

Find more codes, EXTRA thanks to GameSages.

Version 1.3

Correct some errors and added the list of additional wrestlers. This may be the final update.

Version 1.4

Added movelist for Veal, Thanks to Jarret Coggin.

Version 1.5

Added some corrections to the list. Edited my disclaimer.
I have added ASCII Logo

Version 1.6

Edited the format of FAQ

Version 1.7

I have added frequently asked questions section. The disclaimer is once again being edited. I have added margins to allow people have a better view of the FAQ. I have re-classified between the remaining wrestlers, besides the original wrestlers into two groups. I have reformat most parts of the FAQ to make it more presentable and easier to read.

Version 1.8

This FAQ can be found in the following address:
GameFAQs <http://www.gamefaqs.com>
Cheat Code Central <http://www.cheatcc.com/>

Firstly, I must thank GameFAQs for teaching the proper way to write the FAQ. This is my second FAQ and I am still a rookie, therefore there may be many errors. For those whom are quite observant in my Brigandine FAQ, you may find out some rather serious errors. So please inform me if you have any corrections regarding this FAQ. This FAQ is under copyright law and any unauthorized copying or production will lead to severe punishment!

/ II \

=====
Author's Note
=====

Help!!
What Scott is looking for:
Hidden Characters' Moves List
As everyone knows that the Official Strategy Guide does not
included the movelist for hidden characters, I myself have been
rather busy in getting movelists for other characters but still
invalid. If you have discovered one of them, I will be rather
happy to test them for you. Of course, credits will be given to
you.

It has been 3 years since I last update this FAQ. This FAQ is already complete and I will probably be not updating it anymore. BTW, my old e-mail account kangning@singnet.com.sg is no longer in use due as it has been heavily hit by spam that I am forced to remove it.

To contact me, you can use my new e-mail vaynard_x11x@yahoo.com

[Scott]

/ III \

Table of Contents

I	Revision History
II	Author's Note
III	Table of Contents
1.	Controls
2.	Cheat Codes
3.	The Characters and their Moves List
3.1	Legend
3.2	Generic Moveslist
3.3	Tips in playing WCW/nWo Thunder
3.4	The Original 32 Wrestlers
3.5	The Hidden Wrestlers
3.6	Bonus/Special Wrestlers
4.	GameShark Codes
5.	Miscellaneous
5.1	Unlock List
5.2	Weapons in WCW/nWo Thunder
5.3	Rings in WCW/nWo Thunder
5.4	About the Might Meter
5.5	Sending a Question
5.6	Credits

On with the show!

/ 1.0 \

Controls

Here you will find the list of controls for controlling your wrestler.
NOTE: All controls are being set in default settings.

Button	Function
Up	Moves your character upwards
Down	Moves your character downwards
Forward	Moves your character forwards
Back	Moves your character backwards
Circle	Tie Up with your opponent.
Square	Punches your opponent
Triangle	Performs a chop
X	Kickes your opponent
L2	Taunts
R1	Move away from opponent.
L1	Blocks ground attacks
R2	Tag team with partner

/ 2.0 \

=====
Cheat Codes for WCW/nWo Thunder
=====

Here are some of the cheat codes that I have gathered while surfing the Internet. Below is the list of codes, which has been tested and it works. Hence I would like to thank the following websites/FAQs for the codes

Cheat Code Central - For all major codes
Deathpain's FAQ - For the Bonus Wrestlers
GameSages - For all major codes and the last three codes.

1. Big Heads Mode

Press R1 7 times, R2, Select at the options screen or the title screen. The characters will have huge enormous heads! To remove this feature, just re-enter the code or reset the game.

2. Big Heads, Hands, Feet and Weapons Mode

Press R2 7 times, R1, Select at the options screen or the title screen. The character seems a bit out-shaped having enormous limbs, hands and heads.

3. Ring Select

Press R1, R2, R1, R2, Select at the options screen to scroll through various screen. Each time, the Select button is being pressed, the current ring will advance by one. To move in the other direction, press L1, L2, L1, L2, Select.
Enable this code allows you to select the stage that you preferred.

4. Might Meter

Press L2 4 times, R2 4 times, L1 4 times, R1 4 times and press Select while at the option screen. Now you will be able to adjust the offensive and defensive attributes of each wrestler. It works also at the title screen.
Enable this code allows you to change the attributes of a wrestler. Red is the weakest whereas Green is the strongest.

5. FMV/Movie Sequence

Press R1 4 times, L1 4 times, Select while at the option screen. Press Left + X to advance through the sequences. Right + X to move back [rewind]. To exit just press Start twice to exit.

6. Activate Bonus Wrestlers

To activate all bonus wrestlers, just enter the code at the option or title screen and you will be able to use the hidden characters instantly. Save it to prevent repeat the code again.

R1 4 times, L1 4 times, R2 4 times, L2 4 times, Select

NOTE: The code works also at the character selection screen.

7. Unlock Individual wrestlers

At the character selection screen, highlight the wrestler and press L1, R1, L2, R2, Select. This will unlock the wrestler in the hidden characters set. Refer to Miscellaneous section for information.

8. Cage Ring in Any Type of Match

Enter the option menu, highlight the "Random" ring selection, and press R1, R2, R1, R2, Select. If done correctly, you will hear the word "Cage" being spoken.

9. USO Ring code #1: Dancing Wrestlers

Enable the "All rings" code and choose the USO ring to have dancing wrestlers. Here are the controls:

L1: Pan to the other side of ring [except for Battle Royal]

R1: Change the view.

L2: A small dance movement

For more dancing moves, excute any generic wrestling move such as hip toss, scoop slam or backbreaker.

10. USO Ring code #2: Hints

You can excute new moves off the top turnbuckle, just press the following and you will excute the following move:

Double Foot Stomp: Press Triangle or Square

Shooting Star Stomp: Press X

11. Inland Movie Clip

At the title screen, press R1 4 times, L1 4 times and SELECT. Now you will be able to view a looping video clip of the Inland Productions logo.

12. Movie Selection Mode

If you still can't get over seeing the opening Movie again, press R2 4 times, L2 4 times, R1 4 times, L2 4 times, press SELECT at the character selection screen. Then use the RIGHT and LEFT button to scroll through the movies and select X to view them.

13. Play as Nitro Girls

At the title screen, press L2 4 times, R2 4 times, L1 4 times, R1 4 times and press SELECT and you will be able to play as the hidden Nitro girls.

That's all the codes that I have found. If you have any codes (provided it works) that is not found here, please contact me at <kangning@mbox5.singnet.com.sg>

/ 3.0 \

=====
The Wrestlers and their Movelist
=====

All wrestlers in WCW/nWo Thunder has developed their own tactics, which gives the game more fun to play. However, I still can't find additional movelists such as trademark finishers for most of hidden characters. Hence, I could say that the list is still incomplete. Maybe, there are no finishers for the hidden characters...

/ 3.1 \

=====
Legend
=====

Please read the list of abbreviations as I used them a lot in the list.

