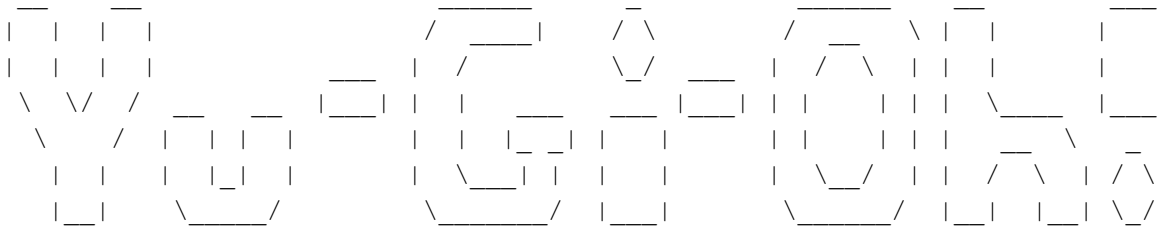


Yu-Gi-Oh! Forbidden Memories Sebek Character FAQ

by YamiYugiOfDarkness

Updated to v1.6 on Dec 23, 2002



YU-GI-OH! Forbidden Memories

Sebek Guide v1.6

by YamiYugiOfDarkness

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Versions

1.0 (9/24/02) When this FAQ was first made.

Added duel statistic on Sebek.

Add strategy to beat him on S Pow ans S Tec.

Added best cards he use.

Added the ASCII art by nnguyen11490.

1.2 (11/12/02 8:59 P.M.) Updated Contact Me info.

Added duel stats by LloydChristmas87

Added duel stats by lee13

Added duel stats by RobPow24

1.4 (11/13/02 3:26 P.M.) Granted [Http://www.neoseekers.com](http://www.neoseekers.com) the right to use my FAQ.

1.6 (12/23/02 10:23 P.M.) Fixed minor error.

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Basic way to defeat Sebek

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Sebek is one of the Dark Mages. He uses Metal Zoas and Zoas.
He also uses Labyrinth Walls and Millennium Shields.

Cards Sebek uses

Here is how cards will be written out

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star) Note: Will always be on the first G.S.

Attack Point/Defense Point

How to Defeat

392 Metal Zoa

Machine

Lv. 8

G.S. Moon/Mars

3000/2300

To Defeat: Use Meteor B. Dragon in Sun, or Blue-eyes White Dragon in Sun.

366 Labyrinth Wall

Rock

Lv. 5

G.S. Uranus/Jupiter

0/3000

To Defeat: Use Meteor B. Dragon, or Blue-eyes White Dragon with an equip.
Remember, DON'T use Twin-headed Thunder Dragon in Pluto.

362 Millennium Shield

Warrior

Lv. 5

G.S. Uranus/Mars

0/3000

To Defeat: Use Meteor B. Dragon, or Blue-eyes White Dragon with an equip.
Remember, DON'T use Twin-headed Thunder Dragon in Pluto.

370. Labyrinth Tank

Machine

Lv. 7

G.S. Moon/Mercury

2400/2400

To Defeat: Use Seiyaryu, Blue-eyes White Dragon, or Meteor B. Dragon.

391 Zoa

Fiend

Lv. 7

G.S. Moon/Mercury

2600/1900

To Defeat: Use Seiyaryu in Sun, Blue-eyes White Dragon, or Meteor B. Dragon.

658 Metal Morph

Equip

N/A

N/A

N/A

Effect: Transforms creatures into their mettalic form.

Note: Uses on Zoa to turn it into Metal Zoa

669 Shadow Spell

Magic

N/A

N/A

N/A

Effect: Takes 1000 attack and defense points away from opponent's creatures in play.

Note: Won't use unless he has a creature out on the field.

If you can defeat the cards listed above, you will be able to defeat all of his other cards.

Good/Rare cards given by Sebek

Again, here is how cards will be written out.

