



Just KEEP IT THE WAY IT IS. Thank you.

E-mail Rules: I am a very flexible guy when it comes to emailing me. You can email me at mcfaddendaman@aol.com if you want to chat with me, since I like talking with people. If you have a gameplay issue or question, email me at psychopenguin24@aol.com. One last note: Only email me about the game at psychopenguin24@aol.com , all emails about Silent Hill 2 sent to my other e-mail addresses will be deleted and/or ignored. Thanks to all those that have emailed me so far, I appreciate it! Check my email backlog. If it's filled up, you may have to wait a while before you get a response. I check my email once in a while. Please wait for a response, because I will respond to all emails. Please read my guide before asking questions, thats why I have a FAQ and Reader Tips section. I will only post your question/tip in my guide if it is good, and has not been answered in this guide. Thanks.

One last note: Only email me about the game at psychopenguin24@aol.com for game questions, or hurricanehelms24@aol.com for reader tips and suggestions. All emails sent to my other email addresses about the game will not be answered. Thanks to all those that have emailed me so far, I appreciate it!

1. Check my email backlog. If it's filled up, you may have to wait a while before you get a response.
2. I check my email once in a while. Please wait for a response, because I will respond to all emails.
3. Please read my guide before asking questions, thats why I have a FAQ and Reader Tips section.
4. I will only post your question/tip in my guide if it is good, and has not been answered in this guide.

New plan: all questions can be sent to psychopenguin24@aol.com, and if you have anything you would like to add to the guide, send it to hurricanehelms24@aol.com. This is because it is too tough for me to separate stuff people want me to add to the guide from basic questions. if you send any reader tips to psychopenguin24@aol.com or any questions to hurricanehelms24@aol.com, they will be deleted. Thanks for understanding.

Basically: mcfaddendaman@aol.com for FAQ posting requests and personal emails, psychopenguin24@aol.com for game questions and other things like that, and hurricanehelms24@aol.com for tips, suggestions, corrections, etc.

Thanks!

Instant Message Rules: Unlike a lot of authors I know, I love getting IM's from fans and for people with questions. My AIM name is HeShootsHeGores, and I go on it a lot. Just remember this. If you contact me on one of the instant messengers, and I do not respond, it probably means I am busy. I am always talking with my girl, and friends, so sometimes I just ignore some instant messages from people I do not know. Be nice, and I will talk to you, just don't come out and ask the question and be all rude if I do not respond in five seconds, otherwise I probably will just block you. I will answer all e-mails about the game, however.

=====  
-----{T. O. C.}-----  
=====

- 1.1 Revision History
- 2.0 Frequently Asked Questions/Information Guide
- 3.0 FAQ/Move List
  - 200 Eyes
  - Abrispa
  - Akira
  - Bad Blood
  - Bear Breath
  - Billy Gaijin
  - Black Belt
  - Black Ninja
  - Blackheart
  - Bolt Jamison
  - Chris Benoit
  - Count
  - Dakota
  - David Harley
  - Dean Malenko
  - Dojo
  - Eddy Guerrero
  - El Borador
  - Fujigami
  - Giant
  - Grizz Lee
  - Habanero
  - Hollywood Hogan
  - Jeff Jarrett
  - Kaiji
  - Kapuna
  - Kim Chee
  - Konaka
  - Le Masquerade
  - Lex Luger
  - Mad Oahu
  - Major Tom
  - Masa Chono
  - Moma
  - Mongol
  - Mongrel
  - Mukluk
  - Overdose
  - Puchteca
  - Ric Flair
  - Rick Steiner
  - Saladin
  - Sam Song
  - Samoa
  - Scott Steiner
  - Shanghai
  - Shaolin
  - Sherlock
  - Siberia
  - Steel Talon
  - Steve Regal
  - Sting
  - The Unknown
  - Thunder Dome
  - Turk
  - Ultimo Dragon
  - Uraki

-Wu Fang  
-Yamagiwa  
4.0 Other Information  
5.0 Conclusion

-----  
----- 1.0 Introduction -----  
-----

Well, I am really bored so I decided to do a guide for WCW vs. the World, which is the worst wrestling game of all time in my opinion. Anyways, these are basic move lists. Have fun, and stay cool!

-Psycho Penguin

+++++=====+++++  
-----+ 1.1 Revision History +-----  
+++++=====+++++

Final Version (July 17, 2002): Reformatted it to match the look of my other guides, added/deleted info, and here we are. Have fun, kids, this one is done.

v0.5 (October 14, 2000): Pretty major update. Updated lots of information and move lists, implemented a new format, added my new review of the game, added a FAQ and Information Guide, and added a new format to the top of the guide (as can also be seen in some of my other guides). Finally, I added a how close is this guide to being finished? Line on the top.

v0.1 (June 17, 2000): First version, but I got a lot done.

-----  
----- 2.0 FAQs/Information Guide -----  
-----

-----  
WCW VS THE WORLD FAQ  
-----

=0D  
Select your Wrestler with O for normal outfit, Select with Start for different outfit/color. Hit Square for Random Wrestler Select.

=0D  
Secret wrestlers:  
To get secret wrestlers beat all the leagues with the same wrestler.  
If a heavy wieght you'll get another league called super Heavy  
(Andre is the boss beat him and you'll get him)  
If a jr. wieght you'll get another league called Super jr.  
(tiger is the boss beat him and you'll get him)  
NOTE: each league also gives you a wrestler. =

=0D

Common moves:

=0D  
Attack: X  
Kick: Hold down X  
Power Attack: R2

Dodge back: R1  
Taunt: L2  
Dive/Splits kick:L1  
Block: Square  
Run/pin: Triangle (Run then hit x or O for an attack)  
Counter Attack: Square+X  
Hold the direction plus tap the O button to send opponent to the ropes  
To go in and out of the ring Hold Direction+Square.

=0D

Slams are done when oppenent is groggy

=0D

In real close in front of opponent:

Hold up, tap O	Slam 1
Hold down, tap O	Slam 2
tap O	Slam 3
Hold up, Hold O 2 sec	Slam 4
Hold down, Hold O 2 sec	Slam 5
hold O 2 sec	Slam 6

=0D

Just a little bit away from opponent in front:

Hold up, tap O	Slam 7
Hold down, tap O	Slam 8
tap O	Slam 9

=0D

Behind Groggy opponent:

Hold up or down, tap O	Slam 10
tap O	Slam 11
hold O 2 sec	Slam 12
Hold up or down, Hold O 2 sec	Slam 13

=0D

When spirit Meter Flashes and wrestler poses:

Just hold O until your Wrestler throws up his hands then let go.

=

While opponent lies on the mat:

Hit O near head(H) or feet(F) for a Submission  
Hit X for a ground attack.  
Hit Square to pick up body.(Leaves opponents Groggy when hurt)

=0D

Turnbuckle:

After you throw an opponent into a corner you can charge O for a couple Seconds then let go and you will do a top rope move.(slam 16)

If you want to climb turnbuckle normally to hit opponent push into the corner and hit X.standing=3Ds falling=3Df

=0D

Throw into the ropes:

Rapidly tap O + Direction.  
Charge O As Opponent Springs back at you, Let go when They approach for a slam  
Tap O right before they get back to you for the other slam.(slam 14 & 15)

=0D

Rope spring:

=0D

Some wrestlers can use the rope to spring themself out at an opponent thats outside the ring.

To do this push towards the rope and hit O. If it doesn't work then your Wrestler must not be able to do it.

=0D

-----  
WCW WRESTLERS MOVES  
-----

NOTE:all move name aren't correct I did the best I could to get the =

move names correct.

=0D

Hogan

SLAM 1 suplex

SLAM 2 piledriver

SLAM 3 bodyslam

SLAM 4 choke(submission)

SLAM 5 power slam =

SLAM 6 gorilla press

SLAM 7 headlock punches

SLAM 8 bodyslam =

SLAM 9 punch to the head

SLAM 10 atomic drop

SLAM 11 bulldog

SLAM 12 side suplex

SLAM 13 rack

SLAM 14 knee to gut

SLAM 15 hip toss

SLAM 16 superplex

submissions:

h) spinal tap

F) knee smash

off the rope:

S) knee

F) leg drop

Rope spring: NO

SPIRIT:shoulder rack

=0D

Beniot

SLAM 1 suplex

SLAM 2 tombstone

SLAM 3 side suplex

SLAM 4 snap suplex

SLAM 5 powerbomb(pin) =

SLAM 6 brainbuster

SLAM 7 snap mare

SLAM 8 bodyslam

SLAM 9 elbow to the head

SLAM 10 side suplex

SLAM 11 head suplex

SLAM 12 pin

SLAM 13 pin

SLAM 14 spring board

SLAM 15 face plant

SLAM 16 super powerbomb

Submissions:

H) camel clutch

F) boston crab

off the rope:

S) clothsline

F) headbutt  
Rope spring: yes  
SPIRIT:razor edge to powerbomb(pin)  
=0D

Eddy  
SLAM 1 head sissor takedown  
SLAM 2 tombstone  
SLAM 3 sidebody throw(Razor does it) =

SLAM 4 brainbuster  
SLAM 5 powerbomb =

SLAM 6 side suplex  
SLAM 7 takedown  
SLAM 8 bodyslam  
SLAM 9 punch to the head  
SLAM 10 side suplex  
SLAM 11 backbreaker  
SLAM 12 brainbuster  
SLAM 13 pin  
SLAM 14 head sissors  
SLAM 15 faceplant  
SLAM 16 razor edge

Submissions:

H) choke

F) surfboard

off the rope:

S) elbow

F) FROG SPLASH

Rope spring:YES

SPIRIT:frankensteiner(PIN)

=0D

Luger

SLAM 1 suplex  
SLAM 2 takedown  
SLAM 3 russian legsweep  
SLAM 4 chokeslam  
SLAM 5 powerbomb(pin) =

SLAM 6 DDT

SLAM 7 armdrag

SLAM 8 bodyslam =

SLAM 9 punch to the head

SLAM 10 side suplex

SLAM 11 atomic drop

SLAM 12 THE RACK

SLAM 13 belly to back =

SLAM 14 abdominal stretch

SLAM 15 over the shoulder toss

SLAM 16 samoin drop

Submissions:

H) camel clutch

F) leg pull

off the rope:

S) elbow

F) flying cross body

Rope spring:NO

SPIRIT:knee to head  
=0D

Sting

SLAM 1 suplex  
SLAM 2 piledriver  
SLAM 3 gorilla press  
SLAM 4 inverted atomic drop  
SLAM 5 powerbomb(pin) =

SLAM 6 DDT  
SLAM 7 fist to head  
SLAM 8 body slam =

SLAM 9 fist to the head  
SLAM 10 atomic drop  
SLAM 11 bulldog  
SLAM 12 SCORPION DEATH DROP  
SLAM 13 pin  
SLAM 14 hiptoss  
SLAM 15 sumoin drop  
SLAM 16 super plex

Submissions:

H) punches to the face  
F) SCORPION DEATH LOCK  
off the rope:  
S) ciothsline  
F) flying cross body =

Rope spring:YES

SPIRIT:powerbomb(PIN)  
=0D

Flair

SLAM 1 suplex  
SLAM 2 neckbreaker  
SLAM 3 russian legsweep  
SLAM 4 shoulder rack  
SLAM 5 piledriver =

SLAM 6 inverted atomic drop =

SLAM 7 punch to the head =

SLAM 8 snap mare =

SLAM 9 SLAP TO THE CHEST  
SLAM 10 KNEE BREAKER  
SLAM 11 elbow to the back  
SLAM 12 abdominal stretch  
SLAM 13 spinning side suplex  
SLAM 14 hiptoss  
SLAM 15 sleeper  
SLAM 16 super plex

Submissions:

H) spinal tap  
F) FIGURE 4 =

off the rope:

S) double ax-handle  
F) elbow



Rope spring:NO  
SPIRIT:powerbomb (PIN)  
=0D

Rick

SLAM 1 suplex slam  
SLAM 2 shoulder breaker  
SLAM 3 suplex  
SLAM 4 shoulder rack  
SLAM 5 power slam =

SLAM 6 belly to belly  
SLAM 7 gorilla press  
SLAM 8 snap mare =

SLAM 9 elbow to the head  
SLAM 10 belly to back (throws)  
SLAM 11 bulldog  
SLAM 12 rack  
SLAM 13 belly to back  
SLAM 14 power slam  
SLAM 15 gorilla press  
SLAM 16 belly to belly

Submissions:

H) camel clutch

F) boston crab

off the rope:

S) FLYING CLOTHSLINE

F) elbow

Rope spring:NO

SPIRIT:powerbomb (PIN)

=0D

Scott

SLAM 1 gorilla press  
SLAM 2 powerbomb  
SLAM 3 side suplex  
SLAM 4 piledriver  
SLAM 5 powerbomb (PIN)  
SLAM 6 belly to back  
SLAM 7 takedown  
SLAM 8 body tackle  
SLAM 9 fist to the head  
SLAM 10 atomic drop to the mat  
SLAM 11 face plant  
SLAM 12 brianbuster  
SLAM 13 pin  
SLAM 14 power slam  
SLAM 15 FRANKENSTEINER  
SLAM 16 belly to belly

Submissions:

H) choke

F) STF

off the rope:

S) elbow

F) elbow

Rope spring:NO

SPIRIT:powerbomb (PIN)

=0D

Unknown

SLAM 1 suplex

SLAM 2 neckbreaker  
SLAM 3 suplex  
SLAM 4 brianbuster  
SLAM 5 kick to the back =