Key	Meaning
GRP	Wrestling Group
M	Male
F	Female
HEI	Height
WEI	Weight
,	followed by
+	together with
OTG	Opponent lying on the ground
PTT	Player on the top turnbuckle
[n]	Neutral Position
ORTU	Opponent running towards you
OAT	Opponent at the turnbuckle
PR	Player running
Type	Body Type [Lightweight/Heavyweight]
(S)	Submission Type

/ 3.2 \

=====
Generic Moves
=====

These are the generic moves used in WCW/nWo Thunder for all wrestlers. All wrestlers can use these moves.

Neutral Position [n]

- The opponent's wrestler is standing on it's own.

Name of Move	Joystick/Button Movement
Punch	Square
Chop	Triangle
Kick	X

Drop Kick	Down, X
Hip Toss	Back, Square
Snap Mare	Up, Square
Belly Suplex	Triangle, Square
Back Breaker	Down, Square, Triangle
Body Slam	Up, Triangle, Triangle
Abdomial Stretch	Down, Triangle
Gorilla Press Slam	Up, Triangle, Circle
Throw out of the Ring	Back, X, Circle
Whip	Back, Circle
Get in/out OR Climb	Hold Forward /Back, Circle
Tags with partner	R2
Taunt	L2
Select	Calls for a wrestler.
Tie Up	Forward, Circle
Run	Forward, Forward

Tie-Up Position

- The arms of the wrestlers are interlocked.

Name of Move	Joystick/Button Movement
PowerBomb	Square, X
Piledriver	Triangle, Circle
Vertical Suplex	Back, Triangle
Reversal	Down, Down, Down

Opponent on the Ground [OTG]

- Opponent's wrestler is lying a ground.

Name of Move	Joystick/Button Movement
Elbow Drop	Square
Leg Drop	Triangle
Knee Drop	X
Stomp	Down, X
Lift Opponet	Up, Circle
Drag Opponent	Hold Forward / Back, Circle
Pin	Circle

Opponent Running Towards You [ORTU]

- Opponent's wrestler is running towards your wrestlers. The moves listed below requires timing.

Name of Move	Joystick/Button Movement
Clothesline	Square
Spinning Kick	Triangle
Back Body Drop	Down

Opponent At The Turnbackle [OAT]

- Opponent's wrestler is trapped at the turnbackle. You can trap a wrestler by using Whip or Punch/Kick.

Name of Move	Joystick/Button Movement
Elbow	Square
Chop	Triangle
Knee	X
Splash	Down, X
Climb turnbuckle and Pummel	Hold Forward, Square

Player at Top Turnbuckle [PTT]

- Opponent's wrestler need not to be lying on the ground, but the player's wrestler can be knocked off the turnbuckle when being hit. To station your wrestler at the top turnbuckle, press hold --> towards the turnbuckle and press Circle button to climb.

Name of Move	Joystick/Button Movement
Elbow Drop	Square
Leg Drop	Triangle
Knee Drop	X
Drop Kick	Down, X

Heavyweight Wrestlers Special Moves

Name of Move	Joystick/Button Movement
Belly Buster	Up, Square, X [n]
Foot Choke	Forward, Triangle, Triangle, [OAT]

Lightweight Wrestlers Special Moves

Name of Move	Joystick/Button Movement
Frankensteiner	Back, Square, X [n]
Head Scissors	Up, Square, Triangle [n]

/ 3.3 \

Tips for playing WCW/nWo Thunder

1. Regain Energy

When you are low in energy, do the Test of Strength [Up, Circle] and tap circle to gain energy. There is another method, that's doing your character's taunt [press L2], that's a bit risky as your character can't guard himself in doing so.

2. Weapon in Combat

Weapons are found outside of the ring during a hardcore match. There are many kinds of them from STOP sign to television sets. [They are being discussed in further details under the Miscellaneous section]. To grab a weapon, just walk to it and here is the controls

Button	Functions
--------	-----------

Square	Swings the weapon at your opponent. [n][All]
Triangle	Throws away the weapon [n] [All]
X	Throw weapon at your opponent [n][All]
	Whip your opponent with the weapon [OG]
	[All except Massive Weapons]
Square 3 times	Choke your opponent with the weapon [n]
	This only applies to "POLES"

3. Notes while playing Battle Royal

During Battle Royal, you cannot pin your opponents. You can only win by throwing them out of the ring off the top ropes by pressing Back, X, Circle.

4. Throwing Opponent off the top turnbuckle

To throw opponent off the top turnbuckle, press Up-Forward + Triangle or Square. This only applies when the character is about to fall off the top turnbuckle.

5. Notes about Climb and Pummel

The move Climb and Pummel can only be used by some players such as Kevin Nash.

6. Notes about Submission.

Once you have defeated using a submission type trademark finisher, you will automatically win by submission.

/ 3.3 \

The Original 32 Wrestlers

Here is the list of wrestlers found in the game at beginning without using codes or gameshark. I have also includes their group, height, weight, body type, signature moves plus their trademark finishers. Please note that trademark finishers can only be done if the life bar of your opponent is flashing red.

The first 32 wrestlers are those original/"permanent" players in the game. At the character selection screen, press Circle and you will see a video of these guys ranting... They have also intro movies.

/ 1 \

H u l k H o g a n

Name: Hollywood Hogan [Hulk Hogan]
GRP: NWO Hollywood
HEI: 6'8"
WEI: 275
Type: Lightweight

Signature Moves

=====

Name of Move	Button/Joystick Movement
Knee Bashes	X, Circle, Circle [n]
Big Boot	Triangle, Triangle, Triangle [ORTU]

=====

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Hogan Leg Drop              Up, Square, Square, X [OTG]
/ 2 \

```

B r e t H a r t

```

-----
Name:   Bret "The Hitman" Hart
GRP:    WCW
HEI:    6'1"
WEI:    234
Type:   Lightweight

```

Signature Moves

```

=====
Name of Move                Button/Joystick Movement
=====
Leg Sweep                   Square, Square, Square [n]
Atomic Headbutt             Triangle, Square, Square [OTG]

```

Trademark finsher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Sharp Shooter               Down, Square, Triangle, Square [OTG] (S)
/ 3 \

```

S t i n g

```

-----
Name:   Sting
GRP:    NWO WolfPac
HEI:    6'3"
WEI:    252
Type:   Lightweight

```

Signature Moves

```

=====
Name of Move                Button/Joystick Movement
=====
Death Drop                  Triangle, Triangle, Circle [n]
Stinger Splash              X, Circle, X [OAT]

```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Death Lock                  Down, Square, X, Square [OTG] (S)
/ 4 \

```

L e x L u g e r

```

-----
Name:   Lex Luger
GRP:    NWO WolfPac

```

HEI: 6'4"
WEI: 270
Type: Lightweight

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Atomic Drop           X, X, Circle [n]
Diving Clothesline   Triangle, Triangle, Triangle [PR]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Torture Rack         Up, Triangle, Square, Triangle [n] (S)
```

