

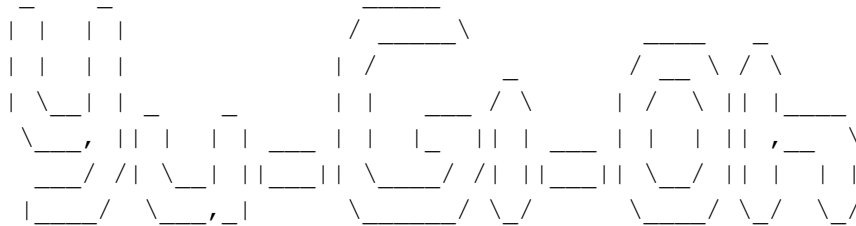
Yu-Gi-Oh! Forbidden Memories FAQ/Walkthrough

by nnguyen11490

Updated to vFinal on Jun 24, 2003

Yu-Gi-Oh! Forbidden Memories
Playstation 1
FAQ/Walkthrough
Version: Final 6/24/03

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"Yu-Gi-Oh! Forbidden Memories" ♪ Konami 1996

These are the website that will always have my latest update and have my permission:

- Gamefaqs.com
- Psxcodez.com
- Neoseeker.com
- Ign.com
- Nnguyen11490.tripod.com
- http://www.geocities.com/DuelMasterNG/

If this site use my guide they will be sue:

Timsvault.com

If you see my FAQs on other website please contact me A.S.A.P.

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Version
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1.0 (7/30/02): First version.

Added some rare cards that I found trough out the game.
Added more details about how to play.

1.1 (8/2/02) Second Version

Thank you Taothao for adding in Seto 2nd.
Added a little more for the how to duel section.
Add more tips for how to get rare cards.

1.2 (8/4/02) More updates for the FAQ

Finally out of 28 duels I finally got all of Seto 2nd cards.
Added strategy for Seto 2nd.
Added some more rare cards. Thanks BJohnson for letting me use some password.
Added the way to go out the Labyrinth.
Added where to get the map to duel mages.
Added the a little bit for the story section. (may contain spoiler)
Added how to use a ritual card in the how to play section.

1.3 (8/5/02) After many duels I figure out where to get more card.
Added a whole bunch of rare cards.
Added the regular game control.
Added a lot more for the story section.
After 106 harsh duels I finally figure out what to sacrifice. Look in the new ritual section to see some ritual cards.
I will add more ritual as soon as I can figure them out.
Add more strategy against Simon Muran, Yami Bakura and Isis.

1.4 (8/7/02) I know I've been updating this FAQ a lot.
Thank you ngcheechong for helping me complete the ritual section.
The ritual section is now fully complete.
Added more for the story.
Thanks aj for giving me some info.
Added some question people have been asking me.
Thanks Hazardous87 for adding Skull Knight to the rare card section.
Added a couple of more rare cards.

1.5 Another Update Coming (8/11/02)
Thanks Azn Dragons for adding in some cards to the rare cards section.
Also thank finalfantasypyro for adding in two new cards.
Fixing some of my mistakes.
Sorry at the Walkthrough section I forgot to add Sebek and Neku in.
Added Sebek and Neku.
Added a little bit for the story.
Added some question that people has been emailing me.

1.6 (8/17/02) Finally after days of intense dueling I have started the 50 cards statistic section.
Thanks ngcheechong for letting me use his 50 duel statistic.
Added a couple of card statistic about some characters.
Added more question people have been asking me.
Added a couple of more rare cards.
Thanks again Taothao for fixing my mistake again.
Add contacts section.
Thanks Striderneol5 for fixing Isis.
Thanks all the people that email for giving more strategy.
Added how to build a deck to the how to play section.
Add a little bit for the copyright.
Add the ASCII art by me.
Added how to build a deck for the how to play section.

1.7 (8/23/02) More updates to improve the FAQ.
Thanks novastrike81 for adding Twin Headed Thunder Dragon to the FAQ.
I fix some mistake I made in the FAQ.
Added one missing ritual. The Hamburger Recipe.
Add a little bit to the ritual section.
Add the type to the how to play section.
Added some question people have been asking me.
Added some cards for the rare card location section.
Thanks keldonwarlord006 for fixing my mistake about Meteor B. Dragon.
Thanks RedZero99 for adding two new cards to the rare card location.

1.8 (9/2/02) More information to make this the best Yu-Gi-Oh FM FAQ ever
Thanks world_champion for adding more duel statistic.
Let Ign.com and DuelMasterNG website post the FAQ.
Added some missing ritual.
Fix some of my mistake.
Added the secret on how to duplicate card in the new tips and trik section.

Added all piece of Exodia to the Rare Cards Location of the FAQ.
Add the new ASCII art at the bottom of the FAQ.
I go through the FAQ and make it look better.
Added the monster kind for the How to Play section.
Thank you liquidsnake741 for adding Seto 1 to the Duel Statistic Section.
Fix up the credit section to make it better to read.
Add some more question.
Thanks danielwl23456 for fixing my mistake.
Got started on the fushion section.
Added all the magic fushion I know.
Add more for the story section.
Thanks shortymjh for giving me some password.

1.9 (9/26/02) Another update

Complete the Story Section

Add another way you can contact me.

Fix the About the Aurthor Section.

Fix some typos.

Thanks kyokusangi for adding Low Meadow Mage to the statistic.

Fix up the duel statistic.

Added more duel statistic.

Added the complete card list of every cards. Thank you Ngheechong for helping me out with cards #221-722.

Add more strategy for Seto 1.

FINAL (6-24-03) Last Update

As if the time this FAQ will get update it will be the final update I will make for this FAQ. Note, there is a chance of me updating it again and adding new things to it if I find anything missing.

- Fix up some errors
- Update Contact Information

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About the Author
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Another FAQ from me. Suppose you want to know why I write FAQs. First reason is I want to help people and the other reason is there is nothing to do at that time. Some of my FAQs and walkthrough can be found at neoseeker.com, gamefaqs.com, psxcodez.com, and my website nnguyen11490.tripod.com. If you see a mistake or want to add a card please contact me.

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About Walkthrough
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For those who just bought the game this walkthrough will teach you everything you need to know about the game. It will have Basic Control, Characters, How to Duel, Rare Cards location and more. If you have any question or comments feel free to email me.

PS. All of your question and answer will be posted in the Q&A section.

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Basic Control

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Duel Control: From the Manual

D-Pad Right, Left

Select face-up/face-down

D-Pad Up, Down

Attach/Remove Combo candidate Tag

Circle

Cancel

X

* Enter Card selected to play

* Enter Battle (Can~~不~~ see monster in 3-d)

Triangle

See card detail

Square

* Enter card selected for play

* Enter battle (also let you see monster in 3-d)

L1

Switch to Defense or Attack

R1

Switch to Defense or Attack

L2/R2

View Field

Start

End your turn

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Game

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Save/Load

If you already have a previous file then load. Save often because if you loose 1 duel in Campaign Mode its game over.

Trade

Trade card with someone to help you in the game.

2P Duel

Duel with another player.

Campaign

Campaign Mode is the main story mode. In Campaign Mode, the game progresses as you move on the Map Screen and Duel with people.

Free Duel

This mode allows you to duel with the people you beat in Campaign Mode. Duel in Free Duel a lot to get some good cards.

Password

This allows you to enter passwords to buy card with star chip.

Card Library

You can go to Card Library to view all the card you have collected. There are 722 cards, collect them all.

How to Play

A Card should look like this:

```
-----6-----5---7- 1. Monster Picture
| ----- | 2. Description
| | | 3. Attack Point
| | 1 | 4. Defense Point
| | | 5. Level (count the stars)
| |-----| 6. Monster name
| | | 7. Type
| 8 | 8. Kind
| 2 |
| | 3 |
| | 4 |
-----
```

Life Points

Each player begins with 8000 life points. To win a duel you must make your opponent life points zero. There are three ways to make there life point lower, first way is to destroy an opponent monster that 痴 in attack mode. The second way is to attack you opponent field, and the last way is to have a higher defense point than the opponent attack point. To attack you opponent field your opponent must not have a monster on the field. Actually there is another way. There are some magic card the can get rid of life point.

Attack/Defense

There are two position that you can put your card in attack and defense. To destroy a monster in attack mode your card must have a higher attack point than your opponent. When a monster in attack mode is destroy, the difference of the attack point is subtracted from the loser life points. In case your wondering if the attack point is the same both card will be destroy and no damage will be subtracted from you life point. If the card is in defense mode and you destroy the card no damage is taken away from the life point. Same as attack mode when a monster is in defense and you want to destroy it your attack point must be higher than your opponent monster defense point. But if their defense point is higher than your attack point it will hurt your life point.

Face up/down

When you pick a card in you hand you have a choice of putting it face up or down. If you put it face down your opponent can 稚 see the card so he doesn't 稚 know what to do. Only put card face up if there really strong. When you put it face down and you attack the card will be turn over. You can also try to trick your opponent by having a strong card face down and your opponent will attack it, he 值 hurt himself.

Fusion

Fusion means combining two monster together to make an strong monster. Keep in mind that only some monster can be fush. There are a lot of kinds of fusing you should try a lot of fusing before going

into a tough duel.

Trap/Magic Card

There are some magic cards that will change the field and will always power up a monster that has the same elemental. For example if the field is meadow all warrior monster will be power up. Other magic card can only be equip with a monster to make it stronger. The name said it all. Trap card are card that you always put face down for it to work. When your opponent did something wrong the card will automatically be activated.

Note: All trap cards only works when face down.

Ritual Card

What is a ritual card? A ritual card that is use to sacrifice three monster and sent out an ultimate monster. To use a ritual card you need to know what card you need to sacrifice. For example to get Blue Eyes Ultimate Dragon you need three Blue Eyes White Dragon on the field and then use the ritual card to summon Blue Eyes Ultimate Dragon. Look in the ritual section to see some ritual.

Guardian Star

The thing that set the game apart from the show is the Guardian Star Each monster always has two different kinds on Guardian Star. Guardian Star is kinda like rock, paper, and scissor. For example you pick sun and your opponent has a moon, your monster will be power up. Here痴 a list of all Guardian Star:

Sun - Moon

Moon - Venus

Venus - Mercury

Mercury - Sun

Saturn - Uranus

Uranus - Pluto

Pluto - Neptune

Neptune - Mars

Mars - Jupiter

Jupiter - Saturn

Type

What is the monster type for? Well it痴 to see if you can power up Your monster with mountain, sogen, and other elemental magic cards. There are a lot of different type here痴 what they are and what can power them up.

Dragon Mountain

Pryro depends

Dark Yami

Earth depends

Water Umi

Kinds of Monster

Now that you know the type it's time to learn the different kinds of monster they have. The kinds of monster is just like the type. Why because you need to know the kind of monster inorder to power the monster up. There are 20 kinds, here's all of them:

Winged Beast

Spellcaster

Fish

Thunder

Zombie
Machine
Rock
Beast Warrior
Insect
Fairy
Sea Serpent
Beast
Reptile
Fiend
Plant
Dinosaur
Pyro
Warrior
Aqua
Dragon

How to Build a Deck

A deck can have 40 cards. It can contain monster, magic, trap cards. To have the best deck you should try to use the cards you can and know what to fuse with. You should also have at least 5 magic cards. Because you need it to power up your monster. Have at least 5 trap cards so it will be easier to take out a strong monster. Once you get really strong monster you can put the sucky ones out. Overall you should have at least 5 magic cards 5 trap card.

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Characters
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This is what it said in the manual:

The Hero (depend on what you name him)
Prince of the Amehotep Dynasty

Teana
Hero痴 card playing friend.

Jono
Hero痴 card playing friend.

Simon Muran
Hero痴 tutor, attendant, and card mentor.

Seto
Heinshi痴 second in command and Hero痴 rival.

Heishin
High Mage of the Amenhotep Dynasty with something up his sleeve.

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Story
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MAY CONTAIN SPOILER!!! READ AT YOUR OWN RISK

The story begins in ancient Egypt where a young prince of the Amenhotep Dynasty that痴 want to play cards. Everything was fine until one of the Amenhotep Dynasty High Mage Heishin, wants to have all the Millennium Items. Heishin stole all Millennium Items but one, the

Millennium Puzzle. The prince mentor Simon has the Millennium Puzzle and he gave it to the prince to protect it. The prince fell to escape and he has to duel Heishin to get the Millennium Items back. But he lost the duel. His mentor Simon asked him to destroy the Millennium Puzzle and he did, but the problem is that they both got stuck in it.

Many years later a boy named Yugi, who now has the Millennium Puzzle enter in a tournament. After defeating Rex Raptor, Mai Valentine, Bandit Keith, Yugi met a guy with another millennium item whose name is Shadi. Shadi said that he's here because Yugi's Millennium Item is summoning him. Shadi use his Millennium Key to open up Yugi's mind. Yugi met the other version of himself Yami Yugi. Yami Yugi gave Yugi five blank card. Later Yugi realize that he has to duel Shadi in the tournament. After defeating Shadi suddenly Shadi's Millennium Keys got suck up in one of the card. Yugi realize that he must get all Millennium items to Yami Yugi, which is the prince. After getting Bakura's Millennium Ring, Pegasus's Millennium Eye, Isis's Millennium Necklace, and Kaiba's Millennium Rod Yugi is able to bring the prince back to his old home.