SLAM 6 inverted atomic drop  
SLAM 7 elbow to the head  
SLAM 8 armdrag =

SLAM 9 slap  
SLAM 10 death drop  
SLAM 11 side suplex  
SLAM 12 pin  
SLAM 13 frankensteiner(PIN)  
SLAM 14 airplane lift to a backbreaker  
SLAM 15 head sissors  
SLAM 16 DDT

Submissions:

H) pin

F) bells

off the rope:

S) dropkick

F) elbow

Rope spring: YES

SPIRIT: powerbomb (PIN)

=0D

Dean

SLAM 1 throw over the shoulder

SLAM 2 jumping piledriver

SLAM 3 armdrag

SLAM 4 belly to belly =

SLAM 5 armbar

SLAM 6 armdrag

SLAM 7 snap mare

SLAM 8 body tackle =

SLAM 9 knee to the head

SLAM 10 snap the neck

SLAM 11 side suplex

SLAM 12 sleeper

SLAM 13 pin

SLAM 14 belly to belly

SLAM 15 armdrag

SLAM 16 belly to belly

Submissions:

H) armbar

F) legbar

off the rope:

S) dropkick

F) knee drop

Rope spring: NO

SPIRIT: german suplex (PIN)

=0D

Regal

SLAM 1 armdrag =

SLAM 2 takedown

SLAM 3 side suplex

SLAM 4 armbar

SLAM 5 leg hold(submission) =

SLAM 6 belly to belly

SLAM 7 kick to the head

SLAM 8 snap mare

SLAM 9 knee to the head

SLAM 10 spinning elbow to the head

SLAM 11 elbow to the chest

SLAM 12 chicken wing

SLAM 13 armbar

SLAM 14 belly to belly

SLAM 15 trip

SLAM 16 DDT

Submissions:

H) armbar

F) leg bar

off the rope:

S) double ax-handle

F) knee

Rope spring:NO

SPIRIT:spinning armbar

=0D

Dragon

SLAM 1 suplex

SLAM 2 head sissor

SLAM 3 side suplex

SLAM 4 belly to belly

SLAM 5 tombstone =

SLAM 6 DDT

SLAM 7 armdrag

SLAM 8 body slam =

SLAM 9 slap to the head

SLAM 10 side suplex

SLAM 11 kick to the back

SLAM 12 pin

SLAM 13 pin

SLAM 14 backbreaker

SLAM 15 hiptoss

SLAM 16 superplex

Submissions:

H) camel clutch

F) surf board

off the rope:

S) monkey flip

f) ASAI MOONSAULT

Rope spring: yes

SPIRIT:armbar to a PIN

=0D

chono

SLAM 1 shoulder toss

SLAM 2 shoulderbreaker

SLAM 3 neckbreaker

SLAM 4 snap suplex

SLAM 5 inverted atomic drop =

SLAM 6 belly to belly

SLAM 7 snap mare

SLAM 8 body slam  
SLAM 9 punch to the head =

SLAM 10 side suplex  
SLAM 11 headbutts  
SLAM 12 deathdrop  
SLAM 13 pin  
SLAM 14 sumoin drop  
SLAM 15 trip  
SLAM 16 sumoin drop

Submissions:

H) choke =

F) STF

off the rope:

S) clothsline

F) elbow

Rope spring:NO

SPIRIT:powerbomb (PIN)

=0D

SECRET WRESTLERS

=0D

Jerret-same as Flair's moves

=0D

Giant

SLAM 1 suplex

SLAM 2 tombstone

SLAM 3 ear smash

SLAM 4 CHOKE SLAM

SLAM 5 knee bash

SLAM 6 belly to belly

SLAM 7 punch to the head

SLAM 8 body slam

SLAM 9 headbutt

SLAM 10 russian legsweep

SLAM 11 headbutts

SLAM 12 atomic drop

SLAM 13 belly to back

SLAM 14 choke(submission)

SLAM 15 stomach pin

SLAM 16 super plex

Submissions:

H) choke

F) leg pull

off the rope:

S) flying butt drop

F) splash

Rope spring:NO

SPIRIT:powerbomb (PIN)

OK, I think this is 100% correct now. Changes since last version are with wrestlers 19, 27, and 32. Don't reply to me by email because this account will be running out any time now.

-----  
WCW vs. the World INFO, version 5  
-----

Who The Characters Are Based On:

The federations listed next to the wrestlers are either the one that they were last in or are currently in, not necessarily the one that they are in within the game.

Starting from the top left of screen and going down:

1. Hulk Hogan (WCW)
2. Chris Benoit (WCW)
3. Eddy Guerrero (WCW)
4. Lex Luger (WCW)
5. Sting (WCW)
6. Ric Flair (WCW)
7. Rick Steiner (WCW)
8. Scott Steiner (WCW)
9. The Unknown= Super Delfin (Michinoku)
10. Wu Fang= Mitsuharu Misawa (All Japan)
11. Kapuna= Toshiaki Kawada (All Japan)
12. Sam Song= Kenta Kobashi (All Japan)
13. Akira= Akira Maeda (Rings)
14. Uraki= Masakatsu Funaki (Pancrase)
15. Dean Malenko (WCW)
16. Ultimo Dragon (WCW)
17. Samoa= Giant Baba (All Japan)
18. Mongrel= Jumbo Tsuruta (All Japan)
19. Fujigami= Tatsumi Fujinami (New Japan)
20. 200 Wins= Yoji Anjyo (UWF International)
21. Sherlock= Ken Shamrock (WWF)
22. Steven Regal (WCW)
23. Masahiro Chono (New Japan)
24. The Count= Stan Hansen (All Japan)
25. Bear Breath= Gary Albright (All Japan)
26. Siberia= Steve Williams (All Japan)

27. Konaka= Shiro Koshinaka (New Japan)
28. Billy Gaijin= Scott Norton (WCW)
29. Puchteca= Atsushi Onita (FMW)
30. Heart= Tarzan Goto (IWA Japan)
31. Abispa= Jushin Liger (New Japan)
32. Mad Oahu= Riki Choshu (New Japan)
33. Mongol= Keiji Muto (New Japan)
34. Yamagiwa= Kazou Yamazaki (UWF International)
35. Kaiji= Yoshiaki Fujiwara (Fujiwara-Gumi)
36. Habanero= Hayabusa (FMW)
37. David Harley= Sabu (ECW, All Japan)
38. Bad Blood= Great Muta/Keiji Muto (New Japan)
39. Bolt Jamison= Power Warrior/Kensuke Sasaki (New Japan)
40. Overdose= Hawk (WWF)
41. The Black Ninja= Great Sasuke (Michinoku)
42. Mukluk= Kensuke Sasaki (New Japan)
43. Black Belt= Taka Michinoku (Michinoku)
44. Shaolin= Hakushi/Jinsei Shinzaki (Michinoku)
45. El Bolador= Hiroshi Tenzan (New Japan)
46. Moma= Nobuhiko Takada (UWF International)
47. Thunder Dome= Bas Rutten (Pancrase)
48. Saladin= Genichiro Tenryu (WAR)
49. Kim Chee= Koji Kitao (Bukoh Dojo)
50. The Turk= Dynamite Kid's body with Vader's moves
51. Dojo= Shinya Hashimoto (New Japan)
52. Dakota= Hiroshi Hase (New Japan)

Hidden characters- Starting at the bottom left of screen and going over:

53. Steel Talon= Antonio Inoki (New Japan)
54. Grizz Lee= Bruiser Brody (All Japan, WWC and many other feds)

- 55. Shanghai= Karl Gotch (NWA)
- 56. Major Tom= Terry Funk (ECW, FMW)
- 57. El Masquerade= Mil Mascaras (many federations)
- 58. Jeff Jarrett (WCW)

Hidden character at top left of screen:

- 59. Jaguar= Tiger Mask (New Japan)

Hidden character at top right of screen:

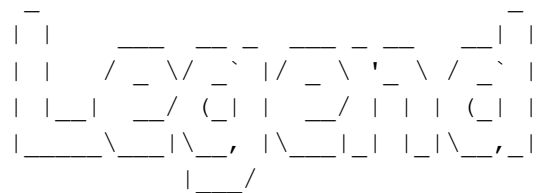
- 60. The Giant (WCW), actually just Andre The Giant (WWF) from the Japanese game with a few minor changes.

To get hidden characters beat the leagues. For Tiger Mask and Giant/Andre you need to beat super jr league with a jr heavy and beat super heavy league with a heavy. These two leagues come up after you beat the other leagues.

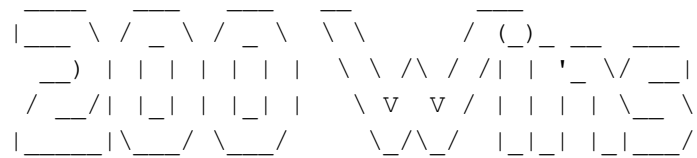
Web sites for info on WCW vs the World:

- <http://www.mcwonline.com/rvg/>
- <http://members.aol.com/ARNhorsman/wcwwswld.htm>
- <http://www.toptown.com/hp/crippler/wcwwswrld/select.htm>
- <http://pages.prodigy.com/QXXN55B/wcwwswld.txt>

-----  
 ----- 3.0 Wrestler Move Lists -----  
 -----



- T = Triangle (run)
- O = Circle (grapple)
- X = X (Strike)
- S = Square (block)
- \* = submission hold
- + = pinning combination
- (w) = weak, tap indicated button
- (s) = strong, hold indicated button then release



=====  
 Strikes:

=====

Knee Drop - X (opponent on mat)  
 Torpedo Dropkick - towards corner+X (opponent standing)  
 Foot Stomp - towards corner+X (opponent on mat)  
 Springboard Cross Body Block - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Arm Wringer Takedown - S+X (punch reversal)  
 Dragon Screw Leg Whip - S+X (kick reversal)  
 Jump Spinning Back Kick - T+O or R2  
 Back Elbow Smash - X or O while running

=====

Grapple moves:

=====

Knee to Gut - O(w) (vs. running opponent)  
 \*Painkiller - O(s) (vs. running opponent)  
 Top Rope Belly-to-Belly Suplex - O(s) (opponent dazed in corner)  
 Double Belly-to-Belly Suplex - O(s) (Special flashing)  
 Belly-to-Belly Suplex - O(s)  
 +German Suplex - O(s)+U  
 Foot Stomps to Kick - O(s)+D  
 Spinning Elbow Strike - O(w) (behind)  
 Enzuigiri Slam - O(w)+U/D (behind)  
 \*Standing Crossface Chickenwing - O(s) (behind)  
 +German Suplex - O(s)+U/D (behind)  
 Mounted Punches - O (opponent on mat, near head)  
 \*Reverse Figure 4 Leglock - O (opponent on mat, near feet)  
 Knee Smash - O(w) (far)  
 Headlock Punches - O(w)+U (far)  
 Fireman's Carry - O(w)+D (far)  
 Over-the-Hip Throw - O(w)  
 Over-the-Shoulder Throw - O(w)+U  
 Triple Knee Smash - O(w)+D

```

  / \ | | ( ) _ _ _ _ _
 / _ \ | ' _ \ | / _ | ' _ \ / _ \ |
 / _ _ \ | | ) | \ _ \ | ) | ( | |
 / _ / \ _ \ . _ / | | _ / . _ / \ _ , _ |
                    | _ |
  
```

=====

Grapple moves:

=====

\*Surfboard Stretch - O (opponent on mat, near feet)  
 Hip Toss - O(w) (vs. running opponent)  
 Tilt-a-Whirl Backbreaker - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 +Mahistral Rolling Cradle - O(s) (Special flashing)  
 Tombstone Piledriver - O(w)+D  
 Backbreaker - O(w) (behind)  
 Belly-to-Back Suplex - O(w)+U/D (behind)  
 Release German Suplex - O(s) (behind)  
 +Belly-to-Back Bridge Suplex - O(s)+U/D (behind)  
 \*Camel Clutch - O (opponent on mat, near head)  
 Snap DDT - O(s)  
 Fisherman's Buster - O(s)+U  
 +Lyger Bomb - O(s)+D  
 Backhand Chop - O(w) (far)



Arm Drag - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Backbreaker - O(w)  
Vertical Suplex - O(w)+U

=====  
Strikes:  
=====

Senton Backsplash - towards corner+X (opponent standing)  
Shooting Star Press - towards corner+X (opponent on mat)  
Springboard Cross Body Block - towards ropes+O (opponent on floor)  
No-Hands Plancha - O(s) while running towards ropes (opponent on floor)  
Ultra Slap Combo - S+X (punch reversal)  
Dragon Screw Leg Whip - S+X (kick reversal)  
Dropkick to Knee - T+O or R2  
Rolling Heel Kick - X or O while running  
Standing Backsplash - X (opponent on mat)

/ \ | | \_ ( ) \_ \_ \_ \_  
 / \_ \ | | / / | ' \_ / \_ ` |  
 / \_ \_ \ | < | | | | ( \_ | |  
 / \_ / \ \_ \ \_ \ \_ \ \_ \ \_ \ \_ \ \_ , \_ |

=====  
Grapple moves:  
=====

\*Indian Deathlock - O (opponent on mat, near feet)  
Overhead Belly-to-Belly Suplex - O(w) (vs. running opponent)  
\*Block to Painkiller - O(s) (vs. running opponent)  
Top Rope Belly-to-Belly Suplex - O(s) (opponent dazed in corner)  
The 'Take Your Lunch Money Using Only My Feet' Combo - O(s) (Special flashing)  
\*Body Scissors to Inverted Figure 4 - O(s)+D  
Belly-to-Back Suplex - O(w) (behind)  
Spinning Leg Sweep - O(w)+U/D (behind)  
\*Sleeper - O(s) (behind)  
+German Suplex - O(s)+U/D (behind)  
\*Reverse Chinlock - O (opponent on mat, near head)  
Knee Smash - O(w) (far)  
Headlock Takedown - O(w)+U (far)  
Foot Sweep - O(w)+D (far)  
Knee Strike to Double Underhook Suplex - O(w)  
Gutwrench Suplex - O(w)+U  
Triple Knee Smash - O(w)+D  
5 Kick Combo - O(s)  
Single Leg Cradle Suplex - O(s)+U