/ 5 \

A n d r e T h e G i a n t

Name: The Giant
GRP: NWO Hollywood
HEI: 7'4"
WEI: 540
Type: Heavyweight

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
One Hand Pancake     Square, Triangle, Triangle [n]
Choke Lift           Up, Triangle, Square [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Choke Slam           Up, X, Circle, Circle [n]
```

/ 6 \

D i a m o n d D a l l a s P a g e

Name: Diamond Dallas Page {DDP}
GRP: WCW
HEI: 6'5"
WEI: 235
Type: Lightweight

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Side Suplex          Square, Square, X [n]
Back Splash          Triangle, Circle, Circle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Diamond Cutter	Up, X, X, Circle [n]

/ 7 \

R a v e n

Name: Raven
 GRP: RAVENS Flock
 HEI: 6'1"
 WEI: 237
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Cheap Shot	Square, X, Square [n]
Arm Flip	Forward, X, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Evenflow DDT	Down, Forward, Triangle, Triangle [n]

/ 8 \

S a t u r n

Name: Saturn
 GRP: WCW
 HEI: 5'10"
 WEI: 235
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Power Slam	X, Circle, X [n]
Gargoyle Suplex	Back, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Death Valley Driver	Up, X, X, X [n]

/ 9 \

G o l d b e r g

Name: Goldberg
GRP: WCW
HEI: 6'3"
WEI: 285
Type: Lightweight

Signature Moves

=====

Name of Move	Button/Joystick Movement
Spear	Down, Triangle, Circle, Circle [n]
Gorilla Press Slam	Triangle, Circle, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
JackHammer	Up, Triangle, Triangle, Triangle [n]

/ 10 \

K e v i n N a s h

Name: Kevin Nash
GRP: NWO WolfPac
HEI: 7'1"
WEI: 367
Type: Heavyweight

Signature Moves

=====

Name of Move	Button/Joystick Movement
Side Suplex	Square, Square, Triangle [n]
Choke Lift	Up, Triangle, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
Jackknife PowerBomb	Up, Square, X, Square [n]

/ 11 \

S c o t t H a l l

Name: Scott Hall
GRP: NWO Hollywood
HEI: 6'7"
WEI: 287
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Headbutt	X, Square, Square [n]
Snap AB Suplex	Back, Triangle, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Outsiders Edge	Up, Square, Square, X [n]

/ 12 \

C u r t H e n n i g

Name: Curt Hennig
 GRP: NWO Hollywood
 HEI: 6'3"
 WEI: 262
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Back Suplex	Up, X, Square [n]
Snap Suplex	X, X, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Hennig Plex	Back, Triangle, Triangle, Square [n]

/ 13 \

M a c h o M a n R a n d y S a v a g e

Name: Macho Man Randy Savage
 GRP: NWO WolfPac
 HEI: 6'1"
 WEI: 235
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Face Smash	Square, X, X [n]
Side Pancake	Triangle, Triangle, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
--------------	--------------------------

/ 14 \

R i c k S t e i n e r

Name: Rick Steiner
 GRP: WCW
 HEI: 5'11"
 WEI: 248
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Back Pancake	Down, Triangle, Circle [n]
Powerslam	Square, Square, Square [n]
Gargoyle Slam	Back, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Football tackle	Down, Triangle, Circle, Circle [n]

/ 15 \

S c o t t S t e i n e r

Name: Scott Steiner [aka. Big Poppa Pump]
 GRP: NWO Hollywood
 HEI: 6'1"
 WEI: 235
 Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Back Hits	Down, Triangle, Circle [n]
Double Underhook	X, X, X [n]
Gargoyle Suplex	Away, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Steiner Recliner	Down, Square, Square, Triangle [OTG] (S)

/ 16 \

C h r i s J e r i c h o

Name: Chris Jericho

GRP: WCW
HEI: 5'11"
WEI: 225
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Torso Flip	Back, X, Square [n]
Swinging Head Scissors	Triangle, Square, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Lion Tamer	Down, Square, Square, Square [n] (S)

/ 17 \

B r a i n A d a m s

Name: Brain Adams
GRP: NWO Hollywood
HEI: 6'6"
WEI: 322
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Leg Sweep	Square, Square, Square [n]
Back Splash	Triangle, Circle, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Tlit A Whirl	Up, Triangle, Triangle, Triangle [n]

/ 18 \

B r i t i s h B u l l d o g

Name: British Bulldog
GRP: WCW
HEI: 5'11"
WEI: 253
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Face Smash	Square, X, X [n]

Atomic Headbutt Triangle, Square, Square [OTG]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====
Oklahoma Slam Up, Square, Square, Square [n]

/ 19 \

B o o k e r T

Name: Booker T
GRP: WCW
HEI: 6'3"
WEI: 258
Type: Lightweight

Signature Moves

=====
Name of Move Button/Joystick Movement
=====
Scissors Kick Up, Triangle, Square [n]
Harlem Flip Triangle, Circle, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====
Harlem Hangover Up, Triangle, Triangle, Triangle [PTT]

/ 20 \

D e a n M a l e n k o

Name: Dean Malenko
GRP: 4 Horseman
HEI: 5'9"
WEI: 216
Type: Lightweight

Signature Moves

=====
Name of Move Button/Joystick Movement
=====
Back Pancake Down, Triangle, Circle [n]
Snap Suplex X, X, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====
Texas Cloverleaf Back, Triangle, Square, Square [OTG] (S)

W r a t h

Name: Wrath
GRP: WCW
HEI: 6'1"
WEI: 297
Type: Lightweight

Signature Moves
=====

Name of Move	Button/Joystick Movement
Knee Bashes	X, Circle, Circle [n]
Death Penalty	Triangle, Square, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.
=====

Name of Move	Button/Joystick Movement
Meltdown	Back, Triangle, Triangle, Triangle [n]

U l t i m o D r a g o n

Name: Ultimo Dragon
GRP: WCW
HEI: 5'7"
WEI: 175
Type: Lightweight

Signature Moves
=====

Name of Move	Button/Joystick Movement
Torso Flip	Back, X, Square [n]
Head Scissors	Triangle, Square, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.
=====

Name of Move	Button/Joystick Movement
Dragon Sleeper	Down, Square, Triangle, Square [n] (S)

B i l l y K i d m a n

Name: Billy Kidman
GRP: RAVEN'S Flock
HEI: 5'10"
WEI: 185
Type: Lightweight

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Reverse Side Suplex   Square, Square, X [n]
Head Scissors         Triangle, Square, Triangle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
7-Year Inth          Up, Triangle, Triangle, Triangle [PTT]
```

/ 24 \

D i s c i p l e

```
-----
Name:   Disciple
GRP:    NWO Hollywood
HEI:    6'4"
WEI:    226
Type:   Lightweight
```

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Back Suplex           Up, X, Square [n]
Scoop Slam           Square, Square, Square [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Apocalypse           Back, Square, X, X [n]
```

/ 25 \

C h r i s B e n o i t