Once the young prince got back he realize that Heishin has taken over his land. He headed over to the King's Valley in seek of the Forbidden Ruin. Once he got there a man asked him what he is doing here. The man realize that he was the prince and offer him his help. The prince ask the prince ask where is the Forbidden Ruin, but the man does not no where is it located. The Prince return to the Pharaoh Palace to see what's left of it. Suddenly a Mage Soldier shows up and challenge him to a duel. After defeating him in the duel the prince head up to his mentor room. He search the place and found a map. It was the map to the where the Millenuim Items was hidden. He head back to the kings Valley and gave the man the map. The man took him to the Forbidden Ruin where he saw a map of all the Millennium Items location. Suddenly Seto show up. He told tyhe prince that the map show where to get all Millenuim Items that Heishin hidden. He also told the prince that he was trying to stop Heishin himself. Now the prince realize that he must gather all the hidden Millenuim Items in order to save his land.

After defeating High mage Secmeton, Anubisius, Atenza, Martis, and Kepura the young prince finnally got all of the Millenuim Items. He heads to the Dueling Ground to talk to his friends. But suddenly, Jono inform the prince that Teana has been kidnap by Seto. Jono took the prince to Heishin's place. But then a mage shows up. It was the LAabyrinth mage, and he challenge the prince into a duel. After defeating the Labyrinth Mage the prince must nw find the right way out of the labyrinth. The prince go right, right, left, and right and he finally got out. "There he is!" It was Seto 3 with Teana.

"Ah, the hostage... You can have her back. I didn't use her as bait to take your precious item... I did it so I could guide you to Heishin's chambers. You'll find him in the temple ahead. Face him! Defeat him!" said Seto.

"Don't trust him: replied Jono.

"Come on prince I'm giving you a chance to face Heishin right now."

The prince except the offer. Seto warn the prince that there will be Heishin guard up a head... The prince walk down the chamber until... Suddenly two guys jumped up. They challenge the prince to a duel. After defeating Sebek and Neku the prince continue ahead to Heishin room.

" Its been sometime since last we met, boy! I salute you for making it this far..."

But it all ends here. I haven't come this far to be beaten by a child!!!" said Heishin.

After the prince defeated him Seto showed up. He took the prince with him to the Forbidden Ruin, but then...

"I will defeat you once and for all. And all the items will be mine! Don't look surprised... I only helped you because I needed you for my plans. I served Heishin as his right hand man in hopes of stealing the Millenium Items one day. And then you came along. You found the temple, and you won each of the precious items..... Saving me the trouble of doing it myself!!! In short, you were nothing more than a pawn in my designs! I could never allow lowly humans such as you or Heishin to take those items... They belong to the Highborn... They can only be held by a noble... One such as myself. This place is home to my forefathers... The royal tomb of those who prospered wielding the dark power... Do you know why this place is Forbidden Ruins? It is because of...

THIS!!! The Millenium Items represent a pact... an agreement for tapping the powers of Darkness. The ancient kings and sorcerers gain supreme power from the Dark Lord And now I intend to summon him... Here, to these very chambers... I will renew that pact, and regain the power to rule over all!!! And now... The final battle! I will eliminate you once and for all. The items shall be mine!!!"

Just when he thought it was over Heishin showed up. "Hold it right there!!! If you wish to let Seto live, Hand over the Millenium Items. Did you think me foolish enough to fall for this cretin's ploy? I've known he descended from the Dark household for some time now. I closed my eyes to his treachery, and staged my defeat so I could discover his true intentions! Perhaps you thought me senile? Blind to your pitiful plans? Thanks to you, I now stand in the Forbidden Chamber that can only be opened by one of the dark."

Heishin used the Millenium Items and unlocked the evil monster...DarkNite.

"Hehehe... I return after thousands of years, and what do I find...? You command me to what? "

Heishin try to control DarkNite but he will not listen to his order. Instead DarkNite captures Heishin soul into a card and burns it! Now that Heishin is gone it's all up to the young prince to send this evil creature back to where it came from. DarkNite agrees if the prince beats him in a duel he will go back where he came from.

The prince has won!!! But suddenly something happens... DarkNite has now transform into his ultimate form...NiteMare. He challenges the prince to another duel. It's all up to the prince in this last duel ever.

After the prince defeats NiteMare, Seto left the ruin never to be seen again. And the prince finally gets his land back. The Forbidden Memories was buried so no one can unleash the monster again, and the prince turns out to be the greatest pharaoh Egypt has ever had...

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Walkthrough

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Here痴 how 知 going to write the duels in.

Legend:

Duel #

Name:

AMA: (Average Monster Attack)

Strategy:

Simple Duels

Duel #1

Simon Muran (optional)

AMA: 200-500

You guess it, it's your teacher. He might teach you how to duel but he isn't that hard. Before beating him try fusing some monster. If you're having trouble (which you shouldn't because he always put monster in defense mode) with him try dueling Duel Master K in Free Duel.

Duel #2

Teana (optional)

AMA: 300-500

She is a little harder than Simon Muran but still no prob. All she do is put monster in defense mode. Learn your fusion when fighting her because the duels after this will be a little bit challenging. Duel her a lot in Free Duel to get some nice card. Another simple duel.

Duel #3

Jono

AMA: 200-1600

This guy fuses sometime but not a lot. You should try to finish him off before he fuses.

Note: Duel him a lot because he has the Time Wizard card. It will make any dragon into a Thousand Dragon (2400/1800).

Duel #4

Villager #1 (optional)

AMA: 500-900

The duels are getting a little tougher now. If you don't be careful he'll defeat you. You should know your Fusion pretty well by now. You'll be all right with this guy.

Duel #5

Villager #2 (optional)

AMA: 700-1800

I suggest you duel Jono in free duel to get Time Wizard before dueling this guy because he can fuse Pumpkin King of Ghost (1800/2000), he also use Dragon Zombie sometime (1600/0) so be careful. If you can't beat him you don't have to duel him, he's optional.

Duel #6

Villager #3

AMA: 800-1800

He's not more challenging than Villager #2 but he still has some good cards up his sleeve. If you have Time Wizard from Jono fuse it with any dragon to make Thousand Dragon (2400/1800). If you have Thousand dragon then this battle is a cinch.

Duel #7

Seto 1st

AMA: 800-2300 (rarely)

As most of you know he can be very tough at the beginning of the game. If you think he doesn't have strong monster then you're wrong. He doesn't have good cards but he can fuse for some. But that's what I'm here for. If you have at least 2 Time Wizard then you got nothing to worry about. Just fuse it with any dragon monster to create Thousand Dragon (2400/1800). But the thing to worry about is his fusion. He can fuse

Ushi Uni (2150/1950). Are you scare yet? If you think that's his strongest card you're in for a suprize. For he got Gaia the Fierce Knight (2300/2100)! But it's still no problem if you have Thousand Dragon. Check below for how to fuse Thousand Dragon. Check my Seto 1 FAQ for more information on him.

Duel #8

Heinshi 1st

AMA: 2600-3500

3500!!! There is no way you can beat this guy so just lose on purpose. But don't worry when you get some strong card you can challenge him again in free duel.

Congrats now onto LV.2

Note: fighting in the tournament duel in Free Duel and see if you can fusion Twin Headed Thunder Dragon (2800/1800)

Normal Duels

Duel #9

Rex Raptor

AMA: 1000-1800

This guy isn't challenging if you can make Twin Headed Thunder Dragon. Your card should be around 600-2000 by now. When you beat him he might give you a very strong cards like D. Dragon Jungle King, and Crawling Dragon.

Note: Fush Crawling Dragon with any electric monster to make Twin Headed Thunder Dragon.

Duel #10

Weevil Underwood

AMA: 1200-2600

I only see him use Kwarga Hercules but my brother said he use Great Moth so I'm not sure about this one. You should be able to make Twin Headed Thunder right now so there is nothing to worry about. Duel him in Free Duel to get some nice insect card.

Duel #11

Mai Valentine

AMA: 1500-2000

She got a few cards to worry about, Aqua Dragon (2250/1900), Harpies Pet Dragon (2000/2500) (rarely use it), Battale Ox (1700/1000), The Bistro Butcher (1800/1000) and the rest of her cards are over 1500. If your lucky and get to fush Twin Headed Thunder Dragon then you'll be alright. After Mai duel go to Free Duel and duel Rex Raptor for another Crawling Dragon, because you need a lot of Twin Headed Thunder Dragon.

Duel #12

Bandit Keith

AMA: 1600-2400

If you don't have some good cards then I suggest you go duel in Free Duel because this guy is tough. He will fush strong cards like Flame Cerebus (2100/1800), The Bistro Butcher (1800/1000). Just try to fush a couple of Twin Headed and you'll be fine.

Duel #13

Shadi

AMA: 1000-2000

The only thing to worry about is his magic cards. He has this card

called Spell Binding Circle that can lower any monster attack down by 500. Otherwise he shouldn't be very challenging. Duel him again for some magic card.

Duel #14

Yami Bakura

AMA: 1000-2000

Just like Shadi he used the same magic card Spell Binding Circle to lower monsters attack down by 500, but he also has Labyrinth Wall (0/3000) and Millennium Shield (0/3000) so you better have some Dark Hole or Raigeki in your deck. Other than that he's harmless.

Duel #15

Pegasus

AMA: 1800-3500 (rarely)

This guy is very tough. He has a very strong card Meteor B. Dragon (3500-2100) but don't worry he rarely use it. He also has a lot of Trap cards to like Raigeki (destroy all of your monster) and Dragon Capture Jar (captures all dragons on the field. I suggest you go to Free Duel and get some good card before dueling this guy. You must try to defeat him fast or else he'll bring out Dragon Capture Jar or Meteor Black Dragon. Once you defeat him Duel him again for his Dragon Capture Jar it'll come very handy later on. Congrats you just won a very tough duel.

Duel #16

Isis

AMA: 1800-3200 (with Umi)

Isis is just like Shadi and Yami Bakura, she'll use a lot of magic cards to win. Just watch out for Sword of Revealing Light (flip all you face down card up and make you can't attack for three turns) and that spell that lower you attack and defense down by 500. When ever she use Umi change the field to something else fast or else her monster can be up to 2750! After the duel, duel her in free duel to get some magic and trap card.

Duel #17

Kaiba

AMA: 2000-3000

And you though Pegasus is tough. Before challenging this guy go buy a Millennium Shield or a Labyrinth Wall (look in the rare card section to find out how to get it), because Kaiba has 3 powerful card, The Blue Eyes White Dragon!!! If you manage to get a Dragon Capture Jar then consider yourself a winner, if not prepare for your hardest duel yet. Just put Millennium Shield or a Labyrinth Wall in defense so his Blue Eyes White Dragon can't hurt you, don't underestimate him because he has a Crush card that can destroy up to 4 monster on the field. Once you beat him try beating him again for his Crush Card. Check out my Kaiba FAQ for more info on Kaiba.

Now the Duels will get very tough I suggest you duel everybody 50 times to get some good card. All these duel you can fight them any way you want. But I highly recommend you fight them in this order.

Hard Duels

Before you do anything head over to the Kings Valley. Talk to the guy and ask where the Forbidden Ruin is. Now go back to the palace there

should be a Mage Soldier there. Challenge him to a duel.

Duel #18

Mage Soldier

AMA: ?-2800

Sorry it 痴 been along time since I duel him, but not to worry the only card only should be a afraid of is Twin Headed Thunder Dragon. Don 稚 even bother dueling him again because he gives you crappy cards.

After you beat him go inside and search for the map. After you get it return to Kings Valley and give it to the guy there. Now your ready to duel mages. Before you go duel mages I suggest you head over to the old Card Shop. Jono should be there he'll show you where the new one is. Duel everybody there first.

Duel #19

Jono 2nd (optional)

AMA: 800-2400

If you et really lucky he will give you a Red Eyes Black Dragon (2400/1800) but he rarely gives it up. It took me 168 duels with him just to get one Red Eyes. He is fairly simple you shouldn 稚 have trouble dueling him.

Duel #20

Teana 2nd (optional)

AMA: 400-2100

Not a challenge. She is a little tougher than last time because she can fish a Mystical Sand (2100/1600), no prob. She only give you one good card. Dein Kento the Cure Master.

Duel #21

Villager #1 (optional)

AMA: 400-1600

Just like last time he should give you no trouble.

Duel #22

Villager #2 (optional)

AMA: 700-1800

He is still the same. Just use the same strategy for Villager #1.

Now for the Mages battle. The strategy against all mages is to change the field, because they 稚 change it back.

Duel #23

Low Meadow Mage

AMA: 1600-2700 (with Sogen)

This guy will gives you some very good cards like Dark Magician (2500/2100), Gaia the Fierce Knight (2300/2100), Curse of Dragon (2000/1800) and a very strong card Meteor B. Dragon (3500/2000) and more!!! So duel him a lot. You should beat this guy without a problem. Check out my Low Meadow Mage FAQ for more info on Low Meadow Mage.

Note: After this duel don 稚 go on just go to free duel and duel him about 100 time to get very strong cards.

Duel #24

High Meadow Mage Kepura

AMA: 2100-4250 (with Sogen)

I hope you listen to me because this guy is nearly impossible to beat. Why? Because he has 3 Gate Guardian (3750/3400). If you have

Meteor B. Dragon from low Meadow Mage set it sun so it can destroy Gate Guardian. If you manage to win try dueling him again for some rare cards. Good Luck!

Duel #25

Low Desert Mage

AMA: 1600-2500 (with wasteland)

He sometime use Summoned Skull (2500/1200) but this duel should be easy for you. All you have to worry about is his Labyrinth Wall (0/3000).