=====  
Strikes:  
=====

Headbutt - S+X (punch reversal)  
Single Leg Cradle Suplex - S+X (kick reversal)  
Rolling Heel Kick - T+O or R2  
Spinwheel Kick - X or O while running  
Casual Kick - X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Knee Smash - towards corner+X (opponent standing)  
Back Elbow Drop - towards corner+X (opponent on mat)

```

_____) _____) | | _____) | | _____) | | _____) | |
| _ \ / _ \ / _ \ / _ \ | | _ \ | | / _ \ / _ \ / _ \ / _ \ | | | | | | | | | |
| |_) | (| | (| | | |_) | | ( ) | ( ) | (| |
|____/ \__/_|\_/_| |____/|_| \__/_|\_/_| \__/_| \__/_|

```

=====

Grapple moves:

=====

Neck Wringer - O(s) (behind)  
Release German Suplex - O(s)+U/D (behind)  
\*Rake to Eyes - O (opponent on mat, near head)  
Headbutt to Groin - O (opponent on mat, near feet)  
Drop Toe Hold - O(w) (vs. running opponent)  
\*Sleeper Hold - O(s) (vs. running opponent)  
Top Rope Hurracanrana - O(s) (opponent dazed in corner)  
Dragon Screw Leg Whip - O(s) (Special flashing)  
Spear to Throat - O(w) (far)  
Snap Mare - O(w)+U (far)  
Headlock Takedown - O(w)+D (far)  
Russian Leg Sweep - O(w)  
Jumping Head Scissors - O(w)+U  
Backbreaker - O(w)+D  
Inverted Atomic Drop - O(s)  
Brainbuster - O(s)+U  
Piledriver - O(s)+D  
Bulldog - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)

=====

Strikes:

=====

Springboard Cross Body Block - towards ropes+O (opponent on floor)  
Suicide Forearm Smash - O(s) while running towards ropes (opponent on floor)  
Thrust to Throat - S+X (punch reversal)  
Low Blow - S+X (kick reversal)  
Standing Thrust Kick - T+O or R2  
Handspring Back Elbow - X or O while running  
Snap Elbow Drop - X (opponent on mat)  
Double Axehandle - towards corner+X (opponent standing)  
Moonsault - towards corner+X (opponent on mat)

```

_____) _____) | | _____) | | _____) | | _____) | |
| _ \ / _ \ / _ \ / _ \ | | _ \ | | / _ \ / _ \ / _ \ / _ \ | | | | | | | | | | | | | |
| |_) | _/ (| | | |_) | | | | _/ (| | | |_) | | | |
|____/ \__/_|\_/_| |____/|_| \__/_|\_/_| \__/_| \__/_|

```

=====

Grapple moves:

=====

Clubbing Forearm - O(w) (far)  
Forearm Smash - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Knee Strike to Double Underhook Suplex - O(w)  
Over-the-Shoulder Throw - O(w)+U  
Falling Power Slam - O(w)+D

Side Suplex - O(s)  
 \*Cross Armbreaker - O (opponent on mat, near head)  
 Muscle German Suplex - O (opponent on mat, near feet)  
 Overhead Fallaway Slam - O(w) (vs. running opponent)  
 Front Dragon Suplex - O(s) (vs. running opponent)  
 Top Rope Overhead Belly-to-Belly Suplex - O(s) (opponent dazed in corner)  
 Locomotion German Suplexes - O(s) (Special flashing)  
 Locomotion Belly-to-Belly Suplexes - O(s)+U  
 Rolling Front Dragon Suplex - O(s)+D  
 Forearm to Kidneys - O(w) (behind)  
 Backbreaker - O(w)+U/D (behind)  
 Quick Release German Suplex - O(s) (behind)  
 Release Full Nelson Suplex - O(s)+U/D (behind)

=====  
 Strikes:  
 =====

Enzuigiri Kick - T+O or R2  
 Shoulder Tackle - X or O while running  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Over-the-Shoulder Throw - S+X (punch reversal)  
 Inverted Atomic Drop - S+X (kick reversal)  
 Elbow Drop - X (opponent on mat)  
 Double Axehandle - towards corner+X (opponent standing)

```

  _____) ( ) | | _ _ / _____| _ _ ( ) ( _ | ) _ _
  | _ _ \ | | | | | | | | | _ _ / _ _ ' | | | | | ' _ _ \
  | | ) | | | | | | | | | | | ( _ | | | | | | | | | |
  | _____/ | | | | | | \ _ , | \ _ _ | \ _ , | | | / | | | | | |
                | _____/                | _____/
  
```

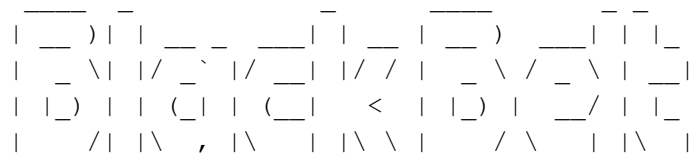
=====  
 Grapple moves:  
 =====

Neckbreaker - O(w)  
 Suplex to Body Slam - O(w)+U  
 Backbreaker - O(w)+D  
 Clubbing Forearm - O(w) (far)  
 Press Slam - O(w)+U (far)  
 Headlock Takedown - O(w)+D (far)  
 Release German Suplex - O(s) (behind)  
 +Belly-to-Back Bridge Suplex - O(s)+U/D (behind)  
 \*Reverse Chinlock - O (opponent on mat, near head)  
 \*Single Leg Boston Crab - O (opponent on mat, near feet)  
 Samoan Drop - O(w) (vs. running opponent)  
 Side Belly-to-Belly Suplex - O(s)  
 \*Hanging Chokehold - O(s)+U  
 Power Bomb - O(s)+D  
 Forearm to Kidneys - O(w) (behind)  
 Full Nelson Throw - O(w)+U/D (behind)  
 Powerslam - O(s) (vs. running opponent)  
 Top Rope Samoan Drop - O(s) (opponent dazed in corner)  
 Standing Lariat - O(s) (Special flashing)

=====

Strikes:

- 3-Point Shoulder Tackle - T+O or R2
- Flying Shoulder Block - X or O while running
- Elbow Drop - X (opponent on mat)
- Flying Shoulder Block - towards corner+X (opponent standing)
- Back Elbow Drop - towards corner+X (opponent on mat)
- N/A - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- Falling Elbow Breaker - S+X (punch reversal)
- Standing Lariat - S+X (kick reversal)

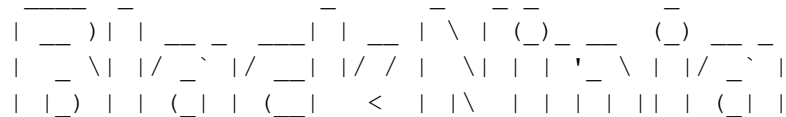


Grapple moves:

- Open Hand Slap - O(w) (far)
- European Uppercut - O(w)+U (far)
- Arm Drag - O(w)+D (far)
- Gutwrench Suplex - O(w)
- Jumping Head Scissors - O(w)+U
- Side Slam - O(w) (behind)
- Belly-to-Back Suplex - O(w)+U/D (behind)
- +Victory Roll - O(s) (behind)
- +Dragon Suplex - O(s)+U/D (behind)
- Mounted Punches - O (opponent on mat, near head)
- \*Boston Crab - O (opponent on mat, near feet)
- Overhead Belly-to-Belly Suplex - O(w) (vs. running opponent)
- Flying Head Scissors - O(s) (vs. running opponent)
- Top Rope DDT - O(s) (opponent dazed in corner)
- +Razor's Edge to Power Bomb - O(s) (Special flashing)
- Backbreaker - O(w)+D
- Butterfly Face Buster - O(s)
- Inverted Piledriver - O(s)+U
- +Reverse Double Underhook Power Bomb - O(s)+D

Strikes:

- Dropkick to Knee - T+O or R2
- Dropkick - X or O while running
- Double Knee Drop - towards corner+X (opponent on mat)
- Springboard Body Press - towards ropes+O (opponent on floor)
- No-Hands Cross Body Block - O(s) while running towards ropes (opponent on floor)
- +Mahistral Rolling Cradle - S+X (punch reversal)
- Low Blow - S+X (kick reversal)
- Elbow Drop - X (opponent on mat)
- Flying Forearm - towards corner+X (opponent standing)



\_\_\_\_/|\_|\\\_,\_|\\\_\_\_\_|\_|\\\\\_|\_| \\\_|\_|\_|\_|\_|/|\_|\\\_,\_|  
|\_|/

=====  
Grapple moves:  
=====

Forearm Strike - O(w) (far)  
Arm Drag - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Butterfly Suplex - O(w)  
Jumping Head Scissors - O(w)+U  
Piledriver - O(w)+D  
Tombstone - O(s)  
Vertical Suplex - O(s)+U  
+Razor's Edge - O(s)+D  
Belly-to-Back Suplex - O(w) (behind)  
Release German Suplex - O(w)+U/D (behind)  
\*Octopus Hold - O(s) (behind)  
+Dragon Suplex - O(s)+U/D (behind)  
Mounted Punches - O (opponent on mat, near head)  
\*Reverse Fuji Leg Bar - O (opponent on mat, near feet)  
Drop Toe Hold - O(w) (vs. running opponent)  
Tilt-a-Whirl Backbreaker - O(s) (vs. running opponent)  
Top Rope Hurracanrana - O(s) (opponent dazed in corner)  
+Hurracanrana to Inverted Victory Roll - O(s) (Special flashing)

=====  
Strikes:  
=====

Spinwheel Kick - T+O or R2  
Handspring Back Elbow - X or O while running  
Leg Drop - X (opponent on mat)  
Senton Backsplash - towards corner+X (opponent standing)  
Corkscrew Moonsault - towards corner+X (opponent on mat)  
Asai Moonsault - towards ropes+O (opponent on floor)  
Ninja Special (Cartwheel No-Hands Plancha) - O(s) while running towards ropes (opponent on floor)  
Elbow Breaker - S+X (punch reversal)  
Back Heel Trip - S+X (kick reversal)

\_\_\_\_) | | \_\_\_\_ \_ \_\_\_\_ | | | | \_\_\_\_ \_ \_\_\_\_ \_ \_\_\_\_ | |  
| \_\_\_\_ \\ | / \_ ` | / \_\_\_\_ | / / ' \_ \\ / \_ \\ / \_ ` | ' \_\_\_\_ | \_\_\_\_  
| |\_) | | ( \_ | ( \_ < | | | | \_\_\_\_ / ( \_ | | | | | |  
\_\_\_\_/|\_|\\\_,\_|\\\_\_\_\_|\_|\\\\\_|\_| \\\_|\_|\_|\_|\_|/|\_|\\\_,\_|\_| \\\_|

=====  
Grapple moves:  
=====

Headbutt - O(w) (far)  
Headlock Punch - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Gutwrench Suplex - O(w)  
Vertical Suplex - O(w)+U  
Falling Powerslam - O(w)+D  
Power Headbutt - O(s)  
Brainbuster - O(s)+U  
Facebuster - O(s)+D  
Full Nelson Throw - O(w) (behind)  
Bulldog - O(w)+U/D (behind)

\*Sleeper Hold - O(s) (behind)  
Belly-to-Back Suplex - O(s)+U/D (behind)  
Mounted Headbutts - O (opponent on mat, near head)  
\*Figure-4 Leglock - O (opponent on mat, near feet)  
Hip Toss - O(w) (vs. running opponent)  
Powerslam - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Smash Face to Knee - O(s) (Special flashing)

=====  
Strikes:  
=====

Headbutt - T+O or R2  
Clothesline - X or O while running  
Standing Backsplash - X (opponent on mat)  
Butt Bump - towards corner+X (opponent standing)  
Body Splash - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Falling Shoulder Breaker - S+X (punch reversal)  
Heel Trip to Elbow Drop - S+X (kick reversal)

\_\_\_\_\_) \_\_\_\_ | | | | \_\_\_\_ | | | | \_\_\_\_ ( ) \_\_\_\_ \_\_\_\_ \_\_\_\_  
| \_ \ / \_ \ | | | | \_\_\_\_ | | / \_ ' | ' \_ \ | / \_ | / \_ \ | ' \_ \  
| | ) | ( ) | | | | | | | | ( | | | | | | | | \ \_ \ ( ) | | | |  
| \_\_\_\_ / \ \_\_\_\_ / | | \ \_\_\_\_ | \ \_\_\_\_ / \ \_ , | | | | | | | | \_\_\_\_ / \ \_\_\_\_ / | | | |

=====  
Grapple moves:  
=====

Open Hand Chop - O(w) (far)  
Snap Mare - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Rolling Shoulder Throw - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Short Brainbuster - O(s) (Special flashing)  
Brainbuster - O(s)+U  
+Power Bomb - O(s)+D  
Military Press Slam - O(w)  
Vertical Suplex to Body Slam - O(w)+U  
Backbreaker - O(w)+D  
Rolling Shoulder Throw - O(s)  
Release German Suplex - O(s)+U/D (behind)  
\*Reverse Shoulder Winglock - O (opponent on mat, near head)  
\*Reverse Fuji Leg Bar - O (opponent on mat, near feet)  
Power Slam - O(w) (vs. running opponent)  
Bulldog - O(w) (behind)  
Full Nelson Throw - O(w)+U/D (behind)  
\*Sleeper Hold - O(s) (behind)

