

WWF SmackDown Finishing Guide

by DaLadiesMan

Updated to v2.0 on Jan 3, 2001

http://www.gamefaqs.com ----- Version 2.0

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WWF Smackdown! (PSX)

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          WWF Smackdown! Finishers Guide v2.0
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          http://www.gamefaqs.com/features/recognition/2134.html
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I have all messengers, see below for my user names on them
          Date: May 29, 2000
          Last Updated: December 19, 2000
          Number of Updates to Guide: 4
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Shown at the top of the guide. Usually, if you have a question about it And it isn't already in the FAQ, probably means that I don't know to, I Will try to answer all questions to the best of my ability though. It'd Be appreciated if all of the email regarding this game had Anthology in The subject, so I will know what to expect. Also, when you send us them Please try to make your question as easy and simple to read as possible And t will help us to respond quicker. Last but not least, if you would Like to contribute something to this guide, please feel free to send it To either of us and we will be glad to put it in, assuming its correct.

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- THQ for making such a wonderful game.
- Sony for publishing the game
- Game FAQs for posting this guide (hopefully)
- Me, for writing this guide.
- Al Amaloo, and VG Strategies, for posting this guide (hopefully)
- To all the great writers at GameFAQs
- The usual suspects (you know who you are)
- Celestial Avenger for the setup to finishers guide
- Matthew Brown (brownienz1@icqmail.com) told me about the Walls of Jericho, Kane's tombstone, Test's diving elbow, and Mankind's taunt with socko
- Mark Williams (vwilliams@cwcom.net) told me about the Test Diving Elbow, Jericho's Walls of Jericho, and Mankind's Socko Taunt
- Jason (shin-Long@hotmail.com) told me about the Walls of Jericho, Test's Dovong Elbow, and the Socko taunt from Mankind
- Brian Genna (genacide8@hotmail.com) told me that the Falcon Arrow was the Hollycaust.
- Evan Ralston (evmeister69@hotmail.com) also told me that the Falcon Arrow was the Hollycaust.
- Several People for telling me about the exclusion of the 3D in the game

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=====
1.0 Introduction -----
=====

Hello, and welcome to another one of my wonderful WWF Smackdown guides! This time, I have decided to do a finishing move guide for the game. In the game, I will explain how to do each finishing move in terms of where you must be in relation to your opponent, as well as my description of the move and my overall rating of the finishing move. This guide is all but finished now, but if you have any questions or comments please send them to the e-mail address above. Thanks, and enjoy my finishing move guide for WWF Smackdown!

=====
1.1 Revision History -----
=====

version 2.0 (December 19, 2000): I have decided to update all my Smackdown! guides to my current format. I added new line art to the top, fixed all spelling and format errors, and updated the format so this guide looks 10 million times better!

v1.5 (October 8, 2000): This was a pretty large update, as I completely changed the format of the guide, and added lots of new information. Unless I get more information, this will be the final update of the guide.

V1.1 (May 29, 2000) Second version of this guide, now make sure that everyone knows that the moves I wanted to see as finishers are in the game as regular moves. Also added the "Use the Mandible Claw with Socko" information. Also added the "Great Set Ups to Finishers" guide, thanks to Celestial Avenger.

v1.0 (May 27, 2000) First version of this guide, pretty much complete although I forgot to mention the fact that some of the moves I wanted to see as finishers are in the game as regular moves.

=====
1.2 Author's Information -----
=====

Name: Steve McFadden
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My Web Pages Links: <http://gamereviewers.cjb.net>
<http://stephaniemcmahon.freesevers.com>
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TOTALS as of 12/19/00

Reviews: 372

FAQs: I now have 63.

Feel free to message me on any of my messengers.. just tell me you are messaging me about my FAQ and I will definitely answer you as quick as I possibly can!

=====
2.0 Finishing Move Guide -----
=====

=====
Al Snow
=====

Finishing Move Name: Snow Plow
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 9
Description of the Move: Al Snow goes for a vertical suplex then crushes the opponent with a facebuster. One of my favorite finishing moves in the game, the Snow Plow is really quite a dangerous move.

=====
Big Boss Man
=====

Finishing Move Name: Boss Man Slam
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 3
Description of the Move: This finishing move is pretty stupid, in my opinion. I have seen the Big Show do the same exact move a lot harder, and use it as a setup. The Boss Man uses his as a finisher. I could probably kick out of this move.