Duel #26

High Desert Mage Martis

AMA: 2000-3500 (with wasteland)

This guy can be a problem because he changes the field to Wasteland to make all of his monsters stronger. The strategy against all mage is to change the field because they will change it back. Watch out for his Labyrinth Wall (0/3500 with Wasteland).

Duel #27

Low Ocean Mage

AMA: 2000-3300 (with Umi)

This guy shouldn't be any trouble. Why? Because when he use Umi to power up his monster Twin Headed Thunder Dragon will also be power up.

Duel #28

High Ocean Mage Secmeton

AMA: 2100-3300+ (with Umi)

Sorry there's no strategy for this guy. It's been a long time since I duel him. Just do the same thing with the other mage, change the field.

Duel #29

Low Mountain Mage

AMA: 1800-3300 (with Mountain)

This is just like the Ocean Mage duel. When he changes the field to mountain, it will power up your Twin Headed Thunder Dragon. You should win this duel without a problem.

Duel #30

High Mountain Mage Atenza

AMA: 2000-3700 (with Mountain)

This guy is pretty hard because he can power up his Black Skull Dragon to 3700. If you have Meteor B. Dragon set it to sun to destroy his Black Skull. His other monster should be around 2800. When you manage to beat this guy, duel him again for Harpies Feather Duster.

Duel #31

Low Forest Mage

AMA: 2000-3100 (with Forest)

The only thing you need to worry about is his Great Moth powered up to 3100, other than that he's fairly simple.

Duel #32

High Forest Mage Anubisius

AMA: 200-4000 (with Forest)

This guy can take you down fast if you let him power up his monsters. When he powers up Perfectly Ultimate Great Moth to 4000 change the field to something else. You should beat him as fast as possible. Just watch out for Perfectly Ultimate Great Moth (3500/3000) and Great Moth

(2600/2500).

The duel will get very hard from now on. Don't go on until you have a lot of trap cards, a lot of power ups, and at least 2 Meteor B. Dragon. Trust me they'll use cards up to 4500!

Duels of Champion

Duel #33

Labyrinth Mage

AMA: about 2400-3750

The only way to beat his three Gate Guardians (3750/3400) is to have Meteor B. Dragon set to Sun, because Sun beats Moon. Other than that his card should be around 2400.

In case you can't figure it out. The way to get out of the Labyrinth is Right, Right, Left, Right

Duel #34

Seto 2nd

AMA: About 2000-3750

Ok, there is a strategy to beat this guy. First you better have some trap cards ready. All you have to do is set your Meteor B. Dragon to Sun when he brings out his Gate Guardian (3750/3400) and you'll be all right.

Duel #35

Neku

AMA: 2000-3100

Since now the field is dark his Zoa will be powered up to 3100 attack points so watch out. Just have Meteor B. Dragon and you'll be alright.

Duel #36

Sebek

AMA: 2000-3100

Same as Neku just watch out for Metalzoa (3000/?) and his powered up Zoa (3100/?). He shouldn't be a challenge to you if you have Meteor Black Dragon.

Duel #37

Heinshi 2nd

AMA: 2600-3750

He's back! But only a little tougher than last time. Here are the cards you should watch out for three Gate Guardians (3750/3400), three Perfectly Ultimate Great Moth (3500/3400), and three Meteor B. Dragon (3500/2000) and his Shadow Spell. Try to beat him as fast as you can before he brings out his strong card.

Duel #38

Seto 3rd

AMA: 2600-4500!!!

If you thought Heinshi was tough you're in for a surprise. Seto has the ultimate card the Blue Eyes Ultimate Dragon (4500/3800)!!! To beat this guy you need luck and skill. Use Dragon Capture Jar if you have it, to get rid of Ultimate Dragon. He also has three Gate Guardians (3750/3400), three Perfectly Ultimate Great Moth (3500/?), three Meteor B. Dragon (3500/2000), and a Blue Eyes White Dragon (3000/2500). It will

take sometime to beat him but if your lucky you值1 get the Blue Eyes White Dragon. Good Luck!

Duel #39

Dark Knight

AMA: 2600-4500

Just like Seto he also has the Ultimate Dragon, but this time he has of good magic and trap cards. If your lucky and manage to win he值1 give you very good cards. Sorry there is no strategy for this guy.

Duel #40

NiteMare

AMA: 2600-4500

Just when you though it痴 going to be over this guy showed up. Just like Dark Knight he also has the Ultimate Dragon and a lot of good trap and magic cards. There is no strategy for this guy, Good Luck!!!

Congrats you just beat the game!!!

=====
Rare Cards Location
=====

Legend

Monster

Attack/Defense: attack and defense power

Password: password to get the card

Star chip: how much the card will cost

Description: The description on the card

How to get it:

Tips: Try to beat people in tech S rank you值1 will get good cards. You can also enter the password but most of the card will cost 999999 star chip.

Tech/Pow Rank

What is Tech and Pow? After every duel you either get tech or Pow rank depending on what you do in the duel. Tech mean you don't attack a lot and you use a lot of magics and traps card. Pow means you always leave your monster in attack mode and don't use magics and trap cards. You when you have tech rank you usually get magics or traps card. When you get Pow you will usually get monster cards.

Blue Eyes White Dragon

Type: Dragon

Attack/Defense: 3000/2500

Password: 89631139

Star chip: 99999

Description: An extremely rare card with unsurpassed attack and defense

How to get it: Duel Seto 3rd or Darknite to get this rare and powerful card.

Blue Eyes Ultimate Dragon

Type: Dragon

Attack/Defense: 4500/3800

Password: 23995346

Star chip: 99999

Description: The Ultimate Dragon formed by the fusion of three Blue

Eyes White Dragon.

How to get it: You don't duel for this extremely rare card. You need three Blue Eyes White Dragon and a dragon ritual to make this beast.

Dark Magician

Type: Spellcaster

Attack/Defense: 2500/2100

Password: 46986414

Star chip: 99999

Description: The Ultimate Wizard in term of attack and defense.

How to get it: I got mine from dueling low Meadow Mage but my brother got it from Darknite.

Summon Skull

Type: Fiend

Attack/Defense: 2500/1200

Password: 70781052

Star chip: 99999

Description: A fiend with dark power for confusing the enemy. Among the Fiend-Type monster, this boasts considerable force.

How to get it: I heard that you duel High Desert Mage for this but I'm not sure.

Judge Man

Type: Warrior

Attack/Defense: 2200/1500

Password: 30113682

Star chip: 1000

Description: For this club wielding warrior, there is no other outcome to battle than victory or defeat.

How to get it: Use the password because it only cost 1000 star chip.

Gaia the Fierce Knight

Type: Warrior

Attack/Defense: 2300/2100

Password: 06368038

Star chip: 99999

Description: A knight mounted on a horse that travels faster than the wind. His battle charge is a force to be reckoned with.

How to get it: Duel low Meadow mage to get this valuable card.

Gaia the Dragon Champion

Type: Dragon

Attack/Defense: 2600/2100

Password: 66889139

Star chip: 99999

Description: A warrior's prowess combines with a dragon's speed to create a powerful offensive force.

How to get it: The only way I know how to get this rare card is to fush Gaia the Fierce Knight and Curse of Dragon together.

Curse of Dragon

Type: Dragon

Attack/Defense: 2000/1500

Password: 28279543

Star chip: 99999

Description: A wicked dragon that taps dark forces to execute a powerful attack.

How to get it: The low Meadow Mage usually gives this card.

Great Moth

Type: Insect

Attack/Defense: 2600/2500

Password: 14141448

Star chip: 99999

Description: A powerful creature of the forest, this huge moth attack its enemy by spreading poison dust from its wing.

How to get it: Sorry I forgot how to get this card.

Perfectly Ultimate Great Moth

Type: Insect

Attack/Defense: 3500/3000

Password: 485793979

Star chip: 99999

Description: The final incarnation of the ultimate insect, The Great Moth.

How to get it: Sorry 我知 still trying get this card.

Fire Wing Pegasus

Type: Pyro

Attack/Defense: 2350/1800

Password: 27054370

Star chip: 99999

Description: A heavenly stallion that flies across the sky on scarlet wings.

How to get it: Duel Low Meadow Mage for this card.

Thousand Dragon

Type: Dragon

Attack/Defense: 2400/2000

Password: 41462083

Star chip: 99999

Description: A dragon that has grown and developed over a thousand years.

How to get it: You don't really duel for this card. Just fush Time Wizard and any other dragon under 2400.

Red Eyes Black Dragon

Type: Dragon

Attack/Defense: 2400/2000

Password: 74677422

Star chip: 99999

Description: A very rare card with high-level attack factor.

How o get it: Duel Jono 2nd to get this card.

Twin Headed Thunder Dragon

Type: Dragon

Attack/Defense: 2800/2100

Password: 54752875

Starships: 1900

Description: A Two-Headed Thunder Dragon capable of powerful electric attacks.

How to get it: Here are all the people that give me this card. Heinshi 1 and 2, Seto 2 and 3.

Black Skull Dragon

Type: Dragon

Attack/Defense: 3200/2500

Password: 11901678

Star chip: 99999

Description: A very rare creature from the fusion of an uncommon beast and a vicious dragon.

How to get it: You can't win this card but you can fush Red Eyes Black Dragon and Summon Skull to make it.

Roaring Ocean Snake

Type: Sea Serpent

Attack/Defense: 2100/1800

Password: 19066538

Star chip: 350

Description: A massive sea serpent that creates tidal waves to wipe out its enemies.

How to get it: Try dueling Mia Valentine or Heinshi 1st to get it.

Bracchio-Radius

Type: Dinosaur

Attack/Defense: 2200/2000

Password: 16507828

Star chip: 800

Description: A colossal dinosaur that stomps on anything that wanders into its path.

How to get it: Duel low Desert Mage or High Desert Mage.

Zera the Mant

Type: Fiend

Attack/Defense: 2800/2300

Password: 69123138

Star chip: N/A

Description: A huge, brutal monster that attack with razor-sharp claws.

How to get it: You can't actually get this card. You have to use the a ritual card.

Kaiser Dragon

Type: Dragon

Attack/Defense: 2300/200

Password: 94566432

Star chip: 900

Description: A very powerful dragon emperor.

How to get it: Still working on it.

Millennium Shield

Type: Warrior

Attack/Defense: 0/3000

Password: 32012841

Star chip: 200

Description: A millennium item candidate that is said to block any powerful attack.

How to get it: The only way to get this is to enter the password.

Don't worry it only cost 200 star chip.

Labyrinth Wall

Type: Rock

Attack/Defense: 0/3000

Password: 67284908

Star chip: 200

Description: Walls appear on the field to form a labyrinth with no exit

How to get it: Duel low or high desert mage to get this card.

Jirai Gumo

Type: Insect

Attack/Defense: 2200/100

Password: 94773007

Star chip: 80

Description: A monster Spider that dwells under the earth.

How to get it: Duel high or low forest mage to get this.

Labyrinth Tank

Type: Machine

Attack/Defense: 2400/2400

Password: 99551425

Star chip: 99999

Description: A tank that race around a labyrinth hunting down its enemy.

How to get it: I finally got it from Heishin 1.

Bickuribox

Type: Fiend

Attack/Defense: 2300/2000

Password: 25655502

Star Chip: 900

Description: A jack-in-the-box that excels in surprise attacks

How to get it: Still working on it but for now you can buy it.

Sanga of Thunder

Type: Thunder

Attack/Defense: 2600/2200

Password: 25955164

Star chip: 99999

Description: A golem that uses lightning attack similar to the labyrinth brothers.

How to get it: Duel Heishin 1st or Heishin 2nd.

Suijin

Type: Water

Attack/Defense: 2500/2400

Password: 98434877

Star chip: 99999

Description: A golem that use water attack like the Labyrinth brothers.

How to get it: Duel Heishin 1st or Heishin 2nd.

Kazejin

Type: Spellcaster

Attack/Defense: 2400/2200

Password: 62340868

Star chip: 99999

Description: A golem that use wind attack similar to the labyrinth brothers.

How to get it: Duel Heinshi 1st or Heinshi 2nd.

Gate Guardian

Type: Warrior

Attack/Defense: 3750/3400

Password: 56483330

Star chip: 99999

Description: Sanga, Kazejin, and Suijin Join to form a single, powerful monster.

How to get it: You can't win this card. You need the three labyrinths brothers and the Gate Guardian Ritual.

Dragon Seeker

Type: Dragon

Attack/Defense: 2100/2000

Password: 28563545

Star chip: 700

Description: A fearsome monster sent from the netherworld to destroy dragon.

How to get it: I got mine from Heishin 1st.

Meteor B. Dragon

Type: Dragon

Attack/Defense 3500/2000

Password: N/A

Star Chip: N/A

Description: With the burning hide of a meteorte, this creature vaporizes all that it touches.

How to get it: Duel Low Meadow Mage to get this helpful card.

Skull Knight

Type: Spellcaster

Attack/Defense: 2650/2250

Password: 02504891

Star chip: 99999

Description: A monk whgo has conducted several ritual in the netherworld, and who is capable of using both weapon and magic.

How to get it: Low Meadow Mage gives you this useful card.

Empress Judge

Type: Warrior

Attack/Defense: 2100/1700

Password: 15237615

Star chip: 500

Description: Empress of the Golden Kingdom. None may refuse her will.

How to get it: Duel Heishin 1st for this card. That's how I got mine.

Mikazukinoyaiba

Type: Dragon

Attack/Defense: 2200/2350

Password: 38277918

Star chip: 99999

Description: A dragon warrior armed with a crescent-shaped sword.

Rumor to be from the moon.