=====  
Strikes:  
=====

Standing Lariat - T+O or R2  
Back Elbow Drop - towards corner+X (opponent on mat)  
Springboard Cross Body Block - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Over-the-Shoulder Throw - S+X (punch reversal)  
Standing Lariat - S+X (kick reversal)



Russian Leg Sweep - O(w)  
 Vertical Suplex - O(w)+U  
 Shoulderbreaker - O(w)+D  
 DDT - O(s)  
 Neck Throw - O(s)+U  
 Power Bomb - O(s)+D  
 Forearm to Kidneys - O(w) (behind)  
 Clothesline to Back - O(w)+U/D (behind)  
 \*Sleeper Hold - O(s) (behind)  
 Backdrop Suplex - O(s)+U/D (behind)  
 \*Rowboat Stretch - O (opponent on mat, near head)  
 \*Boston Crab - O (opponent on mat, near feet)  
 Back Body Drop - O(w) (vs. running opponent)  
 Knee to Gut - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 Short-Arm Lariat - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Dropkick - T+O or R2  
 Lariat - X or O while running  
 Elbow Drop - X (opponent on mat)  
 Double Axehandle - towards corner+X (opponent standing)  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Elbow Breaker - S+X (punch reversal)  
 Standing Lariat - S+X (kick reversal)

\_\_\_\_\_ \ \_\_\_\_\_ | | \_\_\_\_\_ | | \_\_\_\_\_  
			/ \_ \		/ / \_ \		/ \_ \			
			(		< ( )				(	
\_\_\_\_\_ / \ \_\_\_\_\_,			\ \ \_\_\_\_\_ / \ \ \_\_\_\_\_,							

=====  
 Grapple moves:  
 =====

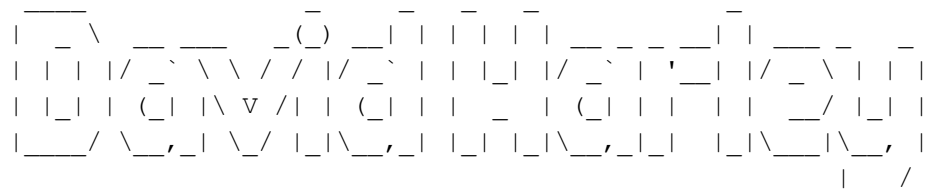
Backhand Chop - O(w) (far)  
 Fireman's Carry - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Gutwrench Suplex - O(w)  
 Saito Suplex - O(w) (behind)  
 Uranage Slam - O(w)+U/D (behind)  
 \*Stretch Plum - O(s) (behind)  
 +German Suplex - O(s)+U/D (behind)  
 \*Camel Clutch - O (opponent on mat, near head)  
 Knee Drop to Thigh - O (opponent on mat, near feet)  
 Standing Hook Kick to Jaw - O(w) (vs. running opponent)  
 Overhead Belly-to-Belly Suplex - O(s) (vs. running opponent)  
 Top Rope Uranage Slam - O(s) (opponent dazed in corner)  
 Giant Swing - O(s) (Special flashing)  
 Vertical Suplex - O(w)+U  
 Russian Leg Sweep - O(w)+D  
 Overhead Belly-to-Belly Suplex - O(s)  
 +Northern Lights Suplex - O(s)+U  
 Side Suplex - O(s)+D

=====



Strikes:

- Standing Thrust Kick - T+O or R2
- Clothesline - X or O while running
- Foot Stomp - X (opponent on mat)
- Double Axehandle - towards corner+X (opponent standing)
- Knee Drop - towards corner+X (opponent on mat)
- Springboard Cross Body Block - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- Elbow Breaker - S+X (punch reversal)
- Heel Trip to Elbow Drop - S+X (kick reversal)

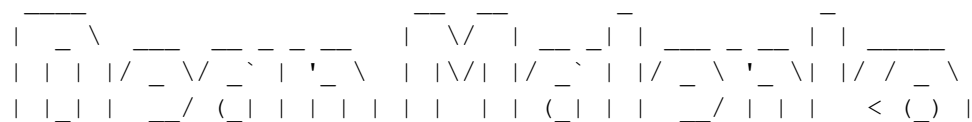


Grapple moves:

- Thrust to Throat - O(w) (far)
- Headbutt - O(w)+U (far)
- Shoulder Tackle Takedown - O(w)+D (far)
- Double Thrust to Throat - O(w)
- Jumping Head Scissors - O(w)+U
- Neckbreaker - O(w)+D
- Double Wristlock Takedown - O(s)
- Snap Suplex - O(s)+U
- Inverted Atomic Drop - O(s)+D
- Bulldog - O(w) (behind)
- Atomic Drop - O(w)+U/D (behind)
- +Victory Roll - O(s) (behind)
- +German Suplex to Rolling Cradle - O(s)+U/D (behind)
- \*Camel Clutch - O (opponent on mat, near head)
- Headbutt to Groin - O (opponent on mat, near feet)
- Drop Toe Hold - O(w) (vs. running opponent)
- Flying Head Scissors - O(s) (vs. running opponent)
- Top Rope Hurricanrana - O(s) (opponent dazed in corner)
- +Hurricanrana to Inverted Victory Roll - O(s) (Special flashing)

Strikes:

- Dropkick to Knee - T+O or R2
- Knee Clipper - X or O while running
- Leg Drop - X (opponent on mat)
- Senton Backsplash - towards corner+X (opponent standing)
- Corkscrew Moonsault - towards corner+X (opponent on mat)
- Springboard Senton Backsplash - towards ropes+O (opponent on floor)
- No-Hands Cross Body Block - O(s) while running towards ropes (opponent on floor)
- Thumb to Eye - S+X (punch reversal)
- Low Blow - S+X (kick reversal)







Dropkick to Knee - T+O or R2  
Flying Shoulder Tackle - X or O while running  
Standing Back Splash - X (opponent on mat)

```
____ | | | _ )   _ | | _ - _ | | _ - _  
| _ | | | | _ \ / _ \ | / _ ` | / _ ` | / _ \ | ' _ | | | | | |
| | _ | | | | _ ) | ( _ ) | | ( _ | | ( _ | | ( _ ) | |  
| ____ | _ | | ____ / \ ____ / | _ \ _ , _ \ _ , _ \ _ / | _ |
```

=====

Grapple moves:

=====

\*Sleeper Hold - O(s) (behind)  
+German Suplex - O(s)+U/D (behind)  
\*Rake to Eyes - O (opponent on mat, near head)  
\*Boston Crab - O (opponent on mat, near feet)  
Hip Toss - O(w) (vs. running opponent)  
Samoan Drop - O(s) (vs. running opponent)  
Top Rope Samoan Drop - O(s) (opponent dazed in corner)  
Inverted Piledriver - O(s) (Special flashing)  
Headbutt - O(w) (far)  
Backhand Chop - O(w)+U (far)  
Snap Mare - O(w)+D (far)  
Double Chop to Collarbone - O(w)  
Vertical Suplex - O(w)+U  
Backbreaker - O(w)+D  
Inverted Atomic Drop - O(s)  
Snap Suplex - O(s)+U  
+Power Bomb - O(s)+D  
Double Chop to Back - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)

=====

Strikes:

=====

Discus Punch - T+O or R2  
Spinwheel Kick - X or O while running  
Windup Chop - X (opponent on mat)  
Double Tomahawk Chop - towards corner+X (opponent standing)  
Moonsault - towards corner+X (opponent on mat)  
Springboard Cross Body Block - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Short Headbutt - S+X (punch reversal)  
Inverted Atomic Drop - S+X (kick reversal)

```
____ | _ ( _ )   _ - _ - _ - _ - _ ( _ )  
| | _ | | | | | | | / _ ` | / _ ` | ' _ ` _ \ | | | | | | | | | | | |
| _ || | _ | | | | | ( _ | | ( _ | | | | | | | | | | | |  
| _ | \ _ , _ | / | _ \ _ , | \ _ , _ | _ | | _ | | _ | |  
    | _ /   | _ /
```

=====

Grapple moves:

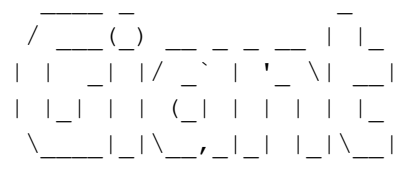
=====

Open Hand Slap - O(w) (far)  
Snap Mare - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Double Underhook Suplex - O(w)

Vertical Suplex - O(w)+U  
 Neckbreaker - O(w)+D  
 Belly-to-Back Suplex - O(s)  
 Elbow Breaker - O(s)+U  
 Piledriver - O(s)+D  
 Modified Backbreaker - O(w) (behind)  
 Belly-to-Back Suplex - O(w)+U/D (behind)  
 +German Suplex - O(s) (behind)  
 +Full Nelson Suplex - O(s)+U/D (behind)  
 \*Dragon Sleeper - O (opponent on mat, near head)  
 \*Bow and Arrow Submission - O (opponent on mat, near feet)  
 Back Body Drop - O(w) (vs. running opponent)  
 \*Sleeper Hold - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 Dragon Screw Leg Whip - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Enzuigiri Kick - T+O or R2  
 Torpedo Dropkick - X or O while running  
 Knee Drop - X (opponent on mat)  
 Flying Cross Body Block - towards corner+X (opponent standing)  
 Knee Drop - towards corner+X (opponent on mat)  
 Springboard Cross Body Block - towards ropes+O (opponent on floor)  
 Suicide Dive - O(s) while running towards ropes (opponent on floor)  
 +Backslide - S+X (punch reversal)  
 Dragon Screw Leg Whip - S+X (kick reversal)



=====  
 Grapple moves:  
 =====

\*Rake to Eyes - O (opponent on mat, near head)  
 \*Wishbone Stretch - O (opponent on mat, near feet)  
 +Vertical Body Press - O(w) (vs. running opponent)  
 \*Choke Lift - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 Headbutt - O(w) (far)  
 Headlock Punch - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Double Chop to Collarbone - O(w)  
 Vertical Suplex - O(w)+U  
 Tombstone Piledriver - O(w)+D  
 Rolling Front Dragon Suplex - O(s)  
 Choke Slam - O(s)+U  
 Smash Face onto Knee - O(s)+D  
 Triple Headbutt - O(w) (behind)  
 Side Russian Leg Sweep - O(w)+U/D (behind)  
 Atomic Drop - O(s) (behind)  
 Release German Suplex - O(s)+U/D (behind)  
 +Giant Tiger Bomb - O(s) (Special flashing)

=====  
 Strikes:  
 =====

=====

Flying Body Splash - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Elbow Breaker - S+X (punch reversal)  
Shove Off - S+X (kick reversal)  
Das Boot! - T+O or R2  
Butt Bump - X or O while running  
Big Splash - X (opponent on mat)  
Butt Bump - towards corner+X (opponent standing)

/ \_ | \_ ( ) \_ | | / \_ \ / \_ \  
| | \_ | ' \_ | | \_ / \_ / | | / \_ \ / \_ \  
| | \_ | | | | / / / / | | \_ | \_ / \_ /  
\ \_ | \_ | | / \_ / \_ | | \_ \ \_ | \ \_ |

=====

Grapple moves:

=====

Clubbing Forearm - O(w) (far)  
Headbutt - O(w)+U (far)  
One Handed Body Slam - O(w)+D (far)  
Double Chop to Collarbone - O(w)  
Vertical Suplex to Body Slam - O(w)+U  
Standing Powerslam - O(w)+D  
Oklahoma Stampede - O(s)  
\*Standing Backbreaker - O(s)+U  
Inverted Piledriver - O(s)+D  
Side Suplex - O(w) (behind)  
Waistlock Uranage Slam - O(w)+U/D (behind)  
Inverted Brainbuster - O(s) (behind)  
+Bridging Saito Suplex - O(s)+U/D (behind)  
Jumping Knee Drop - O (opponent on mat, near head)  
Knee to Thigh - O (opponent on mat, near feet)  
Powerslam - O(w) (vs. running opponent)  
Tombstone Piledriver - O(s) (vs. running opponent)  
Top Rope Razor's Edge - O(s) (opponent dazed in corner)  
+Splash Mountain - O(s) (Special flashing)

=====

Strikes:

=====

Dropkick - T+O or R2  
Das Boot! - X or O while running  
Leg Drop - X (opponent on mat)  
Tomahawk Chop - towards corner+X (opponent standing)  
Double Knee Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Thrust to Throat - S+X (punch reversal)  
Standing Lariat - S+X (kick reversal)

\_ \_ \_ \_ \_  
| | | | \_ \_ | | \_ \_ \_ \_ \_ \ \_ \_ \_ \_ \_  
| | \_ | / \ ' \_ | ' \_ \ / \_ \ ' \_ \ / \_ \  
| \_ | ( \_ | | ) | ( \_ | | | | \_ / | | ( ) |  
| \_ | | | \ \_ , | \_ . / \ \_ , | | | | \ \_ | | \ \_ /

=====



\*Rowboat Stretch - O (opponent on mat, near head)  
Knee Drop to Thigh - O (opponent on mat, near feet)  
Back Body Drop - O(w) (vs. running opponent)  
Knee to Gut - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Piledriver - O(w)+D  
Overhead Press Slam - O(s)  
\*Standing Choke - O(s)+U  
180 Degree Powerslam - O(s)+D  
Bulldog - O(w) (behind)  
\*Standing Backbreaker - O(s) (Special flashing)