=====
Big Show
=====

Finishing Move Name: Show Stopper Chokeslam
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 7
Description of the Move: It is just another normal chokeslam basically, but the

cool thing about this move is the fact that the Big Show actually pauses for a few seconds, choking the opponent and setting him up for the huge landing. Better than the average chokeslam.

=====
Bradshaw
=====

Finishing Move Name: Clothesline from Hell
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 8
Description of the Move: On TV this move is probably the one that looks like it hurts a lot most. In WWF Smackdown, the move really goes by too quickly to be noticed, but it does get the job done on the opponent.

=====
Buh Buh Ray Dudley
=====

Finishing Move Name: Jackknife Powerbomb
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 5
Description of the Move: No, the 3D is not in the game, and yes, the Jackknife Powerbomb is the same move that Kevin Nash uses. The finisher is okay, but I would have loved to see the true Dudley Boyz finisher.

=====
Chris Jericho
=====

Finishing Move Name: Double Powerbomb
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 8
Description of the Move: Again, the Walls of Jericho would have been a cool addition to the game, but it is really no huge loss because Jericho uses this move a lot too (though not as much as he used to)

=====
Christian
=====

Finishing Move Name: Impaler
Posistion to Do the Move: From Behind
My Rating of the Move (1-10): 9
Description of the Move: I love this move, although it doesn't look like it hurts that much. Basically, Christian flips the opponent around then slams him to the ground with a facebuster. It really looks cool, and is one of my favorite finishing moves.

=====
Chyna
=====

Finishing Move Name: Pedigree
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 9
Description of the Move: Well, she doesn't use this move on TV anymore, but the Pedigree is still my favorite finishing move in the WWF, even if I do prefer the HHH version more.

=====
Debra
=====

Finishing Move Name: DDT

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 2

Description of the Move: Okay, this finishing move really sucks, and I have seen about 20 wrestlers use this move before. And furthermore, Debra is weaker than the other wrestlers. So this move wouldn't really hurt at all.

=====
D'Lo Brown
=====

Finishing Move Name: Lo Down

Posistion to Do the Move: Top Rope

My Rating of the Move (1-10): 7

Description of the Move: Okay, this finishing move on television looks really cool. But in the game something seems missing due to the lack of animation. It just moves too fast for my liking, just like all the other "off the top rope" moves in the game.

=====
D-Von Dudley
=====

Finishing Move Name: Jackknife Powerbomb

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 5

Description of the Move: No, the 3D is not in the game, and yes, the Jackknife Powerbomb is the same move that Kevin Nash uses. The finisher is okay, but I would have loved to see the true Dudley Boyz finisher.

=====
Edge
=====

Finishing Move Name: Downward Spiral

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 3

Description of the Move: Edge used to be my favorite wrestler, the thing I hated most about him was this stupid finisher. Thankfully he uses the spear as a finishing move now. I think the Downward Spiral hurts Edge more than it hurts the opponent.

=====
Faarooq
=====

Finishing Move Name: Dominator

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 8

Description of the Move: Faarooq is one nasty son of a gun. And this move looks like it could seriously kill some one. Faarooq picks up the opponent then slams him to the ground HARD. One of my favorite finishers in WWF Smackdown.

=====
Gangrel*
=====

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Finishing Move Name: Inverted DDT

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 6

Description of the Move: I really don't like these DDTs that they change a tad bit then make it seem like a whole new move. But Gangrel's version of the DDT

is
okay, but still, it is a DDT.

=====
Godfather
=====

Finishing Move Name: Pimp Drop
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 9
Description of the Move: Come get on the ho train with this fantastic finishing move! Godfather picks his opponent up and throws his opponent around his shoulders. Then he twirls the opponent around and slams him to the ground hard! I love this move!

=====
Hardcore Holly
=====

Finishing Move Name: Falcon Arrow
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 9
Description of the Move: Another fantastic finishing move from an underrated wrestler. Now called the Holycaust, Holly picks up the opponent into a vertical suplex, then slams him to the ground with a huge facebuster!

=====
Jeff Hardy
=====

Finishing Move Name: Senton Bomb
Posistion to Do the Move: Off the Top Rope
My Rating of the Move (1-10): 9
Description of the Move: The Senton Bomb is my second favorite finisher (behind the Pedigree) on the real television WWF, but it just doesn't look as good on WWF Smackdown. Still, you got to love the athleticism that Jeff Hardy shows while doing this incredible move off the top rope.