How to get it: Still trying to get it. I will post where I get it as soon I can find out who gives it.

B. Dragon Jungle King

Type: Dragon

Attack/Defense : 2100/1800

Password:89832901

Star Chip: 999999

Description : A jet-black dragon that inhabits the jungles and feeds on trees.

How to get it: To get this good card duel Low or High Forest Mage or Heishin 1.

Monstrous Bird

Type: Winged Beast

Attack/Defense: 2000/1900

Password: 35712107

Star chip: 550

Description: A huge bird known for its sharp dive attack.

How to get it: You can either buy it or duel High Mountain Mage for it. Heishin 1 and 2 gives it out sometime.

Air Eater

Type: Fiend

Attack/Defense: 2100/1600

Password: 08353769

Star chip: 1000

Description: A monster that suffocates its enemy by feeding on the surrounding air supply.

How to get it: Heishin 1st gives away this card.

Zoa

Type: Fiend

Attack/Defense: 2600/1900

Password: 24311372

Star chip: 99999

Description: A monster whose full potential can be achieve when transformed into its metal form.

How to get it: Try dueling Heishin 1st.

Metal Zoa

Type: Machine

Attack/Defense: 3000/2300

Password: 50705071

Star chip: 99999

Description: metallic Zoa capable of intensive attacks.

How to get it: To get this card you can either duel Sebek or use metal morph on Zoa.

Right Leg of the Forbidden One

Type: Spellcaster

Attack/Defense : 200/300

Code # :08124921

Star Chip: 999999

Description : A forbidden limb sealed by magic. Who ever brakes this seal will know infinite power. Only one card of this type can be included in a deck.

How to get it: Mostly Villagers 2 or 3 gives this card.

Left Leg of the Forbidden One

Type: Spellcaster

Attack/Defense : 200/300

Code # :44519536

Star Chip: 999999

Description : A forbidden limb sealed by magic. Who ever brakes this seal will know infinite power. Only one card of this type can be included in a deck.

How to get it: Mostly Villagers 2 or 3 gives this card.

Right Arm of the Forbidden One

Type: Spellcaster

Attack/Defense : 200/300

Code # :70903634

Star Chip: 999999

Description :A forbidden limb sealed by magic. Who ever brakes this seal will know infinite power. Only one card of this type can be included in a deck.

How to get it : The arms are all random.

Left Arm of the Forbidden One

Type: Spellcaster

Attack/Defense :200/300

Code # :07902349

Star Chip: 999999

Description :A forbidden limb sealed by magic. Who ever brakes this seal will know infinite power. Only one card of this type can be included in a deck.

How to get it: The arms are all random.

Exodia the Forbidden

Type: Spellcaster

Attack/Defense : 1000/1000

Code # :33396948

Star Chip: 999999

Description : Once combind with arms and legs, this monster is freed from its magical chains. Only one card of this type can be included in a deck.

How to get it: Duel Seto 2 or 3, Heishin 2 to get this extremely rare card.

Crimson Sunbird

Type: Winged Beast

Attack/Defense: 2300/1800

Password: 46696593

Star chip: 700

Description: This monster swoops down and attacks with a rain of knives stored in its wings.

How to get it: Duel high Mountain Mage for this card.

Stone D.

Type: Rock

Attack/Defense: 2000/2300

Password: 68171737

Star chip: 900

Description: With a body consistent entirely of rock, this dragon flings boulder at its enemy.

How to get it: Duel low, high desert mage or Heishin 1st to get this card.

Bracchio-raidus

Type: Dinosaur

Attack/Defense: 2200/2000

Password: 16507828

Star chip: 800

Description: A colossal dinosaur that stomps on anything that wanders in to its path.

How to get it: low or high Desert Mage gave you this card.

Thousand Dragon

Type: Dragon

Attack/Defense: 2400/2000

Password: 41462083

Star chip: 99999

Description: A dragon that has experience over a thousand years.

How to get it: You can either fuse any dragon under 2400 with Time Wizard to get this or you can duel Seto 3rd.

Mystical Sand

Type: Rock

Attack/Defense: 2100/1700

Password: 32751480

Star chip: 500

Description: Turns enemies to stone and crushes them to dust.

How to get it: These are the people that I got mine from Heishin 1st, low and high Desert Mage.

Great Mammoth of the Goldfine

Type: Zombie

Attack/Defense: 2200/1800

Password: 54622031

Star chip: 800

Description: A very unusual skeletal zombie elephant with glowing gold bones.

How to get it: You can get it from Heishin 1st and second or low or high Desert Mage.

Dark-piercing Light

Magic Card

Password: 45895206

Star chip: 99999

Description: A dazzling light reveals all monsters on the playing field.

How to get it: Duel Yami Bakura at tech-S to get this helpful card.

Violet Crystal

Equip Magic Card

Password: 15052462

Star chip: 800

Description: Mystic forces from the crystal increase the power of zombies.

How to get it: Try getting Tech-S on Isis.

Electro-whip

Equip Magic Card

Password: 37820550

Star chip: 800

Description: A whip for paralyzing enemies. Increase power when equipped with female creature.

How to get it: Try getting tech-S on Pegasus or Isis for this card.

Curse Breaker

Magic Card

Password: 69666645

Star chip: 10

Description: Cancel the magic over all level-reduced monsters and sets them at level 0.

How to get it: I got mine from Heinshi 2nd but 我知 not sure where you get this.

Megamorph

Equip Magic Card

Password: 22046459

Star chip: 50000

Description: Powers up any monster by 1000.

How to get it: Pegasus is the only one so far that gives you this rare card.

Dragon Capture Jar

Trap Card

Password: 50045299

Star Chip: 99999

Description: A jar that captures all dragons on the field.

How to get it: Try to tech-s Pegasus for this card.

Magical Labyrinth

Equip Magic Card

Password: 64389297

Star chip: 10

Description: A card for boosting the power of the Labyrinth Wall.

How to get it: Duel the Labyrinth Mage for this card or you can enter the password it only cost 10 star chips.

Kuna with Chain

Equip Magic Card

Password: 37390589

Star chip: 800

Description: A boomerang featuring the two cards. The Legendary Sword and Sword of Dark Destruction.

How to get it: Jono one and two gives this card.

Shadow Spell

Magic Card

Password: 29267084

Star chip: 99999

Description: Lowers a monsters attack by 1000

Dian Keto the Cure Master

Magic Card

Password: 84257639

Star chip: 99999

Description: Increase your Life Points by 1000 points

How to get it: Duel Teana 2nd to get this card.

Raigeki

Magic Card

Password: 12580477

Star chip: 99999

Description: Destroy all opponent monster cards on the field.

How to get it: When you start a new game you usually have this. But if you don't try dueling Pegasus at tech S.

If you want me to add more cards just email me and tell me the cards name, password, description of the card and how to get it. I will give you Credit.

=====
Ritual Cards

=====
This section I tell you some ritual cards and what to sacrifice.

Refer to the how to play section to learn how to use a ritual card.

Legend

Ritual Card

Monster Attack/Defense

Sacrifice 1, Sacrifice 2, Sacrifice 3

Ultimate Dragon Ritual

Blue Eyes Ultimate Dragon (4500/3800)

Sacrifice: Blue Eyes White Dragon, Blue Eyes White Dragon, Blue Eyes White Dragon

Gate Guardian Ritual

Gate Guardian (3750/3400)

Sacrifice: Sanga of the Thunder, Kazejin, Suijin

Black Luster Ritual
Black Luster Soldier (3000/2500)

Sacrifice: Beaver Warrior, Gaia the Fierce Knight, Kuriboh

Novox's Prayer
Skull Guardian (2050/2550)

Sacrifice: M-Warrior #1, M-Warrior #2, Kimakiriman

Curse of Millennium Shield
Millennium Shield (0/3000)

Sacrifice: Prevent Rat, One-eyed Shield Dragon, Armor Rat

Yamadron Ritual
Yamadron (1600/1800)

Sacrifice: Mountain Warrior, Koumori Dragon, Wings of Wicked Flame

Zera Ritual
Zera the Mant (2800/2300)

Sacrifice: King of Yamimakai, Wicked Dragon with the Ersatz Head, Ryu-Kishi
Powered

War-Lion Ritual
Super War-Lion (2300/2100)

Sacrifice: Frenzied Panda, Leogun, Garvas

Beastry Mirror Ritual
Fiend Mirror (2100/1800)

Sacrifice: Fiends Reflection #2, Wicked Mirror, Fiends Reflection #1

Commencement Dance
Performance of Sword (1950/1850)

Sacrifice: Water Omotics, Dancing Elf, Bean Soldier

Revival of Sengenjin
Sengenjin (2750/2550)

Sacrifice: Hitotsu-me Giant, Tiger Axe, Millennium Golem

Fortress Whale Oath
Fortress Whale (2350/2150)

White Dolphin, Mech Bass, Misairuzame

Curse of Tri-Horn Dragon
Tri-Horn Dragon (2850/2350)

Sacrifice: Feral Imp, Torike, B. Dragon Jungle King

Revival of Serpent Night Dragon
Serpent Night Dragon (2350/2400)

Sacrifice: Darkfire Dragon, Dragoness the Wicked Knight, Obeses
Marmot of Nefariousness

Turtle Oath
Crab Turtle (2550/2500)

Sacrifice: Catapult Turtle, Kanikabuto, 30,000-Years White Turtle

Construct of Mask
Mask of Shine and Dark (2000/1800)

Sacrifice: Mask of Darkness, Masked Clown, Masked Sorcerer

Resurrection of Chakra
Chakra (2450/200)

Sacrifice: Claw Reacher, Versago the Destroyer, Dark Artist

Puppet Ritual
Psycho Puppet (2000/2350)

Sacrifice: Mysterious Puppeteer, Saber Slasher, Blocker

Javelin Beetle Pact
Javelin Beetle (2450/2550)

Sacrifice: Hercules Beetle, Kuwagata Alpha, Kwaga, Hercules

Garma Sword Oath
Garma Sword (2550/2150)

Sacrifice: Vishwar Randi, Swordstalker, Succubus Knight

Cosmo Queen Prayer
Cosmo Queen (2900/2450)

Sacrifice: Queen's Double, Queen of Autumn Leaves, Princess of Tsuguri

Hamburger Recipe
Hungry Burger (2000/1850)

Sacrifice: Beetle Steer, Bioplant, Griggle

Revival of Skeleton Rider
Dokurorider (1900/1850)

Sacrifice: Temple of Skulls, Cockroach Knight, Korogashi\

Dark Magic Ritual
Magician of Black Chaos (2800/2600)

Winged Dragon #1, Dark Magician, Blast Juggler

Comming Soon... I'll add the fushion to make the ritual cards.

=====
50 Cards Duel Statistic
=====

In this section you will see some duels statistic on some characters.
What that means is that I will have some characters and all the cards they
gives out at 50 duels. I took me along time to make this section, so enjoy

^ ^
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Legend: This is how I'm gonna put it.

Character name
Author: named
#. Monster Rank

Simon Muran
By: Me

Monster:	Rank:
1. Zombie Warrior	S Pow
2. Shadow Specter	S Pow
3. Muka Muka	S Pow
4. Ameba	S Pow
5. Griffore	S Pow
6. Change Slime	S Pow
7. Korogashi	S Pow
8. Key Mace	S Pow
9. Griffore	S Pow
10. Zombie Warrior	S Pow
11. Change Slim	S Pow
12. Wretched Ghost of the Attic	A Pow
13. Mech Mole Zombie	A Pow
14. Yashinoki	S Pow
15. Celtic Guardian	S Pow
16. Key Mace	S Pow
17. Sangan	S Pow
18. Tomozaurus	S Pow
19. Mystic Lamp	S Pow
20. Sangan	S Pow
21. Korogashi	S Pow
22. Ancient Jar	S Pow
23. Leghul	S Pow

24. Weather Control	S Pow
25. Blackland Fire Dragon	S Pow
26. Haniwa	S Pow
27. Wretched Ghost of the Attic	S Pow
28. Leghul	S Pow
29. Weather Control	A Pow
30. Jinzo #7	S Pow
31. Mystic Lamp	S Pow
32. Blackland Fire Dragon	S Pow
33. Haniwa	S Pow
34. Mechanical Spider	S Pow
35. Mechanical Spider	S Pow
36. Ancient Jar	S Pow
37. Ancient Jar	S Pow
38. Silver Fang	A Pow
39. Mystery Hand	S Pow
40. Turu-Purun	S Pow
41. Leghul	S Pow
42. Zombie Warrior	A Pow
43. Weather Control	S Pow
44. Sangan	S Pow
45. Fungi of the Musk	S Pow
46. Mammoth Graveyard	S Pow
47. Ameba	S Pow
48. Change Slime	S Pow
49. Sangan	S Pow
50. Ancient Jar	S Pow

Teana 1

By: Me

Monster:	Rank:
1. Dancing Elf	S Pow
2. Zone Eater	S Pow
3. Armed Ninja	A Pow
4. Zone Eater	S Pow
5. Armed Ninja	S Pow
6. Zone Eater	S Pow
7. Swordsman from a Foreign Land	S Pow
8. Ancient Jar	D Pow
9. Milus Radiant	B Pow
10. Dancing Elf	S Pow
11. Ooguchi	S Pow
12. Zone Eater	S Pow
13. Milus Radiant	S Pow
14. Zone Eater	S Pow
15. Dancing Elf	S Pow
16. Zone Eater	S Pow
17. Monster Eye	S Pow
18. Dancing Elf	S Pow
19. Sinister Serpent	S Pow
20. Zone Eater	S Pow
21. Ooguchi	S Pow
22. Milus Radiant	S Pow
23. Kuriboh	S Pow
25. Kuriboh	S Pow
26. Armed Ninja	S Pow

