

# Yu-Gi-Oh! Forbidden Memories Villager2 FAQ

by DuelMasterNG

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YU-GI-OH! Forbidden Memories  
Strategy Guide on Villager2 v1.1  
by DuelMasterNG

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Strategy Guide on Villager2  
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Good Cards Given by Villager2  
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Villager2 give a wide variety of cards :) The good ones are namely: -

059 Mammoth Graveyard (for Mammoth of the Goldfine fusion)  
103 Job Change Mirror (for Summoned Skull fusion)

999,999 Starchips Cards given  
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103 Job Change Mirror

... and some low level Thunder cards.  
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## POW Strategy

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Villager2 uses not-so-weak cards and he is not so easy as the few opponents you've beaten. He played some high ATK cards and if you are not careful or have not master any fusion then you will be in deep trouble :p He did fuse and can get a Pumpking the King of Ghost (1800/2000).

You really need to know by heart at least a few of the Female formation before facing him. I will recommend you to go Free Duel Simon Muran and Duel Master K 100 time each before you even step in to the dueling ground :)

## Recommended Fusion

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- Female + Rock = Mystical Sand (2100/1800)
- Female + Plant = Queen of Autumn Leaves (1800/1500)
- Female + Beast = Nekogal #2 (1900/2000)
- Female + Spellcaster = Dark Witch (1800/1500)
- Mystical Lamp + Rock = Ushi Oni (2150/1950)
- Pyro + Beast = Flame Cerberus (2100/1800)

\* You can easily get these cards in your starter deck :)

You can also try these fusion if you have some DRAGON in your DECK

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- Dragon + Rock = Stone D. (2000/2300)
- Dragon + Plant = B. Dragon Jungle King (2100/1800)
- Dragon + Machine = Metal Dragon (1850/1750)
- Dragon + Thunder = Thunder Dragon (1600/1500)
- Dragon + Warrior = Sword Arm of Dragon (1750/2030)
- Dragon + Time Wizard = Thousand Dragon (2400/2000)

## TEC Strategy

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I didn't do any TEC on Villager2 but I think he would give some decent Magic cards since he gave me quite a variety of Monster cards on POW wins.

Just follow these steps to S-TEC him: -

1. Play your 1st card faced down,
2. If he didn't fuse, play another card onto your 1st card to fuse into a higher level monster that he cannot defeat,
3. Keep playing cards faced down until he fuses,
4. Don't worry if he destroy your cards as LP doesn't really matter when you are going for TEC wins.
5. Keep playing one card a time until she run out of cards.

Villager2 got some high ATK base cards as well as able to fuse for some high level Monster so make sure you have some decent cards for B. Dragon Jungle King fusion or Mystical Sand fusion.

I will go TEC on him and update this FAQ later.

## 100-DUEL Statistics

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Cpg - S-POW - 3 Turns - 246 One Who Hunts Souls

001 - S-POW - 3 Turns - 211 Kimanarikoizou  
002 - S-POW - 4 Turns - 236 Guardian of the Labyrinth  
003 - S-POW - 3 Turns - 191 Lala Li-oon  
004 - S-POW - 2 Turns - 584 Binding Chain  
005 - S-POW - 3 Turns - 036 The Snake Hair  
006 - S-POW - 2 Turns - 196 Arma Knight  
007 - S-POW - 3 Turns - 009 Shadow Specter  
008 - S-POW - 4 Turns - 061 Wolf  
009 - S-POW - 3 Turns - 110 Hero of the East  
010 - S-POW - 3 Turns - 414 Shovel Crusher  
011 - S-POW - 2 Turns - 121 Sleeping Lion  
012 - S-POW - 2 Turns - 269 Versago the Destroyer  
013 - S-POW - 3 Turns - 164 Lord of Zemias  
014 - S-POW - 3 Turns - 558 Pot the Trick  
015 - S-POW - 4 Turns - 169 Dark King of the Abyss  
016 - S-POW - 3 Turns - 139 Blue-eyes Silver Zombie  
017 - S-POW - 3 Turns - 549 Frog the Jam  
018 - S-POW - 3 Turns - 514 Brave Scizzar  
019 - S-POW - 3 Turns - 293 Masaki the Legendary Swordsman  
020 - S-POW - 3 Turns - 103 Job-change Mirror  
021 - S-POW - 4 Turns - 496 Wilmee  
022 - S-POW - 2 Turns - 102 Mask of Darkness  
023 - S-POW - 3 Turns - 548 Bone Mouse  
024 - S-POW - 3 Turns - 258 Beastking of the Swamp  
025 - S-POW - 3 Turns - 406 Yaiba Robo  
026 - S-POW - 3 Turns - 065 Silver Fang  
027 - S-POW - 2 Turns - 451 Kanikabuto  
028 - S-POW - 3 Turns - 584 Binding Chain  
029 - S-POW - 3 Turns - 524 Star Boy  
030 - S-POW - 3 Turns - 177 Monsturtle  
031 - S-POW - 4 Turns - 109 Goddess with the Third Eye  
032 - S-POW - 3 Turns - 009 Shadow Specter  
033 - S-POW - 2 Turns - 524 Star Boy  
034 - S-POW - 3 Turns - 461 Bolt Penguin  
035 - S-POW - 3 Turns - 432 Waterdragon Fairy  
036 - B-POW - 8 Turns - 335 Yami  
037 - S-POW - 3 Turns - 030 Zombie Warrior  
038 - S-POW - 3 Turns - 120 Dream Clown  
039 - S-POW - 3 Turns - 009 Shadow Specter  
040 - S-POW - 3 Turns - 036 The Snake Hair  
041 - S-POW - 3 Turns - 059 Mammoth Graveyard  
042 - S-POW - 3 Turns - 256 Dimensional Warrior  
043 - S-POW - 3 Turns - 265 The Furious Sea King  
044 - S-POW - 3 Turns - 256 Dimensional Warrior  
045 - S-POW - 3 Turns - 065 Silver Fang  
046 - S-POW - 3 Turns - 251 Enchanting Mermaid  
047 - S-POW - 3 Turns - 250 Hyo  
048 - S-POW - 3 Turns - 177 Monsturtle  
049 - S-POW - 3 Turns - 009 Shadow Specter  
050 - S-POW - 2 Turns - 171 Big Eye  
051 - S-POW - 3 Turns - 164 Lord of Zemias  
052 - S-POW - 2 Turns - 256 Dimensional Warrior  
053 - S-POW - 3 Turns - 270 Wetha  
054 - S-POW - 3 Turns - 576 Giant Scorpion of the Tundra  
055 - S-POW - 3 Turns - 393 Zone Eater  
056 - S-POW - 3 Turns - 291 Fireyarou  
057 - S-POW - 3 Turns - 608 Shining Friendship  
058 - S-POW - 3 Turns - 257 Stone Armadiller  
059 - S-POW - 3 Turns - 548 Bone Mouse  
060 - S-POW - 3 Turns - 225 Fiend Sword