```
-----
Name:   Chris Benoit
GRP:    4 Horseman
HEI:    5'10"
WEI:    220
Type:   Lightweight
```

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
German Suplex         Square, Triangle, Square [n]
Flying Headbutt       Up, Square, Triangle, Triangle [PTT]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move Button/Joystick Movement
=====

Crippler Crossface	Back, Triangle, Triangle, Square [n] (S)
--------------------	--

/ 26 \

S c o t t N o r t o n

Name: Scott Norton
GRP: NWO Hollywood
HEI: 6'3"
WEI: 335
Type: Lightweight

Signature Moves

=====

Name of Move	Button/Joystick Movement
Back Shots	Triangle, Triangle, Triangle [n]
Big Boot	Square, Square, Square [ORTU]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
Shoulder Breaker	Back, Triangle, Circle, Circle [n]

/ 27 \

K o n n a n

Name: Konnan
GRP: NWO WolfPac
HEI: 6'2"
WEI: 250
Type: Lightweight

Signature Moves

=====

Name of Move	Button/Joystick Movement
Torso Flip	Back, X, Square
Diving Clothesline	Triangle, Triangle, Triangle [ORTU]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
Tequila Sunrise	Down, Square, Square, Square [OTG] (S)

/ 28 \

J i m N e i d H a r t

Name: Jim "The Anvil" NeidHart

GRP: WCW
HEI: 6'2
WEI: 273
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Leg Sweep	Square, Square, Square [n]
Gargoyle Suplex	Back, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Football Suplex	Down, Triangle, Circle, Circle [n]

/ 29 \

Rowdy Roddy Piper

Name: Rowdy Roddy Piper
GRP: WCW
HEI: 6'1
WEI: 240
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Face Smash	Square, X, X [n]
Atomic Headbutt	Triangle, Square, Square [OTG]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Sleeper	Back, Triangle, Circle, Circle [n] (S)

/ 30 \

Buff Bagwello

Name: Buff Bagwello
GRP: NWO Hollywood
HEI: 6'3"
WEI: 250
Type: Lightweight

Signature Moves

Name of Move	Button/Joystick Movement
Knee Bashes	X, Circle, Circle [n]

Scoop Slam

Square, Square, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move

Button/Joystick Movement

Blockbuster

Forward, Triangle, Triangle, Circle [n]

/ 31 \

K a n y o n

Name: Kanyon

GRP: WCW

HEI: 6'5"

WEI: 252

Type: Lightweight

Signature Moves

=====
Name of Move

Button/Joystick Movement

Kanyon Driver

X, Circle, X [n]

Double Underhook

X, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move

Button/Joystick Movement

Flatliner

Back, X, X, X [n]

/ 32 \

A l e x W r i g h t

Name: Alex Wright

GRP: WCW

HEI: 6'2

WEI: 220

Type: Lightweight

Signature Moves

=====
Name of Move

Button/Joystick Movement

Belly to Back

Up, Square, X [n]

Arm Flip

Forward, X, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move

Button/Joystick Movement

German Suplex

Up, Square, Triangle, Square. [n]

Hidden Wrestlers

The wrestlers that are listed below are not usable until you have unlocked them. To unlock a wrestler, you can do either of the following:

- Win a Championship with a wrestler [see Unlock for the wrestler]
- Use the Hidden Wrestlers code

These 32 wrestlers can be unlocked by using the specific wrestler. E.g. If you use Hollywood Hogan and win the championship, you will unlock Eddy Guerrero automatically. The key difference between the hidden wrestlers and the original 32 wrestlers is that the original 32 wrestlers have rants whereas these wrestlers don't.

These wrestlers still has intro movies just like the original wrestlers, just that they don't have rants. However, you can't edit the Might Meter, like for the case of Special Wrestlers.

E d d y G u e r r e r o

Name: Eddy Guerrero
 GRP: WCW
 HEI: 5'9"
 WEI: 205
 Type: Lightweight
 Unlock: Hollywood Hogan

Signature Moves

Name of Move	Button/Joystick Movement
Torso Flip	Back, X, Square [n]
Head Scissors	Triangle, Square, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move	Button/Joystick Movement
Frog Splash	Up, Triangle, Circle, Circle [PTT]

Van Hammer

Name: Van Hammer
 GRP: RAVEN'S Flock
 HEI: 6'6"
 WEI: 275
 Type: Lightweight
 Unlock: Bret Hart

Signature Moves

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====

Back Suplex	Up, X, Square [n]
Gargoyle Suplex	Back, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====

Tilt A Whirl	Up, Triangle, Triangle, Triangle [n]
--------------	--------------------------------------

/ 35 \

S t e v i e R a y

Name: Stevie Ray
GRP: WCW
HEI: 6'5"
WEI: 292
Type: Lightweight
Unlock: Sting

Signature Moves

=====

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====

Back Hits	Triangle, Triangle, Triangle [n]
Harlem Flip	Triangle, Circle, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====

Shoulder Breaker	Back, Triangle, Circle, Circle [n]
------------------	------------------------------------

/ 36 \

S c o t t y R i g g s

Name: Scotty Riggs
GRP: RAVEN'S Flock
HEI: 6'0"
WEI: 224
Type: Lightweight
Unlock: Lex Luger

Signature Moves

=====

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====

Atomic Drop	X, X, Circle [n]
Arm Flip	Forward, X, Circle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====

Name of Move	Button/Joystick Movement
--------------	--------------------------

=====
Blockbuster Forward, Triangle, Triangle, Circle [n]

/ 37 \

H o r a c e

Name: Horace
GRP: RAVEN'S Flock
HEI: 6'2"
WEI: 240
Type: Lightweight
Unlock: The Giant

Signature Moves

=====
Name of Move Button/Joystick Movement
=====

Back Hits	Triangle, Triangle, Triangle [n]
Gargoyle Suplex	Back, X, X [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====

Meltdown	Back, Triangle, Triangle, Triangle [n]
----------	--

/ 38 \

R e y M y s t e r i o J r .

Name: Rey Mysterio Jr.
GRP: WCW
HEI: 5'6"
WEI: 155
Type: Lightweight
Unlock: Diamond Dallas Page

Signature Moves

=====
Name of Move Button/Joystick Movement
=====

Torso Flip	Back, X, Square [n]
Head Scissors	Triangle, Square, Triangle [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====

Hennig Plex	Back, Triangle, Triangle, Square [n]
-------------	--------------------------------------

/ 39 \

L o d i

Name: Lodi
GRP: RAVEN'S Flock
HEI: 5'10"
WEI: 220
Type: Lightweight
Unlock: Raven

Signature Moves

```
=====
```

Name of Move	Button/Joystick Movement
Powerslam	X, Circle, X [n]
Atomic Headbutt	Triangle, Square, Square [OTG]

```
=====
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
```

Name of Move	Button/Joystick Movement
Death Valley Driver	Up, X, X, X [n]

```
=====
```

/ 40 \

S i c k B o y

```
-----
```

Name: Sick Boy
GRP: RAVEN'S Flock
HEI: 6'3"
WEI: 250
Type: Lightweight
Unlock: Saturn

Signature Moves

```
=====
```

Name of Move	Button/Joystick Movement
Spear	Down, Triangle, Circle, Circle [n]
Back Splash	Triangle, Circle, Circle [n]

```
=====
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
```

Name of Move	Button/Joystick Movement
Oklahoma Slam	Up, Square, Square, Square [n]

```
=====
```

/ 41 \

D i s c o I n f e r n o

```
-----
```

Name: Disco Inferno
GRP: WCW
HEI: 6'1"
WEI: 240
Type: Lightweight
Unlock: Goldberg

Signature Moves