27. Milus Radiant	S Pow
28. Armed Ninja	S Pow
29. Sword of Dark Destruction	S Pow
30. Skull Servant	A Pow
31. Sinister Serpent	S Pow
32. Dancing Elf	S Pow
33. Armed Ninja	S Pow
34. Kuriboh	S Pow
35. Monster Eye	S Pow
36. Ooguchi	S Pow
37. Ooguchi	S Pow
38. Mask of Darkness	S Pow
39. Monster Eye	S Pow
40. Ooguchi	A Pow
41. Milus Radiant	S Pow
42. Dancing Elf	S Pow
43. Zone Eater	S Pow
44. Milus Radiant	S Pow
45. Ooguchi	A Pow
46. Milus Radiant	S Pow
47. Armed Ninja	D Pow
48. Kuriboh	S Pow
49. Swordsman from a Foreign Land	S Pow
50. Armed Ninja	S Pow

Jono 1

By: ngcheechong

Monster:	Rank:
1. Meda Bat	S Pow
2. Meda Bat	S Pow
3. Baby Dragon	S Pow
4. Droll Bird	S Pow
5. Mystery Hand	S Pow
6. Droll Bird	S Pow
7. Mechanical Spider	S Pow
8. The Melting Red Shadow	S Pow
9. Droll Bird	S Pow
10. Trakadon	S Pow
11. Mech Mole Zombie	S Pow
12. Turu-Purun	S Pow
13. Abyss Flower	S Pow
14. Wolf	S Pow
15. Kunai with Chain	S Pow
16. White Dolphin	S Pow
17. Mech Mole Zombie	S Pow
18. Yamatano Dragon Scroll	S Pow
19. Korogashi	S Pow
20. Baby Dragon	S Pow
21. Boo Koo	S Pow
22. Rainbow Flower	S Pow
23. Kunai with Chain	S Pow
24. Basic Insect	S Pow
25. Man-eater Bug	S Pow
26. Fiend's Hand	S Pow
27. Jinzo #7	S Pow
28. Basic Insect	S Pow

29. Jinzo #7	S Pow
30. Mystery Hand	S Pow
31. Korogashi	S Pow
32. Rainbow Flower	S Pow
33. Eyearmor	S Pow
34. Pot the Trick	S Pow
35. Fire Reaper	S Pow
36. Abyss Flower	S Pow
37. Sectarian of Secrets	S Pow
38. Weather Control	S Pow
39. Hurricail	S Pow
40. Air Marmot of Nefariousness	S Pow
41. The Melting Red Shadow	S Pow
42. Haniwa	S Pow
43. The Melting Red Shadow	S Pow
44. Hoshiningen	S Pow
45. Air Marmot of Nefariousness	S Pow
46. Kagemusha of the Blue Flame	S Pow
47. Candle of Fate	S Pow
48. Time Wizard	S Pow
49. Masked Clown	S Pow
50. Air Marmot of Nefariousness	S Pow

Villager 1

By: ngcheechong

Monster:	Rank:
1. Dark Plant	S Pow
2. Armed Ninja	S Tech
3. Fungi of the Musk	S Pow
4. Bat	S Pow
5. Dancing Elf	S Pow
6. Kuriboh	S Pow
7. Ooguchi	S Pow
8. Mystical Lamp	S Pow
9. Elf's Light	A Pow
10. Ameba	S Pow
11. Mystical Lamp	S Pow
12. Bone Mouse	S Pow
13. Dancing Elf	S Pow
14. Zone Eater	S Pow
15. Dancing Elf	S Pow
16. Bat	S Tech
17. Mooyan Curry	S Pow
18. Milus Radiant	S Pow
19. Griggle	S Pow
20. Pot the Trick	S Pow
21. Monster Eye	S Pow
22. Dancing Elf	S Pow
23. Leghul	S Pow
24. Skull Servant	S Pow
25. Kuriboh	S Pow
26. Mooyan Curry	S Pow
27. Griggle	S Pow
28. Patrol Robo	S Pow
29. Swordsman from a Foreign Land	S Pow
30. Pot the Trick	S Pow

31. Dancing Elf	S Pow
32. Ooguchi	S Pow
33. Leghul	S Pow
34. Dancing Elf	S Pow
35. Pot the Trick	S Pow
36. Dark Plant	S Pow
37. Ancient Jar	S Pow
38. Sinister Serpent	S Pow
39. Ancient Jar	S Pow
40. Ancient Jar	S Pow
41. Monster Eye	S Pow
42. Queen's Double	S Pow
43. D. Human	S Pow
44. Red Medicine	C Pow
45. Mountain	C Pow
46. Cursebreaker	S Pow
47. House of Adhesive Tape	S Pow
48. Milus Radiant	C Tech
49. Final Flame	B Pow
50. Pot the Trick	C Pow

Villager 3

By: world_champion

Moster:	Rank:
1. Versago the Destroyer	S Pow
2. Dragon Zombie	S Pow
3. One-eyed Shield Dragon	S Pow
4. Dragon Statue	S Pow
5. Dragon Statue	S Pow
6. Skull Servant	S Pow
7. Change Slime	S Pow
8. Ooguchi	S Pow
9. Rock Ogre Grotto #2	S Pow
10. Dragoness the Wicked Knight	S Pow
11. Armaill	S Pow
12. Penguin Soldier	S Pow
13. Dream Clown	S Pow
14. The 13th Grave	S Pow
15. Water Element	S Pow
16. Wicked Dragon Ersatz Head	S Pow
17. Gaurdian of the Labyrinth	S Pow
18. Kaminarikozou	S Pow
19. Ancient Tree Enlightenment	S Pow
20. Supporter in the Shadow	S Pow
21. Tenderness	S Pow
22. Solitude	S Pow
23. Hyo	S Pow
24. Star Boy	S Pow
25. Frenzied Panda	S Pow
26. Guardian of the Labyrinth	S Pow
27. Wing Egg Elf	S Pow
28. Armored Rat	S Pow
29. Bio Plant	S Pow
30. Dissolverock	S Pow
31. Beastking of the Swamp	S Pow
32. Zombie Warrior	S Pow

33. Water Element	S Pow	
34. Supporter in the Shadow	S Pow	
35. Toad Master	S Pow	
36. Muka Muka	S Pow	
37. Steel Scorpion	S Pow	
38. Snakeyashi	S Pow	
39. Wood Remains	S Pow	
40. Dragoness the Wicked Knight	S Pow	
41. Muka Muka	S Pow	
42. Skull Servant	S Pow	
43. Dragon Statue	S Pow	
44. Tenderness	S Pow	
45. Frenzied Panda	S Pow	
46. Beastking of the Swamps	S Pow	
47. Disolverock	S Pow	
48. Dragon Statue	S Pow	
49. Armaill	S Pow	
50. Penguin Soldier	S Pow	

Seto 1

By: liquidsnake741

Moster:	Rank:	
1. Fire Eye	S Pow	
2. Wings of Wicked Flame	S Pow	
3. Dark Plant	S Pow	
4. Krokodilus	S Pow	
5. Zarigun	S Pow	
6. Ganigumo	S Pow	
7. Ryu-kishin	S Pow	
8. Fire Reaper	S Pow	
9. Little Chimera	S Pow	
10. Abyss Flower	S Pow	
11. Wings of Wicked Flame	S Pow	
12. Mushroom Man #2	S Pow	
13. Zarigun	S Pow	
14. The Bewitching Phantom Thief	S Pow	
15. White Magical Hat	S Pow	
16. Hoshiningen	S Pow	
17. Wicked Mirror	S Pow	
18. Dharma Cannon	S Pow	
19. Sectarian of Secrets	S Pow	
20. Lucky Trinket	S Pow	
21. Tentacle Plant	S Pow	
22. Yamatano Dragon Scroll	S Pow	
23. Rainbow Flower	S Pow	
24. Little Chimera	S Pow	
25. Armed Ninja	S Pow	
26. Abyss Flower	S Pow	
27. Hoshiningen	S Pow	
28. Dark Plant	S Pow	
29. Zarigun	S Pow	
30. Zarigun	S Pow	
31. Wicked Mirror	S Pow	
32. Toon Aligator	S Pow	
33. The Bewitching Phantom Thief	S Pow	

34. Wood Remains	S Pow
35. Fire Reaper	S Pow
36. Mushroom Man	A Pow
37. Muka Muka	S Pow
38. Krokodilus	S Pow
39. Fire Eye	S Pow
40. Flame Manipulator	S Pow
41. Ganigumo	S Pow
42. White Magical Hat	S Pow
43. Ryu-kishin	S Pow
44. Dharma Cannon	S Pow
45. Lucky Trinket	S Pow
46. Key Mace	S Pow
47. Morphing Jar	S Pow
48. Wings of Wicked Flame	S Pow
49. Tentacle Plant	A Pow
50. Yamatano Dragon Scroll	S Pow

Kaiba

By: ME :)

Monster:	Rank:
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1. Yamatano Dragon Scroll	A Pow
2. Battle Ox	S Pow
3. Koumori Dragon	S Pow
4. La Jinn the Mystical Genie	S Pow
5. Goblin Fan	S Pow
6. La Jinn the Mystical Genie	S Pow
7. Sogen	S Pow
8. Mystic Clown	S Pow
9. Ryu-Kishin	A Pow
10. The Wicked Worm Beast	D Pow
11. La Jinn the Mystical Genie	S Pow
12. Saggi the Dark Clown	B Pow
13. Sogen	S Pow
14. The Wicked Worn Beast	C Pow
15. Koumori Dragon	S Pow
16. Hitotsu-me Giant	A Pow
17. One-eyed Shield Dragon	A Pow
18. Koumori Dragon	S Pow
19. Saggi the Dark Clown	S Pow
20. The Wicked Worn Beast	S Pow
21. Saggi the Dark Clown	A Pow
22. Hitotsu-me Giant	S Pow
23. Blackland Fire Dragon	B Pow
24. Hitotsu-me Giant	S Pow
25. Blackland Fire Dragon	B Pow
26. Mystic Clown	C Pow
27. Grappler	A Pow
28. Bight Castle	S Tech
29. Saggi the Dark Clown	A Pow
30. Saggi the Dark Clown	A Pow
31. Widespread Ruin	S Tech
32. Widespread Ruin	S Tech
33. Ryu-kishin	S Tech
34. Grappler	S Pow

35. Yamadron Ritual	S Tech
36. Minomushi Warrior	S Pow
37. Yamatano Dragon Scroll	S Pow
38. Mystic Horseman	A Pow
39. Yamatano Dragon Scroll	S Pow
40. Wicked Dragon with Ersatz H.	S Pow
41. Baby Dragon	A Pow
42. Grappler	S pow
43. Baby Dragon	A Pow
44. Hunter Spider	B Pow
45. Warrior Elimination	S Tech
46. Hitotsu-me Giant	A Pow
47. Yamatano Dragon Scroll	A Pow
48. La Jinn the Mystical Genie	A Pow
49. Saggi the Dark Clown	A Pow
50. Hittotsu-me Giant	D Pow

Low Meadow Mage

By: kyokusangi

Monster:	Rank:
1. Sogen	Tech D
2. Shadow Specter	Pow S
3. Crawling Dragon	Pow C
4. Silver Fang	Pow D
5. Shadow Specter	Pow D
6. Weather Control	Pow S
7. Wretched Ghost of the Attic	Pow S
8. Giant Mech-Soldier	Pow C
9. Metal Dragon	Pow C
10. Blackland Fire Dragon	Tech D
11. Weather Control	Pow D
12. Vermillion Sparrow	Pow A
13. Feral Imp	Pow C
14. Zombie Warrior	Pow C
15. Turu-Purun	Pow C
16. Koumori Dragon	Pow A
17. Horn Imp	Pow C
18. Blackland Fire Dragon	Pow A
19. Griffore	Pow C
20. Sogen	Pow P
21. Sogen	Pow A
22. Blackland Fire Dragon	Pow A
23. Griffore	Pow C
24. Meteor Dragon	Pow C
26. Catapult Turtle	Pow D
27. Weather Control	Pow D
28. Turu-Purun	Pow D
29. Turu-Purun	Pow D
30. Wretched Ghost of the Attic	Pow D
31. Muka Muka	Pow S
32. Kwagar Hercules	Pow C
33. Meteor Dragon	Pow D
34. Catapult Turtle	Pow D
35. White Dolphin	Pow D
36. Turu-Purun	Tech D

37. Koumori Dragon	Pow D
38. Beaver Warrior	Pow A
39. Bracchio-Raidus	Pow A
40. Jinzo #7	Pow C
41. Sogen	Pow A
42. Jinzo #7	Pow A
43. Shadow Specter	Pow A
44. Torike	Pow P
45. Horn Imp	Pow A
46. Giant Mech-Soldier	Tech D
47. Feral Imp	Pow D
49. Sogen	Pow D
50. Gaia the Fierce Knight	Pow S

More updates are coming...

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Fushion
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This is the longest and hardest section. In this section you'll find out some magics, traps, and even monsters fushion. Thanks to all who help me with this section.

