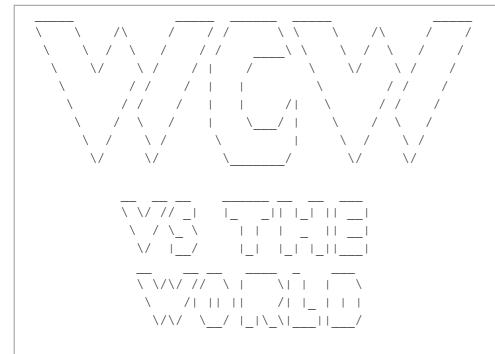
## WCW vs. The World Signature Moves Guide

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WCW vs. The World

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You're probably wondering what this FAQ is all about. Well, when I first bought this game 6 years ago. Whenever I played as the non-WCW I was clueless as to how to go about the match. I know it's obvious that you're supposed to beat up your opponent and either win by pinfall or submission but I prefer winning with the wrestlers' finishings moves.

The trademark move listings at the character select screen DO tell you what these wrestlers trademark moves are but I mean, come on, what's a Juarez Sting? So I made it a mission to find out what these wrestlers' finishing moves are. I tried out every single move of each wrestler and I also took into account who these wrestlers were supposed to resemble so I went the extra mile to research the counterparts of these virtual wrestlers.

If you happen to know what moves are the actual finishers or most standout moves of certain wrestlers go ahead and e-mail me. There are a few wrestlers who I am unsure about like Sam Song and Abispa.

Any corrections or comments?...e-mail me.

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n/a = stands for not applicable
NSW = Neo-Strong Wrestling
SWF = Samurai Wrestling Federation
IU = Independent Union
WCW = World Championship Wrestling
EWF = Empire Wrestling Federation
DoA = Dead or Alive (Wrestling)
The Actual Guide
200 Wins (SWF)
Real Name: Yoji Anjyo (UWF)
Signature Move: Figure 4
How to do it: (at the feet of a fallen opponent) Press the Grapple
    200 Wins' signature move is the REVERSE Figure 4 Leglock.
Abispa (NSW)
Real Name: Jyushin "Thunder" Liger (New Japan Pro Wrestling)
Signature Move: Juarez Sting
How to Do It: Strong Grapple + Down
    Jushin Thunder Liger has been known to use the Fisherman Buster.
Akira (SWF)
Real Name: Akira Maeda
Signature Move: Jackknife
    First, Akira does not have the Jackknife Powerbomb in this game and second,
Akira Maeda was a shoot fighter so he did not have a "finishing move."
Bad Blood (NSW)
Real Name: The Great Muta (NJPW)
Signature Move: Transfusion
How To Do It: Walk towards to the turnbuckle until you reach it, hold the d-pad
in that direction, and press X (opponent down)
    The Great Muta's finishing move is the Moonsault.
Bear Breath (EWF)
Real Name: Gary Albright (AJPW)
Signature Move: German Suplex
How to Do it: Special Grapple, Press Circle at fallen opponent's feet, Behind
Grapple
    Bear Breath has a variety of German Suplexes. Gary Albright spent the most
part of his career as a Human Suplex Machine type wrestler in which he won most
of his matches by knockout so he did not have a finishing move.
Billy Gaijin (SWF)
Real Name: Scott 'Flash' Norton (WCW, nWo, IWGP)
Signature Move: Power Bomb
How to Do it: Strong Grapple + Down
    Scott Norton has had two finishing moves. They were either the Flashback
(Powerbomb pick up into the Shoulder Breaker) or the Powerbomb
Black Belt (IU)
Real Name: Taka Michinoku (WWF, Michinoku Pro Wrestling)
Signature Move: Flying Tiger
How to Do it: (opponent out of ring) From a little more than the middle of the
ring, start running and hold Circle.
    One of Taka's trademark moves is the amazing body attack he delivered to
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his opponents when they were outside the ring. He would get a running start from one of the ring then leap up onto the top rope without using his hands and then leap down onto his prone opponent.

Black Ninja (IU)

Real Name: The Great Sasuke (Michinoku Pro Wrestling)

Signature Move: Ninja Special

How to Do it: Strong Grapple + Down

The instruction book even shows it. His finisher is the Razor's Edge in this game.