```

=====
Name of Move          Button/Joystick Movement
=====
Leg Sweep             Square, Square, Square [n]
Side Pancake         Triangle, Triangle, Square [n]

```

Trademark finisher
- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move          Button/Joystick Movement
=====
Apocalypse           Back, Square, X, X [n]

```

/ 42 \

Ernest "The Cat" Miller

```

-----
Name:   Ernest "The Cat" Miller
GRP:    WCW
HEI:    6'2"
WEI:    245
Type:   Lightweight
Unlock: Kevin Nash

```

Signature Moves

```

=====
Name of Move          Button/Joystick Movement
=====
Scissors Kick        Up, Triangle, Square [n]
Flying Headbutt      Up, Square, Triangle, Triangle [PTT]

```

Trademark finisher
- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move          Button/Joystick Movement
=====
Steiner Recliner     Down, Square, Square, Triangle [OTG] (S)

```

/ 43 \

Barbarian

```

-----
Name:   Barbarian
GRP:    WCW
HEI:    6'4"
WEI:    300
Type:   Lightweight
Unlock: Scott Hall

```

Signature Moves

```

=====
Name of Move          Button/Joystick Movement
=====
Back Hits            Triangle, Triangle, Triangle [n]
Gorilla Press Slam  Triangle, Circle, Circle [n]

```

Trademark finisher
- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move                Button/Joystick Movement
=====
Meltdown                    Back, Triangle, Triangle, Triangle [n]
```

/ 44 \

M e n g

```
-----
Name:      Meng
GRP:      WCW
HEI:      6'4"
WEI:      310
Type:     Lightweight
Unlock:    Curt Hennig
```

Signature Moves

```
=====
Name of Move                Button/Joystick Movement
=====
Charging Tackle            Down, Triangle, Circle, Circle [n]
Scoop Slam                 Square, Square, Square [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move                Button/Joystick Movement
=====
Shoulder Breaker          Back, Triangle, Circle, Circle [n]
```

/ 45 \

F i t F i n l e y

```
-----
Name:      Fit Finley
GRP:      WCW
HEI:      5'9"
WEI:      215
Type:     Lightweight
Unlock:    Randy Savage
```

Signature Moves

```
=====
Name of Move                Button/Joystick Movement
=====
Leg Sweep                  Square, Square, Square [n]
Death Penalty              Triangle, Square, Square [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move                Button/Joystick Movement
=====
Crippler Crossface        Back, Triangle, Triangle, Square [OTG] (S)
```

/ 46 \

R e e s e

Name: Reese
GRP: RAVEN'S Flock
HEI: 7'2"
WEI: 360
Type: Heavyweight
Unlock: Rick Steiner

Signature Moves

=====
Name of Move Button/Joystick Movement
=====
Side Suplex Square, Square, Triangle [n]
Choke Lift Up, Triangle, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====
Choke Slam Up, X, Circle, Circle [n]

/ 47 \

C h a v o G u e r r o r o

Name: Chavo Guerrero
GRP: WCW
HEI: 5'10"
WEI: 195
Type: Lightweight
Unlock: Scott Steiner

Signature Moves

=====
Name of Move Button/Joystick Movement
=====
Torso Flip Back, X, Square [n]
Snap Suplex X, X, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

=====
Name of Move Button/Joystick Movement
=====
Evenflow DDT Down, Forward, Triangle, Triangle [n]

/ 48 \

L a P a r k a

Name: La Parka
GRP: WCW
HEI: 6'4"
WEI: 232
Type: Lightweight
Unlock: Chris Jericho

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Knee Bashes          X, Circle, Circle [n]
Head Scissors        Triangle, Square, Triangle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Lion Tamer           Down, Square, Square, Square [n] (S)
```

/ 49 \

E r i c B i s c h o f f

Name: Eric Bischoff
GRP: NWO Hollywood
HEI: 6'0"
WEI: 185
Type: Lightweight
Unlock: Brian Adams

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Cheap Shot           Square, X, Square [n]
Double Underhook     X, X, X [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Figure-four Leg Lock Down, Square, Triangle, Square [OTG] (S)
```

/ 50 \

M e n e G e n e

Name: Mene Gene
GRP: WCW
HEI: 5'7"
WEI: 160
Type: Lightweight
Unlock: British Bulldog

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Death Drop           Triangle, Triangle, Circle [n]
Fallaway Slam        Back, Triangle, Circle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Torture Rack                Up, Square, Triangle, Square [n] (S)

```

/ 51 \

E l i z a b e t h

```

-----
Name:      Elizabeth {F}
GRP:      NWO Hollywood
HEI:      5'9"
WEI:      120
Type:     Lightweight
Unlock:   Booker T

```

Signature Moves

```

=====
Name of Move                Button/Joystick Movement
=====
Atomic Drop                 X, X, Circle [n]
Head Scissors               Triangle, Square, Triangle [n]

```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Flying Elbow Drop          Up, Triangle, Circle, Triangle [PTT]

```

/ 52 \

A r n A n d e r s o n

```

-----
Name:      Arn Anderson
GRP:      4 Horseman
HEI:      5'10"
WEI:      250
Type:     Lightweight
Unlock:   Dean Malenko

```

Signature Moves

```

=====
Name of Move                Button/Joystick Movement
=====
Spine Buster                Down, Triangle, Circle [n]
Gorilla Press Slam         Triangle, Circle, Circle [n]

```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Evenflow DDT                Down, Forward, Triangle, Triangle [n]

```

The Brain

Name: Bobby "The Brain" Heenan
GRP: WCW
HEI: 5'9"
WEI: 200
Type: Lightweight
Unlock: Wrath

Signature Moves

Name of Move Button/Joystick Movement
Powerslam Square, Square, Square [n]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move Button/Joystick Movement
Jackhammer Up, Triangle, Triangle, Triangle [n]

Kimberly

Name: Kimberly {F}
GRP: WCW
HEI: 6'0"
WEI: 130
Type: Lightweight
Unlock: Ultimo Dragon

Signature Moves

Name of Move Button/Joystick Movement
Face Smash Square, X, X [n]
Atomic Headbutt Triangle, Square, Square [OTG]

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Name of Move Button/Joystick Movement
Diamond Cutter Up, X, X, Circle [n]

Larry Zybsko

Name: Larry Zybsko
GRP: WCW
HEI: 6'0"
WEI: 240
Type: Lightweight

Unlock: Billy Kidman

Signature Moves

```
=====
Name of Move                Button/Joystick Movement
=====
Charging Tackle            Down, Triangle, Circle, Circle [n]
Gargoyle Suplex           Back, X, X [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move                Button/Joystick Movement
=====
Grapevin Submission       Down, Square, Triangle, Square [OTG] (S)
```

/ 56 \

S o n n y O o n o

```
-----
Name:      Sonny Oono
GRP:      WCW
HEI:      5'7"
WEI:      140
Type:     Lightweight
Unlock:   Disciple
```

Signature Moves

```
=====
Name of Move                Button/Joystick Movement
=====
Body Scissors             Back, X, Square [n]
Diving Clothesline       Triangle, Triangle, Triangle [ORTU]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move                Button/Joystick Movement
=====
Texas Cloverleaf         Back, Triangle, Square, Square [OTG] (S)
```

/ 57 \

M o n g o