Magics and Traps Fushions

Legend: Card 1 + Card 2 = Card 3
or
Card 1 + Card 2 + Card 3 = Card 4

- Harpie Lady Sisters + Harpie Lady Sisters = Harpies Feather Duster
- Umi + Flame Swordsman = Legendary Sword
- Megamorph + Fake Trap = Reverse Trap
- Umi + Electro Whip = Stain Storm
- Book of Secret Arts + Mooyan Curry = Hamburger Ritual
- Electro Whip + Metal Guardian = Metalmorph
- Legendary Sword + Sword of Dark Destruction = Kunai with Chain
- Megamorph + Beast Fang = Bear Trap
- Umi + Dark Hole = Eternal Drought
- Red Medicine + Red Medicine = Goblin's Secret Remedy
- Sparks + Sparks = Hitodama
- Spellbinding Circle + Spellbinding Circle = Shadow Spell
- Winged Trumpeter + Winged Trumpeter = Soul of the Pure
- Yami + Yami = Dark Energy
- Machine Conversion Factory + Dark Energy = Black Pendant
- Electro-whip + Job-Change Mirror = Elegant Egotist
- Hitodama + Hitodama = Final Flame
- Magical Labyrinth + Metalmorph = Gate Guardian Ritual
- Beast Fangs + Beast Fangs = Eatagaboon
- Cursebreaker + Spellbinding Circle = Fake Trap
- Dain Keto the Cure Master + Dain Keto the Cure Master = Megamorph
- Dragon Treasure + Dark Energy = Revival of Serpent Knight Dragon
- Hitodama + Hitodama = Final Flame
- Malevolent Nuzzler + Malevolent Nuzzler = Revival of Chakra
- Legendary Sword + Sword of Dark Destruction = Kunai with Chain
- Machine Conversion Factory + Any Bird = Harpies Feather Duster
- Dark Energy + Dark-Piercing Light = Black Luster Ritual
- Warrior Elimination + Swamp Battle Guard = Electro Whip

Bad Reaction to Simochi + Goblin's Fan = Breath of Light
 Goblin's Secret Remedy + Goblin's Secret Remedy = Soul of the Pure
 Follow wind + Wasteland = Breathe of Light
 Mooyan Curry + Dragon Treasure = Dragon Capture Jar
 Metalmorph + Vile Gems = Crush Card
 Machine Conversion Factory + Faith Bird = Harpies Feather Duster
 Follow wind + Acid Trap Hole = Stain Storm

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 Card List
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Cards #001-300

No.	Card Title	ATK	DEF	Type
001	Blue Eyes White Dragon	3000	2500	Dragon
002	Mystical Elf	800	2000	Spellcaster
009	Shadow Specter	500	200	Zombie
010	Blackland Fire Dragon	1500	800	Dragon
011	Sword Arm of Dragon	1750	2030	Dinosaur
012	Swamp Battleguard	1800	1500	Warrior
013	Tyhone	1200	1400	Winged Beast
014	Battle Steer	1800	1300	Beast Warrior
015	Flame Swordsman	1800	1600	Warrior
016	Time Wizard	500	400	Spellcaster
017	Right Leg of the Forbidden One	200	300	Spellcaster
018	Left Leg of the Forbidden One	200	300	Spellcaster
019	Right Arm of the Forbidden One	200	300	Spellcaster
020	Left Arm of the Forbidden One	200	300	Spellcaster
021	Exodia the Forbidden	1000	1000	Spellcaster
022	Summoned Skull	2500	1200	Fiend
023	The Wicked Worm Beast	1400	700	Beast
024	Skull Servant	300	200	Zombie
025	Horn Imp	1300	1000	Fiend
026	Battle Ox	1700	1000	Beast Warrior
027	Beaver Warrior	1200	1500	Beast Warrior
028	Rock Ogre Grotto #1	800	1200	Rock
029	Mountain Warrior	600	1000	Beast Warrior

030	Zombie Warrior	1200	900	Zombie
031	Koumori Dragon	1500	1200	Dragon
032	Two-headed King Rex	1600	1200	Dinosaur
033	Judgeman	2200	1500	Warrior
034	Saggi the Dark Clown	600	1500	Spellcaster
035	Dark Magician	2500	2100	Spellcaster
036	The Snake Hair	1500	1200	Zombie
037	Gaia the Dragon Champion	2600	2100	Dragon
038	Gaia the Fierce Knight	2300	2100	Warrior
039	Curse of Dragon	2000	1500	Dragon
040	Dragon Piper	200	1800	Pyro
041	Celtic Guardian	1400	1200	Warrior
042	Illusionist Faceless Mage	1200	2200	Spellcaster
043	Karbonala Warrior	1500	1200	Warrior
044	Rogue Doll	1600	1000	Spellcaster
045	Oscillo Hero #2	1000	500	Thunder
046	Griffore	1200	1500	Beast
047	Torike	1200	600	Dinosaur
048	Sangan	1000	600	Fiend
049	Big Insect	1200	1500	Insect
050	Basic Insect	500	700	Insect
051	Armored Lizard	1500	1200	Reptile
052	Hercules Beatle	1500	2000	Insect
053	Killer Needle	1200	1000	Insect
054	Gokibore	1200	1400	Insect
055	Giant Flea	1500	1200	Insect
056	Larvae Moth	500	400	Insect
057	Great Moth	2600	2500	Insect
058	Kuriboh	300	200	Fiend
059	Mammoth Graveyard	1200	800	Dinosaur

060	Great White	1600	800	Fish
061	Wolf	1200	800	Beast
062	Harpie Lady	1300	1400	Winged Beast
063	Harpie Lady Sisters	1950	2100	Winged Beast
064	Tiger Axe	1300	1100	Beast Warrior
065	Silver Fang	1200	800	Beast
066	Kojikocy	1500	1200	Warrior
067	Perfectly Ultimate Great Moth	3500	3000	Insect
068	Garoozis	1800	1500	Beast Warrior
069	Thousand Dragon	2400	2000	Dragon
070	Fiend Kraken	1200	1400	Aqua
071	Jellyfish	1200	1500	Aqua
072	Cocoon of Evolution	0	2000	Insect
073	Kairyu-Shin	1800	1500	Sea Serpent
074	Giant Soldier of Stone	1300	2000	Rock
075	Man-Eating Plant	800	600	Plant
076	Krokodilus	1100	1200	Reptile
077	Grappler	1300	1200	Reptile
078	Axe Raider	1700	1150	Warrior
079	Megazowler	1800	2000	Dinosaur
080	Uraby	1500	800	Dinosaur
081	Crawling Dragon #2	1600	1200	Dinosaur
082	Red-eyes B. Dragon	2400	2000	Dragon
083	Castle of Dark Illusions	1200	2500	Fiend
084	Reaper of the Cards	1380	1930	Fiend
085	King of Yamimakai	2000	1530	Fiend
086	Barox	1380	1530	Fiend
087	Dark Chimera	1610	1460	Fiend
088	Metal Guardian	1150	2150	Fiend
089	Catapult Turtle	1000	2000	Aqua

090	Gyakutenno Megami	1800	2000	Fairy
091	Mystic Horseman	1300	1550	Beast
092	Rabid Horseman	2000	1700	Beast Warrior
093	Zanki	1500	1700	Warrior
094	Crawling Dragon	1600	1400	Dragon
095	Crass Clown	1350	1400	Fiend
096	Armored Zombie	1500	0	Zombie
097	Dragon Zombie	1600	500	Zombie
098	Clown Zombie	1350	0	Zombie
099	Pumpking the King of Ghosts	1800	2000	Zombie
100	Battle Warrior	700	1000	Warrior
101	Wings of Wicked Flames	700	600	Pyro
102	Dark Mask	900	400	Fiend
103	Job Change Mirror	800	1300	Fiend
104	Curtain of the Dark ones	600	500	Spellcaster
105	Tomozaurus	500	400	Dinosaur
106	Spirit of the Winds	1700	1400	Spellcaster
107	Kagenigen	800	600	Warrior
108	Graveyard and the Hand of Invitation	700	900	Zombie
109	Goddess With the Third Eye	1200	1000	Fairy
110	Hero of the East	1100	1000	Warrior
111	Doma the Angel of Silence	1600	1400	Fairy
112	The Witch that Feeds on Life	1200	1000	Fiend
113	Dark Gray	800	900	Beast
114	White Magical Hat	1000	700	Spellcaster
115	Kamion Wizard	1300	1100	Spellcaster
116	Nightmare Scorpion	900	800	Insect
117	Spirit of the Books	1400	1200	Winged Beast
118	Supporter in the Shadows	1000	1000	Warrior
119	Trial of Nightmares	1300	900	Fiend

120	Dream Clown	1200	900	Warrior
121	Sleeping Lion	700	1700	Beast
122	Yamatano Dragon Scroll	900	300	Dragon
123	Dark Plant	300	400	Plant
124	Ancient Tool	1700	1400	Machine
125	Faith Bird	1500	1100	Winged Beast
126	Orion the Battle King	1800	1500	Fairy
127	Ansatsu	1700	1200	Warrior
128	Lamoon	1200	1700	Spellcaster
129	Nemuriko	800	700	Spellcaster
130	Weather Control	600	400	Fairy
131	Octoberser	1600	1400	Aqua
132	The 13th Grave	1200	900	Zombie
133	Charubin the Fire Knight	1100	800	Pyro
134	Mystical Capture Chain	700	700	Fairy
135	Fiend's Hand	600	600	Zombie
136	Witty Phantom	1400	1300	Fiend
137	Mystery Hand	500	500	Fiend
138	Dragon Statue	1100	900	Warrior
139	Blue-eyed Silver Zombie	900	700	Zombie
140	Toad Master	1000	1000	Aqua
141	Spiked Snail	700	1300	Insect
142	Flame Manipulator	900	1000	Spellcaster
143	Necrolancer the Timelord	800	900	Spellcaster
144	Djinn the Watcher of the Wind	700	900	Spellcaster
145	The Bewitching Phantom Thief	700	700	Spellcaster
146	Temple of Skulls	900	1300	Zombie
147	Monster Egg	600	900	Warrior
148	The Shadow Who Controls the Dark	800	700	Fiend
149	Lord of the Lamp	1400	1200	Fiend

150	Akihiiron	1700	1400	Aqua
151	Rhaintumdos of the Red Sword	1200	1300	Warrior
152	The Melting Red Shadow	500	700	Aqua
153	Dokuroize the Grim Reaper	900	1200	Zombie
154	Fire Reaper	700	500	Zombie
155	Larvas	800	1000	Beast
156	Hard Armor	300	1200	Warrior
157	Firegrass	700	600	Plant
158	Man Eater	800	600	Plant
159	Dig Beak	500	800	Beast
160	M-Warrior #1	1000	500	Warrior
161	M-Warrior #2	500	1000	Warrior
162	Tainted Wisdom	1250	800	Fiend
163	Lisark	1300	1300	Beast
164	Lord of Zemias	1300	1000	Fiend
165	The Judgement Hand	1400	700	Warrior
166	Mysterious Puppeteer	1000	1500	Warrior
167	Ancient Jar	400	200	Rock
168	Darkfire Dragon	1500	1250	Dragon
169	Dark King of the Abyss	1200	800	Fiend
170	Spirit of the Harp	800	2000	Fairy
171	Big Eye	1200	1000	Fiend
172	Armaill	700	1300	Warrior
173	Dark Prisoner	600	1000	Fiend
174	Hurricail	900	200	Spellcaster
175	Ancient Brain	1000	700	Fiend
176	Fire Eye	800	600	Pyro
177	Monsturtle	800	1000	Aqua
178	Claw Reacher	1000	800	Fiend
179	Phantom Dewan	700	600	Spellcaster

180	Arlownay	800	1000	Plant
181	Dark Shade	1000	1000	Fiend
182	Masked Clown	500	700	Warrior
183	Lucky Trinket	600	800	Spellcaster
184	Genin	600	900	Spellcaster
185	Eyewear	600	500	Warrior
186	Fiend Reflection #2	1100	1400	Winged Beast
187	Gate Deeg	700	800	Beast
188	Synchar	800	900	Beast
189	Fusionist	900	700	Beast
190	Akakieisu	1000	800	Spellcaster
191	Lala Li-Oon	600	600	Thunder
192	Key Mace	400	300	Fairy
193	Turtle Tiger	1000	1500	Aqua
194	Terra the Terrible	1200	1300	Fiend
195	Doron	900	500	Warrior
196	Arma Knight	1000	1200	Aqua
197	Mech Mole Zombie	500	400	Zombie
198	Happy Lover	800	500	Fairy
199	Penguin Knight	900	800	Aqua
200	Petit Dragon	600	700	Dragon
201	Frenzied Panda	1200	1000	Beast
202	Air Marmot of Nefariousness	400	600	Beast
203	Phantom Ghost	600	800	Zombie
204	Mabarrel	1700	1400	Fiend
205	Dorover	900	800	Aqua
206	Twin Long Rods #1	900	700	Aqua
207	Droll Bird	600	500	Winged Beast
208	Petit Angel	600	900	Fairy
209	Winged Cleaver	700	700	Insect