- 061 - S-POW - 3 Turns - 025 Horn Imp
- 062 - S-POW - 3 Turns - 034 Saggi the Dark Clown
- 063 - S-POW - 2 Turns - 592 Muse-A
- 064 - S-POW - 3 Turns - 602 Pengiun Soldier
- 065 - S-POW - 3 Turns - 096 Armored Zombie
- 066 - S-POW - 3 Turns - 169 Dark King of the Abyss
- 067 - S-POW - 3 Turns - 601 Tenderness
- 068 - S-POW - 3 Turns - 080 Uraby
- 069 - S-POW - 3 Turns - 280 Protector of the Throne
- 070 - S-POW - 3 Turns - 496 Wilmee
- 071 - S-POW - 3 Turns - 167 Ancient Jar
- 072 - S-POW - 3 Turns - 221 Komootoko
- 073 - S-POW - 3 Turns - 335 Yami
- 074 - S-POW - 3 Turns - 602 Pengiun Soldier
- 075 - S-POW - 3 Turns - 257 Stone Armardiller
- 076 - S-POW - 3 Turns - 642 Mystical Sheep #1
- 077 - S-POW - 3 Turns - 258 Beastking of the Swamp
- 078 - S-POW - 3 Turns - 601 Tenderness
- 079 - S-POW - 3 Turns - 244 Dissolverock
- 080 - B-POW - 5 Turns - 227 Hitodenchak
- 081 - S-POW - 2 Turns - 246 One Who Hunts Souls
- 082 - S-POW - 3 Turns - 452 Zarigun
- 083 - S-POW - 3 Turns - 140 Toad Master
- 084 - S-POW - 3 Turns - 567 Darkworld Thorns
- 085 - S-POW - 2 Turns - 197 Mech Mole Zombie
- 086 - S-POW - 3 Turns - 503 Turtle Raccoon
- 087 - S-POW - 3 Turns - 181 Dark Shade
- 088 - S-POW - 3 Turns - 269 Versago the Destroyer
- 089 - S-POW - 3 Turns - 503 Turtle Raccoon
- 090 - S-POW - 3 Turns - 289 Change Slime
- 091 - S-POW - 3 Turns - 110 Hero of the East
- 092 - S-POW - 3 Turns - 171 Big Eye
- 093 - S-POW - 3 Turns - 220 Masked Sorcerer
- 094 - S-POW - 3 Turns - 177 Monsturtle
- 095 - S-POW - 3 Turns - 139 Blue-eyes Silver Zombie
- 096 - S-POW - 3 Turns - 169 Dark King of the Abyss
- 097 - S-POW - 3 Turns - 259 Ancient Sorcerer
- 098 - S-POW - 3 Turns - 103 Job-change Mirror
- 099 - S-POW - 4 Turns - 272 Mavelus
- 100 - S-POW - 3 Turns - 293 Masaki the Legendary Swordman

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 Miscellaneous Information  
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Revision History  
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 1.1 Added "999,999 Starchips Cards given"