```
-----
Name:      Steve McMichael "Mongo"
GRP:      4 Horseman
HEI:      6'3"
WEI:      250
Type:     Lightweight
Unlock:   Chris Benoit
```

Signature Moves

```
=====
Name of Move                Button/Joystick Movement
=====
Knee Bashes              X, Circle, Circle [n]
Arm Suplex               X, X, X [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Football Tackle      Down, Triangle, Circle, Circle [n]
```

/ 58 \

K a z H a y a s h i

```
-----
Name:    Kaz Hayashi
GRP:     WCW
HEI:     5'9"
WEI:     165
Type:    Lightweight
Unlock:  Scott Norton
```

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Scissors Kick        Up, Triangle, Square [n]
Head Scissors        Triangle, Square, Triangle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Dragon Sleeper       Down, Square, Triangle, Square [n] (S)
```

/ 59 \

J i m m y H a r t

```
-----
Name:    Jimmy Hart
GRP:     WCW
HEI:     5'10"
WEI:     160
Type:    Lightweight
Unlock:  Konnan
```

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Atomic Drop          X, X, Circle [n]
Back Splash          Triangle, Circle, Circle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Flatliner            Back, X, X, X [n]
```

R i c k R u d e

Name: Rick Rude
GRP: NWO Hollywood
HEI: 6'3"
WEI: 230
Type: Lightweight
Unlock: Jim NeidHart

Signature Moves

- Can only be done when the opponent's health bar is flashing red.

Table with 2 columns: Name of Move, Button/Joystick Movement. Rows include Knee Bashes and Spike Slam.

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Table with 2 columns: Name of Move, Button/Joystick Movement. Row includes Hennig Plex.

M i k e E n o s

Name: Mike Enos
GRP: WCW
HEI: 5'11"
WEI: 240
Type: Lightweight
Unlock: Rowdy Roddy Piper

Signature Moves

- Can only be done when the opponent's health bar is flashing red.

Table with 2 columns: Name of Move, Button/Joystick Movement. Rows include Mean Mike Driver and Fallaway Slam.

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

Table with 2 columns: Name of Move, Button/Joystick Movement. Row includes Reverse Neckbreaker.

P s y c h o s i s

Name: Psychosis

GRP: WCW
HEI: 5'11"
WEI: 240
Type: Lightweight
Unlock: Buff Bagwell

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Torso Flip           Back, X, Square [n]
Flying Headbutt     Up, Square, Triangle, Triangle [PPT]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
Tequila Sunrise     Up, Square, Square, Square [OG] (S)
```

/ 63 \

J u v e n t u d G u e r r e r a

```
-----
Name:    Juventud Guerrera
GRP:     WCW
HEI:     5'7"
WEI:     155
Type:    Lightweight
Unlock:   Kanyon
```

Signature Moves

```
=====
Name of Move          Button/Joystick Movement
=====
Scissors Kick        Up, Triangle, Square [n]
Head Scissors        Triangle, Square, Triangle [n]
```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```
=====
Name of Move          Button/Joystick Movement
=====
7-Year Inth         Up, Triangle, Triangle, Triangle [PTT]
```

/ 64 \

R i c k F u l l e r

```
-----
Name:    Rick Fuller
GRP:     WCW
HEI:     6'5"
WEI:     285
Type:    Lightweight
Unlock:   Alex Wright
```

Signature Moves

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Forearm Smashes            Triangle, Triangle, Triangle [n]
Gorilla Press Slam        Triangle, Circle, Circle [n]

```

Trademark finisher

- Can only be done when the opponent's health bar is flashing red.

```

=====
Name of Move                Button/Joystick Movement
=====
Tilt A Whirl              Up, Triangle, Triangle, Triangle [n]

```

/ 3.5 \

Special/Bonus Wrestlers

Well, I have finally come to a conclusion of these remaining 63 wrestlers. Wow! It means that WCW/nWo Thunder has a total of 127 usable wrestlers! It is rather sad as the below wrestlers do not have trademark finishers and signature moves. The only exception is Veal of the Inland Crew. You can use them by using codes or gameshark. You can't unlock them by winning the championship belt.

WCW Bonus/Special Wrestlers

Name	Type
Johnny Gunge	??
Rocco Rock	??
Glacier	??
Prince Lawkea	??
Mike Tenay	??
Lee Marshall	??
Dillinger	??

WCW Nitro Girls - All of them are female...

Name	Type
Spice	Lightweight
Whisper	Lightweight
Tygress	Lightweight
Frye	Lightweight
A.C. Jazz	Lightweight
Chae	Lightweight

4 Horseman Bonus Wrestler

Name	Type
Ric Flair	Lightweight

Inland Crew Bonus Wrestlers

Name	Type
Zoomie	??
Jamie the Learned	??
Stingray Cobra	??

Reanimator	??	
Sleep Dopep	??	
5 o' Clock Tray	??	
Uncle Monkey	??	
Dude Man	??	
Chicken Boy	??	
Dynamite Johnny	??	
Beniiji	??	
Wrestling Matt	??	
Goodnie	??	
Devastating Dorizon	??	
Mc Myque	??	
Veal	Heightweight	
--> Signature Moves		
One-hand Pancake:	X, X	
Choke Lift:	Triangle, Triangle	
Super Powerbomb:	Circle, Circle	
Choke Slam:	Triangle, Triangle, Triangle	
No-hand Snapmare:	Left, Square, X	
Side Suplex:	Square, Square	
(Thanks to Jeff Coggin and Douglas Laird)		

THQ Crew Bonus Wrestlers

Name	Type	
Dave Hoffman	??	
Leland Man	??	
Sanders	??	
Donn Nauert	??	
John Ardell	??	

The Wackies Bonus Wrestlers

Name	Type	
Chromeclone	??	
Wireframe	??	
Short Circuit	??	
Robot	??	
Tiffany Pane	??	
Astronaut	??	
Claude Rains	??	
Arge and Varge	??	
Indian	??	
Cowboy	??	
Star Fish	??	
Squie	??	
Sargeant	??	
Bessie	??	
Guerilla	??	
Adam	??	
Mantis	??	
Sailor	??	
Zait Suit	??	
Flapper	??	
Crush Depth	??	
Snuffy	??	
Bobby	??	

PS: I did not have the list of moves for the remaining characters.
I have tried to use the other button movements but it does not work.
If you have gotten a movelist for any of the special characters,
please contact Scott at <kangning@mbox5.singnet.com.sg>.

/ 4.0 \

=====
Gameshark Codes
=====

The following codes are taken from the Gameshark Code Creators Club.
Here is the HTML address of the site.

<http://www.cmgsgccc.com/psx/>

For your information, this requires a Gameshark or Pro Action Replay
to work.