Black Heart (DOA)

Real Name: Tarzan Goto (IWA Japan)

Signature Move: Facebuster

How to Do it: Strong Grapple + Down

The Facebuster is obviously the Strong Grapple+Down move. However Goto's finishing hold in real life is the Lariat.

Bolt Jamison (NSW)

Real Name: "Power Warrior" Kensuke Sasaki (NJPW) (as Hawk's partner)

Signature Move: Thunder Drop How to Do it: Special Grapple

It's just what it sounds like. It's a the brainbuster from his Special Grapple. This move is also known as the Northern Lights Bomb and is Sasaki's finishing hold. Al Snow also utilizes this move and calls it the Snow Plow.

Chris Benoit (WCW)

Signature Move: Diving Headbutt

How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad in that direction, and press X (opponent down)

I've got to say that the Diving Headbutt in this game is not only very un-Chris-Benoit-like but it looks like it could paralyze the aggressor rather than hurt the aggressie.

The Count (EWF)

Real Name: Stan 'The Lariat' Hansen (AJPW)

Signature Move: Drac's Lariat How to Do it: Run and Press X

Stan Hansen's finishing move is the Running Clothesline that looks like it came from Hell.

Dakota (NSW)

Real Name: Hiroshi Hase (NJPW) Signature Move: Western Suplex How to Do it: Strong Grapple + Up

Hiroshi Hase's finishing move is the Northern Lights Suplex.

David Harley (DOA)

Real Name: Sabu (ECW)

Signature Move: Asphault Slam

How to Do it: n/a

David Harley does not have any slams in his repertoire other than the Scoop Slam so I would say that the Asphault Slam does not exist. Sabu's finishing move however, is the Triple Jump Moonsault which uses the aid of a chair.

Dean Malenko

Signature Move: 'Man of 1000 Moves'

How to Do it: n/a

First of all, his nickname is the Man of 1,000 HOLDS!!! Second of all, Dean's Texas Cloverleaf is not in the game.

Dojo (NSW)

Real Name: Shinya Hashimoto (NJPW)

Signature Move: DDT

How to Do it: Strong Grapple

DDT.

Eddy Guerrero (WCW)

Signature Move: Frog Splash

How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad in that direction, and press X (opponent down)

Eddie Guerrero has been using this move for years. It's that Top Rope Splash with the tuck in mid-air.

El Bolador (IU)

Real Name: Hiroshi Tenzan (New Japan Pro Wrestling)

Signature Move: Chili Powder

How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad in that direction, and press X (opponent down)

Tenzan's finishing move is the Top Rope Moonsault.

Fujigami (EWF)

Real Name: Tatsumi Fujinami (NJPW)

Signature Move: Dragon Sleeper

How to Do it: (at a fallen opponent's head) Press the Grapple button Tatsumi Fujinami seems to have a theme in the moves he uses. They all seem to have the word "dragon" in them from the Dragon Sleeper to the Dragon Backbreaker to the Dragon Suplex (Full Nelson Suplex).

The Giant (SuperHeavy Hidden Boss)

Real Name: Andre the Giant (WWF/WWE) with the Giant (WCW)'s picture

Signature Move: Body Press

How to Do it: (Whip your opponent into the ropes) Press the Grapple button
The Body Press is also known as the Lou Thesz Press. A move made famous by
the late Lou Thesz.

The Giant in this game has the bio picture of the Big Show (aka The Giant aka Paul Wight) but the in-ring appearance of Andre "the Giant." Whether it be the 8th wonder of the World, Andre the Giant or "the Giant" Paul Wight, the Body Press was just a move that was thrown into their repertoire in the game.

Grizz Lee (IU Hidden Boss)

Real Name: Bruiser Brody (AJPW) Signature Move: Double Knee Drop

How to Do it: (at a fallen opponent's head) Press the Grapple button

The late Bruiser Brody is the guy whom this character was based on.

Habanero (DOA)

Real Name: Hayabusa (Frontier Martial Wrestling)

Signature Move: Acapulco

There's no clear indicator of what the "Acapulco" is supposed to be. Most of the moves Habanero has are just variations of the moves "H" aka Hayabusa does. It could be the Suplex into the Piledriver Special move which is a variation of Hayabusa's Falcon Arrow.

Hollywood Hulk Hogan (WCW)

Signature Move: Leg Drop

How to do it: (at the side of a fallen opponent) Press X

The Leg Drop is the move that has gotten the ever-so famous Hollywood Hulk Hogan many a wins.