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star)

Attack Point/Defense Point

392 Metal Zoa

Machine

Lv. 8

G.S. Moon/Mars

3000/2300

391 Zoa

Fiend

Lv. 7

G.S. Moon/Mercury

2600/1900

564 Great Mammoth of Goldfine

Type- Zombie

Lv. 6

Moon/Pluto

Attack/Defense: 2200/1800

407 Machine King

Type- Machine

Lv. 6

Mars/Sun

2200/2000

509 Bracchio-Raidus

Type- Dinosaur

Lv. 6

Uranus/Moon

Attack/Defense: 2200/2000

Those are some of the cards given out. He gives out low-level cards to high level cards.

Getting S-POW

Sebek is easy if you know what you are doing. His strongest cards are Metal Zoa at 3000 attack point,

Labyrinth Walls with 3000 defense point, and Millennium Shield, also with 3000 defense point.

Metal Zoa will always be in Moon, so use sun creatures.

The wall and shield are Uranus, so DON'T use Plutos like Twin-headed Thunder Dragon.

Meteor B. Dragon and Blue-eyes White Dragon are great.

Recommended Cards:

Meteor B. Dragon - Duel Low Meadow Mage or Jono2.

Blue-eyes White Dragon - Duel Seto3

Red-eyes B. Dragon - Duel Jono2.

Meteor Dragon - Duel Low Meadow Mage

Note If you use Red - eyes, then you should use Meteor Dragon as well because when they are fused together they form Meteor B. Dragon.

Twin-Headed Thunder Dragon - Duel Heshen1, Heshen2, Seto2, Seto3, and Nitemare.

Remember to put him in Moon whenever you duel sebek, and use one equip on it.

Seiyaryu - Star chips. Password: 06740720. Costs 1700.

Raigeki - Magic card. Destroys every enemy creature out on the field. S-TEC Shadi.

Widespread Ruin - Trap Card. Destroys any creature that attacks.

Megamorph - Equip. Adds 1000 attack/defense points to any creature. Stec Pegasus.

Bright Castle - Equip. Adds 500 attack/defense points to any creature. Stec Pegasus, Bakura, Kaiba, or Mage Soldier.

Dragon Treasure - Equip. Adds 500 attack/defense points to any dragon. Stec Pegasus, Isis, and Kaiba.

Getting S-TEC

To Stec Sebek, on your first turn, play a magic card face down, preferably a Widespread Ruin or Acid Trap Hole.

He will most likely fuse, or he will play a magic card face down.

If this doesn't work, then defeat him and try again.

Another way is to play a creature face down in attack mode. He might equip a creature.

Once he does fuse/equip, then keep destroying his creatures.

If you don't attack, he will use a Shadow Spell,

and that decreases your creature's attack and defense point by 1000, so it is a big risk.

DUEL Statistics

Sebek win statistics

01. Spow: Giganto
02. Stec: Bolt Escargot
03. Spow: The Snake Hair
04. Spow: Bracchio-radius
05. Spow: Mechanicalchacer
06. Spow: Pumpking the King of Ghosts
07. Spow: Blocker
08. Spow: Crass Clown
09. Spow: Crawling Dragon #2
10. Spow: Zoa
11. Spow: Queen Bird
12. Spow: Wood Remains
13. Spow: Flame Ghost
14. Spow: Barox
15. Spow: Thunder Dragon
16. Spow: Guardian of the Throne Room
17. Spow: Wood Remains
18. Spow: Shadow Ghoul
19. Spow: The Snake Hair
20. Spow: Wood Remains
21. Spow: Blue-winged Crown
22. Spow: Pumpking the King of Ghosts
23. Spow: Dragon Zombie
24. Spow: Dragon Zombie
25. Spow: Mabarrel
26. Spow: Two-headed King Rex
27. Spow: Metal Dragon
28. Spow: Battle Steer
29. Spow: The Snake Hair
30. Spow: Queen Bird
31. Spow: Gatekeeper
32. Spow: The Snake Hair
33. Spow: Metal Fish
34. Spow: Ancient Tool
35. Spow: Pendulum Machine
36. Spow: Pendulum Machine
37. Spow: Spirit of the Harp
38. Spow: Saber Slasher
39. Spow: Zanki
40. Spow: Octoberser
41. Spow: Mechanicalchacer
42. Spow: Ancient Tool
43. Spow: Saber Slasher
44. Spow: Giganto
45. Spow: Spirit of the Winds
46. Spow: Queen Bird
47. Spow: Axe Raider
48. Spow: Cyber Saurus
49. Spow: Octoberser
50. Spow: Crawling Dragon #2
51. Spow: Cyber Saurus
52. Spow: Bracchio-radius
53. Spow: Peacock
54. Spow: Metal Fish
55. Spow: Cyber Saurus