C H A R A C T E R C O D E S

Eddy Guerrero	30079F910001
Van Hammer	30079F920001
Stevie Ray	30079F930001
Scotty Riggs	30079F940001
Horace Hogan	30079F950001
Rey Mysterio Jr.	30079F960001
Lodi	30079F970001
Sick Boy	30079F980001
Disco Inferno	30079F990001
Ernest Miller	30079F9A0001
The Barbarian	30079F9B0001
Meng	30079F9C0001
Fit Finley	30079F9D0001
Reese	30079F9E0001
Chavo Guerrero Jr.	30079F9F0001
La Parka	30079FA00001
Eric Bischoff	30079FA10001
Mean Gene	30079FA20001
Miss Elizabeth	30079FA30001
Arn Anderson	30079FA40001
Bobby Heenan	30079FA50001
Kimberly	30079FA60001
Larry Zbysko	30079FA70001
Sonny Oono	30079FA80001
Mongo	30079FA90001
Kaz Hayashi	30079FAA0001
Jimmy Hart	30079FAB0001
Rick Rude	30079FAC0001
Enos	30079FAD0001
Psychosis	30079FAE0001
Juventud Guerrera	30079FAF0001
Rick Fuller	30079FB00001
Ric Flair	30079FB10001
Johnny Grunge	30079FB20001
Rocco Rock	30079FB30001
Glacier	30079FB40001
Prince Iaukea	30079FB50001
Vincent	30079FB60001
Tony Schiavone	30079FB70001

Iron Mike Tenay	30079FB80001
Spice	30079FB90001
Whisper	30079FBA0001
Tygress	30079FBB0001
Fyre	30079FBC0001
A.C. Jazz	30079FBD0001
Chae	30079FBE0001
Lee Marshall	30079FBF0001
Dillinger	30079FC00001
Zoomie	30079FC10001
Jamie The Learned	30079FC20001
StingRay	30079FC30001
Cobra	30079FC40001
Reanimator	30079FC50001
Sleep Dep Ed	30079FC60001
5 o'clock Tony	30079FC70001
Uncle Monkey	30079FC80001
Dudeman	30079FC90001
John	30079FCA0001
Chicken Boy	30079FCB0001
Dynamite Johnny	30079FCC0001
Benji	30079FCD0001
Wrestling Matt	30079FCE0001
Goochie	30079FCF0001
Devastating Dorizas	30079FD00001
Veal	30079FD10001
M.C. Myoue	30079FD20001
Dave Hoffman	30079FD30001
Leland Max	30079FD40001
Sanders	30079FD50001
Donn Nauret	30079FD60001
Jym Killy	30079FD70001
John Ardell	30079FD80001
Chrome Dome	30079FD90001
WireFrame	30079FDA0001
Short Circuit	30079FDB0001
Robot	30079FDC0001
Tiffany Pane	30079FDD0001
Astronaut	30079FDE0001
Claude Rains	30079FDF0001
Arge and Varge	30079FE00001
Indian	30079FE10001
Cowboy	30079FE20001
Sergeant	30079FE30001
Hoof Hearted	30079FE40001
Bessie	30079FE50001
Guerrilla	30079FE60001
Adam	30079FE70001
Mantis	30079FE80001
Sailor	30079FE90001
Zuit Suit	30079FEA0001
Flapper	30079FEB0001
Crush Depth	30079FEC0001
Star Fish	30079FED0001
Snuff	30079FEE0001
Squire	30079FEF0001
Bobby	30079FF00001

 E N A B L E M I G H T M E T E R C O D E S

Hollywood Hogan	8007A0704707
Bret Hart	8007A074AB50
Sting	8007A0784750
Lex Luger	8007A07C4F50
Giant	8007A0805741
Diamond Dallas Page [DDP]	8007A0845741
Raven	8007A0885B46
Saturn	8007A08C4F46
Goldberg	8007A090635F
Kevin Nash	8007A094555F
Scott Hall	8007A0985155
Curt Hennig	8007A09C4B4C
Macho Man Randy Savage	8007A0A04F4C
Rick Steiner	8007A0A455AD
Scott Steiner [Big Poppa Pump]	8007A0A8554F
Jericho	8007A0AC4B4E
Brian Adams	8007A0B04D4C
Booker T	8007A0B85145
Dean Malenko	8007A0BC5159
Wrath	8007A0C05350
Ultimo Dragon	8007A0C44B55
Billy Kidman	8007A0C8495F
Disciple	8007A0CC4B4D
Chris Benoit	8007A0D05749
Scott Norton	8007A0D45955
Konnan	8007A0D84D50
The Anvil	8007A0DC4D4E
Rowdy Roddy Piper	8007A0E0594A
Buff Bagwell	8007A0E44D41
Kanyon	8007A0E84D4A
Alex Wright	8007A0EC4757
Eddy Guerrero	8007A0F04B4A
Van Hammer	8007A0F44D4D
Stevie Ray	8007A0F84F4A
Scotty Riggs	8007A0FC494D
Horace Hogan	8007A1004B49
Rey Mysterio Jr.	8007A1043F4C
Lodi	8007A1083D53
Sick Boy	8007A10C4B3C
Disco Inferno	8007A1104D4C
Barbarian	8007A1185B59
Meng	8007A11C6353
Fit Finley	8007A1204D54
Reese	8007A1244B41
Chavo Guerrero Jr.	8007A1284952
La Parka	8007A12C474D
Eric Bischoff	8007A1303749
Mean Gene	8007A134335A
Miss Elizabeth	8007A1383337
Arn Anderson	8007A13C5332
Bobby Heenan	8007A140354E
Kimberly	8007A1443537
Larry Zbysko	8007A1484946
Sonny Oono	8007A14C3D4F
Mongo	8007A1504D59
Kaz Hayashi	8007A1544749
Jimmy Hart	8007A1583D54
Ricky Rude	8007A15C4B37

Enos 8007A160474D
Psychosis 8007A1644B46
Juventud Guerrera 8007A168634C
Rick Fuller 8007A16C494B

M I S C E L L A N E O U S C O D E S

Infinite Health P1 801FB6B403E8
Infinite Health P2 801FBC3C03E8

Infinite Time Out of Ring P1 801FB70C0000
Infinite Time Out of Ring P2 801FBC940000
Infintie Time Out of Ring Both 80093F2E2400

All Wrestlers 500080010000
30079F710001

Enable Might Meters All Wrestlers 50007F020000
8007A0705741

Ring Modifier 80079F4C00xx
(Just subsitute xx with the modifier digits)

01	Cage	0F	Turbo
02	Thunder	10	Parking Lot
03	Old Thunder	11	Castle
04	Starrcade	12	Stone Henge
05	Fall Brawl	13	X-treme
06	Halloween Havoc	14	Hades
07	Slamboree	15	Garden
08	Bash at The Beach	16	Under Sea
09	Super Brawl	17	Roof Top
0A	Spring Stampede	18	Space Station
0B	Uncensored	19	USO
0C	Great American Bash	1A	Barnyard
0D	War War III	1B	Frontier
0E	Road Wild	1C	The Box
0F	Souled Out		

/ 5.0 \

=====
Miscellaneous
=====

Here you will find stuffs and valuable information where I can't find any place to fit them in.. But they do contain valuable information.