=====  
Strikes:  
=====

Dropkick - T+O or R2  
Forearm Smash - X or O while running  
Leg Drop - X (opponent on mat)  
Knee Smash - towards corner+X (opponent standing)  
Leg Bomb - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Elbow Breaker - S+X (punch reversal)  
Standing Lariat - S+X (kick reversal)

```
      _
     | |
    _ | | / _ | / _ | | / _ | | / _ | |
   _ | | | ( _ | | ( _ | | | ( _ | | |
  \ _ | / \ _ | \ _ | \ _ | \ _ | \ _ |
    | _ | /

```

=====  
Grapple moves:  
=====

European Uppercut - O(w) (far)  
Snap Mare - O(w)+U (far)  
Arm Drag - O(w)+D (far)  
Double Underhook Suplex - O(w)  
Vertical Suplex - O(w)+U  
Standing Corkscrew Head Scissors - O(w)+D  
Snap DDT - O(s)  
Corkscrew Drop Toe Hold - O(s)+U  
Tombstone Piledriver - O(s)+D  
Spin Kick to Back - O(w) (behind)  
Uranage Slam - O(w)+U/D (behind)  
+German Suplex - O(s) (behind)  
+Tiger Suplex - O(s)+U/D (behind)  
Jumping Knee Drop - O (opponent on mat, near head)  
Spinning Toe Hold - O (opponent on mat, near feet)  
Monkey Flip - O(w) (vs. running opponent)  
Tilt-a-Whirl Backbreaker - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
+Tiger Driver '91 - O(s) (Special flashing)

=====  
Strikes:  
=====

Jump Spinning Back Kick - T+O or R2  
Handspring Cross Body Block - X or O while running





```

=====
Headbutt - O(w) (far)
Headlock Punch - O(w)+U (far)
Headlock Takedown - O(w)+D (far)
Over-the-Hip Throw - O(w)
Power Headbutt - O(s)+U
*Painkiller - O(s)+D
Triple Headbutt - O(w) (behind)
Enzuigiri Slam - O(w)+U/D (behind)
Neck Wringer - O(s) (behind)
*Painkiller - O(s)+U/D (behind)
Mounted Headbutts - O (opponent on mat, near head)
*Leg Grapevine - O (opponent on mat, near feet)
Drop Toe Hold - O(w) (vs. running opponent)
*Block to Painkiller - O(s) (vs. running opponent)
Superplex - O(s) (opponent dazed in corner)
Fallaway Slam - O(w)+U
Piledriver - O(w)+D
Double Wristlock Takedown - O(s)
*Body Scissors to Inverted Figure 4 - O(s) (Special flashing)
=====

```

Strikes:

```

=====
Tomahawk Chop - towards corner+X (opponent standing)
Knee Drop - towards corner+X (opponent on mat)
N/A - towards ropes+O (opponent on floor)
N/A - O(s) while running towards ropes (opponent on floor)
Headbutt - S+X (punch reversal)
*Heel Trip to Standing Achilles Lock - S+X (kick reversal)
Lunging Headbutt - T+O or R2
Shoulder Block - X or O while running
Foot Stomp - X (opponent on mat)
=====

```

```

  _  _
 |  | / /
 | ' // _ ' | ' \ | | | | ' \ / _ ' | | | | | | |
 | . \ ( | | | ) | | | | | | | ( | |
 | _ | \ _ , _ | . _ / \ _ , _ | | | \ _ , _ |
      | _ |
=====

```

Grapple moves:

```

=====
Triple Kick to Face - O(w) (far)
Backhand Chop - O(w)+U (far)
Body Slam - O(w)+D (far)
+Power Bomb - O(s)+D
Clothesline to Back - O(w) (behind)
Backdrop Suplex - O(w)+U/D (behind)
Release Tiger Suplex - O(s) (behind)
*Modified Abdominal Stretch - O(s)+U/D (behind)
*Rear Chinlock - O (opponent on mat, near head)
*Boston Crab - O (opponent on mat, near feet)
Back Body Drop - O(w) (vs. running opponent)
Standing Hook Kick to Jaw - O(s) (vs. running opponent)
Superplex - O(s) (opponent dazed in corner)
+Heavy Power Bomb w/ Pose - O(s) (Special flashing)
Hip Throw Takedown - O(w)
Vertical Suplex - O(w)+U
=====

```

Piledriver - O(w)+D  
Snap DDT - O(s)  
5x Chop Combo - O(s)+U

=====  
Strikes:  
=====

Enzuigiri Kick - T+O or R2  
Das Boot! - X or O while running  
Soccer Kick - X (opponent on mat)  
Back Elbow Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Triple Backhand Chop - S+X (punch reversal)  
Shove Off - S+X (kick reversal)  
Double Tomahawk Chop - towards corner+X (opponent standing)

\_ \_ \_ \_  
| | / ( ) \_ \_ \_ \_ / \_ \_ | | \_ \_ \_ \_  
| ' / | | ' \_ \ \_ \ | | \_ \_ | ' \_ \ / \_ \ / \_ \  
| . \ | | | | | | | | | \_ \_ | | | | \_ / \_ /  
| \_ | \ \_ \ \_ | | | | | | \ \_ \_ | | | | \ | \ \_ | \ \_ |

=====  
Grapple moves:  
=====

Clubbing Forearm - O(w) (far)  
Fireman's Carry - O(w)+U (far)  
Foot Sweep - O(w)+D (far)  
Headlock Takedown - O(w)  
Vertical Suplex - O(w)+U  
Falling Power Slam - O(w)+D  
3 Thigh Kicks to Axe Kick - O(s)  
\*Standing Backbreaker - O(s)+U  
Inverted Piledriver - O(s)+D  
Double Chop to Back - O(w) (behind)  
Side Slam - O(w)+U/D (behind)  
Uranage Slam - O(s) (behind)  
Release German Suplex - O(s)+U/D (behind)  
Mounted Punches - O (opponent on mat, near head)  
\*Indian Deathlock - O (opponent on mat, near feet)  
Knee to Gut - O(w) (vs. running opponent)  
Piledriver - O(s) (vs. running opponent)  
Top Rope Uranage Slam - O(s) (opponent dazed in corner)  
Giant Swing - O(s) (Special flashing)

=====  
Strikes:  
=====

Standing Axe Kick - T+O or R2  
Das Boot! - X or O while running  
Casual Kick - X (opponent on mat)  
Knee Smash - towards corner+X (opponent standing)  
Leg Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Falling Shoulder Breaker - S+X (punch reversal)  
Shove Off - S+X (kick reversal)

```

| | / / _ _ _ _ | | _ _ _ _
| ' // _ \ | ' _ \ / _ \ | | / / _ \ | | | | | |
| . \ ( ) | | | | ( | | | < ( | |
| _ | \ _ \ _ / | _ | | _ | \ _ \ _ , _ |

```

=====  
Grapple moves:  
=====

- Butt Smash - O(w) (far)
- Forearm Strike - O(w)+U (far)
- Body Slam - O(w)+D (far)
- Gutwrench Suplex - O(w)
- Piledriver - O(s)+D
- Backbreaker - O(w) (behind)
- Bulldog - O(w)+U/D (behind)
- +German Suplex - O(s) (behind)
- +Full Nelson Suplex - O(s)+U/D (behind)
- \*Camel Clutch - O (opponent on mat, near head)
- \*Boston Crab - O (opponent on mat, near feet)
- Arm Drag - O(w) (vs. running opponent)
- Piledriver - O(s) (vs. running opponent)
- Vertical Suplex - O(w)+U
- Double Underhook Suplex - O(w)+D
- Side Slam - O(s)
- +Delayed Power Bomb - O(s)+U
- Top Rope Double Underhook Suplex - O(s) (opponent dazed in corner)
- +Gutwrench Tiger Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

- Dropkick - T+O or R2
- Butt Bump - X or O while running
- Foot Stomp - X (opponent on mat)
- Butt Bomb - towards corner+X (opponent standing)
- Double Foot Stomp - towards corner+X (opponent on mat)
- N/A - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- +Backslide - S+X (punch reversal)
- Heel Trip - S+X (kick reversal)

```

| | _ _ _ | | \ \ | | _ _ _ _ _ _ _ _ _ _ _ | | _ _ _
| | / _ \ | | \ \ | | / _ \ / _ \ | | | | / _ \ ' / _ \ | | / _ \
| | _ | _ / | | | | ( | \ _ \ ( | | | | _ / | | ( | | ( | | _ /
| _ _ \ _ | | | | _ | \ _ , _ | _ / \ _ , | \ _ , _ | \ _ | | \ _ , _ | \ _ |
| _ |

```

=====  
Grapple moves:  
=====

- Headlock Punch - O(w) (far)
- European Uppercut - O(w)+U (far)
- Headlock Takedown - O(w)+D (far)
- Corkscrew Head Scissors - O(w)
- Vertical Suplex to Body Slam - O(w)+U
- Butterfly Power Bomb - O(w)+D
- Snap DDT - O(s)
- \*Standing Backbreaker - O(s)+U

Tombstone Piledriver - O(s)+D  
Full Nelson to Throw - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)  
\*Standing Rowboat Stretch - O(s) (behind)  
+Pump Handle Power Bomb - O(s)+U/D (behind)  
\*Rowboat Stretch - O (opponent on mat, near head)  
\*Surfboard Stretch - O (opponent on mat, near feet)  
Flying Head Scissors - O(w) (vs. running opponent)  
Tilt-a-Whirl Slam - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Reverse Double Underhook Power Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

Dropkick - T+O or R2  
Flying Headbutt - X or O while running  
Standing Backsplash - X (opponent on mat)  
Flying Cross Body Block - towards corner+X (opponent standing)  
Flying Body Splash - towards corner+X (opponent on mat)  
Springboard Cross Body Block - towards ropes+O (opponent on floor)  
Suicide Dive - O(s) while running towards ropes (opponent on floor)  
+Backslide - S+X (punch reversal)  
Inverted Atomic Drop - S+X (kick reversal)

—  
		/ \_ \ \ / /					/ \_ \ / \_ \ ' \_			
	\_	\_ /> <		\_				(		\_ /
\_ \_ \ \_ / \ \ \	\_ \_ \ \_ ,	\ \_ ,	\ \_							
\_ \_ /										

=====  
Grapple moves:  
=====

Chop to Head - O(w) (far)  
Arm Drag - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Side Russian Leg Sweep - O(w)  
Vertical Suplex - O(w)+U  
Headlock Takedown - O(w)+D  
DDT - O(s)  
+Power Bomb - O(s)+D  
Atomic Drop - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)  
\*Torture Rack - O(s) (behind)  
Release German Suplex - O(s)+U/D (behind)  
\*Camel Clutch - O (opponent on mat, near head)  
\*Groin Pull - O (opponent on mat, near feet)  
Choke Slam - O(s)+U  
Back Body Drop - O(w) (vs. running opponent)  
\*Abdominal Stretch - O(s) (vs. running opponent)  
Top Rope Samoan Drop - O(s) (opponent dazed in corner)  
Smash Face into Knee - O(s) (Special flashing)

=====  
Strikes:  
=====

Jumping Roundhouse - T+O or R2  
Das Boot! - X or O while running

Foot Stomp - X (opponent on mat)  
 Tomahawk Chop - towards corner+X (opponent standing)  
 Body Splash - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 Suicide Dive - O(s) while running towards ropes (opponent on floor)  
 Falling Arm Breaker - S+X (punch reversal)  
 Shove Off - S+X (kick reversal)

```

  |  \ /  |  _ _  |  _  |  /  \  |  _  |  _  |  _  | | | | | | | | |
  |  \|  |  /  _  |  /  _  |  |  |  |  /  _  |  '  _  \|  |  |  |
  |  |  |  |  (  _  |  (  _  |  |  |  |  (  _  |  |  |  |  |  |  |
  |  _  |  _  \|  _  ,  _  \|  _  ,  _  \|  _  /  \  _  ,  _  \|  _  ,  _  \|
  
```

=====  
 Grapple moves:  
 =====

Headbutt - O(w) (far)  
 Fireman's Carry - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Butterfly Suplex - O(w)  
 Mounted Headbutts - O (opponent on mat, near head)  
 \*Sharpshooter - O (opponent on mat, near feet)  
 Back Body Drop - O(w) (vs. running opponent)  
 Knee to Gut - O(s) (vs. running opponent)  
 Vertical Suplex to Body Slam - O(w)+U  
 Neckbreaker - O(w)+D  
 Power Headbutt - O(s)  
 Vertical Suplex - O(s)+U  
 Piledriver - O(s)+D  
 \*Abdominal Stretch - O(s)+U/D (behind)  
 Top Rope Brainbuster - O(s) (opponent dazed in corner)  
 Clothesline to Back - O(w) (behind)  
 Kneebreaker - O(w)+U/D (behind)  
 Belly-to-Back Suplex - O(s) (behind)  
 +Belly-to-Back Bridge Suplex - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Standing Clothesline - T+O or R2  
 Clothesline - X or O while running  
 Foot Stomp - X (opponent on mat)  
 Tomahawk Chop - towards corner+X (opponent standing)  
 Knee Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Headbutt - S+X (punch reversal)  
 Standing Lariat - S+X (kick reversal)

```

  |  \ /  |  _ _  (  _  )  _ _  _ _  |  _  |  _  |  _  |  _  | | | | | | | | | | |
  |  \|  |  /  _  |  \|  _  \|  '  _  |  |  |  |  /  _  \|  '  _  \|  _  \|
  |  |  |  |  (  _  |  |  |  (  _  )  |  |  |  |  (  _  )  |  |  |  |  |  |
  |  _  |  _  \|  _  ,  _  \|  _  /  \  _  ,  _  \|  _  /  \  _  ,  _  \|  _  /
  |  _  /
  
```

=====  
 Grapple moves:

=====  
 Backhand Chop - O(w) (far)  
 Right Hook - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Double Chop to Collarbone - O(w)  
 Snap Belly-to-Back Suplex - O(s) (behind)  
 \*Stretch Plum - O(s)+U/D (behind)  
 \*Dragon Sleeper - O (opponent on mat, near head)  
 \*Spinning Toe Flip - O (opponent on mat, near feet)  
 Vertical Suplex - O(w)+U  
 Piledriver - O(w)+D  
 Kneebreaker - O(w)+U/D (behind)  
 Spinebuster - O(w) (vs. running opponent)  
 Falling Clothesline - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 Oklahoma Stampede - O(s)  
 Stiff Jabs to Punch - O(s)+U  
 +Liger Bomb - O(s)+D  
 Bulldog - O(w) (behind)  
 +Heavy Power Bomb w/ Pose - O(s) (Special flashing)  
 =====

Strikes:

=====  
 Discus Punch - T+O or R2  
 Back Elbow Smash - X or O while running  
 Elbow Drop - X (opponent on mat)  
 Double Axehandle - towards corner+X (opponent standing)  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Triple Chop Combo - S+X (punch reversal)  
 Heel Trip to Elbow Drop - S+X (kick reversal)  
 =====

| \_ \ / | \_ \_ \_ \_ \_ \_ \_ \_ / \_ | | \_ \_ \_ \_ \_ \_ \_ \_ \ / \_ \ | \_ \_ \ / \_ \ | \_ \_ \ / \_ \  
 | | \ / | / \_ / \_ | / \_ | | | | | | ' \_ \ / \_ \ | ' \_ \ / \_ \  
 | | | | ( \_ | \ \_ \ ( \_ | | | | \_ | | | | ( ) | | | | ( ) |  
 | \_ | \_ | \ \_ , \_ | \_ / \ \_ , \_ | \ \_ | \_ | \_ | \ \_ / | \_ | \_ | \ \_ /

Grapple moves:

=====  
 Triple Headbutt - O(w) (behind)  
 Belly-to-back Suplex - O(w)+U/D (behind)  
 Reverse DDT - O(s) (behind)  
 +German Suplex - O(s)+U/D (behind)  
 Rake to Eyes - O (opponent on mat, near head)  
 \*STF - O (opponent on mat, near feet)  
 Drop Toe Hold - O(w) (vs. running opponent)  
 Samoan Drop - O(s) (vs. running opponent)  
 Top Rope Samoan Drop - O(s) (opponent dazed in corner)  
 Forearm Smash - O(w) (far)  
 Snap Mare - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Neckbreaker - O(w)  
 Fallaway Slam - O(w)+U  
 Shoulderbreaker - O(w)+D  
 Modified Northern Lights Suplex - O(s)  
 Snap Suplex - O(s)+U  
 =====

Inverted Atomic Drop - O(s)+D  
+Power Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

Jumping Roundhouse - T+O or R2  
Das Boot! - X or O while running  
Elbow Drop - X (opponent on mat)  
Flying Clothesline - towards corner+X (opponent standing)  
Back Elbow Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
Suicide Dive - O(s) while running towards ropes (opponent on floor)  
Elbow Breaker - S+X (punch reversal)  
Low Blow - S+X (kick reversal)

\_\_\_\_\_  
| \ / | \_\_\_\_\_  
	\ /		/ \	' \_ ` \_ \ / \_ `						
			( )						(	
\_		\_	\ \_ /	\_		\_	\ \_ , \_			

=====  
Grapple moves:  
=====

Knee Smash - O(w) (far)  
Fireman's Carry - O(w)+U (far)  
Foot Sweep - O(w)+D (far)  
Over-the-Hip Throw - O(w)  
Fallaway Slam - O(w)+U  
Triple Knee Smash - O(w)+D  
Northern Lights Suplex - O(s)  
Slap to Triple Kick Combo - O(s)+U  
Four Kick Combo to Knee Strike - O(s)+D  
Jump Spinning Back Kick to Back - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)  
\*Standing Crossface Chickenwing - O(s) (behind)  
+Full Nelson Suplex - O(s)+U/D (behind)  
\*Fuji Arm Bar - O (opponent on mat, near head)  
\*Leg Grapevine - O (opponent on mat, near feet)  
Fallaway Slam - O(w) (vs. running opponent)  
\*Painkiller - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Knee Strike to Double Slap to Three Kick Combo - O(s) (Special flashing)

=====  
Strikes:  
=====

Standing Roundhouse - T+O or R2  
Spinwheel Kick - X or O while running  
Casual Kick - X (opponent on mat)  
Torpedo Dropkick - towards corner+X (opponent standing)  
Knee Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Over-the-Shoulder Throw - S+X (punch reversal)  
Jump Spinning Back Kick to Gut - S+X (kick reversal)

\_\_\_\_\_  
| \ / | \_\_\_\_\_ |



```

| |\| | / _ \| | ' _ \| / _ \| | / _ \| | | | | | | |
| | | | ( ) | | | | ( | | ( ) | |
|_ | _ \| \_ / | | | _ \| \_ / | |
      | \_ /

```

=====  
Grapple moves:  
=====

- Backhand Chop - O(w) (far)
- Snap Mare - O(w)+U (far)
- Body Slam - O(w)+D (far)
- Over-the-Shoulder Throw - O(w)
- Vertical Suplex - O(w)+U
- Backbreaker - O(w)+D
- Dragon Screw Leg Whip - O(s)
- +Hurricane - O(s)+U
- Piledriver - O(s)+D
- Bulldog - O(w) (behind)
- Backdrop Suplex - O(w)+U/D (behind)
- \*Octopus Hold - O(s) (behind)
- +Full Nelson Suplex - O(s)+U/D (behind)
- \*Cross Armbreaker - O (opponent on mat, near head)
- \*Figure 4 Leglock - O (opponent on mat, near feet)
- Hip Toss - O(w) (vs. running opponent)
- \*Sleeper Hold - O(s) (vs. running opponent)
- Top Rope Hurricane - O(s) (opponent dazed in corner)
- +Power Bomb into Rolling Cradle - O(s) (Special flashing)

=====  
Strikes:  
=====

- Jump Spinning Back Kick - T+O or R2
- Handspring Back Elbow - X or O while running
- Short Elbow Drop - X (opponent on mat)
- Torpedo Dropkick - towards corner+X (opponent standing)
- Moonsault - towards corner+X (opponent on mat)
- Springboard Cross Body Block - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- Elbow Breaker - S+X (punch reversal)
- Dragon Screw Leg Whip - S+X (kick reversal)

```

| \_ / | | | | | | | | | | | | | | | | | |
| |\| | / _ \| | ' _ \| / _ \| | ' _ \| / _ \| |
| | | | ( ) | | | | ( | | | | | | | | | | |
|_ | _ \| \_ / | | | _ \| \_ / | | | \_ / | |
      | \_ /

```

=====  
Grapple moves:  
=====

- Axehandle Smash - O(w) (far)
- Open Hand Chop - O(w)+U (far)
- Body Slam - O(w)+D (far)
- \*Rowboat Stretch - O (opponent on mat, near head)
- \*Boston Crab - O (opponent on mat, near feet)
- Knee to Gut - O(w) (vs. running opponent)
- +Thesz Vertical Press - O(s) (vs. running opponent)
- Super Brainbuster - O(s) (opponent dazed in corner)

Russian Leg Sweep - O(w)  
 Vertical Suplex to Body Slam - O(w)+U  
 Triple Knee Strike - O(w)+D  
 Saito Suplex - O(s)  
 Vertical Suplex - O(s)+U  
 +Power Bomb - O(s)+D  
 Atomic Drop - O(w) (behind)  
 Saito Suplex - O(w)+U/D (behind)  
 \*Modified Abdominal Stretch - O(s) (behind)  
 +Bridging Saito Suplex - O(s)+U/D (behind)  
 +Bridging Saito Suplex - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Dropkick - T+O or R2  
 High Kneelift - X or O while running  
 Foot Stomp - X (opponent on mat)  
 Knee Smash - towards corner+X (opponent standing)  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Elbow Breaker - S+X (punch reversal)  
 Standing Lariat - S+X (kick reversal)

```

  _ _ _ _ _
  | \ / | _ _ | | _ | | _ | | _
  | | \ / | | | | | / / | | | | | / /
  | | | | | _ | | < | | | | | <
  | _ | | _ | \ _ , _ | | \ \ _ | \ \ _

```

=====  
 Grapple moves:  
 =====

Open Hand Chop - O(w) (far)  
 Backhand Chop - O(w)+U (far)  
 Headlock Takedown - O(w)+D (far)  
 Headlock Takedown - O(w)  
 Vertical Suplex - O(w)+U  
 Neckbreaker - O(w)+D  
 DDT - O(s)  
 Fisherman's Brainbuster - O(s)+U  
 +Power Bomb - O(s)+D  
 Bulldog - O(w) (behind)  
 Clothesline to Back - O(w)+U/D (behind)  
 Belly-to-Back Suplex - O(s) (behind)  
 +German Suplex - O(s)+U/D (behind)  
 \*Mounted Shoulder Lock - O (opponent on mat, near head)  
 \*Reverse Fuji Leg Bar - O (opponent on mat, near feet)  
 Powerslam - O(w) (vs. running opponent)  
 Rolling Over-the-Shoulder Throw - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 Brainbuster - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Dropkick - T+O or R2  
 Clothesline - X or O while running  
 Foot Stomp - X (opponent on mat)

Flying Forearm - towards corner+X (opponent standing)  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Over-the-Shoulder Throw - S+X (punch reversal)  
 Standing Lariat - S+X (kick reversal)

```

  _____
 /   \   _____
|   | \ \ / /   \ ' / \   | / \ \ / \   | / \
|   | | \ v /   / | | ( | | ( ) \ \ \   /
 \___/ \ \ / \___| | \ \ / \___/ \___/
  
```

=====

Grapple moves:

=====

Belly-to-Back Suplex - O(w) (behind)  
 Clothesline to Back - O(w)+U/D (behind)  
 \*Standing Rowboat Stretch - O(s) (behind)  
 Release German Suplex - O(s)+U/D (behind)  
 \*Reverse Chinlock - O (opponent on mat, near head)  
 \*Boston Crab - O (opponent on mat, near feet)  
 Spinebuster - O(w) (vs. running opponent)  
 Powerslam - O(s) (vs. running opponent)  
 Top Rope Power Bomb - O(s) (opponent dazed in corner)  
 Chop to Chest - O(w) (far)  
 Clubbing Forearm - O(w)+U (far)  
 Body Slam - O(w)+D (far)  
 Backbreaker - O(w)  
 Military Press Slam - O(w)+U  
 Shoulderbreaker - O(w)+D  
 Side Slam - O(s)  
 \*Standing Backbreaker - O(s)+U  
 +Reverse Double Underhook Power Bomb - O(s)+D  
 Brainbuster - O(s) (Special flashing)

=====

Strikes:

=====

N/A - towards ropes+O (opponent on floor)  
 Flying Cross Body Block - O(s) while running towards ropes (opponent on floor)  
 Elbow Wrencher - S+X (punch reversal)  
 Standing Lariat - S+X (kick reversal)  
 Dropkick - T+O or R2  
 Flying Shoulder Tackle - X or O while running  
 Fist Drop - X (opponent on mat)  
 Flying Clothesline - towards corner+X (opponent standing)  
 Knee Drop - towards corner+X (opponent on mat)

```

  _____
 /   \   _____
|   | \ \ / /   \ ' / \   | / \ \ / \   | / \
|   | | \ v /   / | | ( | | ( ) \ \ \   /
 \___/ \ \ / \___| | \ \ / \___/ \___/
  
```

=====

Grapple moves:

=====

Clubbing Forearm - O(w) (far)

Fireman's Carry - O(w)+U (far)  
 Foot Sweep - O(w)+D (far)  
 Headlock Takedown - O(w)  
 Vertical Suplex - O(w)+U  
 Falling Power Slam - O(w)+D  
 3 Thigh Kicks to Axe Kick - O(s)  
 \*Standing Backbreaker - O(s)+U  
 Inverted Piledriver - O(s)+D  
 Double Chop to Back - O(w) (behind)  
 Side Slam - O(w)+U/D (behind)  
 Uranage Slam - O(s) (behind)  
 Release German Suplex - O(s)+U/D (behind)  
 Mounted Punches - O (opponent on mat, near head)  
 \*Indian Deathlock - O (opponent on mat, near feet)  
 Knee to Gut - O(w) (vs. running opponent)  
 Piledriver - O(s) (vs. running opponent)  
 Top Rope Uranage Slam - O(s) (opponent dazed in corner)  
 Giant Swing - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Standing Axe Kick - T+O or R2  
 Das Boot! - X or O while running  
 Casual Kick - X (opponent on mat)  
 Knee Smash - towards corner+X (opponent standing)  
 Leg Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Falling Shoulder Breaker - S+X (punch reversal)  
 Shove Off - S+X (kick reversal)

\_\_\_\_\_ \ ( ) \_\_\_\_\_ | \_\_\_\_\_ | | \_\_\_\_\_ ( ) \_\_\_\_\_  
	)		/ \_\_\_\_\_		\_\_\_\_\_		/ \_\_\_\_\_		' \_\_\_\_\_
\_\_\_\_\_ <		( \_\_\_\_\_	\_\_\_\_\_		( \_\_\_\_\_				
\_\_\_\_\_ \ \ \ \ \ \_\_\_\_\_		\_\_\_\_\_		\ \ \ \ \ \_\_\_\_\_					

