -3 5 5 5											
5														
D Balbriggan	E	4 2 33 3 -5												
DA														

-														
B Double Blade	E	4 3 32 1 -6												
S Double Blade	E 98 74	4 3 33 1 -5	0 0 20 15 0 5 5 5 5 5 5 5 5 20											
-5														
I Double Blade	E	4 3 34 1 -6												
H Double Blade	E 128 74	4 3 36 2 -5	5 5 1 0 5 5 14 -3 -3 5 5 5 5											
5														
D Double Blade	E	4 3 38 3 -5												
DA														

-														
B Halberd	E	4 3 37 1 -7												
S Halberd	E	4 3 38 1 -6												
I Halberd	E	4 3 39 1 -7												
H Halberd	E	4 3 41 2 -6												
D Halberd	E	4 3 43 3 -6												

Great Sword

M BLADE	/--EXTRA--\	/---BASE---\	/----CLASS----\	/----AFFINITY----\
TY DP PP	RA RI ST IN AG	HU BE	UN PH DR	EV PH AI FI EA WA LI

DA

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B Broad Sword	E	133	120	4	1	12	1	-4	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Broad Sword	E			4	1	13	1	-3												
I Broad Sword	E			4	1	14	1	-4												
H Broad Sword	E			4	1	16	2	-3												
D Broad Sword	E			4	1	18	3	-3												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Norse Sword	E	132	113	4	1	14	1	-4	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Norse Sword	E			4	1	15	1	-3												
I Norse Sword	E			4	1	16	1	-4												
H Norse Sword	E			4	1	18	2	-3												
D Norse Sword	E			4	1	20	3	-3												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Katana	E			4	1	18	1	-5												
S Katana	E			4	1	19	1	-4												
I Katana	E	146	106	4	1	20	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Katana	E	151	106	4	1	22	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Katana	E			4	1	24	3	-4												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Executioner	E			4	1	21	1	-5												
S Executioner	E			4	1	22	1	-4												
I Executioner	E	144	99	4	1	23	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Executioner	E	149	99	4	1	25	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Executioner	E	159	99	4	1	27	3	-4	10	10	-2	0	10	10	20	5	5	5	5	-10
10																				

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Claymore	E	128	92	4	2	24	1	-6	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Claymore	E			4	2	25	1	-5												
I Claymore	E	143	92	4	2	26	1	-6	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Claymore	E	148	92	4	2	28	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Claymore	E			4	2	30	3	-5												

TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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M BLADE	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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DA

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B Langdebeve	B	191	124	4	1	12	1	-4	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Langdebeve	B			4	1	13	1	-3												
I Langdebeve	B			4	1	14	1	-4												
H Langdebeve	B			4	1	16	2	-3												
D Langdebeve	B			4	1	18	3	-3												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Sabre Mace	B			4	1	16	1	-5												
S Sabre Mace	B			4	1	17	1	-4												
I Sabre Mace	B	197	116	4	1	18	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Sabre Mace	B	202	116	4	1	20	2	-4	5	5	0	0	5	5	14	-3	-3	5	5	5
5																				
D Sabre Mace	B			4	1	22	3	-4												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Footman's Mace	B	173	108	4	2	21	1	-5	-1	-1	-2	-1	-1	-5	8	5	5	-3	-3	2
2																				
S Footman's Mace	B			4	2	22	1	-4												
I Footman's Mace	B	188	108	4	2	23	1	-5	1	1	-2	1	1	0	10	0	4	4	0	1
1																				
H Footman's Mace	B	193	108	4	2	25	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Footman's Mace	B			4	2	27	3	-4												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Gloomwing	B			4	2	25	1	-6												
S Gloomwing	B			4	2	26	1	-5												
I Gloomwing	B			4	2	27	1	-6												
H Gloomwing	B	185	100	4	2	29	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Gloomwing	B			4	2	31	3	-5												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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B Mjolnir	B			4	2	29	1	-6												
S Mjolnir	B			4	2	30	1	-5												
I Mjolnir	B			4	2	31	1	-6												
H Mjolnir	B	176	92	4	2	33	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5
5																				
D Mjolnir	B			4	2	35	3	-5												