/ 5.1 \

The Unlock List

Beat the game at any Difficulty mode and the player will unlocked the player on the right. You can unlock a player by:

1. Win the Battle Royal
2. Win any championship belt

Name of Wrestler	Unlocked Wrestler
Hollywood Hogan	Eddy Guerrero
Bret Hart	Van Hammer
Sting	Stevie Ray
Lex Luger	Scotty Riggs
Giant	Horace
Dallas Page	Rey Mysterio Jr.
Raven	Lodi
Saturn	Sick Boy
Goldberg	Disco Inferno
Kevin Nash	Ernest Miller
Scott Hall	Barbarian
Curt Hennig	Meng
Randy Savage	Fit Finley
Rick Steiner	Reese
Scott Steiner	Chavo Guerrero
Chris Jericho	La Parka
Brian Adams	Eric Bischoff
British Bulldog	Mean Gene
Booker T	Miss Elizabeth
Dean Malenko	Arn Anderson
Wrath	Bobby Heenan
Ultimo Dragon	Kimberly
Billy Kidman	Larry Zbysko
Disciple	Sony Oono
Chris Benoit	Mongo
Scott Norton	Kaz Hayashi
Konnan	Jimmy Hart
Jim NeidHart	Rick Rude
Roddy Piper	Mike Enos
Buff Bagwell	Psychosis
Kanyon	Juventud Guerrera
Alex Wright	Rick Fuller

/ 5.2 \

Weapon List in WCW/nWo Thunder

Weapons are generally found outside the ring. They does great destructive damage, when it has hit your opponent. However, you can easily forced a weapon to drop off your opponent's hands by attacking him/her. There is a time limit that you can hold the weapon but it will be a different story if you has change the settings in the option screen. I have classified them into three main categories:

MASSIVE WEAPONS are basically weapons that will not hit your opponent on the ground when you press X.

LIGHT WEAPONS are basically weapons that could hit your opponent on the ground when you press X. This weapons cannot be use to choke your opponent.

POLES are the best of all these weapons. They could hit opponents whom

are lying on the ground and choke your opponents.

MASSIVE WEAPONS: TV, Barrel, Garbage Can, Water Container, Stool,
Short Ladder, Folded Chair, Arm Chair, Unfolded
Chair
LIGHT WEAPONS: Guitar, Belt, Baseball Bat, Bottle.
POLES: Crutch, "STOP" Sign, Microphone Stand, Metal Pipe,
Wooden Stick

/ 5.3 \

Rings in WCW/nWo Thunder

Regular Rings: Thunder, Old Thunder, Soulded Out, Uncensored, Fall
Slamboree, Bash at the Beach, SuperBrawl, Great
American Bash, World War III, Turbo.

Hidden Rings: Parking Lot, Garden, Space Station, USO, Barn Yard,
The Box, Castle, Stonehenge, X-Treme, Hades,
Undersea, Rooftop, Frontier, The Box.

This are taken from Scorpion Kid's FAQ version 1.0

/ 5.4 \

About The Might Meter

As you went through the character's selection screen, you will find
a little human model symbol at the top-right hand corner. The colours
determine the strength of the character. The Might Meter has focused
on four sections of a wrestler, they are arms, legs, body and head.
Green is strongest and red is weakest.

Here is the range of colours [arranged from the weakest to strongest]

=====
Red >>> Red-White >>> White >>> White-Green >>> Green
=====

/ 5.5 \

Sending a Question

This problem has given me much problems from my previous FAQs. I have
tried my best to answer when possible. Also don't ask me questions which
answers can be found in the FAQ. First of all, read the following before
sending an e-mail to Scott:

- remember to add in "WCW/nWo Thunder" as your subject in the subject
field of the e-mail. I have gotten countless e-mails for FF8 and it
will help me if you classified it with the game titles.
- Next state your question as clearly as possible. If I find the e-mail
quite hard to understand, I really don't know how to help it.
- Make sure that words are not in CAPS lock [capital letters], which is
quite rude, anywhere it doesn't matter to me. But try to avoid it
when necessary. Once I got really in a bad mood that I delete all
e-mails that written in CAPS lock..
- If a question is too frequently asked, I will add it to the FAQ under

frequently-asked section.

- Don't expect me to give answers which can be found in the FAQ. Or it will be useless for me to type it out so concisely.
- If you have problems in locating a shop/building, refer to the Maps section to settle out those problems.
- BTW, unlike other FAQ writers, I have only one motive and that's to help you guys out there by writting the FAQ as concise as possible. [in order to give the help that I could]. Well, the FAQ can be proved by judging the amount of e-mails.

Most Frequently Asked Questions.

- READ THIS BEFORE SENDING AN E-MAIL. Well, I do accept complaints and comments for my FAQs. I would prefer complaints as it allows me to know what changes can be done for the FAQ. If you have a comments, free to drop an e-mail. [it helps to urge me on!]

Q: Can I post the FAQ for your website?

A: Sure as long as the following steps are followed:

- the disclaimer, including my name and format of the document is not altered.
- No changes should not be made to the FAQ.
- No HTMLizing of document unless permission granted from the author, as this is same as editing the document.
- If you link to GameFAQs, don't link it directly to the FAQ, instead link it to the Shenmue Walkthrough database at GameFAQs.

Q: Where can I get the latest revisions of the FAQ?

A: At GameFAQs. If you want your site to be added to the addresses where this FAQ can be gotten, you need to seek permission from me.

Q: Can you sent me the FAQ?

A: No. Otherwise, I would not have to post it to GameFAQs. Remember that this FAQ is a bit too huge to be posted via e-mail. Remember that you need to get the latest revisions yourself at GameFAQs.

(<http://www.gamefaqs.com>)

I know that some guys out there have problems in access to Internet due to personal reasons. But it can't be helped. Anyway, you can always count on a friend to get it for you. I felt quite sorry for WebTV users as they can access a maximum of 170 Kbs. Don't worry, I will try my best to keep this file small. Or I may spilt the FAQ in separate FAQs.

Q: What other FAQs that you have written?

A: Quite a lot, you can check it out at my Contributor page anyway.

Q: Why you haven't answered my e-mail?

A: There perhaps may be a few reasons:

- school [I still got tons of assignments/projects/tests]
- the answer can be found in the FAQ [if you haven't received the e-mail for two weeks]. I always check my e-mail during weekends/holidays, unless I am really busy for that week.
- Other things may coped up.

Note that if you can't contact me, feel free to contact other FAQ writers for the particular game. But I will be free most of the time during school breaks.

- I may be busying playing the game to uncover more secrets.
-

Credits

1. Thanks to Inland and THQ for making such a great game.
2. Thanks to the Official Strategy Guide for the Move List
3. Thanks to Deathpain for his code on the "Bonus Wrestlers"
4. Thanks to Scorpion Kid for his hints and his data on the wrestlers' groups and the list of rings.
5. Thanks to Gameshark Code Creator Club for the gameshark codes.
6. Thanks to Cheat Code Central and GameSages for codes.
7. A special thanks for my brother whom has been helping me in playing the game with me. He also teaches me on how to use the trademark finishers. Without him, this FAQ will not be possible.
8. Thanks to Jeff Coggin (JRBR011@aol.com) for Veal's Movelist Thanks.
9. Thanks to Douglas Laird (laird@wave.co.nz) for the information on the Gargoyle Suplex for the Scott Steiner and Rick Steiner. Thanks for the addition move for Veal and correction over Veal's Choke Slam

Thank You for Reading

Copyright of Scott Ong 1999 - 2004

This FAQ is copyright protected and not meant for any profitable purposes.