210	Hinotama Soul	600	500	Pyro
211	Kaminarikozou	700	600	Thunder
212	Meotoko	700	600	Beast
213	Aqua Madoor	1200	2000	Spellcaster
214	Kagemusha of the Blue Flame	800	400	Warrior
215	Flame Ghost	1000	800	Zombie
216	Dryad	1200	1400	Spellcaster
217	B. Skull Dragon	3200	2500	Dragon
218	Two-mouth Darkruler	900	700	Dinosaur
219	Solitude	1050	1000	Beast Warrior
220	Masked Sorcerer	900	1400	Spellcaster
221	Kumootoko	700	1400	Insect
222	Midnight Fiend	800	600	Fiend
223	Roaring Ocean Snake	2100	1800	Aqua
224	Trap Master	500	1100	Warrior
225	Fiend Sword	1400	800	Warrior
226	Skull Stalker	900	800	Warrior
227	Hitodenchak	600	700	Aqua
228	Wood Remains	1000	900	Zombie
229	Hourglass of Life	700	600	Fairy
230	Rare Fish	1500	1200	Fish
231	Wood Clown	800	1200	Warrior
232	Madjinn Gunn	600	800	Fiend
233	Dark Titan of Terror	1300	1100	Fiend
234	Beautiful Head Huntress	1600	800	Warrior
235	Wodan the Resident of the Forest	900	1200	Warrior
236	Guardian of the Labyrinth	1000	1200	Warrior
237	Haniwa	500	500	Rock
238	Yashinoki	800	600	Plant
239	Vishwar Randi	900	700	Warrior

240	The Drdek	700	800	Fiend
241	Dark Assassin	1200	1200	Zombie
242	Candle of Fate	600	600	Fiend
243	Water Element	900	700	Aqua
244	Dissolverock	900	1000	Rock
245	Meda Bat	800	400	Fiend
246	One Who Hunts Souls	1100	1000	Beast Warrior
247	Root Water	900	800	Fish
248	Master & Expert	1200	1000	Beast
249	Water Omotics	1400	1200	Aqua
250	Hyo	800	1200	Warrior
251	Enchanting Mermaid	1200	900	Fish
252	Nekogal #1	1100	900	Beast
253	Angelwitch	800	1000	Spellcaster
254	Embryonic Beast	500	750	Fiend
255	Prevent Rat	500	2000	Beast
256	Dimensional Warrior	1200	1000	Warrior
257	Stone Armadiller	800	1200	Rock
258	Beastking of the Swamp	1000	1100	Aqua
259	Ancient Sorcerer	1000	1300	Spellcaster
260	Lunar Queen Elzaim	750	1100	Fairy
261	Wicked Mirror	700	600	Fiend
262	The Little Swordsman of Aile	800	1300	Warrior
263	Rock Ogre Grotto #2	700	1400	Rock
264	Wing Egg Elf	500	1300	Fairy
265	The Furious Sea King	800	700	Aqua
266	Princess of Tsurugi	900	700	Warrior
267	Unknown Warrior of Fiend	1000	500	Warrior
268	Sectarian of Secrets	700	500	Spellcaster
269	Versago the Destroyer	1100	900	Fiend

270	Wetha	1000	900	Aqua
271	Megirus Light	900	600	Fiend
272	Mavelus	1300	900	Winged Beast
273	Ancient Tree of Enlightenment	1300	900	Winged Beast
274	Green Phantom King	500	1600	Plant
275	Ground Attacker Bugroth	1500	1000	Machine
276	Ray & Temperature	1000	1000	Fairy
277	Gorgon Egg	300	1300	Fiend
278	Petit Moth	300	200	Insect
279	King Fog	1000	900	Fiend
280	Protector of the Throne	800	1500	Warrior
281	Mystic Clown	1500	1000	Fiend
282	Mystical Sheep #2	800	1000	Beast
283	Holograph	1100	700	Machine
284	Tao the Chanter	1200	900	Spellcaster
285	Serpent Maurauder	700	600	Reptile
286	Gate Keeper	1500	1800	Machine
287	Ogre of the Black Shadow	1200	1400	Beast Warrior
288	Dark Arts	600	1400	Fiend
289	Change Slime	400	300	Aqua
290	Moon Envoy	1100	1000	Warrior
291	Fireyarou	1300	1000	Pyro
292	Psychic Kappa	400	1000	Aqua
293	Masaki the Legendary Swordsman	1100	1100	Warrior
294	Dragoness the Wicked Knight	1200	900	Warrior
295	Bio Plant	600	1300	Fiend
296	One-eyed Shield Dragon	700	1300	Dragon
297	Cyber Soldier of Dark World	1400	1200	Machine
298	Wicked Dragon with the Ersatz Head	900	900	Dragon
299	Sonic Maid	1200	900	Warrior

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Cards #300-599

No.	Card Title	ATK	DEF	Type
300	Kurama	800	800	Winged Beast
301	Legendary Sword			Equip Magic
302	Sword of Dark Destruction			Equip Magic
303	Dark Energy			Equip Magic
304	Axe of Dispair			Equip Magic
305	Laser Cannon Armor			Equip Magic
306	Insect Armor With A Laser Cannon			Equip Magic
307	Elf's Light			Equip Magic
308	Beast Fangs			Equip Magic
309	Steel Shell			Equip Magic
310	Vile Grems			Equip Magic
311	Black Pendant			Equip Magic
312	Silver Bow and Arrow			Equip Magic
313	Horn of Light			Equip Magic
314	Horn of the Unicorn			Equip Magic
315	Dragon Treasure			Equip Magic
316	Electro-Whip			Equip Magic
317	Cyber Shield			Equip Magic
318	Elegant Egotist			Equip Magic
319	Mystical Moon			Equip Magic
320	Stop Defense			Magic
321	Malevolent Nuzzeler			Equip Magic
322	Violet Crystal			Equip Magic
323	Book of Secret Arts			Equip Magic
324	Invigoration			Equip Magic
325	Machine Conversion Factory			Equip Magic

326	Raise Body Heat				Equip Magic
327	Follow Wind				Equip Magic
328	Power of Kaishin				Equip Magic
329	Dragon Capture Jar				Magic
330	Forest				Terrain Magic
331	Wasteland				Terrain Magic
332	Mountain				Terrain Magic
333	Sogen				Terrain Magic
334	Umi				Terrain Magic
335	Yami				Terrain Magic
336	Dark Hole				Magic
337	Raigeki				Magic
338	Mooyan Curry				Magic
339	Red Medicine				Magic
340	Goblin's Secret Remedy				Magic
341	Soul of the Pure				Magic
342	Dian Keto the Cure Master				Magic
343	Sparks				Magic
344	Hinotama				Magic
345	Final Flame				Magic
346	Ookazi				Magic
347	Tremendose Fire				Magic
348	Swords of Revealing Light				Magic
349	Spellbinding Circle				Magic
350	Dark Piercing Light				Magic
351	Yaranzo	1300	1500		Zombie
352	Kanan the Swordmistress	1400	1400		Warrior
353	Takriminos	1500	1200		Sea Serpent
354	Stuffed Animal	1200	900		Warrior
355	Megasonic Eye	1500	1800		Machine

356	Super War-Lion	2300	2100	Beast
357	Yamadron	1600	1800	Dragon
358	Seiyaryu	2500	2300	Dragon
359	Three-legged Zombie	1100	800	Zombie
360	Zera the Mant	2800	2300	Fiend
361	Flying Penguin	1200	1000	Aqua
362	Millennium Shield	0	3000	Warrior
363	Fairy's Gift	1400	1000	Spellcaster
364	Black Luster Soldier	3000	2500	Warrior
365	Fiend's Mirror	2100	1800	Fiend
366	Labyrinth Wall	0	3000	Rock
367	Jirai Gumo	2200	100	Insect
368	Shadow Ghoul	1600	1300	Zombie
369	Wall Shadow	1600	3000	Warrior
370	Labyrinth Tank	2400	2400	Machine
371	Sanga of the Thunder	2600	2200	Thunder
372	Kazejin	2400	2200	Spellcaster
373	Suijin	2500	2400	Aqua
374	Gate Guardian	3750	3400	Warrior
375	Dungeon Worm	1800	1500	Insect
376	Monster Tamer	1800	1600	Warrior
377	Ryu-Kishin Powered	1600	1200	Fiend
378	Swordstalker	2000	1600	Warrior
379	La Jinn the Mystical Genie	1800	1000	Fiend
380	Blue Eyes Ultimate Dragon	4500	3800	Dragon
381	Toon Alligator	800	1600	Reptile
382	Rude Kaiser	1800	1600	Beast Warrior
383	Parrot Dragon	2000	1300	Dragon
384	Dark Rabbit	1100	1500	Beast
385	Bickuribox	2300	2000	Fiend

386	Harpie's Pet Dragon	2000	2500	Dragon
387	Mystic Lamp	400	300	Spellcaster
388	Pendulum Machine	1750	2000	Machine
389	Giltia the D. Knight	1850	1500	Warrior
390	Launcher Spider	2200	2500	Machine
391	Zoa	2600	1900	Fiend
392	Metalzoa	3000	2300	Machine
393	Zone Eater	250	200	Aqua
394	Steel Scorpion	250	300	Machine
395	Dancing Elf	300	200	Fairy
396	Ocubeam	1550	1650	Fairy
397	Leghul	300	350	Insect
398	Ooguchi	300	250	Aqua
399	Swordsman from the Foreign Land	250	250	Warrior
400	Emperor of the Land and Sea	1800	1500	Reptile
401	Ushi oni	2150	1950	Fiend
402	Monster Eye	250	300	Fiend
403	Leogun	1750	1550	Beast
404	Tatsunootoshigo	1350	1600	Beast
405	Saber Slasher	1450	1500	Machine
406	Yaiba Robo	1000	1300	Machine
407	Machine King	2200	2000	Machine
408	Giant Mech-Soldier	1750	1900	Machine
409	Metal Dragon	1850	1700	Machine
410	Mechanical Spider	400	500	Machine
411	Bat	300	350	Machine
412	Giga-Tech Wolf	1200	1400	Machine
413	Cyber Soldier	1500	1700	Machine
414	Shovel Crusher	900	1200	Machine
415	Mechanicalchacer	1850	800	Machine

416	Blocker	850	1800	Machine
417	Blast Juggler	800	900	Machine
418	Golgoil	900	1600	Machine
419	Giganto	1700	1800	Machine
420	Cyber-Stein	700	500	Machine
421	Cyber Commander	750	700	Machine
422	Jinzo #7	500	400	Machine
423	Dice Armadillo	1650	1800	Machine
424	Sky Dragon	1900	1800	Dragon
425	Thunder Dragon	1600	1500	Thunder
426	Stone D.	2000	2300	Rock
427	Kaiser Dragon	2300	2000	Dragon
428	Magician of Faith	300	400	Spellcaster
429	Goddess of Whim	950	700	Fairy
430	Water Magician	1400	1000	Spellcaster
431	Ice Water	1150	900	Aqua
432	Waterdragon Fairy	1100	700	Aqua
433	Ancient Elf	1450	1200	Spellcaster
434	Beautiful Beast Trainer	1750	1500	Warrior
435	Water Girl	1250	1000	Aqua
436	White Dolphin	500	400	Fish
437	Deepsea Shark	1900	1600	Fish
438	Metal Fish	1600	1900	Machine
439	Bottom Dweller	1650	1700	Fish
440	7 Colored Fish	1800	800	Fish
441	Mech Bass	1800	1500	Machine
442	Aqua Dragon	2250	1900	Sea Serpent
443	Sea King Dragon	2000	1700	Sea Serpent
444	Turu-Purun	450	500	Aqua
445	Guardian of the Sea	1300	1000	Aqua

446	Aqua Snake	1050	900	Aqua
447	Giant Red Snake	1800	800	Aqua
448	Spike Seadra	1600	1300	Sea Serpent
449	30,000-Year White Turtle	1250	2100	Aqua
450	Kappa Avenger	1200	900	Aqua
451	Kanikabuto	650	900	Aqua
452	Zarigun	600	700	Aqua
453	Millennium Golem	2000	2200	Rock
454	Destroyer Golem	1500	1000	Rock
455	Barrel Rock	1000	1300	Rock
456	Minomushi Warrior	1300	1200	Warrior
457	Stone Ghost	1200	1000	Rock
458	Kaminari Attack	1900	1400	Thunder
459	Tripwire Beast	1200	1300	Thunder
460	Bolt Escargot	1400	1500	Thunder
461	Bolt Penguin	1100	800	Thunder
462	The Immortal of Thunder	1500	1300	Thunder
463	Electric Snake	800	900	Thunder
464	Wing Eagle	1800	1500	Winged Beast
465	Punished Eagle	2100	1800	Winged Beast
466	Skull Red Bird	1550	1200	Winged Beast
467	Crimson Sunbird	2300	1800	Winged Beast
468	Queen Bird	1200	2000	Winged Beast
469	Armed Ninja	300	300	Warrior
470	Magical Ghost	1300	1400	Zombie
471	Soul Hunter	2200	1800	Fiend
472	Air Eater	2100	1600	Fiend
473	Vermillion Sparrow	1900	1500	Pyro
474	Sea Kamen	1100	1300	Aqua
475	Sinister Serpent	300	250	Reptile

476	Ganigumo	600	800	Insect
477	Aliensection	950	700	Insect
478	Insect Soldiers of the Sky	1000	800	Insect
479	Cockroach Knight	800	900	Insect
480	Kuwagata Alpha	1250	1000	Insect
481	Burglar	850	800	Beast
482	Pragtical	1900	1500	Dinosaur
483	Garvas	2000	1700	Beast
484	Amoeba	300	350	Aqua
485	Korogashi	550	400	Insect
486	Boo Koo	650	500	Spellcaster
487	Flower Wolf	1800	1400	Beast
488	Rainbow Flower	400	500	Plant
489	Barrel Lily	1100	600	Plant
490	Needle Ball	750	700	Fiend
491	Peacock	1700	1500	Winged Beast
492	Hoshinigen	500	700	Fairy
493	Maha Vailo	1550	1400	Spellcaster
494	Rainbow Marine Mermaid	1550	1700	Fish
495	Musicain King	1750	1500	Spellcaster
496	Wilmee	1000	1200	Beast
497	Yado Karu	900	1700	Aqua
498	Morinphen	1550	1300	Fiend
499	Kattapillar	250	300	Insect
500	Dragon Seeker	2100	2000	Dragon
501	Man-Eater Bug	450	600	Insect
502	D. Human	1300	1100	Warrior
503	Turtle Raccoon	700	900	Aqua
504	Fungi of the Musk	400	300	Plant
505	Prisman	800	1000	Rock