56. Spow: Machine King
57. Spow: Mech Bass
58. Spow: Disk Magician
59. Spow: Machine King
60. Spow: Zanki
61. Spow: Saber Slasher
62. Spow: Metal Fish
63. Spow: Crass Clown
64. Spow: Saber Slasher
65. Spow: The Immortal of Thunder
66. Spow: Peacock
67. Spow: Dragon Zombie
68. Spow: Pumpking the King of Ghosts
69. Spow: The Snake Hair
70. Spow: Giant Mech Soldier
71. Spow: Cyber Saurus
72. Spow: Metal Fish
73. Spow: Pendulum Machine
74. Spow: Dragon Zombie
75. Spow: The Snake Hair
76. Spow: Castle of Dark Illusions
77. Spow: Ansatu
78. Spow: Pumpking the King of Ghosts
79. Spow: Pendulum Machine
80. Spow: Barox

Duel Stats by LloydChristmas87

- 2 x Akihion
- 1 x Anatsu
- 2 x Ancient Tool
- 1 x Aqua Madoor
- 1 x Axe Raider
- 2 x Barox
- 1 x Battle Steer
- 1 x Blast Juggler
- 2 x Bolt Escargot
- 1 x Brave Scizzar
- 2 x Castle of Dark Illusions
- 1 x Catapult Turtle
- 3 x Crass Clown
- 1 x Crawling Dragon #2
- 4 x Cyber Saurus
- 3 x Cyber Soldier
- 1 x Dark Chimera
- 1 x Dice Armadillo
- 2 x Disk Magician
- 3 x Dragon Zombie
- 1 x Graveyard and the Hand of Invitation
- 1 x Great Mammoth of Goldfine
- 1 x Guardian of the Throne Room
- 1 x Holograh
- 4 x Labyrinth Wall
- 1 x La Jin the Mystical Genie
- 1 x Mabarrel
- 1 x Machine Attacker
- 1 x Mechanicalchacer
- 1 x Mechanical Snail
- 2 x Mech Bass
- 1 x Metal Fish

1 x Metalzoa
3 x Mystical Elf
1 x Mystic Horseman
3 x Octoberser
2 x Pendulum Machine
3 x Pumpkin the King of Ghosts
2 x Queen Bird
5 x Saber Slasher
3 x Shadow Ghoul
2 x Shovel Crusher
3 x Spirit of the Harp
1 x Spirit of the Winds
2 x Steel Ogre Grotto #1
3 x The Immortal of Thunder
6 x The Snake Hair
1 x Winged Egg of New Life
1 x Wood Remains
1 x Yaiba Robo
4 x Zanki
1 x Zoa
1 x Zombie Warrior

Duel Stats by Lee13

7 x Zanki
7 x Pendulum Machine
5 x The Snake Hair
4 x Crawling Dragon 2
4 x Pumpkin the King of Ghosts
3 x Zoa
3 x Machine King
3 x Mystic Horseman
3 x Thunder Dragon
3 x Ancient Tool
2 x Great Mammoth Of Goldfine
2 x Machine Attacker
2 x Dragon Zombie
2 x Spirit of The Harp
2 x Cyber Saurus
2 x Shadow Ghoul
2 x Labyrinth Wall
2 x Cyber Soldier
2 x Crass Clown
2 x Peacock
2 x GateKeeper
2 x Dice Armadillo
2 x Battle Steer
2 x Giganto
2 x Axe Raider
2 x Graveyard and the Hand Of Invitation
2 x Bolt Escargot
2 x Brave Scizzar
2 x Ansatsu
1 x Queen Bird
1 x Akhiron
1 x Flame Ghost
1 x Spirit Of The Winds
1 x Octoberser
1 x The Cannon Soldier
1 x Holograph