=====  
 Grapple moves:  
 =====

Backhand Chop - O(w) (far)  
 Straight Right Fist - O(w)+U (far)  
 Snap Mare - O(w)+D (far)  
 Side Russian Leg Sweep - O(w)  
 Vertical Suplex - O(w)+U  
 Neckbreaker - O(w)+D  
 Inverted Atomic Drop - O(s)  
 \*Standing Backbreaker - O(s)+U  
 Piledriver - O(s)+D  
 Forearm to Kidneys - O(w) (behind)  
 Kneebreaker - O(w)+U/D (behind)  
 \*Abdominal Stretch - O(s) (behind)  
 180 Degree Belly-to-Back Suplex - O(s)+U/D (behind)  
 \*Rowboat Stretch - O (opponent on mat, near head)  
 \*Figure 4 Leglock - O (opponent on mat, near feet)  
 Back Body Drop - O(w) (vs. running opponent)  
 \*Sleeper Hold - O(s) (vs. running opponent)  
 Superplex - O(s) (opponent dazed in corner)  
 +Tiger Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

- Dropkick - T+O or R2
- Shoulder Block - X or O while running
- Elbow Drop - X (opponent on mat)
- Double Axehandle Smash - towards corner+X (opponent standing)
- Back Elbow Drop - towards corner+X (opponent on mat)
- N/A - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- Elbow Breaker - S+X (punch reversal)
- Heel Trip to Elbow Drop - S+X (kick reversal)

\_\_\_\_ \ ( ) \_\_\_\_ | | \_\_\_\_ / \_\_\_\_ | | | \_\_\_\_ ( ) \_\_\_\_ \_\_\_\_  
	)		/ \_\_\_\_		/ / \ \_\_\_\_ \	\_\_\_\_ / \_\_\_\_ \	' \_\_\_\_ \ / \_\_\_\_ \ ' \_\_\_\_		
\_\_\_\_ <		( \_\_\_\_ < \_\_\_\_ )			\_\_\_\_ /				\_\_\_\_ /
\_\_\_\_ \ \ \_\_\_\_ \ \ \_\_\_\_	\ \ \_\_\_\_ / \ \ \_\_\_\_					\ \_\_\_\_			

=====  
Grapple moves:  
=====

- Elbow Strike to Head - O(w) (far)
- Press Slam - O(w)+U (far)
- Headlock Takedown - O(w)+D (far)
- Double Underhook Suplex - O(w)
- Suplex to Body Slam - O(w)+U
- Shoulderbreaker - O(w)+D
- Belly-to-Belly Suplex - O(s)
- \*Standing Backbreaker - O(s)+U
- 180 Degree Powerslam - O(s)+D
- Bulldog - O(w) (behind)
- Release German Suplex - O(w)+U/D (behind)
- \*Torture Rack - O(s) (behind)
- Release Full-Nelson Suplex - O(s)+U/D (behind)
- \*Camel Clutch - O (opponent on mat, near head)
- \*Boston Crab - O (opponent on mat, near feet)
- Gorilla Press Slam - O(w) (vs. running opponent)
- Spinebuster - O(s) (vs. running opponent)
- Top Rope Belly-to-Belly Suplex - O(s) (opponent dazed in corner)
- +Gutwrench Power Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

- Discus Punch - T+O or R2
- Flying Shoulder Block - X or O while running
- Elbow Drop - X (opponent on mat)
- Elbow Smash - towards corner+X (opponent standing)
- Back Elbow Drop - towards corner+X (opponent on mat)
- N/A - towards ropes+O (opponent on floor)
- N/A - O(s) while running towards ropes (opponent on floor)
- Falling Arm Breaker - S+X (punch reversal)
- Standing Lariat - S+X (kick reversal)

/ \_\_\_\_ | \_\_\_\_ | | \_\_\_\_ \_\_\_\_ | ( ) \_\_\_\_  
\ \_\_\_\_ \ / \_\_\_\_ | | / \_\_\_\_ | / \_\_\_\_ | | ' \_\_\_\_ \  
\_\_\_\_ ) | ( | | | ( | | ( | | | | | |

|\_\_\_/ \\_,\_|\_| \\_,\_|\_| \\_,\_|\_| |\_|

=====  
Grapple moves:  
=====

Backhand Chop - O(w) (far)  
Headlock Takedown - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Over-the-Shoulder Throw - O(w)  
Vertical Suplex to Body Slam - O(w)+U  
Piledriver - O(w)+D  
DDT - O(s)  
Sumo Slap Combo to Rolling Heel Kick - O(s)+U  
+Power Bomb - O(s)+D  
Kneebreaker - O(w) (behind)  
Clothesline to Back - O(w)+U/D (behind)  
\*Octopus Hold - O(s) (behind)  
Belly-to-Back Suplex - O(s)+U/D (behind)  
\*Reverse Chickenwing Hold - O (opponent on mat, near head)  
\*Figure 4 Leglock - O (opponent on mat, near feet)  
Back Body Drop - O(w) (vs. running opponent)  
\*Abdominal Stretch - O(s) (vs. running opponent)  
Top Rope Brainbuster - O(s) (opponent dazed in corner)  
+Power Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

Standing Roundhouse - T+O or R2  
Clothesline - X or O while running  
Casual Kick - X (opponent on mat)  
Knee Smash - towards corner+X (opponent standing)  
Back Elbow Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Multiple Chest Chops - S+X (punch reversal)  
Standing Lariat - S+X (kick reversal)

/\_\_\_| \_\_\_-\_\_\_-\_\_\_ /\_\_\_| \_\_\_-\_\_\_-\_\_\_  
\\_\_\_ \ /\_ ' \\_ \ \\_\_\_ \ /\_ \ | ' \ /\_ \ |  
\_\_\_) | (| | | | | | \_\_\_) | ( ) | | | | (| |  
|\_\_\_/ \\_,\_|\_| |\_| |\_| |\_\_\_/ \\_/|\_| |\_| \\_,\_|  
|\_\_\_/

=====  
Grapple moves:  
=====

Backhand Chop - O(w) (far)  
Snap Mare - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Neckbreaker - O(w)  
Vertical Suplex - O(w)+U  
Triple Knee Strike - O(w)+D  
Chop Combo - O(s)  
Modified Northern Lights Suplex - O(s)+U  
+Power Bomb into Rolling Cradle - O(s)+D  
Bulldog - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)  
Release Tiger Suplex - O(s) (behind)

+Pump Handle Power Bomb - O(s)+U/D (behind)  
\*Reverse Chinlock - O (opponent on mat, near head)  
\*Boston Crab - O (opponent on mat, near feet)  
Hip Toss - O(w) (vs. running opponent)  
Falling Clothesline - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Screwdriver (Suplex to Reverse Piledriver) - O(s) (Special flashing)

=====  
Strikes:  
=====

Spinning Backhand Chop - T+O or R2  
Flying Shoulder Tackle - X or O while running  
Leg Drop - X (opponent on mat)  
Knee Smash - towards corner+X (opponent standing)  
Moonsault - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
Suicide Dive - O(s) while running towards ropes (opponent on floor)  
Chop Combo - S+X (punch reversal)  
Heel Trip to Elbow Drop - S+X (kick reversal)

\_\_\_\_\_  
/ \_\_\_\_\_ |  
\ \_\_\_\_\_ \ / \_\_\_\_\_ | ' \_\_\_\_\_ \ / \_\_\_\_\_ \ / \_\_\_\_\_ |  
\_\_\_\_\_ ) | ( \_\_\_\_\_ | | | | | | | | ( \_\_\_\_\_ ) | ( \_\_\_\_\_ |  
| \_\_\_\_\_ / \ \_\_\_\_\_, \_\_\_\_\_ | | | | | | \ \_\_\_\_\_ / \ \_\_\_\_\_, \_\_\_\_\_ |

=====  
Grapple moves:  
=====

Clubbing Chop - O(w) (far)  
Headlock Punch - O(w)+U (far)  
Headlock Takedown - O(w)+D (far)  
Russian Leg Sweep - O(w)  
Vertical Suplex - O(w)+U  
Neckbreaker - O(w)+D  
DDT - O(s)  
Smash Face on Knee - O(s)+U  
Piledriver - O(s)+D  
Russian Leg Sweep - O(w) (behind)  
Atomic Drop - O(w)+U/D (behind)  
\*Standing Rowboat Stretch - O(s) (behind)  
180 Belly-to-Back Suplex - O(s)+U/D (behind)  
\*Reverse Chinlock - O (opponent on mat, near head)  
\*Wishbone Stretch - O (opponent on mat, near feet)  
Back Body Drop - O(w) (vs. running opponent)  
Falling Clothesline - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
Giant Swing - O(s) (Special flashing)

=====  
Strikes:  
=====

Tiki Boot - T+O or R2  
Dropkick - X or O while running  
Casual Kick - X (opponent on mat)  
Tomahawk Chop - towards corner+X (opponent standing)  
Flying Splash - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)





Jumping Corkscrew Head Scissors - O(w)+U  
 Gutwrench Suplex - O(w)+D  
 Belly-to-Belly Suplex - O(s)  
 \*Standing Reverse Shoulder Lock - O(s)+U  
 \*Spin to Painkiller - O(s)+D  
 Saito Suplex - O(w) (behind)  
 Urantage Slam - O(w)+U/D (behind)  
 \*Standing Crossface Chickenwing - O(s) (behind)  
 +German Suplex - O(s)+U/D (behind)  
 \*Reverse Shoulder Lock - O (opponent on mat, near head)  
 \*Bow and Arrow Submission - O (opponent on mat, near feet)  
 Monkey Flip - O(w) (vs. running opponent)  
 \*Sleeper Hold - O(s) (vs. running opponent)  
 Top Rope Urantage Slam - O(s) (opponent dazed in corner)  
 Corkscrew Drop Toe Hold - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Dropkick to Knee - T+O or R2  
 High Kneelift - X or O while running  
 Standing Backsplash - X (opponent on mat)  
 Double Axehandle - towards corner+X (opponent standing)  
 Knee Drop - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Arm Wringer Takedown - S+X (punch reversal)  
 Dragon Screw Leg Whip - S+X (kick reversal)

```

  /  _  | | |  |  _  _  _  |  ( )  _  _
 \  _  \ | '  \ /  _  | /  _  \ | | | '  _  \
  _  ) | | | | (  | | ( ) | | | | | |
 |  _  / | _ | | _ | \  _  ,  _ | \  _  / | _ | _ | | _ |
  
```

=====  
 Grapple moves:  
 =====

Spear to Throat - O(w) (far)  
 Headbutt - O(w)+U (far)  
 Arm Drag - O(w)+D (far)  
 Side Russian Leg Sweep - O(w)  
 Vertical Suplex - O(w)+U  
 Shoulderbreaker - O(w)+D  
 Tombstone Piledriver - O(s)  
 Chokeslam - O(s)+U  
 +Shaolin Power Bomb - O(s)+D  
 Full Nelson to Throw - O(w) (behind)  
 Belly-to-Back Suplex - O(w)+U/D (behind)  
 \*Sleeper Hold - O(s) (behind)  
 Enzuigiri Slam - O(s)+U/D (behind)  
 \*Camel Clutch - O (opponent on mat, near head)  
 \*Single Leg Boston Crab - O (opponent on mat, near feet)  
 Military Press Slam - O(w) (vs. running opponent)  
 Standing Enzuigiri Slam - O(s) (vs. running opponent)  
 Top Rope Enzuigiri Slam - O(s) (opponent dazed in corner)  
 +Razor's Edge - O(s) (Special flashing)

=====  
 Strikes:  
 =====

=====  
 Standing Thrust Kick - T+O or R2  
 Back Elbow Smash - X or O while running  
 Knee Drop - X (opponent on mat)  
 Kamikaze Headbutt - towards corner+X (opponent standing)  
 Kamikaze Headbutt - towards corner+X (opponent on mat)  
 Asai Moonsault - towards ropes+O (opponent on floor)  
 Cartwheel No-Hands Moonsault - O(s) while running towards ropes  
 (opponent on floor)  
 Thrust to Throat - S+X (punch reversal)  
 Shove Off - S+X (kick reversal)  
 Walk the Top Rope, Flying Punch - X (corner grapple reversal)

/ \_\_\_\_\_ | | | \_\_\_\_\_ | | | \_\_\_\_\_ | | | \_\_\_\_\_  
 \ \_\_\_\_\_ | | | ' \_\_\_\_\_ | | | ' \_\_\_\_\_ | | | ' \_\_\_\_\_ | | |  
 \_\_\_\_\_ ) | | | | \_\_\_\_\_ / | | | | ( \_\_\_\_\_ | ( \_\_\_\_\_ <  
 | \_\_\_\_\_ / | | | | | \_\_\_\_\_ | | | | | \_\_\_\_\_ / \ \_\_\_\_\_ | | | \ \

=====  
 Grapple moves:  
 =====

Butt Bump - O(w) (far)  
 Arm Drag - O(w)+U (far)  
 Shoulder Tackle Takedown - O(w)+D (far)  
 Gutwrench Suplex - O(w)  
 Fallaway Slam - O(w)+U  
 Double Underhook Suplex - O(w)+D  
 Front Dragon Suplex - O(s)  
 Snap Suplex - O(s)+U  
 \*Standing Reverse Arm Bar - O(s)+D  
 Side Slam - O(w) (behind)  
 Enzuigiri Slam - O(w)+U/D (behind)  
 \*Sleeper Hold - O(s) (behind)  
 Release Full Nelson Suplex - O(s)+U/D (behind)  
 \*Reverse Chinlock - O (opponent on mat, near head)  
 \*Ankle Lock - O (opponent on mat, near feet)  
 Hiptoss - O(w) (vs. running opponent)  
 Overhead Belly-to-Belly Suplex - O(s) (vs. running opponent)  
 Top Rope Belly-to-Belly Suplex - O(s) (opponent dazed in corner)  
 +Northern Lights Suplex - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Standing Roundhouse - T+O or R2  
 Das Boot! - X or O while running  
 Foot Stomp - X (opponent on mat)  
 Dropkick - towards corner+X (opponent standing)  
 Body Splash - towards corner+X (opponent on mat)  
 N/A - towards ropes+O (opponent on floor)  
 N/A - O(s) while running towards ropes (opponent on floor)  
 Over-the-Shoulder Throw - S+X (punch reversal)  
 Shove Off - S+X (kick reversal)