\*\*\*A tip for winning with this move rather than doing it and seeing your

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opponent rise up immediately is to do one of his Powerslams and THEN following
up with the Leg Drop so you can pin your opponent after the Leg Drop.***
Jaguar (SuperJunior Hidden Boss)
Real Name: Tiger Mask (NJPW)
Signature Move: Tiger Suplex
How to do it: (from behind) Strong Grapple + Up/Down
    The Tiger Suplex is one of Jaguar's Strong Grapple moves from behind.
Jeff Jarrett (WCW Hidden Boss)
Signature Move: Flying Headbutt
    First off, Jeff Jarrett does not have the Flying Headbutt in this game.
Second off, his finishing hold during this time period was the Figure Four Leg
NOTICE: His move set is pretty generic since it is just a carbon copy of Ric
Flair's.
Kaiji (SWF)
Real Name: Yoshiaki Fujiwara
Signature Move: Shoulder Lock
How to do it: (from Behind) Strong Grapple + Down/Up
              (from whip into ropes) Strong Grapple
              (in front) Strong Grapple + Down
    The Shoulder Lock is the Fujiwara Arm Bar.
Kapuna (EWF)
Real Name: Toshiaki Kawada (AJPW)
Signature Move: Coconut Drop
How to do it: Special Grapple
    The Coconut Drop appears to be the very powerful Powerbomb from the Special
Grapple.
Kim Chee (DOA)
Real Name: Koji Kitao (Bukoh Dojo)
Signature Move: Back Throw
    The Back Throw appears to be the Urinagi-like Side Slam.
Konaka (SWF)
Real Name: Shiro Koshinaka (New Japan Pro Wrestling)
Signature Move: Butt Bomb
How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad
in that direction, and press X (opponent standing)
    The Butt Bomb is the bumping attack off the top rope. Koshinaka's
finishing hold is the Full Nelson Suplex (Dragon Suplex).
"The Total Package" Lex Luger (WCW)
Signature Move: Torture Rack
How to do it: (from behind) Strong Grapple + Up/Down
Lex Luger's famous finishing hold, the Torture Rack.
Mad Oahu (NSW)
Real Name: Riki Choshu (New Japan Pro Wrestling)
Signature Move: Kahuna Crunch
How to do it: (at the feet of a fallen opponent) Press the Grapple button.
    The Kahuna Crunch appears to be Choshu's signature Scorpion Deathlock.
Another one of Choshu's finishing moves is the Lariat.
Major Tom (EWF Hidden Boss)
Real Name: Terry Funk (IWA/WWF/NWA/ECW/FMW/etc...)
Signature Move: Spinning Toe Flip
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How to do it: (at the feet of a fallen opponent) Press the Grapple button.

The Spinning Toe Hold is a move that has been in the Funk family for years.

NOTICE: It's really called the Spinning Toe HOLD!

Masahiro Chono (WCW/nWo)

Signature Move: STF

How to do it: (at the feet of a fallen opponent) Press the Grapple button.

STF stands for Step-over Toehold with Facelock. Yes, it's Chono's finishing hold.

Le Masquerade (SWF Hidden Boss)

Real Name: Mil Mascaras 'Man of 1000 Masks' (numerous Mexican promotions)

Signature Move: Dive Bomb

How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad in that direction, and press X (opponent down)

Mil Mascaras would do a Top Rope Cross Body Block however his virtual counterpart doesn't have this move. I'd assume that the Dive Bomb is supposed to be the Splash off the Top Rope that Masquerade has for two reasons (1) he dives (2) a lot of top rope moves have the word "bomb" in it (ex. Senton Bomb).

Moma (SWF)

Real Name: Nobuhiko Takada (UWF)

Signature Move: Back Drop

How to do it: (From Behind) Press the Grapple button + Up/Down

I've noticed that in the Belly-to-Back Suplex is known as the Back Drop Suplex in Japanese wrestling. Moma's supposed signature move is the Back Drop SUPLEX in this game and not the move off the Irish Whip.

Mongol (NSW)

Real Name: Keiji Muto [Great Muta w/o facepaint] (NJPW)

Signature Move: Dragon Screw

How to do it: Strong Grapple and release button

Keiji Muto is the alter-ego of the Great Muta. He is the "babyface" of the two personalities and the alter-ego story seems to carry on in this game since Mongol and Bad Blood (Great Muta look-alike) are in the same federation (NSW). One of his signature moves is the Dragon Screw Leg Whip. His other trademark move include the Figure Four Leg Lock and the Moonsault.