DA	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
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TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

B	Destroyer	B	4	3	38	1	-7
S	Destroyer	B	4	3	39	1	-6
I	Destroyer	B	4	3	40	1	-7
H	Destroyer	B	4	3	42	2	-6
D	Destroyer	B	4	3	44	3	-6

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

Mace 1H

	/-EXTRA-\			/-BASE--\			/----CLASS----\						/---AFFINITY---\							
M BLADE	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

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B Ball Mace	B	3	1	12	1	-4
S Ball Mace	B	3	1	13	1	-3
I Ball Mace	B	3	1	14	1	-4
H Ball Mace	B	3	1	16	2	-3
D Ball Mace	B	3	1	18	3	-3

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

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B Footman's Mace	B	3	1	15	1	-4																
S Footman's Mace	B	3	1	16	1	-3																
I Footman's Mace	B	114	110	3	1	17	1	-4	1	1	-2	1	1	0	10	0	4	4	0	1		
1																						
H Footman's Mace	B	119	110	3	1	19	2	-3	5	5	1	0	5	5	14	-3	-3	5	5	5	5	
5																						
D Footman's Mace	B	3	1	21	3	-3																

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

-

B Morning Star	B	3	1	18	1	-5																
S Morning Star	B	3	1	19	1	-4																
I Morning Star	B	3	1	20	1	-5																
H Morning Star	B	117	104	3	1	22	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5		
5																						
D Morning Star	B	3	1	24	3	-4																

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

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B War Hammer	B	3	2	21	1	-5																
S War Hammer	B	3	2	22	1	-4																
I War Hammer	B	3	2	23	1	-5																
H War Hammer	B	116	98	3	2	25	2	-4	5	5	1	0	5	5	14	-3	-3	5	5	5		
5																						
D War Hammer	B	3	2	27	3	-3																

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

-

B Bec de Corbin	B	3	2	24	1	-6															
S Bec de Corbin	B	3	2	25	1	-5															
I Bec de Corbin	B	3	2	26	1	-6															
H Bec de Corbin	B	114	92	3	2	28	2	-5	5	5	1	0	5	5	14	-3	-3	5	5	5	
5																					
D Bec de Corbin	B	124	92	3	2	30	3	-5	10	10	-2	0	10	10	20	5	5	5	5	5	-10
10																					

TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI

DA

-
B War Maul B 3 2 27 1 -5
S War Maul B 3 2 28 1 -5
I War Maul B 3 2 29 1 -6
H War Maul B 3 2 31 2 -5
D War Maul B 3 2 33 3 -5

Polearm

	/-EXTRA-\			/---BASE---\			/----CLASS-----\			/----AFFINITY-----\										
M BLADE	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

-
B Spear P 136 115 5 1 10 1 -4 -1 -1 -2 -1 -1 -5 8 5 5 -3 -3 2
2
S Spear P 5 1 11 1 -3
I Spear P 151 115 5 1 12 1 -4 1 1 -2 1 1 0 10 0 4 4 0 1
1
H Spear P 5 1 14 2 -3
D Spear P 5 1 16 3 -3

	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

-
B Glaive E 134 109 5 1 12 1 -4 -1 -1 -2 -1 -1 -5 8 5 5 -3 -3 2
2
S Glaive E 5 1 13 1 -3
I Glaive E 5 1 14 1 -4
H Glaive E 5 1 16 2 -3
D Glaive E 5 1 18 3 -3

	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

-
B Scorpion B 132 103 5 1 14 1 -4 -1 -1 -2 -1 -1 -5 8 5 5 -3 -3 2
2
S Scorpion B 5 1 15 1 -3
I Scorpion B 5 1 16 1 -4
H Scorpion B 152 103 5 1 18 2 -3 5 5 1 0 5 5 14 -3 -3 5 5 5
5
D Scorpion B 5 1 20 3 -3