/ \_\_\_\_\_ | ( ) | \_\_\_\_\_ | \_\_\_\_\_ ( ) \_\_\_\_\_  
 \ \_\_\_\_\_ | | | ' \_\_\_\_\_ | | | ' \_\_\_\_\_ | | | ' \_\_\_\_\_ | | |  
 \_\_\_\_\_ ) | | | | \_\_\_\_\_ / | | | | ( \_\_\_\_\_ | \_\_\_\_\_ |  
 | \_\_\_\_\_ / | | | | | \_\_\_\_\_ | | | | | \_\_\_\_\_ / \ \_\_\_\_\_ | | | \ \

=====  
Grapple moves:  
=====

Clubbing Forearm - O(w) (far)  
Headlock Takedown - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Standing Powerslam - O(w)  
Military Press Slam - O(w)+U  
Backbreaker - O(w)+D  
Inverted Atomic Drop - O(s)  
\*Choke Lift - O(s)+U  
Oklahoma Stampede - O(s)+D  
Modified Backbreaker - O(w) (behind)  
Backdrop Driver - O(w)+U/D (behind)  
Release Tiger Suplex - O(s) (behind)  
+Doctor Bomb - O(s)+U/D (behind)  
\*Dragon Sleeper - O (opponent on mat, near head)  
\*Boston Crab - O (opponent on mat, near feet)  
Spinebuster - O(w) (vs. running opponent)  
Powerslam - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
+Doctor Bomb - O(s) (Special flashing)

=====  
Strikes:  
=====

3-Point Shoulder Tackle - T+O or R2  
Shoulder Tackle - X or O while running  
Elbow Drop - X (opponent on mat)  
Flying Clothesline - towards corner+X (opponent standing)  
Back Elbow Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Falling Elbow Breaker - S+X (punch reversal)  
Inverted Atomic Drop - S+X (kick reversal)

```
 /  _  | |  |  _  _  | |  |  _  |  _  |  |  _  _  _  
 \  _  \ |  _ /  _ \ |  \ |  | /  _ ` | /  _ \ | ' _ \  
   _ ) | |  _ /  _ / |  | | ( | | | ( ) | | | |  
 |  _ /  \ _ \ _ | \ _ | |  | | \ _ , _ | | \ _ / | | | |
```

=====  
Grapple moves:  
=====

Left Hook - O(w) (far)  
Snap Mare - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Double Underhook Suplex - O(w)  
Vertical Suplex - O(w)+U  
Piledriver - O(w)+D  
Snap DDT - O(s)  
Elbow Breaker - O(s)+U  
Stiff Right Punch - O(s)+D  
Belly-to-Back Suplex - O(w) (behind)  
Neck Wringer - O(w)+U/D (behind)  
\*Octopus Hold - O(s) (behind)  
+German Suplex - O(s)+U/D (behind)  
\*Fuji Arm Bar - O (opponent on mat, near head)

\*Inverted Indian Deathlock - O (opponent on mat, near feet)  
Back Body Drop - O(w) (vs. running opponent)  
\*Abdominal Stretch - O(s) (vs. running opponent)  
Top Rope Brainbuster - O(s) (opponent dazed in corner)  
Left/Right Hook Combo to Thigh Kick to Scissors - O(s) (Special flashing)

=====  
Strikes:  
=====

Jumping Roundhouse - T+O or R2  
Dropkick - X or O while running  
Foot Stomp - X (opponent on mat)  
Tomahawk Chop - towards corner+X (opponent standing)  
Knee Drop - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)  
Elbow Breaker - S+X (punch reversal)  
\*Heel Trip to Standing Achilles Lock - S+X (kick reversal)

/ \_ \_ | | | \_ \_ \_ \_ \_ | \_ \_ \ \_ \_ \_ \_ \_ | |  
\ \_ \_ \ | \_ / \_ \ \ / / \_ \ | | ) / \_ \ / \_ ` | / \_ ` | |  
\_ ) | | | \_ / \ v / \_ / | \_ < \_ / ( | | ( | | |  
| \_ \_ / \ \_ \ \_ | \ / \ \_ | | | \ \ \_ | \ \_ , | \ \_ , \_ | |  
| \_ \_ /

=====  
Grapple moves:  
=====

Knee Smash - O(w) (far)  
Axe Kick - O(w)+U (far)  
Headlock Takedown - O(w)+D (far)  
Gutwrench Suplex - O(w)  
Over-the-Shoulder Throw - O(w)+U  
Over-the-Hip Throw - O(w)+D  
Front Dragon Suplex - O(s)  
\*Standing Reverse Arm Bar - O(s)+U  
\*Body Scissors to Inverted Figure 4 Leglock - O(s)+D  
Elbow to Midsection - O(w) (behind)  
Spinning Elbow Strike - O(w)+U/D (behind)  
\*Standing Reverse Chinlock - O(s) (behind)  
\*Rollover Fuji Arm Bar - O(s)+U/D (behind)  
\*Fuji Arm Bar - O (opponent on mat, near head)  
\*Leg Grapevine - O (opponent on mat, near feet)  
Drop Toe Hold - O(w) (vs. running opponent)  
Front Dragon Suplex - O(s) (vs. running opponent)  
Top Rope DDT - O(s) (opponent dazed in corner)  
Elbow Strike to Arm Wringer Takedown - O(s) (Special flashing)

=====  
Strikes:  
=====

Spinning Backhand Chop - T+O or R2  
Das Boot! - X or O while running  
Soccer Kick - X (opponent on mat)  
Double Axehandle Smash - towards corner+X (opponent standing)  
Foot Stomp - towards corner+X (opponent on mat)  
N/A - towards ropes+O (opponent on floor)  
N/A - O(s) while running towards ropes (opponent on floor)



Neckbreaker - O(w)+D  
 Inverted Atomic Drop - O(s)  
 Brainbuster - O(s)+U  
 Spinning Kick to Back - O(s)+D  
 Belly-to-back Suplex - O(w) (behind)  
 Reverse DDT - O(w)+U/D (behind)  
 +German Suplex to Inverted Cradle Pin - O(s) (behind)  
 +Inverted Victory Roll - O(s)+U/D (behind)  
 +Show-off Pin - O (opponent on mat, near head)  
 Headbutt to Groin - O (opponent on mat, near feet)  
 Head Scissors - O(w) (vs. running opponent)  
 720 Degree Backbreaker - O(s) (vs. running opponent)  
 Top Rope DDT - O(s) (opponent dazed in corner)  
 +Reverse Double Underhook Power Bomb - O(s) (Special flashing)

=====  
 Strikes:  
 =====

Dropkick - T+O or R2  
 Shoulder Block - X or O while running  
 Knee Drop - X (opponent on mat)  
 Missile Dropkick - towards corner+X (opponent standing)  
 Back Elbow Drop - towards corner+X (opponent on mat)  
 Springboard Cross Body Block - towards ropes+O (opponent on floor)  
 Suicide Dive - O(s) while running towards ropes (opponent on floor)  
 Elbow Breaker - S+X (punch reversal)  
 Low Blow - S+X (kick reversal)

```

  _____
 |_____| |_____| |_____| |_____| |_____| |_____| |_____| |_____| |_____| |_____|
 | | | | ' \ | | | | ' \ / _ ' / _ \ ' | | | | / _ \ | ' \ ' _ \ / _ \
 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
  _____
  
```

=====  
 Grapple moves:  
 =====

Headlock Punch - O(w) (far)  
 European Uppercut - O(w)+U (far)  
 Headlock Takedown - O(w)+D (far)  
 Corkscrew Head Scissors - O(w)  
 Suplex to Body Slam - O(w)+U  
 Double Arm Power Bomb - O(w)+D  
 Snap DDT - O(s)  
 \*Standing Backbreaker - O(s)+U  
 Tombstone Piledriver - O(s)+D  
 Spinning Leg Sweep - O(w) (behind)  
 Inverted Suplex - O(w)+U/D (behind)  
 \*Sleeper Hold - O(s) (behind)  
 +Headbutt to German Suplex - O(s)+U/D (behind)  
 \*Reverse Chinlock - O (opponent on mat, near head)  
 \*Leg Grapevine - O (opponent on mat, near feet)  
 Knee to Gut - O(w) (vs. running opponent)  
 \*Sleeper Hold - O(s) (vs. running opponent)  
 Top Rope Belly-to-Belly Suplex - O(s) (opponent dazed in corner)  
 3 Stomps to Feet, Kick to Ribs - O(s) (Special flashing)

=====  
 Strikes:  
 =====



=====  
Grapple moves:  
=====

Open Hand Chop - O(w) (far)  
Arm Drag - O(w)+U (far)  
Body Slam - O(w)+D (far)  
Gutwrench Suplex - O(w)  
Vertical Suplex - O(w)+U  
Jumping Head Scissors - O(w)+D  
DDT - O(s)  
+Northern Lights Suplex - O(s)+U  
Tombstone Piledriver - O(s)+D  
Jumping Kick to Back - O(w) (behind)  
Belly-to-back Suplex - O(w)+U/D (behind)  
+Victory Roll - O(s) (behind)  
+German Suplex to Inverted Cradle Pin - O(s)+U/D (behind)  
\*Camel Clutch - O (opponent on mat, near head)  
\*Surfboard Stretch - O (opponent on mat, near feet)  
Arm Drag - O(w) (vs. running opponent)  
Tilt-a-whirl Backbreaker - O(s) (vs. running opponent)  
Superplex - O(s) (opponent dazed in corner)  
+Mahistral Rolling Cradle - O(s) (Special flashing)

=====  
Strikes:  
=====

Jump Spinning Back Kick - T+O or R2  
Spinwheel Kick - X or O while running  
Somersault Backsplash - X (opponent on mat)  
Senton Backsplash - towards corner+X (opponent standing)  
Corkscrew Backsplash - towards corner+X (opponent on mat)  
Asai Moonsault - towards ropes+O (opponent on floor)  
Suicide Dive - O(s) while running towards ropes (opponent on floor)  
+Mahistral Rolling Cradle - S+X (punch reversal)  
Back Heel Trip - S+X (kick reversal)

\_ \_ \_ \_ \_ \_ \_ \_  
| | | | \_ \_ \_ \_ | | \_ ( )  
| | | | ' \_ / \_ ` | | / / |  
| | \_ | | | | ( \_ | | < | |  
 \ \_ \_ / | \_ | \ \_ , \_ | | \ \ \_ |

=====  
Grapple moves:  
=====

Knee Smash - O(w) (far)  
Arm Drag - O(w)+U (far)  
Shoulder Tackle Takedown - O(w)+D (far)  
Gutwrench Suplex - O(w)  
Fallaway Slam - O(w)+U  
Knee Strike to Double Underhook Suplex - O(w)+D  
Front Dragon Suplex - O(s)  
Overhead Belly-to-Belly Suplex - O(s)+U  
Slap Combo to Knee Strike - O(s)+D  
Jump Spin Kick to Back - O(w) (behind)  
Belly-to-Back Suplex - O(w)+U/D (behind)  
\*Painkiller - O(s) (behind)  
+Full Nelson Suplex - O(s)+U/D (behind)  
\*Triangle Chokehold - O (opponent on mat, near head)  
\*Reverse Fuji Leg Bar - O (opponent on mat, near feet)







Lots of love!

-Myself

For writing this damn guide. :)

-GameFAQs - <http://www.gamefaqs.com>

For posting this guide and most of my other guides.

-Fresh Baked Games - <http://www.fbgames.com>

For being the coolest gaming site on the web and posting all my guides.

-Neoseeker - <https://www.neoseeker.com>

For posting this guide and most of my other guides.

-My two best GameFAQs buds, Dyson and Carl

You guys have always been there for me, so thanks a bunch, both of you. I will always be here for you two, no matter what, and I value our friendship greatly.

=====  
-----{CONTACT INFORMATION, MY OTHER GUIDES, ETC.}-----  
=====

All my other guides and reviews can be found on my contributor page.

-<http://www.gamefaqs.com/features/recognition/9074.html>

All my unposted FAQs can be found on the following websites.

-<http://www.fbgames.com>

-<http://www.smcfadden.freesevers.com/faqs/me/>

Here is how you can contact me via e-mail or instant messengers.

-Yahoo Messenger: nicklacheysnightmare

-AIM: MeganIzMyAngel or HeShootsHeGores

-AOL addy: mcfaddendaman@aol.com

-MSN: daladiesman2k@hotmail.com

-----  
----- 5.0 Conclusion -----  
-----

Well, hope you liked it.

-----  
The Shortest Copyright Line Ever  
-----

Unpublished Work Copyright 2000-2002 Steve McFadden (Psycho Penguin)

=====  
----- (C)2000-2002 All Rights Reserved. -----  
=====

-Psycho Penguin

mcfaddendaman@aol.com - Personal

psychopenguin24@aol.com - Game Related

hurricanehelms24@aol.com - Reader Tips

<http://www.angelfire.com/mac/psychopenguin>

-----

=====

----- (C) 2000-2002 All Rights Reserved.

=====

This document is copyright DaLadiesMan and hosted by VGM with permission.