Mongrel (EWF)

Real Name: Jumbo Tsuruta (AJPW)

Signature Move: Back Drop

How to do it: (in front) Strong Grapple

(from behind) Weak Grapple + Down/Up

Again, it's the Back Drop Suplex.

Mukluk (IU)

Real Name: Kensuke Sasaki (New Japan Pro Wrestling)

Signature Move: Northern Lights

Mukluk's finisher is the Northern Lights Bomb which is a Scooping pick-up into a Brainbuster.

Overdose (NSW)

Real Name: Road Warrior Hawk (WWF, New Japan Pro Wrestling)

Signature Move: Flying Clothesline

How to Do it: Walk towards to the turnbuckle until you reach it, hold the d-pad in that direction, and press X (opponent standing)

Roadwarrior Hawk was one half of the legendary Legion of Doom. The Legion of Doom's trademark finishing maneuver was the Doomsday Device. Roadwarrior Animal would lift their opponent onto his shoulders and Roadwarrior Hawk would leap off the top rope and deliver an unmerciful Flying Lariat.

Puchteca (DOA)

Real Name: Atsushi Onita (Frontier Martial Wrestling)

Signature Move: Mesa Drop

How to do it: Strong Grapple + Down

The instruction book says that his finishing move is the Jacknife Powerbomb. This move is also known as the Fire Thunder Powerbomb.

"The Nature Boy" Ric Flair (WCW)  $\,$ 

Signature Move: Figure 4 Leglock

How to do it: (at the feet of a fallen opponent) Press the Grapple button.

If you don't know who this man is, then I feel sorry for you. This man was the backbone of WCW and is a living legend. Anyway, the Figure Four is his finishing hold.

Rick Steiner (WCW)

Signature Move: Top Rope Clothesline

How to do it: n/a

The only clothesline Rick Steiner is known for is the Steiner-line. It looks like the game-makers were just looking for something to fill his data. He doesn't even have the Top Rope Clothesline in this game.

Saladin (DOA)

Real Name: Genichiro Tenryu (WAR)

Signature Move: Power Scud How to do it: Run and press X

The Power Scud is that Running Lariat he has.

Sam Song (EWF)

Real Name: Kenta Kobashi (AJPW)

Signature Move: Power Jack

I'd assume the Power Jack is supposed to be Sam Song's Special Grapple Move since the Steiner Screwdriver is a variation of Kenta Kobashi's Orange Crush Pin (Suplex into a Seated Powerbomb)

Samoa (EWF)

Real Name: Shohei 'Giant' Baba (AJPW)

Signature Move: Tiki Boot How to do it: Press R2

One of Shohei "Giant" Baba's trademark moves was the Tiki Boot.

\*\*Tip: Do this move after whipping your opponent into the ropes so this move has an element of realism) \*\*

Scott Steiner (WCW)

Signature Move: Frankensteiner

How to do it: (after whipping your opponent into the ropes) Hold the Grapple button for at least 2 seconds and then release when your opponent is in grabbing range.

Scott Steiner is one half the world reknown Steiner Brothers. He was given credit for introducing the Huricanrana to WCW.

Shanghai (DOA Hidden Boss)

Real Name: Karl Gotch (NWA) Signature Move: Shanghai Suplex

How to do it: (from behind) Strong Grapple + Down

Karl Gotch had a variety of finishing holds but the only suplex finisher he was known to flash off is the painful looking German Suplex with Pin (painful on him, that is).

Shaolin (IU)

Real Name: Jinsei Shinzaki/Hakushi (Michinoku Pro Wrestling, WWF)

Signature Move: Power Bomb

How to do it: Strong Grapple + Hold Down

Come on, it's pretty obvious. He even does a very distinct gesture before doing the Powerbomb. Nothing wrong with a little praying before putting away your victim.

Sherlock (SWF)

Real Name: Ken Shamrock (WWF,UFC) Signature Move: Sleeper Hold

How to do it: (from behind) Strong Grapple

Sherlock is based on Ken Shamrock however his picture is that of the Disco Inferno. Neither Disco nor Ken Shamrock were know for the Sleeper Hold so the Sleeper Hold is all for the fictional character, Sherlock. A variation of Shamrock's Ankle Lock submission is in the game though, it is the Achilles Hold on the ground at your opponent's feet.