506	Gale Dogra	650	600	Insect
507	Crazy Fish	1600	1200	Fish
508	Cyber Saurus	1800	1400	Machine
509	Bracchio-Raidus	2200	2000	Dinosaur
510	Laughing Flower	900	500	Plant
511	Bean Soldier	1400	1300	Plant
512	Cannon Soldier	1400	1300	Machine
513	Guardian of the Throne Room	1650	1600	Machine
514	Brave Scizzar	1300	1000	Machine
515	The Statue of Easter Island	1100	1400	Rock
516	Muka Muka	600	300	Insect
517	Sand Stone	1300	1600	Rock
518	Boulder Tortoise	1450	2200	Aqua
519	Fire Kraken	1600	1500	Aqua
520	Turtle Bird	1900	1700	Aqua
521	Skullbird	1900	1700	Winged Beast
522	Monstrous Bird	2000	1900	Winged Beast
523	The Bistro Butcher	1800	1000	Fiend
524	Star Boy	550	500	Aqua
525	Spirit of the Mountain	1300	1800	Spellcaster
526	Neck Hunter	1750	1900	Fiend
527	Milus Radiant	300	250	Beast
528	Togex	1600	1800	Beast
529	Flame Cerberus	2100	1800	Pyro
530	Eldeen	950	1000	Spellcaster
531	Mystical Sand	2100	1700	Rock
532	Gemini Elf	1900	900	Spellcaster
533	Kwagar Hercules	1900	1700	Insect
534	Minar	850	750	Insect
535	Kamakiriman	1150	1400	Insect

536	Mechaleon	800	600	Reptile
537	Mega Thunderball	750	600	Thunder
538	Niwatori	900	800	Winged Beast
539	Corroding Shark	110	700	Zombie
540	Skelengel	900	400	Fairy
541	Hanehane	450	500	Beast
542	Misairuzame	1400	1600	Fish
543	Tongyo	1350	800	Fish
544	Dharma Cannon	900	500	Machine
545	Skelgon	1700	1900	Zombie
546	Wow Warrior	1250	900	Fish
547	Griggle	350	300	Plant
548	Bone Mouse	400	300	Zombie
549	Frog the Jam	700	500	Aqua
550	Behegon	1350	1000	Aqua
551	Dark Elf	2000	800	Spellcaster
552	Winged Dragon #2	1200	1000	Winged Beast
553	Mushroom Man #2	1250	800	Warrior
554	Lava Battleguard	1550	1800	Warrior
555	Tyhone #2	1700	1900	Dragon
556	The Wandering Doomed	800	600	Zombie
557	Steel Ogre Grotto #1	1400	1800	Machine
558	Pot the Trick	400	400	Rock
559	Oscillo Hero	1250	700	Warrior
560	Invader from Another Planet	950	1400	Fiend
561	Lesser Dragon	1200	1000	Dragon
562	Needle Worm	750	600	Insect
563	Wretched Ghost of the Attic	550	400	Fiend
564	Great Mammoth of Goldfine	2200	1800	Zombie
565	Man-Eating Black Shark	2100	1300	Fish

566	Yormungarde	1200	900	Reptile
567	Darkworld Thorns	1200	900	Plant
568	Anthrosaurus	1000	850	Dinosaur
569	Drooling Lizard	900	800	Reptile
570	Trakadon	1300	800	Dinosaur
571	B. Dragon Jungle King	2100	1800	Dragon
572	Empress Judge	2100	1700	Warrior
573	Little D.	1100	700	Dinosaur
574	Witch of the Black Forest	1100	1200	Spellcaster
575	Ancient One of the Deep Forest	1800	1900	Beast
576	Giant Scorpion of the Tundra	1100	1000	Insect
577	Crow Goblin	1850	1600	Winged Beast
578	Leo Wizard	1350	1200	Spellcaster
579	Abyss Flower	750	400	Plant
580	Patrol Robo	1100	900	Machine
581	Takuhee	1450	1000	Winged Beast
582	Dark Witch	1800	1700	Fairy
583	Weather Report	950	1500	Aqua
584	Binding Chain	1000	1100	Fairy
585	Mechanical Snail	800	1000	Machine
586	Greenkappa	650	900	Warrior
587	Mon Larvas	1300	1400	Beast
588	Living Vase	900	1100	Plant
589	Tentacle Plant	500	600	Aqua
590	Beaked Snake	800	900	Reptile
591	Morphing Jar	700	600	Rock
592	Muse-A	850	900	Fairy
593	Giant Turtle Who Feeds on Flames	1400	1800	Aqua
594	Rose Spectre of Dunn	2000	1800	Plant
595	Fiend Reflection #1	1300	1400	Winged Beast

623	The Thing that Hides in the Mud	1200	1300	Rock
624	High Tide Gyojin	1650	1300	Aqua
625	Fairy of the Fountain	1600	1100	Aqua
626	Amazon of the Seas	1300	1400	Fish
627	Nekogal #2	1900	2000	Beast Warrior
628	Witch's Apprentice	550	500	Spellcaster
629	Armored Rat	950	1100	Beast
630	Ancient Lizard Warrior	1400	1100	Reptile
631	Maiden of the Moonlight	1500	1300	Spellcaster
632	Stone Ogre Grotto	1600	1500	Rock
633	Winged Egg of New Life	1400	1700	Fairy
634	Night Lizard	1150	1300	Aqua
635	Queen's Double	350	300	Warrior
636	Blue Winged Crown	1600	1200	Winged Beast
637	Trent	1500	1800	Plant
638	Queen of the Autumn Leaves	1800	1500	Plant
639	Amphibious Bugroth	1850	1300	Aqua
640	Acid Crawler	900	700	Insect
641	Invader of the Throne	1350	1700	Warrior
642	Mystical Sheep #1	1150	900	Beast
643	Disk Magician	1350	1000	Machine
644	Flame Viper	400	450	Pyro
645	Royal Guard	1900	2200	Machine
646	Gruesome Goo	1300	700	Aqua
647	Hyosube	1500	900	Aqua
648	Machine Attacker	1600	1300	Machine
649	Hibikime	1450	1000	Warrior
650	Whiptail Crow	1650	1600	Fiend
651	Kunai with Chain			Equip Magic
652	Magic Labyrinth			Magic

653	Warrior Elimination				Magic
654	Salamandra				Equip Magic
655	Cursebraker				Magic
656	Eternal Rest				Magic
657	Megamorph				Equip Magic
658	Metalmorph				Equip Magic
659	Winged Trumpeter				Equip Magic
660	Stain Storm				Magic
661	Crush Card				Magic
662	Eradicading Aerosol				Magic
663	Breath of Light				Magic
664	Eternal Drought				Magic
665	Curse of the Millennium Shield				Ritual
666	Yamadron Ritual				Ritual
667	Gate Guardian Ritual				Ritual
668	Bright Castle				Equip Magic
669	Shadow Spell				Magic
670	Black Luster Ritual				Ritual
671	Zera Ritual				Ritual
672	Harpie's Feather Duster				Magic
673	War-Lion Ritual				Ritual
674	Beastry Mirror Ritual				Ritual
675	Ultimate Dragon				Ritual
676	Commencement Dance				Ritual
677	Hamburger Recipe				Ritual
678	Revival of Sengenjin				Ritual
679	Novox's Prayer				Ritual
680	Curse of Tri-Horned Dragon				Ritual
681	House of Adhesive Tape				Trap
682	Eatgaboon				Trap

683	Bear Trap				Trap
684	Invisible Wire				Trap
685	Acid Trap Hole				Trap
686	Widespread Ruin				Trap
687	Goblin Fan				Trap
688	Bad Reaction to Simochi				Trap
689	Reverse Trap				Trap
690	Fake Trap				Trap
691	Revival of Serpent Night Dragon				Ritual
692	Turtle Oath				Ritual
693	Contract of Mask				Ritual
694	Resurrection of Chakra				Ritual
695	Puppet Ritual				Ritual
696	Javelin Beetle Pact				Ritual
697	Garma Sword Oath				Ritual
698	Cosmo Queen's Prayer				Ritual
699	Revival of Skeleton Rider				Ritual
700	Fortress Whale's Oath				Ritual
701	Performance of Sword	1950	1850		Warrior
702	Hungery Burger	2000	1850		Warrior
703	Sengenjin	2750	2500		Beast Warrior
704	Skull Guardian	2050	2500		Warrior
705	Tri-Horned Dragon	2850	2350		Dragon
706	Serpent Night Dragon	2350	2400		Dragon
707	Skull Knight	2650	2250		Spellcaster
708	Cosmo Queen	2900	2450		Spellcaster
709	Charka	2450	2000		Fiend
710	Crab Turtle	2550	2500		Aqua
711	Mikazukinoyaiba	2200	2350		Dragon
712	Meteor Dragon	1800	2000		Dragon

713	Meteor B. Dragon	3500	2000	Dragon
714	Firewing Pegasus	2250	1800	Beast
715	Psyco Puppet	2000	2350	Fiend
716	Garma Sword	2550	2150	Warrior
717	Javelin Beetle	2450	2550	Insect
718	Fortress Whale	2350	2150	Fish
719	Dokurorider	1900	1850	Zombie
720	Mask of Shine and Dark	2000	1800	Fiend
721	Dark Magic Ritual			Ritual
722	Magician of Black Chaos	2800	2600	Spellcaster

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Tips/Tricks

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In this section you'll find some tips and tricks to make this game easier.

Legend: Here's how I'm gonna put it.

Tip or Trick name

Description:

What you need to do the trick.

Step 1:

Step 2:

Step 3:

and so on.

Duplicating Cards Trick

Description: This trick will allow you to duplicate cards at the beginning of the game.

2 Memory Cards

Step 1: Put memory card #1 to slot1.

Step 2: Start a new game on memory card #1 and save.

Step 3: Put memory card #2 in slot 2.

Step 4: Start a new game on memory card #2 and save.

Step 5: Now go to trade all the good card from one memory card to the other.

Step 6: Now you can start over on a memory card and do the same thing until you get some good cards.

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Q&A

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Here is some question that people ask me about the game and the walkthrough.

Q: How do you make Blue Eyes Ultimate Dragon?

A: Easy, you need three Blue Eyes White Dragon and an Ultimate Dragon Ritual Card. Put the three Blue Eyes on the field then use the ritual card to sacrifice the Blue Eyes to create Ultimate Dragon.

Q: What is tech rank and how do you get it?

A: Defeat your opponent when they池 almost or ran out of cards to get tech rank.

Q: Do you get better cards when you get tech rank?

A: Not really you get more traps and magic card in Tech than Pow.

Q: Do you have to have all Exodia Piece in you hand or on the field?

A: Hand, to summon Exodia.

Q: How do I use the Black Luster Ritual?

A: You have to have Gaia the Fierce Knight, Beaver Warrior and Kuriboh on the field. Then use the ritual card to sacrifice them.

Q: Who gives out Exodias Legs?

A: I got mine from Villagers and Duel Master K.

Q: Can I get some ritual cards as a base card?

A: No, there痴 know way unless you use gameshark.

Q: Are you sure the Low Meadow Mage give you all those cards?

A: Yes but you have to duel him a lot for it.

Q: Who do you duel for Dark Magic Ritual?

A: Sorry I don't know where to get it. I'll posted as soon as I can find it.

Q: How do you get Gate Guardian?

A: You need Sanga of Thunder, Kazejin, and Suijin on the field then use the Gate Guardian Ritual.

Q: How do I get Tri-Horn Dragon?

A: You can't get him as a base card. You need to use the ritual card. Check my walkthrough ritual section for more information.

Q: Who do you duel after Seto 2?

A: You have to beat all mages.

Q: How do you get Ritual Cards?

A: There pretty hard to get. Just buy them it only cost about 100 star chip each. Or you can duel Bakura at tech S because he gives a lot of them.

Coming Soon...

NONE It's my final update ^_^

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Credits
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I would like to thank Konami for making this game.

Thank myself for writing this.

I would also thank myself for making the ASCII art.

Thanks to my brother for helping me beat the game.

Thank you Gamefaqs.com, Neoseeker.com, and Psxcodez.com for posting my guides.

Rare Cards Location Credits

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Duels Statistic Credits

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Thanks kyokusangi for adding Low Meadow Mage to the statistic.

Ritual Section Credits

Thanks ngcheechong for helping me complete the ritual section.

Fixing the FAQ Credits

Thanks Striderneo15 for fixing Isis.

Thanks Taothao for fixing my mistake.

Thanks danielw123456 for fixing some mistake.

Thanks aj for the info.

Card List Credits

Thanks again Ngheechong for adding cards #221-722

And last thanks whoever was reading this.

=====
Contact Info.
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Here's some ways you can contact me to fix or make the FAQ better. Due to randomly dumb emails I'm getting I will no longer answer anymore emails!

Message Board

I'm always found on the gamefaqs and neoseeker message board.

Email

nnguyen11490@yahoo.com

Instant Message

Yahoo Instant Messenger: nnguyen11490
AIM: ngankn11490

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Sincerely ~ nnguyen11490

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