	TY	DP	PP	RA	RI	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI
DA																				

-
B Corcesca P 6 1 16 1 -5
S Corcesca P 6 1 17 1 -4
I Corcesca P 145 97 6 1 18 1 -5 1 1 -2 1 1 0 10 0 4 4 0 1
1
H Corcesca P 150 97 6 1 20 2 -4 5 5 1 0 5 5 14 -3 -3 5 5 5
5
D Corcesca P 6 1 22 3 -4

S Pole Axe	B	6 3 31 1 -6
I Pole Axe	B	6 3 32 1 -7
H Pole Axe	B 138 61	6 3 34 2 -6
5		5 5 1 0 5 5 14 -3 -3 5 5 5
D Pole Axe	B	6 3 36 3 -6

DA	TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI
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B Bardysh	E	6 3 32 1 -7
S Bardysh	E	6 3 33 1 -6
I Bardysh	E	6 3 34 1 -7
H Bardysh	E	6 3 36 2 -6
D Bardysh	E	6 3 38 3 -6

DA	TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI
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B Brandestoc	P	6 3 35 1 -7
S Brandestoc	P	6 3 36 1 -6
I Brandestoc	P	6 3 37 1 -7
H Brandestoc	P	6 3 39 2 -6
D Brandestoc	P	6 3 41 3 -6

Staff

M BLADE	/-EXTRA-\	/---BASE---\	/-----CLASS-----\	/----AFFINITY----\
DA	TY DP PP RA RI ST IN AG	HU BE UN PH DR EV	PH AI FI EA WA LI	

-

B Wizard Staff	B	2 1 3 6 -3
S Wizard Staff	B 73 190	2 1 4 6 -2
-5		0 0 20 15 0 5 5 5 5 5 5 20
I Wizard Staff	B	2 1 5 6 -3
H Wizard Staff	B 103 190	2 1 7 7 -2
5		5 5 1 0 5 5 14 -3 -3 5 5 5
D Wizard Staff	B	2 1 9 8 -2

DA	TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI
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B Clergy Rod	B 80 175	2 1 4 11 -3 -1 -1 -2 -1 -1 -5 8 5 5 -3 -3 2
2		
S Clergy Rod	B	2 1 5 11 -2
I Clergy Rod	B	2 1 6 11 -3
H Clergy Rod	B 100 175	2 1 8 12 -2 5 5 1 0 5 5 14 -3 -3 5 5 5
5		
D Clergy Rod	B 110 175	2 1 10 13 -2 10 10 -2 0 10 10 20 5 5 5 5 -10
10		

DA	TY DP PP RA RI ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI
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POLEARM

Ahlspies	1	5	2	-5	10	14	12
Framea Pole	2	4	3	-4	16	4	10
Spiculum Pole	1	2	1	-3	2	12	4
Spiral Pole	3	6	5	-5	15	6	21
Winged Pole	0	3	2	-4	2	6	16
Wooden Pole	0	1	0	-3	11	0	1