=====
Kane
=====

Finishing Move Name: Chokeslam
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 4
Description of the Move: Yes, that is it, the Chokeslam. Not the "Fiery Tombs of Doom" Chokeslam, just the chokeslam. And where's the Tombstone Piledriver? Im disappointed, THQ!

=====
Ken Shamrock
=====

Finishing Move Name: Shamrock Anklelock
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 8
Description of the Move: If I am not mistaken, this is one of only two submission finishers in the entire game. And I would not want to be put in this move by Shamrock, that is for sure!

=====
Mankind
=====

Finishing Move Name: Mandible Claw

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 6

Description of the Move: Yes, this move is cool, but he doesn't put Socko on his hand before doing the move, so the Mandible Claw loses some of its mystique.

=====
Mark Henry
=====

Finishing Move Name: Bearhug

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 3

Description of the Move: I really don't like Mark Henry, and this finishing move is a dud too. All he really does is picks up the opponent and hugs them. And trust me, it hurts!

=====
Matt Hardy
=====

Finishing Move Name: Northern Lights Suplex

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 5

Description of the Move: I have no problems with this finishing move, althought THQ made another bad mistake by not including the twist of fate, which is one of the cooler finishing moves in the WWF today.

=====
"Mr. Ass" Billy Gunn
=====

Finishing Move Name: Fame Asser

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 9

Description of the Move: I love this move, even if it is just a glorified version of the Jaw Dropper. I like it when he points up in the air then does the move. One of my favorite moves in the game.

=====
Paul Bearer
=====

Finishing Move Name: DDT

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 2

Description of the Move: Yeah, like this move really hurts. Like I said before, it is just a DDT. So what is the point of the move itself? I mean, I hate the DDT as a finisher.

=====
Road Dogg
=====

Finishing Move Name: Pumphandle Slam

Posistion to Do the Move: From Behind

My Rating of the Move (1-10): 4

Description of the Move: This move is okay, and I wish that Test would have had this as a finisher. Still, I don't like the move that much, although I do admit is is better than the "Shake Rattle and Roll"

The Rock

=====
Finishing Move Name: The People's Elbow
Posistion to Do the Move: On the Mat
My Rating of the Move (1-10): 8
Description of the Move: yeah, the move in WWF Smackdown does look pretty cool,
but I definitely like the Rock Bottom as a finishing move better. Mainly
because
this is just a friggin elbow. But I will admit that it is pretty effective in
this game, as it leads to the most knockouts.

=====
Shane McMahon
=====

Finishing Move Name: Diving Elbow
Posistion to Do the Move: Off the Top Rope
My Rating of the Move (1-10): 8
Description of the Move: Yeah, a diving elbow off the top rope, and it actually
looks somewhat realistic. Here's another move I wish Test would have had in
this
game.

=====
Steve Blackman
=====

Finishing Move Name: Fisherman's Suplex
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 3
Description of the Move: Yeah, like this finishing move REALLY looks like it
hurts. And the move looks really bad in the game too. I would have preferred
the
"whack the opponent with a kendo stick" finisher better.

=====
Stone Cold Steve Austin
=====

Finishing Move Name: Stone Cold Stunner
Posistion to Do the Move: In Front
My Rating of the Move (1-10): 9
Description of the Move: If you have never heard of or seen this move, what
planet are you from? The second most recognizable finisher, only behind the
People's Elbow.

=====
Test
=====

Finishing Move Name: Diving Powerbomb
Posistion to Do the Move: In Front
My Rating of the Move (1-10):
Description of the Move: Like I have mentioned already, I would have much
rather
seen the Pumphandle Slam or Test Elbow then this wussy powerbomb finisher. The
move borders on being okay, but I do not like the powerbomb as a finisher at
all, and it is a shame that my favorite WWF superstar is stuck with it as his
finisher in this game.

=====
Tori
=====

Finishing Move Name: Tori Suplex

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 7

Description of the Move: Oh my gosh, a women's finisher that actually is decent?

Tori's version of the suplex is actually the best version of the suplex in WWF Smackdown.

=====
Triple H
=====

Finishing Move Name: Pedogree

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 10

Description of the Move: The best finisher in "The Game", Triple H stuns the opponent with this glorified facebuster. And the move looks really cool too, even if it doesn't have as much power as I would have liked to see.