1 x Barox
1 x Blue Eyes Silver Zombie
1 x Metal fish
1 x Shovel Crusher
1 x Mabarrel
1 x Castle of Dark Illusions
1 x Giga Tech Wolf
1 x The 13th Grave
1 x Disk Magician
1 x Zombie Warrior
1 x Lajinn The Mystical Genie

Duel Stats by RobPow24

1 x Blocker
3 x Yaibo Robo
5 x Cyber Soldier
1 x Ansatsu
2 x Aqua Madoor
2 x Holograh
4 x Machine Attacker
2 x Dice Armadillo
3 x Axe Raider
1 x Barox
6 x Shadow Ghoul
3 x Peacock
2 x Machine King
3 x Mystic Horseman
1 x Shovel Crusher
1 x Giant Mech Soldier
2 x Great Mammoth of Goldfine
2 x Graveyard and the hand of invitation
4 x Dragon Zombie
1 x Winged Egg of New Life
2 x Bolt Escargot
1 x Gatekeeper
3 x Zombie Warrior
2 x Mabarrel
1 x Two Headed King Rex
3 x Zanki
1 x The 13th Grave
3 x Pumpking the king of Ghosts
1 x Cyber Saurus
1 x Blue Winged Crown
2 x Metal Fish
4 x Snake Hair
2 x Metal Dragon
1 x Octoburser
2 x Mech Bass
1 x Battle Steer
1 x The immortal Thunder
1 x Thunder Dragon
3 x La Jinn
1 x Spitit of the Winds
1 x Blue Eyed Silver Zombie
1 x Steel Ogre Grotto #1
1 x Labyrinth Wall
2 x Crass Clown
2 x Pendulum Machine
2 x Saber Slasher

1 x Dark Chimera
1 x Disk Magician
1 x Queen Bird
1 x Catapult Turtle
1 x Wood Remains
1 x Metal Zoa

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Special Thanks
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Special Thanks to DuelMasterNG (ngheechong) for the ePSXe help and the gamesharked file. The duels went much quicker.

Thanks nnguyen11490 for making me the ASCII art.

Special Thanks to LloydChristmas87 for the duel stats.

Special Thanks to lee13 for the duel stats.

SpecialThanks to RobPow24 for the duel stats.

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Contact Me
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E-Mail: newyorkcoolboy624@yahoo.com

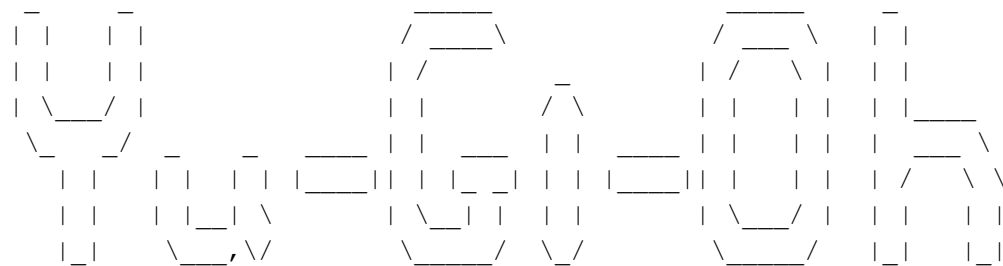
AIM: Adudedefaraway

YIM: Newyorkcoolboy624

GameFAQs: YamiYugiOfDarkness

My Websites: www.geocities.com/newyorkcoolboy624/
www.geocities.com/yamiyugiofdarkness//Index.html

My Messageboard: [Http://nydude.conforums.com](http://nydude.conforums.com)



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