Siberia (EWF)

Real Name: 'Dr. Death' Steve Williams (AJPW/WWF)

Signature Move: Ice Bomb

How to do it: (from behind) Strong Grapple + Hold Down/Up

One of Dr. Death's trademark moves is the Dr. Bomb which is a Gutwrench into a seated Power Bomb. I'd assume that the Spinning Powerslam he has is supposed to be a variation of his Oklahoma Slam.

Steel Talon (NSW Hidden Boss)

Real Name: Antonio Inoki (New Japan Pro Wrestling)

Signature Move: Talon Crunch

How to do it: (at the feet of a fallen opponent) Press the Grapple button.

One of Antonio Inoki's trademark moves is the Indian Deathlock. If you've played as this guy and have tried using this move with him then you'll notice that he does some clapping. He would do this move not to win the match but to show off and excite the audience.

Lord Steven Regal (WCW)

Signature Move: Regal Stretch

How to do it: n/a

First of all, there was a typo in his name. His name is STEPHEN Regal. Second, the Regal Stretch is not in the game but it is Stephen Regal's finishing hold in real life.

Sting (WCW)

Signature Move: Scorpion Deathlock

How to do it: (at the feet of a fallen opponent) Press the Grapple button. The franchise of WCW's finishing hold is the Scorpion Deathlock.

The Turk (NSW)

Real Name: The Dynamite Kid (with Vader's moves) (WWF/WWE)

Signature Move: Choke Slam

How to do it: Strong Grapple + Hold Up button

A Choke Slam is a Chokeslam is a Chokeslam. This character is said to have the legendary Dynamite Kid's appearance but Vader's (Leon White) moves. Vader's finishing hold at the time though was the Vader Bomb (aka Celestial Splash) which is not in the game. A move Vader WAS working on before leaving the now WWE is the Vadersault which is simply a moonsault off the Top.

Thunder Dome (SWF)

Real Name: Bas Rutten (International Pancrase)

Signature Move: Straight Arm (...Suplex) How to do it: Simply Strong Grapple Bas Rutten was a Pancrase shoot-fighter, not a pro wrestler so he did not exactly have any signature moves. The character Thunder Dome however, has the Straight Arm SUPLEX as a trademark move. By the way, Bas Rutten really does do the mid-air splits as a pre-match match crowd taunt. Ultimo Dragon (WCW) Signature Move: Asai Moonsault How to do it: (opponent outside the ring) stand right next to the ropes and hold the button on the d-pad which corresponds with the ropes you are going to jump from (ex. Hold "Right" if you're gonna jump from the ropes on the right of the ring) and then press X. One of the moves the Ultimo Dragon was known for doing was the beautiful Asai Moonsault to the outside of the ring in many of his matches. Uraki (SWF) Real Name: Masakatsu Funaki (International Pancrase) Signature Move: Sushi Combo How to do it: Special Grapple Masakatsu Funaki was a Pancrase shoot-fighter, not a pro wrestler so he did not exactly have any signature moves. I'd assume that the Sushi Combo is supposed to be his combination of moves from the Special Grapple. Wu Fang (EWF) Real Name: Mitsuharu Misawa (All-Japan Pro Wrestling) Signature Move: Tiger Driver How to do it: Strong Grapple + Hold the Down button The Tiger Driver is the Double Underhook into a Seated Powerbomb. If you are a WWF fan you may know it as the Pearl River Plunge. Yamagiwa (SWF) Real Name: Kazou Yamazaki (UWF) Signature Move: German Suplex How to do it: [Basic German Suplex] (from Behind) Press the Grapple button and hold up/down [Rolling German Suplexes] Special Grapple A German Suplex is a German Suplex is a German Suplex. Credits ----http://www.puroresufan.com/ http://www.angelfire.com/wrestling2/lkwrestling/moves.html http://www.asahi-net.or.jp/~YF7M-ON/ewaza.html http://www.otherarena.com/nCo/finish/finish.html Donovan Keith -----Copyright info \_\_\_\_\_ This document is Copyright 2002 Douglas Richards. If you wish to put any of this work on a site, message board, or anything give me. In other words, this work is not to be plagiarized.