X. NECKLACES

NECKLACE PI	/-BASE-\			/-----CLASS-----\					/-----AFFINITY-----\					/-TYPE-\				
	ST	IN	AG	HU	BE	UN	PH	DR	EV	PH	AI	FI	EA	WA	LI	DA	BL	ED
-																		
Agales's Chain 0	3	3	0	-5	-5	0	0	0	15	0	0	0	0	0	0	0	0	10
Agrias's Balm 15	3	3	0	0	0	0	0	0	0	0	0	0	0	0	0	15	-10	0
Agrippa's Choker 10	3	3	0	0	0	0	0	0	0	0	0	0	0	0	-10	15	10	0
Balam Ring 0	5	5	1	-12	-12	0	0	0	30	0	0	0	0	0	0	0	15	5
Beaded Anklet 0	5	5	1	0	0	0	30	-12	-12	0	0	0	0	0	0	0	15	10
Cross Choker 10	5	5	1	0	0	30	-12	-12	0	0	0	0	0	0	0	0	5	15
Diadra's Earring 5	5	5	1	0	0	0	0	0	0	0	0	0	0	0	-25	30	5	15
Dragonhead 5	3	3	0	-5	0	0	0	15	-5	0	0	0	0	0	0	0	5	10
Edgar's Earrings 5	3	3	0	0	0	15	-5	-5	0	0	0	0	0	0	0	0	10	0
Faufnir's Tear 10	5	5	1	-12	0	0	0	30	-12	0	0	0	0	0	0	0	10	5
Ghost Hound 15	3	3	0	0	0	0	15	-5	-5	0	0	0	0	0	0	0	0	5
Gnome Bracelet 15	3	3	0	0	0	0	0	0	0	0	-10	0	15	0	0	0	0	5
Kadesh Ring 0	5	5	1	0	0	0	0	0	0	0	0	0	0	0	30	-25	15	5
Lau Fei's Armlet 0	5	5	1	30	-12	-12	0	0	0	0	0	0	0	0	0	0	15	5
Lionhead 15	3	3	0	0	0	0	0	0	0	15	0	0	0	0	0	0	0	10
Marduk 5	5	5	1	0	0	0	0	0	0	0	30	0	-25	0	0	0	10	0
Marlene's Ring 0	20	25	5	25	25	25	25	25	25	25	25	25	25	25	25	25	0	0
Morgan's Nails 15	10	15	2	15	15	15	15	15	15	15	15	15	15	15	15	15	15	15
Nimje Coif -15	5	10	2	-10	15	25	-15	25	-5	-15	25	25	25	25	-5	-15	20	-20
Palolo's Ring	5	5	1	0	0	0	0	0	0	0	-25	0	30	0	0	0	15	10

D Casserole Shield 109 137 2 23 17 -3 10 10 -2 0 10 10 20 -5 -5 -5 -5 20 -20 20 0 0

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Heater Shield 2 19 22 -1
B Heater Shield 80 130 2 20 17 -4 -1 -1 -2 9 -1 5 13 0 0 8 8 3 3 0 0 25
S Heater Shield 2 21 17 -3
I Heater Shield 95 130 2 22 17 -4 1 1 -2 11 1 10 15 5 1 1 5 4 4 0 0 25
H Heater Shield 100 130 2 24 18 -3 5 5 1 10 5 15 19 8 8 0 0 0 0 0 0 0 25
D Heater Shield 2 26 19 -3

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Oval Shield 2 19 23 -1
B Oval Shield 2 20 18 -4
S Oval Shield 2 21 18 -3
I Oval Shield 2 22 18 -4
H Oval Shield 101 123 2 24 19 -3 5 15 1 0 15 5 19 8 8 0 0 0 0 0 15 15 0
D Oval Shield 2 26 20 -3

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Knight Shield 2 19 24 -1
B Knight Shield 2 20 19 -4
S Knight Shield 2 21 19 -3
I Knight Shield 2 22 19 -4
H Knight Shield 102 116 2 24 20 -3 15 5 11 0 5 5 19 8 8 0 0 0 0 0 0 25 0
D Knight Shield 2 26 21 -3

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Hoplite Shield 3 22 30 -2
B Hoplite Shield 3 23 25 -5
S Hoplite Shield 3 24 25 -4
I Hoplite Shield 3 25 25 -5
H Hoplite Shield 103 109 3 27 26 -4 20 5 16 0 5 5 24 13 13 5 5 5 5 25 10 0
D Hoplite Shield 3 29 27 -4

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Jazeraint Shield 3 24 29 -2
B Jazeraint Shield 3 25 24 -5
S Jazeraint Shield 3 26 24 -4
I Jazeraint Shield 3 27 24 -5
H Jazeraint Shield 3 29 25 -4
D Jazeraint Shield 3 31 26 -4

DP PP G ST IN AG HU BE UN PH DR EV PH AI FI EA WA LI DA BL ED PI

W Dread Shield 3 26 26 -2
B Dread Shield 3 27 21 -5
S Dread Shield 3 28 21 -4
I Dread Shield 3 29 21 -5
H Dread Shield 3 31 22 -4
D Dread Shield 3 33 23 -4

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