=====
The Undertaker
=====

Finishing Move Name: Tombstone Piledriver

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 9

Description of the Move: I love this move too, and I hope the Undertaker will use this move again now that he is back on television! At least the move is in the game, because Kane doesn't use it.

=====
Val Venis
=====

Finishing Move Name: The Money Shot

Posistion to Do the Move: Off the Top Rope

My Rating of the Move (1-10): 8

Description of the Move: Another great off the top rope move that doesn't look great when translated to a video game. He uses a new version of the 360 powerbomb as his finisher now, and I hope it gets put into WWF Smackdown! 2, as it would probably translate into a video game much better than the money shot.

=====
Vince McMahon
=====

Finishing Move Name: Stunner

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 7

Description of the Move: Basically a one handed Stone Cold Stunner. I guess Vince uses this move because of the big rivalry that Stone Cold and Mr McMahon have had on WWF television. It does not seem to get as many knockouts as the Stone Cold Stunner, which is why it gets a lesser grade.

=====
X-Pac
=====

Finishing Move Name: X-Factor

Posistion to Do the Move: In Front

My Rating of the Move (1-10): 10

Description of the Move: The second, and final, finisher that gets a 10/10 from me, mainly because I love the look and strength of the move. Some of you may be saying that it is unfair of me to give it a 10/10, but hey, I love the move, and

it is pretty effective, so I am giving it the 10.

=====
Good Set Ups for Finishers
=====

This is a list of moves that you can use to set up your finishers. I will add my own personal great set up to finishers at a later time, but for now enjoy Celestial Avenger's list of great set ups to finishers.

- 1) tornado ddt, roll to the turnbuckle while you're still down, quickly clmb up and do the 450. works every time (unless you're in arcade mode and started with 5 specials, you bastard you)
- 2) running knee strike, at the end, use the turn facing front move and pull off the finisher (works with most finishers (i.e. the rock bottom or michinoku driver)
- 3) irish whip into the ropes. after the guy bounces off twice, run up and do a karate kick. now would be a good time to do the finisher.

=====
3.0 Other Information -----
=====

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Yahoo Messenger: nicklacheysnightmare, mcfaddenvg or ilovestephmcmahon (same account, different profiles)
AOL/AIM: McFaddenDaMan
MSN Messenger: neverforgotaboutdre@hotmail.com

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- Me, for writing this guide.
- Al Amaloo, and VG Strategies, for posting this guide (hopefully)
- To all the great writers at GameFAQs
- The usual suspects (you know who you are)
- Celestial Avenger for the setup to finishers guide
- Matthew Brown (brownienz1@icqmail.com) told me about the Walls of Jericho, Kane's tombstone, Test's diving elbow, and Mankind's taunt with socko
- Mark Williams (vwilliams@cwcom.net) told me about the Test Diving Elbow, Jericho's Walls of Jericho, and Mankind's Socko Taunt
- Jason (shin-Long@hotmail.com) told me about the Walls of Jericho, Test's Dovong Elbow, and the Socko taunt from Mankind
- Brian Genna (genacide8@hotmail.com) told me that the Falcon Arrow was the Hollycaust.
- Evan Ralston (evmeister69@hotmail.com) also told me that the Falcon Arrow was the Hollycaust.
- Several People for telling me about the exclusion of the 3D in the game

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MY OTHER WORKS
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<http://www.gamefaqs.com/features/recognition/2134.html>

Reviews: 372
FAQs: 62

=====
WWF Smackdown! 2 (PSX) Guides
=====

Complete Guide
D/Lo Brown
Stephanie McMahon
Test

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WWF Royal Rumble (DC) Guides
=====

Complete Guide

Al Snow
Big Show
Chris Jericho
DLo Brown
Kurt Angle
Tazz
Triple H

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WWF ATTITUDE Character Guides
=====

Al Snow
D-Lo Brown
Godfather
Triple H
X-Pac

=====
WWF Wrestlemania 2000 Character Guides
=====

Big Show
Blue Meanie
Chyna
Complete Guide
Debra
Gerald Brisco
Ivory
Jacqueline
Jerry Lawler
Jim Ross
Pat Patterson
Paul Bearer
Stephanie McMahon
Terri
Tori

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WWF Smackdown Guides
=====

Al Snow
Buh Buh Ray Dudley
Complete Guide
D-Von Dudley
Dudley Boyz
D-Lo Brown
Finisher Move Guide
Godfather
Hardcore Holly
Test
Triple H
X-Pac

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Nintendo Entertainment System
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Dragon Warrior

Fester's Quest
Hydride
Yo! Noid

=====
Nintendo 64
=====

The World is Not Enough

=====
Sega Genesis
=====

Phantasy Star 4 Shop Guide

=====
Super Nintendo
Sony Playstation
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Final Fantasy 5 Boss Guide

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Sony Playstation
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Final Fantasy 6 Complete Guide
Final Fantasy 9 Complete Guide
Final Fantasy 9 Boss Guide
NHL '99 Complete Guide
Parasite Eve Boss Guide
Parasite Eve Complete Guide
WCW vs. the World Complete FAQ/Move List

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My Guides will only be found on
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4. Cheat Code Central (<http://www.cheatcc.com>)
5. Happy Puppy (<http://www.happypuppy.com>)
6. Game Revolution (<http://www.game-revolution.com>)
7. Gaming Planet (<http://www.gamingplanet.com>)
8. PlayStation Pit (<http://www.psxpit.com>)
9. X Cheater (<http://www.xcheater.com>)
10. Phat Games (<http://www.phatgames.com>)
11. The Cheat Empire (<http://home.planetinternet.be/~twuyts>)
12. <http://www.psxcodez.com>
13. <http://www.hype.se>
14. <http://www.supercheats.com>
15. <http://www.psxgamer.com>
16. Game Castle (<http://gamecastle.virtualave.net/main.html>)
17. <http://gamereviewers.cjb.net>
18. <http://stephaniemcmahon.freesevers.com>
19. <http://www.geocities.com/ultimaweapon2k> : Final Fantasy Chamber
20. <http://www.psxpower.com>
21. <http://smcfadden.freesevers.com/faqs>

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MY FUTURE PLANS

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FAQS

- Parasite Eve 2 (PSX) Spoiler-Free Walkthrough
- Legend of Legaia (PSX) Complete Guide
- Legend of Dragoon (PSX) Spoiler-Free Walkthrough
- WWF Smackdown 2 (PSX) Complete FAQ and Move List
- Character Guides for WWF Smackdown 2 (PSX) and WWF No Mercy (N64)
- Updating a lot of my older FAQs, especially the WWF Smackdown Complete guide, FAQ, and move list.

REVIEWS

- Updating more of my review contest reviews
- Mario Tennis, Tales of Destiny, Chrono Cross, Parasite Eve 2

CODES, GAME SAVES, ETC.

- Some here and there, not much though.

COMING VERY SOON!

Guides for Deadly Towers (NES), Sonic Blastman 2 (SNES), Ninja Gaiden 2 (NES), and an update to my FF9 guide!

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4.0 In Conclusion -----

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Thanks for reading!

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The Shortest Copyright Line Ever

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| 4. Cheat Code Central (<http://www.cheatcc.com>)
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- | 5. Happy Puppy (<http://www.happypuppy.com>)
- |
- | 6. Game Revolution (<http://www.game-revolution.com>)
- |
- | 7. Gaming Planet (<http://www.gamingplanet.com>)
- |
- | 8. PlayStation Pit (<http://www.psxpit.com>)
- |
- | 9. X Cheater (<http://www.xcheater.com>)
- |
- | 10. Phat Games (<http://www.phatgames.com>)
- |
- | 11. The Cheat Empire (<http://home.planetinternet.be/~twuyts>)
- |
- | 12. <http://www.psxcodez.com>
- |
- | 13. <http://www.hype.se>
- |
- | 14. <http://www.supercheats.com>
- |
- | 15. <http://www.psxgamer.com>
- |
- | 16. Game Castle (<http://gamecastle.virtualave.net/main.html>)
- |
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ANOTHER FAQ FROM...

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-Steve Saunders

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Shown at the top of the guide. Usually, if you have a question about it
And it isn't already in the FAQ, probably means that I don't know to, I
Will try to answer all questions to the best of my ability though. It'd
Be appreciated if all of the email regarding this game had Hydlide in
The subject, so I will know what to expect. Also, when you send us them
Please try to make your question as easy and simple to read as possible
And t will help us to respond quicker. Last but not least, if you would
Like to contribute something to this guide, please feel free to send it
To either of us and we will be glad to put it in, assuming its correct.

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